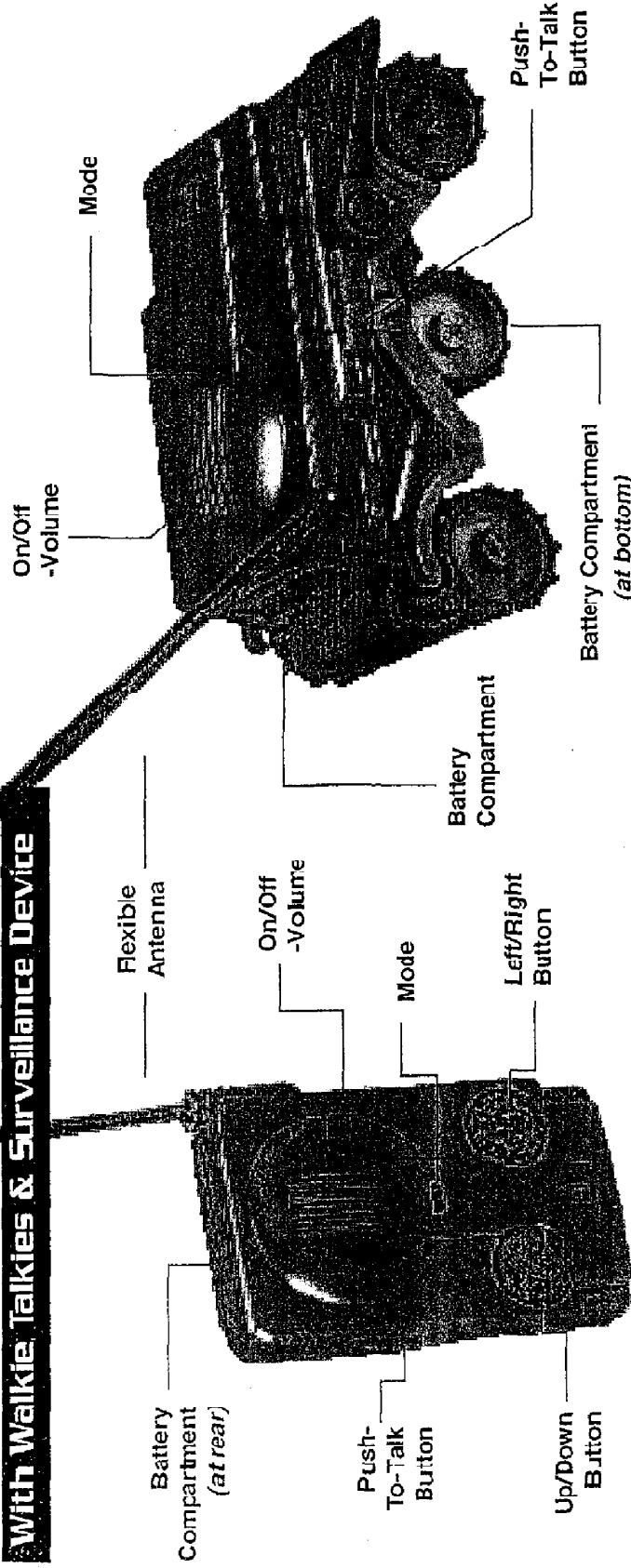


253860

# R/C SPY ROVER™

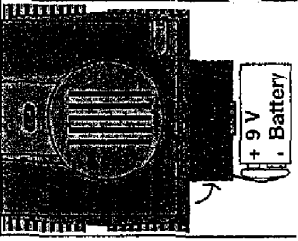
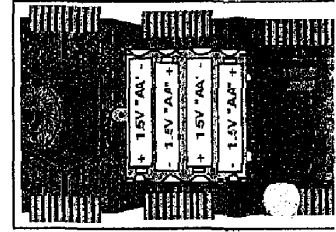
## With Walkie-Talkies & Surveillance Device



### Installation of Batteries

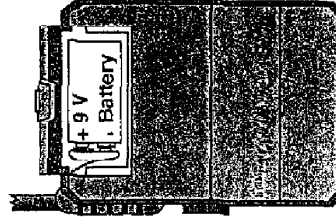
#### R/C SPY CAR

- Open the battery cover on the bottom of car by using a small screwdriver. Insert 4 AA batteries with the positive (+) and negative (-) ends facing in the directions indicated.
- Open the other battery cover at the rear of car and snap in a 9-Volt battery.
- Replace the battery covers.



#### Controller

- Open the battery cover on the bottom of controller and snap in a 9-Volt battery.
- Replace the battery cover.



#### Battery Precaution

- Use alkaline batteries for best performance and longer life.
- Do not use rechargeable batteries.
- Be careful to insert batteries following the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Different types of batteries or new and used batteries are not to be mixed.
- Only batteries of the same or equivalent types as recommended are to be used.
- Installation of batteries should be done by adult.

#### To Use RC SPY CAR

1. Slide the MODE switch of both the CAR and the CONTROLLER to RC CAR/SPY mode.
2. Place the CAR on the floor of playing site.
3. Press UP, DOWN, LEFT & RIGHT buttons of controller to manipulate and move the car.

#### To Use Walkie Talkies (By Two Players)

1. Each player holds either the CAR or the CONTROLLER. Then, slide the MODE switch of both the CAR and the CONTROLLER to WALKIE TALKIE mode.
2. Turn on the ON/OFF-VOLUME button of both unit and adjust the volume to a suitable listening level.
3. Press the PUSH-TO-TALK button for transmitting, and speak in a normal voice level into the speaker.
4. Release the PUSH-TO-TALK button for receiving.

#### To Use SPY Function

1. Slide the MODE switch of both the CAR and the CONTROLLER to RC CAR/SPY mode.
2. Turn on the ON/OFF-VOLUME button of car.
3. Then, turn on the ON/OFF-VOLUME button of CONTROLLER to a suitable listening level.
4. Press the PUSH-TO-TALK button of CAR and slide it to the LOCK position.
5. Place the CAR on the floor.
6. Press UP, DOWN, LEFT & RIGHT buttons of controller to manipulate and move the CAR to the desired location.
7. When you are ready to "SPY", just switch the MODE switch of the CONTROLLER to WALKIE TALKIE mode. Now the player can hear the sound from the CAR on his CONTROLLER. When you are ready to move your CAR again, switch the MODE switch to RC/SPY mode and you can drive the CAR to another location.  
(Note : The clearness depends on the distance between the CAR and sound source.)

#### NOTE:

This equipment has been tested and found to comply with limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instruction, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

#### Remarks :

1. For better battery life, please turn the MODE switch to middle position after use.
2. In order to drive the CAR, both MODE switches must be in the RC CAR/SPY mode. If the MODE switch in the controller is in the WALKIE TALKIE mode, you will not be able to drive the CAR.

#### LIMITED 90 DAY WARRANTY

MGA Entertainment warrants to the original consumer purchaser this product that the product will be free from defects in material or workmanship for a period of 90 days from the date of original purchase.

This warranty does not cover damages resulting from misuse, improper or abnormal usage, negligence, leaking batteries, improper service or other causes not arising from defects in material or workmanship.

During this 90 day warranty period, the product will be either repaired or replaced (at MGA's option) at no charge to the purchaser, when returned to either the retailer with it's original sales receipt (containing date of purchase) or to MGA.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All product returned to MGA must be shipped prepaid and insured for loss or damage to:

MGA Entertainment  
Repair Department  
16730 Schoenborn Street  
North Hills, CA 91343-6122

Any returned product should be carefully packed in packing material sufficient to avoid damage during shipment. Please include a written description of the defect, a copy of the original sales receipt (containing date of purchase) and your printed name, address and telephone number.

Some states do not allow limitations on how long an implied warranty last or the exclusion of incidental or consequential damages, so the above limitations may not apply to you. This warranty gives you specific rights and you may also have other rights which vary from state to state.

This warranty is only valid within the United States and Canada.

Please keep this instruction manual since  
it contains important information.

#### WARNING

Modifications not authorized by the manufacturer may void users authority to operate this device



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