



Models with display audio system		
Error Message	Cause	Solution
Unplayable File	Track/file format not supported	<ul style="list-style-type: none"> • Current track/file will be skipped. The next supported track/file plays automatically.
Bad Disc Please Check Owner's Manual Push Eject	Mechanical error	<ul style="list-style-type: none"> • Press the  (eject) button and remove the disc, and check that the error message is cleared. • Check that the disc is not damaged or deformed, and insert the disc again. <ul style="list-style-type: none"> ▶ Protecting CDs P. 194
Mecha Error		
Bad Disc Please Check Owner's Manual	Servo error	<ul style="list-style-type: none"> • If the error message reappears, press the  button, and pull out the disc. • Insert a different disc. If the new disc plays, there is a problem with the first disc. • If the error message repeats, or the disc cannot be removed, contact a dealer. Do not try to force the disc out of the player.
Check Disc	Disc error	<ul style="list-style-type: none"> • Check that the disc is not damaged or deformed. <ul style="list-style-type: none"> ▶ Protecting CDs P. 194
Heat Error	High temperature	<ul style="list-style-type: none"> • Turn the audio system off and allow the player to cool down until the error message is cleared.

iPod/USB Flash Drive

If an error occurs while playing an iPod or USB flash drive, you may see the following error messages. If you cannot clear the error message, contact a dealer.

Models without display audio system

Error Message	Solution
ERROR	Appears when there is a problem with the USB adapter unit. Check if the device is compatible with the USB adapter unit.
CHECK MANUAL	Appears when an incompatible device is connected. Disconnect the device. Then turn the audio system off, and turn it on again. Do not reconnect the device that caused the error.
NO SONG	Appears when the iPod or USB flash drive is empty. Check that compatible files are stored on the device.
CONNECT RETRY	Appears when the system does not acknowledge the iPod or USB flash drive. Reconnect the iPod or USB flash drive.
FORMAT OLD VER	Appears when the files in the USB flash drive are DRM or an unsupported format. This error message appears for about 3 seconds, then plays the next song. Appears when an unsupported iPod is connected. If it appears when a supported iPod is connected, update the iPod software to the newer version.
DEVICE	Appears when an unsupported device is connected. If it appears when a supported device is connected, reconnect the device.

Models with display audio system	
Error Message	Solution
USB Error	Appears when there is a problem with the USB adapter unit. Check if the device is compatible with the USB adapter unit.
Incompatible USB Device. See Owner's Manual for details.	Appears when an incompatible device is connected. Disconnect the device. Then turn the audio system off, and turn it on again. Do not reconnect the device that caused the error.
Unsupported Version	Appears when an unsupported iPod is connected. If it appears when a supported iPod is connected, update the iPod software to the newer version.
Connect Retry	Appears when the system does not acknowledge the iPod. Reconnect the iPod.
Unplayable File	Appears when the files in the USB flash drive are DRM or an unsupported format. This error message appears for about 3 seconds, then plays the next song.
No Data	iPod Appears when the iPod is empty.
	USB flash drive Appears when the USB flash drive is empty or there are no MP3, WMA, or AAC files in the USB flash drive.
	iPod and USB flash drive Check that compatible files are stored on the device.
Unsupported	Appears when an unsupported device is connected. If it appears when a supported device is connected, reconnect the device.

General Information on the Audio System

Recommended CDs

- Use only high-quality CD-R or CD-RW discs labelled for audio use.
- Use only CD-R or CD-RW discs on which the recordings are closed.
- Play only standard round shaped CDs.

The CD packages or jackets should have one of these marks.



CDs with MP3, WMA, or AAC files

- Some software files may not allow for audio play or text data display.
- Some versions of MP3, WMA, or AAC formats may be unsupported.

Recommended CDs

A Dual-disc cannot play on this audio unit. If recorded under certain conditions, a CD-R or CD-RW may not play either.

Continued

■ Protecting CDs

Follow these precautions when handling or storing CDs:

- Store a CD in its case when it is not being played.
- When wiping a CD, use a soft clean cloth from the centre to the outside edge.
- Handle a CD by its edge. Never touch either surface.
- Never insert foreign objects into the CD player.
- Keep CDs out of direct sunlight and extreme heat.
- Do not place stabilizer rings or labels on the CD.
- Avoid fingerprints, liquids, and felt-tip pens on the CD.

►► Protecting CDs

NOTICE

Do not insert a damaged CD. It may be stuck inside and damage the audio unit.

Examples:

- Bubbled, wrinkled, labelled, and excessively thick CDs



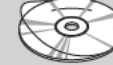
Bubbled/
Wrinkled



With Label/
Sticker



Using Printer
Label Kit

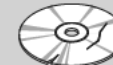


Sealed



With Plastic Ring

- Damaged CDs



Chipped/
Cracked



Warped



Burrs

- Poor quality CDs

- Small CDs



8-cm CD

Models with display audio system

Recommended Discs

Media	CD-R/CD-RW	
Profile (MP4 version)	Baseline Level 3 (MPEG4-AVC), Simple Level 5 (MPEG4)	
File extension (MP4 version)	.mp4/.m4v	
Compatible audio codec	MPEG4-AVC (H.264)	MPEG4 (ISO/IEC 14496 Part.2)
Bit rate	10 Mbps (MPEG4-AVC)	8 Mbps (MPEG4)
Maximum image	720 X 576 pixels	

▶ Recommended Discs

The following are not compatible:

- DivX Ultra format
- DivX® files without video data

Starting to play the disc may be delayed slightly depending on file information composition.

Some special operations may be prohibited because of the composition of DivX® files.

Large files may take longer to change audio or fast-forward/fast-rewind.

Some CD-R/CD-RW may not be read due to the discs' encoding properties. Use discs recorded with disc-at-once or track-at-once for this unit.

Compatible iPod, iPhone*, and USB Flash Drives

■ iPod and iPhone* Model Compatibility

Model
iPod (5th generation)
iPod classic 80GB/160GB (launch in 2007)
iPod classic 120GB (launch in 2008)
iPod classic 160GB (launch in 2009)
iPod nano (1st to 6th generation) launch in 2010
iPod nano (7th generation) launch in 2012* ¹
iPod touch (1st to 4th generation) launch in 2010
iPod touch (5th generation) launch in 2012* ¹
iPhone 3G/iPhone 3GS/iPhone 4/iPhone 4S* ¹ /iPhone 5* ¹

* 1: Models with display audio

■ USB Flash Drives

- Use a recommended USB flash drive of 256 MB or higher.
- Some digital audio players may not be compatible.
- Some USB flash drives (e.g., a device with security lockout) may not work.
- Some software files may not allow for audio play or text data display.
- Some versions of MP3, WMA, or AAC formats may be unsupported.

►► iPod and iPhone* Model Compatibility

This system may not work with all software versions of these devices.

►► USB Flash Drives

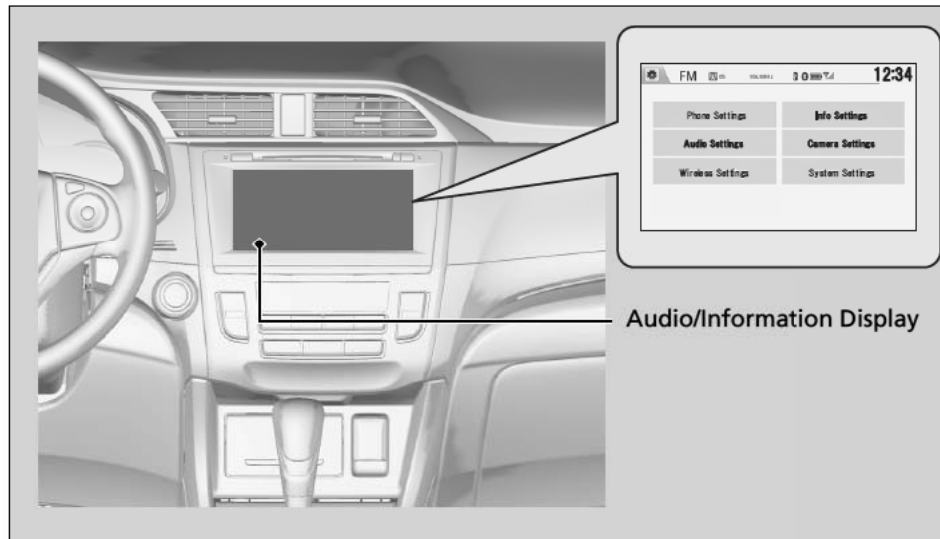
Files on the USB flash drive are played in their stored order. This order may be different from the order displayed on your PC or device.

Customized Features*

Use the audio/information display to customize certain features.

■ How to customize

With the power mode in ON, select **Settings**. Select **Audio Settings**, **Phone Settings**, **Camera Settings**, **Wireless Settings**, **System Settings** or **Info Settings**.



⌘ Customized Features*

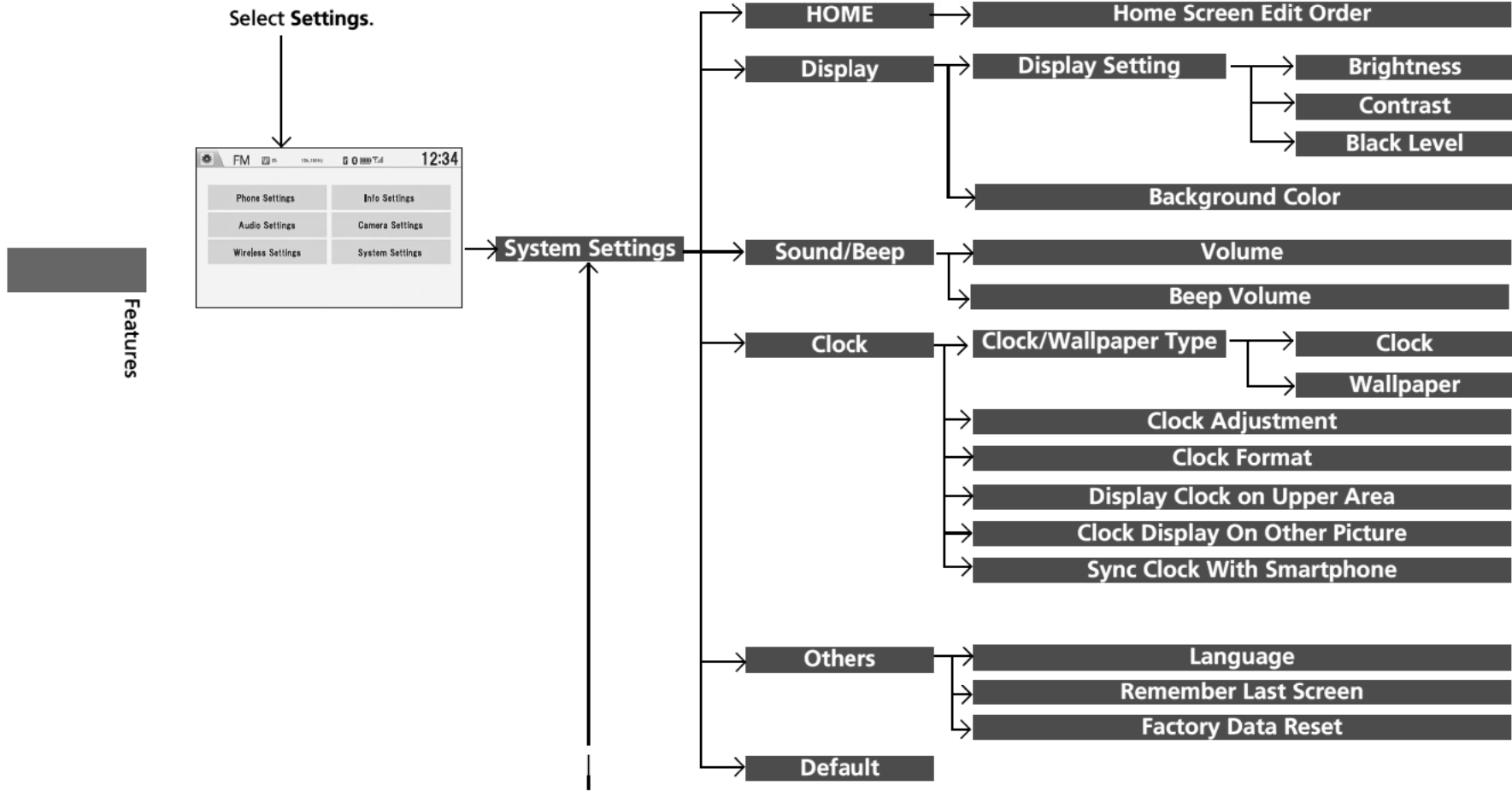
When you customize setting, make sure that the vehicle is at a complete stop and shift to [P].

To customize other features, select **Settings**.

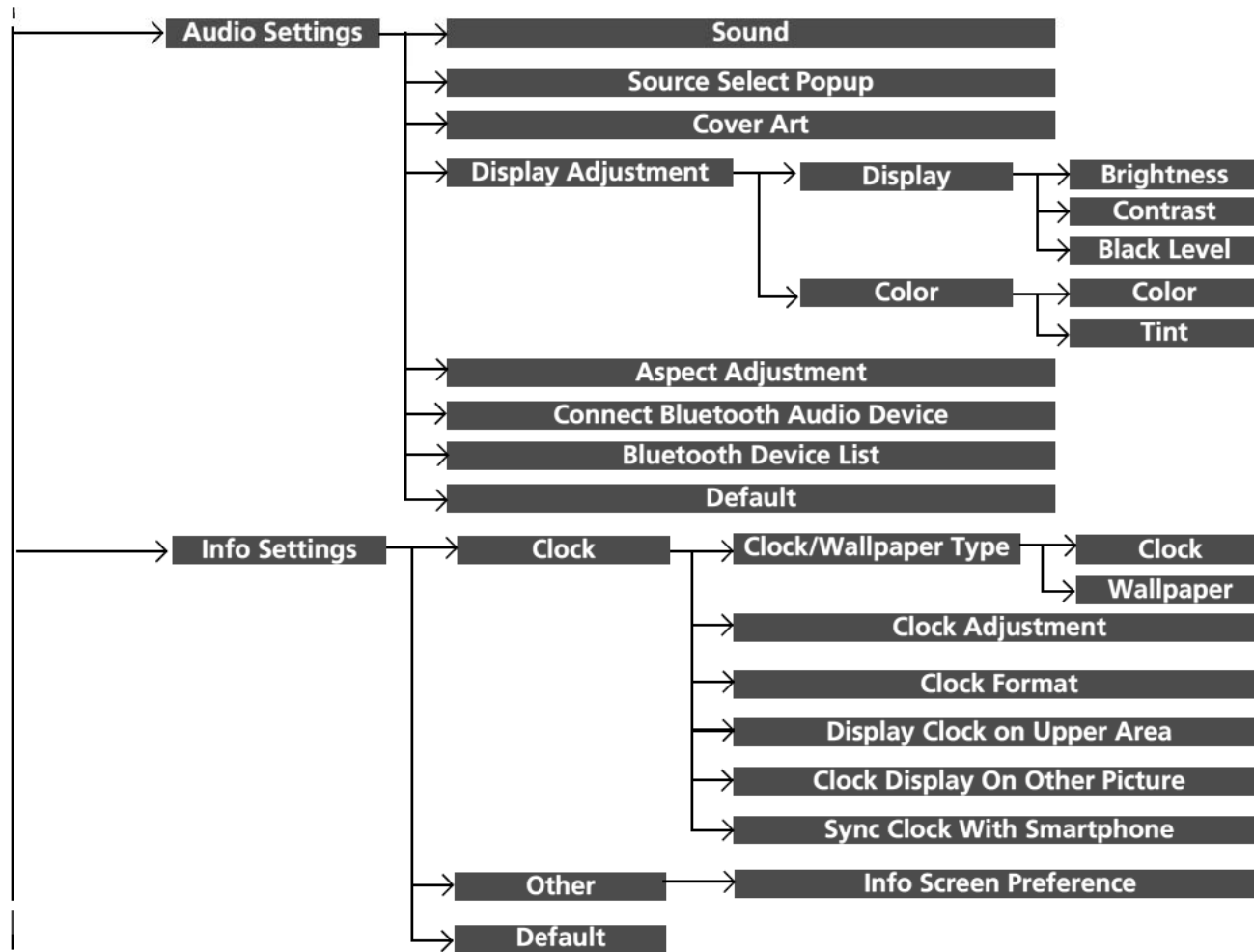
➤ **List of customizable options** P. 201

* Not available on all models

■ Customization flow

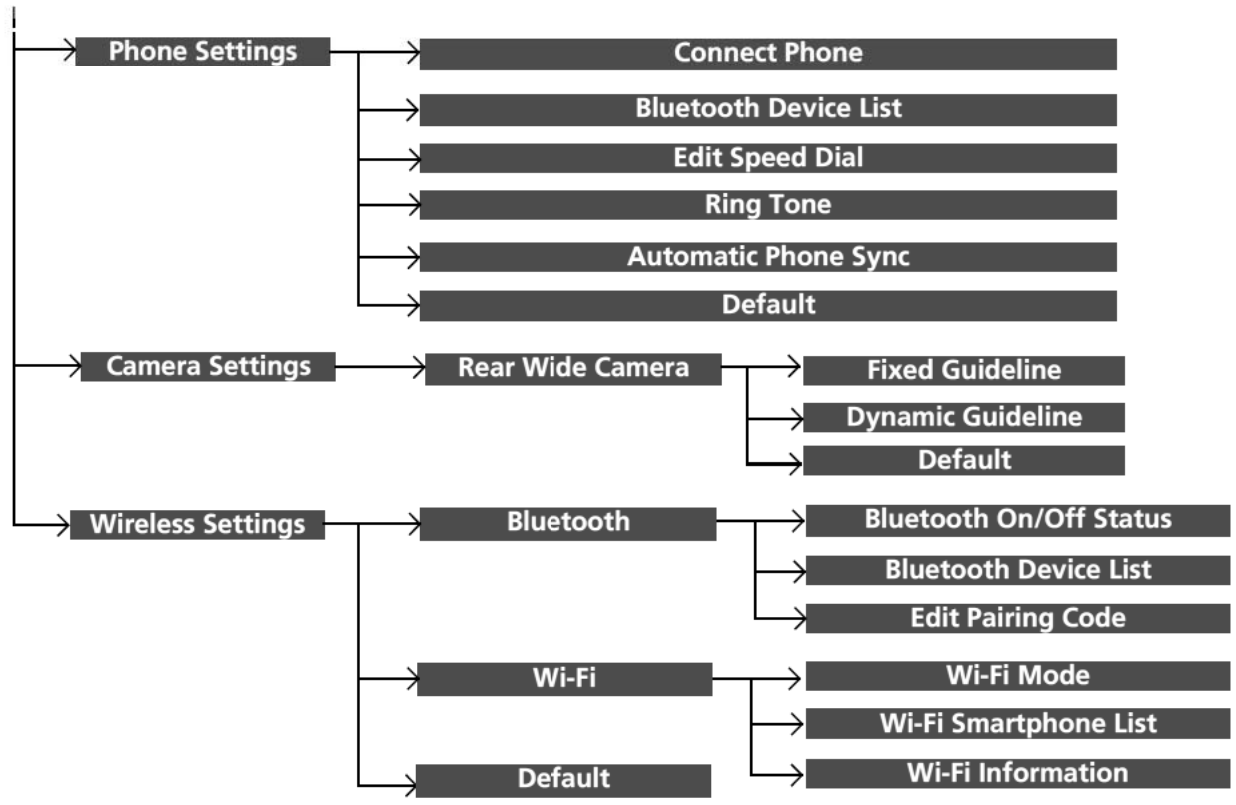


Features



Features

Features



■ List of customizable options

Setup Group	Customizable Features	Description	Selectable Settings		
System Settings	HOME	Home Screen Edit Order	Changes the Home screen icon layout.	—	
	Display	Display Setting	Brightness	Changes the brightness of the audio/information display.	—
			Contrast	Changes the contrast of the audio/information display.	—
			Black Level	Changes the black level of the audio/information display.	—
		Background Color	Changes the background color of the audio/information display.	Blue*¹/Amber/Red/Purple	
	Sound/Beep	Volume	Changes the sound volume.	0~5*¹~11	
		Beep Volume	Changes the beep volume.	OFF/1/2*¹/3	

*1:Default Setting

Setup Group	Customizable Features	Description	Selectable Settings	
System Settings	Clock	Clock	Changes the clock display type.	Digital ^{*1} /Small Digital/Off
		Clock/ Wallpaper Type	Wallpaper <ul style="list-style-type: none"> • Changes the wallpaper type. • Imports an image file for a new wallpaper. • Deletes an image file for a wallpaper. 📄 Wallpaper Setup P. 162	Blank/Galaxy ^{*1} /Metallic
	Clock Adjustment	Adjust Clock. 📄 Adjusting the Clock P. 86	—	
	Clock Format	Selects the digital clock display from 12H to 24H.	12H ^{*1} /24H	
	Display Clock on Upper Area	Selects whether the clock display comes on or not.	On ^{*1} /Off	
	Clock Display On Other Picture	Changes the clock display layout.	Right upper ^{*1} /Left upper/Right lower/Left lower/Off	
	Sync Clock With Smartphone	Selects whether the clock links or not to the device you connect.	On ^{*1} /Off	

* 1: Default Setting

Setup Group	Customizable Features	Description	Selectable Settings	
System Settings	Language	Changes the display language.	Chinese ^{*1} / Cantonese/English	
	Others	Remember Last Screen	Selects whether the device remembers or not the last screen.	On ^{*1} /Off
		Factory Data Reset	Resets all the settings to their factory default. ☑ Defaulting All the Settings P. 208	Yes/No
	Default	Cancels /Resets all customized items in the System Settings group as default.	Yes/No	
Audio Settings	Sound	Adjusts the settings of the audio speaker's sound. ☑ Adjusting the Sound P. 164	-6 ~ 0 ^{*1} ~ +6 (Bass, Treble, and SUBW), RR9~0 ^{*1} ~FR9 (Fader), L9~0 ^{*1} ~R9 (Balance), Off/Low/Mid ^{*1} /High (SVC)	
	Source Select Popup	Selects whether the list of selectable audio sources comes on or not when Audio is selected on the HOME screen.	On ^{*1} /Off	

*1: Default Setting

▶▶ Customized Features* ▶

Setup Group	Customizable Features	Description	Selectable Settings
Audio Settings	iPod, USB, mode Cover Art	Turns on and off the cover art display.	On*¹/Off
	Display	Brightness	See System Settings on P. 201
		Contrast	
	Color	Black Level	
		Color	
	Color	Tint	Changes the tint of the audio/information display. —
		USB,HDMI® mode Aspect Adjustment	Changes the tint of the audio/information display.
	Bluetooth® Audio mode Connect Bluetooth Audio Device	Connects, disconnects or pairs a <i>Bluetooth</i> ® Audio device to HFT.	—
	Bluetooth® Audio mode Bluetooth Device List	Pairs a new phone to HFT, edits or deletes a paired phone. ▶ Phone Setup P. 214	—
	Default	Cancels/Resets all customized items in the Audio Settings group as default.	Yes/No

*1:Default Setting

Setup Group	Customizable Features	Description	Selectable Settings							
Info Settings	<table border="1"> <tr> <td rowspan="2">Clock/Wall-paper type</td> <td>Clock</td> </tr> <tr> <td>Wallpaper</td> </tr> <tr> <td colspan="2">Clock Adjustment</td> </tr> <tr> <td colspan="2">Clock Format</td> </tr> </table>	Clock/Wall-paper type	Clock	Wallpaper	Clock Adjustment		Clock Format		See System Settings on P. 202	
	Clock/Wall-paper type		Clock							
		Wallpaper								
	Clock Adjustment									
	Clock Format									
	Clock	Display Clock on Upper Area								
	Clock Display On Other Picture									
	Sync Clock With Smartphone									
Other	Info Screen Preference	Changes the Info Screen type.	Info Top/Info Menu/Off							
Default		Cancels/Resets all customized items in the Info Settings group as default.	Yes/No							

*1:Default Setting

Features

►► Customized Features* ►

Setup Group	Customizable Features	Description	Selectable Settings
Phone Settings	Connect Phone	Pairs a new phone to HFT, connects or disconnects a paired phone. ➤ Phone Setup P. 214	—
	Bluetooth Device List	Pairs a new phone to HFT, edits or deletes a paired phone. ➤ Phone Setup P. 214	—
	Edit Speed Dial	Edits, adds or deletes a speed dial entry. ➤ Speed Dial P. 220	—
	Ring Tone	Selects the ring tone.	Fixed/Mobile Phone*¹
	Automatic Phone Sync	Sets a phonebook data to be automatically imported when a phone is paired to HFT.	On/Off
	Default	Cancels/Resets all customized items in the Phone Settings group as default.	Yes/No

* 1:Default Setting

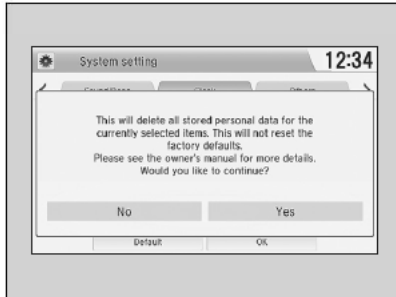
Setup Group	Customizable Features	Description	Selectable Settings
Camera Settings	Rear Wide Camera	Fixed Guideline	Selects whether the fixed guidelines come on or not on the rear camera monitor. On*¹/Off
		Dynamic Guideline	Selects whether the dynamic guidelines come on or not on the rear camera monitor. On*¹/Off
		Default	Cancels/Resets all customized items in the Rear Wide Camera group as default. Yes/No
Wireless Settings		Bluetooth On/Off Status	Changes the <i>Bluetooth</i> [®] status. On*¹/Off
	Bluetooth	Bluetooth Device List	Pairs a new phone to HFT, edits or deletes a paired phone, or creates a security PIN. ☑ Phone Setup P. 214 —
		Edit Pairing Code	Edits Pairing Code . ☑ Speed Dial P. 220 Random/Fixed*¹
		Wi-Fi Mode	Changes the Wi-Fi mode. On/Off*¹
	Wi-Fi	Wi-Fi Smartphone List	Connects, disconnects, or deletes the Wi-Fi device. —
		Wi-Fi Information	Shows the Wi-Fi information of the device. —
		Default	Cancels/Resets all customized items in the Wireless Settings group as default. Yes/No

*1:Default Setting

Features

Defaulting All the Settings

Reset all the menu and customized settings as the factory defaults.



1. Select **Settings**.
2. Select **System Settings**.
 - Repeat the procedure to select **Others** tab, then **Factory Data Reset**.
 - The confirmation message will appear.
3. Select **Yes** to reset the settings.
4. Select **Yes** again to reset the settings.
 - The confirmation message will appear. Select **OK**.

►► Defaulting All the Settings

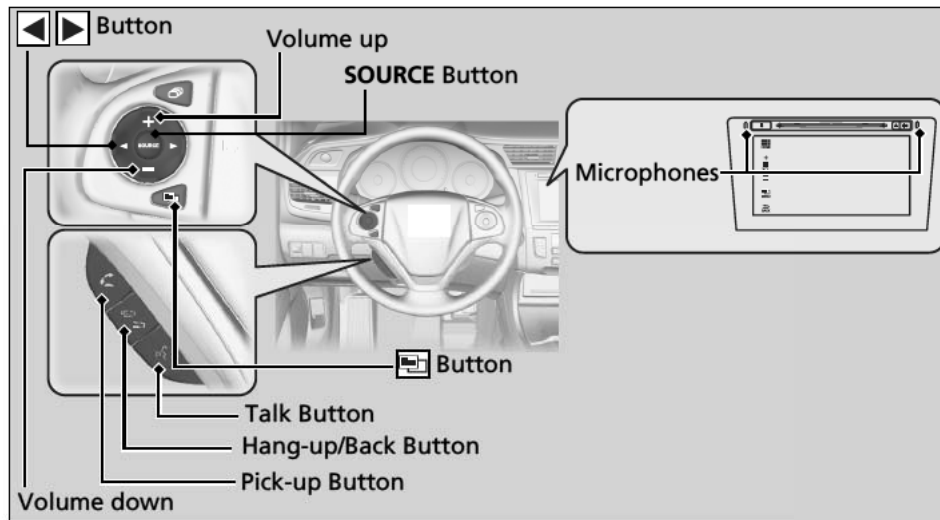
When you transfer the vehicle to a third party, reset all settings to default and delete all personal data.


Hands-Free Telephone System *


HFT (Hands-Free Telephone) System allows you to place and receive phone calls using your vehicle's audio system, without handling your mobile phone.


Using HFT

HFT Buttons



 **(Pick-up) button:** Press to go directly to the **Phone** screen, or to answer an incoming call.

 **(Hang-up/back) button:** Press to end a call, go back to the previous command, or cancel a command.

 **(Talk) button:** Press to call a number with a stored voice tag.

* Not available on all models


Hands-Free Telephone System*

To use HFT, you need a *Bluetooth*-compatible mobile phone. For a list of compatible phones, pairing procedures, and special feature capabilities, ask a dealer or your local Honda.


To use the system, the **Bluetooth On/Off Status** setting must be **On**.

 **Customized Features*** P. 197

Voice control tips


- Aim the vents away from the ceiling and close the windows, as noise coming from them may interfere with the microphone.
- Press and release the  button when you want to call a number using a stored voice tag. Speak clearly and naturally after a beep.
- If the microphone picks up voices other than yours, the command may be misinterpreted.
- To change the volume level, select the audio system's **VOL** (Volume) or use the remote audio controls on the steering wheel.



Up to 6 speed dial entries can be display among a total of 20 that can be entered. If there is no entries in the system, Speed Dial is disabled.

 **Speed Dial** P. 220

Up to six call histories can be displayed. If there is no call histories, Call History is disabled.

Continued

 **button:** Press to display **Speed Dial**, **Call History**, or **Redial** on the **Phone** screen.

  **button:** Press to select an item displayed on the **Phone** screen.

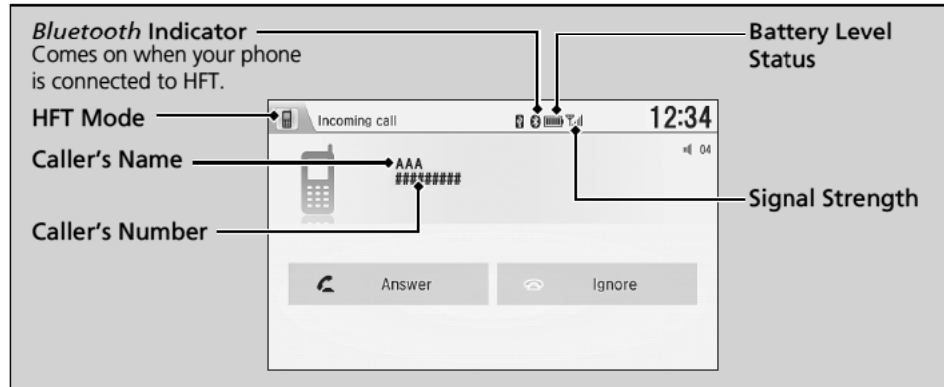
SOURCE button: Press to call a number listed in the selected item on the **Phone** screen.

To go to the **Phone** menu screen:

1. Select **Phone** to switch the display to the **Phone** screen.
2. Select **MENU**.

HFT Status Display

The audio/information display notifies you when there is an incoming call.



Hands-Free Telephone System*

Bluetooth® Wireless Technology

The *Bluetooth*® word mark and logos are registered trademarks owned by Bluetooth SIG, Inc., and any use of such marks by Honda Motors Co., Ltd., is under licence. Other trademarks and trade names are those of their respective owners.


HFT Limitations

An incoming call on HFT will interrupt the audio system when it is playing. It will resume when the call is ended.

HFT Status Display

The information that appears on the audio/information display varies between phone models.

You can change the system language to Chinese or English.

 **Customized Features*** P. 197

HFT Menu

The power mode must be in ACCESSORY or ON to use the system.

■ Phone Settings screen

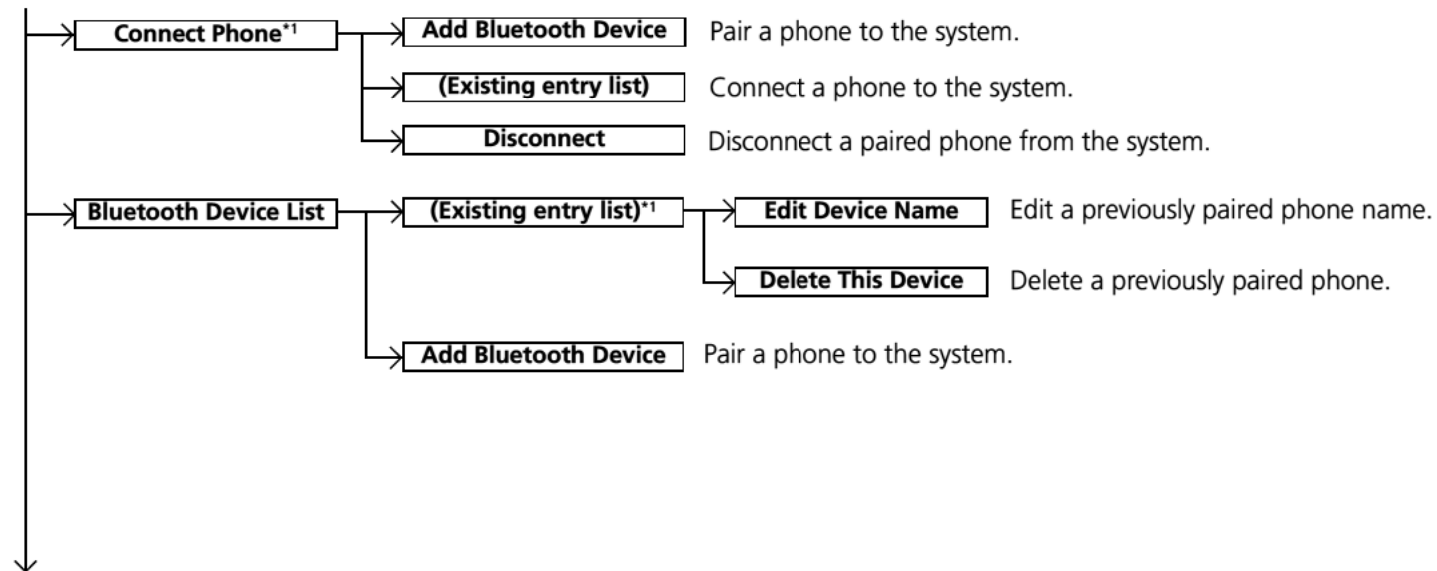


1. Select **Settings**.
2. Select **Phone Settings**.

▶ HFT Menu

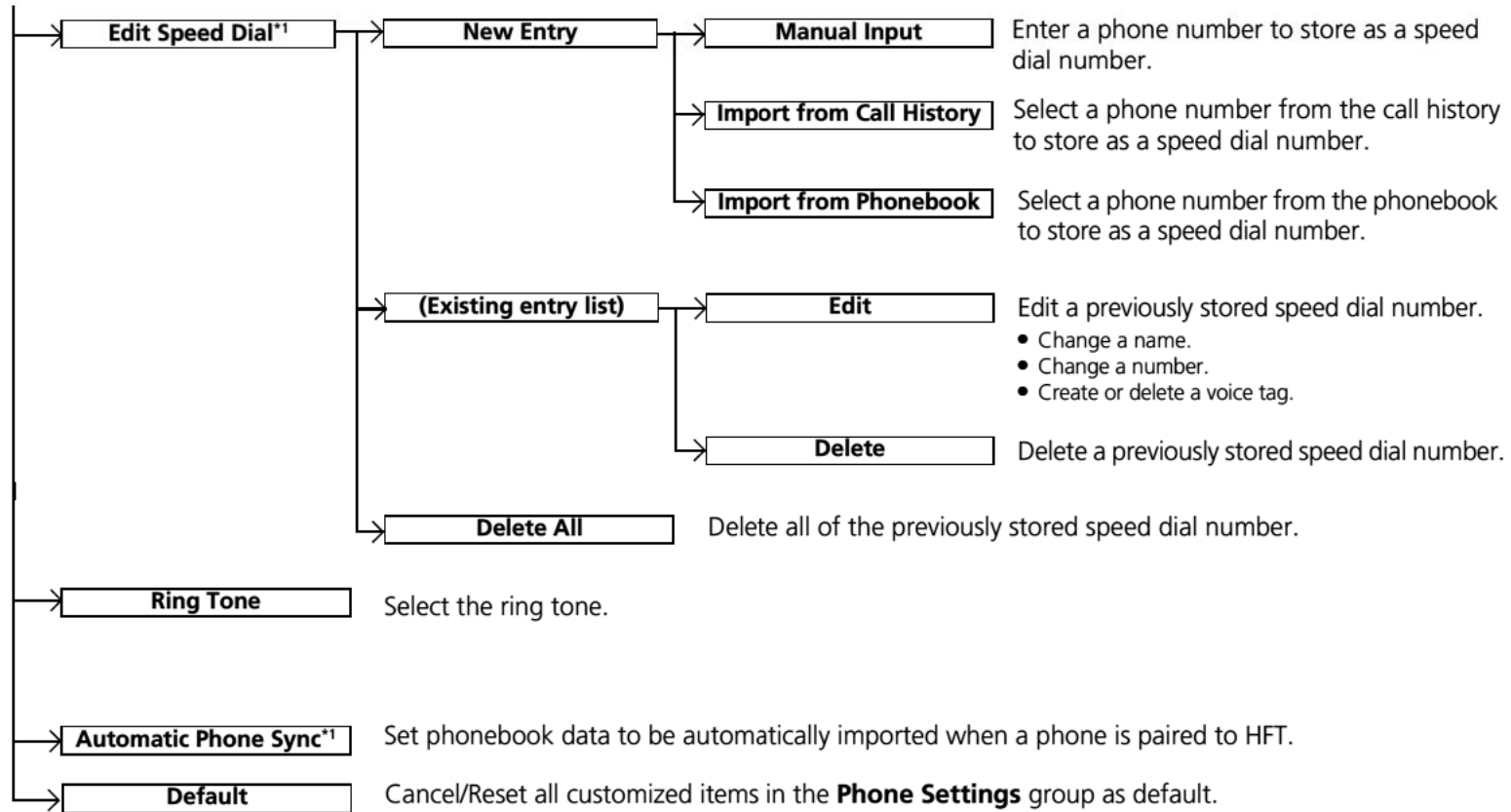
To use HFT, you must first pair your *Bluetooth*-compatible mobile phone to the system while the vehicle is parked.

Some functions are limited while driving. A message appears on the screen when the vehicle is moving and the operation is cancelled.



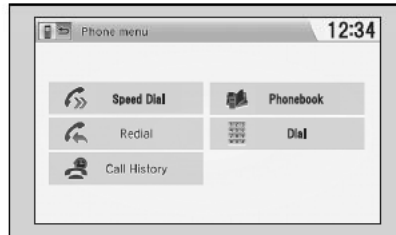
*1: Appears only when a phone is connected to the system.

Features

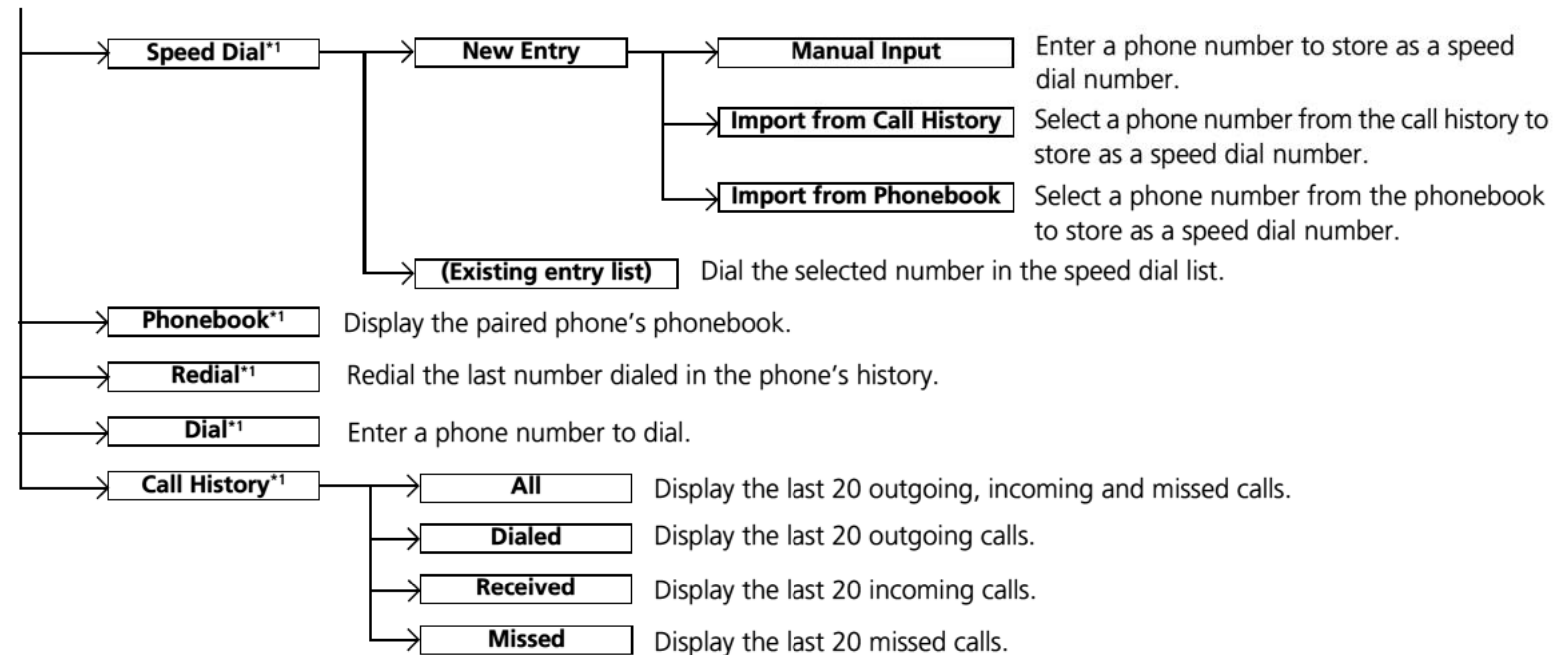


*1: Appears only when a phone is connected to the system.

■ Phone menu screen



1. Select **Phone**.
2. Select **MENU**.

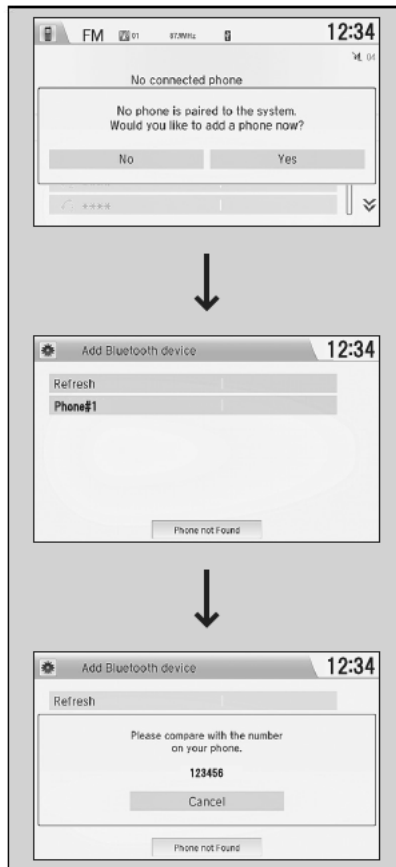


*1: Appears only when a phone is connected to the system.

Continued

Features

Phone Setup



Features

■ To pair a mobile phone (when there is no phone paired to the system)

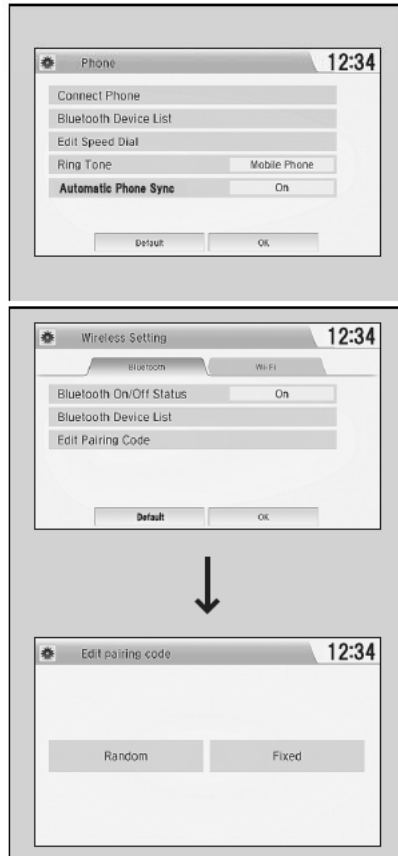
1. Select **Phone**.
2. Select **Yes**.
3. Make sure your phone is search or discoverable mode, then select **Continue**.
 - ▶ HFT automatically searches for a *Bluetooth* device.
4. Select your phone when it appears on the list.
 - ▶ If your phone does not appear, you can select **Refresh** to search again.
 - ▶ If your phone still does not appear, select **Phone not found** and search for *Bluetooth* devices using your phone. From your phone, search for **Honda HFT**.
5. The system gives you a pairing code on the audio/information display.
 - ▶ Confirm if the pairing code on the screen and your phone match. This may vary by phone.
6. A notification appears on the screen if pairing is successful.

▶▶ Phone Setup

Your *Bluetooth*-compatible phone must be paired to the system before you can make and receive hands-free calls.

Phone Pairing Tips:

- You cannot pair your phone while the vehicle is moving.
- Up to six phones can be paired.
- Your phone's battery may drain faster when it is paired to the system.
- If your phone is not ready for pairing or not found by the system within three minutes, the system will time out and returns to idle.



■ **Changing the currently paired phone**

1. Go to the **Phone Settings** screen.
 ▶ **Phone Settings screen** P. 211
2. Select **Connect Phone**.
3. Select a phone to connect.
 ▶ HFT disconnects the linked phone and starts searching for another paired phone.

■ **To change the pairing code setting**

1. Select **Settings**.
2. Select **Wireless Settings**.
 ▶ Repeat the procedure to select **Bluetooth**, then **Edit Pairing Code**.
3. Select **Fixed** or **Random**.

☒ **Changing the currently paired phone**

If no other phones are found or paired when trying to switch to another phone, HFT will inform you that the original phone is linked again.

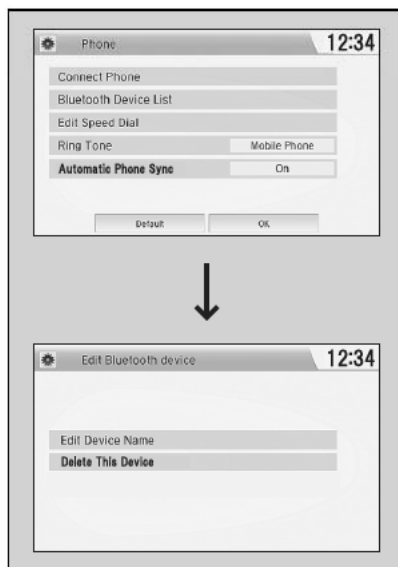
☒ **To change the pairing code setting**

The default pairing code is **0000** until you change the setting.

To create your own, select **Fixed**, and delete the current code, then enter a new one.

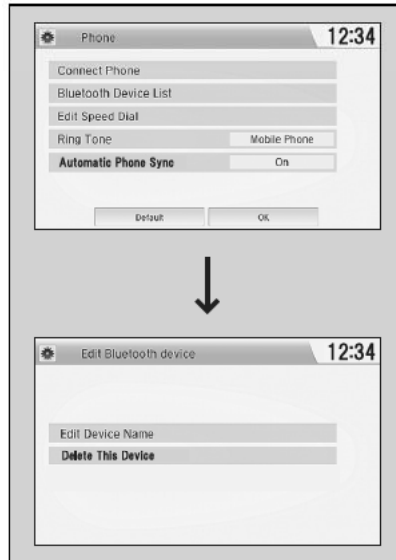
For a randomly generated pairing code each time you pair a phone, select **Random**.

Continued



■ **To edit an already-paired phone name**

1. Go to the **Phone Settings** screen.
 ▶ **Phone Settings screen** P. 211
2. Select **Bluetooth Device List**.
3. Select a paired phone you want to edit.
4. Select **Edit Device Name**.
5. Edit the name and select **OK**.
6. A notification appears if the change is successful.

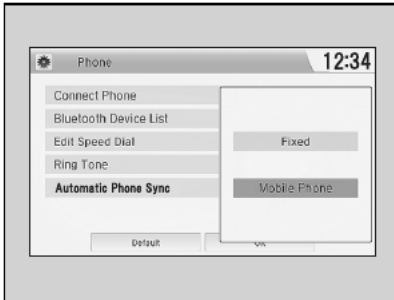


■ **To delete a paired phone**

1. Go to the **Phone Settings** screen.
 - **Phone Settings screen** P. 211
2. Select **Bluetooth Device List**.
3. Select a phone you want to delete.
4. Select **Delete This Device**.
5. You will receive a confirmation message on the screen. Select **Yes**.
6. A notification appears if the deletion is successful.

Ring Tone

You can change the ring tone setting.



1. Go to the **Phone Settings** screen.
2. Select **Ring Tone**.
3. Select **Fixed** or **Mobile Phone**.

Ring Tone

Fixed: The fixed ring tone sounds from the speaker.

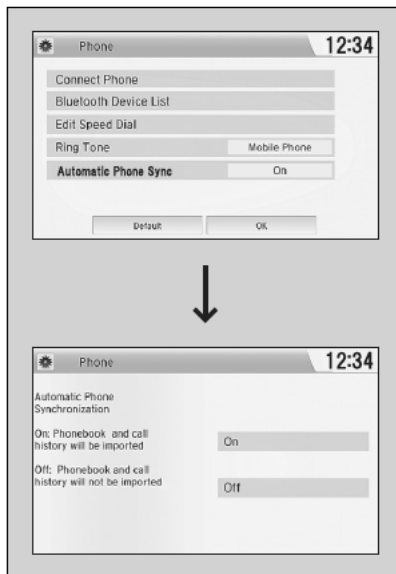
Mobile Phone: The ring tone stored in the connected mobile phone sounds from the speaker.

Automatic Import of Cellular Phonebook and Call History



■ When Automatic Phone Sync is set to On:

When your phone is paired, the contents of its phonebook and call history are automatically imported to the system.



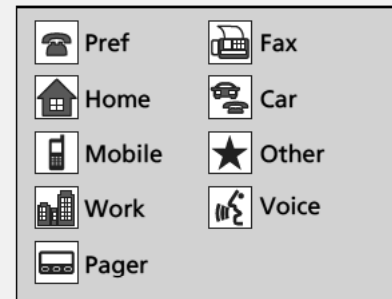
■ Changing the Automatic Phone Sync setting

1. Go to the **Phone Settings** screen.
2. Select **Automatic Phone Sync**.
3. Select **On** or **Off**.

➤ **Phone Settings screen P. 211**

▶ Automatic Import of Cellular Phonebook and Call History

When you select a person from the list in the cellular phonebook, you can see up to three category icons. The icons indicate what types of numbers are stored for that name.



On some phones, it may not be possible to import the category icons to the system.

The phonebook is updated after every connection. Call history is updated after every connection or call.

Speed Dial


Up to 20 speed dial numbers can be stored per phone.



To store a speed dial number:

1. Go to the **Phone menu** screen.
 - ▶ **Phone menu screen** P. 213
2. Select **Speed Dial**.
 - ▶ Repeat the procedure to select **New Entry**.
3. Select a place to choose a number.
 - From **Import from Call History**:
 - ▶ Select a number from the call history.
 - From **Manual Input**:
 - ▶ Input the number manually.
 - From **Import from Phonebook**:
 - ▶ Select a number from the linked mobile phone's imported phonebook.
4. When the speed dial is successfully stored, you are asked to create a voice tag for the number. Select **Yes** or **No**.
5. Select **Record** to store a voice tag for the speed dial entry.

Speed Dial

When a voice tag is stored, press the  button to call the number using the voice tag. Say the voice tag name.



■ **To add a voice tag to a stored speed dial number**

1. Go to the **Phone Settings** screen.
 ▶ **Phone Settings screen** P. 211
2. Select **Edit Speed Dial**.
3. Select an existing speed dial entry.
 ▶ From the pop-up menu, select **Edit**.
4. Select **Voice Tag**.
 ▶ From the pop-up menu, select **Record**.
5. Select **Record** to store the voice tag.

■ **To delete a voice tag**

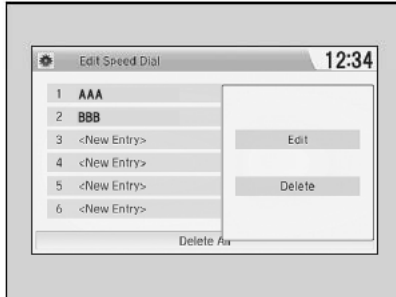
1. Go to the **Phone Settings** screen.
 ▶ **Phone Settings screen** P. 211
2. Select **Edit Speed Dial**.
3. Select an existing speed dial entry.
 ▶ From the pop-up menu, select **Edit**.
4. Select **Voice Tag**.
 ▶ From the pop-up menu, select **Clear**.
5. You will receive a confirmation message on the screen. Select **Yes**.

⌘ Speed Dial

Avoid using duplicate voice tags.
 Avoid using "home" as a voice tag.
 It is easier for the system to recognize a longer name.
 For example, use "John Smith" instead of "John."

Features

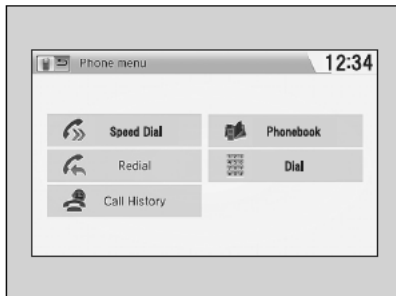
Continued



■ **To delete a speed dial**


1. Go to the **Phone Settings** screen.
▶ **Phone Settings screen** P. 211
2. Select **Edit Speed Dial**.
3. Select an existing speed dial entry.
▶ From the pop-up menu, select **Delete**.
4. You will receive a confirmation message on the screen. Select **Yes**.

■ **Making a Call**



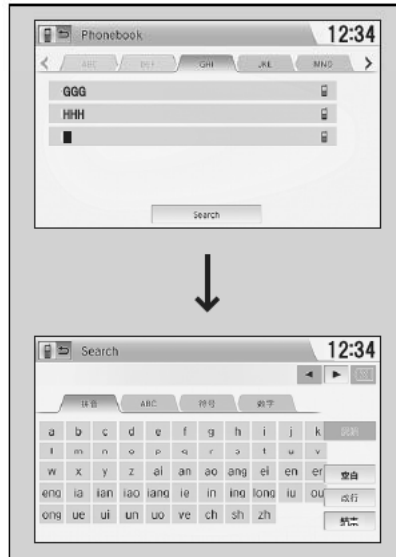
You can make calls by inputting any phone number, or by using the imported phonebook, call history, speed dial entries, or redial.

▶▶ **Making a Call**

Any voice-tagged speed dial entry can be dialed by voice from most screens.
Press the  button and say the voice tag name.

The maximum range between your phone and vehicles is 10 metres.


Once a call is connected, you can hear the voice of the person you are calling through the audio speakers.



■ **To make a call using the imported phonebook**

1. Go to the **Phone menu** screen.
 - ▶ **Phone menu screen** P. 213
2. Select **PhoneBook**.
3. Select a name.
 - ▶ You can also search by letter. Select **Search**.
 - ▶ Use the keyboard on the touch screen for entering letters.
4. Select a number.
 - ▶ Dialing starts automatically.

■ **To make a call using a phone number**

1. Go to the **Phone menu** screen.
 - ▶ **Phone menu screen** P. 213
2. Select **Dial**.
3. Select a number.
4. Select .
 - ▶ Dialing starts automatically.

⌘ To make a call using the imported phonebook

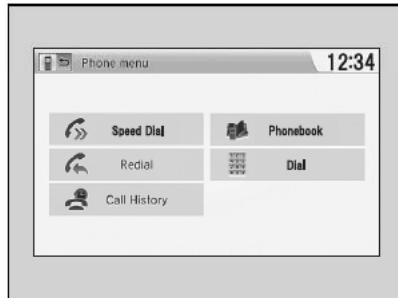
This function is disabled while the vehicle is moving. However, you can call a stored voice-tagged speed dial number using voice commands.

- ▶ **Speed Dial** P. 220

⌘ To make a call using a phone number

This function is disabled while the vehicle is moving. However, you can call a stored voice-tagged speed dial number using voice commands.

- ▶ **Speed Dial** P. 220



■ **To make a call using redial**

1. Go to the **Phone menu** screen.
 ▶ **Phone menu screen** P. 213
2. Select **Redial**.
 ▶ Dialing starts automatically.

▶▶ To make a call using redial

Press and hold the button to redial the last number dialed in your phone's history.



■ **To make a call using the Call History**
 Call history is stored by **All, Dialed, Received, and Missed**.

1. Go to the **Phone menu** screen.
 ▶ **Phone menu screen** P. 213
2. Select **Call History**.
3. Select **All, Dialed, Received, or Missed**.
4. Select a number.
 ▶ Dialing starts automatically.

▶▶ To make a call using the Call History

The call history displays the last 20 dialed, received, or missed calls.
 (Appears only when a phone is connected to the system.)



■ **To make a call using a Speed Dial entry**

1. Go to the **Phone menu** screen.
 ▶ **Phone menu screen** P. 213
2. Select **Speed Dial**.
3. Select a number.
 ▶ Dialing starts automatically.

▶▶ To make a call using a Speed Dial entry

When a voice tag is stored, press the button to call the number using the voice tag.



▶ **Speed Dial** P. 220

Any voice-tagged speed dial entry can be dialed by voice from any screen.
 Press the button and follow the prompts.

■ Receiving a Call



When there is an incoming call, an audible notification sounds (if activated) and the **Incoming call** screen appears.

Press the  button to answer the call.
Press the  button to decline or end the call.

■ Options During a Call

The following options are available during a call.

Mute: Mute your voice.

Transfer: Transfer a call from the system to your phone.

Touch Tones: Send numbers during a call. This is useful when you call a menu-driven phone system.





The available options are shown on the lower half of the screen.

Select the option.
▶ The mute icon appears when **Mute** is selected. Select **Mute** again to turn it off.


▣ Receiving a Call



Call Waiting

Press the  button to put the current call on hold to answer the incoming call.

Press the  button again to return to the current call.

Select **Ignore** to ignore the incoming call if you do not want to answer it.

Press the  button if you want to hang up the current call.

You can select the icons on the audio with touch screen instead of the  and  buttons.

▣ Options During a Call

Touch Tones: Available on some phones.

You can select the icons on the audio with touch screen.