When the "UIM PIN" is set to "On"

After the Wake-up screen, the Enter UIM PIN (P121) screen opens.



■ When "Phone Lock" is set to "Automatic Lock" (Checking the specifications)

After the Wake-up screen, the Unlock code (P120) entry screen opens. Enter the Unlock Code and press [OK] to display the Stand-by display.



■ When "Prompt At Power Up" of "Self Mode" is set to "On"

After the Wake-up screen opens, a confirmation of whether to set Self mode appears. Press [] [Yes] to set Self mode, then the Wallpaper screen opens. (Checking the specifications)

If \$★\$ appears at the top of the screen

You are out of the service area or where there are no signals received. Move to a location where the icon shows signal reception. The signal strength is indicated in 5 levels as follows:

\$**★**\$ →\$**★**\$ →\$**★**\$ →\$**★**\$

Strong <

Turning the Power Off





്രൂ (for 2+ seconds)

The Exit screen opens and power goes off.

Language

Switching the Display Language to English

Default

Automatic

You can switch the language of the displayed function names or messages (specific to the FOMA handset) between Japanese and English.



♦ \$★\$ (Settings)
"General Settings"
"Language"

: In accord with the setting saved on the UIM. (Checking the specifications)

日本語 (Japanese): Changes to Japanese. **Enalish** : Changes to English.

Select an option ▶ 🚣 / [Select]

Note

· When the UIM is inserted, the settings of this function are recorded on the UIM.(Checking the specifications)

■ To switch the display language from English to Japanese

● ▶ \$★\$ (Settings) ▶ "General Settings" ▶ "Language" ▶ "日本語 (Japanese)" ▶ 逓 [Select]

Time and Date

Setting Date and Time

Default

Time: 24hr Time Zone: Tokyo (GMT+9: 0) Date Format: 12/31/99 Auto Update: ON (Time & Time zone)

You can change the time zone or the date format. Also, you can set to update the time automatically.



Perform the following operations

hh:mm

Set the time and format manually.

▶ ♦ to enter the time ▶ ♦ to select the format ▶ ♣ [OK]

Time Zone

Select a time zone ▶ ♣ [Select] ▶ ♣ [Yes]

mm/dd/yy

Set the date. Data of the range from 1998/01/01 to 2097/12/31 can be set.

♦ to enter year, month, and day ▶ 🖅 [OK]

Date Format

Set the format for the date.

▶"12/31/99" or "31-DEC-99"

Auto Update

Set whether to update the time on the FOMA handset based on the time information from the DoCoMo network.

ON (Time & Time zone): The date and time are updated automatically (If you move to a different time zone, the time zone is also adjusted automatically). Press 🛕 [Yes]. (Checking the specifications)

ON (Time Only) : The date and time are updated automatically (Time zone is not updated). (Checking the

specifications)

Off : Auto update will not be performed.

Note

- . The date or time can also be entered using dial keys.
- The following functions are not available unless you set the time and date: (Checking the specifications)
 - Time and date display for entries in call logs
- Calendar/Task

AlarmsSoftware Update

- "Calendar" on "Wallpaper"

Software Update
 i-appli Auto Start

- World Clock
 i-appli DX Start
- SSL Session (Authentication)

orte Herdete

Auto Update

- · Time may not be updated depending on the signal reception.
- . Update will not be performed if the UIM is not inserted.
- · An error of a few seconds may occur.

Sending Caller ID

You can set to show/hide your Caller ID to the network in advance.

- Your Caller ID (phone number) is valuable information. Be cautious about sending your Caller ID.
- Caller ID notification cannot be set when \$★\$ is displayed.

● \$★\$ (Network Services) ▶ "Caller ID Notification" ▶ Perform the following operations

Change Notification Setting

Set to show/hide Caller ID.

▶ "Show Caller ID"/"Hide Caller ID" ▶ Enter the network security code

Status Request

You can check the setting of the Caller ID.

Note

- · Your Caller ID is only displayed if the other party's phone is capable of displaying it.
- . You can set to show/hide your Caller ID for each dialed call. →P58
- · If you hear the Caller ID Display Request service voice prompt, make a call again sending the Caller ID.

Viewing Your Own Number

You can view your own phone number (My Number) saved in the UIM.





If your name is saved, the name also appears.

To view the saved detailed information

Press (L) [Function] and select "Display All Information", then enter the security code.



My Personal Info screen

Note

• You can save your name or Email address under "My Personal Info". →P232

Making/Answering Calls

Making Calls	
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Calling the Same Party Again <dialed calls=""></dialed>	56
Redialing Automatically <auto redial=""></auto>	58
Showing/Hiding Caller ID for Each Call<186/184>	58
Sending Push Signals Quickly	
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Talking Using Handsfree	64
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Answering a Call	
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Answering a Call by Pressing a Dial Key <multi-key></multi-key>	67
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Adjusting the Other Party's Volume during a Call	68
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When You are/were Unable to Answer Calls

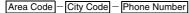
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Setting the Response Hold Tone <response hold="" tone=""></response>	70
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Checking Missed Calls	74
Recording of Voice/Video-clip Message from a Caller when You Cannot	
Answer a Call <answering machine=""></answering>	75
Playing/Deleting Record Message	77

Making Calls

Enter a phone number

- Enter up to 80 digits. If you enter more than 27 digits, only the last 26 digits are displayed.
- · Start from the area code even for a local call.
- 📭 [Register] : Go to Step 2 (P95) in "Saving Contacts to Phonebook from Received Calls or Dialed Calls".





- To make a call to a mobile phone 090-XXXX-XXXX/080-XXXX-XXXX
- To make a call to a PHS 070-XXXX-XXXX





Start talking when the other party answers.

- Iswap]: Calls up another function such as Phonebook. →P226
- 0 to 59: Sends push signals (DTMF).





Phone number entry screen



Talking screen

- · If you hear the Caller ID Display Request service voice prompt, make a call again sending the Caller ID.
- To correct an entered phone number

To delete an entered digit, use $\{\cdot\}$ to move the cursor to the right of the digit and press \frown To add a digit, use 💮 to move the cursor to the position and enter the digit with the dial keys.

Screen display during dialing

The other party's name appears if the party is saved in the Phonebook. However, when a call is made to a party that has been saved as secret by setting "Secret Data" to "Hide", the phone number is displayed. (Checking the specifications)

The Function Menu on the Phone Number Entry Screen

Phone number entry screen (P54) ▶ ♣ [Function] ▶ Perform the following operations

Attach Number

Enter the phone number referring to the phonebook or Dialed/Received Calls.

Phonebook : Select the phonebook entry and press 🚣 [Select].

Dialed Calls : Select a history and press 🗐 [Select]. Received Calls: Select a history and press ... [Select].

Insert

Enters "p", "w", or "n" at the cursor location. →P59

Makes a call after setting to show/hide the Caller ID. →P58

Video Call

Makes a video call to the entered phone number.

Send Message

The entered phone number becomes the destination.

Compose and send a mail. →P172

Multi Number

Select a number to use for Caller ID when making calls. →P251

Add Intl Access No.

Adds an international access number at the beginning of the entered phone number. →P61

Add Country Code

Adds a country code at the beginning of the entered phone number. →P270

Insert

(Checking the specifications)

Editing Function

Uses the edit functions. →P261

Cancel Entry

Cancels storing. (Checking the specifications)

Note

Attach Number

 Selecting "New Call" from the function menu during a call will bring up the phone number entry screen with "Browse" displayed. (Checking the specifications)

Video Call

Selecting "New Call" from the function menu during a call to make a video call, will display a confirmation whether to dial after
disconnecting the current call. Pressing [Yes] terminates the current call and makes a video call to the newly dialed
phone number.

The Function Menu on the Talking Screen

Talking screen (P54) ▶ ♣ [Function] ▶ Perform the following operations

Mute

Turns off the sound.

Unmute

Cancels Mute.

Spkrphone On

Switches the sound source to the speaker to perform a Handsfree call.

Spkrphone Off

Cancels the Handsfree call.

My Personal Info

Displays your phone number.

Hold

Places the call on hold.

Use Bluetooth

• Searches and connects to a registered Bluetooth headset, etc. (Checking the specifications)

New Call

Places the active call on hold and makes another call. →P248

Dialed Calls

Opens the Dialed Calls list.

Received Calls

Opens the Received Calls list.

Other Information

Displays other information. →P242 (Checking the specifications)

Dialed Calls

Calling the Same Party Again

Up to XX entries can be saved in the Dialed Calls for both voice calls and video calls. A phone number, dialed date and time, ringing duration, and show/hide Caller ID are saved in the Dialed Calls.

- . If there are more than XX entries, the oldest entries will be overwritten first.
- Calling the same phone number overwrites the entry of the latest called date and time.





• The other party's name appears if the party is saved in the Phonebook.



Dialed Calls list

2 Select an entry ▶ ●



Dialed Calls detail screen

3



The phone number entry screen opens with the phone number entered.

4



- Press (•) to make a call in the same way (voice/video call) as the entry.
- To make a video call

Note

- · You can also make a call by selecting an entry on the Dialed Calls list and performing Step 3 and subsequent steps.
- If the call was made using an additional number of Multi Number, the icon registered to the number is displayed. (Checking the specifications)
- Calls made to a party saved as secret while "Secret Data" is set to "Hide", or a party whose calls are set to be rejected in Phonebook are displayed as "Private" on the Dialed Calls list or Dial Calls detail screen.
- · Calls made to parties who are not saved in the Phonebook are displayed as "Name unknown" on the Dialed Calls detail screen.

■ Icons on the Dialed Calls list (Checking the specifications)

The following icons indicate types of calls:

\$★\$: Voice Call \$★\$: Video Call \$★\$: Dialed Call \$★\$: Missed Dialed Call \$★\$: Number1 \$★\$: Number2

· Dialed calls made to parties saved in the Phonebook have icons saved under "Type".

The Function Menu on the Dialed Calls List and Dialed Calls Detail Screen

Dialed Calls list (P56)/Dialed Calls detail screen (P56) ▶

☐ [Function] ▶ Perform the following operations

Store

Save a phone number from a call log to the Phonebook. Go to Step 2 (P95) in "Saving Contacts to Phonebook from Received Calls or Dialed Calls".

Video Call

Makes a video call to the phone number in the history.

Delete

Deletes the selected/displayed entry.

▶ ♣ [Yes]

Delete All

Deletes all entries from the Dialed Calls.

▶ I [Yes]

Caller ID

Sets to show/hide the Caller ID.

▶ "Show ID"/"Hide ID"

Send Message

Creates and sends a new mail with the phone number in the Dialed Calls. \rightarrow P172

Add Digits

The phone number entry screen opens with the phone number in the history entered. Go to Step 2 in "Making a Call" (P54).

Attach Number

Phonebook : Opens the Phonebook list.

Dialed Calls : Opens the Dialed Calls list.

Received Calls : Opens the Received Calls list.

Multi Number

Select a number and make a call. →P251

Copy All Text

Copies all text on the Dialed Calls detail screen.

Calling the Last Dialed Number

You can open the phone number entry screen with the last dialed number entered to make a call easily.

● \$★\$ (Accessories) • "Recent Calls" • "Notepad"

The phone number entry screen opens with the phone number entered.

2 ©/•

Press (•) to make a call in the same way (voice/video call) as before.

Auto Redial

Redialing Automatically

Default

Off (Checking the specifications)

You can set the handset to redial automatically when a call was not connected due to a busy line, etc. (Checking the specifications)

186/184

Showing/Hiding Caller ID for Each Call

There are 2 ways to show/hide Caller ID for each call: adding "184"/"186", or using the function menu on the phone number entry screen.

Showing/Hiding Caller ID by Adding 184/186

- Enter "184"/"186" 🕨 enter the phone number
 - To show Caller ID
 - Enter "186" before the phone number.

 To hide Caller ID
 - Enter "184" before the phone number.
- To make a video call

Showing/Hiding Caller ID Using the Function Menu

- Enter the phone number ▶ ♣ [Function] ▶ "Caller ID" ▶
 "Show ID"/"Hide ID"
- 2 ♥/•
 To make a video call Press ∰.

Note

- The same operation is available from the Phonebook, Dialed Calls or Received Calls lists/detail screens.
- You can set to show/hide Caller ID to the network in advance. →P51
- You can set to Show/Hide Caller ID for each Contact. →P128

Showing/Hiding Caller ID for the Next Call

You can set to show/hide the Caller ID for the next call in advance. (Checking the specifications)

Sending Push Signals Quickly

Enter "p"/"w"/"n" and a number after the phone number to send number after the alphabetic character as push signals (DTMF).

• Signals may not be received depending on the device on the receiving side.

Entering "p"

A call can be made with a "p" and a number after the phone number. After the number before "p" is connected, the number after "p" is sent in DTMF about three seconds later. This function is convenient for dialing an extension after a phone number is connected.

Enter a phone number ▶ ♣ [Function] ▶ "Insert" ▶ "Pause"
▶ enter a number to send ▶ ﴿ / •

After the call is connected, the number after "p" is sent automatically.

Entering "w"

A call can be made entering a "w" and a number after the phone number. When the number before "w" is connected, the number after "w" is keyed in waiting to be sent in DTMF. This function is convenient for sending a message to a pager, reserving tickets, or checking the balance of your bank account over the phone.

- Enter a phone number ▶ ♣ [Function] ▶ "Insert" ▶ "Wait" ▶
 Enter a number to send ▶ ♥ /●
- 2 [OK]
 The number after "w" is sent.

Entering "n"

You can make a call entering "n" after a phone number and entering a number to be sent instead of "n". After the number before "n" is connected, the number entered for "n" is sent in DTMF. This function is convenient to make an international credit card call that is connected using the access number and then requires a credit card number, PIN number or a phone number.

Enter a phone number ▶ ᠍ [Function] ▶ "Insert" ▶ "n" ▶
Enter a number to send ▶ ﴿ / •

The entry screen of the number to be sent instead of "n" is displayed.

2 Enter "n" value ▶ (ix) [OK]
When the call is connected, the entered number is sent instead of "n".

WORLD CALL

Making International Calls

WORLD CALL is an international calling service available from a DoCoMo mobile phone. FOMA service subscribers are also signed up for WORLD CALL at the time of initial subscription (except subscribers explicitly declining this service).

- · You can make calls to about 220 countries and regions around the world.
- Charges for "WORLD CALL" are added to the monthly FOMA service call charges.
- · No initial fee and no fixed monthly charges apply.
- This service is not available with some billing plans.
- · For details on WORLD CALL, contact the "DoCoMo Information Center" on the back of this manual.
- · When using international carriers other than DoCoMo, contact the prospective carrier directly.

Changes to the International Call Dialing Procedure

The "MY LINE" service is not applicable to mobile phone communications, including WORLD CALL service. Along with the introduction of the "MY LINE" service, the dialing procedure for international communications using a mobile phone has been changed. Consequently, the previous dialing procedure (Step 1 in "Making an International Call" (P37) without the prefix "010") can no longer be used.

An "International Video Call" to an overseas party with a specific 3G mobile phone can be made by pressing $\boxed{\mathfrak{A}}$ after the following dialing procedures.

- For information about the countries where connection can be made and telecommunications carriers, refer to the DoCoMo's Web site.
- For details, contact the "DoCoMo Information Center" on the back of this manual.

Making an International Call by Entering a Phone Number

Enter the phone number in the following format:

- Enter "009130-010-Country Code-Area Code (City Code)-Phone Number"
 - Exclude the leading "0" (zero) from the area code (city code) (in some countries or regions such as Italy, the leading "0" may be required)
- - To make a video call
 Press ...

Making an International Call Using "+"

Enter "+" at the beginning of a phone number and dial to replace "+" with an international access code automatically. Press 10th for 1+ seconds to enter "+".

- Set "Auto-Assist Settings" of "International Access Code" to "On" before making a call. →P62
- The automatically added International Access Code is set to WORLD CALL (009130010) by default. →P62

______ (for 1+ seconds) ▶ Enter "Country Code - Area Code (City Code) - Phone Number"

• Exclude the leading "0" (zero) from the area code (city code) (in some countries or regions such as Italy, the leading "0" may be required).

2 • 1

The confirmation to dial is displayed.

- The phone number with the International Access Code added is displayed on the confirmation to dial screen
- To make a video call
- 3 🖟 [Yes]

Note

- · This option is available only inside the FOMA network service area.
- If the phone number has "+81" as its prefix, "+" will not be converted into the International Access Code.

Making an International Call Using a Function Menu

You can select an international access code from the function menu and add it to the phone number.

- Enter "Country Code Area Code (City Code) Phone Number"
 - Exclude the leading "0" (zero) from the area code (city code) (in some countries or regions such as Italy, the leading "0" may be required).
- [Function] ▶ "Add International Access No." ▶ Select a number ▶ ♣ [Select]

The international access code is added at the beginning of the phone number.

3 • / •

To make a video call Press 🖫.

Note

• WORLD CALL is set as the international access code by default. International access codes can be added. →P62

Making an International Call Easily

Setting to Add the International Access Code Automatically

Default

Auto Assist: Off Access Code: World Call (0091300101)

You can set whether to add an international access code automatically instead of "+" when you make a call by entering "+" at the beginning of the phone number. Also, you can specify the international access code to be added automatically.

● \$★\$ (Settings) ▶ "In-Call Setup" ▶ "Intl Dial Settings" ▶
"Intl Access Code" ▶ "Auto-Assist Settings" ▶ Perform the
following operations

Auto Assist

▶"On"/"Off"

Access Code

▶ Select an International access code ▶ ♣ [Select]

Note

Access Code

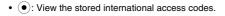
· You can save international access codes under "IDD Prefix Settings".

International Call Setting

Storing International Access Codes

Up to three international access codes can be stored.

● \$★\$ (Settings) ▶ "In-Call Setup" ▶ "Intl Dial Settings" ▶ "Intl Access Code" ▶ "IDD Prefix Settings"





IDD Prefix Settings screen

The state of the state

Name

Save the name of the international access code. Up to XX full-pitch or XX half-pitch characters can be entered.

▶ Enter the name ▶ ाँ [OK]

Access Code

Up to XX digits can be entered.

▶ Enter the access code ▶ ां [OK]

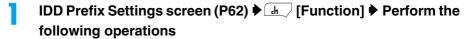
[Complete]

Note

- The following operations are available by pressing 🖟 [Function] on the name entry screen/access number entry screen:
 - Select "Editing Function" to edit text. →P261
- Select "Cancel Entry" to cancel saving.

The Function Menu on the IDD Prefix Settings Screen

• The function menu is available only while a saved international access code is selected.



Edit

You can correct the selected international access code. Go to Step 2 of "Storing International Access Code" (P62).

Delete

The selected international access code will be deleted.

New

Go to Step 2 of "Storing International Access Code" (P62).

Note

Edit

. The pre-installed "World Call" number can also be edited.

Delete

· The international access number set as Auto-Assist cannot be deleted.

Sub Address

Making a Call by Specifying a Sub Address

Default

(Checking the specifications)

You can set whether digits after "*" of a phone number with "*" inserted are identified as a sub-address. A sub-address is used to call up a specific device connected to an ISDN line or to select contents on "V live".



● \$★\$ (Settings) ▶ "In-Call Setup" ▶ "Sub Address" ▶ "On"/

Note

- "*" is not identified as a delimiter of a sub-address if: (Checking the specifications)
 - "*" is entered at the beginning of the phone number
 - A specific number such as "184" or "186" is entered at the beginning of the phone number
 - "*" is entered right after "p" or "w"

In-Call Timer

Warning with Display and Alarm when a Set Period Elapses during a Call

Default

Display: Off Beep: Off

You can set to warn by displaying information about a call on the screen and sounding an alarm if the set period of time elapses during the call. (Checking the specifications)

● ◆ (Settings) ◆ "In-Call Setup" ◆ "In-Call Timer" ◆ Perform the following operations

Display

Time Shows the duration of the call

Credit Available: Shows the available remaining amount to the amount set under "Credit Limit".

Off : Nothing is displayed.

Beep

Enter an interval between Beeps of the range from 1 second to 999 seconds.

- ▶ "60 Seconds"/"Off" > Enter Beep interval > ix [OK]
- . The alarm setting completes if you select "Off".

Note

- The following operations are available by pressing 🔔 [Function] on the alarm interval entry screen:
 - Select "Editing Function" to edit text. →P261
 - Select "Cancel Entry" to cancel saving.

Display

. If "Credit Available" is set, it is impossible to make a call and the counter is reset when exceeding the "Credit Limit".

Talking Using Handsfree

You can set to hear the other party's voice from the speaker.

Talking screen (P54) ▶ ♣ [Function] ▶ "Spkrphone On"

To cancel a handsfree talking

Press [Function] and select "Spkrphone Off". (Checking the specifications)

Note

- Keep a distance of at least XX cm between the handset and your ear during a Handsfree call.
- To operate during a video call →P83

In-Car Handsfree

Talking in a Car, Hands Free

Connecting the handset to a handsfree device, such as an in-car handsfree kit 01 (optional) or a car navigation system, allows you to make or receive a voice call from a handsfree device.

For operations of a handsfree device, refer to the user manual of the device. To use an incar handsfree kit 01 (optional) via USB, a FOMA in-car handsfree cable 01 (optional) is necessary.

Note

- · If you connect the handset with a Bluetooth handsfree device via a Bluetooth connection, register the device before connecting
- To use a handsfree device via USB connection, set "USB Mode Settings" to "Data Connection".
- Screen display for incoming or a ringtone are in accord with the settings on the handset.
- When you switch to handsfree, a ringtone sounds from the handsfree device even if Manner Mode is set or "Ring Volume" is set to "0" for the handset.
- · The incoming call actions with Public Mode (Drive Mode) activated is in accord with Public Mode (Drive Mode) settings.
- The ring actions with Answering Machine activated is in accord with the "Record Message" settings.
- · Folding the handset during a call does not affect the call. (Checking the specifications)

Talking via Bluetooth

You can talk connecting the handset to a commercially available Bluetooth device such as a Bluetooth headset.

- Register the Bluetooth device before connecting it to the handset. →P239
- For operations of a Bluetooth device, refer to the user manual of the device.

Make/Receive a Call using a Bluetooth device

Note

- \$★\$ appears when the handset is connected to a Bluetooth device.
- To switch to a Bluetooth device during a call

(Checking the specifications)

Receiving a Call

A call arrives

The ringtone sounds and the incoming call lamp blinks.

• Tr: Stops the ringtone or vibration.



Answer the call.

້າງ to terminate the call

■ Display of the Incoming call screen (with Caller ID)

If the caller is saved in the Phonebook, the name and phone number are displayed. If an image is saved in the Phonebook, the specified image is displayed. (Checking the specifications)

- · If an image is saved for a group, the image for the group takes precedence to be displayed. (Checking the specifications)
- · When the "Secret Data" is set to "Hide", "Private ID" is displayed when a call arrives from a caller saved as secret in the Phonebook



screen

If a call arrives to an additional number of Multi Number, the ringtone set in "Multi Number" sounds and the following icon
appears on the incoming screen:

\$★\$/\$★\$: Incoming voice call \$★\$/\$★\$: Incoming video call

\$★\$/\$★\$: Incoming data

■ Display on the Incoming call screen (without Caller ID)

The reason for no Caller ID is displayed instead of a phone number. →P127

Note

- The incoming call actions such as a ringtone, vibration or screen display vary depending on the settings in "Style". →P106, P108
- When Manner Mode is set, the ringtone does not sound. When Public Mode (Drive Mode) is set, the ringtone does not sound
 and the incoming call lamp does not blink.
- . When "Multi-key" is set, you can answer the call by pressing a key other than the key in Step 2.
- When "Open to Answer" is set, you can answer a call by opening the handset.
- If you subscribe to the Voicemail, Call Waiting or Call Forwarding service, when "Incoming Call Mgmt" is set to "Answer Call"
 and "Incoming Call Setting" is enabled, a busy tone during a call sounds if a call arrives during another call, If a busy tone
 during a call sounds, each service is available. →P251
- · You can set "Ring Delay" to delay the incoming call action for a call made from a party not saved in the Phonebook.
- Use the following functions to reject incoming calls from a caller not saved in Contacts/specific caller.
 - Set "Not in Phonebook" to "Reject".
 - Set "Reject Calls" of Phonebook to "Yes".

The Function Menu on the Incoming Call Screen

Incoming call screen (P65) ▶ ♣ [Function] ▶ Perform the following operations

Answer

Answer the ringing call.

End Active Call & Answer

Terminate an active voice call to answer a ringing call.

End Held Call & Answer

Terminates a call on answer hold to answer another call. (Checking the specifications)

Reject Call

Reject an incoming call and hang up.

Response Hold

Places the call on hold.

Voicemail

Connects a call to the Voicemail center.

Call Forwarding

Transfers an incoming call to the specified number.

Note

Voicemail

• This option is not available unless you subscribe to the Voicemail service.

Call Forwarding

· This option is not available unless you subscribe to the Call Forwarding service and you specify a forwarding destination.

Multi-kev

Answering a Call by Pressing a Dial Key

Default

You can set to answer a voice call by pressing a key other than 🝺 [Answer], 🧿 , 🕨 (for 1+ seconds). (Checking the specifications)



(●) \$★\$ (Settings) > "In-Call Setup" > "Answer Function" > "Multi-key" ▶ "On"/"Off"

Note

- · After setting, the following keys can be used to answer a call. ₩, ₾, ¹05 to ₩29, ★1, ♠, Œ8
- · This function is not available when a video call arrives.

Open to Answer

Answering a Call by Opening the Handset

Default

On

You can set to answer a voice or video call by simply opening the handset when a call arrives while the handset is folded.



Note

When "Open to Answer" is set, answer hold operations or function menu of the incoming call screen are unavailable.

Received Calls

Using Received Calls

Up to 20 incoming voice or video call entries are saved in Received Calls. A phone number, received date and time, ringing duration, and show/hide Caller ID are saved in the

- . If there are more than 20 entries, the oldest entries will be overwritten first.
- · Receiving a call from the same phone number overwrites the entry of the latest received date and time.



• The caller's name appears if the caller is saved in the Phonebook.



Received Calls list

Select an entry ▶ ●

Screen to be inserted

Received Calls

3 (O)/[H

The phone number entry screen opens with the phone number entered.

4



- Press to make a call in the same way (voice/video call) as the entry.
- To make a video call Press .

Note

- Operations of a function menu from the Received Calls list or Received Calls detail screen are the same as the Dialed Calls list or Dialed Calls detail screen. →P57
- · You can make a call also by selecting an entry on the Received Calls list and performing Step 3 and subsequent steps.
- If the call arrives to an additional number of Multi Number, the icon of the number is displayed. (Checking the specifications)
- The reason for no Caller ID is displayed for the call log entry without Caller ID. →P127
- Dialed Calls entries from a caller who is saved as secret when "Secret Data" is set to "Hide", or a caller whose calls are set to
 be rejected in Phonebook are displayed as "Secret" on the Received Calls list or Received Calls detail screen.
- Calls made to parties who are not saved in the Phonebook are displayed as "Name unknown" on the Received Calls detail screen.
- . When "Show in Call Logs" is set to "Off", a call that is hung up within the time set in "Ring Delay" is not saved in Received Calls.
- The call log entry of a dialed call may have a different number from the number actually dialed.

■ Icons on the Received Calls list screen (Checking the specifications)

The following icons indicate types of calls:

\$★\$: Voice call \$★\$: Video call \$★\$: Connected call \$★\$: Missed call \$★\$: Number1 \$★\$: Number2

· Received calls from parties saved in the Phonebook have icons saved under "Type".

Adjusting the Other Party's Volume during a Call

Default

(Checking the specifications)

The earpiece volume can be adjusted in X levels from X to X. (Checking the specifications)



Talking screen (P54) ▶ ¹/√

- 1: Increases the volume.
- . Decreases the volume.

Note

• The adjusted earpiece volume will be retained after the call. (Checking the specifications)

Adjusting the Ringtone Volume

Default

The ringtone volume can be adjusted in 8 levels from 0 to 7.

· The default settings vary depending on the settings of "Style".





• When the volume is set to "1", pressing | sets "Vibrate" and pressing | again sets "Silent".

Note

- · You can also set the ringtone volume using "Detail" under "Sound Profiles".
- The ringtone volume cannot be adjusted when Manner Mode is set.
- · The set volume is used for incoming calls, incoming mails, Voicemail calls, Calendar alarms, incoming data, and Reminders. (Checking the specifications)

Power Setting

Saving Power Consumption during a Call

Default

(Checking the specifications)

(●) \$★\$ (Settings) > "General Settings" > "Battery Save" > "On"/"Off"

Placing a Call on Hold When You Cannot Answer the Call

Incoming call screen (P65) ▶ 🌤 🚭

The call is placed on answer hold. The caller hears the hold tone set in "Response Hold Tone" under "Call Hold".

Screen to be inserted

Response Hold screen

(O) when you can answer the call

Video calls

Press (6)/(12) to send a camera image to the other party. Press (15) [Use Image] to send the image set in "Alternate image"/Chara-den to the other party.

To terminate a call

Press 🐨.

Note

- The caller is charged even during an answer hold.
- . When the handset is folded and "Open to Answer" is set, answer hold is not available.

If you subscribe to the Voicemail service/Call Forwarding service, you can connect the incoming call to the Voicemail Center or forward the incoming call to the specified phone number. →P66, P84

Response Hold Tone

Setting the Response Hold Tone

You can set the response hold tone to Japanese/English. You can also record and set a personal answer hold tone.

Specifying a Response Hold Tone

Default

(●)▶\$★\$ (Settings) ▶ "In-Call Setup" ▶ "Call Hold" ▶ "Response Hold Tone"

Japanese: The response hold tone is set to Japanese. English: The response hold tone is set to English.

Personal: The response hold tone is set to Recorded data.



Response Hold Tone screen

Select a hold tone ▶(●)

Note

Personal

· If an Answer Hold Tone has not been recorded, "Personal" is displayed as "New".

Response Hold Tone

An Response hold tone is played as follows:

Japanese

I cannot take your call now. Please wait or call again later.

English

I cannot take your call now. Please hold the line for a moment or call me back later. Thank you.

Recording Response Hold Tone

Response Hold Tone screen (P70) ▶ Select "New" ▶ ☐ [Record]

Start recording. After recording finishes, the Response Hold Tone screen returns.

· After recording completes, "New" is changed to "Personal".

Note

· For recording, see "Recording Voice Notes" (P218).

The Function Menu on the Response Hold Tone Screen

Response Hold Tone screen (P70) ▶ ♣ [Function] ▶ Perform the following operations

Set as Default

Sets the selected item as the response hold tone.

Play

Plays the selected item.

Rerecord

Records the data again.

▶ I [Yes] ▶ Record

Delete

Deletes the recorded data.

Placing a Call on Hold

Talking screen (P54) ▶ 🖅 [Function] ▶ "Hold"

The call is placed on hold. The hold tone set in "Answer Hold" under "Call Hold" is played to the caller.

Video calls

The hold tone and image set in "Videocall Hold" under "Call Hold" are sent to the caller.

when you can answer the call (Checking the specifications)

Video calls

Press to send a camera image to the other party. Press ie [Use Image] to send the image set in "Alternate Image"/Chara-den to the other party. (Checking the specifications)

To terminate a call

Press 🐨.

Answer Hold

Setting the Answer Hold Tone and Image

Default

Answer Hold Tone: Japanese
Answer Hold Image: (Checking the specifications)

You can set a hold tone and an image that is displayed on your handset and the other party's while a call is on hold. (Checking the specifications)

● \$★\$ (Settings) ▶ "In-Call Setup" ▶ "Call Hold" ▶ "Answer Hold" ▶ Perform the following operations

Answer Hold Tone

Japanese : The answer hold tone is set to Japanese.

English : The answer hold tone is set to English.

Answer Hold Image

Select a folder ♦ ● Select an image ▶ ●

Answer hold tone

The Answer hold tone is played as follows:

Japanese

(Checking the specifications)

English

(Checking the specifications)

Public Mode (Drive Mode)

Using Public Mode (Drive Mode)

Public Mode is an automatic response service to assist in observing manners in public locations. When Public Mode is set, a voice prompt is played to the caller indicating that you are driving or at a place where you cannot talk (such as on a train, bus, or in a movie theater) and cannot answer the call, and the call is disconnected.

- You can set or cancel Public Mode only in Standby (and when \$★\$ is displayed).
- · This option is not available during data communication.



* (for 1+ seconds)

When a call arrives, a voice prompt is played indicating that "you are either driving or at a place where you cannot use the handset and cannot answer the call. Please call again later.".

To cancel Public Mode (Drive Mode)

Press (for 1+ seconds) on the wallpaper screen.

When Public Mode (Drive Mode) is set

Even when a call arrives to your handset, the ringtone does not sound. "X Missed Calls" is displayed on the screen and the call is stored in Received Calls.

A voice prompt indicating that you are driving or you are at a location where you cannot use the handset is played to the caller, and the call is disconnected.

Note

- \$★\$ appears at the top of the screen when Public Mode is set.
- · Even when Public Mode is set, you can make calls as usual.
- · If a call with "Private Calling" arrives when Caller ID Display Request Service is set, a voice prompt of Caller ID Display Request service is played (instead of Public Mode voice prompt).
- If Manner Mode is set concurrently, Public Mode (Drive Mode) settings take precedence.
- . No tones from FOMA handset sound when Public Mode (Drive Mode) is set.

Incoming Call Actions When a Network Service and Public Mode (Drive Mode) are Set

Actions performed when Public Mode and a Network Service are set concurrently.

Service	Incoming Actions for a Voice Call	Incoming Actions for a Video Call
Voicemail service	After the Public Mode voice prompt is played, the call is connected to the Voicemail Center.*	The Public Mode image prompt does not appear, and the call is connected to the Voicemail Center.
Call Waiting service	After the Public Mode voice prompt is played, the call is terminated.	After the Public Mode image prompt is shown, the call is terminated.

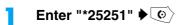
Service	Incoming Actions for a Voice Call	Incoming Actions for a Video Call
Call Forwarding service	After the Public Mode voice prompt is played, the call is forwarded to the forwarding destination.* Whether the Public Mode voice prompt is played varies depending on the settings of Call Forwarding service voice prompt option.	The Public Mode image prompt does not appear, and the call is forwarded to the forwarding destination. If the forwarding destination cannot handle video calls, the call is terminated.
Nuisance Call Barring service	If the caller is saved to reject a nuisance call, the reject call voice prompt is played and the call is terminated. In a case other than the above, the Public Mode voice prompt is played and the call is terminated.	If the caller is saved to reject a nuisance call, the reject call image prompt is shown and the call is terminated. In a case other than the above, the Public Mode image prompt is shown and the call is terminated.
Caller ID Display Request service	If the caller does not send the Caller ID, the Caller ID display request voice prompt is played and the call is terminated. If the caller sends the Caller ID, the Public Mode voice prompt is played and the call is terminated.	If the caller does not send the Caller ID, the Caller ID display request voice prompt is played and the call is terminated. If the caller sends the Caller ID, the Public Mode image prompt is shown and the call is terminated.

^{*:} If the ring time for a Network Service is set to 0 (zero) seconds, the Public Mode voice prompt is not played, and the call is not recorded in Received Calls.

Public Mode (Power Off)

Using Public Mode (Power Off)

Public Mode (Power Off) is an automatic response service to assist with observing manners in public locations. When Public Mode (Power Off) is set, when a call arrives while the power is turned off, a voice prompt is played to the caller indicating that you are at a place where the device must be turned off (such as in hospitals, in aircraft, or near priority seats on a train) and cannot answer the call, and the call is disconnected.



Public Mode (Power Off) is set (the stand-by display appears the same). After Public Mode (Power Off) is set, when a call arrives while the power is turned off, a voice prompt is played indicating that "you are at a place where you must turn the device off and cannot answer the call. Please call again later".

- To cancel Public Mode (Power Off) Enter "*25250" and press 🍥〉.
- To check the status of Public Mode (Power Off)
 Enter "*25259" and press ♥.

After setting Public Mode (Power Off)

Public Mode (Power Off) is activated until it is cancelled by dialing "*25250". Turning the power On does not cancel the mode.

The Public Mode (Power Off) voice prompt is played even when you are out of the service area or where no signals are received. A voice prompt indicating that you are at a location where you must turn the device off is played to the caller, and the call is disconnected.

Incoming Call Actions When a Network Service and Public Mode (Power Off) are Set

Actions performed when Public Mode and a Network Service are set concurrently.

Service	Incoming Actions for a Voice Call	Incoming Actions for a Video Call
Voicemail service	After the Public Mode (Power Off) voice prompt is played, the call is connected to the Voicemail Center.*	The Public Mode (Power Off) voice prompt is not played, and the call is connected to the Voicemail Center.
Call Forwarding service	After the Public Mode (Power Off) voice prompt is played, the call is connected to the forwarding destination.* Whether the Public Mode voice prompt is played is according to the settings of Call Forwarding service voice prompt option.	The Public Mode (Power Off) image prompt does not appear, and the call is forwarded to the forwarding destination. If the forwarding destination cannot handle video calls, the call is terminated.
Nuisance Call Barring service	If the caller is saved to reject a nuisance call, the reject call voice prompt is played and the call is terminated. In a case other than the above, the Public Mode (Power Off) voice prompt is played and the call is terminated.	If the caller is saved to reject a nuisance call, a message indicating that the call was not connected and the call is terminated. In a case other than the above, the Public Mode (Power Off) image prompt is shown and the call is terminated.
Caller ID Display Request service	If the caller does not send the Caller ID, the Caller ID display request voice prompt is played and the call is terminated. If the caller sends the Caller ID, the Public Mode (Power Off) voice prompt is played and the call is terminated.	If the caller does not send the Caller ID, the Caller ID display request voice prompt is played and the call is terminated. If the caller sends the Caller ID, the Public Mode (Power Off) image prompt is shown and the call is terminated.

^{*:} If the ring time for a Network Service is set to 0 (zero) seconds, the Public Mode (Power Off) voice prompt is not played, and the call is not recorded in Received Calls.

Checking Missed Calls

If you could not answer a call, the Missed call notification screen is displayed on the wallpaper screen. From the Missed call notification screen, you can check the caller.

An incoming call terminates

The number of missed calls is displayed.

• [Exit]: The Missed call notification screen is closed.



Missed call notification screen

了 메 [View]

The Received list screen opens. \$★\$ appears for a Missed Call.

3 Select a missed call entry ▶ ●

The Received Calls list detail screen opens.



- · After checking a missed call, the notification screen will not open.
- When "Show in Call Logs" is set to "No", the Missed call notification screen for a call that is hung up within the time set in "Ring Delay" is not displayed.

Answering Machine

Recording of Voice/Video-clip Message from a Caller when You Cannot Answer a Call

Even if you do not subscribe to the Voicemail service, a response message indicating that you cannot answer the call can be played, and your handset can record the voice/image message.

Setting the Answering Machine

Default

Record Message: Off Response Time: 8Sec Record Time: 30Sec Response Greeting: Japanese Response Image: Japanese

1

● ****** (Accessories) ****** "Record Message" ****** [Function] ****** "Setting"



Settings screen

Perform the following operations

Record Message

Activate/deactivate the Answering Machine.

▶"On"/"Off"

Response Time

Set the duration of time from when the call arrives until Answering Machine launches. Enter between XX - XX seconds.

Use

to enter the time

Implication [OK]

Record Time

Set the recording time for the Answering Machine.

Select a recording time ▶ ♣ [Select]

Response Greeting

Japanese: The message language is set to Japanese.

English: The message language is set to English.

Personal: The message is set as Recorded data.

Response Image

Japanese: The Response image is set to Japanese. **English**: The Response image is set to English.

Note

\$★\$ appears at the top of the screen when the Answering Machine is set.

Response Time

- · The time also can be entered using dial keys.
- If the Response time is set longer than the ring time of the Voicemail/Call Forwarding service, the setting for the service takes
 precedence.
- If the Response time is set shorter than the set "Ring Delay", Answering Machine launches without the ring action.

Response Greeting

- · If the Response Greeting has not been recorded, "Personal" is displayed as "New".
- If recorded data is deleted, the Response Greeting reverts to "Japanese". (Checking the specifications)

Response Image

- The following operations are available by pressing 🔟 [Function] on the Response image list:
 - Select "Set as Default" to set the selected item as the Response image.
 - Select "Preview" to view the selected response image.

Response Greeting

Recording a Response Greeting

Settings screen (P75) ▶ "Response Greeting"



9 Select "New" ▶ ●

· After recording completes, "New" is changed to "Personal".

Note

· For recording, see "Recording Voice Notes" (P218).

The Function Menu on Greeting List

Greeting List screen (P76) ▶ ♣ [Function] ▶ Perform the following operations

Set as Default

Sets the selected item as the Response Greeting.

Play

Plays the selected Response Greeting.

Edit

Records the greeting again.

Delete

Deletes the recorded greeting.

▶ I [Yes]

When Record Message is Activated

The caller's voice is recorded for a voice call, and the caller's image for a video call.

A call arrives > the Response Message is played

The Response Message is played after the set response time elapses. The Response Image is also sent for a video call.

- 🖈 [Answer]: Stop the Response Greeting and answer the call.
- Disconnect Disconnect the call.

Record Message Playing Greeting for: DoCoMo Taro

Greeting playback



Recording Message

Recording starts

The other party's voice in recording hears from the earpiece.

- 🚣 [Answer]: Stop recording and answer the call.
- Jix [Disconnect]: Disconnect the call.

? Recording completes

- [Play]: Play the Answering Machine message.
- If more than one message/video clip is recorded in the Answering Machine

The number of recordings is displayed on the New Message notification screen. Press [View] to display the Recorded message list.



New Message notification screen

Note

- The number of messages that can be recorded varies depending on the available memory space. You can check the available memory space for recording messages. →P78
- The Answering Machine is not available when \$★\$ is displayed, the handset power is turned off, or Public Mode (Drive Mode) is set.

Notice

It is recommended that you write down messages from the Answering Machine and store them in a separate location. DoCoMo is not responsible for lost recorded messages due to failure or repair of the FOMA handset.

Playing/Deleting Record Message

Playing Record Message

● ♦ \$★\$ (Accessories) ▶ "Record Message"

 The caller's name appears if a caller saved in the Phonebook recorded a message. (Checking the specifications)

Screen to be inserted

Recorded message list

2 Select a recorded message ▶ ●

The message is played.

- (a)/(b): Pauses.
- • /O/: Plays the previous/next message.
- (2): Stops the playback.
- 💼 [Return]: Returns to the Recorded message list screen. (Checking the specifications)

■ Icons on the Recorded message list screen (Checking the specifications)

The following icons indicate types of messages:

- \$★\$: Protected voice call message \$★\$: Protected video call message

Note

 The function menu operations on the Answering Machine playback screen are identical to those on the melody playback screen.(Checking the specifications) →P213

The Function Menu on the Recorded Message List

Recorded message list screen (P77) ▶ ♣ [Function] ▶ Perform the following operations

Play

Plays the selected message recorded in the answering Machine.

Call

Make a call to the phone number of the selected message recorded in the Answering Machine.

Add to Ph Book

Save the caller's phone number of the selected message recorded in the Answering Machine to the phonebook. Go to Step 2 in "Saving Contacts to Phonebook from Received Calls or Dialed Calls" (P94).

Delete

Deletes the selected message recorded in the Answering Machine.

▶ ₄ [Yes]

Delete All

Deletes all messages recorded in the Answering Machine.

▶d [Yes]

Lock · Unlock

Protects/Unprotects a message recorded in the Answering Machine.

Settings

Sets the Answering Machine. Go to Step 2 (P95) in "Setting the Answering Machine".

View Free Space

Checks the available space, used space and total space for Answering Machine.

Making/Answering Video Calls

Video Calls	80
Making a Video Call	80
Receiving a Video Call	83
Using Chara-den	85
Setting the Image to Send to the Other Party	85
Setting Handsfree for Video Calls <handsfree></handsfree>	86
Setting a Displayed Image during a Video Call	86
Setting a Video Call Hold Tone and Image <videocall hold=""></videocall>	87
Changing the Video Call Settings <video call="" settings=""></video>	88

Video Calls

Video calls are available between DoCoMo video-phones.

- DoCoMo video-phones comply with "3G-324M*1, an international standard for 3GPP*2". The handset cannot connect to a video phone that uses a different system from DoCoMo video-phones.
- *1:3G-324M

This is an international standard for the third generation of mobile video-phones.

*2: 3GPP (3rd Generation Partnership Project)

This is a regional standards organization for developing common technological specifications for the third generation mobile communication system (IMT-2000).

Components of Video Call Screen

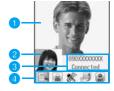
- Main window
- Sub window
- 3 The other party's phone number/name
- 4 Call duration
- Operation icon

\$★\$/\$★\$ (Image): Switches between the camera image and alternate

\$★\$/\$★\$ (On hold): Places a call on hold \$★\$/\$★\$ (Speaker): Sets/cancels Handsfree

\$★\$/\$★\$ (Window): Switches between the main and sub windows

\$★\$/\$★\$ (Camera): Switches between the internal and external views of the camera



Making a Video Call

Enter a phone number

- The function menu on the phone number entry screen →P54
- · Start from the city code even for an inside the city call.
- To make a call to a general phone

Area Code | - | City Code | - | Phone Number

To make a call to a mobile phone 090-XXXX-XXXX/080-XXXX-XXXX

To make a call to a PHS 070-XXXX-XXXX

Start talking when the other party answers.

- · Digital communication charges apply from the time the Connecting screen is displayed.
- (\$\frac{1}{2}\$): Enlarge or shrink the camera image.
- 00 to 50 : Sends push signals (DTMF).





entry screen



Video call screen

Note

- If an image requests the Caller ID, make the video call again sending the Caller ID.
- International video calls are available using "WORLD CALL", DoCoMo's international telephone service. →P60
- The connection cannot be established if the call is made to a non video-phone or even if the other party has a video-phone, when the handset power is turned off or outside of the service area. If you made a call to non video-phone, the call is cancelled and a confirmation to call again is displayed. (Checking the specifications) Select "Reconnect as Voice Call" to call again as a voice call. However, this may not occur if the destination is ISDN synchronous 64K or PIAFS, ISDN video-phone that does not handle 3G-324M (as of XX 2006), or wrong number was dialed. Communication charges may apply.
- If an emergency call such as 110, 119 or 118 was made from the FOMA handset via video-phone and the other party does
 not have a video-phone, call again using a voice call.
- i-mode mail or Message R/F arriving during a video call is stored at the i-mode center. SMS can be received even during a video call.
- · Digital communication charges apply even if you send the alternative image.
- If the handset is not set to "DTMF ON", push signals cannot be sent by pressing dial keys during a Chara-den video call.

 PR2

■ When video calls are not connected

The following error messages indicate the reason:

 The message displayed may not accurately describe the actual situation depending on the other party's handset or subscription to Network Services.

Error Message	Reason
Video Call Failed	The dialed phone number is no longer in use.
Check number, then redial.	
Number Busy	The line is busy or using packet communication. Select "Reconnect as Voice Call" to switch to a voice call. Select "Redial Video Call" to try a video call again. Select "Send Message" to create and send mail with the entered phone number as an address.
Video Call Failed Out of the Service Area/Power Off. Send a Message?	The other party is in a location where no signals are received or the phone is turned off. • Press 🛦 [Yes] to create and send SMS with the entered phone number as an address.
Video Call Failed. Public Mode (Drive Mode). Create a Message?	The other party has set Public Mode (Drive Mode). • Press 庙 [Yes] to create and send mail with the entered phone number as an address.
Video Call Failed Set Caller ID to ON. Send a Message?	The other party's phone is set to reject no Caller ID calls and you did not send the Caller ID, or you dialed to V-Live or Visual Net. (Checking the specifications) • Press 🔔 [Yes] to create and send mail with the entered phone number as an address.
Video call failed	Appears for the reason other than the above. Select "Reconnect as Voice Call" to switch to a voice call. Select "Redial Video Call" to try a video call again. Select "Send Message" to create and send mail with the entered phone number as an address.

The Function Menu on the Connecting Screen/Video Call Screen

Default Lighting Conditions: 10 seconds (Checking the specifications) Brightness: 3

Connecting screen (P80)/Video call screen (P80) ▶ ☐ [Function] ▶ Perform the following operations

Select Application

Calls up another function such as Phonebook. →P226



Camera On/Off image

Switches the image to send between camera image and alternate image.

Call Hold/Resume

Places the call on hold/resumes the call.

Swap View

Switches between Main and Sub windows.

External View/Internal View

Switches Camera image between External camera and Internal camera.

Audio Mute/Audio Unmute

Set or cancel mute. Your voice will not be sent to the other party when mute is set.

Status Icons On/Status Icons Off

Sets ON/OFF of the display of operation icons displayed on the top of the video call screen. (Checking the specifications.)

Setup

Mirror On or Mirror Off: Set or cancel the mirror image of the camera image. →P87
Lighting Conditions: Adjusts the white balance to the light source of the recording place. →P137 (Checking the specifications)

Brightness

Adjusts the brightness of the screen during a call. →P87

My Telephone Number

Displays your phone number.

Use Bluetooth

Searches and connects to a registered Bluetooth headset or other devices. (Checking the specifications)

Dialed Calls

Displays Dialed Calls.

Received Calls

Displays Received Calls.

Other Information

Displays other information. →P242 (Checking the specifications)

DTMF On/DTMF Off

Allows/Prohibits push signals to be sent while using Chara-den during a video call.

Action List

Opens the Action list screen. →P85

Change Action

Switches between Whole action mode and Part action mode. →P85

Note

Alternate image

· The Alternate image sent to the other party is either an image or Chara-den according to the settings in "Alternate image".

Placing a Call on Hold

You can place a call on hold or cancel on hold using an operation icon.

Video call screen (P80) ▶ use → to select \$★\$
(Hold) ▶ □ [Hold]/□ [Resume]

While the call is on hold, the hold tone and image set in "Videocall Hold" under "Call Hold" are sent to the caller.



Note

- You can also cancel on hold by pressing \(\ointig\)/ \(\overline{\text{\tilde{\text{\te}\text{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\texi}\text{\text{\texit{\texicl{\texi{\tex{\texi{\texi}\texi{\texi}\text{\texi}\text{\texi}\text{\texit{\ti
- While a call is held on hold, \$★\$ is displayed, and after Hold is cancelled, \$★\$ is displayed.

Switching to a Handsfree Call

You can set to hear the other party's voice from the speaker using an operation icon.

Video call screen (P80) ▶ use to select \$★\$
(Speaker) ▶ □ [Speaker On]/□ [Speaker Off]



Note

During a Handsfree call, \$★\$ is displayed, and after Handsfree is cancelled, \$★\$ is displayed.

Receiving a Video Call

A call arrives

The ringtone sounds and the incoming call lamp blinks.

• 1/-: Adjust the ringtone volume. (Checking the specifications)



Incoming Video Call screen

Answer the call

To answer the call with sending your camera image to the caller

Press in [Use Image]. An image or Chara-den is sent to the other party according to the settings in "Alternate Image".

to terminate the call

Note

- Depending on the settings in "Style", the incoming call actions such as a ringtone, vibration or screen display vary. →P106, P108
- If the caller is saved in the Phonebook, depending on the saved settings, the incoming call actions, such as ringtone, screen display or incoming call lamp vary.
- When Manner Mode is set, the ringtone does not sound. When Public Mode (Drive Mode) is set, the ringtone does not sound
 and the incoming call lamp does not blink.
- . When "Open To Answer" is set, you can answer a video call by opening the handset.
- You can set to delay the incoming call action for a call made from a party not saved in the Phonebook in "Ring Delay".
- · When the Voicemail service is activated, SMS notifies you of a new message.
- Even if the Call Forwarding service is activated, an incoming video call is not forwarded if the forwarding destination is not a 3G-324M video-phone handset. Check the forwarding destination device before setting the Call forwarding.
- i-mode mail or Message R/F arriving during a video call is stored at the i-mode center. SMS can be received even during a
 video call.
- · A video call cannot be received with 32K. (Checking the specifications)

The Function Menu on the Incoming Video Call Screen

Incoming Video Call screen (P83) ▶ ♣ [Function] ▶ Perform the following operations

Answer

Receives a video call.

lanore

Reject an incoming call and hang up.

Answer Hold

Places the call on hold.

Call Forward

Transfers a video call to the specified number.

Note

Call Forwarding

• This option is not available unless you subscribe to the Call Forwarding service and you specify a forwarding destination.

Using Chara-den

You can send a character of Chara-den instead of camera image to the other party. The movement of the character can be controlled using keys.

· Set "Alternate Image" to "Chara-den" in advance.

Press 🕩 [Use Image] when a call arrives

- Press 0% and to control the character.
- To view the character's action

Press 🛦 [Function] to select "Action List" to open the action list screen. Select an action and press 🛦 [Select] to check the action.

To switch action mode

Press [Function] and select "Change Action" to switch between Whole action mode and Part action mode.



Video call screen ©BVIG

Note

- · For operations on the Action list screen or Chara-den, or details of Action modes, see "Chara-den" (P213).
- · Emotions of character are expressed as a whole in Whole action mode, and using a face, arms and legs in Part action mode.
- · When "DTMF On" is set, Chara-den cannot be controlled by pressing dial keys. (Checking the specifications)

Setting the Image to Send to the Other Party

Switching between Camera Image and Alternate Image

Video call screen (P80) ▶ use to select \$★\$ (Image) ▶ ☐

[Use image]/☐

[Camera On]







Note

- You can also press [4] to switch between Camera image and Alternative image.
- The Alternate image sent to the other party is either an image or Chara-den according to the settings in "Alternate image" of
 "Video Call Settings".
- While the Camera image is sent, \$★\$ is displayed, and while the Alternate image is sent, \$★\$ is displayed.

Switching between the Internal and External View of the Camera

Video call screen (P80) ▶ use 🖂 to select \$★\$ (Camera) ▶ 📠 [Ext. View]/ [Int. View]



Note

While the Internal camera is used, \$★\$ is displayed, and while the External camera is used, \$★\$ is displayed.

Handsfree

Setting Handsfree for Video Calls

Default Speaker

You can set whether the other party's voice to come from the speaker using Handsfree or from the earpiece when receiving a video call. (Checking the specifications)

♦ \$★\$ (Settings) ♦ "In-Call Setup" ▶ "Video Call Settings" ▶ "Handsfree" ▶ "Speaker"/"Earpiece"

Setting a Displayed Image during a Video Call

Switching between Main and Sub windows

Default

Main window: The other party's image Sub window: Your image

Video call screen (P80) ▶ use ← to select \$★\$ (Window) ▶ 🝱 [Swap View]



Note

While switched, \$★\$ is displayed, and after the headset is cancelled, \$★\$ is displayed.

Changing the Camera Image to a Mirror Image

You can see the In view with the right and left inversed (Mirror On), or with the original right and left (Mirror Off).

Video call screen (P80) ▶ Ⅰ

[Function] ▶ "Setup" ▶ "Mirror
On"/"Mirror Off"



Adjusting the white balance

Default

Auto (Checking the specifications)

You can adjust the white balance according to the light source of the shooting location.

Video call screen (P80) ▶ ♣ [Function] ▶ "Setup" ▶ "Lighting Conditions"

Automatic : Adjust automatically.

Sunny : Suitable for a call outdoor and sunny.

Indoor (Home): Suitable for a call under incandescent lighting.Indoor (Office): Suitable for a call under florescent lighting.

Night : Suitable for a call at night.

Select a setting ▶ ♣ [Select]

• If you select "Off", the backlight does not turn on.

Adjusting the Brightness of the Screen

Default

3 (Checking the specifications)

The brightness can be adjusted to 6 levels. (Checking the specifications)

- Video call screen (P80) ▶ ☐ [Function] ▶ "Brightness"

 The Brightness screen opens. (Checking the specifications)
- Use ♦ to adjust the brightness ♣ [OK]

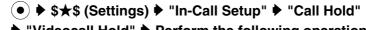
Videocall Hold

Setting a Video Call Hold Tone and Image

Default

Video Call Hold Tone: Japanese Video Call Hold Image: (Checking the specifications)

You can set a hold tone and an image that is displayed on your handset while a call is on hold. (Checking the specifications)



▶ "Videocall Hold" ▶ Perform the following operations

Videocall Hold Tone

Japanese: The hold tone is set to Japanese.

English: The hold tone is set to English.

Videocall Hold Image

Select a folder ▶ ● Select an image ▶ ●

■ Video Call Hold Tone

A call hold tone is played as follows:

Japanese

(Checking the specifications)

English

(Checking the specifications)

Video Call Settings

Changing the Video Call Settings

Setting Alternate image/Chara-den

Defau

(Checking the specifications)

You can set the alternate image sent by pressing $\fill \begin{tabular}{l} \bot \end{tabular}$ [Use Image] during a video call.

My Pictures: An image is set as the Alternative image. Go to Step 2.

Chara-den : Chara-den is set. Go to Step 2.

Select a folder ▶ ● Select an image/Chara-den ▶ ●

Phonebook

Phonebooks Available on the FOMA Handset	90
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Phonebooks Available on the FOMA Handset

There are 2 Phonebooks: the FOMA handset Phonebook and the UIM Phonebook. The following can be saved/set for each Contact:

· Only one per entry.

Item		Item	FOMA Handset Phonebook	UIM Phonebook
Number of Entries		er of Entries	Approx. 700*	Up to 50
	Name/Reading		1 per entry	1 per entry
	Nickname		1 number	Not available
	Primary Number		Not available (Checking the specifications)	Only 1 number (Checking the specifications)
	Phone number		Up to 7 numbers	Only 1 number
		Туре	Select from 9 types	Select from 9 types
_		Video Number	Available	Not Available
Savable Item	Email		Up to 3 addresses	Only 1 address
able		Туре	Select from 5 types	Not Available
Sava	URL		Up to 2 URL's	Not available
	Address		Up to 2	Not available
		Туре	Select from 3 types	Not Available
	Category		Select from X types	Select from X types
	Picture		One available	Not available
	Ringer ID		One available	Not available
	Chara-den		One available	Not available
	Birthday		One available	Not available
	Notes		One available	Not available
Secret			Available	Available (Checking the specifications)
Reject			Available	Not available
Sp	Speed Dial		Available	Not available

^{*:} This is an approximate number of entries when both Phonebooks save up to the maximum number of optional items. The available number of entries (up to 2000 entries) to be saved varies depending on the contents.

Note

· You can use the UIM Phonebook entries if you insert the UIM into another FOMA handset.

■ Notice

- It is recommended that you write down the contents of the Phonebooks and store it in a separate location.
 You can connect the handset to a PC using data link software and a FOMA USB cable (optional) and save Phonebook entries to the PC.
- It may not be possible to copy the data you have saved on your FOMA handset to a new model depending on the specifications. Check with a DoCoMo shop.
- DoCoMo is not responsible for lost data due to failure or repair of the FOMA handset.

Saving in the FOMA Handset Contacts





(¬) ▶ "[New]"



Create Contact screen

Perform the following operations

Name

Enter using Kanji, Hiragana, Pictographs, symbols, alphanumeric or Katakana. Up to 16 full-pitch or 32 half-pitch characters can be entered.

▶ Enter a name

Reading

Enter or edit when necessary. Enter using Katakana, alphanumeric or symbols. Up to 32 half-pitch characters can be entered.

Enter a Reading

Nickname

Enter using Kanji, Hiragana, Pictographs, symbols, alphanumeric or Katakana. Up to 50 full-/half-pitch characters can be entered.

▶ Enter a Nickname

Number

Up to 26 digits can be entered.

▶ Enter a phone number ▶ 🖼 [OK]

Type

Set a type for the phone number.

▶ Select a type ▶ Ⅰ [Select]

Video Number

Set whether the entered phone number is for a video-phone.

▶ "Yes"/"No"

Email

Enter using alphanumeric or symbols. Up to 50 half-pitch characters can be entered.

▶ Enter an Email address

Type

Set a type of an Email address.

▶ Select a type ▶ ♣ [Select]

Store To

Specify the saving destination. In this example, select "Phone".

▶ "Phone"/"UIM"

URL

Enter using alphanumeric or symbols. Up to 128 half-pitch characters can be entered.

▶ Enter a URL

Postal Address

Enter Address using Kanji, Hiragana, Pictographs, symbols, alphanumeric or Katakana. Up to 62 full- or half-pitch characters can be entered for "Street 1" and "Street 2". Up to 32 full- or half-pitch characters can be entered for other items.

Select item to enter ▶ ● Enter Address ▶ ●

Type

Set a type for the address.

Select a type ▶ ♣ [Select]

Category

▶ Select a category ▶ ♣ [Select]

Picture ID

Specify an image to be displayed on the Phonebook list or on the Incoming call screen for a call from this caller.

Take Picture : Capture an image to save. Press ● to capture an image and press ♣ [Insert] to save.

Select Picture : Select a folder and press •, then select an image and press • to save.

Remove Picture: Deletes a saved image.

Ringer ID

Specify a ringtone for a call from this caller.

Select a folder ▶ ● Select a ringtone/melody ▶ ●

Chara-den

Specify a Chara-den to be displayed as an alternative image during a video call to this party. (Checking the specifications)

Select a folder ▶ ● Select a Chara-den ▶ ●

Birthday

▶ Use � to enter the date ▶ ▲ [OK]

Secret

Save an entry as secret and set "Secret Data" to "Hide" to not display the entry.

▶ "Yes"/"No"

Reject

Reject an incoming call from the saved phone number.

▶ "Yes"/"No"

Notes

Enter using Kanji, Hiragana, Pictographs, symbols, alphanumeric or Katakana. Up to 128 full-/half-pitch characters can be entered.

Enter a note

3



Note

- Use the function menu to add a phone number, Email address, URL, or postal address field. →P94
- The default type for a phone number, email address, and postal address are "General phone", "Mobile phone" and "Home".

Number

- The following operations are available by pressing he [Function] on the phone number entry screen:
 - Select in order of "Attach Number" "Dialed Calls"/"Received Calls"/"Phonebook" to select a phone number from a call log
 or Contact to enter the phone number.
 - Select "Cancel Entry" to cancel saving.

Category

· The default for Category is "General".

Birthday

· The birth date also can be entered using dial keys.

Picture ID

· Depending on the image size, images may take a while to open. (Checking the specifications)

Secret

• If "Secret Data" is set to "Show", the setting field of "Secret" does not appear. (Checking the specifications)

Saving in the UIM Contacts

The Create Contact screen (P91) ▶ "Store To" ▶
"UIM"



Create Contact screen

Perform the following operations

Name

Enter using Kanji, Hiragana, Pictographs, symbols, alphanumeric or Katakana. Up to 10 full-pitch or 21 half-pitch characters can be entered. (Checking the specifications)

▶ Enter a name

Reading

Enter or edit when necessary. Enter using Katakana, alphanumeric or symbols. Up to 12 full-pitch or 25 half-pitch characters can be entered. (Checking the specifications)

▶ Enter a Reading

Primary Number (Checking the specifications)

Enter a primary phone number.

▶ Enter a phone number ▶ 📠 [OK]

Number

Up to 26 digits can be entered to the UIM Card (green) and up to 20 digits to the UIM Card (blue).

▶ Enter a phone number ▶ 🗔 [OK]

Type (Checking the specifications)

Set a type of a phone number.

▶ Select a type ▶ Ⅰ [Select]

Emai

Enter using alphanumeric or symbols. Up to 50 half-pitch characters can be entered.

Enter an Email address

Category

▶ Select a category ▶ ♣ [Select]

Secret (Checking the specifications)

Save an entry as secret and set "Secret Data" to "Hide" not to display the entry.

▶ "Yes"/"No"

3

〔i∞ [Complete]

Note

· The default type for a phone number is "General Phone".(Checking the specifications)

Number

- The following operations are available by pressing 🔔 [Function] on the phone number entry screen:
 - Select in order of "Browse" "Dialed Calls"/"Received Calls"/"Phonebook" to select a phone number from a call log or Contact to enter the phone number.
 - Select "Cancel Entry" to cancel saving.

Category

· The default for Category is "General".

Secre

• If "Secret Data" is set to "Show", the setting field of "Secret" does not appear. (Checking the specifications)

The Function Menu on the Create Contact Screen

The Create Contact screen (P91) ▶ ♣ [Function] ▶ Perform the following operations

Add Number

Adds another phone number entry field.

Add E mail

Adds another Email address entry field.

Add URL

Adds a URL entry field.

Add Postal Address

Adds a postal address entry field.

Cancel

Cancels saving an entry to the Phonebook.

Note

. If "Store To" is set to "UIM", only "Cancel" is displayed.

Saving Contacts to the Phonebook from Received Calls or Dialed Calls

You can save entries to a Phonebook from the list or detail screens of calls, mail, SMS, bookmarks, or screen memos that contains a phone number, mail address or URL. Also, you can save a phone number currently being entered/displayed on the phone number entry screen, compose mail screen, or Web site.

<Example: Saving an entry from Dialed Calls list to the FOMA handset phonebook>

Dialed Calls list screen (P56) ▶ Select an entry ▶ 👍 [Function]

- "Register"
- To save from other screens

Select an item or phone number and press _h_ [Function], then select "Add to Phonebook".

Select a saving method ▶ ♣ [Select]

 An item to overwrite appears as "Replace Email", "Replace URL" or "Replace Picture" depending on the selected item or display under Step 1.

Create New Contact: Save a new entry to a Phonebook. Go to Step 5.

Add to Contact : Add items to an existing Phonebook entry. The phonebook selection screen

appears.

Replace Number : Overwrites an existing Phonebook entry. The phonebook selection screen

appears.

3 Select a Phonebook entry to save ▶ ●

· Go to Step 5 if you select "Add to Contact".

✓ Select a phone number to overwrite ➤ ♣ [Select]

- Select an Email address if selecting "Overwrite Email", and a URL if selecting "Overwrite URL" in Step 2.
- If "Replace Picture" is selected in Step 2, a confirmation to overwrite appears. Press 🔔 [Yes] and go to Step 5.

5 Save/edit the Phonebook entry ▶ 🕩 [Complete]

• For saving a Contact, see Step 2 in "Saving to the Phonebook" (P91).

Note

- To save an item from the Barcode reader scanned result screen, select "Add to Phonebook" and select "Add to Phonebook" on the Function menu screen. If the Scanned result screen contains a phone number, select the phone number and press and select "Add to Phonebook" on the Function menu screen.
- The following operations are available by pressing 🔔 [Function] on the Contact selection screen:
 - Select "Search" to find a Contact. →P97
 - Select the order of "View" ▶ "Phone & UIM Card"/"UIM Card"/"Phone Contacts" to select a Contact type (phone or UIM).
 - Select "Cancel" to cancel the operation.

Edit Category/UIM Category

Saving/Editing a Category Name

Category names can be saved/edited/managed for both the FOMA handset phonebook and the UIM phonebook. Up to 10 categories can be saved in each Phonebook.

- The pre-installed "General" cannot be edited or deleted.
- Only the category names and members can be saved/edited on the UIM phonebook.
- Phonebook list (P98)/Phonebook detail screen (P98) ▶ ♣ [Function] ▶ "Manage Contacts" ▶ "Edit Phone Categories"/"Edit UIM Categories"

■ To view a category before editing

Select a category and press ● [Select]. The Category detail screen opens and you can check a set image or ringtone, or assigned members.

Screen to be inserted

Categories screen

"[New Category]"

To edit a saved category

Select a saved Category and press ____ [Function], then select "Edit Category".

Screen to be inserted

New Category screen

Perform the following operations

Name

Enter a category name. Up to 24 full-/half-pitch characters can be entered.

▶ Enter a name

Members

Select a Phonebook entry from the select a member screen.

Select a Phonebook entry
●
■ [Complete]

Picture ID

Specify an image to be displayed on the incoming call screen when a call arrives from a group member.

▶ Select a folder ▶ ● ▶ Select an image ▶ ●

Ringer ID

Specify a ringtone for a call from a category member.

Select a folder ▶ ● Select a ringtone/melody ▶ ●

Light ID

Specify an Light ID for the incoming call lamp when a call arrives from a group member.

Select an Light ID ▶ ● [Select]

Note

Members

- The following operations are available by pressing 🔔 [Function] on the Member selection screen:
 - Select "Search" to find a Contact. →P97
 - Select "Search All"/"Unselect All" to select or deselect all Contacts.
 - Select "View Selected" to open a list of selected Contacts.
 - Select "Cancel" to cancel the operation.

Light ID

• If you select "(None)", this option is set to the same setting as "Lights ID".

The Function Menu on the Categories/Category Detail Screen

Categories screen (P95)/Category detail screen (P96) ▶ ♣

[Function] ▶ Perform the following operations

Edit Category

Edit the selected category. Go to Step 3 in "Saving/Editing a Category Name" (P96).

Delete Category

Deletes the selected category.

▶ Ⅰ [Yes]

Making a Call from the Phonebook

Searching for an Entry Using Its Reading/Alphabet/Phone Number/ Symbols/Pictogram

Enter a reading or phone number to search for a Phonebook entry. You can also enter alphabet characters, symbols or pictographs to search for an entry.

Phonebook list (P98) ▶ ♣ [Function] ▶ "Search" ▶ Perform the following operations

Reading Enter a part of the reading. (Checking the specifications) ▶ Enter a part of the Reading ▶ ●
Alphabet Enter alphabet characters contained in any item of the entry. (Checking the specifications) ▶ Enter alphabet characters ▶ ●
Phone Number Enter a part of the phone number. (Checking the specifications) ▶ Enter a part of the phone number ▶ ●
Symbol Enter a symbol contained in any item of the entry. (Checking the specifications) ▶ Select a symbol ▶ ▲ [Confirm] ▶ ●
E-Moji Enter a pictograph contained in any item of the entry. (Checking the specifications) ▶ Select a pictograph ▶ ⊾ [Confirm] ▶ • (Checking the specifications)

2 Select a Phonebook entry ▶ 🍥

The phone number entry screen opens with the phone number entered.

To make a video call

Filter by Email

You can display only phonebook entries with Email saved on the Phonebook list to find an entry.

- Phonebook list (P98) ▶ ♣ [Function] ▶ "Filter by" ▶ "Email"

 The Phonebook list screen of only entries with Email opens.
- 2 Select a Phonebook entry ▶ ▶ Select the phone number ▶ ◎

The phone number entry screen opens with the phone number entered.

3 ©