

# Making/Answering Calls

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## Making Calls

### 1 Enter a phone number

- Enter up to 80 digits. If you enter more than 27 digits, only the last 26 digits are displayed.
- Start from the area code even for a local call.
-  [Register] : Go to Step 2 (P95) in "Saving Contacts to Phonebook from Received Calls or Dialed Calls".

#### ■ To make a call to a general phone

Area Code – City Code – Phone Number

#### ■ To make a call to a mobile phone

090 – XXXX – XXXX/080 – XXXX – XXXX

#### ■ To make a call to a PHS

070 – XXXX – XXXX






Phone number entry screen

### 2



Start talking when the other party answers.

-  [Swap]: Calls up another function such as Phonebook. →P226
-  to : Sends push signals (DTMF).



Talking screen

### 3






to terminate the call

#### Note

- If you hear the Caller ID Display Request service voice prompt, make a call again sending the Caller ID.

#### ■ To correct an entered phone number

To delete an entered digit, use  to move the cursor to the right of the digit and press .  
To add a digit, use  to move the cursor to the position and enter the digit with the dial keys.

#### ■ Screen display during dialing


The other party's name appears if the party is saved in the Phonebook. However, when a call is made to a party that has been saved as secret by setting "Secret Data" to "Hide", the phone number is displayed. (Checking the specifications)


## The Function Menu on the Phone Number Entry Screen

### 1 Phone number entry screen (P54) [Function] Perform the following operations

#### Attach Number

Enter the phone number referring to the phonebook or Dialed/Received Calls.

**Phonebook** : Select the phonebook entry and press  [Select].

**Dialed Calls** : Select a history and press  [Select].

**Received Calls** : Select a history and press  [Select].

#### Insert

Enters "p", "w", or "n" at the cursor location. →P59

#### Caller ID

Makes a call after setting to show/hide the Caller ID. →P58

---

### Video Call

Makes a video call to the entered phone number.

---

### Send Message

The entered phone number becomes the destination.  
Compose and send a mail. →P172

---

### Multi Number

Select a number to use for Caller ID when making calls. →P251

---

### Add Intl Access No.

Adds an international access number at the beginning of the entered phone number. →P61

---

### Add Country Code

Adds a country code at the beginning of the entered phone number. →P270

---

### Insert

(Checking the specifications)

---

### Editing Function

Uses the edit functions. →P261

---

### Cancel Entry

Cancels storing. (Checking the specifications)

---

## Note

### Attach Number

- Selecting "New Call" from the function menu during a call will bring up the phone number entry screen with "Browse" displayed. (Checking the specifications)

### Video Call

- Selecting "New Call" from the function menu during a call to make a video call, will display a confirmation whether to dial after disconnecting the current call. Pressing [ch] [Yes] terminates the current call and makes a video call to the newly dialed phone number.

## The Function Menu on the Talking Screen

### 1 Talking screen (P54) ▶ [ch] [Function] ▶ Perform the following operations

---

#### Mute

Turns off the sound.

---

#### Unmute

Cancels Mute.

---

#### Spkrphone On

Switches the sound source to the speaker to perform a Handsfree call.

---

#### Spkrphone Off

Cancels the Handsfree call.

---

#### My Personal Info

Displays your phone number.

---

#### Hold

Places the call on hold.

---

#### Use Bluetooth

- Searches and connects to a registered Bluetooth headset, etc. (Checking the specifications)
- 

#### New Call

Places the active call on hold and makes another call. →P248

Continued on the next page ●●●

### Dialed Calls

Opens the Dialed Calls list.

### Received Calls

Opens the Received Calls list.

### Other Information

Displays other information. →P242 (Checking the specifications)

## Dialed Calls

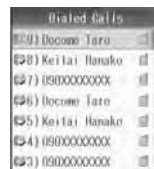
# Calling the Same Party Again

Up to XX entries can be saved in the Dialed Calls for both voice calls and video calls. A phone number, dialed date and time, ringing duration, and show/hide Caller ID are saved in the Dialed Calls.

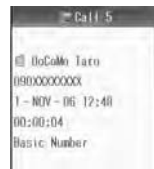
- If there are more than XX entries, the oldest entries will be overwritten first.
- Calling the same phone number overwrites the entry of the latest called date and time.



- The other party's name appears if the party is saved in the Phonebook.



Dialed Calls list




Dialed Calls detail screen



The phone number entry screen opens with the phone number entered.



- Press  to make a call in the same way (voice/video call) as the entry.

**To make a video call**

Press .

### Note

- You can also make a call by selecting an entry on the Dialed Calls list and performing Step 3 and subsequent steps.
- If the call was made using an additional number of Multi Number, the icon registered to the number is displayed. (Checking the specifications)
- Calls made to a party saved as secret while "Secret Data" is set to "Hide", or a party whose calls are set to be rejected in Phonebook are displayed as "Private" on the Dialed Calls list or Dial Calls detail screen.
- Calls made to parties who are not saved in the Phonebook are displayed as "Name unknown" on the Dialed Calls detail screen.

### ■ Icons on the Dialed Calls list (Checking the specifications)

The following icons indicate types of calls:

- ★\$: Voice Call  
 ★\$: Video Call  
 ★\$: Dialed Call  
 ★\$: Missed Dialed Call  
 ★\$: Number1  
 ★\$: Number2
- Dialed calls made to parties saved in the Phonebook have icons saved under "Type".

## The Function Menu on the Dialed Calls List and Dialed Calls Detail Screen

### 1 Dialed Calls list (P56)/Dialed Calls detail screen (P56) ▶

 [Function] ▶ Perform the following operations

#### Store

Save a phone number from a call log to the Phonebook. Go to Step 2 (P95) in "Saving Contacts to Phonebook from Received Calls or Dialed Calls".

#### Video Call

Makes a video call to the phone number in the history.

#### Delete

Deletes the selected/displayed entry.

▶  [Yes]

#### Delete All

Deletes all entries from the Dialed Calls.

▶  [Yes]

#### Caller ID

Sets to show/hide the Caller ID.

▶ "Show ID"/"Hide ID"

#### Send Message

Creates and sends a new mail with the phone number in the Dialed Calls. →P172

#### Add Digits

The phone number entry screen opens with the phone number in the history entered. Go to Step 2 in "Making a Call" (P54).

#### Attach Number

**Phonebook** : Opens the Phonebook list.

**Dialed Calls** : Opens the Dialed Calls list.

**Received Calls** : Opens the Received Calls list.

#### Multi Number

Select a number and make a call. →P251

#### Copy All Text

Copies all text on the Dialed Calls detail screen.


## Calling the Last Dialed Number

You can open the phone number entry screen with the last dialed number entered to make a call easily.

### 1 ▶ **★\$ (Accessories)** ▶ "Recent Calls" ▶ "Notepad"

The phone number entry screen opens with the phone number entered.

### 2 /

- Press  to make a call in the same way (voice/video call) as before.

Continued on the next page ●●●

- To make a video call  
Press .

## Auto Redial

### Redialing Automatically

Default    Off (Checking the specifications)

You can set the handset to redial automatically when a call was not connected due to a busy line, etc. (Checking the specifications)

- 1       (Settings)  "General Settings"  "Auto Redial"  "On"/  
"Off"

## 186/184

### Showing/Hiding Caller ID for Each Call


There are 2 ways to show/hide Caller ID for each call: adding "184"/"186", or using the function menu on the phone number entry screen.

#### Showing/Hiding Caller ID by Adding 184/186





- 1 Enter "184"/"186"  enter the phone number

- To show Caller ID  
Enter "186" before the phone number.
- To hide Caller ID  
Enter "184" before the phone number.


- 2   

- To make a video call  
Press .

#### Showing/Hiding Caller ID Using the Function Menu

- 1 Enter the phone number   [Function]  "Caller ID"  "Show ID"/"Hide ID"

- 2   

- To make a video call  
Press .

#### Note

- The same operation is available from the Phonebook, Dialed Calls or Received Calls lists/detail screens.
- You can set to show/hide Caller ID to the network in advance. →P51
- You can set to Show/Hide Caller ID for each Contact. →P128

## Showing/Hiding Caller ID for the Next Call

You can set to show/hide the Caller ID for the next call in advance. (Checking the specifications)

- 1   **\$★\$ (Settings)** ▶ **"In-Call Setup"** ▶ **"Caller ID Notification"** ▶ **"Next Call Only"** ▶ **"Show"/"Hide"**




## Sending Push Signals Quickly

Enter "p"/"w"/"n" and a number after the phone number to send number after the alphabetic character as push signals (DTMF).

- Signals may not be received depending on the device on the receiving side.

### Entering "p"




A call can be made with a "p" and a number after the phone number. After the number before "p" is connected, the number after "p" is sent in DTMF about three seconds later. This function is convenient for dialing an extension after a phone number is connected.


- 1 Enter a phone number ▶  [Function] ▶ **"Insert"** ▶ **"Pause"** ▶ enter a number to send ▶  / 

After the call is connected, the number after "p" is sent automatically.

### Entering "w"

A call can be made entering a "w" and a number after the phone number. When the number before "w" is connected, the number after "w" is keyed in waiting to be sent in DTMF. This function is convenient for sending a message to a pager, reserving tickets, or checking the balance of your bank account over the phone.

- 1 Enter a phone number ▶  [Function] ▶ **"Insert"** ▶ **"Wait"** ▶ Enter a number to send ▶  / 

- 2  [OK]

The number after "w" is sent.

### Entering "n"

You can make a call entering "n" after a phone number and entering a number to be sent instead of "n". After the number before "n" is connected, the number entered for "n" is sent in DTMF. This function is convenient to make an international credit card call that is connected using the access number and then requires a credit card number, PIN number or a phone number.

\*: From January, 2001, the DoCoMo pager service changed its name to QUICKCAST.



- 1 Enter a phone number ► [Function] ► "Insert" ► "n" ► Enter a number to send ► /

The entry screen of the number to be sent instead of "n" is displayed.

- 2 Enter "n" value ► [OK]

When the call is connected, the entered number is sent instead of "n".

## WORLD CALL

### Making International Calls

**WORLD CALL is an international calling service available from a DoCoMo mobile phone. FOMA service subscribers are also signed up for WORLD CALL at the time of initial subscription (except subscribers explicitly declining this service).**

- You can make calls to about 220 countries and regions around the world.
- Charges for "WORLD CALL" are added to the monthly FOMA service call charges.
- No initial fee and no fixed monthly charges apply.
- This service is not available with some billing plans.
- For details on WORLD CALL, contact the "DoCoMo Information Center" on the back of this manual.
- When using international carriers other than DoCoMo, contact the prospective carrier directly.

### Changes to the International Call Dialing Procedure

**The "MY LINE" service is not applicable to mobile phone communications, including WORLD CALL service. Along with the introduction of the "MY LINE" service, the dialing procedure for international communications using a mobile phone has been changed. Consequently, the previous dialing procedure (Step 1 in "Making an International Call" (P37) without the prefix "010") can no longer be used.**

An "International Video Call" to an overseas party with a specific 3G mobile phone can be made by pressing after the following dialing procedures.

- For information about the countries where connection can be made and telecommunications carriers, refer to the DoCoMo's Web site.
- For details, contact the "DoCoMo Information Center" on the back of this manual.

### Making an International Call by Entering a Phone Number

Enter the phone number in the following format:

- 1 Enter "009130-010-Country Code-Area Code (City Code)-Phone Number"


- Exclude the leading "0" (zero) from the area code (city code) (in some countries or regions such as Italy, the leading "0" may be required)

- 2 /

■ To make a video call

Press .

## Making an International Call Using "+"

Enter "+" at the beginning of a phone number and dial to replace "+" with an international access code automatically. Press  for 1+ seconds to enter "+".

- Set "Auto-Assist Settings" of "International Access Code" to "On" before making a call. →P62
- The automatically added International Access Code is set to WORLD CALL (009130010) by default. →P62

### 1 (for 1+ seconds) ▶ Enter "Country Code - Area Code (City Code) - Phone Number"

- Exclude the leading "0" (zero) from the area code (city code) (in some countries or regions such as Italy, the leading "0" may be required).

### 2 /

The confirmation to dial is displayed.

- The phone number with the International Access Code added is displayed on the confirmation to dial screen.

#### ■ To make a video call

Press .

### 3 [Yes]

#### Note

- This option is available only inside the FOMA network service area.
- If the phone number has "+81" as its prefix, "+" will not be converted into the International Access Code.

## Making an International Call Using a Function Menu

You can select an international access code from the function menu and add it to the phone number.

### 1 Enter "Country Code - Area Code (City Code) - Phone Number"

- Exclude the leading "0" (zero) from the area code (city code) (in some countries or regions such as Italy, the leading "0" may be required).

### 2 [Function] ▶ "Add International Access No." ▶ Select a number ▶ [Select]

The international access code is added at the beginning of the phone number.

### 3 /

#### ■ To make a video call

Press .

#### Note

- WORLD CALL is set as the international access code by default. International access codes can be added. →P62

## Making an International Call Easily

### Setting to Add the International Access Code Automatically

Default    Auto Assist: Off    Access Code: World Call (0091300101)

You can set whether to add an international access code automatically instead of "+" when you make a call by entering "+" at the beginning of the phone number. Also, you can specify the international access code to be added automatically.

- 1 ▶ **\$★\$ (Settings)** ▶ "In-Call Setup" ▶ "Intl Dial Settings" ▶ "Intl Access Code" ▶ "Auto-Assist Settings" ▶ Perform the following operations

#### Auto Assist

▶ "On"/"Off"

#### Access Code

▶ Select an International access code ▶ [Select]

#### Note

##### Access Code

- You can save international access codes under "IDD Prefix Settings".

### International Call Setting

#### Storing International Access Codes

Up to three international access codes can be stored.

- 1 ▶ **\$★\$ (Settings)** ▶ "In-Call Setup" ▶ "Intl Dial Settings" ▶ "Intl Access Code" ▶ "IDD Prefix Settings"

- : View the stored international access codes.



IDD Prefix Settings screen

- 2 "[New Entry]" ▶ Perform the following operations

#### Name

Save the name of the international access code. Up to XX full-pitch or XX half-pitch characters can be entered.

▶ Enter the name ▶ [OK]


#### Access Code

Up to XX digits can be entered.

▶ Enter the access code ▶ [OK]

- 3 [Complete]

### Note

- The following operations are available by pressing  [Function] on the name entry screen/access number entry screen:
  - Select "Editing Function" to edit text. →P261
  - Select "Cancel Entry" to cancel saving.

## The Function Menu on the IDD Prefix Settings Screen

- The function menu is available only while a saved international access code is selected.

### 1 IDD Prefix Settings screen (P62) [Function] Perform the following operations

#### Edit

You can correct the selected international access code. Go to Step 2 of "Storing International Access Code" (P62).

#### Delete

The selected international access code will be deleted.

#### New

Go to Step 2 of "Storing International Access Code" (P62).

### Note

#### Edit

- The pre-installed "World Call" number can also be edited.

#### Delete

- The international access number set as Auto-Assist cannot be deleted.

## Sub Address

### Making a Call by Specifying a Sub Address

**Default**    (Checking the specifications)

You can set whether digits after "\*\*\*" of a phone number with "\*\*\*" inserted are identified as a sub-address. A sub-address is used to call up a specific device connected to an ISDN line or to select contents on "V live".

### 1 \$\*\$ (Settings) "In-Call Setup" "Sub Address" "On"/ "Off"

### Note

- \*\*\* is not identified as a delimiter of a sub-address if: (Checking the specifications)
  - \*\*\* is entered at the beginning of the phone number
  - A specific number such as "184" or "186" is entered at the beginning of the phone number
  - \*\*\* is entered right after "p" or "w"

## In-Call Timer

# Warning with Display and Alarm when a Set Period Elapses during a Call

Default    Display: Off    Beep: Off

You can set to warn by displaying information about a call on the screen and sounding an alarm if the set period of time elapses during the call. (Checking the specifications)

**1** ▶ (Settings) ▶ "In-Call Setup" ▶ "In-Call Timer" ▶ Perform the following operations

### Display

**Time** : Shows the duration of the call.

**Credit Available** : Shows the available remaining amount to the amount set under "Credit Limit".

**Off** : Nothing is displayed.

### Beep

Enter an interval between Beeps of the range from 1 second to 999 seconds.

▶ "60 Seconds"/"Off" ▶ Enter Beep interval ▶ [OK]

- The alarm setting completes if you select "Off".

### Note

- The following operations are available by pressing [Function] on the alarm interval entry screen:
  - Select "Editing Function" to edit text. →P261
  - Select "Cancel Entry" to cancel saving.

### Display

- If "Credit Available" is set, it is impossible to make a call and the counter is reset when exceeding the "Credit Limit".

## Talking Using Handsfree

You can set to hear the other party's voice from the speaker.

**1** Talking screen (P54) ▶ [Function] ▶ "Spkrphone On"

■ To cancel a handsfree talking

Press [Function] and select "Spkrphone Off". (Checking the specifications)

### Note

- Keep a distance of at least XX cm between the handset and your ear during a Handsfree call.
- To operate during a video call →P83

## In-Car Handsfree

# Talking in a Car, Hands Free

Connecting the handset to a handsfree device, such as an in-car handsfree kit 01 (optional) or a car navigation system, allows you to make or receive a voice call from a handsfree device.

For operations of a handsfree device, refer to the user manual of the device. To use an in-car handsfree kit 01 (optional) via USB, a FOMA in-car handsfree cable 01 (optional) is necessary.

**Note**

- If you connect the handset with a Bluetooth handsfree device via a Bluetooth connection, register the device before connecting.
- To use a handsfree device via USB connection, set "USB Mode Settings" to "Data Connection".
- Screen display for incoming or a ringtone are in accord with the settings on the handset.
- When you switch to handsfree, a ringtone sounds from the handsfree device even if Manner Mode is set or "Ring Volume" is set to "0" for the handset.
- The incoming call actions with Public Mode (Drive Mode) activated is in accord with Public Mode (Drive Mode) settings.
- The ring actions with Answering Machine activated is in accord with the "Record Message" settings.
- Folding the handset during a call does not affect the call. (Checking the specifications)

## Talking via Bluetooth

You can talk connecting the handset to a commercially available Bluetooth device such as a Bluetooth headset.

- Register the Bluetooth device before connecting it to the handset. →P239
- For operations of a Bluetooth device, refer to the user manual of the device.

### 1 Make/Receive a Call using a Bluetooth device

**Note**


- \$\*S appears when the handset is connected to a Bluetooth device.

■ **To switch to a Bluetooth device during a call**  
(Checking the specifications)

## Receiving a Call

### 1 A call arrives

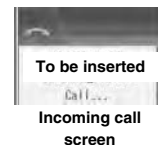
The ringtone sounds and the incoming call lamp blinks.

- : Stops the ringtone or vibration.

### 2 / [Answer]

Answer the call.

### 3 to terminate the call



■ **Display of the Incoming call screen (with Caller ID)**

If the caller is saved in the Phonebook, the name and phone number are displayed. If an image is saved in the Phonebook, the specified image is displayed. (Checking the specifications)

- If an image is saved for a group, the image for the group takes precedence to be displayed. (Checking the specifications)
- When the "Secret Data" is set to "Hide", "Private ID" is displayed when a call arrives from a caller saved as secret in the Phonebook.

- If a call arrives to an additional number of Multi Number, the ringtone set in "Multi Number" sounds and the following icon appears on the incoming screen:
  - \$★/\$★\$: Incoming voice call
  - \$★/\$★\$: Incoming video call
  - \$★/\$★\$: Incoming data

#### ■ Display on the Incoming call screen (without Caller ID)

The reason for no Caller ID is displayed instead of a phone number. →P127

#### Note

- The incoming call actions such as a ringtone, vibration or screen display vary depending on the settings in "Style". →P106, P108
- When Manner Mode is set, the ringtone does not sound. When Public Mode (Drive Mode) is set, the ringtone does not sound and the incoming call lamp does not blink.
- When "Multi-key" is set, you can answer the call by pressing a key other than the key in Step 2.
- When "Open to Answer" is set, you can answer a call by opening the handset.
- If you subscribe to the Voicemail, Call Waiting or Call Forwarding service, when "Incoming Call Mgmt" is set to "Answer Call" and "Incoming Call Setting" is enabled, a busy tone during a call sounds if a call arrives during another call. If a busy tone during a call sounds, each service is available. →P251
- You can set "Ring Delay" to delay the incoming call action for a call made from a party not saved in the Phonebook.
- Use the following functions to reject incoming calls from a caller not saved in Contacts/specific caller.
  - Set "Not in Phonebook" to "Reject".
  - Set "Reject Calls" of Phonebook to "Yes".

## The Function Menu on the Incoming Call Screen

### 1 Incoming call screen (P65) [Function] ▶ Perform the following operations

#### Answer

Answer the ringing call.

#### End Active Call & Answer

Terminate an active voice call to answer a ringing call.

#### End Held Call & Answer

Terminates a call on answer hold to answer another call. (Checking the specifications)

#### Reject Call

Reject an incoming call and hang up.

#### Response Hold

Places the call on hold.

#### Voicemail

Connects a call to the Voicemail center.

#### Call Forwarding

Transfers an incoming call to the specified number.

#### Note

##### Voicemail

- This option is not available unless you subscribe to the Voicemail service.

##### Call Forwarding

- This option is not available unless you subscribe to the Call Forwarding service and you specify a forwarding destination.

## Multi-key

### Answering a Call by Pressing a Dial Key

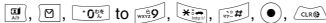
Default  On

You can set to answer a voice call by pressing a key other than  [Answer], ,  (for 1+ seconds). (Checking the specifications)

**1**  ▶ **\$★\$ (Settings)** ▶ "In-Call Setup" ▶ "Answer Function" ▶ "Multi-key" ▶ "On"/"Off"

#### Note

- After setting, the following keys can be used to answer a call.



- This function is not available when a video call arrives.

## Open to Answer

### Answering a Call by Opening the Handset

Default  On

You can set to answer a voice or video call by simply opening the handset when a call arrives while the handset is folded.

**1**  ▶ **\$★\$ (Settings)** ▶ "In-Call Setup" ▶ "Answer Function" ▶ "Open to Answer" ▶ "On"/"Off"

#### Note

- When "Open to Answer" is set, answer hold operations or function menu of the incoming call screen are unavailable.

## Received Calls

### Using Received Calls

Up to 20 incoming voice or video call entries are saved in Received Calls. A phone number, received date and time, ringing duration, and show/hide Caller ID are saved in the entries.

- If there are more than 20 entries, the oldest entries will be overwritten first.
- Receiving a call from the same phone number overwrites the entry of the latest received date and time.

**1**  ▶ "Received Calls"

- The caller's name appears if the caller is saved in the Phonebook.



Received Calls list



## 2 Select an entry

Screen to be inserted

Received Calls detail screen




### 3

The phone number entry screen opens with the phone number entered.



### 4

- Press  to make a call in the same way (voice/video call) as the entry.

#### ■ To make a video call

Press .

#### Note

- Operations of a function menu from the Received Calls list or Received Calls detail screen are the same as the Dialed Calls list or Dialed Calls detail screen. →P57
- You can make a call also by selecting an entry on the Received Calls list and performing Step 3 and subsequent steps.
- If the call arrives to an additional number of Multi Number, the icon of the number is displayed. (Checking the specifications)
- The reason for no Caller ID is displayed for the call log entry without Caller ID. →P127
- Dialed Calls entries from a caller who is saved as secret when "Secret Data" is set to "Hide", or a caller whose calls are set to be rejected in Phonebook are displayed as "Secret" on the Received Calls list or Received Calls detail screen.
- Calls made to parties who are not saved in the Phonebook are displayed as "Name unknown" on the Received Calls detail screen.
- When "Show in Call Logs" is set to "Off", a call that is hung up within the time set in "Ring Delay" is not saved in Received Calls.
- The call log entry of a dialed call may have a different number from the number actually dialed.

#### ■ Icons on the Received Calls list screen (Checking the specifications)

The following icons indicate types of calls:

★\$: Voice call   ★\$: Video call   ★\$: Connected call   ★\$: Missed call   ★\$: Number1   ★\$: Number2



- Received calls from parties saved in the Phonebook have icons saved under "Type".

## Adjusting the Other Party's Volume during a Call

Default   (Checking the specifications)

The earpiece volume can be adjusted in X levels from X to X. (Checking the specifications)

### 1 Talking screen (P54)

- : Increases the volume.
- : Decreases the volume.

#### Note

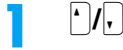
- The adjusted earpiece volume will be retained after the call. (Checking the specifications)

## Adjusting the Ringtone Volume

Default 7

The ringtone volume can be adjusted in 8 levels from 0 to 7.

- The default settings vary depending on the settings of "Style".



- When the volume is set to "1", pressing sets "Vibrate" and pressing again sets "Silent".

### Note

- You can also set the ringtone volume using "Detail" under "Sound Profiles".
- The ringtone volume cannot be adjusted when Manner Mode is set.
- The set volume is used for incoming calls, incoming mails, Voicemail calls, Calendar alarms, incoming data, and Reminders. (Checking the specifications)

## Power Setting

### Saving Power Consumption during a Call

Default On

(Checking the specifications)



## Placing a Call on Hold When You Cannot Answer the Call



The call is placed on answer hold. The caller hears the hold tone set in "Response Hold Tone" under "Call Hold".

Screen to be inserted

Response Hold screen



#### Video calls

Press / to send a camera image to the other party. Press [Use Image] to send the image set in "Alternate image"/Chara-den to the other party.

#### To terminate a call

Press .

### Note

- The caller is charged even during an answer hold.
- When the handset is folded and "Open to Answer" is set, answer hold is not available.

Continued on the next page ●●●

- If you subscribe to the Voicemail service/Call Forwarding service, you can connect the incoming call to the Voicemail Center or forward the incoming call to the specified phone number. →P66, P84

## Response Hold Tone

### Setting the Response Hold Tone

You can set the response hold tone to Japanese/English. You can also record and set a personal answer hold tone.

#### Specifying a Response Hold Tone

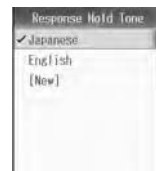
Default    Japanese

## 1 ▶ \$★\$ (Settings) ▶ "In-Call Setup" ▶ "Call Hold" ▶ "Response Hold Tone"

**Japanese** : The response hold tone is set to Japanese.

**English** : The response hold tone is set to English.

**Personal** : The response hold tone is set to Recorded data.



Response Hold Tone screen

## 2 Select a hold tone

#### Note

##### Personal

- If an Answer Hold Tone has not been recorded, "Personal" is displayed as "New".

#### ■ Response Hold Tone

An Response hold tone is played as follows:

##### Japanese

I cannot take your call now. Please wait or call again later.

##### English

I cannot take your call now. Please hold the line for a moment or call me back later. Thank you.

### Recording Response Hold Tone

## 1 Response Hold Tone screen (P70) ▶ Select "New" ▶

[Record]

Start recording. After recording finishes, the Response Hold Tone screen returns.

- After recording completes, "New" is changed to "Personal".

#### Note

- For recording, see "Recording Voice Notes" (P218).

## The Function Menu on the Response Hold Tone Screen

### 1 Response Hold Tone screen (P70) [Function] Perform the following operations

#### Set as Default

Sets the selected item as the response hold tone.

#### Play

Plays the selected item.

#### Rerecord

Records the data again.

 [Yes]  Record

#### Delete

Deletes the recorded data.

## Placing a Call on Hold

### 1 Talking screen (P54) [Function] "Hold"




The call is placed on hold. The hold tone set in "Answer Hold" under "Call Hold" is played to the caller.

#### Video calls


The hold tone and image set in "Videocall Hold" under "Call Hold" are sent to the caller.

### 2 when you can answer the call (Checking the specifications)

#### Video calls

Press  /  to send a camera image to the other party. Press  [Use Image] to send the image set in "Alternate Image"/Chara-den to the other party. (Checking the specifications)

#### To terminate a call

Press .

## Answer Hold

## Setting the Answer Hold Tone and Image

Default    Answer Hold Tone: Japanese    Answer Hold Image: (Checking the specifications)

You can set a hold tone and an image that is displayed on your handset and the other party's while a call is on hold. (Checking the specifications)

### 1 \$★\$ (Settings) "In-Call Setup" "Call Hold" "Answer Hold" Perform the following operations

#### Answer Hold Tone

**Japanese** : The answer hold tone is set to Japanese.

**English** : The answer hold tone is set to English.

#### Answer Hold Image

 Select a folder  Select an image 

■ **Answer hold tone**

The Answer hold tone is played as follows:

**Japanese**

(Checking the specifications)

**English**

(Checking the specifications)

**Public Mode (Drive Mode)**

**Using Public Mode (Drive Mode)**


**Public Mode is an automatic response service to assist in observing manners in public locations. When Public Mode is set, a voice prompt is played to the caller indicating that you are driving or at a place where you cannot talk (such as on a train, bus, or in a movie theater) and cannot answer the call, and the call is disconnected.**

- You can set or cancel Public Mode only in Standby (and when \$★\$ is displayed).
- This option is not available during data communication.

**1  (for 1+ seconds)**

When a call arrives, a voice prompt is played indicating that "you are either driving or at a place where you cannot use the handset and cannot answer the call. Please call again later."

■ **To cancel Public Mode (Drive Mode)**

Press  (for 1+ seconds) on the wallpaper screen.

■ **When Public Mode (Drive Mode) is set**

Even when a call arrives to your handset, the ringtone does not sound. "X Missed Calls" is displayed on the screen and the call is stored in Received Calls.

A voice prompt indicating that you are driving or you are at a location where you cannot use the handset is played to the caller, and the call is disconnected.

**Note**

- \$★\$ appears at the top of the screen when Public Mode is set.
- Even when Public Mode is set, you can make calls as usual.
- If a call with "Private Calling" arrives when Caller ID Display Request Service is set, a voice prompt of Caller ID Display Request service is played (instead of Public Mode voice prompt).
- If Manner Mode is set concurrently, Public Mode (Drive Mode) settings take precedence.
- No tones from FOMA handset sound when Public Mode (Drive Mode) is set.

**Incoming Call Actions When a Network Service and Public Mode (Drive Mode) are Set**

**Actions performed when Public Mode and a Network Service are set concurrently.**

Service	Incoming Actions for a Voice Call	Incoming Actions for a Video Call
Voicemail service	After the Public Mode voice prompt is played, the call is connected to the Voicemail Center.*	The Public Mode image prompt does not appear, and the call is connected to the Voicemail Center.
Call Waiting service	After the Public Mode voice prompt is played, the call is terminated.	After the Public Mode image prompt is shown, the call is terminated.

Service	Incoming Actions for a Voice Call	Incoming Actions for a Video Call
Call Forwarding service	After the Public Mode voice prompt is played, the call is forwarded to the forwarding destination.* Whether the Public Mode voice prompt is played varies depending on the settings of Call Forwarding service voice prompt option.	The Public Mode image prompt does not appear, and the call is forwarded to the forwarding destination. If the forwarding destination cannot handle video calls, the call is terminated.
Nuisance Call Barring service	If the caller is saved to reject a nuisance call, the reject call voice prompt is played and the call is terminated. In a case other than the above, the Public Mode voice prompt is played and the call is terminated.	If the caller is saved to reject a nuisance call, the reject call image prompt is shown and the call is terminated. In a case other than the above, the Public Mode image prompt is shown and the call is terminated.
Caller ID Display Request service	If the caller does not send the Caller ID, the Caller ID display request voice prompt is played and the call is terminated. If the caller sends the Caller ID, the Public Mode voice prompt is played and the call is terminated.	If the caller does not send the Caller ID, the Caller ID display request voice prompt is played and the call is terminated. If the caller sends the Caller ID, the Public Mode image prompt is shown and the call is terminated.

\*: If the ring time for a Network Service is set to 0 (zero) seconds, the Public Mode voice prompt is not played, and the call is not recorded in Received Calls.

## Public Mode (Power Off)

### Using Public Mode (Power Off)


**Public Mode (Power Off) is an automatic response service to assist with observing manners in public locations. When Public Mode (Power Off) is set, when a call arrives while the power is turned off, a voice prompt is played to the caller indicating that you are at a place where the device must be turned off (such as in hospitals, in aircraft, or near priority seats on a train) and cannot answer the call, and the call is disconnected.**

#### 1 Enter "\*25251"


Public Mode (Power Off) is set (the stand-by display appears the same).

After Public Mode (Power Off) is set, when a call arrives while the power is turned off, a voice prompt is played indicating that "you are at a place where you must turn the device off and cannot answer the call. Please call again later".

#### ■ To cancel Public Mode (Power Off)

Enter "\*25250" and press .

#### ■ To check the status of Public Mode (Power Off)

Enter "\*25259" and press .

#### ■ After setting Public Mode (Power Off)

Public Mode (Power Off) is activated until it is cancelled by dialing "\*25250". Turning the power On does not cancel the mode.

The Public Mode (Power Off) voice prompt is played even when you are out of the service area or where no signals are received. A voice prompt indicating that you are at a location where you must turn the device off is played to the caller, and the call is disconnected.

## Incoming Call Actions When a Network Service and Public Mode (Power Off) are Set

### Actions performed when Public Mode and a Network Service are set concurrently.

Service	Incoming Actions for a Voice Call	Incoming Actions for a Video Call
Voicemail service	After the Public Mode (Power Off) voice prompt is played, the call is connected to the Voicemail Center.*	The Public Mode (Power Off) voice prompt is not played, and the call is connected to the Voicemail Center.
Call Forwarding service	After the Public Mode (Power Off) voice prompt is played, the call is connected to the forwarding destination.* Whether the Public Mode voice prompt is played is according to the settings of Call Forwarding service voice prompt option.	The Public Mode (Power Off) image prompt does not appear, and the call is forwarded to the forwarding destination. If the forwarding destination cannot handle video calls, the call is terminated.
Nuisance Call Barring service	If the caller is saved to reject a nuisance call, the reject call voice prompt is played and the call is terminated. In a case other than the above, the Public Mode (Power Off) voice prompt is played and the call is terminated.	If the caller is saved to reject a nuisance call, a message indicating that the call was not connected and the call is terminated. In a case other than the above, the Public Mode (Power Off) image prompt is shown and the call is terminated.
Caller ID Display Request service	If the caller does not send the Caller ID, the Caller ID display request voice prompt is played and the call is terminated. If the caller sends the Caller ID, the Public Mode (Power Off) voice prompt is played and the call is terminated.	If the caller does not send the Caller ID, the Caller ID display request voice prompt is played and the call is terminated. If the caller sends the Caller ID, the Public Mode (Power Off) image prompt is shown and the call is terminated.


\*: If the ring time for a Network Service is set to 0 (zero) seconds, the Public Mode (Power Off) voice prompt is not played, and the call is not recorded in Received Calls.

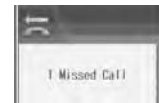
## Checking Missed Calls

If you could not answer a call, the Missed call notification screen is displayed on the wallpaper screen. From the Missed call notification screen, you can check the caller.

### 1 An incoming call terminates

The number of missed calls is displayed.

-  [Exit]: The Missed call notification screen is closed.



Missed call notification screen

### 2 [View]

The Received list screen opens. \$★\$ appears for a Missed Call.

### 3 Select a missed call entry

The Received Calls list detail screen opens.

**Note**

- After checking a missed call, the notification screen will not open.
- When "Show in Call Logs" is set to "No", the Missed call notification screen for a call that is hung up within the time set in "Ring Delay" is not displayed.

**Answering Machine**

**Recording of Voice/Video-clip Message from a Caller when You Cannot Answer a Call**

Even if you do not subscribe to the Voicemail service, a response message indicating that you cannot answer the call can be played, and your handset can record the voice/image message.

**Setting the Answering Machine**

Default

Record Message: Off   Response Time: 8Sec   Record Time: 30Sec  
Response Greeting: Japanese   Response Image: Japanese

- ▶ \$★\$ (Accessories) ▶ "Record Message"
  - ▶ [Function] ▶ "Setting"



Settings screen

- Perform the following operations**

**Record Message**

Activate/deactivate the Answering Machine.

▶ "On"/"Off"

**Response Time**

Set the duration of time from when the call arrives until Answering Machine launches. Enter between XX - XX seconds.

Use [OK] to enter the time ▶ [OK]

**Record Time**

Set the recording time for the Answering Machine.

Select a recording time ▶ [Select]

**Response Greeting**

**Japanese** : The message language is set to Japanese.

**English** : The message language is set to English.

**Personal** : The message is set as Recorded data.

**Response Image**

**Japanese** : The Response image is set to Japanese.

**English** : The Response image is set to English.



**Note**

- \$★\$ appears at the top of the screen when the Answering Machine is set.


**Response Time**

- The time also can be entered using dial keys.
- If the Response time is set longer than the ring time of the Voicemail/Call Forwarding service, the setting for the service takes precedence.
- If the Response time is set shorter than the set "Ring Delay", Answering Machine launches without the ring action.

**Response Greeting**

- If the Response Greeting has not been recorded, "Personal" is displayed as "New".
- If recorded data is deleted, the Response Greeting reverts to "Japanese". (Checking the specifications)

**Response Image**

- The following operations are available by pressing  [Function] on the Response image list:
  - Select "Set as Default" to set the selected item as the Response image.
  - Select "Preview" to view the selected response image.

## Response Greeting

## Recording a Response Greeting

**1 Settings screen (P75) ▶ "Response Greeting"**

Greeting List

**2 Select "New" ▶ **

- After recording completes, "New" is changed to "Personal".

**Note**

- For recording, see "Recording Voice Notes" (P218).

## The Function Menu on Greeting List

**1 Greeting List screen (P76) ▶  [Function] ▶ Perform the following operations****Set as Default**

Sets the selected item as the Response Greeting.

**Play**

Plays the selected Response Greeting.

**Edit**

Records the greeting again.

**Delete**

Deletes the recorded greeting.



▶  [Yes]

## When Record Message is Activated

The caller's voice is recorded for a voice call, and the caller's image for a video call.

### 1 A call arrives ► the Response Message is played



The Response Message is played after the set response time elapses. The Response Image is also sent for a video call.

-  [Answer]: Stop the Response Greeting and answer the call.
-  [Disconnect]: Disconnect the call.




### 2 Recording starts

The other party's voice in recording hears from the earpiece.

-  [Answer]: Stop recording and answer the call.
-  [Disconnect]: Disconnect the call.

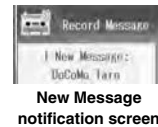


### 3 Recording completes

-  [Play]: Play the Answering Machine message.

#### ■ If more than one message/video clip is recorded in the Answering Machine

The number of recordings is displayed on the New Message notification screen. Press [View] to display the Recorded message list.



### Note

- The number of messages that can be recorded varies depending on the available memory space. You can check the available memory space for recording messages. →P78
- The Answering Machine is not available when \$★\$ is displayed, the handset power is turned off, or Public Mode (Drive Mode) is set.

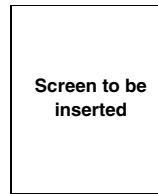
**■ Notice**  
It is recommended that you write down messages from the Answering Machine and store them in a separate location. DoCoMo is not responsible for lost recorded messages due to failure or repair of the FOMA handset.

## Playing/Deleting Record Message

### Playing Record Message

#### 1 ► \$★\$ (Accessories) ► "Record Message"







- The caller's name appears if a caller saved in the Phonebook recorded a message. (Checking the specifications)



Recorded message list

## 2 Select a recorded message ▶

The message is played.

-  / : Pauses.
-  / : Plays the previous/next message.
- : Stops the playback.
-  [Return]: Returns to the Recorded message list screen. (Checking the specifications)

### ■ Icons on the Recorded message list screen (Checking the specifications)

The following icons indicate types of messages:

- |                                     |                                     |
|-------------------------------------|-------------------------------------|
| \$★\$: Unchecked voice call message | \$★\$: Unchecked video call message |
| \$★\$: Checked voice call message   | \$★\$: Checked video call message   |
| \$★\$: Protected voice call message | \$★\$: Protected video call message |

### Note

- The function menu operations on the Answering Machine playback screen are identical to those on the melody playback screen.(Checking the specifications) →P213

## The Function Menu on the Recorded Message List

### 1 Recorded message list screen (P77) ▶ [Function] ▶ Perform the following operations

#### Play

Plays the selected message recorded in the answering Machine.

#### Call

Make a call to the phone number of the selected message recorded in the Answering Machine.

▶  / 

#### Add to Ph Book

Save the caller's phone number of the selected message recorded in the Answering Machine to the phonebook. Go to Step 2 in "Saving Contacts to Phonebook from Received Calls or Dialed Calls" (P94).

#### Delete

Deletes the selected message recorded in the Answering Machine.

▶  [Yes]

#### Delete All

Deletes all messages recorded in the Answering Machine.

▶  [Yes]

#### Lock · Unlock

Protects/Unprotects a message recorded in the Answering Machine.

#### Settings

Sets the Answering Machine. Go to Step 2 (P95) in "Setting the Answering Machine".

#### View Free Space

Checks the available space, used space and total space for Answering Machine.

# Making/Answering Video Calls

<b>Video Calls .....</b>	<b>80</b>
<b>Making a Video Call .....</b>	<b>80</b>
<b>Receiving a Video Call.....</b>	<b>83</b>
<b>Using Chara-den .....</b>	<b>85</b>
<b>Setting the Image to Send to the Other Party .....</b>	<b>85</b>
<b>Setting Handsfree for Video Calls&lt;Handsfree&gt; .....</b>	<b>86</b>
<b>Setting a Displayed Image during a Video Call .....</b>	<b>86</b>
<b>Setting a Video Call Hold Tone and Image&lt;Videocall Hold&gt; .....</b>	<b>87</b>
<b>Changing the Video Call Settings&lt;Video Call Settings&gt;.....</b>	<b>88</b>

## Video Calls

**Video calls are available between DoCoMo video-phones.**

- DoCoMo video-phones comply with "3G-324M\*1, an international standard for 3GPP\*2". The handset cannot connect to a video phone that uses a different system from DoCoMo video-phones.

\*1: 3G-324M

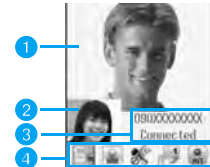
This is an international standard for the third generation of mobile video-phones.

\*2: 3GPP (3rd Generation Partnership Project)

This is a regional standards organization for developing common technological specifications for the third generation mobile communication system (IMT-2000).

### Components of Video Call Screen

- Main window**
- Sub window**
- The other party's phone number/name**
- Call duration**
- Operation icon**



\$★\$/\$★\$ (Image): Switches between the camera image and alternate image

\$★\$/\$★\$ (On hold): Places a call on hold

\$★\$/\$★\$ (Speaker): Sets/cancels Handsfree

\$★\$/\$★\$ (Window): Switches between the main and sub windows

\$★\$/\$★\$ (Camera): Switches between the internal and external views of the camera

## Making a Video Call

### 1 Enter a phone number

- The function menu on the phone number entry screen →P54
- Start from the city code even for an inside the city call.

**To make a call to a general phone**

Area Code — City Code — Phone Number

**To make a call to a mobile phone**

090—XXXX—XXXX/080—XXXX—XXXX

**To make a call to a PHS**

070—XXXX—XXXX



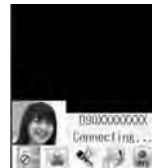
Phone number entry screen

### 2



Start talking when the other party answers.

- Digital communication charges apply from the time the Connecting screen is displayed.
- : Enlarge or shrink the camera image.
- : Sends push signals (DTMF).



Connecting screen



Video call screen

### 3



**to terminate the call**

**Note**

- If an image requests the Caller ID, make the video call again sending the Caller ID.
- International video calls are available using "WORLD CALL", DoCoMo's international telephone service. →P60
- The connection cannot be established if the call is made to a non video-phone or even if the other party has a video-phone, when the handset power is turned off or outside of the service area. If you made a call to non video-phone, the call is cancelled and a confirmation to call again is displayed. (Checking the specifications) Select "Reconnect as Voice Call" to call again as a voice call. However, this may not occur if the destination is ISDN synchronous 64K or PIAFS, ISDN video-phone that does not handle 3G-324M (as of XX 2006), or wrong number was dialed. Communication charges may apply.
- If an emergency call such as 110, 119 or 118 was made from the FOMA handset via video-phone and the other party does not have a video-phone, call again using a voice call.
- i-mode mail or Message R/F arriving during a video call is stored at the i-mode center. SMS can be received even during a video call.
- Digital communication charges apply even if you send the alternative image.
- If the handset is not set to "DTMF ON", push signals cannot be sent by pressing dial keys during a Chara-den video call. →P82

**■ When video calls are not connected**

The following error messages indicate the reason:

- The message displayed may not accurately describe the actual situation depending on the other party's handset or subscription to Network Services.

Error Message	Reason
Video Call Failed Check number, then redial.	The dialed phone number is no longer in use.
Number Busy	The line is busy or using packet communication. <ul style="list-style-type: none"> <li>• Select "Reconnect as Voice Call" to switch to a voice call.</li> <li>• Select "Redial Video Call" to try a video call again.</li> <li>• Select "Send Message" to create and send mail with the entered phone number as an address.</li> </ul>
Video Call Failed Out of the Service Area/Power Off. Send a Message?	The other party is in a location where no signals are received or the phone is turned off. <ul style="list-style-type: none"> <li>• Press [OK] [Yes] to create and send SMS with the entered phone number as an address.</li> </ul>
Video Call Failed. Public Mode (Drive Mode). Create a Message?	The other party has set Public Mode (Drive Mode). <ul style="list-style-type: none"> <li>• Press [OK] [Yes] to create and send mail with the entered phone number as an address.</li> </ul>
Video Call Failed Set Caller ID to ON. Send a Message?	The other party's phone is set to reject no Caller ID calls and you did not send the Caller ID, or you dialed to V-Live or Visual Net. (Checking the specifications) <ul style="list-style-type: none"> <li>• Press [OK] [Yes] to create and send mail with the entered phone number as an address.</li> </ul>
Video call failed	Appears for the reason other than the above. <ul style="list-style-type: none"> <li>• Select "Reconnect as Voice Call" to switch to a voice call.</li> <li>• Select "Redial Video Call" to try a video call again.</li> <li>• Select "Send Message" to create and send mail with the entered phone number as an address.</li> </ul>

**The Function Menu on the Connecting Screen/Video Call Screen**

Default | Lighting Conditions: 10 seconds (Checking the specifications) Brightness: 3

**1 Connecting screen (P80)/Video call screen (P80) ▶ **  
**[Function] ▶ Perform the following operations**

**Select Application**

Calls up another function such as Phonebook. →P226

---

**Camera On/Off image**

Switches the image to send between camera image and alternate image.

---

**Call Hold/Resume**

Places the call on hold/resumes the call.

---

**Swap View**

Switches between Main and Sub windows.

---

**External View/Internal View**

Switches Camera image between External camera and Internal camera.

---

**Audio Mute/Audio Unmute**

Set or cancel mute. Your voice will not be sent to the other party when mute is set.

---

**Status Icons On/Status Icons Off**

Sets ON/OFF of the display of operation icons displayed on the top of the video call screen. (Checking the specifications.)

---

**Setup**

**Mirror On or Mirror Off** : Set or cancel the mirror image of the camera image. →P87

**Lighting Conditions** : Adjusts the white balance to the light source of the recording place. →P137 (Checking the specifications)

---

**Brightness**

Adjusts the brightness of the screen during a call. →P87

---

**My Telephone Number**

Displays your phone number.

---

**Use Bluetooth**

Searches and connects to a registered Bluetooth headset or other devices. (Checking the specifications)

---

**Dialed Calls**

Displays Dialed Calls.

---

**Received Calls**

Displays Received Calls.

---

**Other Information**

Displays other information. →P242 (Checking the specifications)

---

**DTMF On/DTMF Off**

Allows/Prohibits push signals to be sent while using Chara-den during a video call.

---

**Action List**

Opens the Action list screen. →P85

---

**Change Action**

Switches between Whole action mode and Part action mode. →P85




---

**Note****Alternate image**

- The Alternate image sent to the other party is either an image or Chara-den according to the settings in "Alternate image".
-

## Placing a Call on Hold


You can place a call on hold or cancel on hold using an operation icon.

- Video call screen (P80) ▶ use  to select \$★\$ (Hold) ▶  [Hold]/ [Resume]**

While the call is on hold, the hold tone and image set in "Videocall Hold" under "Call Hold" are sent to the caller.



### Note

- You can also cancel on hold by pressing  during hold.
- While a call is held on hold, \$★\$ is displayed, and after Hold is cancelled, \$★\$ is displayed.

## Switching to a Handsfree Call

You can set to hear the other party's voice from the speaker using an operation icon.

- Video call screen (P80) ▶ use  to select \$★\$ (Speaker) ▶  [Speaker On]/ [Speaker Off]**




### Note

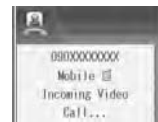
- During a Handsfree call, \$★\$ is displayed, and after Handsfree is cancelled, \$★\$ is displayed.

## Receiving a Video Call

### 1 A call arrives

The ringtone sounds and the incoming call lamp blinks.

- : Adjust the ringtone volume. (Checking the specifications)




Incoming Video Call screen

### 2



Answer the call.

- To answer the call with sending your camera image to the caller**

Press  [Use Image]. An image or Chara-den is sent to the other party according to the settings in "Alternate Image".

### 3




**to terminate the call**



**Note**

- Depending on the settings in "Style", the incoming call actions such as a ringtone, vibration or screen display vary. →P106, P108
- If the caller is saved in the Phonebook, depending on the saved settings, the incoming call actions, such as ringtone, screen display or incoming call lamp vary.
- When Manner Mode is set, the ringtone does not sound. When Public Mode (Drive Mode) is set, the ringtone does not sound and the incoming call lamp does not blink.
- When "Open To Answer" is set, you can answer a video call by opening the handset.
- You can set to delay the incoming call action for a call made from a party not saved in the Phonebook in "Ring Delay".
- When the Voicemail service is activated, SMS notifies you of a new message.
- Even if the Call Forwarding service is activated, an incoming video call is not forwarded if the forwarding destination is not a 3G-324M video-phone handset. Check the forwarding destination device before setting the Call forwarding.
- i-mode mail or Message R/F arriving during a video call is stored at the i-mode center. SMS can be received even during a video call.
- A video call cannot be received with 32K. (Checking the specifications)

**The Function Menu on the Incoming Video Call Screen****1 Incoming Video Call screen (P83) ▶  [Function] ▶ Perform the following operations****Answer**

Receives a video call.

**Ignore**

Reject an incoming call and hang up.

**Answer Hold**

Places the call on hold.

**Call Forward**

Transfers a video call to the specified number.

**Note****Call Forwarding**

- This option is not available unless you subscribe to the Call Forwarding service and you specify a forwarding destination.

## Using Chara-den



You can send a character of Chara-den instead of camera image to the other party. The movement of the character can be controlled using keys.

- Set "Alternate Image" to "Chara-den" in advance.


### 1 Press [Use Image] when a call arrives

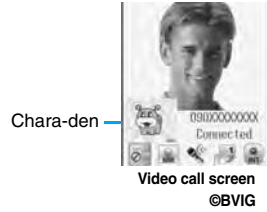
- Press  -  and  to control the character.

#### ■ To view the character's action

Press  [Function] to select "Action List" to open the action list screen. Select an action and press  [Select] to check the action.

#### ■ To switch action mode

Press  [Function] and select "Change Action" to switch between Whole action mode and Part action mode.






### Note

- For operations on the Action list screen or Chara-den, or details of Action modes, see "Chara-den" (P213).
- Emotions of character are expressed as a whole in Whole action mode, and using a face, arms and legs in Part action mode.
- When "DTMF On" is set, Chara-den cannot be controlled by pressing dial keys. (Checking the specifications)


## Setting the Image to Send to the Other Party

### Switching between Camera Image and Alternate Image




1 Video call screen (P80)  use to select **\$★\$ (Image)**  [Use image]/ [Camera On]



### Note

- You can also press  to switch between Camera image and Alternative image.
- The Alternate image sent to the other party is either an image or Chara-den according to the settings in "Alternate image" of "Video Call Settings".
- While the Camera image is sent, **\$★\$** is displayed, and while the Alternate image is sent, **\$★\$** is displayed.

## Switching between the Internal and External View of the Camera

1 Video call screen (P80) ▶ use  to select **\$\$\$ (Camera)** ▶  [Ext. View]/ [Int. View]



### Note

- While the Internal camera is used, **\$\$\$** is displayed, and while the External camera is used, **\$\$\$** is displayed.

## Handsfree

### Setting Handsfree for Video Calls

Default **Speaker**



You can set whether the other party's voice to come from the speaker using Handsfree or from the earpiece when receiving a video call. (Checking the specifications)

1  ▶ **\$\$\$ (Settings)** ▶ "In-Call Setup" ▶ "Video Call Settings" ▶ "Handsfree" ▶ "Speaker"/"Earpiece"

## Setting a Displayed Image during a Video Call

### Switching between Main and Sub windows

Default **Main window: The other party's image Sub window: Your image**

1 Video call screen (P80) ▶ use  to select **\$\$\$ (Window)** ▶  [Swap View]




### Note

- While switched, **\$\$\$** is displayed, and after the headset is cancelled, **\$\$\$** is displayed.

## Changing the Camera Image to a Mirror Image

You can see the In view with the right and left inversed (Mirror On), or with the original right and left (Mirror Off).


- 1 Video call screen (P80)  [Function] ▶ "Setup" ▶ "Mirror On"/"Mirror Off"



## Adjusting the white balance

Default    Auto (Checking the specifications)

You can adjust the white balance according to the light source of the shooting location.

- 1 Video call screen (P80)  [Function] ▶ "Setup" ▶ "Lighting Conditions"

- Automatic** : Adjust automatically.
- Sunny** : Suitable for a call outdoor and sunny.
- Indoor (Home)** : Suitable for a call under incandescent lighting.
- Indoor (Office)** : Suitable for a call under florescent lighting.
- Night** : Suitable for a call at night.

- 2 Select a setting  [Select]

- If you select "Off", the backlight does not turn on.

## Adjusting the Brightness of the Screen

Default    3 (Checking the specifications)

The brightness can be adjusted to 6 levels. (Checking the specifications)

- 1 Video call screen (P80)  [Function] ▶ "Brightness"

The Brightness screen opens. (Checking the specifications)



- 2 Use  to adjust the brightness  [OK]

### Videocall Hold

## Setting a Video Call Hold Tone and Image

Default    Video Call Hold Tone: Japanese    Video Call Hold Image: (Checking the specifications)

You can set a hold tone and an image that is displayed on your handset while a call is on hold. (Checking the specifications)

- 1  ▶  (Settings) ▶ "In-Call Setup" ▶ "Call Hold" ▶ "Videocall Hold" ▶ Perform the following operations

**Videocall Hold Tone**

**Japanese** : The hold tone is set to Japanese.  
**English** : The hold tone is set to English.

**Videocall Hold Image**

▶ Select a folder ▶  ▶ Select an image ▶ 

■ **Video Call Hold Tone**

A call hold tone is played as follows:

- Japanese**  
(Checking the specifications)
- English**  
(Checking the specifications)

**Video Call Settings**

**Changing the Video Call Settings**

Setting Alternate image/Chara-den

Default (Checking the specifications)

You can set the alternate image sent by pressing  [Use Image] during a video call.

- 1  ▶  (Settings) ▶ "In-Call Setup" ▶ "Videocall Settings" ▶ "Alternate image"

**My Pictures** : An image is set as the Alternative image. Go to Step 2.  
**Chara-den** : Chara-den is set. Go to Step 2.

- 2 Select a folder ▶  ▶ Select an image/Chara-den ▶ 

# Phonebook

<b>Phonebooks Available on the FOMA Handset .....</b>	<b>90</b>
<b>Saving in the FOMA Handset Contacts .....</b>	<b>91</b>
<b>Saving in the UIM Contacts.....</b>	<b>93</b>
<b>Saving Contacts to the Phonebook from Received Calls or Dialed Calls .....</b>	<b>94</b>
<b>Saving/Editing a Category Name&lt;Edit Category/UIM Category&gt;.....</b>	<b>95</b>
<b>Making a Call from the Phonebook&lt;Search&gt; .....</b>	<b>97</b>
<b>Viewing a Phonebook Entry.....</b>	<b>98</b>
<b>Deleting Contacts .....</b>	<b>101</b>
<b>Setting Details of the Phonebook&lt;Setup&gt; .....</b>	<b>102</b>
<b>Checking the Phonebook Capacity and Utilization</b>	
<b>&lt;Phone Capacity/UIM Capacity&gt; .....</b>	<b>103</b>
<b>Making a Call Using Speed Dial.....</b>	<b>103</b>

## Phonebooks Available on the FOMA Handset

There are 2 Phonebooks: the FOMA handset Phonebook and the UIM Phonebook. The following can be saved/set for each Contact:

- Only one per entry.

Item	FOMA Handset Phonebook	UIM Phonebook	
Number of Entries	Approx. 700*	Up to 50	
Savable Item	Name/Reading	1 per entry	
	Nickname	1 number	Not available
	Primary Number	Not available (Checking the specifications)	Only 1 number (Checking the specifications)
	Phone number	Up to 7 numbers	Only 1 number
	Type	Select from 9 types	Select from 9 types
	Video Number	Available	Not Available
	Email	Up to 3 addresses	Only 1 address
	Type	Select from 5 types	Not Available
	URL	Up to 2 URL's	Not available
	Address	Up to 2	Not available
	Type	Select from 3 types	Not Available
	Category	Select from X types	Select from X types
	Picture	One available	Not available
	Ringer ID	One available	Not available
	Chara-den	One available	Not available
	Birthday	One available	Not available
Notes	One available	Not available	
Secret	Available	Available (Checking the specifications)	
Reject	Available	Not available	
Speed Dial	Available	Not available	

\*: This is an approximate number of entries when both Phonebooks save up to the maximum number of optional items. The available number of entries (up to 2000 entries) to be saved varies depending on the contents.

### Note

- You can use the UIM Phonebook entries if you insert the UIM into another FOMA handset.

### ■ Notice

- It is recommended that you write down the contents of the Phonebooks and store it in a separate location. You can connect the handset to a PC using data link software and a FOMA USB cable (optional) and save Phonebook entries to the PC.
- It may not be possible to copy the data you have saved on your FOMA handset to a new model depending on the specifications. Check with a DoCoMo shop.
- DoCoMo is not responsible for lost data due to failure or repair of the FOMA handset.

# Saving in the FOMA Handset Contacts

## 1 ▶ "[New]"



## 2 Perform the following operations

### Name

Enter using Kanji, Hiragana, Pictographs, symbols, alphanumeric or Katakana. Up to 16 full-pitch or 32 half-pitch characters can be entered.

▶ Enter a name

### Reading

Enter or edit when necessary. Enter using Katakana, alphanumeric or symbols. Up to 32 half-pitch characters can be entered.

▶ Enter a Reading


### Nickname

Enter using Kanji, Hiragana, Pictographs, symbols, alphanumeric or Katakana. Up to 50 full-/half-pitch characters can be entered.

▶ Enter a Nickname

### Number

Up to 26 digits can be entered.

▶ Enter a phone number ▶  [OK]

### Type

Set a type for the phone number.

▶ Select a type ▶  [Select]

### Video Number

Set whether the entered phone number is for a video-phone.

▶ "Yes"/"No"


### Email

Enter using alphanumeric or symbols. Up to 50 half-pitch characters can be entered.

▶ Enter an Email address

### Type

Set a type of an Email address.

▶ Select a type ▶  [Select]

### Store To

Specify the saving destination. In this example, select "Phone".

▶ "Phone"/"UIM"

### URL

Enter using alphanumeric or symbols. Up to 128 half-pitch characters can be entered.

▶ Enter a URL

### Postal Address

Enter Address using Kanji, Hiragana, Pictographs, symbols, alphanumeric or Katakana. Up to 62 full- or half-pitch characters can be entered for "Street 1" and "Street 2". Up to 32 full- or half-pitch characters can be entered for other items.

▶ Select item to enter ▶  ▶ Enter Address ▶ 



### Type

Set a type for the address.

▶ Select a type ▶ [Select]

### Category

▶ Select a category ▶ [Select]

### Picture ID

Specify an image to be displayed on the Phonebook list or on the Incoming call screen for a call from this caller.

**Take Picture** : Capture an image to save. Press to capture an image and press [Insert] to save.

**Select Picture** : Select a folder and press , then select an image and press to save.

**Remove Picture** : Deletes a saved image.

### Ringer ID

Specify a ringtone for a call from this caller.

▶ Select a folder ▶ ▶ Select a ringtone/melody ▶

### Chara-den

Specify a Chara-den to be displayed as an alternative image during a video call to this party. (Checking the specifications)

▶ Select a folder ▶ ▶ Select a Chara-den ▶

### Birthday

▶ Use to enter the date ▶ [OK]

### Secret

Save an entry as secret and set "Secret Data" to "Hide" to not display the entry.

▶ "Yes"/"No"

### Reject

Reject an incoming call from the saved phone number.

▶ "Yes"/"No"

### Notes

Enter using Kanji, Hiragana, Pictographs, symbols, alphanumeric or Katakana. Up to 128 full-/half-pitch characters can be entered.

▶ Enter a note

## 3

[Complete]

### Note

- Use the function menu to add a phone number, Email address, URL, or postal address field. →P94
- The default type for a phone number, email address, and postal address are "General phone", "Mobile phone" and "Home".

### Number

- The following operations are available by pressing [Function] on the phone number entry screen:
  - Select in order of "Attach Number" ▶ "Dialed Calls"/"Received Calls"/"Phonebook" to select a phone number from a call log or Contact to enter the phone number.
  - Select "Cancel Entry" to cancel saving.

### Category

- The default for Category is "General".

### Birthday

- The birth date also can be entered using dial keys.

### Picture ID

- Depending on the image size, images may take a while to open. (Checking the specifications)

### Secret

- If "Secret Data" is set to "Show", the setting field of "Secret" does not appear. (Checking the specifications)

## Saving in the UIM Contacts

- 1 The Create Contact screen (P91) ▶ "Store To" ▶ "UIM"



Create Contact screen

- 2 Perform the following operations

### Name

Enter using Kanji, Hiragana, Pictographs, symbols, alphanumeric or Katakana. Up to 10 full-pitch or 21 half-pitch characters can be entered. (Checking the specifications)

- ▶ Enter a name

### Reading

Enter when necessary. Enter using Katakana, alphanumeric or symbols. Up to 12 full-pitch or 25 half-pitch characters can be entered. (Checking the specifications)

- ▶ Enter a Reading

### Primary Number (Checking the specifications)

Enter a primary phone number.

- ▶ Enter a phone number ▶ [OK]

### Number

Up to 26 digits can be entered to the UIM Card (green) and up to 20 digits to the UIM Card (blue).

- ▶ Enter a phone number ▶ [OK]

### Type (Checking the specifications)

Set a type of a phone number.

- ▶ Select a type ▶ [Select]

### Email

Enter using alphanumeric or symbols. Up to 50 half-pitch characters can be entered.

- ▶ Enter an Email address

### Category

- ▶ Select a category ▶ [Select]

### Secret (Checking the specifications)

Save an entry as secret and set "Secret Data" to "Hide" not to display the entry.


- ▶ "Yes"/"No"

- 3 [Complete]

## Note

- The default type for a phone number is "General Phone".(Checking the specifications)

## Number

- The following operations are available by pressing  [Function] on the phone number entry screen:
  - Select in order of "Browse" ▶ "Dialed Calls"/"Received Calls"/"Phonebook" to select a phone number from a call log or Contact to enter the phone number.
  - Select "Cancel Entry" to cancel saving.

## Category

- The default for Category is "General".

## Secret

- If "Secret Data" is set to "Show", the setting field of "Secret" does not appear. (Checking the specifications)

## The Function Menu on the Create Contact Screen

### 1 The Create Contact screen (P91) ▶ [Function] ▶ Perform the following operations

#### Add Number

Adds another phone number entry field.

#### Add E mail

Adds another Email address entry field.

#### Add URL

Adds a URL entry field.

#### Add Postal Address

Adds a postal address entry field.

#### Cancel

Cancels saving an entry to the Phonebook.

## Note

- If "Store To" is set to "UIM", only "Cancel" is displayed.


## Saving Contacts to the Phonebook from Received Calls or Dialed Calls

You can save entries to a Phonebook from the list or detail screens of calls, mail, SMS, bookmarks, or screen memos that contains a phone number, mail address or URL. Also, you can save a phone number currently being entered/displayed on the phone number entry screen, compose mail screen, or Web site.


<Example: Saving an entry from Dialed Calls list to the FOMA handset phonebook>

### 1 Dialed Calls list screen (P56) ▶ Select an entry ▶ [Function] ▶ "Register"

#### To save from the phone number entry screen

Press  [Save].

#### To save from other screens

Select an item or phone number and press  [Function], then select "Add to Phonebook".

## 2 Select a saving method [Select]

- An item to overwrite appears as "Replace Email", "Replace URL" or "Replace Picture" depending on the selected item or display under Step 1.

**Create New Contact** : Save a new entry to a Phonebook. Go to Step 5.


**Add to Contact** : Add items to an existing Phonebook entry. The phonebook selection screen appears.

**Replace Number** : Overwrites an existing Phonebook entry. The phonebook selection screen appears.

## 3 Select a Phonebook entry to save

- Go to Step 5 if you select "Add to Contact".




## 4 Select a phone number to overwrite [Select]

- Select an Email address if selecting "Overwrite Email", and a URL if selecting "Overwrite URL" in Step 2.
- If "Replace Picture" is selected in Step 2, a confirmation to overwrite appears. Press  [Yes] and go to Step 5.

## 5 Save/edit the Phonebook entry [Complete]

- For saving a Contact, see Step 2 in "Saving to the Phonebook" (P91).

### Note

- To save an item from the Barcode reader scanned result screen, select "Add to Phonebook" and select "Add to Phonebook" on the Function menu screen. If the Scanned result screen contains a phone number, select the phone number and press  and select "Add to Phonebook" on the Function menu screen.
- The following operations are available by pressing  [Function] on the Contact selection screen:
  - Select "Search" to find a Contact. →P97
  - Select the order of "View"  "Phone & UIM Card"/"UIM Card"/"Phone Contacts" to select a Contact type (phone or UIM).
  - Select "Cancel" to cancel the operation.

## Edit Category/UIM Category


### Saving/Editing a Category Name

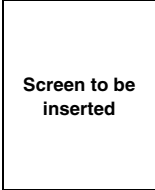
**Category names can be saved/edited/managed for both the FOMA handset phonebook and the UIM phonebook. Up to 10 categories can be saved in each Phonebook.**

- The pre-installed "General" cannot be edited or deleted.
- Only the category names and members can be saved/edited on the UIM phonebook.

## 1 Phonebook list (P98)/Phonebook detail screen (P98) [Function] "Manage Contacts" "Edit Phone Categories"/"Edit UIM Categories"

### ■ To view a category before editing

Select a category and press  [Select]. The Category detail screen opens and you can check a set image or ringtone, or assigned members.



Screen to be  
inserted

Categories screen

## 2 "[New Category]"

### To edit a saved category

Select a saved Category and press  [Function], then select "Edit Category".

Screen to be inserted

New Category screen

## 3 Perform the following operations



### Name

Enter a category name. Up to 24 full-/half-pitch characters can be entered.

▶ Enter a name

### Members

Select a Phonebook entry from the select a member screen.

▶ Select a Phonebook entry ▶  ▶  [Complete]

### Picture ID

Specify an image to be displayed on the incoming call screen when a call arrives from a group member.

▶ Select a folder ▶  ▶ Select an image ▶ 

### Ringer ID

Specify a ringtone for a call from a category member.

▶ Select a folder ▶  ▶ Select a ringtone/melody ▶ 


### Light ID

Specify an Light ID for the incoming call lamp when a call arrives from a group member.

▶ Select an Light ID ▶  [Select]

## Note

### Members

- The following operations are available by pressing  [Function] on the Member selection screen:
  - Select "Search" to find a Contact. →P97
  - Select "Search All"/"Unselect All" to select or deselect all Contacts.
  - Select "View Selected" to open a list of selected Contacts.
  - Select "Cancel" to cancel the operation.

### Light ID

- If you select "(None)", this option is set to the same setting as "Lights ID".

## The Function Menu on the Categories/Category Detail Screen

### 1 Categories screen (P95)/Category detail screen (P96) ▶ [Function] ▶ Perform the following operations

#### Edit Category

Edit the selected category. Go to Step 3 in "Saving/Editing a Category Name" (P96).

#### Delete Category

Deletes the selected category.

▶  [Yes]

## Making a Call from the Phonebook



### Searching for an Entry Using Its Reading/Alphabet/Phone Number/Symbols/Pictogram

Enter a reading or phone number to search for a Phonebook entry. You can also enter alphabet characters, symbols or pictographs to search for an entry.

#### 1 Phonebook list (P98) [Function] "Search" Perform the following operations



##### Reading

Enter a part of the reading. (Checking the specifications)

 Enter a part of the Reading 



##### Alphabet

Enter alphabet characters contained in any item of the entry. (Checking the specifications)

 Enter alphabet characters 

##### Phone Number

Enter a part of the phone number. (Checking the specifications)

 Enter a part of the phone number 

##### Symbol

Enter a symbol contained in any item of the entry. (Checking the specifications)

 Select a symbol  [Confirm] 

##### E-Moji


Enter a pictograph contained in any item of the entry. (Checking the specifications)

 Select a pictograph  [Confirm]  (Checking the specifications)

#### 2 Select a Phonebook entry

The phone number entry screen opens with the phone number entered.

#### 3

 To make a video call

Press .

## Filter by Email

You can display only phonebook entries with Email saved on the Phonebook list to find an entry.

#### 1 Phonebook list (P98) [Function] "Filter by" "Email"

The Phonebook list screen of only entries with Email opens.

#### 2 Select a Phonebook entry Select the phone number



The phone number entry screen opens with the phone number entered.

#### 3

### To make a video call

Press .

#### Note

- You can also press several times on the Phonebook list.
- Press on the Phonebook list, or select an email address on the Phonebook detail screen and press , to create and send email with the selected email address as a destination.

## Filter by Category

You can display only phonebook entries saved in a specified category to find an entry.

**1** Phonebook list (P98) ▶ [Function] ▶ "Filter by" ▶ "Category"

**2** Select a category ▶ [Select]

The Phonebook list with only members of the specified category opens.

**3** Select a Phonebook entry ▶

The phone number entry screen opens with the phone number entered.

**4**

### To make a video call

Press .

#### Note

- You can also press several times on the Phonebook list.

## Viewing a Phonebook Entry

- You can change the display format of the Phonebook list from "Setup" on the Function menu. →P102

**1**

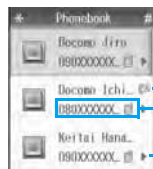
**1** A phone number for video calls

**2** The first phone number and type

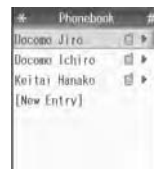
If no phone number is saved, saved mail address and type icon, URL and URL icon, or postal address and type icon will be displayed.

**3** Appears if more than one item is saved

Press to switch the displayed item.

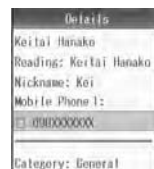


Phonebook list screen (Picture)



Phonebook list screen (List)

**2** Select a Contact ▶



Phonebook detail screen

**■ Operations from the Phonebook list**

Select a Phonebook entry and press to make a call, send mail or visit a site. Perform operations as follows:

**Contacts:** The phone number entry screen opens with the phone number entered.

**Email Address:** The send message screen opens with the address entered.

**URL:** Connects to a URL.

- If a Phonebook entry is displayed with \$★\$, use to change the display

**■ Operations from the Phonebook detail screen**

Select a phone number and press . The phone number entry screen opens with the phone number entered. Select

an Email or URL and press to make a video call to Internet video call. (Checking the specifications)

Select a phone number, Email, or URL and press to open a screen of the following items:

"Call": Makes a voice call to the selected phone number.

"Video Call": Makes a video call to the selected phone number/mail address.

"Send Message": Create and send a new message to the selected phone number/Email as an address. →P172

"Connect": Connects to the selected URL.

"Store as Bookmark": Save the selected URL in Bookmarks.

The Function Menu on the Phonebook List/Phonebook Detail Screen

Default	View:(Checking the specifications)
---------	------------------------------------

**1 Phonebook list (P98)/Phonebook detail screen (P98)**

**[Function] Perform the following operations**

**Search**

Search for a Phonebook entry. →P97

**Send Message**

Create and send a message with the phone number or Email of the currently selected/displayed entry as an address.

→P172

**Caller ID**

Sets send/hide Caller ID to the phone number of the entry currently selected/displayed.

- ▶ "Show ID"/"Hide ID"

**Multi Number**

Makes a call by selecting an additional phone number of the currently selected/displayed entry. →P251

**Browse URL**

Connects to the URL saved in the currently displayed/selected Contact.

**Create New**

Go to Step 2 in "Saving in Phone Contacts" (P91)/Step 1 "Saving in UIM Contacts" (P93).

**Edit Contact**

Edit the selected/displayed Contact. Go to Step 2 in "Saving in Phone Contacts" (P91)/Step 1 "Saving in UIM Contacts" (P93).

**Add to Speed Dial**

Save the phone number of the currently selected/displayed entry as a speed dial.

- ▶ **Select a dial number** [Select]

**Remove Speed Dial**

Cancel the phone number of the currently selected/displayed entry as a speed dial.

**View**

Select a type of Phonebook (Phone or UIM) to be displayed on the Phonebook list.

**Phone & UIM Card** : Displays all Phonebook entries.

**UIM Card** : Displays entries only in the UIM phonebook.

**Phone Contacts** : Displays entries only in the Handset phonebook.



---

### Filter by

Sets the displaying method of the Phonebook list.

- All Contacts** : Displays all Phonebook entries. This option appears only when "View" is set to "Phone & UIM".
  - All Phone Contacts** : Displays all entries in the Handset phonebook. This option appears only when "View" is set to "Phone Contacts".
  - All UIM Contacts** : Displays all entries in the UIM phonebook. This option appears only when "View" is set to "UIM".
  - Email** : Displays only entries with an Email address. →P97
  - Category** : Displays entries only in the specified category. →P98
- 

### Insert in Message

Create and send a message with the name and phone number or Email of the currently selected/displayed entry as an address. →P172

---

### Send Contact

Sends the currently selected/displayed entry as a vCard file using Bluetooth. →P239

---

### Delete Number

Deletes a selected phone number.

---

### Delete Email

Deletes a selected Email address.

---

### Delete URL

Deletes a selected URL.

---

### Delete Postal Address

Deletes a selected postal address.

---

### Delete Contact

Deletes the selected/displayed entry.

---

### Print

Prints the currently selected/displayed entry using a Bluetooth printer. →P240

---

### Select Multiple to

Select more than one Phonebook entry and perform various operations. For steps to select multiple entries, see "Selecting and Deleting More than One Phonebook Entry" (P101).

- Send Message** : Specify more than one mail destination. Selecting destinations opens the Compose Message screen with addresses entered.
  - Delete** : Deletes multiple phonebook entries at once.
  - Copy to UIM Card** : Copies multiple phone contacts to the UIM phonebook at once.
  - Copy UIM to Phone** : Copies multiple UIM contacts to the Handset phonebook at once.
  - Print** : Prints multiple phonebook entries to a Bluetooth printer at once. →P240
- 

### Manage Contacts

- Speed Dial** : Check, save or delete the Speed dial. →P103
  - Edit Categories** : Sets categories to the Handset phonebook. →P95
  - Edit UIM Categories** : Sets categories to the UIM phonebook. →P95
  - Phone Capacity** : Checks the available memory on the handset phonebook. →P103
  - UIM Capacity** : Checks the available memory on the UIM phonebook. →P103
- 

### Copy to UIM Card

Copies the handset contacts to the UIM phonebook.

▶  [Yes]

---

### Copy to Phone

Copies the UIM contacts to the handset phonebook.

---

### Edit Before Call

The phone number entry screen opens with the phone number of the currently selected/displayed entry. →P54


---

### Setup

Set a display format (View by) of the Phonebook list or specify the default storage location when you save a Contact. →P102

### Secret Code

Save the secret code.

Enter the unlock code ▶ Enter the secret code ▶  [Save]

### Send Tones

Sends the phone number of the currently displayed/selected entry as push signals (DTMF). (Checking the specifications)

## Note

#### View

- If "UIM" is selected, \$★\$ is displayed on the Phonebook list.

#### Delete phone number/Delete email address/Delete URL/Delete postal address

- If you have saved more than one phone number, email address, URL or postal address and delete the first one, the second and subsequent ones will be moved up and saved.

#### Secret code

- If you select a phone number or email address saved with the secret code and display the function menu on the Phonebook detail screen, "\*" appears next to the item name of the "Secret code".

## Deleting Contacts

### Deleting One Contact

- 1 Phonebook list (P98)/Phonebook detail screen (P98) ▶  [Function] ▶ "Delete Contact"

Deletes the selected/displayed entry.

- For deleting from the Phonebook list, select an entry then delete it.

### Select and Delete More Than One Contact at a Time.

- If either of the handset phonebook or UIM phonebook is displayed, entries are deleted from the displayed Phonebook.


- 1 Phonebook list (P98) ▶  [Function] ▶ "Select Multiple to" ▶ "Delete"



Multiple selection screen

- 2 Select a Phonebook entry ▶  ▶  [Complete]

- Select all Phonebook entries and press  [Complete].

- 3  [Yes]

## The Function Menu on the Multiple Selection Screen

Default View by: (Checking the specifications)

### 1 Multiple selection screen (P101) ▶ [Function] ▶ Perform the following operations

#### Search

Search for a Phonebook entry. →P96

#### Select All

Selects all Phonebook entries.

#### Unselect All

Cancels the selection of all.

#### View Selected

A list of selected Phonebook entries opens.

#### View by

Set a view of the Phonebook list.

▶ "Picture"/"List"

#### Cancel

Cancels the operation.

#### Note

##### View by

- When "View" is set to "UIM Card", select "1-Line" or "2-Line".

## Setup

### Setting Details of the Phonebook

Default View by: List Default Storage: Phone

You can set a display format (View by) of the Phonebook list or specify the default storage location when you save a Contact.

- When "View" is set to "UIM Card", the Display format is set to "View By 1-Line" by default.

### 1 Phonebook list (P98)/Phonebook detail screen (P98) ▶ [Function] ▶ "Setup" ▶ Perform the following operations

#### View by

▶ "Picture"/"List"

#### Default Storage

Set the saving destination displayed in "Store To" in advance when the Create Contact screen opens.

▶ "Phone"/"UIM Card" ▶  [Yes]

- If "Phone" is selected, setup of default storage completes.




#### Note

##### View by

- When "View" is set to "UIM Card", select "1-Line" or "2-Line".

## Checking the Phonebook Capacity and Utilization

You can check the available memory space on the phone and the UIM.

- 1 Phonebook list (P98)/Phonebook detail screen (P98)  [Function]  "Manage Contacts"  "Phone Capacity"/"UIM Capacity"




## Making a Call Using Speed Dial

You can quickly make a call only by pressing a dial key from 1 to 7 to dial the phone number assigned to the key.

- You need to assign a phone number to a dial key in advance.

- 1 Press a dial key from  to  (for 1+ seconds)  
The corresponding speed dial phone number is dialed.



### ■ To View the assigned phone numbers

On the Phonebook detail screen (P98), press  [Function]  select "Manage Contacts"  "Speed Dial". The Speed Dial Entries screen (P103) opens and you can check the phone number assigned to each dial key.

## Assigning a Phone Number to a Dial Key

You can assign a phone number from a contact to make Speed dial calls.

- A contact that does not have a phone number cannot be saved in Speed dial.

- 1 Phonebook list (P98)/Phonebook detail screen (P98)  [Function]  "Add to Speed Dial"


- Select a Contact before performing steps on the Phonebook list.

Screen to be inserted



Speed Dial Entries screen

- 2 Select a dial number  [Select] (Checking the specifications)

- If a dial number already saved is selected

The confirmation to overwrite appears. Press  [Yes] to overwrite.


### The Function Menu on the Speed Dial Entries Screen

- 1 Speed Dial Entries screen (P103)  [Function]  Perform the following operations

---

### Assign Contact

Assign a phone number to a speed dial number.

▶ **Select a Contact** ▶  [Select]

---

### Change Contact

Change the assigned phone number.

▶ **Select a Contact** ▶  [Select]

---

### Remove Contact

Cancels the phone number assignment.

---

### Clear All

Deletes all assigned phone numbers.

▶  [Yes]

---

## Specifying a Contact to Use as a Speed Dial

Default

Phone Memory

(Checking the specifications)

- 1  ▶ **\$★\$ (Settings)** ▶ "General Settings" ▶ "Speed Dial" ▶ "Phone Memory"

# Tone/Screen/Light Settings

## Tone Settings

Selecting Ring Styles<Style> .....	106
Changing the Ring ID and Volume.....	107
Vibrating Instead of Ringtone or Alarm<Vibrate> .....	108
Setting a Push Tone Signal (DTMF)<DTMF> .....	109
Sounding a Ringtone Only from the Headset<Ringer Function>.....	110
Muting Handset Tones<Manner Mode> .....	110
Changing Manner Mode<Mode> .....	110

## Screen/Light Settings

Changing the Display of the Stand-by Display<Wallpaper> .....	112
Changing the Appearance of the Main Menu<Main Menu> .....	113
Setting a Skin<Skin> .....	113
Displaying a Wake-up Message<Greeting>.....	114
Launching the Screen Saver<Screen Saver>.....	114
Setting Ring Lights<Ring Lights> .....	114
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Displaying Date & Time on the Talking Screen<Date and Time> .....	115
Setting the Clock Format<Home Screen> .....	115
Setting Time Duration before Display is Turned Off<Display Timeout>.....	116
Setting the Backlight Lighting Duration<Backlight> .....	116
Setting Scrolling of the Screen<Scroll> .....	116
Setting the Text Marquee Speed<Text Marquee>.....	117
Adjusting the Display Brightness<Brightness> .....	117

## Style

# Selecting Ring Styles

Default Loud

By changing the Sound Profile, you can change the ringtone, alarm tone, ring volume and keypad sound volume at once.

- You can change the pre-set tones or volumes. →P107

## 1 ▶ \$★\$ (Settings) ▶ "Sound Profiles" ▶ "Style"



Style screen

## 2 "Loud"/"Soft"/"Vibe&Ring"

- To not Sound**  
Select "Silent".

### Note

- After a Profile is selected, one of the following icons appears at the top of the screen:  
\$★\$ (Loud) \$★\$ (Soft) \$★\$ (Vibe&Ring) \$★\$ (Silent)
- When "Vibe&Ring" is selected, the handset vibrates at the same time as the ringer ID sounds.

### Settings for each profile

The following table shows the pre-set function: (Checking the specifications)

Item	Style			
	Loud	Soft	Vibe&Ring	Silent
Ring Volume	7	4	7	—
Calls	(Checking the specifications)	(Checking the specifications)	(Checking the specifications)	—
Messages	(Checking the specifications)	(Checking the specifications)	(Checking the specifications)	—
Ans Mach	(Checking the specifications)	(Checking the specifications)	(Checking the specifications)	—
Calendar Alarm	(Checking the specifications)	(Checking the specifications)	(Checking the specifications)	Silent
Data Calls	(Checking the specifications)	(Checking the specifications)	(Checking the specifications)	—
Ringer IDs	On	On	On	—
Key Volume	2	2	7	—
Reminders	Beep	Beep	Beep	Vibrate

# Changing the Ringer ID and Volume

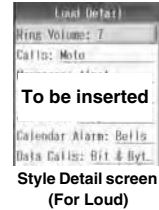
Default See "Settings for Each Profile" (P106)

You can change various tones set to Profiles. You can also set the Ringer ID saved for a Contact to silent.

- Set "Style" to "Loud"/"Soft"/"Vibe&Ring"/"Silent" in advance.
- When "Style" is set to "Silent", you can change only "Calendar Alarm" and "Reminders".

## 1 (Settings) "Sound Profiles" "(Style name) Detail"



- The Style name set under "Style" is displayed in "(Style)".



## 2 Perform the following operations

### Ring Volume

The volume can be adjusted in eight levels from 0 to 7.

▶ Use  to adjust the volume ▶  [OK]

### Calls

Change the ringer ID for incoming calls. Go to Step 3.

### Messages

Change the ringer ID for incoming mail. Go to Step 3.

### Ans Mach

Change the ringer ID that sounds when a message is recorded in Voicemail. Go to Step 3.

### Calendar Alarm

Change the alarm tone that sounds at a Datebook alarm time. Go to Step 3.

### Data Calls

Change the ringer ID for incoming data. Go to Step 3.

Set whether to sound the ringer ID saved for a contact. (Checking the specifications)

▶ "On"/"Off"



### Ringer IDs

Set whether to sound the ringtone registered in the Phonebook entry. (Checking the specifications)

▶ "On"/"Off"

### Key Volume

Adjust the volume of the keypad sound. The volume can be adjusted in 8 levels from 0 to 7.

▶ Use  to adjust the volume ▶  [OK]

### Reminders

(Checking the specifications)

**Beep** : Sounds the beep tone.

**Vibrate** : Vibrates the handset.

**Off** : No action is taken.

## 3 Select a folder Select a ringtone or melody



**Note**

- The ring volume or keypad sound volume can also be entered using dial keys.
- If you set a video/i-motion movie as a ringtone, the graphics and sound are played when a call/message arrives (Chakumotion).
- Some i-motion movies, such as an i-motion movie without audio, cannot be set as the ringtone. (Checking the specifications)

**Call Ringtone**

- If an i-motion movie with a video and sound is set as the ringtone, even if the caller is saved in the Phonebook, the Picture ID is not displayed and the i-motion movie with sound is played. However, if the i-motion movie has only sound, the Picture ID is displayed. (Checking the specifications)

**Reminders**

- When "Style" is set to "Silent", "Beep" cannot be set.

**■ Ringtones, Melodies and Alarm Tones (Pre-installed)**

Ambient	Urban	Funky break
Nocturne	Bossa	Wa
Flowers	Interlude	Space ping pong
Soaring High	Hellomoto	Moving up
Solar	Midnight	Katana
Beats	Ringer	Hello
Vapor	Alert	Cyberspace
Fusion	Bells	Watermark
Ultra Violet	Standard	Got a mail
Grooving	Triads	Morning wave
Digital	Provincial	Big Mama

**Vibrate****Vibrating Instead of Ringtone or Alarm**

Default Style: Loud

You can set the handset to vibrate when a call or mail arrives or at a Datebook alarm time instead of a ringer ID or alarm tone.

- You can change the pre-set vibration pattern. →P109

**1**  **\$\*\$ (Settings)**  **"Sound Profiles"**  **"Style"**



Style screen

**2** **"Vibrate"**

**Note**

- \$\*\$ appears at the top of the screen when Vibration is set.

## Setting a Vibration Pattern

Default

Calls: Vibe Dot    Message Alert: Vibe Dot    Voicemail: Vibe Pulse  
 Calendar Alarm: Vibe Dot Dash    Data Calls: Vibe Dot Dash

You can set a vibration pattern for events such as when a call or mail arrives, or at a Datebook alarm time.

- Set "Style" to "Vibrate" in advance.


### 1 Sound/Vibration setting screen (P106) ▶ "Vibrate Detail"

- Calls** : Change the vibration pattern for an incoming call.  
**Message Alert** : Change the vibration pattern for incoming mail.  
**Voicemail** : Change the vibration pattern when a message is recorded in Voicemail.  
**Calendar Alarm** : Change the vibration pattern for a Datebook alarm time.  
**Data Calls** : Change the vibration pattern for incoming data.  
**Reminders** : (Checking the specifications)

### 2 Select an event ▶ [Change]

- Silent** : The handset does not vibrate.  
**Vibe Dash** : (Checking the specifications)  
**Vibe Dot** : (Checking the specifications)  
**Vibe Dot Dash** : (Checking the specifications)  
**Vibe Dot Dash** : (Checking the specifications)  
**Vibe Pulse** : (Checking the specifications)

### 3 Select a vibration pattern ▶ [Select]

- When "Reminders" is selected, select "Vibrate" or "Off", then press  [Select].
- When a vibration pattern is selected, the handset vibrates in the selected pattern.

## DTMF

### Setting a Push Tone Signal (DTMF)

Default

Long

You can change the length of a push signal (DTMF). You can also set it not to sound.

### 1 ▶ \$★\$ (Settings) ▶ "General Settings" ▶ "DTMF" ▶ Select length ▶ [Select]

- When "Off" is selected, push signals (DTMF) will not be sent even if a dial key is pressed.

## Ringer Function

# Sounding a Ringtone Only from the Headset

Default    Headset & Speaker

You can set the device to sound a ringer ID while the miniUSB stereo headset M01 (optional) is connected to the handset.

**1**     ▶ **\$★\$ (Settings)** ▶ "Headset" ▶ "Ringer Function" ▶ Select a device ▶  [Select]

**Speaker Only**        : The ringtone sounds only from the speaker.

**Headset Only**        : The ringtone sounds only from the headset.

**Headset & Speaker** : The ringtone sounds from both speaker and headset.

### Note

- Do not tie the cable of a miniUSB stereo headset M01 (optional) around the handset.

## Manner Mode


# Muting Handset Tones

Turn off the tones that sound from the handset so as not to disturb others.

- There are 3 types of Manner Mode: "Silent", "Manner Mode" and "Original Manner Mode". Select the one that fits your usage. →P110

**1**     **(for 1+ seconds)**

**To cancel Manner mode**

Press  (1+ seconds) on the wallpaper screen.

### Note

- **\$★\$** appears at the top of the screen when Manner mode is set.
- A notification appears when you try to play a melody, video clip with sounds, or i-motion while Manner mode is set. (Checking the specifications)
- Even when Manner mode is set, the camera shutter tone sounds. (Checking the specifications)

## Mode

# Changing Manner Mode

Default    Silent

Select actions of Manner mode from "Silent", "Manner mode" or "Original manner mode".

- You can change the actions of Original manner mode. →P111

**1**     ▶ **\$★\$ (Settings)** ▶ "Personalize" ▶ "Manner Mode" ▶ Select a mode ▶  [Select]

**■ Action in Each Mode**  
(Checking the specifications)

	Silent	Manner Mode	Original Manner Mode*1
Ring Volume (for Calls, Text Message, Voicemail or Data Calls)	(Checking the specifications)	(Checking the specifications)	In accord with the settings in "Ring Volume"
Vibrate*2	(Checking the specifications)	(Checking the specifications)	In accord with the settings in "Calls", "Chat mail", "Messages", "Voicemail", "Alarm", or "Data Calls"
Alarm Volume	(Checking the specifications)	(Checking the specifications)	In accord with the settings in "Ring Volume"
Datebook Alarm Volume	(Checking the specifications)	(Checking the specifications)	In accord with the settings in "Ring Volume"
Reminders	(Checking the specifications)	(Checking the specifications)	In accord with the settings in "Reminders"
Ringer IDs	(Checking the specifications)	(Checking the specifications)	In accord with the settings in "Ringer ID"
Response Hold Volume	(Checking the specifications)	(Checking the specifications)	(Checking the specifications)
Call Hold Volume	(Checking the specifications)	(Checking the specifications)	(Checking the specifications)
Key Volume	(Checking the specifications)	(Checking the specifications)	In accord with the settings in "Key Volume"
Low Battery Alert	(Checking the specifications)	(Checking the specifications)	In accord with the settings in "Low Battery Alert"
Microphone Sensitivity	(Checking the specifications)	(Checking the specifications)	In accord with the settings in "Microphone Sensitivity"

\*1: Indicates the items in "Original Manner Detail".

\*2: The handset vibrates for incoming calls, chat mail or mail, when a message is recorded in Voicemail, at an Alarm or Datebook alarm time, and for incoming data.

## Setting Actions in Original Manner Mode

Default	Ring Volume: 0    Calls: (Checking the specifications)    Chat mail: (Checking the specifications) Text Messages: (Checking the specifications)    Voicemail: (Checking the specifications) Alarms: (Checking the specifications)    Data Calls: (Checking the specifications) Ringer IDs: Off    Key Volume: 0    Reminders: Beep    Low Battery Alert: Off    Microphone Sensitivity: On
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You can change the actions of Original manner mode.

- 





**"Personalize" ▶ "Manner Mode" ▶ "Original Manner Detail"**



Screen to be inserted

Original Manner Detail screen

- Perform the following operations**

### Ring Volume

The volume can be adjusted in 8 levels from 0 to 7.

▶ Use  to adjust the volume ▶  [OK]

**Calls**

Change the vibration pattern for an incoming call. Go to Step 3. (Checking the specifications)

**Chat mail**

Change the vibration pattern for incoming chat-mail. Go to Step 3. (Checking the specifications)

**Message Alert**

Change the vibration pattern for incoming mail. Go to Step 3. (Checking the specifications)

**Voicemail**

Change the vibration pattern when a message is recorded in Voicemail. Go to Step 3. (Checking the specifications)

**Calendar Alarm**

Change the vibration pattern for an Alarm or Datebook alarm time. Go to Step 3. (Checking the specifications)

**Data Calls**

Change the vibration pattern for incoming data. Go to Step 3. (Checking the specifications)



**Ringer IDs**

Set whether to sound the ringtone saved in a Phonebook entry. (Checking the specifications)

▶ "On"/"Off"

**Key Volume**

Adjust the volume of the keypad sound. The volume can be adjusted in 8 levels from 0 to 7.

▶ Use  to adjust the volume ▶  [OK]

**Reminders**

(Checking the specifications)

**Beep** : Sounds the beep tone.

**Vibrate** : Vibrates the handset.

**Off** : No action is taken.

**Low Battery Alert**

Set whether to sound the Low battery alarm.

▶ "On"/"Off"

**Mic Sensitivity**

Set whether to increase the microphone sensitivity so that the other party can hear a low voice better.

▶ "On"/"Off"

### 3 Select a vibration pattern ▶ [Select] (Checking the specifications)

- Vibration patterns → P109

**Note**

- The ring volume or keypad sound volume can also be entered using dial keys.

**Wallpaper**

## Changing the Display of the Stand-by Display

Default | Picture: (Checking the specifications) | Layout: Fit-to-screen | Calendar: Off

### 1 ▶ \$★\$ (Settings) ▶ "Personalize" ▶ "Wallpaper" ▶ Perform the following operations

**Picture**

Change the image to be displayed on the Standby screen.

▶ Select a folder ▶  ▶ Select an image ▶ 

### Layout

Adjust the position of the image set in "Picture".

**Center** : Places the image at the center of the screen.

**Tile** : Tiles the image.

**Fit-to-screen** : Enlarges/shrinks the image to fit to the screen.

### Calendar

Set whether to display a Calendar on the wallpaper screen.

▶ "On"/"Off"

## Note

### Pictures

- For pre-installed wallpaper, see "Default Settings". →P288
- When an i-appli standby screen is set, the i-appli standby screen takes precedence. →P196
- If an animation GIF is set for a standby screen, the following operations are available while the standby screen is displayed:  
(Checking the specifications) (Checking the specifications)

## Main Menu

# Changing the Appearance of the Main Menu

Default View: Icons

You can change the Main menu items to be displayed as Icons or in a list. You can also change the order of items.

1. **▶ \$★\$ (Settings) ▶ "Personalize" ▶ "Main Menu" ▶ Perform the following operations**

### View

▶ "Icons"/"List"



Displayed as icons



Displayed as list

### Reorder

▶ Use to select a function ▶ [Grab] ▶ Use to move the function to a new position ▶ [Insert] ▶ [Complete]

## Skin

# Setting a Skin

Default Moto

You can change the screen design of the FOMA handset. (Checking the specifications)

1. **▶ \$★\$ (Settings) ▶ "Personalize" ▶ "Skin" ▶ Select a skin**  
▶ [Select]

## Greeting

## Displaying a Wake-up Message

You can display a greeting after the Wake-up screen opens when you turn the handset power on.

- 1 ▶ \$★\$ (Settings) ▶ "Personalize" ▶ "Greeting" ▶ Enter a message

- Up to 32 full-/half-pitch characters can be entered.

## Screen Saver

## Launching the Screen Saver

Default    Picture: (Checking the specifications)    Delay: 1 minute

You can set to launch a screen saver if no operation is performed for a specific time.

- 1 ▶ \$★\$ (Settings) ▶ "Personalize" ▶ "Screen Saver" ▶  
Perform the following operations

**Picture**

You can change the screen saver image.

Select a folder ▶ ▶ Select an image ▶

**Delay**

Sets the duration before the screen saver launches.

▶ Select a time ▶ [Select]

- If you select "Off", the screen saver does not start.

**Note**

- The screen saver does not start if the set time is shorter than the time set in "Display Timeout". (Checking the specifications)

## Ring Lights

## Setting Ring Lights

Default    None

You can set the incoming call lamp to blink when a call or mail arrives. (Checking the specifications)

- 1 ▶ \$★\$ (Settings) ▶ "Sound Profiles" ▶ "Ring Lights" ▶  
"(None)"/"<Lights>"

## Event Lights

## Setting Event Lights

Default On

You can set the incoming call lamp to blink at an alarm or Datebook alarm time.  
(Checking the specifications)

- 1  ▶ **\$★\$ (Settings)** ▶ "Sound Profiles" ▶ "Event Lights" ▶ "On"/"Off"

## Date and Time

## Displaying Date &amp; Time on the Talking Screen

Default Show Date: On Show Time: On

You can set the date and time in Talking screen for voice calls.

- 1  ▶ **\$★\$ (Settings)** ▶ "In-Call Setup" ▶ "Date and Time" ▶ "Show Date"/"Show Time" ▶ "On"/"Off"

## Home Screen

## Setting the Clock Format

Default Clock: Digital Date: On Layout: Center

You can change the appearance of the clock, or position of the clock or date on the Standby screen. You can also set to not display the clock or date.

- 1  ▶ **\$★\$ (Settings)** ▶ "Personalize" ▶ "Home Screen" ▶  
Perform the following operations

**Clock**

**Digital** : A digital clock is displayed.

**Analog** : An analog clock is displayed.

**Off** : A clock is not displayed.

**Date**

Set whether to display the date.

▶ "On"/"Off"

**Layout**

Set the position of the clock and date.

▶ "Left Justified"/"Centered"

**Note****Clock**

- "Analog" cannot be set when "Calendar" for "Wallpaper" is set to "On".





## Display Timeout

### Setting Time Duration before Display is Turned Off

Default 2 minutes

You can set to turn off the display to save power if no operation is performed during the set time.

- 1  ▶ \$★\$ (Settings) ▶ "General Settings" ▶ "Display Timeout" ▶ Select a time duration before the display is turned off  [Select]


- The display does not turn off if you select "Off".

## Backlight

### Setting the Backlight Lighting Duration

Default 10 seconds

You can set to turn off the display lighting to save power if no operation is performed during the set time.

- 1  ▶ \$★\$ (Settings) ▶ "General Settings" ▶ "Backlight" ▶ Select time  [Select]

- The display remains lit if you select "Continuous".

## Note

- Even if you set this option to "Continuous", the display is turned off after the time set in "Display Timeout" elapses. (Checking the specifications)



## Scroll


### Setting Scrolling of the Screen

Default Wrap Around

You can set the movement of the cursor on the screen with listed items such as Function menu.

- 1  ▶ \$★\$ (Settings) ▶ "General Settings" ▶ "Scroll"

**Up/Down** : The cursor does not move when  is pressed if the cursor is at the top item, or when  is pressed if the cursor is at the bottom item.

**Wrap Around** : Moves the cursor to the bottom or top when  is pressed if the cursor is at the top or bottom item.

- 2 Select a scrolling method  [Select]

## Text Marquee

### Setting the Text Marquee Speed

Default	Slow
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The FOMA handset scrolls a partially hidden name such as Function menu item. You can set the scrolling speed.

**1** ▶ **\$★\$ (Settings)** ▶ **"General Settings"** ▶ **"Text Marquee"**  
▶ **Select a speed** ▶ **[Change]**

- When an item is selected, the item name is scrolled at the selected speed.
- The item name does not scroll when it is highlighted if you select "Off".

## Brightness

### Adjusting the Display Brightness

Default	3
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You can set the brightness of the screen in 6 levels.

**1** ▶ **\$★\$ (Settings)** ▶ **"General Settings"** ▶ **"Brightness"** ▶  
Use to adjust the brightness ▶ **[OK]**