## Making a Voice/Videophone Call

As FOMA N706i is not equipped with the front camera, during a videophone call, you can send only the substitute image (Chara-den) or image from the rear camera to the other party. You can change the substitute image (Charaden) to other data such as an image of My picture in "Select image".

# Enter the phone number of the other party

The "Enter phone number screen" appears. Always start by entering the area code, even for calls within the same area. You can enter up to 80 digits for the phone number. However, only the last 26 digits are displayed.





#### <When you enter a wrong number>

#### To insert a number

Press do nove the cursor to the number to the left of the position where you want to insert the number, then enter the number.

#### To delete a number

Press et to move the cursor to the number you want to delete, then press CLR.

Hold down CLR for 1 second or longer to delete all the numbers to the left of the cursor and the number in the cursor position.

#### To re-enter the number

Move the cursor to the beginning or end of the number and hold down CLP for 1 second or longer to return to the standby screen.

#### <Videophone>

- To change the substitute image (Charaden)
- Ch (FUNC) Select image" Chara-den"
   Select Chara-den

## 🔪 줃 (voice call) / 🗹 (V. phone)

#### <Voice call>

after a while.

The "In-call screen" appears.

" <sup>6</sup> " flashes while dialing and lights up during the call.

If you hear the busy tone The line is busy. Call again (Talking) 1 m 3 0 s 090XXXXXXXX

In-call

If you hear a message saying that the other party cannot be reached

The other party's mobile phone is not turned on or is out of signal range. Call again after a while.

If you hear a message requesting your caller ID

Call again with caller ID notification enabled.

#### <Videophone>

The "Videophone in-call screen" appears.

" I r flashes while dialing a videophone call and lights up during the call.

If a videophone call is not connected → P.2

To switch between substitute image and camera image

Change)

Each time you press 
(Change), the substitute image and camera image switches.

To switch the main screen

(1 second or longer)

Adjust the zoom using

To mute the voice to send

▶ (マナー) (1 second or longer) The " MUTE" icon is displayed. To cancel muting, press (マナー) for 1 second or longer again.



## ■ To switch a voice/videophone call during a call → P.3

When the 2in1 is in Dual mode

The Outgoing number selection screen appears. Select a phone number.



To end the call, press 📼

#### If a videophone call is not connected

When a videophone call is not connected, the cause of the failure appears.

- The cause may not appear depending on the situation.
- Depending on the type of other party's phone or the possible lack of a network service subscription, the reason may not accurately reflect the other party's actual status.

Display	Cause
Check number then redial	The called phone number is not used
Busy	The line is busy • This message may also appear during packet communication.
Busy with packet transmission	The other party is using packet communication
Out of service area/ power off	The other party is out of service area or the phone is turned off
Set caller ID to ON	You connected without notifying your caller ID (when dialing into visualnet, etc.)
Your call is being forwarded	The call is being forwarded (A Videophone call is made when the forwarding number is for a 3G-324M-compatible videophone)
Redial using voice call	The phone for the forwarding number is not compatible with videophone calls
Please activate caller ID before dialing again	The other party sets the Caller ID request service
At the use's request, your call cannot be connected	The other party sets the Nuisance call blocking service
Upper limit has been exceeded Connection failed	The upper limit set for a Limit billing plan (Type Limit and Family Wide Limit) is exceeded
Connection failed	Set the caller ID notification to "ON" and retry • This message may also appear in other situations

Display	Cause
Please make your call from the i-mode web page	You attempted to make a videophone call to watch V-live without browsing the i-mode official site

 If the videophone call is not connected, your call is automatically switched to a voice call when you set "Auto redial as voice" to "ON". However, the call may not be handled in this way if you call an ISDN synchronous 64K or an ISDN videophone which does not support the 3G-324M standard (as of May, 2008) or if you dial a wrong number. Note that call charge may be applied in some cases.

## Switching a Voice/ Videophone Call during a Call (Caller)

- You can use this function with the terminals compatible with voice call/videophone call switch.
- You can switch the voice call only when you are the caller.
- To switch the call, the receiver needs to set "Ntfy switch-mode" to notify the switch beforehand.

<Example: To switch a voice call to a videophone call>

#### ln-"v

In-call screen (P.1) (V. phone) (V. phone)

While switching, the screen which indicates that the calls are being switched appears and the voice guidance is played.



"Change to voice"

### Making International Calls <WORLD CALL>

WORLD CALL is an international dialing service that can be used from DoCoMo mobile phones. FOMA service subscribers are also subscribed to "WORLD CALL" when they subscribe to the FOMA service. (This excludes subscribers who declared that they did not require the service.)

- WORLD CALL can be used to call around 240 countries and regions worldwide.
- The "WORLD CALL" is charged with your monthly call charges.
- In addition to dialing a phone number, you can make an international call by adding "+" or selecting "Int'l call" or "Prefix numbers" from the function menu in the enter phone number screen, Redial/Dialed calls screen, Received calls screen or Phonebook detail screen.
- This service is not available in some payment plans.

#### Changes of the procedure for international dialing

Because communication from mobile devices such as mobile phones is not covered by the "MYLINE" service, this service cannot be used to access WORLD CALL. Consequently, with the introduction of the "MYLINE" service, the procedure used to make international calls from a mobile phone has changed. Note that the conventional dialing procedure (the procedure described below with "010" removed) can no longer be used.

For additional information regarding WORLD CALL, refer to the contact information provided on the back of the manual.

"International videophone calls" can be made to users of some specific overseas 3G mobile terminals by pressing 🖾 (V. phone) to make the call after using the dialing procedure below.

- See the DoCoMo website for information on accessible countries and operators.
- Depending on the other party's terminal, the image of the other party displayed on your FOMA terminal may be distorted or the connection may fail when making a international videophone.

# Using dial keys to make international calls

#### Dial the number in the following order: 009130→010→Country code→Area code (Long distance code)→The other party's phone number

If the area code (long distance code) begins with "0", omit the first "0". However, to call to ordinary phones in Italy, "0" is required.

2

The international call is made.

# Quick and simple procedures for making an international call

• You can store the country codes and IDD prefix codes in "Int'l dial assistance".

#### Using "+" to make an international call

By using the "+" that is automatically replaced with the "IDD Prefix Code" set in the "Auto int'l call set.", you can make international calls without dialing the IDD prefix code (e.g. 009130-010).

 As "Auto int'l call set." in "Int'l dial assistance" is set to "ON" (automatically added) at the time of purchase, the FOMA terminal automatically dials the IDD prefix code.

#### On the standby screen, dial the following; + (○ (1 second or longer)) → Country code → Area code (Long distance code) → The other party's phone number

If the area code (long distance code) begins with "0", omit the first "0". However, to call to ordinary phones in Italy, "0" is required.



The international call is made.

 To make a call without converting "+" into the IDD prefix code
 "Original phone No."

To cancel the call

#### Making an international call from the function menu

You can make an international call by adding a country code and IDD prefix code from the function menu.

• You can use the international dial function from the "Enter phone number screen" and the detail screens of "Phonebook/Received calls/Dialed calls/ Redial" screens.

<Example: To use the international dial function from the enter phone number screen>

Enter the phone number of the other party

ch (FUNC)► "Int'l call"► Select the country code► Select the IDD prefix

#### code

The selected country code and IDD prefix code are added. If the area code (long distance code) begins with "0", the first "0" is automatically deleted (except when "Italy" is selected for the country code).



The international call is made.

You can set the automatic conversion of "+", and also edit and store the country codes and IDD prefix code for international calls.

#### 

Auto int'l call set.....You can set the automatic conversion of "+" when you make an international call.

## ► "ON" Select a country code Select an IDD prefix code

When you do not convert automatically "OFF"

#### Country Code setting ······

Stores up to 22 country names and country codes used when you make an international call. See the DoCoMo website for information on country codes. Highlight an item S



(Edit) Enter the country name Enter the country code

You can enter up to 8 double-

byte or 16 single-byte characters for the country name and 5 digits for the country code.

IDD Prefix setting.....Stores the IDD prefix name and IDD prefix code used when you make an international call. Up to 3 entries can be stored.

Highlight an item to be stored or changed



## (Edit) Enter the IDD prefix name Enter the IDD prefix code

You can enter up to 8 double-byte or 16 single-byte characters for the IDD prefix name and 10 digits for the IDD prefix code.

## Using the Redial/Dialed Calls/ Received Calls Record

<Redial/Dialed calls/Received calls>

Information on dialed or received calls, including the caller's phone number and the date and time are stored in the Redial/Dialed calls/Received calls record. You can make a call to the other party easily by using these records.

- When you make calls to the same phone number repeatedly, the latest entry is stored as the Redial record and separate entries are stored for the Dialed calls record.
- The Redial record can hold up to 30 phone numbers for voice/videophone calls.
- The Dialed calls/Received calls record stores up to 30 voice/videophone call entries and 30 packet communication or 64K data communication entries.
- If the maximum number of logs is exceeded, logs are overwritten starting with the oldest one.

<Example: To make a call from the Redial/Received calls list screen>

#### 

The "Redial screen (list)"/ "Received calls screen (list)" appears.

To check the Dialed calls

"Own data" "Dialed calls"
The "Dialed calls screen

(list)" appears.

Highlight the Redial/Received

# Highlight the Redial/Received calls record entry

To make a call after checking the details of the Redial/Received calls record

Select the Redial/ Received calls record entry The "Redial screen (detail)" or "Received calls screen (detail)" appears.



🛐 🜈 (voice call)/🖾 (V. phone)

## Receiving a Voice/ Videophone Call

\* As FOMA N706i is not equipped with the front camera, during a videophone call, you can send only the substitute image (Chara-den) or image from the rear camera to the other party. You can change the substitute image (Charaden) to other data such as an image of My picture in "Select image".

#### Voice/Videophone call is received

The ring tone sounds and the incoming call animation is displayed in "My Signal". The "Ringing screen"/"Videophone ringing screen" appears.

#### ■ When you receive a call with Chaku-moji The Chaku-moji appears on the ringing screen/ videophone ringing screen.



## 2 🗸

The "In-call screen"/"Videophone in-call screen" appears.

#### Operations during a videophone call

You can perform various operations during a videophone call such as switching between the substitute image and the camera image and muting the sound.  $\rightarrow$  P.1

#### When the other party switches a voice/ videophone call during a call → P.6

#### To end the call, press

## When the Other Party Switches a Voice/Videophone Call (Caller)

When you receive a voice/videophone call, the other party can switch the call between voice call and videophone call.

- The receiver cannot switch a voice call to a videophone call.
- To switch the call, the receiver needs to set "Ntfy switch-mode" to notify the switch beforehand.
- You can use this function with the terminals compatible with voice call/videophone call switch.

<Example: When the other party switched a voice call to a videophone call>

In-call screen (P.1) The other party switches to a videophone call

While switching, the screen which indicates that the calls are being switched appears and the voice guidance is played.

When the voice call is switched to the videophone call, the substitute image is sent to the other party.





# When the other party switched a videophone call to a voice call

Videophone in-call screen (P1) The other party switches to a voice call The videophone call is switched to the voice call.

## Using the Dial Keys to **Answer a Call**

<Answer setting>

You can use this setting to turn off the ring tone or answer the phone quickly when you receive a call.

#### "settings">"Incoming call"> "Answer setting">Select any item:

Any key answer ..... Valid for voice calls. You can answer the call by pressing any of the following keys. (Answer), O to 9, \*, CLR, M, i, ▲ (マナー), 🗗

\* For videophone calls, you can answer the call only by ordinary key operations ( , I (Subst.)).

Quick silent ..... Pressing any of the following keys or opening the FOMA terminal stops the incoming call reaction while the caller continues to hear the ring tone.

O to 9, ★, CLF, ♣, ⅰ, Ⅰ (マナー) or ☑ (for voice calls only)

To answer the call, press C, - (Answer/Subst.).

OFF ...... You can answer the call only with C, (Answer/Subst.).