




# Calling

## Making/Receiving Calls

### Making a call

- 1 From the application list screen, "Phone"
- 2 Enter the phone number
  - If you enter a wrong number, tap  to delete the number.
  - Enter "186"/"184" before entering the number to notify/not notify your number, for that call only.
  - Entering a push tone (pause)
    - ▶ MENU key ▶ "Add 2-sec pause"/"Add wait pause"
- 3 
  - Adjusting the call volume
    - ▶ Press the volume key
  - Muting the microphone
    - ▶ "Hold"
    - Tap "Unhold" to cancel call hold.
    - To place a call on hold, a subscription to Call Waiting service is required.
  - Putting the other party on the speaker
    - ▶ "Speaker"
    - Tap to toggle the speaker ON/OFF.

- Muting your voice to the other party
  - ▶ "Mute"
  - Tap to toggle the mute ON/OFF.
- Using the Bluetooth function
  - ▶ "Bluetooth"
  - Tap to toggle the function ON/OFF. Available when connected to a Bluetooth device compatible with your headset, handsfree, etc.

- 4 When the call is finished, 

### NOTE

- Tap "∞" or touch and hold "1" to make a call to 1417 (Voice Mail service).

### Emergency call

Emergency call	Phone number
Police emergency	110
Fire brigade/Ambulance emergency	119
Maritime distress call	118

- This terminal supports "Emergency Location Report".  
Calls made to emergency service organizations (e.g. by dialing 110, 119 or 118) disclose information on the caller's location to the organization receiving the call.  
The location information and phone number are not disclosed when, before each individual call made, "184" or another blocking prefix is dialed first. If the information is deemed necessary for the protection of life, etc., this information may be acquired by the organization being called.  
Locations/timing planned for adoption of this feature vary according to the status of the preparations by the relevant emergency service organizations.
- When calling 110, 119 or 118 from this terminal, first say you are calling from a mobile phone, give your number, and state your location clearly, because the police or fire department may call you back for confirmation.  
Also, do not move around when making the call. Do not turn off the power immediately after ending the call, but leave it turned on for ten minutes or so, so that you can receive a call.
- Depending on the area you are calling from, you may not be connected with the nearest police or fire department, etc.

#### NOTE

- When you have set PIN1 code entry and Airplane mode, you need to enter the PIN1 code to make an emergency call.
- When you have locked the screen, you can make an emergency call without drawing screen unlock pattern and entering Lock No. for each screen. On each screen, tap "Emergency call". The "Emergency Dialer" screen appears; you can make phone calls only to the emergency phone numbers.
- In Japan, the 110, 119, and 118 emergency numbers cannot be dialed from this terminal when the miniUI is not set to it.
- In Japan, the 110, 119, and 118 emergency numbers cannot be dialed by tapping "Emergency call" from the PIN code input screen on startup.

#### Making an international call (WORLD CALL)

WORLD CALL is an international phone service that can be used from DOCOMO mobile phones.


- For details on WORLD CALL, refer to DOCOMO "International Services website".
- 1 From the application list screen, "Phone"
  - 2 Touch and hold "0"
    - A plus sign "+" appears.

- 3 Enter the country code → area code (city code) → recipient's phone number ▶ " 📞 "

**NOTE**

- If the area code begins with "0", omit "0". However, "0" may be required for calling some countries or areas, such as Italy.

Receiving a call

- 1 When a call is received, drag  to 📞 (to the right)

■ Declining a call

- ▶ Drag  to 📞 (to the left)

- 2 When the call is finished, " 📞 "

**NOTE**

- If you decline an incoming call when Voice Mail service or Call Forwarding service are set to "Activate", the call is forwarded to the Voice Mail service center or the designated forwarding number.