

# Quick Start Guide

From setup to gameplay

**1** Basic Setup

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**2** Configuring Your System

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**3** Using Game Discs

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## IMPORTANT INFORMATION

Please read the separate Wii U Operations Manual and built-in electronic manuals for a complete description of features and procedures.

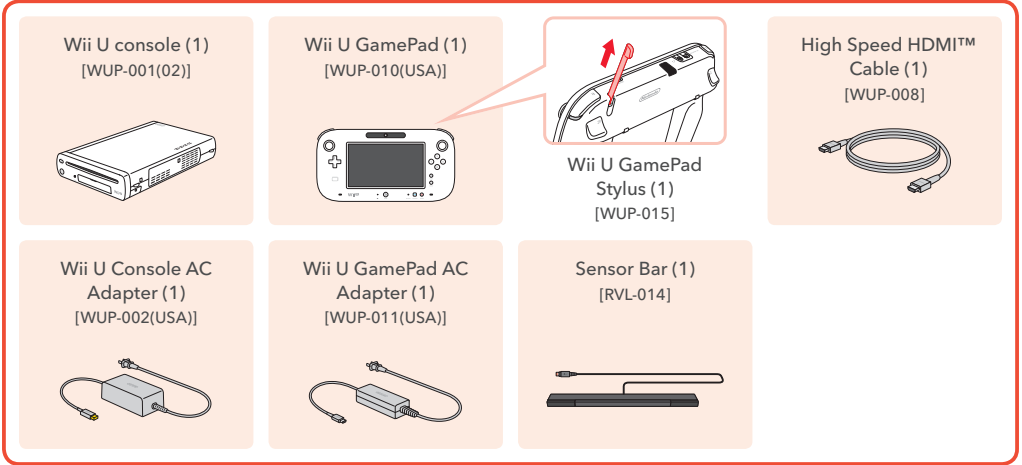
After setup, select  (Health & Safety Information) on the Wii U Menu to read important information about the safe use of the Wii U system and components.

If this product will be used by children, an adult should assist with setup and configuration of the system. The ability to use certain features or content can be restricted by Parental Controls. See manuals for more information.

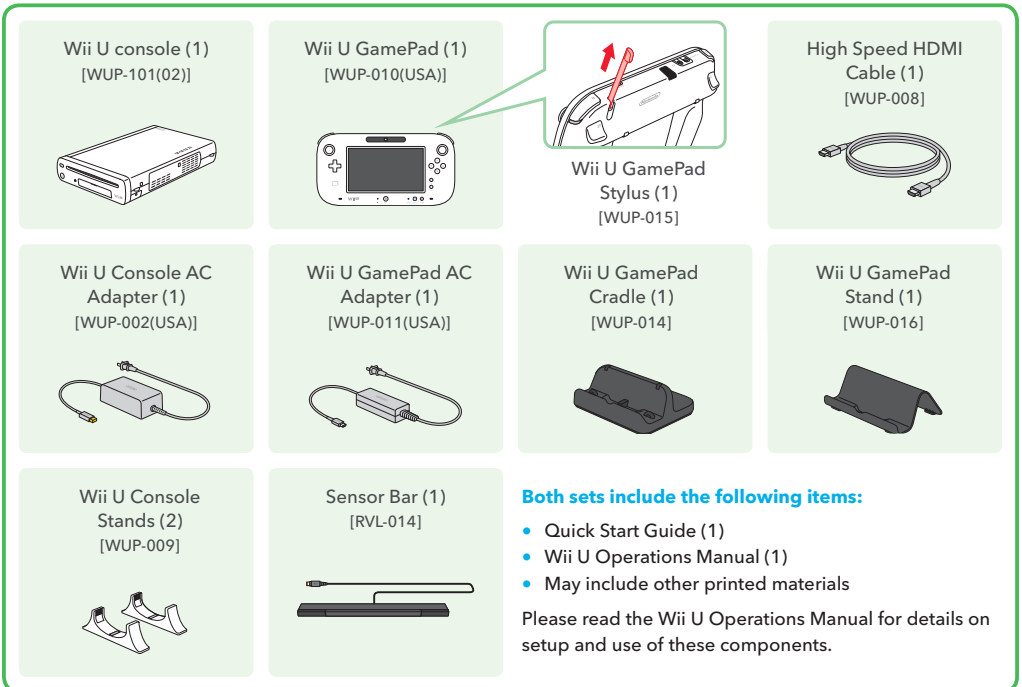
# Getting Started: Check Set Contents

There are two versions of the Wii U™ system: the Basic Set and the Deluxe Set. See the diagrams below for a list of components included in each set.

## Basic Set



## Deluxe Set



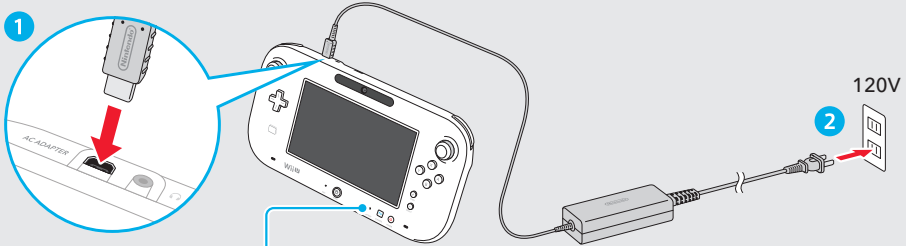
# 1

## Basic Setup

First review the Console Setup and Connection Guidelines below, and then connect the included Wii U GamePad AC adapter as shown in the illustration.

After confirming that the battery LED is lit orange, proceed to **step ①** on the next page.

### Before setting up your system, charge the Wii U GamePad




The battery LED lights up orange during charging and will turn off when the battery is fully charged.

When charging is complete, first unplug the AC adapter from the AC outlet, then unplug it from the controller by carefully pulling the plug straight out from the controller.

For best results, charge in an area with a temperature of 50°-95°F (10°-35°C).

The Wii U GamePad Cradle (Deluxe Set only) can also be used to charge the GamePad (see **Charging the Wii U GamePad** in the Wii U Operations Manual).

## Console Setup and Connection Guidelines

Please use the following guidelines when setting up your system. After setup is complete, be sure to select  (Health & Safety Information) on the Wii U Menu to read important information about proper use of the Wii U system and components.

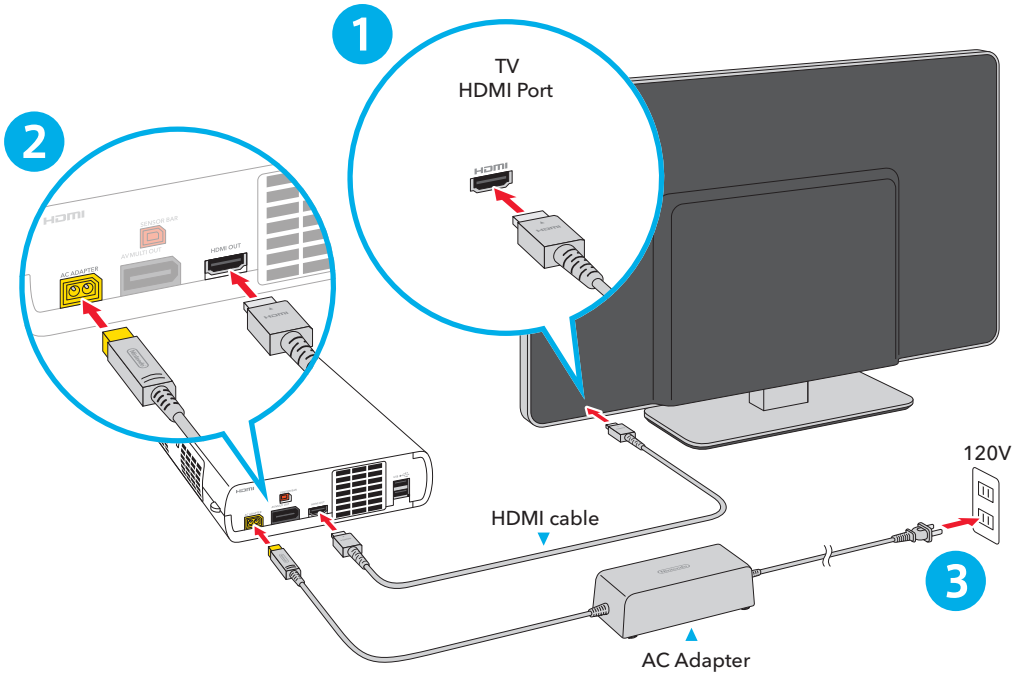
- The console has intake and exhaust vents designed to maintain adequate ventilation. Do not operate the console in any location where these vents may become covered or obstructed, for example, on carpet or in a tightly enclosed space. Keep vents clear of any dust or other foreign material.
- Do not store the Wii U console in a humid place, on the floor, or in any location where it may collect dirt, dust, lint, etc.
- Make sure all connections to the system are made carefully and inserted into the correct locations only. Hold plugs straight when inserting them into sockets. Make sure that the AC-adaptor plug is completely inserted into the wall outlet.
- When disconnecting any plugs from the console or wall outlet, first turn the Wii U console off. Then carefully pull by the plug itself rather than by the cord.
- Do not expose the Wii U console, components, or accessories to extreme heat or cold.
- Do not locate the console on top of other AV equipment.

# 1

## Connecting the Console to a TV

First make sure that your TV is turned off, then connect the HDMI cable and the AC adapter in the order illustrated below.

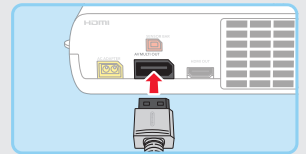
- Place the Wii U console at least 4" (10 cm) away from walls or other surfaces that may block ventilation.
- For best picture quality, use the included HDMI cable to connect your Wii U console to the TV.



### **■** If Your TV has No HDMI Port

Check the connections on your TV and then see the table below for other cable options for connecting your Wii U console.

- Current Wii system owners can switch the cables plugged into the AV Multi Out Connector on the back of the Wii console to the same connector on the back of the Wii U system.



Optional cables (sold separately) compatible with Wii U:

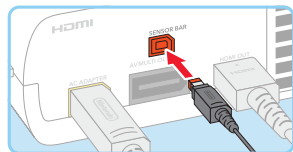
	Wii AV Cable [RVL-009]		Wii Component Video Cable [RVL-011]
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## 2 Placing the Sensor Bar

The sensor bar is required when using the Wii Remote™ or Wii Remote Plus controllers with your Wii U system (some software titles do not require a sensor bar). Follow the instructions below to install the sensor bar.

### If you have a Wii system:

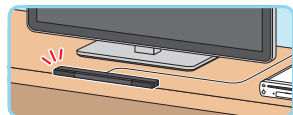
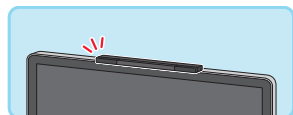
You can insert the sensor bar you are using with the Wii console into the connector on the back of Wii U console.



### If you don't have a Wii system:

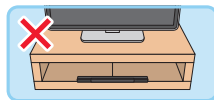
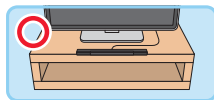
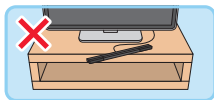
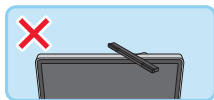
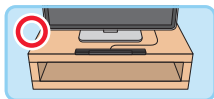
Please follow the steps below to set up the sensor bar that came with your system.

- 1 Insert the sensor bar into the connector on the back of the Wii U console.
- 2 Remove the white mounting paper from the back of the sensor bar, and then place the sensor bar either on the TV or under it (on the TV stand).



### Placement Guidelines

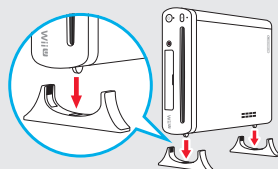
- Place the sensor bar parallel to the TV screen, and align the center of the sensor bar with the center of the TV screen.
- Place the sensor bar laying flat and jutting out a little bit in front of the TV or the TV stand.
- Place the sensor bar as close as possible to the screen.



### Placing the Console Vertically

Insert the tabs on the side of the console into the slots in the Wii U console stands (Deluxe Set only).

**IMPORTANT:** Make sure the console stands do not cover the vents on the side of the console.



# 2

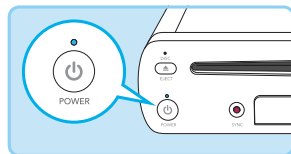
## Configuring Your System

When you use your Wii U system for the first time, it will be necessary to pair the GamePad with your console, and you will need to configure some initial settings such as the date, time, and the display setting to use on your TV.

### 1 Turn the TV and Wii U console on, then select the correct input setting for your TV or AV component

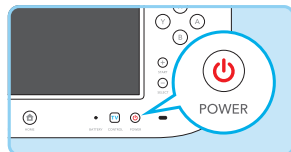
If you are using the HDMI cable, after changing the input setting it may take a moment until an image is displayed on the TV screen, depending on your TV model.

- If the console does not power on or the image does not appear on the TV, check to make sure the console is connected correctly. (See **Connecting the Console to a TV** on the front side of this Quick Start Guide.)
- More information on input settings is available at [support.nintendo.com/consumer/inputselects.html](http://support.nintendo.com/consumer/inputselects.html)



### 2 Turn the GamePad on

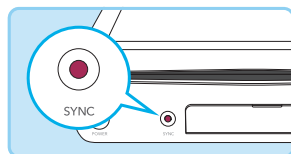
- If the unit is still charging (the battery LED is lit), operate it with the AC adapter connected until the GamePad is fully charged.



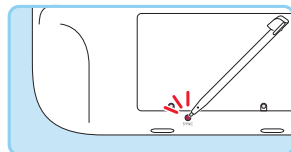
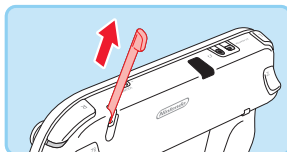
### 3 Pair the GamePad with the Wii U Console

Press the SYNC Buttons on the Wii U console and GamePad to pair them, as shown below.


- 1 Press the SYNC Button on the Wii U console.



- 2 Use the GamePad stylus to press the SYNC Button on the back of the controller.

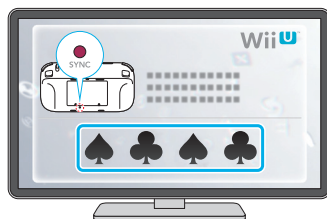


3 Enter the symbols shown on the TV screen in order, starting from the left, on the GamePad.

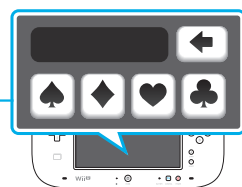
- If the GamePad screen is off, press  and then the SYNC Button on the GamePad.

The pairing is completed when **Wii U GamePad is now ready to use** appears.

If the symbol entry screen appears again, please check the symbols that appear on the TV and carefully enter them again.



Examples of symbols



Tap symbol to enter.

If a screen like the one on the right is shown on the TV, press the SYNC Button on the Wii U console again and start over from **step 3** above.

- Make sure you are close enough to the console and move closer if necessary.



## 4 Follow the On-Screen Instructions

### If you can't use the Touch Screen or it does not respond properly:

If a screen protector (optional accessory, sold separately) has been installed on the Touch Screen, check to see if it is misaligned or if there are air bubbles, dirt, or dust trapped between the screen protector and the surface of the screen.

Try removing it and using the Touch Screen again. If it operates correctly, either try reattaching the screen protector, carefully following the instructions included with it, or avoid using one.

**NOTE:** If using an optional screen protector, please use Wii U GamePad screen protectors officially licensed by Nintendo.

## Main Settings



Date and Time



TV/TV Remote  
Feature



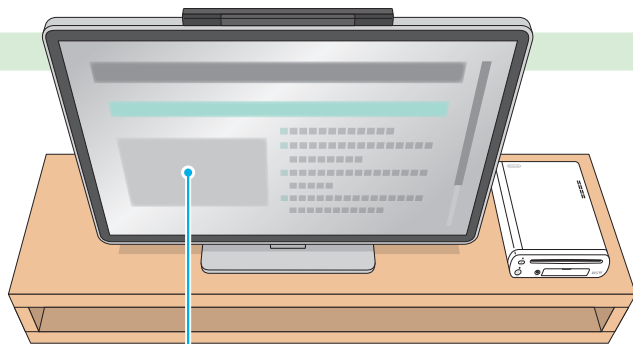
Internet



Add User  
(Settings)

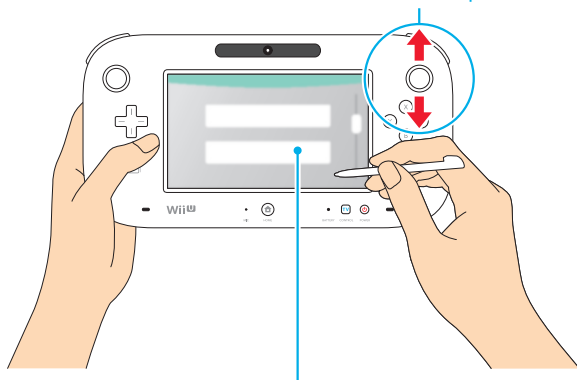


Parental  
Controls



The screen will display a description of the setting you are currently configuring.

You can scroll the explanation on the TV screen up or down.



The settings screen will appear on the GamePad screen. Tap the selections to configure your settings.

You can also operate the screen with the following controls.

- L Stick: Item selection
- +Control Pad: Item selection
- A/B/X/Y Buttons: On-screen button selection



When the Wii U Menu appears on the screen, settings are complete (screen shown for illustration purposes only, actual screen may vary.)


System settings can be changed later—please see the Wii U Operations Manual for more information.



# 3

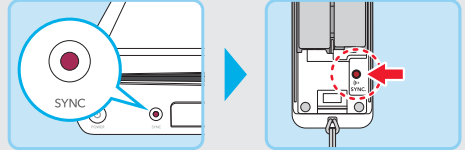
## Using Game Discs

You can use either Wii U or Wii Game Discs in the Wii U console.

- Tap  (Health & Safety Information) on the Wii U Menu review to read important information about the safe use of the Wii U system and components.

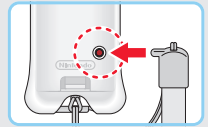
### Pairing Wii Remote controllers with the Wii U Console

You can also use Wii Remote controllers to play games on the Wii U (see game packaging and manuals for more information). To use a Wii Remote with your Wii U console, you must first pair it with the console.



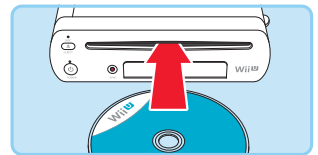
Press the SYNC Button on the Wii U console and then the SYNC Button on the Wii Remote. Follow the on-screen instructions to complete the process.

- Some models of the Wii Remote allow you to press the SYNC Button without removing the Wii Remote jacket or battery cover, using a protrusion on the wrist strap.



### 1 Insert a Game Disc

Insert a disc with the label side facing up. If the console is placed in vertical orientation, insert a disc with the label side facing to the right.



### 2 Tap the Software Icon

If you insert a Wii Game Disc, the Wii Menu will appear on the screen. For more information, see the manual for the game you are playing.



In addition to disc-based software, the Wii U system lets you enjoy downloadable software, the Internet, and many other entertainment choices.

Enjoy your Wii U system!

## For Wii Owners: Transferring data from Wii to Wii U



You can transfer software, saved game data, and other data from your Wii console to your Wii U console. In addition to the Wii U system, you will need the following items before transferring:

- A Wii system
- An SD or SDHC Memory Card (with at least 512 MB of free space)
- A broadband Internet connection

**NOTE:** See the Wii Operations Manual - Channels & Settings for details on Internet connections for the Wii console.

### ■ Data You Can Transfer

You can transfer the data shown at the right only. All data that can be transferred will be transferred at one time, so you are unable to select which data to transfer.

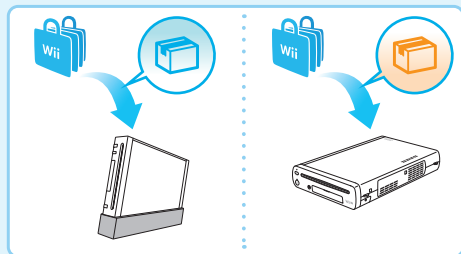
	<ul style="list-style-type: none"> <li>● Wii Software Save Data</li> <li>● WiiWare and Save Data</li> <li>● Virtual Console titles and Save Data</li> <li>● Add-on Content</li> </ul>
	<ul style="list-style-type: none"> <li>● Wii Points</li> <li>● Wii Shop Channel Account Activity</li> </ul>
Other	<ul style="list-style-type: none"> <li>● Mii Characters</li> </ul>

### ■ Transferring Overview

After connecting both consoles to the Internet and downloading the free transfer software for each system from the Wii Shop Channel, the data transfer is done using an SD card.

- Please review **Transferring System Data** in the Wii U Operations Manual for more information.
- Follow the detailed on-screen instructions in the transfer software to complete the operation.

Downloading the Transfer Software



Transferring the Data Using SD Cards

