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Clock and Alarm settings

This feature allows you to set the date, time and alarm settings for your phone. The default date and time is 01-01 and 00:00 respectively.

- 8.1 Set date and time
- Press menu in idle mode, scroll 1 DATE/TIME.
- 2 The last stored date is displayed. Enter the current date (dd-mm) and press **OK**.
- The last stored time is displayed. 3 Enter the current time (hh-mm). Press 2 to select A (am) or 7 to select P (pm) if the time is in 12 hours format. Press
 - A validation tone is emitted.

B Note

8

An error tone will be emitted if an invalid digit is entered in the date/ time fields.

Hour: 00 to 12; Minute: 00 to 59 Date: 01 to 31; Month: 01 to 12 **Warning**

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If your phone is connected to an ISDN line through an adaptor, the date & time may be updated after each call. The availability of date & time update is dependent on your network provider.

Please check the date & time settings in your ISDN system or contact your network provider.

8.2 Set date/time format You can set your preferred date/time format for your phone. The default format is DD/MM and 24 HOURS.

8.2.1 Set time format

- 1 Press menu in idle mode, scroll (a) to CLOCK & ALARM and press (b) OK, scroll (a) to SET FORMAT and press SELECT.
- 2 Press OK to enter TIME FORMAT.
- The current setting is displayed.
 Scroll (2) to select time format display (12 HOURS or 24 HOURS) and press OK to confirm.
 - A validation tone is emitted and the screen returns to previous menu.

8.2.2 Set date format

- Press menu in idle mode, scroll 1 to CLOCK & ALARM and press **OK**, scroll **OK** FORMAT and press
- Scroll (a) to enter DATE FORMAT and press (C) OK. 2 The current setting is displayed. Scroll 🕀 to select date format 3
 - display (DD/MM or MM/DD) and press 70K to confirm. A validation tone is emitted and
 - the screen returns to previous menu.

Clock and Alarm settings



ID555_IFU_US_EN.book Page 34 Thursday, June 26, 2008 4:43 ۲ 9.1.3 To change Easy Call 9 Advanced number settings 1 Press in idle mode, scroll to ADVANCED SET and press SELECT, press SELECT to enter EASY 9.1 Easy Call When activated, the Easy Call feature CALL. CALL. Scroll (1) to NUMBER and press enables you to dial a number by 2 pressing any key on your handset. This feature is very useful for direct The last stored Easy Call access to emergency services. number is displayed (if any). You can enter up to 24 digits for easy Enter the easy call number (maximum 24 digits) and press 3 call number. 9.1.1 To activate Easy Call . A validation tone is emitted and mode the screen returns to previous menu. Press menu in idle mode, scroll 1 9.2 Activate/Deactivate **Conference mode** CALL When conference mode is activated, 2 Press SELECT to enter you can initiate a three-party MODE. conference call with a second handset Scroll 🕀 to ON and press 3 registered to your base station SELECT to confirm. automatically if the second handset takes the line when there is already an Enter the Easy Call number and press OK to confirm. 4 external call in progress. The default setting for this mode is **ON**. Press menu in idle mode, scroll A validation tone is emitted. (a) to ADVANCED SET and press (b) SELECT, scroll (c) to 9.1.2 To deactivate Easy Call mode CONFERENCE and press Long press menu (when Easy 1 SELECT. Call mode has been activated Scroll (a) to ON or OFF and press (b) SELECT to confirm. before). Scroll (=) to OFF and press 2 2 • A validation tone is emitted and the screen returns to previous menu. 34 Advanced settings

9.3

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Call Barring Call barring enables you to restrict selected handsets from dialling a phone number beginning with certain digits. You can set up to 4 different barring numbers, with each number containing up to 4 digits.

- 9.3.1 To activate/deactivate Call Barring
- Press menu in idle mode, scroll 1 to ADVANCED SET and press 🗁 SELECT, scroll 🕀 to CALL BARRING and press SELECT.
- Enter the master PIN when prompted and press OK to 2 confirm.

B Note

- By default, the master PIN is 0000. 3 Press SELECT to enter MODE.
- Scroll $\stackrel{\frown}{\oplus}$ to ON or OFF and press \bigcirc SELECT to confirm. 4 A validation tone is emitted and the screen returns to previous

9.3.2 To modify Call Barring number

- 1 Press menu in idle mode, scroll to ADVANCED SET and press SELECT, scroll (\$) to CALL BARRING and press
- Enter the master PIN when 2 prompted and press 🗁 OK to confirm.

Advanced settings

menu.

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B Note

- By default, the master PIN is 0000. Scroll (a) to NUMBER and press Scroll 🕀 to NUMBER 1, 4
- NUMBER 2, NUMBER 3 or NUMBER 4 and press -/ SELECT.
- Enter the barring number 5 (maximum 4 digits) and press
 - . A validation tone is emitted and the screen returns to previous menu.

B Note

If a restricted number is dialled, the call will not be connected. When this happens, the phone emits an error tone and returns to idle mode.

9.4 Change master PIN

The master $\ensuremath{\mathsf{PIN}}$ is used for setting call barring, registration/unregistration of handsets and for accessing the answering machine remotely. The default master PIN number is 0000. The maximum length of the master PIN is 4 digits. Your handset will prompt you whenever the PIN is required.

B Note

The default PIN code is preset to 0000. If you change this PIN code, keep the PIN details in a safe place where you have easy access to them. Do not lose the PIN code.

🖨 to ADVANCED SET and



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press $\overline{-}$ SELECT, scroll $\stackrel{\scriptscriptstyle \oplus}{\oplus}$ to CHANGE PIN and press

- 2 Enter the current master PIN when prompted and press
 OK to confirm.
 The PIN entered will be shown
- as asterisks (*) on the screen. Enter the new PIN and press 3 _∕ок.
- 4 Enter the new PIN again and press OK to confirm PIN change.
 - · A validation tone is emitted and the screen returns to previous menu.

B Note

If you forget your PIN, you will need to reset your phone to its default settings. See next section "Reset Unit" for more details.

9.5 Registration

If you wish to register an additional handset or if you have inadvertently unregistered your phone handset and want to re-register it, follow the procedure described below. This is the procedure for registering ID555 handsets. The procedures may vary according to the handset you want to register. In this case, please refer to the manufacturer of the additional handset. Additional handsets must be registered to the base unit before you can use them. Up to 5 handsets can be registered to one base station. The master PIN is required before you can register or unregister handsets. 36

B Note

By default, the master PIN is 0000. To register your handset manually: The Master PIN is required before you

can register or unregister handsets. B Note

- By default, the Master PIN is 0000. On the base station, press and hold •••) for approximately 5 1 seconds. The base station emits a beep when it is ready to accept registration.
- 2 On the handset, press menu key, scroll to ADVANCED SET and press $\fbox{}$ SELECT, scroll to REGISTRATION and press $\fbox{}$ SELECT.

B Note

If no action is taken on the handset within 10 seconds, the registration procedure will be aborted. If this happens, repeat Step 1.

3 Enter the Master PIN when prompted and press 🗁 OK to confirm.

Note

By default, the Master PIN is 0000. 4 WAITING__ is displayed on the screen.

🖨 Note

If no base is found within a certain period, the handset returns to idle . mode.

Advanced settings









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- 9.6 Unregister a handset Press in idle mode, scroll 1 to ADVANCED SET and press SELECT, scroll 🕀 to
- UNREGISTER and press SELECT. Enter the master PIN when prompted and press **OK** to 2
- confirm.

B Note

- By default, the master PIN is 0000.
- Scroll 🕀 to select the handset number to unregister and press
 - A validation tone is emitted to indicate successful unregistration and the screen shows

UNREGISTERED.

Note

If no action is taken on the handset within 15 seconds, the unregistration procedure will be aborted and the handset returns to idle mode. To unregister a handset that does not belong to the ID555 range, you can only use the ID555 handset to , unregister it.

9.7 Reset Unit

You can reset your phone to its default settings with this feature. Warning

Upon reset, all your personal settings, call log and redial list entries will be deleted and the phone will return to its default settings. However, your phonebook as well as the unread

messages of your answering machine will remain unchanged after reset. You may have to configure your

- phone once again. Press menu in idle mode, scroll
- 2 RESET? is displayed on the screen. Press OK to

confirm.

A validation tone is emitted. • The unit is reset to its default settings (see "Default settings" on page 37).

9.8 Default settings

Jie Denaute sectings	
Ringer Volume	LEVEL 2
Ringer Melody	FLICK
Earpiece	VOLUME 3
Volume	
Speaker	VOLUME 3
Volume	
Кеу Веер	ON
Contrast	LEVEL 2
Auto Hang-up	ON
Alarm clock	OFF
Barring mode	OFF
Easy call	OFF
Handset Name	PHILIPS
Date/Time	01/01/2008;
	00:00
Master PIN	0000
Conference	OFF

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Answering M	achine	
Answer Mod		0.

Answer Hode	REC.
Number of rings before answer	5
Outgoing Messages	Predefined for ANSWER & REC. mode
Handset screening	OFF
Base speaker	LEVEL 5
Remote access	DEACTIVATED

9.9 Set area code This feature is useful when you have

subscribed to Caller Line Identification service. It allows you to set an area code in your ID555. Once the local area code is set, the phone automatically filters the area code for all incoming calls, by removing the area code for local calls and retaining the area code for calls from other areas. If it is a local call, then only the phone number of the caller is displayed during an incoming call or when you call the number from the call log. If it is a long distance call, then both the area code and phone number will be displayed in a proper format to be dialed out directly from the call log, or saved into the

phonebook. Solution Note

You can enter a maximum of 3 digits for the area code. You need to subscribe to Caller Line Identification

service to be able to see the caller's number or name in the call log. See "Using the call log" on chapter 6.9 for details.

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- Press menu in idle mode, scroll to ADVANCED SET and press SELECT, scroll (a) to AREA CODE and press SELECT.
- 2 Enter the local area code (maximum 3 digits) and press 🕑 OK to save.
 - A validation tone is emitted and the screen returns to previous menu.

9.10 Set Auto Prefix

This feature allows you to define a prefix number to be added to the beginning of a number during predialling (see "Predialling" on page 20). You can also use this feature to add a detect string to match and replace the first few digits of the number during predialling. You can enter up to a maximum of 5 digits for the detect string and 14 digits for the auto prefix number. Note

The use of your ID555 cannot be guaranteed with all types of PABX.

Press menu in idle mode, scroll SELECT.

DETECT DIGIT is displayed on 2 the screen.

Advanced settings







- The last stored detect string is displayed (if any). Enter a detect string number
- 3 (maximum 5 digits) and press **OK** to confirm 4 **PREFIX** is displayed on the
 - screen. The last stored prefix number is
- displayed (if any). 5 Enter the prefix number
 - (maximum 14 digits) and press
 - A validation tone is emitted and the screen returns to previous menu.

B Note

•

If no detect string (blank) is entered, the prefix number will be automatically added to the predial number after $\frac{1}{1000}$ key is pressed. For numbers starting with *, # or a pause (P), the prefix number will not be added to the predial number after tack key is pressed.

9.11 Change Flash time

Flash time (or dial delay) is the time delay by which the line will be disconnected after you press mark key. It can be set to short, medium or long.

The default value of flash time that is preset in your handset should be the best suited for your country network and therefore you should

- not need to change it. Press mean in idle mode, scroll to ADVANCED SET and 1
- press 🗁 SELECT, scroll 🏐 to Advanced settings

FLASH TIME and press SELECT.

- 2 Scroll 🕀 to SHORT, MEDIUM or LONG and press SELECT to confirm.
 - A validation tone is emitted and the screen returns to previous menu.

9.12 Change the Dial Mode

The default value for dial mode that is preset in your handset should be the best suited for your country network and therefore you should not need to change it.

- Press menu in idle mode, scroll 1 to **ADVANCED SET** and press **SELECT**, scroll to DIAL MODE and press SELECT.
- 2 Scroll 🕀 to TONE or PULSE and press - SELECT to confirm.
 - A validation tone is emitted and the screen returns to previous menu.

9.13 Set first ring

When this function is set to Off, the first ring from a voice call will not sound. This is particularly useful in countries where calling line identity is sent after the first ring. Consequently, the phones in the house will not ring when a message arrives.

- Press menu in idle mode, scroll to **ADVANCED SET** and press 🗁 SELECT, scroll 🤤 to
 - 39







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10 Telephone answering machine (TAM)

Your phone features an answering machine that records unanswered calls when it is activated. The answering machine can store up to 99 messages. The maximum recording time is 30 minutes (including all your personalised outgoing messages).

You can use the control keys on the base station to perform the basic functions of the answering machine such as message playback, deleting messages and adjustment of volume on the base station. For a description of each function of the control keys on the base station, please see "Overview of the base station" on page 14 for more details.

You can also use the answer machine menu on the handset to access the answering machine functions. There is also a menu to set the answering machine options.

machine options. To begin, press 💭 key on your base station to switch on the answering machine (if it is switched off). Alternatively, you may switch on the answering machine via your handset (see "Switch the Answering Machine On/Off via handset" on page 44).

Buttons on the	Description
base station	
off	Press to turn on/off the answering machine
play/stop	Press to play the message or stop the message playback
erase	Press to delete the current message Press and hold for two seconds to delete all the old messages in idle mode
repeat	Press once to replay current message during message playback Press twice to go back to previous message during message playback
skip	Press to skip the current message and play the next message

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Telephone answering machine (TAM)

10.1 Play

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- +	Decrease (-) or increase (+) speaker volume during
	message playback
•))	Press to page the handset
	Press and hold for more than three seconds to start registration procedure

10.1.2 Playback of new messages via handset

The last recorded message is played first via the loudspeaker. When all new messages have been played, the answering machine will stop and the \square icon stops blinking. ■ Press meal in idle mode, scroll ⊕ to ANSWER MACHINE and press □ SELECT, press □ SELECT again to enter PLAY menu.

2 During playback, you can:	
Adjust volume	Press 🏝 key.
Stop playback	Press TOP to end the message.
Repeat	Press \bigcirc OPTION, scroll \oplus to REPEAT and press \bigcirc SELECT to play the message again.
Next message	Press \bigcirc OPTION, scroll $\textcircled{\Rightarrow}$ to NEXT and press \bigcirc SELECT.
Previous message	Press \frown OPTION, scroll \oplus to PREVIOUS and press \frown SELECT.
Delete message	Press \bigcirc OPTION, scroll \oplus to DELETE and press \bigcirc SELECT.
Switch the playback to earpiece	Press 🗖 key.

🚯 Тір

You can also playback messages by pressing the key in idle mode, scroll to ANSWER MACHINE and press SELECT, press TSELECT again to enter **PLAY** menu.

10.1.3 Playback of old messages via handset

Old messages can only be played if there are no new messages. The first recorded message will be played first and the next message will be played automatically until there are no more messages.



Telephone answering machine (TAM)



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Press menu in idle mode, scroll to ANSWER MACHINE and press SELECT, press SELECT again to enter PLAY menu

PLAY menu. Press SELECT. The first recorded message will start to play until the last

recorded message.
 During message playback, you can press (-/ to select the available options (see options available under "Playback of new messages via handset" on page 42).

10.2 Delete all messages

Unread messages will not be deleted.

Warning Messages deleted cannot be recovered.

- Press mere in idle mode, scroll ⊕ to ANSWER MACHINE and press SELECT, scroll ⊕ to DELETE ALL and press SELECT.
- DELETE ALL? is displayed on the screen. Press OK to confirm deletion of all your messages.
- A validation tone is emitted and the screen returns to previous menu.

10.3 Set the Answer mode There are 2 answer modes available: Answer only, and Answer & record.

Telephone answering machine (TAM)

By default, the answer mode is ANSWER & REC., by which your correspondent can leave a message on the answering machine. This can be changed to ANSWER ONLY mode, by which your correspond cannot leave any messages on the answering machine.

- Press means in idle mode, scroll to ANSWER MACHINE and press S SELECT, scroll to ANSWER MODE and press SELECT.
- Scroll (to ANSWER & REC. or ANSWER ONLY and press SELECT.

The answer mode is set.

🖨 Note

Depending on the answer mode you have selected, the appropriate default outgoing message is played once the answering machine picks up an incoming call.

10.4 Personalised Outgoing Message

10.4.1 Record your Personalised Outgoing Message

This personal outgoing message replaces the default ones. To revert to the default outgoing message, simply delete the personal outgoing message you have recorded. If you are not satisfied with the recorded outgoing

message, simply record a new message to overwrite the old one. Press menu in idle mode, scroll



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(a) to ANSWER MACHINE and press SELECT, scroll (a) to RECORD OGM and press SELECT.

- Scroll (a) to ANSWER & REC. or ANSWER ONLY and press
 SELECT.
- ✓ SELECT.
 Scroll ⊕ to RECORD OGM and press ☐ SELECT.
 The recording starts
- The recording starts.
 Press SAVE to save your recording.

 The recorded message will be played and the screen returns to previous menu once it has finished playing. To stop the playback, press res res

🖨 Note

44

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The maximum length of an outgoing message is 2 minutes.

- 10.4.2 Playback your Personalised Outgoing Message
- Scroll (1) to ANSWER & REC. or ANSWER ONLY and press C SELECT.
- Press SELECT to enter PLAY.
 The previously recorded

outgoing message (if any) is played, and then the screen returns to previous menu.

- 10.4.3 Delete your Personalised Outgoing Message
- Press mem in idle mode, scroll ⇒ to ANSWER MACHINE and press → SELECT, scroll ⇒ to RECORD OGM and press → SELECT.
- Scroll (a) to ANSWER & REC. or ANSWER ONLY and press
- Scroll \$\overline\$ to DELETE and press
 SELECT.
 The recorded message is deleted.
- 10.5 Switch the Answering Machine On/Off via handset
- Press minimizes in idle mode, scroll to ANSWER MACHINE and press SSELECT, scroll to ANSWER ON/OFF and press SELECT.
- Scroll (a) to ON or OFF and press (b) SELECT to confirm.
 A validation tone is emitted and the screen returns to previous menu.
- 10.6 Answering Machine settings

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10.6.1 Ring Delay This is the number of rings before the answering machine answers and starts playing your greeting message.

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You can set the answering machine to start playing your greeting message after 3 to 8 rings or **ECONOMY**. The default ring delay is **5**.

- default ring delay is 5. ■ Press meas in idle mode, scroll ③ to ANSWER MACHINE and press S SELECT, scroll ④ to SETTINGS and press SELECT, press S SELECT to enter RING DELAY.
- Scroll to your desired ring delay setting (3 to 8 rings or ECONOMY) and press
 SELECT to confirm.
 - A validation tone is emitted and the amount of the termination of terminat
 - the screen returns to previous menu.

😵 Тір

Economy mode can save you the cost of a long-distance call when you check your messages remotely. If there are new messages in your answering machine, the outgoing message will start playing after 3 rings. If there are no new messages, the outgoing message will be played after 5 rings. Hence, if you want to check if you have any messages without incurring call charges, you can hang up the call after the 4th ring.

10.6.2 Remote Control Access

If you are far away from home and want to check the messages on your answering machine, you can make use of the remote access feature to check your messages using another phone. Once you dial your home number

Telephone answering machine (TAM)

remote access code*, you will be able to obtain the messages on your answering machine. The keypad on the phone you use to dial acts like the functions on your answering machine where you can play or delete messages, turn your answering machine on or off, etc. **Note**

from any other phone and enter the

This feature is deactivated by default. * Remote access code (which is the same as your master PIN code) prevents any unauthorised remote access of your answering machine. See chapter 10.6.2.2 for more information.

10.6.2.1 Activate/Deactivate Remote Access

- Scroll to ACTIVATE or DEACTIVATE and press
 SELECT to confirm.
 - A validation tone is emitted and the screen returns to previous menu.





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10.6.2.2 Controlling the Answering Machine from an external call

- From another phone, dial home.
 The answering machine answers and starts playing your greeting message.
 Within 8 seconds, press # key on
- Within 8 seconds, press # key on the phone you use to dial and enter the remote access code (same as your master PIN code).
 - If the remote access code is incorrect, an error tone is emitted. Enter the access code again until you get the correct number.
 - If you did not enter the remote access code within 10 seconds, the answering machine will drop the line immediately.
 - If the remote access code (same as your master PIN code) is correct, you will hear a validation tone.
 - New messages (if any), will be played automatically and stop when there are no more new messages.

B Note

If there are no new messages, the answering machine will not play any messages. The following table indicates how to access the below features during remote access procedure:

Press	То
∎ Ľ	Press once to replay the current message or twice to go to previous message
2 atc	Play old messages
3 def	Go to next message
6 mmo	Delete current message
7	Turn on the answering machine
8	Stop current message playback
9	Turn off the answering machine
# \$	Enter the remote access code if the answering machine is on and outgoing message is playing

10.7 Call Screening

10.7.1 Call screening on handset

If Handset call screening is set to **ON**, you can hear incoming messages via the handset speaker and decide whether or not to take the call. To take the call, press $\left|\frac{1}{2m_{\rm ex}}\right|$. This feature is deactivated by default.

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12 Frequently asked questions

www.philips.com/support

In this chapter, you will find the most frequently asked questions and answers about your phone.

Connection

The handset does not switch on! Charge the batteries: Put the handset on the base station to charge. After a few moments, the phone will switch on.

The handset does not charge! Check charger connections.

icon is not blinking during charge!

- Battery is full: There is no need to • charge the battery.
- Bad battery contact: Adjust the handset slightly. Dirty contact: Clean the batteries
- contact with a dry cloth.
- Wrong batteries installed: Use only AAA rechargeable batteries supplied with your unit There could be risk of battery leakage if you use alkaline batteries or other , battery types.

Communication is lost during a call!

- Charge the battery Move closer to the base station. •

The phone is "Out of range"! • Move closer to the base station.

WARNING BATT. is displayed on handset!

Use only AAA rechargeable batteries supplied with your unit. There could be risk of battery leakage if you use alkaline batteries or other battery types.

Set-up

SEARCHING... is displayed on handset and ticon is blinking! • Move closer to the base station.

- Make sure that your base station is
- on. . Reset your unit and restart
- handset registration (see "Registration" on page 36).

Sound

Handset does not ring! Check that the RING VOLUME is not

set to off, and make sure 💃 icon is 49







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not displayed on the screen (see "Set the Ring Volume" in chapter 7.2.1).

Caller cannot hear me at all! Microphone may be muted: During a call, press mute.

- There's no dialling tone! No power: Check the
- connections. Batteries are empty: Charge the batteries.
 - Move closer to the base station.
- Wrong line cable used: Use the line cable provided.
- Line adaptor is required: Connect • the line adaptor to the line cord.
- Caller cannot hear me clearly!
- Move closer to the base station.
- Move the base station at least one metre away from any electronic appliances.

Frequent noise interference on my radio or television!

Move the base station as far away as possible from the electrical appliances.

Product behaviour

Keypad does not work!

Unlock your keypad: Long press 🐮 in idle mode.

The handset warms up when making a long call!

This is a normal behavior. The handset consumes energy while calling.

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The handset cannot be registered to the base station!

- Maximum number of handsets (5) has been reached. To register a new handset, unregister an existing handset.
- Remove and replace the handset batteries.
- Try again by disconnecting and connecting the base station power supply and follow the procedure to register a handset.
- Make sure that you have entered the correct PIN code. If you have not changed it, by default it is 0000.

Caller's number is not displayed!

Service is not activated: Check your subscription with your network operator.

I cannot change the settings of my voice mail

Operator voice mail is managed by your operator and not the phone itself. Please contact your operator should you want to change the settings.

Poor audio quality and the

antenna icon ¥ is blinking!
The indoor and outdoor range of the phone is up to 50 metres and 300 metres respectively. When the handset moves beyond the operation range, the antenna icon will blink.

Frequently asked questions







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My handset keeps going into idle mode!

 If there are no key presses for 30 seconds, the handset will automatically return to idle mode.
 It will also return to idle mode automatically when you place the handset back on the base station.

Phonebook entry cannot be stored and MEMORY FULL is displayed!

 Delete an entry to free memory before saving your contact again.

The Master PIN code is wrong!

- The default master PIN is 0000.If it has been changed before, and
- you cannot remember the new one, reset the handset to revert to the default master PIN code (see "Reset Unit" in chapter 9.8).

The answering machine does

- not record messages!
 Memory is full: Delete your old messages.
- The ANSWER ONLY mode has been activated. Deactivate ANSWER ONLY and activate ANSWER & REC. mode (see "Set the Answer mode" in chapter 10.3).

Remote control access does not

work!
Activate Remote Control Access (see "Remote Control Access" in chapter 10.6.2).



Frequently asked questions

The phone hangs up during remote access!

 You have taken more than 8 seconds to enter the Master PIN code. Enter the code again within 8 seconds.

Answering machine stops before the recording is finished!

Memory is full: Delete your old messages.





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