

Getting Start Guide

Contents

Arduino IDE (Integrated Development Environment)	1
Introduction	1
Install the Arduino Software (IDE)	1
Introduction	1
Step 1: Get an Uno R3 and USB cable	2
Step 2: Install the Arduino Software (IDE)	3
Step 3: Connect the board	4
Step 4: Installing the Arduino drivers under Windows system	5
Step 5:Launch the Arduino Software (IDE)	10
Step 6: Open the blink example	10
Step 7: Select your board	11
Step 8: Select your serial port	12
Step 9: Upload the program	12
Step 10: Result	13
Arduino interface introduction	
Arduino UNO R3 hardware introduction.	
Learning materials	
Lessons	
Ebook	15
Learning Websites.	16



Arduino IDE (Integrated Development Environment)

Introduction

The Arduino Software (IDE) is easy-to-use for beginners, yet flexible enough for advanced users to take advantage of as well. For teachers, it's conveniently based on the Processing programming environment, so students learning to program in that environment will be familiar with how the Arduino IDE works.

- * We are a leading manufacturer of electronic components for Arduino and Raspberry Pi.
- * We have a professional engineering team dedicated to providing tutorials and support to help you get started.
- * If you have any technical questions, please feel free to contact our support staff via email at support@miuzeitech.com

Install the Arduino Software (IDE)

Introduction

The following method is based on the windows PC installation environment. If it is the other system, please refer to this link: https://www.arduino.cc/en/Guide/HomePage





Download the Arduino Software



ARDUINO 1.6.12

The open-source Arduino Software (IDE) makes it easy to write code and upload it to the board. It runs on Windows, Mac OS X, and Linux. The environment is written in Java and based on Processing and other open-source software.

This software can be used with any Arduino board.

Refer to the Cetting Started page for installation.

Select Operating System

Windows Installer
Windows ZIP file for non admin Install
Mac OS X 10.7 Lion or newer
Linux 32 bits
Linux 64 bits
Linux ARM (experimental)
Release Notes

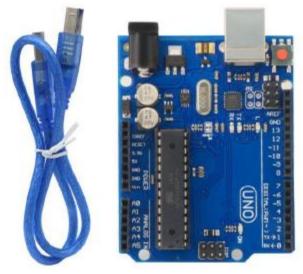
Support the Arduino Software

Consider supporting the Arduino Software by contributing to its development. (US tax payers, please note this contribution is not tax deductible). Learn more on how your contribution will be used.



Step 1: Get an Uno R3 and USB cable

In this tutorial, you're using an Uno R3. You also need a standard USB cable (A plug to B plug): the kind you would connect to a USB printer, for example.



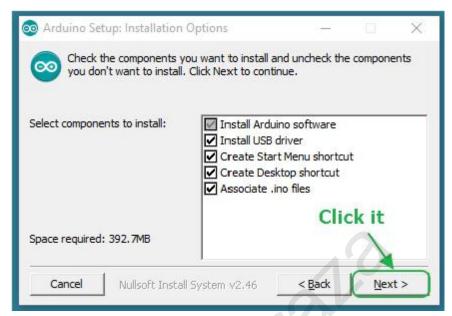


Step 2: Install the Arduino Software (IDE)

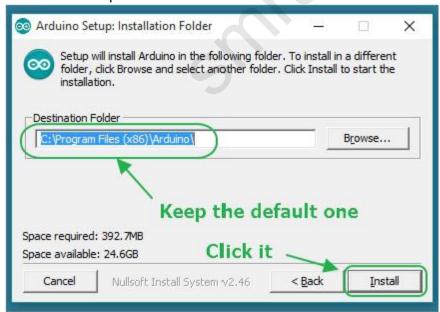
You need to open Public_materials File -> Software File and Double-click the arduino-1.6.9-windows.exe or you can direct download the latest version from this page:

http://arduino.cc/en/Main/Software

Next, proceed with the installation and please allow the driver installation process.

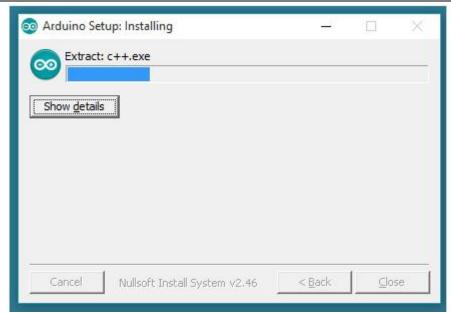


Choose the components to install and click "next" button.



Choose the installation directory (we suggest to keep the default one)

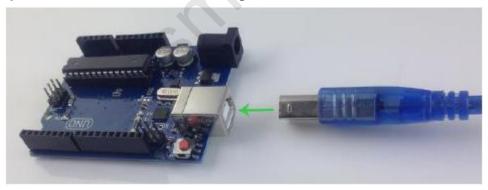




The process will extract and install all the required files to execute properly the Arduino Software (IDE)

Step 3: Connect the board

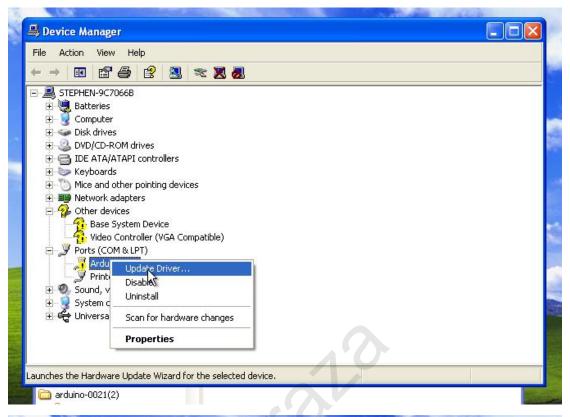
The USB connection with the PC is necessary to program the board and not just to power it up. The Uno and Mega automatically draw power from either the USB or an external power supply. Connect the board to your computer using the USB cable. **The green power LED (labelled PWR) should go on.**

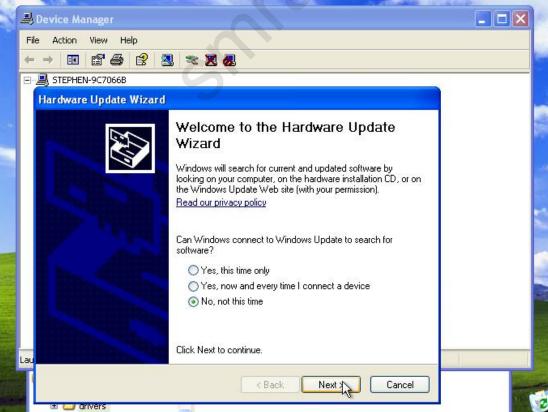




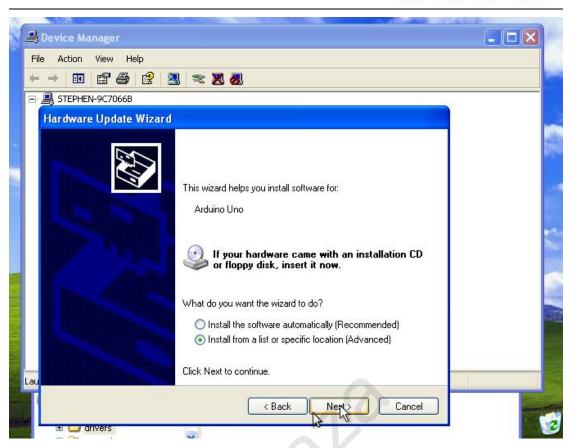


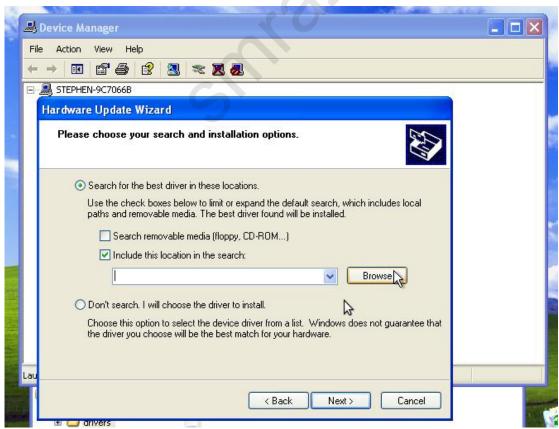
Step 4: Installing the Arduino drivers under Windows system



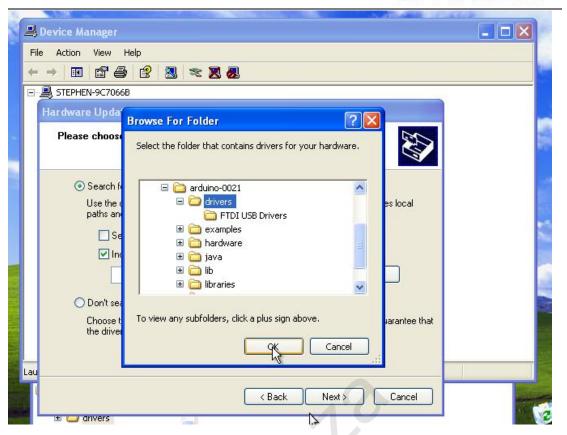




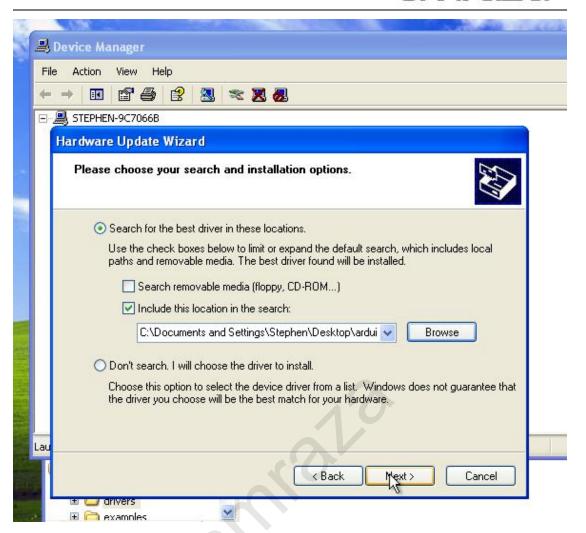




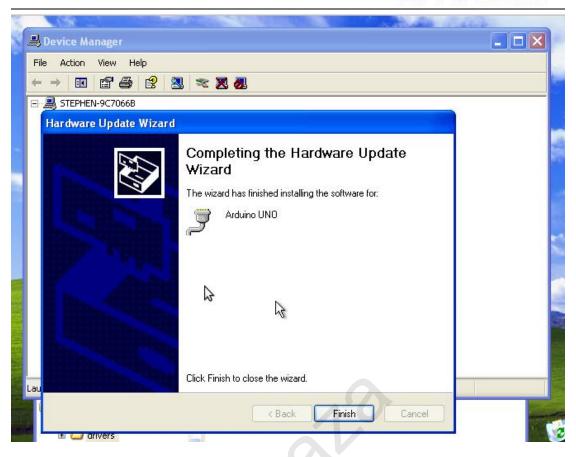
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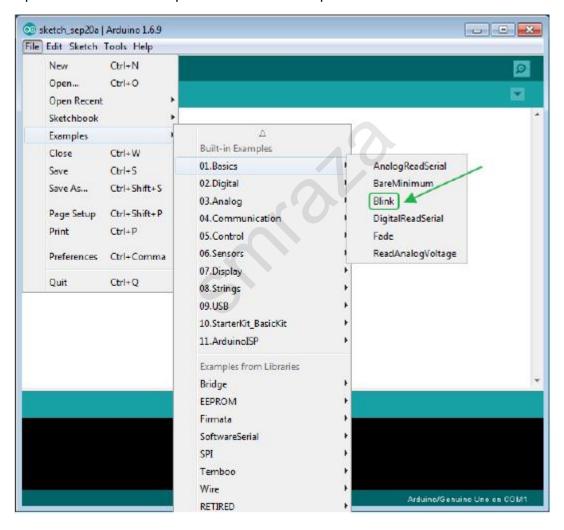
Step 5:Launch the Arduino Software (IDE)

Double-click the Arduino icon (arduino.exe) created by the installation process.



Step 6: Open the blink example

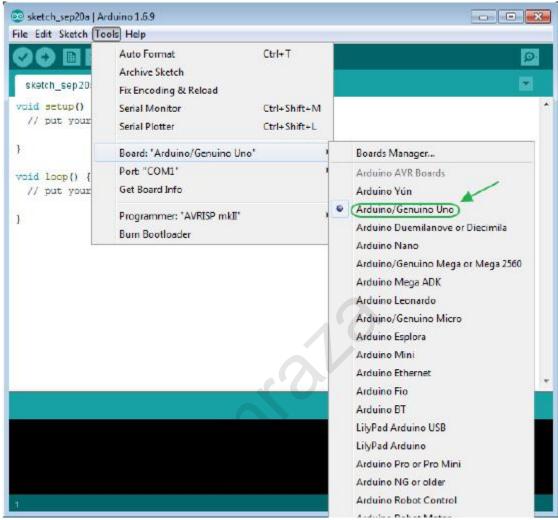
Open the LED blink example sketch: File > Examples >01.Basics > Blink.





Step 7: Select your board

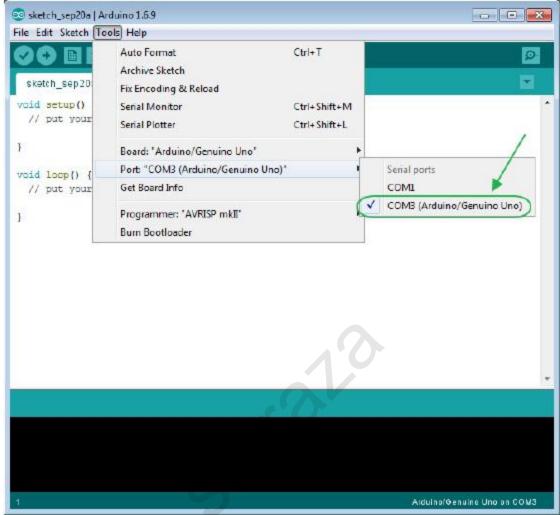
You'll need to select the entry in the Tools > Board menu that corresponds to your Arduino board.



Selecting an Arduino/Genuino Uno.



Step 8: Select your serial port



Select the serial device of the board from the Tools | Serial Port menu. This is likely to be COM3 or higher (COM1 and COM2 are usually reserved for hardware serial ports). To find out, you can disconnect your board and re-open the menu; the entry that disappears should be the Arduino board. Reconnect the board and select that serial port.

Step 9: Upload the program

Now, simply click the "Upload" button in the environment. Wait a few seconds - you should see the RX and TX leds on the board flashing. If the upload is successful, the message "Done uploading." will appear in the status bar.

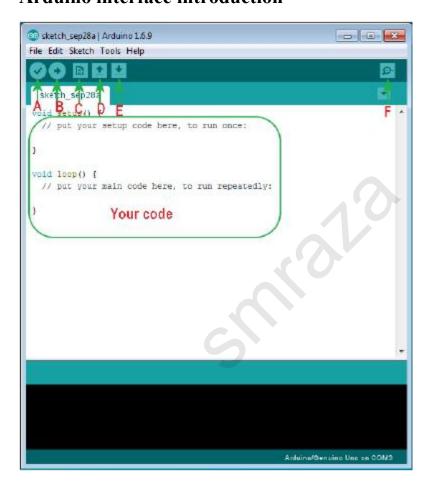




Step 10: Result

A few seconds after the upload finishes, you should see the pin 13 (L) LED on the board start to blink (in orange). If it does, congratulations! You've gotten Arduino up-and-running.

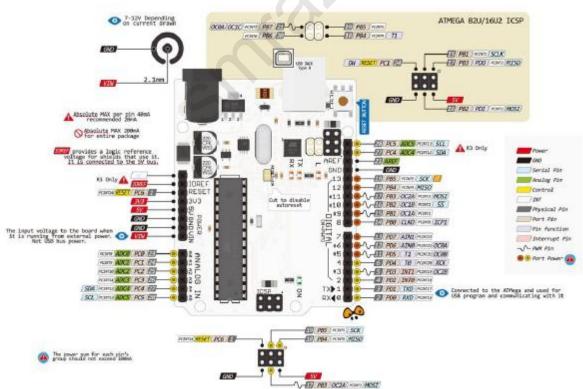
Arduino interface introduction





Arduino UNO R3 hardware introduction







Learning materials

Lessons

1	Lesson1-LED blink	24/09/2016 16:29	File folder
-	Lesson2-LED trailing effects	24/09/2016 16:30	File folder
I	Lesson3-Traffic light	24/09/2016 16:30	File folder
İ	Lesson4-Analog Input	27/09/2016 17:14	File folder
I	Lesson5-Fading	24/09/2016 16:31	File folder
ĺ	Lesson6-Button	24/09/2016 16:31	File folder
I	Lesson7-Responder experiment	24/09/2016 16:31	File folder
1	Lesson8-Active buzzer	24/09/2016 16:32	File folder
I	Lesson9-Passive buzzer	22/09/2016 17:21	File folder
I	Lesson10-RGB LED	24/09/2016 16:32	File folder
I	Lesson11-Making Sounds	26/09/2016 19:52	File folder
İ	Lesson12-Analog temperature	24/09/2016 16:33	File folder
1	Lesson13-Tilt switch	24/09/2016 16:33	File folder
[Lesson14-Eight LEDs and a Shift Register	26/09/2016 15:46	File folder
1	Lesson15-4 digit LED Segment Displays	26/09/2016 15:02	File folder
-	Lesson16-Heart-shaped display experime	26/09/2016 20:34	File folder
1	Lesson17-Sweep	26/09/2016 19:51	File folder
	Lesson18-Knob	26/09/2016 20:15	File folder
I	Lesson19-DHT11	27/09/2016 18:49	File folder
İ	Lesson20-LCD1602	27/09/2016 18:07	File folder
1	Lesson21-Temperature and humidity mo	27/09/2016 18:21	File folder
-			

Introduction

We will provide you not only the all involved courses about this kit but also to analyze each course. We sincerely hope that you can learn from the first course to the last course because it will lead you start with Arduino step by step, and it also let you jump from a newbie to a higher level for developing your own independent projects.

Ebook

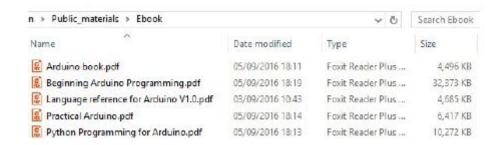
Introduction

The E-book about Arduino what we provided for you is carefully selected and comprehensive, it specially aims at solving the problems when you making projects such as syntax analysis, program optimization and so on. If you have any questions about the projects what we provided, you can also refer the content of e-books or email us:

Email: support@miuzeitech.com

Path: \Public materials\Ebook





Learning Websites

introduction

If you think these learning projects boring or not vivid enough, don't worry about that. We will continue to collect some Arduino websites, forums and video courses. At the same time, we are also building our own website, forums and video courses which can lead you into the Arduino funny world better.

Projects or Lessons:

http://forum.arduino.cc/

https://www.arduino.cc/en/Tutorial/HomePage/

http://www.toptechboy.com/arduino-lessons/

https://create.arduino.cc/projecthub/

Video tutorials:

https://www.youtube.com/watch?v=fCxzA9 kg6s&list=PL

A567CE235D39FA84

https://www.youtube.com/watch?v=d8 xXNcGYgo&list=P

LGs0VKk2DiYx6CMdOQR hmJ2NbB4mZQn-

Language Reference:

https://www.arduino.cc/en/Reference/HomePage/

http://wiring.org.co/reference/