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Vernon, CA 90058

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Changes or modifications not expressly approved by the manufacture could void the user's authority to operate the equipment. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

For technical questions please visit
<http://www.pelicanacc.com>
or call us directly at 1-800-331-3844



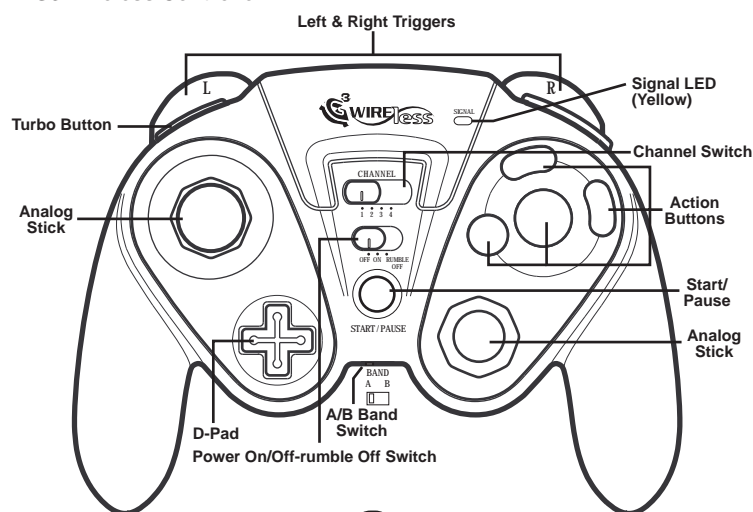
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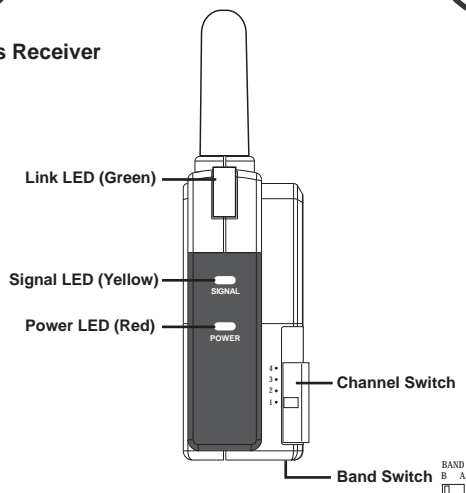
PL-7008

Instruction for Operation:

G3 Wireless Controller



G3 Wireless Receiver



PRODUCT OVERVIEW:

G3 Wireless Controller uses advance technology which gives you the ability to play without the limitations of a typical corded controller, hence there are a few switches and LED (lights) not found on your basic GameCube™ Controller.

- **Channel Switch (Receiver and Controller):**
This switch selects the broadcast channel of the radio frequency. There are four positions; 1, 2, 3 and 4. There is a corresponding Channel Switch on the receiver
- **Band Switch (Receiver and Controller):**
This switch selects the bandwidth. There are two positions; A and B. There is a corresponding Band Switch on the receiver
- **Power Switch (Controller):**
This switch selects the power mode. There are 3 positions; Off, On, and Rumble Off
- **Signal LED (Yellow, Receiver and Controller):**
When on or flickering data is being transmitted between Controller and Receiver
- **Power LED (Red, Receiver):**
When on indicates Receiver is operating correctly
- **Link LED (Green, Receiver):**
When on indicates Controller and Receiver are linked and communicating. If flickering the Controller and Receiver are not communicating

INSTRUCTIONS:

- 1. Insert Batteries:**
Remove the battery lid and place the two AA batteries (included) into the G3 Wireless Controller. Make sure they are inserted as shown in the battery compartment. The batteries included are not long life.
- 2. Plug in the Receiver:**
With the GameCube™ turned off, plug the receiver into controller port one (far left port.)
- 3. Check Band setting:**
Confirm that the Band Switch is set to A on both the controller and the receiver.
Note: *the only time you would ever change this switch is if you experienced a drop off in the signal, causing game play to be suspended. If this happens repeatedly we suggest you switch to Band B on both the Controller and Receiver.*
- 4. Select a Channel on the Controller:**
You may select any channel you desire 1, 2, 3 or 4.
- 5. Select a Channel on the Receiver:**
This must match the channel selected on the Controller.
Note: *If using more than one controller you must use different channel settings, i.e., the first controller and receiver are set to Channel 1, the second controller and receiver are set to Channel 2. The channel position selected on the G3 Controller and Receiver have no relation to the GameCube™ controller ports.*
- 6. Turn on the Controller:**
Move the Power Switch to On, the signal LED will light.
Note: *If you wish to extend battery life select the Rumble Off position. This will turn off the rumble effect in game play resulting in a doubling of your battery life.*

OTHER FEATURES:

- **Multiple Players:**
You may play with up to four G3 Wireless controllers. Check to see that the channel switches are set as outlined above.
- **Power Save Mode:**
When not in use the G3 controller automatically goes into a sleep mode to conserve batteries. A touch of any button puts the controller back into play mode.
Note: *Turn off the controller when not in use to extend your battery life.*
- **Turbo Function:**
This feature allows rapid fire of any selected fire button. To turn on, press the Turbo button, and then while still holding down the Turbo button press the fire button that you wish to have the Turbo feature. To return the button back to a normal fire button repeat the above process or turn on and off the controller.