# ENGLISH

### **Introduction**

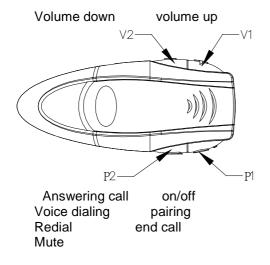
### **Bluetooth Headset**

The Bluetooth Headset is a Bluetooth device developed with the latest Bluetooth technology, which can connect to other Bluetooth devices such as mobile phone, desktop or notebook computer, PDA (with audio gateway profile supported) wirelessly within a range of 10 meters.

### **Box Content**

- Bluetooth Boom headset
- Travel charger 100/240V
- User Manual
- Necklace and earhook.

### **Description:**



#### **Getting Started**

#### Charging battery

The Headset comes with an embedded rechargeable battery. For first time use, it takes about 3 hours to fully charge the battery. Afterwards, it takes about 2 hours to fully charge. With battery fully charged, the talk time is about 5 hours, and the stand-by time will be about 120 hours.

- 1. Connect Travel Charger with AC power; the indicator of charger will light up.
- 2. Connect the Charger to the on headset, red LED on headset will light up.
- 3. When the battery is full charged, the red indicator of Connector will be off.

# **Turning On/Off Headset**

1. To turn on the Headset, press and hold P (1) button for 2 seconds. The blue indicator of Headset flashes.

- 2. To turn off the Headset, press and hold **P (1)** button for 3 seconds. You will hear two low tones and the red indicator flashes quickly. Then the Headset is powered off.
- 3. The red indicator of Headset will flash slowly when battery low.

# **Paring Headset**

You are required to pair the Headset with your mobile phone or other devices before using it. Step 1: The Headset must be powered off before initiating pairing. To initiate pairing, press a hold **P**  (1) button for 4 seconds until the blue and red indicators of Headset are flashing alternatively.

- Step 2: Initiate pairing process of your mobile phone. Refer to the manual of mobile phone for detail process. You will see a new item" BT Headset" added in your Bluetooth device list after searching process.
- Step 3: You will be asked to enter pin-code to complete pairing, enter 1234 and confirm it. (Note: The 1234 is default pin-code pre-stored in Headset.) The red indicator of Headset will turn off and the blue indicator will flash slowly after pairing completed successfully.
- If no pairing is possible for a period of time (approx. two minutes), the Headset will automatically power off, and so the previous pairing (if any) is revoked. You may need to repeat steps 1 to 3 until pairing succeeds

# Making Calls

You are able to use the Headset to make calls when it is paired successfully with your mobile phone.

1. Using voice dialing (please check your mobile phone instruction manual to see if this function is enabled) – Press P(2) button, waiting for a beep and say the name of the person you want to call. Press P(2) button again to cancel voice dialing.

2. Using phone keys – Dial the number on the mobile phone as you usually do. Once the call has been set up, the voice will be transmitted to Headset automatically.

3. Redial – Press and hold P (2) button for 3 seconds to redial the last number you called.

# **Answering/Ending Calls**

 When the Headset is powered on and the mobile phone rings, you will hear a musical tone and the blue indicator will change to be quick flashing. Press P (2) button to answer the call.
End calls by pressing P (1) button.

#### Adjust volume

3. Adjust Headset volume by pressing V (1) button for volume up and pressing or V (2) button for volume down.

# Mute function

Press P (2) for a Mute function. Press again to disable the mute function

#### Low Battery

When the red indicator starts to flash, it indicates that the Headset is running low on battery. Charge the Headset for 2 hours until the red indicator turns off.

NOTE: The changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

To comply with the FCC RF exposure compliance requirements, this device and its antenna must not be co-located or operating to conjunction with any other antenna or transmitter.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.