

MODEL 74004 For 1 player / Ages 8 and up INSTRUCTION MANUAL

P/N 82379100 Rev.A

Sit down to a few hands with your new Draw Poker from Radica and experience all the thrills and excitement of high-stakes poker without the risk of losing your life savings. Faster dealing keeps the game moving as you try to draw the best hand you can.

### **Button Functions:**

On•Deal•Draw – Press this button to turn the game on, deal your first five (5) cards (5 points will automatically be bet). After you HOLD the cards you want to keep, press this button again to DRAW new cards.

**Hold (5)** – Press these buttons according to which card you want to keep. Press these buttons again to release the HOLD on that card.

**Sound –** Press this button to turn the sound on or off.

High•Score – Press this button at any time to see the highest score achieved on this unit since the last time the computer was reset or the last time the batteries were installed or re-inserted.

**Reset** – Press this button to reset the game. This will erase the high score achieved on this unit.



**LIGHT** - Slide the button to the left to turn the light on and right to turn off. Remember to turn off the light after playing to save battery.

**PROTECTIVE LID -** Press side button to open lid. The lid can be removed by popping off hinge points.

## PLAYING THE GAME:

Turn on the game by pressing the **On•Deal•Draw** button.

Press the On•Deal•Draw button again to deal your first set of cards. Five (5) points are automatically bet.

Select the cards you wish to hold by using the **Hold** buttons, which are located directly below each card.

5000
250
125
40
25
20
15
10
5

Press the On•Deal•Draw to receive your next set of cards. If you have a winning hand, your points will increase by the amount listed on the pay table on the back of your game.

**NOTE:** If your point total gets down to zero, 100 points is automatically added to your total. Maximum displayable score: 99.995.

## **SLEEP MODE:**

Flip Top Poker will go to sleep after one minute of non-activity. To wake the game, press the **On•Deal•Draw** button.

# **BATTERY INSTALLATION:**

This game is powered by two (2) AAA batteries.

- Using a screwdriver, loosen the screw until the battery compartment door can be removed.
- Insert two (2) AAA batteries (we recommend alkaline) as indicated inside the battery compartment.
- Replace the battery compartment door and tighten the screw with a screwdriver.
   Do not over-tighten.

ADULT SUPERVISION IS RECOMMENDED WHEN CHANGING BATTERIES.

# **CAUTION:**

- As with all small batteries, the batteries used with this game should be kept away from small children who might still put things in their mouths. If a battery is swallowed, consult a physician immediately.
- Be sure you insert the battery correctly and always follow the game and battery manufacturer's instructions.

- · Do not dispose of batteries in fire.
- Batteries might leak if improperly installed, or explode if recharged, disassembled or heated.

## **MAINTENANCE:**

- · Handle this game carefully.
- Store this game away from dusty or dirty areas
- Keep this game away from moisture or extreme temperature.
- Do not disassemble this game. If a problem occurs, press the Reset button or remove and replace the batteries to reset the computer, or try new batteries. If problems persist, consult your warranty information located at the end of this instruction manual.
- Use only the recommended battery type.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbonzinc) or rechargeable (nickel-cadmium) batteries.
- Do not use rechargeable battery.
- Do not attempt to recharge non-rechargeable battery.
- Remove any exhausted battery from the game.
- Do not short-circuit the supply terminals.
- · Insert battery with the correct polarity.

#### Please retain this for future reference

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

**WARNING:** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

**NOTE**: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

• Consult the dealer or an experienced radio TV technician for help.

## 90-DAY LIMITED WARRANTY

(This product warranty is valid in the United States and Canada only)

Radica Games Limited warrants this product for a period of 90 days from the original purchase date under normal use against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship. Radica Games Limited will not be liable for any costs incurred due to loss of use of this product or other incidental or consequential costs, expenses or damages incurred by the purchaser. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitations may not apply to you. This warranty gives you specific legal rights and you may also have other legal rights, which vary from state to state.

During this 90-day warranty period, the game will either be repaired or replaced (at our option) without charge to the purchaser when returned prepaid with proof of date of purchase to: Radica USA, Ltd., 13628-A Beta Road, Dallas, Texas 75244, USA. Please remove the batteries and wrap the unit carefully before shipping. Please include a brief description of the problem along with your return address and mail it postage prepaid.

**IMPORTANT:** Before returning the unit for repair, test it with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.



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