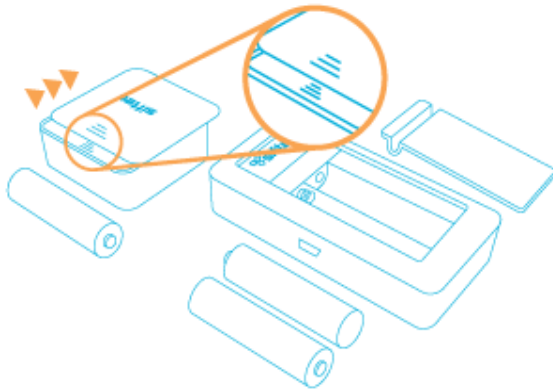


# Get Started with Sifteo Cubes

## 1 Install AAA Batteries

- Slide the cover off each of your cubes
- Insert 1 AAA battery into each cube. The cube will turn on and show the Sifteo home screen
- Match the lines on the cover and the inside of each cube, and slide to close
- Lift the cover off the base
- Insert 2 AAA batteries and close

Sifteo recommends using rechargeable nickel metal hydride (NiMH) batteries. You can also use alkaline or lithium (non-rechargeable) batteries. Please do not use lithium ion, nickel cadmium, or carbon zinc batteries: these can make your cubes unhappy!



## 2 Power On & Off

Turn the system on:

- Push the button on top of the base to turn the system on. If your cubes have been asleep, this will wake them up

Turn the system off:

- Push and hold the button on top of the base. Your cubes and base will turn off



### 3 Start Playing!

- Pick up the cube that has a menu on it
- Tilt the cube right and left to make the menu scroll
- To see information about a game, neighbor another cube below that game's cover
- When you see a game you want to play, press the screen to start the game

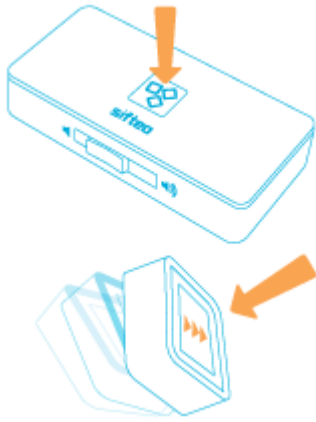


### Cube Moves



### Pause and Quit Games

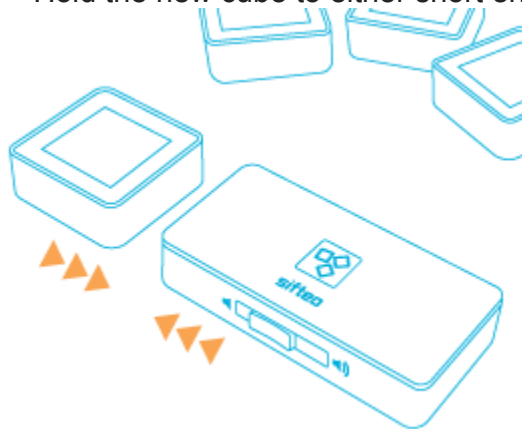
- Press and release the button on top of the base at any time to pause the game
- This will bring up a menu on your cubes with options to:
  - Resume your game where you left off
  - Restart the game from the beginning
  - Quit the game and return to the game selection menu
  - Check the battery levels on your cubes and base
  - To choose the option you want, press the screen



## Add New Cubes

You can expand your Sifteo Game System up to 12 cubes! Buy more cubes at <https://sifteo.com/shop>. To introduce a new cube to your system:

- Slide the cover off your new cube and insert a AAA battery
- Turn the system on by pressing the button on the base
- Hold the new cube to either short end of the base until the background on screen turns blue



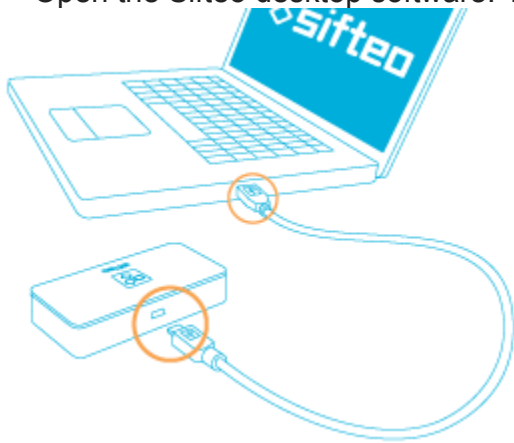
## Get More Games

Find and buy new games using Sifteo's desktop software:

- Download desktop software [here](#)
- Open software to browse and buy new games

Add new games to your cubes:

- Plug the base into your computer using your USB cable
- Open the Sifteo desktop software. Your new games will sync to your cubes automatically



## Care Instructions

Be gentle with your Sifteo Cubes and base. We designed them cubes to withstand some physical abuse, but they are sophisticated electronic devices. Very rough handling (throwing, dousing in water, and other forms of cube torture) will probably break a cube permanently.

To clean your Sifteo Cubes and base, squeeze as much liquid out of a slightly damp cloth as you can, and wipe down all sides, avoiding the top edges of the cubes and without applying too much pressure to the screens. Let cubes dry, then wipe them again with a dry cloth.



## Get More Info

For more information about Sifteo Cubes and to contact our support team, please visit our support portal.

# Health and Safety Information

IMPORTANT SAFETY INFORMATION- READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES. IF THIS PRODUCT WILL BE USED BY YOUNG CHILDREN, THIS MANUAL SHOULD BE READ AND EXPLAINED TO THEM BY AN ADULT. FAILING TO DO SO MAY CAUSE INJURY.

## **WARNING: Choking Hazard**

- This product is not intended for users under the age of 3
- The USB wireless link poses as a choking hazard for users under the age of 3

## **WARNING: Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:
  - Convulsions
  - Altered vision
  - Eye or muscle twitching
  - Involuntary movements
  - Loss of awareness
  - Disorientation
- To reduce the likelihood of a seizure when playing video games:
  - Do not play if you are tired or need sleep
  - Take a 10 to 15 minute break every hour

## **WARNING: Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

## **WARNING: Radio Frequency Interference**

Sifteo Cubes can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate Sifteo Cubes within 9 inches of a pacemaker.

- If you have a pacemaker or other implanted medical device, do not use Sifteo Cubes without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircrafts. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

### **WARNING: Battery Leakage**

Sifteo Cubes and bases use AAA batteries. Sifteo recommends using rechargeable nickel metal hydride (NiMH) batteries or high quality alkaline batteries. If you use rechargeable nickel metal hydride (NiMH) batteries, be sure to follow the manufacturer's guidelines for safety and proper usage.

Leakage of battery fluid can cause personal injury as well as damage to your Sifteo products. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery fluid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix different brands of batteries.
- Do not use Lithium ion, nickel cadmium (NiCad), or carbon zinc batteries.
- Do not leave batteries in your Sifteo products for long periods of non-use.
- Do not recharge alkaline or non-rechargeable batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not use damaged, deformed or leaking batteries.
- Do not dispose of batteries in a fire.

# Regulatory Info!

## FCC Statement

### 15.21

You are cautioned that changes or modifications not expressly approved by the part responsible for compliance could void the user's authority to operate the equipment.

### 15.105(b)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

1. this device may not cause harmful interference, and
2. this device must accept any interference received, including interference that may cause undesired operation.

## IC Statement

This device complies with Industry Canada license-exempt RSS standard(s). Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.

*Cet appareil s'accorde avec Industrie Canada licence-exempte RSS standard. (1) cet appareil ne peut pas causer l'intervention, et (2) cet appareil doit accepter de l'intervention, y compris l'intervention qui peut causer l'opération non désirée de.*

This Class B digital apparatus complies with Canadian ICES-003.

*Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.*