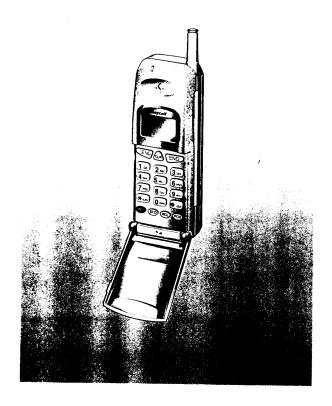
12. Users Manual



OWNER'S MANUAL CDMA PORTABLE CELLULAR TELEPHONE SCH-370

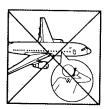




Printed in Korea Code No.: GH68-70631A BASIC.

Safety Precautions

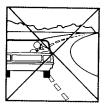
The illustrations below indicate the safety precautions to be taken when using your cellular telephone.



The use of cellular phones in an aircraft:

- Is dangerous to aircraft operations.
- May disrupt the cellular network.
- ◆ Is illegal.

Failure to observe in-flight regulations may lead to the suspension of cellular services and/or legal action.



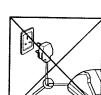
NEVER use your phone while driving, even if hands free operation is allowed. ALWAYS park your vehicle first.

In some countries, it is illegal to use mobile and radio telephones while driving.



You are advised to turn off the phone when at a gas station.

NEVER store or carry inflammable gas, liquids or explosive materials in the same compartment as your cellular



DO NOT use the power adapter if:

- The power cord is damaged.
 The phone has been dropped or undergone a shock.

Have an authorized service center repair the phone. NEVER try to repair the phone yourself.

Symbols











Note





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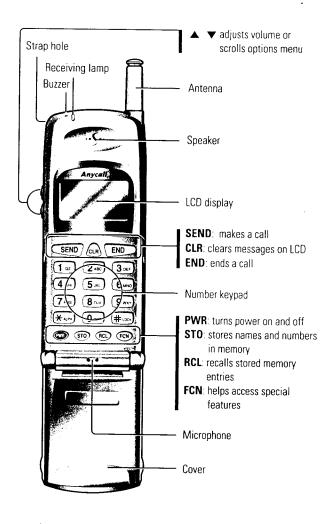
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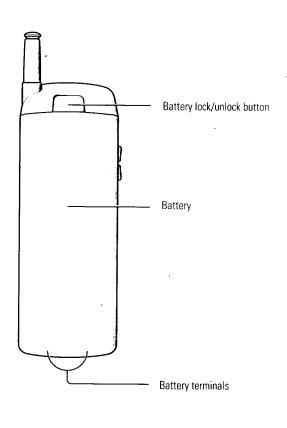




Front View of the Phone

Rear View of the Phone

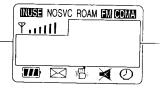








LCD Display and Indicators



displays the dialed numbers and the current status



blinks while your phone selects a channel and lights up when the line is connected.



NOSVC: no service area SVC: service area



lights up when your phone is out of the home area.



FM: analog mode CDMA: digital mode



displays the signal strength level with the number of bars.



displays the battery charge level status with the number of blocks.



indicates you have voicemail or text messages.



indicates the vibration mode.

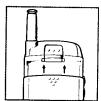


indicates silent mode (lamp mode).

Installing the Battery Pack

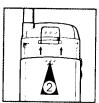
SCH-370 comes with rechargeable standard and extended-life batteries. A medium battery is available as an option.

 To attach the battery pack after charging, aligo it with the phone about 1cm (1/2") away from its place so that the two arrows on the phone are seen, the battery charge contacts pointing downward.



2. Slide the battery pack upwards until it clicks firmly into position.

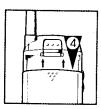
Result: Your phone is now ready to be turned on.



3. To remove the battery pack, release it by pressing the button on the rear of the phone.



4. Slide the battery pack downward about 1cm (1/2") and lift it away from the phone.



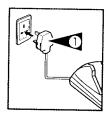




eparatio

Charging the Battery Pack

When you purchase the product, the battery is not fully charged. Please charge the battery fully before you operate your phone.



- Plug the power cord of the charger into an appropriate wall socket.
 - When the power is connected correctly, the yellow lamp on the charger flickers once.



- To charge the battery pack, insert the battery pack into the rear slot of the charger.
 - The lamp marked BATT on the front panel of the charger lights up red.



- 3. If you do not wish to use your phone while charging the battery, you can:
 - Leave the battery pack attached to the phone.
 - Place the phone in the front slot of the charger. The lamp marked PHONE on the front panel of the charger lights up red.

Tips on Battery Charging

The lamp color indicates the charging status as follows:

Status Slot	Charging	Standby	Completed
Front (phone charging lamp)	red	(off)	green
Rear (battery charging lamp)	red	yellow	green

- If the lamp blinks yellow, the battery pack is not properly inserted or the contact of the charging terminal is stained or rusty. When this occurs, remove the battery pack, check the charging terminal and reinsert the battery pack. If this does not work properly, replace the battery pack with a new one.
- The full charging time is different according to the battery type as follows:

(min)

			\\Omi
Battery Slot	Standard .	Medium	Extended
Front	about 120	about 150	about 180
Rear	about 90	about 120	about 150

- If both the front and rear slots are occupied, the charging time may be longer.
 - When both the front and rear slots are occupied, the front slot charges first.
 - It is normal for the battery pack to become warm during charging.





▶ When fully charged, the new battery will last as follows:

Status	Ва	attery	Standard	Medium	Extended
	Talk	mode	120 min	220 min	370 min
Digital mode	S	Slot 0	10-20 hr	20-35 hr	45-65 hr
Standby	Slot 1	20-30 hr	35-50 hr	65-85 hr	
	у	Slot 2	30-40 hr	50-70 hr	85-115 hr
Analog	Talk mode		50 min	100 min	170 min
mode	Sta	indby	5-6 hr	10-12 hr	17-19 hr

- The operating time varies according to the service mode you are using.
 - If you use the phone set to the digital mode where only analog service is available, or stay in no-service area for a long time, the operating time may be shorten.
 - The standby time in digital mode is different according to the service type provided from the supplier.
 - The battery is a consumable product, so that the battery life will be reduced. We guarantee the battery for 3 months.
 When the battery life is reduced by half, purchase new battery.

Checking the Battery Charge Level

The battery charge level is displayed at the left corner of the LCD display.

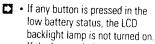
The number of blocks represent the battery charge level.

Example:

Battery fully charged

Battery low





 If the battery is fully discharged, a warning tone sounds three times and the power is turned off.







Turning the Phone On and Off

The phone can only place and receive calls when it is turned on.

Basic Operation



1.To turn on the phone, press **PWR** and hold.

Result: The phone

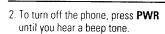
- ◆ Beeps
- displays the greeting message, your phone number, and current date and time (In digital mode).
- If the phone is locked, the message **LOCKED** is displayed. To unlock the phone, enter the lock code. You can place a 3-digit emergency call when the phone is locked.



SEND CLR END

2.∞ 3.∞

5× 6-8··· 9-

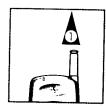


Extending the Antenna

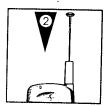
For best performance, extend the antenna fully when you use the phone.

Grasp the knob on the end of the antenna and carefully pull the antenna out to its full extension.

Result: Reception quality is improved.



2. When you have finished the call, push the antenna back in.



The signal strength is indicated on the display:

 Ψ ... Strong signal

T. Weak signal





Making a Call

You can only make a call when the phone is turned on.



 Open the cover, and enter desired telephone number, including the area code.

<u>Result:</u> The number entered is displayed.



2. If you make a mistake:

- Press CLR once or more until the incorrect digit or digits are cleared.
- Continue entering your number.

To clear the whole number, press **CLR** and hold.



3. When you have entered the whole number, press **SEND**.

Result:

- ◆ The number is dialed.
- The INUSE indication is displayed.
- If the connect tone feature is set, you can hear the connect tone when your phone is connected to the basestation system to make a

4. If the other party answers, begin the conversation.

Result: Call time is displayed. For further details, see 'Call Time Display' under 'Automatic Feature Setup' on page 66.



5. When you have finished the call:

- ◆ Close the cover.
- or ◆ Press END



If your party does not answer your call and you turn on the automatic redial feature (see page 67), INUSE flickers and REDIAL appears on the LCD. Your phone is automatically redialing the number. When a call is connected using automatic redialing, the phone rings once to alert you so that you may begin conversation. If you do not want the number to be redialed, press END.





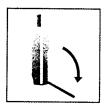
Receiving Calls

You can receive calls when the phone is turned on.

iasic Uperatio



- 1. When there is an incoming call, the phone rings.
 - You can choose the alert type; bell, vibrator, lamp, or vibrator+bell. For details, see page 21.
 - If there are missed calls you not answered, the number of the calls appears on the first line of the display.
 - If the call is made on a cellular phone the caller's cellular phone number is already stored in your phone's memory, your phone displays the caller's number and name (if stored with the number).



2. To answer the call:

If the cover is... Do...

Closed

Open the cover

or

Press ▲ or ▼.

Already opened

Press any button except **PWR**.



- 3. Begin the conversation.
- 4. When you have finished the call:
 - Close the cover
 - or
 - Press END.
- If 'Restrict Incoming Call' feature is activated and there is an incoming call, the message PAGE RESTRICTED is displayed and you can not answer the call. For details, see page 70.

Adjusting Volumes

You can adjust the volume of the sounds generated on your phone by using the volume buttons ($\blacktriangle \lor$) on the left side of the phone.

Keytone Volume

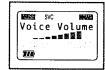
- ☞ This function is only available in standby mode.
- Press ▲ or ▼ until you reach the desired volume level.





Earphone Volume

- This function is only available during a telephone conversation.
- 1. Press ▲ or ▼ until you reach the desired volume level.



Ringer Volume

- This function is only available in standby mode.
- 1. Press:
 - ◆ FCN
 - followed by
 - ◆ Numeric button 5
- SVC Alere Volume
- Press ▲ or ▼ until you reach the desired volume level.



Mute

This feature allows you to mute the phone's microphone, so you can have a private conversation with someone without the person at the other end listening.

This function is only available <u>during a telephone conversation</u>.



1. Press FCN while you are over the phone.



2. Press numeric button 2.

Result: The message MUTE is displayed. The person you're talking to can no longer hear you, but you can hear your correspondent.



3. Press FCN and numeric button 2 again when you wish to resume the conversation with your party.

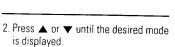
Result: The message MUTE disappears on the display and you can speak with your party.

Choosing Alert Type

You can choose a call alert type that informs you of an incoming call. There are bell, lamp indication, or vibration modes.

- 1. Press:
 - ◆ FCN followed by
 - Numeric buttons 2 and 1.

Result: The alert type currently selected is displayed.



Result: The alert types you can choose are displayed:

- BELL: the bell sounds and the receiving lamp flickers.
- VIBRATOR: the phone vibrates and the receving lamp flickers.
- LAMP: the receiving lamp flickers.
- VIB+BELL: the phone vibrates three times, then the bell sounds and the receving lamp flickers.





Result:

- ★ appears if the LAMP mode is selected.
- appears if the VIBRATOR or VIB+BELL mode is selected.



- When you use the hands-free kit, you cannot choose the VIBRATOR, LAMP or VIB+BELL indication modes.
 - The VIBRATOR and VIB+BELL mode are not available in some countries.









Choosing Ringer Bell

You have a choice of nine different ringer bells to inform you of an incoming call.



1. Press FCN.



2. Press numeric button 2 twice.



3. Press ▲ or ▼ repeatedly until you find the desired ringer bell.

<u>Result:</u> Each time you press ▲ or ▼, a different ringer bell sounds.



4. Press STO.

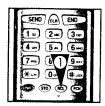
Redialing the Last Numbers

Your phone stores the last 10 calls you made and received. You can scroll through the numbers and easily dial the number.

To Scan and Redial

1. Press RCL twice.

<u>Result:</u> The last number and the time you called or you received are displayed.



2. Press ▲ or ▼ until the desired number is displayed.

Result:

- The last number is stored in 'LAST 0'. The 10 recently called, received, or missed numbers are displayed from 'LAST 0' to 'LAST 9'.
- Each entry is preceded by one of three letters; "I" for incoming, "0" for outgoing, or "M" for missed call



3. To... Press...

Redial the number in the display

SEND

Exit this function END







To Erase All Numbers in Redial Memory



1. Press:

- ◆ FCN
- followed by
- ◆ Numeric button 0

Result: You are asked to enter the lock code.



- 2. Enter the current lock code.
 - The lock code is preset to 0000. An asterisk (*) is displayed for each digit entered.



3. Press numeric button 8.



4. Press ▲ or ▼ to choose 'YES'.



Result: The messages **WAIT**, and then LAST CALLS ARE CLEARED are displayed.



Finding an Empty Memory Location

You can search an empty memory location before you store the phone numbers into the memory.

Any Empty Location

- 1. Press:
 - ◆ RCL followed by

<u>Result:</u> The message **SEARCHING** EMPTY MEMORY is displayed, then empty locations are displayed.

2. Press \blacktriangle or \blacktriangledown to display the other available locations.





Empty Location Under a Specified Group

You can search an empty location under a specified group. For details, see Storing Numbers into Numeric Group' on page 30.

- 1. Press RCL.
- 2. Press:
 - ◆ Group number (0-9) followed by

Example:

To search for an empty location from 20 to 29, press numeric button 2.

3. Press \blacktriangle or \blacktriangledown to display the other available locations.





Storing Numbers in Memory

You can store the numbers that you dial frequently in the memory for a convenient dialing.

- Up to 80 numbers can be stored in memory location 00-79.
- Memory locations from 00 to 09 are used for one-touch dial.
- To help identify the numbers stored in the memory, you can associate a name with each one.



 Enter the desired telephone number of up to 36 digits including the area code.

<u>Result</u>: The numbers entered are displayed.



2. Press STO.

<u>Result:</u> The LCD displays a message to enter a memory location number.





3. **To...**

Assign a specific location

2-digit location number between 00 through 79

Press...

Store the number in the first available location

*

- 4. To enter the name, press the button marked with the desired letter.
 - For details on entering name, see 'Entering Name in Memory' on page 28.
 - If you do not wish to enter a name, just skip over this step.



5. Press STO.



- If you are selecting a location between 0 and 9, precede that number with a zero (0).
 - If there is no empty location, the message MEM. (00-79)
 IS FULL is displayed.
 - If the message Memory Used! Store? YES is displayed, a number has already been stored in the memory location chosen. Press ▲ or ▼:

To... Choose...

Replace it with the new one YES, then STO

Assign another location NO, then STO

 The customer service phone number is prestored to the location 00 at factory. If you do not modify the location, you can see CUSTOMER SVR and the service phone number in the display while you are searching for numbers in memory. For details on 'Searching for Numbers in Memory', see page 32.





Entering Name in Memory

Names of up to 12 letters can be stored together with phone numbers in the memory.



1. Start when the LCD prompts to enter



2. Press the number button marked with the desired letter.

Result: The first letter marked on the button is displayed. For example press 5 for the letter 'J'.

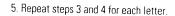


3. If necessary, press the same button until you find the desired letter.



4. When the desired letter appears, press another number button marked with the next desired letter.

Result: The cursor moves to right and displays the next letter chosen.



■ If you press * and #, the cursor moves to the left and right. Use these buttons to correct a wrong letter or insert a space between the letters.



Correcting a Name or Number

If you make a mistake while entering a name or number, you can correct it in the following way.

- 1. To correct a letter or digit:
 - ◆ Press **CLR** once or more until the incorrect letter or digit is cleared.
 - ◆ Continue entering your name or number.



2. To clear the whole name or number, press CLR for more than one second.







Example:



SEND CLA END

4 · 5 · 6 ·

SEND CLR END

1 × 2 × 3 ×

4 - 5 - 6 -7 - 8 - 9 -

2** 3**

individual phone numbers; 00-09
office phone numbers; 10-19
business phone numbers; 20-29

1. Enter the desired telephone number, including the area code.

<u>Result:</u> The number entered is displayed.

2. Press STO.

Storing Numbers into Numeric Group

You can store the associated numbers in a group.

<u>Result:</u> The LCD prompts to enter memory location number.

3. Enter the location group number (0-7).

0: From 00 to 09

1: From 10 to 19

2: From 20 to 29

7: From 70 to 79

4. Press *.

 If there is no empty location, the message MEM. (X0-X9)
 IS FULL is displayed.

 If you want to enter a name, enter the name. For details, see 'Entering Name in Memory' on page 28.

5. Press **STO**.

One-Touch Dialing

Memory locations 00 to 09 are special one-touch locations. You can dial the phone numbers stored in the memory from 00 to 09 simply by pressing one button

 Press and hold the second digit of the memory location containing the number to be dialed.

For example: Location no.09

Press **9** and hold.

Result: The number stored is

Displayed

Dialed





Two-Touch Dialing

Once you have stored phone numbers in the memory, you can dial them easily whenever you want.

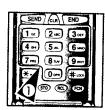
 Press the first digit briefly, then hold down the second digit of the memory location.

For example: Location no.23
Press **2** briefly and hold down **3**.

Result: The number stored is

Displayed

◆ Dialed







Searching for Numbers in Memory

If you do not remember which telephone numbers have been stored in the various memory locations, you can scan through the locations until you find the one you are looking for.

By Location Number

Memory Dialini



SEND CLR END

(7 PAS)

2.a. 3...

5. 6.

8-- 9---

(0:--) #··

1. Press RCL.

2. Enter the number of the memory location at which you wish to start the scan.

<u>Result:</u> The phone number and associated name (if any) are displayed.

■ If the location is empty, LOCATION EMPTY is displayed.





Press...

Next memory location

n 🔺

Previous memory location





4. When you have found the desired number:

To...

Press...

Make the call

SEND

Exit the function

END

By Name

- 1. Press:
 - ◆ FCN followed by
 - _ .u

<u>Result:</u> The messages **SORT NAMES** and then **ENTER NAME**are displayed.

Enter all or the first part of the name to search by using the number button marked with the desired letter.

Example: Enter A to find all names beginning with the letter A.



2400

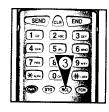
])/ 5= 6 (1) 8= 1(1



3. Press RCL.

Result:

- The number of the name matching the request is displayed.
- ◆ The first name is displayed with:
 - The memory location number
 - The telephone number
- If the message NAME NOT FOUND is displayed, the name matching the request is not in the memory.
 - If the message NO STORED NAME is displayed, the number stored with the name is not in the memory.









4. To display the...

Press...

Next name

Previous name



5. When you have found the desired number.

To...

Press...

Make the call

SEND

Exit the function

END

This feature is also available while you are over the phone.

By Partial Phone Number

1. Press CLR and hold.

Result: The number on the display is erased.

2. Enter part of the phone number you remember



Result: The first number matching the request is displayed with:

- memory location number
- · name (if any)

O NO MATCH NUMBER IS displayed if there is no number matching the request.

4. To display the...

Press...

Next number

Previous number

5. When you have found the desired number.

To...

Press...

Make the call

SEND

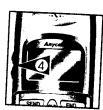
Exit the function

END









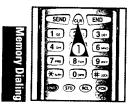




Erasing Numbers in Memory

If you store a new number into an occupied location, the new number replaces the old number automatically. If you want to delete the old number without storing a new one, do the following:

To Erase a Specific Number



1. Press CLR and hold.

Result: The telephone number on the display is erased.



2. Press STO.



3. Enter the location number under which the phone number you want to erase is stored.



Press ▲ or ▼ :

Choose... Erase the location YES Choose another location NO



5. Press STO.



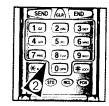
Result: The stored phone number is erased and the message CLEARED is displayed.

To Erase All Numbers in Memory

- 1. Press:
 - ◆ FCN followed by
 - ◆ Numeric button 0.



- 2. Enter the lock code.
 - The lock code is preset to 0000. An asterisk (*) is displayed for each digit entered.



3. Press numeric button 7 to choose 'Clr Memory' function.



4. Press ▲ or ▼:

То	Choose.
Erase all numbers	YES
Cancel this operation	NO

5. Press **STO**.

Result: The message ALL MEMORIES ARE CLEARED IS displayed.





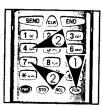
Voice Dialing

This feature allows you to dial a phone number just by saying a name into the phone. To use this feature, you have to record name and phone number (up to 20) into the phone.

Selecting Voice Dial Language

You can select the language that will be announced from your phone when you use the voice dial feature. English and Chinese are available.

Voice Dialing



1. Press FCN.

- 2. Press:
- Numeric button 4 followed by
- ◆ Numeric button 7



3. Press ▲ or ▼ :

To use	Choose
Chinese	CHINESE
English	ENGLISH





Recording Name

1. Press FCN.

- 2. Press:
 - Numeric button 4 followed by
- ◆ Numeric button 1

<u>Result:</u> Your phone announces 'Please say name'.

3. Say the desired name.

<u>Result:</u> Your phone plays back the name, then announces 'Please say name again' to confirm the name.

4. Say the name again.

<u>Result:</u> Your phone plays back the name and announces 'Please enter phone number, then press the "STO" button'

- If the phone fails to recognize the name correctly, it announces 'Please say name again.'
- 5. Enter the desired phone number.
- 6. Press STO.

<u>Result:</u> The phone announces 'Saved' when recording is finished successfully.

□ If the phone announces 'Your instruction can not be processed. Please try again', recording is not completed properly. Try to record the name again.













Tips on Recording Name

- Avoid recording similar names phonetically. If you record a similar name to the one already in memory, the phone announces 'Please try another name since a similar name already exist.'
- Avoid recording in a noisy place.
- Speak clearly and natural.
- ◆ The person who will use the phone should record the name. The phone does not recognize the name if the voice sounds
- ◆ Avoid too long or short name. It is recommended to contain 2 to 5 syllables.
- ◆ Voice dial feature is available only in CDMA mode.
- If this feature does not work properly, erase the name, and record with another name.
- ◆ It is recommended to practise several times to obtain best result.
- ◆ You can record up to 20 names. If you record more than 20, the phone announces 'Memory is full.'

Checking Recoded Name



- 1. Press FCN.
- 2. Press:
 - ◆ Numeric button 4 followed by
 - ◆ Numeric button 4

Result: Your phone plays the recorded name.

Erasing Recorded Name

A Particular Name

- 1. Press FCN.
- 2. Press:
- ◆ Numeric button 4 followed by
- ◆ Numeric button 3

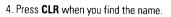
Result: Your phone announces 'Press press the "CLR" button, if you want to delete a name."



SEND CLR END

2 ASC 3 X 4 m 5 m 6 m

3. Press ▲ or ▼ repeatedly until you find the one you want to delete.



Result: Your phone announces 'Deleted', then you hear the next

5. **To...**

Press...

Exit the function **END**

Erase another one Repeat Steps 3-4.









All Names



1. Press FCN.

2. Press:

- Numeric button 4 followed by
- ◆ Numeric button 5



3. Press **STO**.

<u>Result:</u> Your phone sounds a long beep and all names are deleted.

Using Voice Dial

In Automataic Mode



1. Open the cover.

Result: Your phone announces 'Please say name.'

2. Say the name you want to make a call



<u>Result:</u> Your phone plays the name and announces 'Calling in progress', then dials the number stored with the name.

If the phone plays a different name, press END and start over again.

 To activate automatic voice dial mode, you have to turn the automatic voice dial feature on. See page 44.

 You can dial a phone number using number keypad when you hear 'Please say name.'



In Manual Mode

1. Press FCN.



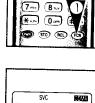
- Numeric button 4 followed by
- ◆ Numeric button 2

<u>Result:</u> Your phone announces 'Please say name.'

3. Say the name you want to make a call.

<u>Result:</u> Your phone plays the name and announces 'Calling in progress', then dials the number stored with the name.

If the phone plays a different name, press **END** and start over again.



SEND CLR END

1 = 2 < 3

4 > 5 = 6





Tips on Using Voice Dial

- Speak clearly and natural. If you sound the name in a different tone from the one you recorded, the phone does not recognize the name. The phone announces 'Please say name again.' If you fail several times, the phone announces 'Your instruction can not be processed. Please try again'
- Avoid using in a noisy place. If not, the phone announces 'Please retry in a quiet place.'
- If you do not speak name within a specified time, the phone will beep and the message **Time over** will be displayed.



SEND CLA END

4 - 5- 6-

7~s 8 w (1 (0 ×

2--

(5m)

8w (7 **(2**)

2- 3-

To Turn On/Off Automatic Voice Dial Feature

1. Press FCN

2. Press:

◆ Numeric button 4

Numeric button 6

followed by

3. Press ▲ or ▼:

Turn the feature on YES

Turn the feature off NO

To...

Choose...

Turning Tones On and Off

Keytone

You can press a number during conversation without transmitting the annoying beep tones to the person to whom you are speaking.

☐ This function is only available <u>during a telephone conversation</u>.

- 1. Press FCN while you are over the phone.
- 2. Press numeric button 3.

 $\underline{\textit{Result:}}$ The message ${ t silent sil$ displayed.



Result: You and your party are not annoyed with the keytone.

- 4. To turn on the keytone, press:
 - **◆** FCN

followed by Numeric button 3.

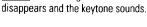
Result: The message SILENT

If you want to call for ARS service or pager, you have to turn on the keytone.



0...









Call Release Tone

This feature enables the phone to sound a release tone when a call is released if the call was made in CDMA mode. When you purchase your phone, the release tone is preset to 'NO'.



1. Press FCN.

Connect Tone

This feature enables the phone to sound a connect tone when your phone is connected to the basestation system to make a call. When you purchase your phone, the connect tone is preset to 'NO'.

1. Press FCN.





- ◆ Numeric button 1 followed by
- ◆ Numeric button 7.



- ◆ Numeric button 1 followed by
- ◆ Numeric button 8.



3. Press ▲ or ▼ to:

Choose... To...

YES Turn the feature on

NO Turn the feature off



4. Press STO.







3. Press ▲ or ▼ to:

Choose... To...

YES

Turn the feature on

NO

Turn the feature off



4. Press STO.



Sending Your Own Phone Number

You can send your phone number with a simple press of buttons.

This function is only available during a telephone conversation.



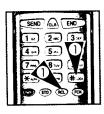
- When the pager asks you to enter your phone number after calling paging system, press:
 - FCN followed by
 - Numeric button 9.

Result SENDING DTMF

appears in the display. While the message blinks several times, your phone number is dialed automatically.

Displaying Your Own Phone Number

You can check your own phone number.



- 1. Press:
 - ◆ RCL followed by
 - → #t

Result: The message **PHONE** #: and your own phone number are displayed.

If you have your own phone numbers more than one number, press ▲ or ▼ to check the next number.

Choosing Analog or Digital Mode

You can choose to use analog or digital mode. When you purchase your phone, the service mode is preset to 'Digital is preferred'.

- 1. Press:
 - ◆ FCN
 - followed by
 - ◆ Numeric buttons 6 and 1.



 Press ▲ or ▼ once or more until the desired system mode is displayed.
 See below 'Service Mode'.



3. Press STO.



Service Mode

- Digital is preferred: Digital system is preferred to analog system. If you are in the service area where the digital system is not available, you can call using analog system.
- Digital Only: You can call in the digital service area only. It is impossible to call using analog system.
- Analog is preferred: Analog system is preferred to digital system. If you are in the service area where the analog system is not available, you can call using digital system.
- **Analog Only**: You can call in the analog service area only. It is impossible to call using digital system.



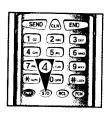
System Selection

The system selection feature of your phone enables you to choose which of the system providers you



1. Press FCN.

4. Press STO.





2. **In...** Press... Digital mode

Numeric buttons 6 and 2

Analog mode

Numeric buttons

6 and **3**



3. Press ▲ or ▼ repeatedly until the desired mode is displayed. See 'System Mode' on page 51.

System Mode

System A Only: Your phone will use only system A.

System A is preferred: Your phone will seek service on system A. If the call cannot be completed, the phone will automatically seek service on system B.

System B Only: Your phone will use only system B.

System B is preferred Your phone will seek service on system $\hat{\mathsf{B.If}}$ the call cannot be completed, the phone will automatically seek service on system A.

Home System Only: Your phone can place and receive calls only on your home system. Roaming in other cities is not possible.







- Your phone can receive up to 10 text messages or one voice mail.
 - Each message can contain a maximum of 60 alphanumeric characters.
 - · The messages are stored in the order they were received.

Finding Out You Have a Message

Your phone alerts you when you have new voicemail or text messages in several ways:



- By displaying 'NEW *Voice
 Mail*', 'NEW *Text Msgs*', or
 'NEW * Page *' message.
- By sounding alert tone once or every 2 minutes (if the 'SMS Alert' is turned on. See page 56.)
- By displaying at the bottom of the LCD display.

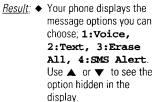


- If the message is urgent, 'URGENT!' is displayed in stead of 'NEW'.
 - If a caller left a callback number, your phone displays the number.
 - If the memory is full with messages, 'Memory Full !' is displayed. You must erase the old messages to receive a new message.



To Retrieve Messages in Voicemail

- 1. Press:
 - ◆ FCN
 - followed by
 - ◆ Numeric button 7.



 The total number of new messages is also displayed.



CLR END

2..)



2. To listen to new or saved messages, press the numeric button **1**.

Result: Your phone displays:

- Total number of messages stored in the voicemail center
- Date and time the message was received





<u>Result:</u> Your phone calls and connects to the Voice Mail center



4. You can check the voicemails by following the directions provided by your service provider.



To Read Text Messages



111 🖂

1. Press:

◆ FCN

followed by

Numeric button 7.

Result: ◆ Your phone displays the message options you can choose; 1:Voice, 2:Text, 3:Erase All, 4:SMS Alert Use ▲ or ▼ to see the option hidden in the display.

 The total number of new messages is also displayed.

2. To read the text messages, press the numeric button 2.

Result: Your phone displays:

- Date and time the message was received
- ◆ Callback number (if a caller left)
- 3. Press ▲ or ▼ to scroll through the available messages.



4. After you read the message:

To	Press
Display the previous message	Numeric button 7
Display the next message	Numeric button 9
Erase the message	CLR
Exit this function	END

Callback

1. When you're reading a text message, if the person who called you left a callback number, your phone displays the page number.



2. You can return the call instantaneously by pressing SEND.



To Erase All Messages

1. Press:

◆ FCN

followed by

Numeric buttons 7 and 3.



2. **To...** Erase all messages

Press... CLR

Cancel and exit this function

END









When a message is received, the phone can alert you with the alert type chosen every 2 minutes until the message is checked.



1. Press:

◆ FCN

followed by

◆ Numeric buttons 7 and 4.



2. Press ▲ or ▼ until you find the desired alert type.

<u>Result:</u> There are three receiving alert modes (**OFF**, **ONCE**, **EVERY 2 MIN**) available.

Useful Features



3. Press STO.

Setting Alarm

You can set the phone to sound an alarm at an appointed time. If you set an alarm time, the phone will sound an alarm automatically at the appointed time.



To Set Alarm

1. Press:

Set'.

mode

◆ FCN

followed by

Numeric buttons 3 and 2.

2. Press numeric button 1 to choose

3. Press ▲ or ▼ to choose the alarm

<u>Result:</u> Each time you press ▲ or ▼. ONE TIME or DAILY is alternatively displayed.

- ONE TIME: Alarm will be activated one time.
- DAILY: Alarm will be activated on a specified time every day unless you release the alarm feature.

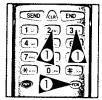


<u>Result:</u> If any alarm time is already set, the message **ALARM TIME** and the appointed time are displayed.

5. Enter the time you want to set.

Result:

- If the current time is already set, you can specify the alarm time.
 Enter the hour and minute.
- If the current time is not set, enter the time duration your phone has to wait in minutes.
- If you enter the invalid number, move the cursor to the desired digit by pressing * or # and correct the number.













Useful Feature



6. Press STO.

- The phone will beep and the message -ALARM- will be displayed at the appointed time.
 - To stop a beep tone, open/ close the cover, or press any button except PWR. Otherwise the beep tone will stop automatically after 3 minutes.

To Release Alarm



- 1. Press:
 - ◆ FCN
 - followed by
 - Numeric buttons 3 and 2.

2. Press numeric button 2 to choose Release





3. Press ▲ or ▼ to choose 'YES'.



4. Press STO.

If you turn the phone off, then on when alarm is set:

If the alarm time is appointed... At the current time mode

Alarm setup... Remains to be on.

Using time duration (in minute) mode

Cancels.



DTMF Dialing

This feature allows you to utilize additional phone services, such as accessing an alternate long distance network, signaling pager, or banking by phone. The following two features will make it easier to send DTMF tone.

If SILENT is displayed, turn on the keytone. See 'Turning Tones On and Off' on page 45.

Using Memory

If you want to use this feature, store the numbers (ID code, credit card number, etc) in a memory location.

1. After you call the service, press RCL when the service asks to enter the DTMF code.



2. Enter the location number to be dialed.

- Example: Credit card number
 - Password

Result: The number stored in the location is displayed.



- 3. Press:
 - **◆ FCN** followed by
 - ◆ SEND





Using Pause

You can insert a pause once or more between the DTMF tones. You can dial up to 36 digits including the pause.



Tantl

1. Enter the phone number of the service that you wish to access.

2. Press:

◆ STO

followed by

Result: The pause indication 'p' is displayed after the phone number.

3. Enter the number to be dialed in DTMF.



8079011p1234

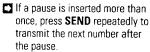
4. Press SEND.

<u>Result:</u> When the special service answers, you hear the announcement to enter the numbers.



transmit the next number after

5. Press SEND again.



Timers

Your phone provides versatile features related with timer as follows:

- Checking World Time
- Setting Current Time
- ◆ Checking Last Call Time
- ◆ Checking Cumulative Air Time
- ◆ Clearing Cumulative Air Time

To Check World Time

1. Press FCN.



2. Press numeric buttons 3 and 1.

Result: The cities you can choose are displayed as follows: Hongkong, Bangkok, Beijing, Cairo, Caracas, Chicago, Denver, Honolulu, London, Los Angeles, Moscow, New Delhi, NewYork, Paris, Rangoon, Rio de Janeiro, Rome, Samoa, San Francisco, Seoul, Sydney, Tokyo, Teheran, Wellington.



World Time 2. 01: Hongkong 02: Bangkok

3. Press ▲ or ▼ until you find the desired city.

Result: You can check the time of 24 cities.









4. Enter the desired city number.

Result: The current time of the desired city is displayed.



5. **To...**

Press...

Check time for other cities

▲ or ▼

Exit this function

CLR

□ If the LCD displays 'PLEASE ENTER CDMA SERVICE FOR TIME' when you try to check world time, you cannot get correct world time information unless you set correct current time. To set a current time, or to check the current time, see 'To Set and Change Current Time' on page 63.

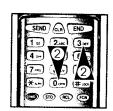
To Set and Change Current Time

1. Press FCN.



2. Press numeric buttons 3 and 0.

<u>Result:</u> The current time, if any previously set, is displayed.



- 3. Enter the current time using the number button.
 - Press the number button in sequence of month/day/year/ hour/minute.
 - If you entered wrong number, move the cursor to the desired digit by pressing * or #, then correct the number.

Example: For March, 15th, 1997, 2:15PM, enter 031519971415 in sequence.



4. Press STO.

Result: The current time is displayed.

- If you enter an invalid time, the message **INVALID TIME** is displayed.
 - If you turn the phone on and off, or attach and remove the battery in the analog mode, the current time disappears.









1. Press FCN.



2. To check...

Press...

Last call time

Numeric button **3** twice

Cumulative air time

Numeric buttons 3 and 4.

<u>Result:</u> The call time chosen is displayed in year/day/hour/minute/second.



7=0 8=0 9 *-- 0=0 # 3. Press **END** to exit this function.

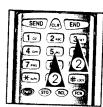
To Erase the Cumulative Air Time

1. Press FCN

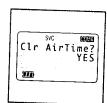


2. Press numeric buttons 3 and 5.

Result: The message Clr AirTime? is displayed.



3. Press ▲ or ▼ to choose 'YES'.



Useful Features

4. Press **STO**.

<u>Result</u>: **AIR TIME IS CLEARED** is displayed and all cumulative air time is deleted.







Automatic Feature Setup

You can change the status of an automatic feature already setup in your phone.

To Change the Status of Automatic Feature



1. Press:

◆ FCN

followed by

◆ Numeric button 1

<u>Result:</u> The features you can choose are displayed.



2. Press ▲ or ▼ until you find the feature you wish to change.

<u>Result:</u> The phone shows a function number you have to press to choose the feature.

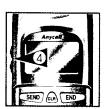


Auto Setup 1: Auto Redial 2: Auto Recv 3. Press the function number of the feature.

- The function numbers are as follows:
 - 1: Auto Redial
 - 2: Auto Receiving
 - 3: Tone Length
 - 4: Backlight
 - 5: Call Time Display
 - 6: Present Time Display
 - 7: Release Tone Setting
 - 8: Connect Tone Setting



 Press ▲ or ▼ to choose the status you want.



5. Press STO.



Selectable Features

Automatic Redial: When this feature is activated (YES mode), a number is automatically redialed if the call is not connected successfully. If the phone is connected to the system while redialing the number, you can hear the connect tone. If it is disabled (NO mode), you must redial manually.

Automatic Receiving: If this feature is activated (**YES** mode) and a call is received, the phone will answer the call automatically after 2 rings. If it is disabled (**NO** mode), you must press any button except **PWR** to answer the call.

If you have chosen LAMP, VIBRATOR, or VIB+BELL mode to alert the incoming call, the Automatic Receiving feature will not activate.

Tone Length: You can change the tone length. Your phone is preset to **Short** at the factory. If the remote machine does not access the tone generated from your phone, change the tone length to **Long**.

When you call a paging system, your phone should be in **Short** mode.



Call Time Display: If this feature is activated (ON mode), the call time counter is automatically displayed when the phone is connected to the system. You can check the call time during telephone conversation. In OFF mode, you must activate the call time display manually by pressing FCN and numeric button 1 while you are over the phone. To turn off the feature, press FCN and 1 again.

The call charge starts to count when the call is actually connected.

Present Time Display: If this feature is activated (**ON** mode), the current time is displayed. In **OFF** mode, the current time is not displayed. If you turn the phone on and off, or attach and remove the battery in the analog mode, the current time disappears.

Release Tone: When this feature is activated (**YES** mode), the phone sounds a release tone when a call is released if the call was made in CDMA mode. In **NO** mode, the phone does not generate a release tone. See page 46.

Connect Tone: When this feature is activated (YES mode), the phone makes a connect tone when your phone is connected to the basestation system to make a call. In NO mode, the phone does not generate a connect tone. See page 47.



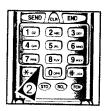
Changing Greeting Message

This feature allows you to change the greeting message displayed when you turn on the phone.

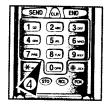
- 1. Press:
 - ◆ FCN followed by
 - ◆ Numeric button 0



- 2. Enter the lock code.
 - The lock code is preset to 0000. An asterisk (★) is displayed for each digit entered.



- 3. Press numeric button 1 to choose 'Greeting' function.
- Enter new greeting message with the number button marked with the desired letter
 - You can enter the greeting message up to 12 digits.
 - Refer to page 28 for entering letter with the number button.



5. Press **STO**.





vanced Features

Restricting the Use of the Phone

You can restrict the use of the phone by unauthorized person. There are 4 restriction modes you can choose as follows:

- Restrict Dial from Memory: In this mode, you cannot access
 the memory feature. Storing number in memory or recalling
 number from memory is prohibited. If you try to use the memory
 feature, MEMORY IS RESTRICTED is displayed.
- Restrict International Call: In this mode, you cannot dial an international call number beginning 00. If you try to dial a phone number beginning 00, INT. CALL IS RESTRICTED is displayed.
- ◆ Restrict Special Call: In this mode, you cannot dial a special phone number having 2 digits or less. If you try to dial a number less than 2 digits, SPEC. CALL IS RESTRICTED is displayed.
- Restrict Incoming Call: In this mode, you cannot answer incoming calls. PAGE RESTRICTED is displayed.
- In all restriction mode, you are allowed to make emergency calls.

- 1. Press:
 - ◆ FCN
 - followed by
 - ◆ Numeric button 0

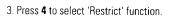
<u>Result:</u> The LCD display asks to enter your lock code.



2. Enter the lock code.

<u>Result:</u> If the correct lock code is entered, the Setup menu is displayed.

- The lock code is preset to 0000 at factory.
 - For further details on the lock code, see 'Changing Lock Code' on page 73.



Result: The restriction modes you can choose are displayed.



















Press ▲ or ▼:	
To	Choose
Turn on the feature	YES
Turn off the feature	NO



6. Press **STO**.

Changing Lock Code

When you purchase your phone, the lock code is preset to 0000.

- 1. Press:
 - ◆ FCN followed by
 - ◆ Numeric button 0



2. Enter the current lock code.

 $\underline{\textit{Result:}}$ An asterisk (\bigstar) is displayed for each digit entered.



- 3. Press numeric button **3** to choose 'Lock Code' function.
- 4. Enter the new lock code.
 - The lock code must be 4 digits.
- 5. Press **STO**.
 - ☐ If you enter fewer than 4 digits, 'TOO FEW DIGITS!' is displayed and the phone returns to step 4.







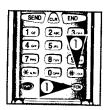




Locking the Phone

If you lock the phone, calls can not be made until correct lock code is entered. You can, however, still receive incoming calls.

➡ When LOCKED is displayed, pressing the lock code allows you to use the phone until you turn off the phone. If the phone is turned off, the lock status is reset.



- 1. Press:
 - ◆ FCN
 - followed by
 - **▲** +



- 2. Enter the lock code.
 - The lock code is preset to 0000. An asterisk (★) is displayed for each digit entered.





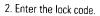
3. Press $lacktriangle$ or $lacktriangle$:	
То	Choose
Turn on the feature	YES
Turn off the feature	NO

4. Press **STO**.

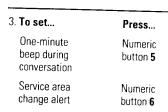
Warning Beep Generation

You can set your phone to generate beeps

- every one minute during your phone conversation to indicate the call time passed.
- when service area is changed.
- 1. Press:
 - ◆ FCN
 - followed by
 - ◆ Numeric button 0



<u>Result:</u> The lock code is preset to 0000. An asterisk (\star) is displayed for each digit entered.





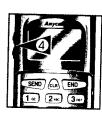
То	Choose.
Turn on the feature	YES
Turn off the feature	NO

5. Press STO.









Advanced Features





Choosing NAM

NAM feature allows you to subscribe to one or more service networks.



- 1. Press:
 - ◆ FCN
 - followed by
 - ◆ Numeric button 0



2. Enter the lock code.

<u>Result:</u> The lock code is preset to 0000. An asterisk (\star) is displayed for each digit entered.



3. Press numeric button **9** to choose 'Set NAM' function.



- Press ▲ or ▼ to choose the desired NAM mode.
 - Maximum of 4 NAM selections are available.
- 5. Press STO.



Setting the Phone to Send PIN

If your system supplier provides this service and you have PIN assigned by the system supplier, you can set your phone to send PIN when you make a call. This feature prevents the phone being used by unauthorized person. For information on this service in detail, contact your system supplier.

- 1. Press:
 - ◆ FCN followed by
 - ◆ Numeric button 0



2. Enter the lock code.

<u>Result:</u> The lock code is preset to 0000. An asterisk (\star) is displayed for each digit entered.



3. Press numeric button 2.



4. Press ▲ or ▼ : **To...**

To... Choose...

Turn on the feature
Turn off the feature

Prompt Never



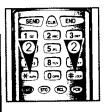


5. Press **STO**.

To Use the Feature



1. If you've chosen 'Prompt' to send PIN, the LCD prompts you to choose to send PIN or not each time a call is connected.

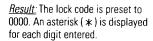


2. To	Press
Send PIN	*
No send	#

System Reset

This feature changes the status of the phone to manufacturer's default status. If you want to reset all changed status to manufacturer's default status, use this feature.

- 1. Press:
 - ◆ FCN
 - followed by
 - ◆ Numeric button 0
- 2. Enter the lock code.



3. Press numeric button 0 to choose 'ResetPhone' function.

Result: The message Reset Phone? YES is displayed.

4. Press ▲ or ▼ : To	Choose.
Reset the phone	YES
Exit this function	NO

5. Press STO.

Result: The message walt to **RESET PHONE** is displayed and all functions (except for greeting and lock code) are converted to the default status.















There are no specific cleaning requirements for your cellular phone.



 Use a damp cloth to clean your cellular phone. Do not allow water to get into the phone, particularly the battery.



Do not use abrasive powders or sponges or any solvents, such as trichlorethylene or acetone, as they may damage the plastic surfaces.



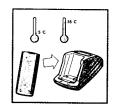
3. If the battery or charger terminals become stained or rusty, clean them with a soft cloth.

Battery Safety Precautions

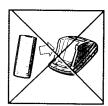
The illustrations below indicate the precautions to be taken with the battery packs.

DO NOT use or charge the batteries in extreme temperature conditions:

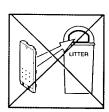
- ◆ Above 95°F (35°C)
- ◆ Below 41 °F (5°C)



DO NOT use any charging devices other than the ones supplied with your cellular phone.



Any replacement battery pack must be of the same manufacturer and type. Used batteries should not be disposed of in a fire or waste bin. Dispose of them in accordance with local legislation.



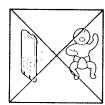
DO NOT disassemble the battery packs. There are no user-serviceable parts inside it. DO NOT drop the batteries or subject them to physical shocks.



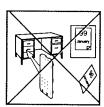
Miscellaneou



80



Keep the batteries out of children's



If the batteries are not used for a long period of time (about one year), their service life may be reduced. Store them in a cool, dry place.

Accessories



Cigarette Lighter Charger (CLC10)

Allows you to charge your batteries in your vehicle



Battery

BTL810M: Medium capacity battery





Troubleshooting

Before contacting an authorized service center, perform the following simple checks. They may save you the time and expense of an unnecessary service call.

NOSVC is displayed in the display.

- Make sure you are in the service area.
- If you have changed the service system, wait for about 2 minutes.
- Make sure you have chosen correct service mode (See page 49).
- Sometimes, NOSVC indication appears briefly. It is normal.

Beep tone sounds when you make a call.

- ◆ The call is not made successfully.
 - When beep tone sounds, press SEND again so that the number is redialed automatically.
 - To cancel automatic redial, press END.

Ringer bell does not sound and receiving lamp flickers.

◆ You have set the phone to the lamp mode (See page 21).

LOCKED is displayed and you cannot make a call.

- The phone is locked.
 - Press lock code (Default:0000).
 - · If you forgot the lock code, consult with the service center.

Battery usage time is different with that of this manual.

- If you use analog or digital mode alternately, the usage time may be reduced.
- After charging, please store battery in a cool, dry place.

The phone does not turn on, even though the battery is full.

• Remove battery from the phone and reattach it.

The phone does not work properly, or does not work at all.

· Remove battery from the phone and reattach it.



Miscellaneous

Nothing is displayed

- Check that the battery pack has been charged and installed correctly.
- Check that the phone has been switched on (PWR button pressed for more than one second).

You have entered a number but does not dial.

- Have you pressed the SEND button?
- Is the cellular phone service currently available (SVC displayed)?
- Are you accessing the right cellular network (if the phone is programmed for dual network use)?

Your party cannot reach you

- Is your phone switched on (PWR button pressed for more than one second)?
- Are you accessing the right cellular network (if the phone is programmed for dual network use)?

Your party cannot hear you speaking

- ◆ Have you switched off the microphone (MUTE displayed)?
- Are you holding the phone close enough to your mouth? The microphone is located at the bottom of the phone.

The phone starts beeping and flashes on the display

 The battery pack is insufficiently charged. Replace the pack and recharge it fully until the lamp on the charger turns green.

The audio quality of the call is poor

- ◆ Check the signal strength indicator (♥) on the display, the number of bars indicate the signal strength from strong (...||) to weak (.).
- Try extending the antenna, moving the phone slightly or moving closer to window if you are in a building.

No number is dialed when you recall a memory location

- Check that the numbers have been stored correctly, by using the memory scan feature (See page 32).
- Re-store them in the memory, if necessary

If the above guidelines do not enable you to solve the problem, take a note of:

- ◆ The model and serial numbers of your phone
- ◆ Your warranty details
- ◆ A clear description of the problem

Then contact your local dealer or SAMSUNG Authorized Service Center.





AIR TIME IS CLEARED	Cumulative call time is cleared	NAME NOT FOUND	The name you are trying to recall does not exit.
ALL MEMORIES ARE	All the phone numbers stored in memory are cleared.	NO LAST CALL	There is no phone number stored in redial memory.
ALL MEMORIES ARE EMPTY	There is no phone number stored in memory.	NO MATCH NUMBER	The phone number you are trying to recall does not exit.
INT.CALL IS RESTRICTED	While the phone is restricted, you have tried to make an	NO PHONE NUMBER	You have pressed SEND without entering a phone number.
ALDINICIED	international call beginning 00.	NO SERVICE	The phone is out of service area.
INVALID TIME	You have entered invalid or no time.	NO STORED NAME	Name is not stored with the phone number into memory.
LAST CALLS ARE CLEARED	All the phone numbers in redial memory are cleared.	PAGE RESTRICTED	While the phone is restricted, you have tried to answer call.
LOCATION EMPTY	The memory location you chose is empty.	PLEASE ENTER CDMA SERVICE FOR TIME	You have tried to check world time while the current time is not set.
MAINTENANCE REQUIRED MEM. (00-79) IS FULL	The phone number is not registered in the base station. There is no empty location under which you can store	REDIAL CALL FAILED	The call cannot be made completely even after automatic redialing.
	phone numbers.	SEARCHING EMPTY MEMORY	The phone is searching empty memory.
MEMORY IS RESTRICTED	While the phone is restricted, you have tried to make a call by memory dial.	SPEC.CALL IS RESTRICTED	While the phone is restricted, you have tried to make a special call.
MEMORY USED! CLEAR? YES	A phone number stored in the selected memory location is cleared.	TOO FEW DIGITS!	Too few digits for your lock
	A phone number is already stored in the selected memory	WAIT TO RESET PHONE	The phone is being initialized.

NAME NOT FOUND

The name you are trying to recall does not exit.

LCD Messages



Summary

BASIC OPERATION

Turning on and off PWR (press and hold) Making a call Phone number + SEND

Receiving a call Any button (except for PWR)

Open the cover

Adjusting volume

 Keytone (in standby mode) ▲/▼ Speaker (while over the phone) $\blacktriangle/\blacktriangledown$ Ringer $FCN + 5 + \triangle/\nabla$ (on the side)

Mute (while over the phone) FCN + 2

Choosing alert type $FCN + 2 + 1 + \triangle/\nabla + STO$

Choosing ringer bell $FCN + 2 + 2 + \triangle/\nabla + STO$

Last 10 number

· Scanning and dial $RCL + RCL + \triangle/\nabla + SEND$

· Erasing all numbers FCN + 0 + lock code + 8 + in redial memory $\blacktriangle/\blacktriangledown + STO$

MEMORY DIALING

Finding empty location $RCL + * + \blacktriangle/\blacktriangledown$

Finding empty location

under a specified group $RCL + 0-7 + * + \blacktriangle/\blacktriangledown$

Storing numbers into

· Specific memory Phone number + STO + location (00-79) + name + STO location

Phone number + STO + * Any empty

+ name + STO location

 Specific numeric Phone number + STO + 0-7 + *+ name + STO

group

Calling numbers by

· One-touch **0-9** (hold the last digit of the hot line memory 00-09)

• Two-touch 10-79 (press shortly the first digit and hold the last digit)

Scanning memories by

 Location number RCL + location (00-79) + ▲/▼

• Name $FCN + * + name + RCL + \triangle/\nabla$

• Partial phone The first part of phone number number as long as you know + $RCL + \triangle/\nabla$

Erasing numbers stored in

 Specific memory CLR (hold) + STO + location

location (00-79) + STO

· All memories FCN + 0 + lock code + 7 + ▲/▼

+ STO

VOICE DIALING

Selecting Language $FCN + 4 + 7 + \triangle/\nabla + STO$

Recording Name FCN + 4 + 1 + Say name (twice) +

Phone number + STO

Checking Name FCN + 4 + 4

Erasing

• A particular name FCN + 4 + 3 + ▲/▼ + CLR + END

• All names FCN + 4 + 5 + STO

Using Voice Dial

• In automatic mode Open the cover + Say name

• In manual mode FCN + 4 + 2 + Say name

 To turn on/off automatic voice dial feature $FCN + 4 + 6 + \triangle/\nabla + STO$



USEFUL FEATURES		
Turning off keytone	(while over the phone) FCN + 3	
Sending own number	(while over the phone) FCN + 9	
Own number display	RCL + #	
Changing to analog or digital mode	FCN + 6 +1 + △ / ▼ + STO	
Selecting system		
 In digital mode 	FCN + 6 +2 + ▲ / ▼ + STO	
 In analog mode 	FCN + 6 +3 + ▲ / ▼ + STO	
Message service		
 To retrieve voice mail 	FCN + 7 + 1 + SEND	
 To read text message 	FCN + 7 + 2 + ▲/▼	
• To callback	SEND	
• To erase all messages	FCN + 7 + 3 + CLR	
 To choose alert type 	FCN + 7 + 4 + ▲/▼ + STO	
Setting alarm		
• Turn on	FCN + 3 + 2 + 1 + \triangle/∇ + STO + alarm time + STO	
• Turn off	$FCN + 3 + 2 + 2 + \triangle/\nabla + STO$	
DTMF dialing		
Using memory dial	(while over the phone) RCL + location (00-79)+ FCN + SEND	
Using pause insert	Phone number + STO + # + Phone	

number + SEND + SEND

 $FCN + 3 + 1 + \triangle/\nabla + \text{city number}$ Checking world time FCN + 3 + 0 + time + STOSetting current time Checking last call time FCN + 3 + 3 Cumulative call time Checking FCN + 3 + 4 $FCN + 3 + 5 + \triangle/\nabla + STO$ • Erasing **ADVANCED FEATURES** User-selectable features setup · Automatic redial $FCN + 1 + 1 + \triangle/\nabla + STO$ · Automatic receive $FCN + 1 + 2 + \triangle/\nabla + STO$ • Tone length $FCN + 1 + 3 + \triangle/\nabla + STO$ $FCN + 1 + 4 + \triangle/\nabla + STO$ • LCD Back light • Call time display $FCN + 1 + 5 + \triangle/\nabla + STO$ or (while over the phone) FCN + 1• Current time display $FCN + 1 + 6 + \triangle/\Psi + STO$ • Release tone $FCN + 1 + 7 + \triangle/\nabla + STO$ $FCN + 1 + 8 + \blacktriangle/\blacktriangledown + STO$ • Connect tone

message

FCN + 0 + lock code + 1 + newChanging greeting greeting + STO

Restrict phone use

FCN + 0 + lock code + 4 + 1 + • No memory dial **▲/▼** + STO

· No incoming call FCN + 0 + lock code + 4 + 2 +**▲/▼** + STO

FCN + 0 + lock code + 4 + 3 +· No international call **▲/▼** + STO



• No special call FCN + 0 + lock code + 4 + 4 +

▲/▼ + STO

Changing lock code FCN + 0 + current lock code + 3 +

new code + STO

Auto lock FCN + # + lock code + \triangle/∇ +

STO

One-minute beep FCN + 0 + lock code + 5 + \triangle/∇

during conversation + STO

Service area change FCN + 0 + lock code + 6 + \triangle/∇

alert + STO

Choosing NAM FCN + 0 + lock code + 9 + \triangle/∇

+ STO

Setting to send PIN FCN + 0 + lock code + 2 + \triangle/∇

+ STO

System reset $FCN + 0 + lock code + 0 + \triangle/\nabla$

+ STO