ELECTRONICS

Please read this manual before operating your phone, and keep it for future reference.

## FCC RF EXPOSURE INFORMATION

## WARNING! Read this information before using your phone

In August 1996 the Federal Communications Commission (FCC) of the United States with its action in Report and Order FCC 96-326 adopted an updated safety standard for human exposure to radio frequency electromagnetic energy emitted by FCC regulated transmitters. Those guidelines are consistent with the safety standard previously set by both U.S. and international standards bodies. The design of this phone complies with the FCC guidelines and these international standards.

Use only the supplied or an approved antenna. Unauthorized antennas, modifications, or attachments could impair call quality, damage the phone, or result in violation of FCC regulations.

Do not use the phone with a damaged antenna. If a damaged antenna comes into contact with the skin, a minor burn may result. Please contact your local dealer for replacement antenna.

## Body-worn Operation

This device was tested for typical body-worn operations with the back of the phone kept 1.5 cm . from the body. To maintain compliance with FCC RF exposure requirements, use only belt-clips, holsters or similar accessories that maintain a 1.5 cm . separation distance between the user's body and the back of the phone, including the antenna, whether extended or retracted. The use of belt-clips, holsters and similar accessories should not contain metallic components in its assembly. The use of accessories that do not satisfy these requirements may not comply with FCC RF exposure requirements, and should be avoided.

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## Safety Quick Guide

Read these guidelines before using your wireless phone. Failure to comply with these guidelines may be dangerous or illegal. For more detailed safety information, see "Health and Safety Information" on page $\times x$

## Road safiety comes first

Do not use a hand-held phone while driving; park the vehidefirst.

## Switch off when refuelling

Do not use the phone at a refuelling point (senice station) or near fuels or chemicals.

## Switch off on aircraft

Wireless phones can cause interference Using them on airraft is both illegal and dangerous.

## Switch off in hospital

Switch off your phone near medical equipment. Follow any regulations or rules in force.

## Interference

All wireless phones may get interference which could affect performance.

## Respectspecial regulations

Follow any special regulations in force in any area and always switch off your phone whenever it is forbidden to use it, or when it may cause interference or danger (in a hospital for example).

## Unpacking

## Use sensilly

Use only in the normal position (to ear). Avoid unnecessary contact with the anterna when the phone is switched on

## Accessories and batteries

Use only Samsung-approved accessories and batteries.

## Use qualified senvice

Only qualified senice personnel may install or repair your phone.

Your padkage contains the following iters.


In addition, you can obtain the following accessories for your phone fromyour local Samsung dealer.

- Ear-microphone
- Gigarette lighter adapter
- Battery charger
- Hands-free car kit
- Extended and standard batteries
- Data cable
- Leather case


## Your Phone

## Phone Layout

The following illustrations shows the main elements of your phone.

## Open View



## Closed Mew



Key Functions

Enters the menu facility. Also, scrolls through the menu options.

In the menu facility, selects a menu fundion or stores information that you have entered, such as a name in the phone memory. In Standby mode, enters the Message menu.

In the menu facility, scroll through the menu options and Phonebook memory. In Standby mode, enters the Find menu, 玄 enters the Ring Tone menu, -*) enters the Voice Memo menu and (d) enters the View Month menu

Enters the Wireless Nebo menu.
When held down, quiddy launces the Web Browser.

| Key | Functions (continued...) |
| :---: | :---: |
| $3$ | Makes or answers a call. <br> In Standlby mode, enters the Outgoing call log. |
| $\odot$ | Ends a call. Also switches the phone on and off when pressed and held. In the menu facility, cancels your input and returns to Standby mode. |
| CLIR | Deletes characters fromthe display. In the menu fadility, returns to the previous menu leve. |
| 0 C <br> 9 | Enters numbers, letters and some spedial characters. |
| $*_{0}$ | In Standlby mode, initiates a voice cial calls when pressed and held down. Also, it is used at various times for special features. |
| (48) | In Standloy mode, enters and exit Silent mode when pressed and held. Also, it is used at various times for special features. |
| 0 | During a call, adjusts the voice volume. In Standby mode with the phone open, adjusts the ringer volume for incoming voice calls. In the menu fadility, scrolls through the menu options. |

## Display

## Layout

The display comprises two areas; an upper line of fixed icons and the lower text and graphic area.


## lcans

Signal Strength shows the received signal strength. The greater the number of bars, the better the signal strength

Service: appears when a call is in progress.

No Senvice: appears when you are outside a senvice area. When it appears, you cannot make or receive calls.

Alamm appears when you set an alam

New Message: appears when a new message has been received.

Vibrator: appears when your phone is in Silent mode or the ringer volume for voice calls is set to Vibrate An incoring call will vibrate the phone rather than ring it.

Roaming: appears when you are out of your home area and have registered onto a different network, when travelling in other countries, for example.
(D) Digital Mode: indicates that your phone is in Digital mode

Battery Strength shows the level of your battery capacity. The more bars you see, the more power the battery has.

Mute Mode: appears when your phone's macrophone is off.

Analog mode: indicates that your phone is in Analog mode.

1 XX mode: indicates that your phone is in $1 \times$ mode (what is this???).

## Baddight:

The display and the keys of your phone are illuminated by a baddight. When you press any key, the baddight illuminates. It tums off if no key is pressed within a given period of time, depending on your setting of the Backlight menu option The baddight remains on at all times when the phone is connected to an optional car kit.

To spedify the length of time for which the baddight is adive, set the Backlight menu option (MENU 8-3); see page $\times \times$ for further details.

## External Display

Your phone has an extemal display on the cover. It also shows Signal strength, Vibrator, and Battery Strength icons. It indicates that you have an incoming call or message, missed calls and alams you at the spedified time when you set an alarm

When you press and hold the one of the volume keys with the phone closed, the baddight of the extemal display illuminates.

## Senvicelight

The service light is at the top right comer of your phone. It flashes to indicate incoming call or message. Also, the service light flashes for a few seconds when you tum the phone on.

## Getting Started

## Installing Battery

Your Samsung phone comes padkaged with a partially charged, rechargeable Li-ion battery.

To install the battery:

1. Place the battery on the phone to insert the two tabs at the bottom of the battery into the corresponding grooves of the phone

2. Push the battery down until it snaps into place Make sure that the battery is properly installed before switching the phone on.


To remove the battery:

1. If necessary, switch off the phone by holding down until the Closing animation appears.
2. Push up and hold the catch above the battery and lift the battery avay.


## Cherging a Bathery

The travel adapter allows you to charge your phone's battery fromany AC standard wall outlet. Using the travel adapter allows you to make a phone call while the battery is charging, but this will cause the phone to charge the battery more slowly.

You must fully charge the battery before using the phone for the first time. The travel adapter will fully charge an "empty" standard battery in approximately 4 hours.

## To charge the battery.

1. With the battery in position in the phone, plug the connector of the adapter into the jack at the bottom of the phone.

2. Connect the adapter to a wall outlet. The battery will begin charging immediately, and the service light will flash and remain red while the Battery Strength icon animates.

The senvice light indicates the status of the battery being charged.

- Red: the battery is being charged.
- Green: the battery is fully charged.
- Yellow: the battery is not plugged in corredty or operating at a temperature that is too high or too low. Please check the adapter and/or battery.

4. When charging is finished (the light tums green), disconnect the adapter from the power outlet and from the phone.


## Law Bethery Incicatsor

You can easily tell if your battery needs to be recharged by chedking the Battery Strength icon ITI, at the top right comer of your phone's display. The presence of all three bars indicates a full charge, two bars indicates a smaller charge, and one bar indicates an even smaller charge. No bars (the battery icon is empty) means that your battery need to be charged. When the battery charge level gets low, the battery sensor blinks an empty Battery Strength icon $\square \square$ and sounds a beep. If the battery level gets too low, the phone will tum off automatically. Unfortunately, if this happens, you'll lose whatever you are doing, induding dropping your call. Watch the Battery Strength icon and make sure your battery is adequately charged.

## Svitchingthe Phane Ory Off

1. Hold down for more than one seconds to switch the phone on

The service light on the phone flashes, and an alet sounds. When the systemlocates senvices, the greeting message displays along with the c cment date and time. You can now place and receive calls.


SAMSUNG T.ill $10: 55$ 国

If the phone is out of service, the No Service icon TP appears on the display. In this case, you cannot make and receive calls. Try again later when senvice is available.

Note: You can change the LCD display language. To change the language, use the Language menu option (MENU O-4); for further details, refer to page $x \times$.
2. When you wish to switch the phone off, hold down for more than two seconds.

## VARNING!

Do not switch on the phone when the mobile phone use is prohibited or when it may cause interference or danger.

Note: As with any other radio-transmitting device, do not touch the antenna unnecessarily when the phone is switched on. Contact with the antenna of your phone affects call quality and may cause the phone to operate at a higher power level than otherwise needed.

## Your Phane's Mode

## Standly Mode

Standby is the most basic state of your phone. The phone goes into Standby mode soon after you tum it on or whenever you briefly press $\leqslant 10$. When your phone is in Standby mode, you will typically see the greeting message and arrent date and time If you enter a phone number, you can press $\rightarrow$ to dial it or press 国 to save it in the intemal Phonebook

Press $<10$ at any time to retum to Standby mode. Be careful; if you are on a call when you press $\uparrow$, you will retum to Standby mode, but it also disconneds the call. Press $\square$ CiA several times or hold it down to retum to Standby mode without ending the call.

The Main Menu can be accessed when you are in Standby mode.

## Call Functions

## Talk Mode

You can place and answer calls only when your phone is tuned on. During a call, the phone is in Talk mode. While you are in Talk mode, pressing gives you a list of options referred to as "In-call Options." See page $\times \times$ for further information about the options.

## Power Sane Mode

Your phone comes with a Power Save feature that will automatically be activated if your phone is unable to find a signal after 10 minutes of searching. While this feature is adive, the phone's battery charge will conserved. The phone will automatically recheck for a signal periodically. To manually force the phone to recheck for a signal, press any key. A message on the display lets you know when your phone is operating in Power Save Mode.

## Making a Call

In Standby mode, key in the area code and phone number and press $\geqslant$.

Note: If you have set the Auto Retry menu option (MENU O-3) have been enabled (see page $\times \times$ ), the phone automatically retries to make the call when the line is busy or the remote person does not answer you.

While entering a phone number, press $\square$ to insert a pause or hyphen between the numbers. For further information about pause dialing, see page $\times \propto$

## Correcting the Number

| To clear ... | Then .... |
| :--- | :--- |
| The last digit displayed | Press CL |
| The whole display | Hold down CLR for |
|  | more than one second. |

## Ending a Call

When you have finished your call, briefly press or dose the folder.

If you press ${ }^{\infty}$, the call time, or length of the call displays briefly and the phone returns to Standby mode.

## Recialing the Last Call

To redial the last call you made, press ? twice quidky.

Your phone stores the last 10 outgoing calls. To recall any of these numbers:

1. If there are any characters on the display, press to return to Standlby mode.
2. Press 3 . The list of the call logs is displayed.
3. Use and an to saroll through the list until you select the required name or number.
4. Press 1 to dial the displayed number.

## Energeny Dialing

You can place emergency call fromyour emergency number list even if your phone is locked or all outgoing calls are restricted. For further information about emergency numbers, refer to page $\times \propto$

## Prepend Dialing

The Prepend option lets you add digits such as area codes and network feature adivation codes to a phone number that is in your call log entries.

1. Access the desired phone number in the call log by pressing $\curvearrowright$ and scrolling through the call list.

You can also access the outgoing, incoming or missed call logs via the Calls menu of the main menu facility. See page $\times \propto$
2. Press to access the Options menu.
3. Press 3or to select Prepend
4. Enter the area code or feature code.
5. Press $\rightarrow$ to dial the displayed nu mber.

## Malking a Call firanthe Phanaloook

You can store the frequently-used phone numbers with a name in memory, called the Phonebook You then simply recall the number to dial. For further information about the Phonebook, refer to page $x \alpha$

## Speed Dialing

Once you have stored phone numbers in the Phonebook memory, you can dial themeasily any time you want.

## One-Touch Dial

Merory locations 001 trough 009 are special onetouch locations. You can dial the phone numbers stored in the Phonebook memory from001 through 009 simply by pressing one button.

Press and hold the third digit of the memory location number.

For example: Location no. 009 Press and hold 9 maxr

The number (and name) stored is displayed, then dialed.

## Two-Touch Dial

Memory locations 010 through 099 are spedial twotoudn locations.

Press the second digit briefly and hold down the third digit of the memory location number.

For example: Location no. 023
Press $2_{\text {asc }}$ briefly and hold down 3 3
The number (and name) stored is displayed and then dialed.

## Three-Touch Dial

Merrory locations 100 through 500 are spedial threetouch locations.

Press the first and the second digit briefly, then hold down the third digit of the memory location number.

For example: Location no. 123


The number (and name) stored is displayed and the dialed.

Note: When several numbers are saved in one location, only the phone number which is specified with the Speed Dial tag will be automatically dialed. For details, see page $x \propto$.

## Pause Dialing

When you call automated system like banking senvices, you often need to enter a password or account number. Instead of manually entering the numbers each time, you can store the numbers in your Phonebook, separated by special characters called pauses.

## Storing Pauses in a Phoneloook Entry

To store a number in your Phonebook that contains pauses:

1. Enter the phone number you want to store, such as the bank's teleservice phone number.
2. Press . The menu options display.
3. Press or $\stackrel{\text { 玉r }}{\text { \# }}$ to higllight one of the two pause menu options.

- P pause: The letter " $P$ " displays, meaning that a hard pause will ocar at that point in the calling sequence
- Tpause: The letter ' $T$ ' displays, meaning that a timed, or 2-second pause will ocar at that point in the calling sequence.

4. Press to select an option.
5. Enter digits that need to follow the pause.
6. Store the number in your Phonebook as you nomally would by pressing and following the screen prompts.

For further information about storing a number, see page $\times x$

## Pause Dialing froma Stored Phonebook Entry

1. Dial the number from the Phonebook
2. If you stored the number using " $T$ ' pause, simply call the number form the Phonebook.

If you stored the number using " P " pause, wait for the appropriate prompt for the number, such as credit card number or bank account number.
3. When prompted, press $\curvearrowright$ to send the DTMF number that follows your pause.

## Manual Pause Dialing

You can enter pauses manually during the dialing process.

1. Enter the phone number of the service you want to connect to, such as a bank's teleservice phone number.
2. Press . The pause menu options display.
3. Use and the to highlight the one of the two pause menu options, $\mathbf{P}$ pause or $T$ pause.
4. Press 圏 to select an option Continue entering the number.
5. When entering the number is completed, press 1 to dial the number.

## Vice Dialing

You can dial a phone number only by speaking a name. Before using the Voice Dialing feature, you must programyour phone to recognize the name and number by using the Voice Dial menu. For further information, see page $x x$

Note: The voice Dialing feature does not work when your phone is in Analog mode.

1. To place a call, press and hold $*_{0}$ phone, depending on the SetActive menu option (MENU 6-1-4). See page $x \times$.
2. At the voice prompt, say the name into the microphone.

- If the phone recognizes the name, the phone attempts a connection.
- If the phone does not recognize the name, the screen prompts for the name again.
- If the phone is unable to recognize the name after two attempts, the message "Cannot Recognize Name. Please chedk name" is displayed Try the call again later, or check the recorded name.

3. The phone dials the corresponding number.

## Aclustingthe Volune

During a call, if you want to adjust the voice volume, use the volume keys on the left side of the phone.

Press $\|_{n}$ to increase and $V V$ to decrease the volume The illustration shows the volume level. The more bars your see, the louder the volume is.


In Standby mode, you can adjust the ring volume for voice calls by using these keys.

## Ansurainga Call

When somebody calls you, the phone sounds the ringer and shows the animated Phone icon in the middle of the LD display.

If the caller can be identified, the caller's phone number or name (if stored in your Phonebook) also appears.

1. To answer a call press 3 .

If the Answer Mode menu (MENU O-2) is set to By Anykey, you can answer a call only by pressing any key except for $\leqslant^{0}$.
2. End the call by pressing or dosing the folder.

Note: You can answer a call while using the Phonebook or menu features. The current operation will be interrupted.

## In-call Options

Your phone provides a number of functions that you can use during a call. You may not utilize all of these fundions at all times. Many of the In-call options are networksenices.

Press during a call to access the following In-call options.

## Phone Book allows you to use the Phone Book

 menu.Mute/Quit allows you to switch your phone's microphone off, so that the other party cannot hear you.

Example: You wish to say something to another person in the roombut do not want the other party to hear you.

Silent/Quit does not transmit the key tones. It allows you to press keys without hearing annoying key tones during a call.

Send Tel \# sends your telephone number to the other party.

My Phone \# shows your phone number.
SEND. sends DTMF tones of the currently displayed number. DTMF (Dual Tone Multi Frequency) tones can be used to control electronic phone sevices such as bank-by-phone or voice mail. During a call, key in the digits you want to send as DTMF tones, for example, the bank account number and password. Then, press $\lambda$.

## Using Caller ID

This feature tells you who is calling you by displaying the caller's number when the phone rings. If a caller's name and number are stored in your Phonebook, the corresponding name is also displayed. If you call someone who has this feature, your phone number will be displayed on the their phone

Note: Contact your service provider to set up the Caller ID senvice.

## Vieving Missed Calls

Your phone keeps a list of calls that you do not answer when the phone is on and the caller is identified. The phone indicates a missed call by displaying a text notification on the screen. Additionally, if caller information is available, the screen displays the phone number of the most recent missed call.

Press 3 to call the displayed number or to save the number in Phonebook

## Threenty Calling

This feature enables you to conduct conference calls with two separate parties at the same time The phone records each party into the Outgoing call log. Also, You are billed airtime for each outgoing call separately.

Note: Contact your senvice provider to activate ThreeWay Calling.

To place a Three-Way call:

1. During a conversation, press ( 1 . The phone places the other party on hold.
2. Enter the phone number for the third party, and then press ?. The phone dials the third party.
3. When you are connected to the third party, press ? again to begin your three-way call.

## If one of the callers not you hangs up, you and

 remaining caller stay connected. If the caller who initiated the three-way call hangs up first, all three parties are disconnected.
## Entering Text

## Call Meiting

Call Waiting lets you receive a second call during a conversation. Your phone notifies you of a waiting call by beeping and displaying "Call Waiting."

Your phone provides the option of turming the Call Waiting feature on and off, if you have subscribed to the service. Call Waiting is on by default in the phone. If you want to have a undisturbed conversation, simply tum the feature for the current call off .

Note: Contact your service provider to activate the Call Waiting service.

To answer a waiting call:

1. To answer the call, press $\geqslant$. The phone connects the calling party, and places the current party on hold.
2. Press ( ) again to switch between two parties.

Note: If you do not respond to a Call Waiting notification, the phone will forward the call to voice mail or another number that you set up. Contact your service provider for more information.

## Call Fannarding

This feature provides the option of forwarding incoming calls to another phone, even while your phone is off. Adivating Call Forwarding does not affect outgoing calls fromyour phone. Contact your service provider to adivate the Call Forwarding feature.

When using your phone, you will need to enter text at many times; for example, when storing a name in the Phonebook, creating your personal greeting or scheduling events in your calendar. You can enter al phanumeric characters into your phone by using your phone's number keypad.

You are provided with the following text input modes.

- T9Worct This mode allows you to enter words with only one keypress per letter. Each key on a keypad has more than one letter - a single press on $5 \times$ could beJ, Kor L The 79 mode automatically compares your keypresses to an intemal linguistic database to determine the correct word. The 19 mode requires far fewer keystrokes than the traditional multi-tap method, ABC mode.
- ABC: This mode allows you to enter letters by pressing the key labeled with the desired letter once, twice, or three times until the letter appears on the display.
- Symbol: This mode allows you to enter special characters.
- 123: This mode allows you to enter numbers.

Note: The 19 mode supplies an appropriate language database as your setting in the Language menu
(MENU O-4).

## Changing Text Input Mode

When you are in a field that allows characters entry, you should notice the text input mode indicator at the bottom of the display.

You can change between T9 Word and ABC to enter words. To indude a symbol or a number between the letters, Symbol and $\mathbf{1 2 3}$ modes are also available

To change to another text input mode:

1. Press . The list of the text input modes appears.
2. Scroll to the desired mode by pressing or会.
3. To select the mode highlighted, press If you want to exit the menu without changing to a new mode, press cli.

You will find the selected text input mode indicator on the display.

## 19 Mode

To type a word, press keys labeled with the letters you need. Remember the following as you are typing.

1. Press keys on the phone just once per desired letter. For example, to enter "hello," press 4sin, 3 30f $5 \mathrm{~m}, 5 \mathrm{~m}, 6 \mathrm{mmo}$.
2. The word you are typing appears on the display. It may change with each keypress.
3. Type to the end of the word before editing or deleting any keystrokes.

If the word that appears in the display is not the word that you desire, press $0 c$ one or more times to display altemate word choices for the keys you have typed. For example, both "of" and "me" have the key sequence 6 mos and 30 . The phone will display the most commonly used choice first.
4. Complete each word with a space by pressing $\qquad$

## Snart Punduetions

Period, hyphen and apostrophe are available on $\square$ T9 applies rules of grammar to insert the correct punctuation. Notice that $1-{ }^{-\quad}$ is used twice in this example to display two punctuation marks.


## Induding a Nuntber

You can ind ude a number between letters without exiting the 19 input mode. Press and hold the corresponding number key.

## Chenging Case

Your phone offers three case states:

- T9 Worct initial letter is capitalized
- T9 WORD. all letters are capitalized
- T9 worct all letters are lower case

Press ${ }^{*_{i s i t}}$ one or more times to display the appropriate case indicator, and begin typing normally.

## Another Usages

- To move the cursor left or right through your text, press ( ${ }^{2}$ or ${ }^{\circ}{ }^{*}$ ).
- Press CLI one or more times to dear letters one by one to the left. Press and hold CLR to erase all letters.


## ABCMade

When typing by using the ABC mode, you need to press the key labeled with the required letter:

- Once for the first letter
- Twice for the second letter
- And so on.

For example, you can press 2wic three times quiddy to display the letter " C ', and 5 m two times quiddy to display the letter " $K$ ". In this reason, this method is called multi-tap typing.

The cursor moves to the right when you press a different key. When entering the same letter twice or a different letter on the same key, just wait for a few seconds for the cursor to move right automatically, and then select the next letter.

Refer to the table on next page for the list of characters assigned on each key.

## Chenging Case

Your phone offers three case states;

- Abc : initial letter is capitalized
- ABC : all letters are capitalized
- albc : all letters are lower case

Press $*_{i=1}$ one or more times to display the appropriate case indicator, and begin typing nomally.

## Another Usages

- Press
 to insert a space.
- To move the cursor left or right through your text, press (* or
- Press CAR one or more times to dear letters one by one to the left. Press and hold CIR to erase all letters.


## List of characters available

| Key | Characters in the Order Displayed |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1.- |  |  |  |  |  |
| 2 ncc | A | B | C | 2 |  |
| 3ax | D | E | F | 3 |  |
| $4{ }^{407}$ | G | H | 1 | 4 |  |
| 5 | J | K | L | 5 |  |
| 6 6min | M | N | O | 6 |  |
| 7 70es | P | Q | R | S | 7 |
| 8 mm | T | U | $V$ | 8 |  |
| 9 9ma | W | $\times$ | Y | Z | 9 |
| 00 | O |  |  |  |  |

(Caps Lock mode)

## Synbol Mocke

Syrrbol mode enables you to enter symbols.
Press (** or $*$ ) to display more symbol sets.

Press the number keys corresponding to the desired symbols. The phone automatically switches badk to the text input mode used just prior to selecting the Symbol mode.

## 123 Mode

123 mode enables you to enter numbers. Press the number keys corresponding to the desired digits. You need to manually switch to text input mode of your choice.

## Using the Menus

The phone offers a range of functions that allows you to tailor the phone to your needs. These functions are arranged in menus and submenus.

The menus and submenus can be accessed by scrolling or by using the shortats.

## Accessinga Menu Function by Sarolling

1. In Standby mode, press to access the menu facility.
2. Scroll with or and 命 to reach the desired main menu; for example, Souncls. Pressto enter the menu
3. If the menu contains any submenus; for example, Ringer Type, find the one you want by sarolling with and ar . Press to enter the subrenu

If the menu you have selected contains submenus, repeat this step.
4. Scroll with the navigation keys to find the setting of your choice Press to confirm the selection.

## Notes:

- You can return the previous menu level by pressing CLR.
- You can exit the menu without changing the menu settings by pressing


## Acressinga Menu Fundion by Using its

 ShortatThe menu iters, such as menu, submenus and setting options, are numbered and can be accessed quiddy by using their shortat number.

1. In Standby mode, press to access the main menu.
2. Within three seconds, key in the first digit of the shortat number. Repeat this for each digit of the shortait number.

Example: Selecting the ringer type for text messages

Press 7 poess, 2 asc, 2 asc , and 3 .

7 for Sounds, 2 for Ringer Type, 2 for
Messages, and 3 for Text
3. Find the setting of your choice by pressing the navigation keys, and then press to confirm the selection

Note: The numbers assigned to each menu function are indicated on the list on page $\times x$.

## List of Menu Fundions




## Incaning

MENU 1-2

## You can use the Calls menu to:

- Vew and dial the last outgoing, incoming or missed numbers.
- Erase the numbers in the call log memory.
- View the duration of calls.


## Oulgoing

MENU 1-1

Note: You can also access this menu by pressing in Standby mode.

The phone stores up to 10 calls you dialed. When you access this menu, the list of outgoing calls is displayed.
 name if saved in Phonebook.
2. Press to select the highlighted number.

The dialed number, and name if stored in Phonebook is displayed.
3. If you want to access Options, press following options are available.

- Talk dials the selected number.
- Save: allows you to save the number in the Phone book
- Prepenct allows to add an area code or feature code to the number before calling the number.

4. If you want to place a call to the displayed phone number, press $\rightarrow$. To exit the call log, press $\uparrow$.

The phone stores up to 10 calls you received, if you are sulbscribed to the Caller Line Identification senvice. When you access this menu, the list of the incoming calls is displayed.

For further information about scrolling through the list and accessing a call log, refer to "Outgoing" on page $x \propto$

## Missed

MENU 1-3

If the Caller Line Identification senvice is available, your phone keeps a list of 10 incoming calls that you failed to answer.

For further information about scrolling through the list and accessing a call log, refer to "Outgoing" on page $\infty$

## Erase Histary

MENU 1-4

You can erase the entries stored in each of the three call logs; Outgoing, Incoming and Missed, or all three logs at once

When a confirming message appears, select Yes to erase the log. If you want to cancel the selection, select No.

## Phone Book

## ArTine

Your phone records the amount of the airtime or talk time used. Using this option, you can view the number of the calls to or fromyour phone and the airtime for all calls. You can also easily erase the airtime measurement at any time. This feature is helpful for estimating your phone usage.

Note: This feature is not intended for billing purposes.

## The following options are available.

Last Call: shows the airtime of the last call.
Total : shows the number of all calls made to or from your phone and total duration of the calls since the air time counter was lastly set to zero by using the Erase Total option.

LifeTime: shows the number and total duration of all calls made to or fromyour phone since the phone was shipped from the factory.

Erase Total: erases the "Total" airtime measurement and resets the air time counter.

The Phonebook allows you to store frequently-used phone numbers and the associated names in your personal directory to make it easy for you to make a call without having to remember or enter the phone number. You can store up to 500 entries ind uding up to 6 different numbers, such as workplace number, mobile number, and fax number, individually.

## Find

MENU 2-1

This option allows you to find an entry stored in your Phonebook

Note: You can quickly access this menu by pressing
$\stackrel{\text { an Standby mode. }}{ }$

1 Press (e or *) to scroll to the desired one from the following searching methods.

- By Name: enter the character(s) you want with the desired input mode. Then, the phone shows the entries containing that character(s).
- By Entry: enter the location number by pressing the numeric keys.
- By Groupr Highlight the Group fied by pressing
i. and select the group containing the entry you want to find by pressing ( $\dot{8}$. or $\stackrel{\cdot}{6}$ ). The phone lists all entries in the selected group.

2. If necessary, press or ir to find the desired entry.
3. When the entry is highlighted, press to access the entry.

The phone shows details of the entry, such as name, phone number and location number.
4. Press to place a call or press to see the following options.

- Talk allows you to place a call to the number.
- Edit allows you to edit the information of the selected entry.
- Erase: erases the selected number.

If you press fromthe Phonebook list, you can access the following options.

Edit allows you to edit the information of the arrently selected entry.

Erase: erases the selected entry.
Acdd New: allows you to add a new entry. For further information about adding a new entry, see page $\times x$

This menu allows you to store a number with a name in your Phonebook

## Aclding a New Entry to the Phoneloook

1. Enter a phone number and press .
2. Press
to confirmto add a new entry.
3. Select the label to assign to the phone number by pressing (*) or and press 圈.

The available labels are; Molaile, Home, Office,
Pager, Fax and No label.
4. Highlight the desired option you want to customize by using $\stackrel{\circ}{\text { ® }}$ or , and set each option as needed by using ( $*$ or $)$ and the number keypad. The following options are available.

- No Name: Enter the desired name You can enter up to 12 characters. For further information about entering characters, see page $\times \propto$
- Location The first available location displays. If necessary, enter the location number by using the number keypad.
- Molaile/Home/Office/Pager/Fax/No lalbel:

Enter the desired numbers, if necessary.

- E-mail: Enter the person's e-mail address.
- Voice Dial: Set the voice dial tag for the entry. For further information about the Voice Dialing feature, see page $x \propto$
- Speed Dial: Select the priority number to be speed-dialed by the location number.
- No Groupr Select the desired caller group. You have 5 choices of the group. Select No Group if you don't want to set the group.
- Inactive: Select the unique ringer type for the entry. By selecting different ringer, incoming voice calls which have caller ID can be distinguished fromthose that do not.
- Secret To make the number secret, select On This prevents a number frombeing displayed or dialed when it is accessed by unauthorized user. When you made the number searet, only a person with your phone's lock code can view the number.

5. When setting is completed, press to save the entry.
After storing, the phone displays the phonebook entry number you saved and the number of the remaining entries you can further store phone numbers.

## Staring Phone Numbers at Gall End

1. After call conversation, press $\sim$ to end the call. The call time and the phone number appears on the display.
2. To store the phone number, press .
3. To complete storing the number, follow fromstep 2 in "Adding a New Entry to the Phonebook" on page $\infty$

## Graps Setting

MENU 2-3

This option allows you to change the name or the LHD setting of the caller group.

1. Scroll to the group you want to edit by pressing or 会.
2. Press to select the group.
3. To change the name, select Rename and enter a new group name. For further information about entering characters, see page $x x$

To change the LBD setting, select LED and then the desired color by pressing (* or **). The 7 different colors; Red, Blue, Green, Skyblue,
Violet, Orange and Pink are available.
4. Press to save the selection or input.

My Phone \#
MENU 2-4

This option displays your phone number that is currently being used.

## Menrony

MENU 2-5

This option shows the memory status for the Phone book and the Voice Dialing entries.

## Message

Your phone can receive voice mails, text messages, numeric pages and browser messages from the Wireless Web. Also, your phone can send text messages and pages if you systemsupplier provides this senvice

When the phone receives a message, the phone sounds an alett and a text notification displays along with the name and phone number of the caller, if available The New Message $\lambda$ icon remains on the screen until you read the new text, numeric page or Web Browser message or until you listen to the new voice mail messages.

The messages can be received even when your phone is lodked. However, the screen will not display the information about the message To access a message, you need to unlock the phone If you receive an incoming message during a call conversation, your phone will automatically mite the ringer. This is to avoid ringing in your ear while you are trying to converse.

You can quiddy access the Message menu by pressing in Standly mode.

## New Message

MENU 3-1

You can create short text messages and numeric pages to send to other mobile phones.

Note: Message transmission is available only in digital networks.

1. Enter the destination number by using the number keypad and press .

Pressing allows you to recall a number from the Phonebook
2. Enter the message contents or a numeric page. $A$ total of 160 characters can be entered for each message. For further information about entering text, see page $\times x$

You can recall the preset messages by seleding
Canned from the Menu list.
3. When entering is completed, press .
4. If you wish to edit the message options before sending the ressage, press or के to scroll through the options and then press to edit the setting.

- Send To: change the destination phone number you already entered, if necessary.
- Msgr change the message contents you already entered, if necessary.
- Call Back: change the callbadk number, if necessary. It is preset to your phone number.
- Options: change the settings in each option as needed. Press $\stackrel{\text { ar }}{\text { ar }}$ or to saroll to the desired option and press (st or $*$ ) to select the desired setting. The following options are available.
- Priority: set the priority level of the message between NORMAL and URGENT.
- Validity: specify the length of time for which your message will be stored at the message center while attempts to deliver it are made to the recipient's phone.
- Send Later. specify the length of time for which your phone waits before sending the message. To send it immediately, select None.
- Delivery ACK to receive the Delivery Adsnowledgerent from the network to know if your message has been read by the recipient or not, select On Otherwise, select Off.
- Message Save: sets if you want the phone to save the message after sending into Outbox or not. Select Auto Save to automatically save the message, and Prompt Save to display the confirming message before sending.
- Action r asks you to select an action for the message Go to Step 5.

5. To...

Send the message
Save the message
Back to the edit mode
Then press ...

Discard the message and quit

Note: Closing the folder or pressing before sending message is not completed will terminate the message transmission.

Vice
MENU 3-2

When the voice mail list displays, press or $\qquad$ to scroll to the desired voice message and press (2) to review the message. If multiple new voice mails are received but not reviewed, the information of the last one will be displayed. The information display ind dudes the time/ date stamp, number of new voice mails and callback number.

While reviewing the message, press to access the following options.

Listen r allows you to listen to the voice message The phone will automatically dial your voice mail center.

Reset dears the New Message icon and resets the counter for new voice mail, if necessary. The systemresets the counter automatically after you listen to all new messages.

## Inbox

MENU 3-3

Your phone can store up to 40 messages until the total length of the messages exceeds 160 koytes, combined for all in Inbox or Outbox If the memory is full, a waring message will be displayed and the phone will reject additional messages until you erase the obsolete ones.

Press or $\stackrel{\text { ar }}{\text { ar }}$ to scroll to the desired one of the messages in the list and press 圈. The phone displays the message contents. If necessary, press or $\stackrel{\omega}{\mathrm{m}}$ to scan through the contents.

While viewing a message, press to access the following options.

Reply. allows you to send a reply message to the sender.

Fonwarct allows you to send the message to the other person.

Delete: deletes the message.
Save acklr. allows you to save the sender's phone number into your Phonebook. For further information about storing a number, see page 50.

Save cb\#\# allows you to save the call badk number of the message.

## OUHOOX

MENU 3-4

Your phone can store up to 40 messages until the total length of the messages exceeds 160 kbytes, combined for all messages in Inbox or Outbox You can review or resend the messages stored in Outbox, if needed.

When you access this menu, you can see the message list. The icons next to the messages represents their status.

- 胃 : indicates that the message was successively delivered.
- $\boxtimes$ : indicates that the message failed to be sent.

Press $\#$ or $\stackrel{\text { \#े }}{*}$ to scroll to the desired message and press to review the message. The display shows the date and time when the message is created, the destination number (or name if saved in Phonebook ) and message contents. If necessary, press $\stackrel{\circ}{*}$ or $\stackrel{\text { \#. }}{ }$ to scan through the contents.

While reviewing a message, press to access the following options.

Re-senct allows you to re-send the message. For further information about sending a message, see page $x \propto$

Delete: deletes the message.

## Filed Message

MENU 3-5

When you only save a message by pressing ; refer to Step 5 on page $x \times$, the message is stored in this menu and can be accessed at a later time.

1. Press or ar to scroll to the desired message and press to review it.
2. Press for the following options.

- Edit allows you to edit the selected message for transmission. For further information about sending a message, see page $x \times$
- Delete: deletes the selected message.


## WebAletr(???)

MENU 3-6

When you receive a new Web message, your phone notifies you and displays the following options. To select an option, scroll to highlight it and press 零.

Vew: allows you to access the Web Inbox to display the web message.

Clear. you can press CLB if you do not wish to read the message at this time.

When you access this menu, you can see the message list. Press or of the messages in the list and press . The phone starts the Web browser and displays the message contents. If necessary, press $\%$ or oे to scan trough the contents (Pls cfm!).

## Erase Message

MENU 3-7

Using this menu option, you can erase the messages in each of five message boxes; Voice, Olclinbox,
Newinbox, Outbox and Filed You can also erase all messages at one time

Message Setup
MENU 3-8

Via this menu, you can set up the various options for reading incoming messages or sending outgoing messages.

## General

Scroll Timer. you can set the screen to saroll automatically while reading a message

- 1-5 Seconds: if an incoming message is too long for the display, the phone displays it by scrolling the screen automatically. You can set the time interval in which the phone sarolls to the next screen
- Off. the phone does not automatically sardl the screen You need to sardl to next screen manually by using and \%.

Msg. Reminder: you can set how often the phone alet you to an incoring message.

- Off. the phone doesn't alets.
- Once: the phone alet just once
- Every2min the phone alets every 2 minutes.

Vice Mail \# you can set the phone number of the voice mail center. All unanswered calls to your phone will be automatically transferred to voice mail box, even if your phone is off or in use.

## Wireless Web

## New Message

You can set up the default settings of the following message options which can be changed when creating a new message. Refer to Step 4 on page $\times \times$ for further information

Callback \# You can set the call badk number. Your phone number is preset at factory.

Save Message: allows you to set whether you want the transmitted message to save in Outbox or not.

Entry Methoct You can select the text input mode between 19 Word and Al phabet (ABC).

Delivery Ack allows you to activate or deactivate the delivery adnowledgerent feature.

Camned Msg.: allows you to change the canned messages preset in your phone as needed. There are 10 messages available.

Your phone comes equipped with a Web Browser makes it possible for you to access the Wireless Web.

The Web Browser allows you to access up-to-the minute information through your phone. Browsing the Wireless Web through your phone is unlike using your computer in that site providers have selected only the citical aspects of their site to present to wireless phone users, and have removed most graphics.

Each time you start the Web Browser, the phone will cornect to the Wireless Web and the Senvice icon will appear on the display. Any time the service indicator icon is visible on the display, you are cornected to the Wireless Web and will be billed accordingly. Rates will vary according to your service option.

The Web Browser will end the connection after a certain period of network inactivity and will automatically reconnect as necessary. For this reason, you may find that you are billed for several network connections within a single session. This is nommal and is designed to minimize your bill.

You can quiddy laund the Web Browser by pressing and holding down in Standby mode.

## Using the Web Browser Soft Keys

At the bottom of the Web Browser display is a solid bar which contains browser commands. "Soft" keys, ( $\dot{s}$. and $*$ ) are used to execute the commands. These two keys are called soft keys because their function changes depending on where you are in the Web Browser software.

## Newigeting the Welo Browser

When you use the Web Browser, some keys on your phone operate differently than on a nommal phone call. These keys are explained below. The Web Browser presents on-screen items in one of the following ways.

- text or numeric input
- links (embedded in content)
- numbered options (some options may not be numbered)
- simpletext

Here's how the keys work in the Web Browser.
scroll to and select browser options. The currently selected option is indicated by an arrow. You can also use the navigation keys to move the cursor when editing text.
(घ.) exeaute the commands at the bottom of the
-i.) browser display. For further information, see "Using the Web Browser Soft keys" on page above.
enters the secondary options or a menu of secondary options.
performs two important fundions:

- backs you up in the Browser. Press this key once to move backward to the previous screen. Pressing and holding the key down backs you up to the Home page.
- dears out your input when entering numbers or text. Press this key to dear the last characters. Pressing and hold ding the key down completely dears the input field.
confirms the highlighted item
exits the Web Browser and returns the phone to Standby mode.

If the items on a page are numbered, you can use these keys to select them

Allows you to scroll up or down by a page or change the volume setting.

## Entering Text, Numbers or Symbols

When prompted, you can enter text, numbers or symbols using the same way as in the phone mode. See page $\times \times$ for further information about entering characters.

Prompt:
MENU 4-2

Your phone can be set to view a prompt each time you start or end a Browser session You have the option to change when the start prompt is displayed. By factory default, the phone is set to display the prompt when starting the Browser connection.

The following options are available.

None: You will never see the prompt.
To Start This is default setting. You will see the prompt when enter the Browser, but not when you exit it.

To Encl You will see the prompt only when you exit the Browser.

Both You will be prompted when you enter or exit the Browser.

## Planner

## The Planner feature enables you to:

- Keep tradk of important dates and events
- Create a list of things to do
- Set an alamto ring at a specified time
- Check the time in another part of the world
- Use the phone as a calculator


## Todey

MENU 5-1

You can schedule up to 9 events for the current day indicating each event's start and end time. You can be alerted by the Calendar function before an event is commenced. Events scheduled for future dates automatically appear on your Today display on that particular day.

## Schaduling a New Event:

To schedule a new Event:

1. Enter your event infomation. You can enter up to 32 characters. For further information about entering characters, see page $\times x$
2. Press to accept your input.
3. Enter the Start time and date by using the number keypad and press .

You can move through the input fields by pressing
or $\stackrel{\text { 山े }}{ }$, and toggle between AM and PM by
pressing (ฝ or $\stackrel{\text { ® }}{\text { ® }}$ ).
4. Enter the End time and date by using the number keypad and press
5. Select when an alamwill notify you of your event by pressing (* or **). Selecting No alammobes not ring the alarm
6. Press to save your event.

## Eciting or Erasing an Event

If you al ready scheduled the events, the first event is displayed when you select the Today menu option (MENU 5-1). Press ( $\&$ or $\stackrel{*}{*}$ ) to sardl to the event you want to view.

While viewing details of the selected event, the following options are available when you press .

Add new: allows you to schedule a new event.
Edit: allows you to edit the event.
Erase : allows you to erase the event.
Erase All: allows you to erase all events.

## Miew Manth

This option allows you to view in calendar format the current month, or a past of future month In this option, the current date is highlighted on the calendar. Days with the scheduled events are underlined.

## Saralling thraughthe Calenclar

- To move through the Calendar by one week by pressing $\stackrel{\text { or }}{\stackrel{\omega}{\omega} \text {. }}$
- To move to the previous or the next day, press (i. or $\overbrace{\text { * }}$ )
- To display the next or previous month press $A$ or $V$.

On the Calendar view, the following options are available when you press

Mew: allows you to view the scheduled events of the selected day.

Add new: allows you to add a new event on the selected day.

To create a new schedule or edit an existing schedule, refer to "Today' on page $\times x$

## Jump Tó Dake

MENU 5-3

This feature allows you to spedify the calendar date you want to view. On your desired day you can enter, edit and erase events in your calendar.

Enter the desired date by using the number keypad and press to jump to the day.

To create a new schedule or edit an existing schedule, refer to "Today' on page $\times x$

ToDolist
MENU 5-4

This feature allows you to draw up a list of tasks to be done and assign a priority and dead ine to each task.

## Crealing a New Task

To create a new task

1. Enter the task contents and press . You can enter up to 32 characters. For further information about entering characters, see page $x x$
2. Enter the dead ine for the task to be done by using the number keypad and press .

You can move through the input fields by pressing
 pressing (* or *).
3. Set the priority of the task between Low and High bypressing or
4. Press to store the task

## Eciting or Erasing an Event

If the tasks are al ready defined in the To Do List, the first task is displayed with the dead ine and the associated priority when you access the To Do List menu option (MENU 5-4).

Sardl to the desired task by pressing (*) or *).

While viewing details of the selected task, the following options are available when you press ©.

Acid new: allows you to add a new task

Edit allows you to edit the task
Erase: allows you to erase the task
Erase All: allows you to erase all tasks.

## Ment Pad

This feature allows you to write down up to 10 memos about something you need to remember.

## Miting a New Ment

To write a new memo:

1. Enter the memo contents. You can enter up to 60 characters. For further information about entering characters, see page $x x$
2. Press to save the memo.

## Editing or Erasing a Menc

If the memos are already defined in the memo pad, the memo list is displayed when you access the Memo Pad menu option (MENU 5-5).

Sardl to the desired memo by pressing (* or *) and press to view the memo contents.

While viewing details of the selected memo, the following options are available when you press .

Add new: allows you to add a new memo.
Edit allows you to edit the memo.

Erase: allows you to erase the memo.
Erase Al: allows you to erase all memos.

## Count Down

MENU 5-6

This menu help you know how much time it takes you to do something, or how many months, days, hours and minutes until a specific day. You can create up to 30 counters.

## Creeting a New Counter

To create a new counter:

1. Enter a title for your new counter and press . For further information about entering characters, see page $\times \sim$
2. Enter the date and time that you want to count down from

You can move through the input fields by pressing or ar , and toggle between AM and PM by pressing (* or *).

Note: You can enter the years between 1980 and 2099 for dates.
3. Press to save the counter.

## Eofing ar Erasing a Counter

If the conters are al ready defined, the first counter is displayed when you access the Count Down menu (MENU 5-Ø).

Sarll to the desired counter by pressing (i. or ${ }^{(6)}$ ).

While viewing the selected counter, the following options are available when you press

Add new: allows you to create a new counter.
Edit: allows you to edit the counter.
Erase : allows you to delete the counter.
Erase All: allows you to delete all counters.

## AlammClock

MMENU 5-7

This option allows you to set or release the alamto ring at a spedific time.

To set an alam

1. Select the desired alarmfrequency option by pressing the navigation keys.

- Once: the alammings only once and is then deactivated.
- Daily. the alarmrings every day at the same time

3. Enter the required time for the alamto work by using the number keypad.

You can toggle between AM and PM by pressing (is or ${ }^{\circ}{ }^{\circ}$ ).
4. Press to save the setting.

To stop the alarmwhen it rings, press any key.

To release the alamsetting, select Off fromthe alam frequency options.

Note: For the alarmto work, your phone needs to be turned on and in Digital mode.

## Vbold Tince

MMENU 5-8

This menu allows you to check the current time for Greenwich Mean Time (GMT) and major cities around the world

Scroll through the world map by pressing the navigation keys until the city corresponding to your time zone appears. The local date and time are also displayed.


#### Abstract

Using this feature, you can use the phone as a calculator. The calculator provides the basic arithmetic functions; addition, subtraction, multiplication and division


To performa calculation:

1. Enter the first number by using the number keypad.
2. Set the operator for your calculation by pressing the corresponding navigation key according to the illustration on the display, $+\left(\oplus^{\circ}\right)$ ), ( $\%$ ),

3. Enter the second number.
4. Repeat steps 1 to 3 as many times as needed.
5. To calculate the result, press 圈.

## Note:

-To erase any mistakes or clear out the display, press CLR.

- Press *, to enter a decimal point and \#\# to change the sign of a number to a negative (-).


## Voice

In this menu, you can use the phone's voice features such as:

- voice dialing
- voice memo
- voice answer


## Vaice Dial

MMENU 6-1

When your phone is in cigital mode, you can call up to 20 stored entries by speaking the name into the microphone. Using the Voice dialing feature requires that you first programthe phone to recognize the name of the person you are calling.

## Recard

This option allows you to record names and register numbers for subsequent voice dialing. The phone provides voice prompts and screen displays to guide you through the recording process.

1 Say the name you want to programat the prompt. The phone stores the name as a first sample.
2. Respond to the prompt by repeating the name after the beep. The phone stores the narre as a second sample, and then prompts you to enter the phone number.
3. Enter the phone number by using the number keypad and press

## 4. Complete storing the number into the Phonebook, referring to page $\times \alpha$

Note: You can also programthe phone for voice dialing by selecting Voice Dial fromthe label category when storing a phone number into your Phonebook. See page $\times x$.

## Tips on Recorcing Name

- Avoid recording similar names phonetically. If you record a similar name to the one already in memory, the phone asks for another name.
- Speak dearly and naturally.
- The person who will use the phone should record the name. The phone does not recognize the name if the voice sounds differently.
- Avoid too long or too short name. Names with two to five syllables are recommended.
- If this feature dbes not work properly, erase the name, and record with another name.
- It is recommended to practice several times to obtain best result.
- You can record up to 20 names. If you try to record more than 20, the phone announces "Merrory is full."


## Review

When the list of your stored voice dial entries displays, scroll to the desired entry by using $\stackrel{\Delta}{\square}$ and in and press : The recorded name plays audibly.

On the Voice Tag List, press to display the following options.

Infio: shows the Phonebook information of the selected entry.

Erase: erases the selected entry.
Talk places a call to the number of the selected entry.

## EraseAl

This option erases all entries in the Voice Dial list.

When a confirming message appears, select Yes to confirm the selection Othervise, select No.

## Set Active

Voice Dialing is always active once you have programmed the phone to accept voice dialing entries and the associated phone number.

Before using the Voice Dialing feature, you need to determine how you initiate the voice dialing via this menu.

## The following options are available.

[*] Only: enables Voice Dialing only by pressing and holding ${ }^{*}$.
[*]/Folder: enables Voice Dialing by pressing and
holding **it or by opening the folder.
[*]/EarMic: enables Voice Dialing by pressing and holding ${ }^{*_{i s i t}}$ or by pressing and holding the button on your ear-microphone.

## Maice Mend

MENU 6-2

Using this menu option, you can record 30 voice memos of 4 minutes in length individually.

You can quiddly enter this menu by pressing **) in Standby mode.

## Record

1. Accessing this menu option immediately begins recording. A timer displays to show the elapsed time
2. Speak into the phone to record the voice memo.

While recording, pressing (\% pauses and to resume.

If maximmrecording time expires before you end, recording autorratically stops, sounding an alet. You can save only the memo al ready recorded until then.
3. Press when recording is completed.

The Rec. Finished screen is displayed with the following choices:

- Review: allows you to review the voice memo. The screen displays the length of the memo with the date and time
- Rerecorct allows you to re-records the memo.
- Save: allows you to save the voice merro with a title
- Quit cancels your recording and retums to Standby mode.

5. Select Save to save the recorded voice memo and press 局.
6. Enter the desired title for the memo and press You can enter up to 12 characters. For futher information about entering characters, see page $\times \propto$

## Revien

When the list of your voice memos displays, scroll to the desired memo by using and $\stackrel{\square}{\square}$ and press国. The phone plays back the memo.

On the Voice Memo List, press to display the following options.

Play. plays back the selected memo.
Info: shows details of the selected memo.
Erase: erases the selected memo.
Erase AII: erases all voice memos.

## Erase All

This option erases all of your voice memos.

When a confirming message appears, select $Y$ Yes to confirm the selection. Otherwise, select No.

## ViceAnsmer <br> MENU 6-3

The Voice Answer feature allows you to set the phone to answer an incoming call with the preset greeting message and record the caller's message directly into the memory. This uses the voice memo memory and the amount of time for a message is dependent on the available memory less any voice memos.

## Or l Off

This option allows you to tum the Voice Answer feature on or off.

## Config

This option provides you with the several setting options to configure the Voice Answer feature.

The following options are available.
Greeting: You have a predefined greeting message to play back when a call cortes in. Also, you can create your own greeting message as your preference.

To record a greeting message:

1. Select Record and press .
2. Wait until a prompt beep sounds and record the voice memo by speaking into the microphone.

You can pause recording by pressing (is . To resume, press *i.).
3. When recording is completed, press $\square$ . The phone automatically saves and activates the message.

Note: Each time you record a new message, your phone automatically overwrites the old message.

To play back your greeting message, select Play.

To enable or disable your greeting message, use the Select option If you disabled your message, the phone will use the default greeting.

Screening enables or disables the screening speaker which allows you to listen to the caller's message while the caller is leaving it.

Wait time: selects the time the phone waits before answering the call with the greeting message. The wait time can be set to after 3sec, after 5 sec or after ill sec. Selecting No Ring answers a call by the greeting as soon as the phone receives the signal of the call.

## Sounds

## Inlaox

This option allows you to listen to the caller's messages. The list of the recorded messages appears.

Note: If the phone has the caller's messages waiting to be checked, it displays the total number of the messages and the date and time when the last message was recorded in Standby mode. Pressing (\%) quickly takes you to Inbox.

Press ar or to scroll to the desired message and press to play it back

You can pause playbadk by pressing (i. . To resume, press *).

Fromthe message list, the following options are available when you press .

Info: shows the detai led information on the memo, such as the calle's number, if identified, elapsed time, the memory used for the message and the time when the memo was recorded.

Erase: erases the selected message.
Erase AII: erases all of the recorded messages.
Talk places a call the caller's number, if identified.
Save: saves the caller's number, if identified, into your Phonebook

You can use the Sounck menu to a stomize various sound settings, such as the:

- Ringer volume, type and tone
- Length of the DTMF tones
- Sounds to alet you to the some situations and a ringer for the roaming calls


## Ringer Volune

MENU 7-1

This menu option allows you to adjust the volume of the ringers for the following iters.

Calls: allows you to adjust the ringer volume for the incoring calls.

Messages: allows you to adjust the ringer volume for the messages.

Alamm allows you to adjust the ringer volume for an alarm

Key Beepx allows you to adjust the volume for the key beep.

Use the navigation keys to adjust the volume from
Level 1 through Level 5 or select the desired type.
Selecting Vibrate switches the phone to Vibration mode. An incoming call will vibrate the phone.
Selecting 1 Beep sounds a beep.
To tum the ringer off, select Silent

## Ringer Type

This option allows you to set a unique ringer for the following iters.

Voice Calls: allows you to set a unique ring for incoming voice calls.

Messages: allows you to have a distindive ring for voice mails, pages, text messages and browser messages individually.

Alarm allows you to have a distindive ring for an alam

Data/Fax In allows you to be aleted with a distindive ring tone when you are faxed or received a data through the phone. This feature may not be available, depending on the network.

Plamer: allows you to have a distinctive ring for a planner alarm

Select the desired ringer from 5 tones and 40(???) melodies by using the navigation keys. When a tone or melody is selected, it sounds for a few seconds.

The Tone Length setting enables you to select nomal or long DTMF (dual-tone multi-frequency) tones. When you use a telesenvice, such as your bank account and press the keys to enter numbers into the telesenvice, you are sending DTMF tones. The systemused by the bank or other service determines if you need short or long DTMF tones. If the service is digital which most are these days, short DTMF will almost al ways work However, some new systems and almost all dider analog systers require you to use long DTMF tones. Many home answering madines require long DTMF tones.

## Aerts

MENU 7-4

Your phone gives audible alets (beeps) to informyou that certain things have happened The alets only occur in your earpiece so the other party does not hear them

The available alets are:
Minute Beep: With this menu option set to $\mathbf{O n}$, the phone sounds an alert 10 seconds before each elapsed minute to remind you of the length of the current call.

Senvice: With this menu option set to $O n$, the phone sounds an alet when you exit a senvice area or when you retum to a service area.

## Display

Connect With this menu option set to On, the phone sounds the connect tone when your call is connected to the system

Disconnect With this menu option set to On, the phone sounds the disconnect tone when your call is disconnected.

Facle: With this menu option set to On, the phone sounds an alert when a dropped call ocars during conversation in response to a signal fade

Roam With this menu option set to On, the phone sounds an alet when your phone starts roaning.

## RoannRinger

MENU 7-5

You can set the phone to use a distindive ringer for incoring roaming calls.

Press the navigation keys to choose On to use a distindive ringer or Off to use a nomal ringer.

The Display feature enables you to:

- Select an animation to be displayed in Standby mode or when powered on or off and create your own greeting
- Set the length of time for badkight
- Adjust the brightness of the LCD screen
- Set the phone to insert a hyphen between number
- Select the time zones for the dual dodk display


## Arination

MENU 8-1

You can select the animated images to display in Standby mode or when the phone is tumed on or off. This setting is just for fun and grins so have fun with it.

The following options are available.

Opening: select an image to display when you switch the phone on.

Cosing: select an inage to display when you switch the phone off.

Wall Paper: select an image to display in ide mode.

## Greeting <br> MENU 8-2

This option allows you to set a greeting to display under the wall paper image in Standby mode.

To change the message:

1. If necessary, press rapeatedy to del ete each letter of the old greeting. Press are hold CIR to dear it off.
2. Enter your message of up to 12 characters by using the al phanumeric keys. For further information about entering characters, refer to page $x x$
3. When entering is completed, press to save the new greeting.

## Badkight:

MENU 8-3

You have several choices for setting how the LCD baddight operates. Remember that baddight use drains your battery faster.

The following options are available:
30 (/15/7) seconck: The baddight comes on when you press a key or receive a call and switches off $30(15 / 7)$ seconds after the last key is pressed.

Folcler Open: The baddight comes on each time you open the folder.

## Always Off: The badłight are not used. <br> Always Orx The baddight remains on while the phonetums on.

## Cantrast

MENU 8-4

The LCD has the contrast setting that can help you see the screen better in offferent lighting conditions.

Adjust the contrast to make the LDD screen darker or lighter by pressing the navigation keys or the volume keys.

## Auto lyphen

MENU 8-5

With this menu option set to $\mathbf{O n}$ your phone autorratically hyphenates numbers when you dial a number.

This hyphenates numbers as follows: 000-000-0000. Digits following a pause are not hyphenated.

## Games

## Duel Codk

You can choose 2 different time zones to display when you select the Dual Cock in the Wall Paper menu option（MENU 8－1－3）and tum the summer time on or off for each dock

To select the time zone：
1．Select Location and press $\stackrel{\text { wे }}{\text { 券 }}$ to move to the P1 fied．

2．Press（is or ${ }^{\circ}$ ）to scroll to the desired location and then press in to move the P2 field．

3．Press（ie or ${ }^{\circ}$ ）to scroll to the desired location and then press to save the selection．

To tum the summer time on or off：
1．Select SummerTime by pressing（it or＊＊）and press or to move to the P1 or P2 field， as needed．

2．Press（a or ${ }^{(2)}$ ）to select On or Off．

This menu allows you to play the following games．
－Push push
－Ry Ribbon
－Spider

To access a game：
1．Press $\stackrel{4}{\square}$ or 会 to saroll to the desired game and then press

2．When the garre start screen is displayed，press to get help in playing the gare．It displays key commands．

3．Press 圈 to start the game．

4．Press to exit the garre and retum to Standby mode．

## Setup

Many different features of your phone can be astorized to suit your preferences.

## Auto Anbwer

MENU 0-1

With this menu option activated, the phone automatically answers calls after predefined rings. This option is useful while driving, for instance.

To activate this feature, select how long your phone waits before answering an incoming call. After 5sec,
After Bsec and After Isec are available.

With this menu option set to No Ring, the phone does not answer an incoming call. If you do not answer the call, it will be stored in the Missed Call log (see page $x(x)$.

## Answer Mode

MENU 0-2

This menu option allows you to select how to answer an incoming call. The following options are available

By Senclkey. The phone answers only when you press ?.

By FolclerOp: You can answer the call simply by opening the folder.

By Anykey: The phone answers when you press any key except -

## Auto Reluy

MENU

With this menu option activated, your phone will automatically retry the call up to 10 times when a connedion fails.

To activate this feature, select how often the phone automatically retries the call. every 10sec, every 30sec, and every 60sec are available.
Selecting Off deadivates this feature.

## Language <br> MENU 0-4

Select the language of voice prompts, menus and key input.

Note: This setting does not affect the Web Browser.

## Set Tine

MENU 0-5

This option allows you to set the current date and time

Enter the current time and date by using the number keypad. You can toggle between AM and PM by pressing (* or *) .

The month, day, hour and minute must be entered with 2 digits and the year requires 4 digits. You need to enter the hour in 12-hour format.

## Set Nam <br> MENU 0-6

Your Samsung phone can store two NAMs. NAM stands for numerical assignment module - essentially your telephone number and this means that you can have two phone numbers on your phone. You can quiddy and easily switch your senvice back and forth between the two numbers.

Press the navigation keys to select NAM Ior NAM 2 If you change the NAM, the phone will reboot (turn itself off and back on) and acquire the senvice using the new NAM setting.

## Set Systan

MENU 0-7

The systemselection feature enables you to choose how your phone will roam Roaming is a feature which is only relevant in areas where there are usually at least two cellular senvice providers which are referred to as " $A$ " and " $B$ " and have valid roaming agreements. Your senvice provider will provide you information about this senice or the best roaming methods for you.

The following options are available.

A only: With this setting, your phone will always try your call using the Preferred Roaming List loaded into your phone first, but if your phone cannot find any preferred systers, then it will attempt to acquire any digital or analog " $A$ " system

B only: With this setting, your phone will always try your call using the Preferred Roaming List loaded into your phone first, but if your phone cannot find any preferred systerss, then it will attempt to acquire any digital or analog " $B$ " system
home only : With this selting, you cannot roam If your home systemis not available then your call will not be connected and the No Senvice icon $\mathbb{C}$ is displayed. In some senvice areas an operator may come on line asking you how you would like to pay for the call.
standard : With this setting, the phone automatically searches for the best system
cigital only : With this setting, the phone searches for the digital systemonly.
Detry Fax $\quad$ MENU 0-8

Your phone is capable of sending and receiving digital data or fax calls when connected to a compuing device, such as laptop, desktop, handheld and palntop, running Windows 95, Windows 98, or Windows NT. The phone fundions just like a typical modemon your PC, enabling you to use wireless data innolving a wide variety of Windows software applications.

To use digital data or fax senvices with your phone, you will need to obtain digital data/fax kit fromyour sevice provider. This kit vill contain the necessary cables, software, and user's guide needed for you to connect and use the phone with your computing device

Note: The phone must be on a digital network to receive or send faxes and data.

The following options are available.
data/fax off: your phone receives voice calls only.
fax for next call: your phone receives fax calls for next 10 minutes.
fax until powered off. your phone receives fax calls until you power the phone off and back on.
data for next call: your phone receives data calls for next 10 minutes.
data until powered off: your phone receives data calls until you power the phone off and back on.

## Receiving a Fax or Detra File

To receive a fax or data, ensure that your phone is connected to your PC and is tumed on. Select a desired option from the Data/Fax menu option (MENU 0-8).

When you receive a fax call, setup the Answer mode in the Fax programon your PC and didk on Receive and select one of the following:

- Automatic Receive (recommended)
- Manual Receive


## Sending a Fax or Detra File

When connected to a computing device, your phone allows wireless fax and data transmissions. Your computing device software initiates the call to the destination phone number. The phone functions as a wireless modemto send the fax or data file to the number designated by your PC software.

Version
MENU 0-9

This option allows you to view the software and hardware versions of your phone. This feature is hel pful when you need to call the Customer Care.

## Searity

MENU 0-0

Your phone provides many searity options, induding a user-programmable lodk code and call restriction.

To access the Searity menu, you need to enter your four-digit lock code. The lodk code is preset to "OOOO" at factory.

## Lodk Phone

This option allows you to lock your phone. When the phone is locked, you cannot operate the phone until you enter the lock code.

The following options are available:
Never: the phone remains unlocked.
On Power up: the phone lodks automatically at the next time your phone is tumed on.

Now: the phone lods immediately.

You can place errergency calls when the phone is locked. Enter the desired emergency number and then press $\geqslant$. The phone recognizes the three errergency numbers you programmed via the Emergency \#menu option; for further details, see page $\times x$

To unlodk the phone, press and enter the lock code. The phone retums to Standlyy mode.

## Change Lodk

You can change your current lock code to a new one. The lock code is preset to " 0000 ' at factory.

Enter a new four-digit lock code and then re-enter the code to confimit.

## Restrict

This feature allows you to restrict all of your outgoing calls.

Select Yes to restrict the calls or No to canced the selection

## Energency \#

Your phone provides the option of storing emergency numbers. All emergency numbers can be dialed at any time, even when your phone is locked The default numbers may vary depending on your senvice provider.

To store an emergency number, select the desired location by using the number keypad or the navigation keys, and enter the desired number. Each emergency number can be up to 32 digits long.

To make an emergency call in Lock mode, simply enter an emergency number and press 3 .

## PIN (Personel Iclentification Number)

Note: Your senvice provider must enable this feature and assign you a PIN in order for this feature to work.

This feature prevents your phone frombeing used by unauthorized persons. Contact your sevice provider for complete information about this feature.

The following options are available.

Never. The option is not adivated.
Prompt When you make a call, you are asked to send a PIN.

## Erase Phonelook

This menu allows you to erase all the numbers stored in your Phonebook

When a confirming message appears, select Yes to confirm To cancel the selection, select No.

## Reset Phone

Resetting the phone erases all of your saved selection in the user-selectable setting options and returns them to the factory default settings and erases your Phonebookentries, Call logs, and SMS messages.

When a confiming message appears, select Yes to confirm The phone reboots (tums itself off and badk on) and then returns to Standloy mode

## Health and Safety Information

## Precautians When Using Batheries

Your phone is powered by a rechargeable Li-ion standard battery.

- Never use any charger or battery that is damaged in any way.
- Use the battery only for its intended punpose.
- If you use the phone near the network's base station, it uses less power; talk and standby time are greatly affected by the signal strength on the cellular network and the parameters set by the network operator.
- Battery charging time depends on the remaining battery charge and the type of battery and charger used. The battery can be charged and discharged hundreds of times, but it will gradually wear out. When the operation time (talk time and standiby time) is noticeably shorter than nomal, it is time to buy a new battery.
- If left unused, a fully charged battery will discharge itself over time.
- Use orly Samsung-approved batteries and recharge your battery only with Samsung-approved chargers. When a charger is not in use, disconnect it from the power source. Do not leave the battery connected to a charger for more than a week, since overcharging may shorten its life.
- Extreme temperatures will affect the charging capadity of your battery: it may require cooling or warming first.
- Do not leave the battery in hot or cold places, such as in a car in summer or winter conditions, as you will reduce the capadity and life-time of the battery. Always try to keep the battery at roomtemperature. A phone with a hot or cold battery maytemporarily not work, even when the battery is fully charged. $L$ ion batteries are particularly affected by temperatures below $\mathrm{O}^{\circ} \mathrm{C}\left(32^{\circ} \mathrm{F}\right)$.
- Do not short-arait the battery. Accidental short ciraiting can ocar when a metallic object (coin, dip or pen) causes a direct connection between the +and - teminals of the battery (retal strips on the back of the battery), for example when you carry a spare battery in a podket or bag. Short-araiting the teminals may damage the battery or the object causing the short-dircuit.
- Dispose of used batteries in accordance with local regulations. Always recyde. Do not dispose of batteries in a fire.


## Road Safiety

Your wireless phone gives you the powerful ability to communicate by voice - almost anywhere, anytime. But an important responsibility accompanies the benefits of wireless phones, on that every user must uphold.

When driving a car, driving is your first responsibility. When using your wireless phone behind the wheed of a car, practice good common sense and remember the following tips:

1. Get to know your wireless phone and its features such as speed dial and redial. If available, these features help you to place your call without taking your attention off the road.
2. When available, use a hands free device. If possible, add an additional layer of convenience and safety to your wireless phone with one of the many hands free accessories available today.
3. Position your wireless phone within easy reach. Be able to access your wireless phone without removing your eyes fromthe road. If you get an incoming call at an incomenient time, if possible, let your voice mail answer it for you.
4. Let the person you are speaking with know you are driving; if necessary, suspend the call in heavy traffic or hazardous weather conditions. Rain, sleet, snow, ice, and even heavy traffic can be hazardous.
5. Do not take notes or look up phone numbers while driving. J otting down a "to do" list or flipping trough your address book takes attention away fromyour primary responsibility, driving safely.
6. Dial sensibly and assess the traffic; if possible, place calls when you are not moving or before pulling into traffic. Try to plan calls when your car will be stationary. If you need to make a call while moving, dial only a few numbers, check the road and your mimors, then continue.
7. Do not engage in stressful or erotional conversations that may be distrading. Make people you are talling with aware you are driving and suspend conversations that have the potential to divert your attention from the road.
8. Use your wireless phone to call for help. Dial emergency number in the case of fire, traffic accident or medical emergencies. Remember, it is a free call on your wireless phone!
9. Use your wireless phone to help others in errergendies. If you see an auto acdident, crime in progress or other serious emergency where lives are in danger, call 9-1-1 or other local errergency number, as you would want others to do for you.
10. Call roadside assistance or a spedial nonerrergency wireless assistance number when necessary. If you see a broken-down vehide posing no serious hazard, a broken traffic signal, a minor traffic accident where no one appears injured, or a vehide you know to be stolen, call roadside assistance or other special non-emergency wireless number.

## Operaling Enirannent

Remember to follow any spedial regulations in force in any area and al ways switch off your phone whenever it is forbidden to use it, or when it may cause interference of danger.

When connedting the phone or any accessory to another device, read its user's quide for detailed safety instrudions. Do not connect incompatible products.

As with other mobile radio transmitting equipment, users are advised that for the satisfactory operation of the equipment and for the safety of personnel, it is recommended that the equipment should only be used in the normal operating position (held to your ear with the antenna pointing over your shoulder).

## Eedraric Devices

Most modem electronic equipment is shielded from radio frequency ( RF ) signals. However, certain electronic equipment may not be shielded against the RF signals fromyour wireless phone consult the manufacturer to discuss altematives.

## Pacenalears

Pacemaker manufacturers recommend that a minimum separation of 6 indes ( 15 cm ) be maintained between a wireless phone and a pacemaker to avoid potential interference with the pacemaker. These recommendations are consistent with the independent research by and recommendations of Wireless Technology Research.

Persons with pacemakers:

- Should always keep the phone more than 6 ind ( 15 an ) from their pacemaker when the phone is switched on;
- Should not carry the phone in a breast pocket;
- Should use the ear opposite the pacemaker to minimize the potential for interference.
- If you have any reason to suspect that interference is taking place, switch off your phone immediately.


## Hearing Aicls

Some digital wireless phones may interfere with some hearing aids. In the event of such interference, you may want to consult your hearing aid manufacturer to discuss altematives.

## Ouher Medical Devices

If you use any other personal medical devices, consult the manufacturer of your device to determine if they are adequately shied ded fromextemal RF energy. Your physician may be able to assist you in obtaining this information Switch off your phone in heal th care facilities when any regulations posted in these areas instruct you to do so. Hospitals or health care facilities may be using equipment that could be sensitive to external RF energy.

## Vehides

RF signals may affect improperly installed or inadequately shied ded electronic systerss in motor vehides. Chedk with the manufacturer or its representative regarding your vehide.

You should also consult the manufacturer of any equipment that has been added to your vehide.

## Posted Facilities

Switch off your phone in any facility where posted notices so require

## Potertially Explosive Atmosideres

Switch off your phone when in any area with a potentially explosive atmosphere and obey all signs and instructions. Sparks in such areas could cause an explosion or fire resulting in bodily injury or even death

Users are advised to switch off the phone while at a refueling point (senvice station). Users are reminded of the need to obseve restrictions on the use of radio equipment in fuel depots (fuel storage and distribution areas), chervical plants or where blasting operations are in progress.

Areas with a potentially explosive atmosphere are often but not al ways dearly marked. They ind ude below deck on boats; cherical transfer or storage facilities; vehides using liquefied petroleumgas, such as propane or butane; areas where the air contains chericals or partides, such as grain, dust or metal powders; and any other area where you would nomally be advised to tum off your vehide engine.

## Energency Calls

This phone, like any wireless phone, operates using radio signals, wireless and landine networks as well as user-programmed functions which cannot guarantee connection in all conditions. Therefore, you should never rely solely upon any wire less phone for essential communications, for example, medical emergencies.

Remember, to make or receive any calls the phone must be switched on and in a service area with adequate signal strength Emergency calls may not be possible on all wireless phone networks or when certain network sevices and/or phone features are in use. Chedk with local senvice providers.

## To make an emergency call:

1. If the phone is not on, switch it on
2. Key in the emergency number for your present
location. Emergency numbers vary by location.
3. Press the key.

If certain features are in use (keyguard, restrict calls, etc.), you may first need to tum those features off before you can make an erergency call. Consult this document and your local cellular service provider.

When making an emergency call, remember to give all the necessary information as acarately as possible. Remenber that your phone may be the only means of communication at the scene of an accident - do not att off the call until given perrission to do so.

## Other Important Sefiety Information

- Only qualified personnel should service the phone, or install the phone in a vehide. Faulty installation or service may be dangerous and may invalidate any warranty which may apply to the unit.
- Chedk regularly that all wireless phone equipment in your vehide is mounted and operating properly.
- Do not store or carry flammable liquids, gases or explosive materials in the same compartment as the phone, its parts or accessories.
- For vehides equipped with an air bag, remember that an air bag inflates with great force. Do not place objects, induding both installed or portable wireless equipment in the area over the air bag or in the air bag deployment area. If in vetide wireless equipment is improperly installed and the air bag inflates, serious injury could result.
- Switch off your phone before boarding an aircraft. The use of wireless phones in aircraft may be dangerous to the operation of the aircraft, and may be illegal.
- Failure to observe these instructions may lead to the suspension or denial of telephone services to the offender, or legal adtion, or both.


## Care and Maintenance

Your phone is a product of superior design and craftsmanship and should be treated with care. The suggestions below will help you to fulfill any warranty obligations and allow you to enjoy this product for many years. When using your phone, battery, charger, or any accessory.

- Keep it and all its parts and accessories out of small dildren's reach
- Keep it dry. Predipitation, humidity and liquids contain minerals that will corrode electronic ciraits.
- Do not use or store it in dusty, dirty areas as its moving parts can be damaged.
- Do not store it in hot areas. High temperatures can shorten the life of electronic devices, damage batteries, and warp or melt certain plastics.
- Do not store it in cold areas. When the phone warms up (to its nommal operating temperature), moisture can forminside the phone, which may darrage the phone's electronic cirait boards.
- Do not drop, knock or shake it. Rough handling can break intemal circiit boards.


## Glossary

- Do not use harsh cherricals, deaning solvents, or strong detergents to dean it. Wipe it with a soft doth slightly dampened in a mild soap-and-water solution.
- Do not paint it. Paint can dog the device's moving parts and prevent proper operation.
- Use only the supplied or an approved replacement antenna. Unauthorized antennas, modifications of attadments could damage the phone and may violate regulations govering radio devices.
- If the phone, battery, charger, or any accessory is not working properly, take it to your nearest qualified senvice facility. The personnel there will assist you, and if necessary, arrange for senvice.

Airtime-Actual time spent tallking on the wireless phone. Most carriers bill customers based on how many minutes of airtime they use each month.

Anterna - A device for transmitting or receiving signals. The size and shape of antennas is determined, in part, by the frequency of the signal they receive. Wireless phones and the base station must have antennas.

Base Station - The fixed radio transmitter/receiver that maintains communications with mobile radio telephones within a given area. (Typically called a cell or cell site)

CDMA - (Code Division Multiple Access) A spreadspectrumapproad to digital transmission. With CDMA, each conversion is digitized and then tagged with a code. The mobile phone deajphers only a particular code to pidk the right conversation off the air. The transmitted signal is just above noise level across the available bandwidth

Chamnel - Communications signals transmit along paths called channels.

Coclec - Compression \& Decompression.

Deactivation - The process of rendering a wireless phone inadive.
DTMF- (Dual-tone Modulated Frequency ) You send DTMF signals when you enter numbers by pressing the digit keys.
EVRC - (Enhanced Variable Rate Codec) EVRC is a new global standard for compressing and decompressing voice signals. EVRC uses a lower bit rate the number of bits sent per second) than existing CDMA vocoders, while providing significant improverrents in voice quality. This technology enables your phone to provide superb voice quality while benefiting from the ability to process more cellular voice calls using less bandwidth than the voice codecs in CDMA networks today.
Frequency- A measure based on time, as one or more waves per second, in an electrical or light wave information signal. A signal's frequency is stated in cydes-persecond or Hert $(H z)$.
Hands-Free - A feature that pernits a chiver to use a wireless phone without lifting or holding the handset - an important safety feature for autombiles, tractors and most other motorized vehides.
LCD- (Liquid Crystal Display) Commonly used to refer to the screen display on the wireless phone.

LED- (Light Enitting Diode) Commonly used to refer to a small light on the wireless phone or on the Desktop Charger. The LED lights on the phone to indicate an incorring call. The lights on the charger indicate that battery charging is taking place

Prepend - The addition of a prefix, such as an area code, to a phone number.

RF- Radio Frequency
Roaming - The ability to use a wireless phone to make and receive calls in places outside of the home senice area.

Sevice Charge - The amount paid each month to receive wireless senice.

StancllyyTime - The amount of time a fully charged wireless portable or transportable phone can be on and ide without being in use See also Talk Time

Talk Time - The length of time a person can talk on a portable or transportable wireless phone without recharging the battery.

Vocoder - Voice Coder. A device used to convert speech into digital signals.

Wireless - Racio-based Systems that allow transmission of telephone or data signals through the air without a physical connedion, such as a metal wire (copper) or fiber optic cable.

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The index will be updated
in the
in the later version.

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## Telefone Celular Modelo SCH-A225

## $N^{o}$ série eletrônico

DADOS DO COMPRADOR
Nome: $\qquad$

Endereço:

ESPAÇO A SER PREENCHIDO PELO REVENDEDOR

Revendedor:

Cidade:

## Carimbo do Revendedor:



IMPORTANTE: A garantia somente será válida se este
Certificado de Garantia for completamente preenchido no ato da compra pelo revendedor e apresentado junto com a Nota Fiscal original de venda deste telefone celular.

## ELECTRONICS

## I. ABRANGÊNCIA E PRAZO DE GARANTIA

SAMSUNG ELETRÔNICA DA AMAZÔNIA LTDA. (SAMSUNG), garante os telefones celulares e acessórios (exceto baterias) contra defeitos de material e mão-de-obra, em condições normais de uso e manutenção, pelo prazo de 3 (três) meses legal, mais 9 (nove) meses de garantia adicional, num total de 1 (um) ano a partir da data de aquisição do aparelho, identificada pela Nota Fiscal do produto e pelo preenchimento deste certificado. No caso de telefones ou acessórios que sejam instalados em veículos, o prazo será contado a partir da data de aquisição dos mesmos.
A SAMSUNG sem nenhum custo para o usuário, consertará ou substituirá o telefone celular ou acessórios, durante o prazo de garantia, desde que este seja enviado a uma assistência técnica SAMSUNG CELULAR, de acordo com os termos desta garantia, acompanhado deste certificado de garantia e da respectiva nota fiscal emitida no Brasil. O conserto, a critério da SAMSUNG, poderá incluir a substituição de peças ou placas, por novas ou recondicionadas equivalentes. Os telefones celulares, acessórios, baterias, peças ou placas substituídas serão garantidas pelo restante do prazo original. Todos os acessórios, baterias, peças, placas, equipamentos de telefones celulares e acessórios substituídos se tornarão propriedade da SAMSUNG.

## II. CONDIÇÕES DE GARANTIA

A SAMSUNG não assume qualquer obrigação ou responsabilidade por acréscimos ou modificações desta garantia, salvo se efetuadas por escrito em caráter oficial. Exceto se houver contrato escrito separado entre a SAMSUNG e o usuário, a SAMSUNG não garante a instalação do equipamento ou acessório. A SAMSUNG não será de forma alguma responsável por qualquer acessório que não seja de seu fornecimento, que anexado ou usado com seus telefones celulares, ou pelo funcionamento de seus telefones ou acessórios com quaisquer outros acessórios que não os fornecidos pela SAMSUNG. Tais acessórios estão expressamente excluídos da garantia, e a SAMSUNG não será responsável por quaisquer danos causados ao produto, resultantes de tais fatos.

## III. ITENS EXCLUÍDOS DESTA GARANTIA

A garantia não cobre:
(a) Defeitos ou danos resultantes do uso anormal pelo cliente do produto, como superfícies plásticas e outras peças expostas externamente arranhadas, trincadas ou quebradas, bem como derramamento de alimentos ou líquidos de qualquer natureza;
GARANTIA LIMITADA DA SAMSUNG PARA TELEFONES CELULARES ADQUIRIDOS NAS REVENDAS AUTORIZADAS NO BRASIL

$$
\begin{aligned}
& \text { GARANTIA LIMITADA DA SAMSUNG PARA } \\
& \text { TELEFONES CELULARES ADQUIRIDOS NAS } \\
& \text { REVENDAS AUTORIZADAS NO BRASIL }
\end{aligned}
$$

(b) Defeitos ou danos decorrentes de testes, instalação, alteração, modificação de qualquer espécie em nossos produtos, bem como o conserto realizado por outras oficinas que não sejam SAMSUNG CELULAR; (c) Quebra ou danos que não foram constatados no ato da aquisição (gabinete, antena, acessórios, etc) ; (d) Produtos que tenham tido o número de série removido, adulterado ou tornado ilegível; (e) Defeitos e danos decorrentes a utilização de componentes e acessórios não originais SAMSUNG (gabinete, antena, display, peças em geral, etc.); (f) Defeitos e danos causados por agentes naturais (enchente, maresia, descarga elétrica e outros).

## IV. BATERIA

A SAMSUNG garante pelo prazo de 3 (três) meses legal e mais 3 (três) meses adicionais, totalizando 6 (seis) meses de garantia a partir da data de aquisição da bateria. Esta garantia não se aplica, qualquer que seja o tipo de bateria, se: (a) As baterias forem recarregadas por carregadores que não sejam originais da SAMSUNG; (b) Qualquer dos selos da bateria tiver sido violado ou contiver evidências de adulteração; (c) As baterias forem utilizadas em equipamentos ou serviços que não sejam os equipamentos de telefonia celular para os quais tenham sido especificados.

## V. CONSIDERAÇÕES GERAIS

O único recurso oferecido é o conserto, substituição de peça ou produto, à opção da SAMSUNG. Esta garantia substitui todas as outras garantias expressas ou tácitas, incluindo sem limitação, garantias tácitas de comercialidade e adequação a um fim específico. A SAMSUNG não oferece nenhuma garantia quanto à cobertura, disponibilidade ou nível dos serviços oferecidos pela companhia telefônica, em hipótese alguma a SAMSUNG será responsável por indenização superior ao preço da compra do telefone celular, por qualquer perda de uso, perda de tempo, inconveniência, prejuízo comercial, perda de lucros ou economias, por outros danos diretos ou indiretos, decorrentes do uso ou impossibilidade de uso do produto.

## ATENÇÃO

Não recarregue as baterias SAMSUNG em carregadores que não sejam os originais. O uso destes carregadores pode ocasionar graves acidentes.

Cidade: $\qquad$
CEP:
Estado: $\qquad$
Telefone: $\qquad$
$\mathrm{N}^{\mathrm{o}}$ da Nota Fiscal: $\qquad$
Data da Compra: $\qquad$
Estado: $\qquad$

## SERVIÇO CELULAR

## 75 SAC 0800124421

SUA LINHA DIRETA COM A SAMSUNG

Este produto está adequado para uso no ano 2000 e subsequentes.

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