

Diagram 1

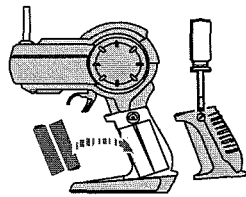


Diagram 2

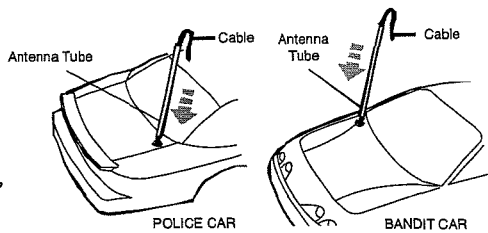


Diagram 3

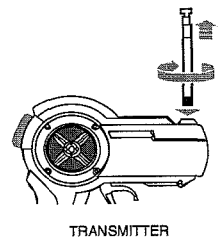


Diagram 4

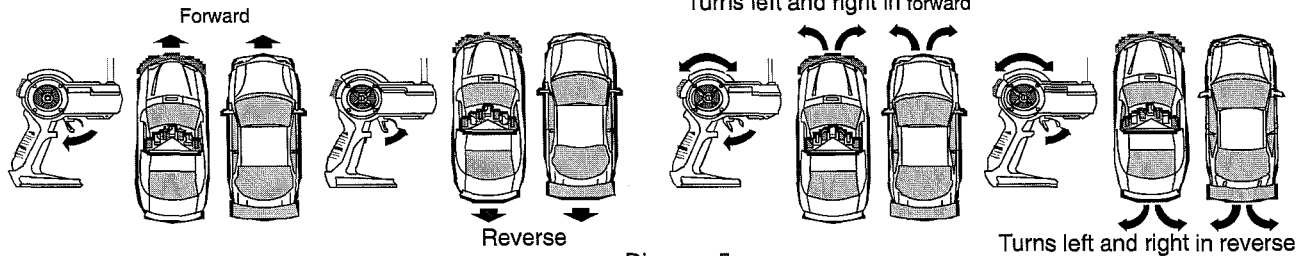


Diagram 5

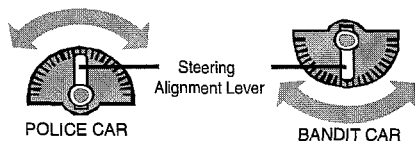


Diagram 6

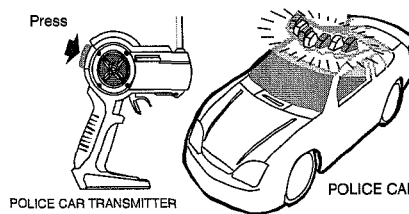


Diagram 7

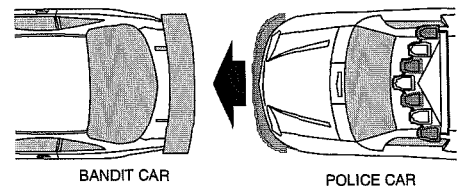


Diagram 8

## OPERATING INSTRUCTIONS

### HOW TO INSTALL BATTERIES IN VEHICLES

1. Push the ON/OFF switch to "OFF" position on the underside of the vehicle.
2. Turn the locking latch to open position.
3. Open the battery cover.
4. Insert the AA batteries by matching the (+) and (-) signs as indicated in the battery compartment.
5. Replace the battery cover
6. Turn the locking latch to close position.

### HOW TO INSTALL BATTERIES IN TRANSMITTERS

1. Unscrew to open the battery cover and install 2 "AA" batteries by matching the (+) and (-) signs as indicated in the battery compartment.
2. Replace the battery cover.

### SETTING UP THE POLICE CAR AND BANDIT CAR

1. Build up the antenna by inserting the cable into the antenna tube (included) completely and plug the tube into the both police car and bandit car securely. (see Diagram 3)
2. Screw the antenna on the top of the transmitters and extend to full length. (see Diagram 4)

### OPERATION

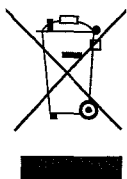
1. Push the vehicle ON/OFF switch to the "ON" position (see Diagram 1)
2. Operate the police car and bandit car with the transmitter (see Diagram 5)
3. Turn OFF the vehicle and the transmitter after playing and remove all batteries from the transmitter and the cars.
4. To adjust steering alignment, adjust the "Steering Alignment Lever" on the underside of the vehicles when the vehicles does not run straight forward (see Diagram 6)

### POLICE CHASE

1. Police car and bandit car can be played in one or two-player mode.  
In two players game mode, one player plays the police car when the other player plays the bandit car.
2. The player who plays the police car can press the siren button on the transmitter to play police siren sound. (Diagram 7)
3. To catch the bandit car, police car has to chase after the bandit car and hit its rear bumper (Diagram 8). After the police car hits the rear bumper of the bandit car, an arrestment statement will play and the bandit car will be temporarily deactivated; it will resume its normal operation in 5 seconds.

### REMARK

If the rear bumper of bandit car hit the wall or other obstacle, the bandit car will be temporarily deactivated. This is not defective and the car will resume operation in a few second.



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### PERFORMANCE TIPS

- Do not drive the car on grass, sand or carpet.
- Do not drive the car through water.
- Be sure to rest your vehicle for at least 30 minutes after every 15 minutes of operation.
- Make sure the ON/OFF switch on your vehicle is at the "OFF" position when it is not in use.
- Do not bend the antenna.
- Electrical, CB interference, mobile phones, air conditioning, elevators and steel girders in buildings will affect the operation of your vehicle.
- Do not leave the vehicle or transmitter near sources of heat or in direct sunlight for long periods of time.
- Remove the batteries from the vehicle and transmitter when not in use.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (Nickel-Cadmium) batteries.

### BATTERY CAUTIONS

- Do not charge battery pack that is hot, wet or shows leakage or corrosion.
- May explode if disposed of in fire!
- Do not disassemble the battery pack.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Different types of batteries or new and used batteries are not to be mixed.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- This toy is not intended for children under 3 years old.
- If the battery pack and connectors are wet, thoroughly dry before charging.
- Overcharging can damage the battery pack. Charge according to recommended time.
- This toy and all accessories must be periodically examined for potential hazards, and that potentially hazardous parts must be repaired and replaced before use.
- The antenna wires are not to be inserted into socket outlet.

ATTENTION PARENTS: IT IS RECOMMENDED THAT THIS TOY AND ALL ACCESSORIES BE PERIODICALLY EXAMINED FOR POTENTIAL HAZARDS AND THAT ANY POTENTIALLY HAZARDOUS PARTS BE REPAIRED OR REPLACED.

### FCC NOTE:

THE ANTENNA PROVIDED IS A UNIQUE ANTENNA. BY INSTALLATION OF UNAUTHORIZED ANTENNA TO THIS EQUIPMENT, SUCH UNAUTHORIZED INSTALLATION COULD VOID THE USER'S AUTHORITY TO OPERATE THE EQUIPMENT.

THE MANUFACTURER IS NOT RESPONSIBLE FOR ANY RADIO OR TV INTERFERENCE CAUSED BY UNAUTHORIZED MODIFICATIONS TO THIS EQUIPMENT. SUCH MODIFICATIONS COULD VOID THE USER'S AUTHORITY TO OPERATE THE EQUIPMENT.

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