

Quick Start Guide

General information:

This manual belongs to the product Soundwave Copper Vacuum Audio Bottle. It contains important information of how to use the item properly. Read the manual completely and do not throw it away. If you pass the item on also hand out the manual.

Intended use:

This product is designed exclusively for private use. It is a compact Bluetooth® speaker for mobile use or to be used at home or in office.

This product should be kept away from children and should only be used by responsibly acting people. The manufacturer will not bear any liability for damages caused by incorrect usage.

Security advice:

Attention!! The product contains a rechargeable Lithium battery!

Incorrect usage can cause explosions / danger of chemical burn. Damages batteries can cause chemical burn when they get in contact with human skin.

- Do not disassemble the item
- Never throw the item or parts of into fire
- Never expose the item to high temperature changes Hot/Cold or humidity or liquids
- Keep away from children, no toy!
- Do not use if the items or parts of it are damaged
- Store in a clean and dry space
- Always leave sufficient space around the item around the item. Never use the item in spaces with no air circulation.
- The battery must be recharged every 3-6 months to avoid discharging (every battery self-discharges slowly automatically) and damage of battery.
- Use this product with original accessories only.

Parts: Item, Manual, Micro USB cable

Unpack: unpack all parts and dispose the packaging properly

First Use:

Ensure that the item is not damaged and the delivery is complete.

Please recharge the product completely before the first use.

- Please connect the item with your computer or laptop by using the enclosed USB cable. If Bluetooth® function does not work or connection becomes bad, please recharge the item also.

Playing music per Bluetooth

- Please press the button for 3 seconds and hear the prompt sound. It has entered Bluetooth pairing status.
- Please make sure, that Bluetooth is activated on your phone, player, etc.
- Please look for the speaker's name "Soundwave Bottle" and choose it.
- The devices are pairing. If there is a password requested, please type "0000".
- Start playing music on your device. Make sure, that you keep your device within a 10m range of your Bluetooth speaker.
- Adjust the volume of your device to a comfortable level.
- You can pause / play music by short pressing the button. With long pressing the button you can turn off the speaker.
- Device disconnected or stops playing music over 10 minutes, the device will turn off automatically.
- Turn off the unit when not in use.

Hands free function:

To answer an incoming call or end a call, short press the play button one time. To refuse an incoming call, press and hold the button for two seconds.

Disposal:

Dispose the item according to local regulations.

Battery Charging

Before first use, please charge the Bluetooth speaker.

Plug the provided USB charging cable into the speaker and a powered USB port.

While charging, the LED light is red. Once fully charged, the light will turn off.

Charging time: 1.5hours

- The Bluetooth speaker can be used during charging.
- The LED flash red quickly when it is low battery.

Indicator light

A. Red light

- i: While charging, the light is Red. Once fully charged, the light will turn off.
- ii: While the device in pairing status, the Red light and Blue light flash alternately
- iii: When music play in 1/4 volume, the Red light is always on(Or flash alternately).
Meanwhile, the Green, Blue, White light are always off.
- iiii: The LED flash red quickly when it is low battery

B. Green light

- i: When music play in 2/4 volume, the Green light is always on(Or flash alternately).
Meanwhile, the Green, Blue, White light are always off.

C. Blue light

- i: While the device in pairing status, the Red light and Blue light flash alternately.
While device pairing succeed, the Blue light is always on.
ii: When music play in 3/4 volume, the Blue light is always on(Or flash alternately).
Meanwhile, the Green, Blue, White light are always off.
iii: When the device is playing music, double-click the power button to make the light fixed to blue. Double-click the power button again to restore the normal effect.

D. White light

- i: When music play in 4/4 volume, the White light is always on(Or flash alternately).
Meanwhile, the Green, Blue, White light are always off.

Technical Data:

Speaker: D32*17mm (130HZ-20KHZ)

Power output: 3W 4Ω

SNR: 90±3DB

Bluetooth version: 4.2

Bluetooth effective range: Up to 10meters

Polymer battery: 350mAh

Charging voltage: DC5V

Charging time: around 1.5 hours

Playing time: around 2 hours

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NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.