

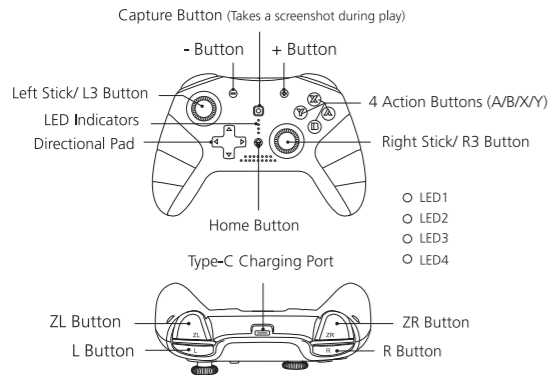
Package Contents

1xWireless Controller for Nintendo Switch, 1x USB Charging Cable, 1xUser Manual

Specifications

Battery Capacity	600mAh
USB Input	DC 5V/500mAh
Charging Time	2 Hours
Working Time	6-7 Hours

Product Diagram



Note : The L3 and R3 buttons will function when the sticks are pressed.

Connection Guidance

How to Pair up with A Switch Console:

- 1) Turn on the Switch console, Select "Controllers -- Change Grip/Order".
- 2) Hold on "HOME + Y" buttons for 2 seconds.
- 3) LEDs above the HOME button start blinking quickly and circularly in pairing mode.
- 4) Press L + R button on the controller for pairing up. If one/some of the LEDs is/are solid bright, pairing up finishes.

Note:

1. When the wireless controller is in pairing mode, it will automatically turn into sleeping mode if it can't pair up with Switch within 2.5 minutes.
2. When you pair the controller up with Switch console, please make sure that the Airplane Mode is off.
3. If pairing up is successful, the corresponding LED indicator on wireless controller will be solid bright. (Switch console assigns that).
4. If the controller connection failed, the reason might be that your Switch has recorded too many controllers before. In this situation, you should go to "System Setting—Controllers and Sensors—Disconnect Controllers" to purge data.

Operation on Android System

1. Press A+HOME button for 2 seconds till the LED 2 and LED 3 indicators start blinking fast to turn into pairing mode.
2. Open the Bluetooth setting interface on Android system, then open Bluetooth and click Scan.
3. After finding the device named "Gamepad" , click it to pair up.
4. The LED 2 and LED 3 indicators will be solid bright after successfully connect.

Note: Please make sure that games or software support the wireless controller function.

USB Connection Function

Switch Connection: Put Switch console in the Switch dock that connects the system to the TV. Then, connect the wireless controller to Switch dock with USB A to C cable, and the controller will work after the Switch identified it automatically (Or you can choose to connect the controller to Switch wirelessly in this situation).

Note: The corresponding LED indicator on wireless controller is assigned by Switch console.

PC Connection: Connect the wireless controller to computer with USB A to C cable, and the controller will work after Windows System (Windows 7/8/10) identified it automatically. XINPUT mode (NOT DINPUT mode) is the default mode on the PC. At this moment, A button is B button while the B button is A button. This is also for the XY button. X Button is Y button while the Y button is X button.

Note: The LED 1 and LED 4 indicators will light on and you can find the device (HID-compliant game controller) on "Control Panel --Device Manager--Human Interface Device" after successfully connect.

Automatic Reconnecting Mode

If the controller is in sleeping mode, just need to press the HOME button for 1 second to wake it up and it will automatically reconnect the device which paired & connected the last time. If the wireless controller can't reconnect successfully within 10 seconds, it will turn into sleeping mode again. If so, please try to pair the controller up with the device as the instructions mentioned in the "Connection Guidance".

Automatic Sleeping Mode

1. The wireless controller will automatically turn into sleeping mode when the console screen is off.
2. The wireless controller will automatically turn into sleeping mode without any operations within 5 minutes (including the sensor).
3. Press the HOME button for 5 seconds to disconnect the controller from the console.

Charge Indication

1. LED1-LED4 Indicators will flash slowly when charge the controller which is off. When fully charged, all indicators will black out.
2. The corresponding LED indicator on wireless controller will flash slowly when you charge the controller which is being played. When fully charged, the corresponding LED indicator will be solid bright.
3. When the controller is pairing up, reconnecting, charging or being low battery, the LED indication of pairing or reconnecting is a top priority.

Low Voltage Alarm

1. If the battery voltage is lower than 3.55V±0.1V, the corresponding LED indicator on wireless controller while playing will flash quickly.
2. If the battery voltage is lower than 3.45V±0.1V, the wireless controller will automatically turn into sleeping mode.

Note: Please charge the wireless controller first when you use it for the first time.

FCC STATEMENT :

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any changes or modifications not expressly approved by the party responsible for compliance

could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.

FCC ID: