

空白页

EG-C3071W USER MANUAL

# Introduction

-----01~06

日本語 ----- 31~36

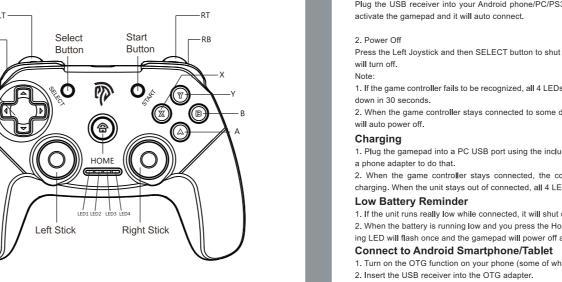
Thank you for purchasing EasySMX product. Please read this user manual carefully and keep it for further reference.

1x EasySMX Wireless Game Controller 1x USB Receiver

1x USB Cable

Model	EG-C3071W	Operating Voltage	3.7V
Competibility	Android 5.0 or above smartphone supporting OTG/PC	Operating Temperature	-20°C~65°C
Compatibility	running Win7, Win8, Win 8.1, Win 10/PS3	Operating Humidity	20~80%
Working Mode	Android/D-input/ X-input/PS3	Connection	2.4GHz Wireless
Battery Capacity	600mA	Remote Distance	Within 7 meters (about 23 feet)
Charging Time	2-3 hours	Operating Battery Life	8 hours or so

# **Product Overview**



## Power On/Off

1. Power On

Plug the USB receiver into your Android phone/PC/PS3/TV, then give the Home Button a press to Mouse Emulation Mode activate the gamepad and it will auto connect. This mode only works with Android phone/tablet or PC in the game.

Press the Left Joystick and then SELECT button to shut down the gamepad. The corresponding LED Connect to Smart TV/TV Box 1. Plug the USB receiver into the USB port on your TV/TV box

2. Press the Home Button to power on the gamepad and it will auto connect. When the connection is 1. If the game controller fails to be recognized, all 4 LEDs will keep flashing and the gamepad will shut done, both LED2 and LED3 will stay illuminated.

Connect to PS3 2. When the game controller stays connected to some device for 5 minutes without any operation, it 1. Plug the USB receiver into one USB port on the PS console

### 2. Press the Home Button once to power on the gamepad and it will auto connect. If it connects to the first USB port on your console, LED1 on the gamepad will stay on. If it connects to the second one,

 Plug the gamepad into a PC USB port using the included USB cable for charging. Or you can use LED2 will stay on. Connect to PC

## 2. When the game controller stays connected, the corresponding LED will keep flashing during

charging. When the unit stays out of connected, all 4 LEDs will flash together. 2. Press the Home Button to power on the gamepad and it will auto connect. When the connection is done,

LED2 will remain illuminated. At this point, the gamepad is in X-input mode. 3. Hold down the Home Button for 5 seconds or so in order to switch from X-input mode to D-input digit 1. If the unit runs really low while connected, it will shut down automatically.

3. Press the Home Button once to power on and the gamepad will auto connect. When the connection

2. RB button will function as left button, RT as right button. The right joystick moves the cursor.

1. Press the Right Joystick to activate or deactivate mouse emulation mode.

1. Insert the USB receiver into one free USB port on your PC.

Press Home Button for 5 seconds to return to X-input mode.

is done, both LED2 and LED3 will stay on.

2. When the battery is running low and you press the Home Button trying to activate, the correspondmode, and LED1 will stay on. ing LED will flash once and the gamepad will power off at once. Please recharge it. 4. Press the Home Button once to switch from D-input digit mode to D-input simulation mode. At this time, LED1 and LED2 will keep on.

### 1. Turn on the OTG function on your phone (some of which may be turned on by itself).

Note: if your computer is running Windows XP or lower, please install X360 game controller driver first. Insert the USB receiver into the OTG adapter.

# 1. Keep the game controller away from water and do not use it in high-temperature conditions.

2. Children should not use this game controller without parents' supervision. a. Make sure the USB port on your PC works fine. b. Insufficient power might cause unstable voltage to your PC USB port. So try another free USB port.

Game Controllers

After the game controller is paired with your computer, go to "Device and Printer", locate game controller. Right click to go to "Game Controller Settings", then click "Property" as shown below:

Test the game controller. If the controller is not functioning properly need to be calibrated. To calibrate it, go to the Settings page.

00000000

### 2. Why can't I use this game controller in the game? a. The game you are playing doesn't support game controller.

b. You need to set the game controller in the game settings first.

1. The USB receiver failed to be recognized by my computer?

## 3. Why doesn't the game controller vibrate at all?

c. A computer running Windows XP or lower operating system needs to install X360 game controller driver

 The game you are playing doesn't support vibration. b. Vibration is not turned on in the game settings

### 4. Why does the game controller fail to connect?

a. The game controller is running on low batteries, please recharge it.

b. The game controller is out of the effective range.

EasySMX Co., Limited



Web: www.easysmx.com

### **FCC STATEMENT:**

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) This device must accept any interference received, including interference that may cause undesired operation.

**Warning:** Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

Reorient or relocate the receiving antenna.

Increase the separation between the equipment and receiver.

Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

Consult the dealer or an experienced radio/TV technician for help.

# RF warning statement:

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.