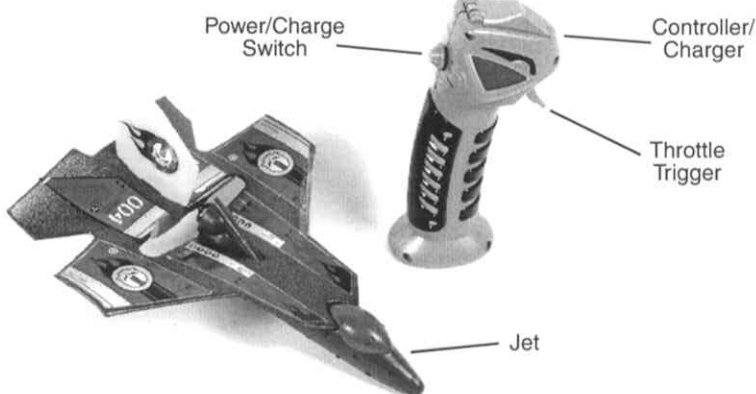




INSTRUCTIONS

The Air Hogs® Room Raider™ is perfect for first-time flyers. There is no assembly required. All you need is an open space and six AA 1.5V alkaline batteries (not included) to take flight. ADULT SUPERVISION RECOMMENDED.

PLEASE READ THESE INSTRUCTIONS BEFORE FLYING!

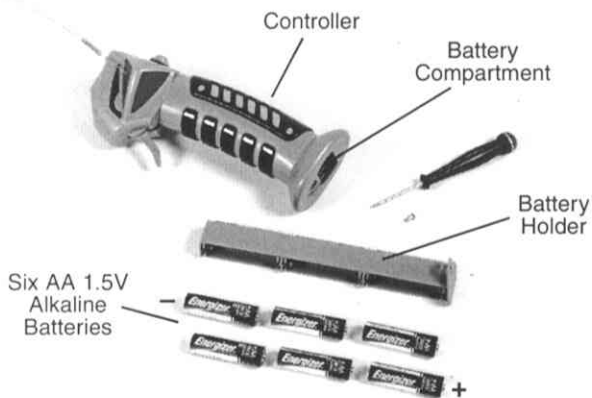


Check to make sure contents are complete:

- 1 Air Hogs® Room Raider™ with Motor/Propeller
- 1 Controller/Charger
- 1 Instruction Manual

CONTROLLER/CHARGER BATTERY INSTALLATION

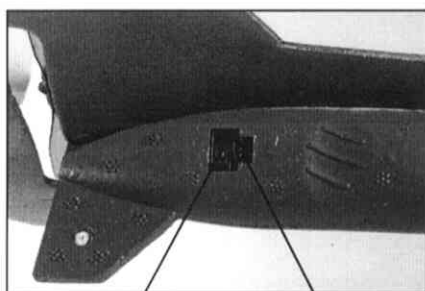
1. Use a Phillips screwdriver to unscrew and remove the battery holder from the controller.
2. Install six **AA 1.5V alkaline batteries** (not included) in the controller. Be careful to align the positive (+) and negative (-) polarities with the corresponding markings inside the battery holder.
3. Reinstall the battery holder and tighten the screw.



IMPORTANT BATTERY INFORMATION

- Batteries should always be replaced by an adult.
 - Do not mix old and new batteries.
 - Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
 - Non-rechargeable batteries are not to be recharged.
 - Rechargeable batteries are to be removed from the toy before being charged (if removable).
 - Rechargeable batteries are only to be charged under adult supervision (if removable).
 - Different types of batteries or new and used batteries are not to be mixed.
 - Only batteries of the same or equivalent type as recommended are to be used.
 - Batteries are to be inserted with the correct polarity.
 - Exhausted batteries are to be removed from the toy.
 - The supply terminals are not to be short-circuited.
 - Please retain this information for future reference.
- CAUTION:** Do not dispose of batteries in fire. Batteries may explode or leak.

Familiarize yourself with the position of the "ON/OFF" switch, and Charge Port.



"ON/OFF" Switch Charge Port

FLYING INDOORS

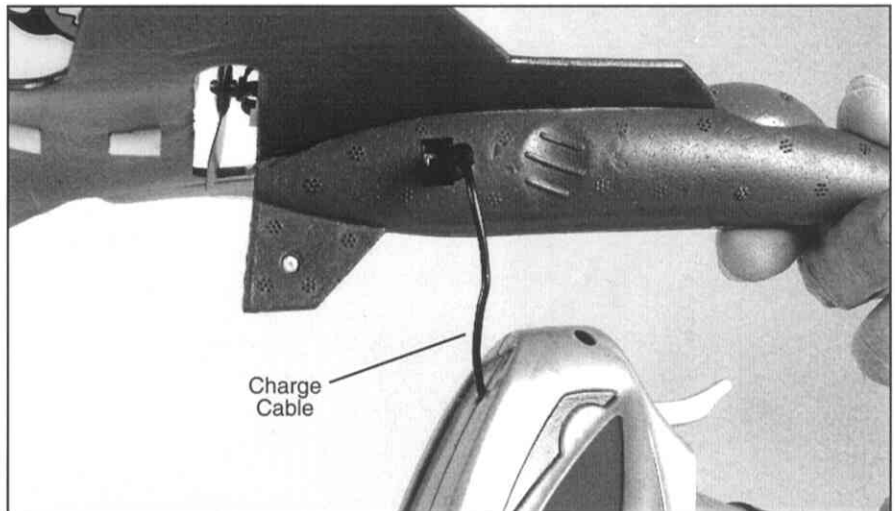
Location – Fly in a wide open room, away from breakable items. Avoid flying near vents and/or fans, as these may overpower the Room Raider™ and make it difficult to control. **NOTE:** Always get permission to fly your Room Raider™ indoors.

WARNING: Never fly near your face. Keep propeller away from your fingers, hair, eyes and other body parts. Always lift off from a flat surface. Never hold the Room Raider™ by the bottom fin. Do not launch jet near people or animals. Stay away from obstacles and electric hazards.

CHARGING YOUR ROOM RAIDER™

1. Open door on the controller to access the charge cable.
2. Plug charge cable into the charge port.
3. Slide the power switch on the controller to "CHARGE". The charge light will flash while charging and stop flashing when the battery is fully charged.
4. Remove the charge cable from the charge port, store it in the charger and close the storage door.

NOTE: For best flight performance, fully charge your Room Raider™ before each flight.



FLYING YOUR ROOM RAIDER™

1. Turn the jet "ON/OFF" switch to "ON".
2. Turn the controller "ON".
3. Hold the controller in one hand and jet as shown.
4. Squeeze the throttle trigger about 1/2 way and gently toss the Room Raider™ into the air. The Room Raider™ will begin flying in circles to the left.
5. Control the altitude by squeezing the throttle trigger.



FCC REQUIREMENTS

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- 1) This device may not cause harmful interference.
 - 2) This device must accept any interference received, including interference that may cause undesired operation.
- WARNING:** Changes or modifications not expressly approved by the party responsible for its compliance could void the user's authority to operate the equipment.

TROUBLESHOOTING

PROBLEM	CAUSE	SOLUTION
Room Raider™ will not start or has lost power.	<ol style="list-style-type: none"> 1. You have not set the motor switch to "ON". 2. Battery power is low. 3. Batteries (+) or (-) are not correctly placed inside the battery compartment. 4. Room Raider™ battery is low. 5. Safety auto-cutoff is activated. 	<ol style="list-style-type: none"> 1. Push motor switch switch to "ON". 2. Replace the controller batteries. 3. Be sure to align the (+) and (-) polarities with the corresponding markings inside the battery compartment. 4. Recharge Room Raider™. 5. Turn jet off, wait 3 seconds then turn back on.
Room Raider™ is flying too low.	<ol style="list-style-type: none"> 1. Needs more power. 2. The batteries in the controller are drained. 3. Room Raider™ battery is low. 	<ol style="list-style-type: none"> 1. Squeeze the throttle trigger more. 2. Install new batteries. 3. Recharge Room Raider™.

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North American Consumer Information
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 www.spinmaster.com

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 #20004655, #20004658 REV 1 US English

Contains LiPo battery pack.
 Battery pack must be recycled or disposed of properly.





NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio / TV technician for help.