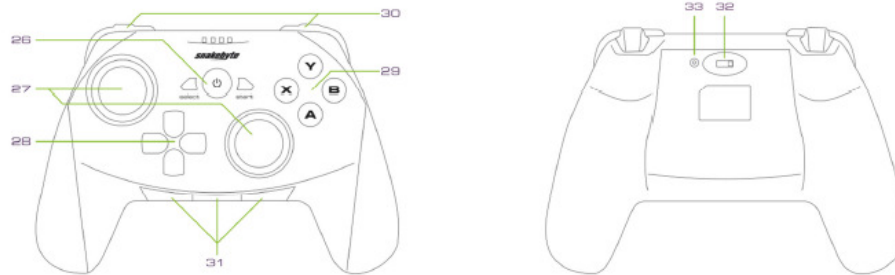


1.6 User Manual

V907364 / V01181 Wireless Game Controller



1. on/off (< 5 sec.), synchronization (> 5 sec.)
2. left and right analog stick
3. digital directional pad
4. ABXY action buttons
5. trigger and shoulder buttons
6. Android navigation buttons (back, main menu, recent apps)
7. operating mode selection switch
8. reset button

Activate the controller by holding [on/off] (26) down for approx. 3 seconds. The status LED will then blink slowly. If the controller is already paired with the vyper tablet, a connection will be established between the controller and the tablet, and the status LED will appear continuously illuminated after a few seconds.

To perform the *Bluetooth* pairing again, proceed as follows:

Open the vyper tablet's Settings menu (Start screen > Tools > Settings) and, if necessary, activate *Bluetooth* by setting the switch to "ON" using the touchscreen.

Hold down the [on/off] (17) button of your (inactive) controller until the status LED blinks quickly to start synchronization.

Select "SEARCH FOR DEVICES" in the upper right-hand corner of the vyper screen.

Your vyper tablet will with within a few seconds show all available *Bluetooth* devices in the vicinity. Note the symbols assigned to the various devices. The controller is marked with a joystick symbol. Select it with the touchscreen. The connection will be established within a few seconds.

Note: Sometimes the display name of a *Bluetooth* peripheral device will not be displayed correctly until the connection has been established. In such cases, only a *Bluetooth* address will be displayed during the pairing. This is completely normal and does not negatively affect the operation of the controller or another *Bluetooth* device.

To protect the internal battery, the controller has a *Sleep Mode*. Unless it is being synchronized in unpaired condition, the controller shuts down after one minute, while if there is already a connection to the vyper tablet, it shuts down after five minutes.

| Other **Further** Game Controller Functions

The controller was specially designed for the requirements of vyper's graphical user interface. Use either the left-hand analog stick (27) or the digital directional pad (28) to navigate within categories or favorites or directly into the digital content. Confirm your selection with [X] or [Y] (29) and cancel actions with [A] or [B] (29).

When in the main menu, use the shoulder buttons [RB] and [LB] to switch directly between Start screen and Top Categories.

The controller also offers navigation buttons typical for Android ([Back], [Main menu], [Recent Apps]).

Note: The [Recent apps] button may in particular function differently within applications and possibly open an option menu instead of displaying the most recently active apps.

Vibration Function

The game controller's hardware is already set for vibration feedback. The necessary software update will be provided at a later date.

Game Controller Operating Modes

The controller has three different operating modes which can be activated via the switch at the bottom of the housing (32). The two main modes (analog and digital) only differ in how the trigger (30) operates. Use analog mode for games that require continuous trigger function, e.g. racing games. However, most games compatible with physical input devices should work with digital triggers.

Cloud gaming mode requires a software update and is currently not working.

The operating mode can be switched anytime while the controller is being used.

Cable Mode

The game controller has a cable mode to virtually eliminate input latency and to allow the controller to be used while charging or under conditions that do not permit the use of wireless devices (e.g., in airplanes).

Connect the controller to the vyper tablet with a micro-USB cable (requires a USB-OTG cable or premium:dock, available separately) to transfer data through the cable connection immediately. The *Bluetooth* connection is deactivated and automatically re-established as soon as the USB cable is disconnected from the controller (if *Bluetooth* is active and the controller is paired with the vyper tablet).

[Reset] Button

If the game controller no longer functions properly or is no longer connected to your vyper tablet, please reset it with the hardware reset, using a pointed object to press the [Reset] button (33). The controller must then be re-paired with the vyper tablet in order to be used wirelessly.

How to charge the Game Controller

Either charge the game controller using the supplied AC adapter and USB cable, or alternatively use any device with an active USB 2.0 port with a current of 500 mA (e.g. PC, Notebook) to charge the controller.

To do so connect the cable's micro-USB connector with the controller's USB-port, and then plug the USB cable into your computer.

Charging is indicated by the blinking operating LED. Once the battery is fully charged, the LED will stop flashing and light permanently.

Important Safety Instruction

Batteries (battery packs or installed batteries) must not be exposed to excessive heat, such as fire, sunshine, or the like. Doing so may result in overheating, explosion or fire.

Caution

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, maybe cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help."

FCC statement

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) this device may not cause harmful interference, and

(2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

IC statement

This device complies with Industry Canada licence-exempt RSS standard(s).

Operation is subject to the following two conditions:

(1) this device may not cause interference, and

(2) this device must accept any interference, including interference that may cause undesired operation of the device.

Le présent appareil est conforme aux CNR d'Industrie Canada applicables aux

appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes:

(1) l'appareil ne doit pas produire de brouillage, et

(2) l'utilisateur de l'appareil doit accepter tout brouillage

radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement