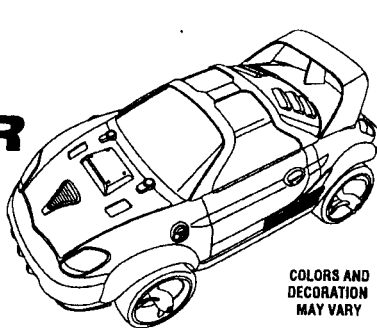


SHARPER IMAGE™

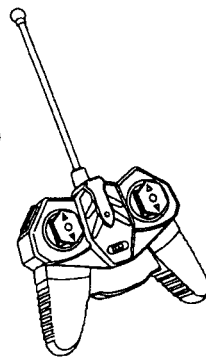
AMPHIBI CAR

Rear Wheels Convert to Stern Engine Propulsion System

- Hi-Speed Land Performance
- Direct Water Drive
- Hi-Tech Design



COLORS AND DECORATION MAY VARY



FOR AGES 5 AND UP

Requires 9-volt battery, 9.6V batteries pack and charger (included)

Responsible Party

ITEM/Art # 6246-W
All Rights World-wide Reserved
SUPERTOYS U.S.A. INC.
200 FIFTH AVE., ROOM 913 NEW YORK, NY 10010 U.S.A.
Tel: 212-242-6180 Fax: 1-516-781-6860
CAUTION: NOT SUITABLE FOR CHILDREN UNDER 36 MONTHS DUE TO SMALL PARTS
MADE IN CHINA

INSTALLING BATTERIES

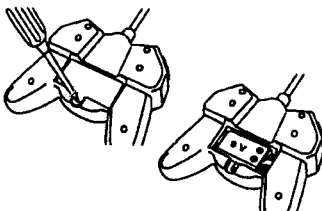
WARNING: Dispose of old batteries promptly and properly. Do not burn or bury them.

CAUTIONS:

- Use only fresh batteries of the required size and recommended type.
- If you do not plan to use the Amphibi Car for a week or more, remove the batteries from both the transmitter and the Amphibi Car. Batteries can leak chemicals that can damage electronic parts.
- Never leave dead or weak batteries in the Amphibi Car or transmitter.
- Use only the recommended battery pack and charger.
- Do not charge or recharge the battery pack while it is in the Amphibi Car.
- After you charge or recharge the battery (4 to 5 hours), disconnect it from the charger. Overcharging the battery pack might damage it.

IN THE TRANSMITTER

1. Slide ON/OFF on the transmitter to OFF.
2. Use a Phillips screwdriver to loosen the screw on the battery compartment cover, then remove the cover.
3. Put the 9V battery in the compartment as indicated by the polarity symbols (+ and -) marked inside.
4. Replace the cover and secure it with the screw. When the transmitter's range decreases, replace its battery.

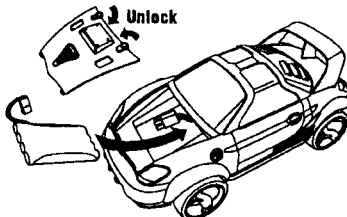


IN THE AMPHIBI CAR

Before you use the 9.6-volt battery pack, you must charge it using a battery charger.

Follow the charger's directions to charge the battery pack!

1. Place the Amphibi Car on the supplied stand to protect the propellers and rudder while you install the battery.
2. Slide ON/OFF on the left side of the Amphibi Car's seat to OFF.



3. Turn the latches on the battery compartment cover on top of the Amphibi Car counter-clockwise until they stop, then lift up and remove the cover.
4. Attach the battery pack's connector to the Amphibi Car's matching connector. Do not force them! They fit together only one way.
5. Carefully tuck the battery wire into the battery compartment, then replace the battery compartment cover and secure it by turning the latches clockwise until they stop.

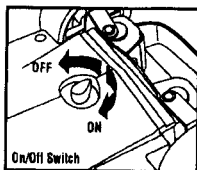
When the Amphibi Car moves slowly or not at all, change the 9.6V battery pack or recharge it according to the battery charger's instructions.

CAUTION:
IMPORTANT: BE SURE TO CHARGE BATTERY PACK 4 TO 5 HOURS BEFORE USING.

- When you disconnect the battery pack from the charger, do not pull on the connector's wires. You might damage the battery pack.
- Do not recharge a battery pack immediately after use (while it is still hot). Allow it to cool first.
- Make sure the battery compartment cover is securely fastened to the Amphibi Car before sailing it.
- Do not use the battery charger in wet or hot areas.
- Do not leave your Amphibi Car in the water when you finish sailing. Water might seep into the hull and damage electronic parts.
- Keep the Amphibi Car away from grass growing in the water and other debris that could cause propeller damage. These items can jam the Amphibi Car's propellers and stop them.

OPERATING THE AMPHIBI CAR

1. Slide ON/OFF to ON.
2. Fully extend the antenna on the transmitter and slide OFF/ON on the transmitter to ON. The Indicator on the transmitter lights.
3. Use the transmitter's control levers to move and steer the Amphibi Car.
4. When the Amphibi Car goes outside the transmitter's control range, it stops. Hold the transmitter as high as possible with the antenna vertical to try to re-establish contact. If you cannot, you must move closer to the Amphibi Car to control it again, but be careful not to wade into deep water or strong currents.
5. When the batteries begin to lose power, the Amphibi Car slows down. So you don't lose your Amphibi Car, guide the Amphibi Car to shore as soon as you notice it slowing down.
6. When you finish driving the Amphibi Car, slide OFF/ON on the Amphibi Car and the transmitter to OFF.

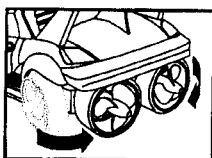


AMPHIBI CAR FUNCTION CONTROLS

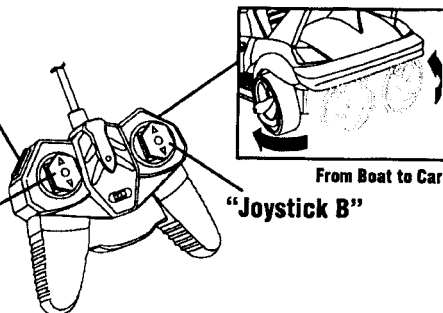
Install fully charged rechargeable batteries into the Amphibi Car battery compartment and transmitter in the correct position as indicated. Install transmitter antenna as indicated.

Move power switches located on the top of the Amphibi Car and front of the transmitter to the "on" position. Fully extend transmitter antenna. Place Amphibi Car on the water surface.

- To drive forward, move "Joystick A" + "Joystick B" upward.
- To drive in reverse, move "Joystick A" + "Joystick B" downward.
- To turn left, move "Joystick A" upward.
- To turn right move "Joystick B" upward.
- To turn right in reverse, move "Joystick A" downward.
- To turn left in reverse, move "Joystick B" downward.



From Car to Boat



From Boat to Car

"Joystick B"

IMPORTANT OPERATING TIPS!

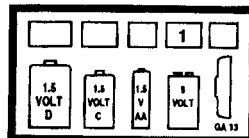
Keep radio control range in mind while driving on a lake, pond or open water.

Stand 15 to 20 feet away from water's edge to make certain you will be able to drive your Amphibi Car back to shore.

Simply walk a few steps towards the Amphibi Car while maintaining a safe distance from shore. You will now be able to drive your Amphibi Car back for retrieval.

MAINTENANCE AND PERFORMANCE TIPS

1. Check batteries frequently.
2. Always replace with fresh alkaline batteries.
3. Check battery terminals for contact.
4. To save batteries, always turn switch off when not in use.



DO NOT MIX OLD AND NEW BATTERIES
DO NOT MIX ALKALINE, STANDARD (CARBON-ZINC) OR RECHARGEABLE (NICKEL-CADMIUM) BATTERIES.

WARNING:
CHOKING HAZARD-Small parts
Not for children under 3 years

WARNING:
Only to be used in water in which the child is within its depth and under supervision.

CAUTION:

Children playing with this game should be supervised by an ADULT, as with any products designed to be used in or around water. Remove products from water when not in use.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

Modifying or tampering with the fish or transmitter's internal components can cause a malfunction and void your FCC authorization to operate them

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is needed.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) This device must accept any interference received, including interference that may cause undesired operation.



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