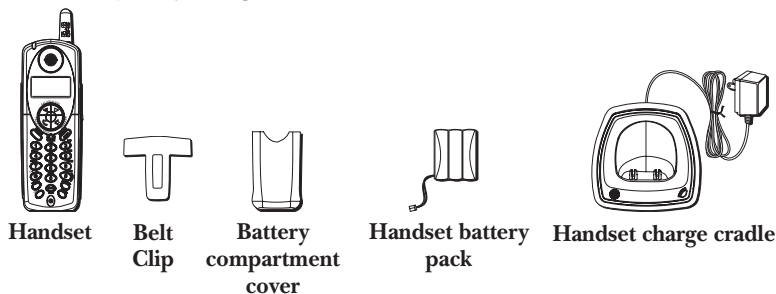


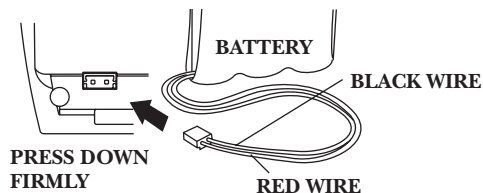
## BEFORE YOU BEGIN

### PARTS CHECKLIST

Make sure your package includes the items shown here.



5. Close the battery compartment by pushing the door up until it snaps into place.
6. Place the handset in the charging cradle. The charge indicator turns on to indicate the battery is charging.
7. Allow the handset to charge for 16 hours prior to registration to GE Models 25831, 25833, or 25835. If you don't properly charge the phone, battery performance is compromised.



### INSTALLING THE PHONE



**IMPORTANT:** Make sure the extra handset is registered to GE Models 25831, 25833, or 25835 before use. Refer to the GE 25831, 25833, or 25835 instruction book for detailed installation and operation information.

- Never install telephone wiring during a lightning storm.
- Never install telephone jacks in wet locations unless the jack is specifically designed for wet locations.
- Never touch non-insulated telephone wires or terminals, unless the telephone line has been disconnected at the network interface.
- Use caution when installing or modifying telephone lines.
- Temporarily disconnect any equipment connected to the phone such as faxes, other phones, or modems.

### IMPORTANT INSTALLATION GUIDELINES

- Install telephone near an electrical power outlet.
- Avoid sources of noise, such as a window by a busy street, and electrical noise, such as motors, microwave ovens, and fluorescent lighting.
- Avoid heat sources, such as heating air ducts, heating appliances, radiators, and direct sunlight.
- Avoid areas of excessive moisture or extremely low temperature.
- Avoid dusty locations.
- Avoid other cordless telephones or personal computers.

1. Plug the charge cradle power adaptor into an electrical outlet.
2. Install the handset battery.

### INSTALLING THE HANDSET BATTERY

**NOTE:** You must connect the handset battery before use.

1. Locate battery and battery door which are packaged together inside a plastic bag and are separate from the handset.
2. Locate the battery compartment on the back of the handset.
3. Plug the battery pack cord into the jack inside the compartment.

**NOTE:** It is important to maintain the polarity (black and red wires) to the jack inside the compartment. To ensure proper battery installation, the connector is keyed and can be inserted only one way.

4. Insert the battery pack.

**NOTE:** If the battery is not properly installed in the handset, or if the battery pack is not properly connected to the jack inside the battery compartment, "NO BATTERY" shows in the display when the handset is placed in the charging cradle.

**IMPORTANT:** After you place the handset in the cradle the display shows "CHARGING...", then, "SEARCHING...", then "HANDSET NEEDS REGISTRATION" alternately. Wait until the handset charges properly, then register the handset to the base as described below.

### PROGRAMMING THE TELEPHONE

**NOTE:** The 25832 accessory handset is equipped with only basic features and does not have any answering features even when registered to Model 25833.

### HANDSET REGISTRATION

Registration links the base to a cordless handset. Once a handset is registered it can use the base's phone connection. A cordless handset will not operate until it is registered to the base. During the registration process, keep the handset near the base.

**NOTE:** This extra handset is only compatible with the GE Models 25831, 25833, or 25835 series.

When your handset displays:

HANDSET NEEDS  
REGISTRATION

1. Press the MUTE/PROG button and *HOLD BASE PAGE WAIT FOR BEEP* shows in the display.

HOLD BASE PAGE  
WAIT FOR BEEP

2. Press and hold the PAGE button on the base of Models 25831, 25833, or 25835 until you hear a long beep. The handset displays *HANDSET # REGISTERED* followed by *HANDSET NAME*.

HANDSET #  
REGISTERED

HANDSET NAME

3. The handset number (1 to 4) is assigned. You may also give the handset a specific identifying name.

## HANDSET NAME

1. Use the touch-tone keypad to enter the name (up to 15 characters). More than one letter is stored in each of the number keys. For example, to enter the name Bill Smith, press the 2 key twice for the letter B. Briefly pause and the cursor moves to the next field. Press the 4 key 3 times for the letter l. Briefly pause and the cursor moves to the next field. Press the 5 key 3 times for the second letter L. Briefly pause and the cursor moves to the next field. Press the 5 key 3 times for the second letter L, press 1 key to add a space between the first and last name. Press the 7 key 4 times for the letter S. Briefly pause and the cursor moves to the next field. Press the 6 key once for the letter M. Briefly pause and the cursor moves to the next field. Press the 4 key 3 times for the letter l. Briefly pause and the cursor moves to the next field. Press the 8 key for the letter T. Briefly pause and the cursor moves to the next field. Press the 4 key twice for the letter H.

**NOTE:** If you make a mistake press the DELETE button to backspace and erase the wrong character(s).

**NOTE:** Press MUTE/PROG button once to skip this step and exit to standby screen.

2. Press the MUTE/PROG button to save. You will hear a confirmation tone, and the display returns to the main menu.

## HANDSET DE-REGISTRATION

Deregistration cancels a handset's registration. If you do not know a handset's name, you should deregister the handset according to the steps below. During the de-registration process, keep the handset near the base.

**WARNING:** It is not recommended that a handset be de-registered unless absolutely necessary because once a handset is de-registered, that handset's telephone features cannot be used until the handset is re-registered.

1. Make sure your handset is **OFF** (not in talk mode).
2. Press the MUTE/PROG button to display main menus: *ROOM MONITOR* and *HANDSET SETUP*.
3. Use CALLER ID/VOL - button to locate to *HANDSET SETUP* and then press MUTE/PROG button to select.
4. Use CALLER ID/VOL - / + button to locate the *DEREGISTRATION* and then press MUTE/PROG button to select.
5. Then, handset shows *DEREGISTRATION 1YES 2NO* in the display.