IT2410 Tag Programmer User Guide



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WARNING TO USERS IN THE UNITED STATES

FEDERAL COMMUNICATIONS COMMISSION (FCC) RADIO FREQUENCY INTERFERENCE STATEMENT 47 CFR §15.105(a)

NOTE: This equipment has been tested and found to comply with the limits for a Class A digital device pursuant to Part 15 of the Federal Communications Commission (FCC) rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency (RF) energy and may cause harmful interference to radio communications if not installed and used in accordance with the instruction manual. Operating this equipment in a residential area is likely to cause harmful interference, in which case, depending on the laws in effect, the users may be required to correct the interference at their own expense.

NO UNAUTHORIZED MODIFICATIONS 47 CFR §15.21

CAUTION: This equipment may not be modified, altered, or changed in any way without permission from TransCore, Inc. Unauthorized modification may void the equipment authorization from the FCC and will void the TransCore warranty.

USE OF SHIELDED CABLES IS REQUIRED 47 CFR §15.27(a)

Shielded cables must be used with this equipment to comply with FCC regulations.

A license issued by the FCC is required to operate this RF identification device in the United States. Contact TransCore, Inc. for additional information concerning licensing requirements for specific devices.

> TransCore, Inc. USA



Contents





Contents

1 Getting Started

Purpose	1-3
Intended Audience	1-4
Plan and Organize	1-4
Guide Topics	1-4
Typographical Conventions	1-5

2 IT2410 Tag Programmer Overview

Purpose of Tag Programmer 2-	-3
Communications 2-	-3
Programming Head 2- Indicator LEDs 2-	-3 -4
Standard Formats	-5
Anti-Static Wrist Strap 2-	-5
Power	-6

3 IT2410 Tag Programmer Hardware

Components	3-3
Hardware Requirements	3-3
ESD Protection Requirements	3-3
ESD Workstation Design	3-4
Using the ESD Wrist Strap	3-4



4 IT2410 Tag Programmer Setup

Equipment List	4-3
Connecting the IT2410 Tag Programmer to a PC	4-4
Powering Up	4-5
Programming Cycle	4-6
Verifying Cycle	4-6

A Tag Programmer Specifications

Environmental	A-3
Mean Time Between Failure (MTBF)	A-4
Maintainability	A-4

B PC Interface Definitions

C Frequently Requested Tag Programming Information

Identification, Serial Number, and the Global Password	C-3
Changing the Global Password C	C-6
Reading and Setting Nonvolatile Status for General Pages	C-7
Locking Frames (Page Locks) C	C-7
Auto Beep on Acknowledge and Read Sequences	C-8
Using the Custom Message Feature C-	-10

D Application Program Interface

Interface Definitions Ethernet Communications Conduit RS–232 Communications Conduit	D-3 D-3 D-4
Communications Protocols	D-4
General Software Information	D-4
Programmer-to-Host Software Communications Protocol	D-4
Serial Data Acknowledge	D-6
Ethernet Asynchronous Command and Response Protocol	D-7

Serial Message Failures	D-8
Serial Sequence Numbers	D-10
Serial Asynchronous Responses	D-10
Command List	D-10
Identify	D-12
Restore Programmer Configuration.	D-13
Reset Programmer	D-14
Save Programmer Configuration	D-15
Get/Set Programmer Security Characters	D-15
Get/Set Programmer Serial Number	D-17
Get/Set Programmer Control	D-17
Set Programmer Password	D-18
Programmer Command Restrictions	D-20
Get/Set Communications Baud Rate.	D-22
Get/Set Ethernet Parameters	D-22
Get/Set Programmer RF	D-23
Get/Set Time/Date	D-24
Asvnchronous Responses	D-26
Power on/Boot/Diagnostics Status Reports	D-26
Valid Response Tag Data	D-27

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List of Figures

Figure 1-1	IT2410 Tag Programmer (Top View)	1-3
Figure 2-1	Tag Programming Head	2-4
Figure 2-2	IT2410 LED Status Lights	2-4
Figure 2-3	Banana Plug on ESD Wrist Strap	2-6
Figure 2-4	ESD Wrist Band Socket Location	2-6
Figure 4-1	IT2410 Tag Programmer System	4-4
Figure 4-2	Power and Serial Interface Connections	4-5
Figure B-1	Pin-out Diagram for Power Plug	B-3
Figure D-1	Programmer Command Hierarchy	-21

List of Tables

Table 1-1 Typographical Conventions	1-5
Table 2-1 Indicator Lights, Descriptions, and Actions	2-5
Table 4-1 Programmer Operations and Corresponding Alarms	4-6
Table A-1 IT2410 Tag Programmer Physical and Environmental Specifications	A-3
Table B-1 PC Interface Protocol Settings	B-3
Table C-1 Tag Page Layout	C-3
Table C-2 Mode Bits	C-8
Table C-3 A/V Options Bits Decoding	C-9
Table D-1 Communications Parameters	D-4
Table D-2 Command Responses and Definitions	D-6
Table D-3 Message Responses and Definitions	D-7
Table D-4 Asynchronous Responses and Definitions	D-8
Table D-5 Tag Programmer Commands	D-11
Table D-6 Identify Command Code Identify Command Code	D-12
Table D-7 Programmer Configuration Data Image: Configuration Data	D-13
Table D-8 Values for Programmer Configuration Bit	D-14
Table D-9 Factory Default Configuration Parameters	D-14
Table D-10 Reset Data	D-14
Table D-11 Security Characters Data	D-15
Table D-12 Valid Security Characters	D-16
Table D-13 Programmer Security Characters and Values	D-16
Table D-14 Serial Number Data	D-17
Table D-15 Programmer Status Data	D-18
Table D-16 Set Programmer Password Command Data	D-19
Table D-17 Password Status Data	D-19
Table D-18 Set Password Command Responses	D-20
Table D-19 Communications Baud Rate Data	D-22
Table D-20 Ethernet Parameters Data	D-22
Table D-21 C-String Format for Parameters	D-23
Table D-22 Programmer RF Data	D-23
Table D-23 Valid Transceiver Frequencies	D-23
Table D-24 Programmer RF	D-24
v v	



Table D-25 Time/Date Data	D-24
Table D-26 Time/Date Field Range Specifications	D-25
Table D-27 Programmer Status Report Data	D-26
Table D-28 Subfields of Programmer Status	D-26
Table D-29 Tag Data Report Status Codes	D-2 7





1

Getting Started





Chapter 1

Getting Started

This chapter describes this guide's purpose and intended audience. It provides a list of topics covered in each section, a list of related documents, and the symbols and typographical conventions used.

Purpose

This *IT2410 Tag Programmer User Guide* contains installation and operating instructions for the hardware used to perform the IT2410 Tag Programmer reading (interrogation/verification) and writing (programming) functions. Figure 1-1 illustrates the features of the IT2410 Tag Programmer.



Figure 1-1 IT2410 Tag Programmer (Top View)

Intended Audience

The intended audience for this user guide includes all personnel who need to accomplish the following tasks:

• Connect the tag programmer to host personal computer (PC) for the purpose of programming tags and be able to operate a PC and install electronic equipment by connecting components with cables and power supply cords.

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- Develop host software.
- Understand basic tag programming.

Plan and Organize

Tags programmable with the IT2410 programmer use sophisticated memory organization. It is highly recommended that the user plan and organize the necessary steps for installing the tag programmer (refer to Chapter 4, "IT2410 Tag Programmer Setup" for instructions) and for programming the tags (refer to user-supplied software instructions).

Guide Topics

Chapter 1 - Introduction	Describes the purpose, intended audience, guide topics, and document conventions.
Chapter 2 - Programmer Overview	Provides an overview tag programmer functions and features.
Chapter 3 - Programmer Hardware	Describes the hardware components and requirements.
Chapter 4 - Programmer Setup	Provides information on setting up the tag programmer for first use.
Appendix A - Programmer Specifications	Provides the programmer's physical and environmental specifications.
Appendix B - PC Interface Definitions	Describes the interface configuration to a host PC. Also shows the power supply interface.
Appendix C - Frequently Requested Tag Programming Information	Provides information regarding IT2200-series tag programming.
Appendix D - Application Programming Interface	Describes application program interface (API) information on IT2410 programming methodology, and the protocol information that is presented provides reference information relevant to developing host software.

This operations guide contains the following chapters and appendixes.

Typographical Conventions

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The following conventions are used in this manual (Table 1-1).

Table 1-1 Typographical Conventions

Convention	Indication			
WARNING	This procedure might cause harm to the equipment and/or the user.			
CALITION	Concerns about a procedure.			
Code	Code, including keywords and variables within text and as separate paragraphs, and user-defined program elements within text appear in courier typeface.			
Dialog Box Title	Title of a dialog box as it appears on screen.			
Function	Start with the characters G4 and add mixed case with no underscores, and include parentheses after the name, as in G4FunctionName().			
Menu Item	Appears on a menu.			
Note	Auxiliary information that further clarifies the current discussion. These important points require the user's attention. The paragraph is in italics and the word Note is bold.			
NUL	Zero-value ASCII character or a zero-value byte.			
NULL	Zero-value pointers are null-terminated strings that refer to strings of printable ASCII characters with a zero-value byte placed in memory directly after the last printable character of the string.			





2

IT2410 Tag Programmer Overview





Chapter 2

IT2410 Tag Programmer Overview

This chapter presents an overview of the IT2410 Tag Programmer.

Purpose of Tag Programmer

The tag programmer is a multi-function product used to program IT2200-series tags. Programmer functions include frame programming, fixed-frame locking, and data frame interrogation.

Communications

The tag programmer connects to a PC serial port that complies with the RS–232 communications interface standard. A PC-to-programmer RS–232 serial cable is provided with the tag programmer. An Ethernet interface connection is also provided

Programming Head

The programming head on the top of the tag programmer provides a mechanical interface to the tag. The programming head includes a drop-in tag well that is compatible with some IT2000-series tags. By placing the tag in the tag well the tag is correctly positioned to the programmer's internal antenna. Figure 2-1 shows the IT2410 Tag Programmer head.



Figure 2-1 Tag Programming Head

Indicator LEDs

The tag programmer uses light-emitting diodes (LEDs) to indicate the status of its operations. These LED indicators identify operation, functionality, and errors. Figure 2-2 illustrates the external status indicators.

PROGRAM O O POWER VERIFY O O READY ERROR O	
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Figure 2-2 IT2410 LED Status Lights



Table 2-1 lists the indicator lights and describes their meanings.

Table 2-1	Indicator Lights,	Descriptions,	and Actions
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INDICATOR LED	DESCRIPTION	ACTION
PROGRAM (GREEN)	The tag is being programmed with user-specified data.	Status only — no action required by user
VERIFY (GREEN)	The tag programmer has read valid data from the specified tag frame.	Status only — no action required by user
ERROR (RED)	The tag programmer has detected an error in the programming or verifying process or during other operations.	Check system configuration, cabling, and power supply to system. Retry programming sequence after system check. If system still not working, contact TransCore for support. ^a
POWER (GREEN)	Power is being supplied to the tag programmer.	Status only — no action required by user
READY (GREEN)	The tag programmer is ready to accept commands from the PC.	Status only — no action required by user

Standard Formats

The IT2410 Tag Programmer can code tag data using formats specified by wireless communications standards such as the California Title 21 Regulation for AVI Compatibility, the International Standards Organization (ISO), the Association of American Railroads (AAR), the American National Standards Institute (ANSI), and the American Trucking Association (ATA).

Anti-Static Wrist Strap

The IT2410 Tag Programmer includes a wrist strap for the user to wear when programming tags. The wrist strap prevents damage to tag circuits from electrostatic discharge (ESD). The wrist strap has a banana plug (see Figure 2-3) that inserts into the front of the tag programmer (Figure 2-4).





Figure 2-3 Banana Plug on ESD Wrist Strap



Figure 2-4 ESD Wrist Band Socket Location

Power

The IT2410 Tag Programmer is powered from a standard 120 VAC outlet. A ULapproved 12 VDC power supply is included with the standard tag programmer. Refer to Appendix B to this guide for a pin-out diagram of the power connector.



3

IT2410 Tag Programmer Hardware





Chapter 3

IT2410 Tag Programmer Hardware

This chapter describes the tag programmer's hardware components and requirements.

Components

The IT2410 Tag Programmer components include the programmer, power supply, interconnecting cables, and anti-static wrist strap. The hardware is designed to operate with a PC. This section describes the hardware requirements for proper operation of the IT2410 programmer. This section also includes requirements for ESD protection.

Hardware Requirements

The customer-supplied PC requires the following minimum specifications:

- PC with Intel Pentium (or equivalent microprocessor) 90 MHz, or higher
- Microsoft Windows 2000, 98/95, or NT 4.0 with Service Pack 3 or higher
- 32 MB RAM
- CD-ROM drive
- Available serial port
- VGA or high-resolution monitor
- One 3.5 in. floppy drive, one CD-ROM drive, and a hard drive
- Mouse or other Windows pointing device

ESD Protection Requirements

If the user does not take proper precautions, ESD damage can occur to the programmer and tags during programming. The IT2410 programmer has an external banana plug socket that provides a point of attachment for the ESD wrist strap included with the tag programmer.

Static discharge may cause significant damage that can adversely affect a tag's operating performance. The following are typical symptoms of static discharge:

- Inability to program the tag
- Greatly reduced operating range



• Tag operating failure

Static is generated by friction and can often build to damaging levels. The following are some of the causes of static:

- Shoes moving across a carpeted or plastic floor
- Hot air blowing into a room from a hot-air duct
- Rubbing tags together
- Sliding tags across a table top
- Friction created while wearing certain types of clothing

ESD Workstation Design

Well-designed workstations use a system of multiple protection elements. At a minimum, this protection should include anti-static bench mats and wrist straps to discharge static safely away from the equipment.

As an additional measure to prevent static damage, keep tags in their original packaging, on an anti-static mat, or within an ESD-inhibiting container until you are ready to program the tags.

Using the ESD Wrist Strap

Always attach the ESD strap before beginning programming operations. Perform the following steps:

- 1. Place the strap on the wrist and snap the ESD strap to the elastic wristband.
- 2. Connect the banana plug (see Figure 2-3 on page 2-6) on the ESD wrist strap to the ESD banana socket on the front of the tag programmer (see Figure 2-3 on page 2-6).



4

IT2410 Tag Programmer Setup



Chapter 4

IT2410 Tag Programmer Setup

This chapter explains how to set up the tag programmer for first use.

Equipment List



User must wear the wrist strap when programming tags. Failure to do so can result in ESD damage to the tag.

The IT2410 Tag Programmer includes the following components:

- Tag programmer unit
- External 12 VDC power module
- ESD static suppression wrist strap
- PC-to-programmer RS-232 serial cable with DB-9 connectors on both ends

Figure 4-1 shows the tag programmer and peripheral components.



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Figure 4-1 IT2410 Tag Programmer System

Note: To maintain FCC Part 15 Class B compliance, operate the tag programmer in a horizontal position.

Connecting the IT2410 Tag Programmer to a PC

Use the following procedure to connect the equipment:

- 1. Place the tag programmer on a flat, stable surface.
- 2. Connect the power supply to the power socket on the tag programmer's back panel.
- 3. Connect the power supply plug to a properly grounded three-prong AC outlet.
- 4. Connect the PC-to-programmer RS–232 serial cable to the COM1 port on the PC. Connect the other cable end to the RS–232 connector on the tag programmer's back panel.



- 5. Connect the Ethernet cable to the Ethernet connector on the PC. Connect the other cable end to the Ethernet connector on the tag programmer's back panel.
- 6. Connect the ESD wrist band banana plug to the socket on the tag programmer's front panel.

Figure 4-2 shows the location of the power and serial interface connectors on the tag programmer's back panel.



Figure 4-2 Power and Serial Interface Connections

Powering Up

When all the equipment is connected as described in the preceding section, apply power to the system components as follows:

1. Switch on the PC and verify its proper operation.

Note: Do not place a tag in the programmer head at this time. The indicator lights operate differently when a tag is already in place.

2. Switch on the tag programmer's power switch located on the programmer's rear panel. The green POWER LED illuminates.

Note: The operating system will initiate a self-test upon power up or after power interruption.

When the tag programmer's internal power-on self-test is successfully completed, the user is notified as follows:

- The green READY indicator light illuminates.
- After approximately 10 seconds, the tag programmer sounds three short tones in rapid succession.

If the tag programmer fails to power up, the READY LED goes out, and the ERROR LED illuminates and the alarm beeps once for one second.

The IT2410 unit is now ready to start programming tags.



Programming Cycle

When the programming cycle is initiated by the remote host system, the PROGRAM LED illuminates and the alarm beeps for an approximate duration of 0.25 seconds, once a second, for a 10-s period, or until the programming operation has completed.

The operator has an approximate 10-s time-out period in which to place an operating IT2200-series tag on the programming head fixture. Once the tag is in the fixture and the programmer detects the valid RF data, the programmer executes the specific write command from the host.

If the programming is successful then the PROGRAM LED goes out and the alarm sounds three times for approximately 0.25 seconds each.

If the programming cycle is unsuccessful or a tag is not detected within the 10-s period, the ERROR LED illuminates and the alarm sounds once for approximately 1 second.

Verifying Cycle

When the verify cycle is initiated by the remote host system, the VERIFY LED illuminates and the alarm beeps each second for an approximate 10-s period or until the verify operation is complete.

The operator has a 10-s time-out period in which to place an operating IT2200-series tag on the programming head. Once the tag is placed in the fixture and the programmer can detect the valid RF data, the programmer executes the specific read command from the host.

If the verifying is successful the VERIFY LED goes out and the alarm sounds three short beeps.

If the verifying cycle is unsuccessful or if a tag is not detected within the 10-s period, the ERROR LED illuminates and the alarm beeps for 1 second.

The tag programmer incorporates an audible indicator that is controlled by software. The indicator's sound is pleasing to the ear (2200 Hz) and can be easily heard while operating near the unit under normal conditions. The alarm audibly indicates the status of programmer operations. Table 4-1 lists the various programmer operations and the corresponding alarms that sound as an audible operation verification.

Table 4-1 Programmer Operations and Corresponding Alarms

Programmer Operation	Audible Alarm	Beep Duration	Duty (%)
Successful Self Test	3 beeps	0.25 s	50
Failed Self Test	1 beep	3.0 s	100



Table 4-1	Programmer O	nerations and	Corresponding	$\alpha \Delta larms$	(continued)
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Programmer Operation	Audible Alarm	Beep Duration	Duty (%)
Programming Cycle	1 beep per second for 10 s	0.25 s each	25
Successful Programming Cycle	3 beeps	0.25 s each	50
Unsuccessful Programming Cycle	1 beep	3.0 s	100
VERIFY Cycle	1 beep per second for 10 s	0.25 s each	25
Successful VERIFY Cycle	3 beeps	0.25 s each	50
Unsuccessful VERIFY Cycle	1 beep	3.0 s	100




A

Tag Programmer Specifications





Appendix A

Tag Programmer Specifications

This appendix lists the tag programmer physical and environmental specifications.

Table A-1 lists the IT2410 Tag Programmer parameters and specifications.

Parameter	Specification
Size (W x H x D)	14.3 x 3.2 x 11.5 in
	(36.3 x 8.1 x 29.2 cm)
Weight	6.8 lbs (3.1 kg)
Input Voltage	120 VAC
Power Consumption	36 W
Operating Temperature	32°F to +131°F
	(0°C to +55°C)
Storage Temperature	-4°F to +185°F
	(-20°C to +85°C)
Humidity	95% noncondensing (within 77°F to 131°F (25°C to 55°C))
Enclosure	Dustproof
Operational Vibration	1.04 G _{rms} , 5-500 Hz, power spectral density-uniform 0.0022 G ² /Hz, 1 hour per axis
Shock	4 G _{zero-to-peak} by 11 ms half-sine duration in all 3 axes
PC-to-Programmer Cable	RS–232 (DTE)
RF Power	Programming head: 1.0 mW
FCC Classification	Part 15, site license not required

Table A-1 IT2410 Tag Programmer Physical and Environmental Specifications

Environmental

The programmer is designed to operate in typical office environment conditions. The programmer performs to the specifications listed in Table A-1 and is ready to program with a warm-up time of not more than three minutes.



Mean Time Between Failure (MTBF)

The programmer has a minimum MTBF of 20,000 hours.

Maintainability

The interval for periodic maintenance is least one year. The mean time to repair (MTTR) is less than 30 minutes.



B

PC Interface Definitions





Appendix B

PC Interface Definitions

The tag programmer's PC interface complies with the RS–232 standard for data communications equipment and uses the protocol settings listed in Table B-1. Figure B-1 shows the pin-out locations for the power plug.

Table B-1 PC Interface Protocol Settings

Protocol	Setting
Data Rate	38,400 bps (factory default)
Data Bits	8
Parity	None
Stop Bits	1
Software Flow Control	None
Hardware Flow Control	None



Figure B-1 Pin-out Diagram for Power Plug





C

Frequently Requested Tag Programming Information





Appendix C

Frequently Requested Tag Programming Information

This appendix explains frequently requested information regarding IT2200-series tag programming information.

Identification, Serial Number, and the Global Password

TransCore documentation and/or host software references a tag identification number (ID) that corresponds to the Title 21 ID. The Title 21 ID is a unique identifier used by radio frequency identification systems in California. This is found in the first 8 hexadecimal characters (32 bits) of the tag's general Page 1. In all IT2200-series tags, this ID is either the same as the serial number from Page 0, or other application specifications.

The tag serial number (S/N) is the first 8 hexadecimal characters (32 bits) in general Page 0. The global password is 64 bits long and the default is generated by repeating the serial number twice. Once this global password is known, it can be used to change read and write passwords on any of the general pages of data in the tag, change which frames are designated nonvolatile, and lock pages of data so that they cannot be changed unless the page is unlocked first using the global password.

These two identifying numbers are in addition to any customer-specific ID numbers. Most of the customers that use the IT2200-series tags employ one of the other general pages of data available in the tag to store their own unique ID number, which usually corresponds to a patron account number.

The global password in the IT2200-series tag acts like a master key, which can be used to perform crucial tag operations and is meant to be controlled by the owner agency. It has a default setting that is created from the tag's unique serial number, but can be changed by the owner agency, if desired. Table C-1 shows the tag page layout.

Page Number (in HEX)	Field Name	Area	Length in Bytes
*0000H	Configuration Page (reserved for factory use)	General	16
*0001H	General Page 1/Diagnostics	General	16
0002H	General Page 2	General	16



Table C-1	Tag Page I	Lavout	(continued)
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Page Number (in HEX)	Field Name	Area	Length in Bytes
0003H	General Page 3	General	16
0004H	General Page 4	General	16
0005H	General Page 5	General	16
0006H	General Page 6	General	16
0007H	General Page 7	General	16
0008H	General Page 8	General	16
0009H	General Page 9	General	16
000AH	General Page A	General	16
000BH	General Page B	General	16
000CH	General Page C	General	16
000DH	General Page D	General	16
000EH	General Page E	General	16
000FH	General Page F	General	16
*0000H	User Password for Page 0000H	User	4
*0001H	Read User Password for Page 0001H	User	4
*0002H	Read User Password for Page 0002H	User	4
*0003H	Read User Password for Page 0003H	User	4
*0004H	Read User Password for Page 0004H	User	4
*0005H	Read User Password for Page 0005H	User	4
*0006H	Read User Password for Page 0006H	User	4
*0007H	Read User Password for Page 0007H	User	4
*0008H	Read User Password for Page 0008H	User	4



Table C-1	Tag Page	Layout	(continued)
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Page Number (in HEX)	Field Name	Area	Length in Bytes
*0009H	Read User Password for Page 0009H	User	4
*000AH	Read User Password for Page 000AH	User	4
*000BH	Read User Password for Page 000BH	User	4
*000CH	Read User Password for Page 000CH	User	4
*000DH	Read User Password for Page 000DH	User	4
*000EH	Read User Password for Page 000EH	User	4
*000FH	Read User Password for Page 000FH	User	4
*0014H	Write User Password for Page 0000H	User	4
*0015H	Write User Password for Page 0001H	User	4
*0016H	Write User Password for Page 0002H	User	4
*0017H	Write User Password for Page 0003H	User	4
*0018H	Write User Password for Page 0004H	User	4
*0019H	Write User Password for Page 0005H	User	4
*001AH	Write User Password for Page 0006H	User	4
*001BH	Write User Password for Page 0007H	User	4
*001CH	Write User Password for Page 0008H	User	4
*001DH	Write User Password for Page 0009H	User	4
*001EH	Write User Password for Page 000AH	User	4



Page Number (in HEX)	Field Name	Area	Length in Bytes
*001FH	Write User Password for Page 000BH	User	4
*0020H	Write User Password for Page 000CH	User	4
*0021H	Write User Password for Page 000DH	User	4
*0022H	Write User Password for Page 000EH	User	4
*0023H	Write User Password for Page 000FH	User	4
*0000H	Page lock bits	Owner	2
*0001H	Reserved for Read Password lock	Owner	2
*0002H	Reserved for Write Password lock	Owner	2
*0003H	Page NV RAM bits	Owner	2
*0004H	Global Password	Owner	8

Note: * *These commands are write only.*

Changing the Global Password

As with personal identification numbers, or PINs, which are used with automatic teller machines, the first time that a tag's global password is changed, it is from the default setting. You must know the tag's current global password before you can change it. To change it, you must execute a write request to owner Page 4. The host program that is being used to communicate with the reader should prompt you for the current global password as well as the new password. Once you change the global password, safeguard it to prevent unauthorized access to the tag.

Reading and Setting Nonvolatile Status for General Pages

Note: It is important to make any critical information in the tag nonvolatile, or the information is lost when the tag batteries run down, or are changed.

To find out which general pages of data have been set to nonvolatile status, read owner Page 3 by using the global password.

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Perform a read request of owner Page 3 and enter the global password when you are prompted for it. The read response should return 4 hex characters (16 bits) of data, each bit corresponding to a general page of data. If the data bit is a logic 1 for the general frame in question, then that frame is nonvolatile, and a copy is saved in EEPROM. For example:

Returned data:	D400	
Hexadecimal to binary conversion:	1101 0100 0000	0000
	MSB	LSB

The most significant bit (MSB) corresponds to general Page 0, and the least significant bit (LSB) corresponds to general Page 15, so for this example Pages 0,1,3, and 5 are nonvolatile.

To change the status of the nonvolatile bits, perform a write request to owner area Page 3 using the global password. Depending on the host program used, the write data is entered in hexadecimal form. For example, to make only frames 3, 4, and 12 nonvolatile, the write data is entered as 1808 hex. This translates to the following binary data: 0001 1000 0000 1000.

Note: To preserve factory configuration data and built-in-self-test diagnostic information, general Pages 0 and 1 are saved in nonvolatile memory despite the bit settings in owner Page 3.

Locking Frames (Page Locks)

The page lock feature is used to designate general pages as read only. Once a page is locked, the global password must be used to unlock it before a successful write request can be processed to change the data in that frame. The page lock bits are stored in owner area Page 0.

To read the page lock bits, execute a read request of owner Page 0 and enter the global password when the host program prompts you for it. The read response should return 4 hex characters (16 bits) of data, in which each bit corresponds to a general page of data. If the data bit is a logic 1 for the general frame in question, then that frame is locked and is read only. For example:

Returned data:	c160	
Hexadecimal to binary conversion:	1100 0001 0110	0000
	MSB	LSB

The MSB corresponds to general Page 0, and the LSB corresponds to general Page 15. In this example Pages 0,1,7,9, and 10 are locked.



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Auto Beep on Acknowledge and Read Sequences

The IT2235 Tag features an Auto Beep function. This lets the tag emit various beep sequences after receiving either a Title 21 acknowledge (ACK) command or a Title 21 Read Request. A byte, called the mode bits, programmed into general Page 0 controls this function. The mode bits are detailed in Table C-2.

Field Name	Bit No.
EEPROM Config Mode — Factory use only	112
Auto Beep A/V Code Bit 4	113
Auto Beep A/V Code Bit 3	114
Auto Beep A/V Code Bit 2	115
Auto Beep A/V Code Bit 1	116
Auto Beep A/V Code Bit 0	117
Auto Beep On ACK	118
Auto Beep On Read	119

Table C-2 Mode Bits

The EEPROM configuration mode bit is for factory use only. When setting the Auto Beep function, always make this bit a logic 0.

The other bits in this byte all apply to the Auto Beep function. The Auto Beep A/V bits 4 through 0 can be set to emit the desired A/V sequence based on the information presented in Table C-3.

Table C-3 A/V Options Bits Decoding

Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Audio Sequence
0	0	0	0	0	None
0	0	0	0	1	HI-HI-HI-HI
0	0	0	1	0	LO-LO-LO-LO
0	0	0	1	1	LO-HI
0	0	1	1	1	Long LO



0	1	0	1	1	HI-LO-HI-LO
0	1	1	1	1	LO-LO-LO
1	0	0	1	1	HI-HI-HI
1	0	1	1	1	HI-HI
1	1	0	1	1	Long HI
1	1	1	0	1	LO
1	1	1	1	0	HI
1	1	1	1	1	Н

Table C-3 A/V Options Bits Decoding (continued)

The Auto Beep on ACK bit, when set to 1, enables the automatic initiation of the encoded A/V sequence determined in Auto Beep A/V code bits 0 to 4 after a Title 21 ACK is processed.

The Auto Beep on read bit, when set to 1, enables the automatic initiation of the encoded A/V sequence determined in Auto Beep A/V code bits 0 to 4 after a Title 21 read request has been processed, and the tag enters an idle state.

For example, if you want the tag to beep three times with a HI tone whenever it receives a Title 21 read, program the byte to a value of 01001101, or a hex 4D. Program general Page 0 with this byte, and the following sequence must occur:

- 1. Read the page lock bits (owner Page 0), note their values for later restoration.
- 2. Write to owner Page 0 to change the lock bit for general Page 0 to a value of 0.
- 3. Write to general Page 0, changing only the mode bits field to the value desired (hex 4D in the example on page C-7).
- 4. Write to owner Page 0 to change the lock bit for general Page 0 to a value of 1.

Using the Custom Message Feature

The IT2235 Tag can store a custom message of up to 16 ASCII characters, and display the message on the LCD when the tag pushbutton is pressed. To use this capability, program the custom message into one of the general data pages (Pages 2 to 15), and then send a GEN ACK command with a pointer indicating where the custom message is stored in tag memory.

The GEN ACK command has a field called the LCD message page pointer that consists of 1 byte (8 bits). If the custom message, for example, is stored in general Page 5, this page pointer in the GEN ACK command is set to a value of 00000101 binary, or 05 hex.

The LCD controller always interprets the data as ASCII data. Therefore, if a GEN ACK command is sent that points to a custom message page and the page has normal



hex data, it still will be interpreted as ASCII and the tag will display an unintelligible message on its LCD.

To discontinue using the custom message, send the tag another GEN ACK command with 0's in the LCD message page pointer field.



D

Application Program Interface



Appendix D

Application Program Interface

This appendix describes the application program interface (API) for the IT2410 Tag Programmer.

Interface Definitions

Communication between the tag programmer and host occurs via a serial RS–232 interface or an Ethernet (TCP/IP) interface. "Ethernet Communications Conduit" describes the TCP/IP interface. "Communications Protocols" on page D-4 describes the serial protocol. This platform performs data transfer, commands, and responses in a binary-coded format similar to the ISA data structure, but with error correcting protocol (ECP) additions to maintain error-free communications.

Ethernet Communications Conduit

All Ethernet parameters are factory set initially and will need to be reset to the correct customer configuration in the field to function properly. All parameters except the media access control (MAC) address can be changed in the field. These parameters are factory defaults:

- MAC address
- Programmer IP address
- Host IP address
- Gateway IP address
- Network mask

TransCore recommends that you first configure the Ethernet settings using the standard RS–232 communications conduit. Subsequent changes can be made using either the RS–232 or Ethernet conduits. Changes to Ethernet settings will not take effect until after the unit has been reset either by command or by switching the power off and on.

The IT2410 Tag Programmer operates as a TCP/IP client. The programmer attempts to connect to a listening socket server (also known as host). The Ethernet communications occur using port 8000.

Responses to all command requests are categorized as either synchronous or asynchronous. Some requests have a synchronous response associated with them. Some requests also have an asynchronous response associated with them. Some asynchronous responses occur independent of any request by the application. Some of these responses contain data, the content and format of which is included with the definition of each command.



RS–232 Communications Conduit

The RS–232 conduit is configured with the defined communications parameters listed in Table D-1.

Table D-1 Communications Parameters

Parameter	Value
Baud	19,200 or 38,400 (factory default)
Data bits	8
Parity	None
Stop bits	1
Software flow control	None
Hardware flow control	None

Communications Protocols

TransCore reader systems use a programmer-to-host software protocol. The protocol information that is presented in this section provides reference information relevant to developing host software.

Each message is framed with the start-of-message (som) and end-of-message (eom) characters so that the host computer can detect the beginning and end of each message.

General Software Information

All tag programmer commands are preceded by a start-of-message (<som>) ampersand character (&) followed by an end-of-message (<eom>) percent character (%). All data after the <eom> character is ignored until the next <som> is detected.

Any & character that occurs in the message between the <som> and <eom> is converted to the backslash and *at* character (\@) sequence. Any % character is converted to the \? character sequence. All \ characters are converted to the \\ sequence. All <som> and <eom> character conversions are performed after the cyclic redundancy check (CRC) has been performed on the transmit data and before the CRC is performed on the receive data.

Programmer-to-Host Software Communications Protocol

The programmer and host interface use the following communications protocol for command responses and asynchronous responses.



Binary-coded integer messages are contained in a protocol defined by:

<som> <seq #> <len> <resp> [<data>] <crc> <eom>

where

<som> - start of message is used to find the start of the next message following a message time-out or following the end of the previous message. All data is ignored until the <som> is detected. The start of message is defined as the ASCII character &.

<seq #> - a combination of <seq #> and <len> makes 16 bits or 2 bytes of data. The sequence number is 6 bits and the length is 10 bits. The sequence number is used for the error detection scheme. The value for sequence number may represent any number between 0 and 63 with the following restrictions:

- The sequence number for command responses matches the sequence number of the last received command.
- The sequence numbers for asynchronous messages are 0,2,4,6,...,62 and is incremented after each new asynchronous message.

<len> - length is a group of 10 binary bits that specifies the number of bytes in the response and data fields.

<resp> - response is 2 bytes long to indicate the status of the command received by the programmer from the host. Responses are described in Table D-2.



Response	Meaning
0000H	Command complete
0001H	Command in progress
0002H	Command data invalid
0003H	Command invalid
0004H	Command aborted
3XXXH	Tag data
3000H	No-Tag Data Status Code
3001H	IT2200 Tag Data Status Code
3002H	Reserved
8XXXH	Diagnostic data
8000H	Power-Up Diagnostic Report Status Code
8001H	Background Diagnostic Report Status Code
8002H	Download Active
AXXXH	Diagnostics Statistical Data

Table D-2 Command Responses and Definitions

[<data>] - the data field may be of length from 0 to 1021 bytes and is associated with each specific response. See "Command List" on page D-10, for a complete listing of tag commands.

<cre> - cyclic redundancy check, or CRC, is 2 bytes or 16 binary bits long, denoting a CRC-XMODEM result generated on each message byte exclusive of the <som> and <eom>. The polynomial for the CRC calculation is $X^{16}+X^{12}+X^5+1$ with a feedback of 1021H for a XMODEM type CRC.

<eom> - end of message aids in finding the end of the message. All data after the <eom> is ignored until the next <som> is detected. The end of message is defined as the ASCII character %.

Serial Data Acknowledge

The programmer and host interface use the data acknowledge protocol as noted below. Binary-coded integer messages contained in a protocol are defined by:

<som> <seq #> <len> <resp> <crc> <eom>

where

<som> - start of message finds the start of the next message following a message timeout or following the end of the previous message. All data is ignored until the <som> is detected. The start of message is defined as the ASCII character &.



<seq #> - a combination of <seq #> and <len>, makes 16 bits or 2 bytes of data. The sequence number is 6 bits and the length is 10 bits. The sequence number is used for the error detection scheme. The value for sequence number may represent any number between 0 and 63. The sequence number for the acknowledge (ACK)/not acknowledge (NACK) message matches the sequence number of the last received message.

<len> - length is a group of 10 binary bits that specifies the number of bytes in the response. The value of length is 1 for ACK/NACK responses.

<resp> - response is 1 byte long to indicate the status of the data response received by the programmer from the host. Table D-3 lists the responses.

Response	Meaning
DDH	Data acknowledge (ACK)
EEH	Data invalid (NACK)

Table D-3 Message Responses and Definitions

<crc> - cyclic redundancy check, or CRC, is 2 bytes, or 16 binary bits long, denoting a CRC-XMODEM result generated on each message byte exclusive of the <som> and

<eom>. The polynomial for the CRC calculation is $X^{16}+X^{12}+X^{5}+1$ with a feedback of 1021H for a XMODEM type CRC.

<eom> - end of message aids in finding the end of the message. All data after the <eom> is ignored until the next <som> is detected. The end of message is defined as the ASCII character %.

Ethernet Asynchronous Command and Response Protocol

Tag data or diagnostics data generate asynchronous or command responses. Asynchronous responses have no associated commands. An interrupt occurs notifying the lane controller or host computer of a response to read data from the first-in-first-out (FIFO) data I/O address if interrupt mode is enabled. Otherwise, polling the FIFO buffer status register notifies the lane controller or host computer to asynchronous responses. The reader and host interface use the communications protocol for command responses and asynchronous responses shown here. Binary-coded integer messages contained in a protocol are defined by:

<len> <resp> [<data>]

where

<le>> - length specifies the number of bytes in the response and data fields. The range for this field is 2 to 1022.

<resp> - response is one-word long to indicate the status of the command received by the host from the reader. The responses are shown in Table D-4.



Response	Meaning
0000H	Command complete
0001H	Command in progress
0002H	Command data invalid
0003H	Command invalid
0004H	Command aborted
3XXXH	Valid read tag data
3000H	No-tag data status code
3001H	IT2200 Read/write tag data status code
3002H	Reserved
8XXXH	Diagnostic data
8000H	Power-up diagnostic report status code
8001H	Background diagnostic report status code
8002H	Download active
AXXXH	Diagnostics statistical data

Table D-4 Asynchronous Responses and Definitions

[<data>] - data field may be of length from 0 to 1020 bytes and is associated with each specific response. See the "Command List" on page D-10 for more information.

Serial Error Detection and Recovery for the Programmer

Rather than implementing a complex ECP, the IT2410 Tag Programmer uses a method of error detection and recovery, which consists of a combination of CRC, sequence numbers, a simple structured protocol with message delimiters, a message length, and message time-outs. By using this combination of error detection and structured communications protocol, a high-level of confidence is obtained without the overhead associated with standard ECP.

These methods are described in the following sections.

Serial Message Failures

Serial data transmission failures can occur in one the three forms:

- Modified byte
- Extra byte
- Lost byte

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Modified bytes are detected by the CRC check. Extra bytes are detected by the CRC and are compensated for by the <som> and <eom>. Lost bytes require that time-outs be implemented to prevent lockups caused by anticipation of additional bytes being received as specified by the <len>. The time-outs implemented are described as follows:

- Any received <som> ... <eom> should take less than 500 ms. This assumes 1500 characters at 19.2 k baud and long commands are followed by short responses.
- The asynchronous data <som> ... ACK ... <eom> should take less than 1.0 s.
- A command <som> ... response ... <eom> may take considerably longer because of command processing time.

If a message CRC or time-out error occurs during the command/response message sequence, the error reporting will occur as follows.

- For a CRC failure that occurs during the command message, the programmer reports the error to the host using the NACK message.
- For a CRC failure or time-out failure that occurs during the response message, the host reports the error to the programmer by retransmitting the command message.

If a message CRC or time-out error occurs during an asynchronous response/ACK message sequence, the error reporting will occur as follows:

- For a CRC failure that occurs during the asynchronous response message, the host should report the error to the programmer using the NACK message.
- For a CRC failure or time-out failure that occurs during the ACK message, the programmer reports the error to the host by retransmitting the asynchronous response message.



Serial Sequence Numbers

The host maintains control of the sequence numbers for commands and their associated responses.

- A command is not complete until a response with a proper sequence number is received from the programmer.
- A response is not complete until the host changes the command sequence number from the previous command.

If the command sequence number does not change, the response is retransmitted by the programmer.

Sequence numbers for asynchronous response communications sequences are maintained by the programmer.

- An asynchronous response transmission sequence is not complete until an ACK is received from the host with a proper sequence number.
- An ACK is not complete until the programmer changes the data sequence number.

If the data sequence number does not change, the ACK is retransmitted by the host.

To prevent asynchronous messages from being interpreted as command responses when host and programmer sequence numbers pass each other, the host sequence numbers should be odd (1,3,5,7,...,63) and programmer sequence numbers should be even (0,2,4,6,...,62).

Serial Asynchronous Responses

Tag data or diagnostics data will generate asynchronous responses, that is, responses that have no associated commands. If the host begins sending a command during this time, the host ignores the asynchronous response. The programmer automatically retransmits the asynchronous response following the command execution.

Command List

The command list (Table D-5) describes the command requests that are used between the programmer and the host computer and/or lane controller. Within the list, the commands are further divided according to their functionality, for example, communications and real-time clock.



Table D-5 Tag Programmer Commands

Command Type	Command
Configuring the Programmer	
Identify	0480H
Restore Programmer Configuration	057CH
Reset Programmer	057DH
Save Programmer Configuration	057EH
Get Programmer Security Characters	06ABH
Set Programmer Security Characters	056BH (key required)
Get Programmer Serial Number	06ACH
Set Programmer Serial Number	056CH (key required)
Get Programmer Control	06ADH
Set Programmer Control	056DH
Set Programmer Password	057BH
Communications Parameters for the Programmer	
Get Communications Baud Rate	06A6H
Set Communications Baud Rate	0566H
Get Ethernet Parameters	06BFH
Set Ethernet Parameters	057FH
Communications with the RF Module	
Get Programmer RF	06A2H
Set Programmer RF	0562H
Working with Asynchronous Commands	
Get Asynchronous Transaction Response Count	06A1H
Accessing the Real-time Clock	
Get Time and Date	06A7H
Set Time and Date	0567H
Reading from and Writing to Tags	
R/W Tag Command Request	3000H
R/W Virtual Tag Command Request	3040H



Table D-5 Tag Programmer Commands (continu	ed)
--	-----

Reserved/Spare ^a	
Spare	05601H
Spare	0564H-0565H
Spare	0572H-0579H
Reserved	057FH
Spare	06A4H-06A5H
Spare	06B2H-06BEH
Reserved	06BFH

a. These commands have not been delegated a command type and are not listed in this section.

Note: Command 3000H (host tag command) has an extended command set that parallels the tag-reader command set for the interface between the reader and tag on the RF interface.

Identify

The Identify command requests the identification (ID) and version numbers of the programmer application firmware, the RF module firmware, and the programmer hardware version.

Data associated with Identify command for the programmer is shown in Table D-6.

Byte	Bit 7
0-7	Vendor
8-9	Hardware version
10-29	Boot S/W ID
30-49	Application S/W ID
50-69	S/N on programmer
70-89	Reserved field on programmer

 Table D-6 Identify Command Code

Vendor — The first group of eight ASCII characters provides the host with a vendor name, *AMTECH*, followed by two spaces. The symbol ^ indicates a space or an ASCII character 20H in this document.

Hardware version — The next two bytes provide a version of the hardware. The general format of the vendor and hardware version is illustrated below:



Description	ASCII Characters
Vendor	AMTECH^^
Hardware version	XX

Boot software IDs — The remaining four groups provide 20-character version IDs of the boot and application software for the reader, and alternately serve as a method to read the programmer serial number. In the reader, each software ID is composed of a 9-character Amtech internal part number and an 11-character software version. The general format for each of the four software IDs is illustrated below:

<u>Description</u>	ASCII Characters
Software ID	
Part number	XXXXX-XX^
Version	VER^XX.XX^^^

Programmer S/N — For the programmer, the first four bytes (50-53) of the software field return the programmer serial number.

Restore Programmer Configuration

The Restore Programmer Configuration command is used to return the programmer to its original factory default settings. The Restore Programmer Configuration command requests the programmer to reconfigure its current internal settings (RF frequency, RF attenuation, etc.) to what is saved in nonvolatile memory or to default factory settings.

The data associated with the Restore Programmer Configuration is shown in Table D-7. This data defines the source (factory defaults or NVM) of the configuration parameters of the programmer. The NVRAM parameters are the last saved using the Set Programmer Configuration command. Upon command, the programmer changes the programmer configuration to the values from the selected source immediately following the transmission of the command response (Table D-8).

Table D-7 Programmer Configuration Data

Bits 7 - 1	Bit 0
Spare	Programmer configuration control



Table D-8 Values for Programmer Configuration Bit

Value	Definition
0	Factory defaults
1	Nonvolatile memory (NVRAM)

All the factory defaults for the programmer and the configuration parameters restored from NVRAM or from factory defaults are shown in Table D-9.

 Table D-9 Factory Default Configuration Parameters

Parameter	Programmer Factory Defaults
RF frequency	914.75 MHz
RF attenuation level	0 (fixed attenuation) ^a
Communications baud rate	38,400 bps
Check tag configuration	N/A
Tag response append data	N/A
Tag command mode	N/A
Custom auto tag command table	N/A
Custom auto user sequence table	N/A
Programmer control	Tag command time-out 10 seconds, buzzer enabled

a. The programmer is designed so that the RF attenuation is fixed in the firmware to a setting of 0 dB, however, there is a fixed attenuation in the RF module to allow limited functional range of approximately 0.5 ft (0.15 m) for the built-in antenna.

Reset Programmer

The Reset Programmer command causes all the programmer parameters to initialize to a power-up state (based on the NVM settings) and forces the internal logic card power-on diagnostics to be initiated (Table D-10).

Table D-10 Reset Data

Byte	Bit 7
0	Reset control (most significant byte)
1	Reset control (least significant byte)

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A command complete response is associated with this command, followed by a 8000H asynchronous response type data code with the results of the power-on diagnostics test. All buffered tag responses will be deleted after execution of this command. Execution time is approximately 10 s.

Reset Control — This field contains a unique value to prevent a bit error from inadvertently causing a soft reset of the programmer. This field must contain the hexadecimal value A5A5 to invoke a reset of the programmer.

Save Programmer Configuration

The Save Programmer Configuration command causes the current configuration of the programmer to be saved to NVM. There is no data associated with the Save Programmer Configuration command. See the "Restore Programmer Configuration" on page D-13 for a listing of the parameters that are saved and the factory default values for each.

Get/Set Programmer Security Characters

Unique security characters are programmed into each customer tag programmer at the time of manufacture and are assigned and tracked by TransCore. Each security character set is linked to a programmer serial number, also assigned and managed by TransCore. The security codes are programmed at the factory prior to shipment.

The Get Programmer Security Character command requests the programmer's assigned security characters. Security characters are bit patterns in predetermined positions in the American Trucking Association page. The Set Programmer Security Character command sets the programmer security characters.

Invalid security characters are reported using command data invalid response code as specified in the "Ethernet Asynchronous Command and Response Protocol" on page D-7.

The data associated with the Get/Set Programmer Security Characters command is shown in Table D-11.

Table D-11	Security Characters Data

Byte	Bits 7 - 0
0	Security character 0
1	Security character 1

Security character — This field contains a two-byte quantity indicating that the security characters are assigned to the programmer. These security characters may be used to aid in controlling fraudulent use of any reader system. The hardware programming key is required to perform the set programmer security characters command successfully.

Valid security characters and their associated ASCII (hex) representations are shown in Table D-12.

DRAFT

Security Character	ASCII (Hex)	Security Character	ASCII (Hex)
(space)	20	:	ЗA
!	21	;	3B
11	22	<	3C
#	23	=	3D
\$	24	>	3E
%	25	?	3F
&	26	@	40
1	27	[5B
(28	/	5C
)	29]	5D
+	2B	۸	5E
,	2C	_	5F

Table D-12 Valid Security Characters

The location of these security bits within the 128-bit page, based on automatic vehicle identification standards, including AAR and ISO, consist of two distinct 6-bit groups comprising the 106 through 111 and 112 through 117 bit positions. These correspond to the 18th and 19th character locations based on the 6-bit AVI standards.

Security characters stored in the programmer's NVM can be set to one of two combinations. At least one of the security character positions must be programmed to customer-specific security characters from the security character set for customer programmers (see Table D-13).

Table D-13	Programmer	Security	Characters	and	Values
------------	------------	----------	------------	-----	--------

Programmer Security 1	Programmer Security 2	Description
Security character	Security character	Valid customer combination
Security character	Normal character	Valid customer combination
Normal character	Security character	Valid customer combination
Normal character	Normal character	Invalid combination
Space	Space	Reserved



Get/Set Programmer Serial Number

The Get Programmer Serial Number command requests the factory-programmed serial number. The Set Programmer Serial Number command sets the programmer serial number.

Programmer serial numbers are individually programmed into each programmer at the time of manufacture. Serial numbers are related to a set of security characters that have been assigned to the programmer. Serial numbers are identified in the unique released document for each customer programmer.

The data associated with the get/set programmer serial number commands is shown in Table D-14.

Byte	Bit 7
0	Serial number (MSB)
1	Serial number
2	Serial number
3	Serial number (LSB)

Table D-14 Serial Number Data

Serial numbers are programmed by the Host command, which can only be accomplished, as with security characters, using the master key.

Serial number byte — This field contains a four-byte quantity. It indicates the serial number that is to be assigned to the programmer at the factory. The hardware programming key is required to perform the set programmer serial number command successfully.

Get/Set Programmer Control

The Get Programmer Control command requests the tag command time-out and programmer audio buzzer settings. The Set Programmer Control command enables or disables the programmer control of the tag time-out and audio buzzer.

The tag command time-out instructs the programmer to continue sending a tag command (read, write) over the RF link for a specified period of time. These values are stored in the programmer's NVM. The data associated with the Get/Set Programmer Control commands is shown in Table D-15.



Table D-15 Programmer Status Data

Byte	Bits 7 - 1	Bit 0
0	Tag command time-out	
1	Spare	Buzzer disable

Tag command time-out — This byte indicates the time-out period for tag commands in increments of 100 ms. This field is a binary-coded integer with values in the range of 0 to 255. A value of 0 represents a time-out of 100 ms. A value of 255 represents a time-out of 25.6 s. This tag command time-out determines the length of time that the programmer continues to send tag commands over the RF link after having received the tag command request from the host. The factory default value for the tag command time-out is 10 s.

Buzzer disable — This bit is used to control the status of the audible indicator for the programmer. When set to 1, the buzzer functions for the programmer are disabled. The factory default for the buzzer disable is 0, or buzzer enabled.

Set Programmer Password

The Set Programmer Password command sets and verifies the user password. The user password can only be changed by resending the set programmer password command within two seconds of password verification.

Note: Any host software should prompt the user to reenter, or verify, the new password prior to sending a change to the programmer.

These commands are applicable to the programmer only. This command is not linked with a get command. This maintains the integrity of the password.

The programmer maintains the current user password in NVM that is supplied by the host. The programmer only responds to a limited command set until the password supplied by the host matches the one stored in NVM. The user password is used to initiate a programming session. The data associated to the set programmer password command is provided in Table D-16.
Byte	Bits 7 - 0
0	Password byte 0
1	Password byte 1
2	Password byte 2
3	Password byte 3
4	Password byte 4
5	Password byte 5

Table D-16 Set Programmer Password Command Data

Password byte — This subfield contains a six-byte quantity. It provides the password that is to be assigned to the programmer. All programmer passwords are set to a factory default of PROGMR at the time of manufacture. This nonvolatile parameter is capable of being changed by the user of the host software. Once changed, the new password is activated.

A backdoor password is available from the factory for customers who lose or forget their password. The backdoor password is only valid for a limited period of time. Perform an update of the programmer password after use of this backdoor password so that the current password is known. Table D-17 lists the backdoor password status data.

Table D-17 Password Status Data



A new programmer password may be set when you issue a Set Programmer Password command immediately following (within two seconds) the initial Set Programmer Password command request. The initial command request may contain either the valid programmer password or the backdoor password.

The response associated with the Set Password Command is shown in Table D-18. Only limited programmer commands are available until the user password is verified. Once the backdoor password has been verified, only limited programmer commands are available until the user password is changed.



Value	Description			
0	Invalid password			
1	Backdoor password verified			
2	User password verified			
3	User password changed			

Table D-18 Set Password Command Responses

Programmer Command Restrictions

This section describes the interaction of commands and functions.

During manufacturing of the programmer, the security characters, Ethernet parameters, and serial number are set. The security characters, MAC address, and serial number are written to the programmer and can only be changed at the factory.

Each time the programmer is powered on it performs a self-test and awaits an acknowledgement from the host. Only the select commands are valid until the Set Time/Date command is issued. Further restrictions apply until the programmer password is verified using the Set Programmer Password command.

The Identify, Reset Programmer, and Get/Set Time/Date commands are always available regardless of password status. The Set Programmer Password command is only available after the time and date have been set and validated. The Set Serial Number and Set Security Characters commands are available only to the factory. Limited tag commands are available until the programmer password has been verified. Virtually all commands are available once the programmer password has been verified.

Figure D-1 illustrates the precedence of these functions. The Time/Date is set in permanent programmer memory. Once set and saved using Save Programmer Configuration, the Time/Date no longer need to be set. DRAFT



Figure D-1 Programmer Command Hierarchy



Get/Set Communications Baud Rate

The Get Communications Baud Rate command requests programmer's communications baud rate. The Set Communications Baud Rate command sets the programmer RS–232 communications baud rate.

Upon command, the programmer changes its baud rate to the selected value immediately following the transmission of the command response. It is recommended that the baud rate only be changed on the host after the programmer has received the acknowledge so that communications are maintained.

Note: You might want to have a command in the host to let the user change the baud rate when the programmer has been saved to a different baud rate than that of the host default.

The data associated with the Get/Set Communications Baud Rate is shown in Table D-19.

Table D-19 Communications Baud Rate Data

E	3its 7 - 0
Communica	tions baud rate
Value	Definition
0CH	19,200 bps
0DH	38,400 bps (factory default)

Get/Set Ethernet Parameters

The Get Ethernet Parameters command requests programmer's Ethernet parameters. The Set Ethernet Parameters command sets the programmer's Ethernet parameters. The data associated with the Get/Set Ethernet Parameters is shown in Table D-20.

Table D-20Ethernet Parameters Data

Subcommand	Parameter
01H	MAC address
02H	Programmer IP address
03H	Host IP address
04H	Gateway IP address
05H	Network mask

IP addresses — Must be specified in valid dot format, such as 10.3.10.10.



Network mask — Must be specified in valid dot format, such as 10.3.10.10.

MAC address — Must be specified in valid dash format, such as 00-01-02-03-04-05. MAC address can only be set during factory setup.

All parameters must be passed in C-string format, including 0 (NULL) terminating byte (Table D-21). N represents the C-string length, not including terminating byte.

Table D-21 C-String Format for Parameters

Command Bytes	Data
0	Subcommand
1-(N+1)	Data string, such as 10.3.10.10 or 00-01-02-03-04-05.
(N+1)+1	00H

Get/Set Programmer RF

The Get Programmer RF requests the frequency setting from the host. The Set Programmer RF sets the frequency. Data associated with the tag programmer RF is listed in Table D-22.

Table D-22Programmer RF Data

Byte	Bits 7 - 0
0	Reserved
1	Transceiver RF

Transceiver RF Frequency — This byte represents the transceiver RF. Table D-23 lists the valid frequencies.

Table D-23 Valid Transceiver Frequencies

Byte Value	Frequency (MHz)
2BH	912.75
2FH	913.75
33H	914.75
37H	915.75
ЗВН	916.75
3FH	917.75
43H	918.75



Data associated with the tag programmer RF is listed in Table D-24.

Table D-24 Programmer RF



RF control — This subfield contains a representation of the frequency control as a binary-coded integer. Valid values are in the range of 0BH to 11H determining the emission frequency in 1-MHz steps from 912.75 MHz to 918.75 MHz.

Get/Set Time/Date

The Get Time/Date command requests the current time and date that is set on the programmer's clock. The Set Time/Date command sets the programmer's real-time clock to the time and date specified in the request data.

The data associated with the Get/Set Time/Date defines the format of the time and date (Table D-25). You can modify and read this data at any time. This field is used with the tag read parameters to append time and date to any response to the host.

Byte	Bit 7		
0	Hours		
1	Minutes		
2	Seconds		
3	Hundredths of seconds		
4	Month		
5	Day		
6	Year		

Table D-25 Time/Date Data

The range specifications for the individual time/date fields are shown in Table D-26



Description	Range
Hours	0-23
Minutes	0-59
Seconds	0-59
Hundredths	0-99
Month	1-12
Day	1-31
Year	0-99

Table D-26 Time/Date Field Range Specifications

Note: The fields listed in Table D-26 are binary integers, not binary-coded data.

Note: Only the two least significant digits of the year are contained in the date. It is the responsibility of the application to use the year such that the year 2000 is processed correctly. The year 2000 is represented by a year value of zero.

Asynchronous Responses

Asynchronous responses to tag commands, programmer modes, errors, and failure conditions are sent from the programmer to the host.

Power on/Boot/Diagnostics Status Reports

The programmer status is reported asynchronously once at powerup and whenever any change has occurred during background self-test processing.

If a fault message occurs, a bit representing the fault is set in the diagnostic report data. The status codes associated with the diagnostic reports are as follows:

- The command code at powerup or after the issue of a reset command for the diagnostic report status code is 8000H.
- The command code for background diagnostic report status code is 8001H.

The data associated with the power-on and background status reports for the programmer is specified in Table D-27.

Table D-27 Programmer Status Report Data

Byte	Bits 7 - 0
0	Programmer status

Programmer status — This field contains the subfields associated with the programmer as shown in Table D-28.

Table D-28 Subfields of Programmer Status

Byte	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	Boot flash test	Application flash test	Reserved	RFI RAM test	Processor RAM test	Check tag test	Spare	Spare

Boot flash test — This bit indicates a failure of the IT2410 boot sector of the flash memory logic module when set to 1. Tests are automatically and continually run internally by the programmer.

Application flash test — This bit indicates a failure of the IT2410 logic module application sector flash memory when set to 1. Tests are automatically and continually run internally by the programmer.

Reserved — Reserved for future use.

RFI RAM test — This bit indicates a failure of the IT2410 RFI RAM logic module when set to 1. Tests are automatically and continually run internally by the program-



mer.

Processor RAM test — This bit indicates a failure of the IT2410 processor RAM logic module when set to 1. Tests are automatically and continually run internally by the programmer.

Check tag test — This bit indicates a check tag failure when set to 1.

Valid Response Tag Data

Valid response tag data is reported asynchronously when a tag is detected. The status codes associated with the tag data reports are shown in Table D-29.

Table D-29 Tag Data Report Status Codes

Code	Description
3000H	No-tag data status
3001H	IT2200 R/W tag data status
3002H	Reserved

When a tag is detected, tag data is sent to the host computer or lane controller. If it passes the CRC check, the tag data is assumed to not be corrupted.

