



# RETRO ORGAN

SUITE

## Soundbank Manual

Software Version 1.0

EN 160307

# End-User License Agreement (EULA)

**Do not use this product until the following license agreement is understood and accepted. By using this product, or allowing anyone else to do so, you are accepting this agreement.**

This End-User License Agreement (EULA) represents the contractual conditions between you, the Licensee, and UVI, located 159 rue Amelot, 75011 Paris - France for the use of software, documentation and other materials created by UVI.

You should not register, install or use UVI Products until the following license agreement is understood and accepted.

By using UVI Products, or allowing anyone else to do so, you are accepting this agreement.

## A- License Grant

1. UVI grants to you, subject to the following terms and conditions, the non-exclusive right to use each authorized copy of the Product.
2. UVI Product license are granted only to a single user. You may use this product on up to three separate computers or iLok Dongles, which shall be owned and used by you exclusively.
3. Renting or lending the licensed Software to a third party is expressly forbidden.
4. Except if otherwise stated within this EULA, Licensee may resell the software to a third party or transfer the software permanently. Request may be done using the 'Transfer License' feature in your iLok account, subject to a \$25 fee per-license (\$50 maximum) by Pace. The serial number of the Product will be transferred to the third party by UVI, and Licensee's original registration will be deleted.
5. Resale or ownership transfer of individual products obtained in a bundle, or those used to upgrade or cross-grade to other products are not allowed.
6. UVI allows you to use any of the sounds and samples in the products you've purchased for commercial recordings without paying any additional license fees or providing source attribution to UVI.
7. This license expressly forbids resale or other distribution of the sounds and software included in the Product or their derivatives, either as they exist on disc, reformatted for use in another digital sampler, or mixed, combined, filtered, resynthesized or otherwise edited, for use as sounds, multi-sounds, samples, multi-samples, wavetables, programs or patches in a sampler, microchip or any hardware or software sample playback device. You cannot sell the Product content or give it away for use by others in their sampling or sample playback devices.
8. In the event UVI terminates this agreement due to your breach, you agree to return the original and all other copies of the software and documentation to UVI.
9. UVI reserves all rights not expressly granted to herein.

## B- License Activation

1. In order to use UVI Products it is required that you authorize them by registering your Serial Number on [uvi.net/register](http://uvi.net/register), have a free iLok account (not necessarily a dongle) and install the free iLok License Manager (done automatically by UVI Workstation and Falcon installers). It is impossible to use UVI Products if they are not registered and authorized.
2. During authorization you will need to enter your name, email address and postal address which will be stored in the UVI database. UVI uses a secure SSL connection with 128-bit-encryption that meets current security standards to transmit your data over the web. For further information about UVI's handling of personal data please see: <https://www.uvi.net/privacy-policy>
3. The UVI Product license allows up to 3 simultaneous activations on any combination of iLok dongles and computers. Activations can be moved between devices at anytime through the iLok License Manager.

## C- Protection of Software

You agree to take all reasonable steps to protect the Product and any accompanying documentation from unauthorized copying or use. You agree not to modify the Product to circumvent any method or means adopted or implemented by UVI to protect against or discourage the unlicensed use or copying of the Product.

## D- Ownership

Ownership of, and title to, the enclosed digitally recorded sounds (including any copies) are held by UVI. Copies are provided to you only to enable you to exercise your rights under the license.

## E- Term

This agreement is effective from the date you open this package, and will remain in full force until termination. This agreement will terminate if you break any of the terms or conditions of this agreement. Upon termination you agree to return to UVI all copies of this product and accompanying documentation and destroy any other copies made.

## F- Restrictions

Except as expressly authorized in this agreement, you may not rent, lease, sub-license, distribute, copy, reproduce, display, modify or timeshare the enclosed Product or documentation.

## G- NFR Serials and Free Products

UVI Products serial numbers labeled as "NFR" (Not For Resale) shall only be used for demonstration, testing and evaluation purposes. NFR Products may not be used for commercial purposes, and may not be resold or transferred. They are not eligible for license recovery and are exempt from update, upgrade or crossgrade offers, and cannot be purchased with or exchanged for vouchers. Furthermore, as an owner of an NFR Product, you are not entitled to promotions available for the commercial version of the Product.

## H- No Support Obligation

UVI will make its best effort to support you in the event of technical difficulty with a UVI Product. However, UVI is not obligated to furnish or make available to you any additional information, software, technical information, know-how, or support.

## I- Specifications and System Requirements

All technical specifications of UVI Products provided are intended to be estimates or approximations. Due to numerous variables no guarantees of compatibility or performance can be made. All such specifications shall be in writing. End-User is solely responsible for, prior to purchase, ensuring that End-User's devices are compatible and meet the system requirements for UVI Products, and that the applicable UVI Products meet End-User's requirements.

This EULA is governed by the laws of France.

©2017 UVI. All rights reserved.  
All trademarks are the property of their respective owners.

# Table of Contents

Introduction .....	4
<b>EXIII</b>	
Edit Page .....	5
FX Page.....	6
Preset List.....	7
<b>Hammer B</b>	
Main Page .....	8
Edit Page .....	9
FX Page.....	10
Preset List.....	11
<b>GT2500</b>	
Main Page .....	12
Edit Page .....	13
FX Page.....	14
Preset List.....	15
<b>Combo K</b>	
Main Page .....	16
Edit Page .....	17
FX Page.....	18
Preset List.....	19
<b>Super V</b>	
Main Page .....	20
Edit Page .....	21
FX Page.....	21
Preset List.....	23
<b>Retrocorda</b>	
Main Page .....	24
Edit Page .....	25
FX Page.....	26
Preset List.....	27
Links .....	28
Credits and Thanks .....	29

## Introduction

### Retro Organ Suite

Retro Organ Suite delivers in a very raw and personal way the sounds that define a near 100 year legacy of electronic organ instruments. Spanning the globe, dating back to the early 1900s, a small and specialized group of manufacturers first designed and produced these elegant instruments as low-cost alternatives to wind-driven pipe organs for houses of worship and homes of the social elite. Later finding place in jazz ensembles, organs gained popularity in many genres of contemporary music through the mid 20th century. By the late '70s, due to the rapid pace of technological advancement and tastes, their popularity and commercial presence saw extraordinary decline. Since that time these instruments have seen some emulation in digital form, but their tangible beauty, the sounds of their raw mechanisms clad in wood and novel amplifiers have largely vanished, frozen in time on commercial recordings of old.

With Retro Organ Suite we aim to both present and preserve the original sound and majesty of this legacy in an uncompromising way, delivering 6 unique instruments that showcase what we feel are the best of best. Starting with factory-spec restored instruments we captured comprehensive sample sets, making sure to accurately document each instruments tonal range and natural sonic character. Recordings were made through the original speakers, rotary speaker cabinet, with vibrato, percussion, through D.I. boxes and through an assortment of vintage guitar amps. Top-grade microphones were used with well regarded preamps, along with a special selection of processors to provide the greatest degree of clarity and fidelity. This tremendous sample base allows for a huge variety of tonal options in addition to a faithful preservation of typical recording setups used in years past.

Leveraging these libraries within the UVI Engine™ hybrid instruments are created, providing you with both the natural and untreated sounds of the original hardware and the advanced sound design facility of a modern digital workstation. Sounds can be customized from subtle to extreme effect; shape your perfect organ, create a crushing vintage lead from a '60s Italian combo, or build a brooding pad from a '40s Hammond. The huge variety of samples presented in UVI instruments can serve as both destination or starting point. Retro Organ Suite also introduces our new rotary speaker emulation, with DSP tailor-made to match the characteristics of a vintage unit.

Retro Organ Suite fully realizes the original soul of these instruments in beautiful detail, and provides a platform for them to move forward into the 21st century.

### Minimum System Requirements

- UVI Workstation 2.5.15+ or Falcon 1.0+
- 4.3B of disk space

For more information on the installation process, please refer to the document: [Soundbank Installation Guide](#)



## EXIII - Edit Page



### 1 ► Page Navigation

Navigate between 2 pages of controls: EDIT and FX

### 2 ► Preset Menu

Choose the desired preset from the MENU DISPLAY or use the [<>] navigation buttons below

### 3 ► Global Volume

Adjust the global volume of the EXIII

### 4 ► Timbre

Customize overall tonal quality of the organ by adjusting the influence of each of the 9 discrete timbre bars

### 5 ► Volume

- » **Sustain**  
Volume control of the sustain sample
- » **Release**  
Volume control of the release sample
- » **Click**  
Volume control of the click sample

### 6 ► Equalizer

3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz

- » **HI**  
Adjust the EQ's treble frequency
- » **MID**  
Adjust the EQ's mid frequency
- » **LOW**  
Adjust the EQ's bass frequency

### 7 ► Percussion

- » **ON/OFF**  
Turn the percussion section on/off
- » **4"**  
Turn the 4" sample on/off
- » **2/3"**  
Turn the 2/3" sample on/off
- » **Volume**  
Adjust the percussion section volume
- » **Decay**  
Adjust the percussion section delay time

### 7 ► Rotary FX

- » **ON/OFF**  
Turn the rotary speaker FX on/off
- » **SLOW/FAST**  
Change the mode between slow/fast

#### NOTE:

EXIII includes two styles of rotary speaker simulation; ROTARY FX on the Edit page provides an accurately modeled algorithm, the LEZLY effect on the FX page provides a more typical stereo rotary effect.

## EXIII - FX Page



Effects displayed + listed in signal order

### 1 ► Drive

- » **Amount**  
Adjust the amount of tube coloration
- » **Gain**  
Adjust the amount of drive level
- » **Mix**  
Adjust the mix [dry/wet] ratio

### 2 ► Box Modeler

- » **Dry**  
Adjust the Dry volume level
- » **Wet**  
Adjust the Wet volume level
- » **IR Menu [Display]**  
Shows the currently selected impulse response; click to open a pull-down menu
- » **< [PREV]**  
Select the previous IR
- » **> [NEXT]**  
Select the next IR

### 3 ► Lezly

- » **Mode**  
TREMLO – fast; 6.7Hz  
BRAKE – stopped  
CHORALE – slow; 1Hz

### 4 ► Chorus

- » **Width**  
Adjust the chorus width
- » **Amount**  
Adjust the effect intensity

### 5 ► Phaser

- » **Speed**  
Adjust the phaser speed
- » **Feedback**  
Adjust the feedback amount
- » **Depth**  
Adjust the effect depth

### 6 ► Delay

- » **Time**  
Adjust the delay time [1/32 to 1/1]
- » **Feedback**  
Adjust the feedback amount
- » **Mix**  
Adjust the mix [dry/wet] ratio

### 7 ► Reverb

- Sparkverb™ with fixed crossovers at 250Hz and 11.78kHz
- » **Size**  
Adjust the reverb space [4-50m]
- » **Time**  
Adjust the decay time [0.5-50s]
- » **High Decay**  
Adjust the high decay multiplier [x0.1 - x10]
- » **Low Decay**  
Adjust the low decay multiplier [x0.1 - x10]
- » **Mix**  
Adjust dry/wet mix amount

### 8 ► Bypass

- Global FX bypass; use to switch between clean signal [bypass on] and processed signal [bypass off]

## EXIII - Preset List

Presets are divided by Normal and Solo modes; Normal is a typical polyphonic organ, Solo presets are designed for monophonic lead use.

### EXIII NORMAL

00-Default  
A Beauty Soft  
A Classic One  
A Classic Two  
Celebration  
Electric Church  
Full Excited  
Garnerolistic  
Gospellito  
Greg Air  
Jazz Fusion  
Jazzospheric  
KotOrgan  
Lost Percs  
Low DistoPunch  
My House  
Neat and Clear  
No Reeds  
Noemi Leave  
Noisorganic  
Onions Garden  
Orgadreaming  
Orgue Barbare  
OShimmering  
Phaser Full Dist  
Piccolox  
Play Your Bass  
Popular Blues  
Popular Jazz  
Purity  
Put the Vine  
Raw Bars  
Reggae Clav 1  
Reggae Clav 2  
Rollmops Organ  
Sacrifice  
Shinning Joint  
Singing FX Flute  
So Lezly  
Soft Chorda  
Softana Ways  
Softimistic  
Sol Imran

Soon Basson  
Space Broken  
Space PopCorn  
Spell Go  
Strange Percs  
Sub Sixteen  
Super Wet  
Terra Loop  
The Bee The Fly  
The Maurice  
Theater Bar  
Very Dirty  
Whyto Spiritual  
Xtreme Wet  
XXL Church

### EXIII SOLO

00-Default  
Clean Lead  
Club Rotary  
Dist Solo  
Full Lead  
My House  
Power Bass  
Pure Lead  
Realezly  
Spring Break  
Transylvania Voice



# Hammer B - Main Page



The UI is divided into two sections; the upper-half provides control over two discrete layers, including individual volume control and a MIDI-mappable crossfader. When mapped to a volume pedal or modwheel, the crossfader can provide dynamic fading between slow and fast layers for example. The UI's bottom-half provides detailed control of each layers volume (broken out by sustain, release, and percussion samples) and a 3-band equalizer.

## 1 ▶ Page Navigation

Navigate between 3 pages of controls: Main, Edit and FX

## 2 ▶ Layers 1 + 2

Two discrete layers allow for creative sound layering and expressive crossfading

### » Power On/Off

Turn layer on/off

### » Category

Click the name to select from a drop-down menu or use the [<>] buttons

### » Wave

Click the name to select from a drop-down menu or use the [<>] buttons

### » Volume

Adjust the level of the layer

### » Crossfader

Turn crossfader on/off; adjust crossfader amount; right-click the fader to MIDI-map and control via. a physical controller;

## 3 ▶ Volume

### » Sustain

Volume control of the sustain sample

### » Release [On/Off]

Turn the release sample on/off

### » Release Volume

Volume control of the release sample

### » Percussion [On/Off]

Turn the percussion sample on/off

### » Percussion Volume

Volume control of the percussion sample

### » Percussion Mode

Select between 4", 2"2/3, or 4"+2"2/3

### » Percussion Decay

Decay control for the percussion sample

## 4 ▶ Equalizer

3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz

### » Bass

Adjust the EQ's bass frequency

### » Mid

Adjust the EQ's mid frequency

### » Treble

Adjust the EQ's treble frequency



## Hammer B - Edit Page



### 1 ► Amp

- » **ADSR**  
Typical Attack, Decay, Sustain, Release envelope controls for the amp
- » **Velocity**  
Adjust the amp velocity sensitivity
- » **Vel > Atk**  
Remaps Attack to Note Velocity

### 2 ► Unison

- » **Mode - OFF**
- » **Mode - ALT**  
Sets the unison mode to ALT; stereo position alternates L/R every note, width controlled by [WIDTH]
- » **Mode - UNI**  
Sets the unison mode to UNI; layers multiple samples and augments them for increased stereo presence
- » **Color**  
Utilizes neighboring samples from the library to a unique effect
- » **Width**  
Sets the stereo width
- » **Tune**  
Adjust pitch of unison layers

### 3 ► Filter

- » **Filter Type**  
Multimode filter can be set to low-pass [LP], band-pass [BP], or high-pass [HP]
- » **Cutoff Frequency**  
Filter cutoff frequency
- » **Resonance**  
Filter resonance amount
- » **ENV [Depth]**  
Depth of the filters EG
- » **ADSR**  
Typical envelope controls for the filter
- » **Vel Sens**  
Adjust the filter velocity sensitivity

### 4 ► Tremolo

- » **Mode**  
Choose between OFF, TREMOLO, or PAN; choose TREMOLO for a typical tremolo effect or choose PAN mode to modulate stereo position
- » **Depth**  
Set the depth [amount] of the effect
- » **Speed**  
Set the speed of the LFO [1/32 to 1/1]

### 5 ► Vibrato

- » **Mode**  
Choose between OFF, SINE or TRIANGLE; SINE and TRIANGLE modes switch between sine and triangle LFO wave shapes, respectively
- » **Depth**  
Set the depth [amount] of the effect
- » **Speed**  
Set the speed of the LFO [.01Hz to 10Hz]

### 6 ► Modwheel

- » **On/Off**  
Enable ModWheel>Filter Depth routing
- » **Filter Depth**  
Set the depth [amount] of influence

## Hammer B - FX Page



Effects displayed + listed in signal order

### 1 ► Drive

- » **Amount**  
Adjust the amount of tube coloration
- » **Gain**  
Adjust the amount of drive level
- » **Mix**  
Adjust the mix (dry/wet) ratio

### 2 ► Box Modeler

- » **Dry**  
Adjust the Dry volume level
- » **Wet**  
Adjust the Wet volume level
- » **IR Menu [Display]**  
Shows the currently selected impulse response; click to open a pull-down menu
- » **< [PREV]**  
Select the previous IR
- » **> [NEXT]**  
Select the next IR

### 3 ► Lezly

- » **Modes**  
TREMLO – fast; 6.7Hz  
BRAKE – stopped  
CHORALE – slow; 1Hz

### 4 ► Chorus

- » **Width**  
Adjust the chorus width
- » **Amount**  
Adjust the effect intensity

### 5 ► Phaser

- » **Speed**  
Adjust the phaser speed
- » **Feedback**  
Adjust the feedback amount
- » **Depth**  
Adjust the effect depth

### 6 ► Delay

- » **Time**  
Adjust the delay time [1/32 to 1/1]
- » **Feedback**  
Adjust the feedback amount
- » **Mix**  
Adjust the mix (dry/wet) ratio

### 7 ► Reverb

- » **Sparkverb™** with fixed crossovers at 250Hz and 11.78kHz
- » **Size**  
Adjust the reverb space [4-50m]
- » **Time**  
Adjust the decay time [0.5-50s]
- » **High Decay**  
Adjust the high decay multiplier [x0.1 - x10]
- » **Low Decay**  
Adjust the low decay multiplier [x0.1 - x10]
- » **Mix**  
Adjust dry/wet mix amount

### 8 ► Bypass

- » **Global FX bypass**; use to switch between clean signal (bypass on) and processed signal (bypass off)

## Hammer B - Preset List

Presets included are practical configurations that should serve as a starting point for customization and exploration. Choose one that has a feel you like and scroll through the available layers and edit to taste.

### PRESETS

#### Rotary Wheel Hard

Black Fading  
Blues Churchy  
Chappel Organ  
Cocker J  
Crystal Rock  
Design Organ  
Hammer Flute  
IgOrgan  
In Da Church  
Intimate  
Jazz Swing  
Latin Funk  
Lord Full  
Mild Full  
Mr Fletcher  
Organ In A Box  
Really Full  
Reggae Dem  
Santa Organ  
Seventies  
Turn Manege

#### Rotary Wheel Soft

After Midnight  
Best Regards  
Big Bottom  
Big Hamm  
Ceremonial  
Club Organ  
Cool Be  
D Street  
Deep and Sweet  
Dont Miss Me  
Entrance  
For My Band  
Fruity Flute  
Hi Pass Organ  
In The Wood  
Light Organ  
Lounge Organ  
Massive Organ  
Meditation  
Michel and John  
No Mercy  
Old Fashion  
On The Beach  
Organ Zone  
Organisation  
Over The Moon  
Praying  
Pretty Organ  
School Of Life

Serious Full  
Standard Jazz  
Tower Power

#### Templates

Mic C414 Leslie Wheel  
Mic MD421 Leslie Wheel  
Mic U67 Leslie Wheel  
Mic U87 Leslie Wheel  
Pedal Basic  
Pedal Wheel  
Template Bass Dist  
Template Bell  
Template Clavinet  
Template Piano

#### Xtra Presets

Dirty Bass  
Funky Town  
New Lezly on Wheel  
Organ Hero  
Pad Single Wheel Filter  
Pad Wheel Morph  
Right Away  
Scream Lead  
Slow Motion  
Sweep Wheel Filter  
Very Percy

### LAYERS - SUBLAYERS

#### C414 Fast

000788080  
000808000  
008800000  
327645222  
512481420  
800000000  
800008888  
800800000  
800800008  
808104000  
808800008  
808808008  
832000003  
858000000  
885324588  
888000000

#### C414 Slow

000788080  
000808000  
008800000  
327645222  
512481420  
800000000  
800008888  
800800000  
800800008  
808104000  
808800008  
808808008  
832000003  
858000000

885324588  
888000000

#### DI

000487458  
008800000  
015111388  
204545132  
415126187  
512481420  
532000002  
540202113  
544500000  
800000000  
800000000-Vib  
800005210  
808000808  
808800008  
808800084  
851048448  
882303288  
888888888  
888888888-Vib

#### Guitar Amp

AC30  
Bassman  
JCM800A  
JCM800B  
JTM45  
Matchless  
Plexi  
SoldanoA  
SoldanoB  
SoldanoC  
SoldanoD  
TwinA  
TwinB

#### MD421 Fast

204545132  
532000002  
540202113  
544500000  
800000000  
800005210  
808800084  
882303288  
888888888

#### MD421 Slow

204545132  
532000002  
540202113  
544500000  
800000000  
800005210  
808800084  
882303288  
888888888

#### U67 Fast

000487458  
006544310  
006735222  
006808000  
008080000  
008880000  
015111388  
415126187  
800008678  
800008888  
808000808  
828868447  
851048448  
888000888  
888880008  
888888888

#### U67 Slow

000487458  
006544310  
006735222  
006808000  
008080000  
008880000  
015111388  
415126187  
800008678  
800008888  
808000808  
828868447  
851048448  
888000888  
888880008  
888888888

#### U87 Fast

800000000  
800000000-Vib  
800370000-Vib  
880000000  
888000000  
888454688-Vib  
888800000  
888888888  
888888888-Vib

### PEDAL

#### C414 Fast

00  
08  
44  
80  
88

#### C414 Slow

00  
08  
44  
80  
88

#### DI

00  
08  
44  
80  
88

#### U47 Low Speaker Fast

000487458  
008800000  
015111388  
204545132  
415126187  
512481420  
532000002  
540202113  
544500000  
800000000  
800000000-Vib  
800005210  
808800008  
808800084  
851048448  
882303288  
888888888  
888888888-Vib

#### U47 Low Speaker Slow

000487458  
008800000  
015111388  
204545132  
415126187  
512481420  
532000002  
540202113  
544500000  
800000000  
800000000-Vib  
800005210  
808800008  
808800084  
851048448  
882303288  
888888888  
888888888-Vib

#### U67 Fast

00  
08  
44  
80  
88

#### U67 Slow

00  
08  
44  
80  
88

## GT2500 - Main Page



The UI is divided into two sections; the upper-half provides control over two discrete layers, including individual volume control and a MIDI-mappable crossfader. When mapped to a volume pedal for example, the crossfader can provide dynamic fading between slow and fast layers for example. The UI's bottom-half provides detailed control of each layers volume (broken out by sustain, release, and percussion samples) and a 3-band equalizer.

### 1 ► Page Navigation

Navigate between 3 pages of controls:  
Main, Edit and FX

### 2 ► Layers 1 + 2

Two discrete layers allow for creative sound layering and expressive crossfading

#### » Power On/Off

Turn layer on/off

#### » Category

Click the name to select from a drop-down menu or use the [<>] buttons

#### » Wave

Click the name to select from a drop-down menu or use the [<>] buttons

#### » Volume

Adjust the level of the layer

#### » Crossfader

Turn crossfader on/off; adjust crossfader amount; right-click the fader to MIDI-map and control via. a physical controller;

### 3 ► Volume

#### » Sustain

Volume control of the sustain sample

#### » Release [On/Off]

Turn the release sample on/off

#### » Release Volume

Volume control of the release sample

#### » Percussion [On/Off]

Turn the percussion sample on/off

#### » Percussion Volume

Volume control of the percussion sample

#### » Percussion Mode

Select between 4", 2"2/3, or 4"+2"2/3

#### » Percussion Decay

Decay control for the percussion sample

### 4 ► Equalizer

3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz

#### » Bass

Adjust the EQ's bass frequency

#### » Mid

Adjust the EQ's mid frequency

#### » Treble

Adjust the EQ's treble frequency

## GT2500 - Edit Page



### 1 ► Amp

- » **ADSR**  
Typical Attack, Decay, Sustain, Release envelope controls for the amp
- » **Velocity**  
Adjust the amp velocity sensitivity
- » **Vel > Atk**  
Remaps Attack to Note Velocity

### 2 ► Unison

- » **Mode - OFF**
- » **Mode - ALT**  
Sets the unison mode to ALT; stereo position alternates L/R every note, width controlled by [WIDTH]
- » **Mode - UNI**  
Sets the unison mode to UNI; layers multiple samples and augments them for increased stereo presence
- » **Color**  
Utilizes neighboring samples from the library to a unique effect
- » **Width**  
Sets the stereo width
- » **Tune**  
Adjust pitch of unison layers

### 3 ► Filter

- » **Filter Type**  
Multimode filter can be set to low-pass [LP], band-pass [BP], or high-pass [HP]
- » **Cutoff Frequency**  
Filter cutoff frequency
- » **Resonance**  
Filter resonance amount
- » **ENV [Depth]**  
Depth of the filters EG
- » **ADSR**  
Typical envelope controls for the filter
- » **Vel Sens**  
Adjust the filter velocity sensitivity

### 4 ► Tremolo

- » **Mode**  
Choose between OFF, TREMOLO, or PAN; choose TREMOLO for a typical tremolo effect or choose PAN mode to modulate stereo position
- » **Depth**  
Set the depth [amount] of the effect
- » **Speed**  
Set the speed of the LFO [1/32 to 1/1]

### 5 ► Vibrato

- » **Mode**  
Choose between OFF, SINE or TRIANGLE; SINE and TRIANGLE modes switch between sine and triangle LFO wave shapes, respectively
- » **Depth**  
Set the depth [amount] of the effect
- » **Speed**  
Set the speed of the LFO [.01Hz to 10Hz]

### 6 ► Modwheel

- » **On/Off**  
Enable ModWheel>Filter Depth routing
- » **Filter Depth**  
Set the depth [amount] of influence



## GT2500 - FX Page



Effects displayed + listed in signal order

### 1 ► Drive

- » **Amount**  
Adjust the amount of tube coloration
- » **Gain**  
Adjust the amount of drive level
- » **Mix**  
Adjust the mix [dry/wet] ratio

### 2 ► Box Modeler

- » **Dry**  
Adjust the Dry volume level
- » **Wet**  
Adjust the Wet volume level
- » **IR Menu [Display]**  
Shows the currently selected impulse response; click to open a pull-down menu
- » **< [PREV]**  
Select the previous IR
- » **> [NEXT]**  
Select the next IR

### 3 ► Lezly

- » **Mode**  
TREMOLLO – fast; 6.7Hz  
BRAKE – stopped  
CHORALE – slow; 1Hz

### 4 ► Chorus

- » **Width**  
Adjust the chorus width
- » **Amount**  
Adjust the effect intensity

### 5 ► Phaser

- » **Speed**  
Adjust the phaser speed
- » **Feedback**  
Adjust the feedback amount
- » **Depth**  
Adjust the effect depth

### 6 ► Delay

- » **Time**  
Adjust the delay time [1/32 to 1/1]
- » **Feedback**  
Adjust the feedback amount
- » **Mix**  
Adjust the mix [dry/wet] ratio

### 7 ► Reverb

- » **Sparkverb™** with fixed crossovers at 250Hz and 11.78kHz
- » **Size**  
Adjust the reverb space [4-50m]
- » **Time**  
Adjust the decay time [0.5-50s]
- » **High Decay**  
Adjust the high decay multiplier [x0.1 - x10]
- » **Low Decay**  
Adjust the low decay multiplier [x0.1 - x10]
- » **Mix**  
Adjust dry/wet mix amount

### 8 ► Bypass

- » Global FX bypass; use to switch between clean signal [bypass on] and processed signal [bypass off]

## GT2500 - Preset List

Presets included are practical configurations that should serve as a starting point for customization and exploration. Choose one that has a feel you like and scroll through the available layers and edit to taste.

### PRESETS

#### Default

00 Default Basic  
00 Default Pedal  
00 Default Wheel Xfade

#### Bass

Bass Dist One  
Bass Dist Two  
Orbi Bass  
Sub Lee Minal

#### Bells

Basic Bell One  
Basic Bell Two  
Digital Bells  
Emminence  
Fantasia 2500

#### Keys

California Dreamin  
DynOrgan  
Express Keys  
Jamaiclav  
Mellow Road  
Poly Clav  
Solo Keys

#### Lead

Brassolo  
Retroleadia  
Soli Tutti  
Solo Ambient  
Square Lead  
Trumpet  
Wha Zalead  
Who Raggan

#### Organs

Clean Sream Full

Clubbing Jazz  
Distorted One  
Gospel Fast Wheel  
Jazzy Morphy  
Lezly Classic  
Lezly Talk  
Plain Orbiwheel  
Sawrgan  
Wheel X Fade

#### Pads/Strings

Dark Mood  
Full Orchestra  
Marketto  
Mellow Pad  
Pad Wheel Morph 1  
Pad Wheel Morph 2  
Pizzicati  
Soft Chill Pad  
Solina  
Stereo Morphing Wheel  
Strings Ambient  
Strings Brassy  
Sweep Cotton  
Sweep Lina

#### Percussive

Brassology  
Pluckissimo  
Square Fashion  
Steel Dream  
Xylallmost

### LAYERS

#### Drawbars

751607077  
850000000  
855000000  
860000048  
Tutti

#### Drawbars, Multivoice

751607077  
850000000  
855000000  
860000048  
Tutti

#### Drawbars, Orbitone

751607077  
850000000

855000000  
860000048  
Tutti

#### Percussion

Cymbalo  
CymbaloVibraphone  
Harp  
Harpischord  
MusicBox  
Piano  
Piano-Music-Box  
Vibraphone

#### Percussion, Orbitone

Cymbalo  
CymbaloVibraphone  
Harp  
Harpischord  
MusicBox  
Piano  
Piano-Music-Box  
Vibraphone

#### Principals

0100010  
0100011  
1000000  
1010000  
1100011  
Tutti

#### Principals, Multivoice

0100010  
0100011  
1000000  
1010000  
1100011  
Tutti

#### Principals, Orbitone

0100010  
0100011  
1000000  
1010000  
1100011  
Tutti

#### Solos

00000000111  
00000010000  
00010001100

10000100000  
10010011000  
Tutti  
Tutti-Wah  
Tutti-Woh

#### Solos, Multivoice

00000000111  
00000010000  
00010001100  
10000100000  
10010011000  
Tutti  
Tutti-Wah  
Tutti-Woh

#### Solos, Orbitone

00000000111  
00000010000  
00010001100  
10000100000  
10010011000  
Tutti  
Tutti-Wah  
Tutti-Woh

#### Stack

KeyOrgan  
OrganDrive  
PolySynth  
Solid-State  
SynthPerc  
VibrOrgan  
WoodSquare

#### Stack, Multivoice

KeyOrgan  
OrganDrive  
PolySynth  
Solid-State  
SynthPerc  
VibrOrgan  
WoodSquare

#### Stack, Orbitone

KeyOrgan  
OrganDrive  
PolySynth  
Solid-State  
SynthPerc  
VibrOrgan  
WoodSquare

#### Strings

Ensemble-4  
Ensemble-8  
Ensemble-8-4

### PEDAL

#### Drawbars

800  
808  
880  
888

#### Drawbars

0001  
1000  
1001  
1010  
1100

#### Drawbars

8  
16  
168



## Combo K - Main Page



The UI is divided into two sections; the upper-half provides control over two discrete layers, including individual volume control and a MIDI-mappable crossfader. When mapped to a volume pedal for example, the crossfader can provide dynamic fading between slow and fast layers for example. The UI's bottom-half provides detailed control of each layers volume (broken out by sustain, release, and percussion samples) and a 3-band equalizer.

### 1 ► Page Navigation

Navigate between 3 pages of controls:  
Main, Edit and FX

### 2 ► Layers 1 + 2

Two discrete layers allow for creative sound layering and expressive crossfading

#### » Power On/Off

Turn layer on/off

#### » Category

Click the name to select from a drop-down menu or use the [<>] buttons

#### » Wave

Click the name to select from a drop-down menu or use the [<>] buttons

#### » Volume

Adjust the level of the layer

#### » Crossfader

Turn crossfader on/off; adjust crossfader amount; right-click the fader to MIDI-map and control via. a physical controller;

### 3 ► Volume

#### » Sustain

Volume control of the sustain sample

#### » Release [On/Off]

Turn the release sample on/off

#### » Release Volume

Volume control of the release sample

#### » Percussion [On/Off]

Turn the percussion sample on/off

#### » Percussion Volume

Volume control of the percussion sample

#### » Percussion Mode

Select between 4", 2"2/3, or 4"+2"2/3

#### » Percussion Decay

Decay control for the percussion sample

### 4 ► Equalizer

3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz

#### » Bass

Adjust the EQ's bass frequency

#### » Mid

Adjust the EQ's mid frequency

#### » Treble

Adjust the EQ's treble frequency

## Combo K - Edit Page



### 1 ► Amp

- » **ADSR**  
Typical Attack, Decay, Sustain, Release envelope controls for the amp
- » **Velocity**  
Adjust the amp velocity sensitivity
- » **Vel > Atk**  
Remaps Attack to Note Velocity

### 2 ► Unison

- » **Mode - OFF**
- » **Mode - ALT**  
Sets the unison mode to ALT; stereo position alternates L/R every note, width controlled by [WIDTH]
- » **Mode - UNI**  
Sets the unison mode to UNI; layers multiple samples and augments them for increased stereo presence
- » **Color**  
Utilizes neighboring samples from the library to a unique effect
- » **Width**  
Sets the stereo width
- » **Tune**  
Adjust pitch of unison layers

### 3 ► Filter

- » **Filter Type**  
Multimode filter can be set to low-pass [LP], band-pass [BP], or high-pass [HP]
- » **Cutoff Frequency**  
Filter cutoff frequency
- » **Resonance**  
Filter resonance amount
- » **ENV [Depth]**  
Depth of the filters EG
- » **ADSR**  
Typical envelope controls for the filter
- » **Vel Sens**  
Adjust the filter velocity sensitivity

### 4 ► Tremolo

- » **Mode**  
Choose between OFF, TREMOLO, or PAN; choose TREMOLO for a typical tremolo effect or choose PAN mode to modulate stereo position
- » **Depth**  
Set the depth [amount] of the effect
- » **Speed**  
Set the speed of the LFO [1/32 to 1/1]

### 5 ► Vibrato

- » **Mode**  
Choose between OFF, SINE or TRIANGLE; SINE and TRIANGLE modes switch between sine and triangle LFO wave shapes, respectively
- » **Depth**  
Set the depth [amount] of the effect
- » **Speed**  
Set the speed of the LFO [.01Hz to 10Hz]

### 6 ► Modwheel

- » Use your MIDI controller's Mod Wheel controller to interactively control the Filter Depth
- » **On/Off**  
Enable ModWheel>Filter Depth routing
- » **Filter Depth**  
Set the depth [amount] of influence

## Combo K - FX Page



Effects displayed + listed in signal order

### 1 ► Drive

- » **Amount**  
Adjust the amount of tube coloration
- » **Gain**  
Adjust the amount of drive level
- » **Mix**  
Adjust the mix [dry/wet] ratio

### 2 ► Box Modeler

- » **Dry**  
Adjust the Dry volume level
- » **Wet**  
Adjust the Wet volume level
- » **IR Menu [Display]**  
Shows the currently selected impulse response; click to open a pull-down menu
- » **< [PREV]**  
Select the previous IR
- » **> [NEXT]**  
Select the next IR

### 3 ► Lezly

- » **Mode**  
TREMOLO – fast; 6.7Hz  
BRAKE – stopped  
CHORALE – slow; 1Hz

### 4 ► Chorus

- » **Width**  
Adjust the chorus width
- » **Amount**  
Adjust the effect intensity

### 5 ► Phaser

- » **Speed**  
Adjust the phaser speed
- » **Feedback**  
Adjust the feedback amount
- » **Depth**  
Adjust the effect depth

### 6 ► Delay

- » **Time**  
Adjust the delay time [1/32 to 1/1]
- » **Feedback**  
Adjust the feedback amount
- » **Mix**  
Adjust the mix [dry/wet] ratio

### 7 ► Reverb

- » **Sparkverb™** with fixed crossovers at 250Hz and 11.78kHz
- » **Size**  
Adjust the reverb space [4-50m]
- » **Time**  
Adjust the decay time [0.5-50s]
- » **High Decay**  
Adjust the high decay multiplier [x0.1 - x10]
- » **Low Decay**  
Adjust the low decay multiplier [x0.1 - x10]
- » **Mix**  
Adjust dry/wet mix amount

### 8 ► Bypass

- » Global FX bypass; use to switch between clean signal [bypass on] and processed signal [bypass off]

# Combo K - Preset List

Presets included are practical configurations that should serve as a starting point for customization and exploration. Choose one that has a feel you like and scroll through the available layers and edit to taste.

## PRESETS

Default Mono  
Default Stereo  
Dirty K 1  
Dirty K 2  
Fair K Voices  
Lezly on Wheel  
Magic Pad  
Mello K  
Morphing Wheel Pad 1  
Morphing Wheel Pad 2  
Perc Wheel Morph  
Radio Lezly  
Sweep Wheel Filter  
Template Basic Organ  
Template Bass Dist  
Template Bell  
Template Clavinet  
Template Piano  
Unison Wheel Filter  
Vox Populi

## LAYERS

### CHEEZY

DarkMood  
FullFast-1  
FullFast-2  
Jazzy-1  
Jazzy-2  
MellowFast  
MellowTrump  
Motown  
Perc-Fast  
Soft-Fast  
UpTown

### COMBO

000808  
000880  
008008  
008080  
080008  
080080  
688656  
800008  
800080  
800884  
844886  
880086  
886584  
888080  
888084  
888556  
888586  
888808  
888856  
888880

### COMPACT

AllWhiteTabs  
Bass16  
Flute4  
Flute8  
Piccolo4  
Strings4  
Strings8  
Strings16  
Tabs-4Man0  
Tabs-4ManF  
Tabs-8Man0  
Tabs-8ManF  
Tabs-16Man0  
Tabs-16ManF  
Tabs-AllMan0  
Tabs-AllManF  
Trumpet8

### M100

80000888  
80808000  
88000080  
88080008  
88808000  
88880600  
88888888  
718714002  
800008888  
888080000  
888532200  
888600060  
888888888  
Flute  
Percs

### P1960

8-Vib-Rev  
8+2-Vib  
8+2-Vib-Rev  
8+4-Vib  
8+4-Vib-Rev  
8+4+2-Vib  
8+4+2-Vib-Rev  
Bass+8+4-Vib  
Bass+8+4+2-Vib

## SuperVX - Main Page



The UI is divided into two sections; the upper-half provides control over timbre. The UI's bottom-half provides detailed control of the timbre (broken out by sustain, click, and percussion samples) and a 3-band equalizer.

### 1 ► Page Navigation

Navigate between 3 pages of controls: Main, Edit and FX

### 2 ► Timbre

#### » Wave

Click the name to select from a drop-down menu or use the [<>] buttons

### 3 ► Volume

#### » Sustain

Volume control of the sustain sample

#### » Release [On/Off]

Turn the release sample on/off

#### » Release Volume

Volume control of the release sample

#### » Percussion [On/Off]

Turn the percussion sample on/off

#### » Percussion Volume

Volume control of the percussion sample

#### » Percussion Mode

Select between 4", 2"2/3, or 4"+2"2/3

#### » Percussion Decay

Decay control for the percussion sample

### 4 ► Equalizer

3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz

#### » Bass

Adjust the EQ's bass frequency

#### » Mid

Adjust the EQ's mid frequency

#### » Treble

Adjust the EQ's treble frequency



## SuperVX - Edit Page



### 1 ► Amp

- » **ADSR**  
Typical Attack, Decay, Sustain, Release envelope controls for the amp
- » **Velocity**  
Adjust the amp velocity sensitivity
- » **Vel > Atk**  
Remaps Attack to Note Velocity

### 2 ► Unison

- » **Mode - OFF**
- » **Mode - ALT**  
Sets the unison mode to ALT; stereo position alternates L/R every note, width controlled by [WIDTH]
- » **Mode - UNI**  
Sets the unison mode to UNI; layers multiple samples and augments them for increased stereo presence
- » **Color**  
Utilizes neighboring samples from the library to a unique effect
- » **Width**  
Sets the stereo width
- » **Tune**  
Adjust pitch of unison layers

### 3 ► Filter

- » **Filter Type**  
Multimode filter can be set to low-pass [LP], band-pass [BP], or high-pass [HP]
- » **Cutoff Frequency**  
Filter cutoff frequency
- » **Resonance**  
Filter resonance amount
- » **ENV [Depth]**  
Depth of the filters EG
- » **ADSR**  
Typical envelope controls for the filter
- » **Vel Sens**  
Adjust the filter velocity sensitivity

### 4 ► Tremolo

- » **Mode**  
Choose between OFF, TREMOLO, or PAN; choose TREMOLO for a typical tremolo effect or choose PAN mode to modulate stereo position
- » **Depth**  
Set the depth [amount] of the effect
- » **Speed**  
Set the speed of the LFO [1/32 to 1/1]

### 5 ► Vibrato

- » **Mode**  
Choose between OFF, SINE or TRIANGLE; SINE and TRIANGLE modes switch between sine and triangle LFO wave shapes, respectively
- » **Depth**  
Set the depth [amount] of the effect
- » **Speed**  
Set the speed of the LFO [0.01Hz to 10Hz]

### 6 ► Modwheel

- » **On/Off**  
Enable ModWheel>Filter Depth routing
- » **Filter Depth**  
Set the depth [amount] of influence

## SuperVX - FX Page



Effects displayed + listed in signal order

### 1 ► Drive

- » **Amount**  
Adjust the amount of tube coloration
- » **Gain**  
Adjust the amount of drive level
- » **Mix**  
Adjust the mix (dry/wet) ratio

### 2 ► Box Modeler

- » **Dry**  
Adjust the Dry volume level
- » **Wet**  
Adjust the Wet volume level
- » **IR Menu [Display]**  
Shows the currently selected impulse response; click to open a pull-down menu
- » **< [PREV]**  
Select the previous IR
- » **> [NEXT]**  
Select the next IR

### 3 ► Lezly

- » **Mode**  
TREMLO – fast; 6.7Hz  
BRAKE – stopped  
CHORALE – slow; 1Hz

### 4 ► Chorus

- » **Width**  
Adjust the chorus width
- » **Amount**  
Adjust the effect intensity

### 5 ► Phaser

- » **Speed**  
Adjust the phaser speed
- » **Feedback**  
Adjust the feedback amount
- » **Depth**  
Adjust the effect depth

### 6 ► Delay

- » **Time**  
Adjust the delay time [1/32 to 1/1]
- » **Feedback**  
Adjust the feedback amount
- » **Mix**  
Adjust the mix (dry/wet) ratio

### 7 ► Reverb

- Sparkverb™ with fixed crossovers at 250Hz and 11.78kHz
- » **Size**  
Adjust the reverb space [4-50m]
- » **Time**  
Adjust the decay time [0.5-50s]
- » **High Decay**  
Adjust the high decay multiplier [x0.1 - x10]
- » **Low Decay**  
Adjust the low decay multiplier [x0.1 - x10]
- » **Mix**  
Adjust dry/wet mix amount

### 8 ► Bypass

- Global FX bypass; use to switch between clean signal (bypass on) and processed signal (bypass off)



# SuperVX - Preset List

Presets included are practical configurations that should serve as a starting point for customization and exploration. Choose one that has a feel you like and scroll through the available layers and edit to taste.

## PRESETS

Default Mono  
Default Stereo  
Dirty Wheel 1  
Dirty Wheel 2  
Full Process  
Little Caroussel  
Lounge Bubble  
Mireille Dark  
Over Distorted  
Perc Smooth VX Pad  
Piano Digital  
Pro Active  
Reggae One  
Reggae Two  
Serious Drawbars  
Sine Piano  
Soft Mood  
Spacial Organ  
Steel D Keys  
Subby Lead  
Super Lezly  
Tone Bass 1  
Tone Bass 2  
Vibrant Keys  
VX Bells 1  
VX Bells 2  
VX Bells 3  
VX Pad One  
VX Pad Two  
VX Soft Sweep  
VXurlitzer  
Windows 1  
Windows 2

## LAYERS

000808 - Bell Harm  
000808 - Bell Harm Vib  
008008 - Flute  
008008 - Flute Vib  
008080 - Dark Flute  
008080 - Dark Flute Vib  
080008 - Claring  
080008 - Claring Vib  
080080 - Soft Sine  
080080 - Soft Sine Vib  
688656 - Med Tone  
688656 - Med Tone Vib  
800008 - Bass Tone  
800008 - Bass Tone Vib  
800080 - Subby  
800080 - Subby Vib  
800884 - Church  
800884 - Church Vib  
844886 - Rock  
844886 - Rock Vib  
880086 - Soft Mood  
880086 - Soft Mood Vib  
886584 - Chapel  
886584 - Chapel Vib  
888080 - Scholar  
888080 - Scholar Vib  
888084 - Little  
888084 - Little Vib  
888556 - Classic  
888556 - Classic Vib  
888586 - Classic Dark  
888586 - Classic Dark Vib  
888808 - Halfull  
888808 - Halfull Vib  
888856 - Pop Tone  
888856 - Pop Tone Vib  
888880 - Full Dark  
888880 - Full Dark Vib  
888888 - Full  
888888 - Full Vib

## Retrocorda - Main Page



The UI is divided into two sections; the upper-half provides control over timbre. The UI's bottom-half provides detailed control of the timbre (broken out by sustain, click, and percussion samples) and a 3-band equalizer.

### 1 ► Page Navigation

Navigate between 3 pages of controls:  
Main, Edit and FX

### 2 ► Timbre

Choose the desired timbre; selections are exclusive; organized between Normal [raw] and REV/VIB [with reverb and vibrato] sounds

### 3 ► Volume

- » **Sustain**  
Volume control of the sustain sample
- » **Release [On/Off]**  
Turn the release sample on/off
- » **Release Volume**  
Volume control of the release sample
- » **Percussion [On/Off]**  
Turn the percussion sample on/off
- » **Percussion Volume**  
Volume control of the percussion sample
- » **Percussion Mode**  
Select between 4", 2"2/3, or 4"+2"2/3
- » **Percussion Decay**  
Decay control for the percussion sample

### 4 ► Equalizer

- 3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz
- » **Bass**  
Adjust the EQ's bass frequency
- » **Mid**  
Adjust the EQ's mid frequency
- » **Treble**  
Adjust the EQ's treble frequency

## Retrocorda - Edit Page



### 1 ► Amp

- » **ADSR**  
Typical Attack, Decay, Sustain, Release envelope controls for the amp
- » **Velocity**  
Adjust the amp velocity sensitivity
- » **Vel > Atk**  
Remaps Attack to Note Velocity

### 2 ► Unison

- » **Mode - OFF**
- » **Mode - ALT**  
Sets the unison mode to ALT; stereo position alternates L/R every note, width controlled by [WIDTH]
- » **Mode - UNI**  
Sets the unison mode to UNI; layers multiple samples and augments them for increased stereo presence
- » **Color**  
Utilizes neighboring samples from the library to a unique effect
- » **Width**  
Sets the stereo width
- » **Tune**  
Adjust pitch of unison layers

### 3 ► Filter

- » **Filter Type**  
Multimode filter can be set to low-pass [LP], band-pass [BP], or high-pass [HP]
- » **Cutoff Frequency**  
Filter cutoff frequency
- » **Resonance**  
Filter resonance amount
- » **ENV [Depth]**  
Depth of the filters EG
- » **ADSR**  
Typical envelope controls for the filter
- » **Vel Sens**  
Adjust the filter velocity sensitivity

### 4 ► Tremolo

- » **Mode**  
Choose between OFF, TREMOLO, or PAN; choose TREMOLO for a typical tremolo effect or choose PAN mode to modulate stereo position
- » **Depth**  
Set the depth [amount] of the effect
- » **Speed**  
Set the speed of the LFO [1/32 to 1/1]

### 5 ► Vibrato

- » **Mode**  
Choose between OFF, SINE or TRIANGLE; SINE and TRIANGLE modes switch between sine and triangle LFO wave shapes, respectively
- » **Depth**  
Set the depth [amount] of the effect
- » **Speed**  
Set the speed of the LFO [0.1Hz to 10Hz]

### 6 ► Modwheel

- » **On/Off**  
Enable ModWheel>Filter Depth routing
- » **Filter Depth**  
Set the depth [amount] of influence

## Retrocorda - FX Page



Effects displayed + listed in signal order

### 1 ► Drive

- » **Amount**  
Adjust the amount of tube coloration
- » **Gain**  
Adjust the amount of drive level
- » **Mix**  
Adjust the mix [dry/wet] ratio

### 2 ► Box Modeler

- » **Dry**  
Adjust the Dry volume level
- » **Wet**  
Adjust the Wet volume level
- » **IR Menu [Display]**  
Shows the currently selected impulse response; click to open a pull-down menu
- » **< [PREV]**  
Select the previous IR
- » **> [NEXT]**  
Select the next IR

### 3 ► Lezly

- » **Mode**  
TREMOLO – fast; 6.7Hz  
BRAKE – stopped  
CHORALE – slow; 1Hz

### 4 ► Chorus

- » **Width**  
Adjust the chorus width
- » **Amount**  
Adjust the effect intensity

### 5 ► Phaser

- » **Speed**  
Adjust the phaser speed
- » **Feedback**  
Adjust the feedback amount
- » **Depth**  
Adjust the effect depth

### 6 ► Delay

- » **Time**  
Adjust the delay time [1/32 to 1/1]
- » **Feedback**  
Adjust the feedback amount
- » **Mix**  
Adjust the mix [dry/wet] ratio

### 7 ► Reverb

- » Sparkverb™ with fixed crossovers at 250Hz and 11.78kHz
- » **Size**  
Adjust the reverb space [4-50m]
- » **Time**  
Adjust the decay time [0.5-50s]
- » **High Decay**  
Adjust the high decay multiplier [x0.1 - x10]
- » **Low Decay**  
Adjust the low decay multiplier [x0.1 - x10]
- » **Mix**  
Adjust dry/wet mix amount

### 8 ► Bypass

- » Global FX bypass; use to switch between clean signal [bypass on] and processed signal [bypass off]

# Retrocorda - Preset List

Presets included are practical configurations that should serve as a starting point for customization and exploration. Choose one that has a feel you like and scroll through the available layers and edit to taste.

## PRESETS

- Default Mono
- Default Stereo
- Emotional
- Fourmidable
- Harmonium
- Harpsy Mind
- Leymar Bob
- Lezlycorda
- Magic Lead
- Mati Bass Rice
- Mono Chaos
- Nostalgic Keys
- Perc Smooth Pad
- Phillidarka
- Piano Analog 1
- Piano Analog 2
- Processed Pad
- Radioactive
- Ragga Muffin
- Retro Bells 1
- Retro Bells 2
- Sad Steeldrums
- Soft Chill Keys
- Solo Clinton G
- Sweeperman
- Tortured Reality








## LAYERS

- 2' Normal
- 2' Vibrato + Reverb
- 4' Normal
- 4' Vibrato + Reverb
- 8' Normal
- 8' Vibrato + Reverb
- 4'+2' Normal
- 4'+2' Vibrato + Reverb
- 8'+4' Normal
- 8'+4' Vibrato + Reverb
- 8'+2' Normal
- 8'+2' Vibrato + Reverb
- 8'+4'+2' Normal
- 8'+4'+2' Vibrato + Reverb

## Links

---

### UVI

Home . . . . .	<a href="http://uvi.net/">uvi.net/</a> 
Soundbank Installation Guide . . . . .	<a href="#">installing_uvi_soundbanks_en.pdf</a> 
UVI Workstation User Guide . . . . .	<a href="#">uviworkstation_user_guide_en.pdf</a> 
Your Registered Product Serial Numbers and Download Links. . . . .	<a href="http://uvi.net/my-products">uvi.net/my-products</a> 
FAQ . . . . .	<a href="http://uvi.net/faq">uvi.net/faq</a> 
Tutorial and Demo Videos . . . . .	<a href="http://youtube.com/">youtube.com/</a> 
Support . . . . .	<a href="http://uvi.net/contact-support">uvi.net/contact-support</a> 

### iLok

Home . . . . .	<a href="http://ilok.com/">ilok.com/</a> 
iLok License Manager . . . . .	<a href="http://ilok.com/ilm.html">ilok.com/ilm.html</a> 
FAQ . . . . .	<a href="http://ilok.com/supportfaq">ilok.com/supportfaq</a> 

# RETRO ORGAN SUITE

## Credits and Thanks

### **Produced by UVI**

### **Recording / Editing / Sound Design**

Damien Vallet  
Kevin Guilhaumou  
Alain J Etchart

### **Software + Scripting**

Olivier Tristan  
Remy Muller

### **GUI, Graphic Design**

Nathaniel Reeves  
Anthony Hak

### **Documents**

Nathaniel Reeves  
Kai Tomita

### **Special Thanks**

Manu @ master-wave.com  
David @ egrefin.free.fr  
Midilive Studios @ midilive.fr



UVI.NET