

vtech[®]

Instruction Manual

KidiGo



INTRODUCTION

Chat, send messages and play games with the **VTech® KidiGo® Walkie Talkies DX!** The cool new design and built in torch helps you light the way while going on your very own adventures. Keep in touch indoors and out, at home or on the go! These child-safe two-way walkie talkies feature a digital connection that keeps your child's conversations secure, preventing other walkie-talkie users from hearing. Have lots of fun trying the different built-in voice effects! Little adventurers can also send messages back and forth by choosing from the fun built-in animations.

BACK



Wrist Strap Slot
(Wrist strap not included)



LED Light

Power Button

Push to Talk
Button

Games & Activities
Button

Torch Button

Microphone

Volume
Buttons

Mailbox
Button

Walkie Talkie
Button

Left, Right,
Up, Down
and OK
Buttons



KidiGEAR

INCLUDED IN THIS PACKAGE

- Two KidiGo® Walkie Talkies DX
- One Quick Start Guide

WARNING

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy, and should be discarded for your child's safety.

NOTE

Please save this manual as it contains important information.

ATTENTION

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes, cordons et vis d'emballage. Ils ne font pas partie du jouet.

NOTE

Il est conseillé de sauvegarder ce manuel d'utilisation car il comporte des informations importantes.information.

GETTING STARTED

The KidiGear™ Walkie Talkies Explorer is in try-me mode in the packaging. To exit try-me mode, press the Power Button to play the try me demo, then press any button except power button during try-me demo. When you see the search icon, it means that the Walkie-talkie has entered normal mode.

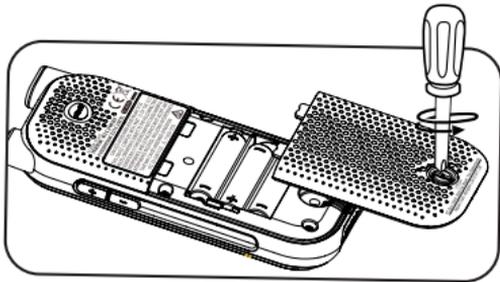
FIRST PAIRING

Put the two Walkie Talkies close together, turn them on and they will enter pair up setting( Q), press the **OK Button** on both units to connect. Once they are successfully connected, you will enter Walkie Talkie mode. The two units that have been connected will be automatically connected next time.

You can enter the set-up menu at any time by pressing the **Game & Apps Button**. Then, press the **OK Button** to enter pair up setting.

BATTERY INSTALLATION

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the back of the unit, turn the battery lock anticlockwise and slide the cover off.
3. Install 3 new AAA (LR03/AM-4) batteries into both Walkie Talkies following the diagram inside the battery compartment. (The use of new alkaline batteries is recommended for maximum performance).
4. Replace the battery cover and turn the battery lock clockwise.



WARNING:

Adult assembly required for battery installation.

Keep batteries out of reach of children.



ATTENTION :

Les piles ou accumulateurs doivent être installés par un adulte.

Tenir les piles ou accumulateurs hors de portée des enfants.

IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.

- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

RECHARGEABLE BATTERIES

- Remove rechargeable batteries (if removable) from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

IMPORTANT : INFORMATIONS CONCERNANT LES PILES

Les piles fournies avec le produit permettent de tester le jouet en magasin mais ne sont pas des piles longue durée.

- Mettre en place les piles ou les accumulateurs en respectant les polarités + et -.
- Ne pas mélanger des piles ou des accumulateurs neufs avec des usagés.
- Ne pas mélanger différents types de piles : alcalines, zinc-carbone et rechargeables.
- Seules des piles du type recommandé doivent être utilisées.
- Ne pas mettre les bornes d'une pile ou d'un accumulateur en court-circuit (en reliant directement le + et le -).
- Retirer les piles ou les accumulateurs en cas de non-utilisation prolongée.
- Enlever les piles ou les accumulateurs usagés du jouet.
- Ne les jeter ni au feu ni dans la nature.

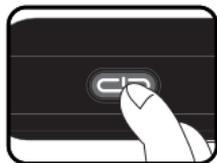
PILES RECHARGEABLES :

- Enlever, lorsque c'est possible, les accumulateurs du jouet pour les recharger.
- Les accumulateurs ne doivent être chargés que sous la surveillance d'un adulte.
- Ne pas tenter de recharger des piles non rechargeables.

PRODUCT FEATURES

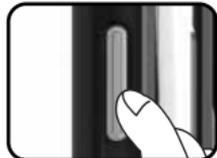
1. Power Button

Press the **Power Button** to power on the Walkie Talkie. Press the button again to power off the Walkie Talkie.



2. Push to Talk Button

Press and hold the **Talk Button** in Walkie Talkie mode to transmit your voice to the other Walkie Talkie.



3. Games & Activities Button

Press the **Games & Activities Button** to enter the games, activities and set-up menu.



4. Walkie Talkie Button

Press the **Walkie Talkie Button** to enter Walkie Talkie mode.



5. Mailbox Button

Press the **Mailbox Button** to enter the menu and choose an animated message or a wish to send to the other Walkie Talkie.



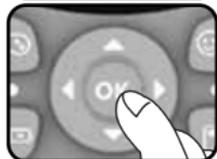
6. Torch Button

Press the **Torch button** to turn on the LED light and press it again to turn the torch off.



7. Left, Right, Up, Down and OK Buttons

Press the **Left, Right, Up, Down** or **OK Buttons** to make selections or to play games.



8. Volume Buttons

Press the **Volume Buttons** to adjust the volume.



9. Wrist Strap Slot

Insert a strap here (not included) to secure the **KidiGear™ Walkie Talkies** to your wrist.



10. Automatic Shut Off

To preserve battery life, the **KidiGear™ Walkie Talkies Explorer** will automatically turn off around 30 minutes without input. Turn the Walkie Talkies on again by pressing the Power Button.

Press the **Game & Activities Button** to enter the games, activities and set-up menu. Enter the set-up menu and select the automatic shut off time. The shorter the automatic shut off time you set, the more power you save.

Screen Icon Descriptions

	Walkie Talkie Mode
	Mailbox Mode If the star is light up the message has not been read
	Game Mode Shows you if you are Player 1 or Player 2
	Timer
	Show the Connectivity Status

ACTIVITIES

1. Walkie Talkie Mode

Press the **Left** and **Right Buttons** to choose one of the three funny voice effects (bird, hippo or robot), press and hold the **Talk Button** to talk. Release the **Talk Button** when you are not speaking. Speak closely to the microphone for the best performance.

Press the **Up** and **Down Buttons** to choose a sound and press the **OK Button** to send the sound to the other Walkie Talkie.



2. Mailbox Mode

In this mode, you can send messages and view unread messages.

2.1 There are two activities in sending Mailbox Mode.

a) Send pre-set message

Press Left or Right Button to select one of the pre-set messages, and then press the OK Button to send. Other player will receive an animated message.

b) Blow a wish

Press the Left or Right Button to select a wish and press the OK Button to send it. After the other player receives the wish, they can blow in to the microphone or press the OK Button to open the wish.

2.2 After entering view unread message mode, press the **OK button** to read the latest message.

3. Games & Activities

In this mode, you can play games or change your setting. Press the **Left** or **Right Button** to scroll through the menu options and select a game or setting.

3.1 There are four two-player games and two one-player games. If you select the two-player mode, it will send an invitation to the other Walkie-talkie.

I) Insect Collector (one or two player game)

Press the **Up** or **Down Buttons** to move the net and rescue the requested insects. Collect as many requested insects as you can within the time limit to unlock more levels. Players need to avoid the objects. For two-player mode, see how many insects can be rescued altogether.



II) Water Drops (one or two player game)

Press the **Left** or **Right Button** to move the bucket to collect the water drops. The more water droplets you collect the bigger the flower will grow. Collect as much water as you can in the time limit to unlock more levels. Control the bucket as well as avoiding the objects. In two-player mode, you can collect more water together and the plant will grow quicker.



III) Monster Creator (one or two player game)

In one-player mode the program will randomly pick half of the monsters body and you will pick the other half. When the time is up both halves will be placed together to form the final creation.

In two-player mode, each player will be able to pick half of the monsters body. When the time is up both halves will be placed together to form both players creation.



IV) Power Generator (one or two player game)

Blow into the mic to let the wind mill spin to generate power. Check which objects can generate the most power within the time limit. In two-player mode, see if you can generate more power working together.



V) Voice Changer (one player)

Press the **Left** or **Right Buttons** to choose one of the three funny voice effects (bird, hippo or robot) and press the **OK Button** to start



speaking until the progress bar ends. The current character voice will be played when you finish recording. You can press the **Left** or **Right Buttons** to play your chosen characters voice.

VI) Card Creation (one player)

Design your own cards and send them to the other player.

Press the **Left** or **Right Buttons** to select the frame, object or stamp. Press **OK Button** to confirm the selection. Press the 4 arrows buttons to move the object or stamp. Once the player has finished creating their card they can send it to the other player or save it for later.



Note: The player can save up to three cards, at a time. To create more cards delete one of the three saved cards before a new card can be created.

3.2 Settings

I) Pair Up

To pair up the two units, turn on both the **KidiGear™ Walkie Talkies Explorer** press the **Games & Activities button** and go into the settings menu. Choose to `Pair Up` from the menu screen. Before starting the Pair up, place the two units next to each other and press the **OK button** at the same time to start Pairing up. After successfully finding each other, they will automatically connected.

II) Automatic Shut-Off

III) Press the **Up** or **Down Buttons** to choose the Automatic Shut-Off time, and press the **OK Button** to confirm.

IV) Notification

Press the **Up** or **Down Buttons** to choose a notification sound, and press the **OK Button** to confirm.

V) Language

Press the **Up** or **Down Buttons** to choose a language and press the **OK Button** to confirm.

4. Torch Mode

Press the **Torch button** to turn on the LED light, you have two ways to light your way and explore. Press the **Left or Right Buttons** to choose between normal or flashing lights. Then press the **Torch Button** again to turn off.

Incoming Messages or Game Invitation

You can receive an incoming message and game invitation anytime the Walkie Talkies are on. You can receive a walkie talkie invitation during game play. Press the Left or Right Button to select accept or reject. Then press the OK Button to confirm.

Note: If you receives an incoming message while you are playing a game, the star on the status bar will flash. You can check it in the mailbox later.

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries if the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

1. Turn the unit **Off**.
2. Interrupt the power supply by removing the battery.
3. Let the unit stand for a few minutes, then replace the battery.
4. Turn the unit **On**. The unit should now be ready to use again.
5. If the unit still does not work, replace with a new set of battery.

IMPORTANT NOTE:

If the problem persists, please call our **Consumer Services Department** at **1-800-521-2010** in the U.S., **1-877-352-8697** in Canada, or visit our website **vtechkids.com** and fill out our **Contact Us** form located under the **Customer Support** link. Creating and developing VTech products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to contact us with any problems and/or suggestions you might have. A service representative will be happy to help you.

FCC STATEMENT

NOTE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device contains licence-exempt transmitter(s)/receiver(s) that comply with Innovation, Science and Economic Development Canada's licence-exempt RSS(s). Operation is subject to the following two conditions:

- (1) This device may not cause interference.
- (2) This device must accept any interference, including interference that may cause undesired operation of the device.

L'émetteur/récepteur exempt de licence contenu dans le présent appareil est conforme aux CNR d'Innovation, Sciences et Développement économique Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes :

- (1) L'appareil ne doit pas produire de brouillage;
- (2) L'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement.

CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Supplier's Declaration of Conformity 47 CFR § 2.1077 Compliance Information

Trade Name: VTech®
Model: 5725
Product Name: VTech® KidiGo® Walkie Talkies DX!
Responsible Party: VTech Electronics North America, L.L.C.
Address: 1156 W. Shure Drive, Suite 200
Arlington Heights, IL 60004
Website: vtechkids.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

CAN ICES-003(B)/NMB-003(B)



WARNING:

CHOKING HAZARD—Small parts.
Not for children under 3 yrs.



AVERTISSEMENT:

RISQUE DE SUFFOCATION—Petites
pièces. Ne convient pas aux enfants
de moins de 3 ans.

**Visit our website for more
information about our products,
downloads, resources and more.**

www.vtech.co.uk
www.vtech.com.au

