What's in the box?

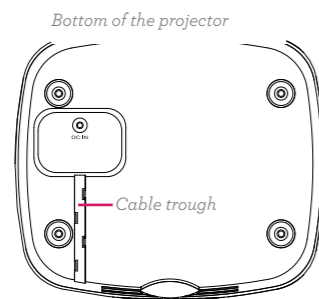(1) Projector   (1) Power adapter   (3) Image wheels

Getting started

1. PLUG IN THE PROJECTOR

Plug the right-angle end of the power adapter into the **DC IN** jack on the bottom of the projector.

Run the cable through the cable trough on the bottom of the projector. Then place the projector on a flat surface.

Plug the other end of the power adapter into a working outlet or surge protector.

Bottom of the projector

Cable trough

2. LOAD AN IMAGE WHEEL

On the back of the projector, slide the image wheel door into the **FOR DISC ACCESS** position.
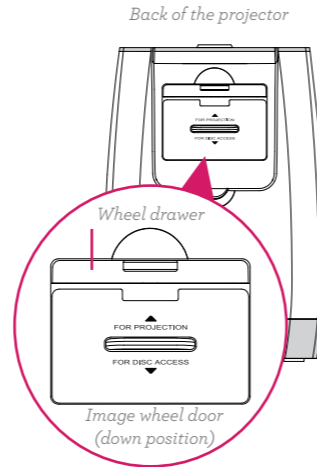
Take out the wheel drawer above the image wheel door.

Please an image wheel on the wheel drawer. Make sure the **UP** label is facing up.

Put the wheel drawer back into the image wheel door.

Slide the image wheel door up, into the **FOR PROJECTION** position.

IMPORTANT: *The projector will not illuminate unless the image wheel door is in the up (***FOR PROJECTION***) position.*

Back of the projector

Wheel drawer

FOR PROJECTION
FOR DISC ACCESS

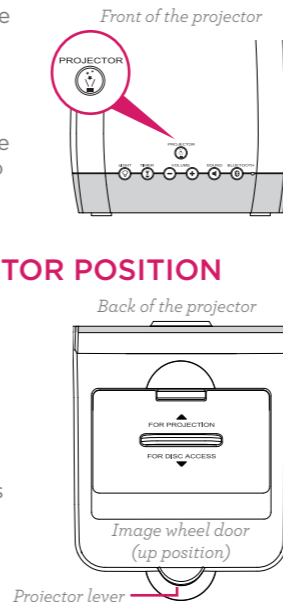*Image wheel door (down position)*

3. TURN ON THE PROJECTOR

To turn the projector on: Press the **PROJECTOR** button on the front of the projector.

To adjust brightness of the projector (or turn it off): Press the **PROJECTOR** button repeatedly to cycle through the settings (high, medium, low, and off).

Front of the projector

PROJECTOR

4. ADJUST THE PROJECTOR POSITION

Make sure the image wheel door on the back of the projector is in the **FOR PROJECTION** position (pushed up).

Pull the projector lever below the image wheel door to adjust the projector position so that it points where you want.

Back of the projector

FOR PROJECTION
FOR DISC ACCESS

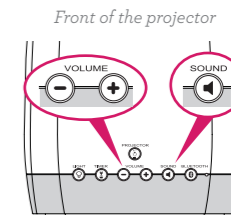*Image wheel door (up position)*

Projector lever

Everyday use

PLAYING SOUNDS

The Project Nursery Sight + Sound Projector offers a variety of soothing lullabies and nature sounds, as well as white noise, to calm baby.

To cycle through these sounds: Press the **SOUND** button on the front of the projector. Each press goes to a different selection.

To adjust the volume: Press the **VOLUME –** or **+** button.

To turn sounds off: Press the **SOUND OFF** button on the top of the projector

Front of the projector

VOLUME   SOUND

FCC Warning

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- ▶ -Reorient or relocate the receiving antenna.
- ▶ -Increase the separation between the equipment and receiver.
- ▶ -Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- ▶ -Consult the dealer or an experienced radio/TV technician for help.

PAIRING WITH YOUR PHONE (BLUETOOTH)

The Project Nursery Sight & Sound Projector can also play music from your smartphone or other Bluetooth device. Here's how to set it up.
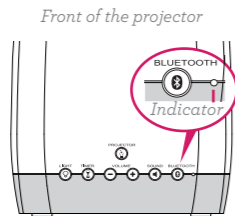
Press and hold the **BLUETOOTH** button on the front of the projector until the indicator light next to this button starts blinking.

Front of the projector

BLUETOOTH
Indicator

Enable Bluetooth on your smartphone or other device (if it isn't already enabled).

Choose "**Sight+Sound**" from the list of pairing options on your smartphone. (If it's not in the list, choose "**Scan**" from your phone's Bluetooth menu.)

The speaker gives an audio signal when it's finished pairing and connecting to your smartphone. The indicator turns solid blue.

Note: The process of enabling Bluetooth and connecting varies from device to device. See your device's owners manual for more information and specific instructions.

Bluetooth Wireless Connection Tips

• Make sure the Bluetooth capability of your device is turned on.

• The Bluetooth wireless connection works up to a range of roughly 33 feet (10 meters). This range may vary, however, based on other factors, such as room layout, wall material, obstacles, your device's Bluetooth performance, etc. If you're having problems connecting to this speaker, move closer to it.

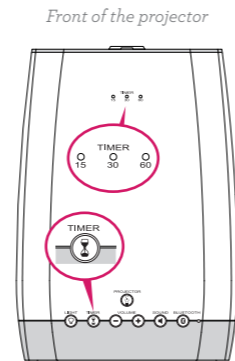• If your device asks you for a password to connect, use "0000".

USING THE TIMER

The timer shuts the projector and sound off automatically after a set amount of time.

To set the timer: Press the **TIMER** button on the front of the projector.

The **TIMER** indicator on the top front of the projector shows the amount of time on the timer: **15**, **30**, or **60** minutes.

Press **TIMER** to cycle through these options or turn the timer off.
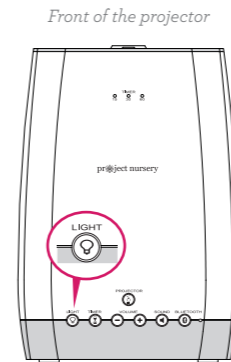
Front of the projector

USING THE LIGHT

The front of the Sight & Sound Projector offers soft area illumination in three levels of brightness, to complement the projector lighting.

To turn the light on: Press the **LIGHT** button on the front of the projector.

To adjust or turn off the light: Press the **LIGHT** button repeatedly to cycle through the settings (high, medium, low, and off).

Front of the projector

Questions?

Just call 1-844-393-7338 or visit ProjectNursery.com

PNP100 QSG 00

SIGHT & SOUND PROJECTOR

Quick Start Guide