

Logo	Spy Gear
Name	Spy Seeker
Descriptor	Remote tracking device
Arrow / burst	
SKU No.	
Small Parts	
Age Grading	Ages 6 and Up
Copyline	Important: Please save this instruction sheet. It contains valuable product information!
Feature Callouts	Bug Tracker On/Off Buttons LED power indicator Sensor Grid

Subhead 1

PLAYING WITH YOUR SPY SEEKER:

1. ADULTS: Install the batteries (see below for directions)
2. Turn the **Bug** (small pod) on by pushing power button. LED indicator will illuminate.
3. Turn the **Seeker Unit** (large pod) on by pushing power button. LED indicator will illuminate.
4. Stash the Bug in something you wish to track down (like a backpack) or have a friend hide it for you to find.
5. The Seeker Unit will beep and light up depending on how close you are to the Bug.
6. Blue lights and slow beeping mean you're in range but farther away (COOL)
7. Yellow lights and medium beeping mean you're getting close (WARM)
8. Red lights and fast beeping mean you're very close (HOT!)
9. If the lights and beeping stop, but the indicator LED is still on, then you're out of range.

PLAY TIPS:

- Have a friend hide with the Bug in their pocket, then try to find them!
- Treasure Hunt: Using a stopwatch, see who can locate the Bug first!
- Bomb Squad: Set a timer, then try to find the Bug before time is up!

Batteries/Subhead

BATTERY INFORMATION:

Spy Seeker takes 6 AAA batteries (3 for the Transmitter, 3 for the Seeker).

ADULTS: To install or change batteries (each unit)

1. Using a Philips screwdriver, loosen the screw on the battery cover. The screw will not fall out.
2. Remove the cover.
3. Install three fresh AAA alkaline batteries in each unit, following the diagram engraved inside the battery box.
IMPORTANT: Make sure to install batteries in each unit AS SHOWN: two up, one down. If your Seeker does not work, double check the battery positions.
4. Reinstall the battery cover and tighten the screw.

Battery Safety:

1. Only adults should install and replace batteries.
2. Do not recharge non-rechargeable batteries.
3. Remove dead or exhausted batteries.
4. Insert batteries correctly. Match positive and negative signs.
5. Do not place anything across the battery terminals.
6. Only use the batteries specified above.
7. Do not use rechargeable batteries
8. Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
9. Do not mix old and new batteries.
10. Do not dispose batteries in a fire; they may explode.
11. Dispose of batteries safely

FCC legal

Device operates at 915MHz

Logo

Wild Planet

UPC

Spy Seeker

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Consumers

If you have any questions, please contact us at 1-800-247-6570.

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