

# RF-170 Laser Mouse

## SETUP

1. Remove the mouse's battery door.
2. Insert two AA alkaline batteries (included) into the battery compartment. The batteries face in opposite directions. The direction of each battery is marked.
3. Replace the battery door.
4. Plug the receiver into a USB port on your computer. Do not place receiver on or in a metal cabinet, or near other equipment and strong EMI sources.

## SELECT ADDRESS

When delivered, your RF-170 operates on address zero. You may leave it on address zero. However, while on address zero, your computer may receive and respond to signals from other Wireless Computing products.

1. Press and release the black button on the underside of the receiver. The LED on top of the receiver begins blinking.
2. If you purchased your RF-170 together with a Wireless Computing keyboard, first select an address on the keyboard. Refer to the keyboard instructions for what keys or buttons to press. If you do not have a Wireless Computing keyboard, continue to the next step.
3. While the LED on the receiver blinks, press the black SELECT button on the underside of the mouse. This sets the mouse and receiver to one of 65,000 random addresses. The receiver LED blinks for 30 seconds. This 30-second blinking cycle starts again each time a product is selected.

## OPERATION

The RF-170 Wireless Laser Mouse is designed to operate reliably at distances of 100 feet (30 meters). Operating range will vary depending on positioning of the receiver, mouse, nearby sources of interference and other factors.

Pressing a button, rolling the scrollball up/down, or moving the mouse makes the LED flash green on the top of the mouse, and the LED on the receiver blink green.

When the mouse's batteries are low, the LED blinks in a characteristic on/off pattern. If you see your mouse's LED blinking when it is not being moved, lift the mouse from the tabletop. If the LED continues blinking, replace the batteries.



## TROUBLESHOOTING

### The receiver LED is not lit

- Ensure that the computer is powered on and the receiver is connected to computer.

### Mouse cursor does not move

- If the LED on the mouse flashes all red, select the address.
- If the LED flashes mixed red and green, reposition the receiver away from other equipment and as high as possible. Also, ensure the distance between the mouse and receiver is no more than 100 feet.
- If the LED does not flash at all, replace the mouse's batteries.
- Unplug the receiver and plug it back into the computer.

### The RF-170 works, but other Wireless Computing keyboards and mice don't

- The other devices aren't set to the receiver's address. Select the address on all devices.

### Cursor moves by itself or keystrokes appear from nowhere

- Your receiver is within range another Wireless Computing product set to the same address. Re-select the address.

## FOR FURTHER ASSISTANCE

Visit [www.wireless-computing.com/support](http://www.wireless-computing.com/support) or call customer support at 512.263.2205 between 9:00 - 5:00 Central Time.

## FCC INFORMATION

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

FCC ID:  
L7MR170 RF-170 Wireless Laser Mouse  
L7MR019 RF-019 Dual Antenna Receiver

## ADDITIONAL INFORMATION

For use with UL Listed, CSA approved personal computers. Not intended for use in machinery, medical or industrial applications. Do not use in aircraft or hazardous locations.

Caution: Any changes or modifications not expressly approved by Wireless Computing could void your authority to operate this device. No parts are user serviceable.