Blue Hat Toy Company
SPEEDBUMPERS
HEAD-2-HEAD RC VEHICLES
WARNING! CHOKING HAZARD – Small parts. Not suitable for children under 3 years.
CRASHING SOUND EFFECTS!
Rider Ejects When Bumper Is Hit
Two Vehicles/Remote Controls For Thrilling Two-Player Battles
Wireless Remote Control
Built-In Sound Effects
TWO VEHICLES INCLUDED
OMNI-DIRECTIONAL OPERATION
2X RC CONTROLLERS INCLUDED
EXCITING TWO-PLAYER ACTION!
Colors and styles may vary.
Each vehicle requires 3 "AAA" 1.5V alkaline batteries (not included).
Each remote control requires 2 "AAA" 1.5V alkaline batteries (not included).
See bottom panel for important battery information.
BATTERY OPERATED PLAY VEHICLE
AGES 6 AND UP
RIDER EJECTS WHEN CAR IS BUMPED!
NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.
Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
BATTERY WARNING:
• Do not mix alkaline batteries, standard (carbon-zinc) or rechargeable (Nickel-Cadmium) batteries.
• Do not mix old and new batteries.
• Non-rechargeable batteries are not to be recharged.
• Rechargeable batteries are to be removed from the item before being charged.
• Rechargeable batteries are only to be charged under adult supervision.
• Exhausted batteries should be removed immediately and must be recycled or disposed of properly according to state or local government ordinances and regulations.
• The supply terminals are not to be short-circuited.
• Only batteries of the same or equivalent type as recommended are to be used.
• Batteries are to be inserted with the correct polarity.
• Do not dispose of batteries in a fire - batteries may leak or explode.
KEEP THIS PACKAGE FOR REFERENCE AS IT CONTAINS IMPORTANT INFORMATION
OPERATING INSTRUCTIONS
Each vehicle requires 3 "AAA" 1.5V batteries (not included). Each remote control requires 2 "AAA" 1.5V batteries (not included). When changing batteries, adult supervision is required. Use alkaline batteries for best performance.
1. Carefully remove items from the package.
2. Locate the battery compartment on the bottom of each vehicle, and the handle of each remote.
3. Loosen the screws and remove the battery doors.
4. Insert "AAA" batteries while observing the correct polarity in each compartment (see diagrams).
5. Replace the battery doors and tighten the screws.
7. Switch both the car and remote power switches to the "ON" position. The switch is on the bottom of the car.
NOTE: For best operation, operate bumper vehicle on hard surface.
Car requires 3 "AAA" 1.5V batteries (not included).
Remote requires 2 "AAA" 1.5V batteries (not included).
FORWARD, BACKWARD
LEFT, RIGHT
ON/OFF
ATTACHING THE RIDER
1. Insert the white peg (located on bottom of rider) into the hole on the vehicle's seat.
2. Gently press down until the rider clicks into place.
PEG
HOLE
SIDE BUMPER
ON/OFF
EJECTING THE RIDER
There are bumpers located on the sides of each vehicle (one on each side). The object of the game is to knock the opposing rider off of its vehicle by making contact with one of the two bumpers.
NOTE: Bumpers can also be activated by walls and other objects.
1636398 (18051)
Made in China
This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.
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However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
Reorient or relocate the receiving antenna.
Increase the separation between the equipment and receiver.
Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
Consult the dealer or an experienced radio/TV technician for help.