

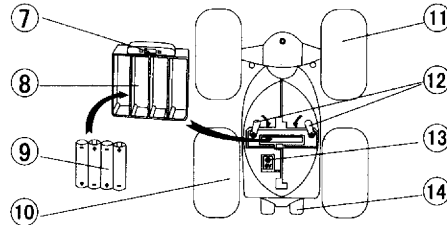
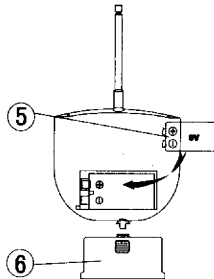
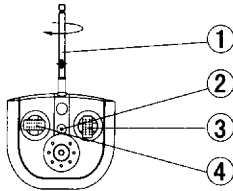
# OPERATION MANUAL

- Not suitable for children under 3.
- Read through this manual before use.
- Use under adult's guidance.

## FEATURE

- Channel:4
- Transmitter
- 9v battery

Car ● use 4 "AA" charge batteries



Transmitter

Car

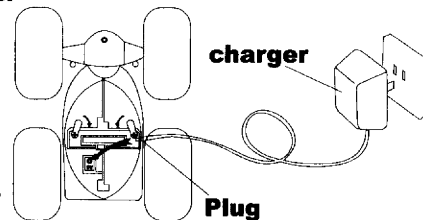
- |                       |                  |                      |                   |
|-----------------------|------------------|----------------------|-------------------|
| 1. Aerial             | 5. 9v battery    | 9. 4 "AA" battery    | 13. charging jack |
| 2. Indicator          | 6. battery cover | 10. Rear wheel       | 14. tail wheel    |
| 3. F/B Run joy stick  | 7. power witch   | 11. front wheel      |                   |
| 4. L/R Turn joy stick | 8. battery box   | 12. battery box lock |                   |

## CHARGE

1. Insert the charger in the 220v slot.
2. Insert the charger output in the charging jack under the chassis.
3. Switch on the car.
4. 6 hours for charge is better.

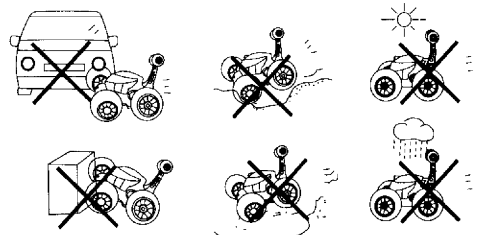
### Warning:

1. Use 6v charger of our company is necessary, Damage will occur if use other charger.
2. Do not forget switch "on" of the car.
3. Do not charge battery over 6 hour, over charge will period make the battery's use period shot.
4. Do not charge the batteries that can not be rechargeable.



## SAFETY CAUTIONS

- Never give this toy to children under 3.
- Playing caution, keep your fingers, hair, and clothes away form the wheels to avoid accidental damages.
- Do not try to catch the car by hand while it is in action.
- Keep the transmitter and the car away from any heat sources, such as electric stove, gas stove, or strong sunlight.
- Do not play with it in a dangerous place, such as on a road, or on a slope.
- Do not wet the car. Do not play with it outdoors in a rainy day.
- Do not play with it on the sands.
- Do not allow children to disassemble the transmitter or the car by themselves.
- If the car is broken during use, it should be checked by adult or repaired, when necessary , by professional technician before it can be reused.

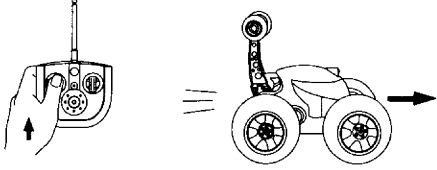
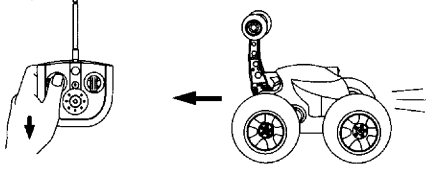
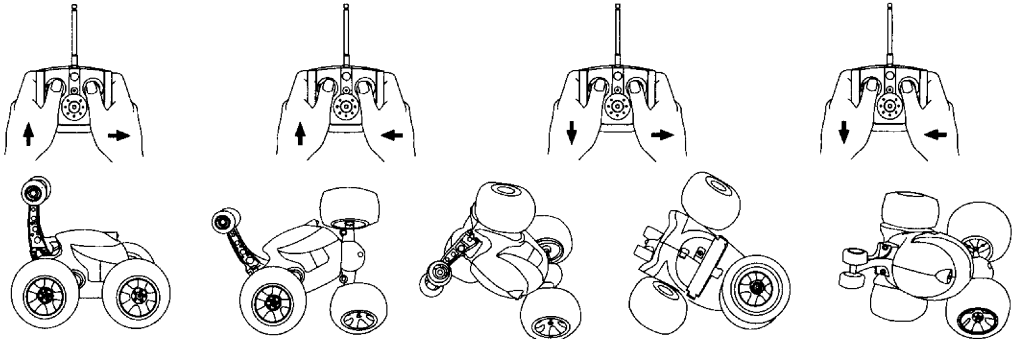
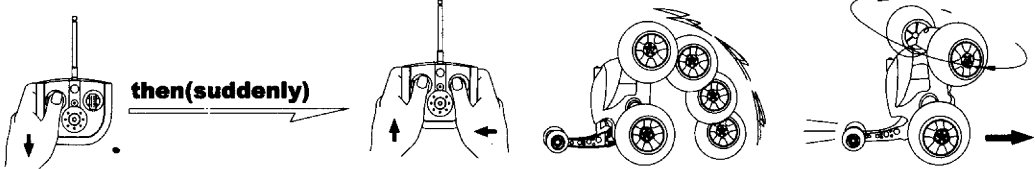
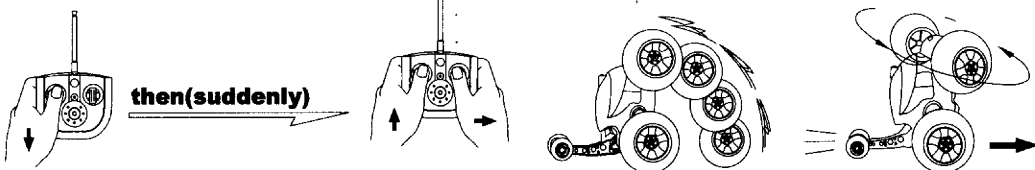


## OPERATION

**1. Pull out the aerial.**

**2. Turn on the switch of transmitter and car.**

**3. Use the stick on the transmitter to control the car to run and perform various stunts.**

<p><b>① Forward Run</b></p> 	<p><b>② Backward Run</b></p> 
<p><b>③ Rollover stunts</b></p> 	
<p><b>④ Stunt with Front Wheels Rotating Clockwise</b></p> 	
<p><b>⑤ Stunt with Front Wheels Rotating Counterclockwise</b></p> 	

**Notes: If the car slows down during actions or becomes unable to roll over smoothly, it may be caused by insufficient power. Charge the batteries when necessary.**

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## **FCC STATEMENT:**

“Modifications not authorized by the manufacturer may void users authority to operate this device”

## **NOTE:**

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.