



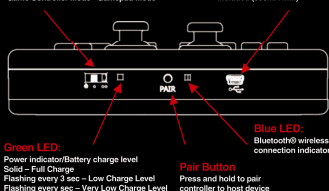
Getting to Know Your Controller



Gaming Side

Mode Selector Switch
Game Controller Mode - Gamepad Mode

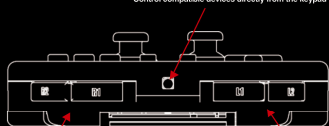
USB charging port:
Charge controller with supplied cable and 5 volt wall charger included (300mA min)



Green LED:
Power indicator/battery charge level
Solid - Full Charge
Flashing every 3 sec - Low Charge Level
Flashing every sec - Very Low Charge Level

Blue LED:
Bluetooth wireless connection indicator

Pair Button
Press and hold to pair controller to host device



Infra-Red LED:
Control compatible devices directly from the keypad

Trigger Buttons (R1/R2)
Control in-game functions, and right mouse click (keypad active)

Trigger Buttons (L1/L2)
Control in-game functions, and right mouse click (keypad active)

Using Your GameStop Keyboard Controller

Basic Functions

Power on your controller using the sliding Mode Selector switch located on the side of the controller.

Switch position 1 - Game Controller mode
Switch position 2 - Gamepad mode

Game Controller mode sends standard keyboard inputs to control the host device. Gamepad signals are transmitted when position 2 is selected.

Charging the Controller

Charge the controller battery with the supplied cable and 5 volt wall charger. Unit may also be charged using a USB port (300mA) from a PC. To charge, first plug mini USB connector into controller then into charging device. When charging, the Power indicator will flash until the battery is fully charged then turn off. The controller may be used as it is charging.

Note: Charging time is based on condition of battery and charging supply.

Connecting to Your Tablet (or Android Device)

Prepare your tablet using the following settings in the Settings Menu on the tablet.

1. Select > "Language & Input"

2. Select > "English (US) Keyboard (Android Keyboard)"

Note: If these settings are already selected, proceed to the Wireless & Networks screen to connect the controller.

Turn on controller to position 1 (or position 2 for Gamepad) and prepare tablet by using the following procedure:

1. Select > "Settings" from tablet home screen

2. Select > "Wireless & Networks" > Bluetooth On

3. Select > "Find nearby devices"

4. Select > "Scan for devices"

5. While tablet is scanning for devices, press and hold the "Pair" button on the side of the controller. Release the button when the blue light begins to flash. The controller is now in "discoverable mode".

6. Select > "GS KB controller" (or GS Gamepad) when it appears on tablet screen. Once selected, the controller will attempt to connect to tablet. When the connection is successfully completed, the Bluetooth LED will turn solid and the controller will indicate "Connected" in the Paired Devices menu. It is now ready to be used for gaming or typing. Pairing must be completed within 60 seconds. Repeat steps 3-6 if controller does not connect on the first attempt. The next time the controller is powered on, it will attempt to automatically connect to the last connected device. To reconnect, simply turn on the device, then power on the controller.



Note: Controller may appear as a MAC address on some tablets.

How to Use the Intelligent Keypad Functions

To use the keypad for typing on the host device, open the lid then press the Stop button for 2 seconds to activate keypad. Once active, the keypad backlight will illuminate indicating that the keys are now ready for use. The controller will remain in the keypad mode until it is deactivated. To deactivate the keypad, simply press and hold the Stop button again for 2 seconds to return to gaming.

Important: When the keypad is active, all controls on the gaming side of the controller are disabled.

If no key on the keypad is pressed within 8 seconds, the backlight will turn off to conserve battery power sending the controller into Sleep mode (See Sleep Mode).

Note: Changing modes does not require the controller to be powered off. The controller may be switched from the gaming side to the keypad side and back again without the need to reconnect to the host device or turn off the controller.

Mouse Function (Keypad Side Active)

On screen mouse movements may be made by using the trackball. Select items by depressing the trackball. Mouse click functions are as follows:

Left Click - R1 or R2 button

Right Click - L1 or L2 button

Important: This functionality is only available when the keypad is active.



Sleep Mode (Keypad Side Active)

If left unattended, the controller will go to sleep after 8 seconds of inactivity (when the keypad side is active). This is done to conserve battery power. The trackball LED will flash, indicating the controller has gone into Sleep mode. After several minutes, the blue LED may turn off, though the controller is still operating and connected. To wake the controller, simply press any key on the keypad or move the trackball and continue typing.

Gaming Mode Basics

Gamepad Mode

Many games utilize the enhanced functionality of the Gamepad feature to control game play. To take advantage of these enhancements, simply slide the power switch to position 2. After the controller is connected, it will transmit only Gamepad signals to the host device.

Note: Games that are not Gamepad compatible may not work as expected.

Game Controller Mode

To use the controller in this mode, place the power switch to position 1. When operating in this mode, the controller transmits keystrokes to control the host device. All GameStop approved games operate well in the Game Controller mode. Visit www.GameStop.com/gaming-tablets for all GameStop controller compatible games.

Using the Media Keys

Play/Pause - Play or pause audio or video

Skip Forward - Skip to next track

Skip Back - Skip to previous track

Record - Record audio or video (not a tablet function)

Stop - Stop recording (not a tablet function)

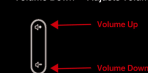
Mute - Silence host device (does not work on all tablets)



Audio Controls

Volume Up - Adjusts volume level higher

Volume Down - Adjusts volume level lower



WirelessKeyboardController

For Android Tablets

UserGuide

1 Year Limited Warranty

Thank you for purchasing the GameStop Wireless controller. GameStop, Inc. ("GameStop") warrants to you, the original purchaser of the Product, that the Product shall be free from defects in the original manufacture of the material or workmanship for one (1) year (the "Warranty Period") from your date of purchase. If a defect covered by this Limited Warranty occurs during the Warranty Period, GameStop will elect to either repair or replace the Product, in its sole discretion and at no cost to you. This Limited Warranty is only available to consumers within the United States. This Limited Warranty does not apply to: (a) normal wear and tear or abusive use; (b) industrial, professional or commercial use; or (c) if the product has been tampered with or modified. Your sole and exclusive remedy is repair or replacement of your Product. In no event shall GameStop's liability exceed the original purchase price of the product and IN NO EVENT SHALL GAMESTOP BE LIABLE FOR ANY INCIDENTAL, INDIRECT, SPECIAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF ANY BREACH OF ANY EXPRESS OR IMPLIED WARRANTY ON THIS PRODUCT OR FROM DELAYS IN SERVICES OR REPLACING THE PRODUCT. GAMESTOP MAKES NO OTHER EXPRESS WARRANTIES WITH RESPECT TO THE PRODUCT. ALL EXPRESS AND IMPLIED WARRANTIES FOR THE PRODUCT, INCLUDING, BUT NOT LIMITED TO, ANY IMPLIED WARRANTIES OF AND CONDITIONS OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE WARRANTY PERIOD AND NO WARRANTIES, WHETHER EXPRESS OR IMPLIED, WILL APPLY AFTER THE WARRANTY PERIOD. SOME STATES DO NOT ALLOW LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS, SO THE ABOVE LIMITATION MAY NOT APPLY TO YOU. THIS LIMITED WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY ALSO HAVE OTHER RIGHTS, WHICH VARY FROM STATE TO STATE. All service under this Limited Warranty is contingent upon provision of proof of purchase verified by either a sales receipt or packing slip (Internet orders). To obtain service under this Limited Warranty, please return the item to your nearest GameStop store together with such proof of purchase. If you are not reasonably able to return the Product to a GameStop retail location, please call (800) 883-8895 or visit www.gamestop.com/warrantyclaim to arrange for service. Patent pending. All rights reserved. GameStop name and logo are trademarks of GameStop, Inc. All other products and brand names are trademarks or registered trademarks of their respective owners. Caution: The user is cautioned that changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: a) Reorient or relocate the receiving antenna. b) Increase the separation between the equipment and receiver. c) Connect the equipment into an outlet on a circuit different from that to which the receiver is connected. d) Consult the dealer or an experienced radio/TV technician for help. This equipment complies with FCC and IC radiation exposure limits set forth for an uncontrolled environment. End user must follow the specific operating instructions for satisfying RF exposure compliance. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter. This device complies with Part 15 of FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.