Table 81 Dynamic DNS (continued)

LABEL	DESCRIPTION
Dynamic DNS server auto detect IP Address	Select this option only when there are one or more NAT routers between the ZyXEL Device and the DDNS server. This feature has the DDNS server automatically detect and use the IP address of the NAT router that has a public IP address. **Note: The DDNS server may not be able to detect the proper IP address if there is an HTTP proxy server between the ZyXEL Device and the DDNS server.**
Use specified IP Address	Type the IP address of the host name(s). Use this if you have a static IP address.
Apply	Click **Apply** to save your changes to the ZyXEL Device.
Cancel	Click **Cancel** to begin configuring this screen afresh.

15

Remote Management Configuration

This chapter provides information on configuring remote management.

15.1 Remote Management Overview

Remote management allows you to determine which services/protocols can access which ZyXEL Device interface (if any) from which computers.

When you configure remote management to allow management from the WAN, you still need to configure a firewall rule to allow access.

You may manage your ZyXEL Device from a remote location via:

- Internet (WAN only)
- ALL (LAN and WAN)
- LAN only,
- Neither (Disable).

When you choose WAN only or LAN & WAN, you still need to configure a firewall rule to allow access. See Appendix E on page 311 for details on configuring firewall rules.

To disable remote management of a service, select **Disable** in the corresponding **Access Status** field.

You may only have one remote management session running at a time. The ZyXEL Device automatically disconnects a remote management session of lower priority when another remote management session of higher priority starts. The priorities for the different types of remote management sessions are as follows.

1. Telnet
2. HTTP

15.1.1 Remote Management Limitations

Remote management over LAN or WAN will not work when:

- You have disabled that service in one of the remote management screens.
- The IP address in the **Secured Client IP** field does not match the client IP address. If it does not match, the ZyXEL Device will disconnect the session immediately.
- There is already another remote management session with an equal or higher priority running. You may only have one remote management session running at one time.
- There is a firewall rule that blocks it.
- A filter is applied (through the commands) to block a Telnet, FTP or Web service.

15.1.2 Remote Management and NAT

When NAT is enabled:

- Use the ZyXEL Device's WAN IP address when configuring from the WAN.
- Use the ZyXEL Device's LAN IP address when configuring from the LAN.

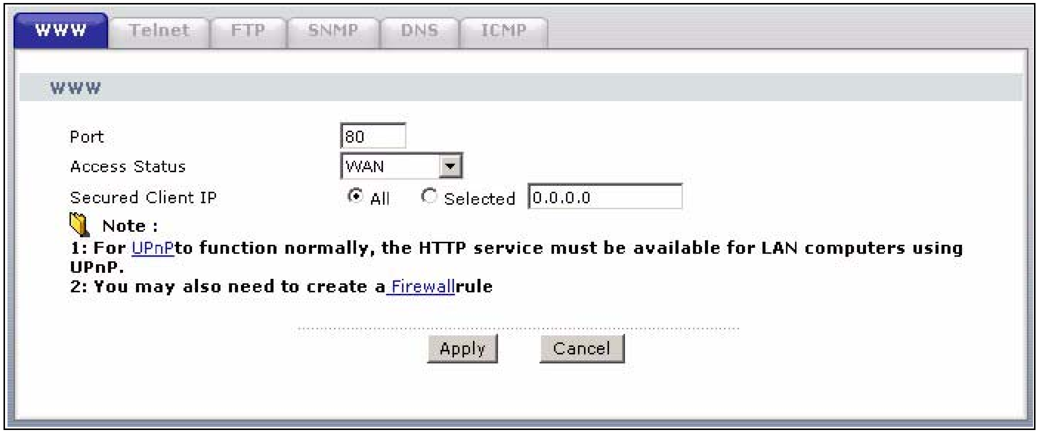
15.1.3 System Timeout

There is a default system management idle timeout of five minutes (three hundred seconds). The ZyXEL Device automatically logs you out if the management session remains idle for longer than this timeout period. The management session does not time out when a statistics screen is polling.

15.2 WWW

To change your ZyXEL Device's World Wide Web settings, click **Advanced** > **Remote MGMT** to display the **WWW** screen.

Figure 115 Remote Management: WWW



WWW

Port: 80

Access Status: WAN

Secured Client IP: ● All ○ Selected 0.0.0.0

Note :

1: For UPnPto function normally, the HTTP service must be available for LAN computers using UPnP.

2: You may also need to create a Firewallrule

The following table describes the labels in this screen.

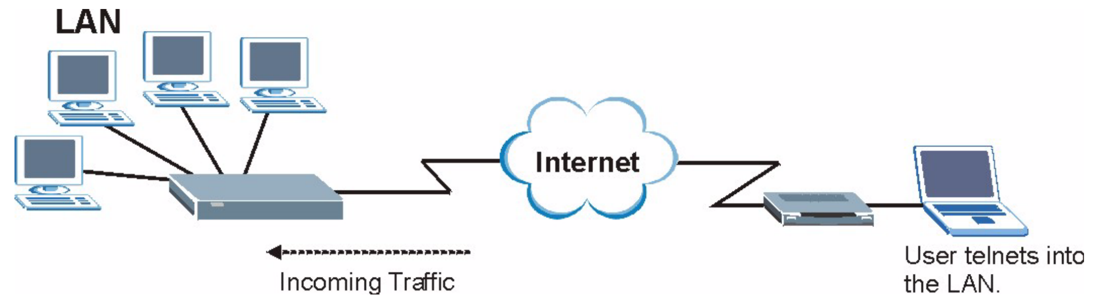
Table 82 Remote Management: WWW

LABEL	DESCRIPTION
Port	You may change the server port number for a service if needed, however you must use the same port number in order to use that service for remote management.
Access Status	Select the interface(s) through which a computer may access the ZyXEL Device using this service.
Secured Client IP	A secured client is a "trusted" computer that is allowed to communicate with the ZyXEL Device using this service. Select **All** to allow any computer to access the ZyXEL Device using this service. Choose **Selected** to just allow the computer with the IP address that you specify to access the ZyXEL Device using this service.
Apply	Click **Apply** to save your settings to the ZyXEL Device.
Cancel	Click **Cancel** to begin configuring this screen afresh.

15.3 Telnet

You can configure your ZyXEL Device for remote Telnet access as shown next. The administrator uses Telnet from a computer on a remote network to access the ZyXEL Device.

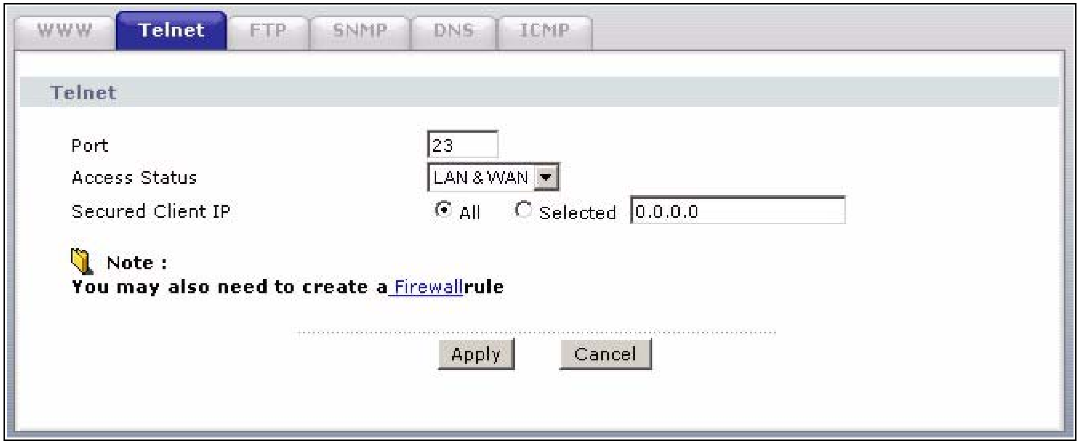
Figure 116 Telnet Configuration on a TCP/IP Network



15.4 Configuring Telnet

Click **Advanced > Remote MGMT** > **Telnet** tab to display the screen as shown.

Figure 117 Remote Management: Telnet



Telnet

Port 23

Access Status LAN & WAN

Secured Client IP ● All ○ Selected 0.0.0.0

Note :
You may also need to create a Firewall **rule**

The following table describes the labels in this screen.

Table 83 Remote Management: Telnet

LABEL	DESCRIPTION
Port	You may change the server port number for a service if needed, however you must use the same port number in order to use that service for remote management.
Access Status	Select the interface(s) through which a computer may access the ZyXEL Device using this service.
Secured Client IP	A secured client is a “trusted” computer that is allowed to communicate with the ZyXEL Device using this service. Select **All** to allow any computer to access the ZyXEL Device using this service. Choose **Selected** to just allow the computer with the IP address that you specify to access the ZyXEL Device using this service.
Apply	Click **Apply** to save your customized settings and exit this screen.
Cancel	Click **Cancel** to begin configuring this screen afresh.

15.5 Telnet Login

Use the following steps to Telnet into your ZyXEL Device’s command interpreter.

If your computer is connected to the ZyXEL Device over the Internet, skip to the next step. Make sure your computer IP address and the ZyXEL Device IP address are on the same subnet.

3 In Windows, click **Start** (usually in the bottom left corner) and **Run**. Then type `telnet` and the ZyXEL Device’s IP address. For example, enter `telnet 192.168.1.1` (the default IP address).

4 Click **OK**. A login screen displays. Enter the password at the prompts.

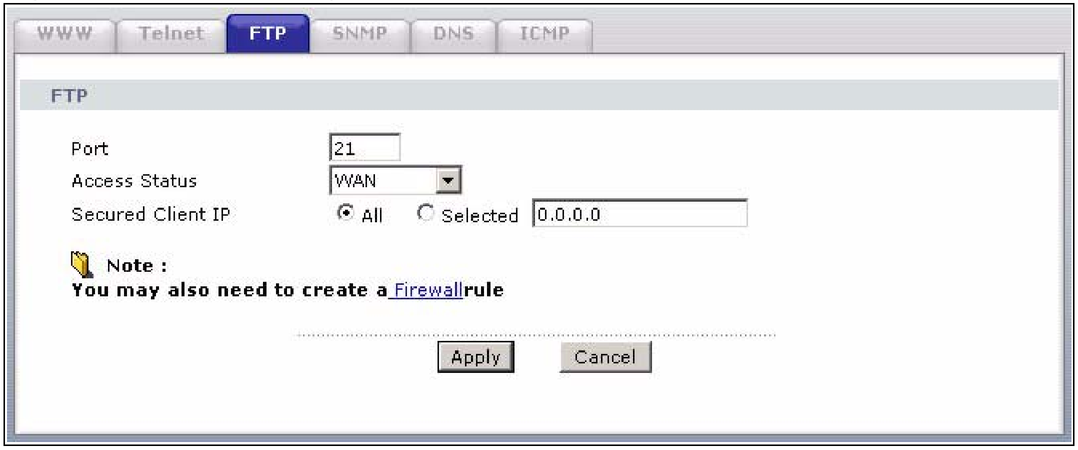
The default password is **1234**. The password is case-sensitive.

15.6 Configuring FTP

You can upload and download the ZyXEL Device’s firmware and configuration files using FTP, please see the chapter on firmware and configuration file maintenance for details. To use this feature, your computer must have an FTP client.

To change your ZyXEL Device’s FTP settings, click **Advanced > Remote MGMT** > **FTP** tab. The screen appears as shown.

Figure 118 Remote Management: FTP



FTP

Port 21

Access Status WAN

Secured Client IP ● All ○ Selected 0.0.0.0

Note :
You may also need to create a Firewall rule

The following table describes the labels in this screen.

Table 84 Remote Management: FTP

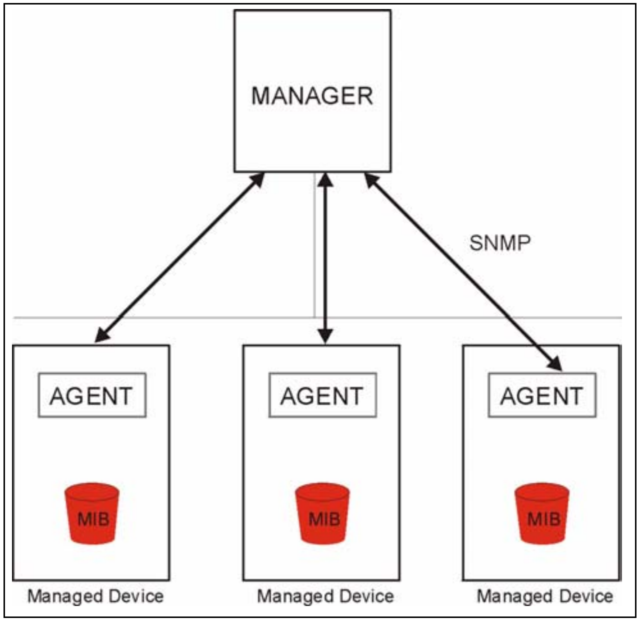
LABEL	DESCRIPTION
Port	You may change the server port number for a service if needed, however you must use the same port number in order to use that service for remote management.
Access Status	Select the interface(s) through which a computer may access the ZyXEL Device using this service.
Secured Client IP	A secured client is a “trusted” computer that is allowed to communicate with the ZyXEL Device using this service. Select **All** to allow any computer to access the ZyXEL Device using this service. Choose **Selected** to just allow the computer with the IP address that you specify to access the ZyXEL Device using this service.
Apply	Click **Apply** to save your customized settings and exit this screen.
Cancel	Click **Cancel** to begin configuring this screen afresh.

15.7 SNMP

Simple Network Management Protocol (SNMP) is a protocol used for exchanging management information between network devices. SNMP is a member of the TCP/IP protocol suite. Your ZyXEL Device supports SNMP agent functionality, which allows a manager station to manage and monitor the ZyXEL Device through the network. The ZyXEL Device supports SNMP version one (SNMPv1) and version two (SNMPv2). The next figure illustrates an SNMP management operation.

SNMP is only available if TCP/IP is configured.

Figure 119 SNMP Management Model



An SNMP managed network consists of two main types of component: agents and a manager.

An agent is a management software module that resides in a managed device (the ZyXEL Device). An agent translates the local management information from the managed device into a form compatible with SNMP. The manager is the console through which network administrators perform network management functions. It executes applications that control and monitor managed devices.

The managed devices contain object variables/managed objects that define each piece of information to be collected about a device. Examples of variables include such as number of packets received, node port status etc. A Management Information Base (MIB) is a collection of managed objects. SNMP allows a manager and agents to communicate for the purpose of accessing these objects.

SNMP itself is a simple request/response protocol based on the manager/agent model. The manager issues a request and the agent returns responses using the following protocol operations:

- Get - Allows the manager to retrieve an object variable from the agent.
- GetNext - Allows the manager to retrieve the next object variable from a table or list within an agent. In SNMPv1, when a manager wants to retrieve all elements of a table from an agent, it initiates a Get operation, followed by a series of GetNext operations.
- Set - Allows the manager to set values for object variables within an agent.
- Trap - Used by the agent to inform the manager of some events.

15.7.1 Supported MIBs

The ZyXEL Device supports MIB II that is defined in RFC-1213 and RFC-1215. The focus of the MIBs is to let administrators collect statistical data and monitor status and performance.

15.7.2 SNMP Traps

The ZyXEL Device will send traps to the SNMP manager when any one of the following events occurs:

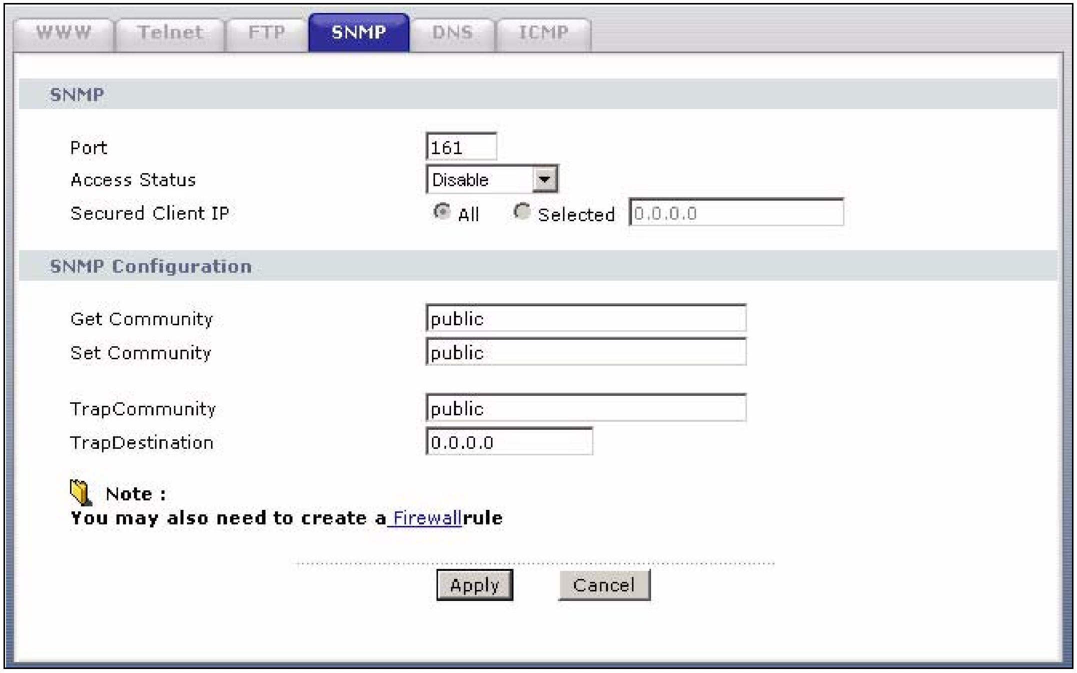
Table 85 SNMP Traps

TRAP #	TRAP NAME	DESCRIPTION
0	coldStart (defined in *RFC-1215*)	A trap is sent after booting (power on).
1	warmStart (defined in *RFC-1215*)	A trap is sent after booting (software reboot).
6	whyReboot (defined in ZYXEL-MIB)	A trap is sent with the reason of restart before rebooting when the system is going to restart (warm start).
6a	For intentional reboot:	A trap is sent with the message "System reboot by user!" if reboot is done intentionally, (for example, download new files, CI command "sys reboot", etc.).
6b	For fatal error:	A trap is sent with the message of the fatal code if the system reboots because of fatal errors.

15.7.3 Configuring SNMP

To change your ZyXEL Device's SNMP settings, click **Advanced > Remote MGMT** > **SNMP**. The screen appears as shown.

Figure 120 Remote Management: SNMP



SNMP

Port: 161
Access Status: Disable
Secured Client IP: ● All ○ Selected 0.0.0.0

SNMP Configuration

Get Community: public
Set Community: public

TrapCommunity: public
TrapDestination: 0.0.0.0

Note :
You may also need to create a Firewall rule

The following table describes the labels in this screen.

Table 86 Remote Management: SNMP

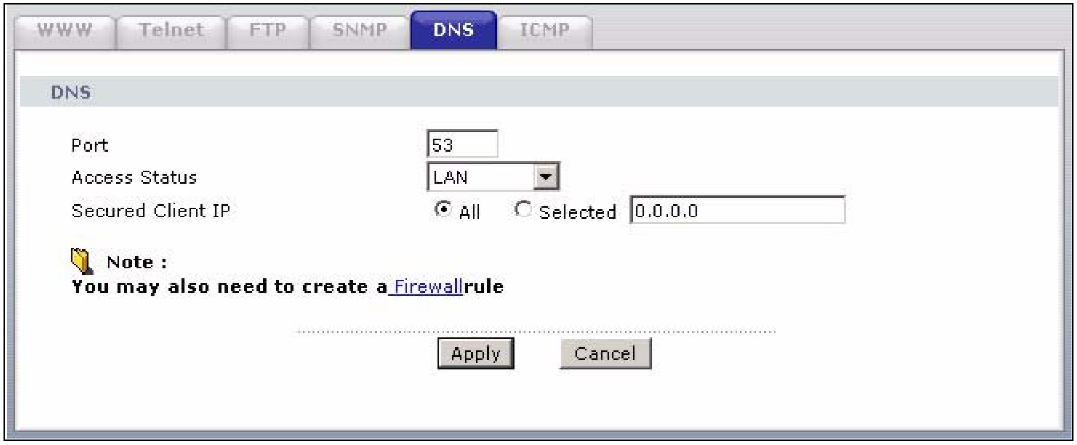
LABEL	DESCRIPTION
SNMP	
Port	You may change the server port number for a service if needed, however you must use the same port number in order to use that service for remote management.
Access Status	Select the interface(s) through which a computer may access the ZyXEL Device using this service.
Secured Client IP	A secured client is a “trusted” computer that is allowed to communicate with the ZyXEL Device using this service. Select **All** to allow any computer to access the ZyXEL Device using this service. Choose **Selected** to just allow the computer with the IP address that you specify to access the ZyXEL Device using this service.
SNMP Configuration	
Get Community	Enter the **Get Community**, which is the password for the incoming Get and GetNext requests from the management station. The default is public and allows all requests.
Set Community	Enter the **Set community**, which is the password for incoming Set requests from the management station. The default is public and allows all requests.
TrapCommunity	Type the trap community, which is the password sent with each trap to the SNMP manager. The default is public and allows all requests.
TrapDestination	Type the IP address of the station to send your SNMP traps to.
Apply	Click **Apply** to save your customized settings and exit this screen.
Cancel	Click **Cancel** to begin configuring this screen afresh.

15.8 Configuring DNS

Use DNS (Domain Name System) to map a domain name to its corresponding IP address and vice versa. Refer to the chapter on LAN for background information.

To change your ZyXEL Device’s DNS settings, click **Advanced > Remote MGMT** > **DNS**. The screen appears as shown. Use this screen to set from which IP address the ZyXEL Device will accept DNS queries and on which interface it can send them your ZyXEL Device’s DNS settings.

Figure 121 Remote Management: DNS



DNS

Port: 53

Access Status: LAN

Secured Client IP: ● All ○ Selected 0.0.0.0

Note :
You may also need to create a Firewall rule

The following table describes the labels in this screen.

Table 87 Remote Management: DNS

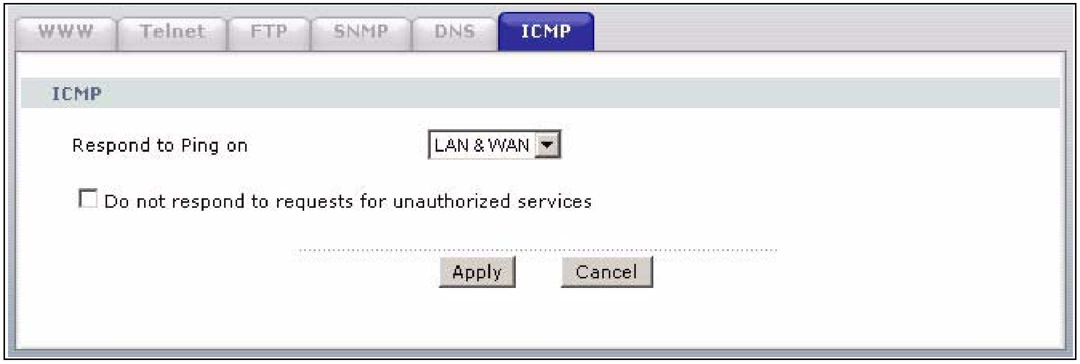
LABEL	DESCRIPTION
Port	The DNS service port number is 53.
Access Status	Select the interface(s) through which a computer may send DNS queries to the ZyXEL Device.
Secured Client IP	A secured client is a “trusted” computer that is allowed to send DNS queries to the ZyXEL Device. Select **All** to allow any computer to send DNS queries to the ZyXEL Device. Choose **Selected** to just allow the computer with the IP address that you specify to send DNS queries to the ZyXEL Device.
Apply	Click **Apply** to save your customized settings and exit this screen.
Cancel	Click **Cancel** to begin configuring this screen afresh.

15.9 Configuring ICMP

To change your ZyXEL Device’s security settings, click **Advanced > Remote MGMT** > **ICMP**. The screen appears as shown.

If an outside user attempts to probe an unsupported port on your ZyXEL Device, an ICMP response packet is automatically returned. This allows the outside user to know the ZyXEL Device exists. Your ZyXEL Device supports anti-probing, which prevents the ICMP response packet from being sent. This keeps outsiders from discovering your ZyXEL Device when unsupported ports are probed.

Figure 122 Remote Management: ICMP



Respond to Ping on: LAN & WAN

□ Do not respond to requests for unauthorized services

The following table describes the labels in this screen.

Table 88 Remote Management: ICMP

LABEL	DESCRIPTION
ICMP	Internet Control Message Protocol is a message control and error-reporting protocol between a host server and a gateway to the Internet. ICMP uses Internet Protocol (IP) datagrams, but the messages are processed by the TCP/IP software and directly apparent to the application user.
Respond to Ping on	The ZyXEL Device will not respond to any incoming Ping requests when **Disable** is selected. Select **LAN** to reply to incoming LAN Ping requests. Select **WAN** to reply to incoming WAN Ping requests. Otherwise select **LAN & WAN** to reply to both incoming LAN and WAN Ping requests.
Do not respond to requests for unauthorized services	Select this option to prevent hackers from finding the ZyXEL Device by probing for unused ports. If you select this option, the ZyXEL Device will not respond to port request(s) for unused ports, thus leaving the unused ports and the ZyXEL Device unseen. By default this option is not selected and the ZyXEL Device will reply with an ICMP Port Unreachable packet for a port probe on its unused UDP ports, and a TCP Reset packet for a port probe on its unused TCP ports. Note that the probing packets must first traverse the ZyXEL Device's firewall mechanism before reaching this anti-probing mechanism. Therefore if the firewall mechanism blocks a probing packet, the ZyXEL Device reacts based on the corresponding firewall policy to send a TCP reset packet for a blocked TCP packet or an ICMP port-unreachable packet for a blocked UDP packets or just drop the packets without sending a response packet.
Apply	Click **Apply** to save your customized settings and exit this screen.
Cancel	Click **Cancel** to begin configuring this screen afresh.

16

Universal Plug-and-Play (UPnP)

This chapter introduces the UPnP feature in the web configurator.

16.1 Introducing Universal Plug and Play

Universal Plug and Play (UPnP) is a distributed, open networking standard that uses TCP/IP for simple peer-to-peer network connectivity between devices. A UPnP device can dynamically join a network, obtain an IP address, convey its capabilities and learn about other devices on the network. In turn, a device can leave a network smoothly and automatically when it is no longer in use.

See Section 16.2.1 on page 214 for configuration instructions.

16.1.1 How do I know if I'm using UPnP?

UPnP hardware is identified as an icon in the Network Connections folder (Windows XP). Each UPnP compatible device installed on your network will appear as a separate icon. Selecting the icon of a UPnP device will allow you to access the information and properties of that device.

16.1.2 NAT Traversal

UPnP NAT traversal automates the process of allowing an application to operate through NAT. UPnP network devices can automatically configure network addressing, announce their presence in the network to other UPnP devices and enable exchange of simple product and service descriptions. NAT traversal allows the following:

- Dynamic port mapping
- Learning public IP addresses
- Assigning lease times to mappings

Windows Messenger is an example of an application that supports NAT traversal and UPnP.

See the NAT chapter for more information on NAT.

16.1.3 Cautions with UPnP

The automated nature of NAT traversal applications in establishing their own services and opening firewall ports may present network security issues. Network information and configuration may also be obtained and modified by users in some network environments.

When a UPnP device joins a network, it announces its presence with a multicast message. For security reasons, the ZyXEL Device allows multicast messages only on the LAN.

All UPnP-enabled devices may communicate freely with each other without additional configuration. Disable UPnP if this is not your intention.

You must have IIS (Internet Information Services) enabled on the Windows web server for UPnP to work.

16.2 UPnP and ZyXEL

ZyXEL has achieved UPnP certification from the Universal Plug and Play Forum UPnP™ Implementers Corp. (UIC). ZyXEL's UPnP implementation supports IGD 1.0 (Internet Gateway Device).

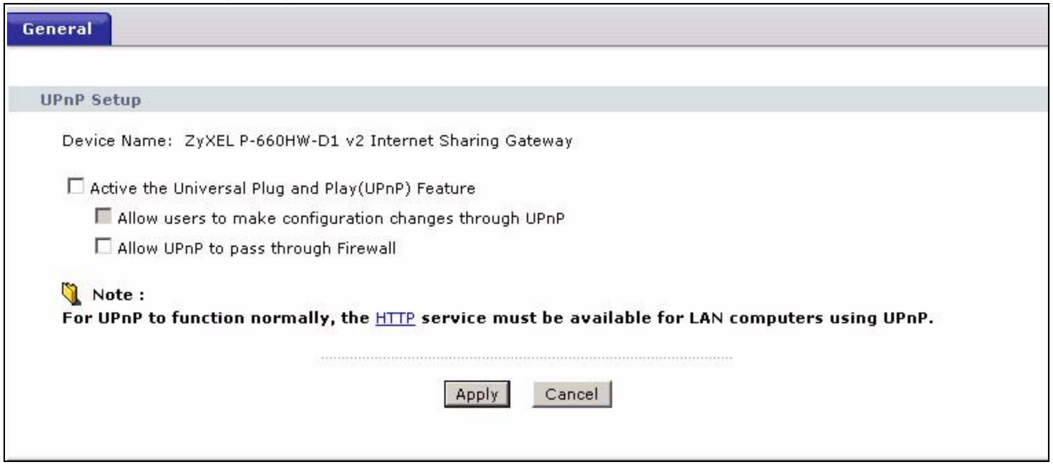
See the following sections for examples of installing and using UPnP.

16.2.1 Configuring UPnP

Click **Advanced** > **UPnP** to display the screen shown next.

See Section 16.1 on page 213 for more information.

Figure 123 Configuring UPnP



Device Name: ZyXEL P-660HW-D1 v2 Internet Sharing Gateway

□ Active the Universal Plug and Play(UPnP) Feature

□ Allow users to make configuration changes through UPnP

□ Allow UPnP to pass through Firewall

Note :
For UPnP to function normally, the HTTP service must be available for LAN computers using UPnP.

The following table describes the fields in this screen.

Table 89 Configuring UPnP

LABEL	DESCRIPTION
Active the Universal Plug and Play (UPnP) Feature	Select this check box to activate UPnP. Be aware that anyone could use a UPnP application to open the web configurator's login screen without entering the ZyXEL Device's IP address (although you must still enter the password to access the web configurator).
Allow users to make configuration changes through UPnP	Select this check box to allow UPnP-enabled applications to automatically configure the ZyXEL Device so that they can communicate through the ZyXEL Device, for example by using NAT traversal, UPnP applications automatically reserve a NAT forwarding port in order to communicate with another UPnP enabled device; this eliminates the need to manually configure port forwarding for the UPnP enabled application.

Table 89 Configuring UPnP

LABEL	DESCRIPTION
Allow UPnP to pass through Firewall	Select this check box to allow traffic from UPnP-enabled applications to bypass the firewall. Clear this check box to have the firewall block all UPnP application packets (for example, MSN packets).
Apply	Click **Apply** to save the setting to the ZyXEL Device.
Cancel	Click **Cancel** to return to the previously saved settings.

16.3 Installing UPnP in Windows Example

This section shows how to install UPnP in Windows Me and Windows XP.

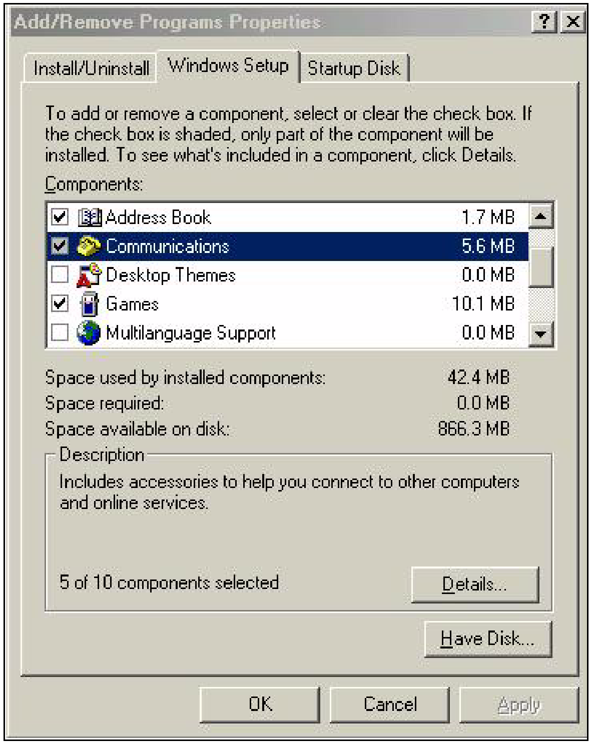
16.3.1 Installing UPnP in Windows Me

Follow the steps below to install the UPnP in Windows Me.

1 Click **Start** and **Control Panel**. Double-click **Add/Remove Programs**.

2 Click on the **Windows Setup** tab and select **Communication** in the **Components** selection box. Click **Details**.

Figure 124 Add/Remove Programs: Windows Setup: Communication



To add or remove a component, select or clear the check box. If the check box is shaded, only part of the component will be installed. To see what's included in a component, click Details.

☑	Address Book	1.7 MB
☑	Communications	5.6 MB
□	Desktop Themes	0.0 MB
☑	Games	10.1 MB
□	Multilanguage Support	0.0 MB

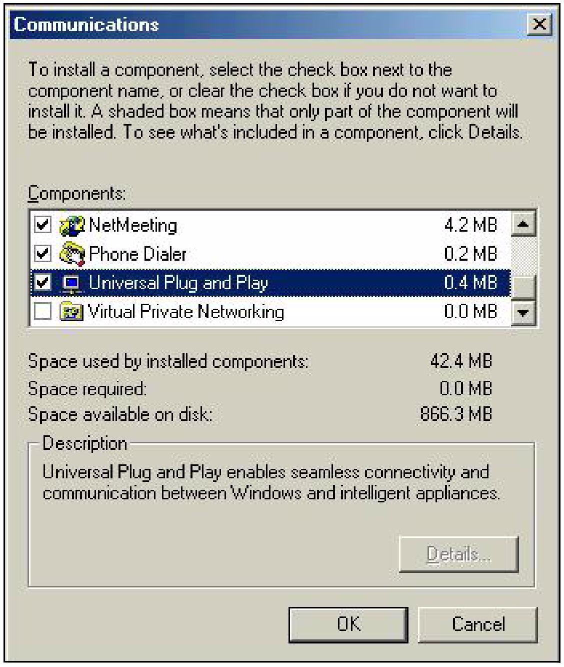
Space used by installed components:	42.4 MB
Space required:	0.0 MB
Space available on disk:	866.3 MB

Includes accessories to help you connect to other computers and online services.

5 of 10 components selected

3 In the **Communications** window, select the **Universal Plug and Play** check box in the **Components** selection box.

Figure 125 Add/Remove Programs: Windows Setup: Communication: Components



Communications

To install a component, select the check box next to the component name, or clear the check box if you do not want to install it. A shaded box means that only part of the component will be installed. To see what's included in a component, click Details.

Components:

☑	NetMeeting	4.2 MB
☑	Phone Dialer	0.2 MB
☑	Universal Plug and Play	0.4 MB
☐	Virtual Private Networking	0.0 MB

Space used by installed components:	42.4 MB
Space required:	0.0 MB
Space available on disk:	866.3 MB

Description

Universal Plug and Play enables seamless connectivity and communication between Windows and intelligent appliances.

4 Click **OK** to go back to the **Add/Remove Programs Properties** window and click **Next**.

5 Restart the computer when prompted.

16.3.2 Installing UPnP in Windows XP

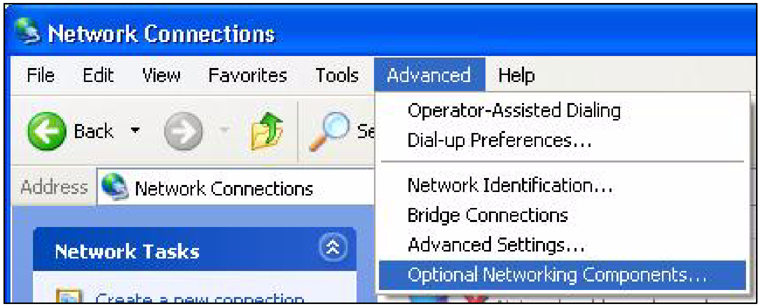
Follow the steps below to install the UPnP in Windows XP.

1 Click **start** and **Control Panel**.

2 Double-click **Network Connections**.

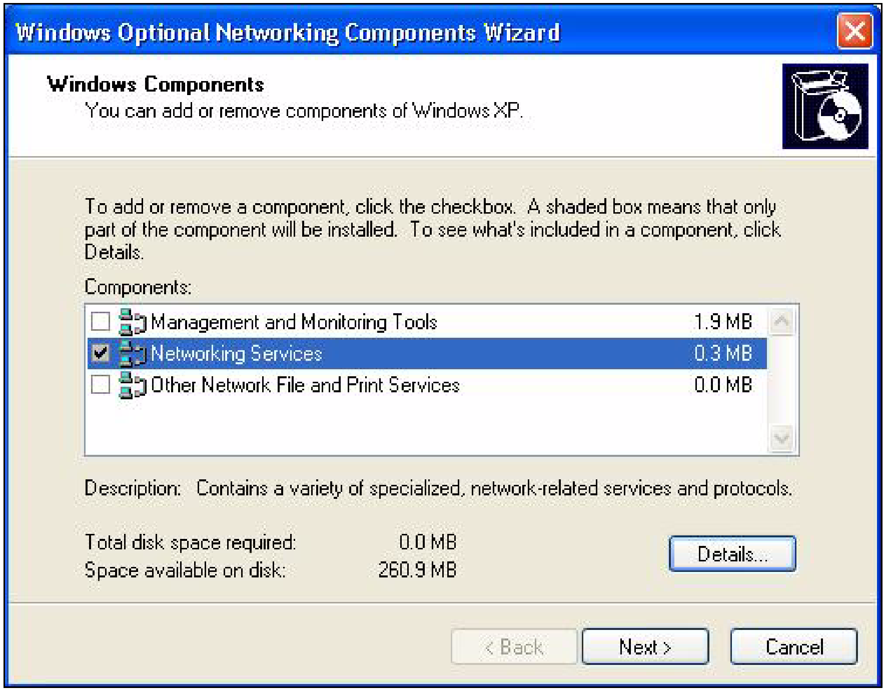
3 In the **Network Connections** window, click **Advanced** in the main menu and select **Optional Networking Components ...**.

Figure 126 Network Connections



4 The **Windows Optional Networking Components Wizard** window displays. Select **Networking Service** in the **Components** selection box and click **Details**.

Figure 127 Windows Optional Networking Components Wizard



Windows Optional Networking Components Wizard

Windows Components

You can add or remove components of Windows XP.

To add or remove a component, click the checkbox. A shaded box means that only part of the component will be installed. To see what's included in a component, click Details.

Components:

□	Management and Monitoring Tools	1.9 MB
☑	Networking Services	0.3 MB
□	Other Network File and Print Services	0.0 MB

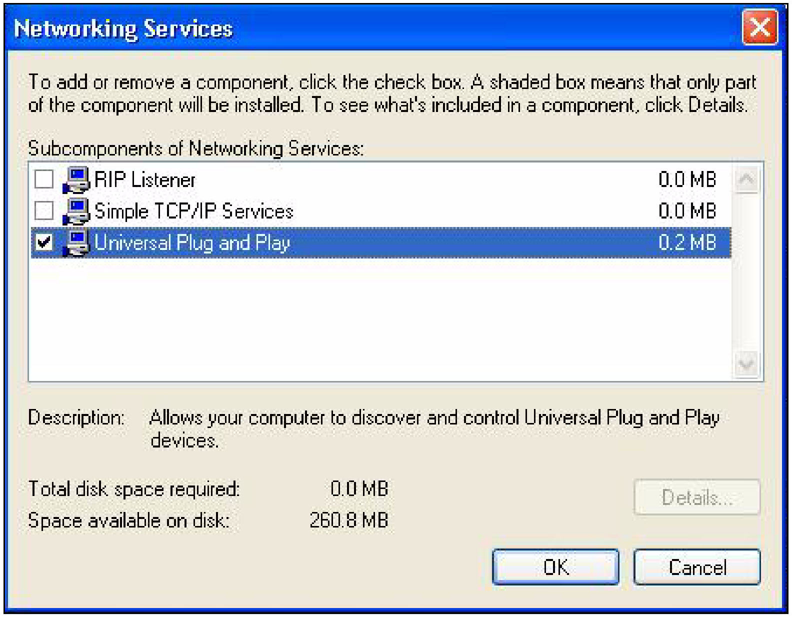
Description: Contains a variety of specialized, network-related services and protocols.

Total disk space required: 0.0 MB

Space available on disk: 260.9 MB

5 In the **Networking Services** window, select the **Universal Plug and Play** check box.

Figure 128 Networking Services



Networking Services

To add or remove a component, click the check box. A shaded box means that only part of the component will be installed. To see what's included in a component, click Details.

Subcomponents of Networking Services:

□	RIP Listener	0.0 MB
□	Simple TCP/IP Services	0.0 MB
☑	Universal Plug and Play	0.2 MB

Description: Allows your computer to discover and control Universal Plug and Play devices.

Total disk space required: 0.0 MB

Space available on disk: 260.8 MB

6 Click **OK** to go back to the **Windows Optional Networking Component Wizard** window and click **Next**.

16.4 Using UPnP in Windows XP Example

This section shows you how to use the UPnP feature in Windows XP. You must already have UPnP installed in Windows XP and UPnP activated on the ZyXEL Device.

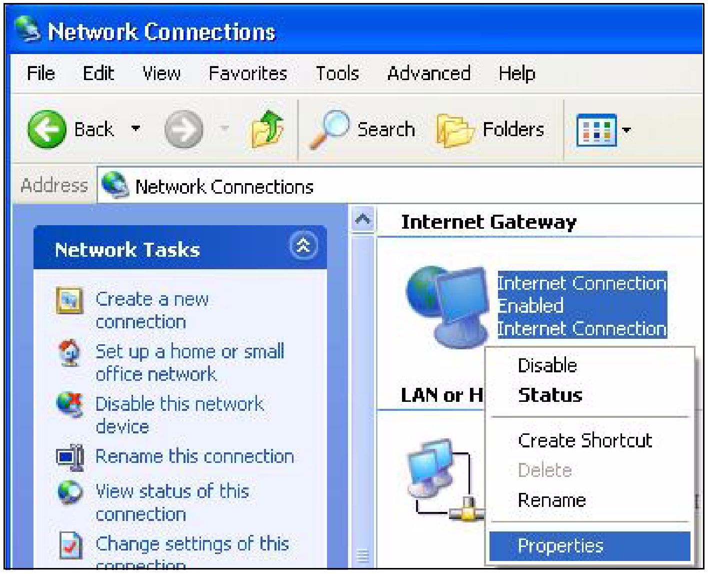
Make sure the computer is connected to a LAN port of the ZyXEL Device. Turn on your computer and the ZyXEL Device.

16.4.1 Auto-discover Your UPnP-enabled Network Device

1 Click **start** and **Control Panel**. Double-click **Network Connections**. An icon displays under Internet Gateway.

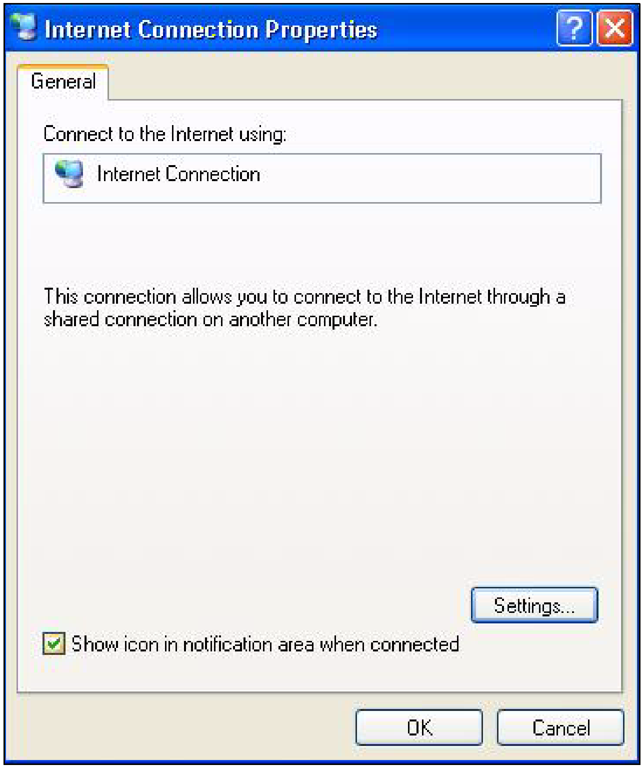
2 Right-click the icon and select **Properties**.

Figure 129 Network Connections



3 In the **Internet Connection Properties** window, click **Settings** to see the port mappings there were automatically created.

Figure 130 Internet Connection Properties



Internet Connection Properties

General

Connect to the Internet using:

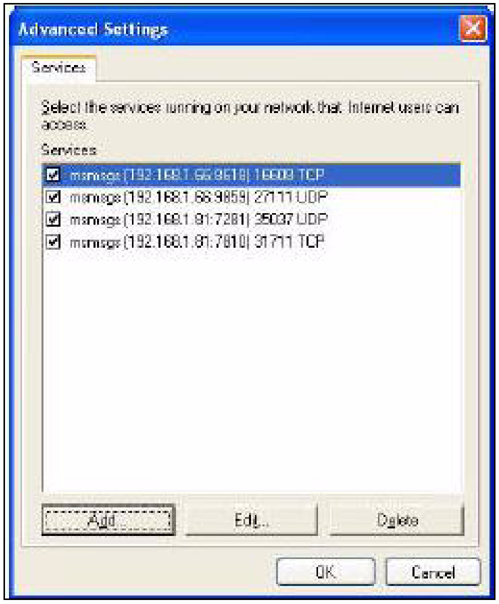
Internet Connection

This connection allows you to connect to the Internet through a shared connection on another computer.

☑ Show icon in notification area when connected

4 You may edit or delete the port mappings or click **Add** to manually add port mappings.

Figure 131 Internet Connection Properties: Advanced Settings



Advanced Settings

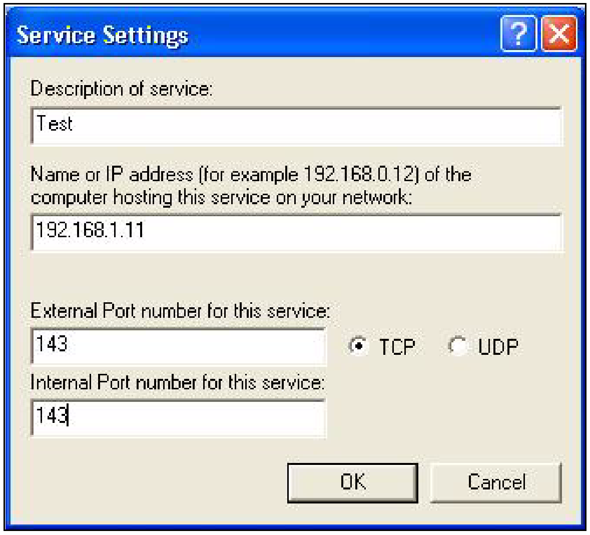
Services

Select the services running on your network that Internet users can access.

Services

☑ msmsgs (192.168.1.66:9618) 16608 TCP
☑ msmsgs (192.168.1.66:9859) 27111 UDP
☑ msmsgs (192.168.1.81:7281) 35037 UDP
☑ msmsgs (192.168.1.81:7810) 31711 TCP

Figure 132 Internet Connection Properties: Advanced Settings: Add



Description of service:

Test

Name or IP address (for example 192.168.0.12) of the computer hosting this service on your network:

192.168.1.11

External Port number for this service:

143

● TCP ○ UDP

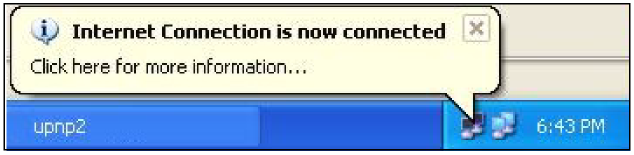
Internal Port number for this service:

143

When the UPnP-enabled device is disconnected from your computer, all port mappings will be deleted automatically.

5 Select **Show icon in notification area when connected** option and click **OK**. An icon displays in the system tray.

Figure 133 System Tray Icon

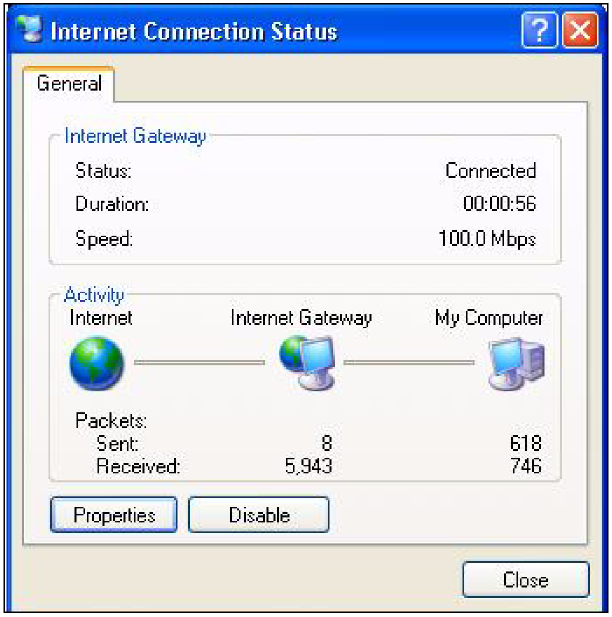


Internet Connection is now connected

Click here for more information...

6 Double-click on the icon to display your current Internet connection status.

Figure 134 Internet Connection Status



Status: Connected

Duration: 00:00:56

Speed: 100.0 Mbps

Packets:		
Sent:	8	618
Received:	5,943	746

16.4.2 Web Configurator Easy Access

With UPnP, you can access the web-based configurator on the ZyXEL Device without finding out the IP address of the ZyXEL Device first. This comes helpful if you do not know the IP address of the ZyXEL Device.

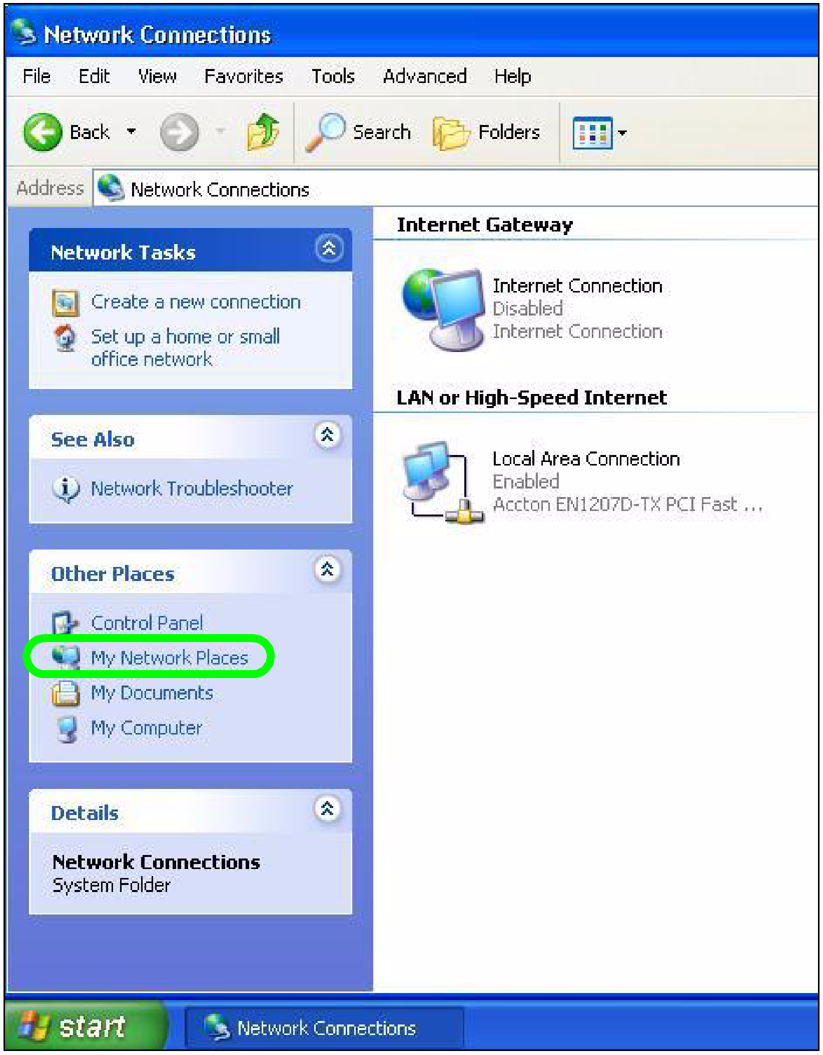
Follow the steps below to access the web configurator.

1 Click **Start** and then **Control Panel**.

2 Double-click **Network Connections**.

3 Select **My Network Places** under **Other Places**.

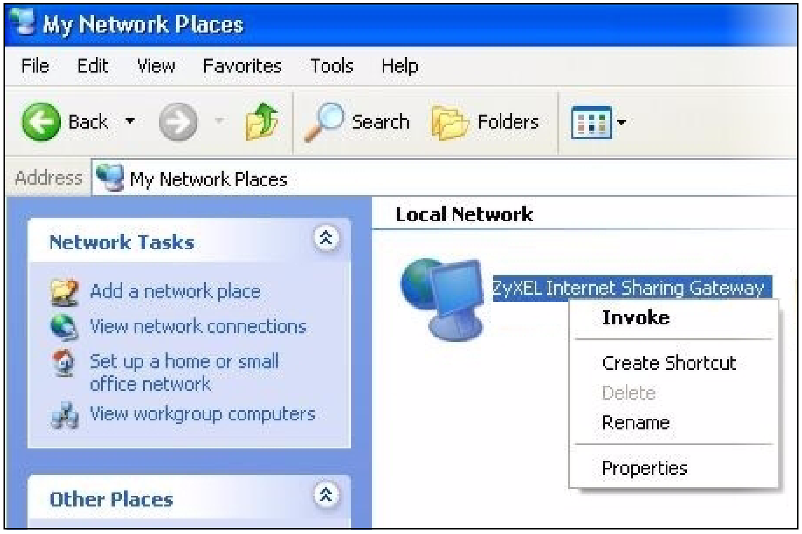
Figure 135 Network Connections



4 An icon with the description for each UPnP-enabled device displays under **Local Network**.

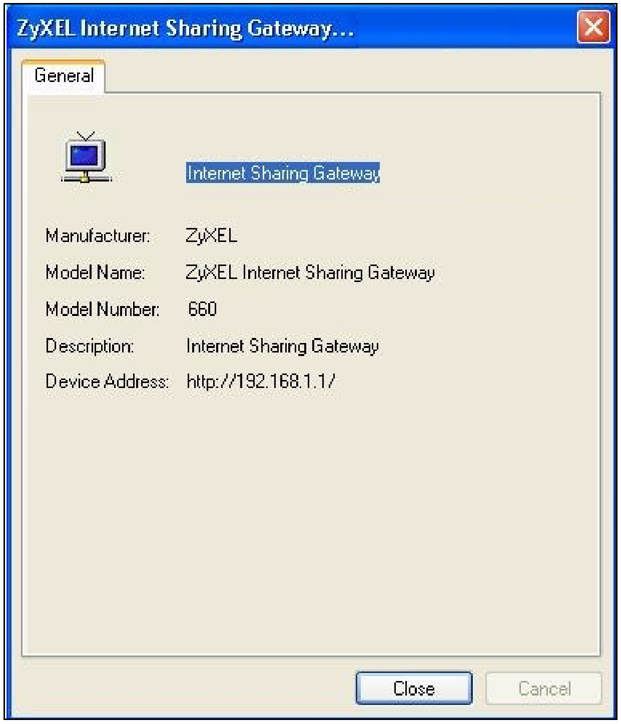
5 Right-click on the icon for your ZyXEL Device and select **Invoke**. The web configurator login screen displays.

Figure 136 Network Connections: My Network Places



6 Right-click on the icon for your ZyXEL Device and select **Properties**. A properties window displays with basic information about the ZyXEL Device.

Figure 137 Network Connections: My Network Places: Properties: Example



Manufacturer: ZyXEL

Model Name: ZyXEL Internet Sharing Gateway

Model Number: 660

Description: Internet Sharing Gateway

Device Address: http://192.168.1.1/

PART VI
Maintenance and Troubleshooting

17

System

Use this screen to configure the ZyXEL Device's time and date settings.

17.1 General Setup

17.1.1 General Setup and System Name

General Setup contains administrative and system-related information. **System Name** is for identification purposes. However, because some ISPs check this name you should enter your computer's "Computer Name".

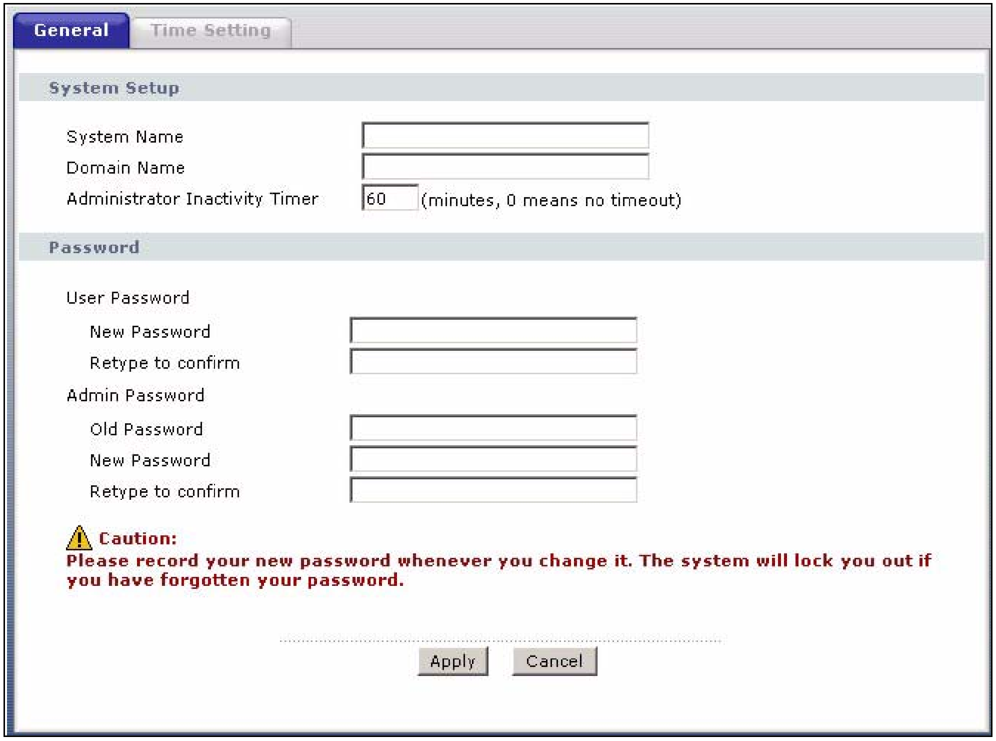
- In Windows 95/98 click **Start**, **Settings**, **Control Panel**, **Network**. Click the Identification tab, note the entry for the **Computer Name** field and enter it as the **System Name**.
- In Windows 2000, click **Start**, **Settings**, **Control Panel** and then double-click **System**. Click the **Network Identification** tab and then the **Properties** button. Note the entry for the **Computer name** field and enter it as the **System Name**.
- In Windows XP, click **start**, **My Computer**, **View system information** and then click the **Computer Name** tab. Note the entry in the **Full computer name** field and enter it as the ZyXEL Device **System Name**.

17.1.2 General Setup

The **Domain Name** entry is what is propagated to the DHCP clients on the LAN. If you leave this blank, the domain name obtained by DHCP from the ISP is used. While you must enter the host name (System Name), the domain name can be assigned from the ZyXEL Device via DHCP.

Click **Maintenance > System** to open the **General** screen.

Figure 138 System General Setup



System Setup

System Name
Domain Name
Administrator Inactivity Timer 60 (minutes, 0 means no timeout)

Password

User Password
New Password
Retype to confirm
Admin Password
Old Password
New Password
Retype to confirm

Caution:
Please record your new password whenever you change it. The system will lock you out if you have forgotten your password.

The following table describes the labels in this screen.

Table 90 System General Setup

LABEL	DESCRIPTION
General Setup	
System Name	Choose a descriptive name for identification purposes. It is recommended you enter your computer's "Computer name" in this field. This name can be up to 30 alphanumeric characters long. Spaces are not allowed, but dashes "-" and underscores "_" are accepted.
Domain Name	Enter the domain name (if you know it) here. If you leave this field blank, the ISP may assign a domain name via DHCP. The domain name entered by you is given priority over the ISP assigned domain name.
Administrator Inactivity Timer	Type how many minutes a management session can be left idle before the session times out. The default is 5 minutes. After it times out you have to log in with your password again. Very long idle timeouts may have security risks. A value of "0" means a management session never times out, no matter how long it has been left idle (not recommended).
Password	
User Password	If you log in with the user password, you can only view the ZyXEL Device status. The default user password is **user**.
New Password	Type your new system password (up to 30 characters). Note that as you type a password, the screen displays a (*) for each character you type. After you change the password, use the new password to access the ZyXEL Device.
Retype to Confirm	Type the new password again for confirmation.
Admin Password	If you log in with the admin password, you can configure the advanced features as well as the wizard setup on the ZyXEL Device.

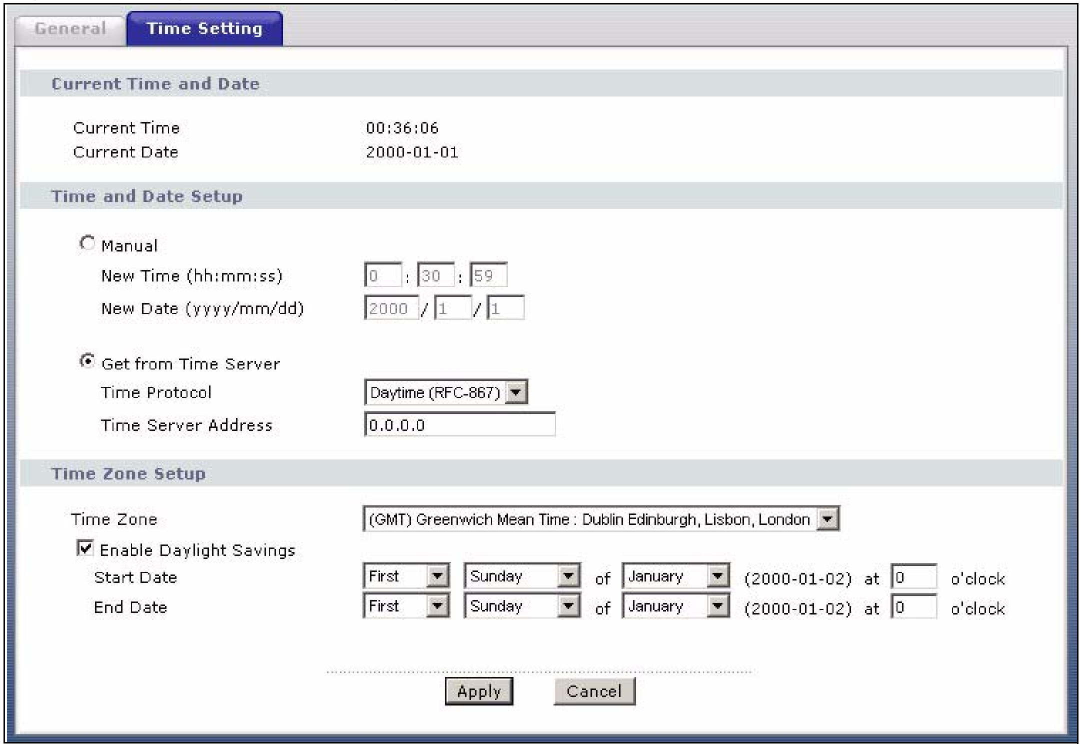
Table 90 System General Setup

LABEL	DESCRIPTION
Old Password	Type the default admin password (**1234**) or the existing password you use to access the system for configuring advanced features.
New Password	Type your new system password (up to 30 characters). Note that as you type a password, the screen displays a (*) for each character you type. After you change the password, use the new password to access the ZyXEL Device.
Retype to Confirm	Type the new password again for confirmation.
Apply	Click **Apply** to save your changes to the ZyXEL Device.
Cancel	Click **Cancel** to begin configuring this screen afresh.

17.2 Time Setting

To change your ZyXEL Device's time and date, click **Maintenance > System > Time Setting**. The screen appears as shown. Use this screen to configure the ZyXEL Device's time based on your local time zone.

Figure 139 System Time Setting



Current Time and Date

Current Time 00:36:06
Current Date 2000-01-01

Time and Date Setup

○ Manual
New Time (hh:mm:ss) 0 : 30 : 59
New Date (yyyy/mm/dd) 2000 / 1 / 1

● Get from Time Server
Time Protocol Daytime (RFC-867)
Time Server Address 0.0.0.0

Time Zone Setup

Time Zone (GMT) Greenwich Mean Time : Dublin Edinburgh, Lisbon, London
☑ Enable Daylight Savings
Start Date First Sunday of January (2000-01-02) at 0 o'clock
End Date First Sunday of January (2000-01-02) at 0 o'clock

The following table describes the fields in this screen.

Table 91 System Time Setting

LABEL	DESCRIPTION
Current Time and Date	
Current Time	This field displays the time of your ZyXEL Device. Each time you reload this page, the ZyXEL Device synchronizes the time with the time server.
Current Date	This field displays the date of your ZyXEL Device. Each time you reload this page, the ZyXEL Device synchronizes the date with the time server.
Time and Date Setup	
Manual	Select this radio button to enter the time and date manually. If you configure a new time and date, Time Zone and Daylight Saving at the same time, the new time and date you entered has priority and the Time Zone and Daylight Saving settings do not affect it.
New Time (hh:mm:ss)	This field displays the last updated time from the time server or the last time configured manually. When you set **Time and Date Setup** to **Manual**, enter the new time in this field and then click **Apply**.
New Date (yyyy/mm/dd)	This field displays the last updated date from the time server or the last date configured manually. When you set **Time and Date Setup** to **Manual**, enter the new date in this field and then click **Apply**.
Get from Time Server	Select this radio button to have the ZyXEL Device get the time and date from the time server you specified below.
Time Protocol	Select the time service protocol that your time server uses. Not all time servers support all protocols, so you may have to check with your ISP/network administrator or use trial and error to find a protocol that works. The main difference between them is the format. **Daytime (RFC 867)** format is day/month/year/time zone of the server. **Time (RFC 868)** format displays a 4-byte integer giving the total number of seconds since 1970/1/1 at 0:0:0. The default, **NTP (RFC 1305)**, is similar to Time (RFC 868).
Time Server Address	Enter the IP address or URL (up to 20 extended ASCII characters in length) of your time server. Check with your ISP/network administrator if you are unsure of this information.
Time Zone Setup	
Time Zone	Choose the time zone of your location. This will set the time difference between your time zone and Greenwich Mean Time (GMT).
Enable Daylight Savings	Daylight saving is a period from late spring to early fall when many countries set their clocks ahead of normal local time by one hour to give more daytime light in the evening. Select this option if you use Daylight Saving Time.

Table 91 System Time Setting (continued)

LABEL	DESCRIPTION
Start Date	Configure the day and time when Daylight Saving Time starts if you selected **Enable Daylight Saving**. The **o'clock** field uses the 24 hour format. Here are a couple of examples: Daylight Saving Time starts in most parts of the United States on the first Sunday of April. Each time zone in the United States starts using Daylight Saving Time at 2 A.M. local time. So in the United States you would select **First**, **Sunday**, **April** and type 2 in the **o'clock** field. Daylight Saving Time starts in the European Union on the last Sunday of March. All of the time zones in the European Union start using Daylight Saving Time at the same moment (1 A.M. GMT or UTC). So in the European Union you would select **Last**, **Sunday**, **March**. The time you type in the **o'clock** field depends on your time zone. In Germany for instance, you would type 2 because Germany's time zone is one hour ahead of GMT or UTC (GMT+1).
End Date	Configure the day and time when Daylight Saving Time ends if you selected **Enable Daylight Saving**. The **o'clock** field uses the 24 hour format. Here are a couple of examples: Daylight Saving Time ends in the United States on the last Sunday of October. Each time zone in the United States stops using Daylight Saving Time at 2 A.M. local time. So in the United States you would select **Last**, **Sunday**, **October** and type 2 in the **o'clock** field. Daylight Saving Time ends in the European Union on the last Sunday of October. All of the time zones in the European Union stop using Daylight Saving Time at the same moment (1 A.M. GMT or UTC). So in the European Union you would select **Last**, **Sunday**, **October**. The time you type in the **o'clock** field depends on your time zone. In Germany for instance, you would type 2 because Germany's time zone is one hour ahead of GMT or UTC (GMT+1).
Apply	Click **Apply** to save your changes to the ZyXEL Device.
Cancel	Click **Cancel** to begin configuring this screen afresh.

18

Logs

This chapter contains information about configuring general log settings and viewing the ZyXEL Device's logs. Refer to the appendix for example log message explanations.

18.1 Logs Overview

The web configurator allows you to choose which categories of events and/or alerts to have the ZyXEL Device log and then display the logs or have the ZyXEL Device send them to an administrator (as e-mail) or to a syslog server.

18.1.1 Alerts and Logs

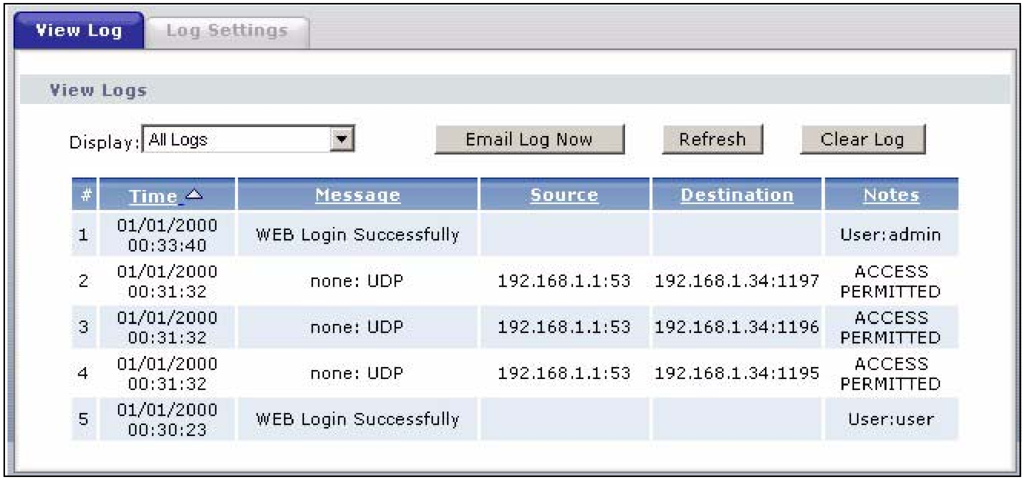
An alert is a type of log that warrants more serious attention. They include system errors, attacks (access control) and attempted access to blocked web sites. Some categories such as **System Errors** consist of both logs and alerts. You may differentiate them by their color in the **View Log** screen. Alerts display in red and logs display in black.

18.2 Viewing the Logs

Click **Maintenance > Logs** to open the **View Log** screen. Use the **View Log** screen to see the logs for the categories that you selected in the **Log Settings** screen (see Section 18.3 on page 234).

Log entries in red indicate alerts. The log wraps around and deletes the old entries after it fills. Click a column heading to sort the entries. A triangle indicates ascending or descending sort order.

Figure 140 View Log



#	Time	Message	Source	Destination	Notes
1	01/01/2000 00:33:40	WEB Login Successfully			User:admin
2	01/01/2000 00:31:32	none: UDP	192.168.1.1:53	192.168.1.34:1197	ACCESS PERMITTED
3	01/01/2000 00:31:32	none: UDP	192.168.1.1:53	192.168.1.34:1196	ACCESS PERMITTED
4	01/01/2000 00:31:32	none: UDP	192.168.1.1:53	192.168.1.34:1195	ACCESS PERMITTED
5	01/01/2000 00:30:23	WEB Login Successfully			User:user

The following table describes the fields in this screen.

Table 92 View Log

LABEL	DESCRIPTION
Display	The categories that you select in the **Log Settings** screen display in the drop-down list box. Select a category of logs to view; select **All Logs** to view logs from all of the log categories that you selected in the **Log Settings** page.
Email Log Now	Click **Email Log Now** to send the log screen to the e-mail address specified in the **Log Settings** page (make sure that you have first filled in the **E-mail Log Settings** fields in **Log Settings**).
Refresh	Click **Refresh** to renew the log screen.
Clear Log	Click **Clear Log** to delete all the logs.
Time	This field displays the time the log was recorded.
Message	This field states the reason for the log.
Source	This field lists the source IP address and the port number of the incoming packet.
Destination	This field lists the destination IP address and the port number of the incoming packet.
Notes	This field displays additional information about the log entry.

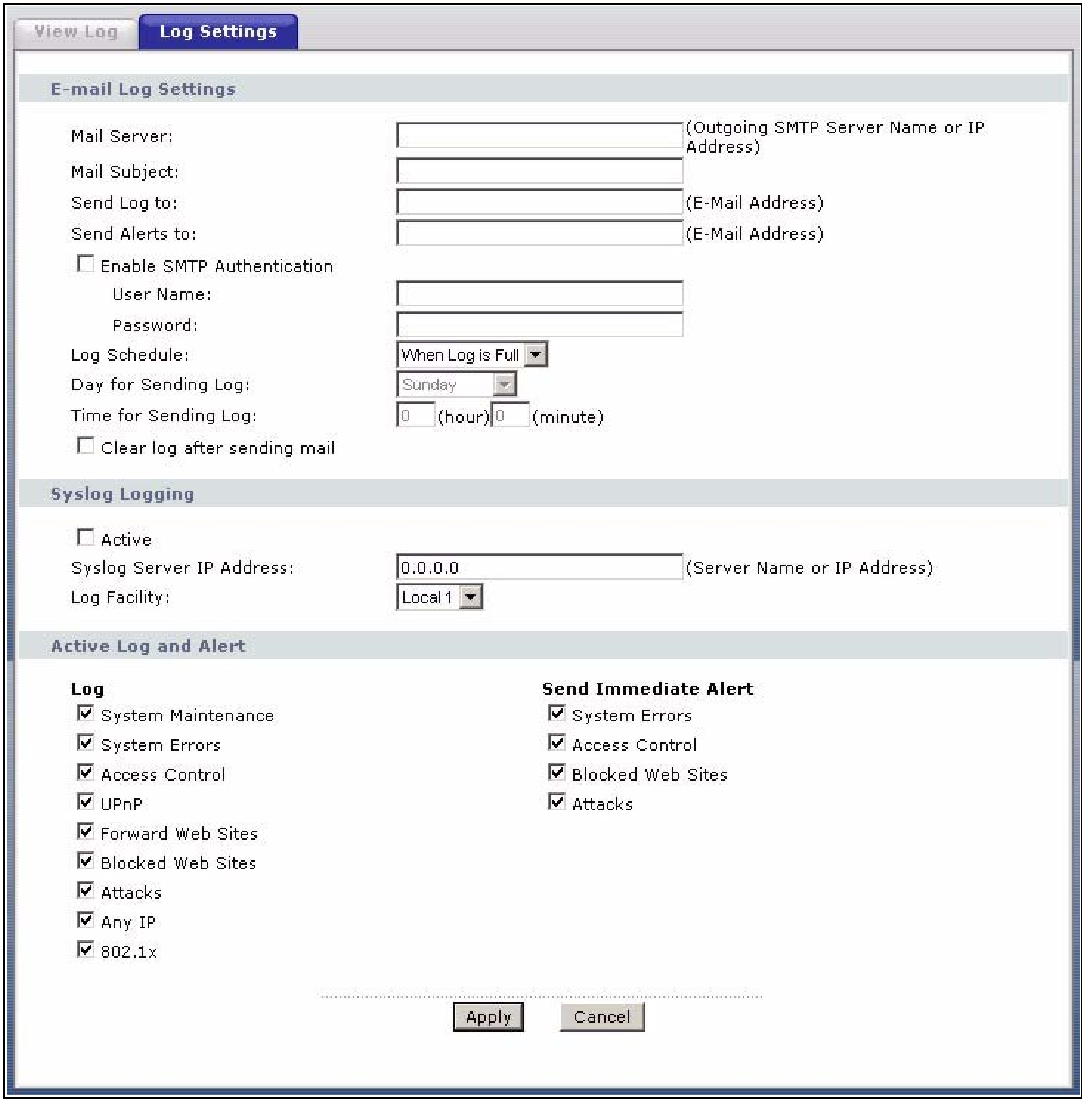
18.3 Configuring Log Settings

Use the **Log Settings** screen to configure to where the ZyXEL Device is to send logs; the schedule for when the ZyXEL Device is to send the logs and which logs and/or immediate alerts the ZyXEL Device is to record. See Section 18.1 on page 233 for more information.

To change your ZyXEL Device's log settings, click **Maintenance > Logs** > **Log Settings**. The screen appears as shown.

Alerts are e-mailed as soon as they happen. Logs may be e-mailed as soon as the log is full. Selecting many alert and/or log categories (especially **Access Control**) may result in many e-mails being sent.

Figure 141 Log Settings



E-mail Log Settings

Mail Server: (Outgoing SMTP Server Name or IP Address)

Mail Subject:

Send Log to: (E-Mail Address)

Send Alerts to: (E-Mail Address)

□ Enable SMTP Authentication

User Name:

Password:

Log Schedule: When Log is Full

Day for Sending Log: Sunday

Time for Sending Log: 0 (hour) 0 (minute)

□ Clear log after sending mail

Syslog Logging

□ Active

Syslog Server IP Address: 0.0.0.0 (Server Name or IP Address)

Log Facility: Local 1

Active Log and Alert

Log
- ☑ System Maintenance
- ☑ System Errors
- ☑ Access Control
- ☑ UPnP
- ☑ Forward Web Sites
- ☑ Blocked Web Sites
- ☑ Attacks
- ☑ Any IP
- ☑ 802.1x

Send Immediate Alert
- ☑ System Errors
- ☑ Access Control
- ☑ Blocked Web Sites
- ☑ Attacks

The following table describes the fields in this screen.

Table 93 Log Settings

LABEL	DESCRIPTION
E-mail Log Settings	
Mail Server	Enter the server name or the IP address of the mail server for the e-mail addresses specified below. If this field is left blank, logs and alert messages will not be sent via E-mail.
Mail Subject	Type a title that you want to be in the subject line of the log e-mail message that the ZyXEL Device sends. Not all ZyXEL models have this field.
Send Log To	The ZyXEL Device sends logs to the e-mail address specified in this field. If this field is left blank, the ZyXEL Device does not send logs via e-mail.
Send Alerts To	Alerts are real-time notifications that are sent as soon as an event, such as a DoS attack, system error, or forbidden web access attempt occurs. Enter the E-mail address where the alert messages will be sent. Alerts include system errors, attacks and attempted access to blocked web sites. If this field is left blank, alert messages will not be sent via E-mail.

Table 93 Log Settings

LABEL	DESCRIPTION
Enable SMTP Authentication	Select this option if your mail service requires a user name and password to use email.
User Name	This is the user name required to access your mail server.
Password	This is the password name required to access your mail server.
Log Schedule	This drop-down menu is used to configure the frequency of log messages being sent as E-mail: • Daily • Weekly • Hourly • When Log is Full • None. If you select **Weekly** or **Daily**, specify a time of day when the E-mail should be sent. If you select **Weekly**, then also specify which day of the week the E-mail should be sent. If you select **When Log is Full**, an alert is sent when the log fills up. If you select **None**, no log messages are sent.
Day for Sending Log	Use the drop down list box to select which day of the week to send the logs.
Time for Sending Log	Enter the time of the day in 24-hour format (for example 23:00 equals 11:00 pm) to send the logs.
Clear log after sending mail	Select the checkbox to delete all the logs after the ZyXEL Device sends an E-mail of the logs.
Syslog Logging	The ZyXEL Device sends a log to an external syslog server.
Active	Click **Active** to enable syslog logging.
Syslog Server IP Address	Enter the server name or IP address of the syslog server that will log the selected categories of logs.
Log Facility	Select a location from the drop down list box. The log facility allows you to log the messages to different files in the syslog server. Refer to the syslog server manual for more information.
Active Log and Alert	
Log	Select the categories of logs that you want to record.
Send Immediate Alert	Select log categories for which you want the ZyXEL Device to send E-mail alerts immediately.
Apply	Click **Apply** to save your customized settings and exit this screen.
Cancel	Click **Cancel** to return to the previously saved settings.

18.3.1 Example E-mail Log

An "End of Log" message displays for each mail in which a complete log has been sent. The following is an example of a log sent by e-mail.

- You may edit the subject title.
- The date format here is Day-Month-Year.
- The date format here is Month-Day-Year. The time format is Hour-Minute-Second.
- "`End of Log`" message shows that a complete log has been sent.

Figure 142 E-mail Log Example

```
Subject:
        Firewall Alert From xxxxx
   Date:
        Fri, 07 Apr 2000 10:05:42
   From:
        user@zyxel.com
     To:
        user@zyxel.com
  1|Apr  7 00 |From:192.168.1.1     To:192.168.1.255   |default policy  |forward
   | 09:54:03 |UDP     src port:00520 dest port:00520  |<1,00>          |
  2|Apr  7 00 |From:192.168.1.131   To:192.168.1.255   |default policy  |forward
   | 09:54:17 |UDP     src port:00520 dest port:00520  |<1,00>          |
  3|Apr  7 00 |From:192.168.1.6     To:10.10.10.10 |match           |forward
   | 09:54:19 |UDP     src port:03516 dest port:00053  |<1,01>          |
……………………………..{snip}…………………………………..
……………………………..{snip}…………………………………..
126|Apr  7 00 |From:192.168.1.1     To:192.168.1.255   |match           |forward
   | 10:05:00 |UDP     src port:00520 dest port:00520  |<1,02>          |
127|Apr  7 00 |From:192.168.1.131   To:192.168.1.255   |match           |forward
   | 10:05:17 |UDP     src port:00520 dest port:00520  |<1,02>          |
128|Apr  7 00 |From:192.168.1.1     To:192.168.1.255   |match           |forward
   | 10:05:30 |UDP     src port:00520 dest port:00520  |<1,02>          |
End of Firewall Log
```

18.4 Log Descriptions

This section provides descriptions of example log messages.

Table 94 System Maintenance Logs

LOG MESSAGE	DESCRIPTION
`Time calibration is successful`	The router has adjusted its time based on information from the time server.
`Time calibration failed`	The router failed to get information from the time server.
`WAN interface gets IP:%s`	A WAN interface got a new IP address from the DHCP, PPPoE, PPTP or dial-up server.
`DHCP client IP expired`	A DHCP client's IP address has expired.
`DHCP server assigns%s`	The DHCP server assigned an IP address to a client.
`Successful WEB login`	Someone has logged on to the router's web configurator interface.
`WEB login failed`	Someone has failed to log on to the router's web configurator interface.
`Successful TELNET login`	Someone has logged on to the router via telnet.
`TELNET login failed`	Someone has failed to log on to the router via telnet.
`Successful FTP login`	Someone has logged on to the router via ftp.
`FTP login failed`	Someone has failed to log on to the router via ftp.
`NAT Session Table is Full!`	The maximum number of NAT session table entries has been exceeded and the table is full.

Table 94 System Maintenance Logs (continued)

LOG MESSAGE	DESCRIPTION
`Starting Connectivity Monitor`	Starting Connectivity Monitor.
`Time initialized by Daytime Server`	The router got the time and date from the Daytime server.
`Time initialized by Time server`	The router got the time and date from the time server.
`Time initialized by NTP server`	The router got the time and date from the NTP server.
`Connect to Daytime server fail`	The router was not able to connect to the Daytime server.
`Connect to Time server fail`	The router was not able to connect to the Time server.
`Connect to NTP server fail`	The router was not able to connect to the NTP server.
`Too large ICMP packet has been dropped`	The router dropped an ICMP packet that was too large.
`Configuration Change: PC = 0x%x, Task ID = 0x%x`	The router is saving configuration changes.
`Successful SSH login`	Someone has logged on to the router’s SSH server.
`SSH login failed`	Someone has failed to log on to the router’s SSH server.
`Successful HTTPS login`	Someone has logged on to the router's web configurator interface using HTTPS protocol.
`HTTPS login failed`	Someone has failed to log on to the router's web configurator interface using HTTPS protocol.

Table 95 System Error Logs

LOG MESSAGE	DESCRIPTION
`%s exceeds the max. number of session per host!`	This attempt to create a NAT session exceeds the maximum number of NAT session table entries allowed to be created per host.
`setNetBIOSFilter: calloc error`	The router failed to allocate memory for the NetBIOS filter settings.
`readNetBIOSFilter: calloc error`	The router failed to allocate memory for the NetBIOS filter settings.
`WAN connection is down.`	A WAN connection is down. You cannot access the network through this interface.

Table 96 Access Control Logs

LOG MESSAGE	DESCRIPTION
`Firewall default policy: [TCP | UDP | IGMP | ESP | GRE | OSPF] <Packet Direction>`	Attempted TCP/UDP/IGMP/ESP/GRE/OSPF access matched the default policy and was blocked or forwarded according to the default policy’s setting.
`Firewall rule [NOT] match:[TCP | UDP | IGMP | ESP | GRE | OSPF] <Packet Direction>, <rule:%d>`	Attempted TCP/UDP/IGMP/ESP/GRE/OSPF access matched (or did not match) a configured firewall rule (denoted by its number) and was blocked or forwarded according to the rule.

Table 96 Access Control Logs (continued)

LOG MESSAGE	DESCRIPTION
`Triangle route packet forwarded: [TCP | UDP | IGMP | ESP | GRE | OSPF]`	The firewall allowed a triangle route session to pass through.
`Packet without a NAT table entry blocked: [TCP | UDP | IGMP | ESP | GRE | OSPF]`	The router blocked a packet that didn't have a corresponding NAT table entry.
`Router sent blocked web site message: TCP`	The router sent a message to notify a user that the router blocked access to a web site that the user requested.

Table 97 TCP Reset Logs

LOG MESSAGE	DESCRIPTION
`Under SYN flood attack, sent TCP RST`	The router sent a TCP reset packet when a host was under a SYN flood attack (the TCP incomplete count is per destination host.)
`Exceed TCP MAX incomplete, sent TCP RST`	The router sent a TCP reset packet when the number of TCP incomplete connections exceeded the user configured threshold. (the TCP incomplete count is per destination host.) Note: Refer to **TCP Maximum Incomplete** in the **Firewall Attack Alerts** screen.
`Peer TCP state out of order, sent TCP RST`	The router sent a TCP reset packet when a TCP connection state was out of order.Note: The firewall refers to RFC793 Figure 6 to check the TCP state.
`Firewall session time out, sent TCP RST`	The router sent a TCP reset packet when a dynamic firewall session timed out. The default timeout values are as follows: ICMP idle timeout: 3 minutes UDP idle timeout: 3 minutes TCP connection (three way handshaking) timeout: 270 seconds TCP FIN-wait timeout: 2 MSL (Maximum Segment Lifetime set in the TCP header). TCP idle (established) timeout (s): 150 minutes TCP reset timeout: 10 seconds
`Exceed MAX incomplete, sent TCP RST`	The router sent a TCP reset packet when the number of incomplete connections (TCP and UDP) exceeded the user-configured threshold. (Incomplete count is for all TCP and UDP connections through the firewall.)Note: When the number of incomplete connections (TCP + UDP) > “Maximum Incomplete High”, the router sends TCP RST packets for TCP connections and destroys TOS (firewall dynamic sessions) until incomplete connections < “Maximum Incomplete Low”.
`Access block, sent TCP RST`	The router sends a TCP RST packet and generates this log if you turn on the firewall TCP reset mechanism (via CI command: "sys firewall tcprst").

Table 98 Packet Filter Logs

LOG MESSAGE	DESCRIPTION
`[TCP | UDP | ICMP | IGMP | Generic] packet filter matched (set:%d, rule:%d)`	Attempted access matched a configured filter rule (denoted by its set and rule number) and was blocked or forwarded according to the rule.

Table 99 ICMP Logs

LOG MESSAGE	DESCRIPTION
`Firewall default policy: ICMP <Packet Direction>, <type:%d>, <code:%d>`	ICMP access matched the default policy and was blocked or forwarded according to the user's setting. For type and code details, see Table 110 on page 248.
`Firewall rule [NOT] match: ICMP <Packet Direction>, <rule:%d>, <type:%d>, <code:%d>`	ICMP access matched (or didn't match) a firewall rule (denoted by its number) and was blocked or forwarded according to the rule. For type and code details, see Table 110 on page 248.
`Triangle route packet forwarded: ICMP`	The firewall allowed a triangle route session to pass through.
`Packet without a NAT table entry blocked: ICMP`	The router blocked a packet that didn't have a corresponding NAT table entry.
`Unsupported/out-of-order ICMP: ICMP`	The firewall does not support this kind of ICMP packets or the ICMP packets are out of order.
`Router reply ICMP packet: ICMP`	The router sent an ICMP reply packet to the sender.

Table 100 CDR Logs

LOG MESSAGE	DESCRIPTION
`board%d line%d channel%d, call%d,%s C01 Outgoing Call dev=%x ch=%x%s`	The router received the setup requirements for a call. “call” is the reference (count) number of the call. “dev” is the device type (3 is for dial-up, 6 is for PPPoE, 10 is for PPTP). "channel" or “ch” is the call channel ID.For example,"board 0 line 0 channel 0, call 3, C01 Outgoing Call dev=6 ch=0 "Means the router has dialed to the PPPoE server 3 times.
`board%d line%d channel%d, call%d,%s C02 OutCall Connected%d%s`	The PPPoE, PPTP or dial-up call is connected.
`board%d line%d channel%d, call%d,%s C02 Call Terminated`	The PPPoE, PPTP or dial-up call was disconnected.

Table 101 PPP Logs

LOG MESSAGE	DESCRIPTION
`ppp:LCP Starting`	The PPP connection's Link Control Protocol stage has started.
`ppp:LCP Opening`	The PPP connection's Link Control Protocol stage is opening.
`ppp:CHAP Opening`	The PPP connection's Challenge Handshake Authentication Protocol stage is opening.
`ppp:IPCP Starting`	The PPP connection's Internet Protocol Control Protocol stage is starting.
`ppp:IPCP Opening`	The PPP connection's Internet Protocol Control Protocol stage is opening.
`ppp:LCP Closing`	The PPP connection's Link Control Protocol stage is closing.
`ppp:IPCP Closing`	The PPP connection's Internet Protocol Control Protocol stage is closing.

Table 102 UPnP Logs

LOG MESSAGE	DESCRIPTION
`UPnP pass through Firewall`	UPnP packets can pass through the firewall.

Table 103 Content Filtering Logs

LOG MESSAGE	DESCRIPTION
`%s: Keyword blocking`	The content of a requested web page matched a user defined keyword.
`%s: Not in trusted web list`	The web site is not in a trusted domain, and the router blocks all traffic except trusted domain sites.
`%s: Forbidden Web site`	The web site is in the forbidden web site list.
`%s: Contains ActiveX`	The web site contains ActiveX.
`%s: Contains Java applet`	The web site contains a Java applet.
`%s: Contains cookie`	The web site contains a cookie.
`%s: Proxy mode detected`	The router detected proxy mode in the packet.
`%s`	The content filter server responded that the web site is in the blocked category list, but it did not return the category type.
`%s:%s`	The content filter server responded that the web site is in the blocked category list, and returned the category type.
`%s(cache hit)`	The system detected that the web site is in the blocked list from the local cache, but does not know the category type.
`%s:%s(cache hit)`	The system detected that the web site is in blocked list from the local cache, and knows the category type.
`%s: Trusted Web site`	The web site is in a trusted domain.
`%s`	When the content filter is not on according to the time schedule or you didn't select the "Block Matched Web Site” check box, the system forwards the web content.
`Waiting content filter server timeout`	The external content filtering server did not respond within the timeout period.
`DNS resolving failed`	The ZyXEL Device cannot get the IP address of the external content filtering via DNS query.
`Creating socket failed`	The ZyXEL Device cannot issue a query because TCP/IP socket creation failed, port:port number.
`Connecting to content filter server fail`	The connection to the external content filtering server failed.
`License key is invalid`	The external content filtering license key is invalid.

Table 104 Attack Logs

LOG MESSAGE	DESCRIPTION
`attack [TCP | UDP | IGMP | ESP | GRE | OSPF]`	The firewall detected a TCP/UDP/IGMP/ESP/GRE/OSPF attack.
`attack ICMP (type:%d, code:%d)`	The firewall detected an ICMP attack. For type and code details, see Table 110 on page 248.
`land [TCP | UDP | IGMP | ESP | GRE | OSPF]`	The firewall detected a TCP/UDP/IGMP/ESP/GRE/OSPF land attack.
`land ICMP (type:%d, code:%d)`	The firewall detected an ICMP land attack. For type and code details, see Table 110 on page 248.
`ip spoofing - WAN [TCP | UDP | IGMP | ESP | GRE | OSPF]`	The firewall detected an IP spoofing attack on the WAN port.
`ip spoofing - WAN ICMP (type:%d, code:%d)`	The firewall detected an ICMP IP spoofing attack on the WAN port. For type and code details, see Table 110 on page 248.
`icmp echo: ICMP (type:%d, code:%d)`	The firewall detected an ICMP echo attack. For type and code details, see Table 110 on page 248.
`syn flood TCP`	The firewall detected a TCP syn flood attack.
`ports scan TCP`	The firewall detected a TCP port scan attack.
`teardrop TCP`	The firewall detected a TCP teardrop attack.
`teardrop UDP`	The firewall detected an UDP teardrop attack.
`teardrop ICMP (type:%d, code:%d)`	The firewall detected an ICMP teardrop attack. For type and code details, see Table 110 on page 248.
`illegal command TCP`	The firewall detected a TCP illegal command attack.
`NetBIOS TCP`	The firewall detected a TCP NetBIOS attack.
`ip spoofing - no routing entry [TCP | UDP | IGMP | ESP | GRE | OSPF]`	The firewall classified a packet with no source routing entry as an IP spoofing attack.
`ip spoofing - no routing entry ICMP (type:%d, code:%d)`	The firewall classified an ICMP packet with no source routing entry as an IP spoofing attack.
`vulnerability ICMP (type:%d, code:%d)`	The firewall detected an ICMP vulnerability attack. For type and code details, see Table 110 on page 248.
`traceroute ICMP (type:%d, code:%d)`	The firewall detected an ICMP traceroute attack. For type and code details, see Table 110 on page 248.

Table 105 IPSec Logs

LOG MESSAGE	DESCRIPTION
`Discard REPLAY packet`	The router received and discarded a packet with an incorrect sequence number.
`Inbound packet authentication failed`	The router received a packet that has been altered. A third party may have altered or tampered with the packet.
`Receive IPSec packet, but no corresponding tunnel exists`	The router dropped an inbound packet for which SPI could not find a corresponding phase 2 SA.

Table 105 IPSec Logs (continued)

LOG MESSAGE	DESCRIPTION
`Rule <%d> idle time out, disconnect`	The router dropped a connection that had outbound traffic and no inbound traffic for a certain time period. You can use the "ipsec timer chk_conn" CI command to set the time period. The default value is 2 minutes.
`WAN IP changed to <IP>`	The router dropped all connections with the "MyIP" configured as "0.0.0.0" when the WAN IP address changed.

Table 106 IKE Logs

LOG MESSAGE	DESCRIPTION
`Active connection allowed exceeded`	The IKE process for a new connection failed because the limit of simultaneous phase 2 SAs has been reached.
`Start Phase 2: Quick Mode`	Phase 2 Quick Mode has started.
`Verifying Remote ID failed:`	The connection failed during IKE phase 2 because the router and the peer's Local/Remote Addresses don't match.
`Verifying Local ID failed:`	The connection failed during IKE phase 2 because the router and the peer's Local/Remote Addresses don't match.
`IKE Packet Retransmit`	The router retransmitted the last packet sent because there was no response from the peer.
`Failed to send IKE Packet`	An Ethernet error stopped the router from sending IKE packets.
`Too many errors! Deleting SA`	An SA was deleted because there were too many errors.
`Phase 1 IKE SA process done`	The phase 1 IKE SA process has been completed.
`Duplicate requests with the same cookie`	The router received multiple requests from the same peer while still processing the first IKE packet from the peer.
`IKE Negotiation is in process`	The router has already started negotiating with the peer for the connection, but the IKE process has not finished yet.
`No proposal chosen`	Phase 1 or phase 2 parameters don't match. Please check all protocols / settings. Ex. One device being configured for 3DES and the other being configured for DES causes the connection to fail.
`Local / remote IPs of incoming request conflict with rule <%d>`	The security gateway is set to "0.0.0.0" and the router used the peer's "Local Address" as the router's "Remote Address". This information conflicted with static rule #d; thus the connection is not allowed.
`Cannot resolve Secure Gateway Addr for rule <%d>`	The router couldn't resolve the IP address from the domain name that was used for the secure gateway address.
`Peer ID: <peer id> <My remote type> -<My local type>`	The displayed ID information did not match between the two ends of the connection.
`vs. My Remote <My remote> - <My remote>`	The displayed ID information did not match between the two ends of the connection.
`vs. My Local <My local>-<My local>`	The displayed ID information did not match between the two ends of the connection.
`Send <packet>`	A packet was sent.

Table 106 IKE Logs (continued)

LOG MESSAGE	DESCRIPTION
`Recv <packet>`	IKE uses ISAKMP to transmit data. Each ISAKMP packet contains many different types of payloads. All of them show in the LOG. Refer to RFC2408 – ISAKMP for a list of all ISAKMP payload types.
`Recv <Main or Aggressive> Mode request from <IP>`	The router received an IKE negotiation request from the peer address specified.
`Send <Main or Aggressive> Mode request to <IP>`	The router started negotiation with the peer.
`Invalid IP <Peer local> / <Peer local>`	The peer’s “Local IP Address” is invalid.
`Remote IP <Remote IP> / <Remote IP> conflicts`	The security gateway is set to “0.0.0.0” and the router used the peer’s “Local Address” as the router’s “Remote Address”. This information conflicted with static rule #d; thus the connection is not allowed.
`Phase 1 ID type mismatch`	This router’s "Peer ID Type" is different from the peer IPSec router's "Local ID Type".
`Phase 1 ID content mismatch`	This router’s "Peer ID Content" is different from the peer IPSec router's "Local ID Content".
`No known phase 1 ID type found`	The router could not find a known phase 1 ID in the connection attempt.
`ID type mismatch. Local / Peer: <Local ID type/Peer ID type>`	The phase 1 ID types do not match.
`ID content mismatch`	The phase 1 ID contents do not match.
`Configured Peer ID Content: <Configured Peer ID Content>`	The phase 1 ID contents do not match and the configured "Peer ID Content" is displayed.
`Incoming ID Content: <Incoming Peer ID Content>`	The phase 1 ID contents do not match and the incoming packet's ID content is displayed.
`Unsupported local ID Type: <%d>`	The phase 1 ID type is not supported by the router.
`Build Phase 1 ID`	The router has started to build the phase 1 ID.
`Adjust TCP MSS to%d`	The router automatically changed the TCP Maximum Segment Size value after establishing a tunnel.
`Rule <%d> input idle time out, disconnect`	The tunnel for the listed rule was dropped because there was no inbound traffic within the idle timeout period.
`XAUTH succeed! Username: <Username>`	The router used extended authentication to authenticate the listed username.
`XAUTH fail! Username: <Username>`	The router was not able to use extended authentication to authenticate the listed username.
`Rule[%d] Phase 1 negotiation mode mismatch`	The listed rule’s IKE phase 1 negotiation mode did not match between the router and the peer.
`Rule [%d] Phase 1 encryption algorithm mismatch`	The listed rule’s IKE phase 1 encryption algorithm did not match between the router and the peer.
`Rule [%d] Phase 1 authentication algorithm mismatch`	The listed rule’s IKE phase 1 authentication algorithm did not match between the router and the peer.

Table 106 IKE Logs (continued)

LOG MESSAGE	DESCRIPTION
`Rule [%d] Phase 1 authentication method mismatch`	The listed rule’s IKE phase 1 authentication method did not match between the router and the peer.
`Rule [%d] Phase 1 key group mismatch`	The listed rule’s IKE phase 1 key group did not match between the router and the peer.
`Rule [%d] Phase 2 protocol mismatch`	The listed rule’s IKE phase 2 protocol did not match between the router and the peer.
`Rule [%d] Phase 2 encryption algorithm mismatch`	The listed rule’s IKE phase 2 encryption algorithm did not match between the router and the peer.
`Rule [%d] Phase 2 authentication algorithm mismatch`	The listed rule’s IKE phase 2 authentication algorithm did not match between the router and the peer.
`Rule [%d] Phase 2 encapsulation mismatch`	The listed rule’s IKE phase 2 encapsulation did not match between the router and the peer.
`Rule [%d]> Phase 2 pfs mismatch`	The listed rule’s IKE phase 2 perfect forward secret (pfs) setting did not match between the router and the peer.
`Rule [%d] Phase 1 ID mismatch`	The listed rule’s IKE phase 1 ID did not match between the router and the peer.
`Rule [%d] Phase 1 hash mismatch`	The listed rule’s IKE phase 1 hash did not match between the router and the peer.
`Rule [%d] Phase 1 preshared key mismatch`	The listed rule’s IKE phase 1 pre-shared key did not match between the router and the peer.
`Rule [%d] Tunnel built successfully`	The listed rule’s IPSec tunnel has been built successfully.
`Rule [%d] Peer's public key not found`	The listed rule’s IKE phase 1 peer’s public key was not found.
`Rule [%d] Verify peer's signature failed`	The listed rule’s IKE phase 1verification of the peer’s signature failed.
`Rule [%d] Sending IKE request`	IKE sent an IKE request for the listed rule.
`Rule [%d] Receiving IKE request`	IKE received an IKE request for the listed rule.
`Swap rule to rule [%d]`	The router changed to using the listed rule.
`Rule [%d] Phase 1 key length mismatch`	The listed rule’s IKE phase 1 key length (with the AES encryption algorithm) did not match between the router and the peer.
`Rule [%d] phase 1 mismatch`	The listed rule’s IKE phase 1 did not match between the router and the peer.
`Rule [%d] phase 2 mismatch`	The listed rule’s IKE phase 2 did not match between the router and the peer.
`Rule [%d] Phase 2 key length mismatch`	The listed rule’s IKE phase 2 key lengths (with the AES encryption algorithm) did not match between the router and the peer.

Table 107 PKI Logs

LOG MESSAGE	DESCRIPTION
`Enrollment successful`	The SCEP online certificate enrollment was successful. The Destination field records the certification authority server IP address and port.
`Enrollment failed`	The SCEP online certificate enrollment failed. The Destination field records the certification authority server's IP address and port.
`Failed to resolve <SCEP CA server url>`	The SCEP online certificate enrollment failed because the certification authority server's address cannot be resolved.
`Enrollment successful`	The CMP online certificate enrollment was successful. The Destination field records the certification authority server's IP address and port.
`Enrollment failed`	The CMP online certificate enrollment failed. The Destination field records the certification authority server's IP address and port.
`Failed to resolve <CMP CA server url>`	The CMP online certificate enrollment failed because the certification authority server's IP address cannot be resolved.
`Rcvd ca cert: <subject name>`	The router received a certification authority certificate, with subject name as recorded, from the LDAP server whose IP address and port are recorded in the Source field.
`Rcvd user cert: <subject name>`	The router received a user certificate, with subject name as recorded, from the LDAP server whose IP address and port are recorded in the Source field.
`Rcvd CRL <size>: <issuer name>`	The router received a CRL (Certificate Revocation List), with size and issuer name as recorded, from the LDAP server whose IP address and port are recorded in the Source field.
`Rcvd ARL <size>: <issuer name>`	The router received an ARL (Authority Revocation List), with size and issuer name as recorded, from the LDAP server whose address and port are recorded in the Source field.
`Failed to decode the received ca cert`	The router received a corrupted certification authority certificate from the LDAP server whose address and port are recorded in the Source field.
`Failed to decode the received user cert`	The router received a corrupted user certificate from the LDAP server whose address and port are recorded in the Source field.
`Failed to decode the received CRL`	The router received a corrupted CRL (Certificate Revocation List) from the LDAP server whose address and port are recorded in the Source field.
`Failed to decode the received ARL`	The router received a corrupted ARL (Authority Revocation List) from the LDAP server whose address and port are recorded in the Source field.
`Rcvd data <size> too large! Max size allowed: <max size>`	The router received directory data that was too large (the size is listed) from the LDAP server whose address and port are recorded in the Source field. The maximum size of directory data that the router allows is also recorded.
`Cert trusted: <subject name>`	The router has verified the path of the certificate with the listed subject name.
`Due to <reason codes>, cert not trusted: <subject name>`	Due to the reasons listed, the certificate with the listed subject name has not passed the path verification. The recorded reason codes are only approximate reasons for not trusting the certificate. Please see Table 108 on page 247 for the corresponding descriptions of the codes.

Table 108 Certificate Path Verification Failure Reason Codes

CODE	DESCRIPTION
1	Algorithm mismatch between the certificate and the search constraints.
2	Key usage mismatch between the certificate and the search constraints.
3	Certificate was not valid in the time interval.
4	(Not used)
5	Certificate is not valid.
6	Certificate signature was not verified correctly.
7	Certificate was revoked by a CRL.
8	Certificate was not added to the cache.
9	Certificate decoding failed.
10	Certificate was not found (anywhere).
11	Certificate chain looped (did not find trusted root).
12	Certificate contains critical extension that was not handled.
13	Certificate issuer was not valid (CA specific information missing).
14	(Not used)
15	CRL is too old.
16	CRL is not valid.
17	CRL signature was not verified correctly.
18	CRL was not found (anywhere).
19	CRL was not added to the cache.
20	CRL decoding failed.
21	CRL is not currently valid, but in the future.
22	CRL contains duplicate serial numbers.
23	Time interval is not continuous.
24	Time information not available.
25	Database method failed due to timeout.
26	Database method failed.
27	Path was not verified.
28	Maximum path length reached.

Table 109 ACL Setting Notes

PACKET DIRECTION	DIRECTION	DESCRIPTION
(L to W)	LAN to WAN	ACL set for packets traveling from the LAN to the WAN.
(W to L)	WAN to LAN	ACL set for packets traveling from the WAN to the LAN.
(L to L)	LAN to LAN/ ZyXEL Device	ACL set for packets traveling from the LAN to the LAN or the ZyXEL Device.
(W to W)	WAN to WAN/ ZyXEL Device	ACL set for packets traveling from the WAN to the WAN or the ZyXEL Device.

Table 110 ICMP Notes

TYPE	CODE	DESCRIPTION
0		Echo Reply
	0	Echo reply message
3		Destination Unreachable
	0	Net unreachable
	1	Host unreachable
	2	Protocol unreachable
	3	Port unreachable
	4	A packet that needed fragmentation was dropped because it was set to Don't Fragment (DF)
	5	Source route failed
4		Source Quench
	0	A gateway may discard internet datagrams if it does not have the buffer space needed to queue the datagrams for output to the next network on the route to the destination network.
5		Redirect
	0	Redirect datagrams for the Network
	1	Redirect datagrams for the Host
	2	Redirect datagrams for the Type of Service and Network
	3	Redirect datagrams for the Type of Service and Host
8		Echo
	0	Echo message
11		Time Exceeded
	0	Time to live exceeded in transit
	1	Fragment reassembly time exceeded
12		Parameter Problem
	0	Pointer indicates the error
13		Timestamp
	0	Timestamp request message
14		Timestamp Reply
	0	Timestamp reply message
15		Information Request
	0	Information request message
16		Information Reply
	0	Information reply message

Table 111 Syslog Logs

LOG MESSAGE	DESCRIPTION
`<Facility*8 + Severity>Mon dd hr:mm:ss hostname src="<srcIP:srcPort>" dst="<dstIP:dstPort>" msg="<msg>" note="<note>" devID="<mac address last three numbers>" cat="<category>`	"This message is sent by the system ("RAS" displays as the system name if you haven't configured one) when the router generates a syslog. The facility is defined in the web MAIN MENU->LOGS->Log Settings page. The severity is the log's syslog class. The definition of messages and notes are defined in the various log charts throughout this appendix. The "devID" is the last three characters of the MAC address of the router's LAN port. The "cat" is the same as the category in the router's logs.

The following table shows RFC-2408 ISAKMP payload types that the log displays. Please refer to the RFC for detailed information on each type.

Table 112 RFC-2408 ISAKMP Payload Types

LOG DISPLAY	PAYLOAD TYPE
SA	Security Association
PROP	Proposal
TRANS	Transform
KE	Key Exchange
ID	Identification
CER	Certificate
CER_REQ	Certificate Request
HASH	Hash
SIG	Signature
NONCE	Nonce
NOTFY	Notification
DEL	Delete
VID	Vendor ID

19

Tools

This chapter describes how to upload new firmware, manage configuration and restart your ZyXEL Device.

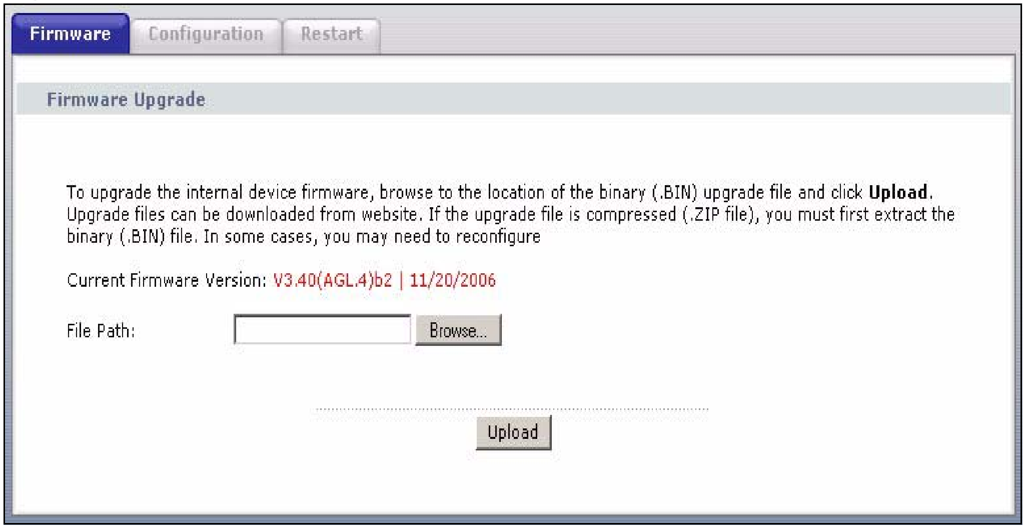
19.1 Firmware Upgrade

Find firmware at www.zyxel.com in a file that (usually) uses the system model name with a .bin extension, for example, "ZyXEL Device.bin". The upload process uses HTTP (Hypertext Transfer Protocol) and may take up to two minutes. After a successful upload, the system will reboot.

Only use firmware for your device's specific model. Refer to the label on the bottom of your device.

Click **Maintenance** > **Tools** to open the **Firmware** screen. Follow the instructions in this screen to upload firmware to your ZyXEL Device.

Figure 143 Firmware



To upgrade the internal device firmware, browse to the location of the binary (.BIN) upgrade file and click **Upload**. Upgrade files can be downloaded from website. If the upgrade file is compressed (.ZIP file), you must first extract the binary (.BIN) file. In some cases, you may need to reconfigure

Current Firmware Version: V3.40(AGL.4)b2 | 11/20/2006

File Path:

The following table describes the labels in this screen.

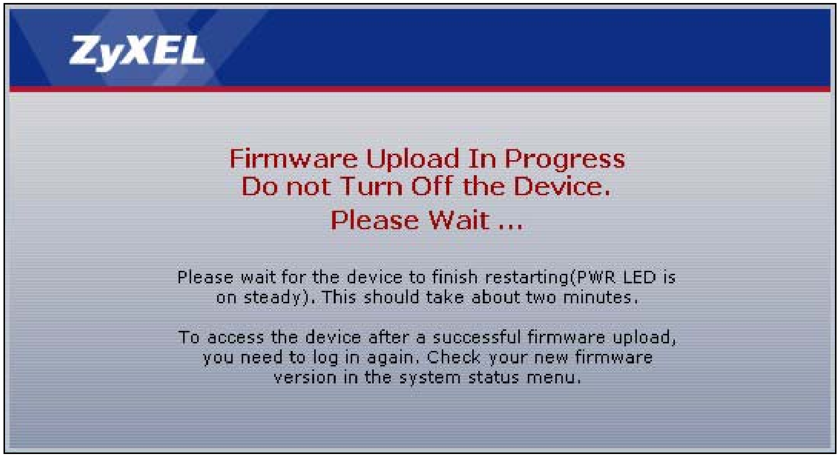
Table 113 Firmware Upgrade

LABEL	DESCRIPTION
Current Firmware Version	This is the present Firmware version and the date created.
File Path	Type in the location of the file you want to upload in this field or click **Browse ...** to find it.
Browse...	Click **Browse...** to find the .bin file you want to upload. Remember that you must decompress compressed (.zip) files before you can upload them.
Upload	Click **Upload** to begin the upload process. This process may take up to two minutes.

Do NOT turn off the ZyXEL Device while firmware upload is in progress!

After you see the **Firmware Upload in Progress** screen, wait two minutes before logging into the ZyXEL Device again.

Figure 144 Firmware Upload In Progress



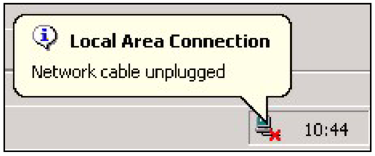
Firmware Upload In Progress
Do not Turn Off the Device.
Please Wait ...

Please wait for the device to finish restarting(PWR LED is on steady). This should take about two minutes.

To access the device after a successful firmware upload, you need to log in again. Check your new firmware version in the system status menu.

The ZyXEL Device automatically restarts in this time causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

Figure 145 Network Temporarily Disconnected

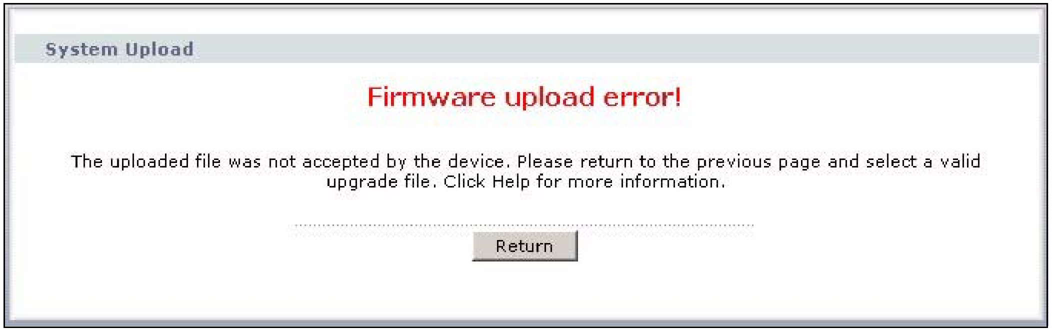


Local Area Connection
Network cable unplugged
10:44

After two minutes, log in again and check your new firmware version in the **Status** screen.

If the upload was not successful, the following screen will appear. Click **Return** to go back to the **Firmware** screen.

Figure 146 Error Message



System Upload

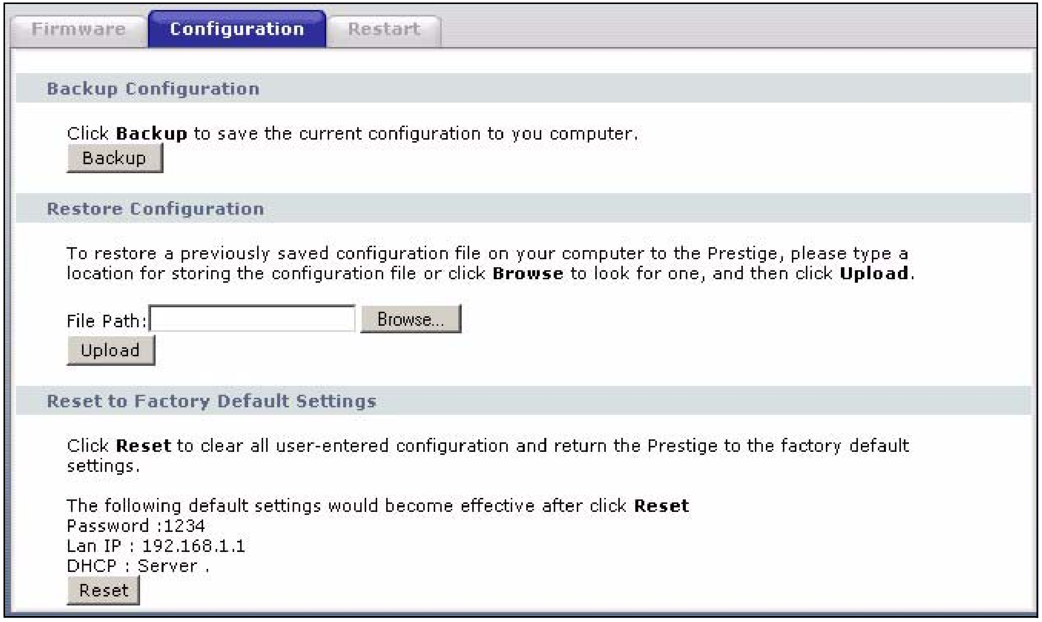
Firmware upload error!

The uploaded file was not accepted by the device. Please return to the previous page and select a valid upgrade file. Click Help for more information.

19.2 Configuration Screen

Click **Maintenance** > **Tools** > **Configuration**. Information related to factory defaults, backup configuration, and restoring configuration appears as shown next.

Figure 147 Configuration



Backup Configuration

Click **Backup** to save the current configuration to you computer.

Restore Configuration

To restore a previously saved configuration file on your computer to the Prestige, please type a location for storing the configuration file or click **Browse** to look for one, and then click **Upload**.

File Path:

Reset to Factory Default Settings

Click **Reset** to clear all user-entered configuration and return the Prestige to the factory default settings.

The following default settings would become effective after click **Reset**
Password :1234
Lan IP : 192.168.1.1
DHCP : Server .

19.2.1 Backup Configuration

Backup configuration allows you to back up (save) the ZyXEL Device’s current configuration to a file on your computer. Once your ZyXEL Device is configured and functioning properly, it is highly recommended that you back up your configuration file before making configuration changes. The backup configuration file will be useful in case you need to return to your previous settings.

Click **Backup** to save the ZyXEL Device’s current configuration to your computer

19.2.2 Restore Configuration

Restore configuration allows you to upload a new or previously saved configuration file from your computer to your ZyXEL Device.

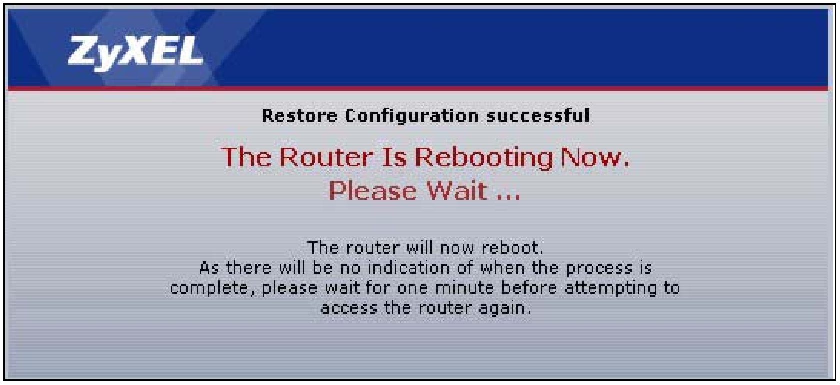
Table 114 Maintenance Restore Configuration

LABEL	DESCRIPTION
File Path	Type in the location of the file you want to upload in this field or click **Browse...** to find it.
Browse...	Click **Browse...** to find the file you want to upload. Remember that you must decompress compressed (.ZIP) files before you can upload them.
Upload	Click **Upload** to begin the upload process.

Do not turn off the ZyXEL Device while configuration file upload is in progress

After you see a “Restore Configuration successful” screen, you must then wait one minute before logging into the ZyXEL Device again.

Figure 148 Configuration Restore Successful



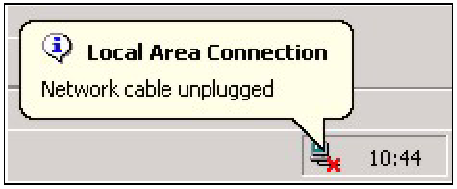
Restore Configuration successful

The Router Is Rebooting Now.
Please Wait ...

The router will now reboot.
As there will be no indication of when the process is complete, please wait for one minute before attempting to access the router again.

The ZyXEL Device automatically restarts in this time causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

Figure 149 Temporarily Disconnected

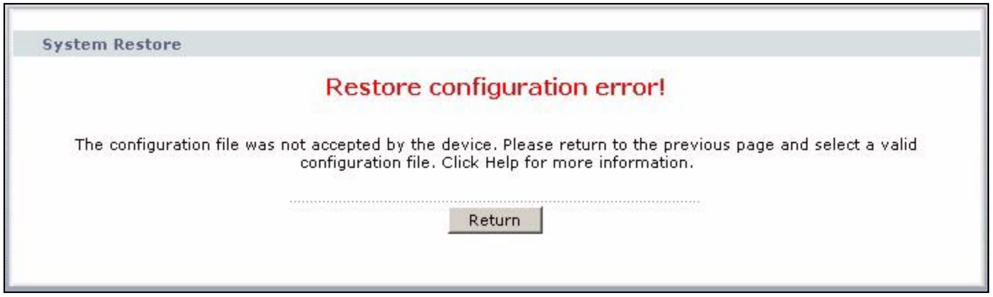


Local Area Connection
Network cable unplugged

If you uploaded the default configuration file you may need to change the IP address of your computer to be in the same subnet as that of the default ZyXEL Device IP address (192.168.1.1). See the appendix for details on how to set up your computer’s IP address.

If the upload was not successful, the following screen will appear. Click **Return** to go back to the **Configuration** screen.

Figure 150 Configuration Restore Error



System Restore

Restore configuration error!

The configuration file was not accepted by the device. Please return to the previous page and select a valid configuration file. Click Help for more information.

19.2.3 Back to Factory Defaults

Pressing the **RESET** button in this section clears all user-entered configuration information and returns the ZyXEL Device to its factory defaults.

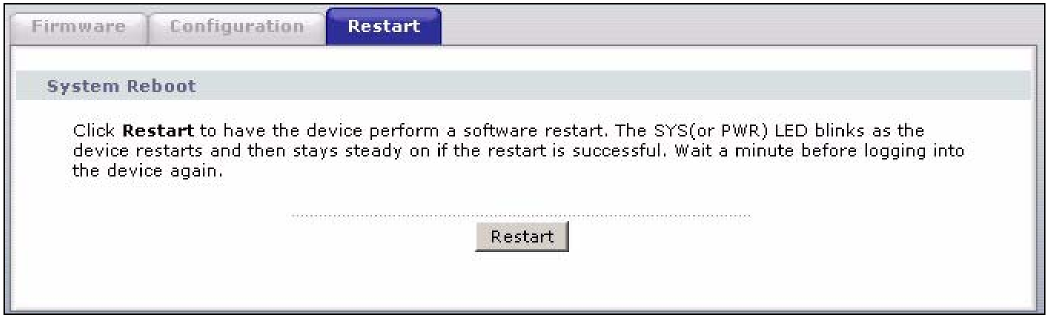
You can also press the **RESET** button on the rear panel to reset the factory defaults of your ZyXEL Device. Refer to the chapter about introducing the web configurator for more information on the **RESET** button.

19.3 Restart

System restart allows you to reboot the ZyXEL Device without turning the power off.

Click **Maintenance > Tools** > **Restart**. Click **Restart** to have the ZyXEL Device reboot. This does not affect the ZyXEL Device's configuration.

Figure 151 Restart Screen



System Reboot

Click **Restart** to have the device perform a software restart. The SYS(or PWR) LED blinks as the device restarts and then stays steady on if the restart is successful. Wait a minute before logging into the device again.

20

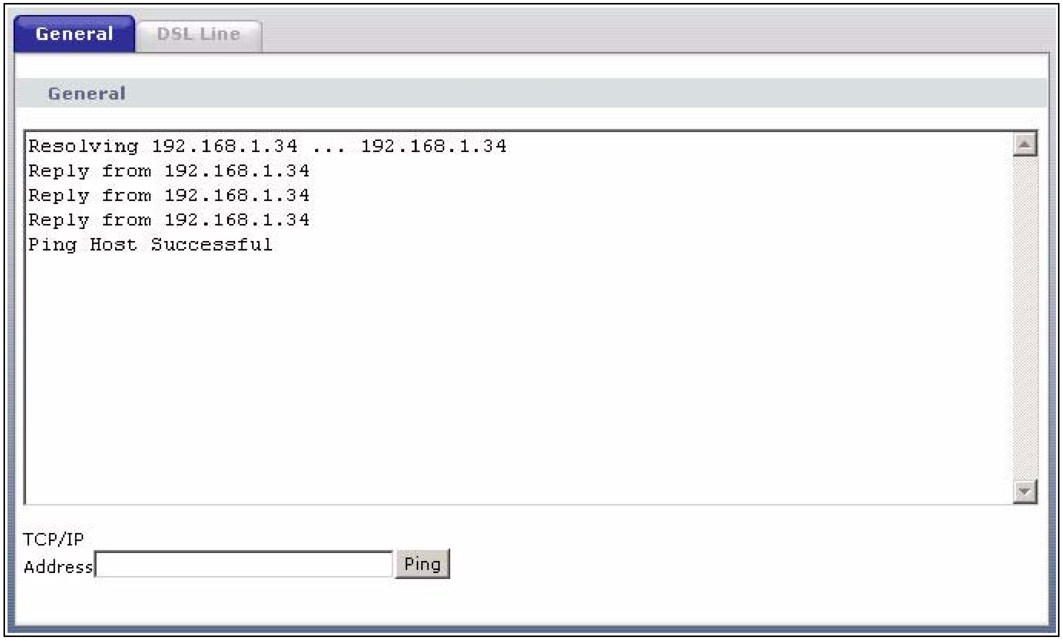
Diagnostic

These read-only screens display information to help you identify problems with the ZyXEL Device.

20.1 General Diagnostic

Click **Maintenance > Diagnostic** to open the screen shown next.

Figure 152 Diagnostic: General



```
Resolving 192.168.1.34 ... 192.168.1.34
Reply from 192.168.1.34
Reply from 192.168.1.34
Reply from 192.168.1.34
Ping Host Successful
```

The following table describes the fields in this screen.

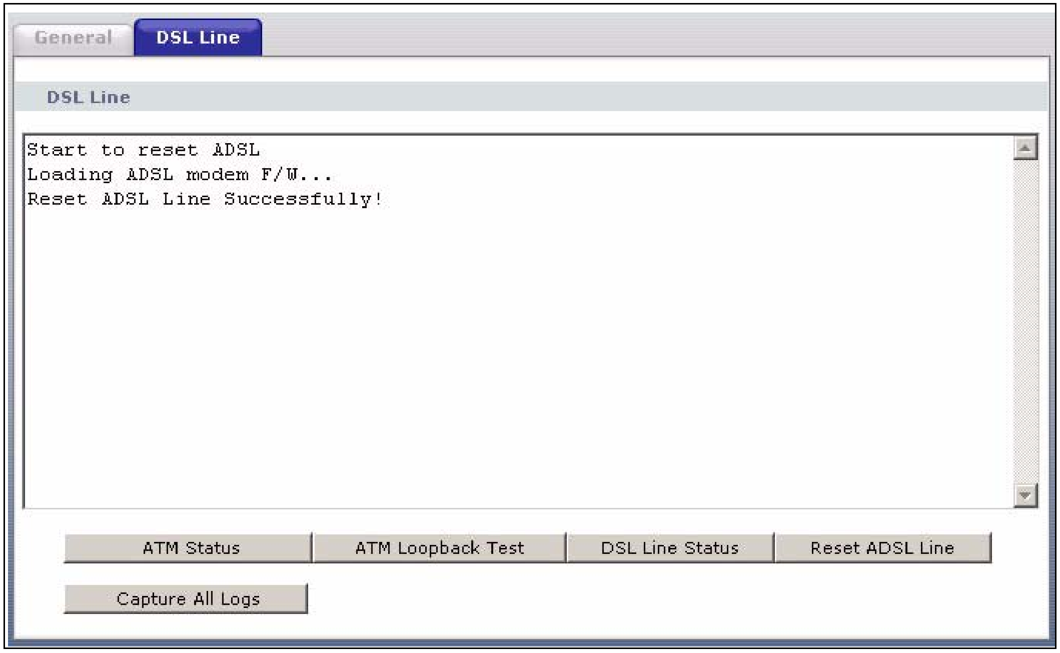
Table 115 Diagnostic: General

LABEL	DESCRIPTION
TCP/IP Address	Type the IP address of a computer that you want to ping in order to test a connection.
Ping	Click this button to ping the IP address that you entered.

20.2 DSL Line Diagnostic

Click **Maintenance > Diagnostic** > **DSL Line** to open the screen shown next.

Figure 153 Diagnostic: DSL Line



```
Start to reset ADSL
Loading ADSL modem F/W...
Reset ADSL Line Successfully!
```

The following table describes the fields in this screen.

Table 116 Diagnostic: DSL Line

LABEL	DESCRIPTION
ATM Status	Click this button to view ATM status.
ATM Loopback Test	Click this button to start the ATM loopback test. Make sure you have configured at least one PVC with proper VPIs/VCIs before you begin this test. The ZyXEL Device sends an OAM F5 packet to the DSLAM/ATM switch and then returns it (loops it back) to the ZyXEL Device. The ATM loopback test is useful for troubleshooting problems with the DSLAM and ATM network.
DSL Line Status	Click this button to view the DSL port's line operating values and line bit allocation.

Reset ADSL Line	Click this button to reinitialize the ADSL line. The large text box above then displays the progress and results of this operation, for example:
	`"Start to reset ADSL`
	`Loading ADSL modem F/W...`
	`Reset ADSL Line Successfully!"`

Capture All Logs	Click this button to display all logs generated with the DSL line.

21

Troubleshooting

This chapter offers some suggestions to solve problems you might encounter. The potential problems are divided into the following categories.

- Power, Hardware Connections, and LEDs
- ZyXEL Device Access and Login
- Internet Access

21.1 Power, Hardware Connections, and LEDs

? The ZyXEL Device does not turn on. None of the LEDs turn on.

1. Make sure the ZyXEL Device is turned on.
2. Make sure you are using the power adaptor or cord included with the ZyXEL Device.
3. Make sure the power adaptor or cord is connected to the ZyXEL Device and plugged in to an appropriate power source. Make sure the power source is turned on.
4. Turn the ZyXEL Device off and on.
5. If the problem continues, contact the vendor.

? One of the LEDs does not behave as expected.

1. Make sure you understand the normal behavior of the LED. See Section 1.4 on page 35.
2. Check the hardware connections. See the Quick Start Guide.
3. Inspect your cables for damage. Contact the vendor to replace any damaged cables.
4. Turn the ZyXEL Device off and on.
5. If the problem continues, contact the vendor.

21.2 ZyXEL Device Access and Login

I forgot the IP address for the ZyXEL Device.

- The default IP address is 192.168.1.1.

6 If you changed the IP address and have forgotten it, you might get the IP address of the ZyXEL Device by looking up the IP address of the default gateway for your computer. To do this in most Windows computers, click **Start** > **Run**, enter **cmd**, and then enter **ipconfig**. The IP address of the **Default Gateway** might be the IP address of the ZyXEL Device (it depends on the network), so enter this IP address in your Internet browser.

7 If this does not work, you have to reset the device to its factory defaults. See Section 2.3 on page 42.

I forgot the password.

1 The default password is **1234**.

2 If this does not work, you have to reset the device to its factory defaults. See Section 2.3 on page 42.

I cannot see or access the Login screen in the web configurator.

1 Make sure you are using the correct IP address.

- The default IP address is 192.168.1.1.
- If you changed the IP address (Section 6.2.1 on page 95), use the new IP address.
- If you changed the IP address and have forgotten it, see the troubleshooting suggestions for I forgot the IP address for the ZyXEL Device.

2 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide.

3 Make sure your Internet browser does not block pop-up windows and has JavaScripts and Java enabled. See Appendix G on page 333.

4 If you disabled **Any IP** (Section 6.2.4 on page 97), make sure your computer is in the same subnet as the ZyXEL Device. (If you know that there are routers between your computer and the ZyXEL Device, skip this step.)

- If there is a DHCP server on your network, make sure your computer is using a dynamic IP address. See Section 6.2.1 on page 95. Your ZyXEL Device is a DHCP server by default.
- If there is no DHCP server on your network, make sure your computer's IP address is in the same subnet as the ZyXEL Device. See Section 6.2.1 on page 95.

5 Reset the device to its factory defaults, and try to access the ZyXEL Device with the default IP address. See Section 2.3 on page 42.

6 If the problem continues, contact the network administrator or vendor, or try one of the advanced suggestions.

Advanced Suggestions

- Try to access the ZyXEL Device using another service, such as Telnet. If you can access the ZyXEL Device, check the remote management settings and firewall rules to find out why the ZyXEL Device does not respond to HTTP.
- If your computer is connected to the **WAN** port or is connected wirelessly, use a computer that is connected to a **LAN/ETHERNET** port.

I can see the Login screen, but I cannot log in to the ZyXEL Device.

1 Make sure you have entered the user name and password correctly. The default password is **1234**. This field is case-sensitive, so make sure [Caps Lock] is not on.

2 You cannot log in to the web configurator while someone is using Telnet to access the ZyXEL Device. Log out of the ZyXEL Device in the other session, or ask the person who is logged in to log out.

3 Turn the ZyXEL Device off and on.

4 If this does not work, you have to reset the device to its factory defaults. See Section 2.3 on page 42.

I cannot Telnet to the ZyXEL Device.

See the troubleshooting suggestions for I cannot see or access the Login screen in the web configurator. Ignore the suggestions about your browser.

I cannot use FTP to upload / download the configuration file. / I cannot use FTP to upload new firmware.

See the troubleshooting suggestions for I cannot see or access the Login screen in the web configurator. Ignore the suggestions about your browser.

21.3 Internet Access

I cannot access the Internet.

1 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide and Section 1.4 on page 35.
2 If your ISP gave you Internet connection information, make sure you entered it correctly in the **Network** > **WAN** > **Internet Connection** screen. These fields are case-sensitive, so make sure [Caps Lock] is not on.
3 If you are trying to access the Internet wirelessly, make sure the wireless settings in the wireless client are the same as the settings in the AP.
4 Disconnect all the cables from your device, and follow the directions in the Quick Start Guide again.
5 If the problem continues, contact your ISP.
6

I cannot access the Internet anymore. I had access to the Internet (with the ZyXEL Device), but my Internet connection is not available anymore.

1 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide and Section 1.4 on page 35.
2 Reboot the ZyXEL Device.
3 Turn the ZyXEL Device off and on.
4 If the problem continues, contact your ISP.

The Internet connection is slow or intermittent.

1 There might be a lot of traffic on the network. Try closing some programs that use the Internet, especially peer-to-peer applications.
2 Check the signal strength. If the signal strength is low, look around to see if there are any devices that might be interfering with the wireless network (for example, microwaves, other wireless networks, and so on).Reboot the ZyXEL Device.
3 Turn the ZyXEL Device off and on.
4 If the problem continues, contact the network administrator or vendor, or try one of the advanced suggestions.

Advanced Suggestions

- Check the settings for bandwidth management. If it is disabled, you might consider activating it. If it is enabled, you might consider changing the allocations.
- Check the settings for QoS. If it is disabled, you might consider activating it. If it is enabled, you might consider raising or lowering the priority for some applications

PART VII
Appendices and Index

A

Product Specifications and Wall Mounting

Product Specifications

The following tables summarize the ZyXEL Device's hardware and firmware features.M4

Table 117 Hardware Specifications

Dimensions (W x D x H)	180 x 128 x 36 mm
Power Specification	12V AC 1A
Built-in Switch	Four auto-negotiating, auto MDI/MDI-X 10/100 Mbps RJ-45 Ethernet ports
Operation Temperature	0º C ~ 40º C
Storage Temperature	-20º ~ 60º C
Operation Humidity	20% ~ 85% RH (non-condensing)
Storage Humidity	20% ~ 90% RH (non-condensing)
Distance between the centers of the holes (for wall mounting) on the device's back.	108 mm
Screw size for wall-mounting	M4 Tap Screw
Antenna	The ZyXEL Device is equipped with one 3dBi fixed antenna.

Table 118 Firmware Specifications

FEATURE	DESCRIPTION
Default IP Address	192.168.1.1
Default Subnet Mask	255.255.255.0 (24 bits)
Default Admin Password	1234
Default User Password	user
DHCP Pool	192.168.1.33 to 192.168.1.64
Device Management	Use the web configurator to easily configure the rich range of features on the ZyXEL Device.
Firmware Upgrade	Download new firmware (when available) from the ZyXEL web site and use the web configurator, an FTP or a TFTP tool to put it on the ZyXEL Device. **Note: Only upload firmware for your specific model!**

Table 118 Firmware Specifications

FEATURE	DESCRIPTION
Configuration Backup & Restoration	Make a copy of the ZyXEL Device's configuration. You can put it back on the ZyXEL Device later if you decide to revert back to an earlier configuration.
Network Address Translation (NAT)	Each computer on your network must have its own unique IP address. Use NAT to convert your public IP address(es) to multiple private IP addresses for the computers on your network.
Port Forwarding	If you have a server (mail or web server for example) on your network, you can use this feature to let people access it from the Internet.
DHCP (Dynamic Host Configuration Protocol)	Use this feature to have the ZyXEL Device assign IP addresses, an IP default gateway and DNS servers to computers on your network.
Dynamic DNS Support	With Dynamic DNS (Domain Name System) support, you can use a fixed URL, www.zyxel.com for example, with a dynamic IP address. You must register for this service with a Dynamic DNS service provider.
IP Multicast	IP multicast is used to send traffic to a specific group of computers. The ZyXEL Device supports versions 1 and 2 of IGMP (Internet Group Management Protocol) used to join multicast groups (see RFC 2236).
IP Alias	IP alias allows you to subdivide a physical network into logical networks over the same Ethernet interface with the ZyXEL Device itself as the gateway for each subnet.
Time and Date	Get the current time and date from an external server when you turn on your ZyXEL Device. You can also set the time manually. These dates and times are then used in logs.
Logging and Tracing	Use packet tracing and logs for troubleshooting. You can send logs from the ZyXEL Device to an external syslog server.
PPPoE	PPPoE mimics a dial-up Internet access connection.
PPTP Encapsulation	Point-to-Point Tunneling Protocol (PPTP) enables secure transfer of data through a Virtual Private Network (VPN). The ZyXEL Device supports one PPTP connection at a time.
Universal Plug and Play (UPnP)	A UPnP-enabled device can dynamically join a network, obtain an IP address and convey its capabilities to other devices on the network.
Firewall	You can configure firewall on the ZyXEL Device for secure Internet access. When the firewall is on, by default, all incoming traffic from the Internet to your network is blocked unless it is initiated from your network. This means that probes from the outside to your network are not allowed, but you can safely browse the Internet and download files for example.
Content Filter	The ZyXEL Device blocks or allows access to web sites that you specify and blocks access to web sites with URLs that contain keywords that you specify. You can define time periods and days during which content filtering is enabled. You can also include or exclude particular computers on your network from content filtering. You can also subscribe to category-based content filtering that allows your ZyXEL Device to check web sites against an external database.
Bandwidth Management	You can efficiently manage traffic on your network by reserving bandwidth and giving priority to certain types of traffic and/or to particular computers.
Remote Management	This allows you to decide whether a service (HTTP or FTP traffic for example) from a computer on a network (LAN or WAN for example) can access the ZyXEL Device.

Table 118 Firmware Specifications

FEATURE	DESCRIPTION
Any IP	The Any IP feature allows one computer to connect to the ZyXEL Device (and then to other computers) when their IP addresses are in different subnets. This is done without changing the network settings (such as IP address and subnet mask) of the computer.
Traffic Redirect	Traffic redirect forwards WAN traffic to a backup gateway when the ZyXEL Device cannot connect to the Internet, thus acting as an auxiliary if your regular WAN connection fails.
Triple Play	The ZyXEL Device is capable of simultaneously transferring data, voice and video over the Internet.
IP Policy Routing (IPPR)	Traditionally, routing is based on the destination address only and the router takes the shortest path to forward a packet. IP Policy Routing (IPPR) provides a mechanism to override the default routing behavior and alter the packet forwarding based on the policy defined by the network administrator.

Table 119 Wireless Firmware Specifications

FEATURE	DESCRIPTION
Wireless LAN	The ZyXEL Device is fully compatible with both IEEE 802.11b and IEEE 802.11g standards and can support both kinds of clients on the same network.
WEP Encryption	WEP (Wired Equivalent Privacy) allows the encryption of data before its transmission over networks.
Wi-Fi Protected Access (WPA)	WPA is part of the IEEE 802.11i security specifications standard and offers user authentication and data encryption.
WPA2	WPA2 is an improvement on WPA with enhanced data encryption, user authentication and key management.
WPA2-PSK	WPA(2)-PSK: WPA-PSK and WPA2-PSK allow you to implement the superior WPA and WPA2 encryption standards without using a RADIUS server. Instead, WPA(2)-PSK uses pre-shared keys (PSKs) to authenticate devices on the wireless network.
Output Power Management	This allows you to alter the level of power used by the ZyXEL Device. For example, when access points are placed closely together power output levels may be reduced.
Wireless LAN MAC Address Filtering	This service checks the MAC address of a connection with a list of allowed or denied MAC addresses, ensuring only wanted connections are allowed.

The following list, which is not exhaustive, illustrates the standards supported in the ZyXEL Device.

Table 120 Standards Supported

STANDARD	DESCRIPTION
RFC 867	Daytime Protocol
RFC 868	Time Protocol.
RFC 1058	RIP-1 (Routing Information Protocol)
RFC 1112	IGMP v1
RFC 1157	SNMPv1: Simple Network Management Protocol version 1

Table 120 Standards Supported (continued)

STANDARD	DESCRIPTION
RFC 1305	Network Time Protocol (NTP version 3)
RFC 1441	SNMPv2 Simple Network Management Protocol version 2
RFC 1483	Multiprotocol Encapsulation over ATM Adaptation Layer 5
RFC 1631	IP Network Address Translator (NAT)
RFC 1661	The Point-to-Point Protocol (PPP)
RFC 1723	RIP-2 (Routing Information Protocol)
RFC 1901	SNMPv2c Simple Network Management Protocol version 2c
RFC 2236	Internet Group Management Protocol, Version 2.
RFC 2364	PPP over AAL5 (PPP over ATM over ADSL)
RFC 2408	Internet Security Association and Key Management Protocol (ISAKMP)
RFC 2516	A Method for Transmitting PPP Over Ethernet (PPPoE)
RFC 2684	Multiprotocol Encapsulation over ATM Adaptation Layer 5.
RFC 2766	Network Address Translation - Protocol
IEEE 802.11	Also known by the brand Wi-Fi, denotes a set of Wireless LAN/WLAN standards developed by working group 11 of the IEEE LAN/MAN Standards Committee (IEEE 802).
IEEE 802.11b	Uses the 2.4 gigahertz (GHz) band
IEEE 802.11g	Uses the 2.4 gigahertz (GHz) band
IEEE 802.11g+	Turbo and Super G modes
IEEE 802.11d	Standard for Local and Metropolitan Area Networks: Media Access Control (MAC) Bridges
IEEE 802.11x	Port Based Network Access Control.
IEEE 802.11e QoS	IEEE 802.11 e Wireless LAN for Quality of Service
ANSI T1.413, Issue 2	Asymmetric Digital Subscriber Line (ADSL) standard.
G dmt(G.992.1)	G.992.1 Asymmetrical Digital Subscriber Line (ADSL) Transceivers
ITU G.992.1 (G.DMT)	ITU standard for ADSL using discrete multitone modulation.
ITU G.992.2 (G. Lite)	ITU standard for ADSL using discrete multitone modulation.
ITU G.992.3 (G.dmt.bis)	ITU standard (also referred to as ADSL2) that extends the capability of basic ADSL in data rates.
ITU G.992.3 (G.lite.bis)	ITU standard (also referred to as ADSL2) that extends the capability of basic ADSL in data rates.
ITU G.992.5 (ADSL2+)	ITU standard (also referred to as ADSL2+) that extends the capability of basic ADSL by doubling the number of downstream bits.
Microsoft PPTP	MS PPTP (Microsoft's implementation of Point to Point Tunneling Protocol)
MBM v2	Media Bandwidth Management v2
RFC 2383	ST2+ over ATM Protocol Specification - UNI 3.1 Version
TR-069	TR-069 DSL Forum Standard for CPE Wan Management.
1.363.5	Compliant AAL5 SAR (Segmentation And Re-assembly)

Wall-mounting Instructions

Complete the following steps to hang your ZyXEL Device on a wall.

See the Hardware Specifications table for the size of screws to use and how far apart to place them.

1 Select a high position on a sturdy wall that is free of obstructions.

2 Drill two holes for the screws.

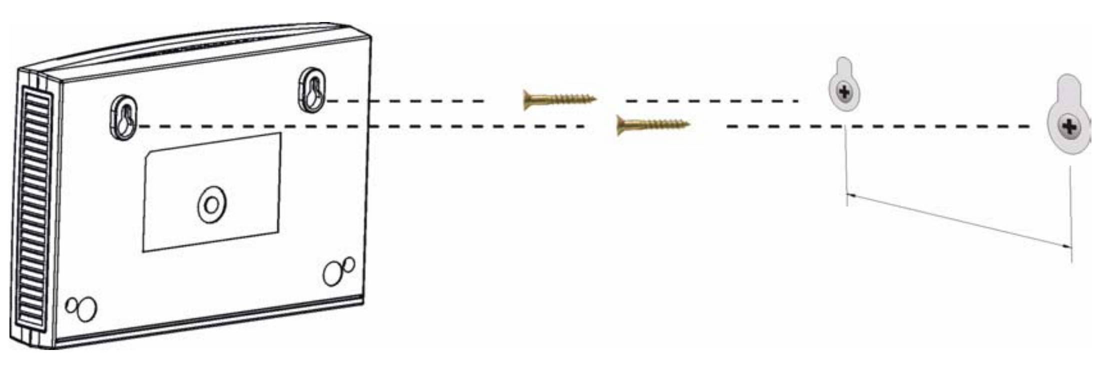
3 Be careful to avoid damaging pipes or cables located inside the wall when drilling holes for the screws.

4 Do not insert the screws all the way into the wall. Leave a small gap of about 0.5 cm between the heads of the screws and the wall.

5 Make sure the screws are snugly fastened to the wall. They need to hold the weight of the ZyXEL Device with the connection cables.

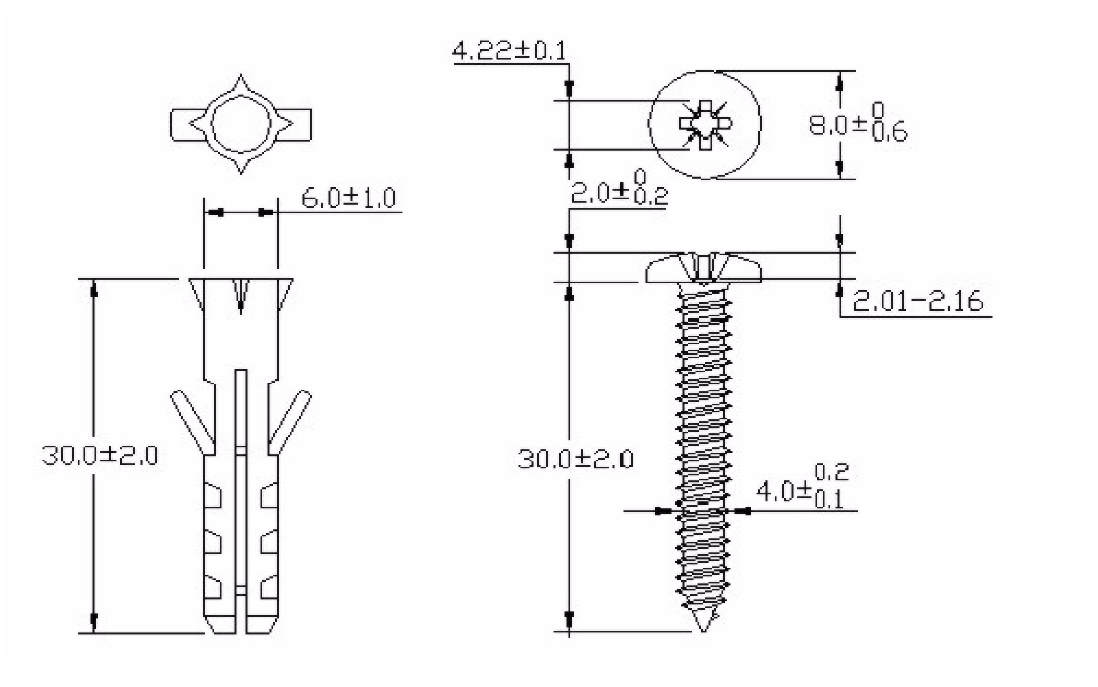
6 Align the holes on the back of the ZyXEL Device with the screws on the wall. Hang the ZyXEL Device on the screws.

Figure 154 Wall-mounting Example



The following are dimensions of an M4 tap screw and masonry plug used for wall mounting. All measurements are in millimeters (mm).

Figure 155 Masonry Plug and M4 Tap Screw



B

Wireless LANs

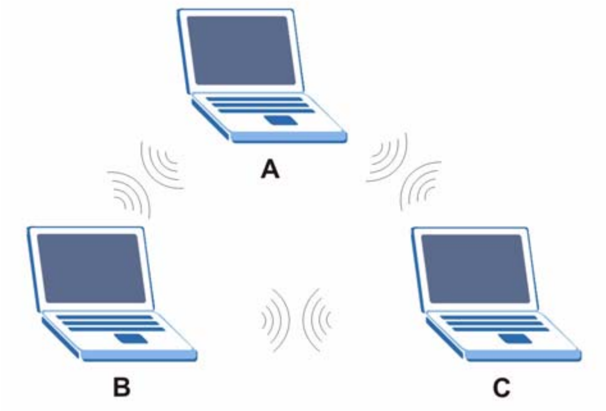
Wireless LAN Topologies

This section discusses ad-hoc and infrastructure wireless LAN topologies.

Ad-hoc Wireless LAN Configuration

The simplest WLAN configuration is an independent (Ad-hoc) WLAN that connects a set of computers with wireless adapters (A, B, C). Any time two or more wireless adapters are within range of each other, they can set up an independent network, which is commonly referred to as an ad-hoc network or Independent Basic Service Set (IBSS). The following diagram shows an example of notebook computers using wireless adapters to form an ad-hoc wireless LAN.

Figure 156 Peer-to-Peer Communication in an Ad-hoc Network

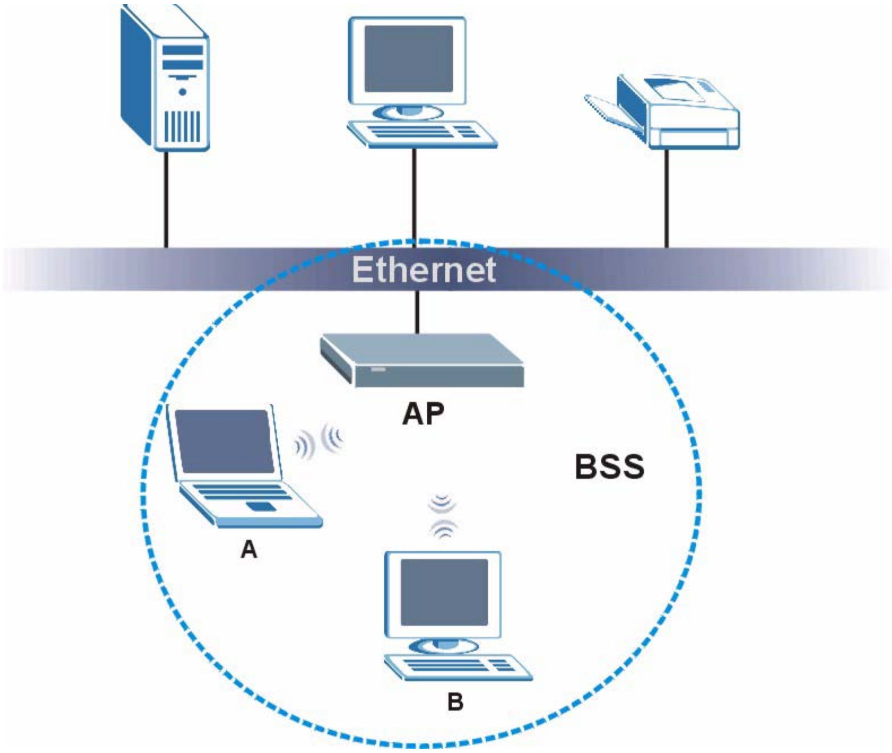


BSS

A Basic Service Set (BSS) exists when all communications between wireless clients or between a wireless client and a wired network client go through one access point (AP).

Intra-BSS traffic is traffic between wireless clients in the BSS. When Intra-BSS is enabled, wireless client **A** and **B** can access the wired network and communicate with each other. When Intra-BSS is disabled, wireless client **A** and **B** can still access the wired network but cannot communicate with each other.

Figure 157 Basic Service Set



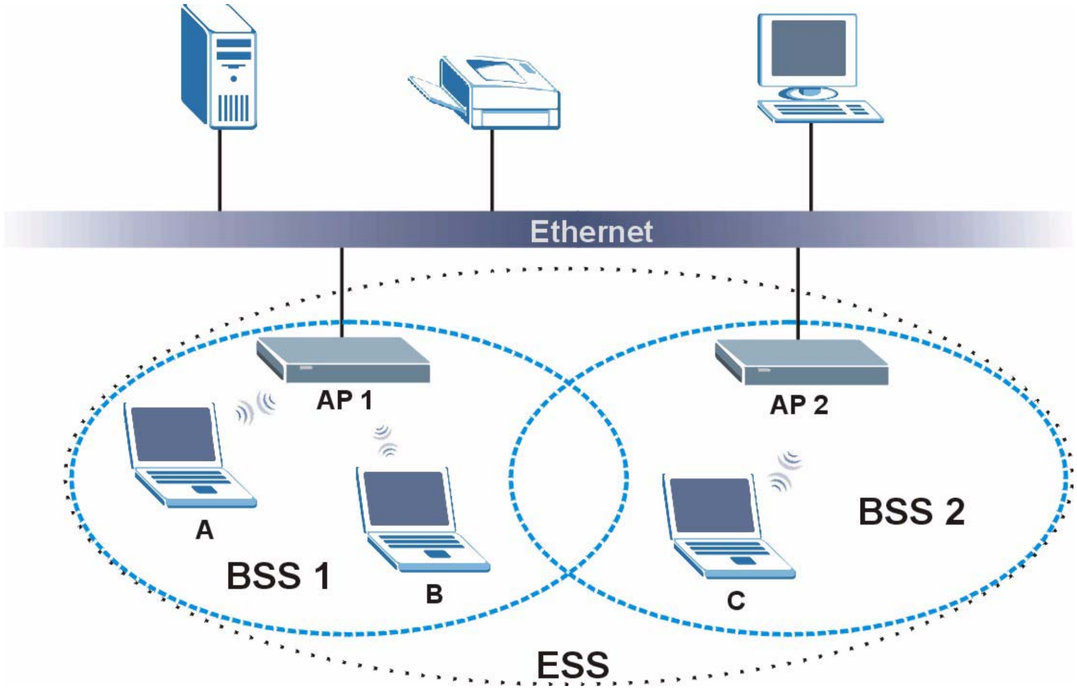
ESS

An Extended Service Set (ESS) consists of a series of overlapping BSSs, each containing an access point, with each access point connected together by a wired network. This wired connection between APs is called a Distribution System (DS).

This type of wireless LAN topology is called an Infrastructure WLAN. The Access Points not only provide communication with the wired network but also mediate wireless network traffic in the immediate neighborhood.

An ESSID (ESS IDentification) uniquely identifies each ESS. All access points and their associated wireless clients within the same ESS must have the same ESSID in order to communicate.

Figure 158 Infrastructure WLAN



Channel

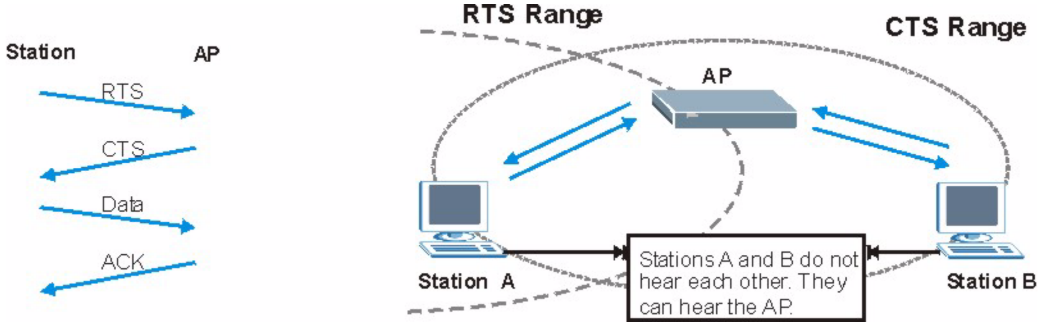
A channel is the radio frequency(ies) used by wireless devices to transmit and receive data. Channels available depend on your geographical area. You may have a choice of channels (for your region) so you should use a channel different from an adjacent AP (access point) to reduce interference. Interference occurs when radio signals from different access points overlap causing interference and degrading performance.

Adjacent channels partially overlap however. To avoid interference due to overlap, your AP should be on a channel at least five channels away from a channel that an adjacent AP is using. For example, if your region has 11 channels and an adjacent AP is using channel 1, then you need to select a channel between 6 or 11.

RTS/CTS

A hidden node occurs when two stations are within range of the same access point, but are not within range of each other. The following figure illustrates a hidden node. Both stations (STA) are within range of the access point (AP) or wireless gateway, but out-of-range of each other, so they cannot "hear" each other, that is they do not know if the channel is currently being used. Therefore, they are considered hidden from each other.

Figure 159 RTS/CTS


Station
AP
RTS
CTS
Data
ACK
RTS Range
CTS Range
AP
Station A
Station B
Stations A and B do not hear each other. They can hear the AP.

When station **A** sends data to the AP, it might not know that the station **B** is already using the channel. If these two stations send data at the same time, collisions may occur when both sets of data arrive at the AP at the same time, resulting in a loss of messages for both stations.

RTS/CTS is designed to prevent collisions due to hidden nodes. An **RTS/CTS** defines the biggest size data frame you can send before an RTS (Request To Send)/CTS (Clear to Send) handshake is invoked.

When a data frame exceeds the **RTS/CTS** value you set (between 0 to 2432 bytes), the station that wants to transmit this frame must first send an RTS (Request To Send) message to the AP for permission to send it. The AP then responds with a CTS (Clear to Send) message to all other stations within its range to notify them to defer their transmission. It also reserves and confirms with the requesting station the time frame for the requested transmission.

Stations can send frames smaller than the specified **RTS/CTS** directly to the AP without the RTS (Request To Send)/CTS (Clear to Send) handshake.

You should only configure **RTS/CTS** if the possibility of hidden nodes exists on your network and the "cost" of resending large frames is more than the extra network overhead involved in the RTS (Request To Send)/CTS (Clear to Send) handshake.

If the **RTS/CTS** value is greater than the **Fragmentation Threshold** value (see next), then the RTS (Request To Send)/CTS (Clear to Send) handshake will never occur as data frames will be fragmented before they reach **RTS/CTS** size.

Enabling the RTS Threshold causes redundant network overhead that could negatively affect the throughput performance instead of providing a remedy.

Fragmentation Threshold

A **Fragmentation Threshold** is the maximum data fragment size (between 256 and 2432 bytes) that can be sent in the wireless network before the AP will fragment the packet into smaller data frames.

A large **Fragmentation Threshold** is recommended for networks not prone to interference while you should set a smaller threshold for busy networks or networks that are prone to interference.

If the **Fragmentation Threshold** value is smaller than the **RTS/CTS** value (see previously) you set then the RTS (Request To Send)/CTS (Clear to Send) handshake will never occur as data frames will be fragmented before they reach **RTS/CTS** size.

Preamble Type

Preamble is used to signal that data is coming to the receiver. Short and long refer to the length of the synchronization field in a packet.

Short preamble increases performance as less time sending preamble means more time for sending data. All IEEE 802.11 compliant wireless adapters support long preamble, but not all support short preamble.

Use long preamble if you are unsure what preamble mode other wireless devices on the network support, and to provide more reliable communications in busy wireless networks.

Use short preamble if you are sure all wireless devices on the network support it, and to provide more efficient communications.

Use the dynamic setting to automatically use short preamble when all wireless devices on the network support it, otherwise the ZyXEL Device uses long preamble.

✍ The wireless devices MUST use the same preamble mode in order to communicate.

IEEE 802.11g Wireless LAN

IEEE 802.11g is fully compatible with the IEEE 802.11b standard. This means an IEEE 802.11b adapter can interface directly with an IEEE 802.11g access point (and vice versa) at 11 Mbps or lower depending on range. IEEE 802.11g has several intermediate rate steps between the maximum and minimum data rates. The IEEE 802.11g data rate and modulation are as follows:

Table 121 IEEE 802.11g

DATA RATE (MBPS)	MODULATION
1	DBPSK (Differential Binary Phase Shift Keyed)
2	DQPSK (Differential Quadrature Phase Shift Keying)
5.5 / 11	CCK (Complementary Code Keying)
6/9/12/18/24/36/48/54	OFDM (Orthogonal Frequency Division Multiplexing)

Wireless Security Overview

Wireless security is vital to your network to protect wireless communication between wireless clients, access points and the wired network.

Wireless security methods available on the ZyXEL Device are data encryption, wireless client authentication, restricting access by device MAC address and hiding the ZyXEL Device identity.

The following figure shows the relative effectiveness of these wireless security methods available on your ZyXEL Device.

Table 122 Wireless Security Levels

SECURITY LEVEL	SECURITY TYPE
Least Secure	Unique SSID (Default)
	Unique SSID with Hide SSID Enabled
	MAC Address Filtering
	WEP Encryption
	IEEE802.1x EAP with RADIUS Server Authentication
	Wi-Fi Protected Access (WPA)
Most Secure	WPA2

You must enable the same wireless security settings on the ZyXEL Device and on all wireless clients that you want to associate with it.

IEEE 802.1x

In June 2001, the IEEE 802.1x standard was designed to extend the features of IEEE 802.11 to support extended authentication as well as providing additional accounting and control features. It is supported by Windows XP and a number of network devices. Some advantages of IEEE 802.1x are:

- User based identification that allows for roaming.
- Support for RADIUS (Remote Authentication Dial In User Service, RFC 2138, 2139) for centralized user profile and accounting management on a network RADIUS server.
- Support for EAP (Extensible Authentication Protocol, RFC 2486) that allows additional authentication methods to be deployed with no changes to the access point or the wireless clients.

RADIUS

RADIUS is based on a client-server model that supports authentication, authorization and accounting. The access point is the client and the server is the RADIUS server. The RADIUS server handles the following tasks:

- Authentication

  Determines the identity of the users.
- Authorization

Determines the network services available to authenticated users once they are connected to the network.

- Accounting

  Keeps track of the client's network activity.

RADIUS is a simple package exchange in which your AP acts as a message relay between the wireless client and the network RADIUS server.

Types of RADIUS Messages

The following types of RADIUS messages are exchanged between the access point and the RADIUS server for user authentication:

- Access-Request

  Sent by an access point requesting authentication.
- Access-Reject

  Sent by a RADIUS server rejecting access.
- Access-Accept

  Sent by a RADIUS server allowing access.
- Access-Challenge

  Sent by a RADIUS server requesting more information in order to allow access. The access point sends a proper response from the user and then sends another Access-Request message.

The following types of RADIUS messages are exchanged between the access point and the RADIUS server for user accounting:

- Accounting-Request

  Sent by the access point requesting accounting.
- Accounting-Response

  Sent by the RADIUS server to indicate that it has started or stopped accounting.

In order to ensure network security, the access point and the RADIUS server use a shared secret key, which is a password, they both know. The key is not sent over the network. In addition to the shared key, password information exchanged is also encrypted to protect the network from unauthorized access.

Types of EAP Authentication

This section discusses some popular authentication types: EAP-MD5, EAP-TLS, EAP-TTLS, PEAP and LEAP. Your wireless LAN device may not support all authentication types.

EAP (Extensible Authentication Protocol) is an authentication protocol that runs on top of the IEEE 802.1x transport mechanism in order to support multiple types of user authentication. By using EAP to interact with an EAP-compatible RADIUS server, an access point helps a wireless station and a RADIUS server perform authentication.

The type of authentication you use depends on the RADIUS server and an intermediary AP(s) that supports IEEE 802.1x. .

For EAP-TLS authentication type, you must first have a wired connection to the network and obtain the certificate(s) from a certificate authority (CA). A certificate (also called digital IDs) can be used to authenticate users and a CA issues certificates and guarantees the identity of each certificate owner.

EAP-MD5 (Message-Digest Algorithm 5)

MD5 authentication is the simplest one-way authentication method. The authentication server sends a challenge to the wireless client. The wireless client ‘proves’ that it knows the password by encrypting the password with the challenge and sends back the information. Password is not sent in plain text.

However, MD5 authentication has some weaknesses. Since the authentication server needs to get the plaintext passwords, the passwords must be stored. Thus someone other than the authentication server may access the password file. In addition, it is possible to impersonate an authentication server as MD5 authentication method does not perform mutual authentication. Finally, MD5 authentication method does not support data encryption with dynamic session key. You must configure WEP encryption keys for data encryption.

EAP-TLS (Transport Layer Security)

With EAP-TLS, digital certifications are needed by both the server and the wireless clients for mutual authentication. The server presents a certificate to the client. After validating the identity of the server, the client sends a different certificate to the server. The exchange of certificates is done in the open before a secured tunnel is created. This makes user identity vulnerable to passive attacks. A digital certificate is an electronic ID card that authenticates the sender’s identity. However, to implement EAP-TLS, you need a Certificate Authority (CA) to handle certificates, which imposes a management overhead.

EAP-TTLS (Tunneled Transport Layer Service)

EAP-TTLS is an extension of the EAP-TLS authentication that uses certificates for only the server-side authentications to establish a secure connection. Client authentication is then done by sending username and password through the secure connection, thus client identity is protected. For client authentication, EAP-TTLS supports EAP methods and legacy authentication methods such as PAP, CHAP, MS-CHAP and MS-CHAP v2.

PEAP (Protected EAP)

Like EAP-TTLS, server-side certificate authentication is used to establish a secure connection, then use simple username and password methods through the secured connection to authenticate the clients, thus hiding client identity. However, PEAP only supports EAP methods, such as EAP-MD5, EAP-MSCHAPv2 and EAP-GTC (EAP-Generic Token Card), for client authentication. EAP-GTC is implemented only by Cisco.

LEAP

LEAP (Lightweight Extensible Authentication Protocol) is a Cisco implementation of IEEE 802.1x.

Dynamic WEP Key Exchange

The AP maps a unique key that is generated with the RADIUS server. This key expires when the wireless connection times out, disconnects or reauthentication times out. A new WEP key is generated each time reauthentication is performed.

If this feature is enabled, it is not necessary to configure a default encryption key in the wireless security configuration screen. You may still configure and store keys, but they will not be used while dynamic WEP is enabled.

✍ EAP-MD5 cannot be used with Dynamic WEP Key Exchange

For added security, certificate-based authentications (EAP-TLS, EAP-TTLS and PEAP) use dynamic keys for data encryption. They are often deployed in corporate environments, but for public deployment, a simple user name and password pair is more practical. The following table is a comparison of the features of authentication types.

Table 123 Comparison of EAP Authentication Types

	EAP-MD5	EAP-TLS	EAP-TTLS	PEAP	LEAP
Mutual Authentication	No	Yes	Yes	Yes	Yes
Certificate – Client	No	Yes	Optional	Optional	No
Certificate – Server	No	Yes	Yes	Yes	No
Dynamic Key Exchange	No	Yes	Yes	Yes	Yes
Credential Integrity	None	Strong	Strong	Strong	Moderate
Deployment Difficulty	Easy	Hard	Moderate	Moderate	Moderate
Client Identity Protection	No	No	Yes	Yes	No

WPA and WPA2

Wi-Fi Protected Access (WPA) is a subset of the IEEE 802.11i standard. WPA2 (IEEE 802.11i) is a wireless security standard that defines stronger encryption, authentication and key management than WPA.

Key differences between WPA or WPA2 and WEP are improved data encryption and user authentication.

If both an AP and the wireless clients support WPA2 and you have an external RADIUS server, use WPA2 for stronger data encryption. If you don't have an external RADIUS server, you should use WPA2-PSK (WPA2-Pre-Shared Key) that only requires a single (identical) password entered into each access point, wireless gateway and wireless client. As long as the passwords match, a wireless client will be granted access to a WLAN.

If the AP or the wireless clients do not support WPA2, just use WPA or WPA-PSK depending on whether you have an external RADIUS server or not.

Select WEP only when the AP and/or wireless clients do not support WPA or WPA2. WEP is less secure than WPA or WPA2.

Encryption

Both WPA and WPA2 improve data encryption by using Temporal Key Integrity Protocol (TKIP), Message Integrity Check (MIC) and IEEE 802.1x. WPA and WPA2 use Advanced Encryption Standard (AES) in the Counter mode with Cipher block chaining Message authentication code Protocol (CCMP) to offer stronger encryption than TKIP.

TKIP uses 128-bit keys that are dynamically generated and distributed by the authentication server. AES (Advanced Encryption Standard) is a block cipher that uses a 256-bit mathematical algorithm called Rijndael. They both include a per-packet key mixing function, a Message Integrity Check (MIC) named Michael, an extended initialization vector (IV) with sequencing rules, and a re-keying mechanism.

WPA and WPA2 regularly change and rotate the encryption keys so that the same encryption key is never used twice. .

The RADIUS server distributes a Pairwise Master Key (PMK) key to the AP that then sets up a key hierarchy and management system, using the PMK to dynamically generate unique data encryption keys to encrypt every data packet that is wirelessly communicated between the AP and the wireless clients. This all happens in the background automatically.

The Message Integrity Check (MIC) is designed to prevent an attacker from capturing data packets, altering them and resending them. The MIC provides a strong mathematical function in which the receiver and the transmitter each compute and then compare the MIC. If they do not match, it is assumed that the data has been tampered with and the packet is dropped.

By generating unique data encryption keys for every data packet and by creating an integrity checking mechanism (MIC), with TKIP and AES it is more difficult to decrypt data on a Wi-Fi network than WEP and difficult for an intruder to break into the network.

The encryption mechanisms used for WPA(2) and WPA(2)-PSK are the same. The only difference between the two is that WPA(2)-PSK uses a simple common password, instead of user-specific credentials. The common-password approach makes WPA(2)-PSK susceptible to brute-force password-guessing attacks but it's still an improvement over WEP as it employs a consistent, single, alphanumeric password to derive a PMK which is used to generate unique temporal encryption keys. This prevent all wireless devices sharing the same encryption keys. (a weakness of WEP)

User Authentication

WPA and WPA2 apply IEEE 802.1x and Extensible Authentication Protocol (EAP) to authenticate wireless clients using an external RADIUS database. WPA2 reduces the number of key exchange messages from six to four (CCMP 4-way handshake) and shortens the time required to connect to a network. Other WPA2 authentication features that are different from WPA include key caching and pre-authentication. These two features are optional and may not be supported in all wireless devices.

Key caching allows a wireless client to store the PMK it derived through a successful authentication with an AP. The wireless client uses the PMK when it tries to connect to the same AP and does not need to go with the authentication process again.

Pre-authentication enables fast roaming by allowing the wireless client (already connecting to an AP) to perform IEEE 802.1x authentication with another AP before connecting to it.

Wireless Client WPA Supplicants

A wireless client supplicant is the software that runs on an operating system instructing the wireless client how to use WPA. At the time of writing, the most widely available supplicant is the WPA patch for Windows XP, Funk Software's Odyssey client.

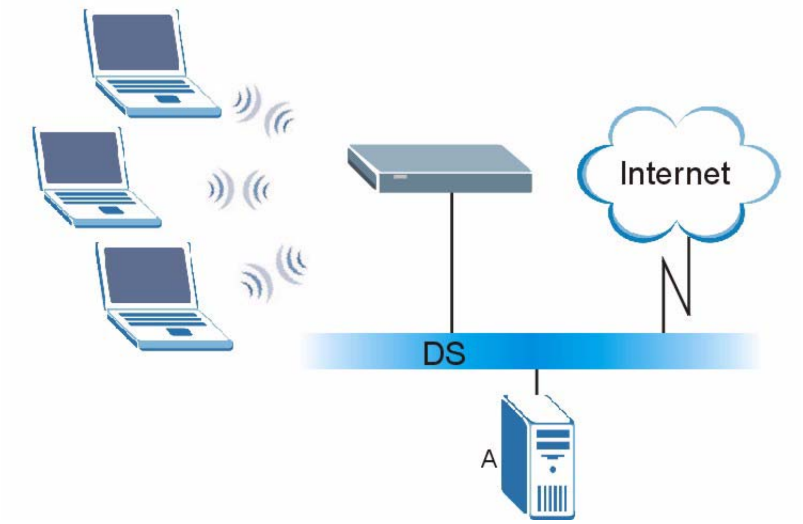
The Windows XP patch is a free download that adds WPA capability to Windows XP's built-in "Zero Configuration" wireless client. However, you must run Windows XP to use it.

WPA(2) with RADIUS Application Example

To set up WPA(2), you need the IP address of the RADIUS server, its port number (default is 1812), and the RADIUS shared secret. A WPA(2) application example with an external RADIUS server looks as follows. "A" is the RADIUS server. "DS" is the distribution system.

1. The AP passes the wireless client's authentication request to the RADIUS server.
2. The RADIUS server then checks the user's identification against its database and grants or denies network access accordingly.
3. A 256-bit Pairwise Master Key (PMK) is derived from the authentication process by the RADIUS server and the client.
4. The RADIUS server distributes the PMK to the AP. The AP then sets up a key hierarchy and management system, using the PMK to dynamically generate unique data encryption keys. The keys are used to encrypt every data packet that is wirelessly communicated between the AP and the wireless clients.

Figure 160 WPA(2) with RADIUS Application Example



WPA(2)-PSK Application Example

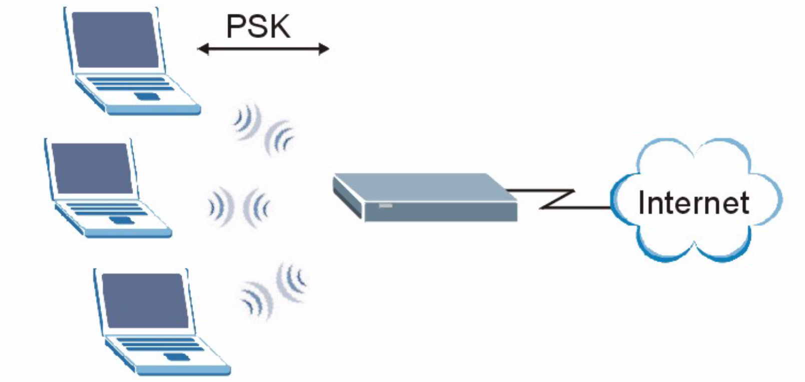
A WPA(2)-PSK application looks as follows.

1. First enter identical passwords into the AP and all wireless clients. The Pre-Shared Key (PSK) must consist of between 8 and 63 ASCII characters or 64 hexadecimal characters (including spaces and symbols).
2. The AP checks each wireless client's password and allows it to join the network only if the password matches.

3 The AP and wireless clients generate a common PMK (Pairwise Master Key). The key itself is not sent over the network, but is derived from the PSK and the SSID.

4 The AP and wireless clients use the TKIP or AES encryption process, the PMK and information exchanged in a handshake to create temporal encryption keys. They use these keys to encrypt data exchanged between them.

Figure 161 WPA(2)-PSK Authentication



Security Parameters Summary

Refer to this table to see what other security parameters you should configure for each authentication method or key management protocol type. MAC address filters are not dependent on how you configure these security features.

Table 124 Wireless Security Relational Matrix

AUTHENTICATION METHOD/ KEY MANAGEMENT PROTOCOL	ENCRYPTIO N METHOD	ENTER MANUAL KEY	IEEE 802.1X
Open	None	No	Disable
			Enable without Dynamic WEP Key
Open	WEP	No	Enable with Dynamic WEP Key
		Yes	Enable without Dynamic WEP Key
		Yes	Disable
Shared	WEP	No	Enable with Dynamic WEP Key
		Yes	Enable without Dynamic WEP Key
		Yes	Disable
WPA	TKIP/AES	No	Enable
WPA-PSK	TKIP/AES	Yes	Disable
WPA2	TKIP/AES	No	Enable
WPA2-PSK	TKIP/AES	Yes	Disable

Antenna Overview

An antenna couples RF signals onto air. A transmitter within a wireless device sends an RF signal to the antenna, which propagates the signal through the air. The antenna also operates in reverse by capturing RF signals from the air.

Positioning the antennas properly increases the range and coverage area of a wireless LAN.

Antenna Characteristics

Frequency

An antenna in the frequency of 2.4GHz (IEEE 802.11b and IEEE 802.11g) or 5GHz (IEEE 802.11a) is needed to communicate efficiently in a wireless LAN

Radiation Pattern

A radiation pattern is a diagram that allows you to visualize the shape of the antenna's coverage area.

Antenna Gain

Antenna gain, measured in dB (decibel), is the increase in coverage within the RF beam width. Higher antenna gain improves the range of the signal for better communications.

For an indoor site, each 1 dB increase in antenna gain results in a range increase of approximately 2.5%. For an unobstructed outdoor site, each 1dB increase in gain results in a range increase of approximately 5%. Actual results may vary depending on the network environment.

Antenna gain is sometimes specified in dBi, which is how much the antenna increases the signal power compared to using an isotropic antenna. An isotropic antenna is a theoretical perfect antenna that sends out radio signals equally well in all directions. dBi represents the true gain that the antenna provides.

Types of Antennas for WLAN

There are two types of antennas used for wireless LAN applications.

- Omni-directional antennas send the RF signal out in all directions on a horizontal plane. The coverage area is torus-shaped (like a donut) which makes these antennas ideal for a room environment. With a wide coverage area, it is possible to make circular overlapping coverage areas with multiple access points.
- Directional antennas concentrate the RF signal in a beam, like a flashlight does with the light from its bulb. The angle of the beam determines the width of the coverage pattern. Angles typically range from 20 degrees (very directional) to 120 degrees (less directional). Directional antennas are ideal for hallways and outdoor point-to-point applications.

Positioning Antennas

In general, antennas should be mounted as high as practically possible and free of obstructions. In point-to–point application, position both antennas at the same height and in a direct line of sight to each other to attain the best performance.

For omni-directional antennas mounted on a table, desk, and so on, point the antenna up. For omni-directional antennas mounted on a wall or ceiling, point the antenna down. For a single AP application, place omni-directional antennas as close to the center of the coverage area as possible.

For directional antennas, point the antenna in the direction of the desired coverage area.

C

Setting up Your Computer's IP Address

All computers must have a 10M or 100M Ethernet adapter card and TCP/IP installed.

Windows 95/98/Me/NT/2000/XP, Macintosh OS 7 and later operating systems and all versions of UNIX/LINUX include the software components you need to install and use TCP/IP on your computer. Windows 3.1 requires the purchase of a third-party TCP/IP application package.

TCP/IP should already be installed on computers using Windows NT/2000/XP, Macintosh OS 7 and later operating systems.

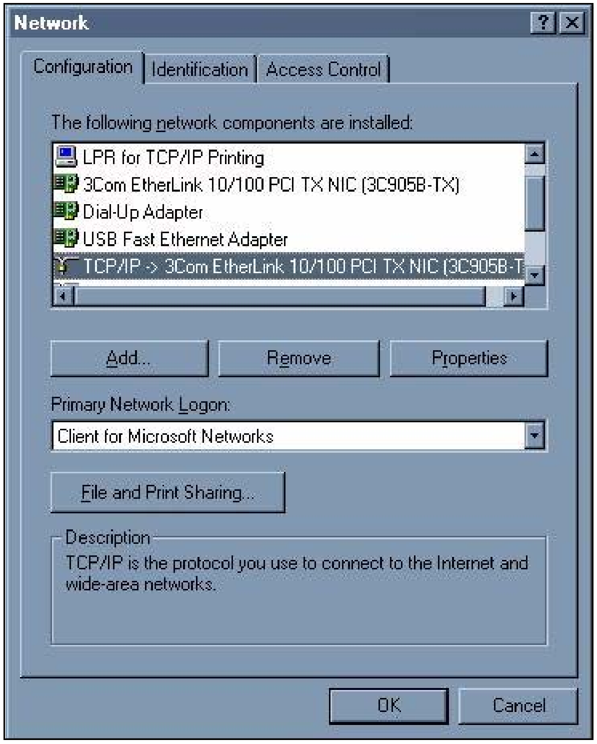
After the appropriate TCP/IP components are installed, configure the TCP/IP settings in order to "communicate" with your network.

If you manually assign IP information instead of using dynamic assignment, make sure that your computers have IP addresses that place them in the same subnet as the ZyXEL Device's LAN port.

Windows 95/98/Me

Click **Start**, **Settings**, **Control Panel** and double-click the **Network** icon to open the **Network** window.

Figure 162   WIndows 95/98/Me: Network: Configuration



Network
Configuration
Identification
Access Control
The following network components are installed:
LPR for TCP/IP Printing
3Com EtherLink 10/100 PCI TX NIC (3C905B-TX)
Dial-Up Adapter
USB Fast Ethernet Adapter
TCP/IP -> 3Com EtherLink 10/100 PCI TX NIC (3C905B-T
Add...
Remove
Properties
Primary Network Logon:
Client for Microsoft Networks
File and Print Sharing...
Description
TCP/IP is the protocol you use to connect to the Internet and wide-area networks.
OK
Cancel

Installing Components

The **Network** window **Configuration** tab displays a list of installed components. You need a network adapter, the TCP/IP protocol and Client for Microsoft Networks.

If you need the adapter:

1 In the **Network** window, click **Add**.
2 Select **Adapter** and then click **Add**.
3 Select the manufacturer and model of your network adapter and then click **OK**.

If you need TCP/IP:

1 In the **Network** window, click **Add**.
2 Select **Protocol** and then click **Add**.
3 Select **Microsoft** from the list of **manufacturers**.
4 Select **TCP/IP** from the list of network protocols and then click **OK**.

If you need Client for Microsoft Networks:

1 Click **Add**.
2 Select **Client** and then click **Add**.
3 Select **Microsoft** from the list of manufacturers.
4 Select **Client for Microsoft Networks** from the list of network clients and then click **OK**.
5 Restart your computer so the changes you made take effect.

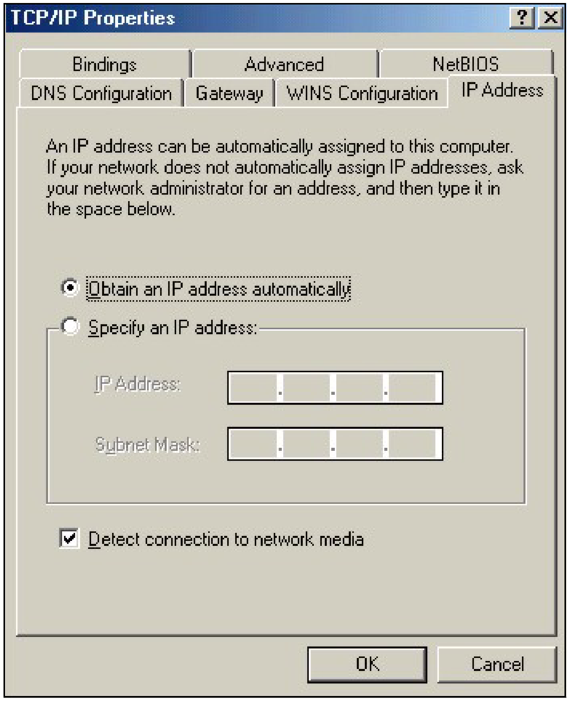
Configuring

1 In the **Network** window **Configuration** tab, select your network adapter's TCP/IP entry and click **Properties**

2 Click the **IP Address** tab.

- If your IP address is dynamic, select **Obtain an IP address automatically**.
- If you have a static IP address, select **Specify an IP address** and type your information into the **IP Address** and **Subnet Mask** fields.

Figure 163 Windows 95/98/Me: TCP/IP Properties: IP Address



An IP address can be automatically assigned to this computer. If your network does not automatically assign IP addresses, ask your network administrator for an address, and then type it in the space below.

● Obtain an IP address automatically

○ Specify an IP address:

IP Address: . . .

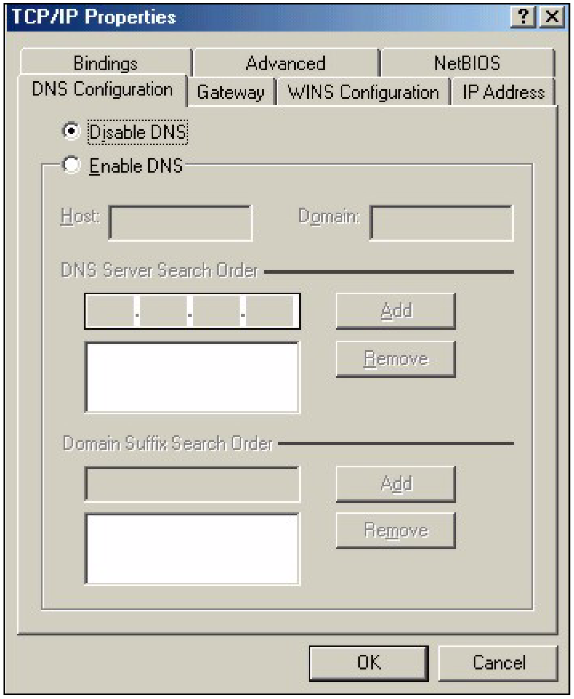
Subnet Mask: . . .

☑ Detect connection to network media

3 Click the **DNS** Configuration tab.

- If you do not know your DNS information, select **Disable DNS**.
- If you know your DNS information, select **Enable DNS** and type the information in the fields below (you may not need to fill them all in).

Figure 164 Windows 95/98/Me: TCP/IP Properties: DNS Configuration



● Disable DNS
○ Enable DNS

Host:

Domain:

DNS Server Search Order

Domain Suffix Search Order

4 Click the **Gateway** tab.
   - If you do not know your gateway's IP address, remove previously installed gateways.
   - If you have a gateway IP address, type it in the **New gateway field** and click **Add**.
5 Click **OK** to save and close the **TCP/IP Properties** window.
6 Click **OK** to close the **Network** window. Insert the Windows CD if prompted.
7 Turn on your ZyXEL Device and restart your computer when prompted.

Verifying Settings

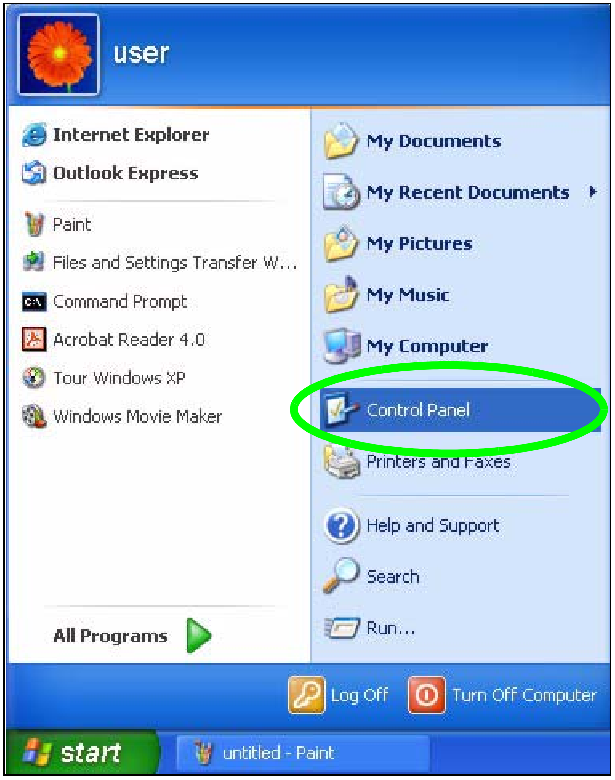
1 Click **Start** and then **Run**.
2 In the **Run** window, type "winipcfg" and then click **OK** to open the **IP Configuration** window.
3 Select your network adapter. You should see your computer's IP address, subnet mask and default gateway.

Windows 2000/NT/XP

The following example figures use the default Windows XP GUI theme.

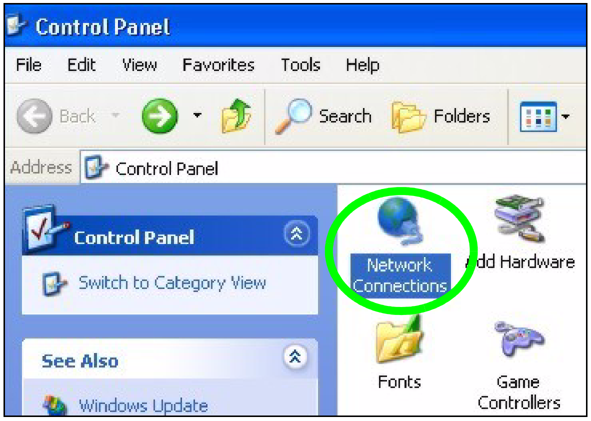
1 Click **start** (**Start** in Windows 2000/NT), **Settings**, **Control Panel**.

Figure 165 Windows XP: Start Menu



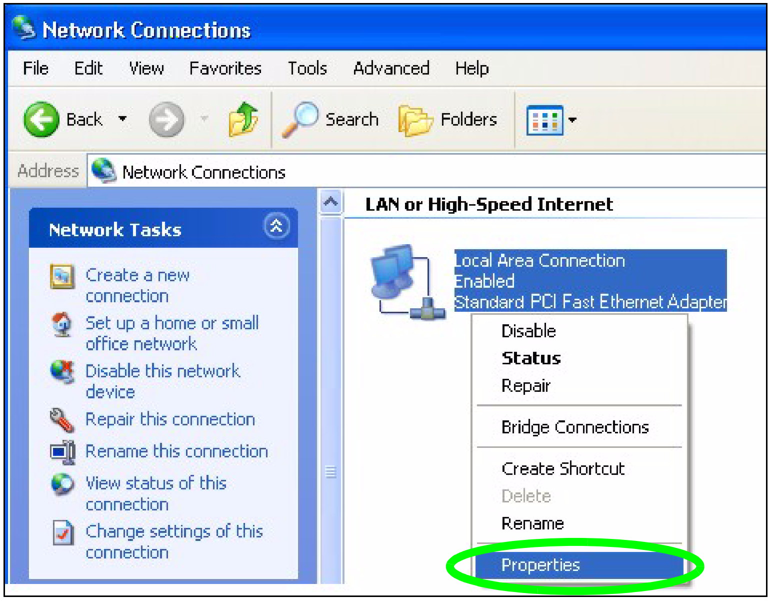
2 In the **Control Panel**, double-click **Network Connections** (**Network and Dial-up Connections** in Windows 2000/NT).

Figure 166 Windows XP: Control Panel



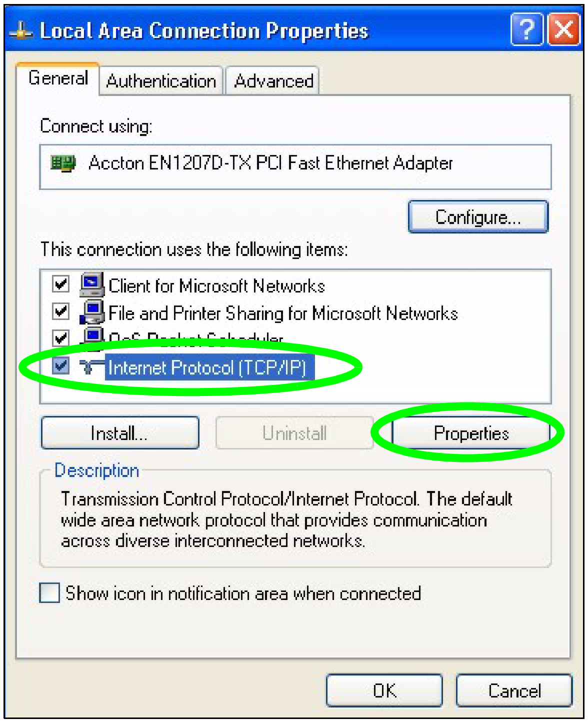
3 Right-click **Local Area Connection** and then click **Properties**.

Figure 167 Windows XP: Control Panel: Network Connections: Properties



4 Select **Internet Protocol (TCP/IP)** (under the **General** tab in Win XP) and then click **Properties**.

Figure 168 Windows XP: Local Area Connection Properties



Accton EN1207D-TX PCI Fast Ethernet Adapter

☑ Client for Microsoft Networks
☑ File and Printer Sharing for Microsoft Networks
☑ QoS Packet Scheduler
☑ Internet Protocol (TCP/IP)

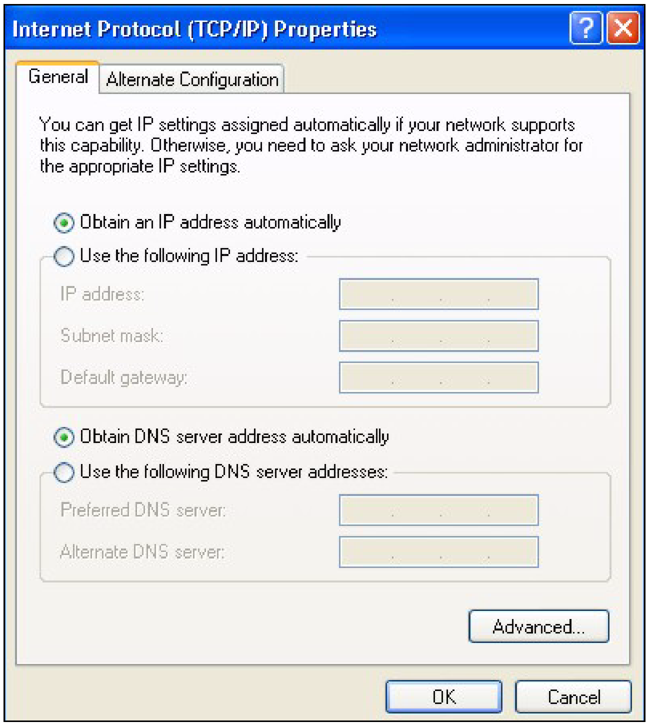
Transmission Control Protocol/Internet Protocol. The default wide area network protocol that provides communication across diverse interconnected networks.

□ Show icon in notification area when connected

5 The **Internet Protocol TCP/IP Properties** window opens (the **General tab** in Windows XP).

- If you have a dynamic IP address click **Obtain an IP address automatically**.
- If you have a static IP address click **Use the following IP Address** and fill in the **IP address**, **Subnet mask**, and **Default gateway** fields.
- Click **Advanced**.

Figure 169 Windows XP: Internet Protocol (TCP/IP) Properties



Internet Protocol (TCP/IP) Properties

You can get IP settings assigned automatically if your network supports this capability. Otherwise, you need to ask your network administrator for the appropriate IP settings.

● Obtain an IP address automatically

○ Use the following IP address:

● Obtain DNS server address automatically

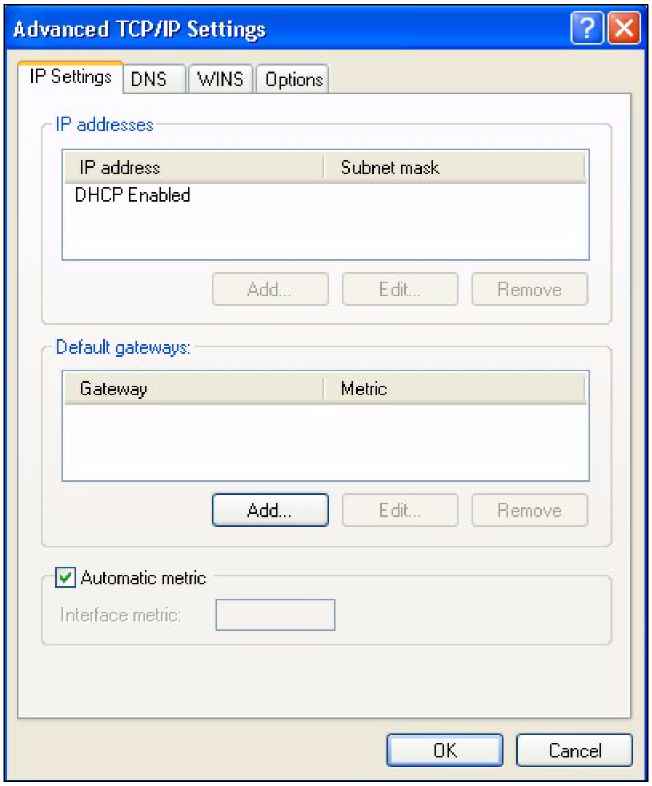
○ Use the following DNS server addresses:

6 If you do not know your gateway's IP address, remove any previously installed gateways in the **IP Settings** tab and click **OK**.

Do one or more of the following if you want to configure additional IP addresses:

- In the **IP Settings** tab, in IP addresses, click **Add**.
- In **TCP/IP Address**, type an IP address in **IP address** and a subnet mask in **Subnet mask**, and then click **Add**.
- Repeat the above two steps for each IP address you want to add.
- Configure additional default gateways in the **IP Settings** tab by clicking **Add** in **Default gateways**.
- In **TCP/IP Gateway Address**, type the IP address of the default gateway in **Gateway**. To manually configure a default metric (the number of transmission hops), clear the **Automatic metric** check box and type a metric in **Metric**.
- Click **Add**.
- Repeat the previous three steps for each default gateway you want to add.
- Click **OK** when finished.

Figure 170 Windows XP: Advanced TCP/IP Properties



IP address	Subnet mask
DHCP Enabled	

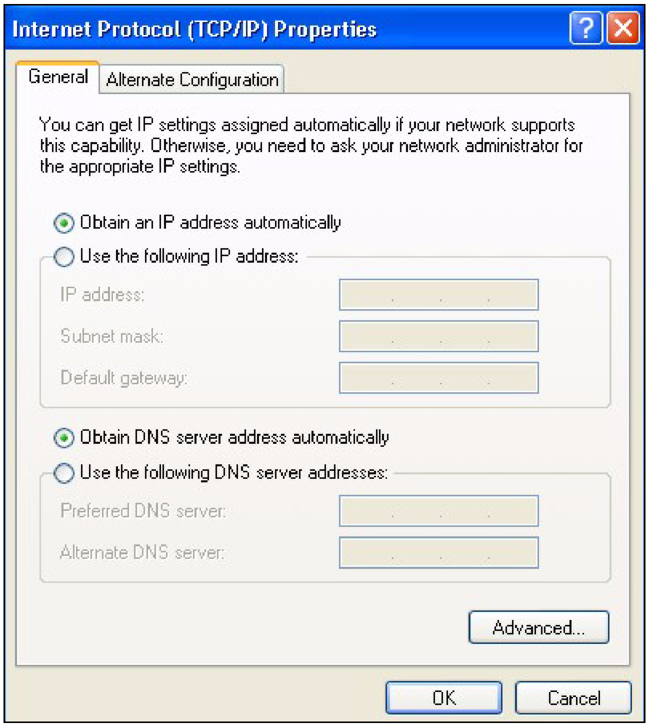
☑ Automatic metric

7 In the **Internet Protocol TCP/IP Properties** window (the **General tab** in Windows XP):

- Click **Obtain DNS server address automatically** if you do not know your DNS server IP address(es).
- If you know your DNS server IP address(es), click **Use the following DNS server addresses**, and type them in the **Preferred DNS server** and **Alternate DNS server** fields.

  If you have previously configured DNS servers, click **Advanced** and then the **DNS** tab to order them.

Figure 171 Windows XP: Internet Protocol (TCP/IP) Properties



You can get IP settings assigned automatically if your network supports this capability. Otherwise, you need to ask your network administrator for the appropriate IP settings.

● Obtain an IP address automatically

○ Use the following IP address:

IP address: . . .

Subnet mask: . . .

Default gateway: . . .

● Obtain DNS server address automatically

○ Use the following DNS server addresses:

Preferred DNS server: . . .

Alternate DNS server: . . .

8 Click **OK** to close the **Internet Protocol (TCP/IP) Properties** window.

9 Click **Close** (**OK** in Windows 2000/NT) to close the **Local Area Connection Properties** window.

10 Close the **Network Connections** window (**Network and Dial-up Connections** in Windows 2000/NT).

11 Turn on your ZyXEL Device and restart your computer (if prompted).

Verifying Settings

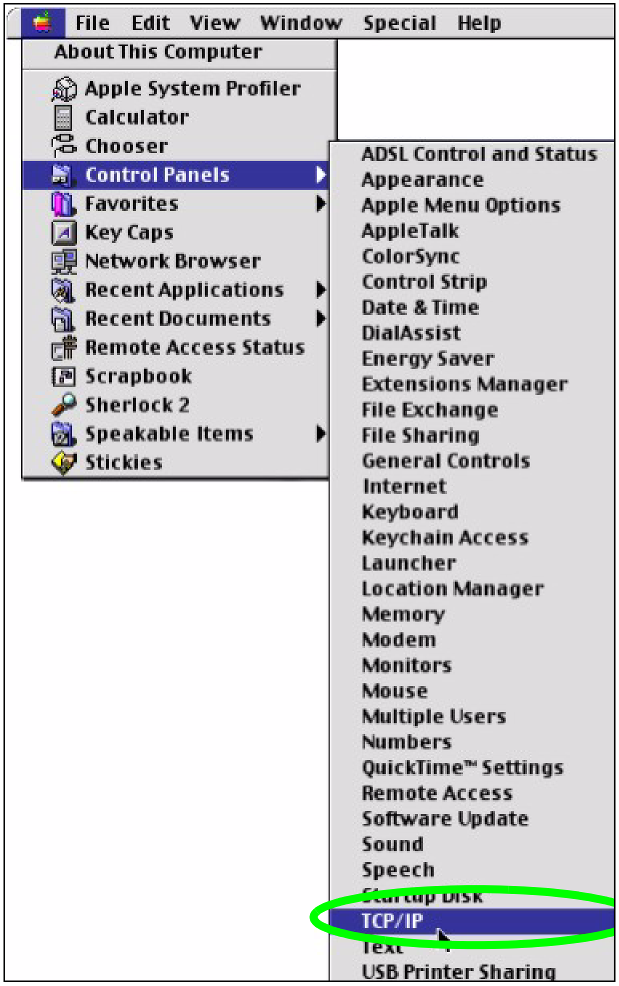
1 Click **Start**, **All Programs**, **Accessories** and then **Command Prompt**.

2 In the **Command Prompt** window, type "ipconfig" and then press [ENTER]. You can also open **Network Connections**, right-click a network connection, click **Status** and then click the **Support** tab.

Macintosh OS 8/9

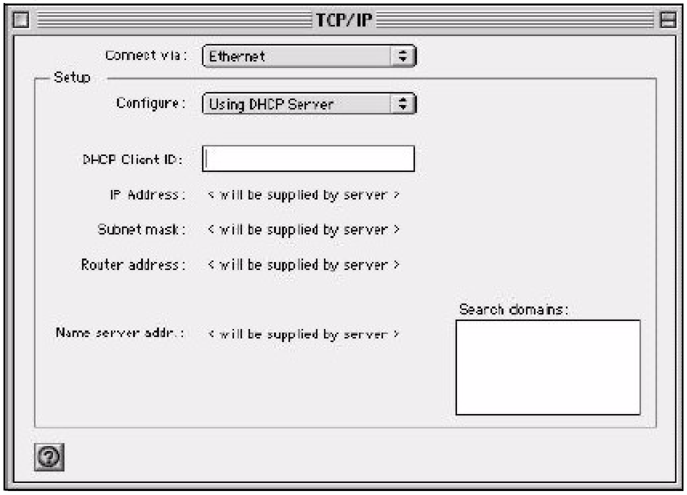
1 Click the **Apple** menu, **Control Panel** and double-click **TCP/IP** to open the **TCP/IP Control Panel**.

Figure 172 Macintosh OS 8/9: Apple Menu



2 Select **Ethernet built-in** from the **Connect via** list.

Figure 173 Macintosh OS 8/9: TCP/IP


TCP/IP

Connect via: Ethernet

Setup

Configure: Using DHCP Server

DHCP Client ID:

IP Address: < will be supplied by server >

Subnet mask: < will be supplied by server >

Router address: < will be supplied by server >

Name server addr.: < will be supplied by server >

Search domains:

3 For dynamically assigned settings, select **Using DHCP Server** from the **Configure:** list.

4 For statically assigned settings, do the following:

- From the **Configure** box, select **Manually**.

- Type your IP address in the **IP Address** box.
- Type your subnet mask in the **Subnet mask** box.
- Type the IP address of your ZyXEL Device in the **Router address** box.

5 Close the **TCP/IP Control Panel**.

6 Click **Save** if prompted, to save changes to your configuration.

7 Turn on your ZyXEL Device and restart your computer (if prompted).

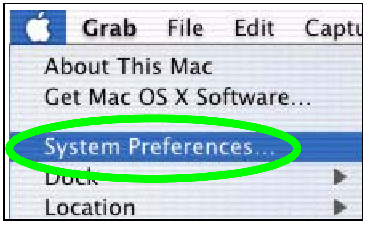
Verifying Settings

Check your TCP/IP properties in the **TCP/IP Control Panel** window.

Macintosh OS X

1 Click the **Apple** menu, and click **System Preferences** to open the **System Preferences** window.

Figure 174 Macintosh OS X: Apple Menu

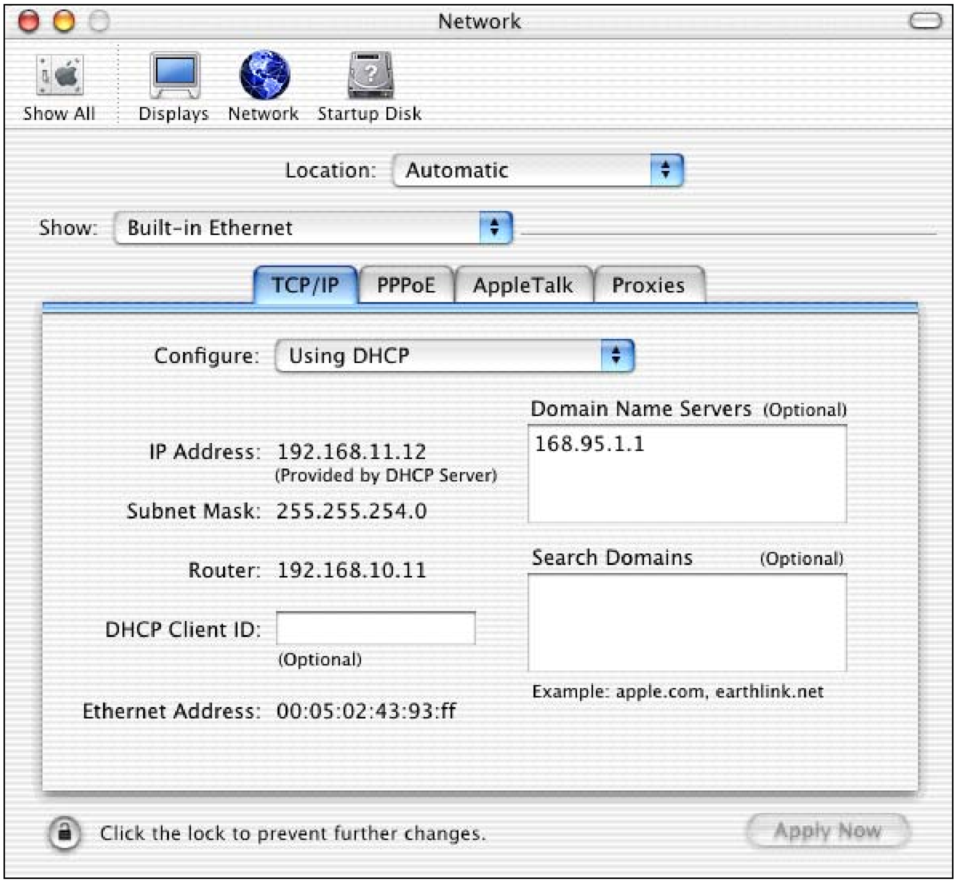


2 Click **Network** in the icon bar.

- Select **Automatic** from the **Location** list.
- Select **Built-in Ethernet** from the **Show** list.
- Click the **TCP/IP** tab.

3 For dynamically assigned settings, select **Using DHCP** from the **Configure** list.

Figure 175 Macintosh OS X: Network



Location: Automatic

Show: Built-in Ethernet

Configure: Using DHCP

IP Address: 192.168.11.12 (Provided by DHCP Server)

Subnet Mask: 255.255.254.0

Router: 192.168.10.11

DHCP Client ID: (Optional)

Ethernet Address: 00:05:02:43:93:ff

Domain Name Servers (Optional): 168.95.1.1

Search Domains (Optional)

Example: apple.com, earthlink.net

Click the lock to prevent further changes.

4 For statically assigned settings, do the following:

- From the **Configure** box, select **Manually**.
- Type your IP address in the **IP Address** box.
- Type your subnet mask in the **Subnet mask** box.
- Type the IP address of your ZyXEL Device in the **Router address** box.

5 Click **Apply Now** and close the window.

6 Turn on your ZyXEL Device and restart your computer (if prompted).

Verifying Settings

Check your TCP/IP properties in the **Network** window.

Linux

This section shows you how to configure your computer's TCP/IP settings in Red Hat Linux 9.0. Procedure, screens and file location may vary depending on your Linux distribution and release version.

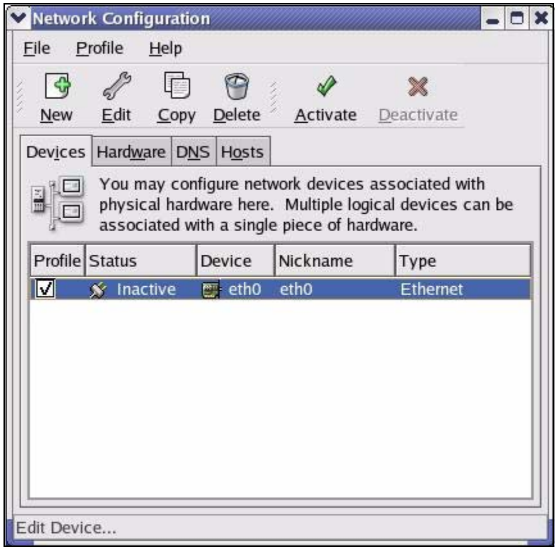
Make sure you are logged in as the root administrator.

Using the K Desktop Environment (KDE)

Follow the steps below to configure your computer IP address using the KDE.

1 Click the Red Hat button (located on the bottom left corner), select **System Setting** and click **Network**.

Figure 176 Red Hat 9.0: KDE: Network Configuration: Devices

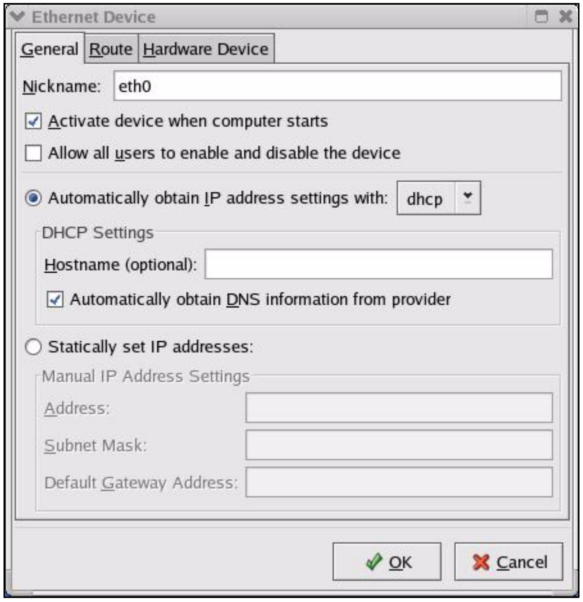


You may configure network devices associated with physical hardware here. Multiple logical devices can be associated with a single piece of hardware.

Profile	Status	Device	Nickname	Type
☑	Inactive	eth0	eth0	Ethernet

2 Double-click on the profile of the network card you wish to configure. The **Ethernet Device General** screen displays as shown.

Figure 177 Red Hat 9.0: KDE: Ethernet Device: General



Nickname: eth0

☑ Activate device when computer starts

☐ Allow all users to enable and disable the device

● Automatically obtain IP address settings with: dhcp

DHCP Settings

Hostname (optional):

☑ Automatically obtain DNS information from provider

○ Statically set IP addresses:

Manual IP Address Settings

Address:

Subnet Mask:

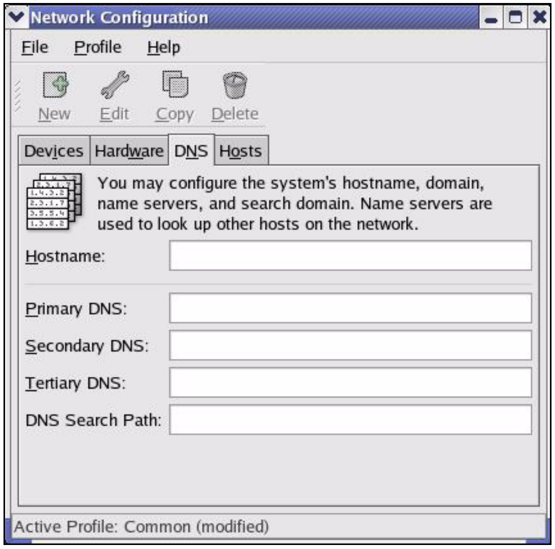
Default Gateway Address:

- If you have a dynamic IP address click **Automatically obtain IP address settings with** and select **dhcp** from the drop down list.
- If you have a static IP address click **Statically set IP Addresses** and fill in the **Address**, **Subnet mask**, and **Default Gateway Address** fields.

3 Click **OK** to save the changes and close the **Ethernet Device General** screen.

4 If you know your DNS server IP address(es), click the **DNS** tab in the **Network Configuration** screen. Enter the DNS server information in the fields provided.

Figure 178 Red Hat 9.0: KDE: Network Configuration: DNS



You may configure the system's hostname, domain, name servers, and search domain. Name servers are used to look up other hosts on the network.

Hostname:

Primary DNS:

Secondary DNS:

Tertiary DNS:

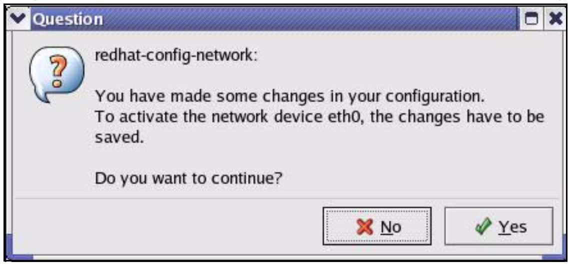
DNS Search Path:

Active Profile: Common (modified)

5 Click the **Devices** tab.

6 Click the **Activate** button to apply the changes. The following screen displays. Click **Yes to save the changes in all screens.**

Figure 179 Red Hat 9.0: KDE: Network Configuration: Activate



redhat-config-network:

You have made some changes in your configuration.
To activate the network device eth0, the changes have to be saved.

Do you want to continue?

7 After the network card restart process is complete, make sure the **Status** is **Active** in the **Network Configuration** screen.

Using Configuration Files

Follow the steps below to edit the network configuration files and set your computer IP address.

1 Assuming that you have only one network card on the computer, locate the `ifconfig-eth0` configuration file (where `eth0` is the name of the Ethernet card). Open the configuration file with any plain text editor.

- If you have a dynamic IP address, enter **`dhcp`** in the `BOOTPROTO=` field. The following figure shows an example.

Figure 180 Red Hat 9.0: Dynamic IP Address Setting in ifconfig-eth0

```
DEVICE=eth0
ONBOOT=yes
BOOTPROTO=dhcp
USERCTL=no
PEERDNS=yes
TYPE=Ethernet
```

- If you have a static IP address, enter **`static`** in the `BOOTPROTO=` field. Type `IPADDR=` followed by the IP address (in dotted decimal notation) and type `NETMASK=` followed by the subnet mask. The following example shows an example where the static IP address is 192.168.1.10 and the subnet mask is 255.255.255.0.

Figure 181 Red Hat 9.0: Static IP Address Setting in ifconfig-eth0

```
DEVICE=eth0
ONBOOT=yes
BOOTPROTO=static
IPADDR=192.168.1.10
NETMASK=255.255.255.0
USERCTL=no
PEERDNS=yes
TYPE=Ethernet
```

2 If you know your DNS server IP address(es), enter the DNS server information in the `resolv.conf` file in the `/etc` directory. The following figure shows an example where two DNS server IP addresses are specified.

Figure 182 Red Hat 9.0: DNS Settings in resolv.conf

```
nameserver 172.23.5.1
nameserver 172.23.5.2
```

3 After you edit and save the configuration files, you must restart the network card. Enter `./network restart` in the `/etc/rc.d/init.d` directory. The following figure shows an example.

Figure 183 Red Hat 9.0: Restart Ethernet Card

```
[root@localhost init.d]# network restart

Shutting down interface eth0:                [OK]
Shutting down loopback interface:            [OK]
Setting network parameters:                  [OK]
Bringing up loopback interface:              [OK]
Bringing up interface eth0:                  [OK]
```

Verifying Settings

Enter `ifconfig` in a terminal screen to check your TCP/IP properties.

Figure 184 Red Hat 9.0: Checking TCP/IP Properties

```
[root@localhost]# ifconfig
eth0      Link encap:Ethernet  HWaddr 00:50:BA:72:5B:44
          inet addr:172.23.19.129  Bcast:172.23.19.255  Mask:255.255.255.0
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:717 errors:0 dropped:0 overruns:0 frame:0
          TX packets:13 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:100
          RX bytes:730412 (713.2 Kb)  TX bytes:1570 (1.5 Kb)
          Interrupt:10 Base address:0x1000
[root@localhost]#
```