

Medi@Show™

——User's

Guide——

CyberLink Medi@ShowTM

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Medi@Show User's Guide

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1 Welcome to Medi@Show

Publishing and creating isn't what it used to be. Welcoming you to a new era in showmanship, Medi@Show, the software that creates and publishes multimedia presentations virtually anywhere, does it all with a flamboyant yet unassuming flair.

A multi-purpose, multi-tasking, and multi-producing application, Medi@Show incorporates compiling, arranging, and producing files in a simple and straightforward software package.

Import a vast array of files from business charts and photo images to audio and video clips via TWAIN acquire, from your own personal folders or directly off the Internet! And after compiling and assembling, arrange and edit sequences with numerous text effects, fantastic transition effects, cool audio clips, and smashing masking effects to complete your masterpiece.

By integrating such astounding features, the newly lionized Medi@Show is truly the Messiah of Multimedia.

Contents of the Package

Your CyberLink Medi@Show package contains the following items:

- Medi@Show CD-ROM
 - Medi@Show software
 - Photo images, Video Clips, Audio Clips
 - Tutorial
- Medi@Show User's Guide
- Medi@Show CD key (located on the CD case)
- Customer Registration Card (in selected areas)

If you are missing any of these items, please contact your dealer, or CyberLink Corp.'s Customer Service Department at 886-2-8667-1298, or go to Customer support website at: <http://www.gocyberlink.com>.

Main Features

- Integrates all types of multimedia files into one presentation
- Acquires images directly from TWAIN compliant devices such as scanners or digital camcorders
- Over 100 dazzling 2D & 3D transition and text effects, smashing masking effects, and cool audio clips
- Present your masterpiece through:
 - executable files
 - screen savers
 - HTML & DHTML files for Internet publication
 - Internet Streaming slide shows
 - executable files for stand-alone playback
 - FLZ—the exclusive data format for Medi@Show software
- i-Power function features an embedded browser and all the right links to unlimited video, audio and image resources
- Drag and drop files directly from your Internet browser
- Two simultaneous audio soundtracks
- Imports PowerPoint presentation files directly allowing for original playback or as an image format for re-editing

Supported Multimedia File Formats

Video: AVI, MPG, DAT (MPEG-1), MOV

Audio: WAV, MIDI, audio CDs, MP3

Image: JPG, CMP, TIF, BMP, ICO, CUR, PCO, DCX, PCD, DIC, WMF, PSD, PNG, TGA, EPS, RAS, WPG, PCT, CMP

2 Installation Information

System Requirements

Please make sure your system meets the following minimal requirements before installation:

- Windows 98 or 95 operating system
- Pentium processor (minimum Pentium 233 with MMX technology)
- 32 MB RAM
- 15 MB free hard drive space

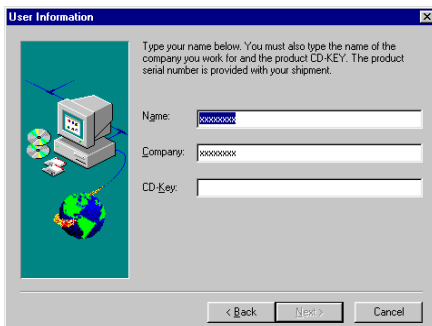
Installing Steps

Please follow the steps below for installing Medi@Show:

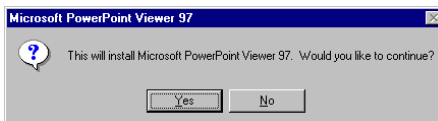
1. Please insert the CD into your CD-ROM and wait for auto-run. If auto-run is not activated, follow this path for manual set up:
D:\Program\Medi@Show\setup.exe.

Note: If your CD-ROM is located on another drive other than D Drive, please select accordingly.

2. After you accept the items in the **License Agreement**, the screen will prompt you for your name, company and the CD-Key.

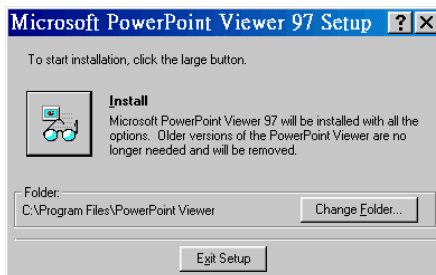


3. Install Medi@Show to a specific folder or to the default folder.
4. After installing the necessary requirements, a message will prompt you to install PowerPoint Viewer. If already installed, ignore this step by clicking “No.”



Note: If you wish to import PowerPoint files without installing PowerPoint in your system, special animation effects will not be retained for such files and will appear as an image format available for re-editing.

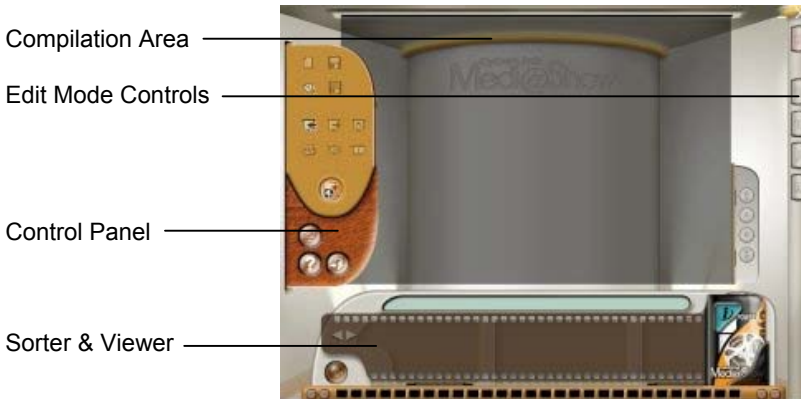
5. Choose the default or another preferred folder for PowerPoint Viewer installation and then press the **Install** icon.



6. Installation has been completed. Run Medi@Show by clicking on the Medi@Show application in the folder "**Start/Programs/CyberLink Medi@Show/Medi@Show**", or through the desktop by clicking the Medi@Show icon.

3 Medi@Show Controls

Primarily, controls are divided into two modes—**Compile** and **Edit**.



Compile Mode Controls

After starting your Medi@Show application, the default window is the Compile Mode.

Control Panel

To access the Control Panel, simply move your mouse to the left side of the screen. Otherwise, the Control Panel will be automatically hidden.



New film file



Opens previous film projects



Saves to disk



Saves as a new film or under a different name



Imports all types of media files



Exports your file into different formats. Refer to Ch. 4



Configures Play Settings



Prints selected images from Compilation Area



Records audio files using the .WAV format



Records video files using the .AVI format



Launches the Wizard in the Compile Mode



Accesses Help file



Adjust your System Settings



Exits application

Audio Wave Recorder



Plays audio files



Pause mode



Stop mode



Records narration or audio content from CD-ROM



Saves audio file



Access setup for configuration



Microphone volume sets recording levels



Volume controls



Slider displaying time elapsed



Close Audio Wave Recorder

AVI Video Recorder



Saves as .AVI file



Records video content



Plays video content



Stop mode



Pause mode



Capture Device Settings



Capture screen



Exits AVI Video Recorder



Record mode



Play mode

Compilation Area

This is the viewing area for all imported media files (as thumbnails).



Minimizes Medi@Show



Exits Medi@Show



Arranges media files



Scrolls up



Scrolls down



Page up



Page down



Displays large thumbnails size



Displays medium thumbnails size



Displays small thumbnails size

Sorter & Viewer



Scrolls slides left and right individually

Note: Keyboard arrows perform the same function



Plays film file



Scrolls Home and left respectively



Scrolls right and to the End respectively



i-Power instantly launches you into Cyberspace and back to Medi@Show (refer to Ch. 5 for more information)



About CyberLink's Medi@Show software

Note the light green area located on top of the slides. This is the Details' section that displays information on specific controls and functions automatically when pointed to.

Edit Mode Controls

Controls are mostly located on the right tool bar.



Edit Window



Switches to Edit Mode



Switches to Compile Mode



Transition effects panel



Text effects panel



Audio effects panel



Masking effects panel

• —▶▶▶ Sets time settings for slides. Drag left to increase or right to decrease

Refer to Ch. 4 for more details on individual panels.

4 Getting Started

There are three basic steps in creating your masterpiece: **Compiling** (includes importing new files), **Sorting**, and **Editing**. When you first open Medi@Show, the **Wizard** will automatically start up. But first, there is some **Basic Preparation** you may want to consider.

Basic Preparation

Use the i-Power function (refer to Ch. 5 for more details) to access a world teeming of software or an endless amount of multimedia clips to begin building your database. While collecting, modifying, and editing your multimedia files, you may also want to use Medi@Show's built-in recorders that provide you with more added convenience.

Audio Wave Recorder

For microphone or audio CD recording, the Audio Wave Recorder adds another dimension to your film file.

If you would like to record microphone narration:

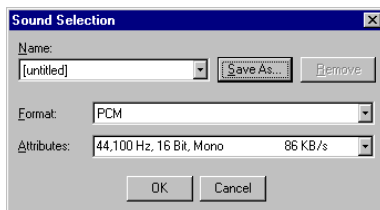
1. Activate the recorder in the Control Panel.
2. Be sure your microphone is hooked up correctly, adjust the microphone recording volume, and then press the Record button.

If you would like to **Enable Audio CD Recording**:

1. Press the Setup button:



2. Check the box and choose a track. Press **OK** when finished.
3. For formatting the recording quality, press **Format**.



4. Choose a **Name**, **Format** and select one of the **Attributes** (the higher the Hz, the better quality but more memory consumed). Generally, these are the minimum settings for the following qualities:

CD quality - 128 KB/s
Stereo quality - 64 KB/s
Radio quality - 22 KB/s

5. Adjust the recording levels via the microphone volume and then press **Record**.

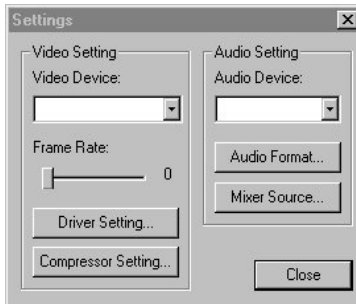
Be sure to press the **Save As** after recording and then open the new file while in the **Audio Effects** panel to employ. Refer to Ch. 3 for more details on individual controls.

AVI Video Recorder

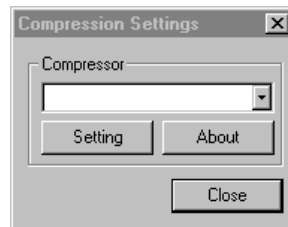
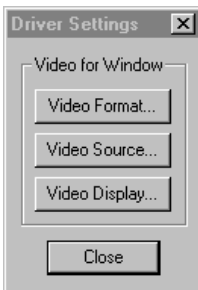
Record video content through your own capture devices such as a PCI video capture card or USB video capture box.

When you first click on the AVI Video Recorder a live display should automatically begin operating provided that your capture device and its driver has been set up properly.

Click on the **Capture Devices Settings** button if you wish to adjust video and audio settings for your recorder.



Choose a suitable frame rate. The faster the frame rate, the more motion captured in the video content. The **Driver** and **Compressor Settings** are as follows:

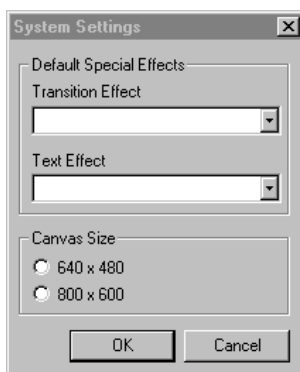


Driver Settings will all depend on the specific driver. Functions that may be modified are brightness, color, RGB and etc. The **Compressor Setting** is for saving the file and let's you choose from the available video codecs (i.e. compression/decompression technology) supported by your computer. The more the compression, the less disk space the file will use.

To begin recording:

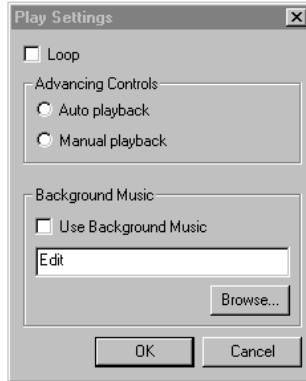
1. Press **Save As** to name your file before recording (saves vast amount of time as compared to saving after recording).
2. Adjust the camera as you please.
3. Press record.
4. You may also capture screens by simply pressing the **Capture** button and then selecting which folder to save it under.

System Settings



- **Canvas Size:** modify your default settings for your special effects or the canvas size (computer's screen resolution). If you find that playback is not smooth, choosing a smaller canvas size may improve the graphic display.
- **Text Effects & Transition Effects:** changing the default setting will alter default settings of previous slides that do not contain text. However, for transition effects, previous slides' won't be affected by later default adjustments since the transition effects are already in place and being applied.

Play Settings



Set play settings for your film/slide and select your background music here. If you prefer continuous play, choose **Loop**. When the file reaches the end during playback, it will automatically Loop to the beginning and resume playback without pausing.

For **Manual playback**, the slides will advance by a click of the mouse while **Auto playback** will play continuously with the time setting for individual slides available for adjusting in the Edit Mode.

Background Music supports four types of audio formats:

- MIDI
- WAV
- MP3
- Audio CDs

Independent of the foreground narration or audio effects assigned to each slide, the Background Music will continuously play the selected audio file throughout the entire slide show and is only available for modification here.

There are **2 Ways** to go about creating a project:

- Compiling with the Wizard

Compiling with the Wizard, best for users new to Medi@Show, will automatically run during startup but may be disabled.

- Compiling with the Classical Style

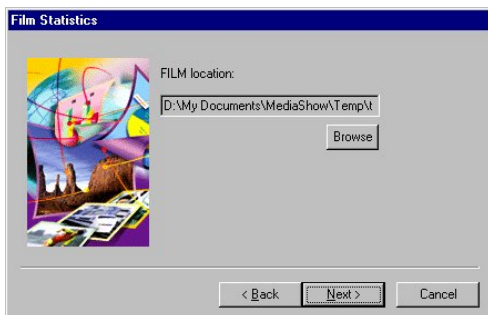
Compiling with the Classic Style, for users already familiar with Medi@Show or similar software, is basically the manual method where users import, export, and set their own settings and effects without the assistance of a Wizard.

Compiling with the Wizard



Step 1: Film Wizard

Choose the first selection so as to let the Wizard guide you through the steps of creating a new file or project. If you select **Open an existing FILM file**, the Wizard will close after you select your file.



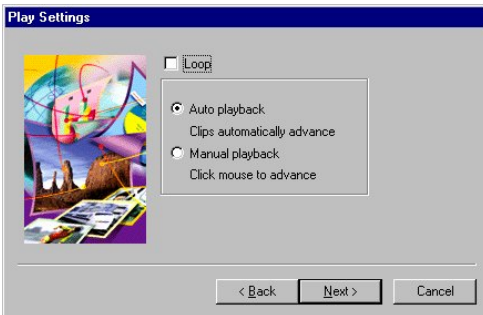
Step 2: Film Statistics

Choose a name and the location (path) for your file by pressing **Browse**. If you wish to set a new path or rename your project, press **Browse** again.



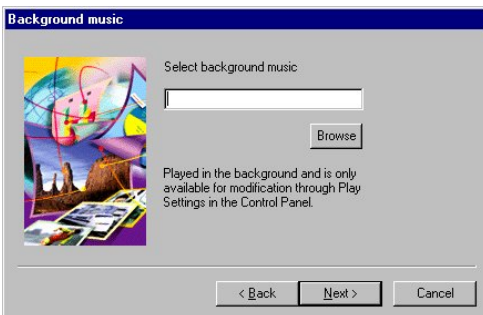
Step 3: Import Clips

Serves the same function as **Import** (refer to the next section). You will not be able to advance unless you choose **Import now!**



Step 4: Play Settings

Refer to the previous section in the Play Settings for more details.



Step 5: Background Music

Refer to the previous section in the Play Settings for more details.



Step 6: Wizard Completed

All done!

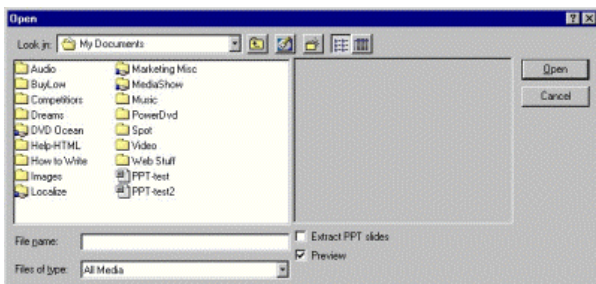
Compiling with the Classical Style

Importing Files

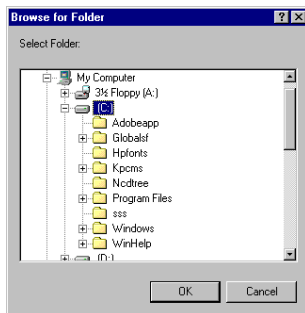
1. Go to the Control Panel and select **Import Media**.



Import Media lets you browse and search in folders for specific media files. Use the <shift> and <control> functions to select multiple files within a folder.



Import Directory selects a folder. Choose one and click **OK**.



TWAIN acquire will import content directly from TWAIN compliant devices such as digital cameras and scanners. You will be able to choose this selection in the Wizard if the aforementioned hardware is set up properly beforehand.



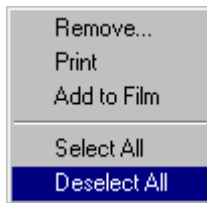
2. All imported files will be displayed in the Compilation Area after importing. File types are distinguished by the coloring of their outline border:

Blue—Image file
Pink—Video file
Green—PowerPoint file

To add/import files, repeat the above functions.

Other Compiling Area Functions

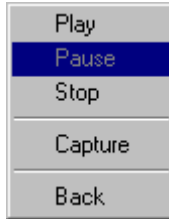
For deleting, select a file and press delete or right click for the following menu:



This shortcut menu allows you to **Select/Deselect All** for quick removal, transferring, printing, and adding to your film file through the Sorter.

While in the Compiling Mode, you may also double-click on any thumbnail to get a close-up. For video thumbnails (highlighted in pink),

double-click for a close-up and then right click on the mouse to call up the following menu:



This allows you to preview your video file. Press **Pause** and then **Capture** for capturing specific scenes in your video file. **Back** returns you to the Compile Mode.

Sorting

After completing the compiling stage, the next stage is sequencing your film file.

1. After importing files into the Compilation Area, begin creating your film file by clicking, dragging and dropping the thumbnails into the **Sorter** (thumbnails will be highlighted in red).

Note: While in the Sorter, click on any file to switch instantly to the Edit mode.

2. For transferring files in groups, highlight thumbnails in the Compile Area by clicking, dragging (enlarging area), and releasing. Notice that all of the thumbnails in the outlined area will be highlighted in red.



Note: You may also right click (as mentioned in the previous section) for deleting, selecting and adding to film.

3. Click any one of the highlighted thumbnails and drag into the Sorter as shown below.



4. To alter the order in the Sorter, click on a thumbnail (it will be highlighted in yellow) and drag to the desired position. The highlight will move in correspondence as you drag the original file to a new position.



Note: Slides will always be placed directly *in front* of the highlighted slide regardless when dragging from the right or left.

5. Finally, drop onto the allocated position.
6. For removing thumbnails out of the Sorter, select one and drag it towards the outside perimeters. When the yellow border is no longer visible, release as shown:



The **Viewer** (located at the bottom of the Sorter) provides easy accessibility when working with a sizeable film file by displaying a greater number of slides albeit smaller in size. Simply click on any of the files in the Viewer for quick retrieval.

Editing




In the Editing mode, there are four major effects for modifying and embellishing your film file: **Transition**, **Text**, **Audio**, and **Masking Effects**. The audio, masking and text effects are unavailable for video files.

Switch to the Edit mode either through the right tool bar or by double-clicking on the selected file in the Sorter. All the effects' panels are only accessible through the Edit mode and located on the right tool bar.

Drag the slider located under the Edit Window to adjust the time setting for each slide.

Transition Effects

Click here to insert special effects between your slides/files.

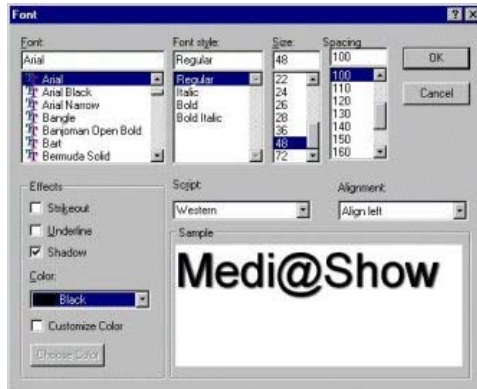
1. Choose an effect.
2. After clicking on each effect or dragging the slider above the window to alter the speed of the effects, the preview window below will automatically display the effect on your slide.
3. **Reset** effects by pressing  or click **OK**  or **Cancel**  to exit.



Text Effects




Click here for dazzling text effects.

1. First, set your **Font Settings**  (shown below) and then type the text in the text area.



The text will automatically appear in the center of the screen as you type:



2. To move the text box, simply point and drag the text box (text surrounded by a dotted border) after you finish inserting text.
3. Choose a text effect if desired and it will be previewed instantly (refer to below).
4. **Reset** effects by pressing  or click **OK**  or **Cancel**  to exit.



If you wish to modify previously completed text:

1. Click on the specific text box while in the Text mode.
2. Access the **Font Settings** dialog box in the Text panel while the text you wish to modify is displayed in the text area.
3. To delete a block of text, click on the specific text box and press delete.
4. To change the text effect, click on the specific text box and then choose another effect.

Please note that some of the effects may have an uncanny resemblance. Rest assure that the effects do differ depending on a host of factors including the number of lines inserted and the alignment of the text.

Audio Effects

Medi@Show provides background music for the entire slide show (located in Play Settings) and foreground audio effects for all files except video format files.

Note: Foreground audio effects (for individual slides) will not support MP3 format files.

For adding audio files and effects to existing image files:

1. Click Audio Effects for a number of audio selections.







2. Click the drag-down menu and select one of the following options:

Continue retains the previous slide's audio effect


No Sound has an absence of audio effects except for background music

From List uses the software's built-in .WAV files

Customize a specific slide with your own personal audio file. Then, press  to browse and open an audio file.

3. **Reset** effects by pressing  or click **OK**  or **Cancel**  to exit.


Masking Effects

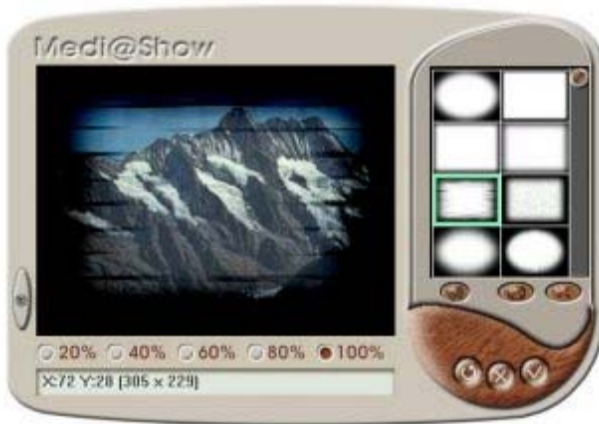
Masking adds even more diverse effects to your clips by targeting specific areas in images for dramatic modifications and improvisations. You may first **Browse**  for files that support the masking effect or start from scratch.





1. Activate the Masking Effects' panel and then click on your image to move your target so as to specify the area for masking (four-arrow cursor will be displayed).
2. To shrink or enlarge the target, simply move your cursor to any corner and drag anyway you prefer when the four-arrow cursor changes into two-arrows. Below the screen, coordinates display where the target area is located and the size of your target area (shown below).



3. Or, you may use the **Zooming**   and viewing options (to a designated %) to adjust or reset your target area.

4. Choose one of the effects on the right hand side and press the **Preview**  button. You may also choose different effects while in the Preview mode for an instant preview. Note that the text will not appear here but nevertheless always appear on top of the masking effect.

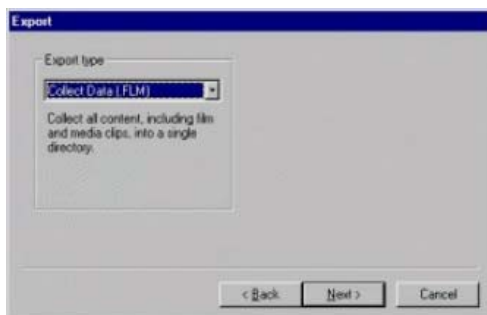


5. You may also **Clear the Masking Effects**  to begin anew.
6. **Reset** effects by pressing  or click **OK**  or **Cancel**  to exit.

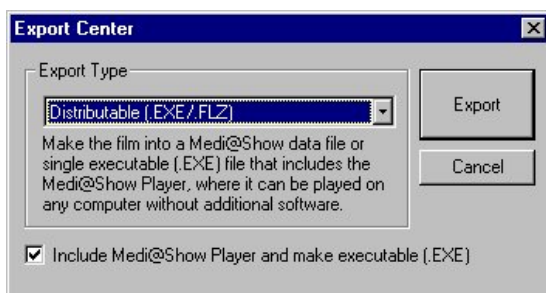
Final Output

Select any clip from your Sorter and press Play. If none is selected, it will automatically play from the last clip that was selected.

Upon completion, **Export** your file via controls in the Control Panel. The drag-down menu gives you four options to choose from:

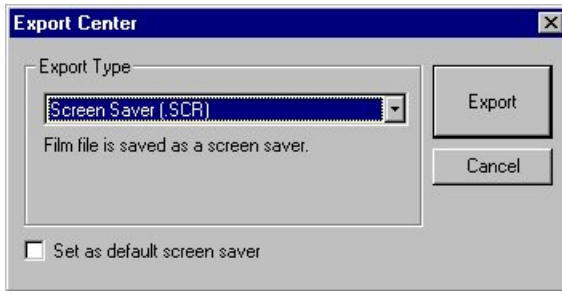


Collect Data simply saves your film (script) file and all other multimedia clips in one directory. The .FLM file, individually (e.g. in another directory), will be unable to recall any files.



Distributable saves as a Medi@Show proprietary data file (.FLZ) or executable (.EXE) format, where you may play and view files without any required software or browser applications. The bottom selection, **Include**

the **Medi@Show Player and make executable**, will be automatically checked.



Screen Saver allows you to save your film file in screen saver format (.SCR) Save or Copy into the C:\Windows\System folder so it will be available for screen saver selection. Click on **Set as default screen saver** if you want it to be your current screen saver.

Internet Export saves your file in Internet Streaming Format, HTML, or DHTML. For complete details, please refer to the next chapter—Internet Extras.

5 Internet Extras

i-Power

Power up directly via Internet

The i-Power function is the wave of the future with its precocious characteristics and functionality. Powered by an embedded browser and exceptional links to immense video, audio, and image archives, i-Power hopes to serve your creative nature unconditionally (as shown below).



Just click away and select your destination if you desire more multimedia clips or a new software application for images, audio clips, or video clips.

Image, Audio, Video Hubs

Click on any of the **Get...** links to access the Hubs. At the Image Hub, click on the links to access royalty-free images and augment your collection of slide shows. Remember that Medi@Show's unique feature of dragging and dropping images (full size) directly can be employed here! Just simply click, hold, drag, and then drop into the storyboard! It is that simple (as shown below)!



Or select the Audio Hub to spark up your presentation with some sizzling MP3 audio effects from these web sites! You'll also find software, lyrics, news and other music file formats!

Visit the Video Hub to add another dimension to your slide show with video content that captures the imagination.

Image, Audio, and Video Editing Utilities

If you still feel your creativity has room to maneuver, look no further than the next three sections for creating, editing and managing images, audio, and video clips! Click here to access a host of software applications for audio, images, and video to alter, modify, and intensify your slide show! The final step is sharing your slide shows across the globe.

Share Your Slide Shows

After you have finished all the preparations, read the next section in order to prepare and export your slide show for Internet streaming and Web publication. The best part of it all is that many of the choices here are free space for Web publication, or, alternatively defined as free of charge! Just click on the last link and Medi@Show eagerly introduces you to a

collection of web sites devoted to sharing personal slide shows on the Internet.

Publishing on the Internet

After you have finished your slide show and are ready to publish on the Internet, the first step is exporting; except this time, you will be selecting the last option, **Internet Export**. Take a look at the Glossary below to determine which kind of Export will suit your publication needs.



Internet Export Glossary

Below is a factual description of all the files created during Internet Exporting and what the differences are between the three options.

Internet Streaming Format

This format will play your Medi@Show file in all its entirety on your web page in automatic mode similar to an executable file or with the Medi@Show Player. If you do not check **Include Web materials**, only a .FLZ file will be saved and won't be available for Internet Streaming. When the **Include Web materials** is checked, there will be a total of five files:

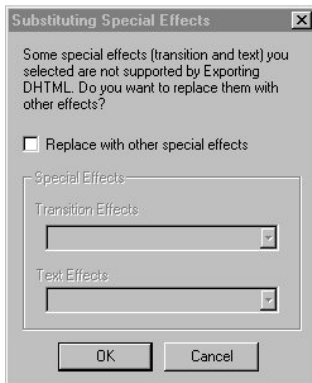
- .FLZ file is the compressed Medi@Show proprietary data file suited

for Internet streaming. The .CAB and .JAR files have to accompany it in order to be played on the Internet Explorer and Netscape Navigator respectively.

- .JAR file consists of a Netscape plug-in and needs to be in the same directory as the .HTM and .FLZ file which allows for playback of the Medi@Show file on Netscape Navigator. It will be located in the same directory under the name **Mediashow.JAR**.
- .CAB file consists of an ActiveX control and needs to be in the same directory as the .HTM and .FLZ file allowing for playback of the Medi@Show file on Internet Explorer. It will be located in the same directory under the name **Mediashow.CAB**.
- .JS file is a JavaScript file that detects the current version of the Web browser and warns users if it is not up-to-date.
- .HTM file is the template that compiles all the files for playback.

DHTML

By exporting with DHTML, your Medi@Show file will closely resemble an executable file but the modes (manual or automatic) will depend on your Play Settings. Some special effects will be unavailable (text and transition) along with the background music. Your export will include one HTML file, JavaScript file (.JS), and the same number of multimedia files that you have in their original form. You will likely be prompted with this dialog box:



If you wish to replace, drag-down menus are provided for **Text** or **Transition Effects**. If not, just click **OK**. The next prompt is for picking a theme:



Your completed DHTML export in manual mode with Netscape Navigator using the Sky theme will look like this:



While playing the Medi@Show DHTML file, click on the **Next** and **Prev** icon—located below the slides—to advance or go back. In automatic mode, these icons will be obsolete.

Note: Some .bmp images will be unavailable for Netscape Navigator. Go and get the plug-in.

HTML

Exporting here will lose all special effects and only keep still images. Your export of HTML files will depend on the number of slides in your file. For example, 9 slides will equal 9 HTML files. Shown below using the Summer theme, it will also have the ability to go **Next** and **Prev**.



Web Streaming Publication

If you chose the **Internet Streaming Format** and the **Include Web materials** option during exporting, you are now ready for the last step in publishing your slide show (with all the effects intact) on your personal web page in streaming format. You may either **Work with HTML Directly** or with **Web Page Editing Software**.

Working with HTML Directly

1. Open your Medi@Show HTML template file (assumes the same name as the corresponding .FLZ file created during export) with any web page editor or software to access the source code (for e.g. Microsoft Notepad).

2. Simply copy this entire section:

```
<!-- Use this segment of code in your page -->  
<SCRIPT LANGUAGE="JavaScript" src="SelBrowser.js"></SCRIPT>  
<SCRIPT>MediaShowObject('DEC.FLZ','320','240');  
</SCRIPT>  
<!-- End -->
```

3. Now paste this onto your web page's HTML file where you would like your Medi@Show slide show.
4. Adjust width and height if current settings (W=320 H=240) are inappropriate:

```
<SCRIPT>MediaShowObject('DEC.FLZ','320','240');
```

5. Save this file.

Note: For first time Internet Explorer users when playing your Medi@Show file, it will be automatically enabled in your browser. For Netscape users, a prompt to obtain the plug-in will appear. Click on **Get Plug-in**. Then, select **Grant** when prompted for accepting the CyberLink certificate.

Working With Web Page Editing Software (Dreamweaver 2.0)

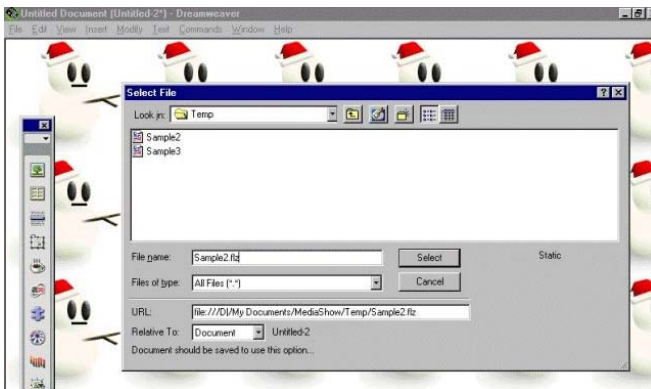
For Netscape Navigator:

After opening your web page file or site in Dreamweaver:

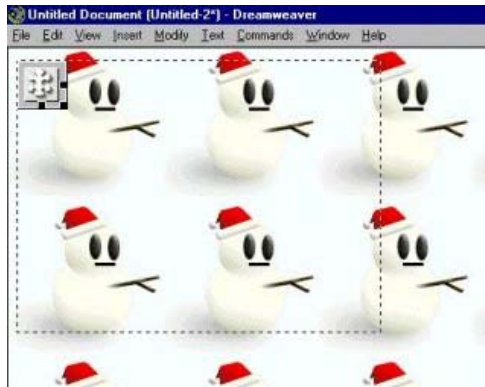
1. Choose **Insert** from the tool bar and select **Plug-in**.



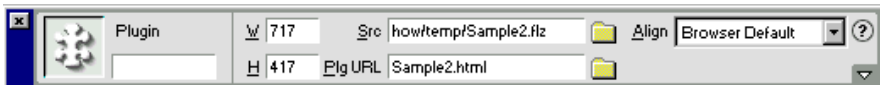
2. Select your Medi@Show **.FLZ** plug-in file (shown below). Dreamweaver will then ask to copy it into your web page directory. Click **Yes**.



3. Enlarge and alter your inserted .FLZ file by clicking on the image and dragging the corners.



4. Now, go to the Selection Properties' tool bar (appears when Plug-in is highlighted) and click on the **Plg URL** folder icon or type in the HTML file directly. It should located in the same directory as your .FLZ file.



Note: The Src just above the aforementioned slot should automatically display the correct .FLZ file that you just inserted. If not, insert it manually.

5. In Dreamweaver, press **F12** (depending on settings and if Netscape is set as the default browser) to view your web page with Netscape Navigator.
6. Your Medi@Show is now enabled and can be viewed on your web page.

For first-time users, refer to the previous section on getting the plug-in and obtaining the CyberLink certificate.

For the Internet Explorer:

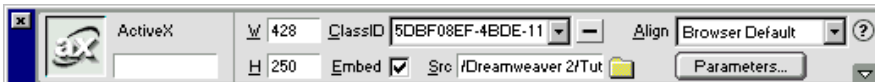
Please follow the above instructions from #1-3 first when inserting **ActiveX** (instead of Plug-in) and copying the .FLZ file into the web page directory.



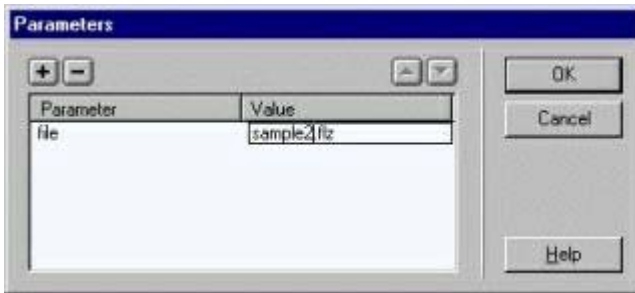
1. After inserting, go to the Selection Properties' tool bar and fill in **ClassID:**

```
clsid:5DBF08EF-4BDE-11D3B8E4-0080C84E9C66
```

2. Type in or browse for the **Src**, which should be the **.FLZ** file.



3. For **Parameters**, you will have to manually call up **Mediashow.HTM** with Internet Explorer, and then check the **Source** located under **View**. In most cases, the Parameter will be simply **file**, and the Value the name of your **.FLZ** file as shown below:



4. Press **F12** (depending on your settings) to view your file using Internet Explorer.
5. Your Medi@Show is now enabled and can be viewed on your web page.

Web Server Configuration

Make sure that your web server is configured to serve JAR files with the MIME type `application/java-archive` and FLZ files (Medi@Show's proprietary file) with MIME type `application/x-MediaShow`.

6 Tutorial


Be sure that your CD disk is currently in the drive to access the **Tutorial** folder or it is saved on your hard disk before you begin.

This Tutorial will teach you how to create an all-in-one publication for the Internet that will include compiling, sorting, and editing functions plus background music, special text, transition, and masking effects. To view the original, go to the **Tutorial** folder and choose **Tutorial.exe** (application file). While you are here, you may also select the **Collect Data** folder, which has the entire collection including the .FLM file for perusal.

Note: Some of the longer audio files are in MPEG Layer-3 format. Your CPU must support this file format. Go to www.iis.fhg.de/audio to download this software.

You will begin by using the Wizard so please refer to the Wizard section in Ch. 4 for dialog box graphics if not provided for.

Step 1 - Using the Wizard

1. Launch the Wizard by pressing the  in the Control Panel.
2. Click **Next** for **Opening a new FILM file**.

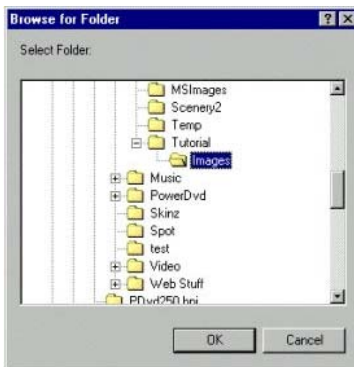
Step 2 - Naming Your Film File

1. Select **Browse** to choose the film file location. Click **Next**.



Step 3 - Importing

1. Choose **Import Directory**. Then press **Import Now!**
2. Access the **Tutorial** folder in your Medi@Show folder and then click on the **Images** folder.
3. Press **OK**.



Step 4 - Play Settings

1. Select the **Auto playback** only. Click **Next**.

Step 5 - Background Music

1. Select **Browse** and access the **Tutorial/Audio** folder.
2. Under this folder you will find a **Track04 Layer-3.WAV** file. Select and press **OK**.
3. Go on to the next step.

Step 6 - Exporting for Internet Publication

1. Choose **Internet Export** from the drag down menu and select **Include Web materials**. The step for naming this Internet file will be after the Wizard setup has been completed.



Step 7 - Wizard Completion

1. After you click **Finish** in the last Wizard dialog box, you will notice that all the multimedia files of the Tutorial folder has been imported into the Compilation Area and into the Sorter.
2. A dialog box will appear for naming and saving your **Internet Export** file.
3. Click **OK** after you name your file.

Step 8 - Sorting Thumbnails

1. Before clicking on specific thumbnails, point to each and notice the details displayed for each clip in the green area located in the Sorter.
2. Numerically sort and order the files from **Photo001 to Photo009** (refer to the Sorter section in Ch. 4) with **intro** as the first slide and **credits** as the last.
3. Please duplicate Photo009 for the tenth position by dragging it from the Compile Area.




4. In total, there should be 12 slides.


Step 9 - Accessing the Edit Mode

1. Now click on the **Photo001** twice to access the Edit Mode for that slide.

Step 10 - Adding Transition Effects


1. Click on the Transition Effects and choose **Blur Right**.
2. Adjust the time setting to 14 seconds.
3. Press **OK** .

Step 11 - Adding Text Effects

1. Click on **Text Effects** and then click on **Font Settings**.
2. Deselect **Shadow** and choose **Black** for color and **Times New Roman** for font.
3. Click in the text area and type "**North State.**"
4. Move the text to the upper center location of the image. Press **OK** .



Step 12 - Adding Audio Effects

1. While in the Edit mode, click on the **Audio Effects** and then choose **Customize**.
2. Go to **Tutorial/Audio** folder, and select **002.WAV** file. Press **OK** .



Step 13 - Adding Text, Transition, & Audio Effects

1. Insert the following text, time settings, text effects, audio effects' file and accompanying transition effects for each photo starting from 002 to 008 following the same pattern as the first slide unless otherwise noted :
 - Garrison Peninsula (11 seconds/Assembly Line/003.WAV/Film Clip)
 - Aremyn Mountains (11 seconds/Icicles/004/Wipe Right Soft)
 - Washii Waterfalls at bottom center (12 seconds/Slide Down/005/Page Roll)
 - Frontier Lake (10 seconds/Unite/006/Laser)
 - Sea Life of Frontier Lake in *Blue* (12 seconds/Balloon/007/Pinwheel)
 - Cascade Palace in *Fuchsia* (9 seconds/Trance Center/008/Shutter Up)
 - Candy Beach in *Navy* at the center(18 seconds/Glitter/009/Shutter Left).

Step 14 - The Conclusion

1. For the first fireworks photo (10th slide), add the **Stage01.WAV** file as an audio effect by selecting **Customize** and browsing in the Audio folder. The time setting should be 4 seconds.

Note: When using consecutive slides, as demonstrated in this step, you can create a great illusion that gives the appearance of one slide with multiple effects. Fade is the most commonly used transition effect here.

2. For the 11th slide, type in "**Fireworks Display Nightly!**" in *Maroon*.
3. Choose the **Magnets 1** text effect and **Dissolve Fine-Grained** for the transition effect. Click **OK** .
4. Click Audio Effects and choose Customize. Select **011.WAV** file.
5. Then, access the Masking Effects' panel and choose any effect. Click **OK** .



6. Set the time setting at 11 seconds.

Step 15 - Watching Your Slide Show

1. Click on the first slide once.
2. Press **Play** in the Sorter to watch your show.

Step 16 - Saving to Update Changes

1. Save your file as a film file and choose **Internet Export** again to update changes. You do not have to check the **Include Web Materials** this time.

Step 17 - Internet Publication

1. Now follow the **Publishing on the Internet** instructions in Ch. 5 for the final steps in releasing material publicly through the Internet.

7 Technical Support

Before asking CyberLink Corp. for technical support, please refer to this user's guide or on-line help for more information. You may also contact your local distributor/dealer. If your problem is still not resolved, the following section provides ways to obtain technical support:

Web Support

Solutions to your problem are available 24 hours a day at our Web sites in Taiwan, USA, or Japan:

www.gocyberlink.com

www.cyberlink.com.tw

www.cyberlink-usa.com

www.cli.co.jp

You may also find solutions in the FAQ section or at our Web sites. In addition to frequently asked questions, we also provide troubleshooting techniques, the latest in product news, and other relevant information.

Fax Support

In order to answer your technical questions as quickly as possible, please *fax us at*: (886) 2-8667-1300

Note: Technical support is only offered to registered users, so please make sure to jot down your CD-Key number located on your CD case when e-mailing or faxing.

Telephone Support

Users are welcome to call the CyberLink's Technical Support Hotline at (886) 2-8667-1298. Phone support hours are Monday to Friday, 9:00 AM-5:00 PM (GMT +8:00) Taiwan local time excluding holidays. When calling for support, please have your computer ready and provide us with the following information:

- your registered CD-Key number
- the product version
- hardware type and specifications
- warning messages displayed
- detailed problem description and when it occurred

Note: Technical support is only offered to registered users, so please make sure your CD-Key number is ready when calling.