

WWE 2K17



2K



See important health and safety warnings in the system Settings menu.

GETTING STARTED

PlayStation®4 system

Starting a game: Before use, carefully read the instructions supplied with the PS4™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Touch the (power) button of the PS4™ system to turn the system on. The power indicator blinks in blue, and then lights up in white. Insert the **WWE 2K17** disc with the label facing up into the disc slot. The game appears in the content area of the home screen. Select the software title in the PS4™ system's home screen, and then press the **X** button. Refer to this manual for information on using the software.

Quitting a game: Press and hold the **PS** button, and then select [Close Application] on the screen that is displayed.

Returning to the home screen from a game: To return to the home screen without quitting a game, press the **PS** button. To resume playing the game, select it from the content area.

Removing a disc: Touch the [eject] button after quitting the game.



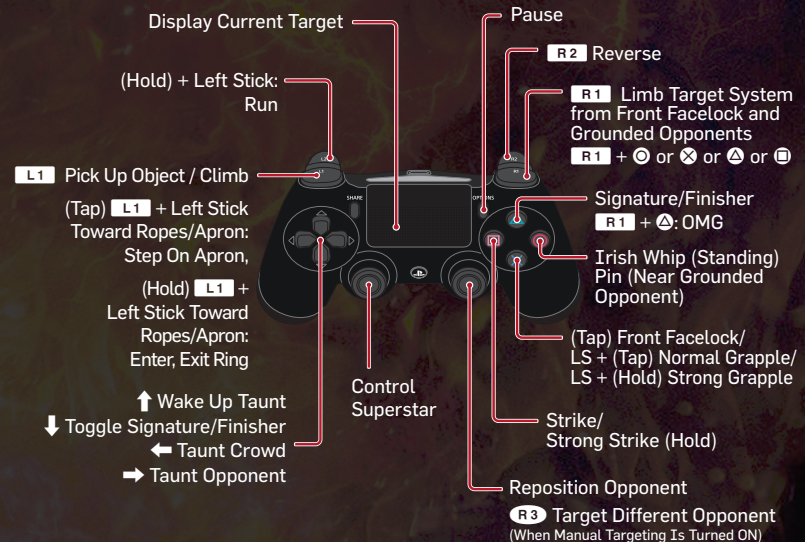
Trophies: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a Sony Entertainment Network account.



Product Support:
<http://support.2k.com>

Please note that WWE 2K17 online features are scheduled to be available until **May 31, 2018** though we reserve the right to modify or discontinue online features on 30-days' notice.

CONTROLLER LAYOUT



PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your doctor before playing.

IMMEDIATELY DISCONTINUE use and consult your doctor before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness,
- altered vision,
- eye or muscle twitches,
- loss of awareness,
- disorientation,
- seizures, or
- any involuntary movement or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR DOCTOR.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PS4™ system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

3D images

Some people may experience discomfort (such as eye strain, eye fatigue, or nausea) while watching 3D video images or playing stereoscopic 3D games on 3D televisions. If you experience such discomfort you should immediately discontinue use of your television until the discomfort subsides. SCE recommends that all viewers take regular breaks while watching 3D video, or playing stereoscopic 3D games. The length and frequency of necessary breaks may vary from person to person. Please take breaks that are long enough to allow any feelings of discomfort to subside. If symptoms persist, consult your doctor. The vision of young children (especially those under six years old) is still under development. SCE recommends that you consult with a doctor (such as a pediatrician or eye doctor) before allowing a young child to watch 3D video images or play stereoscopic 3D games. Adults should supervise young children to

ensure they follow the recommendations listed above. When using any 3D enabled device with your PlayStation®4 system you should read the instruction manual for that device and check us.playstation.com/support/3D for updated information.

Notes on safety when using the DUALSHOCK®4 Wireless Controller

- Stop using the system immediately if you begin to feel tired or if you experience discomfort or pain in your hands or arms while operating the DUALSHOCK®4 Wireless Controller. If the condition persists, consult a doctor.
- The vibration function of the DUALSHOCK®4 Wireless Controller can aggravate injuries. Do not use the vibration function if you have any ailment or injury to the bones, joints or muscles of your hands or arms. If you have an ailment or an injury, do not play software titles that contain the vibration function using the DUALSHOCK®4 Wireless Controller unless you have set the vibration function to [Off].
- Avoid prolonged use of the DUALSHOCK®4 Wireless Controller. Take a break at about 30-minute intervals.
- Note that some software titles set the vibration function to [On] by default. To disable the vibration function, press the PS button of the controller, and then select [Controller Settings]>[Vibration Function]>[Off].
- If you experience any of the following health problems, discontinue use of the system immediately. If symptoms persist, consult with your doctor.
 - Dizziness, nausea, fatigue or symptoms similar to motion sickness
 - Discomfort or pain in a part of the body, such as eyes, ears, hands or arms

Motion Controller Safety Notice

When using the motion controller, avoid holding the controller closer than 8 inches from the face or eyes.

When using the motion controller, be aware of the following points.

- If the motion controller hits a person or an object, it may cause accidental injury or damage.
- Always wear the strap.
- Hold controller firmly to prevent slipping.
- Tighten strap with strap lock.
- Allow enough space for safe use.
- Hold other controller firmly.

GAME CONTROLS

CHAIN WRESTLING

When you Lock Up in Chain Wrestling, try to gain the upper hand by choosing a chain hold (□, △ or ○). While in a chain hold, use the Right Stick to find the hot spot. The aggressor can also Strike (⊗) or Wrench (⊗) their opponent.

GRAPPLING

Normal Grapple:

Left Stick ↑/↓/←/→ + ⊗

Strong Grapple:

Left Stick ↑/↓/←/→ + hold ⊗

Turn Opponent Around:

Right Stick ← or →

Snapmare to Seated Position:

Right Stick ↓

FRONT FACELOCK

Lock Up: To grab an opponent in the Front Facelock press ⊗ without holding a direction on the Left Stick

Grapple Attack:

Left Stick ↑/↓/←/→ + ⊗

Working Hold:

⊗ while Left Stick is in neutral position

Submission: Hold ⊗

Strike: ⊗

Drag Opponent: Use R2 and move the Left Stick in any direction

Irish Whip: ⊗

Release Front Facelock: L1

Limb Target: R1 + ○ or ⊗ or △ or □

REPOSITION OPPONENT

Use the Right Stick to reposition a downed or stunned opponent.

DOWNED OPPONENT

Lift Opponent: Right Stick ↑

Turn Opponent Over: Right Stick ←/→

Lift Opponent to Seated Position:

Right Stick ↓

From Head, Side or Feet you can perform the following actions:

Grapple: ⊗

Strong Strike: Hold □

Submission: Hold ⊗

Limb Target: R1 + ○ or ⊗ or △ or □

SUBMISSIONS

Rotate the Right Stick in a circular motion to move your slider around the submission mini-game.

As the defender (blue), avoid the attacker's (red) slider!

Grab the glowing orb to help put your opponent away or escape!

SUBMISSIONS (ALT.)

An alternate submission mechanic option is also available in WWE 2K17. If selected, the attacker and defender must compete to actively press the displayed ○/⊗/△/□ button during submissions.

Pay attention because the button to press will keep changing over the course of the submission attempt.

PINFALLS

Press the ⊗ button when the meter lands in the target zone to escape.

If you have the Rope Break ability, and you're near the ropes, you can press ○ button when prompted to perform a manual rope break.

Dirty Pins

If you have the Dirty Pin ability, and your opponent is lying parallel near the ropes, hold ○ to perform a dirty pin!

REVERSALS

R2 Icon: Normal reversal. This move has a single reversal. Requires a single reversal stock.

Green R2 icon: Minor reversal. This move has a Major reversal. Requires a single reversal stock.

Orange R2 icon: Major reversal. Last reversal opportunity for this move. Requires two reversal stock.

Major Reversals require more reversal stock but will temporarily weaken your opponent.

OPPONENT STUNNED IN THE CORNER

Turn Opponent Around:

Right Stick ←/→

Lift and Place on Top Of Turnbuckle:

Right Stick ↑

Place In Tree Of Woe (Hanging Upside Down In Corner):

Right Stick ↓

OPPONENT STUNNED AGAINST THE ROPES

Place Opponent Stunned on Middle Rope:

Right Stick ← or →

LADDER

Run up a ladder and perform a diving attack to an opponent at ringside. To lean a ladder against the ropes move Left Stick towards the ropes, hold R1, and press L1.

ROLL OUT

When you Roll Out, you will remain down at ringside while the Rollout Meter fills. Once the meter is filled, you will recover and receive a Buff. You may press ⊗ while the meter is orange to recover early, but you will receive a Debuff.

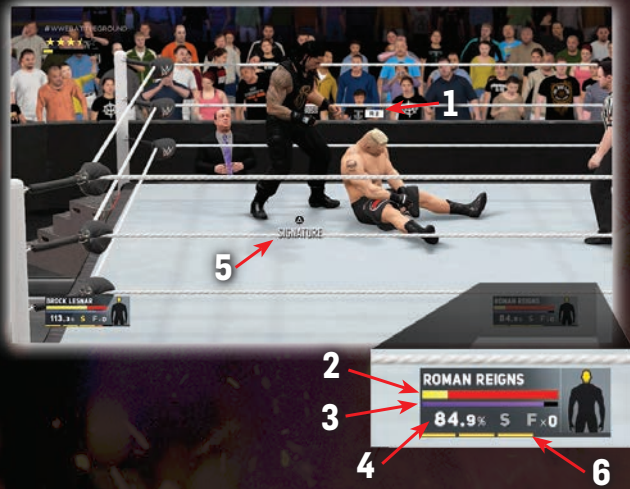
TABLE

Damage your opponent using tables to fill their Table Break meter. Filling your opponent's meter unlocks Table Grapples, which can put them through a table without the use of a Table Finisher. The Table Break icon indicates when a Table Grapple can be performed by pressing ⊗. If the opponent is leaning against a table propped in the corner, a Tableing Strike can also put them through the table.

MANUAL TARGETING

In WWE 2K17, Manual Targeting is enabled by default. You can switch to another target by pressing R3. Your new Target's name will briefly appear above your Superstar's head.

GAME SCREEN



- 1. Reversal Prompt:** Time **R2** correctly to counter the opponent's attack.
- 2. Health Meter:** Track your health as you take damage from your opponent.
- 3. Stamina Meter:** When it's depleted, you navigate and recover slower, and temporarily lose the ability to run.
- 4. Momentum Gauge:** Build momentum by executing attacks and taunts. Reach 100% to earn a Signature and 150% to gain a Finisher.
- 5. Signature/Finisher:** Press **△** when it appears to perform your Signature/Finisher.
- 6. Reversals:** Shows the number of reversals you have available. These will regenerate over time.

WWE CREATIONS

WWE 2K17's creation suite allows you to personalize your **WWE** experience with more robust and powerful options than ever before.

NEW! Custom Video: The user can create their own videos to be used on the Titantron during an entrance.

NEW! Custom Victory: The user can create their own Face and Heel victory scenes for their Custom Superstar or any **WWE** Superstar.

NEW! Highlight Reel: During a match, the user can record any part and implement that recording into their Custom Video.

Custom Superstars: Create your own Custom Superstar or customize any **WWE** Superstar on the roster!

Custom Entrance: Choose from numerous entrance options and have your Superstar come down the ramp in style.

Custom Move-set: Select from hundreds of moves to give your Superstar the edge to dominate the ring.

Custom Championship: Create championship titles from strap to plate or even customize existing **WWE** titles.

Custom Arena: Design an arena fit for holding the pulse-pounding action of the **WWE**.

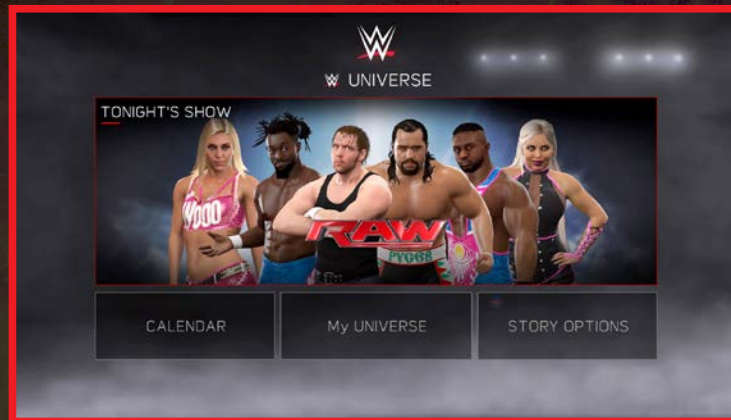
Custom Show: Create your own show brand for play in Exhibition and **WWE** Universe modes.

Community Creations: Upload your creations online and share with the **WWE** Universe!



WWE UNIVERSE MODE

WWE Universe mode offers the ultimate **WWE** sandbox experience in **WWE 2K17**. Book matches, assign Superstars to shows and pay-per-views, create rivalries and alliances or watch them transpire on their own. Promos and run-ins are now available to the mode, giving Superstars exciting new possibilities to perform during shows. An updated interface highlights what's happening for each show, allowing players to find information about their favorite Superstars and champions. Our new show presentation creates an authentic **WWE** experience, letting you play through shows in **WWE** Universe just as you would watch them unfold on TV.

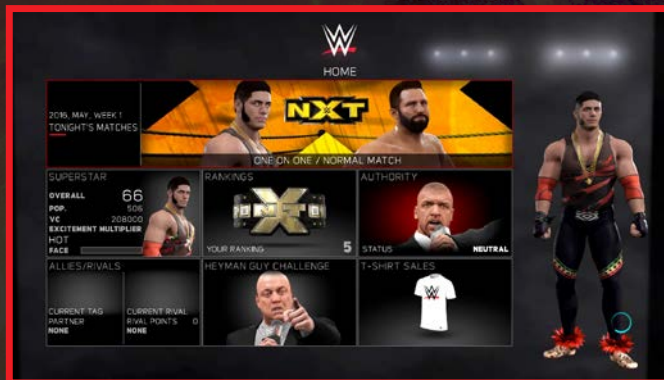


MyCAREER MODE

An expanded MyCAREER mode lets you pursue the dream of becoming a **WWE** Superstar like never before. For the first time, you can start your Custom Superstar off on the main roster or on NXT. Delivering great matches will help you earn VC to spend on improving your skills, learning new moves, hiring managers, and other boosts. Putting on five-star matches isn't enough for winning over the **WWE** Universe, however – you will need to build your Superstar's popularity by getting strong on the mic and even through pushing your Superstar's T-shirt sales. With the new promo feature, you can hype up the arena, interrupt other Superstars' promos, or berate the crowd. Become the face or heel you've always wanted to be.



Rivalries are now bigger and better, spanning multiple months of pay-per-views. Eclipsing your rival in the ring and on the mic will earn you great rewards. You can even face your friend's Custom Superstars as rivals through the Career Invasion feature. And, of course, The Authority will make their presence known throughout your career as well. Will you appease to get them to give you the matches you want, or will you defy them and oblige them to get in your way? And if securing the title around waist just doesn't feel like enough, you can stake out another and become a double champion!



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