

WARRANTY & SERVICE INFORMATION

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You may need only simple instructions to correct a problem with your product. Try our website at support.nintendo.com or call our Consumer Assistance Hotline at 1-800-255-3700, rather than going to your retailer. Hours of operation are 6 a.m. to 7 p.m., Pacific Time, Monday - Sunday (times subject to change). If the problem cannot be solved with the troubleshooting information available online or over the telephone, you will be offered express factory service through Nintendo. Please do not send any products to Nintendo without contacting us first.

HARDWARE WARRANTY • Nintendo of America Inc. ("Nintendo") warrants to the original purchaser that the hardware product shall be free from defects in material and workmanship for twelve (12) months from the date of purchase. If a defect covered by this warranty occurs during this warranty period, Nintendo will repair or replace the defective hardware product or component, free of charge.* The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to Nintendo's satisfaction, that the product was purchased within the last 12 months.

GAME & ACCESSORY WARRANTY • Nintendo warrants to the original purchaser that the product (games and accessories) shall be free from defects in material and workmanship for a period of three (3) months from the date of purchase. If a defect covered by this warranty occurs during this three (3) month warranty period, Nintendo will repair or replace the defective product, free of charge.*

SERVICE AFTER EXPIRATION OF WARRANTY • Please try our website at support.nintendo.com or call the Consumer Assistance Hotline at 1-800-255-3700 for troubleshooting information and repair or replacement options and pricing.*

*In some instances, it may be necessary for you to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, to Nintendo. Please do not send any products to Nintendo without contacting us first.

WARRANTY LIMITATIONS • THIS WARRANTY SHALL NOT APPLY IF THIS PRODUCT: (a) IS USED WITH PRODUCTS NOT SOLD OR LICENSED BY NINTENDO (INCLUDING, BUT NOT LIMITED TO, NON-LICENSED GAME ENHANCEMENT AND COPIER DEVICES, ADAPTERS, SOFTWARE, AND POWER SUPPLIES); (b) IS USED FOR COMMERCIAL PURPOSES (INCLUDING RENTAL); (c) IS MODIFIED OR TAMPERED WITH; (d) IS DAMAGED BY NEGLIGENCE, ACCIDENT, UNREASONABLE USE, OR BY OTHER CAUSES UNRELATED TO DEFECTIVE MATERIALS OR WORKMANSHIP; OR (e) HAS HAD THE SERIAL NUMBER ALTERED, DEFACED OR REMOVED.

ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED IN DURATION TO THE WARRANTY PERIODS DESCRIBED ABOVE (12 MONTHS OR 3 MONTHS, AS APPLICABLE). IN NO EVENT SHALL NINTENDO BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY IMPLIED OR EXPRESS WARRANTIES. SOME STATES DO NOT ALLOW LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS OR EXCLUSION OF CONSEQUENTIAL OR INCIDENTAL DAMAGES, SO THE ABOVE LIMITATIONS MAY NOT APPLY TO YOU.

This warranty gives you specific legal rights. You may also have other rights which vary from state to state or province to province. Nintendo's address is: Nintendo of America Inc., P.O. Box 957, Redmond, WA 98073-0957 U.S.A. This warranty is only valid in the United States and Canada.

NEED HELP WITH INSTALLATION, MAINTENANCE OR SERVICE?

Nintendo Customer Service
SUPPORT.NINTENDO.COM
 or call **1-800-255-3700**

STREETPASS

Bonus Crosswords (StreetPass™ 𐀀𐀁𐀂)

This software uses StreetPass (local wireless communication) for swapping puzzles between players. To communicate using this feature, all players must activate StreetPass for this software.

Activating StreetPass

To activate StreetPass, tap the StreetPass button on the game's settings menu and follow the prompts until the button reads ON.

Deactivating StreetPass

To deactivate StreetPass, tap the StreetPass button on the game's settings menu and follow the prompts until the button reads OFF.

Note: You can disable StreetPass functionality via Parental Controls. For more information, refer to the Nintendo 3DS Operations Manual.

BONUS CROSSWORDS

When you receive a new crossword puzzle via SpotPass or StreetPass, there will be a notification on the Bonus Crosswords screen. You will also be able to see all the puzzles you have received and any Mii™ characters you have met with puzzles.



Over 1000 Puzzles and More!



Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don't think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms, stop playing and see a doctor.

⚠ WARNING - EYESTRAIN AND MOTION SICKNESS

1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
- To reduce the likelihood of a seizure when playing video games:

- **Convulsions** Altered vision
 - **Eye or muscle twitching** Involuntary movements
 - **Loss of awareness** Disorientation
- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
 - Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

⚠ WARNING - SEIZURES

Viewing of 3D images by children 6 and under may cause vision damage. Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

⚠ WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER

PLEASE CAREFULLY READ THE NINTENDO 3DS™ OPERATIONS MANUAL BEFORE USING YOUR SYSTEM, GAME CARD OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

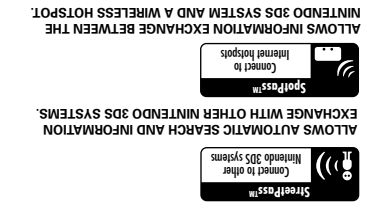
IMPORTANT LEGAL INFORMATION

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted. REV-E

- Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome or skin irritation:
- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠ WARNING - REPETITIVE MOTION INJURIES

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO 3DS™ VIDEO GAME SYSTEM.

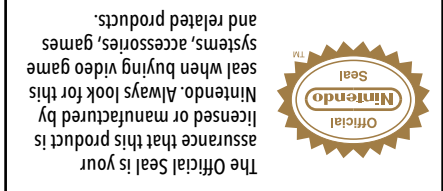


FOR MORE INFORMATION, SEE THE BUILT-IN INSTRUCTION MANUAL

To view the built-in instruction manual, tap the button labeled "Manual" displayed on the HOME Menu.

NEED HELP PLAYING A GAME?

For game play assistance, we recommend using your favorite Internet search engine to find tips for the game you are playing. Some helpful words to include in the search, along with the game's title, are: "walk through," "FAQ," "codes," and "tips."



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CROSSWORDS

1 Time

Displays how long you have been playing.

2 Clue

The clue for the puzzle box you are currently highlighting will be shown here. You can see the clues for both the Across and Down words.

3 Clue List

Tap Clue List to bring up a scrollable list of clues.

4 Swap Clue

If you spent a hint point to get an additional clue, you can use this button to switch between the two clues.

5 Hint Points

Tap Hint Pts. to bring up the list of hints you can purchase with the hint points allotted for this puzzle. Hint points will also give you a time penalty, so if you're racing against the clock, keep that in mind.

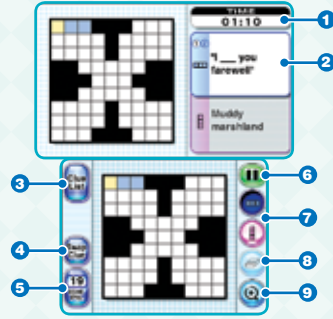
6 Pause

Tap the pause button, or press START to pause the game and stop the timer. This will also bring up a menu that allows you to return to the game, save and quit, or turn the in-game music on or off.

Note: You can only have one saved puzzle per difficulty level. If you save and quit, and return to Crosswords later, you must either finish the puzzle in progress or start a new one. If you start a new puzzle, your saved game will be deleted.

7 Across/Down

Tap this button to switch between Across and Down squares. Across squares will appear blue, while Down squares appear pink.



8 Erase

Tap this button to erase the current letter if you've made a mistake.

9 Zoom

Tap this button to zoom in and out. You can also zoom by tapping the puzzle square twice.

LETTER ENTRY

To solve a crossword puzzle, you must fill in each puzzle box with a letter. To enter the letter into the puzzle, use the following steps.

1. Touch the puzzle box you want to write in. The box will turn yellow when selected.
2. Tap Zoom or touch the highlighted square a second time.
3. Once zoomed in, use the stylus to write a letter in the yellow square. If correct, the letter will turn black, and the puzzle will automatically move to the next square so you can write the remaining letters. If the Assist feature is activated, incorrect letters will be red.

ASSIST

With Assist, you will be prompted when you have written an incorrect letter. The incorrect letter will be displayed in red, and you will hear an audio cue. The puzzle will not scroll to the next box, so you have a chance to fix the error.



FINISHING A PUZZLE

Once you've finished a puzzle, your final time will be shown along with your rating based on how quickly you finished the puzzle. From there, you can review the puzzle or go back to the puzzle-selection screen.

Ratings are: **Excellent** **Very Good** **Well Done**

The time required to earn these ratings will vary depending on the difficulty of the puzzle.

WORDSEARCH

In Wordsearch, you will be given a list of randomly selected words that you must locate in a screen of letters. Your goal is to find the words in the fastest time possible. Words may be hidden horizontally, vertically, diagonally, forward, and backward. The size of the puzzle and amount of words that must be found are based on the puzzle size you select.

Small Puzzles Contains 16 words. **Large Puzzles** Contains 48 words.

HIGHLIGHTING WORDS

To highlight a word, touch the first or last letter of the word with the stylus, slide over the entire word and then lift the stylus from the screen. If the word is on the list, it will remain highlighted in the letter grid and in the word list.

To scroll through the pages of the word list in large puzzles, tap the yellow arrows. To scroll through the letter grid, tap the red arrows.

Note: You can only have one Wordsearch puzzle saved for each size category. If you save and quit, when you return to Wordsearch later you must either finish the puzzle in progress or start a new one. If you start a new puzzle, your saved game will be deleted.



ANAGRAMS

In Anagrams, your goal is to create as many unique words as possible using a set of randomly selected letters. There are three levels of play.

1 Letter Tray

Use the stylus to drag letter tiles into the letter holder near the top of the Touch Screen. Tap the check mark once you have spelled a word. If it is a valid word, it will appear in one of the letter holders on the upper screen.

2 Page Arrows

To scroll through the letter holders on the top screen, tap the arrows in the direction you want to scroll.

3 Pause

Press pause to take a break or to save and quit.

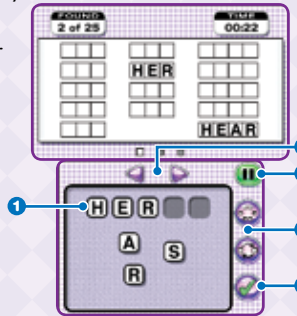
Note: You can only have one Anagrams puzzle in progress saved. If you save and quit, when you return to Anagram later you must either finish the puzzle in progress or start a new one. If you start a new puzzle, your saved game will be deleted.

4 Align/ Shuffle

Tap these icons to reset the tiles and align or shuffle them in different orders. Sometimes new arrangements will give you ideas for other words to try.

5 Submit

Tap this when you think you have spelled a word in the letter tray. If the word is valid, it will be moved to the top screen and will count toward your Found total.



WORD OF THE DAY

Word of the Day gives you a new word to study and learn every day! In addition to the definition of the word, you will also get a fun trivia fact.

WORD PATHS

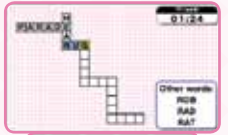
After you receive your new Word of the Day, tap Play Word Paths to play. In Word Paths, you start with the new word of the day and fill in the blank letter boxes with valid words until the puzzle is complete. You can come up with your own words as long as they are real words that fit in the number of boxes provided.

WORD QUIZ

Every five days you will be able to play Word Quiz, a small trivia game where you'll need to answer three questions about past words of the day. You will be graded based on the number of correct answers you get.

ARCHIVE

You can go back and review previous words of the day that you have already learned. You can view them by tapping a date on the calendar, or you can tap List View to see and sort them in list form. You can also replay Word Paths or Word Quiz games for previous words of the day that you have learned.



CONNECTIONS

SPOTPASS

The communication features of the Nintendo 3DS system allow you to receive additional puzzles. New puzzles will be distributed weekly via SpotPass for a limited time after the game launches. Follow the instructions below to activate SpotPass for this game.

Bonus Crosswords (SpotPass™)

This software supports automatic download of new crossword puzzles via an Internet Connection. **Note:** You can check for new puzzles set for delivery via SpotPass by tapping Puzzle Check on the settings menu.

SETUP

Before you can use SpotPass, the following steps are required.

- Accept the Nintendo 3DS Service User Agreement.
- Set up an Internet connection.

Activation Procedure

To activate SpotPass, tap the SpotPass button on the game's settings menu and follow the prompts until the button reads ON.

Deactivating SpotPass

To deactivate SpotPass, tap the SpotPass button on the game's settings menu and follow the prompts until the button reads OFF. For more information, refer to the Nintendo 3DS Operations Manual.

NINTENDO ZONE™

You can find information about Nintendo Zone locations at www.nintendo.com/3ds/nintendozone. At Nintendo Zone locations, you can receive puzzles via SpotPass. Just walk around a Nintendo Zone with your Nintendo 3DS system in Sleep Mode to automatically receive new puzzles, or tap Puzzle Check on the settings menu.