

XBOX ONE.

W 2K17



⚠ WARNING Before playing this game, read the Xbox One™ system, and accessory manuals for important safety and health information. www.xbox.com/support.

Important Health Warning: Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause “photosensitive epileptic seizures” while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.** Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

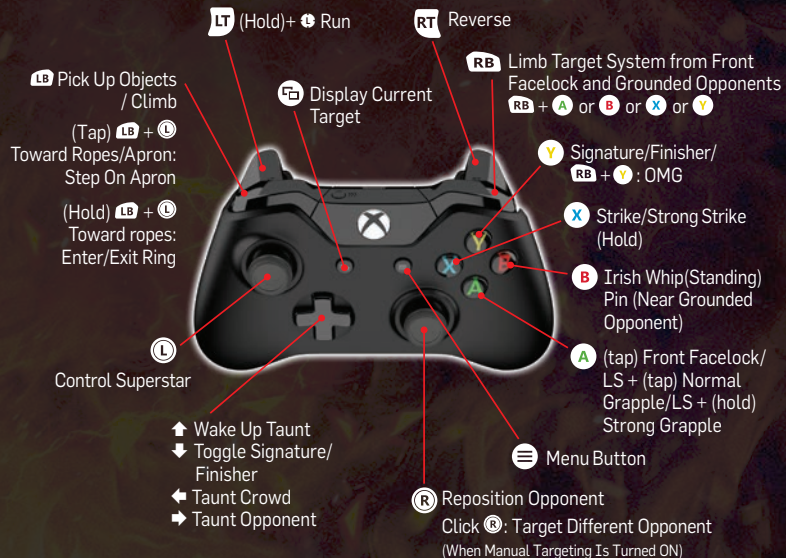


Product Support:
<http://support.2k.com>

Please note that WWE 2K17 online features are scheduled to be available until **May 31, 2018** though we reserve the right to modify or discontinue online features on 30-days' notice.

CONTROLLER LAYOUT

Xbox One Wireless Controller



GAME CONTROLS

CHAIN WRESTLING

When you Lock Up in Chain Wrestling, try to gain the upper hand by choosing a chain hold (X, Y or B). While in a chain hold, use the R to find the hot spot. The aggressor can also Strike (X) or Wrench (A) their opponent.

GRAPPLING

Normal Grapple:

L ↑/↓/←/→ + A

Strong Grapple:

L ↑/↓/←/→ + hold A

Turn Opponent Around:

R ← or →

Snapmare to Seated Position:

R ↓

FRONT FACELOCK

Lock Up: To grab an opponent in the Front Facelock press A without holding a direction on the L

Grapple Attack:

L ↑/↓/←/→ + A

Working Hold:

A while L is in neutral position

Submission: Hold A

Strike: X

Drag Opponent: Use RT and move the L in any direction

Irish Whip: B

Release Front Facelock: LB

Limb Target: RB + A or B or X or Y

REPOSITION OPPONENT

Use R to reposition a downed or stunned opponent.

DOWNED OPPONENT

Lift Opponent: R ↑

Turn Opponent Over: R ←/→

Lift Opponent to Seated Position: R ↓

From Head, Side or Feet you can perform the following actions:

Grapple: A

Strong Strike: Hold X

Submission: Hold A

Limb Target: RB + A or B or X or Y

SUBMISSIONS

Rotate the right stick in a circular motion to move your slider around the submission mini-game.

As the defender (blue), avoid the attacker's (red) slider!

Grab the glowing orb to help put your opponent away or escape!

SUBMISSIONS (ALT.)

An alternate submission mechanic option is also available in **WWE 2K17**. If selected, the attacker and defender must compete to rapidly press the displayed A, B, X, Y button during submissions.

Pay attention because the button to press will keep changing over the course of the submission attempt.

PINFALLS

Press the A button when the meter lands in the target zone to escape.

If you have the Rope Break ability, and you're near the ropes, you can press B button when prompted to perform a manual rope break.

Dirty Pins

If you have the Dirty Pin ability, and your opponent is lying parallel near the ropes, hold B to perform a dirty pin!

REVERSALS

RT icon: Normal reversal. This move has a single reversal. Requires a single reversal stock.

Green RT icon: Minor reversal. This move has a Major reversal. Requires a single reversal stock.

Orange RT icon: Major reversal. Last reversal opportunity for this move. Requires two reversal stock.

Major Reversals require more reversal stock but will temporarily weaken your opponent.

OPPONENT STUNNED IN THE CORNER:

Turn Opponent Around:

R ←/→

Lift and Place on Top Of Turnbuckle:

R ↑

Place In Tree Of Woe (Hanging Upside Down In Corner): R ↓

OPPONENT STUNNED AGAINST THE ROPES

Place Opponent Stunned on Middle Rope:

R ← or →

LADDER

Run up a ladder and perform a diving attack to an opponent at ringside. To lean a ladder against the ropes move **L** towards the ropes, hold **RB**, and press **LB**.

ROLL OUT

When you Roll Out, you will remain down at ringside while the Rollout Meter fills. Once the meter is filled, you will recover and receive a Buff. You may press **A** while the meter is orange to recover early, but you will receive a Debuff.

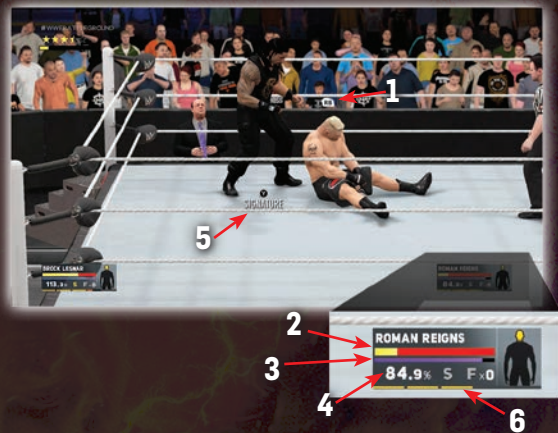
TABLE

Damage your opponent using tables to fill their Table Break meter. Filling your opponent's meter unlocks Table Grapples, which can put them through a table without the use of a Table Finisher. The Table Break icon indicates when a Table Grapple can be performed by pressing **A**. If the opponent is leaning against a table propped in the corner, a Running Strike can also put them through the table.

MANUAL TARGETING

In **WWE 2K17**, Manual Targeting is enabled by default. You can switch to another target by pressing **R**. Your new Target's name will briefly appear above your Superstar's head.

GAME SCREEN



- 1. Reversal Prompt:** Time **RT** correctly to counter the opponent's attack.
- 2. Health Meter:** Track your health as you take damage from your opponent.
- 3. Stamina Meter:** When it's depleted, you navigate and recover slower, and temporarily lose the ability to run.
- 4. Momentum Gauge:** Build momentum by executing attacks and taunts. Reach 100% to earn a Signature and 150% to gain a Finisher.
- 5. Signature/Finisher:** Press **Y** when it appears to perform your Signature/Finisher.
- 6. Reversals:** Shows the number of reversals you have available. These will regenerate over time.

WWE CREATIONS

WWE 2K17's creation suite allows you to personalize your **WWE** experience with more robust and powerful options than ever before.

NEW! Custom Video: The user can create their own videos to be used on the Titantron during an entrance.

NEW! Custom Victory: The user can create their own Face and Heel victory scenes for their Custom Superstar or any **WWE** Superstar.

NEW! Highlight Reel: During a match, the user can record any part and implement that recording into their Custom Video.

Custom Superstars: Create your own Custom Superstar or customize any **WWE** Superstar on the roster!

Custom Entrance: Choose from numerous entrance options and have your Superstar come down the ramp in style.

Custom Move-set: Select from hundreds of moves to give your Superstar the edge to dominate the ring.

Custom Championship: Create championship titles from strap to plate or even customize existing **WWE** titles.

Custom Arena: Design an arena fit for holding the pulse-pounding action of the **WWE**.

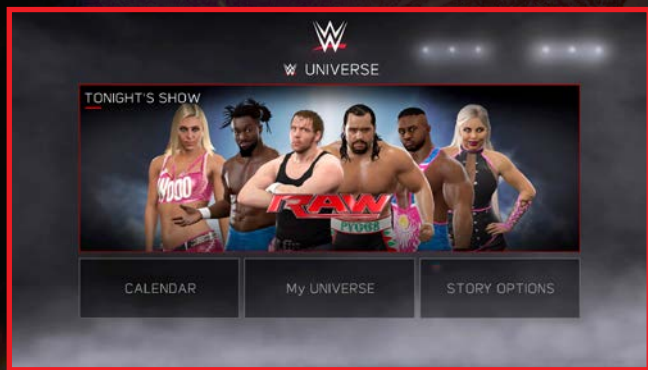
Custom Show: Create your own show brand for play in Exhibition and **WWE** Universe modes.

Community Creations: Upload your creations online and share with the **WWE** Universe!



WWE UNIVERSE MODE

WWE Universe mode offers the ultimate **WWE** sandbox experience in **WWE 2K17**. Book matches, assign Superstars to shows and pay-per-views, create rivalries and alliances or watch them transpire on their own. Promos and run-ins are now available to the mode, giving Superstars exciting new possibilities to perform during shows. An updated interface highlights what's happening for each show, allowing players to find information about their favorite Superstars and champions. Our new show presentation creates an authentic **WWE** experience, letting you play through shows in **WWE** Universe just as you would watch them unfold on TV.



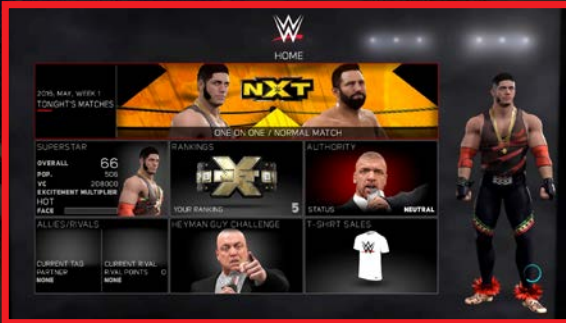
MyCAREER MODE

An expanded MyCAREER mode lets you pursue the dream of becoming a **WWE** Superstar like never before. For the first time, you can start your Custom Superstar off on the main roster or on NXT. Delivering great matches will help you earn VC to spend on improving your skills, learning new moves, hiring managers, and other boosts. Putting on five-star matches isn't enough for winning over the **WWE** Universe, however – you will need to build your Superstar's popularity by getting strong on the mic and even through pushing your Superstar's T-shirt sales. With the new promo feature, you can hype up the arena, interrupt other Superstars' promos, or berate the crowd. Become the face or heel you've always wanted to be.



Rivalries are now bigger and better, spanning multiple months of pay-per-views. Eclipsing your rival in the ring and on the mic will earn you great rewards. You can even face your friend's Custom Superstars as rivals through the Career Invasion feature. And, of course, The Authority will make their presence known throughout your career as well. Will you appease to get them to give you the matches you want, or will you defy them and oblige them to get in your way? And if securing the title around waist just doesn't feel like enough, you can stake out another and become a double champion!

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