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# **PRE-ALGEBRA**

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A challenge facing U.S. educators is that of increasing the number of high school students completing mathematics course work to the algebra level and beyond. This has become a critical issue since many of today's high school graduates do not possess the mathematics skills necessary for the modern workplace.

Many students find the concepts presented in algebra to be abstract, and they become discouraged. In far too many cases, students have not had sufficient opportunity to practice those algebra concepts, which appear more abstract than they really are.

This book is designed to help students become familiar with some of the basic concepts necessary for success in algebra. The concepts chosen are those that must be understood to succeed in problem-solving activities, which are a vital part of high school mathematics.

Teachers are encouraged to make copies and transparencies of this book to use in guided and independent practice. The pages can also be scanned to make digital files, and the e-book version is already in a digital format that can be used with the teacher providing guidance as the activities are completed on a classroom Whiteboard, a computer projection device, or on individual computers. Guided practice to assure understanding is the key to successfully completing independent practice and developing a positive attitude toward algebra.

-THE AUTHOR



Pre-Algebra

Name: .

Number Systems, Properties, and Operations

Date: \_



The number systems you are most familiar with are the counting numbers and the whole numbers. The **counting numbers** begin with the number 1, while the whole numbers begin with 0. So **whole numbers**, which you have used often, include the counting numbers plus 0.

In your study of algebra, you will need to get to know another number system to solve problems. These new numbers are called the integer numbers. The **integer numbers** include the whole numbers and a new set of numbers known as negative numbers. The integers are called signed numbers since they include both positive and negative numbers.

Let's review the number systems we have talked about.

1, 2, 3, 4, 5, 6, 7, 8, 9 . . . Counting Numbers

0, 1, 2, 3, 4, 5, 6, 7, 8, 9 . . . Whole Numbers

....-9, -8, -7, -6, -5, -4, -3, -2, -1, 0, +1, +2, +3, +4, +5, +6, +7, +8, +9 ... Integer Numbers

The integers include numbers to the right and left of 0. The numbers on the right are **positive** and are noted with the small plus (+) sign. Positive numbers may also be written without the plus sign. The numbers on the left side of 0 are the **negative numbers**, and they are noted with the small minus (-) sign. Remember, the integers are known as signed numbers.

... -8 -7 -6 -5 -4 -3 -2 -1 0 +1 +2 +3 +4 +5 +6 +7 +8...

You can see on the above number line that the integers to the right and left of 0 are exactly the same *except* for the sign. Any given number on the right has an opposite number on the left. The +5 integer has an opposite on the left, and it is -5. All numbers except 0 also have an opposite.

**Directions:** Fill in the following blanks with words from the reading that complete each sentence.

Counting numbers begin with the number 1.	
with 2 Whole numbers include the counting n	umbers plus 3.
The integer number system includes positive and 4.	numbers. Those
integers to the left of 0 have a 5.	sign, while those to the right
have a <b>6.</b>	
Integer numbers have opposites. The opposite of +4 is 7	. The opposite
of -7 is 8 The opposite of +60 is 9	

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# The Integer Number System



A number line can be helpful in understanding the **integer number system**—a number system that you use quite frequently in your daily life.

Let's use the number line below to keep track of the yards lost and gained in a football game. The distance between each number represents 1 yard. Let's say your team has a first down and gains 7 yards. This is a gain, so it is represented on the number line by +7. Now on the second down, your team loses 4 yards. A four-yard loss is a -4, so this is represented by showing a -4-yard move to the left from +7. So for the two downs, your team has a net gain of +3 yards.

										_		15	st dov	wn g	ain		→				
													•	2nd (	down	loss	6				
10	-9	-8	-7	-6	-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5	+6	+7	+8	+9	+10	)



A thermometer, which is much like a number line, can be used to understand positive and negative numbers. Let's say you live where the winters are very cold. Monday you leave for school and the temperature is 20°F. Since the 20 is a positive number, it is 20° above 0, which has been marked with the letter "M" for Monday. Now on Tuesday, you leave for school and note the mercury in the thermometer is at point "T" for Tuesday. Since the "T" is by the 10 below 0, it has a negative sign, and you say it is 10° below zero.

Let's practice with the number line below so that you become comfortable with using positive and negative numbers. Point A is at +5 on the number line. If you were told to move +3 places, you would move 3 places to the right of "A" and be at Point "B" or at +8. If you were told to move -3 places from Point A, you would be at Point C, which is located at +2.





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# The Integer Number System (continued)





.... -13 -12 -11 -10 -9 -8 -7 -6 -5 -4 -3 -2 -1 0 +1 +2 +3 +4 +5 +6 +7 +8 +9 +10 +11 +12 +13 ....

Directions: Use the number line above to answer the questions that follow.



- 9. To get from -3 to -9 you must move \_\_\_\_\_ spaces in the \_\_\_\_\_ direction.
- **10.** To get from +3 to -4 you must move \_\_\_\_\_ spaces in the \_\_\_\_\_ direction.
- 11.) To get from -2 to +6 you must move \_\_\_\_\_ spaces in the \_\_\_\_\_ direction.

#### Review: Integers on a number line

Those integers on a number line to the left of zero are called **12.** numbers. The integers to the right of zero are called **13.** numbers. Integers have opposites. The opposite of -7 is +7. What is the opposite of each of the following?

14. +2 is opposite	18249 is opposite
1540 is opposite	<b>19.</b> +2,101 is opposite
16. +800 is opposite	<b>20.</b> -5,732 is opposite
17.) +6 is opposite	

Number Systems, Properties, and Operations

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**Number Properties** 



In algebra, you will study number properties. These properties are known as **commutative**, **associative**, and **distributive**.

The *commutative property of addition* says that the order in which you add whole numbers will not change the sum. For example, 5 + 3 = 8 and 3 + 5 = 8, so 5 + 3 = 3 + 5.

In your study of algebra, you will often see letters used to stand in for numbers. These letters are called **unknowns**. You will see the commutative property for addition stated as a + b = b + a where *a* and *b* are unknown and can be any whole numbers.

Directions: Complete the following.



Solve so that a + b = b + a



**Directions:** Complete the following using a + b = b + a when you fill in the blank for each problem.

6.	5 + 7 = 7 + 5	a=5 b=7			
7.	+_	=	+	<i>a</i> = 35	<i>b</i> = 64
8.	+_	=	+	<i>a</i> = 111	b = 742
9.	+_	=	+	<i>a</i> = 37	<i>b</i> = 94
10.	+	=	+	<i>a</i> = 2,101	<i>b</i> = 642
11.	+	=	+	<i>a</i> = 10	<i>b</i> = 18
12.	+ _	=	+	<i>a</i> = 12	b = 23





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Using the number line below, place a dot to represent the answer for each problem. The number line represents part of the whole number system.

*Example:* 3 + 1 + 2 = 6, so a dot is placed below 6 on the number line.

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19

**Directions:** Solve the following. Then place a dot on the number line beneath the correct answer for each problem.



**11.)** The order in which whole numbers are added does not change the \_\_\_\_\_\_.

Another important thing to remember is that when whole numbers are added, the sum is *always* another whole number. A special term is applied to this fact. The special term is *closure*. It means that the whole number system is closed for addition; therefore, when whole numbers are added, the sum is another whole number.



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**Commutative Property for Multiplication** 



The *commutative property for multiplication* states that the order in which whole numbers are multiplied does not change the product. For example,  $3 \cdot 7 = 7 \cdot 3$ . In algebra you will see this stated as  $a \cdot b = b \cdot a$  when any whole numbers can replace the unknowns *a* and *b*.

Directions: Solve the following.



Notice in the above problems that the order of multiplying the numbers does not change the product. Also, you will see that all of the products are whole numbers. When whole numbers are multiplied, the product is another whole number. So multiplication is closed for the multiplication of whole numbers. Remember, the special term applied for this fact is *closure*.

**Directions:** Complete the following using the numbers given for *a* and *b* for each problem.



The fact that you can change the order of whole numbers when multiplying can be helpful. Solve the following.



Did you get the same answer for problems 14 and 15 and the same answer for problems 16 and 17?



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**Associative Property for Addition** 



**Directions:** In the following problems, add the numbers in the parentheses first, and then add the number outside the parentheses.



From the work above, you can see that the order in which you add the numbers in a problem does not change the answer. This property of addition is called the *associative property for addition.* You can use this property to help make it easier to solve addition problems.

**Directions:** Solve the following (rearrange the numbers to make the problems as easy as you can).



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### **Associative Property for Multiplication**



**Directions:** In the problems below, multiply the numbers between the parentheses first. Then multiply that answer by the number outside the parentheses.



In multiplying the above problems, the order in which the numbers are multiplied does not change the product. This is known as the *associative property for multiplication*. You will find that this property allows you to rearrange numbers and can make problems easier to solve.

**Directions:** Solve the following (rearrange the numbers to make the problems as easy as possible).



Date:

# Distributive Property of Multiplication Over Addition

Another very important number property that can be used with whole numbers is the *distributive property of multiplication over addition*. This property lets you take a problem like  $5 \cdot 46$  and rewrite it as follows. First, write it as  $5 \cdot (40 + 6)$ . Then you can go a step farther to simplify the problem and rewrite it again as  $(5 \cdot 40) + (5 \cdot 6)$ . This rewriting often makes it easier to solve the problem.

**Directions:** Solve the following.





Name:

Date:



## **Properties of Subtraction and Division**



Do the same number properties work with subtraction and division? The commutative properties for multiplication and addition let you multiply or add whole numbers in any order and get the correct product or sum. Will the commutative property work for subtraction? Does a - b = b - a? If a = 4 and b = 2, does 4 - 2 = 2 - 4? No, because 4 - 2 = 2, while 2 - 4 = -2. So a - b does **not** equal b - a. You will note that -2 is not a whole number; it is a negative number and part of the integer number system.

What about the commutative property and division? Does  $a \div b = b \div a$ ? If a = 4 and b = 2, does  $4 \div 2 = 2 \div 4$ ? No, because  $4 \div 2 = 2$ , while  $2 \div 4 = \frac{1}{2}$ . So  $a \div b$  does not equal  $b \div a$ .

#### The commutative property does not work for subtraction or division problems.

Will the associative property work for subtraction? Will (a - b) - c = a - (b - c)? If a = 8, b = 4, and c = 2, then (8 - 4) - 2 = 2, but 8 - (4 - 2) = 6. (a - b) - c does not equal a - (b - c). Does the associative property work for division? Does  $(a \div b) \div c = a \div (b \div c)$ ? If a = 8, b = 4, and c = 2, then  $(8 \div 4) \div 2 = 1$ , but  $8 \div (4 \div 2) = 4$ . So  $(a \div b) \div c$  does not equal  $a \div (b \div c)$ .

#### The associative property does not work for subtraction or division.

**Directions:** For the next exercise you will use two symbols. The symbols are (=) for equals and  $(\neq)$  for does not equal. Insert the correct symbol (= or  $\neq$ ) in the blank in each of the following problems.

Example:  $a \cdot b = b \cdot a$ Remember to check each problem to determine if = or ≠ is correct. Substitute  $(a \cdot b \text{ equals } b \cdot a, \text{ so the } b \cdot a)$ a = 8, b = 4, and c = 2, and work each symbol = goes in the blank) problem. a + b \_\_\_\_\_ b + a  $a \cdot (b \cdot c) \_ (a \cdot b) \cdot c$  $a + (b + c) \_ (a + b) + c$ a – b \_\_\_\_\_ b – a a - (b - c)\_\_\_\_\_ (a - b) - c $a \div (b \div c)$  ( $a \div b$ )  $\div c$ a ÷ b \_\_\_\_\_ b ÷ a 5.

Date: \_



## **Properties of Zero/Identity Elements**



Zero is a special number in our numeration system. Zero never has a positive or negative sign associated with it. So when zero is added to any number, the answer is always the number to which zero is added. This is known as the *identity element for addition*.

5 + 0 = 512 + 0 = 12180 + 0 = 1800 + 5 = 50 + 12 = 120 + 180 = 180

In algebra you will see the identity element for addition stated as a + 0 = a and 0 + a = a.

Zero has another property called the *multiplication property of zero*. This property states that if zero is multiplied by any number, the result is always zero.

5 • 0 = 0	0 • 114 = 0	28 • 0 = 0
$0 \cdot 9 = 0$	12 • 0 = 0	0 • 13 = 0



In algebra this property is often stated as  $a \cdot 0 = 0$  and  $0 \cdot a = 0$ .

The *identity element for multiplication* says that when any number is multiplied by 1, the answer will always be the number being multiplied by one. In algebra books you will often see the identity element for multiplication stated as  $a \cdot 1 = a$  and  $1 \cdot a = a$ .

Answer the following.



2.) When zero is multiplied by any number, the answer is always \_\_\_\_\_\_

3. The identity element for multiplication says that when any number is multiplied by \_\_\_\_\_, the answer will always be the number being multiplied by 1.

**Directions:** Place the letter that matches the definition of the property demonstrated in each problem in the space before it. The first one is done for you.

- A. Identity element for addition B. Identity element for multiplication
- C. Multiplication property of zero
- 4.  $\underline{A} 8 + 0 = 8$  7.  $\underline{0 + 48} = 48$  10.  $\underline{96 \cdot 1} = 96$ 5.  $\underline{9 \cdot 1} = 9$  8.  $\underline{1 \cdot 17} = 17$  11.  $\underline{1 \cdot 124} = 124$
- **6.**  $4 \cdot 0 = 0$  **9.**  $17 \cdot 1 = 17$  **12.**  $47 \cdot 0 = 0$

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**Order of Operations** 



In many problems you will find that you must perform more than one operation. There is an order in which you should perform the operations to get the correct answer. The order is to <u>multiply or divide</u> first from left to right, and then <u>subtract or add</u> from left to right.

*Example:* In the problem 8 • 7 + 5 • 4, the multiplication will be performed first and then the addition. So 8 • 7 + 5 • 4 becomes 56 + 20 = 76

Directions: Solve the following (multiply first).





When a problem includes multiplication, division, addition, and subtraction, perform the multiplication or division first from left to right and then the addition or subtraction from left to right.

**Example:** 
$$4 \cdot 7 - 3 \cdot 4 \div 2 = 28 - 12 \div 2 = 28 - 6 = 22$$

Directions: Solve the following (follow the order of operations).





A number line can be helpful when learning to add integers.

Pre-Algebra

... -14 -13 -12 -11 -10 -9 -8 -7 -6 -5 -4 -3 -2 -1 0 +1 +2 +3 +4 +5 +6 +7 +8 +9 +10 +11 +12 +13 +14 ...

Follow the directions and solve this problem. On the number line above, draw a dot over the -7. Since you are adding a +9, now draw an arrow beginning at -7 and move +9 places to the right. If you move +9 places right from -7, the tip of the arrow will be over +2. So if you add -7 + +9 you get +2.



Integers

**Directions:** Solve these addition problems. Use the number line if you need to. Remember to start at zero.



Let's make some rules for adding positive and negative integers:

Rule 1: When adding two integers with the same sign, add the numbers and place the sign of the numbers before the answer.

Example:	
Add +5 + +6 +11	When adding $(+5) + (+6) = +11$ , both 5 and 6 have a positive sign, so the answer also has a positive sign.

Rule 2: When adding two numbers with unlike signs, first find the difference between the two numbers. Then place the sign of the larger number before the answer.

Example A:Add+8 $\frac{+2}{+6}$ Think 8-2=6. The larger<br/>number is +8, so the<br/>sign before the answer<br/>is positive.

Example B:	
Add -12 + +4 -8	Think $12 - 4 = 8$ . The sign before the larger number is minus, so the sign before the answer is minus.

de

Name: \_

\_\_\_\_\_ Date: \_\_\_\_\_

# **Addition of Integers: Exercises**

**Directions:** Write the rules for adding two integers in the space below.

Rule 1: \_\_\_\_\_

Rule 2: \_\_\_\_\_

Directions: Add (refer to your rules if needed).

<b>1.</b> +6	<b>2.</b> -4	<b>3.</b> +10	<b>4.</b> -8	<b>5.</b> +12
+ +4	+ -3	+ -4	+ +3	+ -9
<b>6.</b> -372	<b>7.</b> +84	<b>8.</b> +406	<b>9.</b> -67	<b>10.</b> -44
+ +111	+ -16	+ -305	+ +52	+ -21
<b>11.</b> -16	<b>12.</b> +31	<b>13.</b> +146	<b>14.</b> +342	<b>15.</b> -76
+ +14	+ -14	+ -32	+ -247	+ +38
<b>16.</b> -702	<b>17.</b> +164	<b>18.</b> -226	<b>19.</b> -372	<b>20.</b> - 92
+ +644	+ -84	+ +103	+ -104	+ +21
<b>21.</b> +122	<b>22.</b> +349	<b>23.</b> -472	<b>24.</b> +88	<b>25.</b> -72
+ -87	+ -52	+ -304	+ +64	+ -31

Name:

Date:



In learning to subtract integers, it is important to review the subtraction process. When you subtract two numbers, you are finding the difference. The numbers subtracted have special names. The first number in the subtraction problem is called the minuend, and the second number in the subtraction problem is called the **subtrahend**. The answer is called the **difference**. If you subtract 8 - 5, the minuend is 8 and the subtrahend is 5 with a difference of 3.

> minuend 5 subtrahend 3 difference

In learning to subtract integers, it is important to review the method for checking subtraction. When checking subtraction, think: the subtrahend + what number = the minuend. In the above example, think: 5 + 3 = 8. Be sure to check your work as you learn to subtract integers.

Let's look at the two examples below.

Subtract	+8 +6 2	You must first think, what number added to +6 will yield 8? 6 + 2 = 8
Subtract	-12 -4 -8	Think, what number added to -4 will yield -12? -4 + <u>-8</u> = -12

The number line can help us understand subtraction of integers. When using the number line, it is important to check the subtraction.

When using the number line, always begin at 0. Subtracting 8 - 5, you first begin at 0, and since 8 is positive, move 8 places to the right. Then, to subtract 5, move 5 places to the left from +8 to +3 on the number line.



Subtract -4 from -12 or \_ -4 . First begin at 0 and move -12 places to the left. Think, -4 + -8 = -12. This tells us that the correct answer is -8, so the arrow moves back from -12 a total of -4 places to -8.



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Subtraction of Integers: Rule/Exercises

Date:

The number line can help you understand the subtraction of positive and negative integers. However, there is a rule for subtracting positive and negative integers that can be used in solving problems.

Rule: When subtracting integers, mentally change the sign of the subtrahend and add the result to the minuend.

Example:	-6 minuend	Mentally change the sign of the subtrahend
_	-4 subtrahend	from -4 to +4 and add to the minuend -6.
	-2	

Directions: Subtract.

	-8 minuend <u>- +2</u> subtrahend (mentally change sign of subtrahend and add)	-8 <u>+ -2</u>	Check:	2 + = -8
2.	-7 minuend 	-7 + +4	Check:	-4 + = -7
3.	-10 <u>5</u>	-10 <u>+ +5</u>	Check:	-5 + = -10
4.	+8 - +3	+8 + -3	Check:	3 + = +8
5.	-4 8	-4 + +8	Check:	-8 + = -4
6.	+10 	+10 + +10	Check:	-10 + = +10
7.	-5 4	-5 + +4	Check:	-4 + = -5



ode

Name: .

# Addition and Subtraction of Integers: Exercises

Directions: Solve these problems (watch the sign that tells you to add or subtract).





Name:

# **Multiplication of Integers**

Date:

When you multiply two numbers, the answer is called the **product**. In the rules that follow, the "product" means the answer.

There are two rules you must know to multiply integers.

Rule 1: When multiplying two numbers with the same sign, the product is positive.

Rule 2: When multiplying two numbers with different signs, the product is negative.

**Directions:** Use the above rules to answer the following questions. +3 • +6 = +18 Which rule applies? 1.) -3 • -6 = +18 2. Which rule applies? Which rule applies? -3 • +6 = -18 3.

Which rule applies?

**Directions:** Solve the following (multiply).

+3 • -6 = -18

4.

5.	-2 • -4 =	<b>9.</b> -9 • -8 =	<b>13.</b> -11 • -8 =
6.	+3 • -7 =	<b>10.</b> +9 • +8 =	<b>14.</b> -7 • +7 =
7.	+6 • +5 =	<b>11.</b> -10 • +4 =	<b>15.</b> +5 • -5 =
8.	+8 • +6 =	<b>12.</b> -12 • -3 =	<b>16.</b> +14 • -3 =

#### Directions: Multiply.

17.)	+24	<b>18.</b> -12	<b>19.</b> -26	<b>20.</b> +15
$\smile$	x -6	x -3	× +11	x +12





Name: \_

Date: \_\_\_\_\_



When you divide one number by another, the first number is the **dividend** and the second number is the **divisor**. The answer or number obtained when dividing one number by another is called the **quotient**.

If 28 is divided by 4, the answer is 7, so





Like multiplication, the rules for dividing integers are easily applied. There are two rules to use when dividing integers.

Rule 1: When dividing two numbers with the same signs, the quotient is positive.

$$\frac{+28}{+7} = +4$$
 or  $-28 \div -7 = +4$ 

Rule 2: When dividing two numbers with different signs, the quotient is negative.

$$\frac{+28}{-7} = -4$$
 or  $-28 \div +7 = -4$ 

**Directions:** Solve the following.



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In mathematics, symbols are often used to represent ideas. For example, the symbol (=) means "is equal to," the symbol (>) means "is greater than," and the symbol (<) means "is less than." The symbols  $\div$ , +, –, and • are the operation symbols that you have used many times.

Sometimes letters are used to represent numbers, and these letters are referred to as **variables**. For example, in 3 + x = 5, *x* is the letter that represents the numeral 2.

However, in 3 + x =\_\_\_, the *x* is a variable that could represent many different numerals depending on the number placed in the blank.

For example:

3 + x = 7 The variable, or literal number, that x stands for is 4. 3 + x = 9 The variable, or literal number, that x stands for is 6. 3 + x = 50 The variable, or literal number, that x stands for is 47.

Each of the above are **equations**. In each equation the variable is x, and the number 3 is called a **constant** because 3 represents the same value in each equation. The answer following the equal (=) sign depends on the number assigned to the variable (x). *Remember*, any letter of the alphabet can be used instead of x. Let's use the letter m for a variable.

For example, in the equation 3 + m =\_\_\_\_

3 + m = 7 The variable *m* stands for 4.

3 + m = 9 The variable *m* stands for 6. 3 + m = 50 The variable *m* stands for 47.



**Directions:** Solve the following addition problems. Choose a number for the variable.



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Variables can be used when multiplying numbers. In multiplication problems, the symbol (•) is used to indicate multiplication. When variables are used, the sign for multiplication is often left out. For example, "3" multiplied by the variable *a* will usually be shown as 3a rather than  $3 \cdot a$ . In the problem 3a, the number "3" is the constant, and the letter *a* is the variable. The letter *a* is a variable that could stand for any number. Let's work a multiplication problem with a variable.

Directions: Solve the following multiplication problems that contain a variable.

1.	3 <i>a</i> = 6	a =	the constant is;	the variable is
2.	4 <i>a</i> = 28	a =	the constant is;	the variable is
3.	9 <i>n</i> = 45	n =	the constant is;	the variable is
4.	7 <i>b</i> = 56	b =	the constant is;	the variable is
5.	12 <i>p</i> = 48	p =	the constant is;	the variable is
6.	10 <i>x</i> = 120	<i>x</i> =	the constant is;	the variable is
7.	15 <i>x</i> = 90	<i>x</i> =	the constant is;	the variable is
8.	20 <i>y</i> = 100	<i>y</i> =	the constant is;	the variable is
9.	14 <i>t</i> = 42	<i>t</i> =	the constant is;	the variable is
10.	8 <i>w</i> = 72	<i>w</i> =	the constant is;	the variable is



<sup>5</sup>a = 25 Think: 5 multiplied by what number equals 25? 5 times 5 = 25. The variable *a* equals 5.

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# Variables and Division/Variable Exercises

Variables often appear in division problems. When variables are used in division, you will see the problem "8 divided by *m*" as  $8 \div m$  or  $\frac{8}{m}$ . In division problems with variables, the division process can be completed once you know what number to use for the variable. In the example,  $8 \div m$  or  $\frac{8}{m}$ , let the variable stand for the number 2. Then  $8 \div m$  or  $\frac{8}{m}$  becomes  $8 \div 2$  or  $\frac{8}{2}$ . Divide as you usually would. So  $8 \div m$  (where m = 2) becomes  $\frac{8}{2} = 4$ .

Directions: Solve the following division problems with variables.



**Directions:** Solve the following addition, subtraction, multiplication, and division problems containing variables.





You will often work with exponents in mathematics. It is important to understand exponents and how to use them. When you see a figure like  $3^2$ , the <sup>2</sup> is an exponent and the 3 is called the base. The **exponent** tells you the number of times the base is to be multiplied. For example, in  $3^2$  the <sup>2</sup> tells you to multiply the 3 two times.  $3^2 = 3 \cdot 3 = 9$ 

Directions: Answer the following.

	2 <sup>3</sup>	2 is the	3 is the
2.	54	5 is the	4 is the
3.	10 <sup>3</sup>	3 is the	10 is the
4.	8 <sup>3</sup>	8 is the	3 is the
5.	<b>6</b> <sup>4</sup>	4 is the	6 is the
6.)	The exponent tells you the number of times the base is to be		

Directions: Fill in the blanks and solve the following problems.



- $5^2 = 5$  to the second power  $3^3 = 3$  to the third power  $9^4 = 9$  to the fourth power  $4^3 = 4$  to the third power

raised to the indicated power, so 2<sup>3</sup> is read as "2 to the third power."

When a number (base) is raised to a power, the number (base) is multiplied the number of times indicated by the exponent (power).

**Exponents: Maximum Power, Minimum Space** 

In mathematics, when a base number has an exponent, the base number is said to be

 $5^2 = 5$  to the second power =  $5 \cdot 5 = 25$  $3^3 = 3$  to the third power =  $3 \cdot 3 \cdot 3 = 27$ L  $9^4 = 9$  to the fourth power =  $9 \cdot 9 \cdot 9 \cdot 9 = 6,561$  $4^3 = 4$  to the third power =  $4 \cdot 4 \cdot 4 = 64$ 

**Directions:** Fill in the blanks.

1. 5	Five to the second power.
2. 3—	Three to the third power.
<b>3.</b> 9—	Nine to the second power.
4. 8—	Eight to the fourth power.
<b>5.</b> 5	Nine to the fifth power.
<b>6.</b> <sup>3</sup>	Seven to the third power.
77	Two to the seventh power.
8	Five to the zero power.
9.	Two to the first power.
10	Seven to the zero power.

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**Exponents: Rules to Remember** 



When a base is raised to the zero power or first power, remember the following:

- 1. Any base raised to the zero power equals one. $3^0 = 1, 5^0 = 1, 10^0 = 1$ 2. Any base raised to the first power equals the base. $3^1 = 3, 5^1 = 5, 10^1 = 10$

**Directions:** Solve the following.



Both negative and positive numbers can be raised to a power. For example, in 2<sup>2</sup>, the exponent tells you to raise the positive number 2 to the second power, and in -2<sup>2</sup>, the exponent tells you to raise the negative number -2 to the second power.

It is important to learn the following rules:

- A positive number raised to a power will always have a positive number for an answer.
- A negative number raised to an even power will always have a positive number for an answer.

For example:  $-2^2$  -2 raised to the second power = 4 **-2**<sup>4</sup> -2 raised to the fourth power = 16-2<sup>6</sup> -2 raised to the sixth power = 64Remember, the even numbers are 2, 4, 6, 8, 10, 12, ... In the examples above, the exponents 2, 4, and 6 are all even, so the answers are positive.

• A negative number raised to an odd power will always have a negative number for an answer.

\_\_\_\_\_ For example:  $-2^3$  -2 raised to the third power = -8 $-2^{5}$  -2 raised to the fifth power = -32 **-2**<sup>7</sup> -2 raised to the seventh power = -128Remember, the odd numbers are 1, 3, 5, 7, 9, 11, ... In the examples above, the exponents 3, 5, and 7 are odd, so the answers will be negative.

**Directions:** Solve the following.



4<sup>2</sup> • 4<sup>0</sup> = \_\_\_\_\_ = \_\_\_\_ = \_\_\_\_ • \_\_\_\_ = \_\_\_\_

exponents, the quotient is obtained by subtracting the exponents and showing the base with the exponent after subtraction.

In dividing to find the quotient, the exponent may be positive or negative.

Directions: Simplify the following.

**11.**  $4^5 \div 4^7 = \frac{4^5}{4^7} = 4^{5-7} =$ \_\_\_\_\_

**10.**  $3^4 \div 3^2 = \frac{3^4}{3^2} = 3^{4-2} = 3^2$ 

 $2^5 \div 2^4 = \_\_\_= \_\_=$ 

# **Adding and Subtracting Exponents**

If the bases are the same, exponents can be added.
For example: 2<sup>2</sup> • 2<sup>2</sup> = 4 • 4 = 16 or 2<sup>2</sup> • 2<sup>2</sup> = 2<sup>2</sup> + 2 = 2<sup>4</sup> = 2 • 2 • 2 • 2 = 16
If the bases are different, the exponents cannot be added.

> Example:  $4^4 \div 4^2 = \frac{4^4}{4^2} = 4^{4-2} = 4^2$ The dividend  $4^4$  has the larger exponent, so the exponent in the quotient is positive,  $4^2$ .

Example: 
$$5^3 \div 5^5 = \frac{5^3}{5^5} = 5^{3-5} = 5^{-2}$$

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The dividend 5<sup>3</sup> has the smaller exponent, so after 5 is subtracted from 3, the exponent in the quotient is negative, 5<sup>-2</sup>.



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Multiplying Exponents



In algebra you will often see terms like the following:  $(3^3)^2$  and  $(2)^2(2)^3$ .

Let's look at the term (3<sup>3</sup>)<sup>2</sup>.
<u>First, think</u>: what does the base inside the parentheses with the exponent 3 say? Three to the third power.
<u>Second, think</u>: what does the exponent 2 outside the parentheses say? It tells you to raise the terms inside the parentheses to the second power.
So (3<sup>3</sup>)<sup>2</sup> is three raised to the third power raised to the second power.
(3<sup>3</sup>) is 3 • 3 • 3 = 27 3<sup>3</sup> = 27 so (3<sup>3</sup>)<sup>2</sup> becomes (27)<sup>2</sup>

Now you have 27 raised to the second power, which is  $(27)^2 = 27 \cdot 27 = 729$ .

There is a shorter way to solve problems like this. When you have terms like  $(3^3)^2$ , you can multiply the exponents. So  $(3^3)^2$  becomes  $3^{3 \cdot 2} = 3^6 = 3 \cdot 3 \cdot 3 \cdot 3 \cdot 3 \cdot 3 \cdot 3 = 729$ , which is the same answer as above.

Directions: Solve the following (you may use your calculator for the final answer).





$$5^{-2} = \underline{\qquad} = \underline{\qquad} = \underline{\qquad} 5.$$
  $10^{-2} = \underline{\qquad}$ 

1

**2.**  $5^{-2} = \_\_\_= \_$ **3.**  $3^{-3} = \_\_\_= \_$ 

**Review:** 



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Zero and Negative Integer Exponents

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The exponents discussed so far have been with positive integers. What happens when 0, -1, -2, -3, -4, . . . are used as exponents? For example:  $10^{\circ} 2^{\circ3} 4^{\circ2}$  (-4)<sup>-2</sup>

10° = \_\_\_\_\_

-10<sup>-2</sup> = \_\_\_\_\_

 $x^{0}$  When the exponent for any base number is zero, the answer is one (1). Therefore, any number used to replace the base number (x) will equal one (1) if the exponent is zero.

*Example:* 10° = 1

 $x^{-n}$  When the exponent for any base number is negative ( $x^{-n}$ ), rewrite as a fraction  $\frac{1}{x^n}$  with the numerator 1. Change the negative sign of the exponent to positive.

**Example:**  $(-4)^{-2} = \frac{1}{-4^2} = \frac{1}{16}$ 

Remember, a negative number (-4) raised to an even power (<sup>2</sup>) results in a positive number.

20° = \_\_\_\_\_

-2<sup>2</sup> = \_\_\_\_\_

-7<sup>-2</sup> = \_\_\_\_\_

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Directions: Solve the following.

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Exponents are very useful when working with large numbers that have been rounded off. Such large numbers are used in many of the science courses you will be studying later. Writing extremely large numbers in simple form is known as **scientific notation**.

Let's look at how scientific notation works. Let's use the following numbers: 1 10 100 1,000 10,000 100,000

Looking closely, you can see how the above numbers are related. From left to right each number is ten times larger than the one before. For example, 10 is ten times larger than 1; 100 is ten times larger than 10; 1,000 is ten times larger than 100, and so forth.

Let's look at the above numbers written with exponents.

$1 = 10^{\circ}$	$1,000 = 10^3$
$10 = 10^{1}$	$10,000 = 10^4$
$100 = 10^2$	100,000 = 105

A science book might tell you that the planet Mars is 36,000,000 miles from Earth. It could be said that "Mars is 36 • 1,000,000 miles from Earth." Using scientific notation, the 1,000,000 can be written as 10<sup>6</sup> and it can then be stated as "Mars is 36 • 10<sup>6</sup> miles from Earth."

Let's write a number like 88,000 using scientific notation.  $88,000 = 88 \cdot 1,000 = 88 \cdot 10^3$ 

What about 3,000? 3,000 = 3 • 1,000 = 3 • 10<sup>3</sup>



**Directions:** Solve these using scientific notation.



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# Simplifying Large Numbers With Scientific Notation

You will often see decimal numbers expressed in scientific notation. For example, 36,000,000 can be written in scientific notation as  $36 \cdot 10^6$  or with a decimal as  $3.6 \cdot 10^7$ . The exponent indicates how many digits the decimal point is moved.

 $36 \cdot 10^6 = 36 \cdot 1,000,000 = 36,000,000$  $3.6 \cdot 10^7 = 3.6 \cdot 10,000,000 = 36,000,000$ 

Here is another example:

 $\begin{array}{ll} 88 \cdot 10^3 = & 88 \cdot 1,000 = 88,000 \\ 8.8 \cdot 10^4 = & 8.8 \cdot 10,000 = 88,000 \end{array}$ 

Directions: Complete the following using scientific notation with decimals.



# $954,500,000,000,000 = 9.545 \cdot 10^{14}$
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 $1 \cdot 12 = 12$ 

 $2 \cdot 6 = 12$ 

 $3 \cdot 4 = 12$ 

1, 2, 3, 6, 9, and 18 are factors of 18.

 $12 \cdot 1 = 12$ 

6 • 2 = 12

 $4 \cdot 3 = 12$ 

#### Learning About Factoring

The numbers multiplied together to get a product are called **factors**. For example, all the possible numbers that can be multiplied together (factors) to get the product 18 are shown below.

18 • 1 = 18	1 • 18 = 18
9 • 2 = 18	2 • 9 = 18
6 • 3 = 18	3 • 6 = 18

What are the factors of 12?

The factors of 12 are 1, 2, 3, 4, 6, and 12.

Let's look at ways to find out how many factors a number has. One way to find the factors of a number is by division. To find factors, find those numbers that will divide into a number and leave a remainder of zero.

Let's factor 18 using the division method. We will begin with  $18 \div 1$ ,  $18 \div 2$ ,  $18 \div 3$ ,  $18 \div 4, 18 \div 5, 18 \div 6, 18 \div 7, 18 \div 8, 18 \div 9.$ 

$$1 \frac{18}{18} 2 \frac{9}{18} 3 \frac{6}{18} 4 \frac{4}{18} 5 \frac{3}{18} 6 \frac{3}{18} 7 \frac{2}{18} 8 \frac{2}{18} 9 \frac{2}{18} \frac{2}{18}$$

The only factors of 18 are those divisions with a remainder of zero. Those factors are 1, 2, 3, 6, 9, and 18. All of those numbers divide into 18 with a remainder of zero.

**Directions:** Find the factors of the following numbers by using division.







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#### **Learning About Prime Factors**

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A whole number greater than 1 is **prime** if no number other than 1 and the number itself can divide the number. Another way to describe a prime number is to say that a **prime number** has exactly two factors: 1 and the number. For example, the number 5 is a prime number. The only numbers that will divide into 5 and have a zero remainder are 5 and 1.

Two methods for finding prime factors are the division method and the factor tree method.



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Directions: Find the prime factors using the factor trees (show your work).



**Directions:** Write each of the following numbers as a product of prime factors. Use the factor trees above.

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Learning About the Greatest Common Factor

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Let's work with two numbers and see how they can be compared. We will be trying to find the greatest common factor for these two numbers.

The **greatest common factor (GCF)** for two numbers is the <u>largest number</u> that is a factor of both numbers.

Find the GCF for the numbers 24 and 18. To find the GCF, it is necessary to find the prime factors of both numbers.



Arrange the prime factors for each number so the prime factors found in both numbers can be identified. In the box above, the prime factors 2 and 3 are found in both numbers. Multiply these two prime numbers and the answer is six. Six is the greatest common factor found in both 24 and 18.

Find the GCF for the numbers 48 and 64. First, find the prime factors for each number.



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# **Finding the Greatest Common Factor**



**Directions:** Find the greatest common factor for the following pairs of numbers.

	2. 24 12
Prime for 12:	Prime for 24:
Prime for 18:	Prime for 12:
GCF:	GCF:
<b>3.</b> 36 54	<b>4.</b> 18 30
Prime for 36:	Prime for 18:
Prime for 54:	Prime for 30:
GCF:	GCF:
5. 18 27	<b>6.</b> 56 16
Prime for 18:	Prime for 56:
Prime for 27:	Prime for 16:
GCF:	GCF:
7. 93 69	<b>8.</b> 72 216
Prime for 93:	Prime for 72:
Prime for 69:	Prime for 216:
GCF:	GCF:
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Learning About the Least Common Multiple

In finding the **least common multiple (LCM)**, you are trying to find the smallest non-zero number that is the multiple of two numbers. The least common multiple of two numbers is found by listing the multiples of the two numbers and then comparing to find the smallest number that is a multiple of both numbers.

*Example:* Find the LCM for 18 and 24.

The multiples for 18 are:  $1 \cdot 18 = 18$ ;  $2 \cdot 18 = 36$ ;  $3 \cdot 18 = 54$ ;  $4 \cdot 18 = 72$ ;  $5 \cdot 18 = 90$ ... The multiples for 24 are:  $1 \cdot 24 = 24$ ;  $2 \cdot 24 = 48$ ;  $3 \cdot 24 = 72$ ;  $4 \cdot 24 = 96$ ;  $5 \cdot 24 = 120$ ...

Multiples for 18: 18, 36, 54, 72, 90 Multiples for 24: 24, 48, 72, 96, 120

72 is the LCM for the numbers 18 and 24.

Directions: Find the LCM for the following pairs of numbers.

1.	5: 5,,,,,,,	2.	6: 6,,,,,,
	7: 7,,,,,,,		10: 10,,,,,
	LCM =		LCM =
3.	4:	4.	14:
	10:		21:
	LCM =		LCM =
5.	30:	6.	15:
	45:		25:
	LCM =		LCM =
7.	18:	8.	6:
	20:		14:
	LCM =		LCM =
9.	8:	10.	12:
	34:		22:
	LCM =		LCM =

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**Radicals and Roots** 

In algebra you will see problems with radicals. The ( $\sqrt{}$ ) is the radical sign. When you are told to find "the square root of 4," it will often be written as  $\sqrt[2]{4}$  or  $\sqrt{4}$ . You are asked to find the numbers (roots) that, when squared, equal 4. There are two numbers (roots) that, when squared, give you 4. The numbers (roots) are 2 and -2.

2 • 2 = 4Two positive numbers multiplied equal +4.-2 • -2 = 4Two negative numbers multiplied equal +4.

When you see  $\sqrt{-}$ , it is the **radical sign**. The number under the radical is the **radicand**.

The  $\sqrt{}$  radical sign tells you to find the square root of the radicand under the radical.  $\sqrt{9}$  means "find the square root of 9."



Many times you will need to find cube roots, fourth roots, and so on. The number above the radical will tell you the root to find. The number above the radical is the **index**.



**Directions:** Complete the following.



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#### **Finding Square Roots**



 $\sqrt[4]{4}$  or  $\sqrt{4}$  2 • 2 = 4 or -2 • -2 = 4 2 and -2 are the numbers or roots that when multiplied equal 4.  $\sqrt[4]{9}$  or  $\sqrt{9}$  3 • 3 = 9 or -3 • -3 = 9 3 and -3 are the numbers or roots that when multiplied equal 9. Unless otherwise noted, find only the positive roots.

**Directions:** Solve the following.

1.	√4 =	6.	√ <u>64</u> =
2.	√9 =	7.	√ <u>100</u> =
3.	√ <u>16</u> =	8.	√25 =
4.	√36 =	9.	√ <u>81</u> =
5.	√49 =	10.	√ <u>144</u> =
Direc	tions: Answer the following.		
11.	The square root of 4 is	13.	The square root of 100 is
12.	The square root of 36 is	14.	The square root of 49 is
Direc	tions: Use the radical sign and write the	probler	n that would tell you to find the following.







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(1) 50 de Brio2	Adding Radicals	rante and

Radicals can be added. When adding radicals, the radicals must have the <u>same</u> index and the <u>same</u> radicand.  $\downarrow$  index  $\downarrow$ 

 $2\sqrt{3} + 3\sqrt{3}$  can be added because the radicands are the same (3), and the index in both is square root (2).

 $\downarrow index \downarrow 2\sqrt{3} + 3\sqrt{3} \\ \uparrow radicand \uparrow$ 

 $2\sqrt{3} + 2\sqrt[3]{5}$  cannot be added because the radicands are different (3 and 5), and the indexes (2 and 3) are different.

coefficients:  $\checkmark$   $\checkmark$ Add:  $2\sqrt{3} + 3\sqrt{3}$ Step 1: Add the coefficients 2 and 3. 2 + 3 = 5Step 2: Rewrite the answer as  $5\sqrt{3}$  $2\sqrt{3} + 3\sqrt{3} = (2 + 3)\sqrt{3} = 5\sqrt{3}$ 

Directions: Add the following.

Subtract:  $5\sqrt{3} - 3\sqrt{3}$ **Step 1:** Subtract the coefficients. 5 - 3 = 2Step 2: Rewrite the answer as  $2\sqrt{3}$  $5\sqrt{3} - 3\sqrt{3} = (5-3)\sqrt{3} = 2\sqrt{3}$ 

**Directions:** Subtract the following.

1. 
$$8\sqrt{5} - 3\sqrt{5} = (8 - ...)\sqrt{5} = ...\sqrt{5}$$
  
2.  $14\sqrt{11} - 7\sqrt{11} = (...-)\sqrt{...} = ...\sqrt{...}$   
3.  $32\sqrt{7} - 15\sqrt{7} = (...-)\sqrt{...} = ...\sqrt{...}$   
4.  $5\sqrt{31} - 2\sqrt{31} - \sqrt{31} = (...-)\sqrt{...} = ...\sqrt{...}$   
5.  $8\sqrt{15} - 10\sqrt{15} = (...-)\sqrt{...} = -2\sqrt{...}$   
6.  $7\sqrt{3} - 11\sqrt{3} = (...-)\sqrt{...} = -...\sqrt{...}$   
7.  $26\sqrt{8} - 5\sqrt{8} - 23\sqrt{8} = (...-)\sqrt{...} = ...\sqrt{...}$   
8.  $4\sqrt{6} - 3\sqrt{6} = ....$   
9.  $27\sqrt{41} - 22\sqrt{41} = ....$ 

**Directions:** Solve the following. Watch the signs!

**10.** 
$$10\sqrt{3} + 8\sqrt{3} - 5\sqrt{3} = (-+--)\sqrt{-} = -\sqrt{-}$$
  
**11.**  $27\sqrt{5} - 13\sqrt{5} + 2\sqrt{5} - 8\sqrt{5} = (---+--)\sqrt{-} = -\sqrt{-}$   
**12.**  $14\sqrt{11} - 18\sqrt{11} + 2\sqrt{11} = (---++--)\sqrt{-} = -\sqrt{-}$ 

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When subtracting radicals, the radicals subtracted must have the same radicands and the same indexes. index  $3\sqrt{3}$ 

 $5\sqrt{3} - 3\sqrt{3}$  can be subtracted because the radicands are the same (3) and the indexes are the same (2).

 $5\sqrt{3} - 3\sqrt[3]{3}$  cannot be subtracted because the indexes are different (2 and 3).

**Subtracting Radicals** 

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#### **Multiplying and Dividing Radicals**



Multiply radicals as you would whole numbers. When multiplying radicals, the indexes must be the same; however, the radicands can be different.

 $\sqrt{3} \cdot \sqrt{3}$  think  $3 \cdot 3 = 9$  so  $\sqrt{3} \cdot \sqrt{3} = \sqrt{9} = 3$  $\sqrt{2} \cdot \sqrt{8}$  think  $2 \cdot 8 = 16$  so  $\sqrt{2} \cdot \sqrt{8} = \sqrt{16} = 4$ 

Directions: Solve the following.



Divide radicals as you would divide whole numbers. When dividing radicals, the indexes must be the same; however, the radicands can be different.

$$\sqrt{\frac{12}{\sqrt{3}}}$$
 think  $\frac{12}{3} = 4$  so  $\sqrt{\frac{12}{\sqrt{3}}} = \sqrt{4} = 2$ 

Directions: Solve the following.



Radicals; Square and Cube Roots

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## **Simplifying Radicals**



Many radicals can be changed to an equivalent form that is easier to use in solving problems. Changing a radical to this new form is called <u>simplifying</u>.

Step 1: To simplify  $\sqrt{18}$ , think  $\sqrt{18} = \sqrt{2 \cdot 9}$ Step 2:  $\sqrt{2 \cdot 9}$  can be written as  $\sqrt{2} \cdot \sqrt{9}$ Step 3: Find the  $\sqrt{9} = 3$  and rewrite as  $3 \cdot \sqrt{2}$  or  $3\sqrt{2}$ So  $\sqrt{18} = \sqrt{9 \cdot 2} = \sqrt{9} \cdot \sqrt{2} = 3 \cdot \sqrt{2} = 3\sqrt{2}$ 



Directions: Simplify the following.



Review: Write the square root of each of the following.



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**Multiplying and Simplifying Radicals** 



Directions: Multiply the radicals in the following exercise. After multiplying the radicals, simplify.

Example:
 Multiply and simplify 
$$\sqrt{12} \cdot \sqrt{2}$$

 Step 1:
 multiply  $\sqrt{12} \cdot \sqrt{2} = \sqrt{24}$ 

 Step 2:
 simplify  $\sqrt{24} = \sqrt{4} \cdot \sqrt{6} = 2 \cdot \sqrt{6} = 2 \sqrt{6}$ 

 1.
  $\sqrt{3} \cdot \sqrt{15} = \sqrt{-1} = \sqrt{-1} \cdot \sqrt{5} = -1 \cdot \sqrt{-1} = -1 \sqrt{-1}$ 

 2.
  $\sqrt{15} = \sqrt{-1} = \sqrt{-1} \cdot \sqrt{5} = -1 \cdot \sqrt{-1} = -1 \sqrt{-1}$ 

 3.
  $\sqrt{3} \cdot \sqrt{6} = \sqrt{-1} = \sqrt{-1} \cdot \sqrt{-1} = -1 \cdot \sqrt{-1} = -1 \sqrt{-1}$ 

 4.
  $\sqrt{3} \cdot \sqrt{8} = \sqrt{-1} = \sqrt{-1} \cdot \sqrt{-1} = -1 \cdot \sqrt{-1} = -1 \sqrt{-1}$ 

 5.
  $\sqrt{2} \cdot \sqrt{14} = \sqrt{-1} = \sqrt{-1} \cdot \sqrt{-1} = -1 \cdot \sqrt{-1} = -1 \sqrt{-1}$ 

#### **Dividing and Simplifying Radicals**

Directions: Divide the radicals in the following exercises. After dividing the radicals, simplify.

Example:
 Divide and simplify 
$$\sqrt{24} \div \sqrt{3}$$

 Step 1:
 Divide  $\sqrt{24} \div \sqrt{3} = \sqrt{24} = \sqrt{8}$ 

 Step 2:
 Simplify  $\sqrt{8} = \sqrt{4} \cdot \sqrt{2} = 2 \cdot \sqrt{2} = 2 \sqrt{2}$ 

 1.
  $\sqrt{32} = \sqrt{-1} = \sqrt{-1} \cdot \sqrt{-1} = -1 \cdot \sqrt{-1} = -1 \sqrt{-1}$ 

 2.
  $\sqrt{48} = \sqrt{-1} = \sqrt{-1} \cdot \sqrt{-1} = -1 \cdot \sqrt{-1} = -1 \sqrt{-1}$ 

 3.
  $\sqrt{64} = \sqrt{-1} = \sqrt{-1} \cdot \sqrt{-1} = -1 \cdot \sqrt{-1} = -1 \sqrt{-1}$ 

 4.
  $\sqrt{56} = \sqrt{-1} = \sqrt{-1} \cdot \sqrt{-1} = -1 \cdot \sqrt{-1} = -1 \sqrt{-1}$ 

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**Learning About Simple Equations** 



Many of the math problems you will solve involve equations. **Equations** are mathematical statements that two expressions are equal.

5 + y = 7 is an equation.	
5 + y is one <b>member</b> of the equation.	ĺ
7 is one member of the equation.	
The equal (=) sign tells you the expressions are equal.	

In solving equations, you will be solving for the unknown. The **unknown** in the above equation is *y*. Replace *y* with the number that, added to 5, equals 7.

_		
i	5 + y = 7 Find a number for y.	
i	5 + 2 = 7 Substitute the number 2 for y. Add.	
İ	7 = 7	
L		

The number 2 is the correct number for y since 7 = 7 is correct. The number 2 is the **solution** to the above question.

In equations like 5 + y = 7 or 7 - x = 4, the letters y and x are unknowns. Letters such as y and x are used in equations to represent the unknown. These letters are called **variables**.

In solving equations like 5 + y = 7, you can subtract the same number from each *member* of the equation, and the resulting equation will still be equal. This is very important in helping you solve such problems. The subtraction process undoes the addition. *Subtraction is the opposite of addition*. Subtraction and addition are inverse operations because they are opposites.

г 	5 + <i>y</i> = 7	<u>Subtract</u> 5 from each member of the equation.	 ا
	5 + y - 5 = 7 - 5		
l	0 + y = 2	Subtracting 5 from both members of the equation	
	<i>y</i> = 2	helps you find the number <i>y</i> equals.	
L			



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## Finding the Value of the Unknown-I

Directions: Solve each problem as directed.

Find the unknown.



Write the equation.

**13.** If you add 12 to a number, the sum is 26. Think: what is the unknown? If the unknown is added to 12, the sum is 26. Choose a letter for the unknown and write the equation.

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\_\_\_\_\_ + \_\_\_\_\_ = 26



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Finding the Value of the Unknown—II

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Many times you will be asked to find the unknown in an equation where a number is subtracted from the unknown.

For example: x - 7 = 10

In equations like x - 7 = 10, you can <u>add</u> the same number to each member of the equation, and the resulting equation will still be equal.

	x - 7 = 10	Add +7 to each member of the equation.	
	x - 7 + 7 = 10 + 7		
	<i>x</i> + 0 = 17	Adding +7 to each member of the equation	
	<i>x</i> = 17	helps you find the number <i>x</i> equals.	
L.			

The addition of +7 is the opposite of the -7. Adding +7 undoes the subtraction of -7. *Addition is the inverse operation of subtraction because it has an opposite effect.* 

Directions: Solve each problem as directed.

Find the unknown.

y-3 = 18 Solve by adding +3 to each member of the equation. 1.)  $v - 3 + \_\_\_ = 18 + \_\_\_$ V + \_\_\_\_\_ = \_\_\_\_ V = \_\_\_\_\_ Check by substituting the solution for y. -3 = 18x-5=20 Solve by adding +5 to each member of the equation. 2.)  $x - 5 + \_\_\_ = 20 + \_\_\_$ X + \_\_\_\_\_ = \_\_\_\_ *x* = \_\_\_\_\_ Check by substituting the solution for *x*. -5 = 20Find the unknown. Check the solution. b - 12 = 7v - 7 = -3x - 5 = 49. 3. t - 8 = -12t - 4 = 8y - 4 = -110. w - 11 = 38. x - 10 = 3**11.** y - 7 = 115.



Simple Equations

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Name: \_

# **Reviewing Simple Equations**

**Directions:** Complete the following.

1.	Equations are	_ statements with	expressions that are	
	equal.			
2.	In the equation $x + 4 = 9$ , the two	members of the equ	uation are and	
3.	In solving equations, you can add or		the same number from each	
	member of the equation without cha	nging the result.		
	The fact that you can add the same number to each side of an equation without changing the results of the equation has a special name. It is known as the <i>addition principle of equations</i> . The fact that you can subtract the same number from each member of the equation without changing the result has a special name. It is known as the <i>subtraction principle of equations</i> .			
Direc	tions: Write equations for these prob	ems and solve for th	— — — — — — — — — — J ne unknown.	

- 4. Aaron bought an apple for 38 cents and had 26 cents left over. How much money did he have before buying the apple?
  - a.) Think: The unknown is the amount of money Aaron had before he bought the apple.

Choose a letter to be the unknown. What letter did you choose? \_\_\_\_\_

b. Think: What number must be subtracted from the unknown? \_\_\_\_\_\_

**c.** Complete the equation. - - - = 26

d. How much money did Aaron have before he bought the apple? \_\_\_\_\_

e. Check your answer on your own paper. Show your work.

5. Evan made 12 free throws, helping his team win the game. If he had made 6 more free throws, he would have made as many as the total team. How many free throws did Evan's team make? Write the equation and solve the problem.

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**Solving Equations With Multiplication** 

Many equations involve multiplication. An equation with multiplication would be 2n = 6 (2*n* is another way to write  $2 \cdot n$ ). 2n = 6 asks "2 times what number (unknown) = 6?"

In solving equations with multiplication, you want to undo the multiplication. *Division is the opposite, or inverse, operation of multiplication* and can be used to solve this problem.

2n = 6To find n, each member of the equation can be divided by<br/>the same number without changing the result. $\frac{2n}{2} = \frac{6}{2}$ Divide each member of the equation by 2. $\frac{2n}{2} = n$  $\frac{6}{2} = 3$  (Remember,  $\frac{2}{2} = 1$ , but you usually do not place<br/>the 1 before the unknown.)n = 3Rewrite the equation.Now check your work by substituting 3 for n in the original equation.<br/>2n = 6 becomes  $2 \cdot 3 = 6$ 

Even though you write 2n without the multiplication sign (•), when two numbers are written together, use (•) between them to indicate multiplication.

Direc	tions: Find the unknown (check each problem).	4.	12 <i>x</i> = 60	<i>x</i> =
1.	8x = 16 Divide each member by 8.	5.	12 <i>y</i> = 36	<i>y</i> =
	$\frac{8x}{8} = \frac{16}{8}$ =	6.	4 <i>t</i> = 32	<i>t</i> =
	Substitute the number <i>x</i> equals to check.	7.	24 <i>w</i> = 48	w =
	8 • = 16	8.	18 <i>p</i> = 36	p =
2.	14x = 28	9.	4 <i>t</i> = 16	<i>t</i> =
	<u>14x</u> = <u>28</u> =	10.	5 <i>t</i> = 55	<i>t</i> =
	14 • - 28	11.	12 <i>y</i> = 144	<i>y</i> =
3	8x - 24	12.	2 <i>e</i> = 16	e =
	8x - 24 -	13.	8 <i>r</i> = 32	r =
		14.	3 <i>x</i> = 42	<i>x</i> =
	8 • = 24	15.	6 <i>y</i> = 60	<i>y</i> =



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**Solving Equations With Division** 

Many equations involve division. Equations like  $\frac{x}{12} = 4$  tell you that the unknown x divided by 12 equals 4. When solving equations with division, you must first undo the division. *Multiplication is the inverse, or opposite, operation of division.* To undo the division in  $\frac{x}{12} = 4$ , each member of the equation can be multiplied by the same number without changing the results.

 $\frac{x}{12} = 4$ Multiplication will undo division, so find a number that<br/>can be multiplied by both members of the equation. $\frac{x}{12} \cdot 12 = 4 \cdot 12$ Multiply both members of the equation by 12. $\frac{x}{12} \cdot 12 = 48$ The two 12s in the left member cancel each other, and<br/>you must multiply  $4 \cdot 12$  in the right member. $\frac{48}{12} = 4$ Check by substituting the solution (48) for x in the<br/>equation and complete the division.

Directions: Find the unknown (check each problem).

1. 
$$\frac{y}{4} = 6$$
 Undo the division by multiplying each member of the equation by 4.  
 $\frac{y}{4} \cdot \underline{\qquad} = 6 \cdot \underline{\qquad} = -\underline{\qquad} = \underline{\qquad} = -\underline{\qquad} = -\underline$ 

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**10.**  $\frac{y}{3} = 7$   $\frac{y}{3} \cdot \underline{\phantom{y}} = 7 \cdot \underline{\phantom{y}} = \underline{\phantom{y}} = -\underline{\phantom{y}}$  Check:  $\underline{\phantom{y}} = 7 \cdot \underline{\phantom{y}} = \underline{\phantom{y}}$ 



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Ratios



Ratios may be written many ways. One way of writing a ratio is as a fraction. Examples of ratios written as fractions are  $\frac{2}{5}$  and  $\frac{10}{25}$  and  $\frac{6}{30}$ . To read the fraction  $\frac{2}{5}$  as a ratio, you would read it as "two to five." This is the comparison form. The 2 is compared to 5. The ratio 2 to 5 can also be written as 2:5. We call this the colon form. You read it the same way you read the comparison form.

**Directions:** Write ratios for each of the following.



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The ratios in a proportion must be equal. In our example,  $\frac{3}{5}$  and  $\frac{6}{10}$  are equal. One way to check to see if your ratios are proportional is to check their cross products. The cross products must be equal.

 $\frac{3}{5} \xrightarrow{6} \frac{6}{10}$  3 · 10 = 30 3 and 10 are cross products 5 · 6 = 30 5 and 6 are cross products

**Directions:** Write each pair of ratios as a proportion and a cross product. The first one is done for you.

1.	2 is to 5	4 is to 10	proportion:	2	_:	5	_::_	4	_:_	10	
			cross products	s:	2	_•_	10	as _	5	•_	4
2.	5 is to 3	10 is to 6	proportion:		_:_		_::_		_:_		
			cross products	s:		_•_		as _		• _	
3.	1 is to 3	3 is to 9	proportion:		_:_		_::_		_:-		
			cross products	s:		-•_		as _		•_	
4.	3 is to 5	9 is to 15	proportion:		_:_		_::_		_:-		
			cross products	s:		-•_		as _		•_	
5.	2 is to 3	4 is to 6	proportion:		_:_		_::_		_:_		
			cross products	s:		_•_		as _		• _	
6.	5 is to 7	10 is to 14	proportion:		_:_		_::_		_:_		
			cross products	s:		-•_		as _		•_	
7.	3 is to 8	6 is to 16	proportion:		_:_		_::_		_:_		
			cross products	s:		-•_		as _		•_	
8.	9 is to 1	27 is to 3	proportion:		_:_		_::_		_:_		
			cross products	s:		_•_		as _		•_	

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**Cross Product Exercises** 

**Directions:** Solve the proportions for the unknown. The first one is done for you.



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The mean, median, and mode are terms that measure the central tendency for a group of numbers. We use mean, median, and mode to help better understand the information a group of numbers is presenting. Each of the terms tells us something different for a group of numbers. Let's start with the mean.



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Mean, Median, and Mode

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Mode is useful because it can identify the most common event in a group. Let's say the scores on a test were 36, 68, 87, 87, 87, and 100. The mean for this set, 77.5, is below the scores of two-thirds of the test results. The mode, 87, can give us a better idea of how most of the class did on the test.

Directions: Find the mode for the following numbers.

14 12 16 20 16 14 18 40 16

**Step 1:** Arrange the numbers in order from smallest to largest.

Step 2: The mode is the number that occurs most often.

Mode = \_\_\_\_\_



Directions: Find the mode for the following test scores.



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Finding	the	Median
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Median: The median is the number that is in the exact middle of a group of numbers. In the group of numbers 2, 3, 5, 6, and 9, Example: 2, 3, 5, 6, 9 the median is the number 5. If a group of numbers has an even number of numbers, there will be two numbers in the middle. Find the average of those two numbers, and that is the median. 4, 5, 7, **8**, **9**, 12, 14, 16 8 and 9 are in the middle. Example: Add 8 + 9 = 17Divide  $17 \div 2 = 8.5$ 8.5 is the median. Knowing the median can help you understand what a group of numbers represents. In the test scores 48, 63, 85, 86, and 99, the median is 85. The median also tells us that two students scored below 85, and two students scored above 85. **Directions:** Find the median for the following numbers. 30 20 38 42 24 27 35 45 40 **Step 1:** Arrange the numbers in order from smallest to largest. \_1 \_\_\_\_ \_\_\_\_ Count from left and right until you get the number exactly in the middle of the group. Step 2: Step 3: The middle score is the median score. Median = \_\_\_\_ **Directions:** Find the median for the following test scores. median = \_\_\_\_\_ 1.) 5, 8, 6, 2, 7, 9, 12 median = 2. 77, 56, 34, 77, 45, 70, 57 3.) 31, 30, 31, 33, 36, 37, 31, 32, 33 median = \_\_\_\_\_ median = \_\_\_\_\_ 4.) 108, 200, 253, 125, 200, 187, 156 median = \_\_\_\_\_ 5.) 7, 12, 5, 2, 3, 14, 4, 9 median = 6. 13, 8, 11, 26, 9, 5, 3, 6, 2, 10 25, 15, 23, 21, 32, 8, 7, 20, 18, 12, 4, 19 median = \_\_\_\_\_ 7.)

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Probability

You use probability every day. **Probability** tells us how likely, or unlikely, it is an event will occur. Probability is often written as a proper fraction. The numerator is the number of times an event occurs. The denominator is the number of possible events. When probability is written as a fraction, it is a ratio.

An **event** is one of the outcomes from the total number of events possible. A card is drawn from a deck of 52 cards. What is the probability that the card will be the king of hearts? The drawing of one card is an event. There are 52 different possible cards to draw for one event, and only one of them is the king of hearts. The probability of drawing the king of hearts is 1 event of 52 possibilities. The fractional ratio used to express this probability mathematically is  $\frac{1}{52}$ .

Similarly, the probability of drawing a card that is not the king of hearts can be expressed as  $\frac{51}{52}$  because there are 51 cards you might draw that are not the king of hearts. Which one is more likely? The closer the numerator and denominator are, the more likely the event is to occur. Therefore,  $\frac{51}{52}$  is more likely to occur than  $\frac{1}{52}$ . It's less likely you will draw the king of hearts than another card.

**Directions:** Decide which part of the fraction is the number of times an event occurs and which part is the total number of possible times an event could occur.





(1) sod	<b>e</b> 0 <sup>2</sup>	Probability I	Exercises	3/12/er			
An outcome is one of the possibilities that may occur in an experiment. A bag contains 3 marbles. One marble is white. The drawing of one marble is an event. There are three possible outcomes, or events. What is the possibility that a marble drawn from the bag will be white?							
	The number of pos	sible outcomes when a	marble is drawn is	<u> </u>			
2.	The number of eve	ents in the single drawin	g is				
3.	The ratio from the	single drawing is <b>a)</b> $\frac{1}{2}$ .	<b>b</b> ) $\frac{1}{3}$ . <b>c</b> ) $\frac{1}{5}$ .				
4.	The probability tha	t the drawn marble will	be white is				
	<b>a)</b> one of two.	<b>b)</b> one of four.	c) one of three.	d) one of five.			
5.	The probability tha	t the drawn marble will	not be white is				
	<b>a)</b> two of four.	<b>b)</b> two of three.	<b>c)</b> two of two.	d) two of five.			
Direc	tions: Circle the co	rrect answer for each of	the following.	he heads?			
	a) $\frac{1}{2}$	$h \frac{1}{2}$	$c)\frac{1}{5}$				
7	$\alpha$ ) $\geq$	m a dock of 52 cards V	$\mathbf{v}$ $\mathbf{b}$	a) 4			
	A call is drawn no	$\frac{2}{100}$	$\frac{3}{52}$				
0	a) 52	<b>b)</b> 52	$c_{1,52}$	a) 52			
0.	or a queen?	off a deck of 52 cards.	what is the probability th	ie card will be a king			
	<b>a)</b> $\frac{2}{52}$	<b>b</b> ) $\frac{8}{52}$	c) <u>10</u> 52	d) <u>12</u> 52			
9.	A coin is tossed te	n times. What is the nur	mber of possible events?	2			
	<b>a)</b> 4	<b>b)</b> 6	<b>c)</b> 8	<b>d)</b> 10			
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The probability of an event will be represented as a number between 0 and 1. A probability of 0 means the event will never occur. A probability of 1 means the event will always occur. Any fraction between 0 and 1 tells you how likely the event is to occur. The closer to 0, the less likely an event is. The closer to 1, the more likely an event is.

A die can be used to show the probability of an event between 0 and 1. The numbers on a die are 1, 2, 3, 4, 5, and 6. If the die is tossed, one of the numbers will always appear. That means the probability of a number not appearing is 0.



Rectangular Coordinate Systems; Graphing

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# Learning About the Rectangular Coordinate System

Many people have become famous for their work in mathematics. René Descartes, a French mathematician of the seventeenth century, made an important contribution to mathematics. It was Descartes who developed the rectangular coordinate system.

A **rectangular coordinate system** is developed by drawing two perpendicular -*x*-axis – lines that are then numbered like a double -9 number line from the point of origin.

The two perpendicular lines at right can be used to develop a rectangular system. The vertical line is called the **y-axis**, and the horizontal line is called the **x-axis**. The **origin**, or reference point, is zero.

The rectangular coordinate system can be used to locate points in a plane. Note that the *x*- and *y*-axes are numbered in equal units from the origin, or zero.

**Directions:** On Rectangular Coordinate System B below, complete the following.





v-axis

Rectangular Coordinate Systems; Graphing

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## Learning About Coordinates



Rectangular Coordinate System C will help you understand how to locate coordinate points. A coordinate point is located by its distance from the origin on the *x*- and *y*-axes. Each point has two numbers locating it. The numbers are called the **coordinates**.

Let's locate point A.

- **Step 1:** From the origin, count right on the *x*-axis to the number on the *x*-axis that is directly under the letter "A." The number is 4.
- **Step 2:** From the origin, count up on the *y*-axis to the number that is on the same line as the letter "A." This number is also 4.
- **Step 3:** These two numbers (4, 4) are called the coordinates for locating point A.

The coordinate (number) for the *x*-axis is always written first. Thus, (4, 4) means +4 on the *x*-axis and +4 on the *y*-axis.

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Learning About Coordinates (continued)



Let's locate point B using Rectangular Coordinate System C on page 61.

- **Step 1:** From the origin, count left on the *x*-axis to the number on the *x*-axis that is directly above the letter "B." The number is -5.
- **Step 2:** From the origin, count down on the *y*-axis to the number that is on the same line as the letter "B." The number is -2.
- **Step 3:** Write these two coordinates (numbers) with the coordinate on the *x*-axis first. The coordinates are -5, -2.

**Directions:** Use Rectangular Coordinate System C on page 61 to locate the coordinates for each of the following points. Write the correct coordinates in the spaces provided.



**Directions:** Answer the following about the coordinates above.



Directions: Circle the coordinate indicated in each of the following. The first one is done for you.



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For each set of coordinates there is exactly one point located on the rectangular coordinate system. Locating a point on the rectangular coordinate system is called **plotting the point**.

**Directions:** Use Rectangular Coordinate System D to plot the points below. Place a dot (•) on the graph to locate each point. Then place the letter representing that point next to each dot.



Plot the point for each set of coordinates.



Rectangular Coordinate Systems; Graphing

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The rectangular coordinate system is used to graph equations. When an equation is graphed, the results are visual. Graphing an equation is useful in finding the solutions (answers) to equations.

#### Learning to Graph Equations

In using the rectangular coordinate system to graph equations, the exact location of coordinates and accurately drawing lines to connect the coordinate points are important. The following exercises will develop the skills of locating coordinates and connecting the located points.



**Directions:** Using Rectangular Coordinate System E, locate the following coordinates and connect each pair of coordinates with a straight line.

		2, 4; -3, -4
	2.	4, 3; -1, -3
	3.	-3, 5; 4, -2
(IS	4.	3, 5; -4, -2

In graphing equations, locating the points where the line crosses the *x*- and *y*-axes is key in finding solutions to problems.

In **4.** above, the line crosses the *x*-axis at -2, 0 and the *y*-axis at 0, 2.

**Directions:** Draw lines connecting the following points on Rectangular Coordinate System F, and write the coordinates locating where the lines cross the *x*- and *y*-axes.

1.       3, 4; -4, -3         Crosses the x-axis at,         Crosses the y-axis at,
21, 6; 6, -1 Crosses the <i>x</i> -axis at, Crosses the <i>y</i> -axis at,
<b>3.</b> 6, 3; 2, -3 Crosses the <i>x</i> -axis at, Crosses the <i>y</i> -axis at,

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#### **Linear Equations With Two Variables**



You have learned that variables are the letters used in equations to represent numbers. The equation x = y + 3 can be used to demonstrate how variables are used in equations.

x = y + 3	If $x = 7$ , then y must equal 4.
	If $x = 40$ , then y must equal 37.
	If $x = -4$ , then y must equal -7.

In x = y + 3, the value of y depends on the value assigned to x. The variable is y, since it may have different values.

The equation x = y + 3 is a linear equation. A linear equation will be a straight line when graphed on a rectangular coordinate system.

Many linear equations will be in a form like 2x + y = 16.

		— ¬
2x + y = 16	If $x = 4$ , then y equals 8.	
	If $x = 3$ , then y equals 10.	
	If $x = 7$ , then y equals 2.	
L		

Directions: Solve the following (use the values for the variables indicated to solve each equation).

1	x + y = 12	What does $y$ equal if $x =$	3?	4?	9?
2.	2x + y = 20	What does $y$ equal if $x =$	7?	5?	8?
3.	7 + x = y	What does $y$ equal if $x =$	12?	10?	1?
4.	5x + y = 30	What does $y$ equal if $x =$	10?	8?	7?
5.	3x + 2y = 12	What does $y$ equal if $x =$	2?	1?	0?
6.	7 + 2y = x	What does $y$ equal if $x =$	9?	11?	23?
7.	6x - 2 = y	What does $y$ equal if $x =$	1?	3?	-2?
8.	4x - 3 = y	What does $y$ equal if $x =$	-1?	-2?	-3?
		A=V <b>\+</b> 8			V7

#### Linear Equations With Two Variables



# **Plotting Points for Linear Equations**

When plotting points for a linear equation on a rectangular coordinate system, a table of values should be developed. In making a table of values, you are finding the values that x and y might represent. A table of values for x = y + 2 is at the right.

**Directions:** The x and y values become the coordinates for plotting the points on the rectangular coordinate system. Use the table above and write the coordinates for each point.

Directions: Plot the coordinates for the six points above on Rectangular Coordinate System G.



#### **Directions:** Complete the following.

- 7.) Draw a line connecting the points plotted on Rectangular Coordinate System G.
- 8.) Write the coordinates locating where the line crosses the *x*-axis. \_\_\_\_\_, \_\_\_\_\_
- 9. Write the coordinates locating where the line crosses the *y*-axis.
- **10.** The line drawn on Rectangular Coordinate System G represents the linear equation x = -



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# Plotting Points for Linear Equations (continued)

**Directions:** Make a table of values for the following linear equations. Plot the coordinate points on Rectangular Coordinate System H. Then draw a line connecting the plotted points for each equation.





y-axis



Linear Equations With Two Variables

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### Finding the Slope and y-Intercept of a Straight Line

Finding the slope of a linear equation and where the line **intercepts** (crosses) the *y*-axis are important in the study of algebra.

To find the slope and *y*-intercept of a linear equation, the equation must be written in the form y = mx + b.

The equation 2x - y = 8 is not in the slope-intercept form. A linear equation is in the **slope-intercept form** when the equation is rewritten with *y* as one member of the equation.

2x - y = 8 $2x - y + y = 8 + y$ $2x = 8 + y$	Rewrite $2x - y = 8$ with y as one member of the equation. Add +y to each member of the equation.
2x - 8 = 8 - 8 + y $2x - 8 = y$ $y = 2x - 8$	Subtract 8 from each member of the equation. Rewrite the equation with $y$ as the left member. The equation is now in the form $y = mx + b$ .

Graph y = 2x - 8 on Rectangular Coordinate System I. The equation tells you that the slope, or *m*, is 2. The *y*-intercept, or *b*, is -8.

**Step 1:** Locate the (x, y) coordinates for x = 0. y = 2x - 8 becomes  $y = (2 \cdot 0) - 8$ The (x, y) coordinates are (0, -8).

X	y y	y = 2x - 8
0	-8	$\rightarrow$ -8 = (2 • 0) - 8
3	-2	$\rightarrow$ -2 = (2 · 3) - 8

**Step 2:** Use a number for *x* other than 0, and find *y*. Using 3 for *x*,  $y = (2 \cdot 3) - 8$ . y = -2The (*x*, *y*) coordinates are (3, -2).

Step 3: Plot the points on the graph, and draw a straight line from (0,-8) to (3, -2).

A number other than x = 3 could have been used in Step 2 to find the second (x, y) coordinates. For example, using x = 5,  $y = (2 \cdot 5) - 8$ . Then the (x, y) coordinates are (5, 2). A straight line could then be drawn from (0, -8) to (5, 2).



Name: .

Date: \_



Finding the Slope and *y*-Intercept of a Straight Line *(continued)* 



Determining the Slope and *y*-Intercept of y = 2x - 8.

The equation y = 2x - 8 is in the slope-intercept form y = mx + b.

#### **Directions:** Answer the following.

- 1. In the equation y = mx + b, the letter *m* is the coefficient of *x*. In the equation y = 2x 8, the coefficient of *x* is the number \_\_\_\_\_.
- 2. In the equation y = mx + b, the letter *b* locates the point where the graph crosses the *y*-axis. In the equation y = 2x 8, the number \_\_\_\_\_\_ replaces the letter *b* in the equation y = mx + b.

3.) The line drawn to represent the linear equation y = 2x - 8 crosses the y-axis at the point

Remember, the slope and *y*-intercept of a line are found using the following steps.

- **Step 1.** Rewrite the equation so *y* is a member by itself on one side of the equation.
- **Step 2.** The coefficient for *x* is the slope of the line.
- **Step 3.** The constant term *b* must be located using the coordinates (0, *b*) on the *y*-axis. This is the point where the line intercepts (crosses) the *y*-axis.
- **Step 4.** Use a number for x other than 0 in the equation to find a second set of (x, y) coordinates.
- **Step 5.** Plot the points on the graph, and draw a straight line from (0, b) to the second set of (x, y) coordinates.

**Directions:** Rewrite the following equations in the slope-intercept form y = mx + b.

**Directions:** Find the *y*-intercept (the 0, *b* coordinate) for y = mx + b in each of the following equations. Write as (x, y) coordinates.





**8.** 100 + 60, 100, 60, 1,800 + 1,080 = 2,880

**9.** 30 + 8, 30, 8, 90 + 24 = 114 **10.** 70 + 9, 70, 9, 770 + 99 = 869

Properties 1. = 5. ≠	of Subtrac 2. = 6. ≠	ction and [ 3. = 7. ≠	Division (p. 10) 4. ≠	Multiplie 1. Rule 5. 8
Properties 1. number 4. A	of Zero/Id 2. zero 5. B 6	entity Elen 3. ( 5. C 7. /	nents (p. 11) one A <b>8</b> . B	<b>9.</b> 72 <b>13.</b> 88 <b>17.</b> -144
9. B 1	0. B 11	.B <b>12</b> .	C	Divisior
<b>Order of O</b> <b>1</b> . 20 + 6 = <b>3</b> . 32 + 14 <b>5</b> . 20 - 6 = <b>7</b> . 22 - 14	<b>perations</b> 26 = 46 14	(p. 12) 2. 54 + 2 4. 18 + 1 6. 54 - 2	24 = 78 2 = 30 24 = 30 2 = 6	1. 4 56 94 13. 4 17. 7
9. 24, 24 + 11. 24, 24 - 12. 30, 30 -	4 = 28 4 = 31 – 4 - 2, 28, 32	<b>10.</b> 2, 2 + = 27 <b>13.</b> 20, 20	2 = 0 32, 34, 28 9 + 4, 24, 20	Variable Answers for each 1. x, 5
Addition of 1. +11 5. 6	f Integers 28 6 10	(p. 13) 34 7 + 9	<b>4.</b> +3	<b>5</b> . <i>p</i> , 25
Addition of Rule 1: Who sign, ac	f Integers: en adding dd the nun	Exercises two integer obers and p	(p. 14) rs with the same place the sign of	<b>1.</b> 2, 3, <b>4.</b> 8, 7, <b>7.</b> 6, 15 <b>10.</b> 9, 8,
Rule 2: Wh signs, f number number	nen adding irst find the rs. Then p r before the	two num difference lace the si answer.	bers with unlike between the two gn of the larger	Variable (p. 22) 1. 7, 14 <b>4.</b> 6, 24
<b>1</b> . +10	<b>2</b> 7	<b>3</b> . +6	<b>4</b> 5	<b>7</b> . 11, 88
<b>2.</b> +3 <b>9</b> -15	6261 10 -65	7. +68 11 -2	<b>8.</b> +101 <b>12</b> ⊥17	10.3
<b>13.</b> +114	<b>14</b> . +95	<b>15</b> 38	<b>16.</b> -58	<b>14</b> . 4 <b>18</b> . 8
<b>21</b> . +35 <b>25</b> 103	<b>18.</b> -123 <b>22.</b> +297	<b>19.</b> -476 <b>23.</b> -776	<b>20.</b> -71 <b>24.</b> +152	Expone 1. base 3. expo
Subtraction	n of Intege 23.	ers: Rule/E -3 3.	<b>xercises (p. 16)</b> -55	<b>5</b> . expo <b>7</b> . 4
<b>4.</b> +5, +5 <b>7.</b> -1, -1	<b>5.</b> +4,	+4 <b>6</b> .	+20, +20	<b>10</b> . 4 • 4 <b>12</b> . 10 • <b>14</b> . 12 •
Addition an	nd Subtrac	tion of Inte	gers: Exercises	<b>15</b> .5 • 5
1. +8 53 976 13. +3 179	<b>2</b> . +14 <b>6</b> . +7 <b>10</b> 47 <b>14</b> 8 <b>18</b> 324	<b>3</b> 11 <b>7</b> 4 <b>11</b> . +23 <b>15</b> . +1	<b>4.</b> -19 <b>8.</b> +5 <b>12.</b> -30 <b>16.</b> -4	Expone (p. 24) 1. <sup>2</sup> 6. 7

tion of Integ	gers (p. 18)	
<b>2</b> . Rule 1	3. Rule 2	<b>4.</b> Rule 2
<b>6</b> 21	<b>7</b> .30	<b>8.</b> 48
<b>10</b> . 72	<b>11</b> 40	<b>12.</b> 36
<b>14</b> 49	<b>15</b> 25	<b>16</b> 42
<b>18</b> .36	<b>19.</b> -286	<b>20.</b> 180
of Integers (	p. 19)	
<b>2</b> . 5	<b>3</b> 4	<b>4.</b> 8
<b>6</b> 16	<b>7</b> 4	<b>8</b> . 4
<b>10</b> 15	<b>11</b> 5	<b>12</b> .9
<b>14</b> . 4	<b>15</b> .7	<b>16</b> .6
<b>18</b> 27	<b>19.</b> -7	<b>20</b> . 11
	tion of Integ 2. Rule 1 621 10. 72 1449 18. 36 f Integers ( 2. 5 616 1015 14. 4 1827	tion of Integers (p. 18) 2. Rule 1 3. Rule 2 621 7. 30 10. 72 1140 1449 1525 18. 36 19286 f Integers (p. 19) 2. 5 34 616 74 1015 115 14. 4 15. 7 1827 197

#### Variables (p. 20)

Answers will vary according to the number chosen or each variable. Variables and constants are:

<b>1</b> . <i>x</i> , 5	<b>2.</b> y, 6	<b>3.</b> m, 9	<b>4.</b> t, 17
<b>5</b> . p, 25			

#### Variables and Multiplication (p. 21)

<b>1.</b> 2, 3, <i>a</i>	<b>2.</b> 7,4, <i>a</i>	<b>3.</b> 5, 9, <i>n</i>
<b>4.</b> 8, 7, <i>b</i>	<b>5.</b> 4, 12, <i>p</i>	<b>6.</b> 12, 10, <i>x</i>
<b>7.</b> 6, 15, <i>x</i>	<b>8.</b> 5, 20, <i>y</i>	<b>9.</b> 3, 14, <i>t</i>
<b>10.</b> 9, 8, <i>w</i>		

#### Variables and Division/Variable Exercises

(p. 22)			
<b>1.</b> 7, 14, <i>b</i>	<b>2</b> . 4	1, 20, <i>t</i>	<b>3.</b> 3, 18, <i>s</i>
<b>4.</b> 6, 24, <i>y</i>	<b>5</b> . 9	, 36, <i>y</i>	<b>6.</b> 3, 72, <i>m</i>
<b>7.</b> 11, 88, <i>m</i>	<b>8</b> . 7	′, 49, <i>x</i>	<b>9</b> . 14
<b>10</b> . 3	<b>11</b> . 4	<b>12</b> . 22	<b>13</b> .4
<b>14</b> . 4	<b>15</b> .21	<b>16</b> . 7	<b>17.</b> 18
<b>18</b> .8	<b>19</b> . 9	<b>20</b> . 60	

#### Exponents (p. 23)

1. base, exponent2. base, exponent3. exponent, base4. base, exponent5. exponent, base6. multiplied7. 4 $8.3 \cdot 3 = 9$  $9.2 \cdot 2 \cdot 2 = 8$ 10.  $4 \cdot 4 \cdot 4 = 64$  $11.5 \cdot 5 = 25$ 12.  $10 \cdot 10 \cdot 10 = 1,000$  $13.8 \cdot 8 \cdot 8 = 512$ 14.  $12 \cdot 12 = 144$  $15.5 \cdot 5 \cdot 5 = 625$ 

### Exponents: Maximum Power, Minimum Space (p. 24)

<b>1.</b> <sup>2</sup>	<b>2.</b> <sup>3</sup>	<b>3.</b> <sup>2</sup>	<b>4.</b> <sup>4</sup>	<b>5</b> . 9
<b>6</b> . 7	<b>7</b> .2	<b>8</b> . 5°	<b>9.</b> 2 <sup>1</sup>	<b>10</b> . 7º

Exponent	ts: Rules to	Remember (p	. 25)
1.7	<b>2</b> . 1	<b>3</b> . 10	<b>4</b> . 4
<b>5</b> . °	<b>6.</b> °	<b>7.</b> °	<b>8.</b> <sup>1</sup>
<b>9</b> . 4	<b>10</b> . 27	11.4	<b>12</b> . 25
<b>13</b> 8	<b>14</b> .16	<b>15</b> .343	<b>16</b> 64
<b>17</b> 125	<b>18</b> . 100	<b>19.</b> -1,000	<b>20</b> 1,024

#### Adding and Subtracting Exponents (p. 26)

2.  ${}^{2+3} = 2^5 = 2 \cdot 2 \cdot 2 \cdot 2 \cdot 2 = 32$ 3.  ${}^{5^{2+4}} = 5^6 = 5 \cdot 5 \cdot 5 \cdot 5 \cdot 5 \cdot 5 = 15,625$ 4.  ${}^{6^{1+2}} = 6^3 = 6 \cdot 6 \cdot 6 = 216$ 5.  ${}^{2^{1+1}} = 2^2 = 2 \cdot 2 = 4$ 6.  ${}^{10^{1+1}} = 10^2 = 10 \cdot 10 = 100$ 7.  ${}^{7^{2+1}} = 7^3 = 7 \cdot 7 \cdot 7 = 343$ 8.  ${}^{4^{2+0}} = 4^2 = 4 \cdot 4 = 16$ 9.  ${}^{5^{0+1}} = 5^1 = 5$ 11.  ${}^{4^2}$ 12.  ${}^{2^5}_{2^4} = 2^{5-4} = 2^1$ 13.  ${}^{7^4}_{7^6} = 7^{4-6} = 7^{-2}$ 14.  ${}^{6^5}_{6^9} = 6^{5-9} = 6^{-4}$ 15.  ${}^{9^3}_{9^1} = 9^{3-1} = 9^2$ 

#### Multiplying Exponents (p. 27)

<b>2.</b> <sup>3 · 2</sup> , <sup>6</sup> , 64	<b>3.</b> <sup>2·2</sup> = 3 <sup>4</sup> = 81
<b>4.</b> 5 <sup>2 · 2</sup> = 5 <sup>4</sup> = 625	<b>5</b> . 4 <sup>2 · 2</sup> = 4 <sup>4</sup> = 256
<b>6.</b> $3^{1 \cdot 2} = 3^2 = 9$	<b>7</b> . $6^{0 \cdot 2} = 6^{0} = 1$
<b>8.</b> $2^{3 \cdot 3} = 2^9 = 512$	<b>9.</b> $3^{3 \cdot 2} = 3^6 = 729$
<b>10.</b> $2^{2 \cdot 3} = 2^6 = 64$	<b>11.</b> $4^{1 \cdot 2} = 4^2 = 16$
12. $10^{2 \cdot 2} = 10^4 = 10$	000

#### Zero and Negative Integer Exponents (p. 28)

<b>1.</b> 1	<b>2.</b> 5², 25	<b>3.</b> $\frac{1}{3^3}$ , $\frac{1}{27}$	<b>4</b> . 1
<b>5</b> . 100	<b>6.</b> $\frac{1}{100}$	<b>7.</b> 1	<b>8</b> . 4
<b>9.</b> $\frac{1}{49}$	<b>10</b> . 100	<b>11</b> . 16	<b>12.</b> 1
<b>13</b> .64	<b>14</b> . 1,000	<b>15</b> . 1	16. <del>1</del>
$17. \frac{1}{25}$	<b>18.</b> $\frac{1}{16}$	<b>19</b> . 1/9	<b>20</b> . 6
<b>21</b> . 125	<b>22</b> . 47	<b>23</b> .35	<b>24</b> . 17
<b>25</b> . 3	<b>26</b> . 6	<b>27.</b> 145	<b>28</b> . 3 <sup>3</sup> / <sub>4</sub>
29. 😤	<b>30</b> 72		

#### Scientific Notation (p. 29)

**2.**  $20 \cdot 1,000,000 = 20 \cdot 10^{6}$  **3.**  $48 \cdot 1,000,000 = 48 \cdot 10^{6}$  **4.**  $72 \cdot 1,000,000 = 72 \cdot 10^{6}$  **5.**  $97 \cdot 1,000,000 = 97 \cdot 10^{6}$  **6.**  $26 \cdot 1,000 = 26 \cdot 10^{3}$  **7.**  $58 \cdot 1,000 = 58 \cdot 10^{3}$  **8.**  $2 \cdot 1,000 = 2 \cdot 10^{3}$  **9.**  $3 \cdot 100 = 3 \cdot 10^{2}$ **10.**  $20 \cdot 1,000 = 20 \cdot 10^{3}$ 

### Simplifying Large Numbers With Scientific Notation (p. 30) 1. 10<sup>7</sup>, 10,000,000

**2.**  $4.8 \cdot 10^7 = 4.8 \cdot 10,000,000$  **3.**  $2.6 \cdot 10^7 = 2.6 \cdot 10,000,000$  **4.**  $10^3 = 3.6 \cdot 1,000$  **5.**  $3.6 \cdot 10^4 = 3.6 \cdot 10,000$  **6.**  $10^3 = 5.5 \cdot 1,000$  **7.**  $5.5 \cdot 10^4 = 5.5 \cdot 10,000$  **8.**  $5.5 \cdot 10^7 = 5.5 \cdot 10,000$  **9.**  $10^9 = 2.78 \cdot 1,000,000,000$ **10.**  $6.09 \cdot 10^{11} = 6.09 \cdot 100,000,000,000$ 

#### Learning About Factoring (p. 31)

<b>1</b> . 1, 2, 4, 8	<b>2</b> . 1, 3, 9
<b>3</b> , 1, 2, 4, 8, 16	<b>4</b> . 1, 3, 5, 15

#### Learning About Prime Factors (p. 32)

1. 2, 2, 3	<b>2.</b> 2, 2, 2, 3
<b>3.</b> 2, 2, 2, 2, 2	<b>4.</b> 2, 2, 2, 2, 3
<b>5</b> , 2, 2, 2, 2, 2, 3	<b>6.</b> 2, 2, 2, 11
<b>7.</b> 2, 2, 59	<b>8.</b> 2, 2, 2, 2, 2, 2, 2, 2, 2, 2

#### Finding Prime Factors (p. 33)

<b>1</b> . 2, 7	<b>2.</b> 2, 2, 13
<b>3.</b> 2, 3, 3, 5	<b>4.</b> 2, 3, 3, 7
<b>5</b> . 2, 3, 3, 19	<b>6.</b> 2, 2, 107
<b>7</b> .2 • 7	<b>8</b> . 2 • 2 • 13 = 52
<b>9</b> . 2 • 3 • 3 • 5	<b>10</b> . 2 • 3 • 3 • 7 = 126
<b>11</b> . 2 • 3 • 3 • 19 = 342	<b>12</b> . 2 • 2 • 107 = 428
Teacher check factor tre	66

Teacher check factor trees.

#### Finding the Greatest Common Factor (p. 35)

1.	prime for 12: 2, 2, 3	
	prime for 18: 2, 3, 3	GCF: 2 • 3 = 6
2.	prime for 24: 2, 2, 2, 3	
	prime for 12: 2, 2, 3	GCF: 2 • 2 • 3 = 12
3.	prime for 36: 2, 2, 3, 3	
	prime for 54: 2, 3, 3, 3	GCF: 2 • 3 • 3 = 18
4.	prime for 18: 2, 3, 3	
	prime for 30: 2, 3, 5	GCF: 2 • 3 = 6
5.	prime for 18: 2, 3, 3	
	prime for 27: 3, 3, 3	GCF: 3 • 3 = 9
6.	prime for 56: 2, 2, 2, 7	
	prime for 16: 2, 2, 2, 2	GCF: 2 • 2 • 2 = 8
7.	prime for 93: 3, 31	
	prime for 69: 3, 23	GCF: 3
8.	prime for 72: 2, 2, 2, 3, 3	3
	prime for 216: 2, 2, 2, 3,	3, 3
	GCF: 2 • 2 • 2 • 3 • 3 = 7	2

Learning About the Least Common Multiple (p. 36) **1**. 10, 15, 20, 25, 30, 35 14, 21, 28, 35, 42, 49 LCM = 35**2.** 12, 18, 24, 30, 36 20, 30, 40, 50, 60 LCM = 30**3**. 20 **4**.42 **5**.90 **6**.75 **7** 180 8.42 **9**. 136 **10**, 132 Radicals and Roots (p. 37) 1.√ 2. radicand **3**. square root of four **4.** cube root of eight **5.** fourth root of sixteen Finding Square Roots (p. 38) 1.2 **2**.3 **3**. 4 4.6 **5**.7 6.8 **7**.10 8.5 **9**.9 **10**. 12 11.2 12.6 **13**.10 14.7 **15**.√9 **16**.√64 **17**. √81  $18.\sqrt{25}$ **19**.  $\sqrt{144}$ **20**.√16 Adding Radicals (p. 39) **1**. 10 **2.** (4 + 3), 7 **3.** (2 + 4 + 3), 9 **4.**  $(10 + 8 + 2)\sqrt{3} = 20\sqrt{3}$ **5**.  $(9 + 5) \sqrt{5} = 14\sqrt{5}$ **6**. 23√29 **7**. 25\sqrt{31} **8.** (1 + 2), 3 **9**. (3 + 19 + 1), 23 **10**. 13 $\sqrt{7}$ Subtracting Radicals (p. 40) 1.3,5 **2**.  $(14 - 7)\sqrt{11} = 7\sqrt{11}$ **3.**  $(32 - 15)\sqrt{7} = 17\sqrt{7}$ **4**.  $(5 - 2 - 1)\sqrt{31} = 2\sqrt{31}$ **5**.  $(8 - 10)\sqrt{15} = -2\sqrt{15}$ 6.  $(7-11)\sqrt{3} = -4\sqrt{3}$ **1**.  $(26 - 5 - 23)\sqrt{8} = -2\sqrt{8}$ **8**. √6 **9**. 5\sqrt{41} **10.**  $(10 + 8 - 5)\sqrt{3} = 13\sqrt{3}$ **11.**  $(27 - 13 + 2 - 8)\sqrt{5} = 8\sqrt{5}$ **12.**  $(14 - 18 + 2)\sqrt{11} = -2\sqrt{11}$ 

#### Multiplying and Dividing Radicals (p. 41)

1.	√9,3	<b>2</b> . 1∕ <mark>√16</mark> , 2	<b>3</b> . √16,4
4.	√4, 2	<b>5</b> . √49, 7	<b>6.</b> √64 , 8
7.	1 <mark>∛27</mark> ,3	<b>8.</b> √ <u>36</u> , 6	<b>9</b> . √25, 5
10.	$\sqrt{100}$ , 10	11.2	<b>12</b> . 2
13.	√ <del>9</del> ,3	<b>14</b> . √25 , 5	<b>15</b> . ∜ <u>32</u> ,2
<b>16</b> .	$\sqrt{25}$ , 5	<b>17</b> . ∛⁄27 , 3	<b>18</b> . √4, 2
19.	∜ <u>625</u> , 5	<b>20</b> . √4 , 2	

#### Simplifying Radicals (p. 42)

**1.**  $\sqrt{4 \cdot 3}$ ,  $\sqrt{3}$ ,  $\sqrt{3}$ ,  $\sqrt{3}$ **2**.  $\sqrt{9 \cdot 2}$ ,  $\sqrt{2}$ ,  $\sqrt{2}$ ,  $3\sqrt{2}$ **3.**  $\sqrt{4 \cdot 5}$ ,  $\sqrt{4}$ ,  $\sqrt{5}$ ,  $2 \cdot \sqrt{5}$ ,  $2\sqrt{5}$ **4.**  $\sqrt{9 \cdot 3}$ ,  $\sqrt{9}$ ,  $\sqrt{3}$ ,  $3 \cdot \sqrt{3}$ ,  $3\sqrt{3}$ **5**.  $\sqrt{4 \cdot 2}$ ,  $\sqrt{4}$ ,  $\sqrt{2}$ ,  $2 \cdot \sqrt{2}$ ,  $2\sqrt{2}$ **6**.  $\sqrt{4 \cdot 6}$ ,  $\sqrt{4}$ ,  $\sqrt{6}$ ,  $2 \cdot \sqrt{6}$ ,  $2\sqrt{6}$  $7.\sqrt{4\cdot 8}, \sqrt{4}\cdot \sqrt{8}, 2\cdot \sqrt{8}, 2\sqrt{8}$ **8**.  $\sqrt{25 \cdot 2}, \sqrt{25} \cdot \sqrt{2}, 5 \cdot \sqrt{2}, 5 \sqrt{2}$ **9.**  $\sqrt{16 \cdot 3}$ ,  $\sqrt{16} \cdot \sqrt{3}$ ,  $4 \cdot \sqrt{3}$ ,  $4\sqrt{3}$ **10.**  $\sqrt{9 \cdot 5}$ ,  $\sqrt{9} \cdot \sqrt{5}$ ,  $3 \cdot \sqrt{5}$ ,  $3\sqrt{5}$ 11.4 **12**.7 13.6 14.5 **15**.3 **16**, 10 17.12 18.8

#### Multiplying and Simplifying Radicals (p. 43)

1.  $\sqrt{45} = \sqrt{9} = 3 \cdot \sqrt{5} = 3 \sqrt{5}$ 2.  $\sqrt{12} = \sqrt{4} = 2 \cdot \sqrt{3} = 2 \sqrt{3}$ 3.  $\sqrt{18} = \sqrt{9} \cdot \sqrt{2} = 3 \cdot \sqrt{2} = 3 \sqrt{2}$ 4.  $\sqrt{24} = \sqrt{4} \cdot \sqrt{6} = 2 \cdot \sqrt{6} = 2 \sqrt{6}$ 5.  $\sqrt{28} = \sqrt{4} \cdot \sqrt{7} = 2 \cdot \sqrt{7} = 2 \sqrt{7}$ 

#### Dividing and Simplifying Radicals (p. 43)

1.  $\sqrt{8} = \sqrt{4} \cdot \sqrt{2} = 2 \cdot \sqrt{2} = 2\sqrt{2}$ 2.  $\sqrt{12} = \sqrt{4} \cdot \sqrt{3} = 2 \cdot \sqrt{3} = 2\sqrt{3}$ 3.  $\sqrt{32} = \sqrt{4} \cdot \sqrt{8} = 2 \cdot \sqrt{8} = 2\sqrt{8}$  or  $\sqrt{16} \cdot \sqrt{2} = 4 \cdot \sqrt{2} = 4\sqrt{2}$ 4.  $\sqrt{28} = \sqrt{4} \cdot \sqrt{7} = 2 \cdot \sqrt{7} = 2\sqrt{7}$ 

#### Finding the Value of the Unknown-I (p. 45)

**2.** 10, 10, 0, 11, x = 11, Check: 11 **3.** 17, 17, 0, 11, v = 11, Check: 11 **4.** t = 8 **5.** w = 6 **6.** b = 17 **7.** n = 29 **8.** y = 13 **9.** x = 24 **10.** y = 24 **11.** z = 18 **12.** x = 49**13.** n + 12 = 26

**6.** 1,073; 178.8

Finding the Value of the Unknown–II (p. 46) 1. 3, 3, 0, 21, $y = 21$ , Check: 21 2. 5, 5, 0, 25, $y = 25$ , Check: 25	<b>Cross Product Exercises (p. 53)</b> <b>2.</b> $2 \cdot 6 = 12$ , $12 = 3x$ , $\frac{12}{2} = \frac{3x}{2}$ , $x = 4$
<b>2.</b> 5, 5, 0, 25, $x = 25$ , Check. 25 <b>3.</b> $b = 19$ <b>4.</b> $t = 12$ <b>5.</b> $w = 14$ <b>6.</b> $v = 4$ <b>7.</b> $y = 3$ <b>8.</b> $x = 13$ <b>9.</b> $x = 9$ <b>10.</b> $t = -4$ <b>11.</b> $y = 18$	<b>3.</b> $1 \cdot 8 = 8$ , $8 = 4x$ , $\frac{8}{4} = \frac{4x}{4}$ , $x = 2$ <b>4.</b> $1 \cdot 9 = 9$ , $9 = 3x$ , $\frac{9}{4} = \frac{3x}{4}$ , $x = 3$
<b>Reviewing Simple Equations (p. 47)</b> 1. mathematical, two 2. $x + 4$ , 9 3. subtract 4. a. Choose any letter b. 38 c. $n-38$ d. $64c$ 5. $n-6 = 12$ or $12 + 6 = n$ ; $n = 18$ Solving Equations With Multiplication (p. 48)	3 • $x = 3x$ 5 • $12 = 60, \ 60 = 6x, \ \frac{60}{6} = \frac{6x}{6}, \ x = 10$ 6 • $x = 6x$ 6 • $1 • 27 = 27, \ 27 = 9x, \ \frac{27}{9} = \frac{9x}{9}, \ x = 3$ Finding the Mean (p. 54) Step 2. 12, 14, 14, 16, 16, 18, 20, 40, 150 Step 3. 150 ÷ 8 = 18.75
1. $x = 2, 2$ 2. 14, 14, $x = 2, 2$ 3. 8, 8, $x = 3, 3$ 4. 5       5. 3         6. 8       7. 2         8. 2       9. 4         10. 11       11. 12         12, 8       13. 4	<b>Step 4.</b> Mean = 18.75 <b>1.</b> 17; 2.8 <b>2.</b> 49; 7 <b>3.</b> 121; 15.1 <b>4.</b> 359; 59.8 <b>5.</b> 261; 32.6 <b>6.</b> 1,073; 178
<b>Solving Equations With Division (p. 49–50)</b> <b>1.</b> 4, 4, <i>y</i> = 24, 24, 6	Finding the Mode (p. 55) Step 1. 12, 14, 14, 16, 16, 16, 18, 20, 40 Step 2. Mode = 16
<b>2.</b> 2, 2, $x = 14$ , 14, 7 <b>3.</b> 5, 5, $t = 30$ , Check: 30, 6 <b>4.</b> 8, 8, $w = 32$ , Check: 32, $4 = 4$ <b>5.</b> 9, 9, $p = 72$ , Check: 72, $8 = 8$ <b>6.</b> 3, 3, $x = 36$ , Check: 36, $12 = 12$ <b>7.</b> 12, 12, $y = 144$ , Check: 144, 12 = 12 <b>8.</b> 16, 16, $c = 64$ ; Check: 64, $4 = 4$ <b>9.</b> 2, 2, $x = 64$ , Check: 64, $32 = 32$ <b>10.</b> 3, 3, $y = 21$ , Check: 21, $7 = 7$	1. 82. 12 $3.77$ 4. 31 $5.200$ $6.11$ Finding the Median (p. 56)Step 1. 20, 24, 27, 30, 35, 38, 40, 42, 45Step 3. Median = 351. 7 $2.57$ $3.32$ 4. 187 $5.6$ $6.8.5$ 7. 18.5
Ratios (p. 51)         1. 3 to 7       2. 2 to 9       3. 5 to 6         4. 4 to 7       5. 8 to 11       6. 2:3         7. 2:10       8. 1:5       9. 12:17	<b>Probability (p. 57)</b> <b>1.</b> 1; 2 <b>2.</b> 1; 5 <b>3.</b> 1, 4 <b>4.</b> 3, 10 <b>5.</b> 2, 50 <b>6.</b> 1, 100
10. 9:1311. $\frac{5}{12}$ , 5 to 12, 5:1212. $\frac{7}{12}$ , 7 to 12, 7:1213. $\frac{10}{5}$ , 10 to 5, 10:514. $\frac{6}{4}$ , 6 to 4, 6:415. $\frac{9}{11}$ , 9 to 11, 9:11	<b>Probability Exercises (p. 58)</b> <b>1</b> . 3 <b>2</b> . 1 <b>3</b> . b <b>4</b> . c <b>5</b> . k <b>6</b> . a <b>7</b> . d <b>8</b> . b <b>9</b> . d
Proportions (p. 52) 2. $5:3::10:6; 5 \cdot 6 as 3 \cdot 10$ 3. $1:3::3:9; 1 \cdot 9 as 3 \cdot 3$ 4. $3:5::9:15; 3 \cdot 15 as 5 \cdot 9$ 5. $2:3::4:6; 2 \cdot 6 as 3 \cdot 4$ 6. $5:7::10:14; 5 \cdot 14 as 7 \cdot 10$ 7. $3:8::6:16; 3 \cdot 16 as 8 \cdot 6$ 8. $9:1::27:3; 9 \cdot 3 as 1 \cdot 27$	Probability Prediction (p. 59)           1. d         2. a         3. a         4. d           5. b         6. d         7. b         8. c

## Learning About the Rectangular Coordinate System (p. 60)

1. 2, x-axis, positive	24, x-axis, negative
32, y-axis, negative	4.4, y-axis, positive

#### Learning About Coordinates (p. 62)

<b>1</b> 2, 3	<b>2.</b> 2, -1	<b>3</b> 2, -6	<b>4.</b> 5, 9
<b>5</b> 6, 6	<b>6</b> 7, 2	<b>7.</b> -7, -6	<b>8.</b> 5, -6
<b>9.</b> 7, -3	<b>10</b> . 2, -7	<b>11</b> . 3, -4	<b>12.</b> -8, -3
<b>13.</b> -5	<b>14</b> . 3	<b>15</b> 1	<b>16.</b> -2
17.9	<b>18</b> 6	<b>20.</b> 5	<b>21</b> 6
<b>22.</b> -3	<b>23.</b> -3	<b>24</b> 9	

#### Plotting the Point (p. 63)



## The Rectangular Coordinate System and Equations (p. 64)

Rectangular Coordinate System E



Rectangular Coordinate System F



**1.** -1, 0; 0, 1 **2.** 5, 0; 0, 5 **3.** 4, 0; 0, -6

#### Linear Equations With Two Variables (p. 65)

<b>1.</b> 9, 8, 3	<b>2.</b> 6, 10, 4	<b>3</b> . 19, 17, 8
<b>4</b> 20, -10, -5	<b>5.</b> 3, 4.5, 6	<b>6.</b> 1, 2, 8
<b>7.</b> 4, 16, -14	<b>8.</b> -7, -11, -15	

#### Plotting Points for Linear Equations (p. 66-67)

· · · · · · · · · · · · · · · · · · ·		
<b>1.</b> 5, 3	<b>2.</b> 4, 2	<b>3.</b> 3, 1
<b>4</b> 5, -7	<b>5.</b> 2, 0	<b>6.</b> -1, -3

#### Rectangular Coordinate System G



**8.** 2, 0 **9.** 0, -2 **10.** *x* = *y* + 2 **11.-13.** Plotted points will vary. Teacher check points and graph.

Finding the Slope and *y*-Intercept of a Straight Line (p. 69)

**1.** 2 **2.** -8 **3.** 0, -8 **4.** y = 2x + 4 **5.** y = 2x + 1 **6.**  $y = \frac{1}{2}x - 3$  or  $y = \frac{x}{2} - 3$  **7.** (0, 4) **8.** (0, 1) **9.** (0, -3)

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