Application Contents	Checklist	Staff Review	Comments
Single Family Residential Building Permit			
Building Permit Application			
Plan Elevations			
Site Plan			
Soils / Geology Report			
Landscape Plan for any undeveloped disturbed area (can include on site plan)			
Utility Agreement			
Applicable Town Fees			
Site Plan Contents			
Applicant's name, address, phone number, property address			
Preparer's company name, address, phone number			
Layout of lot with lot size and length of frontages			
Driveway / Parking Spaces with dimensions and grades			
Distance from structure to front/sides/rear property lines			
Footprint area of all structures with uses indicated			
Disturbed and undisturbed areas indicated			
Existing vegetation, trees or grouping of trees			
Existing roads. Show right-of-way			
Retaining walls indicated with dimensions			
Natural drainage and proposed drainage			
Snow storage area indicated			
Topography for any slope over 25%			
Elevation Contents / Design			
Type of Architecture: O- Craftsman O- Historic Mtn Lodge O- Log Cabin O- Nat'l Park			
Building Height			
Roof material, pitch & color			,
Exterior wall materials and colors			
Windows & Doors			
Dimensions of exposed foundation			
Include elevations of accessory structures			



Brian Head TownBuilding Permit Application

Date:	
Address:	
Property Owner Name:	
Billing Address:	
Owner Phone / Contractor Phone:/	
Type of Construction / Current Zoning:/	
Setbacks: Front Side Side (Certificate of Footing Location Required	Rear)
Brian Head Fees Collected:	
Land Management Code Review:	
LEGAL COMPLIANCE MAND This building permit authorizes Applicant and/or Applicant's agent to commence heretofore identified. As a condition of obtaining this Building Permit, Application of ordinances, municipal ordinances and other laws promulgated by Brian H and a violation of any ordinance, requirement or mandate shall result in the im revocation of this Building Permit until said deficiency is corrected. IT IS APPL ASSURE COMPLIANCE WITH ALL LAWS AND ANY VIOLATION SHOR REMEDIED AT THE EXPENSE OF APPLICANT. A variance cannot be a current established local or State law. Please know all requirements, setbacks regulations prior to construction. A copy Brian Head zoning laws and ordinate www.brianheadtown.utah.gov.	e construction of only that structure cant agrees to abide by all current lead Town and/or the State of Utah, mediate issuance of a stop order and ICANT'S RESPONSIBILITY TO ALL BE ORDERED REMOVED e granted to anyone who has violated a, limitation, ordinances and zoning
Signature of Contractor or Owner:	Date:
Fire Mitigation & Exterior Lighting Compliance:	(Initial)
BRIAN HEAD TOWN APPROVAL	DATE



Brian Head Town 56 North Highway 143 Brian Head, UT 84719

UTILITY SERVICE AGREEMENT				
CUSTOMER/OWNER:				
CITY:	STATE:ZIP:			
PHONE:	EMAIL_			
EMERGENCY CONTACT:	PHONE:			
PROPERTY TYPE:	☐ Residential DEPOSIT:			
SERVICES:	□ Water □ Sewer □ Garbage / Recycle			
request and providing services, the County and providing services. The Customers requesting requesting requesting requesting provided for the Customer agrees to pay which are more than thirty. 4. Service may be terminated brought current in full and 5. Customer will be notified reduction curred at the premises, which are more than the provident provided the incurred at the premises, where the customer will keep the meanimals or other barriers in 9. Customer agrees to pay for	ew service will be required to pay a deposit as set forth by the Consolidated Fee Schedule. If no for twelve (12) consecutive months, the deposit will be applied to the thirteenth (13th) month bill.	or nts narges ment.		
Signature:	Date:			
them.		epts		
FOR DEPARTMENT USE ONLY				
Subdivision:	Unit:Block:Lot:			
Serial #	MXU# ID#			



BRIAN HEAD TOWN FEES

CONNECTION FEES		
Water Connection Fee (\$1750.00)		
IMPACT FEES		
Water Impact Fee (\$5250.88)		
Sewer Impact Fee (\$1096.91)		
Police Impact Fee (\$153.00)		
ADDITIONAL FEES		
Tree Removal / Grading (\$100.00)		
C1 D 1++ (01000 00)		
Othor		
TOTAL COMPINED PERG (MOTOR TO)		
TOTAL COMBINED FEES: (\$9700.79)		
FEES COLLECTED BY (SIGNATURE):_		DATE:
		Distri_
AUTHORIZED SIGNATURE FOR FINAL	A DDD OXXXX	5
ALLIHORIZED SIGNATURE FOR FINAL	Δ ΡΡΙΖΟΝ/ Λ Ι	DATE

(This application is not valid *unless* signed and dated by authorized personnel)



BUILDING CONSTRUCTION - DESIGN GUIDELINES Based on Currently Adopted International Codes, Utah State Codes & Brian Head Land Management Code

To better understand the construction environment of Brian Head Town the following is offered:

The elevation of building sites in Brian Head ranges from 9,000 to 10,300 feet above sea level.

The temperature can range from +95 to -32 degrees.

The average outdoor construction period, as a rule, is from June to late September.

The normal annual snowfall for the year is 400 in. (Since 1990 there has been one year of 660" snowfall)

As you can see the area presents special challenges to builders and we are more than happy to answer any questions.

The following information is "some" of the minimum requirements needed to design and construct a building in Brian Heac

- Zone Regulations according to Chapter 7 of the Brian Head Land Management Code.
- Design Standards according to Chapter 12 of the Brian Head Land Management Code.

Table R301.2(1), Climatic and Geographic Design Criteria, of 2012 International Residential Code

- Ground Snow Load 255 lbs PSF @ 9800 feet elevation (see Utah State formula)
- Wind Speed (mph) 115 mph
- Seismic Design D-1
- Weathering Severe
- Frost Depth Line: to finish grade minimum

Bottom of footing -48" - Top of Culinary Water Line -7" - Top of Sewer Line -4"

- Termite Moderate to Heavy
- Decay None to Slight
- Winter Design Temp. Minus 20 degrees Fahrenheit
- Climate Zone "17" (Heating Degree Days = 10,809)
- Ice Shield Under-lament Required
- Flood Hazard None
- Air Freezing Index 2700
- Mean Annual Temperature 353 degrees Fahrenheit
- Building Footprint is to be surveyed or verified to meet setbacks.
- Cuts, Fills and Retaining walls: Per currently adopted Land Management Code Chapter 12.