

Renesas Synergy™ Platform

UART Communications Framework Module Guide

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Introduction

This module guide will enable you to effectively use a module in your own design. Upon completion of this guide, you will be able to add this module to your own design, configure it correctly for the target application and write code using the included application project code as a reference and efficient starting point. References to more detailed API descriptions and suggestions of other application projects that illustrate more advanced uses of the module are available on the Renesas Synergy™ Knowledge Base; as described in the References section at the end of this document and should be a valuable resource for creating more complex designs.

The UART Communications Framework module is a high-level API for communications applications using the ThreadX® RTOS. The `sf_uart_comms` is currently implemented as the UART Communications Framework module. The UART Communications Framework module uses the SCI peripheral on the Synergy MCU. A user-defined callback can be created to indicate that transmit is completed or a character is received.

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1. UART Communications Framework Module Features

This module is a ThreadX®-aware communications framework. The module uses ThreadX objects like mutex for blocking and synchronization techniques like event flags for the completion of a transaction. Key features include:

- Support for UART Communications Protocol
- Support for locking a channel to reserve exclusive access
- ThreadX-aware implementation

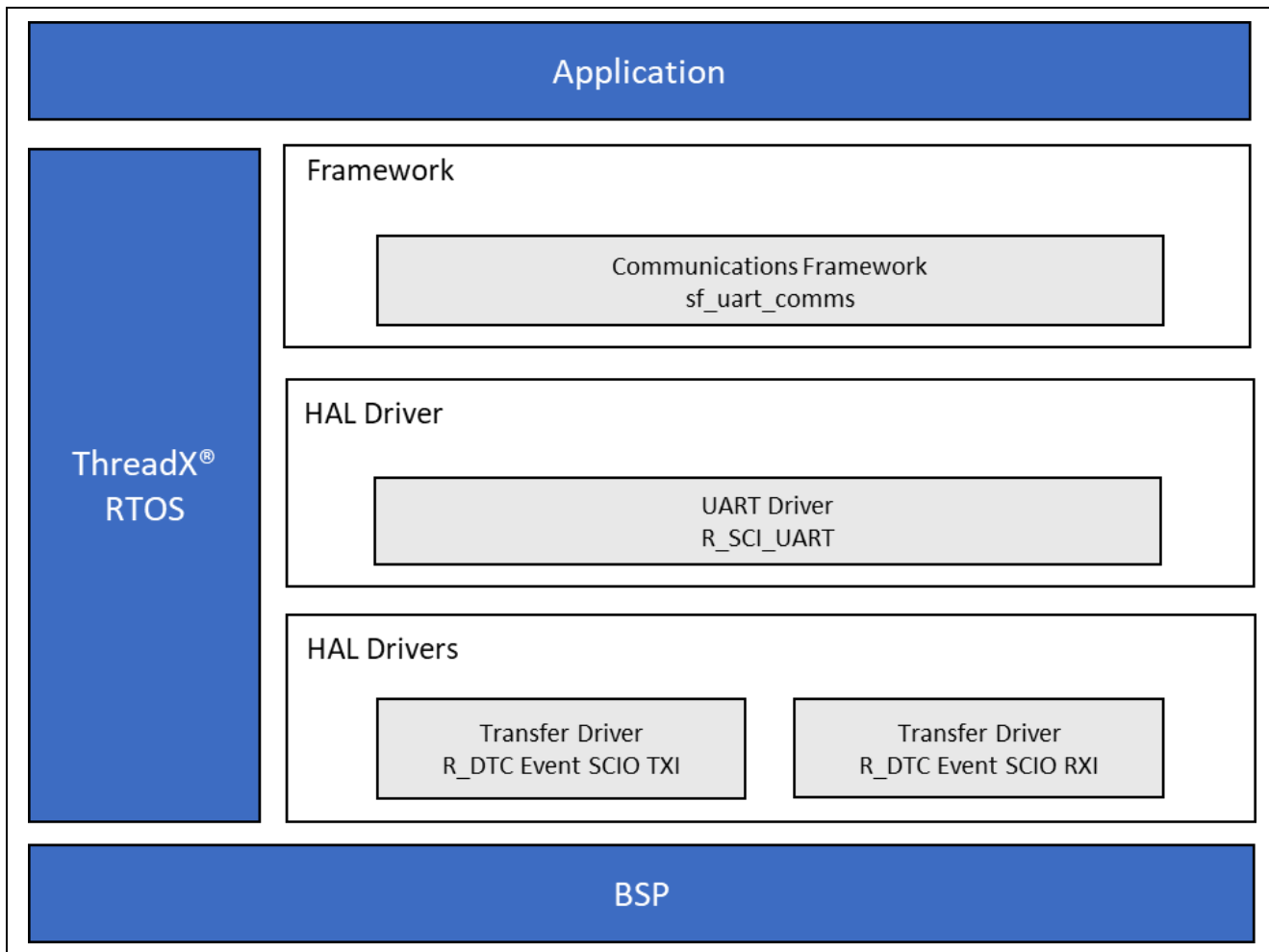


Figure 1 UART Communications Framework Module Block Diagram

2. UART Communications Framework Module APIs Overview

The UART Communications Framework module defines APIs for opening, closing, reading, and writing to the communications channel. A complete list of the available APIs, an example API call and a short description of each API can be found in the following table. A table of status return values follows the API summary table.

Table 1 UART Communications Framework Module API Summary

Function Name	Example API Call and Description
.open	<code>g_sf_comms0.p_api->open(g_sf_comms0.p_ctrl, g_sf_comms0.p_cfg);</code> Initialize communications driver.
.close	<code>g_sf_comms0.p_api->close(g_sf_comms0.p_ctrl);</code> Clean up communications driver.
.read	<code>g_sf_comms0.p_api->read(g_sf_comms0.p_ctrl, &destination, bytes, timeout);</code> Read data from communications driver. This call will return after the number of bytes requested is read or if a timeout occurs while waiting for access to the driver.
.write	<code>g_sf_comms0.p_api->write(g_sf_comms0.p_ctrl, &source, bytes, timeout);</code> Write data to communications driver. This call will return after all bytes are written or if a timeout occurs while waiting for access to the driver.
.lock	<code>g_sf_comms0.p_api->lock(g_sf_comms0.p_ctrl, lock_type, timeout);</code> Lock the communications driver. Reserve exclusive access to the communications driver.
.unlock	<code>g_sf_comms0.p_api->unlock(g_sf_comms0.p_ctrl, lock_type);</code> Unlock the communications driver. Release exclusive access to the communications driver.
.versionGet	<code>g_sf_comms0.p_api->version(&version);</code> Store the driver version in the provided version.

Note: For details on operation and definitions for the function data structures, typedefs, defines, API data, API structures and function variables, review the *SSP User's Manual* API References for the associated module.

Table 2 Status Return Values

Name	Description
SSP_SUCCESS	Channel opened successfully.
SSP_ERR_IN_USE	Channel already in use.
SSP_ERR_ASSERTION	Pointer to UART control block or configuration structure is NULL.
SSP_ERR_HW_LOCKED	Channel is locked.
SSP_ERR_INVALID_MODE	Channel is used for non-UART mode or illegal mode is set.
SSP_ERR_INVALID_ARGUMENT	Invalid parameter setting found in the configuration structure.
SSP_ERR_QUEUE_UNAVAILABLE	Cannot open transmit or receive queue or both.
SSP_ERR_INTERNAL	Internal error occurs.
SSP_ERR_TIMEOUT	Timeout error.
SSP_ERR_INSUFFICIENT_DATA	Not enough data in receive circular buffer.
SSP_ERR_RXBUF_OVERFLOW	Receive queue overflow.
SSP_ERR_OVERFLOW	Hardware overflow.
SSP_ERR_FRAMING	Framing error.
SSP_ERR_PARITY	Parity error.
SSP_ERR_INSUFFICIENT_SPACE	Not enough space in transmission circular buffer.

Note: Lower-level drivers may return common error codes. Refer to the *SSP User's Manual*, API References for the associated module for a definition of all relevant status return values.

3. UART Communications Framework Module Operational Overview

The UART Framework provides an easy-to-use communication framework using the standard UART protocol. The UART Framework uses the SCI module to communicate with the SCI peripherals and data-transfer (DMA or DTC) peripherals on a Synergy MCU. The module uses ThreadX objects like mutex for blocking and synchronization techniques like event flags for the completion of a transaction. The UART Framework module supports the locking functionality, meaning that you can lock the UART channel. The locking allows the application to reserve a channel for a given period of time (between lock and unlock). The high-level APIs are used to read, write, and set the baud rate for the UART interface. The framework's callback function will be called to handle events generated by UART hardware.

The important events in UART framework:

- `UART_EVENT_RX_COMPLETE`: The amount of data read reaches the number specified in `Read()` if a transfer instance is used for reception.
- `UART_EVENT_RX_CHAR`: Data is received asynchronously; read has not been called or the transfer interface is not being used for reception.
- `UART_EVENT_TX_COMPLETE`: Completed the data transmission.

3.1 UART Communications Framework Module Important Operational Notes and Limitations

3.1.1 UART Communications Framework Module Operational Notes

- The UART Framework module is reentrant for any channel.
- The UART Framework uses the `SCI_UART` and Transfer API modules for communication.

3.1.2 UART Communications Framework Module Limitations

- Refer to the latest *SSP Release Note* for any additional operational limitations for this module.

4. Including the UART Communications Framework Module in an Application

This section describes how to include the UART Communications Framework in an application using the SSP Configurator.

Note: It is assumed you are familiar with creating a project, adding threads, adding a stack to a thread, and configuring a block within the stack. If you are unfamiliar with any of these items, refer to the first few chapters of the *SSP User's Manual* to learn how to manage each of these important steps in creating SSP-based applications.

To add the UART Communications Framework to an application, add it to a thread using the stacks selection sequence given in the following table. The default name for the UART Communications Framework is `g_sf_comms0`. This name can be changed in the associated Properties window.

Table 3 UART Communications Framework Module Selection Sequence

Resource	ISDE Tab	Stacks Selection Sequence
g_sf_comms0 Communications Framework on sf_uart_comms	Threads	Framework > Connectivity > Communications Framework on sf_uart_comms

When the UART Communications Framework on `sf_uart_comms` is added to the thread stack as shown in the following figure, the configurator automatically adds any needed lower-level modules. Any modules that need additional configuration information will have box text highlighted in **Red**. Modules with a **Gray** band are individual modules that stand alone. Modules with a **Blue** band are shared or common; they need only be added once and can be used by multiple stacks. Modules with a **Pink** band can require the selection of lower-level modules; these are either optional or recommended. (This is indicated in the block with the inclusion of this text.) If the addition of lower-level modules is required, the module description will include “Add” in the text. Clicking on any **Pink** banded modules will bring up the “New” icon and then display the possible choices.

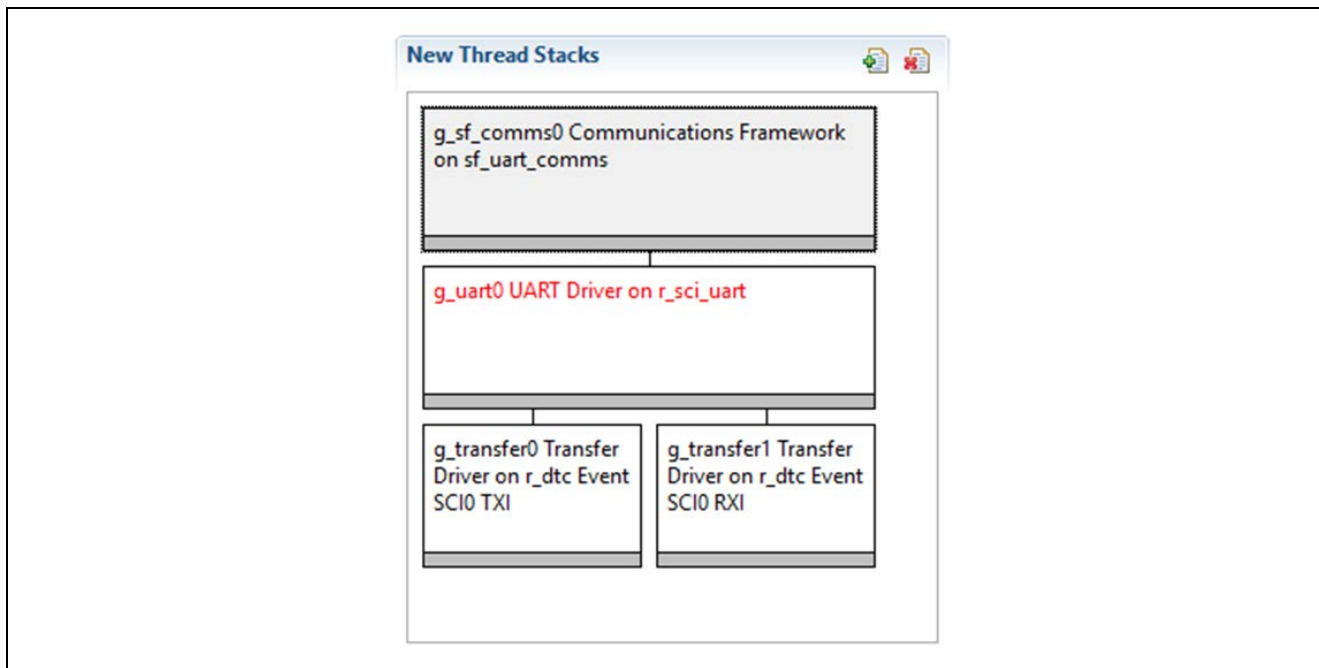


Figure 2 UART Communications Framework Module Stack

5. Configuring the UART Communications Framework Module

The UART Communications Framework module must be configured for the desired operation. The SSP configuration window will automatically identify (by highlighting the block in red) any required configuration selections, such as interrupts or operating modes, which must be configured for lower-level modules for successful operation. Only those properties that can be changed without causing conflicts are available for modification. Other properties are ‘locked’ and are not available for changes, and are identified with a lock icon for the ‘locked’ property in the **Properties** window in the ISDE. This approach simplifies the configuration process and makes it much less error-prone than previous ‘manual’ approaches to configuration. The available configuration settings and defaults for all the user-accessible properties are given in the properties tab within the SSP configurator and are shown in the following tables for easy reference.

One of the properties most often identified as requiring a change is the interrupt priority. This configuration setting is available within the **Properties** window of the associated module. Select the indicated module and then view the **Properties** window. The interrupt settings are often toward the bottom of the properties list, so scroll down until they become available. Note that the interrupt priorities listed in the **Properties** window in the ISDE includes an indication as to the validity of the setting based on the targeted MCU (CM4 or CM0+). This level of detail is not included in the following configuration properties tables, but is easily visible with the ISDE when configuring interrupt-priority levels.

Note: You may want to open your ISDE, create the module, and explore the property settings in parallel with looking over the following configuration table values. This helps to orient you and can be a useful ‘hands-on’ approach to learning the ins and outs of developing with SSP.

Table 4 Configuration Settings for the UART Communications Framework Module on sf_uart_comms

ISDE Property	Value	Description
Parameter Checking	BSP, Enabled, Disabled Default: BSP	Selects if parameter checking is included.
Read Input Queue Size (4-Byte Words)	15	Buffer size for data reception queue. sf_uart_comms utilizes the ThreadX Queue for the queue management.
Name	g_sf_comms0	Name of UART communications framework module.

Note: The example values and defaults are for a project using the Synergy S7G2 MCU Group. Other MCUs may have different default values and available configuration settings.

Note: Most property settings for modules are intuitive and usually can be determined by inspection of the associated properties window from the SSP configurator.

5.1 Configuration Settings for the UART Communications Framework Lower-Level Drivers

Table 5 Configuration Settings for the UART HAL module on r_sci_uart

ISDE Property	Value	Description
External RTS Operation	Enable, Disable Default: Disable	Enable an IOPORT pin to be used as RTS signal. For RTS functionality set this configuration parameter to "Enable" and specify the configuration "Name of UART callback function for the RTS external pin control".
Reception	Enable, Disable Default: Enable	Enable or disable UART reception for all UART channels on SCI. Setting this configuration parameter to "Disable" reduces code size because the portion of code for UART reception is not compiled. You cannot set this parameter for individual UART channels.
Transmission	Enable, Disable Default: Enable	Enable or disable UART transmission for all UART channels on SCI. Setting "Disable" to this configuration allows smaller code size because the portion of code for UART transmission is compiled out. However, you can only set this configuration to "Disable" if any other SCI channels which work as UART ports do not perform the transmission.
Parameter Checking	BSP, Enabled, Disabled Default: BSP	Enable or disable the parameter error checking.
Name	g_uart0	The name to be used for UART on SCI module control block instance. This name is also used as the prefix of the other variable instances.
Channel	0-9	SCI channel number.
Baud Rate	9600	Baud rate selection.
Data Bits	7 bits, 8, bits, 9 bits Default: 8 bits	UART data bits.
Parity	None, Odd, Even Default: None	UART parity bits.
Stop Bits	1 bit, 2 bits Default: 1 bit	UART stop bits.
CTS/RTS Selection	CTS (Note that RTS is available when enabling External RTS Operation mode which uses 1 GPIO pin), RTS (CTS is disabled) Default: RTS (CTS is disabled)	Select CTS or RTS for the CTSn/RTSn pin of SCI channel n. The SCI hardware supports either the CTS or the RTS control signal on this pin but not both. For an application that uses both CTS and RTS, select "CTS" for this configuration parameter and enable the configuration "External RTS Operation" specifying the configuration "Name of UART callback function for the RTS external pin control".
Name of UART callback function to be defined by user	user_uart_callback	Name must be a valid C symbol.
Name of UART callback function for the RTS external pin control to be defined by user	NULL	Name must be a valid C symbol.

Clock Source	Internal Clock, External Clock 8x baudrate, External Clock 16x baudrate Default: Internal Clock	Selects the clock source to be used in the baud-rate clock generator block.
Baudrate Clock Output from SCK pin	Enable, Disable Default: Disable	Optional setting to output the baud-rate clock on the SCKn pin for the selected channel n.
Start bit detection	Falling Edge, Low Level Default: Falling Edge	Start bit detection mode in the reception, usually set this configuration to "Falling Edge".
Noise Cancel	Enable, Disable Default: Disable	Enable the digital noise cancellation on RXDn pin. The digital noise filter block in SCI consists of two-stage flip-flop circuits. For detail, refer to the Noise cancellation section in the Renesas Synergy hardware manual.
Bit Rate Modulation Enable	Enable, Disable Default: Enable	Bit rate modulation enable selection.
Receive Interrupt Priority	Priority 0 (highest), Priority 1:2, Priority 3 (CM4: valid, CM0+: lowest- not valid if using ThreadX), Priority 4:14 (CM4: valid, CM0+: invalid), Priority 15 (CM4 lowest - not valid if using ThreadX, CM0+: invalid) Default: Disabled	Receive interrupt priority selection.
Transmit Interrupt Priority	Priority 0 (highest), Priority 1:2, Priority 3 (CM4: valid, CM0+: lowest- not valid if using ThreadX), Priority 4:14 (CM4: valid, CM0+: invalid), Priority 15 (CM4 lowest - not valid if using ThreadX, CM0+: invalid) Default: Disabled	Transmit interrupt priority selection.
Transmit End Interrupt Priority	Priority 0 (highest), Priority 1:2, Priority 3 (CM4: valid, CM0+: lowest- not valid if using ThreadX), Priority 4:14 (CM4: valid, CM0+: invalid), Priority 15 (CM4 lowest - not valid if using ThreadX, CM0+: invalid) Default: Disabled	Transmit end interrupt priority selection.

Error Interrupt Priority	Priority 0 (highest), Priority 1:2, Priority 3 (CM4: valid, CM0+: lowest- not valid if using ThreadX), Priority 4:14 (CM4: valid, CM0+: invalid), Priority 15 (CM4 lowest - not valid if using ThreadX, CM0+: invalid) Default: Disabled	Error interrupt priority selection.
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Note: The example values and defaults are for a project using the SK-S7G2 Synergy MCU Group. Other MCUs may have different default values and available configuration settings.

Table 6 Configuration Settings for the Transfer Driver on r_dtc TXI

ISDE Property	Value	Description
Parameter Checking	BSP, Enabled, Disabled Default: BSP	Selects whether code for parameter checking is to be included in the build
Software Start	Enabled, Disabled Default: Disabled	Software start selection
Linker section to keep DTC vector table	.ssp_dtc_vector_table	Linker section to keep DTC vector table
Name	g_transfer0	Module name
Mode	Normal	Mode selection
Transfer Size	1 Byte	Transfer size selection
Destination Address Mode	Fixed	Destination address mode selection
Source Address Mode	Incremented	Source address mode selection
Repeat Area (Unused in Normal Mode)	Source	Repeat area selection
Interrupt Frequency	After all transfers have completed	Interrupt frequency selection
Destination Pointer	NULL	Destination pointer selection
Source Pointer	NULL	Source pointer selection
Number of Transfers	0	Number of transfers selection
Number of Blocks (Valid only in Block Mode)	0	Number of blocks selection
Activation Source (Must enable IRQ)	Event SCI0 TXI	Activation source selection
Auto Enable	FALSE	Auto enable selection
Callback (Only valid with Software start)	NULL	Callback selection
ELC Software Event Interrupt Priority	Priority 0 (highest), Priority 1:2, Priority 3 (CM4: valid, CM0+: lowest- not valid if using ThreadX), Priority 4:14 (CM4: valid, CM0+: invalid), Priority 15 (CM4 lowest - not valid if using ThreadX, CM0+: invalid) Default: Disabled	ELC Software Event interrupt priority selection.

Note: The example values and defaults are for a project using the SK-S7G2 Synergy MCU Group. Other MCUs may have different default values and available configuration settings.

Table 7 Configuration Settings for the Transfer Driver on r_dtc RXI

ISDE Property	Value	Description
Parameter Checking	BSP, Enabled, Disabled Default: BSP	Selects whether code for parameter checking is to be included in the build
Name	g_transfer1	Module name
Mode	Normal	Mode selection
Transfer Size	1 Byte	Transfer size selection
Destination Address Mode	Incremented	Destination address mode selection
Source Address Mode	Fixed	Source address mode selection
Repeat Area (Unused in Normal Mode)	Destination	Repeat area selection
Interrupt Frequency	After all transfers have completed	Interrupt frequency selection
Destination Pointer	NULL	Destination pointer selection
Source Pointer	NULL	Source pointer selection
Number of Transfers	0	Number of transfers selection
Number of Blocks (Valid only in Block Mode)	0	Number of blocks selection
Activation Source (Must enable IRQ)	Event SPI0 RXI	Activation source selection
Auto Enable	FALSE	Auto enable selection
Callback (Only valid with Software start)	NULL	Callback selection
ELC Software Event Interrupt Priority	Priority 0 (highest), Priority 1:2, Priority 3 (CM4: valid, CM0+: lowest- not valid if using ThreadX), Priority 4:14 (CM4: valid, CM0+: invalid), Priority 15 (CM4 lowest - not valid if using ThreadX, CM0+: invalid) Default: Disabled	ELC Software Event interrupt priority selection.

Note: The example values and defaults are for a project using the SK-S7G2 Synergy MCU Group. Other MCUs may have different default values and available configuration settings.

5.2 UART Communications Framework Module Clock Configuration

The UART Communications Framework has no specific clock configuration requirements.

5.3 UART Communications Framework Module Pin Configuration

The UART Communications Framework uses pins on the MCU to communicate to external devices, based on the lower level implementation selected. I/O pins must be selected and configured as required by the external device. The first table that follows illustrates the method for selecting the pins within the SSP configuration window and the next table illustrates an example selection for the lower level implementation pins.

The Operation Mode selection mode determines what peripheral signals are available and thus what MCU pins are required.

Table 8 Pin Selection Sequence for Communications Framework on UART, USB or Telnet (Receiver)

Resource	ISDE Tab	Pin selection Sequence
UART	Pins	Select Peripherals > Connectivity: SCI > SCI8

Note: The selection sequences are examples for selected implementations. Others are also possible depending on the target hardware.

Table 9 Pin Configuration Settings for UART

Pin Configuration Property	Settings	Description
Pin Group Selection	Mixed, _A Only, _B Only	Pin group selection
Operation Mode	Disabled, Custom, Asynchronous UART, Synchronous UART, Simple I2C, Simple SPI, SmartCard Default: Simple SPI	Select Asynchronous UART as the Operation Mode for a UART Receiver implementation
TXD_MOSI	None, P105 Default: P105	TXD Pin P105
RXD_MISO	None, P104 Default: P104	RXD Pin P104

Table 10 Pin Selection Sequence for Communications Framework on UART, USB or Telnet (Transmitter)

Resource	ISDE Tab	Pin selection Sequence
UART	Pins	Select Peripherals > Connectivity: SCI > SCI3

Note: The above selection sequences are examples for selected implementations. Others are also possible depending on the target hardware.

Table 11 Pin Configuration Settings for UART

Pin Configuration Property	Settings	Description
Pin Group Selection	Mixed, _A Only, _B Only Default: Mixed	Pin group selection
Operation Mode	Disabled, Custom, Asynchronous UART, Synchronous UART, Simple I2C, Simple SPI, SmartCard Default: Custom	Select Asynchronous UART as the Operation Mode for a UART Transmitter implementation
TXD_MOSI	None, P707, P409 Default: P707	TXD Pin P707
RXD_MISO	None, P706, P408 Default: P706	RXD Pin P706

Note: The example values are for a project using the S7G2 Synergy MCU and the DK-S7G2 Kit. Other Synergy Kits and other Synergy MCUs may have different available pin configuration settings.

6. Using the UART Communications Framework Module in an Application

The typical steps in using the UART Communications Framework module in an application are:

1. Initialize the UART Communications Framework using the `open` API.
2. Lock the channel for continuous communications using the `lock` API if needed.
3. Receive data using the `read` API.
4. Send data using the `write` API.
5. Unlock the channel from continuous communication using the `unlock` API if needed.
6. Close the channel using the `close` API.

These steps are illustrated in a typical operational flow diagram in the following figure.

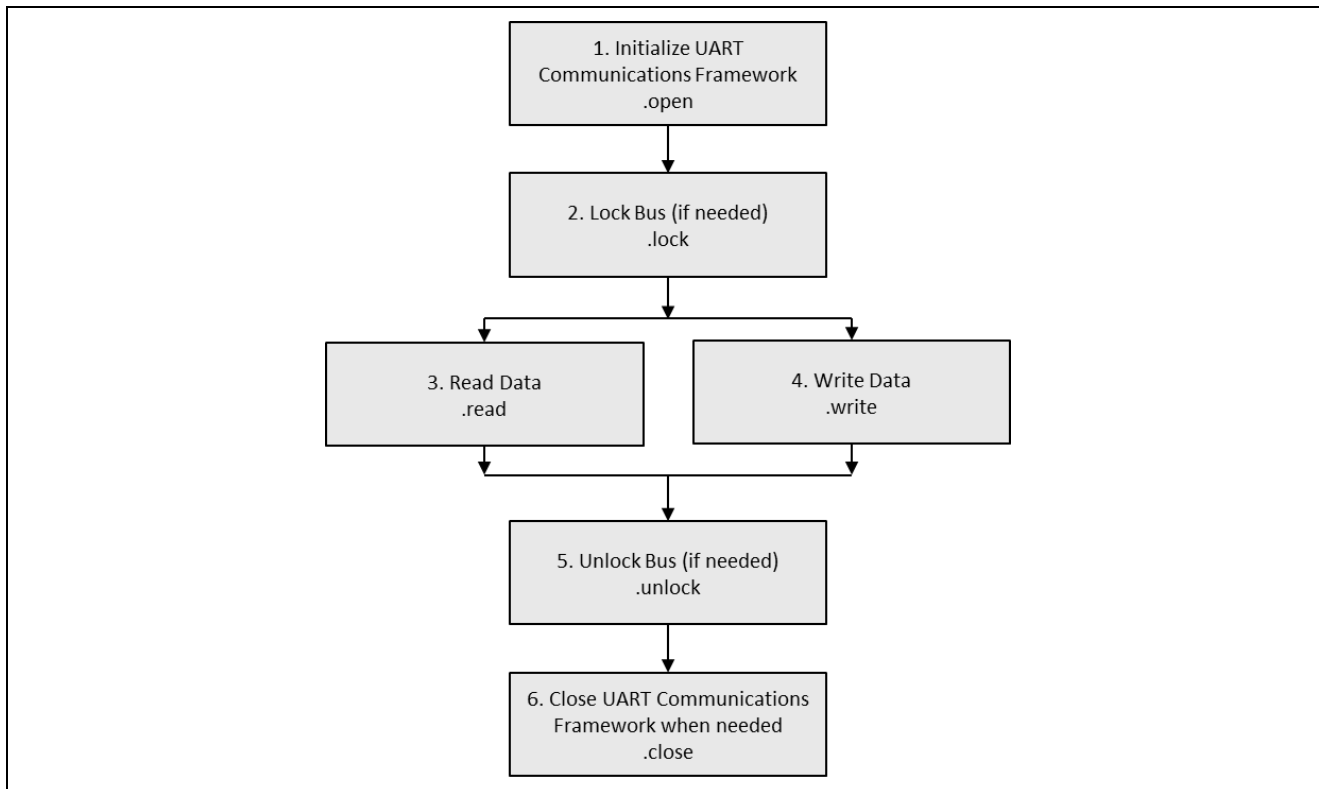


Figure 3 Flow Diagram of a Typical UART Communications Framework Application

7. UART Communications Framework Module Application Project

The application project associated with this module guide demonstrates the steps in a full design. The project can be found as described in the References section in this document. You may want to import and open the application project within the ISDE and view the configuration settings for the Communications Framework module. The project, `UART_FW_MG_AP_NORMAL_OPERATION`, demonstrates the use of the framework for simple receive and transmit of UART data. An additional project, `UART_FW_MG_AP_HARDWARE_CONTROL`, has been provided to show the use of hardware flow control (RTS/CTS). The addition of the hardware flow control is the only difference between the two. The description in this chapter describes the use of the UART communications framework for simple receive and transmit. You can also read over the code, which illustrates the Communications Framework APIs in a complete design.

The application project demonstrates the typical use of the Communications Framework APIs. It consists of two threads – one to transmit data and one to receive data. The transmitter thread periodically writes “Hello World”, and the receiver thread is configured to continually wait for the UART data to be received. The framework handles all transmit and receive interrupts. Therefore, no user specified callback function is required to receive or transmit data. When UART data is received by the receiver thread, the data is printed on the Debug Console using the common semi-hosting function. The following table identifies the target versions for the associated software and hardware used by the Application Projects.

Table 12 Software and Hardware Resources Used by the Application Project

Resource	Revision	Description
e ² studio	6.2.1 or later	Integrated Solution Development Environment
IAR EW for Synergy	8.23.1 or later	IAR Embedded Workbench® for Renesas Synergy™
SSP	1.5.0 or later	Synergy Software Platform
SSC	6.2.1 or later	Synergy Standalone Configurator
SK-S7G2	v3.0 to v3.1	Starter Kit

The following figures shows simple flow diagrams of the application project.

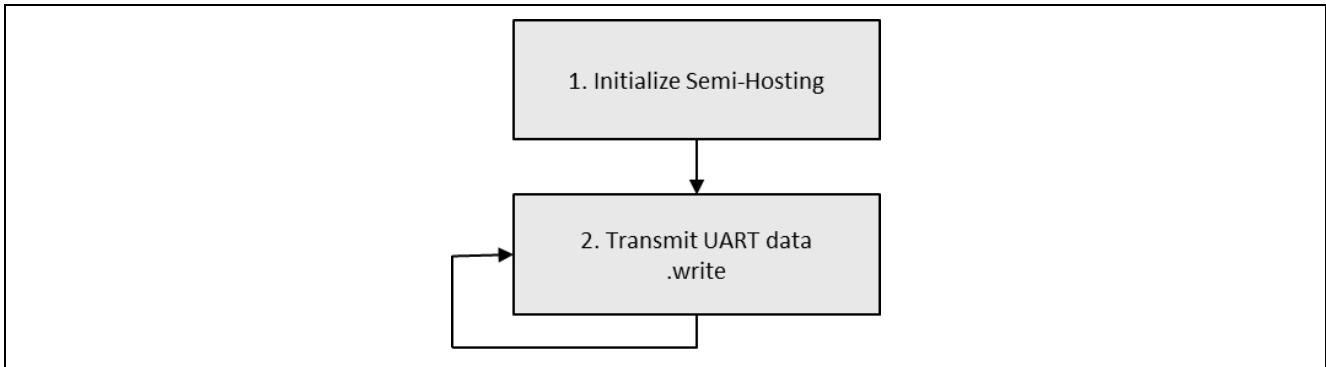


Figure 4 Flow Diagram for UART Communications Framework Module Application Project Transmitter Thread

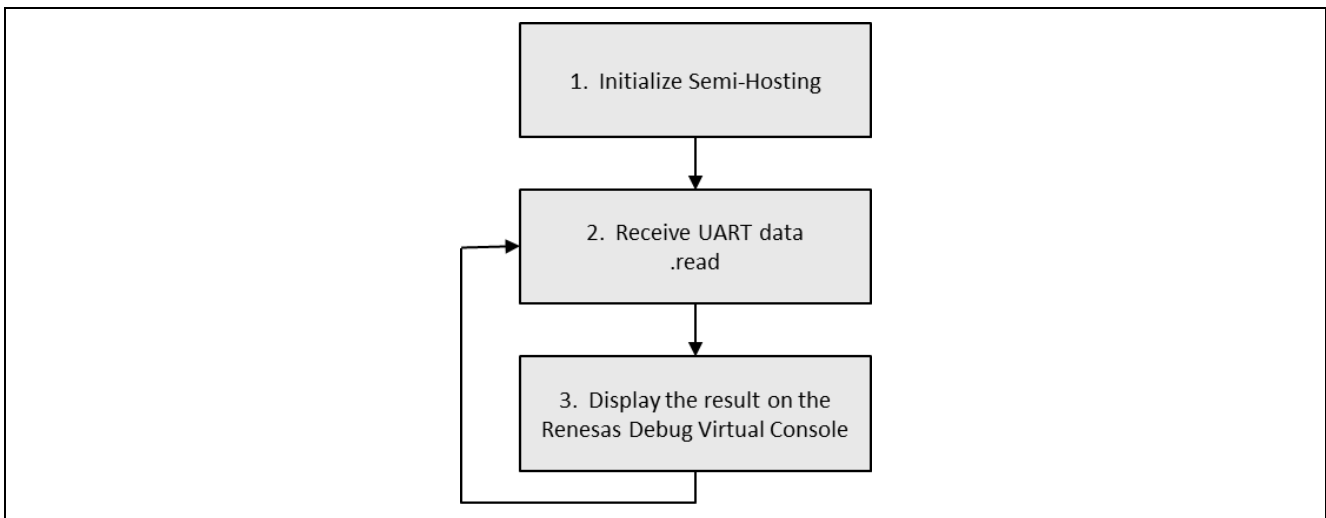


Figure 5 Flow Diagram for UART Communications Framework Module Application Project Receiver Thread

The complete application project can be found using the link provided in the References section at the end of this document. The <UART_Framework_MG>.c file is located in the project once it has been imported into the ISDE. You can open this file within the ISDE and follow along with the description provided to help identify key uses of APIs.

Two UART Communications Framework modules will be used in this project:

1. `g_sf_comms0` will be used to transmit data in the transmitter thread, UART TX Thread.
 - `g_sf_comms0` will be configured to use SCI Channel 8.
 - P105 is used as the UART Transmit pin.
2. `g_sf_comms1` will be used to receive data in the receiver thread, UART RX Thread.
 - `g_sf_comms1` will be configured to use SCI Channel 3.
 - P706 is used as the UART Receive pin.

In this project, `g_sf_comms0` will transmit data in `UART_TX_entry.c`, and this data will be received by `g_sf_comms1` in `UART_RX_entry.c`. **For the project to work, the transmit pin of `g_sf_comms0`, P105, needs to be connected to the receive pin of `g_sf_comms1`, P706.**

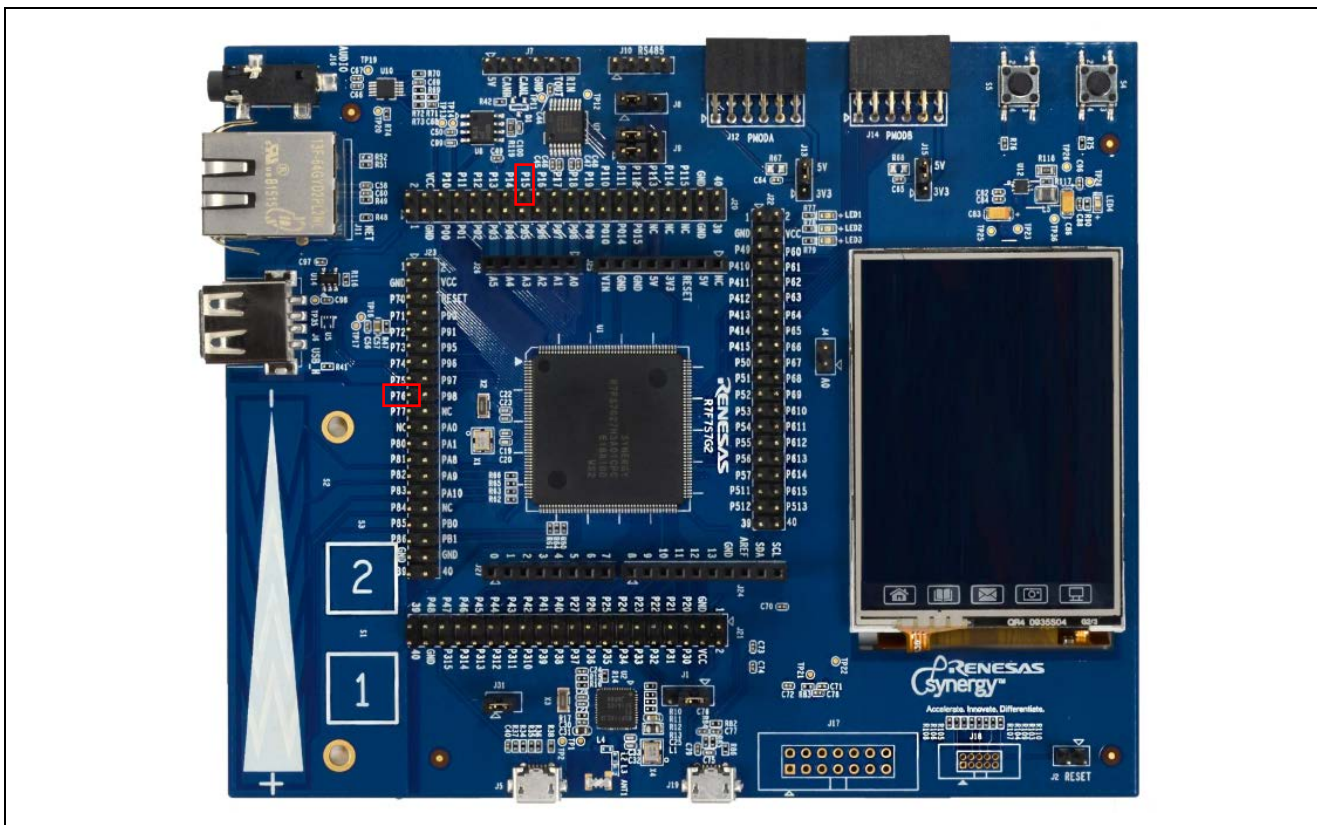


Figure 6 Pins to connect on the SK-S7G2 Synergy MCU

UART_Framework_MG.c contains the abstracted functions for the sf_uart_comms functions. The functions in this file will be used to achieve UART functionality in this guide.

The UART TX Thread enters in UART_TX_entry.c. UART_FW_TX() is called from here. This function can be found in UART_TX_AP.c. Here, “Hello World” is transmitted periodically using the sf_comms0_write function. The function writes the data to be transmitted to the SF_UART_COMMS module, which then transmits the data over the UART. A successful write is indicated by printing “UART transmit” to the Renesas Virtual Debug Console. A TX_WAIT_FOREVER has been sent as the timeout parameter. Therefore, the thread will pend forever until it obtains access to the UART driver.

The UART RX Thread enters in UART_RX_entry.c. UART_FW_RX() is called from here. This function can be found in UART_RX_AP.c. Here, the file enters an infinite while loop where it calls sf_comms1_read with a read length of 14 bytes, “Hello World” with 14 bytes, and timeout of TX_WAIT_FOREVER. Therefore, the thread will pend forever until it reads 14 bytes from UART. When UART data has been received, the data is printed on the console as well. The receiver thread then pends for UART data to be received again.

Note: This description assumes you are familiar with using printf() the Debug Console in the Synergy Software Package. If you are unfamiliar with this, refer to the *How do I Use Printf() with the Debug Console in the Synergy Software Package* given in the Reference Section at the end of this document. Alternatively, you can see results using the watch variables in the debug mode.

A few key properties are configured in this Application Project to support the required operations and the physical properties of the target board and MCU. Following are the properties with the values set for this specific project. You can also open the Application Project and view these settings in the property window as a hands-on exercise.

Table 13 Communications Framework Configuration Settings for the Application Project (Receive)

ISDE Property	Value Set
Read Input Queue Size (4-Byte Words)	15
Name	g_sf_comms1

Table 14 Communications Framework – Lower Level UART Driver Configuration Settings for the Application Project (Receive)

ISDE Property	Value Set
Name	g_uart1
Channel	3
Baud Rate	9600
Data Bits	8bits
Parity	None
Stop Bits	1 bit
CTS/RTS Selection	RTS (CTS is disabled)
Receive Interrupt Priority	Priority 3
Transmit Interrupt Priority	Priority 3
Transmit End Interrupt Priority	Priority 3
Error Interrupt Priority	Priority 3

Table 15 Communications Framework – Lower Level Transfer Driver(TX) Configuration Settings for the Application Project (Receive)

ISDE Property	Value Set
Name	g_transfer2
ELC Software Event Interrupt Priority	Disabled

Table 16 Communications Framework – Lower Level Transfer Driver(RX) Configuration Settings for the Application Project (Receive)

ISDE Property	Value Set
Name	g_transfer3
ELC Software Event Interrupt Priority	Disabled

Table 17 Communications Framework Configuration Settings for the Application Project (Transmit)

ISDE Property	Value Set
Read Input Queue Size (4-Byte Words)	15
Name	g_sf_comms0

Table 18 Communications Framework – Lower Level UART Driver Configuration Settings for the Application Project (Transmit)

ISDE Property	Value Set
Name	g_uart0
Channel	8
Baud Rate	9600
Data Bits	8bits
Parity	None
Stop Bits	1 bit
CTS/RTS Selection	RTS (CTS is disabled)
Receive Interrupt Priority	Priority 3
Transmit Interrupt Priority	Priority 3
Transmit End Interrupt Priority	Priority 3
Error Interrupt Priority	Priority 3

Table 19 Communications Framework – Lower Level Transfer Driver(TX) Configuration Settings for the Application Project (Transmit)

ISDE Property	Value Set
Name	g_transfer0
ELC Software Event Interrupt Priority	Disabled

Table 20 Communications Framework – Lower Level Transfer Driver(RX) Configuration Settings for the Application Project (Transmit)

ISDE Property	Value Set
Name	g_transfer1
ELC Software Event Interrupt Priority	Disabled

The UART pins must be configured as well. SCI3 and SCI8 have been configured for use in this application.

Table 21 Pin Selection Sequence for UART SCI3

Resource	ISDE Tab	Pin selection Sequence
UART	Pins	Select Peripherals > Connectivity: SCI > SCI3

Table 22 Pin Configuration Settings for UART SCI3

Pin Configuration Property	Value Set
Pin Group Selection	Mixed
Operation Mode	Asynchronous UART
TXD_MOSI	P707
RXD_MISO	P706

Table 23 Pin Selection Sequence for UART SCI8

Resource	ISDE Tab	Pin selection Sequence
UART	Pins	Select Peripherals > Connectivity: SCI > SC8

Table 24 Pin Configuration Settings for UART SCI8

Pin Configuration Property	Value Set
Pin Group Selection	Mixed
Operation Mode	Asynchronous UART
TXD_MOSI	P105
RXD_MISO	P104

8. Customizing the UART Communications Framework Module for a Target Application

Some configuration settings will normally be changed by the developer from those shown in the Application Project. For example, you can easily change the configuration settings for the communications Framework by updating the name, channel, baud rate, data bits, parity, stop bits, or CTS/RTS selection.

One customization possibility is to implement hardware flow control for the Target Application. The SCI hardware module supports hardware flow control only for one of the RTS or CTS signals at the time. CTS and RTS are multiplexed on the CTSn/RTSn pin so that the user can use one of the hardware flow control signals exclusively depending on the use-case. The lower level UART on the SCI driver module expands this specification and allows control of both the CTS and the RTS signal by enabling an additional pin for the RTS signal. To enable this mode, configure the UART Communications Framework using the settings in the following tables.

Table 25 Communications Framework Configuration Settings for the Application Project (Receive)

ISDE Property	Value Set
Read Input Queue Size (4-Byte Words)	15
Name	g_sf_comms1

Table 26 Communications Framework – Lower Level UART Driver Configuration Settings for the Application Project (Receive)

ISDE Property	Value Set
External RTS Operation	Enable
Reception	Enable
Transmission	Enable
Parameter Checking	Default (BSP)
Name	g_uart1
Channel	3
Baud Rate	9600
Data Bits	8bits
Parity	None
Stop Bits	1 bit
CTS/RTS Selection	CTS
Name of UART callback function for the RTS external pin	uart_rts_cb
Receive Interrupt Priority	Priority 3
Transmit Interrupt Priority	Priority 3
Transmit End Interrupt Priority	Priority 3
Error Interrupt Priority	Priority 3

Table 27 Communications Framework Configuration Settings for the Application Project (Transmit)

ISDE Property	Value Set
Read Input Queue Size (4-Byte Words)	15
Name	g_sf_comms0

Table 28 Communications Framework – Lower Level UART Driver Configuration Settings for the Application Project (Transmit)

ISDE Property	Value Set
External RTS Operation	Enable
Reception	Enable
Transmission	Enable
Parameter Checking	Default (BSP)
Name	g_uart0
Channel	8
Baud Rate	9600
Data Bits	8bits
Parity	None
Stop Bits	1 bit
CTS/RTS Selection	CTS
Name of UART callback function for the RTS external pin	NULL
Receive Interrupt Priority	Priority 3
Transmit Interrupt Priority	Priority 3
Transmit End Interrupt Priority	Priority 3
Error Interrupt Priority	Priority 3

In addition to the UART pins that have been configured in Section 7, configure a GPIO pin as an external RTS pin. P511 has been configured for this project. Navigate to the **Pins** tab, **Ports > P511 > Mode: Output mode (Initial High)**.

Also, configure the CTS pin for SCI 3 (used for transmitting UART data).

Table 29 Pin Selection Sequence for UART SCI8

Resource	ISDE Tab	Pin Selection Sequence
UART	Pins	Select Peripherals > Connectivity: SCI > SCI8

Table 30 Pin Configuration Settings for UART SCI8

Pin Configuration Property	Value Set
Pin Group Selection	Mixed
Operation Mode	Custom
TXD_MOSI	P105
RXD_MISO	P104
CTS	P107

A callback function is used to control the RTS external pin. The function can be found at the end of the `UART_RX_AP.c` file. This callback function is called when the UART SCI driver's RXI ISR is entered to set the RTS pin high, and before it exits, to set the RTS pin low.

The complete Application Project for UART with Hardware Control, `UART_MG_AP_HARDWARE_CONTROL`, can be found using the link provided in the Reference Section at the end of this document. You can open this project, within the ISDE to identify the configuration settings and to look at the use of the callback function for the RTS external pin.

When running this application project, connect P511 (RTS) to P107 (CTS) as well. A LOW output by the RTS pin, input to the CTS, will signal to the UART transmitter that it is clear to transmit data.

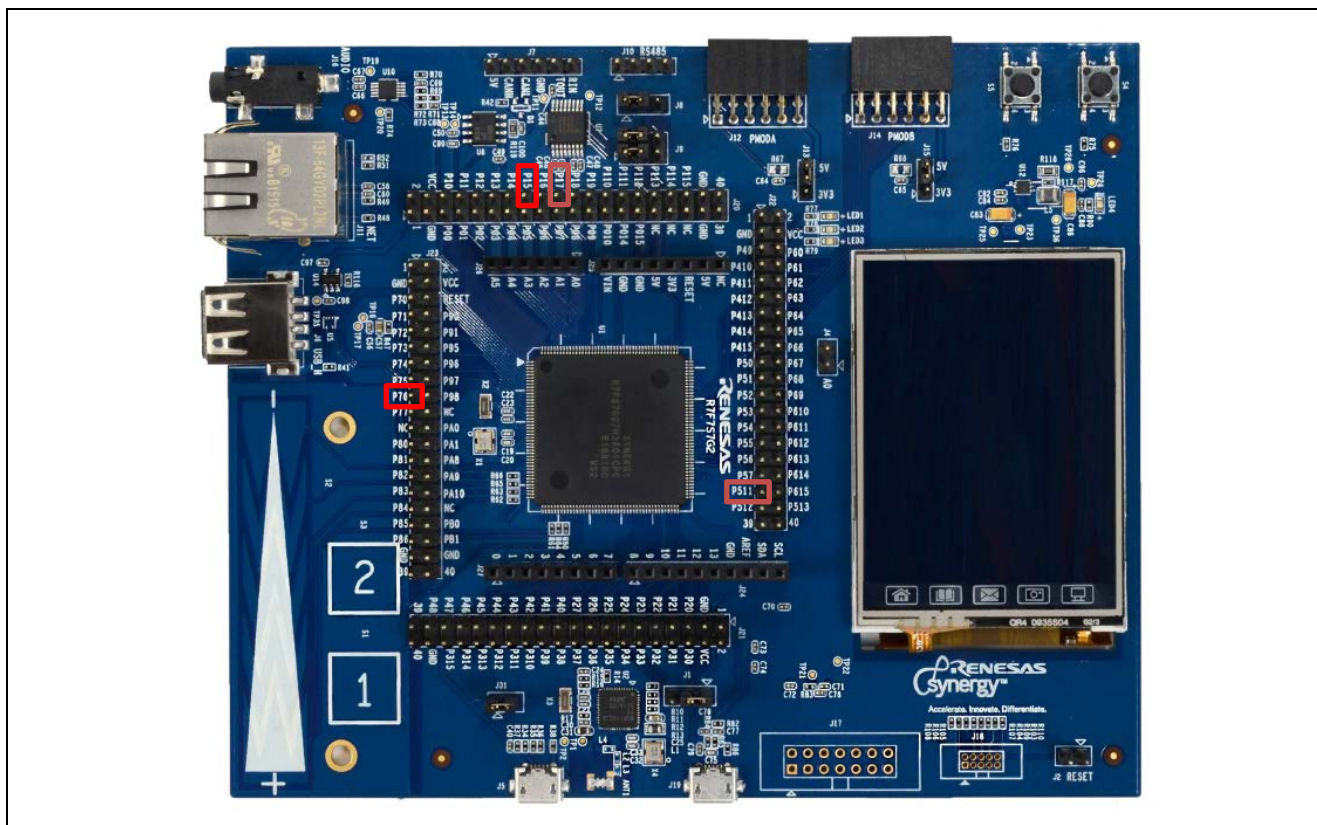


Figure 7 Pins to Connect on the SK-S7G2 MCU

9. Running the UART Communications Framework Module Application Project

To run the UART Communications Framework application project and to see it executed on a target kit, you can import it into your ISDE, compile, and run debug. See the *Renesas Synergy™ Project Import Guide* (r11an0023eu0121-synergy-ssp-import-guide.pdf, included in this package) for instructions on importing the project into e² studio or IAR Embedded Workbench® for Renesas Synergy™ and building/running the application. To implement the Communications Framework application in a new project, follow the steps below for defining, configuring, auto-generating files, adding code, compiling, and debugging on the target kit. Following these steps is a hands-on approach that can help make the development process with SSP more practical, while just reading over this guide will tend to be more theoretical.

Note: The following steps are described in sufficient detail for someone experienced with the basic flow through the Synergy development process. If these steps are not familiar, refer to the **Getting Started with SSP** chapter in the *SSP User's Manual*, listed in the Reference Section at the end of this document.

To create and run the Communications Framework application project, follow these steps:

1. Create a new Renesas Synergy project for the SK-S7G2 called `UART_FW_MG_AP_NORMAL_OPERATION`.
2. Select the **Threads** tab.
3. Add a new thread, and configure it as follows:
 - A. Symbol: `UART_RX`
 - B. Name: **UART RX Thread**
4. Add a Communications Framework to **UART RX Thread**, and configure it as shown in Table 10 and Table 11.
5. Add another new thread, and configure it as follows:
 - A. Symbol: `UART_TX`
 - B. Name: **UART TX Thread**
6. Add the UART Communications Framework to this thread as well, and configure it as shown previously in the associated tables.
7. Navigate to the **Pins** tab, and ensure that the pins for SCI3 and SCI8 have been configured as shown previously in the associated tables.
8. Click on the **Generate Project Content** button.
9. Copy over the code from the supplied `UART_RX_entry.c` and `UART_TX_entry.c`, and add the other supplied files `UART_RX_AP.c`, `UART_RX_AP.h`, `UART_TX_AP.c`, `UART_TX_AP.h`, `UART_FRAMEWORK_MG.c`, and `UART_Framework_MG.h`.
10. Compile the project.
11. Connect to the host PC via a micro USB cable to J19 on the SK-S7G2 MCU.
12. Start to debug the application.
13. The output can be viewed: **Renesas Debug Virtual Console**.

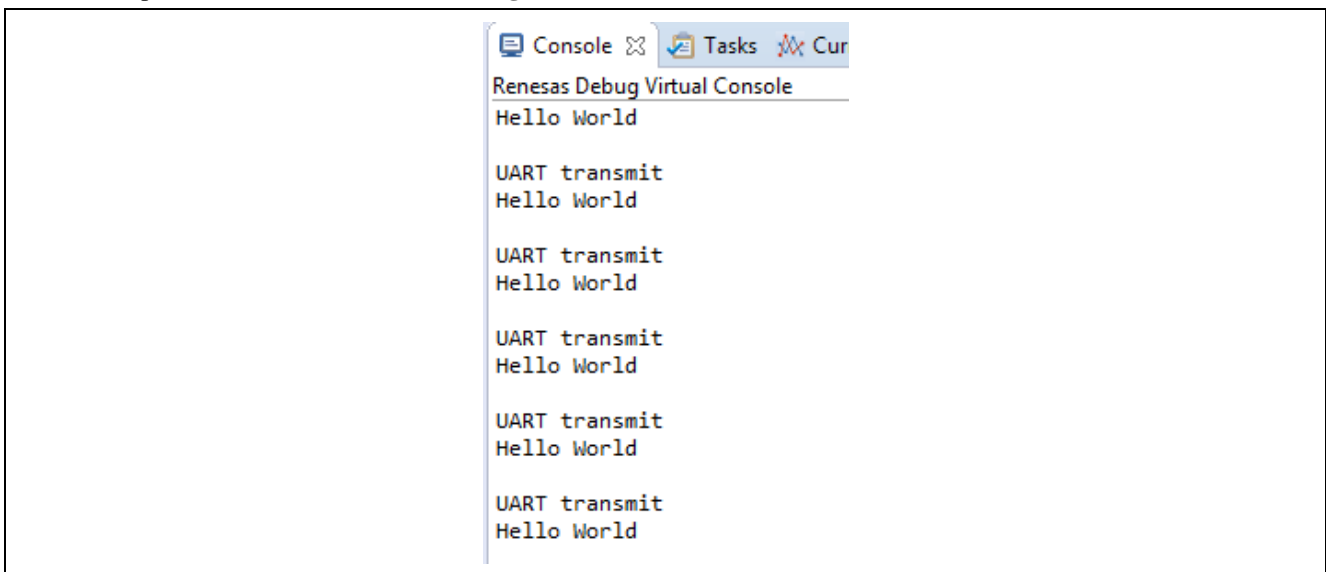


Figure 8 Example Output from Communications Framework Application Project

10. UART Communications Framework Module Conclusion

This module guide has provided all the background information needed to select, add, configure, and use the module in an example project. Many of these steps were time consuming and error-prone activities in previous generations of embedded systems. The Renesas Synergy Platform makes these steps much less time consuming and removes the common errors, like conflicting configuration settings or the incorrect selection of lower-level drivers. The use of high-level APIs (as demonstrated in the application project) illustrates additional development time savings by allowing work to begin at a high level and avoiding the time required in older development environments to use or, in some cases, create, lower-level drivers.

11. UART Communications Framework Module Next Steps

After you have mastered a simple UART Framework Communication project, you may want to review a more complex example. You may want to explore the use of the Communications Framework implemented on other interfaces – Renesas Synergy Software Platform implements this framework on the UX and Ethernet interfaces as well.

12. UART Communications Framework Module Reference Information

SSP User Manual: Available in html format in the SSP distribution package and as a pdf from the Renesas Synergy Gallery.

Links to all the most up-to-date `sf_uart_comms` module reference materials and resources are available on the Synergy Knowledge Base: https://en-us.knowledgebase.renesas.com/English_Content/Renesas_Synergy%E2%84%A2_Platform/Renesas_Synergy_Knowledge_Base/SF_UART_Comms_Module_Guide_Resources.

Website and Support

Visit the following vanity URLs to learn about key elements of the Synergy Platform, download components and related documentation, and get support.

Synergy Software	renesassynergy.com/software
Synergy Software Package	renesassynergy.com/ssp
Software add-ons	renesassynergy.com/addons
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Videos	renesassynergy.com/videos
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Revision History

Rev.	Date	Description	
		Page	Summary
1.00	Sep 14, 2017	-	Initial version
1.01	Dec 7, 2017	-	Replaced the hardware control example with the correct file.
1.02	Jan 9, 2018	-	Minor edits for grammar and usage
1.10	Nov 16, 2018	-	Updated for SSP v1.5.0

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