

Engaging Family Activities to Support APTT at Home



Lakeshore is pleased to partner with WestEd in support of its integrated approach to family engagement. Academic Parent-Teacher Teams (APTT) represent a transformative step forward in promoting student learning through meaningful parent-teacher dialogue. All materials in this catalog have been hand-selected by experts to reinforce foundational skills and strengthen bonds between home and school.

2 WAYS TO SHOP

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Foundational Grade-Level Skills for Home and School Partnership

The purpose of this document is to provide families with a sample of foundational grade-level skills from preschool to 8th grade that can easily be supported at home. The information in this document is a synthesis of foundational skills taken from several sources, including:

- Common Core State Standards
- National PTA
- *K–8 California’s Common Core Standards Parent Handbook* (California County Superintendents Educational Services Association)
- *Head Start Early Learning Outcomes Framework*
- *Preschool Learning Foundations - Transitional Kindergarten - Kindergarten Common Core Standards - Mathematics Continuum of Standards* (Irvine Unified School District)
- Parent Toolkit website
- Core Progress™ for Math and Reading Skills

Grade Level	Literacy/Reading Skills	Math Skills
<p>Pre-K Ages 3–5</p>	<ul style="list-style-type: none"> • Concepts about print <ul style="list-style-type: none"> ○ Print conveys a message ○ Letters are grouped to form words ○ Identify book parts and features • Know the name and sound of approximately half of the alphabet • Retell key events from a story • Identify rhyming words 	<ul style="list-style-type: none"> • Recite numbers in order to 20 • Recognize up to four objects in a collection without having to count • Sort and classify objects into two or more groups by common characteristics • Recognize and duplicate simple repeating patterns (ABABABAB)
<p>Kindergarten</p>	<ul style="list-style-type: none"> • Know the names and sounds of all uppercase and lowercase letters • Read high-frequency words fluently • Use beginning phonics (matching letters and sounds) to recognize and blend sounds • Retell a familiar story 	<ul style="list-style-type: none"> • Count to 100 by ones and tens • Create a group of objects to show any number from 1 to 20 • Fluently add and subtract within 5 • Solve word problems by adding and subtracting (within 10)

Grade Level	Literacy/Reading Skills	Math Skills
1st	<ul style="list-style-type: none"> • Read high-frequency words fluently • Use phonics and other reading skills to read unfamiliar words • Ask and answer questions about the main characters, the major events, and the setting of a story using key details and illustrations from a text • Identify the main topic and key details in nonfiction texts • Read grade-level texts accurately and fluently 	<ul style="list-style-type: none"> • Count, read, write, and match with a group of objects up to 120 • Measure the lengths of objects using a shorter object as a unit of measurement • Fluently add and subtract within 10 • Use strategies (mental, objects, drawings, numerals, etc.) to solve addition and subtraction word problems and equations through 20
2nd	<ul style="list-style-type: none"> • Retell stories, fables, and folktales from many cultures and explain their central message, lesson, or moral • Identify the main idea in informational text • Answer who, what, when, where, how, and why questions about a text • Read grade-level texts fluently 	<ul style="list-style-type: none"> • Solve addition and subtraction word problems within 100 • Read and write numbers up to 1,000 (base ten numerals, number names, expanded form) • Mentally add and subtract within 20 fluently • Add and subtract within 100 (pencil and paper) • Solve word problems using coins and dollars
3rd	<ul style="list-style-type: none"> • Retell stories, fables, folktales, and myths from many cultures, and use details from the text to explain their central message • Determine the main idea and supporting details of nonfiction texts • Compare and contrast two texts about the same topic or by the same author • Determine the meaning of unknown words • Read grade-level texts fluently 	<ul style="list-style-type: none"> • Fluently multiply and divide within 100 (times table) • Fluently add and subtract within 1,000 • Solve word problems with addition, subtraction, multiplication, and division • Place fractions on a number line and create equivalent fractions




Grade Level	Literacy/Reading Skills	Math Skills
4th	<ul style="list-style-type: none"> • Summarize a text • Determine the main idea and supporting details • Compare and contrast themes, topics, ideas, characters, events, and settings • Read grade-level text fluently 	<ul style="list-style-type: none"> • Fluently add and subtract multidigit whole numbers • Multiply and divide multidigit numbers • Add and subtract fractions, including mixed numbers, with the same denominators (bottom number) • Write fractions with denominators with 10s or 100s as decimals • Solve multistep word problems
5th	<ul style="list-style-type: none"> • Summarize and determine the main ideas and themes in a text • Integrate information from multiple sources on one topic • Use details and quotes to explain the author’s argument • Read grade-level text fluently 	<ul style="list-style-type: none"> • Fluently multiply multidigit whole numbers • Add, subtract, multiply, and divide decimals • Add, subtract, and multiply fractions and mixed numbers with different denominators • Convert among units within one measurement system
6th	<ul style="list-style-type: none"> • Make inferences from a text, citing evidence (read between the lines) • Identify the main idea or theme of a text based on specific details • Distinguish between fact and opinion • Determine how authors make their point and support their arguments with evidence from a text • Summarize text objectively 	<ul style="list-style-type: none"> • Solve word problems with rate and ratios • Solve word problems involving division of fractions by fractions • Fluently divide multidigit numbers • Fluently add, subtract, and divide multidigit decimals • Write, read, and evaluate expressions ($6x$ means 6 times x) • Solve one-step equations that include a variable ($x + 10 = 12$)

Grade Level	Literacy/Reading Skills	Math Skills
7th	<ul style="list-style-type: none"> • Determine the meaning of words and phrases in a text (figurative, connotative, and technical meanings) • Make inferences from a text, citing evidence • Identify the theme and how it develops throughout a text • Trace the author’s argument by distinguishing claims in a text that are supported by evidence and claims that are not 	<ul style="list-style-type: none"> • Add, subtract, multiply, and divide rational numbers • Convert between whole numbers, fractions, and decimals • Calculate unit rate (the value of a single unit) • Solve multistep ratio and percent problems (simple interest tax, taxes, markups, gratuities and commissions, fees, percent increase and decrease, percent error) • Write, solve, and interpret two-step equations and inequalities using known and unknown values (two-step equation: $2y + 6 = 12$; two-step inequality: $5x + 13 \geq -37$)
8th	<ul style="list-style-type: none"> • Identify the argument and specific claims in a text • Analyze the impact of word choice on meaning and tone, including the use of analogies and allusions <ul style="list-style-type: none"> ○ Analogy is a comparison between two different things that have some similarities (When he moved to town, he was a fish out of water) ○ Allusion is a reference to a person, place, or event (She has a heart the size of Texas) • Compare and contrast text structures and their impact on meaning and style • Provide an objective summary 	<ul style="list-style-type: none"> • Solve one-variable linear equations ($3x + 15 = x + 25$) • Convert repeating decimal numbers into their fraction equivalents • Apply the Pythagorean Theorem in real-world problems ($a^2 + b^2 = c^2$) • Solve word problems involving fractions and decimals • Solve simple equations with exponents (find n: $3^3 = n$)

APTT Recommended Items






Lakeshore®



Games

Item	Name/Item #	Product Description	List Price
	<p>Memory Match Game</p> <p>KT16429</p> <p>Early Childhood</p>	<p>Test kids' memory skills with this classic game that's as easy to learn as it is fun to play! Children simply lay out all the cards facedown and flip them over two at a time to make a match. The player with the most matching pairs of cards wins! Game includes 72 game cards and a game card organizer tray. For 1 or more players. Organizer tray measures 6 3/4" x 10 1/8".</p>	<p>\$12.99</p>
	<p>I Spy Eagle Eye Game</p> <p>KT16430</p> <p>Early Childhood</p>	<p>Calling all eagle eyes! Be the first to spy the one object on your card that matches an object on your game board, ring the bell and win! Our eye-catching game includes 30 double-sided cards, 4 double-sided game boards with beautiful photographs, and a bell. For 2-4 players. Each board measures 7" x 10".</p>	<p>\$22.99</p>
	<p>Tic-Tac-Toe Game</p> <p>KT16431</p> <p>Early Childhood</p>	<p>Kids try to get three X or O tiles in a row to win this classic game—no pen or paper required! The sturdy wooden game features a fresh, modern design with eye-catching colors to inspire endless game play...and the board includes handy built-in storage. Game includes a wooden game board, 10 color-coded X and O game tiles and hanging hardware. For 2 players. Board measures 8 1/2" x 12 1/4".</p>	<p>\$14.99</p>




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Cards & Dice


Item	Name/Item #	Product Description	List Price
	<p>Time Playing Cards</p> <p>KT10522</p> <p>Elementary</p>	<p>There are so many ways to play with our fun-filled math cards—and master time-telling skills along the way! Students just grab a deck to use as traditional flash cards...or follow simple directions to play skill-building card games—from time slapjack to “Go Fish”! The tub includes 18 decks of cards and a guide featuring several card games. Cards measure 1 3/4" x 2 1/2".</p>	<p>\$29.99</p>
	<p>Multiplication & Division Playing Cards</p> <p>KT10523</p> <p>Elementary</p>	<p>There are so many ways to play with our fun-filled math cards—and master multiplication & division facts along the way! Students just grab a deck to use as traditional flash cards...or follow simple directions to play skill-building card games—from multiplication & division “War” to “Go Fish”! The tub includes 18 decks of cards and a guide featuring several card games. Cards measure 1 3/4" x 2 1/2".</p>	<p>\$29.99</p>
	<p>Fractions Playing Cards</p> <p>KT10524</p> <p>Elementary</p>	<p>There are so many ways to play with our fun-filled math cards—and master fraction concepts along the way! Students just grab a deck to use as traditional flash cards...or follow simple directions to play skill-building card games—from fractions “War” to “Go Fish”! The tub includes 18 decks of cards and a guide featuring several card games. Cards measure 1 3/4" x 2 1/2".</p>	<p>\$29.99</p>
	<p>Place Value Playing Cards</p> <p>KT10525</p> <p>Elementary</p>	<p>There are so many ways to play with our fun-filled math cards—and master place value skills along the way! Students just grab a deck to use as traditional flash cards...or follow simple directions to play skill-building card games—from place value “War” to slapjack! The tub includes 18 decks of cards and a guide featuring several card games. Cards measure 1 3/4" x 2 1/2".</p>	<p>\$29.99</p>
	<p>Alphabet Flash Cards</p> <p>KT10526</p>	<p>Our flash cards help kids learn alphabet skills and reinforce letter-sound correspondence! Each sturdy, self-checking card features the letter on front and a clear photo on back. 80 cards come in a storage box; each card measures 3" x 6".</p>	<p>\$7.99</p>

	<p>0-100 Flash Cards KT10527</p>	<p>Help kids build number skills with our super-simple flash cards! The sturdy cards feature the numeral on front and the number word on back. You get 101 cards covering numbers 0–100; comes in a storage box. Each card measures 3" x 6".</p>	<p>\$7.99</p>
	<p>Lakeshore Double Dice KT10528 Elementary</p>	<p>Our ingenious dice let students roll 2 numbers at once! Each translucent die has a smaller die inside, so they're great for practicing simple operations, mental math, exploring probability & more. Includes a guide with skill-building games. 70 plastic dice in a tub; large dice measure 3/4" each.</p> <p>Develops skills in counting, addition, subtraction, comparing numbers and probability.</p> <p>⚠️WARNING: CHOKING HAZARD — Small parts. Not for children under 3 yrs.</p>	<p>\$19.99</p>





Dice Games

Item	Name/Item #	Product Description	List Price
	<p>Roll & Read Word Family Phonics Game KT10529 Elementary</p>	<p>Kids roll the dice, start the timer...then combine onsets and rimes to build tons of words before time is up! Game highlights 24 different word families and includes 4 self-checking write & wipe activity cards, 4 write & wipe markers, 8 dice and a dice cup. For up to 4 players.</p>	<p>\$19.99</p>
	<p>Roll & Read Blends & Digraphs Phonics Game KT10530 Elementary</p>	<p>Kids get fast-paced practice with blends and digraphs...with every roll of the dice! Our game helps children build words by matching initial blends and digraphs to word endings. Kids just roll the dice and try to be the first to build all of their words—sound by sound! Game includes 8 self-checking write & wipe activity cards, 4 write & wipe markers, 6 dice and a dice cup. For up to 4 players.</p>	<p>\$19.99</p>
	<p>Roll & Read Long Vowel Phonics Game KT10531 Elementary</p>	<p>Kids get fast-paced practice with long vowel sounds...with every roll of the dice! Our game helps children use long vowel sounds to build tons of words. Kids just roll the dice and try to be the first to build all of their words—sound by sound! Game includes 8 self-checking write & wipe activity cards, 4 write & wipe markers, 6 dice and a dice cup. For up to 4 players.</p>	<p>\$19.99</p>



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	<p>Roll & Read Short Vowel Phonics Game</p> <p>KT10532</p> <p>Elementary</p>	<p>Kids get fast-paced practice with short vowel sounds...with every roll of the dice! Our game helps children use short vowel sounds to build tons of words. Kids just roll the dice and try to be the first to build all of their words—sound by sound! Game includes 8 self-checking write & wipe activity cards, 4 write & wipe markers, 4 dice and a dice cup. For up to 4 players.</p>	<p>\$19.99</p>
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Can Do! Skills Games

Item	Name/Item #	Product Description	List Price
	<p>Can Do! Phonemic Awareness Game</p> <p>KT10533</p> <p>Elementary</p>	<p>Our easy-to-play game provides the skill-building practice kids need to develop phonemic awareness—with every spin! The game canister comes with a handy lid that doubles as a spinner, plus 44 game tokens and 60 question cards written in standardized test format. Players simply spin to select a question in one of three categories, then collect tokens as they identify beginning, middle and ending sounds. The first player to collect 10 tokens wins! Game comes with answer cards for easy self-checking.</p> <p>Develops skills in reading foundational skills.</p>	<p>\$19.99</p>
	<p>Can Do! Comprehension Game</p> <p>KT10534</p> <p>Elementary</p>	<p>Our easy-to-play game provides fun, skill-building practice with context clues, key details and more—with every spin! The comprehension game canister comes with a handy lid that doubles as a spinner, plus 44 game tokens and 60 question cards designed to build foundational skills. Players simply spin to select a question in one of 3 categories, then collect tokens as they answer questions about key details, decode context clues and more! The first player to collect 10 tokens wins! Game comes with answer cards for easy self-checking.</p> <p>Develops skills in reading literature, reading informational text, and language.</p>	<p>\$19.99</p>
	<p>Can Do! Sight-Words Game</p> <p>KT10535</p> <p>Elementary</p>	<p>Our easy-to-play game provides fun, skill-building practice with sight-words—with every spin! The game canister comes with a handy lid that doubles as a spinner, plus 44 game tokens and 60 question cards written in standardized test format. Players simply spin to select a question in one of three categories, then collect tokens as they match, build and use sight-words. The first player to collect 10 tokens wins! Game comes with answer cards for easy self-checking.</p> <p>Develops skills in language and reading foundational skills.</p>	<p>\$19.99</p>
	<p>Can Do! Vocabulary Game</p> <p>KT10536</p> <p>Elementary</p>	<p>Our easy-to-play game provides fun, skill-building practice with prefixes, suffixes, shades of meaning & more—with every spin! The vocabulary game canister comes with a handy lid that doubles as a spinner, plus 44 game tokens and 60 question cards designed to build foundational skills. Players simply spin to select a question in one of 3 categories, then collect tokens as they distinguish between shades of meaning, identify similar root words and more! The first player to collect 10 tokens wins! Game comes with answer cards for easy self-checking.</p> <p>Develops skills in language, vocabulary acquisition and use, prefixes, shades of meaning and root words.</p>	<p>\$19.99</p>

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	<p>Can Do! Word Families Game</p> <p>KT10537</p> <p>Elementary</p>	<p>Our easy-to-play game provides fun, skill-building practice with word families—with every spin! The game canister comes with a handy lid that doubles as a spinner, plus 44 game tokens and 60 question cards written in standardized test format. Players simply spin to select a question in one of three categories, then collect tokens as they use word families and identify onsets & rimes. The first player to collect 10 tokens wins! Game comes with answer cards for easy self-checking.</p> <p>Develops skills in language and reading foundational skills.</p>	<p>\$19.99</p>
	<p>Can Do! Phonics Game</p> <p>KT10538</p> <p>Elementary</p>	<p>Our easy-to-play game provides fun, skill-building practice with blends, digraphs & more—with every spin! The phonics game canister comes with a handy lid that doubles as a spinner, plus 44 game tokens and 60 question cards designed to build foundational skills. Players simply spin to select a question in one of 3 categories, then collect tokens as they decode two-syllable words, identify the correct word ending and more! The first player to collect 10 tokens wins! Game comes with answer cards for easy self-checking.</p> <p>Develops skills in language and reading foundational skills.</p>	<p>\$19.99</p>




Math in a Flash! Discovery Cans

Item	Name/Item #	Product Description	List Price
Grade 5			
	<p>Fractions Discovery Can - Level 2 - Gr. 4-5</p> <p>KT10539</p> <p>Elementary</p>	<p>Part of our Math in a Flash! series, this ready-to-use discovery can targets essential skills such as multiplying fractions, adding fractions with unlike denominators and more! Perfect for reinforcing key fifth-grade math concepts, the can comes with 25 self-checking activity cards and lots of manipulatives—including fraction array cards, division cubes, a number line and more!</p> <p>Develops skills in addition, subtraction, multiplication and division of fractions; word problems; and real-world problems.</p>	<p>\$19.99</p>
	<p>Decimals Discovery Can - Gr. 5</p> <p>KT10540</p> <p>Elementary</p>	<p>Part of our Math in a Flash! series, this ready-to-use discovery can targets essential skills such as creating numbers with decimals, comparing decimals, and adding & subtracting decimals! Perfect for reinforcing key fifth-grade math concepts, the can comes with 25 self-checking activity cards and lots of manipulatives—including decimal place value cards, foam dice, operation grids and more!</p> <p>Develops skills in addition, subtraction, multiplication and division of decimals; powers of ten; reading, writing and comparing decimals; and rounding decimals.</p>	<p>\$19.99</p>
	<p>Volume Discovery Can - Gr. 5</p> <p>KT10541</p> <p>Elementary</p>	<p>Part of our Math in a Flash! series, this ready-to-use discovery can targets essential skills such as solving for volume using hands-on manipulatives! Perfect for reinforcing key fifth-grade math concepts, the can comes with 25 self-checking activity cards and lots of manipulatives—including volume trays, unit cubes, a formula card and more!</p> <p>Develops skills in measuring volumes, applying volume formulas, finding volumes of solid figures and adding volumes.</p>	<p>\$19.99</p>





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	<p>Measurement Conversion Discovery Can - Gr. 5</p> <p>KT10542</p> <p>Elementary</p>	<p>Part of our Math in a Flash! series, this ready-to-use discovery can targets essential skills such as converting units of measure and solving real-world measurement problems! Perfect for reinforcing key fifth-grade math concepts, the can comes with 25 self-checking activity cards and lots of manipulatives—including a ruler, a measurement scale card, foam dice and more!</p> <p>Develops skills in standard measurement, converting measurements and multistep problems.</p>	<p>\$19.99</p>
<p>Grade 4</p>			
	<p>Place Value Discovery Can - Gr. 4</p> <p>KT10543</p> <p>Elementary</p>	<p>Part of our Math in a Flash! series, this ready-to-use discovery can emphasizes key place value skills such as building numbers, rounding numbers up and more! Perfect for reinforcing fourth-grade math concepts, the can comes with 25 self-checking activity cards and lots of manipulatives—including place value cards, a spinner, a rounding cube and more!</p> <p>Develops skills in place value, comparing numbers, reading and writing numbers in standard, written and expanded form, and rounding numbers.</p>	<p>\$19.99</p>
	<p>Fractions Discovery Can - Gr. 4</p> <p>KT10544</p> <p>Elementary</p>	<p>Part of our Math in a Flash! series, this ready-to-use discovery can emphasizes key fraction skills such as adding, comparing and decomposing fractions! Perfect for reinforcing fourth-grade math concepts, the can comes with 25 self-checking activity cards and lots of manipulatives—including fraction pieces, a fraction number line and more!</p> <p>Develops skills in equivalent fractions, comparing fractions, addition and subtraction of fractions, decomposing fractions, mixed numbers, word problems, decimal notation, and comparing decimals.</p>	<p>\$19.99</p>
	<p>Multiplication & Division Discovery Can - Gr. 4</p> <p>KT10545</p> <p>Elementary</p>	<p>Part of our Math in a Flash! series, this ready-to-use discovery can emphasizes key multiplication and division skills! Perfect for reinforcing fourth-grade math concepts, the can comes with 25 self-checking activity cards and lots of manipulatives—including division cubes, an array mat, a spinner and more!</p> <p>Develops skills in multiplication and division, word problems and multistep word problems, and finding quotients and remainders.</p>	<p>\$19.99</p>
<p>Grade 3</p>			
	<p>Operations Discovery Can - Gr. 3</p> <p>KT10546</p> <p>Elementary</p>	<p>Part of our Math in a Flash! series, our ready-to-use math can is overflowing with fun hands-on activities kids complete on their own—providing targeted practice with operations! Inside, children discover 25 self-checking question cards, plus all the manipulatives to solve each problem. Kids simply grab a card and the corresponding manipulatives—then practice building equations with number tiles, solving multiplication & division problems with frog counters, and more! Can measures 6 1/2" tall.</p> <p>Develops skills in operations & algebraic thinking and number & operations in base ten.</p>	<p>\$19.99</p>





	<p>Fractions Discovery Can - Gr. 3</p> <p>KT10547</p> <p>Elementary</p>	<p>Part of our Math in a Flash! series, our ready-to-use math can is overflowing with fun hands-on activities children complete on their own—providing targeted practice with fractions concepts! Inside, kids discover 25 self-checking question cards, plus all the manipulatives to solve each problem. Children simply grab a card and the corresponding manipulatives—then practice building fractions with plastic counters, representing fractions on a number line, and more! Can measures 6 1/2" tall.</p> <p>Develops skills in number & operations - fractions, representing fractions on a number line, identifying equivalent fractions and comparing fractions.</p>	<p>\$19.99</p>
Grade 2			
	<p>Place Value Discovery Can - Gr. 2</p> <p>KT10548</p> <p>Elementary</p>	<p>Part of our Math in a Flash! series, our ready-to-use math can is overflowing with fun hands-on activities children complete on their own—providing targeted practice with a variety of place value concepts! Inside, kids discover 25 self-checking question cards, plus all the manipulatives to solve each problem. Children simply grab a card and the corresponding manipulatives—then practice creating numbers with number cubes, building numbers in expanded form with place value cards, and more! Can measures 6 1/2" tall.</p> <p>Develops skills in number & operations in base ten and understanding place value with 3-digit numbers.</p>	<p>\$19.99</p>
	<p>Money Discovery Can - Gr. 2</p> <p>KT10549</p> <p>Elementary</p>	<p>Part of our Math in a Flash! series, our ready-to-use math can is overflowing with fun hands-on activities children complete on their own—providing targeted practice with a variety of money concepts! Inside, kids discover 25 self-checking question cards, plus all the manipulatives to solve each problem. Children simply grab a card and the corresponding manipulatives—then practice counting up realistic coins, adding money in a flip book and more! Can measures 6 1/2" tall.</p> <p>Develops skills in measurement & data and word problems involving money.</p>	<p>\$19.99</p>





Grab & Match Math Games





Item	Name/Item #	Product Description	List Price
	<p>Grab & Match Levelled Operations Quickies - Gr. 2-3</p> <p>KT10553</p> <p>Elementary</p>	<p>Our quick, easy-to-play card games boost operations skills—with every match! The set features 15 games that gradually progress in difficulty, each with 16 game cards in a storage pouch. Children just grab a pouch, then work on their own to solve addition and subtraction problems, multiplication and division problems, and more! 10 1/2" box has a total of 240 game cards and an activity guide with an answer key.</p> <p>Develops skills in operations & algebraic thinking, addition, subtraction, multiplication, division, and word problems.</p>	<p>\$39.99</p>
	<p>Grab & Match Levelled Algebraic Thinking Quickies - Gr. 4-5</p> <p>KT10554</p> <p>Elementary</p>	<p>Our card games encourage critical thinking, speed & accuracy—to help challenging algebra concepts become second nature for students! Our set features 15 different games that progress in difficulty to keep students focused and engaged as they match up expressions with their numeric forms, solve for unknown numbers and more. Set includes 240 cards, plus an answer key; in a 10 1/2" box.</p> <p>Develops skills in unknown numbers, multistep word problems, factors and factor pairs, prime and composite numbers, numerical patterns, addition and subtraction within 1,000, and multiplication.</p>	<p>\$39.99</p>
	<p>Grab & Match Levelled Fractions Quickies - Gr. 2-3</p> <p>KT10555</p> <p>Elementary</p>	<p>Our quick, easy-to-play card games boost fractions skills—with every match! The set features 15 games that gradually progress in difficulty, each with 16 game cards in a storage pouch. Children just grab a pouch, then work on their own to match fractions & visual representations, identify fractions in word & number form and more! 10 1/2" box has a total of 240 game cards and an activity guide with an answer key.</p> <p>Develops skills in number & operations - fractions, identifying and comparing fractions, equivalent fractions, and fractions on a number line.</p>	<p>\$39.99</p>
	<p>Grab & Match Levelled Operations Quickies - Gr. 4-5</p> <p>KT10556</p> <p>Elementary</p>	<p>Our card games encourage critical thinking, speed & accuracy—to help challenging math operations concepts become second nature for students! Our set features 15 different games that progress in difficulty to keep students focused and engaged as they match up multiplication & division problems with their solutions, solve word problems and more. Set includes 240 cards, plus an answer key; in a 10 1/2" box.</p> <p>Develops skills in multiplication, division, finding and interpreting products and quotients, finding remainders, and multistep word problems.</p>	<p>\$39.99</p>

	<p>Grab & Match Levelled Geometry & Measurement Quickies - Gr. 4-5</p> <p>KT10557</p> <p>Elementary</p>	<p>Our card games encourage critical thinking, speed & accuracy—to help challenging geometry & measurement concepts become second nature for students! Our set features 15 different games that progress in difficulty to keep students focused and engaged as they match angle measurements to triangles & quadrilaterals, 3-D figures to their volumes and more. Set includes 240 cards, plus an answer key; in a 10 1/2" box.</p> <p>Develops skills in drawing points, lines, line segments, rays, angles, perpendicular and parallel lines; recognizing and drawing lines of symmetry, plotting points on a coordinate plane and graphing; word problems; finding unknown angles; and measuring volumes.</p>	<p>\$39.99</p>
	<p>Grab & Match Levelled Measurement & Data Quickies - Gr. 4-5</p> <p>KT10558</p> <p>Elementary</p>	<p>Our card games encourage critical thinking, speed & accuracy—to help challenging measurement and data concepts become second nature for students! Our set features 15 different games that progress in difficulty to keep students focused and engaged as they match up measurement conversions, identify area and perimeter, and more. Set includes 240 cards, plus an answer key; in a 10 1/2" box.</p> <p>Develops skills in recording measurement equivalents, applying area and perimeter formulas, making line plots, converting standard measurements, and word problems.</p>	<p>\$39.99</p>
	<p>Grab & Match Levelled Fractions Quickies - Gr. 4-5</p> <p>KT10559</p> <p>Elementary</p>	<p>Our card games encourage critical thinking, speed & accuracy—to help challenging fraction concepts become second nature for students! Our set features 15 different games that progress in difficulty to keep students focused and engaged as they match up equivalent fractions, multiply and divide fractions by whole numbers, and more. Set includes 240 cards, plus an answer key; in a 10 1/2" box.</p> <p>Develops skills in equivalent fractions, comparing fractions, mixed numbers, word problems, real-world problems, and addition, subtraction, multiplication and division of fractions.</p>	<p>\$39.99</p>






Grab & Play Math Games

Item	Name/Item #	Product Description	List Price
Grades 1-2			
	<p>Addition Grab & Play Game - Gr. 1-2</p> <p>KT14518</p> <p>Elementary</p>	<p>Our skill-building, easy-to-play game makes learning math fun—giving students the practice they need to master addition facts through 20! Kids simply solve addition problems correctly to make their way through a fun space scene—and the first player to reach the finish wins! You get a game board, 40 problem cards, 4 pawns and an answer card. For 2-4 players. Game board measures 12" x 12".</p> <p>Develops skills in fluently adding within 20.</p>	<p>\$19.99</p>
	<p>Subtraction Grab & Play Game - Gr. 1-2</p> <p>KT14519</p> <p>Elementary</p>	<p>Our skill-building, easy-to-play game makes learning math fun—giving students the practice they need to master subtraction facts through 20! Kids simply roll the 10-sided die and match the number to a problem on the board, placing a counter on the problem—and “bumping” other players’ counters as they go! The first player to use all their counters wins! You get a game board, 40 problem cards at two levels, 2 card storage pockets, 20 counters, a 10-sided die and 2 answer cards. For 2-4 players. Game board measures 12" x 12".</p> <p>Develops skills in subtracting within 20.</p>	<p>\$19.99</p>
	<p>Shapes Grab & Play Game - Gr. 1-2</p> <p>KT14520</p> <p>Elementary</p>	<p>Our skill-building, easy-to-play game makes learning math fun—giving students the practice they need to enhance their knowledge of geometric shapes! Kids simply match up shape names or attributes to pictures of the shapes—and the player with the most matches wins! You get a game board, 40 memory match cards at two levels, 2 card boxes and 2 answer cards. For 2-4 players. Game board measures 12" x 12".</p> <p>Develops skills in distinguishing between defining and nondefining attributes; recognizing shapes having specified attributes; and identifying triangles, quadrilaterals, pentagons, hexagons and cubes.</p>	<p>\$19.99</p>
	<p>Place Value Grab & Play Game - Gr. 1-2</p> <p>KT14521</p> <p>Elementary</p>	<p>Our skill-building, easy-to-play game makes learning math fun—giving students the practice they need to master place value skills! Kids simply spin the spinner to select a category, verbally identify numbers represented in four different ways, and collect game tokens as they go. The first player to fill a tracking mat with one of each game token wins! You get a game board, a spinner, 48 problem cards, 4 tracking mats, 16 game tokens and an answer card. For 2-4 players. Game board measures 12" x 12".</p> <p>Develops skills in understanding that the two digits of a two-digit number represent amounts of tens and ones; understanding that the three digits of a three-digit number represent amounts of hundreds, tens and ones; and reading and writing numbers to 1,000 in number, word and expanded form.</p>	<p>\$19.99</p>

	<p>Time Grab & Play Game - Gr. 1-2</p> <p>KT14522</p> <p>Elementary</p>	<p>Our skill-building, easy-to-play game makes learning math fun—giving students the practice they need to master time! Kids simply show various times on their clock boards, collecting tokens as they go—and the first player to collect 10 tokens wins! You get 4 clock boards, 40 problem cards, 40 tokens, a drawstring bag and an answer card. For 2-4 players. Clock boards measure 6 1/4" x 6 1/4".</p> <p>Develops skills in telling and writing time in hours and half hours using analog and digital clocks and telling and writing time from analog and digital clocks to the nearest 5 minutes using a.m. and p.m.</p>	<p>\$19.99</p>
	<p>Money Grab & Play Game - Gr. 1-2</p> <p>KT14523</p> <p>Elementary</p>	<p>Our skill-building, easy-to-play game makes learning math fun—giving students the practice they need to master money! Kids simply spin the spinner to collect coins, exchanging smaller values for higher values—and the first player to reach a dollar wins! You get 4 money mats, 90 coins (pennies, nickels, dimes and quarters), a spinner and a divided tray. For 2-4 players. Money mats measure 6" x 7".</p> <p>Develops skills in relating counting to addition and subtraction and solving problems involving dollar bills, quarters, dimes, nickels and pennies using \$ and ¢ symbols.</p>	<p>\$19.99</p>
<p>Grades 3-4</p>			
	<p>Multiplication Grab & Play Game - Gr. 3-4</p> <p>KT14524</p> <p>Elementary</p>	<p>Students get engaging math practice as they master multiplication facts through 100! Players solve multiplication problems and use colored chips to mark the products on the game board—and the first player to mark three answers in a row (horizontally, vertically or diagonally) wins! Our ready-to-play game is easy to set up and includes a game board, 50 problem cards, 80 chips in 4 colors, a reference card and a drawstring bag. For 2-4 players. Game board measures 12" x 12".</p> <p>Develops skills in fluently multiplying within 100 and applying strategies to multiply.</p>	<p>\$19.99</p>
	<p>Division Grab & Play Game - Gr. 3-4</p> <p>KT14525</p> <p>Elementary</p>	<p>Students get engaging math practice as they master division facts within 100! Players place dividends, divisors and quotients on the game board to build and solve division problems—and the first player to use all their tiles wins! Our ready-to-play game is easy to set up and includes a game board, 80 game tiles, 4 tile stands and a reference card. For 2-4 players. Game board measures 12" x 12".</p> <p>Develops skills in fluently dividing within 100 and applying strategies to divide.</p>	<p>\$19.99</p>

	<p>Adding & Subtracting Fractions Grab & Play Game - Gr. 3-4</p> <p>KT14526</p> <p>Elementary</p>	<p>Students get engaging math practice as they add and subtract fractions with like denominators! Kids draw game cards and solve problems—and if they answer correctly, they move forward on the game board. The first player to make it back to their start space wins! Our ready-to-play game is easy to set up and includes a game board, 50 game cards featuring three levels of difficulty, 4 pawns and an answer card. For 2-4 players. Game board measures 12" x 12".</p> <p>Develops skills in understanding addition and subtraction of fractions as joining and separating parts of the same whole and solving word problems involving addition and subtraction of fractions with like denominators.</p>	<p>\$19.99</p>
	<p>Comparing Fractions Grab & Play Game - Gr. 3-4</p> <p>KT14527</p> <p>Elementary</p>	<p>Students get engaging math practice as they compare fractions and identify equivalencies! Kids draw game cards and solve problems—and if they answer correctly, they move forward on the game board. The first player to reach FINISH wins! Our ready-to-play game is easy to set up and includes a game board, 60 problem cards covering halves through hundredths, 4 pawns and an answer card. For 2-4 players. Game board measures 12" x 12".</p> <p>Develops skills in expressing whole numbers as fractions, recognizing fractions that are equivalent to whole numbers, comparing two fractions with the same numerator or denominator, and comparing two fractions with different numerators and denominators.</p>	<p>\$19.99</p>
	<p>Place Value Grab & Play Game - Gr. 3-4</p> <p>KT14528</p> <p>Elementary</p>	<p>Students get engaging math practice as they explore place value to the hundred thousands! For each round of play, students follow directions to build the highest six-digit number, the lowest six-digit number and more. The player with the most victories after four rounds is the winner! Our ready-to-play game is easy to set up and includes 4 game mats, 20 number building cards, 60 number tiles, 4 write & wipe markers and a drawstring bag. For 2-4 players. Game mats measure 6" x 7".</p> <p>Develops skills in recognizing that a digit in one place represents 10 times what it represents in the place to its right, reading and writing multidigit whole numbers, comparing two multidigit numbers based on meanings of the digits in each place, and using place value understanding to round multidigit numbers to any place.</p>	<p>\$19.99</p>
	<p>Geometric Measurement Grab & Play Game - Gr. 3-4</p> <p>KT14529</p> <p>Elementary</p>	<p>Students get engaging math practice as they explore measurement in this fun memory match game! As students turn over measurement problem cards and the matching answers, they build their understanding of angles, perimeter and area. For each match, kids place a chip on the game board—and the player with the most chips at the end of the game wins! Our ready-to-play game is easy to set up and includes a game board, 3 boxes of 20 memory match cards (60 cards total), 40 chips in four colors, 3 answer cards and a drawstring bag. For 2-4 players. Game board measures 12" x 12".</p> <p>Develops skills in recognizing angles as shapes formed where two rays share an endpoint, finding the area of a rectangle and solving mathematical problems involving perimeters of polygons.</p>	<p>\$19.99</p>





Match & Sort Language Quickies

Item	Name/Item #	Product Description	List Price
Kindergarten–Grade 1			
	<p>Match & Sort Early Reading Comprehension Quickies - K-Gr. 1</p> <p>KT10566</p> <p>Elementary</p>	<p>Pack tons of early reading comprehension practice into a short amount of time...with our ready-to-use card games! This set features 8 different card games that provide focused practice with early reading comprehension skills—from detecting main ideas to making inferences. Perfect for independent use, the pouches have illustrated instructions printed right on...so the games are a cinch to play! Set includes 110 cards for 8 games. Box measures 8".</p> <p>Develops skills in identifying characters, settings and major events in a story.</p>	<p>\$29.99</p>
Grades 2–3			
	<p>Match & Sort Vocabulary Quickies - Gr. 2-3</p> <p>KT10567</p> <p>Elementary</p>	<p>Our independent card games take just minutes to play—helping students build grade-appropriate language skills in a fun and involving way! This skill-building center comes with 8 ready-to-play card games in 8 individual pouches that cover vocabulary concepts from shades of meaning to compound words. Students just grab a pouch, then follow the 3-step instructions to form and use nouns, pronouns, adverbs and more. The center measures 8 1/2" and comes with 190 cards total.</p> <p>Develops skills in language and foundational reading.</p>	<p>\$29.99</p>
	<p>Match & Sort Phonics Quickies - Gr. 2-3</p> <p>KT10568</p> <p>Elementary</p>	<p>Our independent card games take just minutes to play—helping students build grade-appropriate language skills in a fun and involving way! This skill-building center comes with 8 ready-to-play card games in 8 individual pouches covering phonics concepts from word families to words with tricky spellings. Students just grab a pouch, then follow the 3-step instructions to decode two-syllable words, distinguish long and short vowels, identify prefixes and suffixes, and more. The center measures 8 1/2" and comes with 160 cards total.</p> <p>Develops skills in language and foundational reading.</p>	<p>\$29.99</p>
	<p>Match & Sort Reading Comprehension Quickies - Gr. 2-3</p> <p>KT10569</p> <p>Elementary</p>	<p>Our independent card games take just minutes to play—helping students build grade-appropriate language skills in a fun and involving way! This skill-building center comes with 8 ready-to-play card games in 8 individual pouches that cover reading concepts from sequencing to making inferences. Students just grab a pouch, then follow the 3-step instructions to compare and contrast key details, identify informational text features and more. The center measures 8 1/2" and comes with 141 cards total.</p> <p>Develops skills in reading literature and reading informational text.</p>	<p>\$29.99</p>
	<p>Match & Sort Language Skills Quickies - Gr. 2-3</p> <p>KT10570</p> <p>Elementary</p>	<p>Our independent card games take just minutes to play—helping students build grade-appropriate language skills in a fun and involving way! This skill-building center comes with 8 ready-to-play card games in 8 individual pouches that cover language skills from guide words to verbs. Students just grab a pouch, then follow the 3-step instructions to form and use nouns, pronouns, adverbs and more. The center measures 8 1/2" and comes with 151 cards total.</p> <p>Develops skills in language, conventions of standard English grammar and usage, punctuation and consulting reference materials.</p>	<p>\$29.99</p>





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Grades 4-5






	<p>Match & Sort Grammar & Writing Quickies - Gr. 4-5</p> <p>KT10571</p> <p>Elementary</p>	<p>Students sharpen grammar and writing skills in a flash—with our quick-to-play games! This set includes 8 game pouches covering topics like capitalization, punctuation and verb tense. Plus, each game has answer cards and simple instructions printed directly on the pouches—so students can play and learn independently! Set includes 145 cards for 8 games. Box measures 8".</p> <p>Develops skills in using capitalization, punctuation and spelling.</p>	<p>\$29.99</p>
	<p>Match & Sort Vocabulary Quickies - Gr. 4-5</p> <p>KT10572</p> <p>Elementary</p>	<p>Students boost vocabulary skills in a flash—with our quick-to-play games! This set includes 8 game pouches covering topics like dictionary skills, context clues and idioms. Plus, each game has answer cards and simple instructions printed directly on the pouches—so students can play and learn independently! Set includes 137 cards for 8 games. Box measures 8".</p> <p>Develops skills in using context clues, understanding idioms, prefixes & suffixes and root words.</p>	<p>\$29.99</p>
	<p>Match & Sort Informational Text Quickies - Gr. 4-5</p> <p>KT10573</p> <p>Elementary</p>	<p>Students master informational text in a flash—with our quick-to-play games! This set includes 8 game pouches covering topics like text features and supporting evidence. Plus, each game has answer cards and simple instructions printed directly on the pouches—so students can play and learn independently! Set includes 120 cards for 8 games. Box measures 8".</p> <p>Develops skills in reading comprehension.</p>	<p>\$29.99</p>
	<p>Match & Sort Literature Quickies - Gr. 4-5</p> <p>KT10574</p> <p>Elementary</p>	<p>Students master literary devices in a flash—with our quick-to-play games! This set includes 8 game pouches covering topics like character traits, point of view and words in context. Plus, each game has answer cards and simple instructions printed directly on the pouches—so students can play and learn independently! Set includes 121 cards for 8 games. Box measures 8".</p> <p>Develops skills in reading comprehension.</p>	<p>\$29.99</p>




Bingo Games

Item	Name/Item #	Product Description	List Price
Sight-Words			
	<p>Sight-Word Bingo - Level 1</p> <p>KT10585</p> <p>Elementary</p>	<p>Play bingo with everyday sight-words kids need to know...like <i>good, which, much</i> and <i>them</i>! Our game is played just like regular bingo, only when you call out a sight-word, kids cover it on their cards. Game includes 36 bingo cards, 75 calling cards and tons of cardboard chips. For 2-36 players.</p>	<p>\$11.99</p>
	<p>Sight-Word Bingo - Level 2</p> <p>KT10586</p> <p>Elementary</p>	<p>Play bingo with everyday sight-words kids need to know...like <i>home, said, before</i> and <i>because</i>! Our game is played just like regular bingo, only when you call out a sight-word, kids cover it on their cards. Game includes 36 bingo cards, 75 calling cards and tons of cardboard chips. For 2-36 players.</p>	<p>\$11.99</p>
	<p>Sight-Word Bingo - Level 3</p> <p>KT10587</p> <p>Elementary</p>	<p>Play bingo with everyday sight-words kids need to know...like <i>help, should, shall</i> and <i>goes</i>! Our game is played just like regular bingo, only when you call out a sight-word, kids cover it on their cards. Game includes 36 bingo cards, 75 calling cards and tons of cardboard chips. For 2-36 players.</p>	<p>\$11.99</p>
Math - Pre K-Grade 2			
	<p>Numbers Bingo</p> <p>KT10588</p> <p>Early Childhood</p>	<p>This easy-to-play bingo game gives kids a super-fun way to master numbers 1 through 20! It's played just like traditional bingo, only when you call out a number, kids try to find it on their game cards! Includes all the materials you need for up to 36 players.</p>	<p>\$11.99</p>






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	<p>Addition Bingo</p> <p>KT10589</p> <p>Elementary</p>	<p>This easy-to-play bingo game gives kids a fun-filled way to practice mental math—and master addition facts from 0 to 20! It's played just like traditional bingo, only when you call out a simple addition problem, kids search their game cards for the answer! Includes all the materials you need for up to 36 players.</p>	<p>\$11.99</p>
	<p>Subtraction Bingo</p> <p>KT10590</p> <p>Elementary</p>	<p>This easy-to-play bingo game gives kids a fun-filled way to practice mental math—and master subtraction facts! It's played just like traditional bingo, only when you call out a simple subtraction problem, kids search their game cards for the answer! Includes all the materials you need for up to 36 players.</p>	<p>\$11.99</p>
	<p>Rhyming Bingo</p> <p>KT10591</p> <p>Early Childhood</p>	<p>This easy-to-play bingo game gives children a super-fun way to explore rhyming sounds! It's played just like traditional bingo, only when you call out a word, kids search their photo-illustrated game cards for the word that rhymes! Includes all the materials you need for up to 36 players.</p>	<p>\$11.99</p>
	<p>Beginning Sounds Bingo</p> <p>KT10592</p> <p>Early Childhood</p>	<p>This easy-to-play bingo game gives children a super-fun way to master beginning sounds! It's played just like traditional bingo, only when you call out a letter, kids try to find the word with that beginning sound on their photo-illustrated game cards! Includes all the materials you need for up to 36 players.</p>	<p>\$11.99</p>
	<p>Alphabet Bingo</p> <p>KT10593</p> <p>Early Childhood</p>	<p>This easy-to-play bingo game gives children a super-fun way to explore the alphabet! It's played just like traditional bingo, only when you call out a letter, kids search for it on their game cards—and get an exciting introduction to both upper- and lowercase letters! Includes all the materials you need for up to 36 players.</p>	<p>\$11.99</p>






	<p>Picture-Words Bingo</p> <p>KT10594</p> <p>Early Childhood</p>	<p>This easy-to-play bingo game gives children a super-fun way to identify words—and build their vocabulary! It's played just like traditional bingo, only when you call out a word, kids try to find it on their photo-illustrated game cards! Includes all the materials you need for up to 36 players.</p>	<p>\$11.99</p>
	<p>Money Bingo</p> <p>KT10595</p> <p>Elementary</p>	<p>This fun-to-play bingo game makes money concepts a breeze to grasp! It's played just like traditional bingo, only when you call out an amount, kids search their photo-illustrated game cards for the corresponding coin combination! Includes all the materials you need for up to 36 players.</p>	<p>\$11.99</p>
	<p>Place Value Bingo</p> <p>KT10596</p> <p>Elementary</p>	<p>Students practice place value hands on—as they play a lively game of bingo! The game is played just like traditional bingo, but with clever clues that help students understand and review place value concepts. You get enough materials for the whole class to play at the same time, including 36 game cards, 50 calling cards, a reference mat and over 320 marker chips.</p>	<p>\$11.99</p>

Math - Grades 3-5

	<p>Multiplication Bingo</p> <p>KT10597</p> <p>Elementary</p>	<p>This easy-to-play bingo game gives students a super-fun way to practice mental math—and master multiplication facts through 12 x 12! It's played just like traditional bingo, only when you call out a multiplication problem, students find the answer on their game cards! Includes all the materials you need for up to 36 players.</p>	<p>\$11.99</p>
	<p>Division Bingo</p> <p>KT10598</p> <p>Elementary</p>	<p>It's never been easier—or more fun—to reinforce basic division skills than with this engaging bingo game! Students find the answers to simple division problems—then try to match their answers to numbers on their game cards. The game comes with enough materials for the whole class to play at once, including 36 game cards, 70 calling cards, a reference mat and over 500 bingo markers.</p>	<p>\$11.99</p>
	<p>Problem Solving Bingo</p> <p>KT10599</p> <p>Elementary</p>	<p>This fast-paced bingo game helps students build problem-solving and mental math skills—hands on! The game is similar to traditional bingo, so it's super-easy for children to learn. Each calling card features a simple word problem that students have to solve...when they find the answer, children look for it on their game cards and cover it up with a handy marker chip. The game comes complete with enough materials for up to 36 children to play at once, including 36 game cards, 60 calling cards, 528 marker chips and a calling card reference mat that makes it a cinch to see what cards you've called out.</p>	<p>\$11.99</p>
	<p>Fractions & Decimals Bingo</p> <p>KT10600</p> <p>Elementary</p>	<p>This fast-paced bingo game helps students explore equivalencies and conversions between fractions and decimals—hands on! The game is similar to traditional bingo, so it's super-easy for children to learn...they simply listen to clues, then try to find the matching numbers or images on their game cards. You get 36 different game cards, 60 calling cards, 528 marker chips and a calling card reference mat that makes it a cinch to see what cards you've called out.</p>	<p>\$11.99</p>
	<p>Geometry Bingo</p> <p>KT10601</p> <p>Elementary</p>	<p>Students explore shapes, area, volume and more—as they race to fill in illustrated bingo cards! Played just like traditional bingo, the game asks children to listen to geometry clues, find the matching picture on their game cards and cover it up with a handy marker chip. The game comes complete with enough materials for up to 36 children to play at once, including 36 game cards, 60 calling cards, 528 marker chips and a calling card reference mat that makes it a cinch to see what cards you've called out.</p>	<p>\$11.99</p>

	<p>Fractions Bingo</p> <p>KT10602</p> <p>Elementary</p>	<p>This easy-to-play bingo game gives students a super-fun way to master fractions! It's played just like traditional bingo, only when you call out a fraction, kids search their game cards for its graphic representation! Includes all the materials you need for up to 36 players.</p>	<p>\$11.99</p>
<p>Reading Comprehension</p>			
	<p>Fact & Opinion Bingo</p> <p>KT10603</p> <p>Elementary</p>	<p>What better way to reinforce reading comprehension skills...than with a fun-filled bingo game students will love to play! Our game is played just like traditional bingo, so it's super-easy for children to practice identifying facts and opinions. Just draw a calling card and read the passage...then students determine if it's a fact or opinion—and try to be the first to get "bingo"! Game features 36 game cards, 48 calling cards and over 300 markers, so the entire class can play at once.</p>	<p>\$11.99</p>
	<p>Context Clues Bingo</p> <p>KT10604</p> <p>Elementary</p>	<p>What better way to reinforce reading comprehension skills...than with a fun-filled bingo game students will love to play! Our game is played just like traditional bingo, so it's super-easy for children to practice using context clues. Just draw a calling card and read the passage and the corresponding question...then students search for the answer on their game mats—and try to be the first to get "bingo"! Game features 36 game cards, 48 calling cards and over 300 markers, so the entire class can play at once.</p>	<p>\$11.99</p>
	<p>Predicting Outcomes Bingo</p> <p>KT10605</p> <p>Elementary</p>	<p>What better way to reinforce reading comprehension skills...than with a fun-filled bingo game students will love to play! Our game is played just like traditional bingo, so it's super-easy for children to practice predicting outcomes. Just draw a calling card and read the passage and the corresponding question...then students search for the answer on their game mats—and try to be the first to get "bingo"! Game features 36 game cards, 48 calling cards and over 300 markers, so the entire class can play at once.</p>	<p>\$11.99</p>
	<p>Main Idea Bingo</p> <p>KT10606</p> <p>Elementary</p>	<p>What better way to reinforce reading comprehension skills...than with a fun-filled bingo game students will love to play! Our game is played just like traditional bingo, so it's super-easy for children to practice finding the main idea. Just draw a calling card and read the passage, then students search for the corresponding main idea on their game mats—and try to be the first to get "bingo"! Game features 36 game cards, 48 calling cards and over 300 markers, so the entire class can play at once.</p>	<p>\$11.99</p>





Pop to Win! Math Games

Item	Name/Item #	Product Description	List Price
	<p>Pop to Win! Math Game - Gr. 1</p> <p>KT10607</p> <p>Elementary</p>	<p>Perfect for demonstrating understanding of math concepts, plus extra practice & review, this action-packed math game lets children develop essential skills as they play! Our game features 75 questions based on key math standards, including solving word problems, comparing numbers, telling time, interpreting data, recognizing shapes and more. Children just draw a card and solve the problem...then pop the popper to move around the game board! Game includes everything you need for 2-4 players; game board measures 13" x 13".</p> <p>Develops skills in operations & algebraic thinking, number & operations in base ten, measurement & data, and geometry.</p>	<p>\$24.99</p>
	<p>Pop to Win! Math Game - Gr. 2</p> <p>KT10608</p> <p>Elementary</p>	<p>Perfect for demonstrating understanding of math concepts, plus extra practice & review, our action-packed math game lets children develop essential skills as they play! This game features 75 questions based on key math standards, including adding and subtracting, solving word problems, counting money, telling time, identifying the attributes of shapes and more. Children just draw a card and solve the problem...then pop the popper to move around the game board! Game includes everything you need for 2-4 players; game board measures 13" x 13".</p> <p>Develops skills in operations & algebraic thinking, number & operations in base ten, measurement & data, and geometry.</p>	<p>\$24.99</p>
	<p>Pop to Win! Math Game - Gr. 3</p> <p>KT10609</p> <p>Elementary</p>	<p>Perfect for demonstrating understanding of math concepts, plus extra practice & review, our action-packed math game lets children develop essential skills as they play! This game features 75 questions based on key math standards, including plotting fractions on a number line, rounding, calculating perimeters, solving word problems, telling time and more. Children just draw a card and solve the problem...then pop the popper to move around the game board! Game includes everything you need for 2-4 players; game board measures 13" x 13".</p> <p>Develops skills in operations & algebraic thinking, number & operations in base ten, number & operations - fractions, measurement & data, and geometry.</p>	<p>\$24.99</p>
	<p>Pop to Win! Math Game - Gr. 4</p> <p>KT10610</p> <p>Elementary</p>	<p>Perfect for demonstrating understanding of math concepts, plus extra practice & review, our action-packed math game lets children develop essential skills as they play! This game features 75 questions based on key math standards, including solving word problems, rounding, multiplying and dividing, decomposing fractions, identifying angles and more. Children just draw a card and solve the problem...then pop the popper to move around the game board! Game includes everything you need for 2-4 players; game board measures 13" x 13".</p> <p>Develops skills in operations & algebraic thinking, number & operations in base ten, number & operations - fractions, measurement & data, and geometry.</p>	<p>\$24.99</p>
	<p>Pop to Win! Math Game - Gr. 5</p> <p>KT10611</p> <p>Elementary</p>	<p>Perfect for demonstrating understanding of math concepts, plus extra practice & review. This game features 75 questions based on key math standards, covering place value, fractions, decimals, classification of shapes and more. Children just draw a card and solve the problem...then pop the popper to move around the game board! Game includes everything you need for 2-4 players; game board measures 13" x 13".</p> <p>Develops skills in operations & algebraic thinking, number & operations in base ten, number & operations - fractions, measurement & data, and geometry.</p>	<p>\$24.99</p>


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Puzzles



Item	Name/Item #	Product Description	List Price
	<p>Alphabet Train Floor Puzzle</p> <p>KT10612</p> <p>Early Childhood</p>	<p>Delightful art and bold letters help children practice alphabet sequencing and initial sounds as they link together this fun floor puzzle. Over 10 feet long; with 26 big, sturdy pieces.</p>	<p>\$12.99</p>
	<p>Number Train Floor Puzzle</p> <p>KT10613</p> <p>Early Childhood</p>	<p>As children fit together the colorful, interlocking number pieces on our adorable train, they practice counting from 1 to 20. Finished puzzle is over 8 feet long; with 20 jumbo pieces.</p>	<p>\$12.99</p>
	<p>Alphabet Photo Floor Puzzle</p> <p>KT10614</p> <p>Early Childhood</p>	<p>Kids piece together giant photo images for every letter—sequencing the alphabet and exploring letter sounds as they go! 24 pieces; 2 feet x 3 feet.</p>	<p>\$12.99</p>
	<p>Sequencing Numbers 1-20 Puzzles - Set of 3</p> <p>KT10615</p> <p>Early Childhood</p>	<p>Our fun, animal-themed puzzles help kids build number skills—piece by piece! This set includes 3 wooden puzzles—all with simple, color-coded pieces numbered 1–20. Kids arrange the pieces in order to complete each colorful picture...and get an involving introduction to sequencing & early counting! Each puzzle is 6" x 20".</p>	<p>\$21.99</p>

Fishing for Sight-Words Games

Item	Name/Item #	Product Description	List Price
	<p>Fishing for Sight-Words - Level 1</p> <p>KT10619</p> <p>Early Childhood</p>	<p>Kids can't resist a fishing game...and with ours, they improve sight-word recognition as they play! Each colorful fish is printed with a high-frequency word. As children use the magnetic fishing pole to "catch" the fish, they learn to recognize sight-words more easily! You get 75 fish (three each of 25 sight-words), a magnetic fishing pole, a mat and an activity guide. The mat measures 12" x 12 1/2".</p> <p>⚠️WARNING: CHOKING HAZARD – Small parts. Not for children under 3 yrs.</p>	<p>\$24.99</p>
	<p>Fishing for Sight-Words - Level 2</p> <p>KT10620</p> <p>Early Childhood</p>		<p>\$24.99</p>
	<p>Fishing for Sight-Words - Level 3</p> <p>KT10621</p> <p>Early Childhood</p>		<p>\$24.99</p>

Other Material Ideas

Item	Name/Item #	Product Description	List Price
	<p>Fiction Read & Sequence Comprehension Puzzles</p> <p>KT14512</p> <p>Elementary</p>	<p>Students get hands-on sequencing practice—with illustrated puzzles that are lots of fun to fit together! Children just read the fiction passage on the large puzzle piece...then position and connect the 4 picture puzzle pieces to illustrate the sequence of events. Best of all, the puzzles are self-correcting for no-fail practice every time! Set comes with 12 five-piece puzzles and a guide; puzzles measure 6 1/2" x 9 1/2".</p> <p>Develops skills in reading comprehension, sequencing and retelling stories.</p>	<p>\$16.99</p>
	<p>Nonfiction Read & Sequence Comprehension Puzzles</p> <p>KT14513</p> <p>Elementary</p>	<p>Students get hands-on sequencing practice—with illustrated puzzles that are lots of fun to fit together! Children just read the nonfiction passage on the large puzzle piece...then position and connect the 4 picture puzzle pieces to illustrate the sequence of events. Best of all, the puzzles are self-correcting for no-fail practice every time! Set comes with 12 five-piece puzzles and a guide; puzzles measure 6 1/2" x 9 1/2".</p> <p>Develops skills in reading comprehension, sequencing and retelling stories.</p>	<p>\$16.99</p>
	<p>Giant Sentence Building Cubes</p> <p>KT14514</p> <p>Elementary</p>	<p>Sentence building is more fun than ever—with jumbo cubes students love to mix and match! The super-size cubes are color-coded by part of speech, featuring nouns, verbs, adjectives, punctuation marks and more. Students simply arrange the cubes to build logical or silly sentences—again and again! Set includes 40 dense foam cubes printed on all six sides, plus an activity guide; cubes measure 1 1/2".</p> <p>Develops skills in building sentences, grammar and punctuation.</p>	<p>\$29.99</p>
	<p>Understanding Myself Match-Ups</p> <p>KT14515</p> <p>Elementary</p>	<p>Kids explore their feelings with this set of 20 hands-on match-ups! Each self-correcting puzzle is made up of 2 captioned pictures—one depicting an everyday scenario children may encounter and the other showing a positive outcome. As kids match up each pair, they learn about their emotions and see how feelings influence behavior. The match-ups also help children identify their social-emotional strengths and opportunities for improvement. Each match-up measures 3 1/4" x 8".</p> <p>Develops skills in social-emotional learning and self-awareness.</p>	<p>\$12.99</p>

	<p>Building Relationships Match-Ups</p> <p>KT14516</p> <p>Elementary</p>	<p>Kids explore relationships with this set of 20 hands-on match-ups! Each self-correcting puzzle is made up of 2 captioned pictures—one depicting an everyday scenario children may encounter and the other showing a positive outcome. As kids match up each pair, they learn how to identify and handle conflicts, communicate clearly, listen well, cooperate with others, and seek and offer help. Each match-up measures 3 1/4" x 8".</p> <p>Develops skills in social-emotional learning and building relationships.</p>	<p>\$12.99</p>
	<p>Making Good Choices Match-Ups</p> <p>KT14517</p> <p>Elementary</p>	<p>Kids explore good choices with this set of 20 hands-on match-ups! Each self-correcting puzzle is made up of 2 captioned pictures—one depicting an everyday scenario children may encounter and the other showing a positive outcome. As kids match up each pair, they learn how to make appropriate choices in situations involving personal behavior, safety concerns and social norms. Each match-up measures 3 1/4" x 8".</p> <p>Develops skills in social-emotional learning and making responsible decisions.</p>	<p>\$12.99</p>