

## ANALOG Cascadable Super Sequencer with Margin Control and Fault Recording **Control and Fault Recording**

**ADM1266 Data Sheet** 

#### **FEATURES**

Complete supervisory and sequencing solution for up to 17 supplies

Expandable to 257 supplies with additional ADM1266 ICs connected to the 2-wire interdevice bus

Fully programmable sequencing engine

17 supply fault detectors enable real time supervision of supplies

0.4 V to 15 V on VH1 to VH4 (VHx)

0.4 V to 5 V on VP1 to VP13 (VPx)

Device powered by the higher of VH1 and VH2 inputs for improved operating redundancy

12-bit ADC for readback of all supervised voltages Black box nonvolatile fault recording

16 PDIOs

9 GPIOs

9 voltage output 8-bit DACs allow voltage margining adjustment via dc-to-dc converter trim/feedback node Main and backup memory **Industry standard PMBus interface compliant** Available in a 9 mm × 9 mm, 64-lead package

#### **APPLICATIONS**

**Communications infrastructure** Industrial test and measurement

#### **GENERAL DESCRIPTION**

The ADM1266 Super Sequencer® is a configurable supervisory/ sequencing device that offers a single-chip solution for supply monitoring and sequencing in systems with up to 17 supplies. For systems with more supplies (up to 257), the operation of up to 16 ADM1266 devices can be synchronized through a proprietary 2-wire interface (interdevice bus).

The sequencing engine (SE) monitors the supply fault detectors (SFDs), programmable driver input/outputs (PDIOs), generalpurpose inputs/outputs (GPIOs), and timers, and controls the PDIOs and GPIOs to sequence the supplies up and down as required. The logical core of the device is an Arm<sup>®</sup> Cortex-M3 microcontroller. The firmware is supplied by Analog Devices, Inc., and all configuration is performed through an intuitive graphic user interface (GUI).

Additionally, the ADM1266 integrates an analog-to-digital converter (ADC) and voltage output digital-to-analog converters (DACs) that can be used to adjust either the feedback node or reference of a dc-to-dc converter to implement a closed-loop, autonomous, margining system.

A block of nonvolatile EEPROM is available to record voltage, time, and fault information when instructed to by the sequencing engine configuration.

#### **FUNCTIONAL BLOCK DIAGRAM**

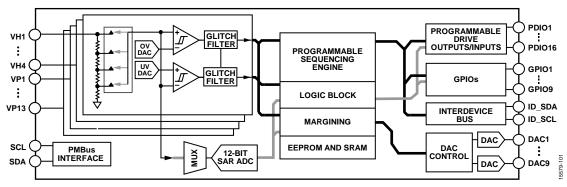


Figure 1.

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| REVISION HISTORY                                 |   |
| 6/2021—Rev. B to Rev. C                          | Added Table 510                                     |
| Changed CP-64-15 to CP-64-23 Throughout          | Change to Setting UNIX Time Using SET_RTC Section24 |
| Added PDIOx Control over PMBus Section and GPIOx | Changes to Refresh Section27                        |
| Control over PMBus Section18                     | Changes to Acceleration Factor Section28            |
| Added State Machine Control via PMBus Section21  | Added Table 1228                                    |
| Changes to System Logic Block Section26          | Changes to Table 5142                               |
| Added Internal Watchdog Timer Section30          | Changes to Table 8052                               |
| Added Table 15; Renumbered Sequentially36        | Changes to Table 8353                               |
| Added WDT_CONFIGURATION Section and Table 10963  | Changes to Table 8854                               |
| Added PDIO_OUTPUT_STATE Section, Table 110, and  | Changes to Table 10459                              |
| Table 11164                                      | Changes to Ordering Guide63                         |
| Added GPIO_OUTPUT_STATE Section, Table 112, and  |   |
| Table 11365                                      | 8/2018—Rev. 0 to Rev. A                             |
| Changes to VAR_VALUE Section66                   | Added Applications Section1                         |
| Added Table 11966                                | Change to Bytes[3:1] Description Column, Table 5041 |
| Updated Outline Dimensions68                     | Changes to Byte 1 Description Column, Table 9054    |
| Changes to Ordering Guide68                      | Change to Byte Column, Table 9455                   |
|  | Changes to Byte 1 Description Column, Table 10057   |
| 7/2019—Rev. A to Rev. B                          |   |
| Added Table 3; Renumbered Sequentially7          | 5/2018—Revision 0: Initial Version                  |
| Change to Table 4 Summary8                       |   |

## DETAILED FUNCTIONAL BLOCK DIAGRAM

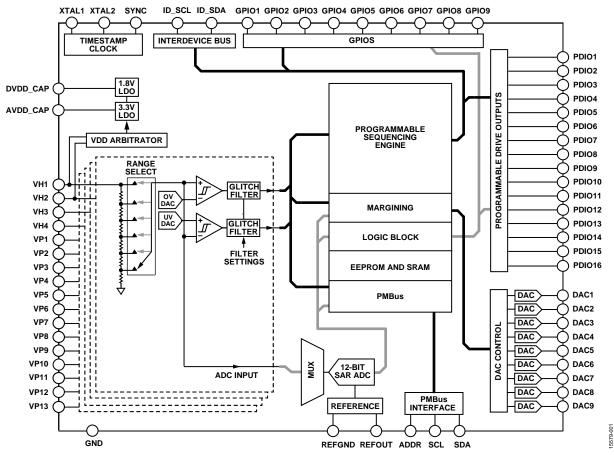


Figure 2.

## **SPECIFICATIONS**

 $T_{J}=0 ^{\circ}\text{C to } +85 ^{\circ}\text{C, VH1 and VH2} > 3 \text{ V, unless otherwise noted. Accuracy (\%)} = (\text{measured voltage} - \text{applied voltage}) \times 100/\text{applied voltage}.$ 

Table 1.

| Parameter                               | Min | Тур | Max   | Unit | Test Conditions/Comments |
|---|-----|-----|-------|------|--------------------------|
| ADC, SINGLE-ENDED                       |     | •   |       |      |                          |
| Accuracy of VHx Pins with 16× Averaging |     |     |       |      |                          |
| 6 V to 15 V                             |     |     | ±0.64 | %    | VHx = 10.623 V           |
| 3 V to 7.5 V                            |     |     | ±0.64 | %    | VHx = 5.311 V            |
| 1.5 V to 3.75 V                         |     |     | ±0.62 | %    | VHx = 2.656 V            |
| 750 mV to 1.875 V                       |     |     | ±0.66 | %    | VHx = 1.328 V            |
| 400 mV to 1 V                           |     |     | ±0.69 | %    | VHx = 708 mV             |
| Accuracy of VPx Pins with 16× Averaging |     |     |       |      |                          |
| 2 V to 5 V                              |     |     | ±0.79 | %    | VPx = 3.541 V            |
| 1.5 V to 3.75 V                         |     |     | ±0.79 | %    | VPx = 2.656 V            |
| 750 mV to 1.875 V                       |     |     | ±0.70 | %    | VPx = 1.328 V            |
| 400 mV to 1 V                           |     |     |       |      |                          |
| Direct                                  |     |     | ±0.67 | %    | VPx = 708 mV             |
| High-Z                                  |     |     | ±0.66 | %    | VPx = 708 mV             |
| SUPPLY FAULT DETECTORS                  |     |     |       |      |                          |
| Accuracy of VHx Pins                    |     |     |       |      |                          |
| 6 V to 15 V                             |     |     | ±0.65 | %    | VHx = 10.623 V           |
| 3 V to 7.5 V                            |     |     | ±0.65 | %    | VHx = 5.311 V            |
| 1.5 V to 3.75 V                         |     |     | ±0.64 | %    | VHx = 2.656 V            |
| 750 mV to 1.875 V                       |     |     | ±0.79 | %    | VHx = 1.328 V            |
| 400 mV to 1 V                           |     |     | ±1.02 | %    | VHx = 708 mV             |
| Accuracy of VPx Pins                    |     |     |       |      |                          |
| 2 V to 5 V                              |     |     | ±1.05 | %    | VPx = 3.541 V            |
| 1.5 V to 3.75 V                         |     |     | ±0.89 | %    | VPx = 2.656 V            |
| 750 mV to 1.875 V                       |     |     | ±0.76 | %    | VPx = 1.328 V            |
| 400 mV to 1 V                           |     |     |       |      |                          |
| Direct                                  |     |     | ±0.76 | %    | VPx = 708 mV             |
| High-Z                                  |     |     | ±0.71 | %    | VPx = 708 mV             |
| ADC, DIFFERENTIAL                       |     |     |       |      |                          |
| Accuracy of VPx Pins with 16× Averaging |     |     |       |      |                          |
| 2 V to 5 V                              |     |     | ±0.90 | %    | VPx = 3.541 V            |
| 1.5 V to 3.75 V                         |     |     | ±0.72 | %    | VPx = 2.656 V            |
| 750 mV to 1.875 V                       |     |     | ±0.64 | %    | VPx = 1.328 V            |
| 400 mV to 1 V                           |     |     |       |      |                          |
| Direct                                  |     |     | ±0.63 | %    | VPx = 708 mV             |
| High-Z                                  |     |     | ±0.61 | %    | VPx = 708 mV             |

 $T_{J} = -40 ^{\circ}\text{C to } +85 ^{\circ}\text{C}, \text{VH1 and VH2} > 3 \text{ V, unless otherwise noted. Accuracy (\%)} = (\text{measured voltage} - \text{applied voltage}) \times 100 / \text{applied voltage}.$ 

Table 2.

| Parameter                               | Min | Тур | Max   | Unit | Test Conditions/Comments |
|---|-----|-----|-------|------|--------------------------|
| ADC, SINGLE-ENDED                       |     |     |       |      |                          |
| Accuracy of VHx Pins                    |     |     |       |      |                          |
| 6 V to 15 V                             |     |     | ±0.64 | %    | VHx = 10.623 V           |
| 3 V to 7.5 V                            |     |     | ±0.64 | %    | VHx = 5.311 V            |
| 1.5 V to 3.75 V                         |     |     | ±0.62 | %    | VHx = 2.656 V            |
| 750 mV to 1.875 V                       |     |     | ±0.66 | %    | VHx = 1.328 V            |
| 400 mV to 1 V                           |     |     | ±0.69 | %    | VHx = 708 mV             |
| Accuracy of VPx Pins                    |     |     |       |      |                          |
| 2 V to 5 V                              |     |     | ±0.90 | %    | VPx = 3.541 V            |
| 1.5 V to 3.75 V                         |     |     | ±0.79 | %    | VPx = 2.656 V            |
| 750 mV to 1.875 V                       |     |     | ±0.70 | %    | VPx = 1.328 V            |
| 400 mV to 1 V                           |     |     |       |      |                          |
| Direct                                  |     |     | ±0.67 | %    | VPx = 708 mV             |
| High-Z                                  |     |     | ±0.66 | %    | VPx = 708 mV             |
| SUPPLY FAULT DETECTORS                  |     |     |       |      |                          |
| Accuracy of VHx Pins                    |     |     |       |      |                          |
| 6 V to 15 V                             |     |     | ±0.73 | %    | VHx = 10.623 V           |
| 3 V to 7.5 V                            |     |     | ±0.67 | %    | VHx = 5.311 V            |
| 1.5 V to 3.75 V                         |     |     | ±0.64 | %    | VHx = 2.656 V            |
| 750 mV to 1.875 V                       |     |     | ±0.79 | %    | VHx = 1.328 V            |
| 400 mV to 1 V                           |     |     | ±1.02 | %    | VHx = 708 mV             |
| Accuracy of VPx Pins                    |     |     |       |      |                          |
| 2 V to 5 V                              |     |     | ±1.15 | %    | VPx = 3.541 V            |
| 1.5 V to 3.75 V                         |     |     | ±0.98 | %    | VPx = 2.656 V            |
| 750 mV to 1.875 V                       |     |     | ±0.85 | %    | VPx = 1.328 V            |
| 400 mV to 1 V                           |     |     |       |      |                          |
| Direct                                  |     |     | ±0.80 | %    | VPx = 708 mV             |
| High-Z                                  |     |     | ±0.78 | %    | VPx = 708 mV             |
| ADC, DIFFERENTIAL                       |     |     |       |      |                          |
| Accuracy of VPx Pins with 16× Averaging |     |     |       |      |                          |
| 2 V to 5 V                              |     |     | ±0.99 | %    | VPx = 3.541 V            |
| 1.5 V to 3.75 V                         |     |     | ±0.82 | %    | VPx = 2.656 V            |
| 750 mV to 1.875 V                       |     |     | ±0.64 | %    | VPx = 1.328 V            |
| 400 mV to 1 V                           |     |     |       |      |                          |
| Direct                                  |     |     | ±0.63 | %    | VPx = 708 mV             |
| High-Z                                  |     |     | ±0.61 | %    | VPx = 708 mV             |

 $T_{J} = -40 ^{\circ}\text{C to} + 105 ^{\circ}\text{C}, \text{VH1 and VH2} > 3 \text{ V, unless otherwise noted. Accuracy (\%)} = (\text{measured voltage} - \text{applied voltage}) \times 100 / \text{applied voltage}.$ 

Table 3.

| Parameter                               | Min | Тур | Max   | Unit | <b>Test Conditions/Comments</b> |
|---|-----|-----|-------|------|---------------------------------|
| ADC, SINGLE-ENDED                       |     |     |       |      |                                 |
| Accuracy of VHx Pins                    |     |     |       |      |                                 |
| 6 V to 15 V                             |     |     | ±0.74 | %    | VHx = 10.623 V                  |
| 3 V to 7.5 V                            |     |     | ±0.73 | %    | VHx = 5.311 V                   |
| 1.5 V to 3.75 V                         |     |     | ±0.76 | %    | VHx = 2.656 V                   |
| 750 mV to 1.875 V                       |     |     | ±0.73 | %    | VHx = 1.328 V                   |
| 400 mV to 1 V                           |     |     | ±0.77 | %    | VHx = 708 mV                    |
| Accuracy of VPx Pins                    |     |     |       |      |                                 |
| 2 V to 5 V                              |     |     | ±0.95 | %    | VPx = 3.541 V                   |
| 1.5 V to 3.75 V                         |     |     | ±0.86 | %    | VPx = 2.656 V                   |
| 750 mV to 1.875 V                       |     |     | ±0.78 | %    | VPx = 1.328 V                   |
| 400 mV to 1 V                           |     |     |       |      |                                 |
| Direct                                  |     |     | ±0.75 | %    | VPx = 708 mV                    |
| High-Z                                  |     |     | ±0.74 | %    | VPx = 708 mV                    |
| SUPPLY FAULT DETECTORS                  |     |     |       |      |                                 |
| Accuracy of VHx Pins                    |     |     |       |      |                                 |
| 6 V to 15 V                             |     |     | ±0.98 | %    | VHx = 10.623 V                  |
| 3 V to 7.5 V                            |     |     | ±1.00 | %    | VHx = 5.311 V                   |
| 1.5 V to 3.75 V                         |     |     | ±0.98 | %    | VHx = 2.656 V                   |
| 750 mV to 1.875 V                       |     |     | ±1.13 | %    | VHx = 1.328 V                   |
| 400 mV to 1 V                           |     |     | ±1.28 | %    | VHx = 708 mV                    |
| Accuracy of VPx Pins                    |     |     |       |      |                                 |
| 2 V to 5 V                              |     |     | ±1.15 | %    | VPx = 3.541 V                   |
| 1.5 V to 3.75 V                         |     |     | ±1.03 | %    | VPx = 2.656 V                   |
| 750 mV to 1.875 V                       |     |     | ±1.01 | %    | VPx = 1.328 V                   |
| 400 mV to 1 V                           |     |     |       |      |                                 |
| Direct                                  |     |     | ±0.97 | %    | VPx = 708 mV                    |
| High-Z                                  |     |     | ±0.97 | %    | VPx = 708 mV                    |
| ADC, DIFFERENTIAL                       |     |     |       |      |                                 |
| Accuracy of VPx Pins with 16× Averaging |     |     |       |      |                                 |
| 2 V to 5 V                              |     |     | ±0.99 | %    | VPx = 3.541 V                   |
| 1.5 V to 3.75 V                         |     | 1   | ±0.82 | %    | VPx = 2.656 V                   |
| 750 mV to 1.875 V                       |     | 1   | ±0.73 | %    | VPx = 1.328 V                   |
| 400 mV to 1 V                           |     |     |       |      |                                 |
| Direct                                  |     | 1   | ±0.94 | %    | VPx = 708 mV                    |
| High-Z                                  |     |     | ±0.75 | %    | VPx = 708 mV                    |

 $T_J = -40$ °C to +105°C, VH1 and VH2 > 3 V, unless otherwise noted.

Table 4.

| Parameter  | Min  | Тур  | Max      | Unit | Test Conditions/Comments  |
|--|------|------|----------|------|---|
| POWER SUPPLY   |      |      |          |      |   |
| VH1 and VH2  | 3.0  |      | 15.0     | V    | Minimum supply required on one of VH1/VH2 pins  |
| Supply Current, I <sub>VH1/VH2</sub>                                     |      | 16   | 50       | mA   | Depends on pin configuration  |
| VH1 and VH2 Undervoltage Lockout<br>(UVLO)                               | 2.59 | 2.71 | 2.83     | V    | Voltage below which the device turns off  |
| VH1 and VH2 UVLO Hysteresis  |      | 111  |          | mV   | Voltage, above the UVLO voltage level, at which the device turns on                             |
| VH1 and VH2 Arbitration Hysteresis                                       | 90   |      |          | mv   | VH1 and VH2 = 3.3 V   |
|  | 317  |      |          | mV   | VH1 and VH2 = 5 V   |
|  | 987  |      |          | mV   | VH1 and VH2 = 12 V  |
| AVDD_CAP   | 3.2  | 3.3  | 3.355    | V    | Regulated AVDD_CAP low dropout (LDO) output; VH1 and VH2 > 3.6 V                                |
| DVDD_CAP   | 1.79 | 1.82 | 1.85     | V    | Regulated DVDD_CAP LDO output   |
| SUPPLY FAULT DETECTORS   |      |      |          |      |   |
| VHx Pins   |      |      |          |      |   |
| Input Voltage Range  | 0    |      | 15       | V    |   |
| Input Impedance  |      |      |          |      |   |
| VH1 and VH2  |      | 41   |          | kΩ   |   |
| VH3 and VH4  |      | 153  |          | kΩ   |   |
| VPx Pins   |      |      |          |      |   |
| Input Voltage Range  | 0    |      | 5        | V    |   |
| Input Impedance  |      | 62   |          | kΩ   |   |
| VPx Pins, Differential (Odd and Next<br>Even) Common-Mode Voltage Offset | -100 |      | +100     | mV   | Maximum voltage difference from VP2, VP4, VP6, VP8, VP10, and VP12 to GND in differential sense |
| Threshold Resolution   |      | 8    |          | Bits | mode  |
| Digital Glitch Filter  |      | 2    |          | μs   | Minimum programmable filter length  |
| Digital differ life  |      | 100  |          | μs   | Maximum programmable filter length  |
| PROGRAMMABLE DRIVER INPUT/OUTPUTS  |      | 100  |          | μ3   | Maximum programmable interferigin   |
| Input Voltage, High (V <sub>IH</sub> )                                   | 1.4  |      |          | V    |   |
| Input Voltage, Low (V <sub>L</sub> )                                     |      |      | 0.6      | V    |   |
| Output Voltage, High (V <sub>OH</sub> )                                  | 2.8  |      | AVDD_CAP | V    | $I_{OH} = 0.5 \text{ mA}$   |
| Output Voltage, Low (Vol.)   | 0    |      | 0.50     | V    | I <sub>OL</sub> = 20 mA   |
| Output Current, High (I <sub>OH</sub> )                                  |      |      | 500      | μΑ   | Maximum source current per PDIOx pin  |
| Source Current (Isource)   |      |      | 3        | mA   | Maximum total source for all PDIOx pins   |
| Output Current, Low (I <sub>OL</sub> )                                   |      |      | 20       | mA   | Maximum sink current per PDIOx pin  |
| Sink Current (I <sub>SINK</sub> )  |      |      | 60       | mA   | Maximum total sink for all PDIOx pins   |
| Pull-Up Resistance (R <sub>PULL-UP</sub> )                               |      | 20   |          | kΩ   | Internal pull-up  |
| Pull-Up Resistance (R <sub>PULL-DOWN</sub> )                             |      | 20   |          | kΩ   | Internal pull-down  |
| Tristate Leakage Current   |      |      | 9        | μΑ   | $V_{PDIO} = 21 \text{ V}$   |
|  |      |      | 1        | μΑ   | $V_{PDIO} < 3.6 V$  |
| GPIOs  |      |      |          |      |   |
| V <sub>IH</sub>  | 1.63 |      |          | V    |   |
| $V_{IL}$   |      |      | 0.8      | V    |   |
| Voh  | 2.6  |      | AVDD_CAP | V    | I <sub>OH</sub> = 4 mA  |
| $V_{OL}$   | 0    |      | 0.50     | V    | $I_{OL} = 4 \text{ mA}$   |
| Іон  |      |      | 4        | mA   | Maximum source current per GPIOx pin  |
| I <sub>SOURCE</sub>  |      |      | 12       | mA   | Maximum total source for all GPIOx pins   |
| loL  |      |      | 4        | mA   | Maximum sink current per GPIOx pin  |
| I <sub>SINK</sub>  |      |      | 12       | mA   | Maximum total sink for all GPIOx pins   |

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| Min   | Тур  | Max  | Unit        | Test Conditions/Comments  |
|-------|--|--|-------------|---|
|       |  | 1  | μΑ          |   |
|       |  |  |             |   |
|       | 8  |  | Bits        |   |
|       |  |  |             |   |
| 0.501 | 0.506  | 0.516  | V           |   |
| 0.603 | 0.607  | 0.618  | V           |   |
| 0.804 | 0.809  | 0.820  | V           |   |
| 1.005 | 1.011  | 1.021  | V           |   |
| 1.256 | 1.264  | 1.273  | V           |   |
|       | 606  |  | mV          | Same range, independent of center point   |
|       | 2.376  |  | mV          |   |
|       |  | 3  | mA          | Maximum total source for all DAC pins   |
|       |  | 1  | μΑ          | ·   |
|       |  |  |             |   |
|       |  | 0.25   | mA          |   |
|       |  | 0.25   | mA          |   |
|       |  | 50   | рF          |   |
|       |  | 2  | μs          |   |
|       |  |  |             |   |
| 0     |  | $V_{REF}$  | V           |   |
|       | 12   |  | Bits        |   |
|       | 5  |  | ms          |   |
|       |  |  |             |   |
| 2.1   |  |  | V           |   |
|       |  | 0.8  | V           |   |
|       |  | 0.4  | V           |   |
|       |  | 400  | kHz         |   |
| 1.3   |  |  | μs          |   |
| 0.6   |  |  | μs          |   |
| 0.6   |  |  | μs          |   |
| 0.6   |  |  | μs          |   |
| 1.3   |  |  | μs          |   |
|       |  | 35   | ms          | PMBus resets if this value is exceeded  |
| 0.6   |  | 50   | μs          |   |
|       |  | 300  | ns          |   |
|       |  | 300  | ns          |   |
| 100   |  |  | ns          |   |
| 300   |  |  | ns          |   |
| 45    | 50   | 55   | μΑ          |   |
|       |  |  |             |   |
| 2.1   |  |  | V           |   |
|       |  | 0.8  | V           |   |
| 2.6   |  | AVDD_CAP   | V           |   |
|       |  | 0.5  | V           |   |
|       | 32.768   |  | kHz         |   |
|       |  |  |             |   |
| 2.1   |  |  | V           |   |
|       |  | 0.8  | V           |   |
|       |  | 0.4  | V           |   |
|       |  |  |             |   |
|       | 0.501<br>0.603<br>0.804<br>1.005<br>1.256<br>0<br>2.1<br>1.3<br>0.6<br>0.6<br>0.6<br>1.3<br>0.6<br>1.3<br>0.6<br>2.1<br>2.1<br>2.6 | 0 12 5 2.1 1.3 0.6 0.6 0.6 0.6 0.6 0.6 0.6 0.6 0.6 0.6 | 1  8  0.501 | 1 μA  8 Bits  0.501 0.506 0.516 V 0.603 0.607 0.618 V 0.804 0.809 0.820 V 1.005 1.011 1.021 V 1.256 1.264 1.273 V 606 mV 2.376 mV  3 mA 1 μA  0.25 mA 50 pF 2 μs  0 V <sub>REF</sub> V Bits ms  2.1 V 0.8 V 0.4 V 400 kHz 1.3 0.6 0.6 0.6 μs 1.3 πs 0.6 μs 0.6 μs 0.6 μs 1.3 πs 0.6 μs 0.6 μs 0.6 μs 1.3 πs 0.6 μs 1.3 πs 0.6 μs 1.3 πs 0.6 μs 1.3 μs 0.6 μs 0.6 μs 0.6 μs 1.3 μs 0.6 μs 0.6 μs 1.3 μs 0.6 μs 1.3 μs 0.6 μs 1.3 μ |

| Parameter                       | Min   | Тур   | Max   | Unit | Test Conditions/Comments                     |
|---------------------------------|-------|-------|-------|------|--|
| REFERENCE OUTPUT                |       |       |       |      |  |
| Reference Output Voltage (VREF) | 2.006 | 2.020 | 2.031 | V    | V <sub>REF</sub> , no load                   |
| Load Regulation                 |       | -0.25 |       | mV   | Sourcing current, $I_{DACxMAX} = -100 \mu A$ |
|                                 |       | 0.25  |       | mV   | Sinking current, $I_{DACxMAX} = 100 \mu A$   |
| Minimum Load Capacitance        | 1     |       |       | μF   | Capacitor required for decoupling, stability |
| TEMPERATURE SHUTDOWN (TSD)      |       |       |       |      |  |
| TSD Rising                      |       | 150   |       | °C   |  |
| TSD Hysteresis                  |       | 20    |       | °C   |  |

 $T_J = -40 ^{\circ} \text{C}$  to +85  $^{\circ} \text{C}, \text{VH1}$  and VH2 > 3 V, unless otherwise noted.

#### Table 5.

| Parameter                      | Min    | Тур | Max | Unit   | Test Conditions/Comments |
|--------------------------------|--------|-----|-----|--------|--------------------------|
| EEPROM RELIABILITY             |        |     |     |        |                          |
| Endurance <sup>1</sup>         | 10,000 |     |     | Cycles | T <sub>J</sub> = 85°C    |
| Data Retention <sup>2, 3</sup> | 10     |     |     | Years  | T <sub>J</sub> = 85°C    |

<sup>&</sup>lt;sup>1</sup> Endurance is qualified as per JEDEC Standard 22, Method A117. <sup>2</sup> Retention lifetime equivalent at junction temperature (T<sub>.</sub>) = 85°C as per JEDEC Standard 22, Method A117. Retention lifetime derates with junction temperature. <sup>3</sup> For temperatures above 85°C. Refer to the Refresh section and Acceleration Factor section.

### **ABSOLUTE MAXIMUM RATINGS**

Table 6.

| Parameter   | Rating           |
|---|------------------|
| VHx, PDIOx to GND                                 | 21 V             |
| VPx, AVDD_CAP to GND                              | 5.5 V            |
| DACx to GND                                       | 3.6 V            |
| REFOUT to GND                                     | 3.6 V            |
| ADDR to GND                                       | 3.6 V            |
| REFGND, EPAD to GND                               | −0.3 V to +0.3 V |
| All Other Pins to GND                             | 3.6 V            |
| Maximum Junction Temperature (T <sub>J</sub> max) | 150°C            |
| Storage Temperature Range <sup>1</sup>            | −65°C to +125°C  |
| ESD Rating, All Pins                              |                  |
| Charged Device Model                              | 750 V            |
| Human Body Model                                  | 2000 V           |

<sup>&</sup>lt;sup>1</sup> See the Acceleration Factor section.

Stresses at or above those listed under Absolute Maximum Ratings may cause permanent damage to the product. This is a stress rating only; functional operation of the product at these or any other conditions above those indicated in the operational section of this specification is not implied. Operation beyond the maximum operating conditions for extended periods may affect product reliability.

#### THERMAL RESISTANCE

Thermal performance is directly linked to printed circuit board (PCB) design and operating environment. Careful attention to PCB thermal design is required.

 $\theta_{JA}$  is the natural convection junction to ambient thermal resistance measured in a one cubic foot sealed enclosure. The thermal resistance values specified in Table 7 are calculated based on JEDEC specs and must be used in compliance with JESD51-12.

Table 7. Thermal Resistance<sup>1</sup>

| Package Type | $\theta_{JA}^2$ | <b>Ө</b> JC_ВОТТОМ <sup>3, 4</sup> | Ψл  | $\Psi_{JB}$ | Unit |
|--------------|-----------------|------------------------------------|-----|-------------|------|
| CP-64-23     | 24.2            | 0.6                                | 0.1 | 3.6         | °C/W |

<sup>&</sup>lt;sup>1</sup> The values in Table 7 are calculated based on standard JEDEC test conditions, unless otherwise specified

#### **ESD CAUTION**



**ESD** (electrostatic discharge) sensitive device. Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

 $<sup>^{2}</sup>$   $\theta_{JA}$  is simulated using a 2S2P PCB with 49 standard JEDEC vias.

 $<sup>^3</sup>$  For the  $\theta_{JC\_BOTTOM}$  test, 100  $\mu m$  TIM is used. TIM is assumed to have 3.6 W/mK.

 $<sup>^4</sup>$   $\theta_{JC\_BOTTOM}$  is simulated using a 1SOP PCB with 49 standard JEDEC vias.

## PIN CONFIGURATION AND FUNCTION DESCRIPTIONS

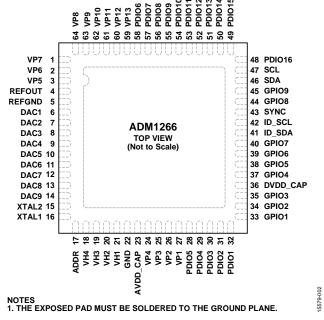


Figure 3. Pin Configuration

**Table 8. Pin Function Descriptions** 

| Pin No.                       | Mnemonic <sup>1</sup> | Description  |
|-------------------------------|-----------------------|--|
| 1 to 3, 24 to 27,<br>59 to 64 | VP1 to VP13           | Low Voltage Inputs to Supply Fault Detectors. These pins monitor voltages of up to 5 V.  |
| 4                             | REFOUT                | Reference Output. A capacitor must be connected between this pin and REFGND. A 2.2 µF capacitor is recommended for this purpose.   |
| 5                             | REFGND                | Ground Return for On-Chip Reference Circuits. Star connect this ground to the GND pin.   |
| 6 to 14                       | DAC1 to DAC9          | Voltage Output DACs. These DACs can be used for margining and trimming the supply rails.   |
| 15                            | XTAL2                 | Crystal Input 2. This pin is configured as the 32.768 kHz crystal input. It can also be configured as high impedance.  |
| 16                            | XTAL1                 | Crystal Input 1. This pin is configured as the 32.768 kHz crystal input. It can also be configured as high impedance.  |
| 17                            | ADDR                  | PMBus Address Select Resistor. A resistor to GND sets one of 16 addresses.   |
| 18 to 21                      | VH1 to VH4            | High Voltage Input to Supply Fault Detectors. These pins can monitor voltages of up to 15 V. The highest voltage from VH1 to VH2 powers the ADM1266 via the supply arbitrator.   |
| 22                            | GND                   | Supply Ground.   |
| 23                            | AVDD_CAP              | Analog Supply Voltage. Linearly regulated from the higher voltage of the VH1 and VH2 pins to 3.3 V (typical). Note that a capacitor must be connected between this pin and GND. A 68 $\mu$ F or larger capacitor is recommended for this purpose                           |
| 28 to 32, 48 to<br>58         | PDIO1 to PDIO16       | Programmable Driver Inputs/Outputs. These pins default to a 20 k $\Omega$ pull-down resistor at power-up.  |
| 33 to 35, 37 to<br>40, 44, 45 | GPIO1 to GPIO9        | General-Purpose Inputs/Outputs. The default start-up condition of these pins is high impedance.  |
| 36                            | DVDD_CAP              | Digital Supply Voltage (1.8 V Typical). Note that a capacitor must be connected between this pin and GND. A 2.2 $\mu$ F capacitor (or larger), type X5R/10 V (or better), size 0402 (or larger) is recommended for this purpose.   |
| 41                            | ID_SDA                | Interdevice Communications Bus Data Signal. ID_SDA is a bidirectional, open-drain pin that requires an external pull-up resistor of 2.2 k $\Omega$ . It is recommended that the pull-up source be AVDD_CAP. The default start-up condition of this pin is high impedance.  |
| 42                            | ID_SCL                | Interdevice Communications Bus Clock Signal. ID_SCL is a bidirectional, open-drain pin that requires an external pull-up resistor of 2.2 k $\Omega$ . It is recommended that the pull-up source be AVDD_CAP. The default start-up condition of this pin is high impedance. |

| Pin No. | Mnemonic <sup>1</sup> | Description  |
|---------|-----------------------|--|
| 43      | SYNC                  | 32.768 kHz Clock Timing Synchronization Input/Output. This pin can be used to provide a clock signal to other ADM1266 devices on the board, or a 32.768 kHz input signal can be provided to the ADM1266 from an external clock source. The default start-up condition of this pin is high impedance. |
| 46      | SDA                   | PMBus Data. SDA is a bidirectional, open-drain pin that requires an external pull-up resistance of 2.2 k $\Omega$ .  |
| 47      | SCL                   | PMBus Clock. SCL is bidirectional, open-drain pin that requires an external pull-up resistance of 2.2 k $\Omega$ .   |
|         | EPAD                  | Exposed Pad. The exposed pad must be soldered to the ground plane.   |

<sup>&</sup>lt;sup>1</sup> Connect all unused pins to GND.

## TYPICAL PERFORMANCE CHARACTERISTICS

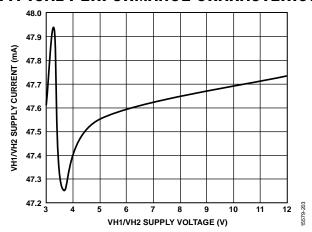


Figure 4. VH1/VH2 Current vs. VH1/VH2 Voltage with a 42 mA Load on AVDD\_CAP

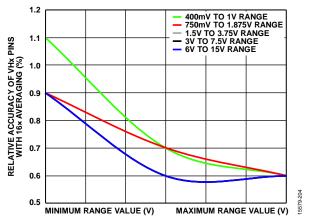


Figure 5. Relative Accuracy of VHx Pins with 16x Averaging (%) Across the Supply Fault Detector Range

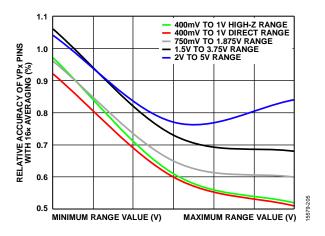


Figure 6. Relative Accuracy of VPx Pins with  $16 \times$  Averaging (%) Across the Supply Fault Detector Range

## THEORY OF OPERATION

#### **POWERING THE ADM1266**

The ADM1266 is powered from the highest voltage input on VH1 or VH2. This technique, called supply arbitration, offers improved redundancy because the device is not dependent on any one particular voltage rail to keep it operational. The AVDD\_CAP arbitrator on the device chooses the supply to use. The arbitrator can be considered an OR'ing of two LDO regulators together. A supply comparator chooses the highest input to provide the on-chip supply. It is not recommended to connect both VH1 and VH2 to the same voltage levels because the ripple on the two voltages may cause the arbitrator circuit to constantly toggle. This architecture has minimal voltage drop, resulting in the ability to power the ADM1266 from a supply as low as 3 V. A 10  $\mu F$ bypass capacitor and 0.1 µF decoupling capacitors are needed on both the VH1 and VH2 pins. Additionally, these capacitors ensure a successful arbitration when switching from VH1 to VH2 and vice versa. In a system with multiple ADM1266 devices, it is important that all the devices are powered from the same voltage rail.

An external capacitor from AVDD\_CAP to GND is required to decouple the on-chip supply from noise, as shown in Figure 7. The capacitor has another use during brownouts (momentary loss of power). Under these conditions, when all the input supplies (VHx pins) fall below AVDD\_CAP, the LDO regulators immediately turn off so that the VHx power supply does not pull AVDD\_CAP down. The AVDD\_CAP capacitor can then act as a reservoir to keep the ADM1266 active until the next highest supply takes over the powering of the device. A capacitor with a minimum value of 68  $\mu F$  is recommended for this reservoir/decoupling function.

If all supplies fail, the value of the AVDD\_CAP capacitor can be increased if it is necessary to guarantee that a complete fault record is written into EEPROM.

The VHx input pins can accommodate supplies of up to 15 V, which allows the ADM1266 to be powered using a 12 V backplane supply. In cases where this 12 V supply is hot swapped, it is recommended that the ADM1266 not be connected directly to the supply. Take suitable precautions, such as the use of a hot swap controller or RC filter network, to protect the device from transients that may cause damage during hot swap events.

When two or more supplies are within the VH1/VH2 arbitration hysteresis value of each other, the supply that first takes control of AVDD\_CAP keeps control. For example, if VH1 is connected to a 5.0 V supply, AVDD\_CAP powers up to 3.3 V (typical) through VH1. If VH2 is then connected to another 5.0 V supply, VH1 still powers the device, unless VH2 goes approximately 317 mV higher than VH1.

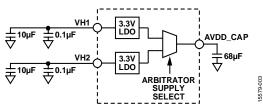


Figure 7. AVDD\_CAP Arbitrator Operation

During power-up, the ADM1266 checks the main boot loader, the main firmware, the main configuration, and the backup configuration to ensure that the data in these sections is correct. If multiple devices are connected on the same IDB, all the devices individually check the main and backup configurations and send this information back to the master. Then, the master decides to run the correct configuration. The boot up time from VH1 or VH2 crossing 3 V to the device ready to execute State 1 varies based on the size of the configuration. On the top right corner of the GUI, an icon displays the size of the configuration memory in a percentage. Use this percentage in the following equation to calculate the boot up time:

*Typical Boot Up Time* (ms) =  $1.142 \times Percentage + 192$  For example, if 27% of the memory is used, then,

Boot Up Time =  $1.142 \times 27 + 192$ Boot Up Time = 223 ms

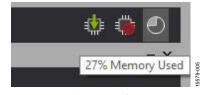


Figure 8. GUI Icon Showing Configuration Memory Size

#### **INPUTS**

#### **Supply Fault Detectors**

The ADM1266 has 17 programmable supply fault detector (SFD) inputs. These dedicated inputs are labeled VHx (VH1 to VH4) and VPx (VP1 to VP13). The ADM1266 is also capable of making precision differential voltage measurements on the VPx pins (the exception is that VP13 cannot be used for differential measurements). One differential measurement requires two VPx pins. The odd numbered VPx pin (for example, VP1) must always be the greater voltage. The next corresponding even number VPx pin (for example, VP2) is used for that differential measurement. Both differential VPx pins must have the same input range selections. The SFD for the odd numbered VPx pin responds to the differential measurement. Figure 9 shows the arrangement of the pins. Each SFD input can be configured to detect an undervoltage (UV) fault (the input voltage drops below a preprogrammed value), or an overvoltage (OV) fault (the input voltage rises above a preprogrammed value). A programmable (up to 100 µs) glitch filter allows the user to remove any spurious transitions such as supply bounce at turn on.

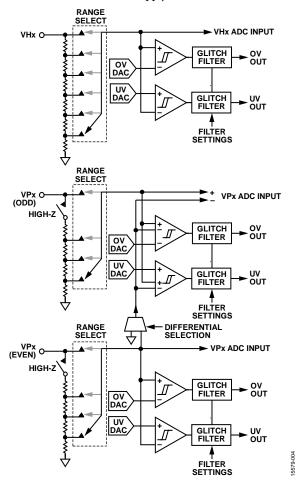


Figure 9. Supply Fault Detectors

The voltage range limits for threshold settings are

- 0.4 V to 1.0 V
- 0.75 V to 1.875 V
- 1.5 V to 3.75 V
- 2.0 V to 5.0 V (VPx pins only)
- 3.0 V to 7.5 V (VHx pins only)
- 6.0 V to 15.0 V (VHx pins only)

When connecting directly to the voltage source, a 100  $\Omega$  resistor in series is recommended to avoid any latch-ups on the VHx and VPx pins. VH1 and VH2 are supply pins and do not need the 100  $\Omega$  resistor in series.

#### **Input Comparator Hysteresis**

The UV and OV comparators shown in Figure 9 are always monitoring and sensing the voltage on VHx and VPx. To avoid chatter (multiple transitions when the input is very close to the set threshold level), these comparators have digitally programmable hysteresis. The hysteresis is added after a supply voltage goes out of tolerance. Therefore, the user can program the amount above the UV threshold to which the input must rise before a UV fault is deasserted. Similarly, the user can program the amount below the OV threshold to which an input must fall before an OV fault is deasserted.

#### Glitch Filter

The ADM1266 has a dedicated digital glitch filter at the output of each comparator. For the fault to trigger, the comparator must remain set for the time greater than the programmed glitch filter time. This time can be programmed from 2  $\mu s$  to 100  $\mu s$  and is used for filtering any transient noises that may occur on the VHx and VPx pins.

#### **Using External Resistor Dividers**

External resistor dividers can be used to sense higher voltages or to achieve higher accuracy. When using an external resistor divider, select the 0.4 V to 1 V high impedance range on the VPx pins. It is recommended that the resistor divider be sized such that, under nominal conditions, there is 0.7 V at the VPx pins to provide the highest range for the OV and UV settings.

The size of the external resistor divider can be input into the device using the VOUT\_SCALE\_MONITOR command (Register 0x2A).

#### Warnings

The UV and OV warnings are generated by comparing the VOUT\_OV\_WARN\_LIMIT (Register 0x42) and (Register 0x43) VOUT\_UV\_WARN\_LIMIT with the reading from the ADC. Because the ADC round robin time is 5 ms, the maximum delay from the warning occurring to the device detecting it is 5 ms.

Warnings are not sent to the sequence engine and cannot be used to trigger events in the state machine. Instead, the warnings are sent to the logic block and can be used to assert/deassert PDIOs and GPIOs.

#### **Threshold Settings**

The UV and OV thresholds are set using the commands in Table 9.

Table 9. UV and OV Threshold Commands

| Command                                     | Register      | Description  |
|---|---------------|--|
| VOUT_MODE                                   | 0x20          | Used for setting the exponent for linear PMBus calculations for the following commands |
| VOUT_OV_WARN_LIMIT,<br>VOUT_UV_WARN_LIMIT   | 0x42,<br>0x43 | Used for setting mantissa<br>for linear PMBus<br>calculation of warning<br>limits      |
| VOUT_OV_FAULT_LIMIT,<br>VOUT_UV_FAULT_LIMIT | 0x40,<br>0x44 | Used for setting mantissa<br>for linear PMBus<br>calculation of fault limits           |
| VOUT_OV_HYST_LIMIT,<br>VOUT_UV_HYST_LIMIT   | 0xD0,<br>0xD1 | Used for setting mantissa<br>for linear PMBus<br>calculation of hysteresis<br>limits   |

#### **Voltage Readback and Status**

The ADM1266 has an on-board, 12-bit accurate ADC for voltage readback over the PMBus using the READ\_VOUT command (Register 0x8B). Inputs to the ADC consist of the 17 SFD inputs (VHx and VPx pins). The inputs to the ADC come from the back of the input attenuators on the VPx and VHx pins, as shown in Figure 9.

Supplies can also be connected to the input pins purely for ADC readback, even though these pins may go above the expected supervisory range limits (but not above the absolute maximum ratings on these pins). For example, a 1.5 V supply connected to the VP1 pin on the lowest range (0.4 V to 1.0 V) can be correctly read out as on the ADC, but it always sits above any supervisory limits that can be set on that pin.

#### **Voltage Trimming**

Use the VOUT\_TRIM PMBus command (Register 0x22) to add an additional offset trim to all the threshold settings and for voltage readback. This command can be used to remove any inaccuracies generated by the external components.

# PROGRAMMABLE DRIVER INPUT/OUTPUTS Supply Sequencing Through Configurable Output Drivers

The programmable driver input/output (PDIOx) pins are typically used to drive logic enables on external supplies or as digital inputs into the sequencing engine. The sequence in which the PDIOx pins are asserted (and, therefore, the supplies are turned on) is controlled by the SE firmware. The SE determines the action that is taken with the PDIOx pins, based on the condition of the ADM1266 inputs. Therefore, the PDIOx pins can be set up to assert when the SFDs are in tolerance and no faults are received from any of the inputs of the device.

The PDIOx pins can also be used to provide a power-good signal, when all the SFDs are in tolerance, or a reset output if one of the

SFDs goes out of specification (this power-good signal can be used as a status signal for a DSP, FPGA, or other microcontroller). The open-drain nature of the PDIOx pins also allows them to be used to drive status LEDs.

The output stage of the PDIOx pins has programmable pull-up and pull-down options. The PDIOx pins can be programmed as follows:

- Push/pull to AVDD\_CAP. When using a PDIOx pin in a push/pull configuration, a 20 kΩ resistor in series is recommended to limit the current drawn from the PDIOx pin.
- Open drain with an internal 20  $k\Omega$  pull-up resistor to AVDD CAP.
- Open drain with an external pull-up resistor up to 20 V.
- Open source with an internal 20  $k\Omega$  pull-down resistor to GND.
- Open source with external pull-down resistor to GND.
- High-Z.
- Internal 20 k $\Omega$  pull-up resistor to AVDD\_CAP.
- Internal 20 k $\Omega$  pull-down resistor to GND.

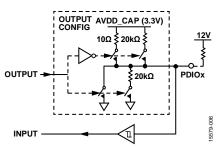


Figure 10. Programmable Driver Input/Output

#### **Default Output Configuration**

All of the internal registers in an unprogrammed ADM1266 device from the factory are set to 0. Because of this default setting, the PDIOx pins are pulled to GND by a weak (20 k $\Omega$ ), on-chip, pull-down resistor.

As the input supply to the ADM1266 ramps up on VHx, all PDIOx pins behave as follows:

- Input supply = 0 V to 1.5 V. The PDIOx pins are high impedance.
- Input supply = 1.5 V to 2.7 V. The PDIOx pins are pulled to GND by a weak  $(20 \text{ k}\Omega)$ , on-chip, pull-down resistor.
- Supply > 2.7 V. Factory programmed devices continue to pull all PDIOx pins to GND by a weak (20 kΩ), on-chip, pull-down resistor. Programmed devices download current EEPROM configuration data, and the programmed setup is latched. The PDIOx pin then goes to the state demanded by the configuration. This configuration provides a known condition for the PDIOx pins during power-up. If the pin is configured to output, after downloading the configuration and before the sequence is run, the ADM1266 senses the voltage on the pin and drives the pin to the same level as the voltage sensed on the pin.

The internal pull-down resistor can be overdriven with an external pull-up resistor of suitable value tied from the PDIOx pin to the required pull-up voltage. The 20 k $\Omega$  resistor must be accounted for when calculating a suitable value. For example, if PDIOx must be pulled up to 3.3 V, and 5 V is available as an external supply, the pull-up resistor ( $R_{UP}$ ) value is given by

$$3.3 \text{ V} = 5 \text{ V} \times 20 \text{ k}\Omega/(R_{UP} + 20 \text{ k}\Omega)$$

Therefore,  $R_{UP} = (100 \text{ k}\Omega - 66 \text{ k}\Omega)/3.3 \text{ V} = 10 \text{ k}\Omega$ .

#### **PDIOx as Inputs**

The PDIOx pins can be configured as inputs to trigger the sequence engine and cause events in the state machine. The PDIOx pins can also be used as inputs to the logic block. They have a dedicated glitch filter that filters out any transient noises on the signals. The glitch filter can be programmed to values from 500 ns to 100  $\mu$ s.

Additionally, these pins can be configured as inputs and outputs at the same time, which is particularly useful for multiple devices monitoring and controlling the same signal.

#### **PDIOx Control over PMBus**

The PDIOx control over PMBus feature is only available in Firmware Version 1.15.4 and higher.

As described in the PDIOx as Inputs section, the PDIOx output is controlled by the sequence engine. This feature allows the user to control the PDIOx output via the PMBus by writing to Command 0xF0 (PDIO\_OUTPUT\_STATE). The user can configure the PDIOx pin using the PDIO\_CONFIGURATION command (Register 0xD4) and then driving it high or low by writing to Command 0xF0 (PDIO\_OUTPUT\_STATE).

The sequence engine and the PMBus command both control the PDIOx output, and the last event takes precedence. For example, if the sequence engine drives PDIO1 high in State 1 and then the PMBus command is received to drive PDIO1 low, the PMBus command overwrites the original configuration from the sequence engine and drives PDIO1 low. As the sequence engine proceeds and transitions through the various states, if it sees another action to set PDIO1 high, the sequence engine overwrites the configuration from the PMBus command and sets PDIO1 high.

#### **GENERAL-PURPOSE INPUT/OUTPUTS**

There are nine dedicated pins that serve as GPIOs. Each pin can be configured as an input, an output, or both. The GPIOs have no internal glitch filter. The default start-up condition of the GPIOs is high impedance.

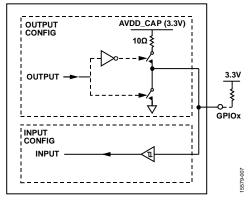


Figure 11. GPIOs

In input only mode, the GPIOs can be used to trigger an action in the sequence engine, or as inputs to logic block.

In output only mode, the GPIO pins can be configured in a push/pull configuration or as an open drain with an external pull-up resistor. In push/pull mode, the GPIOs are internally pulled up to 3.3 V. When using a GPIOx pin in a push/pull configuration, a 20 k $\Omega$  resistor in series is recommended to limit the current drawn from the GPIOx pin. In open-drain configuration, the GPIOs are pulled up using an external resistor up to 3.3 V. The output status of the GPIOs can be driven from the sequence engine or logic block.

The GPIOs in output mode can be used as a power-good or fault signal.

In input/output mode, the GPIOs can only be configured in open-drain configuration with an external pull-up resistor. In this mode, multiple GPIOs across several devices are OR'ed together to create a signal.

When disabled, the GPIOx pin is high impedance.

The GPIOs are configured using the GPIO\_CONFIGURATION command (Register 0xE1).

#### **GPIOx Control over PMBus**

The GPIOx control over PMBus feature is only available in Firmware Version 1.15.4 and higher.

As described in the General-Purpose Input/Outputs section, the GPIO output is controlled by the sequence engine. This feature allows the user to control the GPIO output via the PMBus by writing to Command 0xF1 (GPIO\_OUTPUT\_STATE). The user can configure the GPIOx pin using the GPIO\_CONFIGURATION command (Register 0xE1) and then driving it high or low by writing to Command 0xF1 (GPIO\_OUTPUT\_STATE).

The sequence engine and the PMBus command both control the GPIO output, and the last event takes precedence. For example, if the sequence engine drives GPIO1 high in State 1 and then the PMBus command is received to drive GPIO1 low, the PMBus command overwrites the original configuration

from the sequence engine and drives GPIO1 low. As the sequence engine proceeds and transitions through the various states, if it see another action to set GPIO1 high, the sequence engine overwrites the configuration from the PMBus command and sets GPIO1 high.

# SEQUENCING ENGINE (SE) OVERVIEW

The ADM1266 SE provides the user with powerful and flexible control for sequencing multiple power rails. The SE implements state machine control of the PDIOx and GPIOx outputs, with state changes conditional on input events driven by VHx, VPx, PDIO, GPIOs, timers, and variables. The SE programs can enable complex control of boards such as power-up and power-down sequence control, fault event handling, and interrupt generation.

#### **POWER-UP AND STATE 0**

After the EEPROM data is downloaded, the Arm controller starts execution of the core sequencer and transitions to the following tasks, including but not limited to

- Performing a roll call of all ADM1266 devices present if more than 16 voltage rails are sequenced using more than one ADM1266 device.
- Checking the CRC status of the main and backup configurations of all devices.
- Synchronization of the black box ID between multiple ADM1266 devices.
- Waiting for a ready signal from all ADM1266 devices on the IDB bus to enter State 1.

If a fault is present in any of these tasks, the SE halts and terminates immediately. A power cycle or software reset using GO\_COMMAND (Register 0xD8) can restart the sequence engine.

If all the operations of State 0 are successful, the device enters State 1 where sequencing beings.

#### STATE SECTIONS

To maintain maximum flexibility and ease of use, the SE is divided into two sections: enter actions and loop actions.

#### **Enter Actions**

The enter actions section consists of actions that are used to initialize the system or a state. Examples range from starting a timer to setting a PDIO. The actions programmed in this subsection are executed only once before entering loop actions.

#### **Loop Actions**

In the loop actions section, the SE provides monitoring and adjustment functions. After executing the enter actions, the ADM1266 transitions and executes the actions in the loop actions section. The device continues to execute these actions in a loop, until it encounters a go to action. When the device encounters a go to action, the device aborts the rest of the actions in the loop actions and proceeds to the next state.

Whenever an interrupt is generated because of a fault or a logic change, the SE is triggered to go to the first action in the loop actions section and starts executing the actions. By ordering the different actions in the loop actions, the user can set a priority on when the actions are executed to minimize any delays.

#### **ACTION TYPES**

The user can configure multiple actions. These actions are broadly classified into three categories: set actions, monitor actions, and special actions.

#### **Set Actions**

Set actions set the output of a PDIO or GPIO. These actions can also be used to set or reset variables and timers. These actions can be configured in the enter actions and loop actions sections of the state.

#### **Monitor Actions**

The fault monitoring action types are used to read the status of the VHx, VPx, PDIOx, and GPIOx pins. The monitoring function is extended to include the monitoring of the status of variables and timers as well. The individual status is compared to a threshold to determine the outcome of the action as true or false. When the outcome is determined, an action is undertaken.

To expand on the flexibility of the sequence engine over multiple rails, the user is allowed to program and monitor any logical combination of rails, timers, PDIO, and GPIOs to create a fault state.

#### **Special Actions**

Two special actions are available in the ADM1266. Use the go to action to proceed to a preprogrammed state of the SE. Use the black box action type to capture a snapshot of the status of all the pins and write it to the EEPROM. Refer to the Black Box (EEPROM) Fault Recording section for more details.

#### PARALLEL OPERATION AND INTERDEVICE BUS

If more than 16 rails are to be sequenced, multiple ADM1266 devices can be connected in parallel. Communication between the ADM1266 devices is facilitated by the IDB that operates at 1 MHz maximum, and follows the I<sup>2</sup>C protocol. The IDB is a private bus and sends Analog Devices proprietary messages. A maximum of 16 ADM1266 devices can be connected on the IDB. One device is configured as a master, and the other devices are configured as slaves. All the slaves communicate their current status back to the master; the master, based on the user configuration and the status of all the devices, broadcasts to all the slaves the new state that they need to go to.

#### **STATES**

The user can configure up to 1023 states to form their desired state machine. The user can create their virtual state machine using the Analog Devices Power Studio™ software. If there is only one device, the virtual state machine and the state machine configured in the device are identical. If multiple devices are connected together, the software compiles the virtual state machine and programs each device with the corresponding state machine and IDB messages. This procedure is transparent to the user, meaning that the user does not need to individually create a state machine for each ADM1266 device. After the user creates the virtual state machine in the software, the software automatically creates the corresponding state machine for each device.

For example, the user creates a virtual state machine in the software consisting of 20 states. For a single device, the device has 20 states. For multiple devices, each device has 20 states. All the devices move through the different states in synchronization and work in parallel.

#### **Breakpoints and Debug Mode**

During development, the user can set the ADM1266 to be in debug mode. The user can set breakpoints for each of the 1023 states as desired. When the ADM1266 enters a state, if the breakpoint for the state is enabled, the SE pauses at the start of the state. The SE can resume by sending a start message using GO\_COMMAND (Register 0xD8). When resuming, the SE executes the actions in that state, which is helpful in pausing the

SE at the desired breakpoints without modifying the configured state machine. In normal mode, the breakpoints are ignored.

#### Stop, Start, and Reset

At any point, GO\_COMMAND (Register 0xD8) can be issued to the ADM1266 to start or stop the SE. This command can also be used to reset the state machine to State 0. By default at power-up, the SE is in start mode and does not need a start command. If multiple devices are connected, GO\_COMMAND (Register 0xD8) must be sent to all the devices as part of the group command protocol.

#### STATE MACHINE CONTROL VIA PMBus

The state machine control via PMBus feature is only available in Firmware Version 1.15.4 and higher.

The ADM1266 has four variables per device named Var0 to Var3. In the sequence engine, set actions can be used to set these variables to values from 0 to 255. Monitor actions can be used to read these variables and create complex state machines. These variables can be read back from PMBus Command 0xF7 (VAR\_VALUE).

For Firmware Version 1.15.4 and higher. The user can use PMBus Command 0xF7 (VAR\_VALUE) to also write to these variables. For example, in State 1, the user can add multiple monitor actions relating to Var0, and based on the value of Var0, the sequence engine can decide which state to go to next. Then the user can send the PMBus command to change the value of Var0. The sequence engine reads this value and, based on the users configuration, goes to the right state.

## SUPPLY MARGINING

**OVERVIEW** 

Due to tolerances of circuit components, input voltage ranges, and variations in reference voltages, load, and temperature, for example, the output voltage of the dc-to-dc converter deviates from the nominal setpoint value. The worst case conditions need to be simulated on the power supply during manufacturing and production, and the corner conditions can be measured to check for an out-of-limit condition. Additionally, the accuracy of the output voltage is also a critical factor for some applications and must be tightly maintained when the tolerance of the output voltage resistive divider is large (see Figure 12).

The procedure of ensuring this output voltage regulation is called margining (or voltage margining). This voltage margining is accomplished by the use of an on-chip DAC that pulls up/down the feedback node of the error amplifier of the power controller. A typical application circuit for margining is shown in Figure 12. Using nodal analysis and basic circuit theory, modifying the feedback node changes the output voltage and, typically, there is an inversely proportional relationship between the output of the DAC and the output voltage.

Because the ADM1266 has nine internal DACs, margining is possible on nine rails.

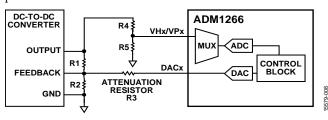


Figure 12. Typical Application Circuit for Margining

Margining can be performed two ways: open-loop margining and closed-loop margining.

The margining is actuated by a DAC and a series resistor that are connected to the feedback node of the power supply controller (see Figure 12). The equivalent change in output voltage can be determined by the following equations:

$$\frac{V_{DAC} - V_{FB}}{R3} + \frac{V_{FB}}{R2} = \frac{V_{OUT} - V_{FB}}{R1} \tag{1}$$

$$V_{FB} = V_{OUT} \times \frac{R2}{R1 + R2} \tag{2}$$

Subtracting the two equations yields

$$\Delta V_{OUT} = \frac{R1}{R3} \left( V_{FB} - V_{DAC} \right)$$

Table 10. DAC\_CODE\_CONFIGURATION[3:1], Register 0xEB, DAC Ranges

| Bits[3:1]     | Midcode<br>Voltage (V) | Minimum<br>Voltage<br>Output (V) | Maximum<br>Voltage<br>Output (V) |
|---------------|------------------------|----------------------------------|----------------------------------|
| 0x00= 3'b000  | 0.506                  | 0.202                            | 0.808                            |
| 0x01 = 3'b001 | 0.607                  | 0.303                            | 0.909                            |
| 0x02 = 3'b010 | 0.809                  | 0.505                            | 1.111                            |
| 0x03 = 3'b011 | 1.011                  | 0.707                            | 1.313                            |
| 0x04= 3'b100  | 1.263                  | 0.959                            | 1.565                            |

#### **Open-Loop Margining**

In open-loop margining, the user has direct access to the internal DACs. The DAC forces a voltage on the feedback node of the power controller, which causes a deviation in the output voltage. Typical values for this test are  $\pm 1\%$ ,  $\pm 2.5\%$ ,  $\pm 5\%$ ,  $\pm 7.5\%$ , and  $\pm 10\%$  of the nominal output voltage. The user can program up to 16 preset values, and can use a pointer command to instruct the device regarding the value that must be loaded into the DAC. Both the preset values and the value of the pointer can be saved into the memory. At power-up, the device downloads the settings and configures the DAC automatically.

#### Closed-Loop Margining

Closed-loop margining is the preferred method of margining. It determines the ability of the power supply to regulate the output under extreme corner conditions. It is recommended to use the Power Studio software because it provides all related calculations for resistors and parameters for this feature.

The ADM1266 uses the *PMBus Power System Management Protocol Specification* (Revision 1.2, September 6, 2010) command set that offers the margining commands through the following commands:

- OPERATION (Register 0x01)
- VOUT\_MARGIN\_HIGH (Register 0x25)
- VOUT\_MARGIN\_LOW (Register 0x26)
- VOUT\_SCALE\_LOOP (Register 0x29)
- VOUT\_COMMAND (Register 0x21)
- VOUT\_MARGIN\_LOOP (Register 0xDA)
- MARGIN\_CONFIGURATION (Register 0xDB)

These commands enable margining, position the output voltage at either the high or low value, monitor the feedback node, and set the ratio of R1 and R3.

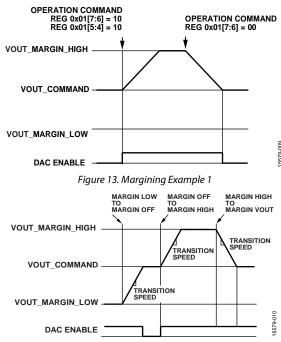


Figure 14. Margining Example 2

Figure 13 and Figure 14 show examples of margining. When margining is turned off, the DAC returns the output voltage to the nominal level at the transition rate (0xDB) and then enters a high-Z state.

To enable a smooth start of the margining process, the ADM1266 uses a smart connect mode. Smart connect mode calculates the DAC code that is equal to the feedback node such that there is no current flowing in Resistor R3 (see Figure 12). Smart connect mode prevents any sudden glitches in the output voltage. Following smart connect mode, the DAC code is changed as per the margin command.

The closed-loop margining process differs from open-loop margining with the following differences:

- The DAC is continuously repositioned until the 16 averages of the high accuracy ADC monitoring the output rail result in a value that equals the VOUT\_MARGIN\_x command. This repositioning ensures that the output voltage does indeed reach the command value. The output voltage is sampled using the ADC at a rate of 5 ms. Therefore, 16 average readings complete in approximately 80 ms.
- Whenever a margin command is issued, the DAC changes its output based on the rate programmed in Register 0xDB.
   Therefore, the output of the power supply rail also transitions at this rate. All the DACs are controlled using the same rate.

During the closed-loop margining process, the UV and OV faults are active and take the appropriate programmed action. The DAC is disabled (high-Z state) immediately and does not perform a soft disconnect.

#### One Shot Mode and Continuous Mode

The ADM1266 offers two modes of operation in closed-loop margining: one shot and continuous mode.

In one shot mode, the process of closed-loop margining (see the Closed-Loop Margining section) occurs once, that is, the DAC changes the output voltage as per the margin command and remains fixed, and no further changes in the DAC output are allowed. In continuous mode, this process occurs continuously. In one shot mode, a new margin command must be issued to change the DAC output.

Continuous mode can be used for increasing the accuracy of a power supply that suffers from wide tolerances in component or reference voltage levels. Use this method when the ADC accuracy is greater than the accuracy of the external components.

The Power Studio software provides all the extensive configurations, from selecting the DAC range to margining commands.

#### **Closed-Loop Margining Enable Timings**

If the rail is in steady state and the ADM1266 receives the operation command to go from the margin being off to the servo VOUT\_COMMAND (margin high or margin low), the ADM1266 enables closed-loop margining. The ADM1266 also performs the smart connection, waiting 5 ms for an updated ADC reading before starting the ramp to obtain the desired voltage level.

If the rail is in a steady state and the ADM1266 receives the operation command to go from the servo VOUT\_COMMAND to margin high (margin low or margin off), the ADM1266 immediately starts the ramp to obtain the desired voltage level. This process is also true when the starting point is margin high or margin low.

If the device is programmed to wake up and immediately start to the servo VOUT\_COMMAND (margin high or margin low), the ADM1266 enables the rail. After the rail clears the UV threshold, the ADM1266 enables closed-loop margining and performs smart connect after 20 ms to 25 ms. Then, the ADM1266 waits 5 ms to obtain an updated ADC reading and starts the ramp to obtain the desired voltage level.

## **BLACK BOX (EEPROM) FAULT RECORDING**

The ADM1266 has a configurable black box feature. Using this feature, the device is capable of recording to nonvolatile flash memory the vital data about the system status that caused the system to perform a black box write.

## BLACK BOX WRITES WHEN EXTERNAL SUPPLY IS POWERING DOWN

When all the input supplies fail, the state machine can be programmed to trigger a write into the black box flash. Provided that the AVDD\_CAP voltage remains above 3.0 V during the memory write, the entire fault record is written to the EEPROM. To ensure a complete black box write, it is recommended to place a capacitor of at least  $68~\mu F$  on the AVDD\_CAP pin.

#### TRIGGERING A BLACK BOX WRITE

Black box information can be captured in the loop action or enter action of a state, when the black box action is triggered.

If the black box action is triggered in the loop action, the device takes a snapshot immediately and writes it to the flash memory at the end of the enter actions of the next state.

If the black box action is triggered in the enter actions, the device takes a snapshot immediately and writes it at the end of the enter actions of the same state.

When multiple ADM1266 devices are connected though the IDB, a black box write trigger in each device initiates a black box write to ensure that the status of the entire system is captured. Each black box record has a unique ID that is the same across all the devices, which enables combining information together from multiple devices.

#### **BLACK BOX RECORD MODE**

There are two types of black box record mode: single mode and cyclic mode. Four pages of flash memory are reserved for a single mode black box record, and five pages of flash memory for cyclic mode. Each black box record has 64 bytes. The black box mode can be changed without power cycling the device.

#### Single Mode

In single mode, the black box can write up to 32 fault records. When the 32 records are filled, the ADM1266 black box does not write anymore until the records are erased. Single mode is useful for keeping the initial fault records and preventing them from being overwritten.

#### Cyclic Mode

In cyclic mode, the black box operates in a circular recording mode, and after writing the eighth record of any page, the next page is automatically erased to allow continuous black box recording. In cyclic mode, there can be up to 32 records at a time. Cyclic mode is useful to keep the most recent black box information.

#### **POWER-UP COUNTER**

The power-up counter in the ADM1266 keeps a record of the number of times the ADM1266 has been powered up. It is stored in nonvolatile memory. The power-up counter is 2 bytes and has a maximum count up to 65,535 power cycles. The counter increments automatically at every power cycle of ADM1266 and cannot be reset by the user.

#### **BLACK BOX WRITE TIME**

Writing 4 bytes of data to the flash memory takes 46  $\mu$ s, and each fault record has 64 bytes of data. The total time taken to write one fault record is approximately 736  $\mu$ s.

#### **BLACK BOX CONTENTS**

The total number of black box records in the device can be read from the record count byte of the BLACKBOX\_INFORMATION register. The index of the last record that was written to the black box is pointed by the logic index byte of the BLACKBOX\_INFORMATION register. The value is only valid when the record count is greater than zero.

The last black box record number can be read back by the READ BLACKBOX register.

The black box record data can be read by READ\_BLACKBOX. The record number and the last record index can be read back by BLACKBOX\_INFORMATION.

### TIME STAMPING

In the black box records, there is an option to save the time of the black box write, which is beneficial in tracking the time of the failures. ADM1266 has a real-time counter (RTC) that keeps track of time. The RTC is reset to zero when ADM1266 is powered down.

The RTC can be used in two ways. The RTC can be used to measure the time elapsed since the last time the ADM1266 was powered up, which is helpful in determining how much time passed when the system failed after powering up.

In a system, the host controller can send the UNIX\* time to the ADM1266. If a UNIX time is received, the RTC can be used as a reference to start counting from the UNIX time. When the UNIX time is set, the device increments from this time and uses it in black box records to convert to real time. The UNIX time must be set every time the ADM1266 powers up, because the RTC resets at power-down.

#### SETTING UNIX TIME USING SET\_RTC

The SET\_RTC register consist of six bytes that can be used to set the time elapsed since January 1, 1970, according to the UNIX time system. Each LSB represents 1/(2<sup>16</sup>) s. In a system where multiple ADM1266 devices are connected together, use the SYNC pin to synchronize the time counter between all ADM1266 devices.

#### **INTERNAL OSCILLATOR**

The internal oscillator in ADM1266 can be used for RTC where the accuracy of time stamping is not critical. If the RTC is used for the UNIX time with the internal oscillator, it is recommended that the system host frequently send the time stamp to the ADM1266 to synchronize the UNIX time and reduce the time from drifting.

#### **EXTERNAL OSCILLATOR**

In an application where accurate time stamping is required, it is recommended to use an external 32,768 Hz crystal to generate a time base for the RTC. An external crystal is connected to the ADM1266 using the XTAL1 and XTAL2 pins. In a system with multiple ADM1266 devices, only one crystal is required.

#### **MULTIPLE DEVICE TIME STAMPING**

In a system where multiple ADM1266 devices are connected and an external crystal is used, connect the SYNC pins so that the RTC is using the same oscillator across all devices. This configuration minimizes drift in time between devices caused by variation in oscillating frequency, and requires one external crystal. Configure the SYNC pin of the device with the external crystal connected as an output, and the SYNC pin of the other devices as an input. The SYNC pin configuration can be set using the GPIO\_SYNC\_CONFIGURATION (Register 0xE1).

In a multiple device system, the real time can be set by sending the UNIX time to the SET\_RTC register of only one device. The time is broadcast to the other devices in the system using the IDB to ensure that all the devices have the same real time.

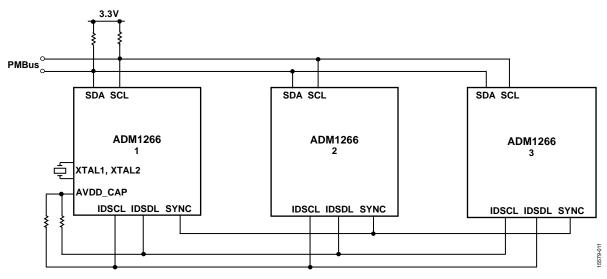


Figure 15. Setting Up Time Stamping in a Multidevice Setup

### SYSTEM LOGIC BLOCK

The ADM1266 features a user configurable combinational logic block. The input to the logic block can be the status of VHx, VPx, a GPIO, or PDIO, and the output sets the PDIOs or GPIOs.

The logic block operates independent of the SE and margining block. The logic block has lower priority than the SE. As a result, if the sequencing engine is busy running a sequence, the output of the logic blocks is delayed until completion of the present task.

The logic function consists of five core logic elements: AND, OR, NAND, NOR, and NOT. Multiple logic elements can be cascaded to achieve any user defined logic combination.

The inputs to the logic gates can be a combination of PDIOs, GPIOs, VHx/VPx warnings, VHx/VPx faults, and the output of other logic gates.

The output of the logic gates can be used to drive the GPIOs, PDIOs, or the input of other logic gates.

In a multiple device system, the inputs and outputs from multiple devices cannot be used in the same logic block because the logic function block does not use the IDB. The output of logic function

from one ADM1266 device can be propagated to another by using a GPIO or PDIO.

The maximum number of inputs to a logic element or a cascaded logic element is 256.

The logic is configured using the manufacture specific command, LOGIC\_CONFIGURATION (Register 0xE0). It is recommended to use the Power Studio software for programming the logic blocks to the specifications of the user.

For example, in a system with three voltage rails, UV or OV warning status of each rail can be logically OR'ed together to set a single status signal.

The ADM1266 has four variables per device named Var0 to Var3. In the logic block, the input to a logic gate can be the output of a comparison to these variable values. The output of the logic gates (1 or 0) can be assigned to these variables. This assignment allows the user to set or monitor a variable using the logic block, and then set or monitor it using the sequence engine, effectively tying the two blocks together. This feature is only available in Firmware Version 1.15.4 and higher.

### PASSWORD PROTECTION

Specific commands are password protected to avoid unintended modification of the firmware, sequence, and project configuration data in the ADM1266. These commands must be unlocked only when updating the firmware, sequence, and project configuration data. Table 11 shows the list of password protected commands. It is not required to unlock the device for regular operation. The password is 16 bytes, and for the default password, those 16 bytes are all 0xFF.

**Table 11. Password Protected Commands** 

| Command                | Address |
|------------------------|---------|
| UPDATE_FW              | 0xFC    |
| SEQUENCE_CONFIGURATION | 0xD6    |
| SYSTEM_CONFIGURATION   | 0xD7    |
| LOGIC_CONFIGURATION    | 0xE0    |
| USER_DATA              | 0xE3    |
| STORE_USER_ALL         | 0x15    |
| REFRESH_FLASH          | 0xF5    |
| ERASE_MEMORY           | 0xFB    |
| MEMORY_CONFIGURATION   | 0xF8    |

#### UNLOCKING THE DEVICE

The ADM1266 can be unlocked by performing two consecutives writes of the correct password to the FW\_PASSWORD command (Register 0xFD). The block write command for unlocking the device is shown in Figure 16.

The unlock status can be confirmed by the PART\_LOCKED bit of the STATUS\_MFR\_SPECFIC command (Register 0x80) which is set to 0 when the device is successfully unlocked.

#### **LOCKING THE DEVICE**

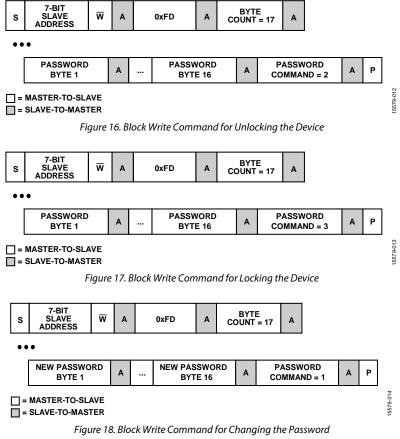
Upon a power cycle, the device is automatically locked. The device can also be locked by writing any 17 bytes of data once to the FW\_PASSWORD command (Register 0xFD). The block write command for locking the device is shown in Figure 17.

The lock status can be confirmed by the PART\_LOCKED bit of the STATUS\_MFR\_SPECFIC (Register 0x80) command, which is set to 1 when the device is successfully locked.

#### CHANGING THE PASSWORD

The password can be changed by the user to any 16-byte value. For password less than 16 bytes, set the remaining bytes as 0x00. To update the password, the device must be unlocked by following the procedure described in the Unlocking the Device section. After the device is unlocked, the new password must be written two consecutive times to the FW\_PASSWORD command (Register 0xFD). The block write command for changing the password is shown in Figure 18.

After the password is updated, the new password is immediately committed to the memory. The device is automatically locked and must be unlocked using the new password.



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# **MEMORY** OVERVIEW

The ADM1266 contains internal EEPROM (nonvolatile memory) to store the mini boot loader, the boot loader, firmware, configuration settings, and fault log information. The mini boot loader, boot loader, firmware, and configuration settings each have a main copy and a backup copy in the memory. Each section has its own unique cyclic redundancy check (CRC), and each black box record has its own unique CRC.

#### **POWER-UP**

At power-up, the main mini boot loader checks the data of the main boot loader and compares it to the CRC. If the data is corrupted, the main mini boot loader checks the data of the backup bootloader and compares it with its CRC. If the backup bootloader data matches the CRC, this data is copied to the main boot loader and is fixed (the ADM1266 copies the data from backup memory to main memory and corrects the corrupted data). Then, the main boot loader starts to execute the boot loader. The main boot loader checks the data of the main firmware and compares it to the CRC. If the data is corrupted, the main boot loader checks the data of the backup firmware and compares this data to the CRC. If the backup firmware data matches the CRC, the ADM1266 copies it over to the main firmware and fixes the data. Then, the ADM1266 starts to execute the firmware. The firmware then checks the data of the main and backup configuration and compares it with the respective CRCs. If both sections match the calculated CRC value of memory with the saved CRC value, then the ADM1266 runs the main configuration. If one of the sections matches the CRC, the ADM1266 runs the correct configuration. In a multidevice system, all the devices share the information about their main and backup configuration with the master device. Then, the master device makes a decision and communicates to all the devices which section of the configuration memory to run.

If at any given point for any of the sections both the main and backup sections are corrupted, the device does not proceed.

#### MANUAL CRC CALCULATIONS

The ADM1266 has several commands to validate the condition of the memory. Use MEMORY\_RECALCULATE\_CRC (Register 0xF9) to trigger the device to recalculate the CRC of all the sections and to report the status in STATUS\_MFR\_ SPECIFIC\_2 (Register 0xED). The time required to recalculate the CRC of all the sections is approximately 500 ms.

#### **REFRESH**

The ADM1266 allows data to be copied from the main sections to the backup sections, and vice versa. REFRESH\_FLASH (Register 0xF5) can be used to trigger this function. When this function is triggered, the ADM1266 checks the CRC of both the main and backup sections and copies data from the expected data (not corrupted) section over to the corrupted section, and

vice versa. Based on the data written to REFRESH\_FLASH, the user can choose to refresh certain sections of the memory.

To increase the reliability of the memory, it is recommended to run this refresh feature once every 30 days. For operating temperatures above 85°C, it is mandatory to refresh once every 30 days. Every time the refresh is run, the data retention timer resets.

When the refresh feature is running, it takes 32 ms to refresh each page. During this time, all faults are latched but not processed. After refreshing each page, if there is any sequence event, the refreshing is temporarily aborted and the sequencing and fault handling functions are executed. At the end of this process, the ADM1266 resumes the refreshing function. It takes approximately 9 sec to finish refreshing all the sections of the ADM1266.

PMBus write operations are not allowed when the refresh feature is running. PMBus read operations are clock stretched and processed at the end of refreshing each page.

#### **AUTO REFRESH**

The ADM1266 can be configured to run the refresh feature automatically after this feature is enabled and saved to the memory. After one day, each time the device is powered up the device automatically starts the refresh of the boot loader, firmware, and configuration sections. Once a day, the device runs the CRC check. If any of the mini boot loader, boot loader, firmware, or configuration sections are corrupted, the device automatically starts the refresh of the mini boot loader, the boot loader, firmware, and the configuration sections. After the initial refresh that occurs after one day, the ADM1266 can be preprogrammed to automatically start refresh every N days, where N varies from 1 day to 255 days. The default setting is 30 days.

#### **ACCELERATION FACTOR**

The ADM1266 contains internal EEPROM (nonvolatile memory) to store the mini boot loader, the boot loader, the firmware, configuration settings, and fault log information. EEPROM endurance and retention are specified over the operating junction temperature range (see the Absolute Maximum Ratings section and the Electrical Specifications section).

Nondestructive operation above  $T_J = 85^{\circ}\text{C}$  is possible. However, the electrical specifications are not guaranteed and, in this case, the EEPROM degrades. Operating the EEPROM above  $T_J = 85^{\circ}\text{C}$  may result in a degradation of retention characteristics. The fault logging function, which is useful in debugging system problems that may occur at high temperatures, only writes to fault log EEPROM locations. If occasional writes to these registers occur above  $T_J = 85^{\circ}\text{C}$ , a slight degradation in the data retention characteristics of the fault log may occur. It is recommended that the EEPROM not be written using STORE\_USER\_ALL or bulk programming when  $T_J > 85^{\circ}\text{C}$ . The degradation in EEPROM retention for temperatures  $T_J > 85^{\circ}\text{C}$  can be approximated by

calculating the dimensionless acceleration factor using the following equation:

$$AF = e^{\left(\left(\frac{Ea}{k}\right) \times \left(\frac{1}{T_{\text{USE}} + 273} - \frac{1}{T_{\text{STRESS}} + 273}\right)\right)}$$

where:

*AF* is the acceleration factor.

Ea, the activation energy, = 0.6 eV.

 $k = 8.617 \times 10^{-5} \text{ eV/}^{\circ}\text{K}.$ 

 $T_{USE} = 85$ °C, the specified junction temperature.

 $T_{STRESS}$  is the actual junction temperature.

For example, calculate the effect on retention when operating at a junction temperature of 125°C for 10 hours.

$$T_{STRESS} = 125$$
°C

$$AF = 7.062$$

The equivalent operating time at  $85^{\circ}$ C = 70.62 hours.

Therefore, the overall retention of the EEPROM degrades by 60.62 hours as a result of operation at a junction temperature of 125°C for 10 hours. The effect of this overstress is negligible when compared to the overall EEPROM retention rating of 87,600 hours at a maximum junction temperature of 85°C.

Using the previously mentioned equation, data retention can be calculated at different temperatures, as shown in Table 12.

Table 12. Data Retention vs. Temperature

| Junction Temperature | Data Retention        |
|----------------------|-----------------------|
| 85°C                 | 10 years              |
| 95°C                 | 5 years and 10 months |
| 105°C                | 3 years and 7 months  |

## INTERNAL WATCHDOG TIMER

The ADM1266 contains an Arm Cortex-M3 microcontroller. If this microcontroller freezes for any reason, the user can restart it automatically using an internal watchdog timer. This timer can be enabled or disabled and its time can be configured using PMBus Command 0xEE (WDT\_CONFIGURATION). This command can be written to and saved to the EEPROM to take effect the next time the ADM1266 is power cycled.

In an application where there are multiple ADM1266 devices connected via the IDB, if one of the devices restarts because of the watchdog timer, that device broadcasts a unique message over the IDB, and all other devices also restart. This restart occurs to ensure that all the devices remain in synchronization.

# APPLICATIONS INFORMATION OVERVIEW

The ADM1266 Super Sequencer is capable of sequencing, margining, trimming, supervising output voltage for OV and UV conditions, providing fault management, and voltage readback for 16 dc-to-dc converters. Multiple ADM1266 devices can be synchronized to operate in unison using the ID\_SCL and ID\_SDA pins. The ADM1266 uses a PMBus-compliant interface and command set.

#### **POWERING THE ADM1266**

The ADM1266 can be powered by applying a voltage from 3 V to 15 V on the VH1 or VH2 pin. Internal linear regulators convert this voltage down to 3.3 V, which drives all of the internal circuitry in each device. It is not recommended to connect both VH1 and VH2 to the same voltage levels because the ripple on the two voltages may cause the arbitrator circuit to constantly toggle. In a system with multiple ADM1266 devices, it is important that all the devices are powered from the same voltage rail.

#### PCB ASSEMBLY AND LAYOUT SUGGESTIONS

The ADM1266 requires capacitors (see the Capacitors section). To be effective, these capacitors must be high quality, ceramic dielectric capacitors, such as X5R or X7R, and must be placed as close to the chip as possible. The PCB layout must adhere to layout guidelines. A multilayer PCB that dedicates a layer to power and ground is recommended. Low resistance and low inductance power and ground connections are important to minimize power supply noise and ensure proper device operation.

#### **CAPACITORS**

Place a 10  $\mu F$  bypass capacitor and a 0.1  $\mu F$  decoupling capacitor on both the VH1 and VH2 pins.

Place a 68  $\mu F$  capacitor and a 0.1  $\mu F$  capacitor on the AVDD\_CAP pin.

Place a 10  $\mu F$  capacitor and a 0.1  $\mu F$  capacitor on the DVDD\_CAP pin

Place a 2.2  $\mu F$  capacitor and a 0.1  $\mu F$  capacitor between the REFOUT and REFGND pins.

#### **GROUND CONNECTIONS**

Connect the exposed pad to the GND pin. Star connect the GND pin to the REFGND pin.

#### PMBUS/I<sup>2</sup>C

Each ADM1266 must be configured for a unique address. The address can be set by connecting a resistor between the ADDR pin and the GND pin. See Table 13 for the corresponding address values. Check addresses for collision with other devices on the bus and any global addresses.

The pull-up resistors on the PMBus pins must not be connected to AVDD\_CAP. If another device on the PMBus line provides a strong pull-down on AVDD\_CAP, the ADM1266 shuts down or enters UVLO.

#### **IDB**

For a board with multiple ADM1266 devices that are part of the same system, connect the ID\_SCL and ID\_SDA pin, using an external pull-up resistor of 2.2 k $\Omega$  that is connected to the AVDD\_CAP pin of any ADM1266.

#### **VOLTAGE SENSING**

If an external resistor divider is used, calculate the size of the resistors so that 0.7 V shows up on the VPx pins of the ADM1266.

When sensing directly, use a 100  $\Omega$  resistor in series to avoid any latch-ups on the pins. The VH1 and VH2 pins do not require this series resistance.

#### **PDIOS AND GPIOS**

The PDIOs have a weak,  $20 \text{ k}\Omega$ , internal pull-down resistor. Therefore, the PDIOs do not require the external pull-down resistors during power-up.

Verify that the voltage and current ratings are not exceeded.

#### **DAC OUTPUTS**

Select an appropriate resistor for the desired margin range on a DAC output. Refer to the Power Studio GUI for assistance.

#### **CLOCK**

To use the accurate time stamping and clocking function, use an external oscillator and capacitors between the XTAL1 and XTAL2 pins. If this function is not used, an external clock source is not required.

On a board with multiple ADM1266 devices, only one external oscillator is required. Connect the SYNC pins of all the ADM1266 devices.

#### **UNUSED PINS**

Connect all unused pins to GND.

### PMBus DIGITAL COMMUNICATION

The PMBus slave with packet error checking (PEC) allows a device to interface to a PMBus compliant master device, as specified by the *PMBus Power System Management Protocol Specification* (Revision 1.2, September 6, 2010). The PMBus slave is a 2-wire interface that can be used to communicate with other PMBus compliant devices and is compatible in a multimaster, multislave bus configuration. The PMBus slave can communicate with master PMBus devices that support packet error checking (PEC), as well as with master devices that do not support PEC.

The pull-up resistors on the PMBus pins must not be connected to AVDD\_CAP. If another device on the PMBus line provides a strong pull-down AVDD\_CAP, the ADM1266 shuts down or enters UVLO.

#### **PMBus FEATURES**

The function of the PMBus slave is to decode the command sent from the master device and to respond as requested. Communication is established using an I<sup>2</sup>C like 2-wire interface with a clock line (SCL) and data line (SDA). The PMBus slave is designed to externally move blocks of 8-bit data (bytes) while maintaining compliance with the PMBus protocol. The PMBus protocol is based on the *SMBus Specification* (Version 2.0, August 2000). The SMBus specification is, in turn, based on the Philips *I*<sup>2</sup>C Bus Specification (Version 2.1, January 2000). The PMBus incorporates the following features:

- Slave operation on multiple device systems
- 7-bit addressing
- 100 kbps and 400 kbps data rates
- PEC
- Support for the group command protocol
- Support for the alert response address protocol with arbitration
- General call address support
- Support for clock low extension (clock stretching)
- Separate multiple byte receive and transmit first in, first out (FIFO)
- Extensive fault monitoring

#### **OVERVIEW**

The PMBus slave module is a 2-wire interface that can be used to communicate with other PMBus compliant devices. Its transfer protocol is based on the Philips I²C transfer mechanism. The ADM1266 is always configured as a slave device in the overall system. The ADM1266 communicates with the master device using one data pin (SDA) and one clock pin (SCL). Because the ADM1266 is a slave device, it cannot generate the clock signal. However, the ADM1266 is capable of clock stretching the SCL line to put the master device in a wait state when the ADM1266 is not ready to respond to the request of the master.

Communication is initiated when the master device sends a command to the PMBus slave device. Commands can be read or write commands. Data is transferred between the devices in a byte wide format. Commands can also be send commands. The command is executed by the slave device upon receiving the stop bit. The stop bit is the last bit in a complete data transfer, as defined in the PMBus/SMBus/I<sup>2</sup>C communication protocol. During communication, the master and slave devices send acknowledge or no acknowledge bits as a method of handshaking between devices.

In addition, the PMBus slave on the ADM1266 supports PEC to improve reliability and communication robustness. The ADM1266 can communicate with master PMBus devices that support PEC, as well as with master devices that do not support PEC. See the *SMBus Specification* (Version 2.0) for a more detailed description of the communication protocol.

When communicating with the master device, it is possible for illegal or corrupted data to be received by the PMBus slave device. In this case, the PMBus slave device responds to the invalid command or data, as defined by the PMBus specification, and indicates to the master device that an error or fault condition has occurred. This method of handshaking can be used as a first level of defense against inadvertent programming of the slave device that can potentially damage the chip or system.

The PMBus specification defines a set of generic PMBus commands that are recommended for a power management system. However, each PMBus device manufacturer can choose to implement and support certain commands as the manufacturer deems fit for a specific system. In addition, the PMBus device manufacturer can choose to implement manufacturer specific commands with functions not included in the generic PMBus command set.

#### TRANSFER PROTOCOL

The PMBus slave follows the transfer protocol of the *SMBus Specification* (Version 2.0), which is based on the fundamental transfer protocol format of the Philips  $I^2C$  Bus Specification (Version 2.1). Data transfers are byte wide, lower byte first. Each byte is transmitted serially, most significant bit (MSB) first. Figure 19 shows a basic transfer.

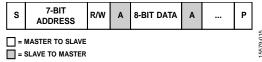


Figure 19. Basic Data Transfer

For an in depth description of the transfer protocols, see the SMBus and I<sup>2</sup>C specifications.

#### **DATA TRANSFER COMMANDS**

Data transfer using the PMBus slave is established using PMBus commands. The PMBus specification requires that all PMBus commands start with a slave address with the  $R/\overline{W}$  bit cleared (set to 0), followed by the command code. (The only exception is the alert response address protocol.)

All PMBus commands supported by the ADM1266 device follow one of the protocol types shown in Figure 20 to Figure 27. (For PMBus master devices that do not support PEC, the PEC byte is removed.) Figure 20 to Figure 27 use the following abbreviations:

- S is the start condition
- P is the stop condition
- Sr is the repeated start condition
- W is the write bit (0)
- R is the read bit (1)
- A is the acknowledge bit (0)
- NA is the no acknowledge bit (1)

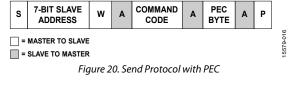




Figure 21. Write Byte Protocol with PEC





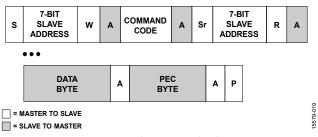


Figure 23. Read Byte Protocol with PEC

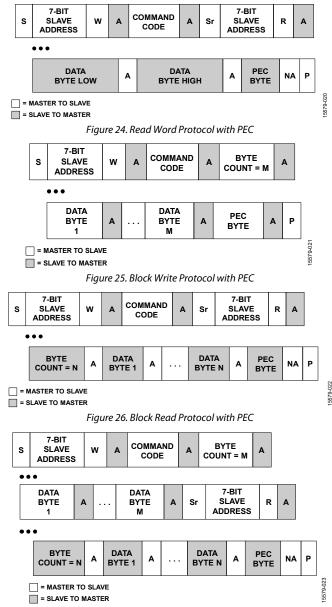


Figure 27. Block Write and Block Read Protocol with PEC

The PMBus slave module of the ADM1266 also supports manufacturer specific extended commands. These commands follow the same protocol as the standard PMBus commands. However, the command code consists of two bytes:

- Command code extension: 0xFE
- Extended command code: 0x00 to 0xFF

Using the manufacturer specific extended commands, the PMBus device manufacturer can add an additional 256 manufacturer specific commands to its PMBus command set.

#### **GROUP COMMAND PROTOCOL**

In addition to the communication protocols described in the Data Transfer Commands section, the PMBus slave supports a special group command in which commands are sent to multiple slaves in a single serial transmission. The commands to each slave can be different from one another, with each set of slave address and command separated by a repeated start (Sr) bit (see Figure 28). At the end of a transmission to all slaves, a single stop (P) bit is sent to initiate concurrent execution of the received commands by all slaves.

The PEC byte transmitted to each slave is calculated using only its slave address, command code, and data bytes.

| s   | SLAVE 1<br>ADDRESS | w | Α | COMMAND<br>CODE | Α | DATA<br>1N  | А | PEC<br>1 | А |   |
|-----|--------------------|---|---|-----------------|---|-------------|---|----------|---|---|
| Sr  | SLAVE 2<br>ADDRESS | w | Α | COMMAND CODE    | A | DATA<br>1N  | A | PEC 2    | A |   |
| ••• |                    |   |   |                 |   |             |   |          |   |   |
| Sr  | 01.11/5.11         |   |   | COMMAND         |   | DATA        |   |          |   |   |
| ər  | SLAVE M<br>ADDRESS | w | Α | CODE            | Α | DATA<br>1 N | Α | PEC<br>M | Α | Р |

Figure 28. Group Command Protocol with PEC

#### **CLOCK GENERATION AND STRETCHING**

= SLAVE TO MASTER

The ADM1266 is always a PMBus slave device in the overall system; therefore, the device never needs to generate the clock, which is performed by the master device in the system. However, the PMBus slave device is capable of clock stretching to place the master in a wait state. By stretching the SCL signal during the low period, the slave device communicates to the master device that it is not ready and that the master device must wait.

Conditions where the PMBus slave device stretches the SCL line low include the following:

- The master device is transmitting at a higher baud rate than the slave device.
- The receive FIFO buffer of the slave device is full and must be read before continuing to prevent a data overflow condition.
- The slave device is not ready to send data that the master has requested.

The slave device can stretch the SCL line only during the low period. Whereas the I<sup>2</sup>C specification allows indefinite stretching of the SCL line, the PMBus specification limits the maximum time that the SCL line can be held low to 25 ms, after which the ADM1266 must release the communication lines and reset its state machine.

#### START AND STOP CONDITIONS

Start and stop conditions involve serial data transitions while the serial clock is at a logic high level. The PMBus slave device monitors the SDA and SCL lines to detect the start and stop conditions and transition to its internal state machine accordingly. Figure 29 shows typical start and stop conditions.

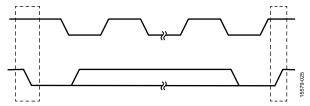


Figure 29. Start and Stop Transitions

#### REPEATED START CONDITION

In general, a repeated start (Sr) condition is the absence of a stop condition between two transfers. The PMBus communication protocol makes use of the repeated start condition only when performing a read access (read byte, read word, and block read). Other uses of the repeated start condition are not allowed.

#### **GENERAL CALL SUPPORT**

The PMBus slave is capable of decoding and acknowledging a general call address. The PMBus device responds to both its own address and the general call address (0x00).

All PMBus commands must start with the slave address with the R/W bit cleared (set to 0), followed by the command code, when using the general call address to communicate with the PMBus slave device.

#### **PMBus ADDRESS SELECTION**

Control of the ADM1266 is implemented via the I<sup>2</sup>C interface. The ADM1266 device is connected to the I<sup>2</sup>C bus as a slave device under the control of a master device. The PMBus address of the ADM1266 is set by connecting an external resistor from the ADDR pin to GND. Table 13 lists the recommended resistor values and associated PMBus addresses.

**Table 13. PMBus Address Settings** 

| PMBus Address | 1% Resistor (kΩ) (E96 Series) |
|---------------|-------------------------------|
| 0x40          | 0.422                         |
| 0x41          | 1.5                           |
| 0x42          | 2.67                          |
| 0x43          | 4.12                          |
| 0x44          | 5.36                          |
| 0x45          | 7.15                          |
| 0x46          | 8.87                          |
| 0x47          | 10.7                          |
| 0x48          | 12.7                          |
| 0x49          | 14.7                          |
| 0x4A          | 16.9                          |
| 0x4B          | 19.1                          |
| 0x4C          | 21.5                          |
| 0x4D          | 24.3                          |
| 0x4E          | 27.4                          |
| 0x4F          | 31.6                          |

#### **FAST MODE**

Fast mode (400 kHz) uses essentially the same mechanics as the standard mode of operation. The PMBus slave is capable of communicating with a master device operating in standard mode (100 kHz) or fast mode.

#### 10-BIT ADDRESSING

The PMBus slave device does not support 10-bit addressing as defined in the I<sup>2</sup>C specification.

#### **PACKET ERROR CHECKING**

The PMBus controller implements PEC to improve reliability and communication robustness. Packet error checking is implemented by appending a PEC byte at the end of the message transfer. The PEC byte is calculated using a CRC-8 algorithm on all address, command, and data bytes from the start to stop bits (excluding the acknowledge, no acknowledge, start, restart, and stop bits). The PEC byte is appended to the end of the message by the device that supplied the last data byte. The receiver of the PEC byte is responsible for calculating its internal PEC code and comparing it to the received PEC byte.

The ADM1266 can communicate with master PMBus devices that support PEC, as well as with master devices that do not support PEC. If a PEC byte is available, the PMBus device checks the PEC byte and issues an acknowledge if the PEC byte is correct. If the PEC byte comparison fails, the PMBus device issues a no acknowledge in response to the PEC byte and does not process the command sent from the master.

The PMBus device uses built in hardware to calculate the PEC code using the CRC-8 polynomial,  $C(x) = x^8 + x^2 + x^1 + 1$ . The PEC code is calculated one byte at a time, in the order that the bytes are received. In a read transaction, the PMBus device appends the PEC byte following the last data byte. In a write transaction, the PMBus device compares the received PEC byte to the internally calculated PEC code.

#### **ELECTRICAL SPECIFICATIONS**

All logic complies with the electrical specification outlined in the *PMBus Power System Management Protocol Specification Part 1* (Revision 1.2, September 6, 2010).

## **PMBus COMMANDS**

Table 14 lists the standard PMBus commands that are implemented on the ADM1266. Many of these commands are implemented in registers that share the same hexadecimal value as the PMBus command code.

**Table 14. PMBus Command List** 

|      | 1 1. 1 1.12 us communa bist |                   |          |
|------|-----------------------------|-------------------|----------|
| Code | Name                        | Type <sup>1</sup> | Bytes    |
| 0x00 | PAGE                        | R/W               | 1        |
| 0x01 | OPERATION                   | R/W               | 1        |
| 0x03 | CLEAR_FAULTS                | S                 | 0        |
| 0x15 | STORE_USER_ALL              | S                 | 0        |
| 0x16 | RESTORE_USER_ALL            | S                 | 0        |
| 0x19 | CAPABILITY                  | R                 | 1        |
| 0x20 | VOUT_MODE                   | R/W               | 1        |
| 0x21 | VOUT_COMMAND                | R/W               | 2        |
| 0x22 | VOUT_TRIM                   | R/W               | 2        |
| 0x25 | VOUT_MARGIN_HIGH            | R/W               | 2        |
| 0x26 | VOUT_MARGIN_LOW             | R/W               | 2        |
| 0x29 | VOUT_SCALE_LOOP             | R/W               | 2        |
| 0x2A | VOUT_SCALE_MONITOR          | R/W               | 2        |
| 0x40 | VOUT_OV_FAULT_LIMIT         | R/W               | 2        |
| 0x42 | VOUT_OV_WARN_LIMIT          | R/W               | 2        |
| 0x43 | VOUT_UV_WARN_LIMIT          | R/W               | 2        |
| 0x44 | VOUT_UV_FAULT_LIMIT         | R/W               | 2        |
| 0x78 | STATUS_BYTE                 | R/W               | 1        |
| 0x79 | STATUS_WORD                 | R/W               | 2        |
| 0x7A | STATUS_VOUT                 | R                 | 1        |
| 0x7E | STATUS_CML                  | R                 | 1        |
| 0x80 | STATUS_MFR_SPECIFIC         | R                 | 1        |
| 0x8B | READ_VOUT                   | R                 | 2        |
| 0x98 | PMBUS_REVISION              | R                 | 1        |
| 0x99 | MFR_ID                      | Block<br>WR/W     | 1 to 32  |
| 0x9A | MFR_MODEL                   | Block<br>WR/W     | 1 to 32  |
| 0x9B | MFR_REVISION                | Block<br>WR/W     | 1 to 8   |
| 0x9C | MFR_LOCATION                | Block<br>WR/W     | 1 to 48  |
| 0x9D | MFR_DATE                    | Block<br>WR/W     | 1 to 16  |
| 0x9E | MFR_SERIAL                  | Block<br>WR/W     | 1 to 32  |
| 0xAD | IC_DEVICE_ID                | Block R           | 3        |
| 0xAE | IC_DEVICE_REV               | Block R           | 8        |
| 0xD0 | VOUT_OV_HYST_LIMIT          | R/W               | 2        |
| 0xD1 | VOUT_UV_HYST_LIMIT          | R/W               | 2        |
| 0xD2 | Vx_CONFIGURATION            | R/W               | 2        |
| 0xD3 | BLACKBOX_CONFIGURATION      | R/W               | 2        |
| 0xD4 | PDIO_CONFIGURATION          | Block WR,         | 2 to 32, |
|      |                             | Block W           | 3 to 33  |

| Code | Name                    | Type <sup>1</sup>    | Bytes               |
|------|-------------------------|----------------------|---------------------|
| 0xD5 | DAC_CONFIGURATION       | Block WR,<br>Block W | 2 to 18,<br>3 to 19 |
| 0xD6 | SEQUENCE_CONFIGURATION  | Block<br>WR/W        | 3 to 250            |
| 0xD7 | SYSTEM_CONFIGURATION    | Block<br>WR/W        | 3 to 250            |
| 0xD8 | GO_COMMAND              | R/W                  | 2                   |
| 0xD9 | READ_STATE              | R                    | 2                   |
| 0xDA | VOUT_MARGIN_LOOP        | R/W                  | 2                   |
| 0xDB | MARGIN_CONFIGURATION    | R/W                  | 2                   |
| 0xDC | BREAKPOINTS             | Block<br>WR/W        | 1 to 128            |
| 0xDD | ICB_CONFIGURATION       | Block R/W            | 8                   |
| 0xDE | READ_BLACKBOX           | Block WR,<br>Block W | 65, 2               |
| 0xDF | SET_RTC                 | Block R/W            | 6                   |
| 0xE0 | LOGIC_CONFIGURATION     | Block<br>WR/W        | 3 to 250            |
| 0xE1 | GPIO_SYNC_CONFIGURATION | Block WR             | 1                   |
|      |                         | Block W              | 2                   |
| 0xE3 | USER_DATA               | Block<br>WR/W        | 3 to 250            |
| 0xE4 | POWERUP_COUNTER         | Block R              | 2                   |
| 0xE5 | VOUT_RESISTOR           | Block<br>WR/W        | 5 to 16             |
| 0xE6 | BLACKBOX_INFORMATION    | Block R              | 4                   |
| 0xE7 | ALL_STATUS_VOUT         | Block R              | 17                  |
| 0xE8 | ALL_READ_VOUT_MODE      | Block R              | 51                  |
| 0xE9 | PDIO_STATUS             | Block R              | 2                   |
| 0xEA | GPIO_STATUS             | Block R              | 2                   |
| 0xEB | DAC_CODE_CONFIGURATION  | Block WR,<br>Block W | 3 to 19,<br>4 to 20 |
| 0xEC | RTS_CONFIGURATION       | R/W                  | 2                   |
| 0xED | STATUS_MFR_SPECIFIC_2   | R                    | 2                   |
| 0xF4 | REFRESH_CONFIGURATION   | Block W              | 3 to 4              |
|      |                         | Block WR             | 2 to 9              |
| 0xF5 | REFRESH_FLASH           | R/W                  | 2                   |
| 0xF6 | HITLESS_TIMEOUT         | R/W                  | 2                   |
| 0xF7 | VAR_VALUE               | Block WR             | 2 to 5              |
| 0xF8 | MEMORY_CONFIGURATION    | Block R/W            | 3                   |
| 0xF9 | MEMORY_RECALCULATE_CRC  | W                    | 2                   |
| 0xFA | SWITCH_MEMORY           | Block W              | 1                   |
| 0xFB | ERASE_MEMORY            | Block W              | 1                   |
| 0xFC | UPDATE_FW               | W                    | 2                   |
| 0xFD | FW_PASSWORD             | Block W              | 17                  |

<sup>&</sup>lt;sup>1</sup> S is the send byte command, no data. Block WR is the block write parameter and block read data. Block W is the block write command. Block R is the block read command. Block WR/W means a standard block write is performed to write to the command, but the command must be written first before it can be read back.

Table 15. PMBus Command List for Firmware Version 1.15.4 and Higher

| Code | Name              | Type <sup>1</sup> | Bytes  |
|------|-------------------|-------------------|--------|
| 0xEE | WDT_CONFIGURATION | R/W               | 2      |
| 0xF0 | PDIO_OUTPUT_STATE | Block W           | 3      |
|      |                   | Block WR          | 4      |
| 0xF1 | GPIO_OUTPUT_STATE | Block W           | 3      |
|      |                   | Block WR          | 4      |
| 0xF7 | VAR_VALUE         | Block WR/W        | 2 to 5 |

<sup>&</sup>lt;sup>1</sup> Block W is the block write command. Block WR is the block write parameter and block read data. Block WR/W means a standard block write is performed to write to the command, but the command must be written first before it can be read back.

# STANDARD PMBus COMMAND DESCRIPTIONS

All commands designated as Block WR/W consist of two writes and a read. A standard block write is performed to write to the command, but the command must be written first before it can be read back.

### **STANDARD PMBus COMMANDS**

### Page

The page command provides the ability to configure, control, and monitor using only one physical address.

Table 16. Register 0x00—Page

| Bits  | Bit Name | Type | Description   |
|-------|----------|------|---|
| [7:0] | PAGE     | R/W  | 00000 = VH1.  |
|       |          |      | 00001 = VH2.  |
|       |          |      | 00010 = VH3.  |
|       |          |      | 00011 = VH4.  |
|       |          |      | 00100 = VP1.  |
|       |          |      | 00101 = VP2.  |
|       |          |      | 00110 = VP3.  |
|       |          |      | 00111 = VP4.  |
|       |          |      | 01000 = VP5.  |
|       |          |      | 01001 = VP6.  |
|       |          |      | 01010 = VP7.  |
|       |          |      | 01011 = VP8.  |
|       |          |      | 01100 = VP9.  |
|       |          |      | 01101 = VP10.   |
|       |          |      | 01110 = VP11.   |
|       |          |      | 01111 = VP12.   |
|       |          |      | 10000 = VP13.   |
|       |          |      | Setting the page to 0xFF means that all following commands are to be applied to all inputs. |

### Operation

The operation command turns the closed-loop margining on and off, and determines which voltage to margin to.

Table 17. Register 0x01—Operation

| Bits  | Bit Name       | R/W | Description  |
|-------|----------------|-----|--|
| [7:6] | MARGIN_EN      | R/W | 01 is soft off, 10 is margin on, and others are reserved.  |
| [5:4] | MARGIN_VOLTAGE | R/W | 00 is VOUT_COMMAND (closed-loop servo to the voltage set in VOUT_COMMAND), 01 is margin low, 10 is margin high, and others are reserved. |
| [3:2] | Fault          | R/W | 01 is ignore fault and others are reserved.  |
| [1:0] | Reserved       | R   | Reserved.  |

### **CLEAR\_FAULTS**

The CLEAR\_FAULTS command is a send byte, with no data. This command clears all fault bits in all PMBus status registers simultaneously.

### Table 18. Register 0x03—CLEAR\_FAULTS

| Bits           | Bit Name     | Type | Description  |
|----------------|--------------|------|--|
| Not Applicable | CLEAR_FAULTS | Send | Clears all bits in the PMBus status registers (Register 0x78 to Register 0x7A) simultaneously. |

# STORE\_USER\_ALL

# Table 19. Register 0x15—STORE\_USER\_ALL

| Bits           | Bit Name       | Туре | Description   |
|----------------|----------------|------|---|
| Not Applicable | STORE_USER_ALL | Send | This command copies the entire contents of the operating memory into the device |
|                |                |      | memory.   |

#### RESTORE\_USER\_ALL

### Table 20. Register 0x16—RESTORE\_USER\_ALL

| Bits           | Bit Name         | Туре | Description   |
|----------------|------------------|------|---|
| Not Applicable | RESTORE_USER_ALL | Send | This command downloads the stored user settings from device memory into |
|                |                  |      | operating memory.   |

### Capability

This command allows host systems to determine the capabilities of the PMBus device.

#### Table 21. Register 0x19—Capability

| Bits  | Bit Name              | R/W | Description  |
|-------|-----------------------|-----|--|
| 7     | Packet error checking | R   | Checks packet error capability of the device. 1 is supported.  |
| [6:5] | Maximum bus speed     | R   | Checks the PMBus speed capability of the device. 01 is the maximum supported bus speed, 400 kHz.         |
| 4     | SMBALRT               | R   | Checks support for the SMBus alert pin and the SMBus alert response address protocol. 0 = not supported. |
| [3:0] | Reserved              | R   | Reserved.  |

### **VOUT\_MODE**

The VOUT\_MODE command sets the data format for output voltage related data. The data byte for the VOUT\_MODE command consists of a 3-bit mode and 5-bit exponent parameter. The 3-bit mode determines whether the device uses linear format or direct format for the output voltage related commands. The 5-bit parameter sets the exponent value for linear format.

### Table 22. Register 0x20—VOUT\_MODE

|       | O          | _   |   |
|-------|------------|-----|---|
| Bits  | Bit Name   | R/W | Description   |
| [7:5] | Mode       | R   | Returns the output voltage data format. The value is fixed at 000, which means that only linear data format is supported.                   |
| [4:0] | Exponent N | R/W | Twos complement of Exponent N used in the output voltage related commands in linear data format $(V = Y \times 2^N)$ , where Y is mantissa. |

#### VOUT\_COMMAND

The VOUT\_COMMAND command sets the output voltage. Exponent N is set using VOUT\_MODE[4:0].

# Table 23. Register 0x21—VOUT\_COMMAND

| Bits   | Bit Name   | R/W | Description   |
|--------|------------|-----|---|
| [15:0] | Mantissa Y | R/W | 16-bit unsigned integer Y value for linear data format ( $V = Y \times 2^N$ ). N is defined using VOUT_MODE[4:0]. |

### **VOUT\_TRIM**

The VOUT\_TRIM command applies a fixed offset voltage to the VOUT\_COMMAND value.

#### Table 24. Register 0x22—VOUT\_TRIM

| Bits   | Bit Name    | R/W | Description  |
|--------|-------------|-----|--|
| [15:0] | Offset trim | R/W | Twos complement integer that applies a fixed offset voltage to the VOUT_COMMAND value. |

#### **VOUT MARGIN HIGH**

The VOUT\_MARGIN\_HIGH command sets the margin high voltage. Exponent N is set using VOUT\_MODE[4:0].

### Table 25. Register 0x25—VOUT\_MARGIN\_HIGH

| Bits   | Bit Name   | R/W | Description   |
|--------|------------|-----|---|
| [15:0] | Mantissa Y | R/W | 16-bit unsigned Integer Y value for linear data format ( $V = Y \times 2^N$ ). N is defined using VOUT_MODE[4:0]. |

### **VOUT\_MARGIN\_LOW**

The VOUT\_MARGIN\_LOW command sets the margin low voltage. Exponent N is set using VOUT\_MODE[4:0].

#### Table 26. Register 0x26—VOUT\_MARGIN\_LOW

| Bits   | Bit Name   | R/W | Description   |
|--------|------------|-----|---|
| [15:0] | Mantissa Y | R/W | 16-bit unsigned Integer Y value for linear data format ( $V = Y \times 2^N$ ). N is defined using VOUT_MODE[4:0]. |

#### **VOUT\_SCALE\_LOOP**

The VOUT\_SCALE\_LOOP command sets the gain  $(K_R)$  by which the commanded voltage  $(V_{OUT})$  is scaled to generate the internal reference voltage  $(V_{REF})$ .  $V_{REF} = V_{OUT} \times K_R$ , where  $K_R = Y \times 2^N$ .

#### Table 27. Register 0x29—VOUT\_SCALE\_LOOP

| Bits    | Bit Name   | R/W | Description   |
|---------|------------|-----|---|
| [15:11] | Exponent N | R/W | Twos complement of Exponent N used in linear data format $(X = Y \times 2^N)$ . |
| [10:0]  | Mantissa Y | R/W | Twos complement of Mantissa Y used in linear data format $(X = Y \times 2^N)$ . |

#### **VOUT\_SCALE\_MONITOR**

The VOUT\_SCALE\_MONITOR command sets the gain ( $K_{VOUT}$ ) by which the sensed output voltage at the device under test (DUT) ( $V_{OUT\_DUT}$ ) is scaled to generate the reading for the READ\_VOUT command. READ\_VOUT =  $V_{OUT\_DUT} \times K_{VOUT}$ , where  $K_{VOUT} = Y \times 2^N$ .

### Table 28. Register 0x2A—VOUT\_SCALE\_MONITOR

| Bits    | Bit Name   | R/W | Description   |  |
|---------|------------|-----|---|--|
| [15:11] | Exponent N | R/W | Twos complement of Exponent N used in linear data format $(X = Y \times 2^N)$ .   |  |
| [10:0]  | Mantissa Y | R/W | Twos complement of Mantissa Y used in linear data format $(X = Y \times 2^{N})$ . |  |

#### VOUT\_OV\_FAULT\_LIMIT

The VOUT\_OV\_FAULT\_LIMIT command sets the overvoltage threshold (in volts) measured at the sense/output pin, VHx/VPx, that causes an overvoltage fault condition. Exponent N is set using VOUT\_MODE[4:0].

#### Table 29. Register 0x40—VOUT\_OV\_FAULT\_LIMIT

| Bits   | Bit Name   | R/W | Description  |
|--------|------------|-----|--|
| [15:0] | Mantissa Y | R/W | Unsigned Mantissa Y used in output voltage related commands in linear data format $(V = Y \times 2^N)$ . |

#### VOUT\_OV\_WARN\_LIMIT

The VOUT\_OV\_WARN\_LIMIT command sets the overvoltage threshold (in volts) measured at the sense/output pin, VHx/VPx, that causes an overvoltage warning condition. Exponent N is set using VOUT\_MODE[4:0].

#### Table 30. Register 0x42-VOUT OV WARN LIMIT

| Bits   | Bit Name   | R/W | Description   |  |  |
|--------|------------|-----|---|--|--|
| [15:0] | Mantissa Y | R/W | Unsigned Mantissa Y used in output voltage related commands in linear data format ( $V = Y \times 2^N$ ). |  |  |

### VOUT\_UV\_WARN\_LIMIT

The VOUT\_UV\_WARN\_LIMIT command sets the undervoltage threshold (in volts) measured at the sense/output pin, VHx/VPx, that causes an undervoltage warning condition. Exponent N is set using VOUT\_MODE[4:0].

Table 31. Register 0x43—VOUT\_UV\_WARN\_LIMIT

| Bits   | Bit Name   | R/W | Description  |
|--------|------------|-----|--|
| [15:0] | Mantissa Y | R/W | Unsigned Mantissa Y used in output voltage related commands in linear data format $(V = Y \times 2^N)$ . |

#### VOUT\_UV\_FAULT\_LIMIT

The VOUT\_UV\_FAULT\_LIMIT command sets the undervoltage threshold value (in volts) measured at the sense/output pin, VHx/VPx, that causes an undervoltage fault condition. Exponent N is set using VOUT\_MODE[4:0].

Table 32. Register 0x44—VOUT\_UV\_FAULT\_LIMIT

| Bits   | Bit Name   | R/W | Description  |  |
|--------|------------|-----|--|--|
| [15:0] | Mantissa Y | R/W | Unsigned Mantissa Y used in output voltage related commands in linear data format $(V = Y \times 2^N)$ . |  |

#### STATUS BYTE

The STATUS\_BYTE command returns one byte of information with a summary of the most critical faults.

Table 33. Register 0x78—STATUS\_BYTE

| Bits  | Bit Name      | R/W | Description                            |  |
|-------|---------------|-----|--|--|
| [7:6] | Reserved      | R   | Reserved.                              |  |
| 5     | VOUT_OV_FAULT | R/W | V <sub>OUT</sub> OV fault status.      |  |
| [4:2] | Reserved      | R   | Reserved.                              |  |
| 1     | CML           | R/W | Communication, memory, or logic event. |  |
| 0     | Reserved      | R   | Reserved.                              |  |

### STATUS\_WORD

The STATUS\_WORD command returns two bytes of information with a summary of the unit's fault condition.

Table 34. Register 0x79—STATUS\_WORD

| Bits   | Bit Name      | R/W | Description                         |  |
|--------|---------------|-----|-------------------------------------|--|
| 15     | VOUT          | R/W | Logic OR of STATUS_VOUT, Bits[7:0]. |  |
| [14:6] | Reserved      | R   | Reserved.                           |  |
| 5      | VOUT_OV_FAULT | R/W | V <sub>OUT</sub> OV fault status.   |  |
| [4:2]  | Reserved      | R   | Reserved.                           |  |
| 1      | CML           | R/W | Communication, memory, logic.       |  |
| 0      | Reserved      | R   | Reserved.                           |  |

### STATUS\_VOUT

The STATUS\_VOUT command obtains the status of the rail comparators.

Table 35. Register 0x7A—STATUS\_VOUT

| Bits  | Bit Name        | R/W | Description                         |  |  |  |
|-------|-----------------|-----|-------------------------------------|--|--|--|
| 7     | VOUT_OV_FAULT   | R   | Vouт OV fault status.               |  |  |  |
| 6     | VOUT_OV_WARNING | R   | V <sub>OUT</sub> OV warning status. |  |  |  |
| 5     | VOUT_UV_WARNING | R   | V <sub>OUT</sub> UV warning status. |  |  |  |
| 4     | VOUT_UV_FAULT   | R   | Vout UV fault status.               |  |  |  |
| [3:0] | Reserved        | R   | Reserved.                           |  |  |  |

### STATUS\_CML

The STATUS\_CML command returns one data byte with contents as described in Table 36.

# Table 36. Register 0x7E—STATUS\_CML

| Bits  | Bit Name              | R/W | Description                              |
|-------|-----------------------|-----|--|
| 7     | INVALID_COMMAND       | R   | Invalid or unsupported command received. |
| 6     | Reserved              | R   | Reserved.                                |
| 5     | PEC_ERROR             | R   | PEC failed.                              |
| 4     | MEMORY_FAULT_DETECTED | R   | Memory fault detected.                   |
| [3:0] | Reserved              | R   | Reserved.                                |

# STATUS\_MFR\_SPECIFIC

The STATUS\_MFR\_SPECIFIC command returns one data byte with contents as described in Table 37.

### Table 37. Register 0x80—STATUS\_MFR\_SPECFIC

| Bits  | Bit Name             | R/W | Description  |
|-------|----------------------|-----|--|
| [7:6] | Reserved             | R   | Reserved.  |
| 5     | ALL_CRC_FAULT        | R   | 0 means all CRC checks passed, 1 means all CRC checks failed.  |
| 4     | Reserved             | R   | Reserved.  |
| 3     | RUNNING_REFRESH      | R   | 0 means refresh is complete, 1 means refresh is running.   |
| 2     | PART_LOCKED          | R   | 0 means device is unlocked, 1 means device is locked.  |
| 1     | PART_DATA_COMPATIBLE | R   | 0 means settings and sequence data is compatible, 1 means settings and sequence data are not compatible. |
| 0     | SILICON_COMPATIBLE   | R   | 0 means silicon version check passed, 1 means silicon version check failed.                              |

# READ\_VOUT

The READ\_VOUT command returns the actual, measured output voltage,  $V = Y \times 2^N$ . Exponent N is set using VOUT\_MODE[4:0].

#### Table 38. Register 0x8B—READ\_VOUT

| Bits   | Bit Name   | R/W | Description   |
|--------|------------|-----|---|
| [15:0] | Mantissa Y | R   | Unsigned Mantissa Y used in output voltage related commands in linear data format ( $V = Y \times 2^{N}$ ). |

# PMBUS\_REVISION

The PMBUS\_REVISION command returns the PMBus version information. The ADM1266 is compliant with PMBus Revision 1.2. Reading this command results in a value of 0x22.

#### Table 39. Register 0x98—PMBUS\_REVISION

| Bits  | Bit Name        | R/W | Description   |
|-------|-----------------|-----|---|
| [7:4] | Part 1 revision | R   | Compliant to PMBus Part 1 specification: 0010 = Revision 1.2. |
| [3:0] | Part 2 revision | R   | Compliant to PMBus Part 2 specification: 0010 = Revision 1.2. |

#### MFR ID

The MFR\_ID command either sets or reads the manufacturer ID. MFR\_ID is typically set only once, at the time of manufacture. The maximum length of the ID is 32 bytes.

Table 40. Register 0x99—MFR\_ID (for Block WR)

| Byte   | Byte Name        | R/W     | Description  |
|--------|------------------|---------|--|
| 0      | Parameter length | Block W | Parameter data length, fixed to 1.                                       |
| 1      | ID length        | Block W | The length of the manufacturer ID data to read back. Maximum = 32 bytes. |
| 0      | Data length      | Block R | The length of the manufacturer ID data that the ADM1266 returns.         |
| [64:1] | Data             | Block R | Manufacturer ID data.  |

### Table 41. Register 0x99—MFR\_ID (for Block W)

| Byte   | Byte Name   | R/W     | Description  |
|--------|-------------|---------|--|
| 0      | Data length | Block W | The length of the manufacturer ID data to write. Maximum = 32 bytes. |
| [64:1] | Data        | Block W | Manufacturer ID data.  |

### MFR\_MODEL

The MFR\_MODEL command either sets or reads the manufacturer model number. MFR\_MODEL is typically set only once, at the time of manufacture. The maximum length of the model number is 32 bytes.

#### Table 42. Register 0x9A—MFR\_MODEL (for Block WR)

| Byte   | Byte Name        | R/W     | Description  |
|--------|------------------|---------|--|
| 0      | Parameter length | Block W | Parameter data length, fixed to 1.   |
| 1      | ID length        | Block W | The length in bytes of manufacturer model number to read back. Maximum = 32 bytes. |
| 0      | Data length      | Block R | The length of the manufacturer model number that the ADM1266 returns.              |
| [64:1] | Data             | Block R | Manufacturer model data.   |

# Table 43. Register 0x9A—MFR\_MODEL (for Block W)

| Byte   | Byte Name   | R/W     | Description  |
|--------|-------------|---------|--|
| 0      | Data length | Block W | The length in bytes of manufacturer model number to write. Maximum = 32 bytes. |
| [64:1] | Data        | Block W | Manufacturer model data.   |

#### MFR REVISION

The MFR\_REVISION command either sets or reads the manufacturer revision number. MFR\_REVISION is typically set only once, at the time of manufacture. The maximum length of the revision number is 8 bytes.

# Table 44. Register 0x9B—MFR\_REVISION (for Block WR)

| Byte   | Byte Name        | R/W     | Description   |
|--------|------------------|---------|---|
| 0      | Parameter length | Block W | Parameter data length, fixed to 1.  |
| 1      | ID length        | Block W | The length of manufacturer revision number to read back. Maximum = 8 bytes. |
| 0      | Data length      | Block R | The length of the manufacturer revision number that the ADM1266 returns     |
| [64:1] | Data             | Block R | Manufacturer revision data  |

#### Table 45. Register 0x9B—MFR\_REVISION (for Block W)

| Byte   | Byte Name   | R/W     | Description   |
|--------|-------------|---------|---|
| 0      | Data length | Block W | The length of manufacturer revision number to write. Maximum = 8 bytes. |
| [64:1] | Data        | Block W | Manufacturer's revision data  |

### MFR\_LOCATION

The MFR\_LOCATION command either sets or reads the manufacturing location of the device. MFR\_LOCATION is typically set only once, at the time of manufacture. The maximum length of the location is 48 bytes.

### Table 46. Register 0x9C-MFR\_LOCATION (for Block WR)

| Byte   | Byte Name        | R/W     | Description  |
|--------|------------------|---------|--|
| 0      | Parameter length | Block W | Parameter data length, fixed to 1.   |
| 1      | ID length        | Block W | The length of manufacturer location data to read back. Maximum = 48 bytes. |
| 0      | Data length      | Block R | The length of the manufacturer location data that the ADM1266 returns.     |
| [64:1] | Data             | Block R | Manufacturer location data.  |

#### Table 47. Register 0x9C—MFR\_LOCATION (for Block W)

| Byte   | Byte Name   | R/W     | Description  |
|--------|-------------|---------|--|
| 0      | Data length | Block W | The length of manufacturer location data to write. Maximum = 48 bytes. |
| [64:1] | Data        | Block W | Manufacturer location data.  |

#### MFR\_DATE

The MFR\_DATE command either sets or reads the date the device was manufactured. MFR\_DATE is typically set only once, at the time of manufacture. The maximum length of the date is 16 bytes.

### Table 48. Register 0x9D—MFR\_DATE (for Block WR)

| Byte   | Byte Name        | R/W     | Description   |
|--------|------------------|---------|---|
| 0      | Parameter length | Block W | Parameter data length, fixed to 1.                                |
| 1      | ID length        | Block W | The length of manufacturer date to read back. Maximum = 16 bytes. |
| 0      | Data length      | Block R | The length of the manufacturer date that the ADM1266 returns.     |
| [64:1] | Data             | Block R | Manufacturer date.  |

### Table 49. Register 0x9D—MFR\_DATE (for Block W)

| Byte   | Byte Name   | R/W     | Description   |
|--------|-------------|---------|---|
| 0      | Data length | Block W | The length of manufacturer date to write. Maximum = 16 bytes. |
| [64:1] | Data        | Block W | Manufacturer date.  |

### MFR\_SERIAL

The MFR\_SERIAL command either sets or reads the manufacturer serial number of the device. MFR\_LOCATION is typically set only once, at the time of manufacture. The maximum length of the serial number is 32 bytes.

### Table 50. Register 0x9E—MFR\_SERIAL (for Block WR)

| Byte   | Byte Name        | R/W     | Description  |
|--------|------------------|---------|--|
| 0      | Parameter length | Block W | Parameter data length, fixed to 1.                                       |
| 1      | ID length        | Block W | The length of manufacturer serial data to read back. Maximum = 32 bytes. |
| 0      | Data length      | Block R | The length of the manufacturer serial data that the ADM1266 returns.     |
| [64:1] | Data             | Block R | Manufacturer serial data.  |

# Table 51. Register 0x9E—MFR\_SERIAL (for Block W)

| Byte   | Byte Name   | R/W     | Description  |
|--------|-------------|---------|--|
| 0      | Data length | Block W | The length of manufacturer serial data to write. Maximum = 32 bytes. |
| [64:1] | Data        | Block W | Manufacturer serial data   |

#### IC DEVICE

The IC\_DEVICE command returns the ID and device number of the ADM1266. The default values are 0x41, 0x12, and 0x66.

#### Table 52. Register 0xAD—IC\_DEVICE\_ID

| Byte  | Byte Name   | R/W     | Description  |
|-------|-------------|---------|--|
| 0     | Data length | Block R | Parameter data length, fixed to 3.   |
| [3:1] | Data        | Block R | Return the IC ID and device number: 0x41, 0x12, and 0x66 in bootloader mode. |
|       |             |         | Return the IC ID and device number: 0x42, 0x12, and 0x66 in normal mode.     |

#### IC DEVICE REV

The IC\_DEVICE\_REV command returns the ADM1266 firmware, bootloader, and chip revision.

#### Table 53. Register 0xAE—IC\_DEVICE\_REV in Normal Mode

| Byte  | Byte Name           | R/W     | Description   |
|-------|---------------------|---------|---|
| 0     | Data length         | Block R | Parameter data length, fixed to 8.  |
| [3:1] | Firmware revision   | Block R | ADM1266 firmware revision, for example: 0x01, 0x08, 0x07 means Version 1.8.7.   |
| [6:4] | Bootloader revision | Block R | ADM1266 bootloader revision, for example: 0x00, 0x00, 0x07 means Version 0.0.7. |
| [8:7] | Chip revision       | Block R | ADM1266 chip revision, for example: 41 and 30 are ASCII B and 0, respectively.  |

#### Table 54. Register 0xAE—IC\_DEVICE\_REV in Bootloader Mode

| Byte  | Byte Name           | R/W     | Description   |
|-------|---------------------|---------|---|
| 0     | Data length         | Block R | Parameter data length, fixed to 8.  |
| [3:1] | Bootloader revision | Block R | ADM1266 bootloader revision, for example: 0x01, 0x08, 0x07 means Version 1.8.7. |
| [6:4] | Reserved            | Block R | Reserved  |
| [8:7] | Chip revision       | Block R | ADM1266 chip revision, for example: 41 and 30 are ASCII B and 0, respectively.  |

### VOUT\_OV\_HYST\_LIMIT

The VOUT\_OV\_HYST\_LIMIT command either sets or reads the overvoltage hysteresis (in volts) measured at the sense/output pin that causes an overvoltage fault condition. The exponent N is set using VOUT\_MODE[4:0].

### Table 55. Register 0xD0—VOUT\_OV\_HYST\_LIMIT

| Bits   | Bit Name   | R/W | Description   |
|--------|------------|-----|---|
| [15:0] | Mantissa Y | R/W | Unsigned Mantissa Y used in output voltage related commands in linear data format ( $V = Y \times 2^N$ ). |

### VOUT\_UV\_HYST\_LIMIT

The VOUT\_UV\_HYST\_LIMIT command either sets or reads the undervoltage hysteresis (in volts) measured at the sense/output pin that causes an undervoltage fault condition. The Exponent N is set using VOUT\_MODE[4:0].

# Table 56. Register 0xD1-VOUT\_UV\_HYST\_LIMIT

| Bits   | Bit Name   | R/W | Description  |
|--------|------------|-----|--|
| [15:0] | Mantissa Y | R/W | Unsigned Mantissa Y used in output voltage related commands in linear data format $(V = Y \times 2^N)$ . |

# Vx\_CONFIGURATION

This command either writes or reads the VHx/VPx configuration for the device.

Table 57. Register 0xD2—VH\_CONFIGURATION (for Page Command (0x00) Values of 0 to 3)

| Bits    | Bit Name      | R/W      | Description  |
|---------|---------------|----------|--|
| [15:13] | VH_RANGE      | R/W      | VHx input range select.  |
| []      |               | .,       | 000 = disconnected.  |
|         |               |          | 001 = disconnected.  |
|         |               |          | 010 = 6.0 V to 15.0 V.   |
|         |               |          | 011 = 3.0 V to 7.5 V.  |
|         |               |          | 100 = 1.5 V to 3.75 V.   |
|         |               |          | 100 = 1.5 V to 3.75 V.<br>101 = 0.75 V to 1.875 V.   |
|         |               |          | 110 = direct range (0.4 V to 1.0 V).   |
|         |               |          | 111 = reserved.  |
| 12      | Reserved      | R        | Reserved.  |
| [11:8]  | VH_UV_FILTER  | R/W      | VHx UV glitch filter setting. Pulses smaller than this width are suppressed. Sampling delays may |
| [11:0]  | VH_OV_FILTER  | K/VV     | add up to 400 ns of additional delay.  |
|         |               |          | 0000 = reserved.   |
|         |               |          | 0001 = reserved.   |
|         |               |          | $0010 = 2.0 \ \mu s.$  |
|         |               |          | $0011 = 4.0 \ \mu s.$  |
|         |               |          | $0100 = 5.0 \mu s.$  |
|         |               |          | $0101 = 6.0 \mu s.$  |
|         |               |          | $0110 = 7.5 \mu s.$  |
|         |               |          | 0111 = 8.0 μs.   |
|         |               |          | 1000 = 10.0 μs.  |
|         |               |          | 1001 = 20.0 μs.  |
|         |               |          | 1010 = 40.0 μs.  |
|         |               |          | 1011 = 50.0 μs.  |
|         |               |          | 1100 = 60.0 μs.  |
|         |               |          | 1101 = 75.0 μs.  |
|         |               |          | 1110 = 80.0 μs.  |
|         |               |          | 1111 = 100.0 μs.   |
| 7       | Reserved      | R/W      | Reserved.  |
| 6       | VH_UV_ENABLE  | R/W      | VHx UV comparator enable.  |
|         |               |          | 0 = disable UV comparator.   |
|         |               |          | 1 = enable UV comparator.  |
| [5:2]   | VH_OV_FILTER  | R/W      | VHx OV glitch filter setting. Pulses smaller than this width are suppressed. Sampling delays may |
| [3.2]   | VII_0V_IIEIER |          | add up to 400 ns of additional delay.  |
|         |               |          | 0000 = reserved.   |
|         |               |          | 0001 = reserved.   |
|         |               |          | $0010 = 2.0 \mu s.$  |
|         |               |          | 0011 = 4.0 μs.   |
|         |               |          | 0100 = 5.0 μs.   |
|         |               |          | 0101 = 6.0 μs.   |
|         |               |          | 0110 = 7.5 μs.   |
|         |               |          | 0111 = 8.0 µs.   |
|         |               |          | 1000 = 10.0 μs.  |
|         |               |          | 1001 = 20.0 μs.  |
|         |               |          | 1001 – 20.0 μs.<br>1010 = 40.0 μs.   |
|         |               |          | 1010 = 40.0 μs.<br>1011 = 50.0 μs.   |
|         |               |          | 1100 = 60.0 μs.  |
|         |               |          | 1100 = 60.0 μs.<br>1101 = 75.0 μs.   |
|         |               |          | ·  |
|         |               |          | 1110 = 80.0 μs.  |
|         |               | <u> </u> | 1111 = 100.0 μs.   |

| Bits | Bit Name     | R/W | Description                |
|------|--------------|-----|----------------------------|
| 1    | Reserved     | R/W | Reserved.                  |
| 0    | VH_OV_ENABLE | R/W | VHx OV comparator enable.  |
|      |              |     | 0 = disable OV comparator. |
|      |              |     | 1 = enable OV comparator.  |

# Table 58. Register 0xD2—VP\_CONFIGURATION (for Page Command (0x00) Values of 4 to 16)

| Bits    | Bit Name     | R/W | Description  |
|---------|--------------|-----|--|
| [15:13] | VP_RANGE     | R/W | VPx input range select.  |
|         |              |     | 000 = disconnected.  |
|         |              |     | 001 = disconnected.  |
|         |              |     | 010 = disconnected.  |
|         |              |     | 011 = 2.2 V to 5 V.  |
|         |              |     | 100 = 1.5 V to 3.75 V.   |
|         |              |     | 101 = 0.75 V to 1.875 V.   |
|         |              |     | 110 = direct range (0.4 V to 1.0 V).   |
|         |              |     | 111 = reserved.  |
| 12      | VP_DIFF_EN   | R/W | VPx differential mode select.  |
|         |              |     | 0 = disable differential voltage mode.   |
|         |              |     | 1 = enable differential mode (ignored on even pins).   |
| [11:8]  | VP_UV_FILTER | R/W | VPx UV glitch filter setting. Pulses smaller than this width are suppressed. Sampling delays may add up to 400 ns of additional delay. |
|         |              |     | 0000 = reserved.   |
|         |              |     | 0001 = reserved.   |
|         |              |     | $0010 = 2.0 \mu s.$  |
|         |              |     | $0011 = 4.0 \mu s.$  |
|         |              |     | $0100 = 5.0 \mu s.$  |
|         |              |     | $0101 = 6.0 \mu s.$  |
|         |              |     | $0110 = 7.5 \mu s.$  |
|         |              |     | $0111 = 8.0 \mu s.$  |
|         |              |     | $1000 = 10.0 \mu s.$   |
|         |              |     | $1001 = 20.0 \mu s.$   |
|         |              |     | $1010 = 40.0 \mu s.$   |
|         |              |     | $1011 = 50.0 \mu s.$   |
|         |              |     | $1100 = 60.0 \mu s.$   |
|         |              |     | $1101 = 75.0 \mu s.$   |
|         |              |     | $1110 = 80.0 \mu s.$   |
|         |              |     | 1111 = 100.0 μs.   |
| 7       | Reserved     | R/W | Reserved.  |
| 6       | VP_UV_ENABLE | R/W | VPx UV comparator enable.  |
|         |              |     | 0 = disable UV comparator.   |
|         |              |     | 1 = enable UV comparator.  |

| Bits  | Bit Name     | R/W | Description  |
|-------|--------------|-----|--|
| [5:2] | VP_OV_FILTER | R/W | VPx OV glitch filter setting. Pulses smaller than this width are suppressed. Sampling delays may add up to 400 ns of additional delay. |
|       |              |     | 0000 = reserved.   |
|       |              |     | 0001 = reserved.   |
|       |              |     | $0010 = 2.0 \mu\text{s}.$  |
|       |              |     | $0011 = 4.0 \mu s.$  |
|       |              |     | $0100 = 5.0 \mu s.$  |
|       |              |     | $0101 = 6.0 \mu\text{s}.$  |
|       |              |     | $0110 = 7.5 \mu s.$  |
|       |              |     | $0111 = 8.0 \mu s.$  |
|       |              |     | 1000 = 10.0 μs.  |
|       |              |     | 1001 = 20.0 μs.  |
|       |              |     | 1010 = 40.0 μs.  |
|       |              |     | 1011 = 50.0 μs.  |
|       |              |     | 1100 = 60.0 μs.  |
|       |              |     | 1101 = 75.0 μs.  |
|       |              |     | 1110 = 80.0 μs.  |
|       |              |     | 1111 = 100.0 μs.   |
| 1     | Reserved     | R/W | Reserved   |
| 0     | VP_OV_ENABLE | R/W | VPx OV comparator enable.  |
|       |              |     | 0 = disable OV comparator.   |
|       |              |     | 1 = enable OV comparator.  |

# **BLACKBOX\_CONFIGURATION**

 $The \ BLACKBOX\_CONFIGURATION\ command\ either\ sets\ or\ reads\ the\ cyclic\ black\ box\ record\ configuration.$ 

 $Table~59.~Register~0xD3-BLACKBOX\_CONFIGURATION$ 

| Bits   | Bit Name      | R/W | Description         |
|--------|---------------|-----|---------------------|
| [15:1] | Reserved      | R   | Reserved.           |
| 0      | CYCLIC_RECORD | R/W | Cyclic record mode. |
|        |               |     | 0 = disabled.       |
|        |               |     | 1 = enabled         |

# PDIO\_CONFIGURATION

This command either block writes or reads the PDIOx configuration.

Table 60. Register 0xD4—PDIO\_CONFIGURATION (for Block WR)

| Byte | Byte Name        | R/W     | Description                        |
|------|------------------|---------|------------------------------------|
| 0    | Parameter length | Block W | Parameter data length, fixed to 1. |
| 1    | PDIO index       | Block W | 00000 = PDIO1.                     |
|      | parameter        |         |                                    |
|      |                  |         | 00001 = PDIO 2.                    |
|      |                  |         | 00010 = PDIO 3.                    |
|      |                  |         | 00011 = PDIO 4.                    |
|      |                  |         | 00100 = PDIO5.                     |
|      |                  |         | 00101 = PDIO6.                     |
|      |                  |         | 00110 = PDIO7.                     |
|      |                  |         | 00111 = PDIO8.                     |
|      |                  |         | 01000 = PDIO9.                     |
|      |                  |         | 01001 = PDIO10.                    |
|      |                  |         | 01010 = PDIO11.                    |
|      |                  |         | 01011 = PDIO12.                    |

| Byte  | Byte Name   | R/W     | Description  |
|-------|-------------|---------|--|
|       |             |         | 01100 = PDIO13.  |
|       |             |         | 01101 = PDIO14.  |
|       |             |         | 01110 = PDIO15.  |
|       |             |         | 01111 = PDIO16.  |
|       |             |         | Setting the byte to 0xFF means the device reads back data for all PDIOs.   |
| 0     | Data length | Block R | The length of the PDIO configuration data that the ADM1266 returns. Set to 2 when PDIO index parameter < 16, and 32 when PDIO index parameter is 0xFF. |
| [N:1] | Data        | Block R | Configuration data for PDIOx.  |

 $Table\ 61.\ Register\ 0xD4-PDIO\_CONFIGURATION\ (for\ Block\ W)$ 

| Byte   | Byte Name      | R/W     | Description  |
|--------|----------------|---------|--|
| 0      | Data length    | Block W | Number of bytes of data for this block write. For a write, the data length is from 3 to 33.  |
| 1      | Starting index | Block W | 00000 = PDIO1.   |
|        |                |         | 00001 = PDIO2.   |
|        |                |         | 00010 = PDIO3.   |
|        |                |         | 00011 = PDIO4.   |
|        |                |         | 00100 = PDIO5.   |
|        |                |         | 00101 = PDIO6.   |
|        |                |         | 00110 = PDIO7.   |
|        |                |         | 00111 = PDIO8.   |
|        |                |         | 01000 = PDIO9.   |
|        |                |         | 01001 = PDIO10.  |
|        |                |         | 01010 = PDIO11.  |
|        |                |         | 01011 = PDIO12.  |
|        |                |         | 01100 = PDIO13.  |
|        |                |         | 01101 = PDIO14.  |
|        |                |         | 01110 = PDIO15.  |
|        |                |         | 01111 = PDIO16.  |
|        |                |         | This value together with data length determine which PDIO is configured. For example; if starting index is 5 and data length is 7, PDIO6, PDIO7, and PDIO8 are configured. |
| [33:2] | Data           | Block W | Data for PDIOx configuration.  |

Table 62. Two Bytes of Data for Each PDIOx Configuration

| Bits    | Bit Name         | R/W | Description   |
|---------|------------------|-----|---|
| [15:13] | PDIO_PIN_CFG     | R/W | Operating mode for PDIOx pin.   |
|         |                  |     | 000 = disabled.   |
|         |                  |     | 001 = output.   |
|         |                  |     | 010 = input.  |
|         |                  |     | 011 = input/output.   |
|         |                  |     | 100 = disabled.   |
|         |                  |     | 101 = invalid.  |
|         |                  |     | 110 = invalid.  |
|         |                  |     | 111 = invalid.  |
| [12:9]  | PDIO_GLITCH_FILT | R/W | Input glitch filter setting. Pulses smaller than this width are suppressed. |
|         |                  |     | 0000 = 500 ns.  |
|         |                  |     | $0001 = 1.0 \mu s.$   |
|         |                  |     | $0010 = 2.0 \mu s.$   |
|         |                  |     | $0011 = 4.0 \mu s.$   |
|         |                  |     | $0100 = 5.0 \mu s.$   |
|         |                  |     | $0101 = 6.0 \mu s.$   |
|         |                  |     | $0110 = 7.5 \mu s.$   |

| Bits  | Bit Name        | R/W | Description  |
|-------|-----------------|-----|--|
|       |                 |     | 0111 = 8.0 μs.   |
|       |                 |     | 1000 = 10.0 μs.  |
|       |                 |     | 1001 = 20.0 μs.  |
|       |                 |     | 1010 = 40.0 μs.  |
|       |                 |     | 1011 = 50.0 μs.  |
|       |                 |     | 1100 = 60.0 μs.  |
|       |                 |     | 1101 = 75.0 μs.  |
|       |                 |     | 1110 = 80.0 μs.  |
|       |                 |     | 1111 = 100.0 μs.   |
| [8:3] | Reserved        | R/W | Reserved.  |
| [2:0] | PDIO_OUTPUT_CFG | R/W | Output configuration. Sets the configuration of the PDIOx output drivers.                          |
|       |                 |     | $000 = 20 \text{ k}\Omega$ pull-down resistor. The resistor is enabled even during power-up.       |
|       |                 |     | $001 = 20 \text{ k}\Omega$ pull-up resistor to AVDD. The resistor is enabled even during power-up. |
|       |                 |     | $010 = $ open source with $20 \text{ k}\Omega$ pull-down resistor.                                 |
|       |                 |     | 011 = open drain with 20 kΩ pull-up resistor to AVDD.  |
|       |                 |     | 100 = open source (requires external pull-down resistor).  |
|       |                 |     | 101 = open drain (requires external pull-up resistor).   |
|       |                 |     | 110 = push/pull output driver.   |
|       |                 |     | 111 = high-Z.  |

# DAC\_CONFIGURATION

This command either block writes or reads the DAC configuration.

Table 63. Register 0xD5—DAC\_CONFIGURATION (for Block WR)

| Byte   | Byte Name        | R/W     | Description  |
|--------|------------------|---------|--|
| 0      | Parameter length | Block W | Parameter data length, fixed to 1.   |
| 1      | DAC index        | Block W | 00000 = DAC1.  |
|        | parameter        |         | 00001 = DAC2.  |
|        |                  |         | 00010 = DAC3.  |
|        |                  |         | 00011 = DAC4.  |
|        |                  |         | 00100 = DAC5.  |
|        |                  |         | 00101 = DAC6.  |
|        |                  |         | 00110 = DAC7.  |
|        |                  |         | 00111 = DAC8.  |
|        |                  |         | 01000 = DAC9.  |
|        |                  |         | Setting this byte to 0xFF means the device reads back data for all DACs.               |
| 0      | Data length      | Block R | The length of the DAC configuration data that ADM1266 returns. Set to 2 when DAC index |
|        |                  |         | parameter < 9, 18 when DAC index parameter is 0xFF.                                    |
| [18:1] | Data             | Block R | Data for DAC configuration.  |

Table 64. Register 0xD5—DAC\_CONFIGURATION (for Block W)

| Byte   | Byte Name      | R/W     | Description  |
|--------|----------------|---------|--|
| 0      | Data length    | Block W | Number of bytes of data for this block write. For a write, this value is from 3 to 19.   |
| 1      | Starting Index | Block W | 00000 = DAC1.  |
|        |                |         | 00001 = DAC2.  |
|        |                |         | 00010 = DAC3.  |
|        |                |         | 00011 = DAC4.  |
|        |                |         | 00100 = DAC5.  |
|        |                |         | 00101 = DAC6.  |
|        |                |         | 00110 = DAC7.  |
|        |                |         | 00111 = DAC8.  |
|        |                |         | 01000 = DAC9.  |
|        |                |         | This value together with data length determine which DAC is configured. For example; if starting index is 5 and data length is 7, DAC6, DAC7, and DAC8 are configured. |
| [19:2] | Data           | Block W | Data for DAC configuration.  |

Table 65. Two Bytes of Data for Each DAC Configuration

| Bits    | Bit Name        | R/W | Description   |
|---------|-----------------|-----|---|
| [15:11] | Reserved        | R   | Reserved.   |
| [10:6]  | DAC_MAPPING     | R/W | These bits map the input pin that sets the DAC voltage for closed-loop margining. |
|         |                 |     | 00000 = open.   |
|         |                 |     | 00001 = VH1.  |
|         |                 |     | 00010 = VH2.  |
|         |                 |     | 00011 = VH3.  |
|         |                 |     | 00100 = VH4.  |
|         |                 |     | 00101 = VP1.  |
|         |                 |     | 00110 = VP2.  |
|         |                 |     | 00111 = VP3.  |
|         |                 |     | 01000 = VP4.  |
|         |                 |     | 01001 = VP5.  |
|         |                 |     | 01010 = VP6.  |
|         |                 |     | 01011 = VP7.  |
|         |                 |     | 01100 = VP8.  |
|         |                 |     | 01101 = VP9.  |
|         |                 |     | 01110 = VP10.   |
|         |                 |     | 01111 = VP11.   |
|         |                 |     | 10000 = VP12.   |
|         |                 |     | 10001 = VP13  |
| 5       | DAC_CLOSED_LOOP | R/W | This sets the two different closed-loop behaviors.                                |
|         |                 |     | 0 = closed loop is on continuously.   |
|         |                 |     | 1 = closed loop regulates to the setpoint and stops.                              |
| [4:2]   | Reserved        | R/W | Reserved.   |
| [1:0]   | MARGIN_MODE     | R/W | Margin mode.  |
|         |                 |     | 00 = off.   |
|         |                 |     | 01 = open loop.   |
|         |                 |     | 10 = closed loop.   |
|         |                 |     | 11 = reserved.  |

# SEQUENCE\_CONFIGURATION

This command either block writes or reads the sequence configuration.

# Table 66. Register 0xD6—SEQUENCE\_CONFIGURATION (for Block WR)

| Byte    | Byte Name             | R/W     | Description  |
|---------|-----------------------|---------|--|
| 0       | Parameter length      | Block W | Parameter data length, fixed to 3.   |
| 1       | Data length           | Block W | Data length.   |
| 2       | Offset address (low)  | Block W | The low 8-bit offset address of total configuration data.  |
| 3       | Offset address (high) | Block W | The high 8-bit offset address of total configuration data.   |
| 0       | Data length           | Block R | Readback sequence configuration data length, maximum value of $N=252$ . N must be a multiple value of 4. |
| [252:1] | Data                  | Block R | Sequence configuration data.   |

# Table 67. Register 0xD6—SEQUENCE\_CONFIGURATION (for Block W)

| Byte    | Byte Name                | R/W     | Description  |
|---------|--------------------------|---------|--|
| 0       | Data length              | Block W | Number of bytes of data for this block write.  |
| 1       | Offset address<br>(low)  | Block W | The low 8-bit offset address of total configuration data.  |
| 2       | Offset address<br>(high) | Block W | The high 8-bit offset address of total configuration data.   |
| [250:3] | Data                     | Block W | Data for sequence configuration, maximum value of $N = 250$ . $N - 3 + 1$ must be a multiple value of 4. |

### SYSTEM\_CONFIGURATION

This command either block writes or reads the system configuration.

# Table 68. Register 0xD7—SYSTEM\_CONFIGURATION (for Block WR)

| Byte    | Bit Name                 | R/W     | Description   |
|---------|--------------------------|---------|---|
| 0       | Parameter length         | Block W | Parameter data length, fixed to 3.  |
| 1       | Data length              | Block W | Data length.  |
| 2       | Offset address (low)     | Block W | The low 8-bit offset address of total configuration data.   |
| 3       | Offset address<br>(high) | Block W | The high 8-bit offset address of total configuration data.  |
| 0       | Data length              | Block R | Readback system configuration data length, maximum value of N = 252. N must be a multiple value of 4. |
| [252:1] | Data                     | Block R | System configuration data.  |

# Table 69. Register 0xD7—SYSTEM\_CONFIGURATION (for Block W)

| Byte    | Bit Name              | R/W     | Description  |
|---------|-----------------------|---------|--|
| 0       | Data length           | Block W | Number of bytes of data for this block write.  |
| 1       | Offset address (low)  | Block W | The low 8-bit offset address of total configuration data.  |
| 2       | Offset address (high) | Block W | The high 8-bit offset address of total configuration data.   |
| [250:3] | Data                  | Block W | Data for system configuration, maximum value of $N = 250$ . $N - 3 + 1$ must be a multiple value of 4. |

#### **GO COMMAND**

This command triggers various functions.

### Table 70. Register 0xD8—GO\_COMMAND

| Bits   | Bit Name       | R/W | Description  |
|--------|----------------|-----|--|
| [15:5] | Reserved       | R   | Reserved.  |
| 4      | Seamless reset | W   | Writing 1 to this bit enables seamless reset of the sequence by jumping to the PGOOD state. Writing 0 to this bit disables seamless reset of the sequence by jumping to State 0. |
| 3      | SEQUENCE_MODE  | W   | Writing 1 to this bit enables sequence debug mode. Writing 0 to this bit enables sequence normal mode.   |
| 2      | Hardware reset | W   | Writing 1 to this bit resets the CPU.  |
| 1      | SEQUENCE_RESET | W   | Writing 1 to this bit resets the sequence. Writing 0 to this bit does not reset the sequence.  |
| 0      | Run/stop       | W   | Writing 1 to this bit stops the sequence. Writing 0 to this bit runs the sequence.   |

#### **READ STATE**

The READ\_STATE command returns the current value of the state bit that the sequencer is executing.

#### Table 71. Register 0xD9—READ\_STATE

| Bits   | Bit Name | R/W | Description   |
|--------|----------|-----|---|
| [15:0] | State    | R   | Current state number that the sequencer is executing. |

### **VOUT\_MARGIN\_LOOP**

The VOUT\_MARGIN\_LOOP command either sets or reads the gain (R1/R3), which is used to calculate the  $V_{FB}$  (feedback voltage) according to the DAC output and  $V_{OUT}$ . For the relationship of  $V_{FB}$ ,  $V_{OUT}$ , and the output of DAC, see Figure 12.

Table 72. Register 0xDA-VOUT MARGIN LOOP

|         | 0          |     | <del>-</del>   |
|---------|------------|-----|--|
| Bits    | Bit Name   | R/W | Description  |
| [15:11] | Exponent N | R/W | Twos complement Exponent N used in linear data format $(X = Y \times 2^{N})$ . |
| [10:0]  | Mantissa Y | R/W | Twos complement Mantissa Y used in linear data format $(X = Y \times 2^{N})$ . |

#### MARGIN\_CONFIGURATION

The MARGIN\_CONFIGURATION command either sets or reads the ramp step in margining.

### Table 73. Register 0xDB—MARGIN\_CONFIGURATION

| Bits    | Bit Name      | R/W | Description                                     |
|---------|---------------|-----|---|
| [15:12] | Reserved      | R   | Reserved.                                       |
| [11:8]  | RAMP_INTERVAL | R/W | Ramp interval time, interval: 0.1 ms.           |
| [7:0]   | RAMP_STEP     | R/W | Number of DAC codes to increment for each step. |

#### **BREAKPOINTS**

This command either block writes or reads the breakpoints for the sequence states.

#### Table 74. Register 0xDC—BREAKPOINTS (Block WR)

| Byte    | Byte Name           | R/W     | Description  |
|---------|---------------------|---------|--|
| 0       | Parameter<br>length | Block W | Number of bytes of parameter data, fix to 1.   |
| 1       | Data length         | Block W | The length of breakpoints data to read back. Maximum = 128 bytes.  |
| 0       | Data length         | Block R | The length of the breakpoints data that the ADM1266 returns.   |
| [128:1] | Data                | Block R | Bit 0 of Byte 1 sets the breakpoint for State 1, Bit 1 of Byte 1 sets the breakpoint for State 2, incrementing up to Bit 7 of Byte 128 sets the breakpoint for State 1024. Maximum value of N = 128. |

# Table 75. Register 0xDC—BREAKPOINTS (Block W)

| Byte    | Bit Name    | R/W     | Description   |
|---------|-------------|---------|---|
| 0       | Data length | Block W | The length of breakpoints data to write. Maximum = 64 bytes.  |
| [128:1] | Data        | Block W | Bit 0 of Byte 1 sets the breakpoint for State 1, Bit 1 of Byte 1 sets the breakpoint for State 2, incrementing up to Bit 7 of Byte 64 sets the breakpoint for State 1024. Maximum value of N = 128. |

### **ICB\_CONFIGURATION**

This command either writes or reads the IDB configurations.

# Table 76. Register 0xDD—ICB\_CONFIGURATION (Block R/W)

| Byte  | Bit Name    | R/W       | Description  |
|-------|-------------|-----------|--|
| 0     | Data length | Block R/W | Number of bytes of data for this block read/write, fixed to 8. |
| [8:1] | Data        | Block R/W | Data for ICB configuration.                                    |

### READ\_BLACKBOX

This command reads back the black box record or erases the black box memory.

# Table 77. Register 0xDE—READ\_BLACKBOX (for Block WR)

| Byte   | Bit Name         | R/W     | Description  |
|--------|------------------|---------|--|
| 0      | Parameter length | Block W | Number of bytes of data for this block write, fixed to 1.  |
| 1      | Index            | Block W | Black box record index.                                    |
| 0      | Data length      | Block R | The length of the black box data that the ADM1266 returns. |
| [64:1] | Data             | Block R | Data for one black box record.                             |

# Table 78. Register 0xDE—READ\_BLACKBOX (for Block W)

| Byte  | Bit Name       | R/W     | Description  |
|-------|----------------|---------|--|
| 0     | Parameter data | Block W | Number of bytes of data for this block write. This byte is fixed to 2 to erase the black box |
|       | length         |         | memory.  |
| [2:1] | Parameter      | Block W | To erase, set Byte 1 as 0xFE and Byte 2 as 0x00.   |

#### Table 79. Black Box Data Format

| Byte    | Field           | Description  |
|---------|-----------------|--|
| [1:0]   | ID              | Each black box record has a unique ID but that ID is the same for all black box records across multiple devices. |
| 2       | Empty           | 0 = used, 1 = empty.   |
|         | Reserved        | Reserved.  |
|         | Page            | Page index that current record is saved in.  |
|         | JUMP_TYPE       | The jump (transition from one state to another) was due to sequence action, receipt of jump message.             |
| 3       | ACTION_INDEX    | Black box action index.  |
| 4       | RULE_INDEX      | Black box action rule index.   |
| 5       | VHx_OV_STATUS   | Overvoltage status of the VHx pins. Mapping of the VHx pins are shown in Table 80.                               |
|         | VHx_UV_STATUS   | Undervoltage status of the VHx pins. Mapping of the VHx pins are shown in Table 80.                              |
| [7:6]   | CURRENT_STATE   | The state in which the black box write was triggered.  |
| [9:8]   | LAST_STATE      | The state from which the black box write was entered.  |
| [11:10] | VP_OV_STATUS    | Overvoltage status of the VPx pins. Mapping of the VPx pins are shown in Table 81.                               |
| [13:12] | VP_UV_STATUS    | Undervoltage status of the VPx pins. Mapping of the VPx pins are shown in Table 81.                              |
| [15:14] | GPIO_IN_STATUS  | Input status of GPIOx pins. Mapping of the GPIOx pins are shown in Table 82.                                     |
| [17:16] | GPIO_OUT_STATUS | Output status of GPIOx pins. Mapping of the GPIOx pins are shown in Table 82.                                    |
| [19:18] | PDIO_IN_STATUS  | Input status of PDIOx pins. Mapping of the PDIOx pins are shown in Table 83.                                     |
| [21:20] | PDIO_OUT_STATUS | Output status of PDIOx pins. Mapping of the PDIOx pins are shown in Table 83.                                    |

| Byte    | Field           | Description  |
|---------|-----------------|--|
| [23:22] | POWERUP_COUNTER | Number of times the device is power cycled (powered on and off). |
| [31:24] | TIME_STAMP      | The time when the black box record was triggered.                |
| [62:32] | Reserved        | Reserved.  |
| 63      | CRC             | Cyclic redundancy check for black box data integrity.            |

# Table 80. VHx\_OV\_STATUS and VHx\_UV\_STATUS Mapping

| Bit | Field  | Description         |
|-----|--------|---------------------|
| 0   | VH1_OV | VH1 OV fault status |
| 1   | VH2_OV | VH2 OV fault status |
| 2   | VH3_OV | VH3 OV fault status |
| 3   | VH4_OV | VH4 OV fault status |
| 4   | VH1_UV | VH1 UV fault status |
| 5   | VH2_UV | VH2 UV fault status |
| 6   | VH3_UV | VH3 UV fault status |
| 7   | VH4_UV | VH4 UV fault status |

# Table 81. VPx\_OV\_STATUS and VPx\_UV\_STATUS Mapping

| Bit     | Field      | Description             |
|---------|------------|-------------------------|
| 0       | VP1_OV/UV  | VP1 OV/UV fault status  |
| 1       | VP2_OV/UV  | VP2 OV/UV fault status  |
| 2       | VP3_OV/UV  | VP3 OV/UV fault status  |
| 3       | VP4_OV/UV  | VP4 OV/UV fault status  |
| 4       | VP5_OV/UV  | VP5 OV/UV fault status  |
| 5       | VP6_OV/UV  | VP6 OV/UV fault status  |
| 6       | VP7_OV/UV  | VP7 OV/UV fault status  |
| 7       | VP8_OV/UV  | VP8 OV/UV fault status  |
| 8       | VP9_OV/UV  | VP9 OV/UV fault status  |
| 9       | VP10_OV/UV | VP10 OV/UV fault status |
| 10      | VP11_OV/UV | VP11 OV/UV fault status |
| 11      | VP12_OV/UV | VP12 OV/UV fault status |
| 12      | VP13_OV/UV | VP13 OV/UV fault status |
| [13:15] | Reserved   | Reserved                |

# Table 82. GPIO\_IN\_STATUS and GPIO\_OUT\_STATUS Mapping

| Bit     | Field               | Description               |
|---------|---------------------|---------------------------|
| 0       | GPIO1_IN/OUT_STATUS | GPIO1 input/output status |
| 1       | GPIO2_IN/OUT_STATUS | GPIO2 input/output status |
| 2       | GPIO3_IN/OUT_STATUS | GPIO3 input/output status |
| [3:5]   | Reserved            | Reserved                  |
| 6       | GPIO8_IN/OUT_STATUS | GPIO8 input/output status |
| 7       | GPIO9_IN/OUT_STATUS | GPIO9 input/output status |
| 8       | GPIO4_IN/OUT_STATUS | GPIO4 input/output status |
| 9       | GPIO5_IN/OUT_STATUS | GPIO5 input/output status |
| 10      | GPIO6_IN/OUT_STATUS | GPIO6 input/output status |
| 11      | GPIO7_IN/OUT_STATUS | GPIO7 input/output status |
| [12:15] | Reserved            | Reserved                  |

 $Table~83.~PDIO\_IN\_STATUS~and~PDIO\_OUT\_STATUS~Mapping$ 

| Bit | Field                | Description                |
|-----|----------------------|----------------------------|
| 0   | PDIO1_IN/OUT_STATUS  | PDIO1 input/output status  |
| 1   | PDIO2_IN/OUT_STATUS  | PDIO2 input/output status  |
| 2   | PDIO3_IN/OUT_STATUS  | PDIO3 input/output status  |
| 3   | PDIO4_IN/OUT_STATUS  | PDIO4 input/output status  |
| 4   | PDIO5_IN/OUT_STATUS  | PDIO5 input/output status  |
| 5   | PDIO6_IN/OUT_STATUS  | PDIO6 input/output status  |
| 6   | PDIO7_IN/OUT_STATUS  | PDIO7 input/output status  |
| 7   | PDIO8_IN/OUT_STATUS  | PDIO8 input/output status  |
| 8   | PDIO9_IN/OUT_STATUS  | PDIO9 input/output status  |
| 9   | PDIO10_IN/OUT_STATUS | PDIO10 input/output status |
| 10  | PDIO11_IN/OUT_STATUS | PDIO11 input/output status |
| 11  | PDIO12_IN/OUT_STATUS | PDIO12 input/output status |
| 12  | PDIO13_IN/OUT_STATUS | PDIO13 input/output status |
| 13  | PDIO14_IN/OUT_STATUS | PDIO14 input/output status |
| 14  | PDIO15_IN/OUT_STATUS | PDIO15 input/output status |
| 15  | PDIO16_IN/OUT_STATUS | PDIO16 input/output status |

### SET\_RTC

This command reads/writes the timestamp from/to the device by the GUI.

Table 84. Register 0xDF—SET\_RTC

| Byte  | Bit Name    | R/W       | Description  |
|-------|-------------|-----------|--|
| 0     | Data length | Block R/W | Size of data for this block read/write, fixed to 6.  |
| [7:1] | Data        | Block R/W | 6-byte timestamp message. Each LSB represents 1/(2 <sup>16</sup> ) sec if using all 6 bytes. For LSB in 1 sec size, set Byte 1 and Byte 2 to zero and the rest of the time in Byte[3:7]. |

# LOGIC\_CONFIGURATION

This command block reads/writes the logic configuration for the device.

 $Table~85.~Register~0xE0-LOGIC\_CONFIGURATION~(for~Block~WR)$ 

| Byte    | Bit Name              | R/W     | Description   |
|---------|-----------------------|---------|---|
| 0       | Parameter length      | Block W | Parameter data length, fixed to 3.  |
| 1       | Data length           | Block W | Data length.  |
| 2       | Offset address (low)  | Block W | The low 8-bit offset address of total logic data.   |
| 3       | Offset address (high) | Block W | The high 8-bit offset address of total logic data.  |
| 0       | Data length           | Block R | Readback logic data length, maximum value of $N = 252$ . N must be a multiple value of 4. |
| [252:1] | Data                  | Block R | Logic data.   |

# Table 86. Register 0xE0—LOGIC\_CONFIGURATION (for Block W)

| Byte    | Bit Name              | R/W     | Description  |
|---------|-----------------------|---------|--|
| 0       | Data length           | Block W | Number of bytes of data for this block write.  |
| 1       | Offset address (low)  | Block W | The low 8-bit offset address of total logic data.  |
| 2       | Offset address (high) | Block W | The high 8-bit offset address of total logic data.                                       |
| [250:3] | Data                  | Block W | Data for logic data, max value of $N = 250$ . $N - 3 + 1$ must be a multiple value of 4. |

# **GPIO\_CONFIGURATION**

This command block reads/writes the GPIO configuration.

Table 87. Register 0xE1—GPIO\_CONFIGURATION (for Block RW)

| Byte | Byte Name            | R/W     | Description   |
|------|----------------------|---------|---|
| 0    | Parameter length     | Block W | Parameter data length, fixed to 1.  |
| 1    | GPIO index parameter | Block W | GPIO index. Refer to Table 90.  |
| 0    | Data length          | Block R | The length of the GPIO configuration data that the ADM1266 returns, fixed to 2. |
| 1    | Data                 | Block R | Data for GPIO configuration.  |
| 2    | Data                 | Block R | Reserved.   |

# Table 88. Register 0xE1—GPIO\_SYNC\_CONFIGURATION (for Block W)

| Byte | Bit Name    | R/W     | Description   |
|------|-------------|---------|---|
| 0    | Data length | Block W | Number of bytes of data for this block write. For a write, its value is fixed to 2. |
| 1    | Index       | Block W | GPIO_SYNC index. Refer to Table 90.   |
| 2    | Data        | Block W | Data for GPIO configuration.  |

# Table 89. Data for Each GPIO\_SYNC Configuration

| Bits  | Bit Name       | R/W | Description                              |
|-------|----------------|-----|--|
| [7:4] | Reserved       | R   | Reserved.                                |
| 4     | Out mode       | R/W | 0 is push/pull, 1 is open drain          |
| 3     | Output enable  | R/W | 0 is disable, 1 is enable                |
| 2     | Input enable   | R/W | 0 is disable, 1 is enable                |
| [1:0] | GPIO functions | R/W | GPIO functions, 00 is high-Z, 11 is GPIO |

Table 90 shows the mapping between the internal GPIO index and the external GPIOx pins.

#### Table 90. GPIO Mapping

| Table 70. GI TO Mapping |            |  |  |  |  |
|-------------------------|------------|--|--|--|--|
| External GPIOx_SYNC Pin | GPIO Index |  |  |  |  |
| GPIO1                   | 0          |  |  |  |  |
| GPIO2                   | 1          |  |  |  |  |
| GPIO3                   | 2          |  |  |  |  |
| GPIO4                   | 8          |  |  |  |  |
| GPIO5                   | 9          |  |  |  |  |
| GPIO6                   | 10         |  |  |  |  |
| GPIO7                   | 11         |  |  |  |  |
| GPIO8                   | 6          |  |  |  |  |
| GPIO9                   | 7          |  |  |  |  |
| SYNC                    | 5          |  |  |  |  |

### USER\_DATA

This command block reads/writes the user data.

Table 91. Register 0xE3—USER\_DATA (for Block WR)

| Byte  | Bit Name              | R/W     | Description  |
|-------|-----------------------|---------|--|
| 0     | Parameter length      | Block W | Parameter data length, fixed to 3.   |
| 1     | Data length           | Block W | Data length.   |
| 2     | Offset address (low)  | Block W | The low 8-bit offset address of total user data.                                       |
| 3     | Offset address (high) | Block W | The high 8-bit offset address of total user data.                                      |
| 0     | Data length           | Block R | Read back user data length, maximum value of N = 252. N must be a multiple value of 4. |
| [N:1] | Data                  | Block R | User data.   |

### Table 92. Register 0xE3— USER\_DATA (for Block W)

| Byte  | Bit Name              | R/W     | Description                                       |
|-------|-----------------------|---------|---|
| 0     | Data length           | Block W | Number of bytes of data for this block write.     |
| 1     | Offset address (low)  | Block W | The low 8-bit offset address of total user data.  |
| 2     | Offset address (high) | Block W | The high 8-bit offset address of total user data. |
| [N:3] | Data                  | Block W | Data for user data, maximum value of N = 250.     |

# POWERUP\_COUNTER

This command reads the power-up counter from the device by the GUI.

### Table 93. Register 0xE4—POWERUP\_COUNTER

| Byte  | Bit Name    | R/W     | Description  |
|-------|-------------|---------|--|
| 0     | Data length | Block W | The length of the power-up counter data that the ADM1266 returns, fixed to 2 |
| [2:1] | Counter     | Block W | Counter value  |

# **VOUT\_RESISTOR**

This command block reads/writes the resistor divider information.

# Table 94. Register 0xE5—VOUT\_RESISTOR (for Block WR)

| Byte   | Byte Name                | R/W        | Description   |  |
|--------|--------------------------|------------|---|--|
| 0      | Parameter length         | Block<br>W | Parameter data length, fixed to 1.  |  |
| 1      | Resistor index parameter | Block<br>W | The index of the resistor is set. When the index is $0xFF$ , it reads back all resistor configurations. $0 = R4$ , $1 = R5$ , $2 = R1$ , $3 = R2$ , $4 = R3$ (see Figure 12). |  |
| 0      | Data length              | Block R    | Readback configuration data length. Set to 3 when resistor index parameter < 5, 15 when resistor index parameter is 0xFF.   |  |
| [15:1] | Data                     | Block R    | Information for resistor.   |  |

# Table 95. Register 0xE5—VOUT\_RESISTOR (for Block W)

| Byte  | Bit Name                 | R/W     | Description                                   |
|-------|--------------------------|---------|---|
| 0     | Data length              | Block W | Number of bytes of data for this block write. |
| 1     | Resistor index parameter | Block W | The index of the resistor.                    |
| [5:2] | Data                     | Block W | Data for resistor, maximum value of $N = 5$ . |

# Table 96. Three Bytes of Data for Each Resistor

| Bits    | Bit Name | R/W | Description  |
|---------|----------|-----|--|
| [23:16] | Exponent | R/W | Twos complement Exponent N used in linear data format $(X = Y \times 2^{N})$ . |
| 15      | Reserved | R/W | Reserved.  |
| [14:0]  | Mantissa | R/W | Twos complement Mantissa Y used in linear data format $(X = Y \times 2^N)$ .   |

# **BLACKBOX\_INFORMATION**

This command reads the black box record counter and logic index.

Table 97. Register 0xE6—BLACKBOX\_INFORMATION

| Byte  | Byte Name    | R/W     | Description   |  |
|-------|--------------|---------|---|--|
| 0     | Data length  | Block R | he length of the black box data that the ADM1266 returns, fixed to 4. |  |
| [2:1] | Black box ID | Block R | Latest black box ID.  |  |
| 3     | Logic index  | Block R | The latest black box record logic index.                              |  |
| 4     | Record count | Block R | The value of black box record count.                                  |  |

# ALL\_STATUS\_VOUT

The ALL\_STATUS\_VOUT command returns all rails comparator status.

Table 98. Register 0xE7—ALL\_STATUS\_VOUT

| Byte | Bit Name    | R/W     | Description                               |
|------|-------------|---------|---|
| 0    | Data length | Block R | Readback status data length, fixed to 17. |
| 1    | STATUS_VH1  | Block R | VH1 status V <sub>OUT</sub> .             |
| 2    | STATUS_VH2  | Block R | VH2 status V <sub>OUT</sub> .             |
| 3    | STATUS_VH3  | Block R | VH3 status V <sub>OUT</sub> .             |
| 4    | STATUS_VH4  | Block R | VH4 status V <sub>OUT</sub> .             |
| 5    | STATUS_VP1  | Block R | VP1 status V <sub>OUT</sub> .             |
| 6    | STATUS_VP2  | Block R | VP2 status V <sub>OUT</sub> .             |
| 7    | STATUS_VP3  | Block R | VP3 status V <sub>OUT</sub> .             |
| 8    | STATUS_VP4  | Block R | VP4 status V <sub>OUT</sub> .             |
| 9    | STATUS_VP5  | Block R | VP5 status V <sub>OUT</sub> .             |
| 10   | STATUS_VP6  | Block R | VP6 status V <sub>OUT</sub> .             |
| 11   | STATUS_VP7  | Block R | VP7 status V <sub>OUT</sub> .             |
| 12   | STATUS_VP8  | Block R | VP8 status V <sub>OUT</sub> .             |
| 13   | STATUS_VP9  | Block R | VP9 status V <sub>OUT</sub> .             |
| 14   | STATUS_VP10 | Block R | VP10 status V <sub>OUT</sub> .            |
| 15   | STATUS_VP11 | Block R | VP11 status V <sub>ОUТ</sub> .            |
| 16   | STATUS_VP12 | Block R | VP12 status V <sub>OUT</sub> .            |
| 17   | STATUS_VP13 | Block R | VP13 status V <sub>OUT</sub> .            |

# ALL\_READ\_VOUT

The ALL\_READ\_VOUT command returns all the output voltage value (V) in linear data format (V = Y  $\times$  2<sup>N</sup>). Exponent N is set using VOUT\_MODE[4:0].

Table 99. Register 0xE8—ALL\_READ\_VOUT

| Byte    | Bit Name     | R/W     | Description                         |
|---------|--------------|---------|-------------------------------------|
| 0       | Data Length  | Block R | Read back data length, fixed to 51. |
| [2:1]   | MANTISSA_VH1 | Block R | Mantissa of VH1.                    |
| [4:3]   | MANTISSA_VH2 | Block R | Mantissa of VH2.                    |
| [6:5]   | MANTISSA_VH3 | Block R | Mantissa of VH3.                    |
| [8:7]   | MANTISSA_VH4 | Block R | Mantissa of VH4.                    |
| [10:9]  | MANTISSA_VP1 | Block R | Mantissa of VP1.                    |
| [12:11] | MANTISSA_VP2 | Block R | Mantissa of VP2.                    |
| [14:13] | MANTISSA_VP3 | Block R | Mantissa of VP3.                    |
| [16:15] | MANTISSA_VP4 | Block R | Mantissa of VP4.                    |
| [18:17] | Mantissa_VP5 | Block R | Mantissa of VP5.                    |
| [20:19] | MANTISSA_VP6 | Block R | Mantissa of VP6.                    |
| [22:21] | MANTISSA_VP7 | Block R | Mantissa of VP7.                    |

| Byte    | Bit Name       | R/W     | Description        |  |
|---------|----------------|---------|--------------------|--|
| [24:23] | MANTISSA_VP8   | Block R | Mantissa of VP8.   |  |
| [26:25] | MANTISSA_VP9   | Block R | Mantissa of VP9.   |  |
| [28:27] | MANTISSA_VP10  | Block R | Mantissa of VP10.  |  |
| [30:29] | MANTISSA_VP11  | Block R | Mantissa of VP11.  |  |
| [32:31] | MANTISSA_VP12  | Block R | Mantissa of VP12.  |  |
| [34:33] | MANTISSA_VP13  | Block R | Mantissa of VP13.  |  |
| 35      | VOUT_MODE_VH1  | Block R | VOUT_MODE of VH1.  |  |
| 36      | VOUT_MODE_VH2  | Block R | VOUT_MODE of VH2.  |  |
| 37      | VOUT_MODE_VH3  | Block R | VOUT_MODE of VH3.  |  |
| 38      | VOUT_MODE_VH4  | Block R | VOUT_MODE of VH4.  |  |
| 39      | VOUT_MODE_VP1  | Block R | VOUT_MODE of VP1.  |  |
| 40      | VOUT_MODE_VP2  | Block R | VOUT_MODE of VP2.  |  |
| 41      | VOUT_MODE_VP3  | Block R | VOUT_MODE of VP3.  |  |
| 42      | VOUT_MODE_VP4  | Block R | VOUT_MODE of VP4.  |  |
| 43      | VOUT_MODE_VP5  | Block R | VOUT_MODE of VP5.  |  |
| 44      | VOUT_MODE_VP6  | Block R | VOUT_MODE of VP6.  |  |
| 45      | VOUT_MODE_VP7  | Block R | VOUT_MODE of VP7.  |  |
| 46      | VOUT_MODE_VP8  | Block R | VOUT_MODE of VP8.  |  |
| 47      | VOUT_MODE_VP9  | Block R | VOUT_MODE of VP9.  |  |
| 48      | VOUT_MODE_VP10 | Block R | VOUT_MODE of VP10. |  |
| 49      | VOUT_MODE_VP11 | Block R | VOUT_MODE of VP11. |  |
| 50      | VOUT_MODE_VP12 | Block R | VOUT_MODE of VP12. |  |
| 51      | VOUT_MODE_VP13 | Block R | VOUT_MODE of VP13. |  |

# PDIO\_STATUS

This command block reads the status of the PDIOs.

Table 100. Register 0xE9—PDIO\_STATUS (for Block R)

| Byte  | Byte Name   | R/W     | Description  |  |
|-------|-------------|---------|--|--|
| 0     | Data length | Block R | Number of bytes of data for this block read, fixed to 2.     |  |
| [2:1] | PDIO status | Block R | Input or output status of all the PDIOs. Refer to Table 101. |  |

# Table 101. Two Bytes of Data for PDIO\_STATUS

| Bits | Bit Name      | R/W | Description        |  |
|------|---------------|-----|--------------------|--|
| 15   | PDIO16_STATUS | R   | PDIO16 pin status. |  |
| 14   | PDIO15_STATUS | R   | PDIO15 pin status. |  |
| 13   | PDIO14_STATUS | R   | PDIO14 pin status. |  |
| 12   | PDIO13_STATUS | R   | PDIO13 pin status. |  |
| 11   | PDIO12_STATUS | R   | PDIO12 pin status. |  |
| 10   | PDIO11_STATUS | R   | PDIO11 pin status. |  |
| 9    | PDIO10_STATUS | R   | PDIO10 pin status. |  |
| 8    | PDIO9_STATUS  | R   | PDIO9 pin status.  |  |
| 7    | PDIO8_STATUS  | R   | PDIO8 pin status.  |  |
| 6    | PDIO7_STATUS  | R   | PDIO7 pin status.  |  |
| 5    | PDIO6_STATUS  | R   | PDIO6 pin status.  |  |
| 4    | PDIO5_STATUS  | R   | PDIO5 pin status.  |  |
| 3    | PDIO4_STATUS  | R   | PDIO4 pin status.  |  |
| 2    | PDIO3_STATUS  | R   | PDIO3 pin status.  |  |
| 1    | PDIO2_STATUS  | R   | PDIO2 pin status.  |  |
| 0    | PDIO1_STATUS  | R   | PDIO1 pin status.  |  |

# **GPIO\_STATUS**

This command block reads the status of the GPIOs.

Table 102. Register 0xEA—GPIO\_STATUS (for Block R)

| Byte  | Byte Name   | R/W     | Description  |  |
|-------|-------------|---------|--|--|
| 0     | Data length | Block R | Number of bytes of data for this block read, fixed to 2.     |  |
| [2:1] | GPIO status | Block R | Input or output status of all the GPIOs. Refer to Table 103. |  |

Table 103. Two Bytes of Data for GPIO\_STATUS

| Bits | Bit Name     | R/W | Description       |  |
|------|--------------|-----|-------------------|--|
| 13   | Reserved     | R   | Reserved.         |  |
| 12   | Reserved     | R   | Reserved.         |  |
| 11   | GPIO7_STATUS | R   | GPIO7 pin status. |  |
| 10   | GPIO6_STATUS | R   | GPIO6 pin status. |  |
| 9    | GPIO5_STATUS | R   | GPIO5 pin status. |  |
| 8    | GPIO4_STATUS | R   | GPIO4 pin status. |  |
| 7    | GPIO9_STATUS | R   | GPIO9 pin status. |  |
| 6    | GPIO8_STATUS | R   | GPIO8 pin status. |  |
| 5    | Reserved     | R   | Reserved.         |  |
| 4    | Reserved     | R   | Reserved.         |  |
| 3    | Reserved     | R   | Reserved.         |  |
| 2    | GPIO3_STATUS | R   | GPIO3 pin status. |  |
| 1    | GPIO2_STATUS | R   | GPIO2 pin status. |  |
| 0    | GPIO1_STATUS | R   | GPIO1 pin status. |  |

# DAC\_CODE\_CONFIGURATION

This command block reads/writes the DAC code in an open-loop margining configuration.

Table 104. Register 0xEB—DAC\_CODE\_CONFIGURATION (for Block WR)

| Byte   | Byte Name           | R/W     | Description  |
|--------|---------------------|---------|--|
| 0      | Parameter length    | Block W | Parameter data length, fixed to 2.                                       |
| 1      | DAC index parameter | Block W | 0000 = DAC1.   |
|        |                     |         | 0001 = DAC2.   |
|        |                     |         | 0010 = DAC3.   |
|        |                     |         | 0011 = DAC4.   |
|        |                     |         | 0100 = DAC5.   |
|        |                     |         | 0101 = DAC6.   |
|        |                     |         | 0110 = DAC7.   |
|        |                     |         | 0111 = DAC8.   |
|        |                     |         | 1000 = DAC9.   |
| 2      | Data length         | Block W | The length of DAC code configuration data to read back from the ADM1266. |
| 0      | Data length         | Block R | The length of DAC code configuration data the ADM1266 returns.           |
| 1      | Code parameter      | Block R | Refer to Table 106.  |
| [17:2] | DAC code            | Block R | DAC code. Maximum = 16 DAC codes, N = 17 maximum.                        |

Table 105. Register 0xEB—DAC\_CODE\_CONFIGURATION (for Block W)

| Byte   | Byte Name      | R/W     | Description                                       |  |
|--------|----------------|---------|---|--|
| 0      | Data length    | Block W | Number of bytes of data to write to the ADM1266.  |  |
| 1      | DAC index      | Block W | 0000 = DAC1.                                      |  |
|        |                |         | 0001 = DAC2.                                      |  |
|        |                |         | 0010 = DAC3.                                      |  |
|        |                |         | 0011 = DAC4.                                      |  |
|        |                |         | 0100 = DAC5.                                      |  |
|        |                |         | 0101 = DAC6.                                      |  |
|        |                |         | 0110 = DAC7.                                      |  |
|        |                |         | 0111 = DAC8.                                      |  |
|        |                |         | 1000 = DAC9.                                      |  |
| 2      | Code parameter | Block W | Refer to Table 106.                               |  |
| [18:3] | DAC Code       | Block W | DAC code, maximum = 16 DAC codes, N = 18 maximum. |  |

# Table 106. One Byte of Data for Code Parameter

| Bits  | Bit Name   | R/W | Description      | Description   |                               |                               |  |  |
|-------|------------|-----|------------------|---|-------------------------------|-------------------------------|--|--|
| [7:4] | Code index | R/W |                  | A maximum of 16 DAC codes can be programmed to the ADM1266. This index selects which code to load to the DAC. |                               |                               |  |  |
| [3:1] | Range      | R/W | DAC range.       | DAC range.  |                               |                               |  |  |
|       |            |     | Bits[3:1]        | Midcode Voltage (V)   | Minimum Voltage<br>Output (V) | Maximum Voltage<br>Output (V) |  |  |
|       |            |     | 0x00 = 3'b000    | 0.506   | 0.202                         | 0.808                         |  |  |
|       |            |     | 0x01 = 3'b001    | 0.607   | 0.303                         | 0.909                         |  |  |
|       |            |     | 0x02 = 3'b010    | 0.809   | 0.505                         | 1.111                         |  |  |
|       |            |     | 0x03 = 3'b011    | 1.011   | 0.707                         | 1.313                         |  |  |
|       |            |     | 0x04 = 3'b100    | 1.263   | 0.959                         | 1.565                         |  |  |
| 0     | DAC enable | R/W | DAC enable/disab | ole.  |                               |                               |  |  |

# RTS\_CONFIGURATION

The RTS\_CONFIGUARTION command either sets or reads the real time stamp (RTS) configuration.

# Table 107. Register 0xEC—RTS\_CONFIGURATION

| Bits   | Bit Name    | R/W | Description  |
|--------|-------------|-----|--|
| [15:2] | Reserved    | R   | Reserved.  |
| 1      | RTS enable  | R/W | 0 is disable RTS, 1 is enable RTS.   |
| 0      | XTAL enable | R/W | 0 is external crystal oscillator disabled, 1 is external crystal oscillator enabled. |

# STATUS\_MFR\_SPECIFIC\_2

The STATUS\_MFR\_SPECIFIC\_2 command returns two bytes data with contents as shown in Table 108.

Table 108. Register 0xED—STATUS\_MFR\_SPECIFIC\_2

| Bits | Bit Name                | R/W | Description   |
|------|-------------------------|-----|---|
| 15   | BKUP_PASSWORD_CRC_FAULT | R   | 0 means backup password CRC check passed, 1 means backup password CRC check failed. |
| 14   | BKUP_FIRMWARE_CRC_FAULT | R   | 0 means backup firmware CRC check passed, 1 means backup firmware CRC check failed. |
| 13   | BKUP_PROJECT_CRC_FAULT  | R   | 0 means backup project CRC check passed, 1 means backup project CRC check failed.   |
| 12   | BKUP_ABCONFIG_CRC_FAULT | R   | 0 means backup ABConfig CRC check passed, 1 means backup ABConfig CRC check failed. |
| 11   | MAIN_PASSWORD_CRC_FAULT | R   | 0 means main password CRC check passed, 1 means main password CRC check failed.     |
| 10   | MAIN_FIRMWARE_CRC_FAULT | R   | 0 means main firmware CRC check passed, 1 means main firmware CRC check failed.     |
| 9    | MAIN_PROJECT_CRC_FAULT  | R   | 0 means main project CRC check passed, 1 means main project CRC check failed.       |
| 8    | MAIN_ABCONFIG_CRC_FAULT | R   | 0 means main ABConfig CRC check passed, 1 means main ABConfig CRC check failed.     |
| 7    | BKUP_IAP_CRC_FAULT      | R   | 0 means backup IAP CRC check passed, 1 means the main IAP CRC check failed.         |
| 6    | BKUP_MINI_IAP_CRC_FAULT | R   | 0 means backup mini IAP CRC check passed, 1 = main mini IAP CRC check failed.       |
| 5    | MAIN_IAP_CRC_FAULT      | R   | 0 means main IAP CRC check passed, 1 = main IAP CRC check failed.                   |
| 4    | MAIN_MINI_IAP_CRC_FAULT | R   | 0 means main mini IAP CRC check passed, 1 = main mini IAP CRC check failed.         |
| 3    | AVDD_UVLO_FAULT         | R   | 0 means no AVDD UVLO fault, 1 means AVDD UVLO fault occurred.                       |
| 2    | HARD_FAULT              | R   | 0 means no hard fault, 1 means hard fault occurred.                                 |
| 1    | AB_SYNC_FAULT           | R   | 0 means sync pass, 1 means sync fail.   |
| 0    | RUNNING_BACKUP_PROJECT  | R   | 0 means main project, 1 means backup project.                                       |

# WDT\_CONFIGURATION

This command is used to set the watch dog timer.

Table 109. Register 0xEE—WDT\_CONFIGURATION

| Bits   | Bit Name | R/W | Description                                   |
|--------|----------|-----|---|
| [15:8] | Timeout  | R/W | Timeout value in seconds                      |
| [7:1]  | Reserved |     |   |
| 0      | Enable   | R/W | 0 is watchdog disabled, 1 is watchdog enabled |

# PDIO\_OUTPUT\_STATE

The following register is only available in Firmware Version 1.15.4 and higher.

This command block is used to drive the output of PDIOs.

Table 110. Register 0xF0—PDIO\_OUTPUT\_STATE (for Block W)

| Byte | Byte Name   | R/W     | Description   |
|------|-------------|---------|---|
| 0    | Data length | Block W | Number of bytes of data for this block write, fixed to 2.                     |
| 1    | PDIO index  | Block W | PDIO index.   |
|      |             |         | 00000 = PDIO1.  |
|      |             |         | 00001 = PDIO2.  |
|      |             |         | 00010 = PDIO3.  |
|      |             |         | 00011 = PDIO4.  |
|      |             |         | 00100 = PDIO5.  |
|      |             |         | 00101 = PDIO6.  |
|      |             |         | 00110 = PDIO7.  |
|      |             |         | 00111 = PDIO8.  |
|      |             |         | 01000 = PDIO9.  |
|      |             |         | 01001 = PDIO10.   |
|      |             |         | 01010 = PDIO11.   |
|      |             |         | 01011 = PDIO12.   |
|      |             |         | 01100 = PDIO13.   |
|      |             |         | 01101 = PDIO14.   |
|      |             |         | 01110 = PDIO15.   |
|      |             |         | 01111 = PDIO16.   |
| 2    | PDIO state  | Block W | 1 to drive PDIO output state to high and 0 to drive PDIO output state to low. |

Table 111. Register 0xF0—PDIO\_OUTPUT\_STATE (for Block WR)

| Byte | Byte Name   | R/W     | Description   |
|------|-------------|---------|---|
| 0    | Data length | Block W | Number of bytes of data for this block write, fixed to.                               |
| 1    | PDIO index  | Block W | PDIO index.   |
|      |             |         | 00000 = PDIO1.  |
|      |             |         | 00001 = PDIO2.  |
|      |             |         | 00010 = PDIO3.  |
|      |             |         | 00011 = PDIO4.  |
|      |             |         | 00100 = PDIO5.  |
|      |             |         | 00101 = PDIO6.  |
|      |             |         | 00110 = PDIO7.  |
|      |             |         | 00111 = PDIO8.  |
|      |             |         | 01000 = PDIO9.  |
|      |             |         | 01001 = PDIO10.   |
|      |             |         | 01010 = PDIO11.   |
|      |             |         | 01011 = PDIO12.   |
|      |             |         | 01100 = PDIO13.   |
|      |             |         | 01101 = PDIO14.   |
|      |             |         | 01110 = PDIO15.   |
|      |             |         | 01111 = PDIO16.   |
| 0    | Data length | Block R | The length of data returned by the ADM1266.   |
| 1    | PDIO state  | Block R | 1 means PDIO output state is driven high and 0 means PDIO output state is driven low. |

# GPIO\_OUTPUT\_STATE

The following register is only available in Firmware version 1.15.4 and higher.

This command block is used to drive the output of GPIOs.

Table 112. Register 0xF1—GPIO\_OUTPUT\_STATE (for Block W)

| Byte | Byte Name   | R/W     | Description   |
|------|-------------|---------|---|
| 0    | Data length | Block W | Number of bytes of data for this block write, fixed to 2.                     |
| 1    | GPIO index  | Block W | GPIO index. Refer to Table 90.  |
| 2    | GPIO state  | Block W | 1 to drive GPIO output state to high and 0 to drive GPIO output state to low. |

Table 113. Register 0xF1—GPIO\_OUTPUT\_STATE (for Block WR)

| Byte | Byte Name   | R/W     | Description   |
|------|-------------|---------|---|
| 0    | Data length | Block W | Number of bytes of data for this block write, fixed to 2.                             |
| 1    | GPIO index  | Block W | GPIO index. Refer to Table 90.  |
| 0    | Data length | Block R | The length of data returned by the ADM1266.   |
| 1    | GPIO state  | Block R | 1 means GPIO output state is driven high and 0 means GPIO output state is driven low. |

### REFRESH\_CONFIGURATION

This command is used to set refresh configuration and get the refresh status.

Table 114. Register 0xF4—REFRESH\_CONFIGURATION (for Block R)

| Byte  | Byte Name        | R/W     | Description   |   |   |  |  |
|-------|------------------|---------|---|---|---|--|--|
| 0     | Parameter length | Block W | Parameter data length—fixed to 1.   |   |   |  |  |
| 1     | Parameter        | Block W | 0x00: get auto  | o-refresh interval.                         |   |  |  |
|       |                  |         | 0x01: get auto  | o-refresh enabled/disabled statu            | s.  |  |  |
|       |                  |         | Others: get all status, including refresh enable/disable, autorefresh enable/disable, refresh times, recalculate CRC error times, autorefresh interval.         |   |   |  |  |
| 0     | Data length      | Block R | Number of by  | rtes of data for this block read (1         | to 8).  |  |  |
| [8:1] | Data             | Block R | Parameters:   |   |   |  |  |
|       |                  |         | 0x00: get autorefresh interval, Bytes[2:1] are the autorefresh interval.  |   |   |  |  |
|       |                  |         | 0x01: get auto  | s. If Byte 1 is 0, autorefresh is disabled. |   |  |  |
|       |                  |         | Others: get all status, including refresh enable/disable, autorefresh enable/disable, refitimes, recalculate CRC error times, autorefresh interval, Bytes[8:1]: |   |   |  |  |
|       |                  |         | Byte  | Byte Name                                   | Description   |  |  |
|       |                  |         | 1   | Refresh status                              | 0: refresh is done.                                       |  |  |
|       |                  |         |   |   | 1: refresh is running.                                    |  |  |
|       |                  |         |   |   |   |  |  |
|       |                  |         | 2   | Autorefreshing                              | 0: autorefresh is disabled.                               |  |  |
|       |                  |         | 2   | Autorefreshing                              | 0: autorefresh is disabled.<br>1: autorefresh is enabled. |  |  |
|       |                  |         | [4:3]   | Autorefreshing  Refresh count               |   |  |  |
|       |                  |         |   |   | 1: autorefresh is enabled.                                |  |  |

Table 115. Register 0xF4—REFRESH\_CONFIGURATION (for BLOCK W)

| Byte  | Byte Name     | R/W     | Description  |
|-------|---------------|---------|--|
| 0     | Data length   | Block W | Number of bytes of data for this block write. The range is 2 to 3.     |
| 1     | Configuration | Block W | 0x00: set autorefresh interval, unit: day, Byte[3:2] is the interval.  |
|       |               |         | 0x01: enable/disable autorefresh. If Byte 2 is 0, disable autorefresh. |
| [3:2] | Data          | Block W | Data   |

#### REFRESH FLASH

This command is used to set refresh configuration.

Table 116. Register 0xF5—REFRESH\_FLASH (for Block W)

| Byte | Byte Name     | R/W     | Description  |
|------|---------------|---------|--|
| [0]  | Data Length   | Block W | Number of bytes of data for this block write (fixed to 1).                       |
| [1]  | Configuration | Block W | 0x00: Project(including Reg, Sequence, User, System, Logic, Password, AB config) |
|      |               |         | 0x01: Project + Firmware + IAP   |
|      |               |         | 0x02: Project + Firmware + IAP + mini IAP  |

#### HITLESS TIMEOUT

This command is used to read or write the hitless timeout value.

Table 117. Register 0xF6—HITLESS\_TIMEOUT

| Byte  | Byte Name     | R/W       | Description                        |
|-------|---------------|-----------|------------------------------------|
| 0     | Data length   | Block R/W | Parameter data length, fixed to 2. |
| [2:1] | Timeout value | Block W   | Timeout value; unit: sec.          |

#### **VAR VALUE**

This command is used to read the variables value of sequence.

Table 118. Register 0xF7—VAR\_VALUE

| Byte  | Byte Name   | R/W     | Description   |
|-------|-------------|---------|---|
| 0     | Data length | Block W | Parameter data length; fixed to 1.                                |
| 1     | Index       | Block W | Variables index, 0xFF for all values.                             |
| 0     | Data length | Block R | Size of data.   |
| [N:1] | Value       | Block R | Data. If the index is 0 to 3, N = 1. If the index is 0xFF, N = 4. |

The following write options are only available for Firmware Version 1.15.4 and higher.

This command is used to write to the variables of sequence.

Table 119. Register 0xF7—VAR\_VALUE

| Byte  | Byte Name   | R/W     | Description   |
|-------|-------------|---------|---|
| 0     | Data length | Block W | Parameter data length; fixed to 1.                                      |
| 1     | Index       | Block W | Variables index, 0xFF for all values.                                   |
| [N:2] | Value       | Block W | Data. If the index is 0 to 3, $N = 2$ . If the index is 0xFF, $N = 5$ . |

### **MEMORY\_CONFIGURATION**

This command reads/writes the main/backup memory configuration by the GUI.

Table 120. Register 0xF8—MEMORY\_CONFIGURATION

| Byte  | Byte Name   | R/W       | Description   |
|-------|-------------|-----------|---|
| 0     | Data length | Block R/W | Size of data for this block read/write, fixed to 3. |
| [2:1] | Data        | Block R/W | Main/backup memory configuration.                   |
| 3     | CRC         | Block R/W | CRC-8 of main/backup memory configuration data.     |

### MEMORY\_RECALCULATE\_CRC

This command recalculates both the main and backup memory CRC.

Table 121. Register 0xF9—MEMORY\_RECALCULATE\_CRC

| Bits   | Bit Name        | R/W | Description  |
|--------|-----------------|-----|--|
| [15:0] | RECALCULATE_CRC | W   | Write 100 (hexadecimal) to recalculate the CRC of all the sections of the memory |

# SWITCH\_MEMORY

This command switches between the configure main memory and configure backup memory.

# Table 122. Register 0xFA—SWITCH\_MEMORY (for Block W)

| Byte | Bit Name     | R/W     | Description   |
|------|--------------|---------|---|
| 0    | Data length  | Block W | Number of bytes of data for this block write, fixed to 1. |
| 1    | Memory index | Block W | Memory index. 0 for main memory, 1 for backup memory.     |

# **ERASE\_MEMORY**

This command erases the main memory or backup memory.

# Table 123. Register 0xFB—ERASE\_MEMORY (for Block W)

| Byte | Bit Name     | R/W     | Description   |
|------|--------------|---------|---|
| 0    | Data length  | Block W | Number of bytes of data for this block write, fixed to 1. |
| 1    | Memory index | Block W | Memory index. 0 for main memory, 1 for backup memory.     |

# UPDATE\_FW

The command updates the firmware.

### Table 124. Register 0xFC—UPDATE\_FW

| Bits   | Bit Name  | Туре | Description   |
|--------|-----------|------|---|
| [15:0] | UPDATE_FW | W    | Write 100 (hexadecimal) to jump to bootloader and start updating firmware |

# FW\_PASSWORD

This command changes the password, locks/unlocks the device

# Table 125. Register 0xFD—FW\_PASSWORD (for Block W)

| Byte   | Byte Name   | R/W     | Description  |
|--------|-------------|---------|--|
| 0      | Data length | Block W | Number of bytes of data for this block write, fixed to 17. |
| [1:16] | Password    | Block W | 16-byte password.  |
| 17     | Command     | Block W | Password command (in decimal code).                        |
|        |             |         | 1 = change password.                                       |
|        |             |         | 2 = unlock device.   |
|        |             |         | 3 = lock device.   |

# **OUTLINE DIMENSIONS**

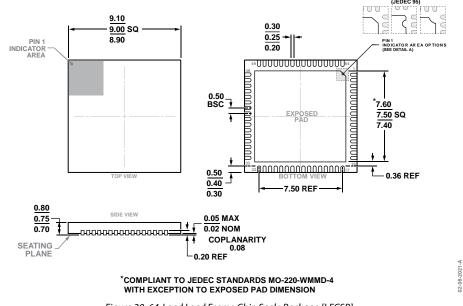


Figure 30. 64-Lead Lead Frame Chip Scale Package [LFCSP] 9 mm × 9 mm Body and 0.75 mm Package Height (CP-64-23) Dimensions shown in millimeters

# **ORDERING GUIDE**

| Model <sup>1</sup> | Temperature Range | Package Description                           | Package Option |
|--------------------|-------------------|---|----------------|
| ADM1266ACPZ        | −40°C to +105°C   | 64-Lead Lead Frame Chip Scale Package [LFCSP] | CP-64-23       |
| ADM1266ACPZ-R7     | −40°C to +105°C   | 64-Lead Lead Frame Chip Scale Package [LFCSP] | CP-64-23       |
| ADM1266-EVALZ      |                   | Evaluation Board                              |                |

<sup>&</sup>lt;sup>1</sup> Z = RoHS Compliant Part.

I<sup>2</sup>C refers to a communications protocol originally developed by Philips Semiconductors (now NXP Semiconductors).

