

XBOX ONE

WWE 2K16



2K

⚠ WARNING Before playing this game, read the Xbox One™ system, and accessory manuals for important safety and health information. www.xbox.com/support.

Important Health Warning: Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.** Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.



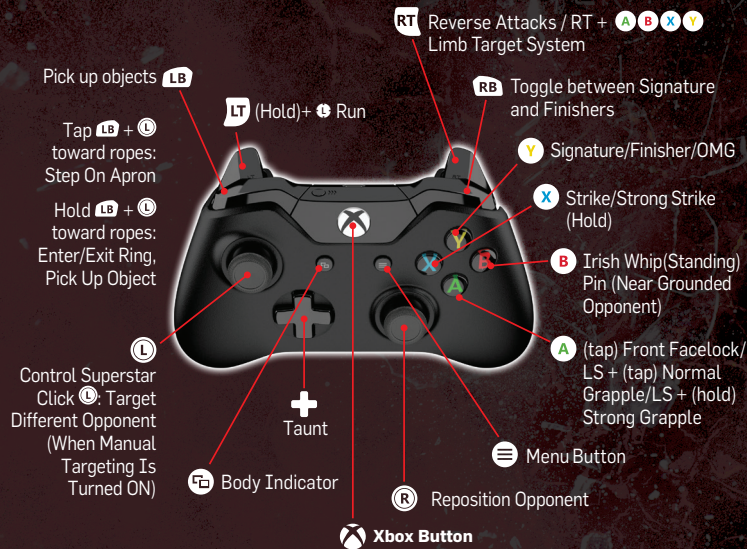
Product Support:
<http://support.2k.com>

Please note that WWE 2K16 online features are scheduled to be available until **May 31, 2017** though we reserve the right to modify or discontinue online features on 30-days' notice.

Visit www.2k.com/serverstatus for more information.

CONTROLLER LAYOUT

Xbox One Wireless Controller



GAME CONTROLS

CHAIN WRESTLING

When you Lock Up in Chain Wrestling, try to gain the upper hand by choosing a chain hold (X, Y or B). While in a chain hold, use the R to find the hot spot. The aggressor can also Strike (X) or Wrench (A) their opponent.

GRAPPLING

Normal Grapple:

L ↑/↓/←/→ + A

Strong Grapple:

L ↑/↓/←/→ + hold A

Turn Opponent Around:

R ← or →

Snapmare to Seated Position:

R ↓

FRONT FACELOCK

Lock Up: To grab an opponent in the Front Facelock press A without holding a direction on the L

Grapple Attack:

L ↑/↓/←/→ + A

Working Hold:

A while L is in neutral position

Submission: Hold A

Strike: X

Drag Opponent: Hold LT + RT and move the L in any direction

Irish Whip: B

Release Front Facelock: LB

Limb Target:

(hold RT + A or B or X or Y)

REPOSITION OPPONENT

Use R to reposition a downed or stunned opponent.

DOWNED OPPONENT

Lift Opponent: R ↑

Turn Opponent Over: R ←/→

Lift Opponent to Seated Position: R ↓

From Head, Side or Feet you can perform the following actions:

Grapple: A

Strong Strike: Hold X

Submission: Hold A

Limb Target: RT + A or B or X or Y

SUBMISSIONS

Rotate the right stick in a circular motion to move your slider around the submission mini-game.

As the defender (blue), avoid the attacker's (red) slider!

Grab the glowing orb to help put your opponent away or escape!

PINFALLS

Press the A button when the meter lands in the target zone to escape.

If you have the Rope Break ability, and you're near the ropes, you can press B button when prompted to perform a manual rope break.

Dirty Pins

If you have the Dirty Pin ability, and your opponent is lying parallel near the ropes, hold B to perform a dirty pin!

REVERSALS

RT icon: Normal reversal. This move has a single reversal. Requires a single reversal stock.

Green RT icon: Minor reversal. This move has a Major reversal. Requires a single reversal stock.

Red RT icon: Major reversal. Last reversal opportunity for this move. Requires two reversal stock.

Major Reversals require more reversal stock but will temporarily weaken your opponent.

OPPONENT STUNNED IN THE CORNER:

Turn Opponent Around:

R ←/→

Lift and Place on Top Of Turnbuckle:

R ↑

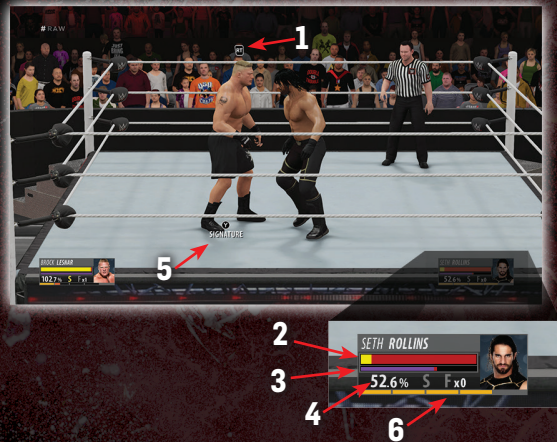
Place In Tree Of Woe (Hanging Upside Down In Corner): R ↓

OPPONENT STUNNED AGAINST THE ROPES

Place Opponent Stunned on Middle Rope:

R ← or →

GAME SCREEN



- 1. Reversal Prompt:** Time **T** correctly to counter the opponent's attack.
- 2. Health Meter:** Track your health as you take damage from your opponent.
- 3. Stamina Meter:** When it's depleted, you navigate and recover slower, and temporarily lose the ability to run.
- 4. Momentum Gauge:** Build momentum by executing attacks and taunts. Reach 100% to earn a Signature and 150% to gain a Finisher.
- 5. Signature/Finisher:** Press **Y** when it appears to perform your Signature/Finisher.
- 6. Reversals:** Shows the number of reversals you have available. These will regenerate over time.

2K SHOWCASE

2K Showcase presents a match-by-match exposition of the famed career of **WWE** Legend Stone Cold Steve Austin. Packed with hard-hitting cinematics, historic **WWE** video packages, authentic **WWE** Superstar voiceovers, and loads of unlookables, there's no shortage of content to explore. Players will experience first-hand the birth of Austin 3:16 at King of the Ring 1996 and follow Stone Cold's hellacious path to glory up through his final match at **WrestleMania XIX** in 2003.

Each match features optional objectives to complete to earn new Superstars, Managers, alternate attires, and more. The player can access more detail on how to complete a particular objective from the pause menu. Bonus matches featuring key events from Austin's time in WCW and ECW await those skilled enough to unlock them.



WWE CREATIONS

WWE 2K16's creation suite allows you to personalize your **WWE** experience with more robust and powerful options than ever before.

Custom Superstar/Diva: Create your own Custom Superstar or Diva or customize any **WWE** Superstar or **WWE** Diva on the roster!

Custom Entrance: Choose from numerous entrance options and have your Superstar or Diva come down the ramp in style.

Custom Move-set: Select from hundreds of moves to give your Superstar or Diva the edge to dominate the ring.

Custom Championship: Create championship titles from strap to plate or even customize existing **WWE** titles.

Custom Arena: Design an arena fit for holding the pulse-pounding action of the **WWE**.

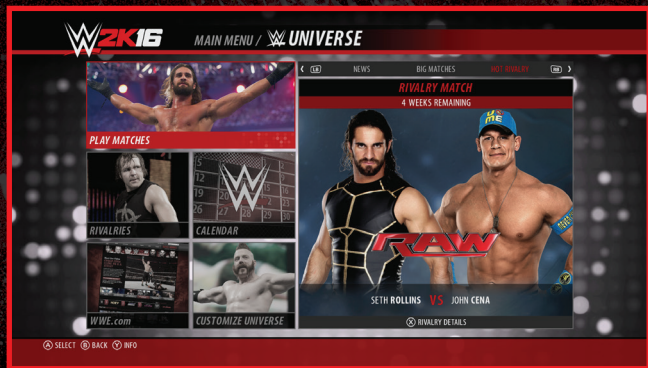
Custom Show: Create your own show brand for play in Exhibition and **WWE** Universe modes.

Community Creations: Upload your creations online and share with the **WWE** Universe!



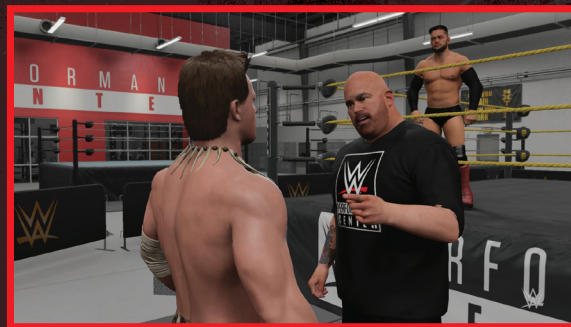
WWE UNIVERSE MODE

WWE Universe mode offers the ultimate **WWE** sandbox experience in **WWE 2K16**. Book matches, assign Superstars and Divas to shows and pay-per-views, create rivalries and alliances or watch them transpire on their own. For the first time, characters now have personality traits that can affect their decisions in gameplay and storylines. And with the new status effect system, the outcomes of these matches and stories can result in temporary boosts or penalties for those involved. The choices are yours to influence and control in this mode of near endless possibilities.



MYCAREER MODE

MyCareer mode has returned in **WWE 2K16** bigger and bolder. You can still create or import a Custom Superstar and dive into the rankings of NXT to learn the ropes from your trainer, Jason Albert, and progress to earning a spot on the main roster. Delivering great matches will earn you points and salary to spend on improving your skills, learning new moves, hiring managers, and other boosts. Challenge renowned **WWE** Superstars and even face your friend's Custom Superstars as rivals through the Career Invasion feature.



Along the way, your character will earn the attention of The Authority and has the choice to follow or defy their wishes at your own risk. Your decisions, whether in your own matches or interfering in the events of others, combined with post-match interviews with Renee Young, all shape how the rest of the roster views you. Strong allies and dangerous enemies lie along the road to winning the **WWE** Championship. Even with the strap around your character's waist, only through pushing to new heights of accomplishments and sustaining your glory will you gain entry into the **WWE** Hall of Fame.

警告 在您開始玩遊戲之前，請詳讀 Xbox One™ 以及其他任何配件說明書內重要的安全及健康資訊。www.xbox.com/support

進行視訊遊戲的重要健康警告

光刺激誘發癲癇症

有極少數的人在觀看一些視覺影像時可能會突然癲癇發作。這些影像包括電玩遊戲中出現的閃光或圖形。甚至連沒有突然發病或癲癇史者也可能在進行電玩遊戲時，出現類似癲癇症狀。這類未經診斷的症狀稱為「光刺激誘發癲癇症」。

癲癇症狀包括頭昏眼花、視幻覺、眼部或臉部抽搐、手腳痙攣、暫失方向感、精神混淆或者暫時失去意識。癲癇發作時可能因為失去意識或抽筋之故，跌落地面而受傷或碰撞到周遭物品。

若出現以上所述任何症狀，請立即停止該遊戲並送醫診斷。家長應該在場看顧或者詢問其是否有以上症狀，相較於成人，兒童及青少年更有可能發生此類癲癇症。若要降低誘發光刺激誘發癲癇症的風險，可以進行下列預防措施：

- 待在距離螢幕較遠的地方
- 使用較小的螢幕
- 在照明充足的室內進行遊戲
- 不要在感覺疲累或倦怠時進行遊戲

如果您自己或您的親友有癲癇史，請在進行遊戲之前先與醫師諮詢。



產品支援：
<http://support.2k.com>

請注意，「WWE 2K16」線上功能預計開放到 **2017 年 5 月 31 日**，我們保留修改或中斷線上功能的權利 (30 天前通知)
如需詳細資訊，請至 www.2k.com/serverstatus

CONTROLLER LAYOUT (遊戲控制)

Xbox One Wireless Controller (Xbox One 無線控制器)



GAME CONTROLS (遊戲控制)

連鎖扭打

在你鎖定於連鎖扭打時，試著選擇連鎖扣壓 (X、Y 或 B)。藉此爭取優勢。進行連鎖扣壓時，使 R 用來尋找熱點。挑戰者也可以打擊 (X) 或猛扭 (A) 對手。

擒拿

一般擒拿:

(L) ↑/↓/←/→ + A

強力擒拿:

(L) ↑/↓/←/→ + 按住 A

讓對手轉身:

(R) ← 或 →

抱頭摔成坐姿:

(R) ↓

正面鎖頭

鎖定: 抓住對手，請按 A 但不要按住 (L) 的方向

擒拿攻擊:

(L) ↑/↓/←/→ + A

壓制固定:

A 處於 (L) 自然姿勢時

鎖技: 按住 A

打擊: X

拖拉對手: 按住 LT + RT 並將 (L) 往任一方移動

甩人: B

放開正面鎖頭: LB

四肢瞄準系統:

(按住 RT + A 或 B 或 X 或 Y)

改變對手位置

使用 R 可改變倒下或暈眩的對手的位置。

倒下的對手

抬起對手: (R) ↑

讓對手轉身: (R) ←/→

抬起對手成坐姿: (R) ↓

從頭部、身側或腳的部位可以使出以下動作:

擒拿: A

猛烈打擊: 按住 X

鎖技: 按住 A

四肢瞄準系統: RT + A 或 B 或 X 或 Y

鎖技

以繞圈的方式轉動右搖桿，在鎖技小遊戲中移動滑動的物體。

擔任防守者 (藍色) 時，要避開攻擊者 (紅色) 滑動的物體！

抓住發光的球可幫你擊敗對手或躲避！

壓倒

計量表到目標區後按下 A 按鈕來躲避。

如果你具備碰繩的能力又同時接近繩子時，可以在出現使出手動碰繩的提示時按下 B 按鈕。

骯髒壓制

如果你具備骯髒壓制的能力，當對手躺下的地方靠近繩子且與繩子平行時，按住 B 即可使出骯髒壓制！

逆轉

RT 圖示: 普通逆轉。這個動作有單次逆轉。需累積一次單次逆轉。

綠色 RT 圖示: 次要逆轉。這個動作有主要逆轉。需累積一次單次逆轉。

紅色 RT 圖示: 主要逆轉。這個動作最後的逆轉機會。需累積兩次逆轉。

主要逆轉需要累積更多的逆轉，但會暫時讓對手變弱。

對手在角落暈倒時:

讓對手轉身:

(R) ←/→

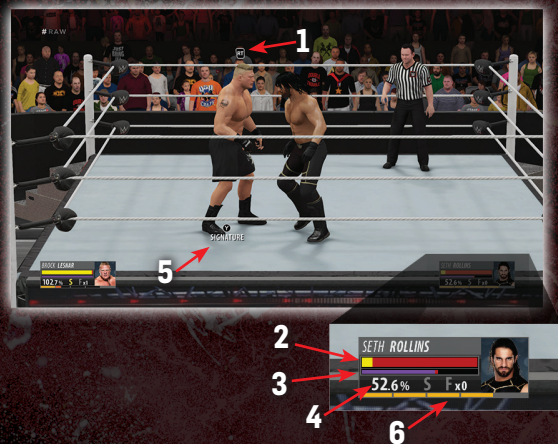
抬起對手並放到角柱頂端上: (R) ↑

放到受難樹中 (倒吊在角落): (R) ↓

對手靠在繩索上暈眩時

將暈眩的對手擺到中間繩索上: (R) ← 或 →

GAME SCREEN (遊戲畫面)



1. 逆轉提示: 抓準時機 **RT** 即可反擊對手的攻擊。
2. 生命值: 記錄你受到對手攻擊時所受的傷害程度。
3. 精力值: 一旦精力值用盡, 你的觀察力與恢復力就會減退, 同時短時間內無法奔跑。
4. 動力計量表: 透過進行攻擊和嘲諷對手即可累積動力。計量表達到 100% 時可獲得招牌技巧; 如達到 150% 則可獲得終結技。
5. 招牌技巧/終結技: 出現相關圖示時按下 **Y**, 即可施展你的招牌技巧/終結技。
6. 逆轉: 顯示你可使用的逆轉次數, 這些次數會隨著時間而重新產生。

2K SHOWCASE (2K 展示區)

2K Showcase (2K 展示區) 展示了 **WWE** 傳奇巨星 Stone Cold Steve Austin 著名生涯中的每一場演出。內含多段熱血動作影片、歷史性的 **WWE** 記錄片段、**WWE** 超級巨星真實旁白及許多可解鎖的內容, 豐富的內容可供你盡情探索。玩家可直接體驗 AUSTIN 3:16 在 1996 年於 King of the Ring 的誕生之路, 並追隨 Stone Cold's 充滿考驗的道路, 直到他在 2003 年於 **WrestleMania XIX** 進行的最後一次對決。

每場對決都有選擇性的目標, 完成後可得到新的超級巨星、經理及替換的服裝等項目。玩家可以從暫停選單中獲得完成特定目標的詳細說明。獎勵對決包括了 Austin's 在 WCW 及 ECW 時的各項重要活動, 只要技巧夠純熟, 您就能解開這些內容。



WWE CREATIONS (WWE 創意工具)

WWE 2K16's 的創意工具提供更多前所未有、健全且強大的選項，讓你量身打造屬於自己的 WWE 體驗。

Custom Superstar/Diva (自訂超級巨星/超級女星): 創造自訂超級巨星或超級女星，或改造名單上任何一位 WWE 超級巨星或 WWE 超級女星！

Custom Entrance (自訂入場): 多種入場選項讓超級巨星或超級女星以獨特風格風光進場。

Custom Move-set (自訂招式組合): 提供成千上百種招式供你選擇，讓自己的超級巨星或超級女星占盡制霸擂臺的優勢。

Custom Championship (自訂冠軍腰帶): 從冠軍腰帶到獎盃，創造您特有的冠軍錦標，或自訂現有的 WWE 錦標。

Custom Arena (自訂比賽場): 自行設計舉辦 WWE 刺激競賽的比賽場。

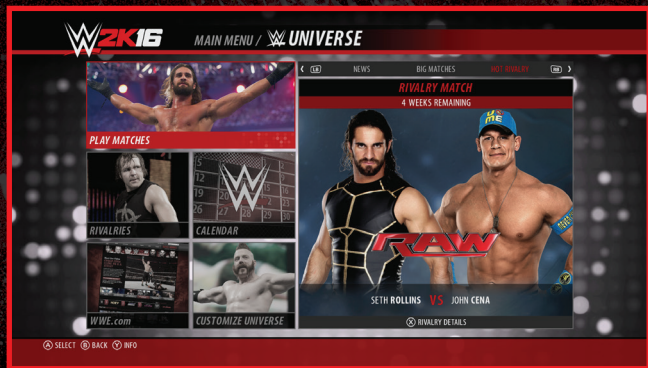
Custom Show (自訂表演): 創造自己在 Exhibition (表演賽) 與 WWE Universe (WWE 世界) 模式中的表演品牌。

Community Creations (創意樂園): 將您的創意上傳到網路，與 WWE Universe (WWE 世界) 分享！



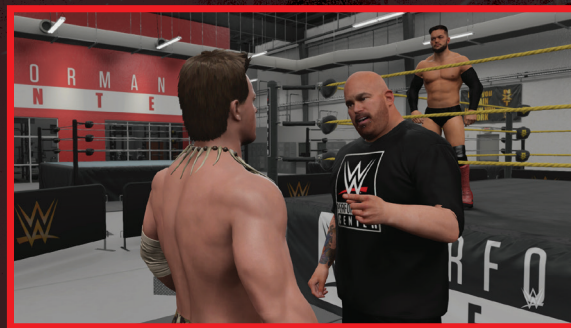
WWE UNIVERSE MODE (WWE 世界模式)

WWE Universe (WWE 世界) 模式為「WWE 2K16」提供終極 WWE 沙箱體驗。預訂對決、將超級巨星與超級女星指定至節目與每次付費收看節目中、創造巨星之間的競爭並締結同盟，或看著他們自行發展。這是角色首度具備可影響遊戲與劇情決策的個性特徵。如今加上新的狀態影響系統，對決與劇情的結果會導致相關角色在短時間內得到強化，或是出現不利的影響。如何左右與控制此模式中近乎無限種的可能，決定權操之在你。



MYCAREER MODE (MYCAREER 模式)

MyCareer 模式重新回歸「WWE 2K16」，風貌也更為豐富精彩了。你可以創造或匯入 Custom Superstar (自訂超級巨星)，然後進入 NXT 等級，並向訓練員 Jason Albert 學習格鬥場上的一切，慢慢成為主要陣容名單上的一員。對決時取得優異成績，就可以獲得點數與薪資，用來加強自己的技巧、學習新招式、雇用經理以及其他強化項目。你可以挑戰著名 WWE 超級巨星，甚至透過 Career Invasion (生涯侵略) 功能與好友的 Custom Superstars (自訂超級巨星) 相互較量。



你的角色會隨進度獲得「當局」的注意，要聽從或是抗拒他們的要求，決定權在你的手中。不論在自己的對決或是牽涉到其他角色的活動中，你的決定會與 Renee Young 的賽後訪談相結合，影響其他角色對你的看法。在你爭取 WWE 冠軍的路上，會有強大的盟友及危險的敵人等著你，即便冠軍腰帶入手，只有不斷翻新成績並維持自身榮耀，才是讓你進入「WWE 名人堂」的唯一機會。

WWE 2K16 GAME CREDITS

WWE 2K16 MYCAREER / HOME

SUPERSTAR

2016 APRIL WEEK 1	NEXT PPV	Fidelful FACE	POP	0
OVERALL	60	VC	0	

TONIGHT'S MATCHES

RANKINGS

CHARACTER: HELL OF FARM

STATUS: RETIRE

SELECT | BUY MICHEER | CHARACTER

WWE 2K16 HOME / RANKINGS

From Bator

6	Colin Cassidy	OVERALL 82	FACE
7	Aldin Engleb	OVERALL 80	HEEL
8	Tyler Reese	OVERALL 83	HEEL
9	Simon Gotch	OVERALL 80	HEEL
10	Enzo Amore	OVERALL 80	FACE

WWE 2K16



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UNDER LICENSE FROM UNIVERSAL
MUSIC ENTERPRISES**

HELLO WORLD
PERFORMED BY KID INK
WRITTEN BY RINALDO CERRI,
BRIAN COLLINS, GEORGES
FRANCOIS LOUIS GRAVIER, JOE
KHAJADOURIAN, ALEX SCHWARTZ
PUBLISHED BY WB MUSIC CORP.
(ASCAP) ON BEHALF OF ARTIST
PUBLISHING GROUP WEST,
SCHWEEZY BEATS AND PANIC
AT THE DISCO PUBLISHING (ASCAP);
INK PUBLISHING (ASCAP); SONY/
ATV MUSIC PUBLISHING (ASCAP);
CHICAGO 2000 DU GROUPE CRC
(SACEM).
"HELLO WORLD" INTERPOLATES
"SWEET LOLODIE" WRITTEN BY
RINALDO CERRI (SACEM) AND
GEORGES LOUIS GRAVIER (SACEM).
PUBLISHED BY CHICAGO 2000 DU
GROUPE CRC (SACEM).
COURTESY OF THA ALUMNI MUSIC
GROUP/88 CLASSIC/RCA RECORDS
BY ARRANGEMENT WITH SONY
MUSIC ENTERTAINMENT

IT'S TRICKY
PERFORMED BY RUN-DMC
WRITTEN BY JASON WILLIAM
MIZELL, DARRYL MATTHEWS
MCDANIELS, JOSEPH WARD
STAMMONS AND STOK CUSTIN
PUBLISHED BY UNIVERSAL MUSIC
CORP. (ASCAP) ON BEHALF OF
PROTOONS, INC.
COURTESY OF RCA RECORDS, A UNIT
OF SONY MUSIC ENTERTAINMENT
BY ARRANGEMENT WITH SONY
MUSIC LICENSING

REBEL YELL
PERFORMED BY BILLY IDOL
WRITTEN BY BILLY IDOL AND STEVE
STEVENS
PUBLISHED BY BMG MONARCH
(ASCAP), BONEDOL MUSIC (ASCAP)
AND WB MUSIC CORP (ASCAP)
COURTESY OF CAPITOL RECORDS
UNDER LICENSE FROM UNIVERSAL
MUSIC ENTERPRISES

**REVOLUTION (FEAT. FAUSTIX &
IMANDS AND KAN)**
PERFORMED BY DIPLO
WRITTEN BY ALESSIA PATRIZIA
DEGASPERIS, MORTEN BRANSTRUP

**OLSEN, THOMAS WESLEY PENTZ AND
HUSSAIN SOMANI
PUBLISHED BY I LIKE TURTLES
MUSIC (ASCAP); SONGS OF SMP
(ASCAP); DISCO WAX PUBLISHING
(KODA); HUSSAIN SOMANI (BMI)
COURTESY OF MAD DECENT**

SOMETHING TO BELIEVE IN
PERFORMED BY FASHAWN
FEATURING NAS AND ALOE BLACC
WRITTEN BY SANTIAGO LEIVA,
ALOE BLACC, NASIR JONES,
MARCELLOUS DEMITRIUS BERRY
AND RASHID HADEE
PUBLISHED BY WB MUSIC CORP
(ASCAP) ON BEHALF OF ITSELF AND
ALOE BLACC PUBLISHING (ASCAP);
SHELD'S AVE (ASCAP); UNIVERSAL
MUSIC - Z SONGS (BMI) ON BEHALF
OF ITSELF AND SUN SHINING, INC.
COURTESY OF MASS APPEAL
RECORDS

TILL IT'S GONE (DAN HEATH REMIX)
PERFORMED BY YELAWOLF
WRITTEN BY MICHAEL ATHA,
WILLIAM BOOKER WASHINGTON,
MATT HAYES AND MICHAEL D
HARTNETT
PUBLISHED BY BMG BUMBLEBEE
(BMI), ARCHIBALD HIGHWATER
(BMI), BMG CIOADA (SESAC), MY
INHERITANCE (SESAC), MIKE
HARTNETT MUSIC PUBLISHING
(BMI) SONGS OF KOBALT MUSIC
PUBLISHING, MILK MONEY
CONSULTING, INC.
COURTESY OF INTERSCOPE
RECORDS UNDER LICENSE FROM
UNIVERSAL MUSIC ENTERPRISES

TRANSMISSION
PERFORMED BY ZEDD FEATURING
LOGIC AND X AMBASSADORS
WRITTEN BY JONATHAN HALL, ANTON
ZASLAVSKI, SAMUEL NELSON,
HARRIS, TIM JAMES AND ANTONINA
ARMATO
PUBLISHED BY WARNER-
TAMERLANE PUBLISHING CORP.
(BMI) OBO ITSELF AND THREE
OH ONE PRODUCTIONS, AKASHIC
FIELD MUSIC (BMI), ANTONINA
SONGS (ASCAP); SONGS MP (BMI);
ZEDD MUSIC EMPIRE (ASCAP),
ADMINISTERED BY KOBALT MUSIC
PUBLISHING AMERICA, INC.
COURTESY OF INTERSCOPE
RECORDS UNDER LICENSE FROM
UNIVERSAL MUSIC ENTERPRISES
LOGIC APPEARS COURTESY OF DEF
JAM RECORDINGS

YOUTH GONE WILD
PERFORMED BY SKID ROW
WRITTEN BY DAVID MICHAEL SABO
AND RACHEL BOLAN SOUTHWORTH
PUBLISHED BY NEW JERSEY
UNDERGROUND MUSIC (ASCAP) AND
WORDKIS MUSIC (ASCAP)
COURTESY OF ATLANTIC
RECORDING CORP.
BY ARRANGEMENT WITH WARNER
MUSIC GROUP VIDEO GAME
LICENSING
(P) 1989 ATLANTIC RECORDING
CORP.

ENTRANCE THEMES

WWE SUPERSTAR AND DIVA
ENTRANCE THEMES COMPOSED
BY JIM JOHNSTON, PUBLISHED BY
BMG PLATINUM SONGS (BMI) O/B/O
STEPHANIE MUSIC PUBLISHING,
INC. (BMI), COURTESY OF WWE
MUSIC GROUP, EXCEPT AS NOTED
BELOW:

#GIRLBYE
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

#MMMGORGEIOUS
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

AMAZING
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

AVE SATANUS
WRITTEN BY CHRIS PAYNE
PUBLISHED BY BRUTON APM
(ASCAP)
COURTESY OF APM MUSIC

BEAUTIFUL LIFE
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

BREAK AWAY
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

**BREAK IT DOWN (FEAT. CHRIS
WARREN)**
WRITTEN AND PERFORMED BY JIM
JOHNSTON
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE

MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WWE MUSIC GROUP

BREAK ORBIT
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

CATCH YOUR BREATH
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

COOL, COCKY, BAD
WRITTEN AND PERFORMED BY
JIMMY HART AND JOHN J. MAGUIRE
PUBLISHED BY BMG SILVER SONGS
(SESAC) O/B/O PILEDRIVER MUSIC
(SESAC) COURTESY OF WWE MUSIC
GROUP

CRANK IT UP
PERFORMED BY BRAND NEW SIN
WRITTEN BY JIM JOHNSTON
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WWE MUSIC GROUP

CRAZED
WRITTEN AND PERFORMED BY D.
TODD SCRECHEN
COURTESY OF WARNER CHAPPELL
PRODUCTION MUSIC O/B/O NON-STOP
MUSIC
PUBLISHED BY NON-STOP
OUTRAGEOUS PUBLISHING (ASCAP)

EYES POPPED OUT
WRITTEN AND PERFORMED BY
CRISTOPHER GOULSTONE
PUBLISHED BY CARBERT MUSIC
INC (BMI)
COURTESY OF APM MUSIC

GLASS SHATTERS
PERFORMED BY DISTURBED
WRITTEN BY JIM JOHNSTON,
DAN DONEGAN, DAVID MICHAEL
DRAIMAN, STEVE KMAK, MICHAEL
WENGREN
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
AND BMG GOLD SONGS O/B/O
SCREECH MUSIC (ASCAP)
COURTESY OF WARNER BROS.
RECORDS BY ARRANGEMENT WITH
WARNER MUSIC GROUP VIDEO GAME
LICENSING
(P) 2001 GIANT RECORDS

HELLFIRE
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

HERE TO SHOW THE WORLD
PERFORMED BY DOWNSTAIT
WRITTEN BY JIM JOHNSTON
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WWE MUSIC GROUP

HITMAN
WRITTEN AND PERFORMED BY
JIMMY HART AND JOHN J. MAGUIRE
PUBLISHED BY BMG SILVER SONGS
O/B/O PILEDRIVER MUSIC (SESAC)

I CAME TO PLAY
PERFORMED BY DOWNSTAIT
WRITTEN BY JIM JOHNSTON
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WWE MUSIC GROUP

I WALK ALONE
PERFORMED BY SALIVA
WRITTEN BY JIM JOHNSTON,
CHRISTOPHER JON D'ABALDO,
DAVID A. NOVOTNY, JOSEPH SCOTT
SAPPINGTON, PAUL ALLEN CROSBY,
AND WAYNE A. SWINNY
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI);
BMG GOLD SONGS (ASCAP) O/B/O
SCREECH MUSIC (ASCAP)
COURTESY OF WWE MUSIC GROUP

JUST CLOSE YOUR EYES
PERFORMED BY STORY OF THE YEAR
WRITTEN BY JIM JOHNSTON
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WWE MUSIC GROUP

KING OF KINGS
PERFORMED BY MOTÖRHEAD
WRITTEN BY JIM JOHNSTON
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WWE MUSIC GROUP

LIVE IN FEAR
WRITTEN AND PERFORMED BY MARK
CROZER, PUBLISHED BY BMG GOLD
SONGS (ASCAP) O/B/O SCREECH
MUSIC (ASCAP) COURTESY OF WWE
MUSIC GROUP

LUCHA LUCHA
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

MAKING MOVES
PERFORMED BY SUGAR TONGUE
SLIM
WRITTEN BY JIM JOHNSTON
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WWE MUSIC GROUP

METALINGUS
PERFORMED BY ALTER BRIDGE
WRITTEN BY MARK TREMONTI,
THOMAS PHILLIPS, BRIAN
MARSHALL AND MYLES KENNEDY
PUBLISHED BY RESERVOIR
416 (BMI) O/B/O ITSELF, MARK
TREMONTI MUSIC, OPEN WATER
MUSIC, BASS GROOVE MUSIC, AND
SIGGY PIGGY MUSIC
COURTESY OF THE BICYCLE MUSIC
COMPANY

NOBLE OCCASION
WRITTEN AND PERFORMED BY
STEVE HODGES
COURTESY OF 5 ALARM MUSIC
PUBLISHED BY OCEAN RIDGE
MUSIC I (SOCAN) / CYPRESS CREEK
MUSIC (ASCAP)

OPENING CEREMONY
WRITTEN BY DAUM GERHARD,
HETNZ NEU
PUBLISHED BY SONOTON APM (BMI)
COURTESY OF APM MUSIC

PATRIOT
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

RAP SHEET
WRITTEN BY RENE DE WAELE, DIDIER
GILBERT LEGLISE
COURTESY OF APM MUSIC

REAL DEAL
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

REBEL SON
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

REBELLION
CFOS

A WWE AND WIND-UP SONGS
PRODUCTION

REBORN
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

RETALIATION
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

RETRO DRUMROLL
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

RIGHT HERE, RIGHT NOW
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

ROLLIN'
PERFORMED BY LIMP BIZKIT
WRITTEN BY SAMUEL ROBERT
RIVERS, CLIFFORD SMITH,
KASSEEM DEAN, EARL SIMMONS,
LEOR DIMANT, JOHN EVERETT
OTTO, REGGIE NOBLE, WILLIAM
FREDERICK DURST, WESLEY
LOUDEN BOKLAND PUBLISHED BY
UNIVERSAL MUSIC Z-SONGS (BMI),
LETHAL DOSE MUSIC (BMI), BIG
BIZKIT MUSIC (ASCAP), SWIZZ
BEATZ (ASCAP), UNIVERSAL MUSIC
Z-TUNES LLC (ASCAP), UNIVERSAL
MUSIC CORPORATION (ASCAP)
COURTESY OF INTERSCOPE
RECORDS

RULE BRITANNIA
WRITTEN BY DE WILDE, GRAHAM
FRANCIS DE WILDE (PRS) (C)
PUBLISHED BY KPM APM (ASCAP)
COURTESY OF APM MUSIC

RUSH OF POWER
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

SATAN'S SISTER
WRITTEN AND PERFORMED BY
CHRISTOPHER GOULSTONE
PUBLISHED BY SOHO PRODUCTION
MUSIC USA (BMI)
COURTESY OF APM MUSIC

**SAWF IS A SIN (FEAT. ENZO
AMORE)**
CFOS
A WWE AND WIND-UP SONGS

PRODUCTION

SCATTERED
WRITTEN BY CHRIS MANY AND
GEOFF LEVIN
PUBLISHED BY ZFC MUSIC (ASCAP)
COURTESY OF FIRSTCOM MUSIC

**SEXY BOY (FEAT. SHAWN
MICHAELS)**
WRITTEN AND PERFORMED BY
JIMMY HART AND JOHN J. MAGUIRE
PUBLISHED BY BMG SILVER SONGS
(SESAC) O/B/O PILEDRIVER MUSIC
(SESAC) COURTESY OF WWE MUSIC
GROUP

SHOOT FOR THE STARS
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

SKANK
WRITTEN AND PERFORMED BY
WILL LEW ALAN BOOKHEIM
PUBLISHED BY BRIAN-PAUL
PUBLISHING COURTESY OF
AIRCRAFT MUSIC LIBRARY

SLAMMER
WRITTEN AND PERFORMED BY D.
TODD SORENSON COURTESY OF
WARNER CHAPPELL PRODUCTION
MUSIC O/B/O NON-STOP MUSIC
PUBLISHED BY NON-STOP
OUTRAGEOUS PUBLISHING (ASCAP)

SO CLOSE NOW
PERFORMED BY DAVID DALLAS
WRITTEN BY JIM JOHNSTON
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WWE MUSIC GROUP

SOME BODIES GONNA GET IT
WRITTEN BY JIM JOHNSTON,
JORDAN HOUSTON AND PAUL D.
BEAUREGARD
PERFORMED BY THREE 6 MAFIA
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
AND TENOISE PUBLISHING
LLC (BMI) C/O BMG RIGHTS
MANAGEMENT (US) LLC
BY ARRANGEMENT WITH SONY
MUSIC LICENSING

STARS IN THE NIGHT
CFOS
A WWE AND WIND-UP SONGS
PRODUCTION

STING THEME
WRITTEN AND PERFORMED BY
JIMMY HART AND HOWARD HELM
PUBLISHED BY RET MUSIC, INC.
(ASCAP)

SUPERHUMAN
CFOS
A WVE AND WIND-UP SONGS
PRODUCTION

SWISS MADE
CFOS
A WVE AND WIND-UP SONGS
PRODUCTION

**TERMINATOR 2 JUDGMENT DAY
MAIN THEME**
COMPOSED BY BRAD FIEDEL
(ASCAP) 1991 © 1 P STUDIOCANAL
(CAROLCO)

THE GAME
PERFORMED BY MOTORHEAD
WRITTEN BY JIM JOHNSTON
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WVE MUSIC GROUP

THE GRAND OPENING
WRITTEN BY RALF WEIGAND
PUBLISHED BY SONOTON APM (BMI)
COURTESY OF APM MUSIC

THE SECOND COMING
CFOS
A WVE AND WIND-UP SONGS
PRODUCTION

THE TIME IS NOW
PERFORMED BY JOHN CENA & THA
TRADEMARK
WRITTEN BY JOHN CENA, MARC
JOSEPH PREDKA, BOBBY RUSSELL
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI);
BMG GOLD SONGS (ASCAP) O/B/O
PREDKA MUSIC PUBLISHING
(ASCAP) AND PIX-RUSS MUSIC
(ASCAP) COURTESY OF WVE MUSIC
GROUP

TIME TO RISE
CFOS
A WVE AND WIND-UP SONGS
PRODUCTION

**TIME TO ROCK & ROLL (FEAT.
LIL KIM)**
WRITTEN AND PERFORMED BY JIM
JOHNSTON

PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WVE MUSIC GROUP

TOKIWAKITA (TIME HAS COME)
CFOS
A WVE AND WIND-UP SONGS
PRODUCTION

TURBO CHARGED
WRITTEN BY PETER HINTON (PRS)
PUBLISHED BY ZFC MUSIC (ASCAP)
COURTESY OF FIRSTCOM MUSIC

VAU DE VIRE
CFOS
A WVE AND WIND-UP SONGS
PRODUCTION

**VOICES (FEAT. RICH LUZZI OF REV
THEORY)**

WRITTEN AND PERFORMED BY JIM
JOHNSTON PUBLISHED BY BMG
PLATINUM SONGS (BMI) O/B/O
STEPHANIE MUSIC PUBLISHING,
INC. (BMI) COURTESY OF WVE
MUSIC GROUP

WHAT'S UP?
PERFORMED BY R-TRUTH
WRITTEN BY RON KILLINGS
PUBLISHED BY BMG PLATINUM
SONGS (BMI) O/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WVE MUSIC GROUP

WHOLE LOTTA GROOVE
WRITTEN BY OLIVER MAUNICK
(SACEM) PUBLISHED BY FIRSTCOM
MUSIC O/B/O MUSIQUE CINEMA
TELEVISION SARL (SACEM)
COURTESY OF FIRSTCOM MUSIC

WORLDS APART
CFOS
A WVE AND WIND-UP SONGS
PRODUCTION

**YOU CAN LOOK (BUT YOU CAN'T
TOUCH) (FEAT. KIM SOZZI)**
WRITTEN AND PERFORMED BY JIM
JOHNSTON PUBLISHED BY BMG
PLATINUM SONGS (BMI) O/B/O
STEPHANIE MUSIC PUBLISHING,
INC. (BMI) COURTESY OF WVE
MUSIC GROUP

PeB ha Ababt (ROAR OF THE LION)
CFOS
A WVE AND WIND-UP SONGS
PRODUCTION

ADDITIONAL MUSIC

THE FOLLOWING SONGS ARE
COURTESY OF APM MUSIC.

A PERFECT STORM
ACT OF WAR
ADVANCING DISCOVERY
AETEMA (NO RISE)
AGENT 54

AND NOW WAR
ANNIHILATION
ANOTHER TRAGIC STORY
ANTIOCHUS (PERCUSSION MIX)
ARCTURUS CALLS
AS ONE

AWALANCHE
BAREKNUCKLED
BATTLE ACTION
BATTLE FOR IMMORTALITY
BATTLE PULSE
BIG MUSCLE

BLOOD OF THE HYDRA
BORN A HERO
BREAKAWAY
BROKEN SYNTAX
BUILDING ACTION
BULLFIGHT

CAME TO PLAY
CATACLYSM
CELLO ENCHANTMENT
CHANT ARCHAIOS
CIRCUS MAXIMUS
COLD SWEAT
CRUSADER

DAY OF JUDGMENT
DEATH MARCH FANTASY 6
DESTINED FOR VICTORY
DETERMINED

DIRT
DONE AND DUSTED
DRIVER
END OF THE RAINBOW
ENTER THE COMBAT

EPIC POWERS
EPCENTRE (BED VERSION)
ERA
EVE OF BATTLE
EXTERMINATE

EXTREME BRUTALITY
FEVER PITCH
FIGHT TO THE DEATH
FORTITUDE

FRENCH NATIONAL ANTHEM
FULL ARMOR FULL FORCE
FUNERAL MARCH
GORILLA

GREAT CHAMPIONS
GROUND LOW
HAIL TO THE CHIEF
HAMMER
HEART OF DARKNESS
HELL'S ARMY

HEROTIC MODERN TRAILER

HOPE WILL RISE
HUMOURS OF GLEN DART
HYBRID SCORE
IN THE LIGHT
INTO THE VOID

JUBILATION
LEGENDS REMEMBERED
LEGION OF FIRE
LOADED

MILITARY X
MISTER UNSTOPPABLE
MORTAL VENDETTA
MY MONEY

MYSTERIOUS FORCE
NASTY GIRL
OCTANE HIGH
OTHER WORLDS

OUTBREAK
PACECAR
PARANOID SUICIDE

PIZZA DANCE
POPOSER EMPFANG
PURE COURAGE
PUSHING THE CHAINS

RISE OF THE DRAGON
ROCKSTEP
ROUGH TIME

RULE BRITANNIA
SAMURAI SIGH
SCAPE SHIFT
SCARS AND BRUISES
SCION

SILENCE
STAR TRIPPER
STORM MACHINE
SWITCHED OFF BACH

TAMURE
THIS ENDS NOW
TOO TOUGH TO DIE

TRIA
VELVET KISS
WAR MONGER
WRATH

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