

W 2K19



Retain the software manual and the instruction manual for future reference. Read this manual for small children and use safely. 請仔細閱讀本軟件的「遊戲說明書」以及 PlayStation®4 的使用說明書內記載的注意事項，以了解如何正確使用，同時並請妥善保管這本「說明書」與「使用說明書」。特別是幼童，請與家長及監護人一同閱讀以安全使用。

Health Precautions

⚠ Warning Seizures induced by light stimulation (Photosensitive Epilepsy)

If you have an epileptic condition or have had seizures, consult your doctor prior to playing. Some individuals may experience eye soreness, altered vision, migraine, muscle twitching, convulsion, blackout, loss of awareness or disorientation when exposed to flashing or flickering lights or other light stimulation on a television screen or while playing video games. If you experience any of the above symptoms while playing, discontinue use immediately and consult your doctor.

⚠ Caution Stop playing immediately when you experience the following symptoms

In addition to the above symptoms, whilst playing if you have a headache, dizziness, nausea, fatigue, similar symptoms to motion sickness, or if you feel a discomfort or pain in any body part, such as eyes, ears, hands, arms and feet discontinue use immediately. If the condition persists, seek medical attention.

Some people may experience discomfort while watching 3D video images or playing stereoscopic 3D games.

If you experience any discomfort, you should stop watching the 3D video images or playing stereoscopic 3D games until the discomfort ends; consult a doctor if you believe necessary.

Please refer to the support page under <https://asia.playstation.com/> for the latest information.

The vision of young children (especially those under six years old) is still under development. We recommend that you consult your doctor (such as a pediatrician or eye doctor) before allowing young children to watch 3D video images or play stereoscopic 3D games.

VR HEALTH WARNING

Some people may experience motion sickness, nausea, disorientation, blurred vision or other discomfort while viewing virtual reality content. If any of these symptoms are experienced, stop using immediately and remove the VR headset.

For the vibration function corresponded software's

If you have vibration sickness, please do not use vibration function.

Press PS button to display the menu, then you can switch on / off vibration function.

■ Play in a well-lit room and keep a safe distance from the TV screen. ■ Avoid use when tired or suffering from lack of sleep. ■ When playing, to prevent injuries, take a 15 minute break every hour. ■ Discontinue play immediately if you feel sick or otherwise uncomfortable.

健康注意事項

⚠ 警告 光線刺激引發的疾病 (光敏感性癇癇)

某些人可能會因受到電視螢幕中反覆閃爍的光線以及其他的線刺激而偶爾出現眼睛疼痛、視覺異常、偏頭痛、痙攣或意識障礙 (例如昏迷) 等症狀 (光敏感性發作)。曾出現此類症狀的人，請務必事先接受醫生的診療。

⚠ 注意 此時要立即中止遊玩

除上述症狀外，當您感到頭痛、眼花撩亂、噁心想嘔吐、疲勞或類似暈車症狀時，以及當眼睛、耳朵、手臂、手腕、雙腳等身體的某些部分感到不舒服或疼痛時，請立即中止遊玩。若在中止遊玩後，症狀仍沒有減退，請接受醫生的診療。

關於 3D 影像及 3D 立體遊戲

由於每個人的影像適應力各有不同。若感覺到不舒服或無法看到立體影像時，請立刻停止使用 3D 功能。若欲了解最新情報請瀏覽以下網站。<https://asia.playstation.com/> 此外，由於兒童 (尤其是 6 歲前的幼兒) 的視覺尚處發展階段，當您的孩子在觀看 3D 影像或遊玩 3D 立體遊戲之前，請務必事先接受小兒科或眼科醫生的診療。

VR 健康警告

有些人在觀看虛擬實境內容時，可能會產生類似暈船的感覺，或感到噁心、暈眩、視線模糊或有其他不適的症狀。若出現該等症狀，請立即停止使用並脫下 VR 頭戴裝置。

遊玩支援控制器震動功能的軟件時

若您患有震動方面的疾病，請勿使用震動功能。按 PS 按鈕並開啟菜單時，即可啟用 / 停用震動功能。

■ 遊玩時，請盡量保持房間明亮，並和螢幕保持適當距離。

■ 當您感覺疲勞或睡眠不足時，請盡量減少遊玩。

■ 為了健康著想，每遊玩 1 小時，請約休息 15 分鐘。

■ 若您遊玩時感覺身體出現不適，請立即中止遊玩。

Use and handling precautions

● This disc is PlayStation®4 format software. ● Do not leave disc near heat source, in a car or other places subject to high heat and humidity. ● To clean the disc, wipe the surface gently with a soft cloth. ● Handle the disc with care to avoid scratching its surface. The scratch on disc may make it unusable. ● If PlayStation®4 is connected to a Plasma TV or projection TV (except LCD screen types), you may have a burn-in image on the screen. Do not leave a still image on the TV screen for an extended period of time, as this may leave a faint image permanently on the screen. ● SIE will not be held liable for damage resulting from the misuse of discs.

■ 使用時的注意事項

● 本軟件為 PlayStation®4 主機專用。● 請勿放置於靠近暖氣管或車內等高溫 / 潮濕的場所。● 要清潔光碟時，請使用乾淨的軟布輕柔擦拭。● 為避免光碟出現損傷，請您小心保管。● PlayStation®4 主機若與電漿電視 (Plasma TV)、液晶方式以外的投影電視連接，可能會出現影像發生失真殘影現象。尤其當長時間放置，並不繼續播放靜止畫面時，更容易遭遇此類異常現象。● 因用戶之錯誤操作而導致的損傷、破損等，本公司不負任何賠償責任，敬請見諒。

■ PlayStation®4 System Software Update

This disc contains update data for the PlayStation®4 system software, which is required to start the game. If a screen prompting you to update the system software is displayed when you start the game, you must update before playing.

■ PlayStation®4 系統軟件更新

本光碟內含啟動遊戲所需的 PlayStation®4 系統軟件的更新資料。若在啟動遊戲時畫面出現需要更新系統軟件的訊息，即代表必須先執行更新，才可啟動遊戲。

■ Trademark Information / 商標資訊

"PS", "PlayStation", "PS4" and "DUALSHOCK" are registered trademarks or trademarks of Sony Interactive Entertainment Inc. "Sony Entertainment Network" is a trademark of Sony Corporation. "Blu-ray Disc™" and "Blu-ray™" are trademarks of the Blu-ray Disc Association.



See important health and safety warnings in the system Settings menu.

GETTING STARTED

PlayStation® 4 system

Starting a game: Before use, carefully read the instructions supplied with the PlayStation®4 computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Press the power button on the PlayStation®4 system to turn the system on. The power indicator blinks blue, and then turns white. Insert the **WWE 2K19** disc with the label facing up into the disc slot. The game appears in the content area of the home screen. Select the software title in the PlayStation®4 system home screen, and then press the **O** button. Refer to this manual for information on using the software.

Quitting a game: Press and hold the PS button, and then select [Close Application] on the screen that is displayed.

Returning to the home screen from a game: To return to the home screen without quitting a game, press the PS button. To resume playing the game, select it from the content area.

Removing a disc: Press the eject button after quitting the game.



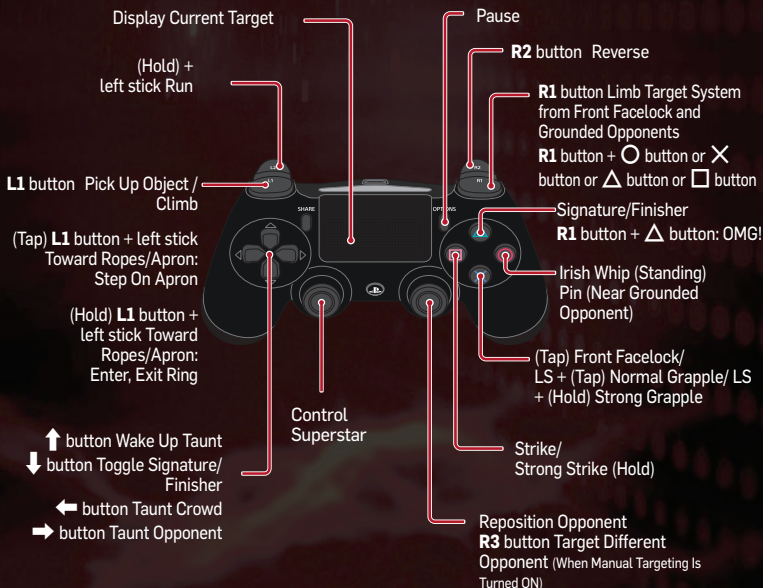
Trophies: Earn, compare and share trophies by making specific in-game accomplishments. Trophies access requires a Sony Entertainment Network account.



Product Support:
<http://support.2k.com>

Please note that WWE 2K19 online features are scheduled to be available until **May 31, 2020** though we reserve the right to modify or discontinue online features without notice.

CONTROLLER LAYOUT



GAME CONTROLS

GRAPPLING

Normal Grapple:

left stick $\uparrow/\downarrow/\leftarrow/\rightarrow$ button + X button

Strong Grapple:

left stick $\uparrow/\downarrow/\leftarrow/\rightarrow$ button + hold X button

Turn Opponent Around:

right stick \leftarrow or \rightarrow button

Snapmare to Seated Position:

right stick \downarrow button

FRONT FACELOCK

Lock Up: To grab an opponent in the Front Facelock press X button without holding a direction on the left stick

Grapple Attack:

left stick $\uparrow/\downarrow/\leftarrow/\rightarrow$ button + X button

Working Hold:

X button on downed opponent while left stick is in neutral position

Submission: Hold X button

Strike: \square button

Drag Opponent: Use R2 button and move the left stick in any direction

Irish Whip: \circ button

Release Front Facelock: L1 button

Limb Target: R1 button + $<$ \circ button or X button or \triangle button or \square button $>$

DRAGGING

Grab your opponent in Front Facelock and press R2 button to drag them. Or, you can drag a Standing or Kneeling opponent by holding R1 button and pressing R2 button. Defenders can escape a Standing Drag by rapidly pressing \circ button. Drag a downed opponent by holding R2 button.

Environmental Attack: left stick direction + hold \square button. To throw opponent over the ropes, press left stick direction + Hold R1 button and \square button.

Irish Whip: \circ button

Snapmare: right stick \downarrow button

Front Facelock: X button

Release: L1 button

CARRY

Lift a Standing opponent into Carry by holding R1 button and pressing right stick $\uparrow/\downarrow/\leftarrow/\rightarrow$ button. You can also interrupt certain grapples to carry your opponent by holding R1 button as you enter a Carry pose. Defenders can escape Carry by rapidly pressing \circ button.

Grapple: X button

Environmental Attack: left stick direction + Hold \square button.

Switch Position: right stick $\uparrow/\downarrow/\leftarrow/\rightarrow$ button

REPOSITION OPPONENT

Use the right stick to reposition a downed or stunned opponent.

DOWNED OPPONENT

Lift Opponent: right stick ↑ button

Turn Opponent Over: right stick ←/→ button

Lift Opponent to Seated Position:
right stick ↓ button

From Head, Side or Feet you can perform the following actions:

Grapple: X button

Strong Strike: Hold □ button

Submission: Hold X button

Limb Target: R1 button + X button

SUBMISSIONS

Rotate the right stick in a circular motion to move your slider around the submission mini-game.

As the defender (blue), avoid the attacker's (red) slider!

Grab the glowing orb to help put your opponent away or escape!

SUBMISSIONS (ALT.)

An alternate submission mechanic option is also available in **WWE 2K19**. If selected, the attacker and defender must compete to rapidly press the displayed X/O/□/△ button during submissions.

Pay attention because the button to press will keep changing over the course of the submission attempt.

PINFALLS

Press the X button when the meter lands in the target zone to escape.

If you have the Rope Break ability, and you're near the ropes, you can press the O button when prompted to perform a manual rope break.

Dirty Pins

If you have the Dirty Pin ability, and your opponent is lying parallel near the ropes, hold O button to perform a dirty pin!

REVERSALS

R2 button icon: Normal reversal. This move has a single reversal. Requires a single reversal stock.

Green R2 button icon: Minor reversal. This move has a Major reversal. Requires a single reversal stock.

Orange R2 button icon: Major reversal. Last reversal opportunity for this move. Requires two reversal stock.

Major Reversals require more reversal stock but will temporarily weaken your opponent.

OPPONENT STUNNED IN THE CORNER

Turn Opponent Around:
right stick ←/→ button

Lift and Place on Top Of Turnbuckle:
right stick ↑ button

Place In Tree Of Woe (Hanging Upside Down In Corner):
right stick ↓ button

OPPONENT STUNNED AGAINST THE ROPES

Place Opponent Stunned on Middle Rope: right stick **←** button or **→** button

CHAIN WRESTLING

Chain Wrestling occurs at the beginning of One on One and Tag Team matches if both superstars attempt to grapple at the same time. You can also trigger Chain Wrestling by holding **R1** button and pressing **X** button.

When you Lock Up in Chain Wrestling, try to gain the upper hand by choosing a chain hold (**□** button, **△** button, **○** button). While in a chain hold, use the right stick to find the hot spot. The aggressor can also Strike (**□** button) or Wrench (**X** button) their opponent.

LADDER

Run up a ladder and perform a diving attack to an opponent at ringside. To lean a ladder against the ropes move left stick towards the ropes, hold **R1** button, and press **L1** button.

ROLL OUT

When you Roll Out, you will remain down at ringside while the Rollout Meter fills. Once the meter is filled, you will recover and receive a Buff. You may press **X** button while the meter is orange to recover early, but you will receive a Debuff.

TABLE

Damage your opponent using tables to fill their Table Break meter. Filling your opponent's meter unlocks Table Grapples, which can put them through a table without the use of a Table Finisher. The Table Break icon indicates when a Table Grapple can be performed by pressing **X** button. If the opponent is leaning against a table propped in the corner, a Running Strike can also put them through the table.

MANUAL TARGETING

In **WWE 2K19**, Manual Targeting is enabled by default. You can switch to another target by pressing **R3** button. Your new Target's name will briefly appear above your Superstar's head.

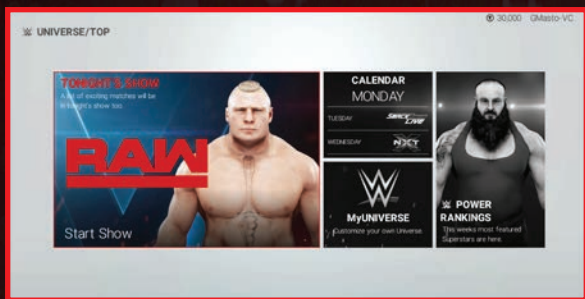
GAME SCREEN



- 1. Reversal Prompt:** Time **R2** button correctly to counter the opponent's attack
- 2. Powerups/Payback:** There are two that can be allocated to a superstar. Yellow indicates Level 1, Red indicates Level 2.
- 3. Stamina Meter:** When it's depleted, you navigate and recover slower, and temporarily lose the ability to run.
- 4. Momentum Gauge:** Build momentum by executing attacks and taunts. Reach 100% to earn a Signature and 150% to gain a Finisher.
- 5. Signature/Finisher:** Press **△** button when it appears to perform your Signature/Finisher.
- 6. Reversals:** Shows the number of reversals you have available.
- 7. Health Meter:** Track your health as you take damage from your opponent.

WWE UNIVERSE

WWE Universe offers the ultimate **WWE** sandbox experience in **WWE 2K19**. Book matches, assign Superstars to shows and pay-per-views, create rivalries and alliances or watch them transpire on their own. Promos and run-ins are now available to the mode, giving Superstars exciting new possibilities to perform during shows. An updated interface highlights what's happening for each show, allowing players to find information about their favorite Superstars and champions. Our new show presentation creates an authentic **WWE** experience, letting you play through shows in **WWE** Universe just as you would watch them unfold on TV.



UPDATED MyPLAYER

MyPLAYER is your portal to several exciting modes in WWE 2K19.

- MyCAREER
- Road to Glory
- MyPLAYER Towers

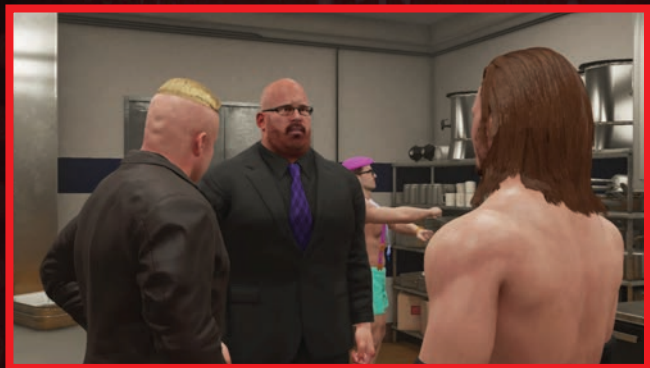
Customize your own unique superstar with brand new parts and take them in an updated MyCAREER and Road to Glory mode. Add skills via the new MyPLAYER tree and complete challenges to unlock new side plates and challenges. Level up your MyPlayer through several challenges and modes.



MyCAREER MODE

MyCAREER mode puts you in the shoes of an independent star trying to make it to the big time. You will start small in your own independent promotion while working across the globe to achieve the dream of performing in the WWE.

Voice over has been provided from your favorite WWE Superstars as you will interact and challenge them as you take your MyPLAYER on a journey through the entire wrestling world.



ROAD TO GLORY

ROAD TO GLORY is a completely new online experience where MyPLAYERS from all over the world battle against each other. Play daily in your favorite match types to gain boosts, Superstar parts, and VC! Increase your level, then customize your MyPLAYER to gain the advantage over others. See if you have what it takes to secure your entry into real-life PPV Events and challenge your favorite WWE Superstars to earn the special reward.

The screenshot displays the 'ROAD TO GLORY' interface with the following elements:

- Navigation Bar:** NEWS, MyPLAYER, MyCAREER, ROAD TO GLORY (active), MyPLAYER TOWERS, MySTATS, 50,000, GMasto-VC
- Event Card (HELL IN A CELL):**
 - EVENT HAS STARTED!
 - ★ 0 / 5
 - OR PURCHASE ACCESS
 - ENDS FRIDAY AUGUST 3 11:00PM
- Match Card (ONE ON ONE NORMAL):**
 - HELL IN A CELL
 - TONIGHT'S MATCH
- Player Card (Bálor Club):**
 - Bálor Club
 - Lvl 1
 - FACTION
 - End match with 60 percent health remaining
 - FACTION CHALLENGE
- Character Card (SUPERSTAR TECHNICIAN):**
 - 47
 - ROOKIE Lvl 1
 - 3,000
 - BOOST STAYBACK
 - BALOR CLUB

WWE TOWERS

In this new mode, players choose WWE Superstars or their MyPLAYERS to compete against a string of WWE Superstar opponents. Each Tower features its own unique theme and is filled by a roster of WWE Superstars across a variety of challenging matches, including different win conditions and fun stipulations.

Tower Types

Gauntlet Tower

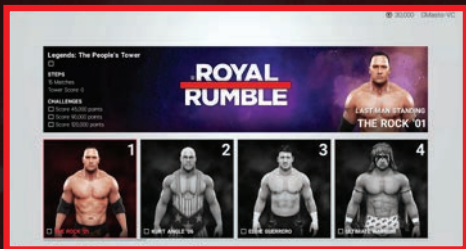
In a Gauntlet Tower, players need to complete the Gauntlet entirely in one session. Quitting early or losing a match resets progress back to zero.

Steps Tower

In a Steps Tower, players climb their way through a Tower – one match at a time and at their own pace.

2K Towers

In 2K Towers, players choose a WWE Superstar to compete against a wide range of WWE Superstar opponents across a number of challenging Towers. Each Tower has a unique theme focused on showcasing the Roster it includes or pays homage to a specific Match Type.



MyPLAYER Towers

In MyPLAYER Towers, players will use their MyPLAYERS to battle through Towers crafted to challenge both new and experienced players: In addition to a set of permanent Towers, players will find unique Daily, Weekly and even PPV-based Towers. Every single day, a new Tower will appear for players to take on, while every week, there will be a new weekly Tower that is a bit longer than the Daily Tower, so be sure to start early; Stars earned from these Towers count toward all PPV event and Road to Glory qualifications, so it's a good idea to tackle these as often as possible; Finally, PPV Towers are active alongside WWE's PPV schedule. To qualify for these Towers, players will need to meet a specific star requirement. Completing PPV Towers will unlock exclusive Superstar Parts for MyPLAYERS.

SHOWCASE: THE RETURN OF DANIEL BRYAN

Showcase returns and this time **WWE 2K19** is focusing on the return of Daniel Bryan. With stories told by Daniel himself, you will play through his WWE career that started early as an underground darling to his emotional win at WrestleMania 30. Relive his greatest matches as well as some hidden gems as Daniel and 2K take you through this showcase.

POWER-UPS & PAYBACK

There are two that can be allocated to a superstar. Level 1 abilities are weaker and can be earned more frequently than level 2 abilities. Using a Payback ability will reset all Payback meters. Some Level 2 abilities have restrictions on the number of times they can be used in a match, or cannot be used in certain match types. Payback abilities can be customized before entering a match

Types of Payback

Level 1



Possum – Play possum and catch your opponent off guard with a pin or attack. Hold **R1** button + **L1** button to enter a possum state while supine, leaning against the ropes or cornered. Press **X** button or **O** button while supine and holding possum to perform a pin.



Speed Buff – This buff enhances your speed and agility. Additionally it improves the rate at which you regenerate Stamina and Reversals. To activate – hold **R1** button and press **L1** button.



Fists of Fury – This increases your striking power attributes! It also gives you a minor speed boost & improves striking reversals. To activate, hold **R1** button and press **L1** button.



Instant Recovery – Use this ability to instantly recover. This includes a minor speed buff. Hold **R1** button and press **L1** button.



Auto-Reverse – Use this ability to automatically perform a Minor Reversal. You cannot use this ability to perform Major Reversals or reverse Signature and Finisher attacks. This does not consume a Reversal stock. Hold **R2** button before the attack is performed.



Reversal – Earn a Reversal. To activate, hold **R1** button and press **L1** button.

Level 2



Finisher + – Earn a Finisher. To activate, hold **R1** button and press **L1** button.



Resiliency – Escape a pin, submission, or elimination mini-game with ease. Press **△** button during the mini-game to escape.



Adrenaline Buff – Provides a modest boost to Adrenaline, allowing you to lift more weight while simultaneously increasing the amount of Momentum earned for performing lifting grapples. To activate hold **R1** button and press **L1** button.



Tank Buff – Greatly increases Defense while simultaneously reducing your overall mobility. To activate hold **R1** button and press **L1** button.



Low Blow – Slow your opponent down with a Low Blow. Be careful to not get yourself disqualified! To activate hold **R1** button and press **L1** button. Press **△** button to perform a Low Blow.



Poison Mist – Spray Poison Mist in your opponent's eyes. Be careful not to get yourself disqualified. To activate hold **R1** button and press **L1** button. Press **△** button to spray Poison Mist.



Power of the Punch – Hit your opponent with brass knuckles. Be careful not to get yourself disqualified. To activate hold **R1** button and press **L1** button. Press **△** button to perform Power of the Punch.



Run-In – Summon an ally down to ringside to help turn the tide. This ability is only valid in most 1 on 1 matches. To activate hold **R1** button and press **L1** button while in a downed state inside the ring.



Move Thief – Use your opponents own move-set to finish them off. How humiliating! To activate hold **R1** button and press **L1** button.



Blackout – Teleport behind your opponent to gain an advantage. Only valid in 1 vs 1 matches. To activate hold **R1** button and press **L1** button while both superstars are inside the ring.

WWE CREATIONS

NEW! Custom Money in the Bank: The user can create their own Money in the Bank to be cashed in on any **WWE** Championship.

Custom Video: The user can create their own videos to be used on the Titantron during an entrance.

Custom Victory: The user can create their own Face and Heel victory scenes for their Custom Superstar or any **WWE** Superstar.

Highlight Reel: During a match, the user can record any part and implement that recording into their Custom Video.

Custom Superstars: Create your own Custom Superstar or customize any **WWE** Superstar on the roster!

Custom Entrance: Choose from numerous entrance options and have your Superstar come down the ramp in style.

Custom Move-set: Select from hundreds of moves to give your Superstar the edge to dominate the ring.

Custom Championship: Create championship titles from strap to plate or even customize existing **WWE** titles.

Custom Arena: Design an arena fit for holding the pulse-pounding action of the WWE.

Custom Show: Create your own show brand for play in Exhibition and **WWE** Universe modes.

Community Creations: Upload your creations online and share with the **WWE** Universe!

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