Model 32023

THE MINNESOTA DEXTERITY TEST

Examiner's Manual



THE MINNESOTA MANUAL DEXTERITY TEST (MMDT) #32023

CONTENTS	
Preface	3
Introduction	3
Theory and Application	3
ADMINISTRATION	3
Timing	4
Test Batteries	4
Practice	4
Group Testing	4
Supplies Needed	5
TEST PROCEDURES	5
General Instruction	5
Placing Test	6
Turning Test	7
SCORING AND INTERPRETATION OF DATA	8
TECHNICAL DATA	10
Replacement Parts and Reordering	
INFORMATION	10
Frequency Distributions	11
Technical Tables	12
Appendix A	13
Group and Individual Norms Based on	
Older Adult Unemployed	13
Types of Interpretation Scales	13
Norms	13
INTERPRETATION CHART	14
Appendix B	15
Group Placing and Turning Tests Norms	
For Young Adults	15
References	16



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PREFACE

Introduction

The Minnesota Manual Dexterity Test (MMDT) is a frequently administered, standardized test for the evaluation of a subject's ability to move small objects various distances. This manual is a guide demonstrating the proper test procedure for each test battery. The test administrator must read and follow the manual completely to insure that standardization has occurred and that the test results are accurate. Note: Failure to follow the manual may affect the subject's test scores, making the test invalid.

Theory and Application

The Minnesota Manual Dexterity Test (MMDT) is used to measure a subject's simple but rapid eyehand coordination as well as arm-hand dexterity. In general, the MMDT measures gross motor skills.

> Gross motor skills involve the movement of large musculature and a goal where the precision of movement is not as important to the successful execution of the skill as it is for fine motor skills. (Magill, 1989, p.11)

Many approaches have been developed to classify motor skills. Each classification system is based on the general nature of the motor skills relating to some specific aspect of the skills. Magill (1989) considers three systems, in which motor skill classification is based:

- 1. the precision of the movement
- 2. defining the beginning and end points of the movement
- 3. the stability of the environment

The MMDT incorporates all three of these systems.

The MMDT can be used for many testing applications. Physical Therapy, Occupational Therapy, vocational evaluation, and pre-employment screening are four generalized uses of the MMDT. Other applications for the MMDT can be found by doing a bibliography search. Physical and Occupational Therapists use the MMDT for injury rehabilitation. The MMDT is a tool used to obtain baseline data on a patient. This test can also be used to document patient progress and/or degree of disability.

Vocational evaluators use the MMDT to determine a subject's ability and aptitude for certain workrelated applications and for recommending job placement that requires manual dexterity. The MMDT is also used to develop a specific training program that will give an individual the skills to complete a job task that requires manual dexterity.

Human Resource Directors and Temporary Staffing Agencies use the MMDT as a pre-employment screening and selection tool. An applicant's performance on the MMDT can indicate their ability to perform in a job/task that requires manual dexterity. **Note: It is strongly recommended that the testing organization show a correlation between a subject's performance on the MMDT and a subject's performance in the specific job task.** This may be accomplished by testing subjects currently working in a specific job task who are high performers and low performers. Then test the same subjects using the MMDT. The high performer should score higher on the MMDT than the low performers.

ADMINISTRATION

Before administering the MMDT, the test administrator is advised to carefully read this section of the manual. As with any standardized test, it is important to follow the directions very closely. If the MMDT is to be used as a basis for employee selection, the test must be administered to all applicants according to the standardized test procedure. If the test is not given identically, irrelevant factors may affect test scores. In order to reduce the variability among test administrators, specific details regarding the arrangement of materials and the testing procedures are presented below. The test administrator is advised to practice the administration of the MMDT before giving it for selection purposes. The amount of practice needed in order to become comfortable with the testing process is dependent upon the test administrator's previous testing experience. The test administrator should practice the MMDT until he or she is able to perform each of the tests at an above-average speed for demonstration purposes. Note: The test administrator will be demonstrating to the test subject what is expected of him or her before each test.

Timing

When using an ordinary watch or wall clock, it is recommended that the test administrator say the word "READY," pause, and then say "GO" at the instant that the second hand reaches a landmark point on the clock. For example, the test administrator may want to start on one of the fivesecond marks. Make sure to pick a starting point on the clock that is easy to read. After the test administrator says, "GO," immediately write down the subject's starting time in minutes and seconds. As soon as the subject finishes, record the finishing time above the beginning time and calculate the difference by subtracting. This calculated number is the subject's test score. Note: 2 minutes and 30 seconds = 150 seconds. Scoring is interpreted by total seconds for any given number of trials.

Test Batteries

The MMDT includes instructions for 2 test batteries:

- 1. Placing Test
- 2. Turning Test

The Placing Test and the Turning Test are commonly administered test batteries.

Each test battery is listed in the next section separately. The directions are presented in a step-by-step format. All directions the test administrator reads to the subject are printed in **BOLD** *Italics* and are framed in *"quotation marks"*. Make sure to read through the directions to ensure that they are clearly stated to the test subject. Remember: Ask the test subject if they have any questions about the test.

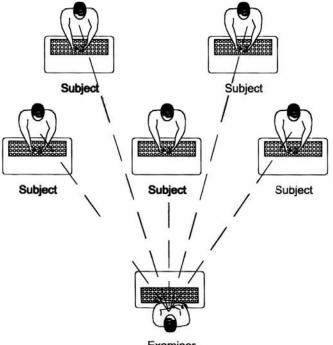
Practice

One trial should always be given for practice. Note: The test administrator should demonstrate the test to the subject before starting the practice trial. Four test trials in addition to the practice trial are highly recommended. The fewer trials administered, the less test score reliability. For individual testing, norms are provided for interpreting a total score based on two, three or four test trials. Group testing norms are based on three and four test trials only.

Group Testing

If the MMDT is to be administered to a group, the test administrator should demonstrate the test on a separate board located in front of the subjects as he or she reads the directions to the group. Figure 1 on page 3 illustrates one arrangement that permits the test administrator to oversee the testing of many subjects during group testing.

Tip: GROUP TESTING promotes competition among peers, which is good when testing a subject's ability to manipulate objects as quickly as possible. However, an individual CAN do just as well when tested individually, but he must be appropriately motivated. Motivation given by the test administrator is encouraged and necessary. Without appropriate motivation, the subject is apt to loaf along and thus not earn a score that demonstrates the subject's true potential. Overall, there is greater reliability in a group testing situation, even if only two subjects are in the group.



Examiner

Figure 1 This picture shows an example of an optimal group testing arrangement. Note: The test administrator should be able to observe all test subjects.

Special Group Instructions are in a box on page 4.

Supplies Needed

You will need the following supplies or items in order for the Minnesota Manual Dexterity Test (MMDT) to be a consistent, standardized test:

- 1) Minnesota Manual Dexterity Test model #32023
 - a. Instruction Manual
 - b. 1 test board
 - c. 60 black and red plastic disks
 - d. Tablet of score sheets.
- Testing table that should be between 28 and 32 inches in height. Note: The subject will stand at the table throughout the administration of the MMDT.

3) Stopwatch or clock that reads in seconds. A stopwatch or interval timer is highly recommended, especially for group testing. Tip: When you are using an ordinary watch or wall clock, please read the paragraph in the *ADMINSTRATION* section of the manual that offers further instructions concerning start and stop times.

TEST PROCEDURES

General Instruction

The test administrator should have the MMDT in the starting position on the table before the arrival of the subject. **Note: All subjects must stand during the duration of the test trials.** The score sheet should be placed on the table directly in front of the test subject. When the subject(s) arrives and is standing comfortably in front of the table, say:

"You must enter your name, the date, and your dominant hand in the spaces provided on the score sheet. Today's date is _____. Do not fill out any other part of the form." Give an overview of the MMDT by saying:

"The series of tests that you are going to take will measure your eye-hand-finger coordination and gross motor skills. The tests are timed, so you must complete each as quickly as you can."

Now administer the first test to be given in the series.

Special Group Instructions: If the test administrator determines that the subjects should enter their own times on the score sheet, then the following directions must be read to the group:

"On the score sheet, there are some spaces you will use to write in the time it takes you to complete each test. Notice that there are 5 sections and that the sections have boxes that say "Practice Trial," 'Trial 1," ''Trial 2," ''Trial 3," and "Trial 4." As you are finishing each test, I will be counting the seconds aloud like this: 55, 56, 57, 58, and so on. I want you to write down the number of seconds that you hear me say just as you finish each trial. I will tell you where to write the number before you begin each trial. Now, put the pencil and score sheet to one side making sure that it is out of your way."

Tip: As the first subject is near the end of the practice trial, you should read the number of seconds aloud as an example to the subjects of what they should expect to hear. For every trial during each test, you must show the group where they should enter their times in seconds onto the score sheet.

Placing Test

Starting Position. Put the board on the table about 10 inches from the edge. Insert the disks into the holes in the board. Lift the board UP, allowing the disks to fall through the holes and remain in straight rows and columns on the table. Now place the board directly in front of the disks. **Note: If the disks moved out of place, manually realign the disks.** The board should now be about 1 inch from the edge of the table closest to the subject. This is the starting position for the placing test. Figure 2 illustrates this position.

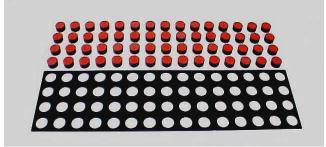


Figure 2 Starting position for the Placing Test.

Begin by saying and demonstrating:

"The object of this test is to see how fast you can put the disks into the holes of the board using only one hand. You will want to use your dominant hand."

Demonstrate as you read the following instructions. Note: If you are facing the subject across the board, remember to demonstrate on your LEFT because the instructions pertain to the subject's RIGHT. Also remember that TOP to the subject is BOTTOM to you. You should start your demonstration slowly and increase speed as you speak.

"You must begin on your RIGHT. Pick up the bottom disk and insert it into the top hole of the board. Now, you must pick up the next disk in the column on the right, and so on. You will move from right to left on this test. Once you complete one column, repeat the previous sequence in the second column until you have filled the entire board."

Continue demonstrating until two columns have been filled. Now, remove the eight disks from the board and put them back into place above the board. **Note: You may have to use a ruler or an object with a straight edge to align the disks properly.**

"You may hold the board with your free hand if you wish to do so. Do you remember the order in which you pick up the disks and place them down?"

If the instructions must be repeated, point to the disks in the order that they should be picked up and then point to the disks in the order that they should be placed into the holes in the board.

"You must make sure that all of the disks are fully inserted into the holes of the board before the trial is complete. If you dropped a disk, you must pick it up and insert it into the proper hole before the time is stopped. Your score will be the total number of seconds it takes to complete several trials. We will record the time for each trial separately. When you finish one trial, we must rearrange the board and disks into the starting position before starting another trial. Please do not touch the disks until you hear further instruction."

Start the stopwatch or log the time as soon as you say the word, "GO." During the practice trial, you can provide assistance to the subject if necessary.

You will now begin the first trial by saying:

"Put your hand on the first disk. READY, GO!"

When the subject is finished with the trial, log the time in seconds in the space provided on the score sheet. Now, you must move the board (now filled with disks) to the top. Lift the board UP, allowing the disks to fall through the holes. Now place the board directly in front of the disks. **Remember: The board should be about on 1 inch from the edge of the table.** The board should now be in the starting position for the next trial of the Placing Test. You can begin the next trial by saying:

"Put your hand on the first disk. READY, GO!"

Repeat the above procedure until all of the desired trials are completed. You should encourage the subject between every trial by stating the appropriate sentence:

"Remember, you are being timed, so complete each trial as quickly as possible."

Or,

"You did a good job, but I believe that you can complete the next trial faster."

And on the last trial,

"This is the last trial and should be your best time."

At the end of the last trial, you will say: *"That's all for this test."*

If you are going to give another test, you should let your subject know that he or she will be taking a different test now. At the completion of the Placing Test, the board and disks should be in the correct starting position for the Turning Test.

Turning Test

Starting Position: Put the board on the table about 1 inch from the edge closest to the subject. Insert all of the disks into the holes in the board with either the RED or BLACK side facing UP (the color must be consistent on the whole board). You should now be in the starting position for the Turning Test, which is illustrated below in Figure 3.



Figure 3 Starting position and sequence of rows with directions of travel for the Turning Test.

Begin by saying:

"The object of this test is to see how fast you can pick up the disks with one hand, turn them with the other hand, and replace the disks back into the holes on the board."

You should start your demonstration slowly and increase speed as you speak. Figure 3 illustrates the sequence of rows and the direction of travel in the Turning Test. Note: If you are facing the subject across the board, remember to demonstrate on your LEFT because the instructions pertain to the subject's RIGHT. Also remember that TOP to the subject is BOTTOM to you. Demonstrate as you read the following instructions. "With your LEFT hand, pick up the block from the upper right-hand corner. Turn the disk while passing it to your RIGHT hand and return it into the original hole in the board with the BOTTOM side facing UP. You must work to your LEFT across the board on the top row."

Continue to demonstrate until you complete the entire TOP row. As you start to demonstrate the second row, say:

"Now with your RIGHT hand, pick up the first block in the second row. Turn the disk while passing it to your LEFT hand and return it into the original hole with the BOTTOM side facing UP. You will work to your RIGHT until you complete the entire row."

The subject always picks UP the blocks with the hand that LEADS and put them DOWN with the hand that FOLLOWS. Continue demonstrating the test in its entirety.

"As you work back to the LEFT in the third row, you will use your LEFT hand to pick up the disk and your RIGHT hand to return it back to the original hole. Working back to your RIGHT on the fourth row, you must use your RIGHT hand to pick up the disk and your LEFT hand to return it."

You should finish the test at a moderate speed. All of the disks must be turned so the same color is facing UP. The board should now be in the original starting position.

"You must make sure that all of the disks are fully inserted into the holes of the board before the trial is complete. If you dropped a disk, you must pick it up and insert it into the proper hole before the time is stopped. Your score will be the total number of seconds it takes to complete several trials. We will record the time for each trial separately. When you finish one trial, the board and disks should already be in the starting position for another trial. In other words, the opposite

color on the disks is now exposed. Please do not touch the disks until you hear further instructions."

Start the stopwatch or note the time as soon as you say the word, "GO." During the practice trial, you can provide assistance to the subject if necessary. You will now begin the first trial by saying:

"Put your LEFT hand on the disk in the top righthand corner of the board. READY, GO!"

When the subject is finished with the trial, log the time in seconds in the space provided on the score sheet. Remember: The board should be about 1 inch from the edge of the table. You can begin the next trial by saying:

"Put your LEFT hand on the disk in the top righthand corner. READY, GO!"

Repeat the above procedure until all of the desired trials are completed. You should encourage the subject between every trial by stating the appropriate sentence:

"Remember, you are being timed, so complete each trial as quickly as possible."

Or,

"You did a good job, but I believe that you can complete the next trial faster."

And on the last trial, "This is the last trial and should be your best time."

At the end of the last trial, you will say: *"That's all for this test."*

You have now completed the last test battery of the MMDT.

<u>SCORING AND INTERPRETATION</u> <u>OF DATA (AGS, 1969)</u>

Scoring

The score on any test of the Minnesota Manual Dexterity Test (MMDT) is the total seconds required to complete the chosen number of test trials. Two, three or four test trials may have been administered. The practice trial time is not included in the total score.

Composite and comparative scores

When the scores of an individual on two or more different tests are to be combined into a composite (sum or average) score, raw scores must first be given a scale value. This can be done by reference to one of the scales at the left side of the chart in Appendix A or B. This must also be done when the difference in score on two tests is to be interpreted, i.e., when one wishes to judge whether an examinee made a better score on one test than on another. This is a major function of the norm charts, for the relative value of scale scores shows visually which are the better and poorer test scores for a subject. The primary function of the norm chart is to assist users in dealing graphically with the scores of an individual as sums, differences and averages. The charts are not designed to furnish a final basis for establishing critical scores.

Gilbert L. Betts, quoted in 1946 said:

Attention is invited to the point of view presented in this manual that norms do not contain critical scores. These scores must be established by users in accord with their particular needs; and that the main function of norms is to equate central tendencies and measures of dispersion among the several tests. By their use the score a subject makes on one test can be compared accurately with the score he makes on any other test. (AGS, 1969, 4)

Interpretation

The interpretation of MMDT scores is most appropriately based upon results from prior use of the test in specific selection applications. As pointed out in a previous section, Human Resources Personnel usually wish to classify job applicants into categories. The question then arises: How high or how low must a subject score be to place in one category rather than another? The answer to this question establishes a critical score. For example, an employer may decide that he will employ for certain types of jobs, applicants who score at or above the 75th percentile point and that he will not employ applicants who score below this. He has, by this decision, set the 75th percentile point as the critical score.

How such a decision was reached is an important matter, but the norms presented in Appendices A and B constitute an insufficient basis for such action. If applicants are plentiful, an employer can, of course, arrange them in such an order that the one scoring highest is at the top, the one scoring lowest is at the bottom and the others range between these two extremes. He then can fill his vacancies from the top of such a list--unless it should turn out that the most successful employees lie somewhere between two critical scores, or that they possess a certain pattern of abilities. Such is often the case.

Critical scores can be established systematically and accurately. A good procedure for doing this is to test all applicants routinely and then provide for a follow-up study. From the follow-up study, certain employees eventually can be classified into two categories--satisfactory and unsatisfactory, based upon actual performance on the job. Study of the test scores made by these two contrasting criterion groups will indicate which tests may justifiably be used and what critical scores make possible the most accurate prediction. Personnel selection then is established on a sound and practical basis.

TECHNICAL DATA (AGS, 1969)

Frequency Distributions

The nature of the frequency distributions that may be expected by administering the MMDT to a cross-sectional population-sample is illustrated by Figures 4 and 5. These distributions were accumulated in the period just prior to 1933 by administering the tests to employed and unemployed persons. The tests were administered as group tests. The norms presented in Appendix A for group testing are derived from these distributions.

Reliability

Jurgensen (1943) determined reliability on four tests of the MMDT by correlating time on first and second trials and correcting with the Spearman--Brown formula. These results are presented in Table 1. Table 1 also includes estimates of the reliability of two-trial and four-trial tests based on Jurgensen's data.

Validity

A report by Jurgensen (1943) concerns the use of the MMDT in a corporation that manufactures pulp, paper and paper specialties. The group tested was composed of men hired as converting machine operators in the paper mill. The work required occasional machine adjustments, but consisted chiefly in removing a specified number of tissue paper sheets from the machine, raising the top sheet to insert advertising material, and placing the package of sheets on a conveyer. All were right-handed, high school graduates, aged 18 to 31 years. Three supervisors independently rated each worker on a scale of 5. Ratings were converted to T-scores, and the sum of the three T-scores was used as the criterion of success. The reliability of the criterion measure, estimated by the Spearman--Brown formula, was 0.75. The four tests administered were the Placing Test, the Turning Test, the One-Hand Turning and Placing Test and

the Two-Hand Turning and Placing Test. Two trials were administered for each test.

Table 2 presents the correlations between the four MMDT tests and the success criterion. In addition to Jurgensen's data, Table 2 includes validity coefficients corrected for attenuation. Using the correlation coefficients in Table 2, a multiple R of 0.61 between two of the tests (Turning and One-Hand Turning and Placing) and the criterion was obtained.

Intercorrelations

The intercorrelations among four of the tests are reported in Table 3.

Correlation with Another Motor Skill Test

Table 4 reports correlations that have been obtained between two tests of the MMDT and the *Pennsylvania Bi-Manual Worksample* (Roberts, 1945).

<u>REPLACEMENT PARTS AND</u> <u>REORDERING INFORMATION</u>

We at Lafayette Instrument Company continue our service after the sale by offering the following replacement parts for the MMDT:

Disks	# 32031
Board	# 1-04811
Manual	# MAN185
Score Sheets	# 32032

We can be contacted from 8:00am -5:00pm Monday through Friday for pricing and ordering.

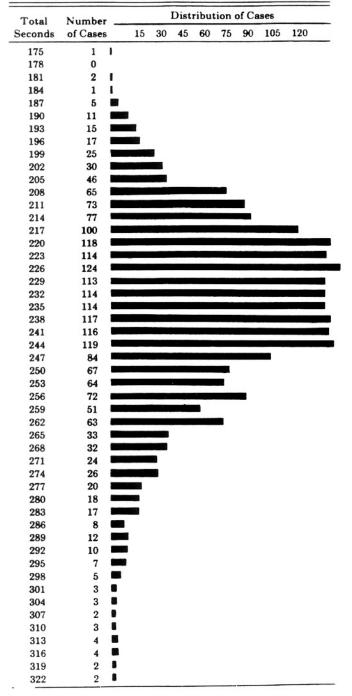


3700 Sagamore Parkway North Lafayette, IN 47904 USA Phone 765-423-1505, Fax 765-423-4111 USA Toll Free 800-428-7545 ext. 207 e-mail <u>rehab@lafayetteinstrument.com</u> http://www.lafayetteinstrument.com

FREQUENCY DISTRIBUTIONS

The Placing Test

(Four trials - 2,153 cases)



The Turning Test

	(Fou	ir trials 2,064 cases)
		Distribution of Cases
Total	Number of Cases	15 30 45 60 75 90 105 120
Seconds		
130	1	
133	1	
136	1	
139	2	
142	2	
145	4 🛢	
148	12	
151	8	
154	20	
157	22	
160	24	
163	45	
166	44	
169	64	
172	70	
175	102	
178	96 📟	
181	108	
184	123	
187	120	
190	106	
193	98 🔳	
196	100	
199	103 🔳	
202	89	
205	79	
208	71	
211	66 🔳	
214	66	
217	53	
220	48	
223	55 🔳	
226	30	
229	50 🖿	
232	24	
235	22	
238	24	
241	10	
244		
247		-
250		
253		
256		
259		
262		
265	5 🔳	1
268	6 🔳	
271	5 🔳	
274	3 🛢	
277	2	

Figure 4 Frequency distribution of score on the Placing test.

Figure 5 Frequency distribution of scores on the Turning Test.

TECHNICAL DATA

Та	ble	e 1	
Reliability	of	the	CMDT
	~ .	2	

- 1

Test	Two-Trial Reliability	Four-Trial Reliability
Placing	.87	.93
Turning	.91	.95
One-Hand Turning and Placing	.95	.98
Two-Hand Turning and Placing	.94	.97

Table 2
Validity Coefficients
(n=60)

			v	alidity
Test	Mean	Standard Deviation	Gross	Corrected for Attenuation
Placing	123.2	10.1	.32	.40
Turning	98.9	9.3	.46	.55
One-Hand Turning and Placing	152.6	15.7	.57	.67
Two-Hand Turning and Placing	86.9	9.4	.33	.39

Table 3 Intercorrelations Among Four Tests

Test	Placing	Turning	One-Hand Turning and Placing	Two-Hand Turning and Placing
Placing	1.00	.52	.53	.46
Turning		1.00	.46	.55
One-Hand Turning				
and Placing			1.00	.64
Two-Hand Turning				
and Placing				1.00

Table 4 Correlation Between the CMDT and the Pennsylvania Bi-Manual Worksample

MRMT	Pennsylvania Bi-Manual Worksample	n	r
Placing	Assembly	477	.46
Turning	Assembly	473	.40

APPENDIX A

Group and Individual Norms Based on Older Adult Unemployed

The norms and information presented in Appendix A are taken from the 1946 manual for the Minnesota Rate of Manipulation. These norms are based on the distribution of scores obtained from 3,000 cases tested by the Employment Stabilization Research Institute at the University of Minnesota. The sample was comprised largely of adult, older, unemployed people of the Depression era prior to 1946.

The unique feature of the norm chart is the use of several equated scales, so for interpretation purposes, conversion from one to the other is automatic. They are equated on the assumption of a normal distribution.

Types of Interpretation Scales

Four scales are aligned on the left of the chart:

- 1. Percentile scale
- 2. Standard scale
- 3. Stanine scale
- 4. Verbal scale

The *percentile scale* is used when a score on a test is interpreted in terms of percent of the normative population surpassed by a subject making a particular score. The midpoint 50 on the scale is the median, representing that the score made by a subject was better than 50 percent of the normative population. In other words, percentile point 25 represents that a subject performed better than 25 percent of the normative population. Other percentile points are interpreted similarly.

The *standard scale* is a statistical analysis of a subject's score. It is derived from the normal frequency curve. This curve is **bell-shaped** and not rectangular like the frequency curve from which the percentile scale is derived. Standard score 50, representing the mean (arithmetic average), is equated to percentile point 50. Similarly standard scores 45

and 55 are equated to percentile points 31 and 69 respectively. These points represent the maximum and minimum scores made by the middle 38 percent of the normative population. The difference between these two scores approximates the standard deviation (SD) to equal 10, on the standard scale. Furthermore, a standard score of 60 is a score one standard deviation above the mean, and a standard score of 30 is a score two standard deviations below the mean, if the distribution is normal.

The *stanine scale* is simply the standard scale divided into nine categories. It is useful when punching data into a card to be processed by an automatic sorting machine. Each category in the stanine scale, except the first and the ninth, is bounded by 5-point intervals on the standard scale.

The *verbal scale* is merely a scale of broad categories. Thus, a subject described as having very high ability would be an individual whose measured ability score falls above $1\frac{1}{2}$ standard deviation (SD) from the mean. A high-ability subject's score will fall within a range of one SD from the mean. A subject described as having average ability would be an individual whose measured ability score falls within the range of $\frac{1}{2}$ SD above and below the mean. A low-ability subject would fall within the range of one SD below the mean. A subject with very low ability would be an individual whose score falls under $\frac{1}{2}$ SD below the mean.

Norms

In the MMDT Interpretation Chart, the first two columns of norms are used to interpret scores made when the Placing and Turning tests are administered as group tests, and when an examinee is given four trials. All other entries constitute norms for tests administered as individual tests. Separate norms are given for use when the examinee is administering four trials, three trials and two trials.

Norms were derived from data furnished by: W. A. Ziegler, Clifford E. Jurgensen, Lindsey R. Harmon John R. Roberts, and Mary Bauman. (AGS, 1969)

COMPLETE MINNESOTA DEXTERITY TEST - INTERPRETATION CHART

	SCA	LES		TES	OUP TING		INDIVIDUAL TESTING (Total seconds by test)														
				4 tr	rials onds)	Four trials				Three trials				Two trials							
VERBAL	STANINE	STANDARD	PERCENTILE	Placing	Turning	Placing	Turning	Displacing	1-Hand Turning and Placing	2-Hand Turning and Placing	Placing	Turning	Displacing	1-Hand Turning and Placing	2-Hand Turning and Placing	Placing	Turning	Displacing	1-Hand Turning and Placing	2-Hand Turning and Placing	AVERAGE (Percentile)
		-	9 9 -	193	150	199	154	153	230	126	149	116	115	173	96	100	77	79	116	65	99
Very high	9	- 70-	98 -	197	156	204	158	157	239	132	153	119	118	189	100	102	80	81	120	68	98
Ve		-	97 -	201	158	207	161	160	244	135	156	121	120	184	102	104	81	82	123	69	97
	8	- - 65—	95 -	205	164	212	165	164	251	140	159	125	123	189	106	107	84	84	127	71	95
		- 00	90 -	211	170	218	171	168	262	146	164	129	126	197	111	110	87	86	133	75	90
High	7	- 60-	85 -	215	175	22 3	175	172	269	151	168	132	129	203	114	113	89	88	136	77	85
1		-	80 -	219	178	227	178	175	276	155	171	135	131	208	117	115	91	89	139	79	80
		-	75 -	222	181	230	181	178	281	158	173	137	133	212	119	116	93	90	142	81	75
	6	55-	69 -	225	184	233	184	180	286	161	176	139	135	216	122	117	94	90	145	82	69
Average		-	60 -	230	189	238	188	184	293	166	179	143	138	221	125	121	97	93	149	85	60
Ave	5	50-	50 -	236	195	242	192	189	301	171	183	146	142	227	129	123	99	95	153	87	50
		-	40 -	241	201	246	197	195	309	175	187	149	146	233	132	126	101	96	157	89	40
	4	45-	31 - 25 -	246	207	252	201	199	316 321	180	190	152	149	239	136 138	128 130	104	98 99	160 163	92 93	31 25
		-	20 -	251	212		205 206	203	327		195	157			141		107	100	166	95	20
Low	3	40-	15 -	261	223		210	211	333	190	198	160	158	251	144	134	109	101	169	97	15
		-	10-	267	230	26 6	214	216	340	195	202	163	162	257	147	136	111	103	173	99	10
	2	35-	5 -	270	243	973	220	229	351	202	207	167	179	265	152	140	114	106	179	102	5
MO		-	3-	279	243		220	229	351	202	207	170			152			100		102	3
Very low	1	30-	2 -	293			224	235	364			173			158		118	108		106	2
		-	1 -	302	265	286	231	260	372	215	217	176	195	281	162	147	121	110	189	109	1

APPENDIX B Group Placing Test and Turning Test Norms For Young Adults

These are 1957 norm tables based on a sample of young people who were employed or seeking employment. The norms were established by 11,000 new cases tested since the publication of the 1946 manual. Scores of the 11,000 new cases, made up largely of younger people in their early employment careers, were collected. In one group,

made up of 6,000 Minneapolis Public Library patrons, the median age was 19 years. The 1957 norms are more suitable than the 1946 norms for the host of young people moving about in the ranks of the early employed and unemployed.

	Percentile Rank	Seconds for Three Trials	Standard Score
Very High	100		
	90	138	6.28
High	80	144	5.84
	70	148	5.53
	60	152	5.25
Average	50	155	5.00
	40	159	4.75
Low	30	162	4.47
Low	20	167	4.16
Vorulow	10	174	3.72
Very Low	0		

Placing Test

	Percentile Rank	Seconds for Three Trials	Standard Score	
Very High	100			
	90	109	6.28	
High	80	114	5.84	
	70	118	5.53	
Average	60	121	5.25	
	50	124	5.00	
	40	127	4.75	
Low	30	131	4.47	
	20	135	4.16	
Very Low	10	142	3.72	
	0			

Turning Test

REFERENCES

- American Guidance Service (1969). Minnesota Rate of Manipulation Test: Examiner's Manual. Circle Pines, Minn.
- Jurgensen, C. E. (1943). Extension of the Minnesota Rate of Manipulation Test. *Journal of Applied Psychology*, 27, 164-169.
- Magill, R. A. (1989). Motor Learning Concepts and Applications. Iowa: William C. Brown Publishers.
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Minnesota Manual Dexterity Test Score Sheet MODEL #32023

Quick Reference Averages (50 Percentile) in Seconds Based on Number of Trials

	Individual Placing Test	Individual Turning Test	Group Placing Test	Group Turning Test	
Two Trials*	123	99	Not Applicable	Not Applicable	
Three Trials* ^	183	146	155	124	
Four Trials*	242	192	236	195	

* Data taken from the INTERPRETATION CHART ^ Data found in APPENDEX B for Group Testing averages based on three trials.

Subject Record

Name:				Dominate Hand:	Right	or	Left
Reason for Adn	ninistrating: _						
Test Administra	ator Name:			Tes	st Date:	/	/
Test Setting:	Group	or	Individua	1			

Scoring Grid Based on Number of Seconds

	Practice Trial	Trial One	Trial Two	Trial Three	Trial Four	Total Seconds	Score A**	Score B**
Placing Test								
Turning Test								

** Refer to the INTERPRETATION CHART and choose from the various SCALES. You can use the Verbal Scale, Stanine Scale, Standard Scale, or Percentile Scale. The Verbal Scale and Percentile Scale are the most commonly used.

LAFAYETTE INSTRUMENT MINNESOTA MANUAL DEXTERITY Model 32023 Examiner's Manual

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All phone orders must be accompanied by a hard copy of your order. All must include the following information:

- 1) Complete billing and shipping addresses
- 2) Name and department of end user
- 3) Model number and description of desired item(s)
- 4) Quantity of each item desired
- 5) Purchase order number or method of payment
- 6) Telephone number

DOMESTIC TERMS

There is a \$50 minimum order. Open accounts can be extended to most recognized educational institutions, hospitals and government agencies. Net amount due 30 days from the date of shipment. Enclose payment with the order; charge with VISA, MasterCard, American Express; or pay COD. We must have a hard copy of your order by mail or fax. Students, individuals and private companies may call for a credit application.

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Equipment may not be returned without first receiving a Return Goods Authorization Number (RGA).

When returning equipment for service, please call Lafayette Instrument to receive a RGA number. Your RGA number will be good for 30 days. Address the shipment to: Lafayette Instrument Company, 3700 Sagamore Parkway North, Lafayette, IN 47904, U.S.A. Shipments cannot be received at the PO Box. The items should be packed well, insured for full value, and returned along with a cover letter explaining the malfunction. Please also state the name of the Lafayette Instrument representative authorizing the return. An estimate of repair will be given prior to completion ONLY if requested in your enclosed cover letter. We must have a hard copy of your purchase order by mail or fax, or repair work cannot commence.

WARRANTY

Lafayette Instrument guarantees its equipment against all defects in materials and workmanship to the ORIGINAL PURCHASER for a period of one (1) year from the date of shipment, unless otherwise stated. During this period, Lafayette Instrument will repair or replace, at its option, any equipment found to be defective in materials or workmanship. If a problem arises, please contact our office for prior authorization before returning the item. This warranty does not extend to damaged equipment resulting from alteration, misuse, negligence or abuse, normal wear or accident. In no event shall Lafayette Instrument be liable for incidental or consequential damages. There are no implied warranties or merchantability of fitness for a particular use, or of any other nature. Warranty period for repairs or used equipment purchased from Lafayette Instrument is 90 days.

DAMAGED GOODS

Damaged equipment should not be returned to Lafayette Instrument prior to thorough inspection.

When a shipment arrives damaged, note damage on delivery bill and have the driver sign it to acknowledge the damage. Contact the delivery service, and they will file an insurance claim. When damage is not detected at the time of delivery, contact the carrier and request an inspection within 10 days of the original delivery. Please call the Lafayette Instrument Customer Service Department for a return authorization for repair or replacement of the damaged merchandise.

