# **User Guide**

# Audio

# **SSP 7.1** 7.1 Channel Surround Sound Processor





## Safety Instructions • English



This symbol is intended to alert the user of important operating and maintenance (servicing) instructions in the literature provided with the equipment.



This symbol is intended to alert the user of the presence of uninsulated dangerous voltage within the product enclosure that may present a risk of electric shock.

#### Caution

Read Instructions • Read and understand all safety and operating instructions before using the equipment. Retain Instructions • The safety instructions should be kept for future reference.

Follow Warnings • Follow all warnings and instructions marked on the equipment or in the user information Avoid Attachments • Do not use tools or attachments that are not recommended by the equipment manufacturer because they may be hazardous.

## Consignes de Sécurité • Français



Ce symbole sert à avertir l'utilisateur que la documentation fournie avec le matériel contient des instructions importantes concernant l'exploitation et la maintenance (réparation).

Ce symbole sert à avertir l'utilisateur de la présence dans le boîtier de l'appareil de tensions dangereuses non isolées posant des risques d'électrocution.

#### Attention

Lire les instructions • Prendre connaissance de toutes les consignes de sécurité et d'exploitation avant d'utiliser le matériel.

Conserver les instructions• Ranger les consignes de sécurité afin de pouvoir les consulter à l'avenir. Respecter les avertissements • Observer tous les avertissements et consignes marqués sur le matériel ou présentés dans la documentation utilisateur.

Eviter les pièces de fixation • Ne pas utiliser de pièces de fixation ni d'outils non recommandés par le fabricant du matériel car cela risquerait de poser certains dangers.

## Sicherheitsanleitungen • Deutsch

Dieses Symbol soll dem Benutzer in der im Lieferumfang enthaltenen Dokumentation besonders wichtige Hinweise zur Bedienung und Wartung (Instandhaltung) geben.

Dieses Symbol soll den Benutzer darauf aufmerksam machen, daß im Inneren des Gehäuses dieses Produktes gefährliche Spannungen, die nicht isoliert sind und die einen elektrischen Schock verursachen können, herrschen.

#### Achtung

- Lesen der Anleitungen Bevor Sie das Gerät zum ersten Mal verwenden, sollten Sie alle Sicherheits-und Bedienungsanleitungen genau durchlesen und verstehen.
- Aufbewahren der Anleitungen Die Hinweise zur elektrischen Sicherheit des Produktes sollten Sie aufbewahren, damit Sie im Bedarfsfall darauf zurückgreifen können.
- Befolgen der Warnhinweise Befolgen Sie alle Warnhinweise und Anleitungen auf dem Gerät oder in der Benutzerdokumentation.
- Keine Zusatzgeräte Verwenden Sie keine Werkzeuge oder Zusatzgeräte, die nicht ausdrücklich vom Hersteller empfohlen wurden, da diese eine Gefahrenquelle darstellen können.

# Instrucciones de seguridad • Español



Este símbolo se utiliza para advertir al usuario sobre la presencia de elementos con voltaje peligroso sin protección aislante, que puedan encontrarse dentro de la caja o alojamiento del producto, y que puedan representar riesgo de electrocución.

#### Precaucion

Leer las instrucciones • Leer y analizar todas las instrucciones de operación y seguridad, antes de usar el equipo.

Conservar las instrucciones • Conservar las instrucciones de seguridad para futura consulta. Obedecer las advertencias • Todas las advertencias e instrucciones marcadas en el equipo o en la

documentación del usuario, deben ser obedecidas. Evitar el uso de accesorios • No usar herramientas o accesorios que no sean especificamente recomendados

por el fabricante, ya que podrian implicar riesgos.

# 安全须知 • 中文

🕂 这个符号提示用户该设备用户手册中有重要的操作和维护说明。

🖉 这个符号警告用户该设备机壳内有暴露的危险电压,有触电危险。

- 注意
- 阅读说明书 用户使用该设备前必须阅读并理解所有安全和使用说明。
- 保存说明书 用 户应保存安全说明书以备将来使用。
- 遵守警告 用户应遵守产品和用户指南上的所有安全和操作说明。
- 避免追加 不要使用该产品厂商没有推荐的工具或追加设备,以避免危险。
- **二元之前** 于又氏用外 m/ 肉仅自正行的工兴筑起加权带,以西尤尼险。

#### Warning

- Power sources This equipment should be operated only from the power source indicated on the product. This equipment is intended to be used with an in power system with a grounded (neutral) conductor. The third (grounding) bin is a stery feature, do not attempt to bypass or disable it.
- Power disconnection To remove power from the equipment safely, remove all power cords from the rear of the equipment, or the desktop power module (if detachable), or from the power source receptacle (wall plug).
- Power cord protection Power cords should be routed so that they are not likely to be stepped on or pinched by items placed upon or against them.
- Servicing Refer all servicing to qualified service personnel. There are no user-serviceable parts inside. To prevent the risk of shock, do not attempt to service this equipment yourself because opening or removing covers may expose you to dangerous voltage or other hazards.

Slots and openings • If the equipment has slots or holes in the enclosure, these are provided to prevent overheating of sensitive components inside. These openings must never be blocked by other objects.

Lithium battery • There is a danger of explosion if battery is incorrectly replaced. Replace it only with the same or equivalent type recommended by the manufacturer. Dispose of used batteries according to the instructions of the manufacturer.

#### Avertissement

- Alimentations Ne faire fonctionner ce matériel qu'avec la source d'alimentation indiquée sur l'appareil. Ce matériel doit être utilisé avec une alimentation principale comportant un fil de terre (neutre). Le troisième contact (de mise à la terre) constitue un dispositif de sécurité : n'essayez pas de la contourner ni de la désactiver.
- Déconnexion de l'alimentation Pour mettre le matériel hors tension sans danger, déconnectez tous les cordons d'alimentation de l'arrière de l'appareil ou du module d'alimentation de bureau (s'il est amovible) ou encore de la prise secteur.
- Protection du cordon d'alimentation Acheminer les cordons d'alimentation de manière à ce que personne ne risque de marcher dessus et à ce qu'ils ne soient pas écrasés ou pincés par des objets.
- Réparation-maintenance Faire exécuter toutes les interventions de réparation-maintenance par un technicien qualifié. Aucun des éléments internes ne peut être réparé par l'utilisateur. Afin d'éviter tout danger d'électrocution, l'utilisateur ne doit pas essayer de procéder lui-même à ces opérations car l'ouverture ou le retrait des couverdes risquent de l'exposer à de hautes tensions et autres dangers.
- Fentes et orifices Si le boltier de l'appareil comporte des fentes ou des orifices, ceux-ci servent à empêcher les composants internes sensibles de surchauffer. Ces ouvertures ne doivent jamais être bloquées par des objets.
- Lithium Batterie II a danger d'explosion s'il y a remplacment incorrect de la batterie. Remplacer uniquement avec une batterie du meme type ou d'un type equivalent recommande par le constructeur. Mettre au reut les batteries usagees conformement aux instructions du fabricant.

#### Vorsicht

- Stromquellen Dieses Gerät sollte nur über die auf dem Produkt angegebene Stromquelle betrieben werden. Dieses Gerät wurde für eine Verwendung mit einer Hauptstromleitung mit einem geerdeten (neutralen) Leiter konzipiert. Der dritte Kontakt ist für einen Erdanschluß, und stellt eine Sicherheitsfunktion dar. Diese sollte nicht umgangen oder außer Betrieb gesetzt werden.
- Stromunterbrechung Um das Gerät auf sichere Weise vom Netz zu trennen, sollten Sie alle Netzkabel aus der Rückseite des Gerätes, aus der externen Stomversorgung (falls dies möglich ist) oder aus der Wandsteckdose ziehen.
- Schutz des Netzkabels Netzkabel sollten stets so verlegt werden, daß sie nicht im Weg liegen und niemand darauf treten kann oder Objekte darauf- oder unmittelbar dagegengestellt werden können.
- Wartung Alle Wartungsma
  ßnahmen sollten nur von qualifiziertem Servicepersonal durchgef
  ührt werden. Die internen Komponenten des Ger
  ätes sind wartungsfrei. Zur Vermeidung eines elektrischen Schocks versuchen Sie in keinem Fall, dieses Ger
  ät selbst öffnen, da beim Entfernen der Abdeckungen die Gefahr eines elektrischen Schlags und/oder andere Gefahren bestehen.
- Schlitze und Öffnungen Wenn das Gerät Schlitze oder Löcher im Gehäuse aufweist, dienen diese zur Vermeidung einer Überhitzung der empfindlichen Teile im Inneren. Diese Öffnungen dürfen niemals von anderen Diekten blockiert werden.
- Litium-Batterie Explosionsgefahr, falls die Batterie nicht richtig ersetzt wird. Ersetzen Sie verbrauchte Batterien nur durch den gleichen oder einen vergleichbaren Batterietyp, der auch vom Hersteller empfohlen wird. Entsorgen Sie verbrauchte Batterien bitte gemäß den Herstelleranweisungen.

#### Advertencia

- Alimentación eléctrica Este equipo debe conectarse únicamente a la fuente/tipo de alimentación eléctrica indicada en el mismo. La alimentación eléctrica de este equipo debe provenir de un sistema de distribución general con conductor neutro a tierra. La tercera pata (puesta a tierra) es una medida de seguridad, no puentearia ni eliminaria.
- Desconexión de alimentación eléctrica Para desconectar con seguridad la acometida de alimentación eléctrica al equipo, desenchufar todos los cables de alimentación en el panel trasero del equipo, o desenchufar el módulo de alimentación (si fuera independiente), o desenchufar el cable del receptáculo de la pared.
- Protección del cables de alimentación 

  Los cables de alimentación eléctrica se deben instalar en lugares donde no sean pisados ni apretados por objetos que se puedan apoyar sobre ellos.
- Reparaciones/mantenimiento Solicitar siempre los servicios técnicos de personal calificado. En el interior no hay partes a las que el usuario deba acceder. Para evitar riesgo de electrocución, no intentar personalmente la reparación/mantenimiento de este equipo, ya que al abrir o extraer las tapas puede quedar expuesto a voltajes peligrosos u otros riesgos.
- Ranuras y aberturas Si el equipo posee ranuras o orificios en su caja/alojamiento, es para evitar el sobrecalientamiento de componentes internos sensibles. Estas aberturas nunca se deben obstruir con otros objetos.
- Batería de litio Existe riesgo de explosión si esta batería se coloca en la posición incorrecta. Cambiar esta batería únicamente con el mismo tipo (o su equivalente) recomendado por el fabricante. Desachar las baterías usadas siguiendo las instrucciones del fabricante.

#### 警告

- 拔掉电源 为安全地从设备拔掉电源,请拔掉所有设备后或桌面电源的电源线,或任何接到市电系统的电源线。
- **电源线保护** 妥善布线, 避免被踩踏,或重物挤压。
- 维护 所有维修必须由认证的维修人员进行。 设备内部没有用户可以更换的零件。为避免出现触 电危险不要自己试图打开设备盖子维修该设备。
- 通风孔 有些设备机壳上有通风槽或孔,它们是用来防止机内敏感元件过热。不要用任何东西 挡住通风孔。
- 锂电池 不正确的更换电池会有爆炸的危险。必须使用与厂家推荐的相同或相近型号的电池。按照生产厂的建议处理废弃电池。

# **FCC Class B Notice**

**FC** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. There is no guarantee that interference will not occur. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, you are encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

 NOTES: This unit was tested with shielded I/O cables on the peripheral devices. Shielded cables must be used to ensure compliance with FCC emissions limits.
 For more information on safety guidelines, regulatory compliances, EMI/EMF compatibility, accessibility, and related topics, see the "Extron Safety and Regulatory Compliance Guide" on the Extron website.

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# **Conventions Used in this Guide**

# **Notifications**

DANGER:	Danger indicates a situation that will result in death or severe injury. For example: <b>DANGER</b> : <b>Severe Electric Shock</b> . Disconnect power to this furnishing before cleaning.
WARNING:	A warning indicates a situation that has the potential to result in death or severe injury. For example: <b>WARNING: May result in Electric Shock.</b> Devices used in this furnishing should be connected to a properly grounded outlet only (see Grounding Instructions in the device manual).
CAUTION:	A caution indications a situation that may result in minor injury.
ATTENTION	: Attention indicates a situation that may damage or destroy the product or associated equipment. For example: <b>ATTENTION:</b> Potential Damage to Property. The opening in the table should be cut only by licensed and bonded craftspeople. Exercise care to prevent scarring or damaging the furniture.
NOTE: An	ote draws attention to important information.

**TIP:** A tip provides a suggestion to make working with the application easier.

# **Software Commands**

**Commands** are written in the fonts shown here:

^ARMerge Scene,,Op1 scene 1,1 ^B 51 ^W^C [Ø1]RØØØ4ØØ3ØØØØ4ØØØ8ØØØ6ØØ[Ø2]35[17][Ø3]

Esc X1 \*X17 \* X20 \* X23 \* X21 CE -

**NOTE:** For commands and examples of computer or device responses mentioned in this guide, the character "Ø" is used for the number zero and "O" represents the capital letter "o."

**Computer responses** and **directory paths** that do not have variables are written in the font shown here:

Reply from 208.132.180.48: bytes=32 times=2ms TTL=32 C:\Program Files\Extron

Variables are written in slanted form as shown here:

ping xxx.xxx.xxx. -t

SOH R Data STX Command ETB ETX

**Selectable items**, such as menu names, menu options, buttons, tabs, and field names are written in the font shown here:

From the **File** menu, select **New**.

Click the **OK** button.

# Contents

Introduction	. 1
About the SSP 7.1	. 1
SSP 7.1 Features	. 2

Features	
Rear Panel Features	
Front Panel Features and Operatio	n 6
Source Format	6
Mode Override Selection	7
Input Selection	
Mute Output	10
Complete System Reset	10
Volume Adjustment	11
Analog Input Gain Adjustment.	11
Front Panel Security Lockout	
(Executive Mode)	12

Setup	13
Speaker Setup	13
Abbreviations	14
Bass Management	15
Speaker Size Settings	15
Speaker Delay Settings	17
Test Signals	17
Output Channel Trim Settings	17
Listening Mode Settings	18
Dolby Pro Logic II or IIx Music	18
DTS Neo:6 Music or Cinema	18
Dynamic Range Compression Control	19
Tone Controls	20
Volume Output	21
Equalization	

Setup and Control Software	22
Installing the SSP 7.1 Setup and	
Control Software	22
Live and Emulate Modes	23
Running the SSP 7.1 Setup and	
Control Software	24
"Connect to device?" Dialog Box	24
Main Tab	26
Speaker Setup Tab	30
Speaker Configuration Tab	30
Speaker Delay Tab	32
Testing & Output Trim Tab	36
Speaker Equalization Tab	41
Listening Mode Setup Tab	45
Preferences Tab	45
Override Preferences Tab	48
Dolby, DTS and Mono Settings Tab	49
Drop-down Menus	51
SSP 7.1 Setup and Control Software Help File.	55
Firmware Updates	56

Specifications, Parts, and Accessories	58
Specifications	58
Included Parts	60
Optional Accessories	60

Reference Material	. 61
Source Formats	. 61
Surround Channel Information	. 61
Dolby Digital Source Formats (🞞 D)	. 63
DTS Source Formats (DTS)	. 64
PCM Digital Source Format (PCM)	. 65
2-Channel Source Format (2CH)	. 65
Sampling Frequency	. 65
Listening Mode Options and Usage	. 66
Listening Mode Options	. 66
Listening Modes Usage	. 70
Listening Mode and Output Channels	. 73
Source Formats and Listening Modes with	
Different Speaker Setups	. 75

# 

Introduction to SIS78
Symbols Used in this Manual79
Error Messages 84
Expected Unsolicited Responses 84
Command and Response Table for
SIS Commands 85
Setting Speaker Delay Settings Using
SIS Commands
Two Person Setup 94
Setup with a Real Time Analyzer (RTA)
Calibration Tool95
Setting up Test Sources with SIS Commands 96

Mounting	97
Tabletop Placement	97
Rack Mounting	97
UL Guidelines for Rack Mounting	97
Rack Mounting Procedure	98
Under-desk Mounting	98
Glossary	

Index 1	02
---------	----

# Introduction

This manual contains information on how to mount, install, and configure the Extron® SSP 7.1 surround sound processor.

Unless otherwise specified, references in this manual to the SSP 7.1, "sound processor," or "surround sound processor" all refer to the SSP 7.1 unit.

# About the SSP 7.1

The SSP 7.1 is a 7.1 channel surround sound processor with four digital inputs and one analog input. A variety of selectable listening modes can be changed to match the source format.

The unit can accept 2 channel analog signals, as well as digital pulse code modulation (PCM) signals, and output them through various matrix decoding mode options for use in 5.1 to 7.1 system configurations.

The SSP 7.1 can decode and process licensed, branded digital source formats from Dolby<sup>®</sup> Digital<sup>1</sup> and DTS<sup>®2</sup>, in their originally encoded formats. These include:

- Dolby Digital 2/0
- Dolby Digital 2/0 Surround
- Dolby Digital 5.1
- Dolby Digital Surround EX<sup>™1</sup>
- DTS 2-channel
- DTS Digital Surround<sup>®2</sup>
- DTS 96/24<sup>™</sup>2
- DTS-ES<sup>®2</sup> Matrix 6.1
- DTS 96/24 ES Matrix 6.1
- DTS-ES Discrete 6.1

- 1. Manufactured under license from Dolby Laboratories. Dolby, Pro Logic, and the double-D symbol are trademarks of Dolby Laboratories.
- Manufactured under license under U.S. patent numbers: 5,451,942; 5,956,674; 5,974,380; 5,978,762; 6,226,616; 6,487,535; 7,003,467; 7,212,872 and other U.S. and worldwide patents issued and pending. DTS, DTS Digital Surround, ES, and Neo:6 are registered trademarks and the DTS logos, symbol and DTS 96/24 are trademarks of DTS, Inc.

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# SSP 7.1 Features

**Advanced control and configuration** — The SSP 7.1 Setup and Control Software provides additional configuration options beyond those available through front panel control.

**Emulate and Live modes for configuration** — The control program can be used in Emulate mode to create an SSP 7.1 configuration. The modifications can be saved and applied to the unit when a connection is established. In Live mode, the changes are made directly to the unit.

**Four digital audio inputs** — The unit accepts four digital inputs through two optical (TOSLINK<sup>®</sup>) digital inputs and two S/PDIF coaxial (RCA) digital inputs.

**One analog input** — The unit accepts one balanced/unbalanced analog input on a 5-pole captive screw connector.

**Configurable analog input** — Input 5 accepts balanced or unbalanced stereo analog inputs and can be configured to accept one or two balanced or unbalanced mono inputs through a captive screw connector. The mono source can be left, right, or a mix summed of the two.

**Automatic surround sound format detection and decoding** — The SSP 7.1 automatically detects the format of the incoming audio signal, and then applies the user-defined decoding so that signals are sent to the appropriate outputs.

**Input source surround sound format indicator** — The appropriate LED indicator illuminates to indicate the incoming format of the selected input source, whether Dolby Digital, DTS, PCM, or two-channel analog.

**Dolby Digital and DTS playback** — The unit is able to decode and process source format from Dolby Digital and DTS, in their originally encoded formats.

**Matrix decoding** — The surround sound processor can decode stereo signals to produce multichannel output.

**Downmix multichannel source formats** — Downmixing produces a mixed stereo or mono channel with an additional option to redistribute the downmixed signal to all channels.

**Front panel audio level adjustment with LED level and analog clip indication** — Provides overall output volume adjustment for all outputs as well as adjustment of input level for the analog input. Accompanying LEDs display input gain level, and a dedicated LED indicator illuminates red when analog clipping has occurred.

**Multiple listening modes** — Not all listening modes are compatible with certain input signals. The listening mode depends not only on the format of the source material but also on the speaker configuration of the setting. Only those listening modes that are compatible for a given input are available for that signal. The SSP 7.1 comes with factory default listening modes that have been matched to the source format to take into account source format and speaker configuration.

**Listening mode override** — Listening mode override customizes the listening mode to the needs of the source format, speaker configuration, the venue, and the personal preferences of the listener. Selections made through the front panel can be further refined by the SSP 7.1 Setup and Control Software.

This feature can be used to associate a specific listening mode with each input type, allowing the user to switch quickly to the listening mode that suits each input type for a given room configuration and the individual user preferences.

**Test signals for setup and calibration** — The SSP 7.1 generates test signals, including band-limited Dolby noise and full-bandwidth pink noise, to facilitate calibration of sound pressure levels from all speakers, and to fine-tune the interaction of a speaker with the acoustical environment. The SSP 7.1 also offers the option to use an external source for test signals, which can then be directed to any speaker, or all speakers in sequence.

**Speaker compensation delay** — The signal to each output channel can be individually delayed so that the sound from all speakers is synchronized when it reaches the listener.

**Lip sync offset** — This feature delays an audio signal so that it is resynchronized with a video signal that has been delayed by video processing. The offset can be applied to each input channel independently.

**Equalization** — Nine bands of parametric EQ are available to enhance tone, compensate for differences in individual speaker output, and adjust frequency response for a given acoustic environment.

# **Features**

The next two sub-sections describe the features and operation of the SSP 7.1.

- Rear Panel Features
- Front Panel Features and Operation

# **Rear Panel Features**



The following diagram shows the correct wiring for different analog input signals.





- **NOTES:** The length of the exposed wires in the stripping process is critical. The ideal length is 3/16 inches (5 mm). Any longer and the exposed wires may touch, causing a short circuit between them. Any shorter and the wires can be easily pulled out even if tightly fastened by the captive screws.
  - Do not tin the wires. Tinned wire does not hold its shape and can become loose over time.

For more information about input formats, see **"Front Panel Features and Operations"** on page 6 and the **"Source Formats"** section on page 61.

(3) Audio outputs — Outputs are balanced or unbalanced line level analog signals that feed into multichannel amplifiers for configurations up to 7.1 surround sound. For more information about Speaker Setup, see page 13.



Figure 3. Audio Outputs

Individual output settings are configured through the SSP 7.1 **Setup and Control Software** (see page 30) or **SIS commands** (see page 86):

**Mono** — Output is through the center channel only but can be reconfigured to be output through the left and right front channels. In the absence of a center channel, mono is also output through the left and right front channels.

**2-channel (stereo)** — Only the front left and front right channels are used.

**2.0 to 2.1 surround configurations** — Audio is output through front left and front right channels with (2.1) or without (2.0) a subwoofer.

**3.0 to 3.1 surround configurations** — Audio is output through front left, front right, and center channels with (3.1) or without (3.0) a subwoofer.

**4.0 to 5.1 surround configurations** — Audio is output through a combination of front left and right, left and right surround, center and subwoofer channels.

**6.0 to 6.1 surround configurations** — Adds a back channel to 5.0 or 5.1 configurations. The back left channel receives the sixth channel information and serves as the center back speaker in this configuration.

**7.0 to 7.1 surround configurations** — Both the back left and right channels are active. Listening modes designed for 6.1 channel outputs pass the same signal to both the back left and right channels. Listening modes designed for 7.1 channel outputs pass separate signals to each channel to produce a stereo back sound effect.

For more information about speaker configuration and output formats, see the **"Listening Mode Options and Usage"** section on page 66.

**RS-232 port** — The SSP 7.1 can be configured using the SSP 7.1 Setup and Control Software or SIS commands, using this 3-pole captive screw connector (or the 2.5 mm Tip Ring Sleeve (TRS) mini jack plug on the front panel).

For more information about the SSP 7.1 **Setup and Control Software**, see page 22. For more information about **SIS commands**, see page 78.

RS-232

# **Front Panel Features and Operation**



Figure 4. SSP 7.1 Front Panel Features

(5) Configuration port — The SSP 7.1 can be configured using Extron Simple Instruction Set<sup>™</sup> (SIS<sup>™</sup>) commands through this 2.5 mm Tip Ring Sleeve (TRS) mini jack plug (or through the 3-pole captive screw connector on the rear panel). For more information about SIS commands, see page 78.

**NOTE:** Both the rear panel RS-232 port and the front panel configuration port can be used at the same time. Neither has precedence. The SSP 7.1 responds to commands in the order received.

# Source Format

- 6 Input source format indicator The bank of four LEDs identify the format of the audio input.
  - Dolby Digital (I D): Dolby Digital 2/0, Dolby Digital 2/0 Surround, Dolby Digital 5.1, or Dolby Digital Surround EX.
  - DTS: DTS 2-Channel, DTS Digital Surround, DTS 96/24, DTS-ES Matrix 6.1, DTS 96/24 ES Matrix 6.1, or DTS-ES Discrete 6.1.
  - PCM: 2-channel uncompressed digital source format.
    - **NOTES:** A digital signal that does not have a supported sampling rate or is compressed PCM is considered an unrecognized signal and is muted.
      - When a DVD player is paused during playback, the SSP 7.1 may or may not continue to receive source format information from the DVD player. Some players continue to send the same source format information in a loop, allowing the SSP 7.1 to retain the previous settings. Other DVD players completely disconnect the signal from the SSP 7.1 (unlocked state), so that the active input blinks as if there is no connection present. The remainder of DVD players change the source output to PCM without an actual signal being sent (digital silence). During digital silence, the PCM LED lights but the 2-CH source LED does not.
  - 2-Channel (2-CH):
    - Any source coming through analog input 5.
    - If a PCM digital signal is present on any of the digital inputs, both the PCM and the 2-CH LEDs light.

    - If a DTS 2-Channel source format is present, both the DTS and 2-CH LEDs light.

To understand more about **source formats**, see page 61.

# **Mode Override Selection**

Mode Override selector — The SSP 7.1 has a wide range of listening modes, although not all listening modes are compatible with every source format. The speaker configuration of the system may further limit which listening mode is available for a source format. Other factors, such as the room layout and listener preferences, may also influence the listening mode selection.

The SSP 7.1 has default listening modes associated with each source format. The front panel provides the user with a limited set of Mode Override settings. These can change the listening mode that is associated with a specific combination of source format and input. The override selections can be further defined using the SSP 7.1 Setup and Control Software, or SIS commands.

The new, user-defined listening mode continues to be associated with that source format until Mode Override is used, again, to associate a new listening mode with the source format. To select a listening mode:

 Use the push button to toggle through the available listening modes. When no mode override is chosen, none of the LEDs light, indicating that a user-defined listening mode is in use. Otherwise, one of the four LEDs shows the current selection.



**2.** Release the button when the desired LED is lit to select that listening mode. If a listening mode is not an available option

for the current input source, toggling the button skips that mode and goes to the next available mode.

**3.** If required, further define the selection using the SSP 7.1 Setup and Control Software Listening Mode Setup Tab (page 45).

The mode override selections that are available through the front panel are:

• **Downmix (DOWNMIX)** — Downmixes any multichannel source format (digital inputs only). It also downmixes a 2-channel source format, if the listening mode is set to mono.

It is further defined from the **Setup and Control Software** (see page 48). Options include:

- Stereo, output on left front and right front channels.
- Mono, output to center channel only or to left and right front channels equally.
- Dolby Pro Logic II/IIx (II PL II/IIx) uses Dolby Pro Logic II or Dolby Pro Logic IIx surround processing technology.
  - Dolby Pro Logic II extends 2-channel sources to output 5.1 channels. It can be further defined by control software as either Dolby Pro Logic II Movie (default) or Dolby Pro Logic II Music.
  - Dolby Pro Logic IIx extends 2-channel sources to output 6.0 to 7.1 channels (depending on the speaker setup). It can be further defined by control software as either Dolby Pro Logic IIx Movie or Dolby Pro Logic IIx Music.
  - Dolby Pro Logic IIx also provides an extended surround option for multichannel sources such as DTS Digital Surround or Dolby Digital 5.1.
- DTS Neo:6 (DTS NEO:6) Uses DTS Neo:6 surround processing technology to extend analog or 2-channel digital source formats (PCM, Dolby Digital 2/0, Dolby Digital 2/0 Surround, DTS 2-Channel) to output up to 7.1 channels. It is further defined by control software as either DTS Neo:6 Cinema (default) or DTS Neo:6 Music.

- **To All (TO ALL)** Distributes a mono or 2-channel source to all applicable channels.
  - Mono sources are sent to all available output channels, including center.
  - 2-channel sources are sent to all stereo pairs only.
  - Multichannel sources are downmixed and output to Mono to All or Stereo to All, as defined by the user.
  - Digital or analog stereo sources may be output to Mono to All or Stereo to All, as defined by the user. If Mono to All is selected, the signal is downmixed to mono before being output to all channels.

**NOTE:** If an analog mono source is on the left channel, Stereo to All listening mode outputs only to the left channels of available stereo pairs. A right channel analog mono source is output only to the right channels of available stereo pairs.

When used in conjunction with the Input buttons, the Mode Override button is used to **mute all outputs** (see page 10).

The Mode Override button is used to perform a complete system reset (see **"Complete System Reset"** on page 10).

To learn more about listening modes, see **"Listening Mode Options"** on page 66. To learn how listening modes depend on both source format and speaker configuration, see **"Source Formats and Listening Modes with Different Speaker Setups"** on page 75.

# **Input Selection**



Figure 5. SSP 7.1 Input Selection Switches

Input selections — Push one of the buttons to select between five possible audio inputs. The LED next to the currently active input lights.

In conjunction with the Mode Override button, the input buttons are used to **mute all outputs** (see page 10).

The input buttons are also used to enable or disable **front panel security lockout** (executive mode). For more information, see page 12.

In conjunction with the volume adjust knob, the analog input (Input 5) is used to set **analog input gain level** for the analog source (see page 11).

The SSP 7.1 accepts four digital inputs and one analog input (see **Rear Panel Features** on page 4):

- Inputs 1 and 2 accept digital signals through S/PDIF optical cables. The optical cable supports TOSLINK or TOSLINK-compatible optical connectors that conform to IEC-958, S/PDIF standards.
- Inputs 3 and 4 accept digital signals through S/PDIF coaxial cables.

All four digital inputs accept 16-24 bits PCM audio at 32, 44.1, 48, 88.2, and 96 kHz sample rates. They support Dolby Digital and DTS source formats.

**NOTE:** For digital inputs, if there is no valid clock signal at the input and no lock is achieved, the LED associated with the source blinks twice per second.

- Input 5 accepts a balanced or unbalanced analog input through a 5-pin captive screw connector. The unit can be configured to accept:
  - A stereo signal
  - A mono signal from the right channel
  - A mono signal from the left channel
  - A mixed sum of right and left channels

The input can also be selected using the SSP 7.1 Setup and Control Software (see **Input Source** on page 26).

### **Mute Output**

When the mute state is enabled, all channels are muted simultaneously. To toggle between mute and unmute:

- 1. Press and hold the active input button (the button next to the LED that is lit).
- 2. While still holding the active input button, press the Mode Override button.

When the mute state is enabled, the individual LEDs of the Volume Adjustment LED bar light in sequence from the top down. This scrolling down pattern repeats while the mute state persists.

**NOTES:** • Selecting another input button while the mute function is enabled, disables the mute function.

- Adjusting the volume control encoder to change the volume (or the analog input gain) settings while the mute function is enabled, disables the mute function and increases (or decreases) the volume (or gain) from its previous setting.
- If SIS commands have been used to mute a specific channel, muting and unmuting all channels also unmutes the channel that was specifically muted. It does not remain in its previously muted state.

All channels can also be muted using the SSP 7.1 Setup and Control Software (see **Master Volume and Mute** on page 29).

### **Complete System Reset**

The SSP 7.1 has three levels of System Reset.

**Standard system reset** — All parameters that can be adjusted by the control program are reset to default.

**Factory reset** — In addition to resetting all the parameters of the standard system reset, the baud rate for communicating with the computer is also reset.

**Complete system reset** — In addition to resetting all the parameters of the factory reset, the firmware is reset to the factory-installed version.

The standard and factory resets are performed using SIS commands (see the **System Reset SIS commands** on page 94).

To perform a complete system reset, hold the Mode Override button while shutting off and restoring power.

# **Volume Adjustment**

Olume adjust knob and LED bar or Analog input gain level control and LED bar — Use the rotary encoder to adjust the output volume from 0 (-100 dB) to 100 (0 dB). The default setting is 50 (-50 dB).

The degree to which the volume is incremented or decremented for each step the encoder is turned, depends on the current volume setting (see the last column in the table below).



Volume steps for each LED (dB)	LEDs lit	Increment (dB/knob step)
>0	All LEDs blink if user tries to turn knob further	
0	All 8 LEDs on	
-4 to -1	All 8 LEDs on	
-9 to -5	Bottom 7 LEDs on	1
-14 to -10	Bottom 6 LEDs on	
-19 to -15	Bottom 5 LEDs on	
-29 to -20	Bottom 4 LEDs on	2
-49 to -30	Bottom 3 LEDs on	Δ
-69 to -50	Bottom 2 LEDs on	4
-99 to -70	Bottom LED on	F
-100	All LEDs off	S

#### Table 1. Volume Level and Lighting of LED Bar

The volume can also be controlled using the SSP 7.1 Setup and Control Software (see **Master Volume and Mute** on page 29).

## Analog Input Gain Adjustment

Alternatively, the rotary encoder controls the gain level of the analog signal on input 5. Analog input gain is adjustable from 0 dB (fully counterclockwise) to +24 dB (fully clockwise).



To adjust input gain, press and hold the Input 5 button, while turning the rotary encoder.

**NOTES:** • If the gain level is too high, clipping may occur. When clipping occurs, the red LED above the Input 5 button lights.

• When using Mono or Mono to All listening mode, the left and right signals are summed (in the digital domain), which can cause a boost in level up to 6 dB. This type of clipping does not cause the clip indicator LED to light but is audible. If using a mono mode, it is recommended that the input gain be reduced by 9 dB below clipping to prevent clipping from occurring.



The LED bar lights from the bottom up to indicate the current gain level. No LEDs lit indicates no gain (0 dB, or unity gain); all the LEDs lit indicates maximum gain (24 dB). Each solidly lit LED represents 3 dB. A slowly blinking LED indicates an additional 1 dB or a quickly blinking LED indicates an additional 2 dB:

Number of LEDs lit	Gain (dB)			
solidly	No Blinking	Slow Blinking	Fast Blinking	
8	24	-	-	
7	21	22	23	
6	18	19	20	
5	15	16	17	
4	12	13	14	
3	9	10	11	
2	6	7	8	
1	3	4	5	
None	No LEDs lit; 0 dB	1	2	

#### Table 2. Gain level and lighting of LED bar

The analog input gain can also be controlled using the SSP 7.1 Setup and Control Software (see **Master Volume and Mute** on page 29).

### Front Panel Security Lockout (Executive Mode)

When the front panel is locked, the user cannot make any changes from the front panel (except disabling the security lockout). If the user attempts to make changes with the front panel locked out, all the input LEDs flash simultaneously. The lockout does not block changes made using SIS commands or the SSP 7.1 Setup and Control Software. To lock out the front panel:

- 1. Press and hold the active input button (the button next to the LED that is lit).
- **2.** While holding the active input button, press and hold any other input button. All the LEDs blink in ascending order (from 1 to 5) and then the active input button lights.
- **3.** The front panel is unlocked in exactly the same way. All the LEDs blink in descending order (5 first and 1 last) and then the active input button lights.

This feature can also be set, using the SSP 7.1 Setup and Control Software (see **Front Panel** on page 52).

# Setup

This section provides background information about arranging speakers in a room and about some of the settings that can be adjusted by the SSP 7.1 Setup and Control Software. Extron strongly recommends that the control software is used to make any configuration changes to the SSP 7.1. (See **"Setup and Control Software"** on page 22).

- Speaker Setup
- Bass Management
- Speaker Delay Settings
- Test Signals
- Output Channel Trim Settings
- Listening Mode Settings
- Dynamic Range Compression Control
- Tone Controls
- Volume Output
- Equalization

# **Speaker Setup**

The following figures show the recommended speaker placement, relative to the listener, for a five, six, or seven speaker system and for subwoofer placement.



For an explanation of **speaker abbreviations**, see page 14.



# **Abbreviations**

C = Center CB = Center Back (Six Speaker Setup only) L = Left LB = Left Back (Seven Speaker Setup only) LS = Left Surround R = Right RB = Right Back (Seven Speaker Setup only) RS = Right Surround SW = Subwoofer





# **Bass Management**

Low frequency sound is usually better handled by the subwoofer. Bass management creates the subwoofer channel by separating the low frequency information from the satellite speakers at a user-defined crossover point. This is summed with the Low Frequency Effects (LFE) information encoded in the source format. When no subwoofer is present, subwoofer content is sent to speakers set to Large (excluding the center speaker).

# **Speaker Size Settings**

This feature sets bass management on or off for a particular speaker, defining the frequency range output by that speaker. These settings also enable or disable the subwoofer and set the crossover frequency.

- Left and right front speakers and left and right surround speakers are set in pairs.
- The center speaker is set as an individual speaker.
- Back speaker(s) can be set as a single speaker or as a pair of speakers, depending on the system configuration.

**Small** — Bass management is on for that speaker. The output to each speaker (other than the subwoofer) is limited to frequencies above the crossover frequency. By default, center and surround speakers are set to Small.

**Large** — Bass management is off for that speaker. The full range of audio frequencies from the audio source is fed through the output of each individual channel. This may be set in the absence of a subwoofer. By default, front speakers are set to large.

When there is no subwoofer, all speakers set to Large (except the center channel) receive the summed audio from the filtered low frequency signals of speakers set to Small.

**None** — This mode prevents any signal from being sent to that output channel. It is not an option for front speakers.

One Small Speaker, Two Small Speakers, One Large Speaker, Two Large Speakers, or None (*Surround back speakers only*) — This mode determines whether the audio output channels for the back speaker(s) are passed to the left back and right back (in 7.1 setups) or to the center back (in 6.1 setups).

If either of the one speaker options are chosen, the highest possible number of outputs is 6.1 speakers. In this case, the output is directed to the left back channel output.

If either of the two speaker options are chosen, the SSP 7.1 is able to output up to 7.1 channels. Source formats with discrete or matrix mixed 6.1 encoded channels output the surround back channel signal equally to the left and right back channels. Dolby Pro Logic IIx and DTS Neo:6 listening mode options output a stereo signal to the left and right back channels.

**NOTE:** If the surround speakers have been disabled, the back speaker options are also disabled.

By default, the back speaker is set to None, which prevents a signal from being output on the back channel(s).

**Subwoofer** — This option allows the subwoofer to be enabled or disabled. When the subwoofer is enabled, the signal contains filtered low frequency signals from speakers set to Small in addition to the LFE signal from the source format. If the subwoofer is absent or disabled, the LFE signal is mixed with the bass information of all speakers in the system that are set to Large, except the center speaker.

- **NOTES:** When the surround and back speakers are set to None, all multichannel input signal formats are downmixed and output on all remaining channels.
  - In addition, in the absence of a center channel, mono signals are output equally between the front left and front right channels. Multichannel sources are downmixed to all remaining channels, but Mono to All and Stereo to All options are disabled. Choosing Mono listening mode first downmixes the multichannel source and outputs it to the front left and right channels equally as a dual mono signal.

**Crossover Frequency** — The crossover frequency sets the boundary below which the low frequency signals from designated output channels are incorporated into bass management. Low frequency signals are only taken from speakers that have been set to Small (see **"Speaker Size Settings"** on page 15). The bass management signal is passed to the subwoofer (if present) or speakers that have been set to Large (except for the center speakers) if a subwoofer is not present.

The crossover frequency can be adjusted within the range of 40 Hz to 250 Hz, with a default setting of 100 Hz. Speakers set to Small (see **"Speaker Size Settings"** on page 15) play only signals above the set frequency.

# **Speaker Delay Settings**

There are two different signal delays that compensate for different needs.

**Compensation delay** — In a room where speakers are not equidistant from the listener, sound from the closest speaker reaches the listener before sound from the farthest speaker. This feature allows the user to enter the speaker distance value for each speaker output channel. The application calculates the delay values for the closest speakers, up to 100.0 ms, so that all audio arrives at a central location (the "sweet spot") at the same time.

**Lip sync offset** — Video delays occur due to changes in programming from a source (TV, Cable, Satellite, or DVD player) and also if the video signal has to be processed through another device between the source and the display. The lip sync offset feature allows the user to delay the audio sent to all output channels so that video and audio output are synchronized.

Since each source may need a different level of compensation, the lip sync offset for each input is independently adjustable from 0.0 to 100.0 ms. Apply lip sync offset to the audio until what is heard matches up with what is seen on the display.

To configure these settings using the SSP 7.1 Setup and Control Software, see **"Speaker Delay Tab"** on page 32.

# **Test Signals**

Test signals are used during setup to calibrate the level for each channel and to ensure proper connection between the individual output channels of the SSP 7.1 and the line level input channels of an audio signal processor, a receiver with built in amplifier, or a stand alone amplifier that powers the loudspeakers.

The three options for test signal source are pink noise, Dolby noise, and an external source. By default, the test signal is switched off.

**Pink Noise** — Pink noise is a random signal, generated by the SSP 7.1, with all audio frequencies present. It provides equal energy per octave to provide a flat response over all frequencies. The main purpose of pink noise is to calibrate the interaction of a speaker with its environment.

**Dolby Noise** — Dolby noise provides a bandpass-filtered noise, centered at 750 Hz with a 12 dB/octave roll off. This signal is also generated by the SSP 7.1 and is used to set speakers to the same level when calibrating the room.

**Active Input** — This option requires an external test signal source, such as a signal generator, played through the selected input source. Generally, this is a device with an analog signal output, with the SSP 7.1 analog input used as the active input.

Signal generators are usually used to test specific decoding mode outputs. When the External Source option is chosen, the speakers that receive the test signal can be specified.

To calibrate speaker output, use any of these test signals with the SSP 7.1 Setup and Control Software, see **Test Signals** on page 36.

# **Output Channel Trim Settings**

This control adjusts the output channel trim level for each output channel to match the levels to the unique needs of any listening environment. The level can be adjusted within the range from -24 dB to +12 dB. The default setting for each speaker is 0 dB. See **Output Trim** on page 39 for more information.

# **Listening Mode Settings**

The SSP 7.1 provides a range of settings that refine the sound distribution for each listening mode, depending on the decoding mode that has been selected.

# **Dolby Pro Logic II or IIx Music**

**Dimension control** — This feature alters the ratio of L+R to L-R for two-channel input signals, which adjusts the sound field towards the front or towards the back. The available settings are Front, Neutral, or Back. The default setting is Neutral.

**Center width control** — Pro Logic decoding produces a single center signal that comes from the center speaker. If there is no center speaker, a "phantom" center image is produced that is split between the right and left speakers.

If right, left, and center speakers are present, center width control allows variable adjustment of the center image so that is heard only from the center speaker, only from the right and left speakers, or from all three speakers in varying degrees.

There are up to eight different settings, with each corresponding to a specific calculation angle ( $\Phi$ ). When the setting is 0, the sound comes from the center speaker, when the setting is 7, the sound is from the L/R speakers. The default setting is 3.

Control Position	Calculation Angle (Ф)	C Level (dB)	L/R Level (dB)
0	0.0	0.0	Off
1	20.8	-0.6	-12.0
2	28.0	-1.1	-9.6
3	36.0	-1.8	-7.6
4	54.0	-4.6	-4.8
5	62.0	-6.6	-4.1
6	69.2	-9.0	-3.6
7	90.0	Off	-3.0

**NOTE:** The level of the center speaker (C Level) is related to cosine  $\Phi$ . The level of the left and right speakers (L/R Level) is related to sine  $\Phi$ .

**Panorama control** — This feature extends the center width control, so that all or part of the center image can be heard from the surround speakers for a "wraparound" effect. The feature may be On or Off. The default setting is Off.

### **DTS Neo:6 Music or Cinema**

**Center image control** — The center image control varies the amount of attenuation applied to the left and right channel information of the input source that is used for creating the output center channel effects. When it is set to 0, the mixed input signal information, intended for use in creating the center output channel of the DTS Neo:6 listening modes, is filtered back to the front left and right output channels. This creates the effect of spreading the centralized audio signal across all three front output channels. When this control is set to 10, the matrixed information intended for the center output channel effects is fully attenuated, allowing the center channel to create a more centralized effect from the front channels.

The default setting for DTS Neo6: Music is 3. The default for DTS Neo6: Cinema is 10.

# **Dynamic Range Compression Control**

This control is available only with Dolby Digital and DTS source formats that have a Dynamic Range Compression flag.

This control adjusts the gain applied to Dolby Digital or DTS listening modes to compress the signal outputs during the decoding process. The three possible settings are None, Minimum, and Maximum. The default setting is None.

**Off** — The signal is uncompressed and is played with the full original dynamic range.

**Minimum** — The audio is partially compressed. In this mode, the volume of the loudest passages is reduced but quieter passages are kept at their original level. This level is recommended for normal listening.

**Maximum** — The audio is fully compressed. This level is recommended for environments where loud audio is not permitted.

**NOTE:** DTS source formats have only two states (On and Off) for dynamic range compression. Therefore, Minimum and Maximum both apply the same dynamic range compression.

# **Tone Controls**

These controls regulate the bass and treble settings for the system. To adjust the bass or treble tone controls, see **Tone Controls** on page 27.

**Bass** — The bass control regulates the amount by which low frequency signals are boosted or cut (see figure below). It is applied to outputs for all speakers, including the subwoofer.



#### Figure 10. Bass Range

**Treble** — The treble control regulates the amount by which high frequency signals for all speakers, except the subwoofer, are boosted or cut (see figure below).



Figure 11. Treble Range

# **Volume Output**

This control sets the volume of the audio output through all channels, globally, to either Variable (the default value) or Fixed.

**Variable** — When the Volume output is set to Variable, the volume can be attenuated using the front panel knob, the SSP 7.1 Setup and Control Software, or SIS commands.

**Fixed** — The Fixed option sets the volume to the current attenuation level. Likewise, all the Output Channel Trim levels (see **Output Trim** on page 39) are fixed at the values they had immediately before the Volume Output was set to Fixed.

When Fixed is selected, the volume cannot be adjusted through the front panel knob, by the SSP 7.1 Setup and Control Software, or by SIS commands.

# **Equalization**

Parametric equalization (or parametric "EQ") allows the control of amplitude of each band, center frequency (which can be shifted, widened, or narrowed) and bandwidth (which may be labeled "Q" for Quality). Parametric equalization is used to improve the audio output in a specific acoustic environment.

**Resonance reduction** — Reduces the level at specific frequencies that are too loud.

**Speaker compensation** — Compensates for peaks and dips in individual speaker output response.

**Tonal enhancement** — Increases the level of frequencies within a broad or narrow range that sound too quiet.

# Setup and Control Software

The SSP 7.1 Setup and Control Software provides an intuitive, easy to operate, graphical user interface that allows the user to configure the audio system quickly and efficiently. It provides more options than the front panel. As selections are made, only the options that are available for the current configuration are displayed by the software. Extron strongly recommends using the SSP 7.1 Setup and Control Software for all configuration.

The program comes on a disk, supplied with the unit. It can also be downloaded, free of charge, from the Extron Web site (**www.extron.com**).

The following sections describe:

- Installing the SSP 7.1 Setup and Control Software
- Live and Emulate Modes
- Running the SSP 7.1 Setup and Control Software
- SSP 7.1 Setup and Control Software Help File
- Firmware Updates

## Installing the SSP 7.1 Setup and Control Software

The minimum system requirements for installing the program on the computer are:

- Operating system Microsoft<sup>®</sup> Windows<sup>®</sup> 2000 or higher
- CPU Intel<sup>®</sup> Pentium<sup>®</sup> II processor with a 400 MHz clock speed or faster
- Hard disk space At least 10 MB
- Memory At least 64 MB of RAM
- **Device connection** Serial COMM Port

Insert the disk provided into the CD or DVD ROM drive of the computer. If the setup program does not start automatically, run Launch.exe from the CD or DVD ROM directory in Windows My Computer. Select the **Software** tab, locate the SSP 7.1 Setup and Control Software, and click **Install**. Follow the on-screen instructions to install the program.

Alternatively, go to the **Extron Web site**, click on the **Download** tab, and click on the **Software** option in the left sidebar. Navigate to the SSP 7.1 Setup and Control Software and click **Download**. Follow the on-screen instructions to install the program.

By default, the Installer program creates a C:\Program Files\Extron\SSP7.1 folder to contain the SSP 7.1 Setup and Control Software. An icon may also be placed on the Windows desktop.



**NOTE:** Updating the SSP 7.1 Setup and Control software may also require a more recent version of the firmware to be installed (see **Firmware Updates** on page 56).

If the new software detects an old version of the Firmware, a pop-up window informs the user that the firmware should be updated and also prompts the user to save the existing configuration for reloading onto the SSP 7.1 when the new firmware has been installed.

When the firmware has been updated, open the SSP 7.1 software in Emulate mode (see below) and open the saved configuration. Click on the **Live** button and, when the Synchronize with Device pop-up appears, select **Push the data from this** configuration to device, overwriting any data currently in it. option.

# **Live and Emulate Modes**

The SSP 7.1 Setup and Control Software offers a choice of Live or Emulate mode. In Live mode, any changes made using the software directly affect the configuration of the sound processor.

In Emulate mode, the computer is not connected to the sound processor and any changes you make must be saved as an \*.esp file. The file can be used later to update the configuration of the sound processor when the computer is directly connected to the SSP 7.1 in Live mode.

You may choose between Live and Emulate modes either when the program first starts up in the **Connect to Device? dialog box** (see page 24) or, when the main program window is running, using the **Live** and **Emulate** buttons in the top right corner (see the figure at right). You can also toggle between the two modes, by using the F5 and F6 keys or clicking on Connect... (F5) or Disconnect (F6) under the **Device menu** (see page 52).

When you switch from Emulate to Live mode, you are prompted to synchronize the settings in the SSP 7.1 Control and Setup Software with the current

configuration in the SSP 7.1 device. Select **Push** to overwrite the configuration in the device with the software settings made in Emulate mode, or select **Pull** to overwrite the software settings with the configuration in the device.



Synchronize with Device
You have elected to change from Emulate mode to Live mode. The data in this configuration must be synchronized with the data in the device. Please select an option below to continue:
<ul> <li>Pull data from the device and update this configuration.</li> </ul>
<ul> <li>Push the data from this configuration to device, overwriting any data currently in it.</li> </ul>
OK Cancel

Figure 12. Synchronize with Device Dialog Box

When the SSP 7.1 Control and Setup software is opened directly to Live mode, the current configuration in the device is read from the SSP 7.1 unit, automatically overwriting the settings in the software. When the program is closed, you are prompted to save any changes that have been made during that session.



Figure 13. Save changed configuration Box

# **Running the SSP 7.1 Setup and Control Software**

## **Connect to device? Dialog Box**

The computer must be connected to the SSP 7.1 using either the RS-232 captive screw connector on the rear panel or the Config port on the front panel.

To start the program, click on the desk-top icon or click on the Windows Start button and select All Programs > Extron Electronics > SSP7.1 > SSP7.1. When the program launches, the "Connect to device?" dialog box (shown below) opens.

To work offline in Emulate mode, check the **Emulate/Work offline box**. To connect directly to the SSP 7.1, leave the box unchecked. See the previous section, **"Live and Emulate Modes,"** for a description of each mode.

If you choose to work directly with the SSP 7.1:

- **1.** The Device name (SSP 7.1) and Connection Method (RS-232) are already entered and no other selections are available for these fields.
- 2. Select the correct Com Port and Baud Rate (default 38400).

Connect to device?		?
Emulate / Work offli	ne	
Device Name:	SSP7.1	
Connection Method:	RS-232	~
Com Port:	СОМ1 💌	
Baud Rate	38400	
	Connect	Cancel
Stop prompting me t	o connect upon startup	

Figure 14. Connect to device? Dialog Box — Live Mode

3. Click the **Connect** button (or **Cancel** to exit the program).

If you select Emulate, click on the **Work Offline** button (or **Cancel** to exit the program).

Emulate / Work offli	ine		
Device Name:	SSP7.1		*
Connection Method:	R5-232		*
Com Port:	COMI	~	
Baud Rate	9600	Y	
	Work Offline		Cancel

Figure 15. Connect to device? Dialog Box — Emulate Mode



When the program opens, you may still toggle between Live or Emulate modes by using the buttons in the top right corner of the program window, as described in **"Live and Emulate Modes"** on page 23.

If you check the "Stop prompting me to connect upon startup" box, the next time the program opens, this dialog box is not shown and the program automatically opens in Emulate mode. Click the **Live** button in the program window to switch to Live mode.

To re-enable this box, use the menu system to navigate to Options>Re-enable Dialogs (see **Re-enable Dialogs** on page 53). This clears the check box in all dialog boxes and all previously disabled pop-up messages occur regularly again.

## **Main Tab**

The program opens with the **Main** tab selected. Two other tabs are available: **Speaker Setup** (page 30) and **Listening Mode Setup** (page 45). It is advisable to configure each tab in the sequence they appear at the top of the screen. Full instructions on how to configure each screen are available in the help file, which can be accessed under the **Help** menu option or by pressing F1 from within the program.



#### Figure 16. Main Tab

The **Main** tab offers the options that are available on the SSP 7.1 front panel:

**Input source** — The five buttons allow the user to select between five possible audio inputs: four digital inputs and one analog input. The currently selected input is shown in blue; the other sources are shown in gray. Further information about the input sources is available in the **Source Formats** section on page 61.



Figure 17. Main Tab — Input Selection

**Tone controls** — Bass control adjusts the amount of low-frequency boost or cut applied to the audio outputs for all speakers, including the subwoofer. Treble control adjusts the amount of high-frequency boost or cut applied to the audio outputs for all speakers, except the subwoofer. Both controls are adjustable between -10 dB and +10 dB, and the current value is shown in the text box. Adjust the value in any of these ways.

- Grab and drag the slider bar to adjust tone in 1 dB increments.
- Click on one of the slider bars to make it active and use the up and down arrows beside the text box to adjust the tone in 1 dB increments.
- Click on one of the slider bars to make it active and use the up and down keys on the keyboard to adjust the tone in 1 dB increments.
- Click in one of the text boxes and type a number between 1Ø and +1Ø.
- Click on one of the slider bars to make it active and use the page up and page down keys on the keyboard to adjust the tone in 5 dB increments.

**Analog input gain** — This control is only available when input 5 (analog) is selected. It is locked and cannot be adjusted when inputs 1-4 are selected.

The Analog Input Gain control allows the gain to be adjusted between 0 dB and +24 dB. The current setting is displayed in the text box.

The gain can be changed in any of the following ways.

- Grab and drag the slider bar to adjust gain in 1 dB increments.
- Click on one of the slider bars to make it active and use the up and down arrows beside the text box to adjust the gain in 1 dB increments.
- Click on one of the slider bars to make it active and use the up and down keys on the keyboard to adjust the gain in 1 dB increments.
- Click in the text box and type a number between Ø and +24 dB (do not type the "+" or "dB").
- Click on one of the slider bars to make it active and use the page up and page down keys on the keyboard to adjust the gain in 5 dB increments.

The red virtual LED lights when the input level is 0 dBFS or higher, indicating that the input level is too high.

**NOTE:** If the gain level is turned too high, clipping may occur (depending on the input volume). When clipping occurs, the red virtual LED next to the Input 5 button lights.

**Dynamic Range Compression (only with Dolby Digital and DTS source formats that have a Dynamic Range Compression flag)** — These buttons allow a choice of Off, Minimum, and Maximum. The default setting is Off. For more information about **Dynamic Range Compression Control**, see page 19.

Dynamic Range





#### Input and Output information bar — The Input and Output

information bar, on the right side of the screen, is visible in all tabs and provides information about:

- The current input
  - Selected input channel
  - Source format
  - Sampling frequency
  - Encoded channels
- The current output
  - Speaker configuration
  - Listening mode
  - Mode override selection
- Master volume
- Mute



**NOTE:** While the Master Volume value and Mute status can be adjusted using the slider bar and button in this panel, the Input and Output status information in this information bar is read only.

**Input status** — The Input box indicates which input channel is being used. Underneath are three lines of information about the source format, the sampling frequency, and encoded channels.

The box underneath highlights the active channels for the audio source in blue.

L = Left front C = Center R = Right front LS = Left surround RS = Right surround S = Surround (only available with 3/1 or 2/1 sources): LS and RS carry a mono surround signal. SB = Surround back LFE = Low Frequency Effect (primarily used for subwoofer channel output) Further information about the source

format configuration from the SSP 7.1 front panel can be found on page 6. To understand more about Source Formats, see page 61.



**Output status** — A text box indicates the speaker configuration, the current listening mode, and the mode override status.

Underneath, a box shows the current speaker configuration. Speakers that are available are highlighted in blue and speakers that are not available are not shown.

Speakers that are set to large (see Speaker Configuration on the next page) are represented by large icons and speakers that are set to small are represented by small icons.

Speakers that are present but have been muted are shown in red.

**Master volume and mute** — The output status section of the screen also contains the Master Volume adjustment and the Mute button.

The master volume can be adjusted

## Output



between 0 (-100 dB) and 100 (0 dB). The current volume setting is displayed in the text box. The volume can be changed in any of the following ways:

- Grab and drag the slider bar to adjust volume in 1 dB steps.
- Click on the slider bar to make it active and use the up and down arrows beside the text box to adjust the volume in 1 dB steps.
- Click in the text box and type in a negative number in the box (corresponding to the attenuation, in dB, from the maximum volume). Typing a positive number resets to maximum volume (0 dB attenuation). Do not type the "dB."
- Click on the slider bar to make it active and use the up and down keys on the keyboard to adjust the volume in 1 dB steps.
- Click on the slider bar to make it active and use the page up and page down keys on the keyboard to adjust the volume in 5 dB steps.

The Mute button mutes or unmutes all channel outputs.

**NOTE:** Moving the volume or the analog gain sliders, or switching inputs disables the mute function and restores the volume settings.

## **Speaker Setup Tab**

After completing the **Main** tab, the next tab is **Speaker Setup**, which is the first tab to allow system configuration that is not available from the front panel. The **Speaker Setup** tab provides access to four second-level tabs (**Speaker Configuration**, **Speaker Delay**, **Testing & Output Trim**, and **Speaker Equalization**).



### **Speaker Configuration Tab**

Figure 18. Speaker Configuration Tab

#### Speaker size

Speaker size determines whether or not bass management applies to that speaker. For more information about **bass management and speaker size**, see pages 15 and 16.

**Speaker size settings** — All the buttons in a single column offer mutually exclusive choices. Only one selection can be made from each column. For example, front speaker size must be set to either 2 Large or 2 Small. It cannot be set to both values or neither value.



Figure 19. Speaker Size Settings
- Left and right front speakers and left and right surround speakers are set in pairs.
- The center speaker is set as an individual speaker.
- Back speaker(s) can be set as a single speaker or as a pair of speakers, depending on the system configuration.
- The subwoofer can be set to **Present** or **None**.

Small — Bass management is on (see page 15).

Large — Bass management is off (see page 16).

**None** — No signal is sent to the output for that channel, effectively removing the speaker from the current configuration. It is not an option for front speakers (**see page 16**).

**One Small Speaker, Two Small Speakers, One Large Speaker, Two Large Speakers**, or **None** (Back speakers only) — These options determine whether the audio output channels for the back speakers are output to the left back and right back (in 7.1 setups) or to the center back (in 6.1 setups). For more information, see page 16.

Subwoofer — This option allows the subwoofer to be enabled or disabled (see page 16).

 Crossover
 — The crossover frequency sets the boundary below which the low frequency signals from designated output channels are incorporated into bass management (see page 16). The crossover frequency is adjustable using the drop-down menu.

 Bass Management Crossover

- From 40 80 Hz, increment and decrement in 5 Hz steps
- From 80 150 Hz, increment and decrement in 10 Hz steps
- From 150 250 Hz, increment and decrement in 25 Hz steps

#### Speaker configuration

The speaker configuration is displayed in a graphics box that is very similar to the graphics box shown in the Input and Output information bar.

Only the speakers available in the current configuration are displayed.

If the speakers are set to Large, they are represented by large icons, as shown in the figure at right. If the speakers are set to Small, they are represented by small icons.

If the speakers are set to None, they are not available in the current configuration and are not displayed.

If the back speakers are set to 1 Large or 1 Small, the CB speaker, but not the LB and RB speakers, are shown (6.1

setups). If the back speakers are set to 2 Large or 2 Small, the LB and RB speakers, but not the CB speaker, are shown (7.1 setups).

#### Input and Output information bar

The Input and Output information bar is available from all GUI tabs and is described in detail on **pages 28 and 29**.



100 Hz

v

### **Speaker Delay Tab**

After completing the **Speaker Configuration** tab, configure the **Speaker Delay** tab.

Extron SSP 7.1 - SSPConfig3* (Live via COM1)	
Elle Device Options Help	
Main Speaker Setup Listening Mode Setup	Status: Ready Live Emulate
Speaker Configuration Speaker Delay Testing & Output Trim Speaker Ed	Input
Speaker Distance	Lip Sync Offset
Left Front Center Right Front	Miliseconds of Delay (Max=100) Input 1 (Optical) 0.0 ms Encoded Champing Frequency: 48 kHz Encoded Champing: 11/4
Left Surround Right Surround 0.0 ft 🗘	Input 2 (Optical) 0.0 ms 🖨
Left Back Subwoofer Right Back 0.0 ft ✿ 0.0 ft ✿	Input 4 (Coax) DDIIIs DDIIIIS DDIIIS DDII DDIIIS DDII DDIIIS DDII DDIIIS DDII DDII DDII DDII DDIIIS DDII DDII DDII DDIIIS DDII D
Speaker Distance Unit of Measure	Input 5 (Analog) 0.0 ms 🗢
Feet (ft) Meters (m) Milliseconds (ms)	Output
	Speaker Configuration: 7.1 Listering Mode: Stereo Mode Override: Ho Override
Calculated Delay	C Master Volume 
Left Front Center Right Front 0.0 ms 0.0 ms 0.0 ms	SUB SUB
Left Surround Right Surround 0.0 ms 0.0 ms	
0.0 ms 0.0 ms 0.0 ms	Mute
	Surround Sound Processor



These controls introduce a signal delay for each speaker that has not had its size value set to **None**. The two main reasons to adjust the signal delay are:

- To compensate for unequal distances between the speakers and the listener, which causes sound from different speakers to reach the listener at different times.
- To compensate for a lack of coordination between the audio and the accompanying video signal.

#### Speaker distance

When speakers are arranged in a room, there is a central location or "sweet spot" that offers the best listening point. However, even in that central location, the speakers are not necessarily all equidistant from the listener and the sound from the closest speaker reaches the listener before the sound from speakers that are further away.

Speaker distance settings delay the signals going to each individual speaker (from 0 to 100 ms) so that the signals from all the speakers are synchronized and reach the listener simultaneously. The default setting for each speaker is 0 ms.

Left Front	Center	Right Front
0.0 ft 🤤	0.0 ft 📚	0.0 ft 😂
Left Surround		Right Surround
0.0 ft 🤤		0.0 ft 💠
Left Back	Subwoofer	Right Back
0.0 ft 😂	0.0 ft 🤤	0.0 ft 💠
Speaker Distance	Unit of Measure	
Feet (R)	Meters (m)	Milliseconds (ms)

Speakers that are not available in the current configuration are not displayed. When the back surround is set to one speaker, the right back speaker is unavailable and the left back speaker is renamed center back.

Extron recommends that the SSP 7.1 Setup and Control Software is used to set speaker delays, using either of the following methods.

#### Two person setup

NOTE:	Setting up speaker delays is easier with two people. If only one person is
	available, the position of the ears of the listener must be marked precisely. A pile
	of boxes could be used to ensure that the distances are consistently measured
	to the correct height. Do not try to guess ear positions, as this introduces
	measurement errors.

- **1.** Pick an ideal central location where all speaker output signals converge.
- **2.** Use a tape measure to measure the distance from each speaker to the convergence location. Be sure to measure to the same spot from each speaker.



3. Click on the Feet (ft) or Meters (m) button to select the units and enter the Speaker Distance values for each speaker (in feet or meters) in the boxes in the SSP 7.1 Setup and Control Software Speaker Delay tab. The up and down (♦) arrows increase the distance in increments corresponding to steps of 0.1 ms (0.12 feet or 0.03 meters). The software automatically selects the farthest speaker and calculates the delay time (in milliseconds) for each speaker.

These values are shown in the Calculated Delay box. The current values are shown in blue, changes (yet to be saved) are shown in orange.

Left Front	Center	<b>Right Front</b>
0.0 ms	0.0 ms	0.0 ms
	1.7 ms	
Left Surround		Right Surround
0.0 ms		0.0 ms
4.4 ms		4.4 ms
Left Back	Subwoofer	Right Back
0.0 ms	0.0 ms	0.0 ms
1.8 ms	3,6.ms	

Figure 21. Calculated Delay — Values Pending

**4.** Click the **Apply** button to save the changes. The new values (previously in orange) are shown in blue as the current values and there are no values displayed in orange.

Left Front	Center	Right Front
0.0 ms	1.7 ms	0.0 ms
Left Surround		Right Surround
4.4 ms		4.4 ms
Left Back	Subwoofer	Right Back
1.8 ms	3.6 ms	1.8 ms

To retain the original values, click **Cancel** instead of **Apply**.

Figure 22. Calculated Delay — Values Applied

**NOTE:** Users who wish to calculate the delay time for themselves should follow the full procedure shown on page 94 in **"Setting Speaker Delay Settings using SIS Commands."** 

#### Setup with a Real Time Analyzer (RTA) calibration tool

- 1. Choose an ideal central location on which all speaker output signals converge.
- **2.** Place the microphone from the RTA at ear level in the convergence location.
- 3. Play the audio source. This can be an analog source, provided by the RTA.
- Use the Test Signal Output buttons in the Testing & Output Trim Tab (see page 36) to select which speakers are tested and the order in which the speakers are tested.
- 5. Use the RTA to measure the speaker distance (in ms) for each channel.
- In the SSP 7.1 Setup and Control Software Speaker Delay tab, select the milliseconds (ms) button and enter the values for each speaker (in ms) into the boxes. The up and down (♦) arrows increase the distance in increments of 0.1 ms.
- 7. Repeat steps 4 to 6 until the speaker distance has been entered for all available speakers.

**NOTE:** The maximum allowable distance for the furthest speaker is 100 ms.

Click the Apply button to save the changes. The new values (previously in orange, see figure 21) are shown in blue as the current values and there are no values displayed in orange (see figure 22).

To retain the original values, click **Cancel** instead of **Apply**.

#### Lip Sync Offset

Lip sync offset compensates for a lack of coordination between the audio and the accompanying video signal. This frequently occurs if the video signal has undergone complex manipulation that can delay it several milliseconds relative to the audio signal.

Since some sources may require more manipulation than others, the lip sync offset is set for each source individually to synchronize the audio for that source with the corresponding video signal.

Enter the appropriate value in the lip sync offset box. This delay is added to every available speaker to resynchronize the video and audio signals.

## Lip Sync Offset

Milliseconds of Delay (Ma	ix=100)	
Input 1 (Optical)	0.0 ms	\$
Input 2 (Optical)	0.0 ms	\$
Input 3 (Coax)	0.0 ms	\$
Input 4 (Coax)	0.0 ms	\$
Input 5 (Analog)	0.0 ms	٥

#### Input and Output information bar

The Input and Output information bar is available from all GUI tabs and is described in detail on **pages 28 and 29**.

#### **Testing & Output Trim Tab**

After the **Speaker Delay** tab, configure the **Testing & Output Trim** tab.

Extron S	SP 7.1				
Eile Devi	ice Options <u>H</u> elp				
Main Spea	aker Setup Listening Mode Set	up		Status: Ready	Live Emulate
	-			Income	
Speaker	Configuration Speaker Delay	Testing & Output Trim Speaker Equaliza	lion	input	
Tes	st Signal Output			1 2 3	4 5
Selec	t Signal Type	Send Signal To	Sequence	Source Format: A	nalog
	Dolhu	Left Right		Encoded Channels:	y: 48 kHz N/A
c	Diff Noise	Front Center Front			and the second s
	Pink	Left All Right		Digital Souri Not Preser	pe- t
	Noise	Surround	nd		
				Output	
	Active Input	Sub Woofer	Auto	Steaker Configured	ion 54
				Listening Mode: N	Iono to All
Out	tout Trim	at		Mode Override: T	o All
- Cu	iput mini	Left Right			Master Volume
Left	Front Center Rig	ht Front Surround Surround 0 dB 🗢 0 dB 🗢 0 dB 🗢	Left Back Right Back	Subwoofer	-20 dB 🗘
	+12 dB +12 dB +12 dB		12 dB +12 dB +12	dB	
				SUB	8
	투 독 -	토 루 루	- 루튼 - 루튼 -		
					三三三
				- <u>=</u> =	ΞΞ
					0%
	-24 dB	<u>∃</u> ≣_ <sub>-24 dB</sub> ∃ ≣_ <sub>-24 dB</sub> <u>∃</u>  ≡_,	4 dB =		Mute
				Extron.	
				Surround S	Sound Processor

#### Figure 23. Testing & Output Trim Tab

Several factors can affect the sound level reaching the listener from different speakers. These factors include the distance from the speaker to the listener, slight variations between the output channels of a single amplifier, and variations between the individual speakers. Use the output trim to set the output level of each individual channel to compensate for all these variations and ensure that the sound level reaching the listener is the same from all speakers.

This tab also provides a test signal utility.

#### Test signals

Test signals are used during setup to calibrate the level of each channel and to ensure proper connection between the individual output channels of the SSP 7.1 and the line level input channels of an audio signal processor, a receiver with built in amplifier, or a stand alone amplifier that powers the loudspeakers.

#### Selecting test signal source

There are four test signal options (see **Test Signals** on page 17): **Off, Dolby Noise, Pink Noise**, or **Active Input**. They are selected from the mutually exclusive Source Signal Type buttons. By default, the test signal is **Off**. The Dolby Noise and Pink Noise test signals are generated by the SSP 7.1.



**NOTE:** The **Active Input** selection is normally used with an analog source on input 5. The output must be set to Mono to All.

Set the external source to Mono to All using one of these methods.

#### **Listening Mode Preferences Tab**

- **1.** Select the listening mode **Preferences tab** (see page 45).
- 2. Select the input channel that is providing the test signal source (1-5).
- **3.** For whatever source format the test signal is using, select **Mono to All**.
- 4. Return to the **Testing & Output Trim** tab and click on **Active Input**.

#### **Override Preferences Tab**

- 1. Select the **Override Preferences tab** (see page 48) and select the input source.
- 2. For selectable mode To All choose the override Mono to All.
- 3. On the front panel of the SSP 7.1, use the Mode Override button to select To All.

#### Selecting speakers to be tested

The currently available speakers are displayed in a graphics box. Speakers that are not available are not displayed.

Click on the individual speaker to select or deselect it from the list of speakers to be tested. Click on **All** to select all speakers.

**NOTE:** If all speakers have been selected, clicking **All** deselects all speakers.



#### Speaker test sequence

To run an automatic test sequence

- Select the Auto button. This sends a two second test signal to each output channel in the sequence shown in the diagram at right. All other speakers are muted. The test sequence cycles through each speaker multiple times until the test signal is switched off.
- Click on **Off** in the Select Signal Type area to switch off the test signal and end the test sequence.



To test the speakers manually:

- 1. Click Auto to deselect it.
- 2. Click the forward (>) or back (<) buttons to move forward or backward through the sequence shown in the diagram below.
- **3.** Click **Off** in the Select Signal Type area to switch off the test signal and end the test sequence.



#### **Output Trim**

The Output Trim sliders control the audio signal level for each individual channel output. Only channels that are enabled in the current speaker configuration are available; the others are displayed but cannot be adjusted. Output trim is adjustable from -24 dB to +12 dB. The current value for each output channel is shown in the text box.



#### Figure 24. Output Trim



Extron recommends using a Sound Pressure Level (SPL) meter to set the output trim for each speaker:

- **1.** Set up the SPL meter at the sweet spot in the room.
- 2. Send a test signal, generated as described in **Test Signals** on page 36, to each individual speaker in turn. Extron recommends using the Dolby Noise signal and sending the signals to the speakers manually.

**NOTE:** The test signal should have a sound level at least 20 - 30 dB above ambient levels.

- **3.** Measure and write down the sound pressure for each speaker.
- **4.** To avoid decreasing the maximum output volume (see the note above), Extron recommends that you use the speaker with the lowest SPL reading as the zero reference point. Then attenuate all the other speakers by the required amount to balance all speakers.

In the example below, the SPL readings for five channels are given in column 2. Channel 4 has the lowest reading and is used as the zero reference point. The difference between each speaker and the zero reference is calculated in column 3. This is the adjustment that must be made to the output trim for that channel.

Channel	SPL Reading	Output Trim Adjustment (dB)
1	75	-1
2	76	-2
3	79	-5
4	74	0 (zero reference channel)
5	77	-3

5. Use any of these methods to adjust the output trim for each speaker.

- Grab and drag the slider bar to adjust output trim in 1 dB increments.
- Click on one of the output trim slider controls to activate it and use the up and down arrows beside the text box to adjust it in 1 dB increments.
- Click on one of the output trim slider controls to activate it and use the up and down keys on the keyboard to adjust it in 1 dB increments.
- Click on one of the output trim slider controls to activate it and use the page up and page down keys on the keyboard to adjust it in 5 dB increments.
- Highlight the value in the text box, type a number (omit the dB), and press Enter on the keyboard.

The **Reset** button returns the output trim values for all speakers to the default value (0 dB).

#### Input and Output information bar

The Input and Output information bar is available from all GUI tabs and is described in detail on **pages 28 and 29**.

#### **Speaker Equalization Tab**

After the Testing & Output Trim tab, configure the Speaker Equalization tab.



#### Figure 25. Speaker Equalization Tab

The **Speaker Equalization** tab provides nine parametric EQs for each output channel. The default frequency values correspond to a nine-band graphic equalizer, which provides a starting point for refining the output signal from each speaker channel.

All the properties of the SSP 7.1 parametric EQs can be defined by the user.

#### Speaker selection

Select the speaker to be configured from the drop-down menu.



Figure 26. Speaker Selection Menu

#### **EQ** selection

Select the EQ to be adjusted (1-9) by pressing the desired numbered button and deactivating the corresponding **Bypass** button. The numbered buttons are a mutually exclusive set (only one button can be activated at a time). By default all EQs are bypassed.

1	2	3	4	5	6	7	8	9
Runsen	Burger	Rumana	Runsee	Runses	Runsee	Run	Reset	Dumana
Bypass	Bypass	Bypass	Bypass	Bypass	Bypass	Бур	Reset All	bypass

Figure 27. EQ Band Selection Buttons

When an EQ has been selected, it can be adjusted in the graphic box or the text boxes at the bottom of the screen.

When the bypass is activated for an EQ, the values are saved for future use but do not act on the signal path. When the bypass is deactivated, changes made to that EQ contribute to the composite graph that is displayed. The graph shows how the activated EQs combine to affect the signal path in the current setup.

Right click the EQ number to bring up a context sensitive menu (see figure **27**). Select **Reset** to return to default values for the currently selected EQ only, or select **Reset All** to return to default values for all EQs for the selected speaker channel.

#### Adjust EQ graphically

When an EQ is selected (see **"EQ selection"** on page 41) the EQ Graph displays a composite curve showing the individual EQ that is being configured with three parameter adjustment handles. A vertical white line marks the position of the handle (frequency) currently being adjusted.

Click and drag the EQ number (highlighted at the top of the graph) to adjust the horizontal position of the handle. Click and drag the center handle up or down to adjust the boost or cut level (in dB).

Click either of the outer handles to adjust the bandwidth, expressed as a Q value (frequency divided by bandwidth). If either of these outer handles moves, the other outer handle moves in the opposite direction to maintain a symmetry about the center handle.

**NOTE:** When values are altered in the graphics display, the numeric values in the "Adjust EQ Numerically" section (see next page) are updated to reflect the changes.

In the example below, the adjustment handles for EQ 3 are shown. The selected EQ is highlighted at the top of the graph.



Figure 28. Graph for EQ Band 3

In the graph below, EQs 1, 2, 3, and 4 have been adjusted. The effects of adjusting EQs 2, 3, and 4 can be seen by the deviation from the horizontal line. The effect of adjusting EQ 1 is not seen because the bypass button for that EQ is still activated and adjustments to EQ 1 are not used to process the audio signal. The numbers of the EQs contributing to the graph (2, 3, and 4, but not 1) are shown in white against a blue background at the top of the graph.



Figure 29. Graph After Bands 2, 3, and 4 Have Been Adjusted

## Adjust EQ numerically

These four fields control the parameters that can also be adjusted in the graph.



Figure 30. Menus for Adjusting EQ Numerically

**EQ#**— selects which EQ is adjusted.

**Frequency** — adjusts the frequency of the center handle on the graph.

 ${\tt Boost/Cut}$  — adjusts the amount of amplification or attenuation applied to that particular EQ.

 ${\bf Q}$  — adjusts the bandwidth to which the boost or cut is applied. As the Q value increases, the bandwidth becomes narrower.

**NOTE:** When values are altered in the Adjust EQ Numerically fields, the graphic display is updated to reflect the changes.

## **Test Signals**

Use the Test Signals section of the screen to select **Pink Noise** or the **Active Input** signal as the sound source. Use the sequence arrows to apply the test signal to the appropriate output channel.

gnal Selection		Sequence
Pink Noise	Active Input	

## Input and Output information bar

The Input and Output information bar is available from all GUI tabs and is described in detail on **pages 28 and 29**.

#### **Listening Mode Setup Tab**

After completing the **Speaker Setup** tab, the final tab is **Listening Mode Setup**. This tab provides access to three second-level tabs (**Preferences**, **Override Preferences**, and **Dolby**, **DTS**, and **Mono Settings**).

For each combination of source format and speaker configuration, the SSP 7.1 has a default listening mode. However, this cannot take into account the characteristics of the room or the personal preferences of the listener. The **Listening Mode Setup** tab allows users to customize their preferences for each input channel and for each combination of source format and speaker configuration.

#### **Preferences Tab**



The Listening Mode Setup tab opens at the Preferences tab.

Figure 31. Preferences Tab

#### Input channel

Select the input channel to be configured from the drop-down menu.

For Input 2 (Optical)	~
For Input 1 (Optical)	
For Input 2 (Optical)	
For Input 3 (Coax)	
For Input 4 (Coax)	
For Input 5 (Analog)	

#### Listening mode selection

Use the drop-down menus to select the preferred listening mode to be associated with each source format. A full list of all options can be found in "**Source Formats and Listening Modes with Different Speaker Setups**" on page 75.

The available selections are dynamically populated so that they represent only the values that are available for the current speaker configuration. When input 5 is selected, the only Source Format available is Analog (see figure **32** below). When a digital input is selected, a full range of digital source formats is available (see figure **33** below).

stening Mode	For Input 5 (Analog)		
ource Format	Preferred Listening Mode		Selected Override
Analog	Stereo	~	Not Connected

Figure 32. Listening Mode Selection (Input 5)

Listening Mode	For Input 2 (Optical)		
Source Format	Preferred Listening Mode		Selected Override
PCM	Stereo	~	Not Connected
Dolby Digital 2/0	Stereo	~	Not Connected
Dolby Digital 2/0 Surround	Dolby PL IIx Movie	~	Not Connected
Dolby Digital 5.1	Dolby Digital 5.1	~	Not Connected
Dolby Digital Surround EX	Dolby Digital PL IIx Movie	~	Not Connected
DTS 2-Channel	Stereo	~	Not Connected
DTS Digital Surround or DTS 96/24	DTS or DTS 96/24	~	Not Connected
DTS-ES Matrix 6.1 or DTS 96/24 ES Matrix 6.1	DTS-ES Matrix or DTS 96/24 ES Matrix	~	Not Connected
DTS-ES Discrete 6.1	DTS-ES Discrete	*	Not Connected

Figure 33. Listening Mode Selection (Input 2)

The default listening mode for each source format is initially shown. The drop-down menu offers all the listening modes that are available for each source format per each speaker configuration.

Dolby Digital 5.1	Dolby Digital 5.1	*	No Override
	Stereo		
	Mono		
	Stereo to All		
	Mono to All		
	Dolby Digital 5.1		
	Dolby Digital EX		
	Dolby Digital PL IIx Movie		
	Dolby Digital PL IIx Music		

**NOTE:** When a listening mode that sums the left and right channels is applied, clipping is possible on the summed channels. Instances of this include applying **Mono**, **Mono to All**, or **PL II/IIx** listening modes to a stereo source.

No Mode Override selected	MODE OVERRIDE DOWNMIX DCI PL II/IIX DTS NEO:6 TO ALL	Listening Mode     For Input S (Analog)       Source Format     Preferred Listening Mode     Selected Override       Analog     Stereo     No Override	
Downmix selected	MODE OVERRIDE - - - - - - - - - DOWNMIX - DEIPL II/IIX - DTS NEO:6 - TO ALL	Listening Mode     For Input 5 (Analog)       Source Format     Preferred Listening Mode     Selected Override       Analog     Stereo	
Dolby PL II/IIx selected	MODE OVERRIDE O DOWNMIX -O-DEIPL II/IIx O DTS NEO:6 TO ALL	Listening Mode     For Input 5 (Analog)       Source Format     Preferred Listening Mode     Selected Override       Analog     Stereo     V     Dolby PL IMX	
DTS Neo:6 selected	MODE OVERRIDE DOWNMIX DCI PL II/IIx - - - - - - - - - - - - -	Listening Mode     For Input 5 (Analog)       Source Format     Preferred Listening Mode     Selected Override       Analog     Stereo     V	
To All selected	MODE OVERRIDE O DOWNMIX CIEIPL II/IIX O DTS NEO:6 	Listening Mode     For Input 5 (Analog)       Source Format     Preferred Listening Mode     Selected Override       Analog     Stereo     Image: Control of the second s	

The Selected Override text matches the current state of the front panel Mode Override LEDs.

#### Figure 35. Selected Override Matches Front Panel LEDs

When there is no source, the Selected Override box reads "No Override."

## Input and Output information bar

The Input and Output information bar is available from all GUI tabs and is described in detail on **pages 28 and 29**.

#### **Override Preferences Tab**

#### Listening mode override

After selecting the listening mode, click on the **Override Preferences** tab to adjust the mode override options. These preferences are applied when the front panel override option is engaged and allow further refinement of the front panel override. The available options for each mode override group are listed under the appropriate drop-down menu.

	xtron SSP 7.1 - SSPConfig	g3* (Live via COM1)			
Đ	e <u>D</u> evice Options <u>H</u> elp				
Mai	n Speaker Setup Listening N	Aode Setup		Status: Ready	Live Emulate
	Preferences Override Preferer	nces Dolby, DTS and Mono Settings		Input	
	Override Mode	For Input 2 (Optical)		1 2 3 4 5	
	Selectable Mode	Overrides To (while Mode Override is active)		Source Format: Not Present Sampling Frequency: None	
	DOWNMIX	Stereo	× .	Encoded Channels: II/A	
	Dolby PL IMx	Dolby Pro Logic IMIx Movie	×		
	DTS NEO:6	DTS Neo:6 Cinema	▼	Digital Source Not Present	
	TO ALL	Stereo to All	✓		
				Output	
				Speaker Configuration: 5.1 Listening Mode: Source Not Mode Override: No Override	Present
					Master Volume -20 dB 📚
				Extron	0%
S.				Surround Sound	Processor

#### Figure 36. Listening Mode — Override Preferences

The table below shows the Mode Override options that are available from the drop-down menus for each selectable mode.

Selectable Mode	Listening Mode Options
Downmix	Stereo (default) Mono
XIPL II/IIX	Dolby Pro Logic II/IIx Movie (default) Dolby Pro Logic II/IIx Music
DTS NEO:6	DTS Neo:6 Cinema (default) DTS Neo:6 Music
TO ALL	Stereo to All (default) Mono to All

More information can be found in the Reference Material section about **source formats** (page 61), **listening modes** (page 66), **mode override** (page 7), and **listening modes that are available for each source format** (page 75).

#### Input and Output information bar

The Input and Output information bar is available from all GUI tabs and is described in detail on **pages 28 and 29**.

### **Dolby, DTS and Mono Settings Tab**

After configuring **Override Preferences**, click the **Dolby**, **DTS and Mono Settings** tab.

Extron SSP 7.1 - SSPConfig3* (Live via COM1)		
Elle Device Options Help		
Main Speaker Setup Listening Mode Setup		Status: Ready Emulate
Preferences Override Preferences Dolby, DTS and Mon	o Settings	Input
Dolby Pro Logic II/IIx Music Settings	DTS Neo: 6 Center Image Settings	1 2 3 4 5 Source Format: IIot Present Sampling Frequency: Ilone Encoded Channels: II/A
Front: Otf Neutral On	L+R C 0 1 2 3 4 5 6 7 8 9 <u>10</u> Music L+R C	Digital Source Not Present
Rear	0 1 2 3 4 5 6 7 8 9 10	Output
Center Width C L+R 0 1 2 2 4 5 6 7		Speaker Configuration: 5.1 Listening Mode: Source Not Present Mode Override: No Override To Transmission (Configuration Configuration Configuration) (Configuration: 5.1 Master Volume -20 (B) (Configuration: 5.1)
	Mono Settings Analog Source (Input #5) Output Channel(s) Left Only Center Conly Right Only Front L&R Only L + R (Sum)	
		Extron. Surround Sound Processor

#### Figure 37. Dolby, DTS and Mono Settings Tab

This tab allows advanced adjustments to the settings for Dolby ProLogic II/IIx Music, DTS Neo:6, and how mono signals are received and output by the SSP 7.1.

#### Dolby Pro Logic II/IIx Music Settings

The Dolby Pro Logic II/IIx Music listening mode is used for listening to any stereo music recordings. More information about this listening mode can be found on page 68 of the Reference material. These controls adjust global settings for the listening mode, to tailor the sound to individual listening tastes.

#### **Dimension control**

These buttons allow the user to choose **Front**, **Neutral**, or **Rear** (the default is **Neutral**). See page 68 for more information about **Dimension Control**.

#### Panorama control

These buttons allow the user to switch the Panorama settings **On** or **Off** (the default is **Off**). See page 68 for more information about **Panorama Control**.





This sliding bar adjusts the Center Width control in the range **Ø**-**7**. When the control is set to  $\mathbf{Ø}$ , the sound comes from the front center speaker. At  $\mathbf{7}$ , the sound comes from the front right and left speakers. The default setting is **3** (bold and underlined). See page 68 for more information about Center Width control.



#### **DTS Neo:6 settings**

#### **Center Image Settings**

These controls set the center image for DTS Neo:6 Cinema and DTS Neo:6 Music listening modes. More information about **this listening mode is found on page 69**.

The sliding bars adjust the center image control settings:

- DTS Neo:6 Cinema: Ø 1Ø (the default is 1Ø)
- DTS Neo:6 Music: Ø 1Ø (the default is 3)

Setting the control to **Ø** creates the effect of spreading out the audio signal across the front speakers. Setting the control to **1Ø** creates the effect of centralizing the audio signal.

See page 69 for more information about **Center Image control**.

#### **Mono Settings**

Two advanced configurations apply only to mono sources or outputs.

#### Analog Source (applies to Input 5 only)

A mono signal may be input as left channel only, right channel only, or the sum of left and right channels (both channels input identical mono signals). These controls allow the user to decide whether the **Left Only**, **Right Only**, or **L+R** (Sum) summed input becomes the source for



the mono decoding mode. The default is **L** + **R** (Sum).

#### **Output Channel(s)**

These buttons let the user select whether mono signals are output to the center channel (**Center Only**) or a dual mono signal is sent to the right and left front channels (**Front L+R Only**). The default is **Center Only**.

#### Input and Output information bar

The Input and Output information bar is available from all GUI tabs and is described in detail on **pages 28 and 29**.



#### **Drop-down Menus**

The menu bar at the top of the window provides additional tools and options. The four top-level headings are **File**, **Device**, **Options**, and **Help** (see figure at right).



#### File

The File menu options allow you to save changes made to the configuration of the SSP 7.1, whether you are running the software in Live or Emulate mode. The current configuration can be saved as an \*.esp file, which can be opened, further modified, saved, or saved by a different name. The File menu has five options.

**New** — If the software is in Emulate mode, you can save the configuration changes you have made to a new file by clicking on New. This creates a new file with the default settings that can be saved in any directory on your network.



**Open** — Opens an existing file. The current settings of the SSP 7.1 are replaced by the values in the file being opened.

**Save** — If the file that is currently being modified in Emulate mode has already been named and saved, this option saves any updates to the same file.

**Save As** — If the file that is currently being modified in Emulate mode has not been named, this allows you to name the file, place it in any directory on your network, and save it.

**Exit** — Clicking on Exit shuts down the program.

Changes to the configuration of the SSP 7.1 made in Live mode are saved as they are made. Exiting the program after a Live mode session, leaves all changes from that session in effect.

To restore all values to factory defaults, select the Reset... option in the **Device menu** on the following page.

#### Device

The Device menu has eight options.

**Connect...** (F5) — In Emulate mode, the option Connect... is available, allowing the user to switch to Live mode and open a direct connection to the SSP 7.1 unit. You may also use the F5 keyboard button to switch from Emulate to Live. The Connect... option is not available in Live mode.

**Disconnect** (F6) — In Live mode, the option Disconnect is available, allowing the user to close the connection to the SSP 7.1 unit and switch to Emulate mode. You may also use the F6 keyboard button to switch from Live to Emulate. The Disconnect option is not available in Emulate mode.



For more information about Live and Emulate modes, see page 23.

**Set Baud Rate...** — This opens the Device Settings dialog box, which allows the user to change the baud rate of the connection between the computer and the SSP 7.1. Changing the baud rate closes the connection between the computer and the SSP 7.1. The control program then attempts to reconnect to the sound processor at the new baud rate.

Device Settings	
Changing the baud rate will cause you The application will attempt to reconnec	to loose your connection. ct at the new baud rate.
Select the baud rate to change to:	19200 💌
	OK Cancel

#### Figure 38. Device Settings Dialog Box

**Front Pane1** — When the Locked option is selected, the front panel cannot be used to perform any functions from the front panel



(except unlocking the front panel); when the Unlocked option is selected, the functions can again be controlled from the front panel.

**Volume Output** — The volume of the audio output through all channels can be set globally using these sub-menu options to choose either Fixed or Variable (the default value).

The Fixed option sets the volume to full output with no attenuation. The volume cannot be adjusted through the front panel knob or by using the

Volume Output		Fixed
	<ul> <li></li> </ul>	Variable

SSP 7.1 Setup and Control Software or SIS commands. All the **Output Channel Trim Levels** (see page 39) are fixed at the values they had immediately before the Volume Output was set to Fixed.

The Variable option allows the volume to be attenuated through the front panel knob, the SSP 7.1 Setup and Control Software, or by SIS commands.

**Reset Mode Overrides** — This option removes any mode overrides that have been set using the front panel Mode Override button.

**Update Firmware...** — Launches the Firmware Loader application. For information about how to update the SSP 7.1 firmware, see **"Firmware Updates"** on page 56.

**NOTE:** The Firmware Loader application must be installed on your PC for this option to work.

**Reset...** — The Factory Reset option undoes any user changes and resets all values to the factory defaults.

#### **Options**

The Options menu has two choices.



**Show Trace Window** — The Show Trace Window command opens the Trace Window (see figure at right). This window displays all commands and data sent from the computer to the SSP 7.1 unit in the upper pane, and all responses and data sent from the SSP 7.1 unit to the computer in the lower pane. These data are useful to qualified service personnel for some troubleshooting situations.

The **Clear Data** button clears data from both panes.

The **Close** button, shuts down the window. Data are still being sent between the computer and the sound processor and can still be viewed by reopening the window.

Trace Window	×
Data Sent	
Sync Sent: \eX4*35SP\r Sync Sent: \eX4*65SP\r Sync Sent: \eX4*75SP\r Sync Sent: \eX4*85SP\r Sync Sent: \eX4*95SP\r Sync Sent: \eX4*10SSP\r Sync Sent: \eX5*1SSP\r	<
Data Received	-10-11
Read: SspL02*00*00 [OnPush]SspL02*00*00\r\n Read: SspL02*00*00 [OnPush]SspQ02*00*00\r\n Read: SspQ02*00*00 [OnPush]SrcFormat 00 Sampling 00 EnChan 00\r\r	<b>•</b>
Read: SrcFormat UU Sampling UU EnChan UU	
Clear Data Close	

**Re-enable Dialogs** — Certain warning dialog boxes, such as the one shown at right, have a check box that stop them from being shown again. If you discover that it is helpful to receive the warning, selecting **Re-enable Dialogs** restores all the dialog boxes that had been blocked.



## Help

Extron SSP 7.1 - SSPConfig3\* (Live via COM1) The Help menu has four options. File Device Options Help About This Software SSP 7.1 Help F1 Search Help Go to Extron.com

About This Software — Click About This Software to open a flash screen with information about the SSP 7.1, including the software version installed (Version x.x.x.xx) and the firmware version installed (Firmware Version: x. xx. xxxx).

To close the screen, click on **OK** or the **X** in the top right corner.



Figure 39. About SSP 7.1 Screen

**SSP 7.1 Help** (F1) — Click the SSP 7.1 Help option or press the F1 key on the keyboard while running the SSP 7.1 Setup and Control Software to open the help file. For more information about the SSP 7.1 Setup and Control Software help file, see page 55.

**Search Help** — The Search Help option opens the help file with a search box, which allows the user to find a specific topic in the file.

Go to Extron.com — Click Go to Extron.com to open your default web browser at the Extron home page (www.extron.com).

## SSP 7.1 Setup and Control Software Help File

Information about the SSP 7.1 Setup and Control Software can also be found in the associated help file. Click the SSP 7.1 **Help** option in the **Help** menu or press the F1 key when the program is being used to open the help file.



Figure 40. SSP 7.1 Setup and Control Software Help File — Contents

Use the Table of Contents in the left panel to find and navigate to a topic.

You can also click on the **Search** tab or select the **Search Help** option from the **Help** menu of the control software. This opens the help file search tool.



Figure 41. SSP 7.1 Setup and Control Software Help File — Search

## **Firmware Updates**

**NOTES:** • Ensure that you are using the latest versions of the SSP 7.1 Setup and Control Software and firmware. To update firmware, install the Extron Firmware Loader on your PC. All three programs are available from the Extron Web site.

• To download software from the Extron Web site, click on the **Download** tab and select either the **Firmware** or **Software** option in the left sidebar. Navigate to the appropriate program and click **Download**. Follow the onscreen instructions to install the program.

Upgrade the SSP 7.1 firmware as follows:

**1.** Turn off or disconnect all audio inputs before updating the firmware.

**ATTENTION:** Updating the firmware while the unit is still accepting active audio inputs may cause the firmware update to freeze.

- 2. Power on the SSP 7.1 and a computer.
- **3.** Connect the computer to the SSP 7.1 through the rear panel RS-232 captive screw connectors.
- **4.** If necessary, install the Extron Firmware Loader utility. This is on the software disk provided or can be downloaded from the Extron Web site (**www.extron.com**).
- **5.** From the same site, download the firmware for the SSP 7.1.
- To download the firmware for the SSP 7.1, click on the Download tab at the top of the Extron home page and then click Firmware in the sidebar to the left.
- 7. Navigate to the firmware for the SSP 7.1 and click on **Download**.
- 8. In the dialog box, click **Save**.

 Download Home
 Download Center

 Software
 Firmware

 Device Drivers
 Firmware

**NOTE:** Make a note of the folder where you save the firmware.

9. Open the SSP 7.1 Setup and Control software and click on the **Update Firmware** option in the **Device** menu. The Firmware Loader Add Device... dialog box opens.

Device Name:	BGB-DVI 300	-
Connection Method	De 222	
Com Port:		
Baud Hate:	9600	Connect
Servested Device		
Device Mana		
Device Name:		
Device Name;		
Device Name:		
Device Name: New Firmware File (Op	tional)	
Device Name:	tional)	Brows

Figure 42. Add Device... Dialog Box

Select SSP 7.1 from the device list, RS-232 as the connection method, select the correct com port and baud rate (default rate is 384ØØ) and click the Connect button. The PC connects to the SSP 7.1.

When the connection is made, the name of the device appears, with a green check mark, in the Connected Device box.

- **11.** Click the **Browse** button and navigate to the folder where the firmware file was saved (see step **8**).
- **12.** Click the **Add** button. The Add Device... box closes to reveal the main Firmware Loader window.



Figure 43. Firmware Loader Main Window

- **13.** Click on the **Begin** button.
- **14.** When the transfer is complete, the Total Progress box reads 100% and the entry in the Status column reads Complete.

# Specifications, Parts, and Accessories

This section provides information about:

- Specifications
- Included Parts
- Optional Accessories

## **Specifications**

#### Audio

Gain..... Unbalanced output: -6 dB; balanced output: 0 dB, when volume is set to 0 dB gain.

Frequency response	20 Hz to 20 kHz, ±0.2 dB
Subwoofer frequency response	4 Hz to 250 Hz, ±3 dB
THD + Noise	<0.03% @ 1 kHz, at maximum output level
S/N	>100 dB, 20 Hz to 20 kHz, unweighted
Stereo channel separation	Analog input only: >90 dB @ 1 kHz
CMRR	Analog input only: >75 dB (typical) @ 1 kHz
Bass adjustment	±10 dB @ 90 Hz
Treble adjustment	±10 dB @ 7500 Hz
Volume control	- 100 dB to 0 dB
Bass management crossover frequer	ncies
	40 Hz to 250 Hz

#### Audio input — analog

Number/signal type	1 analog stereo/mono, balanced/unbalanced
Listening modes	Stereo, stereo to all, mono, mono to all, Dolby <sup>®</sup> Pro Logic <sup>®,</sup> Dolby Pro Logic II Movie/Music, Dolby Pro Logic IIx Movie/Music, DTS <sup>™</sup> Neo:6 Cinema/Music
Connector	(1) 3.5 mm captive screw connector, 5 pole
Impedance	>10k ohms balanced/unbalanced, DC coupled
Nominal level	+4 dBu (1.23 Vrms) balanced or -10 dBV (316 mVrms) unbalanced
Maximum level	+21 dBu (balanced/unbalanced)
Input gain adjustment	0 dB to +24 dB (default = 0 dB), adjustable via RS-232 or front panel

**NOTE:** 0 dBu = 0.775 Vrms, 0 dBV = 1 Vrms, 0 dBV  $\approx$  2 dBu

## Audio input — digital

Number/signal type	4 S/PDIF (2 optical, 2 coaxial)
Source formats	PCM, Dolby Digital 2/0, Dolby Digital 2/0 Surround, Dolby Digital 5.1, Dolby Digital Surround EX, DTS 2-channel, DTS Digital Surround, DTS-ES Matrix 6.1, DTS-ES Discrete 6.1, DTS 96/24, DTS 96/24 ES Matrix 6.1
Listening modes	Stereo, stereo to all, mono, mono to all, Dolby Digital 5.1, Dolby Digital EX, Dolby Pro Logic, Dolby Pro Logic II Movie/Music, Dolby Pro Logic IIx Movie/ Music, Dolby Digital Pro Logic IIx Movie/Music, DTS, DTS 96/24, DTS-ES Matrix, DTS 96/24 ES Matrix, DTS-ES Discrete, DTS Neo:6 Cinema/Music, DTS + Dolby EX, DTS 96/24 + Dolby EX, DTS + Dolby Pro Logic IIx Movie/Music, DTS 96/24 + Dolby Pro Logic IIx Movie/Music
Connectors	2 TOSLINK <sup>™</sup> fiber optic connectors 2 RCA jacks

## Audio output

Number/signal type	8 balanced/unbalanced, for left and right front, left and right sides, left and right back, center, and subwoofer output
Connectors	<ul><li>(3) 3.5 mm captive screw connectors, 6 pole</li><li>(2) 3.5 mm captive screw connectors, 3 pole</li></ul>
Impedance	50 ohms unbalanced, 100 ohms balanced
Gain error	±0.2 dB channel to channel
Maximum level (Hi-Z)	>+21 dBu balanced or >+15 dBu unbalanced at 0.03% THD+N
Output level range per channel	-24 dB to + 12 dB
D/A conversion	24 bit, 96 kHz

## **Control/remote — audio processor**

Serial host control port	1 bidirectional RS-232 front panel 2.5 mm mini stereo jack
	1 bidirectional RS-232 rear panel 3.5 mm captive screw connector, 3 pole
Baud rate and protocol	9600, 19200, 38400 (default), 115200 baud (adjustable); 8 data bits, 1 stop bit, no parity
Pin configurations	Mini stereo jack: tip = Tx, ring = Rx, sleeve = GND Captive screw connector: pin 1 = Tx, 2 = Rx, 3 = GND
Program control	Extron control/configuration program for Windows® Extron Simple Instruction Set™ (SIS™)

## General

Power	100 VAC to 240 VAC, 50-60 Hz, 12 watts, internal
Temperature/humidity	Storage: -40 to +158 °F (-40 to +70 °C) / 10% to 90%, noncondensing Operating: +32 to +122 °F (0 to +50 °C) / 10% to 90%, noncondensing
Cooling	Convection, no vents
Mounting	
Rack mount	Yes, with optional 1U rack shelf
Furniture mount	Yes, with optional under-desk mounting kit
Enclosure type	Metal
Enclosure dimensions	1.7" H x 8.75" W x 6.0" D (1U high, half rack wide)
	(4.3 cm H x 22.2 cm W x 15.2 cm D)
	(Depth excludes connectors and knob.)
Product weight	1.3 lbs (0.6 kg)
Shipping weight	3 lbs (2 kg)

Vibration	ISTA 1A in carton (International Safe Transit Association)
Safety	CE, c-UL, UL
EMI/EMC	CE, C-tick, FCC Class B, ICES, VCCI
Environmental	Complies with the appropriate requirements of RoHS and WEEE.
MTBF	30,000 hours
Warranty	3 years parts and labor
NOTES: • All nominal levels an	e at ±10%
<ul> <li>Specifications are subject to change without notice.</li> </ul>	

## **Included Parts**

Description	Part Number
(1) SSP 7.1	60-842-01
(4) Rubber feet (not attached)	
(1) 5-pole, 3.5 mm captive screw plug	
(9) 3-pole, 3.5 mm captive screw plug	
Extron Control Software disk	
Tweeker	
(1) IEC power cable	
SSP 7.1 Setup Guide	

# **Optional Accessories**

Description	Part Number
RSU 129 (1U 9.5 inch deep rack shelf kit)	60-190-01
RSB 129 (1U 9.5 inch deep basic rack shelf)	60-604-01
RSU 126 (1U 6 inch deep rack shelf kit)	60-190-10
RSB 126 (1U 6 inch deep basic rack shelf)	60-604-10
MBU 125 (under desk mounting kit)	70-077-01
CSR 6 (5-pin captive screw to RCA female audio adapter)	26-575-01

# Reference Material

This section provides information about **Source Formats** and **Listening Mode Options and Usage**.

## **Source Formats**

## **Surround Channel Information**

Surround channel information is written in the following format:

A/B.C (For example 3/2.1)

**A** represents the number of front channels (maximum 3: front right, front left, and center). If A is 1, the source format has a mono encoded signal for playback through the center channel. If A is 2, the source format encodes two discrete channels for stereo playback through the front right and front left channels. If A is 3, there is a discrete encoded signal for all three front speakers.

**B** represents the number of surround channels (maximum 3: surround right, surround left, and back). If B is 1, the source format has a mono encoded signal for playback as dual mono through the surround right and surround left channels. If B is 2, the source format encodes two discrete channels for stereo playback through the surround right and surround left channels. If B is 3, there is a discrete encoded signal for all three speakers, including the back speaker.

NOTE:	There is no "4" option because, while the SSP 7.1 can output up to eight
	full bandwidth channels, there are presently no source formats that can pass
	digital bit stream audio information containing 7.1 discrete encoded channels
	through S/PDIF connections, which is the connection type that the SSP 7.1
	supports.

**C** represents the presence or absence of LFE (1 =present; 0 =none or absent). This is the discrete bass information, normally designated for use with the subwoofer channel, but may be mixed with other channels in the absence of a subwoofer.

Encoded Channels	Minimum Required Output Speaker Configuration
1/0.0 or 2/0.0	2.0
1/0.1 or 2/0.1	2.1
2/1.0	5.0
2/1.1	5.1
2/2.0	5.0
2/2.1	5.1
2/3.0	6.0
2/3.1	6.1
3/0.0	3.0
3/0.1	3.1
3/1.0	5.0
3/1.1	5.1
3/2.0	5.0
3/2.1	5.1
3/3.0	6.0
3/3.1	6.1

- **NOTES:** The minimum allowable configuration of the SSP 7.1 is 2.0 because the left and right front speakers are always on. In the absence of a center channel, 1/0.0 and 1/0.1 encoded channels are output equally to both front channels.
  - 7.0, 7.0 (with no center channel), 7.1, and 7.1 (with no center channel) are valid output speaker configurations. However, standard DVD audio sources cannot be encoded as 2/4.0, 2/4.1, 3/4.0, or 3/4.1.
  - Blu-Ray DVD players output audio from Blu-Ray DVDs, which can carry 7.1 or more discrete encoded channels. However, that audio can be transmitted only via the HDMI output and can be processed only by an AV receiver that supports HDMI connections. The Blu-Ray player should support S/PDIF connections that output Dolby Digital and DTS multichannel source formats, which are also embedded in the Blu-Ray DVD and can be used to feed into the SSP 7.1 via a TOSLINK or coaxial connection.

## Dolby Digital Source Formats (III D)

Inputs 1- 4 only

#### **Dolby Digital 5.1**

#### (3/2.1, 3/2, 3/1.1, 3/1, 3/0, 3/0.1, 2/2.1, 2/2, 2/1.1, 2/1, 2/0.1, 2/0, 1/0.1, or 1/0)

Dolby Digital is a flexible, discrete, digital technology for carrying audio. Dolby Digital is a 5.1-channel surround sound format and is the standard for DVD video.

Dolby Digital features up to five discrete channels (front center, front left, front right, surround left, and surround right), which gives it the "5" designation. Each of the channels is full frequency with respect to human hearing (20 Hz to 20k Hz). There is an additional channel reserved for low frequency effects (LFE), which is usually reserved for the subwoofer speaker(s) or other speakers capable of reproducing low frequencies (3 - 120 Hz). This gives the ".1" designation, since the sixth channel is not full frequency.

Although referred to as 5.1, it includes a variety of combinations, including 1.0, 2.0, 2.1, 3.0, 3.1, 4.0, 4.1, 5.0, and 5.1.

#### **Dolby Digital 2/0**

(2/0)

Dolby Digital 2/0 is a specific stereo format encoded by Dolby Digital technology. Encoded information is intended primarily for playback by the front left and front right speakers. TV broadcasts or DVD movie commentaries often have audio tracks encoded using this format.

When the SSP 7.1 detects this source format, both the **D** and 2-CH LEDs are lit.

#### **Dolby Digital 2/0 Surround**

(2/0)

Dolby Digital 2/0 Surround is the consumer version of the original Dolby multichannel analog film sound format. Left, center, right, and mono surround are matrix-encoded onto two audio tracks. These two tracks can be decoded by Dolby Pro Logic to recreate the original four-channel sound. This source format is typically used for digital television broadcast signals and older, remastered, movies.

When the SSP 7.1 detects this source format, both the **II** D and 2-CH LEDs are lit.

#### **Dolby Digital Surround EX**

(3/2.1)

Dolby Digital Surround EX is a commercial format that reproduces the center channel information through speakers placed directly behind the listener.

The back surround information is matrix-encoded onto the right and left surround channels of conventional Dolby 5.1 formats. If there is no back channel speaker, the information for that channel is played through the right and left surround speakers.

#### **DTS Source Formats (DTS)**

Inputs 1- 4 only

#### **DTS 2-Channel**

(2/0)

DTS 2-Channel is a specific DTS encoded stereo format. Material encoded in this source format is typically found in DTS-HD Blue Ray DVDs and is primarily intended for playback by the left and right front speakers. When this source format is present, both the DTS and the 2-CH LEDs light.

#### **DTS Digital Surround**

#### (3/2.1, 3/2, 3/1.1, 3/1, 3/0, 3/0.1, 2/2.1, 2/2, 2/1.1, 2/1, 2/0.1, 2/0, 1/0.1, or 1/0)

DTS Digital Surround is a 5.1-channel surround sound format similar to Dolby Digital 5.1. As with the Dolby format, there are five full frequency channels (front center, front left, front right, surround left, and surround right) and an additional LFE channel.

#### **DTS 96/24**

#### (3/2.1, 3/2, 3/1.1, 3/1, 3/0, 3/0.1, 2/2.1, 2/2, 2/1.1, 2/1, 2/0.1, 2/0, 1/0.1 or 1/0)

DTS 96/24, provides high quality audio reproduction of music and movies from DVDs encoded with DTS Digital Surround source format information. The 96 kHz sampling frequency improves on the more typical 48 kHz. All DTS formats have 24 bit depth, which allows more audio information to be stored compared with the normal 16 bit depth.

#### **DTS-ES Matrix 6.1**

(3/2.1)

DTS-ES Matrix 6.1 is a 5.1 channel format with the back surround channel matrix-encoded into the right and left surround channels. This is achieved in much the same way as the front center channel is matrix-encoded into the front left and right channels of the Dolby Pro Logic format. The back surround channel is not discrete, so this is not a true 6.1 source format.

#### DTS 96/24 ES Matrix 6.1

(3/2.1)

This mode is similar to DTS-ES Matrix 6.1 but also has DTS 96/24 encoded.

#### **DTS-ES Discrete 6.1**

#### (3/3.1)

DTS-ES Discrete 6.1 has a back surround channel that is discretely encoded into the DTS bitstream. This format gives better sound spatialization for complete sound localization and sound pans (the movement of a sound source through the sound field). This format provides a data flag to signal the decoder that the bitstream contains an extra channel.

Material encoded in the DTS-ES Discrete 6.1 format cannot carry DTS 96/24 information because of bandwidth limitations as a result of the discretely encoded surround back channel information.

When the SSP 7.1 detects DTS source material with the DTS 96/24 feature, the sampling frequency of the signal is displayed by the SSP 7.1 Setup and Control Software. The SSP 7.1 Setup and Control Software also changes the text associated with the listening modes to reflect that DTS 96/24 is being output.

## **PCM Digital Source Format (PCM)**

Inputs 1-4 only

Two channel, uncompressed, digital signals are processed through any of the four digital inputs. The sampling frequency of the digital signal is displayed by the SSP 7.1 Setup and Control Software.

When the SSP 7.1 detects this source format, both the PCM and 2 CH LEDs are lit.

## 2-Channel Source Format (2CH)

#### Analog

Input 5 only

Any balanced or unbalanced stereo signal (or two balanced or unbalanced mono sources) is accepted. This includes older VCR tape recordings that were labeled as having Dolby 2/0 Pro Logic audio.

#### **Digital**

Inputs 1-4 only

When the SSP 7.1 detects any two channel digital signal (including PCM, Dolby Digital 2/0, Dolby Digital 2/0 Surround, or DTS 2-Channel) the 2 CH LED is lit.

## **Sampling Frequency**

The following table shows the most common sampling frequencies of digital inputs and the uses with which they are most often associated.

Sampling Frequency (kHz)	Use
32	Used for some cassette recordings, speech, and all other audio where smaller files are desired, with only slight compromise on sound quality. In the past, used with products such as NICAMs.
44.1	Audio CD, also commonly used with MPEG-1 audio (VCD, SVCD, MP3). Adopted from the PCM adaptor using PAL video tapes (294 lines by 3 samples by 50 frames per second).
48	Digital sound used for mini DV, digital TV, DVD, DAT, films and professional audio.
88.2	Sampling rates used by professional recording equipment when the destination is CD (multiple of 44.1k Hz).
96	DVD-Audio, some LPCM DVD tracks, DTS 96/24, and DTS 96/24 ES Matrix 6.1 source formats always output this sampling frequency.

## **Listening Mode Options and Usage**

## **Listening Mode Options**

#### **Stereo**

This mode plays a stereo source in its pure, unprocessed form. It is the default factory setting for any analog signal and any PCM or Dolby Digital 2/0 source coming through the digital inputs.

It can be used to downmix a multichannel source format into a mixed stereo output signal.

#### Mono

This mode plays mono source material or stereo that has been mixed to a mono form. It can be used to downmix a multichannel source format into a single mixed mono output signal.

The audio can be output to the center channel only or to the front left and front right channels as a dual mono signal.

Two advanced configurations apply only to mono sources and outputs.

**Analog Source (applies to Input 5 only)** — If two mono signals are input on input 5 (analog), the user can choose whether the source input for the mono decoding mode is **Left Only, Right Only**, or **L+R (Sum)**. The default option is **L+R (Sum)**.

**Output Channels** — This adjustment lets the user select whether mono signals are output to the center channel (**Center Only**) or a dual mono signal is sent to the right and left front channels (**Front L+R Only**). The default option is **Front L+R Only**.

#### **Stereo to All**

This mode plays stereo or downmixed stereo sources to all stereo channel output pairs in the system.

If the source is a single analog mono signal and the listening mode is set to Stereo to All, the following conditions apply:

- If the mono source is set to left channel only, the audio is output only to available left channels in the system.
- If the mono source is set to right channel only, the audio is output only to available right channels in the system.
- If the mono source is set to **L+R (Sum)**, the audio is distributed evenly as a dual mono signal to all available stereo pairs.

#### Mono to All

This mode plays mono or downmixed mono sources to all channel outputs in the system. The mono source (**Left Only**, **Right Only**, or **L+R (Sum)**) can be selected using the SSP 7.1 Setup and Control Software or SIS commands.

#### **Dolby Digital 5.1**

This mode is used with Dolby Digital encoded source formats. It produces up to 5.1 discrete channels (center, left and right front, left and right surround, and a low frequency effects channel).
## DTS

This mode is used with DTS Digital Surround encoded source formats. It also produces up to 5.1 discrete channels (center, left and right front, left and right surround, and a low frequency effects channel).

This is the default mode for DTS-ES Matrix 6.1 source formats when the system is set up for 3.0 to 5.1. It can be used with this source format to play the audio without the matrix-encoded back channel information.

#### **DTS 96/24**

This mode is used with DTS Digital Surround source formats that have been encoded using DTS 96/24. It also produces up to 5.1 output channels with audio sampled at 96 kHz at 24 bit depth.

This is also the default listening mode for DTS 96/24 ES Matrix 6.1 source formats for systems with a 3.0 to 5.1 speaker configuration or if the listener wants to play the audio without the matrix-encoded back channel information.

### **DTS-ES Matrix**

This mode decodes DTS-ES Matrix 6.1 source formats, for use in a 6.0 to 7.1 system. Upon playback, the additional surround back channel signal is decoded from the surround left and right channels.

The listening mode can also be used with DTS Digital Surround sources where a surround back channel is created through matrix processing.

### DTS 96/24 ES Matrix

This mode is similar to DTS 96/24 but is used with DTS-ES Matrix 6.1 source formats. It can also be used to extend DTS 96/24 source formats from 5.1 to 6.1 by creating a surround back channel using matrix processing.

### **DTS-ES Discrete**

This mode decodes DTS-ES Discrete 6.1 source formats and reproduces all 6.1 channels, including the center channel information that was recorded independently, using the Digital Discrete system.

### **Dolby Digital EX**

This listening mode decodes source material that was recorded using Dolby Digital Surround EX technology. It uses matrix mixing to produce extended surround back channel effects, which create 6.1 outputs from 5.1 source formats. When used with 6.1 source formats, the original back channel information is replaced by a matrix mixed sixth channel.

**NOTE:** This mode is available only when the SSP 7.1 is set up for 6.1 or 7.1 outputs and a multichannel Dolby Digital source format is available.

# **Dolby Pro Logic**

This mode decodes source audio that is encoded in two-channel Dolby Surround to provide four-channel playback (center, left, right and mono surrounds). Sources include videocasettes, DVDs, and TV broadcasts.

Logic steering techniques extend the impact of the sound track over a wider listening area. This listening mode creates a mono surround channel with a high frequency roll off above 7 kHz.

## **Dolby Pro Logic II/IIx Movie or Music**

Dolby Pro Logic II builds on Dolby Pro Logic by breaking the mono surround channel into a pair of stereo surround channels for playback in a 5.1 surround sound setup. This is achieved by a matrix surround decoder.

Dolby Pro Logic II works only with two-channel source formats that are used in a 5.1 configuration. It is available as Dolby Pro Logic II Movie and Dolby Pro Logic II Music.

Dolby Pro Logic II Movie is used for VCRs, TV broadcasts, and all programs encoded in Dolby Surround. Dolby Pro Logic II Music is used for any stereo music recordings.

Dolby Pro Logic IIx Movie and Music extend the Dolby Pro Logic II matrix decoding technology to derive up to seven channels from two-channel or multichannel sources, which provides additional outputs for surround back channel effects.

Both the Movie and Music modes produce up to seven full bandwidth matrixed channels. Music mode has hard back effects (shared across all surround speakers) instead of just the back speakers, which the Movie mode has.

Dolby Pro Logic II/IIx Music mode provides an additional set of commands to tailor the sound to individual listening tastes.

#### **Dimension control**

This alters the ratio of L+R to L-R for two-channel input signals. This has the effect of adjusting the sound field towards the front or towards the back, making the sound more or less spacious.

### **Center Width control**

Pro Logic decoding produces a single center signal that comes from the center speaker. If there is no center speaker, a "phantom" center image is produced that is split between the right and left speakers. Center Width control allows variable adjustment of the center image so it is heard only from the center speaker, only from the right and left speakers, or from all three speakers in varying degrees.

#### Panorama control

This extends the Center Width control, so that all or part of the center image can be heard from the surround speakers for a "wraparound" effect.

## **Dolby Digital Pro Logic IIx Movie or Music**

Both Dolby Digital Pro Logic IIx Movie mode and Dolby Digital Pro Logic IIx Music mode build on the Dolby Pro Logic IIx matrix mixing technology to create two additional surround back channels (right and left back) from the original Dolby Digital 5.1 channel information. The Dolby Digital Pro Logic IIx Movie mode (applied to multichannel sources) uses the same Dimension, Center Width, and Panorama controls that are available for Dolby Pro Logic IIx Music mode (applied to stereo sources). For more information, see the section above.

- **NOTES:** This listening mode is only available when the SSP 7.1 is set up for 6.0 to 7.1 channel outputs and a multichannel Dolby Digital source format is present.
  - Dolby Pro Logic IIx Movie and Dolby Digital EX are electronically equivalent when the system is set up for 6.1.

## DTS + Dolby Pro Logic IIx Movie or Music

This mode uses Dolby Pro Logic IIx matrix mixing effects to create up to two additional surround back channel effects from the original 5.1 information of a DTS Digital Surround source format. Both the Movie and Music modes produce up to seven full bandwidth matrixed channels for right and left back surround.

**NOTE:** This listening mode is available only when the SSP 7.1 is set up for 6.0 to 7.1 channel outputs and a DTS Digital Surround source format is present.

## DTS 96/24 + Dolby Pro Logic IIx Movie or Music

This mode is similar to DTS + Dolby Pro Logic IIx Movie or Music (see above), but is intended for use with DTS 96/24 source formats.

#### DTS + Dolby EX

This mode uses Dolby Digital EX matrix mixing surround effects to create an additional surround center back channel from the discrete 5.1 information of a DTS Digital Surround source format to create up to 6.1 channel effects.

**NOTE:** This listening mode is available only when the SSP 7.1 is set up for 6.1 to 7.1 channel outputs and a DTS Digital Surround source format is present.

### **DTS 96/24 + Dolby EX**

This mode is similar to DTS + Dolby EX (see above), but is intended for use with DTS 96/24 source formats.

### **DTS Neo:6 Cinema or Music**

This mode produces up to seven separate full bandwidth matrix channels from a 2-channel (stereo) audio input.

DTS Neo:6 Cinema assigns the in-phase component of the signal to the center channels and the reversed-phase component to the left and right surround and center back or left and right back channels.

With DTS Neo:6, the left and right front channels bypass the decoder and are played directly with no loss of sound quality. The signal outputs from the center, right surround, left surround (for 5.1), the center back (for 6.1), or left and right back (for 7.1) channels. In the DTS Neo:6 Music or Cinema mode, there is one adjustable control:

### Center Image control

The Center Image control varies the amount of attenuation applied to the left and right channel information of the input source that is used for creating the output center channel effects. When it is set to 0, the mixed input signal information, intended for use in creating the center output channel of the DTS Neo:6 listening modes, is filtered back to the front left and right output channels. This creates the effect of spreading the centralized audio signal across all three front output channels. When this control is set to 10, the matrixed information intended for the front left and front right output channel effects is fully attenuated, allowing the center channel to create a more centralized effect from the front channels.

# Listening Modes Usage

Listening mode	Number of signal channels	Types of channels	Media used
Mono	1	• 1 discrete or 1 downmix matrixed, full-bandwidth channel (C)	<ul> <li>Analog signal</li> <li>CDs or DVDs downmixed to 1 channel</li> </ul>
Stereo	2	• 2 discrete or 2 downmix matrixed, full-bandwidth channel (L/R)	<ul> <li>Stereo music</li> <li>All DVDs downmixed to 2 channels</li> </ul>
Mono to all	Up to 7.1	• 1 discrete or 1 downmix matrixed, full-bandwidth channel (C)	<ul> <li>Analog signal</li> <li>CDs or DVDs downmixed to 1 channel</li> </ul>
		<ul> <li>2 to 6 matrixed, full-bandwidth channels (L/R, LS/RS, and CB or LB/ RB)</li> </ul>	
Stereo to all	Up to 6.1	• 2 discrete or 2 downmix matrixed, full-bandwidth channels (L/R)	<ul> <li>Stereo music</li> <li>All DVDs downmixed to 2 channels</li> </ul>
		• 2 or 4 matrixed, full-bandwidth channels (LS/RS and/or LB/RB)	
Dolby Pro Logic	4	• 2 discrete, full-bandwidth channels (L/R)	Stereo and Dolby Surround encoded VHS movies and
		• 1 matrixed, full-bandwidth channel (C)	broadcast TV programs
		• 1 matrixed, limited-bandwidth channel (S)	
Dolby Pro Logic II Music or Movie	5.1	• 2 discrete, full-bandwidth channels (L/R)	• Stereo and Dolby Surround encoded VHS movies and
		• 3 matrixed, full-bandwidth channels (C, LS/RS)	<ul> <li>Stereo music</li> </ul>
		<ul> <li>1 subwoofer channel via Dolby Pro Logic II bass management</li> </ul>	Video games
Dolby Digital 5.1	5.1	• 5 discrete, full-bandwidth	All DVDs
		<ul> <li>1 discrete LFE channel (LFE)</li> </ul>	<ul> <li>Some broadcast HDTV</li> <li>Some Direct Broadcast Satellite (DBS)</li> </ul>
DTS or DTS 96/24	5.1	• 5 discrete, full-bandwidth channels (L/R, C, LS/RS)	Some DVDs that are encoded with DTS
		• 1 discrete LFE channel (LFE)	• Some CDs that are encoded with DTS

Listening mode	Number of signal channels	Types of channels	Media used
DTS Neo:6 Music or Cinema	Up to 7.1	• 2 discrete, full-bandwidth channels (L/R)	<ul> <li>Stereo VHS movies and broadcast TV programs</li> </ul>
		• 3 to 5 matrixed, full-bandwidth channels (C, LS/RS, and CB, if 6.1, or LB/RB, if 7.1)	<ul><li>Stereo music</li><li>Video games</li></ul>
		<ul> <li>1 subwoofer channel via DTS Neo:6 bass management</li> </ul>	
Dolby Pro Logic IIx Music	6.0 to 7.1	• 2 discrete, full-bandwidth channels (L/R)	• Stereo and Dolby 2/0 Pro- Logic encoded VHS movies
		• 4 to 5 matrixed, full bandwidth channels (C,	<ul><li>and broadcast TV programs</li><li>Stereo music</li></ul>
		<ul> <li>1 subwoofer channel via Dolby Pro Logic IIx bass management</li> </ul>	Video games
Dolby Pro Logic IIx Movie	6.0 to 7.1	• 2 discrete, full-bandwidth channels (L/R)	• Stereo and Dolby Surround encoded VHS movies and
		<ul> <li>4 to 5 matrixed, full-bandwidth channels (C, LS/RS, and CB or LB/RB)</li> </ul>	<ul><li>broadcast TV programs</li><li>Stereo music</li><li>Video games</li></ul>
		<ul> <li>1 subwoofer channel via Dolby Pro Logic IIx bass management</li> </ul>	
Dolby Digital EX (for use with	6.0 to 6.1	• 5 discrete, full-bandwidth channels (L/R, C, LS/RS)	• Some DVDs that are encoded with Dolby Digital
or Dolby Digital 5.1 or Dolby Digital Surround EX)		<ul> <li>1 matrixed, full-bandwidth channel (CB)</li> <li>1 discrete LFE channel (LFE)</li> </ul>	<ul> <li>Dolby Digital 5.1 DVDs can also be used with a Dolby Digital EX decoder</li> </ul>
DTS-ES Matrix or DTS 96/24 ES Matrix (For use with DTS Digital Surround, DTS 96/24, DTS ES Matrix 6.1, or DTS 96/24 ES	6.0 to 6.1	<ul> <li>5 discrete, full-bandwidth channels (L/R, C, LS/RS)</li> <li>1 matrixed, full-bandwidth channel (CB)</li> <li>1 discrete LFE channel (LFE)</li> </ul>	<ul> <li>Some DVDs that are encoded with DTS Digital Surround, DTS 96/24, DTS-ES Matrix 6.1, or DTS 96/24 ES Matrix 6.1</li> </ul>
Matrix 6.1 Source Formats)			
DTS-ES Discrete	6.0 to 6.1	<ul> <li>6 discrete, full-bandwidth channels (L/R, C, LS/RS, and CB)</li> <li>1 discrete LEE channel (LEE)</li> </ul>	• Some DVDs that are encoded with DTS-ES Discrete 6.1

Listening mode	Number of signal channels	Types of channels	Media used
Dolby Digital Pro Logic IIx Music	6.0 to 7.1	<ul> <li>Dependent on configuration: 5 discrete, full-bandwidth channels (L/R, C, LS/RS)</li> <li>1 or 2 matrixed, full-bandwidth channel (CB</li> </ul>	<ul><li>All DVDs</li><li>Some broadcast HDTV</li><li>Some DBS</li></ul>
		or LB/RB) • 1 discrete LFE channel (LFE)	
Dolby Digital Pro Logic Ilx Movie	6.0 to 7.1	Dependent on configuration: 5 discrete, full-bandwidth channels (L/R, C, LS/RS)	<ul><li>All DVDs</li><li>Some broadcast HDTV</li><li>Some DBS</li></ul>
		• 1 or 2 matrixed, full-bandwidth channels (CB or LB/RB)	
		• 1 discrete LFE channel (LFE)	
DTS + Dolby EX or DTS 96/24 + Dolby EX	FS + Dolby EX or6.0 to 6.1• 5 discrete, full-bandwidth channels (L/R, C, LS/RS)		<ul> <li>Some DVDs that are encoded with DTS Digital Surround or DTS 96/24</li> </ul>
		<ul> <li>1 matrixed, full-bandwidth channel (CB)</li> </ul>	<ul> <li>Uses Dolby Digital matrix</li> </ul>
		• 1 discrete LFE channel (LFE)	processing techniques to produce Center Back channel information
DTS + Dolby Pro Logic IIx Music or DTS 96/24 + Dolby Pro Logic IIx Music	6.0 to 7.1	• Dependent on configuration: 5 discrete, full-bandwidth channels (L/R, C, LS/RS)	<ul> <li>Some DVDs that are encoded with DTS Digital Surround or DTS 96/24</li> </ul>
		<ul> <li>1 or 2 matrixed, full-bandwidth channel (CB or LB/RB)</li> </ul>	
		• 1 discrete LFE channel (LFE)	
DTS + Dolby Pro Logic IIx Movie or DTS 96/24 + Dolby Pro Logic IIx Movie	6.0 to 7.1	<ul> <li>Dependent on configuration:</li> <li>5 discrete, full-bandwidth channels (L/R, C, LS/RS)</li> </ul>	<ul> <li>Some DVDs that are encoded with DTS Digital Surround or DTS 96/24</li> </ul>
		• 1 or 2 matrixed, full-bandwidth channels (CB or LB/RB)	
		• 1 discrete LFE channel (LFE)	

Listening Mode	Output Channels							
	L/R	C	LS/RS	CB or LB/RB	Sub-woofer			
Mono	- (not used)	• (used)	-	-	Yes, if LFE exists in the source format or L/R are set to Small <sup>1</sup>			
Stereo	•	-	-	-	Yes, if LFE exists in the source format or L/R are set to Small			
Mono to All	•	•	•	<b>CB</b> or LB/RB	Yes, if LFE exists in the source format or L/R are set to Small			
Stereo to All	•	-	•	LB/RB	Yes, if LFE exists in the source format or L/R are set to Small			
Dolby Pro Logic	•	•	S	-	Yes, if L/R are set to Small			
Dolby Pro Logic II Music or Movie	•	•	•	-	Yes, if L/R are set to Small			
Dolby Digital 5.1	•	•	•	-	Yes, if LFE exists in the source format or L/R or LS/RS are set to Small			
DTS or DTS 96/24	•	•	•	-	Yes, if LFE exists in the source format or L/R or LS/RS are set to Small			
DTS Neo:6 Music or Cinema	•	•	•	<b>CB</b> or LB/RB	Yes, if L/R are set to Small			
Dolby Pro Logic IIx Music or Movie	•	•	•	<b>CB</b> or LB/RB	Yes, if L/R are set to Small			
Dolby Digital EX	•	•	•	СВ	Yes, if LFE exists in the source format or L/R or LS/RS are set to Small			
DTS-ES Matrix or DTS 96/24 ES Matrix	•	•	•	СВ	Yes, if LFE exists in the source format or L/R or LS/RS are set to Small			
DTS-ES Discrete	•	•	•	СВ	Yes, if LFE exists in the source format or L/R or LS/RS are set to Small			
Dolby Digital Pro Logic IIx Music	•	•	•	<b>CB</b> or LB/RB	Yes, if LFE exists in the source format or L/R or LS/RS are set to Small			
Dolby Digital Pro Logic IIx Movie	•	•	•	<b>CB</b> or LB/RB	Yes, if LFE exists in the source format or L/R or LS/RS are set to Small			
DTS + Dolby EX or DTS 96/24 + Dolby EX	•	•	•	СВ	Yes, if LFE exists in the source format or L/R or LS/RS are set to Small			

# Listening Mode and Output Channels

Listening Mode	Output Channels					
	L/R	C	LS/RS	<mark>CB</mark> or LB/RB	Sub-woofer	
DTS + Dolby Pro Logic IIx Music or DTS 96/24 + Dolby Pro Logic IIx Music	•	•	•	<b>CB</b> or LB/RB	Yes, if LFE exists in the source format or L/R or LS/RS are set to Small	
DTS + Dolby Pro Logic IIx Movie or DTS 96/24 + Dolby Pro Logic IIx Movie	•	•	•	<b>CB</b> or LB/RB	Yes, if LFE exists in the source format or L/R or LS/RS are set to Small	

**NOTES:** • shows which channels are used in each listening mode

- shows which channels are unused
  - S denotes that LS and RS receive the same signal
- <sup>1</sup> speakers can be set to Large, Small or None (see **"Speaker Size Settings"** on page 15). CB denotes that surround back channel either outputs to LB only in 6.0 or 6.1 setups or to LB and RB equally in 7.0 or 7.1 setups.

# Source Formats and Listening Modes with Different Speaker Setups

**NOTES:** • Setups that have no surround or back channels, or center channel are classified as 2.0 to 2.1.

- Setups with no surround back channels are classified as 3.0 to 5.1.
- Setups with back channels are classified as 6.0 to 7.1, depending on whether one or two surround back channels are present.

Source Format	2.0 or 2.1	3.0 to 5.1	6.0 to 7.1
<b>Analog</b> (input 5 only)	Stereo (default) Mono	Stereo (default) Stereo to All Mono Mono to All Dolby Pro Logic Dolby Pro Logic II Movie Dolby Pro Logic II Music DTS Neo:6 Cinema DTS Neo:6 Music	Stereo (default) Stereo to All Mono Mono to All Dolby Pro Logic Dolby Pro Logic Ilx Movie Dolby Pro Logic Ilx Music DTS Neo:6 Cinema DTS Neo:6 Music
<b>PCM</b> (inputs 1-4 only)	Stereo (default) Mono	Stereo (default) Stereo to All Mono Mono to All Dolby Pro Logic Dolby Pro Logic II Movie Dolby Pro Logic II Music DTS Neo:6 Cinema DTS Neo:6 Music	Stereo (default) Stereo to All Mono Mono to All Dolby Pro Logic Dolby Pro Logic IIx Movie Dolby Pro Logic IIx Music DTS Neo:6 Cinema DTS Neo:6 Music
<b>Dolby Digital 2/0</b> (inputs 1-4 only)	Stereo (default) Mono	Stereo (default) Stereo to All Mono Mono to All Dolby Pro Logic Dolby Pro Logic II Movie Dolby Pro Logic II Music DTS Neo:6 Cinema DTS Neo:6 Music	Stereo (default) Stereo to All Mono Mono to All Dolby Pro Logic Dolby Pro Logic Ilx Movie Dolby Pro Logic Ilx Music DTS Neo:6 Cinema DTS Neo:6 Music
<b>Dolby Digital 2/0</b> <b>Surround</b> (inputs 1-4 only)	Stereo (default) Mono	Stereo Stereo to All Mono Mono to All Dolby Pro Logic Dolby Pro Logic II Movie (default) Dolby Pro Logic II Music DTS Neo:6 Cinema DTS Neo:6 Music	Stereo Stereo to All Mono Mono to All Dolby Pro Logic Dolby Pro Logic IIx Movie (default) Dolby Pro Logic IIx Music DTS Neo:6 Cinema DTS Neo:6 Music

Source Format	2.0 or 2.1	3.0 to 5.1	6.0 to 7.1
<b>Dolby Digital 5.1</b> (inputs 1-4 only)	Stereo (default) Mono	Stereo Stereo to All Mono Mono to All Dolby Digital 5.1 (default)	Stereo Stereo to All Mono Mono to All Dolby Digital 5.1 (default) Dolby Digital EX Dolby Digital Pro Logic IIx Movie Dolby Digital Pro Logic IIx Music
Dolby Digital Surround EX (inputs 1-4 only)	Stereo (default) Mono	Stereo Stereo to All Mono Mono to All Dolby Digital 5.1 (default)	Stereo Stereo to All Mono Mono to All Dolby Digital 5.1 Dolby Digital EX (default in 6.1) Dolby Digital Pro Logic IIx Movie (default in 7.1) Dolby Digital Pro Logic IIx Music
<b>DTS 2-Channel</b> (inputs 1-4 only)	Stereo (default) Mono	Stereo (default) Stereo to All Mono Mono to All Dolby Pro Logic Dolby Pro Logic II Movie Dolby Pro Logic II Music DTS Neo:6 Cinema DTS Neo:6 Music	Stereo (default) Stereo to All Mono Mono to All Dolby Pro Logic Dolby Pro Logic IIx Movie Dolby Pro Logic IIx Music DTS Neo:6 Cinema DTS Neo:6 Music
<b>DTS 96/24</b> (inputs 1-4 only)	Stereo (default) Mono	Stereo Stereo to All Mono Mono to All DTS 96/24 (default)	Stereo Stereo to All Mono Mono to All DTS 96/24 (default) DTS 96/24 ES Matrix DTS 96/24 + Dolby EX DTS 96/24 + Dolby Pro Logic IIx Movie DTS 96/24 + Dolby Pro Logic IIx Music
DTS Digital Surround (inputs 1-4 only) Stereo (default) Mono		Stereo Stereo to All Mono Mono to All DTS (default)	Stereo Stereo to All Mono Mono to All DTS (default) DTS-ES Matrix DTS + Dolby EX DTS + Dolby Pro Logic IIx Movie DTS + Dolby Pro Logic IIx Music

Source Format	2.0 or 2.1	3.0 to 5.1	6.0 to 7.1
DTS 96/24 ES Matrix 6.1	Stereo (default)	Stereo Stereo to All	Stereo Stereo to All
(inputs 1-4 only)	Mono	Mono to All DTS 96/24 (default)	Mono to All DTS 96/24 DTS 96/24 ES Matrix (default)
DTS-ES Matrix 6.1 (inputs 1-4 only)	Stereo (default) Mono	Stereo Stereo to All Mono Mono to All DTS (default)	Stereo Stereo to All Mono Mono to All DTS DTS-ES Matrix (default)
DTS-ES Discrete 6.1 (inputs 1-4 only)	Stereo (default) Mono	Stereo Stereo to All Mono Mono to All DTS (default)	Stereo Stereo to All Mono Mono to All DTS-ES Discrete (default)

# **SIS Commands**

This section provides information about the Extron Simple Instruction Set (SIS<sup>™</sup>) commands that are used to configure the SSP 7.1 in the following sections:

- Introduction to SIS
- Symbols Used in this Manual
- Error Messages
- Expected Unsolicited Responses
- Command and Response Table for SIS Commands
- Setting Speaker Delay Settings using SIS Commands
- Setting up Test Sources with SIS Commands

# **Introduction to SIS**

The SSP 7.1 accepts SIS commands from a host device such as a computer running the HyperTerminal utility or other control system. The host device can be connected to the 3-pin captive screw connector on the rear panel or to the config port on the front panel. To connect to the config port, use the optional Extron 9-pin D female to 2.5 mm TRS Configuration cable (part number **70-335-01**).

The protocol is 38400 baud, 8 data bit, 1 stop bit, and no parity.

- **NOTES:** The wiring in the RS-232 cables crosses over so that the surround sound processor Tx connects with the control device Rx and vice versa.
  - Both the rear panel RS-232 port and the front panel configuration port can be used at the same time. Neither has precedence. The SSP 7.1 responds to commands in the order received.

SIS commands consist of a string (one or more characters per command field). Unless otherwise stated, upper and lower case characters may be used interchangeably. Commands do not require any special characters to begin or end the command string. Each response from the SSP 7.1 ends with a carriage return and a line feed (CR/LF =  $\leftarrow$ ), which signals the end of the response character string.

When the SSP 7.1 is first switched on, depending on the model, it sends the message:

(c) Copyright 2010, Extron Electronics, SSP 7.1, 60-842-01, V x.xx ← where 60-842-01 is the catalog part number and V x.xx is the firmware version number.

# Symbols Used in this Manual

When programming in the field, certain characters are most conveniently represented by their hexadecimal rather than their ASCII values. The table below shows the hexadecimal equivalent of each ASCII character:

A	ASCII to HEX Conversion Table								Esc	1B	CR	ØD	LF	ØA	
Space	2Ø	!	21	"	22	#	23	\$	24	%	25	&	26	"	27
(	28	)	29	*	2A	+	2B	,	2C	-	2D	.	2E	/	2F
Ø	ЗØ	1	31	2	32	3	33	4	34	5	35	6	36	7	37
8	38	9	39	:	3A	;	3B	<	3C	=	3D	>	3E	?	3F
@	4Ø	Α	41	В	42	C	43	D	44	E	45	F	46	G	47
н	48		49	J	4A	K	4B	L	4C	M	4D	N	4E	0	4F
Р	5Ø	Q	51	R	52	S	53	Т	54	U	55	V	56	w	57
X	58	Y	59	Z	5A	] [	5B	\	5C	]	5D	^	5E	_	5F
•	6Ø	а	61	b	62	с	63	d	64	e	65	f	66	g	67
h	68	i	69	j	6A	k	6B		6C	m	6D	n	6E	0	6F
р	7Ø	q	71	r	72	s	73	t	74	u	75	V V	76	w	77
x	78	y.	79	z	7A	{	7B		7C	}	7D	~	7E	Del	7F

#### Table 3. ASCII to HEX Conversion Table

- ← carriage return with line feed
- ← carriage return (no line feed)
- — space character
- Esc Escape key

The **x**<sub>n</sub> values defined in this section are the variables used in the fields of the **command response table**.

Audio Inputs (1 - 5)
and 2 = Digital audio, optical input
and 4 = Digital audio, coaxial input
5 = Analog input

x2 — Audio Outputs (1 - 8)

- 1 = Left Front
- 2 = Center
- 3 =Right Front
- 4 = Left Surround
- 5 = Right Surround
- 6 = Left Back
- 7 = Right Back
- 8 = Subwoofer
- x3 Status
- Ø = Off
- **1** = On
- **X4** Volume Output Mode
- $\emptyset$  = Fixed (volume no attenuation)
- 1 = Variable (default)

 $\overline{xs}$  — Bass and treble adjustment range in dB -10 to +10 dB in 1 dB increments (default 0 dB)

**x** $_{6}$  — Volume Adjustment (0 - 100, default = 50 dB; corresponding to attenuation of -100 to 0 dB in 1 dB steps).

Max volume (no attenuation) = 0 dB; Min volume (full attenuation) = -100 dB

	NOTE:	The unit response to a command adjusting the volume always has three digits and, if necessary, includes leading zeros. The command does not have to include any leading zeros.
	Example	
		Command: $50V$ (set the volume to 50 dB; no leading $0$ )
l		Response: VolØ5Ø← (volume set to 50 dB; with leading Ø)

**x7** — Furthest speaker distance (in units of 0.01 seconds; default =  $\emptyset$ )

**NOTE:** Furthest speaker distance is included for reference only; it is used only with the SSP 7.1 Setup and Control Software (see **Speaker Delay Tab** on page 32).

x9 — Input gain and attenuation readout (0 to +24 dB in 1 dB steps; default 0 dB)

- **X10** Mono source
- **1** = Left
- 2 = Right
- 3 = Left + Right (default)

**X12** — Listening Mode (Matrix Decode Mode indicator on the front panel)

- 1 = Stereo
- 2 = Mono
- $\mathbf{3} =$ Stereo to All
- 4 = Mono to All
- 5 = Dolby Pro Logic
- 6 = Dolby Pro Logic II/IIx Movie
- 7 = Dolby Pro Logic II/IIx Music
- 8 =Dolby Digital 5.1
- 9 = Dolby Digital EX
- $1\emptyset$  = Dolby Digital Pro Logic IIx Movie
- **11** = Dolby Digital Pro Logic IIx Music
- 12 = DTS or DTS 96/24
- 13 = DTS ES Matrix or DTS 96/24 ES Matrix
- 14 = DTS ES Discrete
- 15 = DTS + Dolby EX or DTS 96/24 + Dolby EX
- 16 = DTS + Dolby Pro Logic IIx Movie or DTS 96/24 + Dolby Pro Logic IIx Movie
- 17 = DTS + Dolby Pro Logic IIx Music or DTS 96/24 + Dolby Pro Logic IIx Music
- 18 = DTS Neo:6 Cinema
- 19 = DTS Neo:6 Music
- x13 Status
- $\emptyset$  = Not present or malfunction
- 1 = present or OK
- **X14** Internal temperature in °C
- **X15** Speaker delay (default =  $\emptyset$  on all channels)

**x16** — Speaker group size

Ø = None (invalid for front speakers)
1 = Small
2 = Large
(defaults: Front = 2; Center = 1; Surround = 1)

**X17** — Crossover Frequency 1 to  $2\emptyset$  (default = step 11/100 Hz) 1 to 9 = 40 to 80 Hz in 5 Hz increments 9 to 16 = 80 to 150 Hz in 10 Hz increments 16 to  $2\emptyset = 150$  to 250 Hz in 25 Hz increments

**X19** — Dolby Pro Logic IIx Music Center Width Control (Range  $\emptyset$ -7; default = 3)

**EX20** — DTS Neo:6 Music/Cinema Center Image (Range  $\emptyset$ -1 $\emptyset$ ; default = 3 for DTS Neo:6 Music and 1 $\emptyset$  for DTS Neo:6 Cinema)

**X21** — Version  $(x \cdot xx)$ 

**x22** — version and build number  $(x \cdot xx \cdot xxxx)$ 

**x24** — Source Format (Source LED on front panel)

 $\emptyset$  = Not Present

1 = Analog(2-CH)

2 = PCM (PCM and 2-CH)

 $3 = Dolby Digital 5.1 (\square D)$ 

4 = Dolby Digital 2/0 (when 2/0 encoding flag is detected) (  $\square$  D and 2-CH)

5 = Dolby Digital 2/0 Surround (when 2/0 matrix encoding is detected) ( $\square$  D and 2-CH)

6 = Dolby Digital Surround EX (when EX encoding flag is detected) (

7 = DTS Digital Surround or DTS 96/24 (DTS)

**8** = DTS-ES Matrix 6.1 or DTS 96/24 ES Matrix 6.1 (When ES Matrix encoding flag is detected) (DTS)

9 = DTS-ES Discrete 6.1 (When ES Discrete encoding flag is detected) (DTS)  $1\emptyset = DTS$  2-Channel (DTS and 2-CH)

**X25** — Source Format Sampling Frequency

 $\emptyset = None$ 

**1** = 32 kHz

- **2** = 44.1 kHz
- **3** = 48 kHz
- 4 = 88.2 kHz
- **5** = 96 kHz

**X26** — Source Format Encoded Channels

Ø = None	<b>9</b> = 3/0
<b>1</b> = 1/0	<b>1Ø</b> = 3/0.1
2 = 1/0 .1	<b>11</b> = 3/1
<b>3</b> = 2/0	<b>12</b> = 3/1.1
4 = 2/0.1	<b>13</b> = 3/2
5 = 2/1	<b>1</b> 4 = 3/2.1
6 = 2/1.1	<b>15</b> = 3/3
<b>7</b> = 2/2	<b>16</b> = 3/3.1
8 = 2/2.1	

x27 — Dolby Pro Logic II/IIx Music Dimension Control

Ø = Neutral (default)

**1** = Front

 $\mathbf{2} = \mathsf{Back}$ 

**X28** — Lip Sync Offset 000 to 1000 in 0.1 ms increments (0 - 100 ms)

- **X31** Speaker Groups
- 1 = Left and Right Front
- $\mathbf{2} = Center$
- 3 = Left and Right Surround

#### **x32** — Surround Back Speaker Size

- Ø = None (default)
- 1 = 1 small speaker
- 2 = 2 small speakers
- 3 = 1 large speaker
- 4 = 2 large speakers

**Exist** — Output Channel Trim adjustment range in dB (-24 to +12 dB in 1 dB steps; default  $\emptyset$  dB)

X34 — Noise Test Source

- Ø = None (default)
- 1 = Dolby
- 2 = Pink noise

x35 — Dolby Pro Logic II/IIx Music Panorama

- Ø = Off (default)
- **1** = On

x36 — Mono Output

- 1 = Center only (default)
- 2 = Front Left and Right only

**X37** — Dynamic Range Compression

- Ø = Off (default)
- 1 = MIN
- 2 = MAX

**X38** — Mode Override Group

- $\emptyset$  = No Mode Override (no LEDs on)
- 1 = Multichannel Downmix (DOWNMIX)
- 2 = Dolby Pro Logic II/IIx ( D PL II/IIx)
- 3 = DTS Neo:6 (DTS NEO:6)
- 4 = To All (TO ALL)

x39 — Mute Status

Eight digit representation with each position in the sequence representing a speaker. The speakers are listed in the same order as in <u>ka</u>.

 $\emptyset$  = unmuted

1 = muted

For example, Mut ØØ1ØØØ01 means the right front speaker and subwoofer are muted and all other speakers are unmuted.

**X40** — Active Channel Status

Eight digit representation with each position in the sequence representing a speaker. The speakers are listed in the same order as in **x2**.

 $\emptyset$  = no audio signal present on channel

1 = channel receiving audio signal

2 = channel receiving audio signal, but muted

For example, ActCh 11122ØØ1 means the first (left front), second (center), third (right front), and eighth (subwoofer) channels are receiving an audio signal; the fourth (left surround) and fifth (right surround) are receiving a signal but it is muted; the sixth (left back) and seventh (right back) are not receiving a signal.

**X41** — Mode Override Group Listening Mode Options

1 = Stereo (DOWNMIX)

2 = Mono (DOWNMIX)

3 = Dolby Pro Logic II/IIx Movie (

4 = Dolby Pro Logic II/IIx Music ( PL II/IIx)

5 = DTS Neo:6 Cinema (DTS NEO:6)

6 = DTS Neo:6 Music (DTS NEO:6)

7 = Stereo to All (TO ALL)

8 = Mono to All (TO ALL)

x42 — Baud rate (bps)

- **Ø** = 9600
- **1** = 19200
- 2 = 38400 (default)
- **3** = 115200

**X43** — DTS Neo:6 Center Image Control Mode

1 = Music

2 = Cinema

**X44** — Parametric EQ filter selection (1 to **9**). Determines whether the corresponding frequency range is bypassed or not. **1** is the lowest frequency range, **9** is the highest frequency

**X45** — Parametric EQ filter frequency. Default values:

62 Hz (filter 1) 125 Hz (filter 2) 25Ø Hz (filter 3) 5ØØ Hz (filter 4) 1ØØØ Hz (filter 5) 2ØØØ Hz (filter 6) 4ØØØ Hz (filter 7) 8ØØØ Hz (filter 8) 16ØØØ Hz (filter 9) **X**46 — Parametric EQ filter Trim adjustment range in dB (-24 to +24 dB in 1 dB steps; default Ø dB).

**<u>x47</u>** — Parametric EQ Q value, multiplied by 1000 (from **707** to **15000**; default **2000**).

# **Error Messages**

- EØ1 Invalid input channel number (too large)
- E1Ø Invalid command
- E13 Invalid value (too large)
- E14 Not valid for this configuration

**NOTE:** No Override ( $\underline{x38} = \emptyset$ ) in the  $\underline{Esc}U$  command cannot be viewed or configured: attempting to do so produces an E14 error message

# **Expected Unsolicited Responses**

Some events trigger a response from the SSP 7.1 without an SIS command being entered:

Event	Response
Audio Input	Aud 🕅 🗲
Audio Input Source Change	SrcFormatx24•Samplingx25•EnChanx26
Volume Level	Volx6
Input Listening Mode	SspL <u>X1</u> * <u>X24</u> * <u>X12</u> ←
Mode Override Selection	SspQ <u>x1</u> * <u>x24</u> * <u>x38</u> <b>←</b>
Analog Level Input Adjustment	SspAx9
Front Panel Lockout	Exex₃←
Clip	Sts3*x₃←
DTS 96/24 if DTS Source Format	DTS9624•X3 <del>4</del> -

# **Command and Response Table for SIS Commands**

Command	ASCII Command (host to unit)	Response (unit to host)	Additional Description	
Serial Data Port Parameter Settings				
Configure serial port parameter	Esc X42 CP←	Ccp <u>x42</u> ←	x42 — Baud Rate (bps) Ø = 9600	
View serial port parameter	Esc CP←	Ccp <u>x42</u> ←	<b>1</b> = 19200 <b>2</b> = 38400 (default) <b>3</b> = 115200	
Input Selection				
Select audio input	X1 \$	Aud 🛛 🕶	🕅 — Audio Inputs (1-5)	
View audio input	\$	Aud 🛛 🕶	1 and 2 = Digital audio, optical input	
Select audio input	X1 !	All XI	<b>3</b> and $4 =$ Digital audio, coaxial input	
View audio input	!	All X1←	5 = Analog input	
Audio Mute				
Mute all output channels	1Z	Amtx₃←	Sets mute to On for all channels.	
			🔀 — Status	
			Ø = Off (default) 1 = On	
Unmute all output channels	ØZ	Amtx₃←	Sets mute to Off for all channels.	
View mute all status	Z	Amtx₃←	Reports mute status for all channels.	
Mute specific channel	x2 *1Z	Amt x2 * x3←	Set Mute to On for the selected output:	
			🔀 — Audio Outputs (1-8)	
			1 = Left front 2 = Center	
			<ul> <li>3 = Right front</li> <li>4 = Left surround</li> <li>5 = Right surround</li> <li>6 = Left back</li> <li>7 = Right back</li> <li>8 = Subwoofer</li> </ul>	
Unmute specific channel	x2 *ØZ	Amt x2 * x3←	Set Mute to Off for the selected output.	
View mute specific channel status	x2 *Z	Amt <u>x2</u> * <u>x3</u> ←	Shows the Mute Status of the selected output.	
<b>NOTE:</b> Audio Mute All and Unmute All are global settings. They take precedence over specifically muted channels. If specific channels had been muted prior to enabling Mute All, they lose their previous channel mute status — they are unmuted, along with all other channels, if the Unmute All command is issued.				

Command	ASCII Command (host to unit)	Response (unit to host)	Additional Description	
Speaker Configuration Information Request				
View channel outputs activity	321	ActCh x₄0←	Shows activity of each channel.	
View mute channel	351	Mut 🔀 🕶	Shows mute status of each channel.	
Set Speaker Size Setting	S			
Set speaker size	EscSX31*X16SSP←	SspS <u>x31</u> * <u>x16</u> ←	Sets number of speakers in each group.	
View specific speaker size	EscSX31SSP←	SspS <u>x31</u> * <u>x16</u> ←	x31 — Speaker groups	
			<ol> <li>1 = Left and Right Front</li> <li>2 = Center</li> <li>3 = Left and Right Surround Sound</li> </ol>	
			<b>x16</b> — Speaker group size	
			Ø = None (invalid for front speakers) 1 = Small 2 = Large	
Surround Back Speaker	Settings			
Set surround back speakers to none	Esc HØSSP ←	SspH <u>x32</u> ←	<b>EX32</b> — Surround Back Speaker Size $\emptyset$ = None (default)	
Set surround back speaker to one small speaker	Esc H1SSP←	SspH <u>x₃₂</u> ←	1 = 1 small speaker 2 = 2 small speakers 3 = 1 large speaker	
Set surround back speakers to two small speakers	Esc H2SSP ←	SspH <u>x₃₂</u> ←	4 = 2 large speakers	
Set surround back speaker to one large speaker	Esc H3SSP ←	SspH <u>x₃₂</u> ←		
Set surround back speakers to two large speakers	Esc H4SSP ←	SspH <u>x₃₂</u> ←		
View surround back speakers	Esc HSSP←	SspH <u>x₃</u> ₂		

NOTE: X40 is an eight digit representation with each position in the sequence representing a speaker, listed in the same order as in X2.
 Ø = no audio signal present on channel
 1 = channel receiving audio signal
 2 = channel receiving audio signal, but muted
 For example, ActCh 11122ØØ1 means the first (left front), second (center), third (right front), and eighth (subwoofer) channels are receiving an audio signal; the fourth (left surround) and fifth (right surround) are receiving a signal but it is muted; the sixth (left back) and seventh (right back) are not receiving a signal.
 X39 is an eight digit representation with each position in the sequence representing a speaker, listed in the same order as in X2.
 Ø = unmuted
 1 = muted
 For example, Mut ØØ1ØØØ01 means the right front speaker and subwoofer are muted and all other speakers are unmuted.

Command	ASCII Command (host to unit)	Response (unit to host)	Additional Description	
Subwoofer Output				
Set subwoofer off	Esc JØSSP←	SspJ <b>x₃</b> ←	Sets subwoofer to Off.	
			🛪 — Status	
			$\overline{\emptyset} = \text{Off}$	
			1 = On (default)	
Set subwoofer on	Esc J1SSP←	SspJ <u>x</u> ₃←	Sets subwoofer to On.	
View subwoofer control	Esc JSSP←	SspJ <b>x₃</b> ←	Shows subwoofer status.	
Output Channel Trim Se	ttings			
Set a specific output	EscVX2*X33SSP←	SspV <mark>x₂</mark> * <del>x₃₃</del> ≁	Set gain for the selected output:	
channel trim			x2 — Audio Outputs (1-8)	
			1 = Left front	
			2 = Center	
			3 = Right front	
			4 = Left surround 5 = Right surround	
			6 = Left back	
			7 = Right back	
			<b>[x33]</b> — Output gain and attenuation readout in dB (-24 to +12; default = $\emptyset$ )	
View a specific output channel trim	EscIVIX2SSP←	SspV <u>x</u> ₂* <u>x₃₃</u> ←	View the current gain setting for the selected output.	
Speaker Delay Settings				
Set delay to a specific speaker	EscDX2*X15SSP←	SspD <u>x2</u> * <u>x15</u> ←	Set speaker delay for the selected output:	
			<b>x15</b> — Speaker delay (in 0.1 ms units;	
			default = $\emptyset$ on all channels):	
View delay to a specific speaker	EscDX2SSP←	SspD <u>x2</u> * <u>x15</u> ◀┛	View the current speaker delay for a selected output	
Farthest Speaker Distan	ce			
Set distance to the	Esc K 🛛 SSP 🗲	SspK <b>x</b> 7 <b>←</b>	<b>NOTE:</b> This command is included	
farthest speaker			for reference: it is for use	
View distance to the	Esc KSSP←	SspK <u>x</u> 7 <b>←</b> J	with the SSP 7.1 Setup and	
farthest speaker			Control Software only.	
Lip Sync Offset				
Set lip sync offset per input	EscYX1*X28SSP-	SspY <u>x1</u> * <u>x28</u> ←	Sets the lip sync offset (128) for the	
View lip sync offset per	Esc Y X1 SSP ←	SspY x1 * x28 ←		
input			0.1 ms increments (0 - 100 ms)	
			x1 — Audio Inputs (1-5)	
			<ul> <li>1 and 2 = Digital audio, optical input</li> <li>3 and 4 = Digital audio, coaxial input</li> <li>5 = Analog input</li> </ul>	

Command	ASCII Command (host to unit)	Response (unit to host)	Additional Description
Crossover Frequency Set	ting		
Specify crossover frequency	Esc F X17 SSP←	SspF <u>x17</u> ←	<b>X17</b> — Crossover frequency <b>1</b> - <b>20</b> (default = <b>11</b> ; equivalent to 100 Hz) <b>1-9</b> = 40-80 Hz in 5 Hz increments <b>9-16</b> = 80-150 Hz in 10 Hz increments <b>16-20</b> = 150-250 Hz in 25 Hz increments
View crossover frequency	Esc FSSP←	SspF <u>x17</u> ←	View low frequency filter status
Volume Adjustment			
Specify volume	xg V	Vol x6←	<b>E</b> — Volume adjustment $\emptyset$ (-100 dB) to <b>1</b> $\emptyset\emptyset$ (0 dB) in 1 dB steps: Default = <b>5</b> $\emptyset$ . Max volume (no attenuation) = <b>1</b> $\emptyset\emptyset$ ; Min volume (full attenuation) = $\emptyset$
The response to this comm	and always has a three-di	git number and, if neces	sary, includes leading Øs.
Example:	5ØV	Vo1Ø5Ø <b>←</b>	Leading $\pmb{Ø}$ for the response but not for the command.
Increment volume	+V	Vol 📧 🕶	Increments volume in 1 dB steps.
Decrement volume	- V	Vol 📧 🕶	Decrements volume in 1 dB steps.
View volume setting	V	Vol 📧 🕶	View the current volume setting.
Bass Adjustment			
Specify bass level	Esc B 🗵 SSP←	SspB ᢘ₅	Sets the bass level. $\boxed{xs} = -10$ to $+10$ dB in 1 dB increments (default = 0)
View bass level setting		SspB x₅	View the current bass level setting.
Treble Adjustment			
Specify treble level	Esci T 🖾 SSP←	SspT Ix5I←	Sets the treble level.
			<b>⋈</b> = − 1Ø to +1Ø dB in 1 dB increments (default = Ø)
View treble level setting	Esc TSSP←	SspT x₅	View the current treble level setting.
Volume Output Mode			
Set audio output mode to variable	Esc 01SSP←	Ssp0 x₄	Sets audio output mode to variable.
Set audio output mode to fixed	Esc 0ØSSP←	Ssp0 x₄←	$   \vec{y} = Fixed $ <b>1</b> = Variable (default)
View current audio output mode status	Esc OSSP←	Ssp0 <u>x</u> ₄←	View the current audio output mode setting.
Front Panel Lockout (Exe	ecutive Mode)		
Lock front panel	1X	Exe <mark>x₃</mark> ←	Locks front panel. 📧 — Status: Ø = Off (default); 1 = On
Unlock front panel	ØX	Exe 🔀 🗲	Unlocks front panel
View current lockout status	Х	Exe 🔀 🗲	Displays current front panel lockout status.

Command	ASCII Command (host to unit)	Response (unit to host)	Additional Description
Dolby Pro Logic II/IIx Mu	isic Dimension Control		
Set dimension neutral	Esc ZØSSP ←	SspZ ₩27 🕶	Sets dimension control to neutral. $\boxed{x27}$ — Dolby Pro Logic II/IIx Music Dimension Control: $\emptyset$ = Neutral (default) 1 = Front 2 = Back
Set dimension front	Esc Z1SSP←	SspZ 👥 🖊	Sets dimension control to front.
Set dimension back	Esc Z2SSP←	SspZ 👥 🖊	Sets dimension control to back.
View dimension control status	Esc ZSSP←	SspZ 👥 🗲	Shows the current dimension control status.
Dolby Pro Logic II/IIx Mu	ısic Panorama Mode		
Set panorama off	Esc PØSSP←	SspP <mark>ێ₃←</mark>	Sets panorama status off.
			🔀 — Status
			$\emptyset$ = Off (default) 1 = On
Set panorama on	Esc P1SSP←	SspP <mark>x₃</mark> ←	Sets panorama status on.
View current panorama status	Esc PSSP←	SspP x₃←	Shows the current panorama status.
Dolby Pro Logic II/IIx Mu	isic Center Width		
Set center width	Esc C X19 SSP←	SspC <u>X19</u> ←	Sets the center width.
			X19       — Dolby Pro Logic IIx Music Center         Width Control; (Range Ø-7; default = 3)
View center width	Esc CSSP←	SspC <u>x19</u> ←	Displays the current center width status.
DTS Neo:6 Center Image	)		
Set center image for	Esc I1* X20 SSP←	Ssp I <u>X43</u> * <u>X20</u> ←	Sets the center image for music mode.
music mode			<b>EX20</b> — DTS Neo:6 Center Image Control (Range $\emptyset$ -1 $\emptyset$ ; default = 3 for Music Mode or 1 $\emptyset$ for Cinema Mode)
			X43— DTS Neo:6 Center Image ControlMode (1 = Music; 2 = Cinema)
Set center image for cinema mode	Esc I2* x20 SSP←	Ssp I <u>X43</u> * <u>X20</u> ←	Sets the center image for cinema mode.
View center image status	Esc I X43 SSP←	Ssp I <u>X43</u> * <u>X20</u> ←	Displays the current center image status.
Dynamic Range Compres	ssion		
Set dynamic range compression to none	Esc RØSSP ←	SspR <u>x37</u> ←	Sets the dynamic range compression.
Set dynamic range compression to min	Esc R1SSP <del>←</del>	SspR <u>x37</u> ←	$\emptyset$ = Off (default) 1 = Min
Set dynamic range compression to max	Esc R2SSP <del>←</del>	SspR <u>x37</u> ←	2 = Max
View dynamic range compression status	Esc RSSP←	SspR <mark>x₃7</mark> ◀┛	Displays the current dynamic range compression status.

Command	ASCII Command (host to unit)	Response (unit to host)	Additional Description	
Mono Output Mode				
Set mono output to center channel only	Esc M1SSP←	SspM <u>x36</u> ←	Sets the mono output channel.	
Set mono output to l/r channels only	Esc M2SSP←	SspM <u>x36</u> ←	1 = Center only 2 = Left + Right	
View current mono source setting	Esc MSSP <del></del>	SspM <u>x36</u> ←	Displays the current mono output channel.	
Listening Mode				
Set specific user listening mode	EscL X1)*X24*X12 SSP←	SspL <u>x1</u> * <u>x24</u> * <u>x12</u> ←	Sets the listening mode.	
View current listening mode status	Esc LSSP←	SspL <mark>x1</mark> * <u>x24</u> * <u>x12</u> ←	Displays the current listening mode status.	
View user listening mode per input/source format	Esc XIX11*IX24] SSP ←	SspX <u>x1</u> * <u>x24</u> * <u>x12</u> ←	Shows the current listening mode associated with a source format and input.	
Mode Override Selection				
Set mode override	EscQX1]*X24]*X38 SSP <b>←</b>	SspQ <u>x1</u> * <u>x24</u> * <u>x38</u> ←	Sets the mode override.	
View mode override for each input	EscQX1]*X24SSP←	SspQ <mark>x1</mark> * <u>x24</u> * <u>x38</u> ←	Displays the current mode override status.	

NOTE: X1 — Input (1-5): 1 and 2 = Digital audio, optical input; 3 and 4 = Digital audio, coaxial input; 5 = Analog input

**X12** — Listening Mode (Matrix Decode Mode indicator on the front panel): 1 =Stereo; 2 =Mono; 3 =Stereo to All; 4 =Mono to All; 5 = Dolby Pro Logic; 6 = Dolby Pro Logic II/IIx Movie; 7 = Dolby Pro Logic II/IIx Music; 8 = Dolby Digital 5.1; 9 = Dolby Digital EX; 1Ø = Dolby Digital Pro Logic IIx Movie; 11 = Dolby Digital Pro Logic IIx Music; 12 = DTS or DTS 96/24; 13 = DTS ES Matrix or DTS 96/24 ES Matrix; 14 = DTS ES Discrete; 15 = DTS + Dolby EX or DTS 96/24 + Dolby EX; 16 = DTS + Dolby Pro Logic IIx Movie or DTS 96/24 + Dolby Pro Logic IIx Movie; 17 = DTS + Dolby Pro Logic IIx Music or DTS 96/24 + Dolby Pro Logic IIx Music; 18 = DTS Neo:6 Cinema; 19 = DTS Neo:6 Music x24 — Source Format: Ø = Not Present ; 1 = Analog (2-CH); 2 = PCM (PCM and 2-CH); 3 = Dolby Digital 5.1 (X D);  $\overline{4}$  = Dolby Digital 2/0 (when 2/0 encoding flag detected) ( $\square$  D and 2-CH); 5 = Dolby Digital 2/0 Surround (when 2/0 matrix encoding detected) ( $\square$  D and 2-CH); 6 = Dolby Digital Surround EX (when EX encoding flag detected) ( 7 = DTS Digital Surround or DTS 96/24 (DTS); 8 = DTS-ES Matrix 6.1 or DTS 96/24 ES Matrix 6.1 (when ES Matrix encoding flag detected) (DTS); 9 = DTS-ES Discrete 6.1 (when ES Discrete encoding flag detected) (DTS); 10 = DTS 2-Channel (DTS and 2-CH) X38 — Mode Override Group: Ø = No Mode Override (no LEDs on); 1 = Multichannel Downmix (DOWNMIX);

2 = Dolby Pro Logic II/IIx (III) PL II/IIx); 3 = DTS Neo:6 (DTS NEO:6); 4 = To All (TO ALL)

Command	ASCII Command (host to unit)	Response (unit to host)	Additional Description		
Listening Mode Preference for each Mode Override Group					
Set listening mode preference for each mode override group	<u>EscUX1</u> * <u>X38</u> * <u>X41</u> SSP <del>←</del>	SspU <u>x1</u> * <u>x38</u> * <u>x41</u> ←	Sets the listening mode preference for each mode override group.		
View listening mode preference for each mode override group	<u>Esc</u> U <u>X1</u> * <u>X38</u> SSP <b>←</b>	SspU <u>x1</u> * <u>x38</u> * <u>x41</u> ←	Displays the current listening mode preference for each mode override group.		
Mono Source Setting (fo	r Analog input #5 only)				
Set mono source to left	Esc N1SSP←	SspN <u>x10</u> ←	Sets mono source:		
Set mono source to right channel	Esc N2SSP←	SspN <u>x10</u> ←	X10 — Mono source 1 = Left 2 = Right		
Set mono source to left + right channel	Esc N3SSP←	SspN <u>x10</u> ←	3 = Left + Right (default)		
View current mono source	Esc NSSP←	SspN <u>x10</u> ←	Shows the current mono source setting.		
Analog Input Gain Adjus	tment (for Analog Inpu	t #5 only)			
Set analog input gain	Esc A 🛛 SSP 🗲	SspA <b>x</b> 9 <b>≁</b> -	Sets the analog input gain level:		
level			छ्र — Input gain Ø to +24 dB in 1 dB steps (default = Ø)		
View current analog input gain level	Esc ASSP 🗕	SspA 🛛 🖛	Displays the current analog input gain		
Enable/Disable Paramet	ric EQ Filter Bypass for e	each Output Channel			
Enable bypass	EscEX2*X44 *ØSSE←	SseE <u>x</u> 2* <u>x44</u> *x3 <b>←</b>	🔀 — Status		
Disable bypass	EscEX2*X44 *1SSE←	SseE <u>x</u> 2* <u>x44</u> *x3 <b>←</b>	Ø = Off (default)		
View current bypass status	<u>Esc</u> E <u>X2</u> * <u>X44</u> *SSE <del>←</del>	SseE <u>x2*x44</u> *x3 <b>←</b>	<ol> <li>1 = On</li> <li>X44 — Parametric EQ filter selection (1 to 9).</li> <li>1 is the lowest frequency range</li> <li>9 is the highest frequency</li> </ol>		

NOTE: X1 Input (1-5): 1 and 2 = Digital audio, optical input; 3 and 4 = Digital audio, coaxial input; 5 = Analog input

**X38** — Mode Override Group: Ø = No Mode Override (no LEDs on); 1 = Multichannel Downmix (DOWNMIX); 2 = Dolby Pro Logic II/IIx (III PL II/IIx); 3 = DTS Neo:6 (DTS NEO:6); 4 = To All (TO ALL)

Mode Override Group Listening Mode Options: 1 = Stereo (DOWNMIX); 2 = Mono (DOWNMIX);
 3 = Dolby Pro Logic II/IIx Movie (D PL II/IIx); 4 = Dolby Pro Logic II/IIx Music (D PL II/IIx); 5 = DTS Neo:6 Cinema (DTS NEO:6);
 6 = DTS Neo:6 Music (DTS NEO:6); 7 = Stereo to All (TO ALL);
 8 = Mono to All (TO ALL))

Command	ASCII Command (host to unit)	Response (unit to host)	Additional Description
Parametric EQ Filter Free	uency Setting for each	Output Channel	
Set frequency for each filter and output channel	EscFX2*X44*X45 SSE←	SseF <u>x2</u> * <u>x44</u> * <u>x45</u> ←	Sets the frequency for each filter and output channel.
View frequency for each filter and output channel	EscFX2*X44SSE <del>&lt;</del>	SseF <u>x2</u> * <u>x44</u> * <u>x45</u> ←	Shows the current frequency for each frequency and output channel.
Parametric EQ Filter Gain Setting for each Output Channel			
Set gain for each filter and output channel	EscGX2*X44*X46 SSE←	SseG <u>x</u> 2* <u>x44</u> * <u>x46</u> ←	Sets the gain for each filter and output channel.
View gain for each filter and output channel	EscGX2*X44SSE <del>&lt;</del>	SseG <u>x</u> 2* <u>x44</u> * <u>x46</u> ←	Shows the current gain for each filter and output channel.
Parametric EQ Filter Q Se	etting for each Output (	Channel	
Set Q value for each filter and output channel	EscQX2*X44*X47 SSE←	SseQ <u>x2</u> * <u>x44</u> * <u>x47</u> ←	Sets the Q value for each filter and output channel.
View Q value for each filter and output channel	EscQX2*X44SSE ←	SseQ <u>x2</u> * <u>x44</u> * <u>x47</u> ←	Shows the current Q value for each filter and output channel.

NOTE: X2 — Audio Outputs (1-8): 1 = Left Front, 2 = Center, 3 = Right Front, 4 = Left Surround Side, 5 = Right Surround Side, 6 = Left Surround Back, 7 = Right Surround Back, 8 = Subwoofer
 X44 — Parametric EQ filter selection (1 to 9). Determines whether the corresponding frequency range is bypassed or not: 1 is the lowest frequency range, 9 is the highest frequency range
 X45 — Parametric EQ filter frequency. Default values: 62 Hz (filter 1), 125 Hz (filter 2), 250 Hz (filter 3), 500 Hz (filter 4), 1000 Hz (filter 5), 2000 Hz (filter 6), 4000 Hz (filter 7), 8000 Hz (filter 8), 16000 Hz (filter 9)

**X46** — Parametric EQ Q value, multiplied by 1000 (from **707** to **15000**; default **2000**)

Command	ASCII Command (host to unit)	Response (unit to host)	Additional Description
Source Format Informati	on Request		
View source format	331	SrcFormatx24•	Displays the source format (🗵 24), source
information		Sampling <u>x25</u> •	format sampling frequency ( $\underline{x25}$ ), and
		EnChan <mark>x26</mark> ≁┛	
Source Format Flag Dete	ection		
View if DTS 96/24	34I	DTS9624•x3 <b>≁</b> -	🔀 — Status
encoded in DTS source			$\emptyset = Off (default)$
			1 = On
Test Signal Noise			
Turn test signal off	EscXØTSTA←	TstaX <mark>x34</mark> ←	<b>x34</b> — Sets the test signal noise source:
Turn Dolby noise test signal on	<mark>Esc</mark> X1TSTA <del>←</del>	TstaX <u>x34</u> ←	
Turn pink noise test signal on	EscX2TSTA-	TstaX <mark>X34</mark> ←	2 = PILIK
View test signal status	EscXTSTA←	TstaX <del>X34</del> ←	
Information Request			
Query firmware version	Q	Verx21	<b>x21</b> — Version $(x \cdot xx)$
Query firmware version and build number	*Q	Ver <u>x2</u> 2←	<b>x22</b> — version and build number ( <i>x</i> . <i>xx</i> . <i>xxxx</i> )
Request part number	Ν	Pno6Ø-842-Ø1	SSP 7.1 part number: 60-842-01
Request general information	I or ØI	Aud <u>x1</u> ●LMod <u>x12</u> ●Vol <u>x6</u> ●Mutx3 <del>≪</del>	Displays the audio input number (🕅), listening mode (💶), volume (📧), and mute status (🖼).
Request model name	1I	SSP 7.1←	Model name is SSP 7.1.

NOTE: X1 — Audio Inputs (1-5): 1 and 2 = Digital audio, optical input, 3 and 4 = Digital audio, coaxial input, 5 = Analog input

K6 – Volume Adjustment Ø (-100 dB) to 1ØØ (0 dB) in 1 dB steps, Default = 5Ø: Max volume (no attenuation) = 1ØØ,  $\overline{\text{Min}} \text{ volume (full attenuation)} = \emptyset$ 

**X12** — Listening Mode (Matrix Decode Mode indicator on the front panel): 1 = Stereo; 2 = Mono; 3 = Stereo to All; 4 = Mono to All; 5 = Dolby Pro Logic; 6 = Dolby Pro Logic II/IIx Movie; 7 = Dolby Pro Logic II/IIx Music; 8 = Dolby Digital 5.1; 9 = Dolby Digital EX; 10 = Dolby Digital Pro Logic IIx Movie; 11 = Dolby Digital Pro Logic IIx Music; 12 = DTS or DTS 96/24;

13 = DTS ES Matrix or DTS 96/24 ES Matrix; 14 = DTS ES Discrete; 15 = DTS + Dolby EX or DTS 96/24 + Dolby EX;

16 = DTS + Dolby Pro Logic IIx Movie or DTS 96/24 + Dolby Pro Logic IIx Movie;

17 = DTS + Dolby Pro Logic IIx Music or DTS 96/24 + Dolby Pro Logic IIx Music; 18 = DTS Neo:6 Cinema; 19 = DTS Neo:6 Music

**X24** — Source Format (Source LED on front panel): Ø = Not Present, 1 = Analog (2-CH), 2 = PCM (PCM and 2-CH),

3 = Dolby Digital 5.1 (X) D), 4 = Dolby Digital 2/0 (when 2/0 encoding flag is detected) (X) D and 2-CH),

5 = Dolby Digital 2/0 Surround (when 2/0 matrix encoding is detected) ( $\square$  D and 2-CH),

6 = Dolby Digital Surround EX (when EX encoding flag is detected) (III D), 7 = DTS Digital Surround or DTS 96/24 (DTS)

8 = DTS-ES Matrix 6.1 or DTS 96/24 ES Matrix 6.1 (When ES Matrix encoding flag is detected) (DTS)

9 = DTS-ES Discrete 6.1 (When ES Discrete encoding flag is detected) (DTS), 10 = DTS 2-Channel (DTS and 2-CH)

**[X25]** — Source Format Sampling Frequency: Ø = None, 1 = 32 kHz, 2 = 44.1 kHz, 3 = 48 kHz, 4 = 88.2 kHz, 5 = 96 kHz

**X26** — Source Format Encoded Channels: Ø = None, 1 = 1/0, 2 = 1/0.1, 3 = 2/0, 4 = 2/0.1, 5 = 2/1, 6 = 2/1.1, 7 = 2/2, 8 = 2/2.1, <u>9 = 3/0, 10 = 3/0.1, 11 = 3/1, 12 = 3/1.1, 13 = 3/2, 14 = 3/2.1, 15 = 3/3, 16 = 3/3.1</u>

Command	ASCII Command (host to unit)	Response (unit to host)	Additional Description	
System Reset				
Master reset	EscZXXX←	Zpx <b>←</b>	Resets all parameters to factory defaults.	
Factory reset	EscZQQQ←	Zpq <b>←</b> J	Same as master reset but also resets baud rate	
Firmware Upload				
Upload firmware	EscUPLOAD <b>←</b>	Go <b>≁</b> J	Upload begins.	
		Up1 <b>←</b>	Upload successful.	
Status Commands				
View internal temperature (°C)	2ØS	Sts2Ø* <u>X14</u> ←	<b>X14</b> — Internal temperature in °C.	
View clip status	3S	Sts3* <mark>x3</mark> ←	Displays Clip Status:	
			🔀 — Status: Ø = Off (default); 1 = On	

# **Setting Speaker Delay Settings Using SIS Commands**

**NOTE:** It is strongly recommended that, for ease and simplicity, these adjustments are made with the **SSP 7.1 Setup and Control Software** (see page 22). If this is not possible, the delay values can be calculated and entered, using SIS commands.

To adjust Compensation Delays using SIS commands, follow these instructions.

# **Two Person Setup**

**NOTE:** Setting up speaker delays is easier with two people. If only one person is available, the position of the listener's ears must be marked precisely using, for example, a pile of boxes. Do not try to guess ear positions, as this introduces measurement errors.

- 1. Pick an ideal central location where all speaker output signals converge.
- **2.** Use a tape measure to measure the distance from each speaker to the convergence location. Be sure to measure to the same spot from each speaker.

**NOTE:** Measurements from the speaker should be to the midrange driver in a three-way speaker or from halfway between the tweeter and the woofer in a two-way speaker. Measurements to the convergence location should be at ear height.

- **3.** When the distances to every speaker have been measured accurately, select the speaker that is farthest from the convergence location and use that distance as a reference value.
- 4. Calculate the delay distance for each speaker, where:

Delay Distance = Farthest Speaker Distance - Individual Speaker Distance

5. Calculate the delay time (in ms) for each speaker, where:

Delay Time = Delay Distance / Vs

**NOTE:** The constant Vs (the speed of sound) is 0.343 m/ms or 1.12533 ft/ms.

6. For SIS commands, the delay time must be converted to units of 0.1 ms:

SIS Delay time = Delay Time (per ms) x = 10

**7.** Compile the information into a table (if possible, use a spreadsheet program to carry out the calculations automatically). An example, using typical values, is given below:

Speaker Channel	Measured Distance (ft)	Delay (ft)	Delay Time (ms)	SIS Delay Time
Left	12.00 (furthest speaker)	0.00	0.0	0
Right	11.00	1.00	0.9	9
Center	10.50	1.50	1.3	13
Left Surround	8.25	3.75	3.3	33
Right Surround	7.50	4.50	4.0	40
Left Back	6.13	5.87	5.2	52
Right Back	7.50	4.50	4.0	40

#### Table 4. Calculating Speaker Delays for SIS commands

**8.** Use these SIS Delay Time values when entering SIS commands to compensate for speaker delay where there are no Lip Sync effects (see Speaker Delay Settings).

# Setup with a RTA Calibration Tool

- **1.** Pick an ideal central location on which all speaker output signals converge.
- 2. Place the microphone from the RTA at ear level in the convergence location.
- **3.** Play the audio source. This can be an analog source, provided by the RTA, or a digital source, provided by a test CD.
- Use SIS commands to change the listening mode for the input signal to "Mono to All." If necessary, configure the mono source to Left, Right, or, if using an analog input, Left + Right.
- 5. Use SIS commands to mute or unmute specific output channels.
- 6. Use the RTA to measure the outputs of each channel.
- 7. Calculate the speaker with the longest delay (normally recorded in ms)
- **8.** Calculate the Delay Time (in ms) and the SIS Delay Time for each speaker and compile the values in a table as described in the "Two Person Setup" section.

**NOTE:** The RTA provides Delay Times in ms, so there are no columns for Measured Distance (ft) or Delay (ft).

**9.** Use these SIS Delay time values when entering SIS commands, to compensate for speaker delay where there are no Lip Sync effects (see Speaker Delay Settings).

# Setting up Test Sources with SIS Commands

Extron recommends that the SSP 7.1 Setup and Control Software is used to calibrate the system with the **test signals**, as described on page 36. If this is not possible, the system can be calibrated using SIS commands.

### Using Pink Noise or Dolby Noise test signals

- Send the SIS command that turns on the test source as Pink Noise (Esc X2TSTA←) or Dolby Noise (Esc X1TSTA←).
- 2. Send the SIS command that mutes all output channels (1Z).
- **3.** Send the SIS command to unmute each output channel individually (**x2**\*ØZ where **x2** represents the number of the output channel).
- **4.** The signal is output through the unmuted channel; the user can adjust speaker delay or output trim and hear the test noise change in real time.
- 5. Mute the current output and unmute the next channel to test each output in turn.
- 6. To end the session send the SIS command that turns off the test source (EscXØTSTA←) and the SIS command that unmutes all channels (ØZ).

### **Using External Source test signals**

- **1.** Select the input that provides the test signal.
- Change the listening mode for the source format of the input signal to "Mono to All," using SIS commands in one of the following ways:
  - **a.** Configure the user mode settings to auto select "Mono to All" as the format of the input signal. If the listening mode was changed, the source is downmixed to mono, which is output to all available channels at equal levels.

OR

b. With a source actively playing, toggle through the mode override options to select "To All." Enter the SIS command EU[x1]\*4\*8SSP← to change the option to "Mono to All."

It is the input channel, **4** is for the "To All" Mode Override Group, and **8** selects "Mono to All."

- **3.** Play the source audio through the selected input.
- 4. If the user mode was correctly set to "Mono to All" in step 2, the output should be heard equally from all channels. If not, toggle the Mode Override button on the front panel to "To All" to enable "Mono to All."
- 5. Send the SIS command that mutes all output channels (1Z).
- 6. Send the SIS command to unmute each output channel individually (x₂\*ØZ where x₂ represents the number of the output channel).
- 7. The signal is output through the unmuted channel; the user can adjust speaker delay or output trim and hear the test noise change in real time.
- 8. Mute the current output and unmute the next channel to test each output in turn.
- 9. To end the session, send the SIS command that turns off the test source (EscXØTSTA←) and the SIS command that unmutes all channels (ØZ).

# Mounting

This section outlines the various mounting options available for the SSP 7.1.

**Tabletop Placement** 

**Rack Mounting** 

**Under-desk Mounting** 

# **Tabletop Placement**

Attach the four provided rubber feet to the bottom of the unit and place it in any convenient location.

# **Rack Mounting**

# **UL Guidelines for Rack Mounting**

The following Underwriters Laboratories (UL) guidelines are relevant to the safe installation of these products in a rack:

- Elevated operating ambient temperature If the unit is installed in a closed or multiunit rack assembly, the operating ambient temperature of the rack environment may be greater than room ambient temperature. Therefore, install the equipment in an environment compatible with the maximum ambient temperature (Tma: +122 °F, +50 °C) specified by Extron.
- **2.** Reduced air flow Install the equipment in the rack so that the equipment gets adequate air flow for safe operation.
- **3.** Mechanical loading Mount the equipment in the rack so that uneven mechanical loading does not create a hazardous condition.
- **4.** Circuit overloading Connect the equipment to the supply circuit and consider the effect that circuit overloading might have on overcurrent protection and supply wiring. Appropriate consideration of the equipment nameplate ratings should be used when addressing this concern.
- **5.** Reliable earthing (grounding) Maintain reliable grounding of rack-mounted equipment. Pay particular attention to supply connections other than direct connections to the branch circuit (such as the use of power strips).

# **Rack Mounting Procedure**

The unit can be mounted on any of these optional rack systems, including:

- RSU 129: 9.5 inches deep, 1U rack shelf kit (part number 60-190-01)
- RSU 126: 6 inches deep, 1U rack shelf kit (part number 60-190-10)

To mount the scaler on a rack shelf, follow the instructions provided with the shelf accessories.

# **Under-desk Mounting**

Mount the unit under a desk or podium, using the optional Extron MBU 125 under-desk mounting kit (part number **70-077-01**) by following the instructions provided with the MBU 125 kit.

# Glossary

**Bass Management** — Low frequency sounds are usually better handled by the subwoofer speaker. Bass Management organizes the low frequency component of designated input signals, along with the Low Frequency Effects (LFE) information encoded in the source format and passes that information to a subwoofer (if available). (Also see **Crossover Frequency, Low Frequency Effects**, and **Speaker Size**.)

**Center Image Control** — (DTS Neo:6 Music or Cinema) This control attenuates the level of the front left and right speakers without affecting the level of the center channel to create a better balance. There are eleven possible settings, from 0 to 10. At setting 0, there is no attenuation of the right and left front channels, so that the center channel spreads out. At setting 10, there is maximum attenuation (6 dB) of the right and left front channels, which allows the center channel to dominate. The default setting for DTS Neo:6 Music is 3; the default setting for DTS Neo:6 Cinema is 10.

**Center Width Control** — Pro Logic decoding produces a single center signal that comes from the center speaker. If there is no center speaker, a "phantom" center image is produced that is split between the right and left speakers. If right, left, and center speakers are present, center width control allows variable adjustment of the center image so that it is heard only from the center speaker, only from the right and left speakers, or from all three speakers in varying degrees.

**Compensation Delay** — In a room where speakers are not equidistant from the listener, sound from the closest speaker reaches the listener before sound from the farthest speaker. This adjustment delays the signals going to individual speakers: the signal to the speaker farthest from the listener is not delayed while speakers that are closer to listener, are. This ensures that the sound from each speaker reaches the listener at the same time.

**Crossover Frequency** — The crossover frequency sets the boundary below which the low frequency signals from designated output channels are incorporated into Bass Management. The Bass Management signal is passed to the subwoofer (if present) and speakers that have been set to output the signal. (Also see **Bass Management, Low Frequency Effects**, and **Speaker Size**.)

**Dimension Control** — This feature alters the ratio of L+R to L-R for two-channel input signals, which adjusts the sound field towards the front or towards the back. The available settings are Front, Neutral, or Back. The default setting is Neutral.

**Dolby Noise** — Dolby noise provides a bandpass-filtered noise, centered at 750 Hz with a 12 dB/octave roll off. This signal is also generated by the SSP 7.1 and is used to set speakers to the same level when calibrating the room.

**Downmix** — multiple channel signals are mixed to produce a stereo or mono output signal.

**Dynamic Range Compression** — This control adjusts the gain applied to Dolby Digital or DTS listening modes to compress the signal outputs during the decoding process. The three possible settings are None, Minimum, and Maximum. The default setting is None.

**Equalization** — The level of different frequency bands can be adjusted to enhance tone, compensate for differences in individual speaker output and to remove extraneous noise, feedback, and resonance.

#### Executive Mode — see Front Panel Security Lockout.

**External Source (Test Signal)** — An external calibration source, is usually used to test specific decoding mode outputs. When the External Source option is chosen, the speakers that receive the test signal can be specified.

**Front Panel Security Lockout** — When Front Panel Security Lockout is enabled, the front panel is locked and the user is unable to make any changes from the front panel (except disabling the lockout). It does not block changes made using SIS commands or the SSP 7.1 Setup and Control Software.

**Listening Mode** — The listening mode determines how the signals of the source format are decoded and distributed to the system's speakers. Not all listening modes are available for every input mode and the SSP 7.1 offers factory defined listening modes that are matched to the source format and speaker configuration. The user can override the default listening mode to fully define a listening mode that suits the source format, the speaker configuration, the room in which the system is installed, and the listener's personal preferences.

**Low Frequency Effects (LFE)** — This information is encoded in the source signal and is intended to be played back by the subwoofer. Bass management mixes this information with the low frequency signals from designated output channels and directs it to the subwoofer (if present) and speakers that have been set to output the signal. (Also see **Bass Management, Crossover Frequency**, and **Speaker Size**.)

**Mode Override** — The user can customize the listening mode to the needs of the source format, speaker configuration, and the venue in which the system is installed through the use of the Listening Mode Override. This is a front panel control that can be further refined by the SSP 7.1 Setup and Control Software.

**Mute** — It is possible to completely silence the output from all channels (universal mute) or each channel individually.

**Panorama Control** — This feature extends the **Center Width Control**, so that all or part of the center image can be heard from the surround speakers for a "wraparound" effect. The feature may be On or Off. The default setting is Off.

**Pink Noise** — Pink noise is a random signal with all audio frequencies present, that is generated by the SSP 7.1. It provides equal energy per octave to provide a flat response over all frequencies. The main purpose of pink noise is to calibrate a speaker's interaction with its environment.

**Test Signal** — Test signals are used during setup to calibrate each channel's levels and to ensure proper connection between the SSP 7.1's individual output channels and the line level input channels of an audio signal processor, a receiver with built in amplifier, or a stand alone amplifier that powers the loudspeakers. There are three options for test source: **Pink Noise**, **Dolby Noise**, and **External Source**.

**Simple Instruction Set (SIS)** — The SSP 7.1 accepts SIS commands from a host device such as a computer running the HyperTerminal utility or other control system. SIS commands consist of a string (one or more characters per command field). The commands are used to configure the SSP 7.1 unit and, depending on the command, usually produce a response which can be seen on the screen of the host device.

**Source Format** — Audio signals are recorded and processed in different formats. The recorded signals contain differing amounts of information, encoded in different ways, and the format determines how accurately the sound that is played back reflects the original sound as it was recorded.

**Speaker Size** — Speakers can be set to Large, Small, or None. Speakers set to Large play the full range of sound intended for that output channel. Speakers set to Small play only the frequencies that are above the crossover frequency. The low frequency portion of the signal from that channel is incorporated into bass management and directed to the subwoofer (if present) and speakers that have been set to large. Speakers that are set to None, are effectively removed from the system and do not receive an output signal. (Also see **Bass Management, Crossover Frequency**, and **Low Frequency Effects**.)

**Tone Controls** — These controls regulate the bass and treble settings for the system, using the SSP 7.1 Setup and Control Software or SIS commands.

# Index

# **Symbols**

2-Channel Source 65

# A

Adjust EQ graphically 42 Adjust EQ numerically 43 Analog Input Gain 11, 27, 90 Audio Outputs 5

# В

Bass management 15, 30 Baud Rate 24, 85

# С

Center Image Control 69 Center image control (DTS Neo:6) 18, 50, 89 Center Width Control 68 Center width control (Dolby Pro Logic II/IIx Music) 18, 49, 89 Clip LED 11, 27 Compensation delay 3, 32, 87, 94, 95 Compensation delay setup with Real Time Analyzer 95 Crossover frequency 16

# D

Digital Silence 6 Dimension control 18, 89 Dimension Control 68 Dolby 1 Dolby Digital 2/0 1, 6, 63 Dolby Digital 2/0 Surround 1, 6, 63 Dolby Digital 5.1 1, 6, 63, 66, 76 Dolby Digital EX 67, 71 Dolby Digital Pro Logic IIx Movie 72 Dolby Digital Pro Logic IIx Music 72 Dolby Digital Source Formats 63 Dolby Digital Surround EX 1, 6, 63 Dolby Pro Logic 67, 73 Dolby Pro Logic II 7 Dolby Pro Logic II Movie 7, 70, 73 Dolby Pro Logic II Music 7, 18, 70, 73 Dolby Pro Logic IIx 7 Dolby Pro Logic IIx Movie 7 Dolby Pro Logic IIx Music 7, 18 Downmix 7 Drop down menus 51 About 54 Exit 51, 53 Extron Home Page 54 File 51 Help 54 Trace Window 53 DTS 1,67 DTS 2-Channel 1, 6, 64 DTS 96/24 1, 6, 64, 67, 70, 76 DTS 96/24 + Dolby EX 69, 72, 73 DTS 96/24 + Dolby Pro Logic IIx Movie 72, 74 DTS 96/24 + Dolby Pro Logic IIx Movie or Music 69 DTS 96/24 + Dolby Pro Logic IIx Music 72, 74 DTS 96/24 ES Matrix 67, 71, 73 DTS 96/24 ES Matrix 6.1 1, 6, 64, 77 DTS Digital Surround 1, 6, 64 DTS + Dolby EX 69, 72, 73 DTS + Dolby Pro Logic IIx Movie 72 DTS + Dolby Pro Logic IIx Music 72 DTS-ES Discrete 67 DTS-ES Discrete 6.1 1, 6, 64, 77 DTS-ES Matrix 67, 71, 73 DTS-ES Matrix 6.1 1, 6, 64, 77 DTS Neo:6 7 DTS Neo:6 Cinema 7, 18, 69, 71, 73 DTS Neo:6 Music 7, 18, 69, 71, 73 Dynamic range compression 27, 89
# Е

Emulate mode 23 EQ band selection 41

### F

Firmware build number 93 Firmware updates 22, 56 Firmware version 93 Front Panel Security Lockout 88

## 

Input selection 9, 26, 29 Input Source Format Indicator 6 Installing the SSP 7.1 Windows Control Program 22

## L

LED Bar 11 Listening mode 18, 36, 90 Options 66 Source formats 46, 75 Usage 70 Listening Mode 66 Listening Modes Usage 70, 73 Live mode 24

### Μ

Master Volume 29 Mode override 7, 48, 90 Mono Listening Mode 66, 70 Mono output 50, 90 Mono source 50 Mono source settings 50 Mono to all 66 Mute 10, 29

## 0

Output Channels 29 Viewing with SSP 7.1 Windows Control Program 29 Output channel trim 17, 87

## Ρ

Panorama control 49, 68, 89 Part number 60, 93 Pulse code modulation (PCM) 6, 65, 75

## R

RS-232 Port 6 Running the SSP 7.1 Windows Control Program 24

### S

Sampling Frequency 65 Simple Instruction Set commands 5, 6 Source Format 28, 63 Viewing with SSP 7.1 Windows Control Program 28 Source Formats and Listening Modes with Different Speaker Setups 75 Speaker delay settings 17, 32 Speaker size 15, 30, 31, 86 SSP 7.1 Setup and Control Software 2 Dolby, DTS and Mono Tab 49 Help File 22, 55 Listening Mode Setup Tab 45 Main Tab 26 Override Preferences Tab 48 Preferences Tab 45 Speaker Configuration tab 30 Speaker Delay Tab 32 Speaker Equalization Tab 41 Speaker Setup Tab 30 Testing & Output Trim Tab 36 Stereo Listening Mode 66, 70 Stereo to all 66 Surround Channel Information 61 Synchronize changes 23 System Requirements 22 System Reset Complete System Reset 10 Factory Reset 94 Master Reset 94

# Т

Test signal 34, 36, 93 Dolby noise 17, 36 External source 17 Pink noise 17, 36 To All 8 Tone controls 20, 88 TosLink optical connectors 9

## V

Volume Adjust 11, 29, 88 Volume Output Control 52, 88

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