



Hollywood FX for Studio

Plus & PRO Quick Start Guide

Release 4.5 For Windows

Revision A



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Introduction

Thank you for purchasing Hollywood FX. Hollywood FX gives you an incredible collection of 3D transitions that you can quickly add to your video productions, and customize completely for your needs. This chapter will introduce you to Hollywood FX, provide instructions for installation and give contact information for customer support.

Before You Start

Before getting started with Hollywood FX you should have a good working knowledge of your Windows system. You should be able to use the mouse to select menu options and should understand and be able to use the common controls.

You should also be thoroughly familiar with your video editing software. You should be able to use clips in the timeline and understand how to add and modify transitions.

Throughout this document we use the term ***FX*** to refer to the transitions and effects in Hollywood FX. This term generically describes the following types of transitions and effects:

- **Transition.** These are standard A-B transitions, where one video source transitions into a second.
- **Transition+** These are also A-B transitions; however, they may have additional video channels that can be mapped with video. For example, the FlipOver *FX* features the first video source flipping over like a card to reveal the second video source. There is a third video source that is visible in the background as the “card” flips over.
- **MultiWindow** These effects are not transitions at all. Instead, windows of video may fly on or off the screen into various positions while playing your video.

Note: In this Quick Start Guide, we will only discuss Transition. For Transition + and MultiWindow, please consult the Getting Started Guide.

Installation for Windows 98/ME/2000

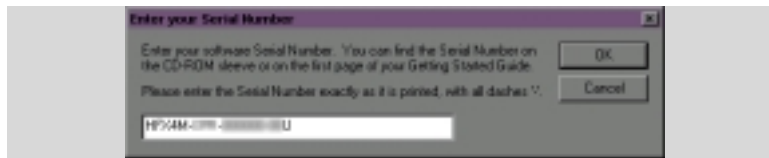
Before installing Hollywood FX, verify that you have the correct minimum requirements:

- PC compatible with at least a Pentium 166 MHz processor (or compatible equivalent).
- Windows 98/ME/2000
- 64 MB RAM (more may be required by your video editing software). For multi-window effects, 128 to 256 MB (or more) is recommended.
- At least 40 MB Hard Disk space.
- 16 or 24 bit display adapter. 3D Accelerator recommended.

To install Hollywood FX:

- ☞ Insert the Hollywood FX CD into your CD-ROM drive. The CD-ROM Welcome dialog will appear.
- ☞ Enter the **serial number** that came with your software (it can be found on the first page of this guide or on the CD-ROM sleeve). Enter the serial number exactly as shown, including dashes, then click **Ok**.
- ☞ The Main Installation menu for your software will appear.
- ☞ Select **Install Hollywood FX**. The installer will load, and the Setup Welcome dialog will appear.
- ☞ Click **Next** to continue. The Setup Path dialog will appear.
- ☞ Normally you should accept the default path for installation. **Do not** select your non-linear editor's plug-in path for installation; the installer will automatically install the files needed into your non-linear editor's folders. Click **Next** to continue. The Select Host Plugins dialog will appear.
- ☞ Click on the checkboxes for any host applications that the installer should search for and install a Hollywood FX plugin. Click **Next** to continue. Hollywood FX will be installed on your system.
- ☞ At the end of the installation, you will be required to enter your **Serial Number**. You will find the serial number on the paper sleeve that the Hollywood FX CD-ROM was packaged in.

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After clicking **OK**, the Licensing Tool will open. This is where you can join **Club Hollywood** and get your permanent **Keycode**.

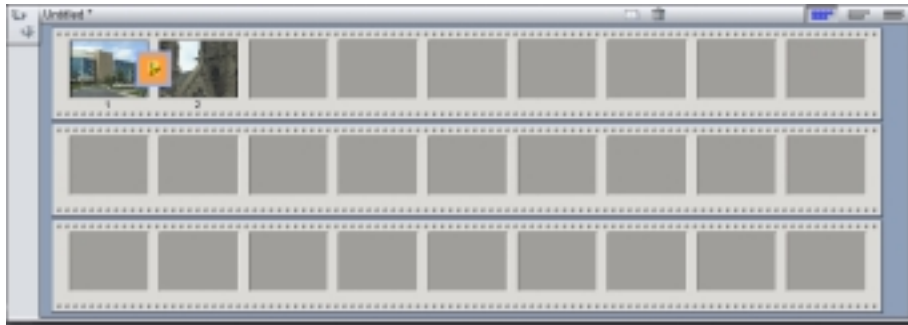


After installation, you may be required to restart your system.

If you have an Internet connection on the system Hollywood FX is installed on, you will also have the option of registering your software and joining Club Hollywood quickly and easily from the Hollywood FX application.

Adding Your first FX in Pinnacle Studio

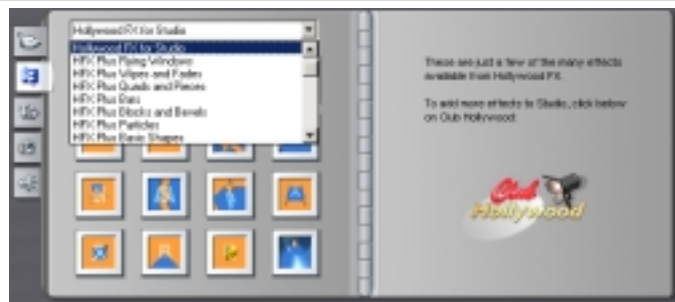
Prepare two video sources on the 1st and 2nd frames of the storyboard. Now drag any HFX Plus transition between them.



Two video clips ready with a Hollywood FX transition in the storyboard

To add a transition to the timeline:

- ☞ Make sure the Transitions tab in the Album is visible.
- ☞ Switch to the **HFX Plus Flying Windows** group from the drop down menu.
- ☞ Drag the desired transition to the timeline so that it is between the two video clips.



The Hollywood FX for Studio transition group

To reverse or edit a transition:

- ☞ Go to the desired transition in the storyboard.
- ☞ Double-click on the transition block. The **Studio Transition Options** should appear.

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- ☞ You can quickly reverse the direction by checking the **Reverse** check box.



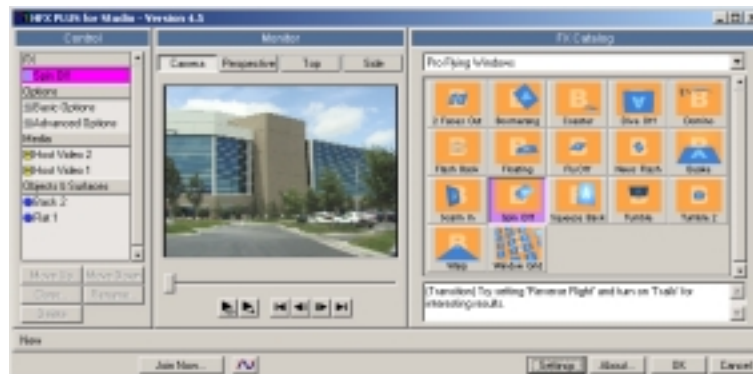
The Studio Transition Options where you can edit your selection.

Choosing and Editing a transition within Hollywood FX

When the Hollywood FX dialog is displayed, you will immediately see the **FX Catalog**. You can override any transition chosen within the Studio transition group, by simply selecting an FX from within Hollywood FX. Any changes will be updated upon returning to the Studio timeline.

☞ To Change an FX:

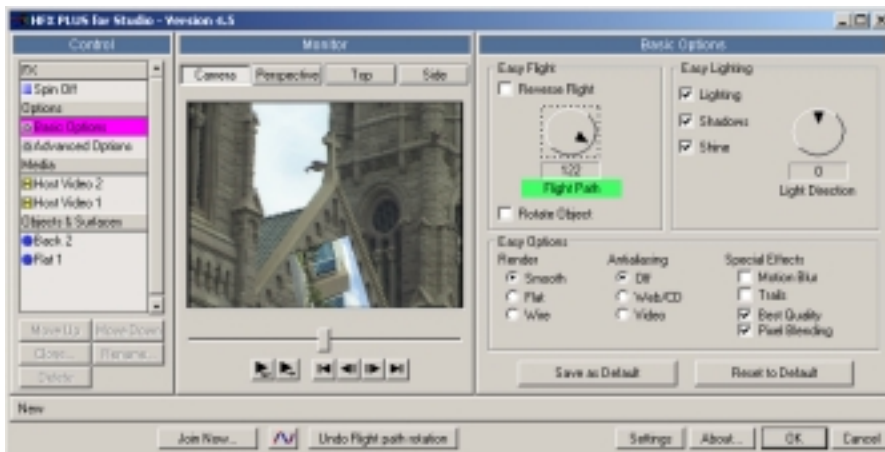
- ☞ Click on the **Edit** button and the powerful **HFX Plus** editor appears.
- ☞ Select **Plus Flying Windows** group from the FX Group popup list.
- ☞ Click on the **Spin Off** icon.



The Hollywood FX Catalog Selection

To Edit the look of the FX:

- ☞ Click on the **Basic Option** button in the **Control** panel.
- ☞ Check the **Shadows** button.
- ☞ Now rotate the effect by selection the disk like button in the **Easy Flight** area. Rotate to **128**. The effect will spin off in a different direction. Its that easy! Now click OK.



Basic options – Shadows checked and Easy Flight modified

Troubleshooting

This section provides a list of common problems and their solutions. If you can't find an answer to your problem in this list, or in the **ReadMe** file that is created during setup, then contact Hollywood FX customer support for more help.

My video editor crashes when I try to use Hollywood FX.

This usually indicates a conflict with your 3D graphics card. You should download and install the very latest drivers for your graphics card.

I never get a rendered transition, I just get the Hollywood FX Logo.

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This indicates that Hollywood FX was not able to use OpenGL to render the effect. Check the following items to resolve this problem:

- Check to make sure the files **Opengl32.dll** and **Glu32.dll** are in your **Windows\System** folder (**Winnt\System32**). If they are not present, Windows 95 users should download the OpenGL libraries from the Support area of the Hollywood FX website. Windows 98, NT, and 2000 users should check their operating system installation, and reinstall any service packs.
- Make sure you are using the very latest drivers for your graphic display card.
- Click on the **Settings** button in the Hollywood FX dialog and try changing the **Render Type** to **OpenGL Software Engine**. If it is already set to **OpenGL Software** change it to **Portable Software**.



Hollywood FX Setting Requester

When I select video or images in the Media Options panel I get a white object instead of video.

Generally this indicates you have run low on memory. If you are doing MultiWindow effects with more than 3 video sources, you should have a minimum of 128 MB of RAM (with at least 256 MB highly recommended). If you are using images you scanned in, you should lower the resolution of those scanned images.